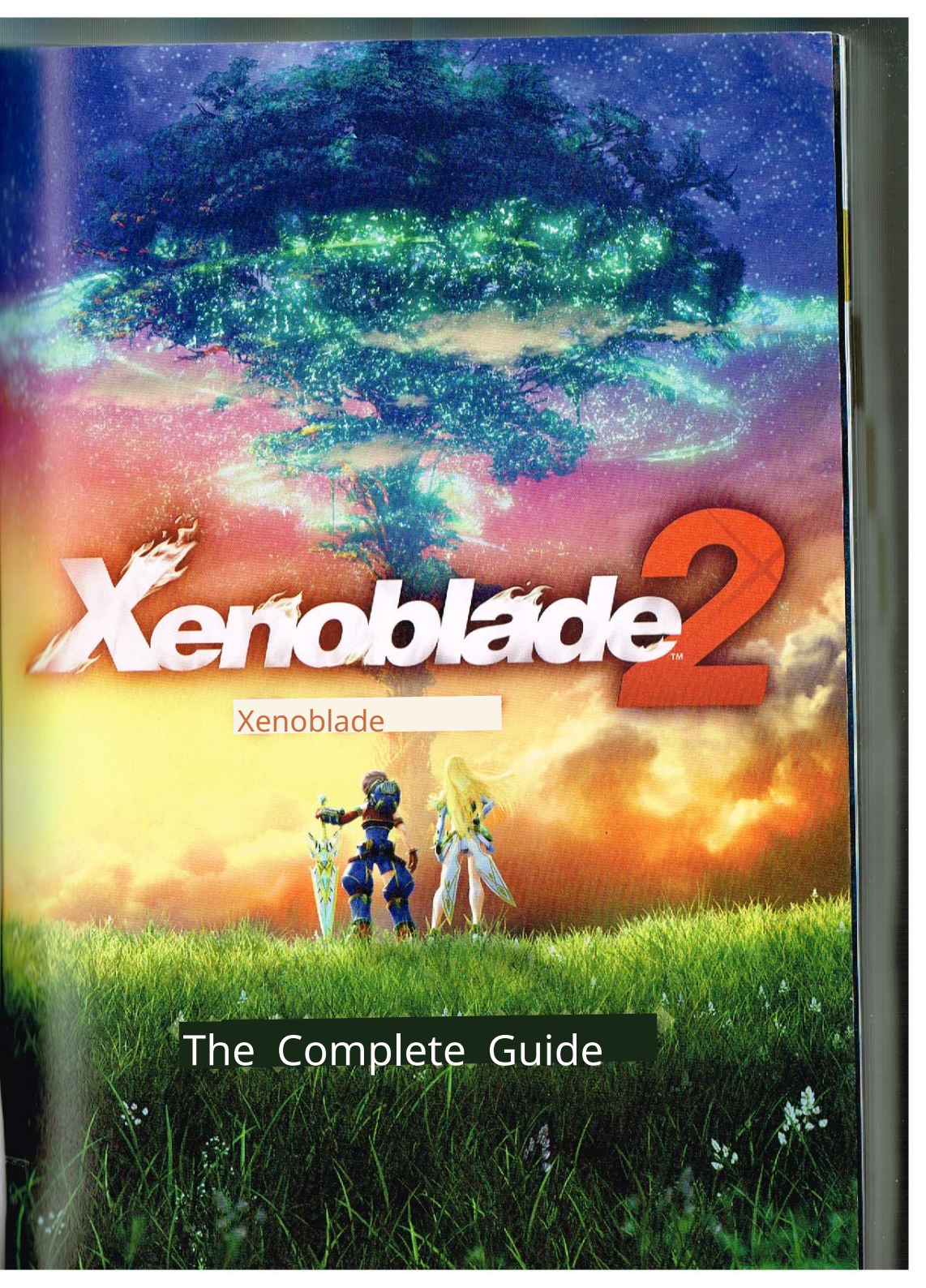
Electric Shock

Xenoblade

Xenoblade 2

The Complete Guide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Xenoblade 2

The Complete Guide

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※The information in this book is current as of December 22, 2017. Please note that there may be differences in information due to subsequent updates and additional conte nt distribution.

SYSTEM

[System Explanation]

Basic Knowledge

Here, we will introduce the basic knowledge you should know to play the game, such as how to proceed with the story and quests, and points for field exploration. Be sure to read through it before proceeding with your adventure.

How to proceed with the story and quests

During their journey, Rex and his companions will take on various quests. These quests include main story quests, which are essential for progressing the story, as well as normal quests and Blade quests. You can set one of these as active, and when active, the compass will show the direction and distance to the destination.

The compass displays the distance to the active quest destination as a number, and the height of the destination as an arrow.

Items that can be set as active

Main Story (P.114)

The current objective of the main story. Often progresses as a main story quest.

Normal Quest (P.145)

Accept requests from town residents or resolve problems. You will receive a reward upon completion.

Blade Quest (→P.168)

Quests related to Rare Blades. Completing them will allow you to develop the Blade.

Quest Points

- Check the icon
  - : Main story related
  - : Accepting normal quests and Blade quests
  - : Progressing through normal quests and Blade quests
- There is no limit to the number of requests you can accept.
  - It is good to talk to them and accept limited-time offers as soon as you see the icon.
- Only quests that can be accepted in Argentum are time-limited (→P.163).

Time Zone Changes

In-game time progresses at a rate of 1 minute per real-world second, meaning a full day passes every 24 real-world minutes. The time of day is divided into the 6 stages shown on the right, affecting the effectiveness of certain Assist Cores like "Daytime Accuracy Up I", quest progression, and the types of enemies that appear. You can change the time in 1-hour increments by selecting Skip Time in the system menu, so it's good to choose a time of day that suits your purpose.

	Corresponding time
Daytime	7:00~11:59
	12:00~15:59
Late afternoon	16:00~18:59
Night and evening	19:00~23:59
Late Night	0:00~4:59
Early morning	5:00~6:59

Changes in weather and the ebb and flow of the sea of clouds

In Alrest, the setting for Rex and his friends' adventures, there are unique weather conditions for each nation, such as thunderstorms and sandstorms. The enemies that appear will change depending on the weather. The weather can change over time or by skip traveling to another map. Also, in Gormott and the Empire of Mor Ardain, the areas you can access will change depending on the Cloud Sea's tide level. If you want to switch the Cloud Sea's tide level, get a good night's rest at an inn.

A small island in Gormott. When the Cloud Sea is low, it is out of reach even with a jump.

When the Cloud Sea is high, you can swim to it by diving into the Cloud Sea.

Landmarks and Locations

When you go to a new location, you can discover l andmarks and locations and earn bonus EXP. If you are defeated in battle or your controlled character f alls from a high place and becomes incapacitated, y ou will resume your adventure from the last landma rk you visited. You can also instantly travel to landm arks you have already discovered using Skip Travel.

Landmarks that are particul arly difficult to discover are called secret areas, and the amount of bonus EXP that can be acquired is large.

City Development

In Avaritia, Gormott, Indol, Uraya, Leftheria, Argent um, and Mor Ardain, you can earn development p oints by shopping in the town or completing que sts, and the town's development level will increase in 5 stages. The price of items in the store will d ecrease by 10% for each increase in the developm ent level. The trade-in price when selling necessary items does not change, so if you raise the develo pment level to 5, you can purchase items at half price and sell them at the same price.

About Town Development

Conditions for adding develop ment points: Complete quests, complete mercenary group missio ns, and shop in that town.

- Talk to the townspeople marked with a ☆ mark.

Benefits of raising the development leve

- l: Shop prices decrease, mercenary g
- roup missions are added.

Development level is indicated by the number of stars. It start s at ☆0, but can be raised to ☆5 by earning development po ints.

Things you can do at the Inn

By staying at an inn, you can level up your characters u sing bonus EXP earned from discovering locations and co mpleting quests. This is optional, so if you don't want to level up, you can proceed without using the bonus EXP.

Leveling up at the in n allows you to cho ose how much to rai se each character's l evel.

Also, at inns in Gormott and Mor Ardain, you can se lect the "Rest Soundly" lodging plan, which switches the tide of the Cloud Sea. Use this when you want t o switch between low tide and high tide.

Accommodation costs also d ecrease with the level of de velopment. "Sound sleep" h as a higher accommodation cost than "light rest."

Kizuna Talk and Inn Events

When specific conditions are met, Kizuna Talk Points will ap pear on the map. Investigating these points triggers a convers ation event called Kizuna Talk. Viewing Kizuna Talks significantl y increases the Trust of party members and Rare Blades, so it's a good idea to view them as soon as they become av ailable. Staying at an inn may trigger an inn event that pr ovides hints about the location of Kizuna Talk Points, so b e sure to check it out immediately if it occurs.

If the necessary con ditions are not met, it will tell you whe n you check your Ki zuna Talk Points.

The character whose trust incre ases and the amount of increas e may change depending on th e choices you make during the conversation.

Field Exploration

In the vast field of Alrest, there are places where you can obtain items, such as treasure chests and gathering points. Also, by utilizing the field skills acquired by Rare Blades, It is possible to remove obstacles or increase the number of items you can obtain. Here, we will explain what you should know when exploring the field.

Blade's Field Skills

Blade's acquired field skills demonstrate various effects in field exploration. The field skill is automatically activated when examining locations or treasure chests with field skill icons, or when conversing with specific individuals. The types and levels of field skills required are determined for each location, and are essential.

The effect is activated when the required level is met. The required level of field skills is the total of all Blades engaged by party members. For example, if "Fire Mastery Lv10" is required, it will succeed if you have two Blades with "Fire Mastery Lv5." Switch the Blades you engage as needed.

◆Examples of what you can do with field skills

Category	Effect when activating field skills	Examples of required field skills (*)
Movement	Break locks to open doors	Superstrength, Nopon Wisdom, Lockpicking, Ancient Wisdom
	Remove obstacles blocking your path, such as broken trees and barriers	The power of various attributes, brute strength, concentration, miasma dissipation, knowledge of ancient civilizations
	Dive underwater to move to another location	Water attribute power, endurance
	Fly to another location above the map	Wind attribute power, jumping
Treasure chest	Open a locked treasure chest	Unlocking, Concentration
	Excavate the ground to spawn a treasure chest	Earth Attribute Power, Endurance
Item acquired	Activates with a probability when crafting items such as cooking, making rice balls, or w	Cooking, Rice Ball Artisan, Weaving, Ice Craft
Gathering !	eaving, and increases the number of gathering attempts at gathering points.	Foresty, Botany, Entomology, Ichthyology, Miner
	Salvage: Increases the item drop rate during salvage and makes enemies less likely to appear. *	alogy, Salvage

The actual field skills and levels required vary depending on the location.

Obtaining Items from Treasure Chests

By examining treasure chests located throughout the field, you can acquire the gold and items contained within. Some treasure chests are locked and require the "Lockpicking" field skill to open. If you cannot open a chest due to an insufficient level in the field skill, it is recommended to gather and train Blades, and then try again.

There are also barrel-shaped treasure chests, and in some cases, you must destroy the barrel with a field skill to obtain the contents.

Gathering Points and Collection Items

By examining gathering points, you can obtain multiple collection items. The types of collection items that can be obtained and their appearance rates are determined for each gathering point.

When you investigate, if the "Botany" or "Ichthyology" field skills are activated, the number of times you can collect will be increased by up to 3 times, increasing the number you can obtain.

Gathering points are marked with a shovel icon. They respawn when you skip travel, etc., and can be gathered from any number of times.

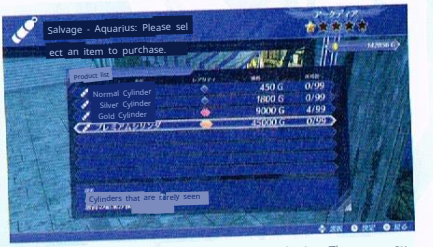
Skills like "Botany" have a 100% chance of activating at Lv3. You'll want to have three people with you when collecting items.

Salvage

Rex dives into the Cloud Sea at salvage points scatte red throughout the field to retrieve items. Sa lvage yields collection items, as well as treasure chest s containing gold and treasure. Sometimes, enemies are salvaged along with the items, so if you encounter a high-level enemy, try to escape. Sal

vaged treasure chests will disappear if you move a cer tain distance away from the salvaged enemy without d efeating it, if the party is wiped out, if the controlled c haracter falls from a high place and becomes incapacit ated, or if the map is switched by using Skip Travel. T ake the treasure you collect from salvaging to the trad ing post to exchange it for gold or boosters.

A button challenge occurs 3 times when diving. Success increases the item drop rate and decre ases the enemy encounter rate. Failure on the 3rd attempt invalidates the effect.



Each salvage consumes one item called a Cylinder. The more ex pensive the Cylinder, the easier it is to salvage rare items.

Column: Obtain deeds to gain advantages in exploration and combat.

Purchasing all items sold in a general store all ows you to buy the deed to that store. Hold ing a deed grants you owner bonuses specific t o each deed. These effects, as listed below, ar e all beneficial for your adventures, and effects of the same type stack. Earn gold in Salbaye and acquire deeds early.

A medal icon is displayed for shops you own. See th e shop data on the map guide page for products e ligible for deeds.

Effects Granted by Owning Deeds

Effect	Stack	Corresponding Life Shop
Combat experience increased by 10%	5	Avaritia Harapeko Restaurant, Gormott Cosmetics Shetulie, Uraya Fish Tataraty, Ur aya Bordado Textile Shop, Uraya Lectica Vegetable
Battle Gold +10 %	5	Goula Neurominen Textile Shop, Indol (Freesberg Village) • Forlone Handicrafts, Indol (Fonsett Waters) • Brume ria Antique Shop, Indol (Fonsett Waters) • Fish Shop Ichthyes, Argentum Trade Guild • Greengrocer Colocal Jag gula • Tymon Instruments, Goula • Tuli Bakery, Indol (Fonsett Waters) • Hobby Coton Katan, Argentum Trade G uild • Coral Reef Fish Shop, Mor Ardain • Bookstore Biblio Polio, Empire of Mor Ardain
Movement Speed +5%, Gain 1 Idea Point when acquiring points, Ga in an additional 1 poi nt when acquiring p oints, Item Discovery +10% (*), Lure Dista nce +2m, Dropped It em Collection Ran ge +50cm, Enemy D etection Range -5%, in sea areas, etc.	5	
	3	Avaritia Hanamaru Bookstore, Avaritia • Fish Shop Pitchi Pitchi, Argentum Trade Guild • Antique Shop Brummier
	2	Avaritia Sweets Honey Syrup, Indol (Freesberg Village) • Greengrocer Sadecotte • Avaritia Cafe Nopon Twelve Brothers, Goula • Art Kumarava, Indol (Fonsett Waters) • Flatblood, Empire of Mor Ardain • H obby Elegshell, Empire of Mor Ardain • Hobby Nitchimo Satchimo, Goula • Butcher Grillagh, Indol (Fr eesberg Village) • Tavern Wargel, Indol (Fonsett Waters) • Aldomar Bookstore, Empire of Mor Ardain • Saruata Sweets, Empire of Mor Ardain • Leinen Handicraft Shop, Argentum Trade Guild | Avari tia Cosmetics Creole, Goula • Toami Fish, Goula • Beruni Vegetable, Goula • Butcher Volti, Indol (Fonset t Waters) • Adilno Instruments, Empire of Mor Ardain
	5	
	5	
	5	
	5	Avaritia Instruments Jang Jang, Indol (Freesberg Village) • Inrattio Instruments, Empire of Mor Ardain • Greengrocer El azat, Empire of Mor Ardain • Cafe Lutino, Argentum Trade Guild • Art Memoria, Empire of Mor Ardain
	3	Invidia (Capital City of Fonsett) - Cosme Acquanese, Superbia - Hasefel Bookstore, Argentum Butcher Schuppelle
Reduces terrain damage by 10%. Reduces Party Sound depletion in non-combat situations by 25%. Increases booster item limit b y 10. Avaritia Hobby Toy Box, Uraya Patisserie Plastic Case, Uraya Cosmetics Praximo. Increases drop rate by 10% when defeating enemies. Effect stacks with Battle Skills and Assist Cores.	4	Goula - Cafe Savvy, Invidia (Capital City of Fonsett) - Sweets Speranza Prouni, Super bia - Yanshia Antiques
	2	Superbia - Barsanitz Meat, Superbia - Fishmonger Hannoon
Increase to the maximum number of life items by 10		

Mercenary Task

From the fourth episode, you will be able to dispatch Blades on Merc Group missions. Dispatching Blades that are not engaged will complete the mission and return after a certain period of time, earning rewards such as Gold, bonus experience, and items. The dispatched Blades will also grow, so once you have more Blades, actively dispatch them on Merc Group missions.

If you see someone with a mercenary group mission icon, talk to them. New missions will be added.

How to read the Merc Group mission screen

● Task Name: The name of the mercenary group task.

can be dispatched repeatedly, but once completed, it cannot be selected again. indicates that it has been completed. Tasks currently dispatching other units are shown in red, and tasks that do not meet the task conditions are displayed dimly.

❷ Required Time: The time it takes for the dispatched Blades to return. Can be shortened by dispatching Blades with recommended Field Skills. Displayed in real-world gameplay time.

❸ Mission Requirements: Conditions that must be met. All displayed requirements regarding the type, element, weapon, strength, and field skills of the Blades to be dispatched must be satisfied. Blades that meet the requirements are displayed in blue, while those that do not are displayed in red.

❹ Overview: Details of the Merc Group mission

❺ Rewards: Rewards obtained upon completion. The reward amount, EXP, Merc Group points, items, and quantities are displayed. For repeatable missions, the rewards differ between the first completion and subsequent completions.

●Blade List: A list of Blades that can be dispatched on Merc Group missions. The Blade's face icon displays their attribute, weapon type, role, and a mini-icon of the Driver they are bonded with. Blades currently engaged are displayed dimly, but can be selected to be removed from their Driver and dispatched. Blades already dispatched on another Merc Group mission, or Blades that cannot be dispatched on Merc Group missions in the first place (Homura, Hikari, Nia, Byakko, Hana, Kagutsuchi, Saika) are not displayed.

⑦Blade Information: Information of the Blade the cursor is currently hovering over in the Blade List.

❽ Dispatch Blades: Blades to be dispatched. Up to 6 can be selected. Mission Requirements: The

❾ mission requirements for the Merc Group mission. When met, the text color changes from red to blue, and dispatch becomes possible.

❿ Recommended Field Skills: The number of recommended Field Skills possessed by the

⓫ dispatched Blades. The more there are, the shorter the required time.

Changes due to Merc Group Level Up

Mercenary Group Lv	Required Mercenary Group Points	Number of Mercenary Groups that can be dispatched simultane	Blade slots
Lv1	—	ously: 1 group	48 units
Lv2	500	2 groups	72 units
Lv3	3000	2 groups	96体
Lv4	8000	3 groups	120体
Lv5	20000	3 groups	144 units

Item Rarity

Items and Blades have three levels of rarity, increasing in scarcity from Common to Rare to Epic, as shown in the figure on the right. Epic items have a low drop rate and are expensive to buy and sell. Accessories with the same name can exist in different rarities, with higher rarities granting greater effects.

Three Levels of Rarity

Driver and Blade

In Rex's party, Drivers and Blades team up to participate in battles. Understand the roles, classes, and responsibilities of Drivers and Blades, which are essential to battles.

The Relationship and Roles of Drivers and Blades

In battle, the Driver plays the role of attacking enemies and receiving enemy attacks, and is the character the player controls. The Blade plays the role of supporting the Driver.

The Blade fulfills its role of support and only joins the attack during special moves. The Driver and Blade are one and the same, and if the Driver's HP reaches 0, the Blade also becomes incapacitated.

Roles and Enhancement Methods of Driver and Blade

Driver and Blade stats

Lv	Level up by earning experience points to increase HP, Strength, Ether, Dexterity, Agility, and Luck, and sometimes learn Driver Arts | Determined by the roles of the 3 engaged Blades (→P.011)
Class	
[HP]	Represents health; becoming incapacitated in battle when it reaches 0
Null	Affects damage dealt with strength-based Arts and Special Moves.
Ether Dexterity	Affects damage dealt and healing amount with ether-based Arts and Special Moves.
Speed	There are 4 items that affect attack accuracy, evasion rate, resistance to debuffs and reactions (→P.019), and Blades born from Blade resonance (→P.010): Courage, Honesty, Compassion, and Justice. These increase damage dealt with attacks of the corresponding attribute and affect Blades born from Blade resonance (→P.010). The corresponding Idea value increases when a Kizuna Gift is acquired, up to Lv10. Skill points are required to learn skills in the Kizuna Ring. These can be obtained by defeating enemies or as quest rewards.
Idea	
SP	
WP	Weapon Points required to enhance Arts. Earned for each Blade's weapon type in use by defeating enemies.
Attribute	There are eight attributes: Fire, Water, Earth, Wind, Ice, Lightning, Dark, and Light, represented by icons. The Driver's attack attribute becomes the attribute of the Blade they are bonded with during battle, and attacking with an enemy's weakness attribute increases the damage dealt (→P.017).
Weapon Type	The type of weapon that a Blade shares with a Driver (P.011).
	There are three types: Attack, Defense, and Healing, which affect the Driver's class (→P.011).
Roll Attack Guard Rate	Affects the Driver's auto-attack. The higher the value, the more damage dealt by auto-attacks. Affects the Driver's guard rate, which varies depending on the Core Chip. The higher the value, the higher the guard activation rate. Varies depending on the Core Chip.
Critical Rate Physical	Affects the Driver's critical hit rate. The higher the value, the higher the critical hit rate. Varies depending on the Core Chip.
Defense	Affects the Driver's physical defense. The higher the value, the less damage taken from strength-based attacks.
Aether Defense	Affects the Driver's ether defense. The higher the value, the less damage taken from ether-based attacks.
Gi	Represents a Blade's strength numerically, determined by the initial value + the number of Affinity Gifts acquired.
Rarity	Indicates rarity in three stages: Common, Rare, and Epic.
	Crowns displayed according to the Blade's rarity and strength. Up to 5 crowns can be displayed; the more crowns, the higher the rarity and strength. Affects Affinity Ring completion bonus (→P.013).
Resonance Driver Weapon Name	The name of the Driver they are currently bonded to.
	The name of the equipped weapon. Changes depending on the Core Chip.
[Kizuna Ring Cooldown	The number on the left side of the "/" is the number of Affinity Gifts acquired, and the number on the right side is the total number of Affinity Gifts that can be acquired.
Trust	The waiting time required to re-enter the battle after being switched out with a Blade Switch during battle. The lower the number, the shorter the waiting time. The degree of trust with the attuned Driver. It increases from E→D→C→B→A according to the Key Affinity Gift unlock stage, and becomes S when all Affinity Gifts are acquired.
Ability Modifier	Ability correction given to the engaged Driver. The abilities and the percentage increase for each ability differ for each Blade.
Blade Art "Battle Skill"	Usable when the special skill gauge is full during battle, with levels I, II, III, and IV.
Field Skill Assist Core	Support Arts that enhance the Driver's abilities during battle (P.020). Skills that activate when conditions are met during battle and trigger effects based on the skill. Skills that activate during field exploration, movement, or Merc Group missions (→P012). The name of the equipped Assist Core. The number of slots that can be equipped with Assist Cores ranges from 0 to 3, depending on the Blade.

Blade Type

In addition to Blades that will always join as the main story progresses, such as Homura and Byakko, there are many other Blades. Blades also have rarities, and Rare...

Once Rare Blades and Epic Blades join your party, they are registered in the 'Blade Album' in the menu, and Rare Blades also have dedicated quests.

Common Blade

The most common type of Blade, broadly divided into four types: male, female, male (brawny), and animal. Weapon type and element are determined at birth, and there are variations in graphics.

Rare Blade

Can be guaranteed to resonate from certain Core Crystals, and can also resonate from ordinary Core Crystals with a certain probability. Dedicated Affinity Talks and Blade Quests are available.

Epic Blades

Blades that join your party as you progress through the main story and quests. They cannot be born from ordinary Core Crystals. With some exceptions, they cannot be dispatched on Merc Missions.

Blade Synchronization

With the exception of Blades that join your party as you progress through the main story and quests, such as Pyra and Dromarch, Blades are born when a Driver resonates with a Core Crystal. Core Crystals with special names, such as "Inherited Core Crystal," always produce the same Blade. However, Common/Rare/Epic Core Crystals determine the type of Blade that is born at the time of resonance based on probability. Blade Resonance Flow

① Choose the driver to synchronize with from the four: Rex, Nia, Morag, and Zeke.

② Select a Core Crystal

③ If you have a booster, select the booster to use.

④ Execute synchronization (autosave).

At this time, the Driver's Idea levels influence the attribute of the Blade that is born, and the higher the Luck stat, the easier it is for Rare Blades to be born. The higher the rarity of the Core Crystal, the easier it is for Rare Blades to be born, but Rare Blades can be born from Common Core Crystals, and Common Blades can be born from Epic Core Crystals.

■The Relationship Between Idea and Blade Synchronization

Idea	Blade Attribute that is Likely to be Born
: Courage	Fire/Water
: Honesty	Wind/Ice
: Mercy	Landmine
: Justice	· Light

Engage, Overdrive, and Release

A Blade must be Engaged to participate in battle. Initially, you can only Engage with one Blade, but this increases to two in Chapter 2 (2-16), and three at the start of Chapter 4. Also, you can use the valuable item "Overdrive" to transfer a Driver's Engaged Blade to another Driver. If your Blade slots are full, raise your Merc Group level or Release Blades from the Blade List to create space.

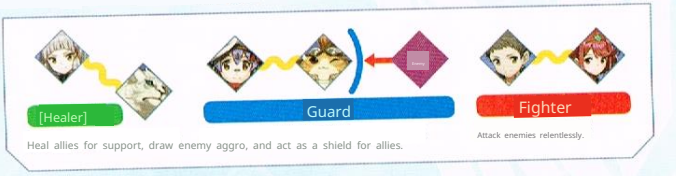
In Episode 8, Rex can also engage with Blades that his companions are resonating with (except for Hana).

Even Rare Blades that are guaranteed to be born from special Core Crystals will be born from ordinary Core Crystals at a certain probability once released.

Weapon Type and Role & Class

Each Blade corresponds to a specific weapon type, and their role is determined by who they are linked with. There are three roles: Attack, Defense, and Recovery, each specializing in different areas. The Driver's class is determined by the combination of the Engaged Blade's roles. Example: Side Role ◆ Basic role of the class in battle

For example, if you engage with three Blades with the Attack role, the driver's class becomes Master Fighter, gaining the effect of +20% damage dealt, specializing in attack. In battle, fulfilling roles according to the class as shown in the figure below allows for a stable battle.



Weapon type and role

Weapon type	Compatible Blade	Role
Handmade Sword	—(Rex's initial equipment)	—
[illegible]	Homura, Hikari, Homura (Awaken	Attack R
[illegible]	ed), Nia (Blade)	ecovery
Twin Rings,	Byakko, Common Blade (Animal)	The set role depen
Hana Shield,	Hana JS	ds on the recovery set role CPU
Hana Arms,	Hana JK	depends on the set role CPU dep
Hana Saber,	Hana JD	ends on the set role CPU depend
Saber	Kagutsuchi	s on the defense a
[illegible]	Saika	ttack attack attack
Incisive	Suzaku	attack attack defen
Axe	Agate, Yu-Ou, Kupira, Yaegiri, Common Blade (Humanoid) Chikar	se
Lance	ao, Mei, Mikumari, Tokiha, Common Blade (Humanoid)	
"Ether Cannon"	Azami, Linne, KOS-MOS Re.. Ten'i, Common Blade (Humanoid) Gur	
Hammer	en, Kasane, Raiko, Ibuki, Common Blade (Humanoid) Wad	
[illegible]	atsumi, Vasara, Seori, Newt, Common Blade (Humanoid) Idaten	Defense
Ball	, Musubi, Hotaru, Tsuki, Common Blade (Humanoid) Zaku	Recovery
Knuckle Claw	ro, Nanakoori, Uka, Shiki, Common Blade (Humanoid)	Recovery

Class List (*)

Class	Role Combination	Damage Dealt	Damage Taken	Healing Potion	Recovery AA	Hate Arts	Hate Pick Up
[illegible]	Healing Potion Focus on Healing Attack +10% ××	—	—	—	—	—	
Guard	Defense Heal Attac	—	−10%	—	+1	+4	×	×
[illegible]	k Attack Attack Def	—	—	+30%	—	−4	○	×
Hi-Fighter	ense Attack Heal D	+15%	—	—	—	—	×	×
Volia Ca	efense Defense De	+10%	−10%	—	—	+4	×	×
valier [H	fense Heal Heal	+10%	—	+30%	—	−4	○	○
igh Guard	Attack Attack Attac	—	−15%	—	+2	+8	×	×
Light	k Attack Attack Def	—	−10%	+30%	—	—	○	○
"High-flyer"	ense Attack Defens	—	—	+40%	—	−8	○	○
Turfighter	e Attack Attack He	+20%	—	—	—	—	×	×
Wild Warrior	al Defense Defense	+15%	−10%	—	—	+4	×	×
Wild Cavalier	Defense De	+15%	—	+30%	—	−4	○	×
Starguard	fense Defense Hea	—	−20%	—	+3	+12	×	×
Royal Warrior Ro	l Heal	+10%	−15%	—	—	+8	×	×
yal Knight	Defense Attack	—	−15%	+30%	—	+4	○	×
Star Healer	Defense Recove	—	—	+50%	—	−12	○	○
Holy Cavalier H	ry Recovery Rec	+10%	—	+40%	—	−8	○	○
oly Knight	overy Recovery	—	−10%	+40%	—	−4	○	○
All-rounder	Attack Recovery Recovery	+10%	−10%	+30%	—	—	○	×
	Defense Attack Defense R							
	ecovery							

Hate (仇恨) refers to the amount of hate generated by auto-attacks, while Arts Hate (战技仇恨) refers to the increase or decrease in hate generated by Arts and Special Moves.

Pick up pot/Concentrate on healing: ○ is marked for each case when an NPC driver goes to pick up a recovery pot and when they concentrate on healing.

Field Skill

The field skills that Blades acquire through Affinity Gifts mainly have effects that are useful in the field, such as removing obstacles or increasing the number of collection times at collection points (P.006). ◆Field Skill List

When a field skill is required, check the table below for Blades that can acquire it and raise the field skill level.

Name		Acquire Epic	Rare Blades	Common Blades
Icecraft Hot He art	Can create beautiful ice sculptures (P.188) A fiery spirit tha t crushes the strong	Tsukiglen, New T subasa, Idaten - (Common Blade)		×
Knowledge of Titan Weapons: Knowledgeable about Titan Weapons				×
Assassination	Punishes those who commit evil deeds. Incr	- (Common Bla de) Muspi		×
Idaten	edibly fast movement, skilled at quickly trans			×
Transport Technique	porting large quantities of luggage. Can exert power even when far away from the			Acquirable
Expedition	mercenary group mission-exclusive driver. Mercenary group mission exclusive. Skilled a	-		Acquirable
Onigiri Artisa n Girls' Talk	t making delicious triangular rice balls (P.186)			×
	Chattiness is a girl's status symbol.	Zakuro, Hikari, Mei, Mikumari, Rinne Han		×
Unlock	The ability to open various objects. Extraordinary strength used to open do	a JK, Suzaku, Saika, Zakuro Kuro, Rinne Rinne, KOS-MOS Re:		×
———	ors and treasure chests. The ability of a wind-attribute Blade used to	Hana JS, Chikarao, Newts, Yaegiri, Tenisu S		×
Wind Attribute Power	destroy or lift things.	uzaku, Shiki, Yaegiri		Acquirable
Lightning Control	The power to control lightning. Raiko, who always gives it his all, isn't very go od at it.	Raiko		×
Lightning Power	Lightning Blade Ability	Saika, Pomegranate, Raiko, Ten'i		Acquirable
Eye for Observatio	The ability to see things objectively. Hana JD, Kagutsuchi, Agate Yuuo, Shiki The knight's code of Tokiha,			×
Knighthood Ich	who carries out his own justice, can discover small changes.			×
Ryoingyi Industr	Knowledge about fish (*1)	Saika, Nanakohri, Uka		Acquirable
Technology High-Spee	Skilled in repairing and maintaining machines. Exclusive to mercenary group missions.	- (Common Blade)		Acquirable
Calculation Mineralo	Fast processing speed	KOS-MOS Re:		×
Knowledge of minerals (1) Knowled		Kagutsuchi, Menou, Kubira (Awakened)		Acquirable
Ice attribute power	ge of ice-attribute Blade abilities,	Seori, Tokiha, Tsuki		Acquirable
Ancient Civilization Knowledge E	knowledge of ancient civilizations. Able to decipher text. Kno	Byakko, Hana JD, Wadatsumi, Tokiha, Kubira (Awakened) I		×
ntomology	wledge of insects (*1)	buki		Acquirable
Salvage Techniqu e Gem Dream	Knowledge Regarding Salvage (2)	Mikumari, Idaten, Newts		Acquirable
	The power to discover unknown gems that no one has ever found	Agate		×
Concentration	The ability to focus on one thing and work on it. Also used to control power	Homura, Hikari, Chikarao, Seori, Raiko		×
Kigiri San	Blow away the toxins leaking from the Titan with wind	Suzaku		×
Information Gather	Good at gathering a wide range of information. Exclusively for mercenary group missions.	-(Common Blade)		Acquirable
ing Botany	Knowledge of Herbs (1)	Byakko, Azami, Hotaru		Acquirable
Likes girls	Cute girls enter the harem	Linne		×
Forestry	Knowledge about trees (1)	Hana JD, Nia, Musubi, Tsuki		Acquirable
Steelheart	Those who see its lovely form are captivated (→P.189) A heart of justice	Hotaru		×
Heart of Justice Pro	that does not forgive evil.	Glen		×
duction Technology	Skilled with hands and good at making things. Exclusive for mercenary missions.	- (Common Blade)		Acquirable
Thousand-Mile Ey	The power of the left eye allows one to see through any obstacle. The	Azami		×
es Sloth	idea is that this power works not for the king, but for the commo	Kubira (Pre-Awakening)		×
Earth Attribute Power	n people. [Earth Attribute Blade ability	Chikarao, Uka Hotaru		Acquirable
Knowledge of the ancient civilization: Knowledge of the ancient ci vilization said to have sunk into the sea of clouds. Ability to leap and jum p. Ability to jump and reach high places. Bird-brained, forgets everything after three steps, for better or worse.		Shiki		×
		Hana JS, Wadatsumi, Vasara, Yaegiri, Ibukii buki		×
Endurance	The ability to endure various hardships. Knowledge of vegetables that can withst	Hana JK, Nia, Yuuou, Nanakohri, Musubi Ha		×
Agronomy	and mundane tasks (*1)	na JK, Kasane		Acquirable
Nopon Knowle dge Harmony	Knowledge about Nopon. Deciphering characters, being fluent in Nopon language, and pl aying fun and wonderful music.	Hana JS, Idaten, Kasane, Nanakohri	Theorie, Kura (Awakened)	×
Weaving	Create cute woven fabrics using a weaving machine	May		×
Patissier Light Att	You can have fun making delicious sweets	Yuuou		×
ribute Power Fire	The power of a Light-attribute Blade,	Hikari, KOS-MOS Re:		×
Attribute Power	the power of a Fire-attribute Blade,	Homura, Kagu-tsuchi		Acquirable
Phonex Conversation	the ability to understand the words of the Ph	Uka		×
Rampage	onexes. A power sealed away due to its immense strength. If this is unleashed, Ten'i will go berserk. This is	Ten'i		×
The power of the Water element	The ability of a Water-type Blade	Byakko, Nia, Wadatsumi, Mikumari		Acquirable
A Kind Heart	A kind heart that helps the weak	Glen		×
Dark elemental power	Abilities of Dark-attribute Blades	Vasara, Mei, Azami		Acquirable
Lucky Girl	Seeking happiness, but only misfortune visits	Kasane		×
Cooking	Can create delicious dishes (→P.184)	Homura		×

*1. Increases the number of collection item gathering attempts at corresponding collection points (up to +3 times). Activation probability: Lv1: 60%, Lv2: 80%, Lv3: 100%. *2. When activated, the appearance rate of treasures and collection items increases by 5% per level, and the enemy appearance rate decreases by 2% (up to a total of Lv9). Activation probability: Lv1: 60%, Lv2: 80%, Lv3: 100%.

Driver and Blade Enhancement

To win battles against formidable enemies, it's important to strengthen both the Driver and the Blade. The means of strengthening them differ, so make sure to understand each method. In particular, strengthening through the Affinity Chart differs between Drivers and Blades, so be sure to understand it well.

Enhancing Driver Arts

Driver

While Arts include Blade Arts (→P.020), "Arts" generally refers to Driver Arts. Driver Arts are more powerful attack methods than auto-attacks, and you can use 3 out of 4 types selected for each weapon type of the engaged Blade. You can enhance them up to Lv5 by consuming WP (Weapon Points), increasing the damage multiplier and shortening the recast time.

◆ Example of enhancement by leveling up Arts (Rex's "Sword Bash")

Lv(※)	Required WP	Damage multiplie	Recast
Lv1	–	r 170	7
Lv2	360	200	7
Lv3	1620	230	6
Lv4	3600	260	6
Lv5	9000	290	5
Lv6	–	336	4

*Lv6 applies to the state where Lv5 is enhanced and the bond is MAX during battle.

Bond Ring Growth

Driver Blade

In the Bond Ring, you can acquire skills to enhance the Driver's abilities and strengthen the Blade's special moves and skills. In the case of Drivers, skills are learned by consuming SP (Skill Points) obtained through battles, quest rewards, etc. On the other hand, for Blades, Can be acquired by fulfilling the conditions set for each skill. The conditions can be checked on the Affinity Chart screen, and vary in content, such as defeating specific enemies or swimming a certain distance. Refer to the Blade data from P.034 and play with the acquisition conditions in mind.

How to Read the Affinity Chart

Skill
Acquired by consuming SP

Skill Name and Effect

Learn in order from the first inside row
Need to go

-Stage 1 (Unlocked from the beginning)
-Stage 2 (Unlocked after learning 2 skills)
-Tier 3 (Unlocked by acquiring 5 skills)

Idea the driver gets upon acquisition

Skill Name and Effect

Acquisition condition. May be acquired up on returning from a mercenary task even if the conditions are not met.

Enhances the special effects of Special Moves I

- Level up battle skills
- Field Skill Level Up

●Kizuna Ring
Complete Bonus: Obtain "Overdrive" when all skills for each driver are learned. In the case of Play-aid, you will receive "Weaponry Primer" for 1 crown, "Weaponry Primer" x3 for 2 crowns, "Weaponry Guide" x2 for 3 crowns, "Weaponry Guide" x3 for 4 crowns, and "Weaponry Guide" x2 and "Weaponry Secrets" for 5 crowns.

You can acquire Kizuna Gifts by fulfilling the conditions set for each skill. After acquiring them, you will receive them when you open the Kizuna Ring screen.

-Key Kizuna Gifts
Locks are unlocked when conditions are met, such as a certain level of trust with the Driver.

Equip accessories

Driver

By equipping accessories, drivers can gain the effects of the accessory, such as enhanced stats or special effects. Only common accessories can be purchased in stores, but enemies drop rare and epic accessories. The higher the rarity of th e same accessory, the greater the effect, so it is good to defeat enemies and collect them.

You can equip up to two accessories, but you cannot equip du plicates of the same effect type.

Equipping Assist Cores

Blade

Blades can equip Assist Cores instead of access ories to enhance their abilities. However, Assist Co res are obtained in an unrefined state, so they m ust be refined at the Assist Core Shop before the y can be equipped. Refining requires collection ite ms that correspond to the type of Assist Core, so be sure to gather them regularly. Refined Assist Cores can be freely attached and detached. The n umber of slots available for equipping Assist Core s ranges from 0 to 3, depending on the Blade.

Steps from Obtaining to Equipping Assist Cores

1. Obtain an unrefined Assist Core
2. Refine (build) the unrefined Assist Core at the Assist Core Sh op. Collection items are required at this time, depending on the type of Assist Core.

Unrefined → Already Enhanced

3. Equip the Assist Core from the Blade Setup screen.

Weapon Enhancement

Blade

Since the weapon used by the Driver depends on the Blad e, weapon enhancements are performed from the Blade Setup screen. The performance of the weapon changes by using an item called a Core Chip. Core Chips are consumed when use d, but can be used on any weapon type. For example, using a "Steel Chip" on an Axe will change it to a "Battle Axe," and u sing it on a Ball will change it to a "Battle Ball." Core Chips c an be purchased at the blacksmith, and can also be obtained from treasure chests or as drops from enemies. Note that Rar e or higher Core Chips that can be used to change weapons t o high-rank weapons are not for sale (→P.097).

The core chips sold at blacksmiths differ from town to town, so when you arrive in a new town, visit the blacksmith to strengthen your weapons.

Enhancement via pouch items

Driver Blade

From the character setup screen, selecting "Pouc h Set" allows you to place pouch items in the driv er's belt pouch, enhancing the Blade engaged with the driver and increasing their Trust. The items th at can be placed in the pouch are items sold in ge neral stores, such as vegetables, meats, musical ins truments, and books. Each item has a specific effec t and duration, so use them strategically when figh ting tough enemies. Using the key item "Pouch Exp ansion Kit" will give you two belt pouches, allowing you to place two pouch items.

Driver, if Blade's favorite genre, the effect is 1.2 times, if favorite item, 1.5 times, and if duplicated, 1.8 times (trust increase value is fixed).

Battle Explanation

This section explains battle controls, how to read the battle screen, and factors that influence damage. Ether Combos, Blade Combos, and Chain Attacks are particularly important, so be sure to grasp the key points.

Battle Controls

To lure an enemy, either acquire its attention or draw your weapon. When the controlled character draws their weapon, allies will also draw theirs. If there are multiple enemies, make full use of the focus fire command to change targets. The character you control will target the closest enemy looking on.

If you want your allies to attack an enemy other than the one you are targeting, target the enemy you want them to attack, issue a focus command, and then switch your target. However, if you are taunted by an enemy, you will temporarily be unable to switch targets.

Method

Operation Method	
Old Button	
While holding the button, press A to change to the enemy on the right, and Y to change to the enemy on the left.	
Hold down the button and press the B button to target an enemy. With an enemy targeted, press the A button with the directional button ↓.	
Hold button and B Button on Stick	
Directional Button	

Conten	Operation Method
t Blade Switching Camer	Directional button // ↓
a Operation	Right stick. Press down to reset the camera
Use Arts (→P.018) Use Special Move (→P.018) Approve Combo Request	X/Y/B Button
	A Button
	ZL/ZR Button +
Chain Attack (→P.022) Revive	Button
	A Button near incapacitated allies
Palette Details On/Off	L-Stick Press

Linked to enemy active

Half of the enemies are active and will attack you simply by approaching them or attacking them first. If you want to avoid a battle (excluding event battles), move so that your character is not in the enemy's line of sight. You can escape by sheathing your weapon and moving away from the enemy. While sheathed, you receive more damage, but you can run faster than when your weapon is drawn. Also, if you use an area-of-effect attack, you will hit surrounding enemies. Even inactive enemies will attack you. Being outnumbered puts you at a disadvantage, so lure enemies one by one to a place where there are no other enemies to start a battle safely.

Enemy Habits

- Enemies can be either active or inactive. Inactive enemies will not attack unless you attack them first.
- Active enemies will attack Rex and his party upon discovering them.
- Even active enemies will not attack if the controlling character's level is 8 or more levels higher than the enemy. However, Unique Monsters, enemies fought in quests, and salvaged enemies will attack regardless of the level difference.
- During battle, if enemies of the same type are nearby, or if enemies are in a party, a link may occur, causing them to attack even if they are not being attacked. Whether or not a link occurs depends on the type of enemy.

Challenging Unique Monsters

Enemies with names like Barbarossa and Immovable Gonzalez, and a beast skull icon in place of their level display, are... Enemies with an icon displayed in the Lv area are Unique Monsters. They are stronger than normal enemies, but defeating them makes it easier to obtain rare items. Only one Unique Monster exists at a time, but defeating it will erect a Named Grave, which can be be investigated to fight them again and again. Once your party is strong enough, challenge Unique Monster extermination.

An icon indicating a Unique Monster is displayed in the Lv area. It is dangerous to engage them when your Lv is low.

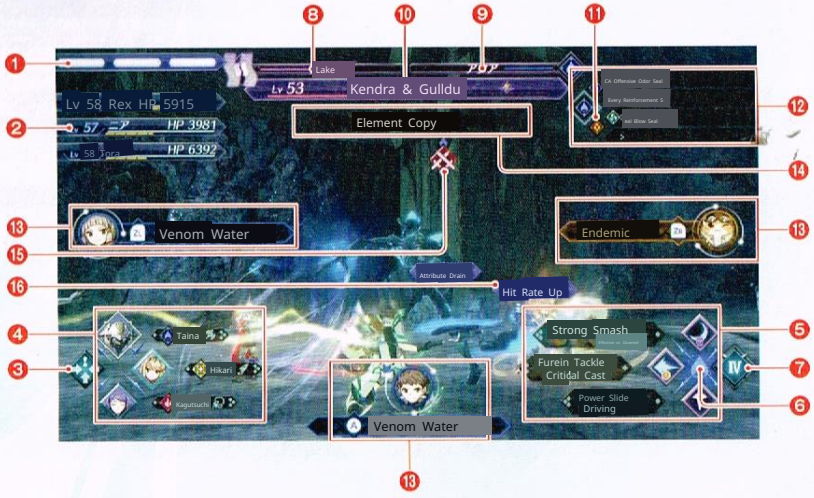
Defeating a Unique Monster will erect a Unique Monster's Grave. Investigating this grave allows you to fight them repeatedly.

Information During Battle

There is a lot of information displayed on the screen during battle, and the amount of information gradually increases as new battle systems are unlocked. First, pay attention to the party's remaining HP, the cool down status of Arts, and the position relative to the enemy.

Pay attention to relationships during battle. At the start of combat, check the enemy's weaknesses, and if the enemy becomes enraged, check if their weakness attribute has changed. Also, pay attention to combo requests and status displays such as enemy break or knockdown.

How to Read the Battle Screen



① Party Gauge: Fills up to 3 bars (300) by performing combos, landing critical hits, or triggering Art effects during battle. Reviving a downed ally consumes 1 bar (100), and initiating a Chain Attack (P.022) consumes 3 bars. It decreases upon party wipe and gradually depletes outside of battle. Also, it transforms into the Full Burst Gauge during a Chain Attack.

② Party Member Information: Displays the party member's level (Lv), name, and remaining HP. HP is also indicated by the green gauge. The orange gauge represents EXP, and leveling up occurs when it fills to the right edge. Focus Fire Command: Press the left directional button to instruct allies to attack the enemy targeted by the controlled character.

④Blade: The Blade that the operating character is engaged with. This displays the face icon, attribute, name, and weapon type. The position of the face icon corresponds to the Up, Right, and Down buttons on the directional pad. Pressing the corresponding button will allow that Blade to participate in the battle (Blade Switch). A Blade that is not participating in the battle cannot be Blade Switched until the cooldown time ends. The cooldown time is displayed around the Blade's face icon with a gauge.

⑥Driver Arts: The icon of the Arts that the Driver can use, along with a brief display of the name and effect. The position of the icon corresponds to the X, Y, and B buttons. When an auto-attack hits an enemy, the pink recast gauge displayed around the icon fills up. When it completes one revolution, the icon lights up, and you can use the Art by pressing the corresponding button.

❺ Attribute: An icon indicating the Blade's attribute.

⑦ Special Attack: Special Attacks are displayed as I, II, III, and IV. Using Arts fills the pink recast gauge displayed around the icon. When it completes one revolution, you can unleash a Special Attack with the

❽ A button. Driver Combo Gauge: Represents the duration of the Driver Combo (→P.020).

❾Blade Combo Gauge: Indicates the duration of the Blade Combo (→P.021)

⑩Enemy Plate: A gauge displaying the enemy's level, name, and HP. If there is a weakness attribute, it is displayed as an icon to the right of the

⓫ name. Blade Combo Route: Attribute icons indicating the route of the Blade Combo.

⓬ Attribute Effect: The attribute effect that can be applied to the opponent when a Blade Combo Lv3 is successfully executed (→P.021)

1 Combo Request: Requests from Blades and allies to use Special Arts. The controlling character's Blade is displayed at the bottom, the second party member is on the left, and the third party member is on the right. You can instruct them to use their Special Arts with the A button, ZL button, and ZR button, respectively. The number of white orbs circling the face indicates the charge level of the ally's Special Arts gauge. Three white orbs mean that Special Arts level III can be used.

⑭ Enemy Arts: Name of the Arts used by the enemy

15 Target: Icon displayed on the enemy being targeted by the controlled character

⑯ Activation Effect: Displays the effects, debuffs, reactions, etc. of Blade Arts used on the controlled character by the Blade.

Party Gauge

The party gauge consists of 3 bars, each with a capacity of 100. One bar is consumed to revive incapacitated allies. Additionally, 3 bars are required to initiate a Chain Attack, which is unlocked midway through Chapter 3, and to activate Homura's Awakened Mode, which becomes available from Chapter 8. The party gauge increases or decreases based on the conditions listed below. The amount of increase can be enhanced by utilizing pouch items and accessories, and the rate of decrease outside of battle can be reduced by possessing deeds.

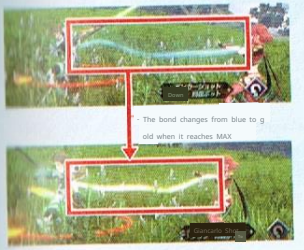
◆Conditions for Increasing/Decreasing the Party Gauge

Increase	• Critical hits occur (→P.020) / Picking up recovery potions • A Driver Art Special Effect occurs (→P.019) • Execute a Driver Combo • Execute a Blade Combo
Decrease	• The party is wiped out • Decreases every second outside of battle

Driver and Blade Affinity

During battle, a beam of light is displayed, sending power from the Blade to the Driver. This represents Affinity, which increases by landing Arts and Special Moves, or guarding against enemy attacks. When Affinity is at MAX: ◆Characteristics of Affinity

Bands of light shine in gold, strengthening special moves and Arts to your advantage, so fight near your Blade to prevent the bond link from breaking. There are also Assist Cores that can further enhance abilities when the bond is at MAX.



- When a Driver and Blade get close, they link, and the bond is shown with a blue line
- Although the numerical value is not displayed on the screen, it fluctuates between 0 and 1000 depending on the actions taken. The link is broken when the driver moves away from the Blade.
- When it rises to 1000, the Bond reaches MAX, and the line indicating the Bond shines gold.
- When the Bond reaches 0, the Bond collapses, the driver enters a Break state, and the recast gauge for Special Arts becomes 0. For a certain period until the Bond recovers, the driver suffers disadvantageous effects: damage dealt is reduced to 0.5x, damage received is increased to 1.5x, and Guard will no longer occur.

If the driver becomes afflicted with 'Stench,' the Blade will leave.

★Main conditions for increasing Kizuna

- Driver and Blade succeed in Link state button challenge (all increase). Guard or evade enemy attacks Activate Special or Driver Arts Attack with Driver Arts of enemy's weakness attribute Driver Combo or Blade Combo is successful (all increase)

◆Main conditions for decreasing Kizuna

- Receive a critical attack from the enemy
- Enemy evades attack
- Enemy guards attack
- If a Driver is attacked with a Blade's weakness attribute Art and becomes incapacitated, the link between the Driver and Blade is severed, and an enemy Driver Combo or Blade Combo is successfully executed (everyone's stats decrease).

◆ Kizuna MAX Effect

- Driver Art level temporarily increases by +1 (if already at the maximum level of 5, it is enhanced as level 6).
- Special attack level temporarily increases by +1. The "level" referred to here is not the levels I, II, or III, but the enhancement level in the Affinity Chart, with values listed as "Affinity 1–6" in the special attack data from P.034.
- From special attack level III, the recast gauge starts to fill over time, allowing special attack levels IV and V to be used.

Attributes and Weaknesses

Blades possess one of eight attributes. When Rex is engaged with a Fire-attribute Blade like Pyra, all of Rex's attacks—Auto-Attacks, Arts, and Special Moves—become Fire-attribute, increasing the damage dealt to enemies weak to Fire. However, be aware that the opposite attribute becomes a weakness, increasing both damage dealt and damage received. Also, enemies may enter an enraged state when their HP is low, enhancing their abilities and potentially changing their weakness attribute.

◆Attribute Relationships

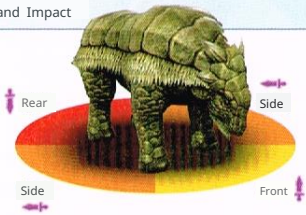
Weak against attacks of opposing attributes

For example, damage dealt with Water-type attacks increases against Fire-type enemies.

Positioning and Hate in Battle

Attacking from the enemy's rear increases hit rate, Some Arts increase damage dealt from the side or rear. Be mindful of enemies that launch powerful attacks from behind, and try to position yourself in a way that gives you an advantage. Also, attacking enemies or healing allies will accumulate Hate on each Driver, and Drivers with high Hate are more likely to be targeted by enemies. If an ally is being targeted, a Hate ring will appear at their feet, along with an indicator showing the direction of the enemy, so pay attention when checking. When the Tank properly draws Hate, the enemy's facing will be fixed, making it easier for Attackers to attack from the side or rear. It is recommended that Tanks focus on increasing Hate, while Attackers and Healers focus on decreasing Hate.

◆Attack Position and Impact

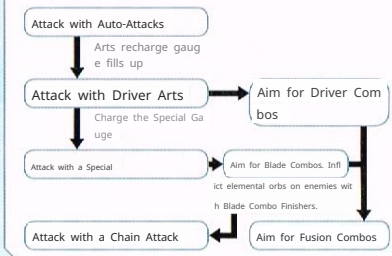


- ●Attacking from behind without being noticed by the enemy results in a surprise attack, increasing the damage dealt.
- Attacking from the side is more accurate than attacking from the front, and attacking from the back is more accurate than attacking from the side.
- ■Driver Arts with Front Attack Up, Side Attack Up, and Back Attack Up increase damage dealt when attacking from the corresponding direction.

Basic three attack methods and canceling

The three basic attack methods and their flow are as shown in the figure on the right and described below. Ideally, you should build up the gauge, unleash stronger attacks, and finish off powerful enemies with Chain Attacks, the strongest attack method. Also, Driver Arts can be activated immediately after an auto-attack or Driver Art hits by pressing the button, eliminating the gap after the attack. This is called a cancel attack, and a blue circle effect will appear upon success. Aim to use it actively, as it increases damage dealt and the Special gauge. However, canceling Arts with Arts requires learning the corresponding skills.

◆Basic Attack Flow



Auto-attack

- A normal attack that is automatically performed when approaching a target enemy with the weapon drawn.
- It is a set of 3 consecutive attacks, with the 2nd attack being stronger than the 1st, and the 3rd attack being stronger than the 2nd.
- Hitting with an auto-attack fills the recast gauge for Driver Arts.
- Can be canceled by moving, using Driver Arts, Special Moves, or Blade Switching.

Special Arts

- Learned for each Blade, I There are 4 levels: II, III, IV, and V.
- Press the A button when the recast gauge is full to unleash a Special Art at a level corresponding to the amount of the recast gauge.
- Damage multiplier and special effects can be enhanced with the Affinity Ring. When Affinity is MAX, the Special Art Lv (Affinity Ring's Special Art level) temporarily increases by 1.
- When the Affinity is at MAX, the recast gauge will fill over time starting from Special Lv. III, allowing Special Lv. IV and V to be used.
- When a Special is activated, a button challenge occurs, and successfully completing it increases the damage dealt and fulfills the conditions for a Blade Combo.

Driver Arts

- There are 4 types depending on the Blade's weapon type, and 3 of them can be set to the corresponding buttons.
- Can be used by pressing the corresponding button when the recast gauge is full.
- Immediately after a Blade switch in battle, the recast gauge is at MAX.
- Can be enhanced up to Lv5 using WP. When Kizuna (Bond) is at MAX, the Driver Art's level temporarily increases by 1.
- Using Driver Arts fills the Special's recast gauge. Using a Driver Art immediately after an auto-attack results in a cancel attack, increasing the Driver Art's damage and filling the Special's recast gauge more.
- Driver combos can be performed when conditions are met.
- Can be canceled with movement, Driver Arts, Special Moves, or Blade Switch. However, canceling with Driver Arts requires learning the corresponding skill.

Increased damage from effective attacks

Attacks with special effects increase damage dealt under specific conditions. For example, Rex's Art "Swo rd Bash" has a back attack special effect, so attacking from the enemy's back will greatly increase the dam age dealt. Special Moves can also have special effects, and you can also gain special effects by equipping accessories. If there is a special effect, try to act so that the effect can be exerted as much as possible, a nd efficiently damage the enemy.

When an effective hit is achieved, a moon -like mark appears around the damag e number indicating ' Wild Cancel Up'.

◆Main Special Effects

Name	Increased damage Attacking the enem
効	y from the front
Flank Attack Buff	Back Attack Buff Do
wn Attack Buff	Rising Attack Buff Atta
ck enemies in	Rising stateLow HP Bu
ffHigh HP Buff	Attack downed enemies
	Attacks when own HP is 30% or less
	Attacks when own HP is 90% or more
Cancel Effectiveness	Performs a cancel attack.
Hate Effectiveness	Attacks enemies targeting you.
Racial Trait 効	Attacks corresponding races such as Flyers and Machines.

Buffs, Debuffs, and Reactions

Buffs are beneficial effects such as increased strength, whil e debuffs are detrimental effects such as stench or Driver Art s Seal. When fighting enemies that inflict debuffs, equip acce ssories to increase resistance to debuffs, or engage Blades w ith the 'Debuff Removal' Blade Art. Also, some Arts can induc e reactions such as Knockback or Blow. In particular, Break, Topple, Launch, and Smash are four important elements relat ed to Driver Combos.

Knocks back a nearby attacker.

Blows away backwards.

Lose balance. Leads to a knockdown.

Down
Knocks down. Guaranteed hit with increased damage atta ck. Rising attack that leads t o a Rising.

Launches. Smash attac k that leads to a Smash.

Slam to the ground. Drop gold and items.

Level Difference Correction

The level difference with the enemy affects acquired EXP, damage ta ken, hit rate, and reaction resistance. When fighting enemies with a hig her level than your allies, the level difference is compensated by

While the EXP gained increases, the damage dealt decreases, damage received increases, and enemy reaction resistance increases, resulting in an overwhel ming disadvantage. Try to fight enemies of an appropriate level.

+Target color based on level difference

Level Difference	
Enemy Lv is 6 or more levels higher	赤
Enemy Lv is 3-5 levels higher	
Enemy Lv within ±2	White
Ally Lv is 3-5 higher All	青
y Lv is 6 or more higher	

Color changes here Lv67 Lv63 Lv58 Lv54 Lv10

+Correction rate due to level difference with enemy (%)

Item	Level Difference
EXP gained when the enemy level is high	12,345,678,910,111,213,141,516,171,819,20 以上

Enemy le vel is high: 105,110,117,124,134,145,157,170,184,200,200,200,200,200,200,200,200,200,200,200 EXP gained when the enemy level is low: 95, 8 6, 77, 69, 62, 56, 50, 50, 45, 45, 41, 41, 37, 37, 33, 33, 30, 30, 27, 27, 24, 24, 22, 22, 20, 20, 18, 18, 16, 14, 13 Damage taken by allies when the enemy level is high: 100, 100, 100, 105, 110, 125, 140, 160, 180, 200, 220, 240, 260, 280, 300, 320, 340, 360, 380, 400 Damage taken by allies when the enemy level is low: 100, 100, 100, 98, 96, 94, 92, 90, 88, 86, 84, 82, 80, 78, 76, 74, 72, 70, 68, 66 Enemy reacti on resistance when the enemy level is high: 0, 0, 0, 0, 0, 0, 0, 0, 20, 40, 60, 80, 100, 100, 100, 100, 100, 100, 100 Ally attack accuracy w hen the enemy level is low: 110, 115, 122, 129, 138, 147, 158, 169, 182, 195, 210, 225, 242, 259, 278, 297, 318, 339, 362, 385

Critical and Guard

When a critical hit occurs, the damage dealt increases, and the damage value is displayed larger than usual. Also, when a guard occurs, an effect like a barrier is displayed, halving the damage taken, and if the enemy guards, you will not be able to perform a cancel attack. Both occur

The probability is determined by the weapon, battle skill, and assist core correction values. Also, by equipping accessories and assist cores, it is possible to increase the damage dealt when a critical hit occurs, or to grant effects that recover HP when a critical hit or guard occurs.

Blade Arts

Blade Arts activate with a certain probability when the activation conditions are met, supporting the Driver with increased accuracy, etc. There are 9 types of effects, and each Blade has different Blade Arts, so switch Blades according to the situation. For example, when fighting an enemy that inflicts debuffs, switch to a Blade with the "Debuff Cancel" Blade Art, or when aiming for a Blade Combo, switch to a Blade with the "Recast Up" Blade Art.

◆List of Blade Arts

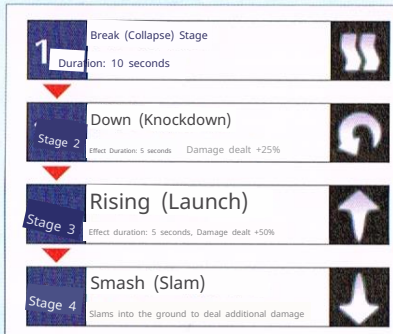
Name	Effect	Activation Conditions	Activation Chance / Cooldown	Voice
Critical Up	: Increases critical hit rate	Triggered when the driver's auto-attack hits but is not a critical hit.	wn: 75% / 20 seconds	Concentration
Hit Rate Up	Hit rate increased	Driver Arts, auto-attack missed	75% 20 seconds	Eagle Eye
Arts Enhancement	Increases the power of the next Driver Art, increa	The Driver Art's recast is ready. U	50% 25 seconds	Power Charge
Recast Up Damag	ses the auto-attack recast value, and creates a barrier t	sed the Driver Art.	50% 30 seconds	Ability Haste
e Absorption	hat absorbs a certain amount of damage.	Driver took damage	50% 30 seconds	Damage Armor
Reaction Nullification: Nullifies a reaction once.		Driver received a Driver Combo, Reactio n	75% 30 seconds	Ether Anchor
Debuff Removal	Removes debuffs received from enemies	A debuff has been applied to the driver	50% 20秒	Refresh
Back Attack Up	Increases back attack damage and halves hate genera tion.	* Determines whether to activate at regular inte	75% 20 seconds	Blind Spot
Hate Gain	Gains enemy hate during combat.	rvals if an enemy is targeting another driver.	75% 20秒	Different for each Blade

Driver Combo

Driver Combos are combos that are connected by inflicting reactions on enemies in a set order, incapacitating them and dealing massive damage. Remember the order as shown in the diagram on the right: Break to Topple, Launch, and Smash. To succeed, it is important to understand the reactions of the Arts possessed by the controlled character and their allies. If you are responsible for the Down role, wait with the recast ready, and when an ally Breaks the enemy, use your Art to inflict Down before the effective time gauge runs out. If an ally can use an Art with Rising at this time, they will connect the combo. However, it will not work on enemies that nullify Break.

When you smash an enemy, they will drop some of the gold and items they would have dropped upon defeat.

◆Driver Combo Flow



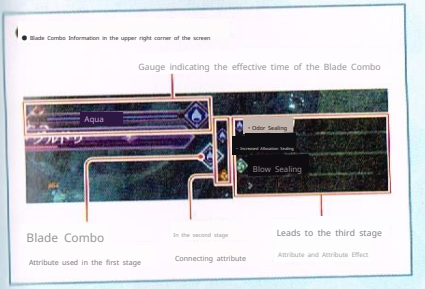
【Example of Arts】

●Nia & Pyra break with "Butterfly Edge" ②Tora & Hana JS inflict Down with "Bang-Bang Boost"
③Rex & Axe-type Blade inflict Rising with "Power Slide"
④Tora & Hana JK Smash with "Boko-Boko Shield"

Blade Combos and Attribute Effects

A Blade Combo allows you to attach an attribute orb and attribute effect at the end by connecting special attacks in a predetermined attribute sequence. If you use a Fire attribute special attack, you can connect to the second stage by using a Fire or Water attribute special attack within the time limit. If you use a Water attribute in the second stage, you can connect to the third stage with a Fire or Ice attribute special attack. In the third stage,

Attribute effects occur depending on the attribute of the Special move used, and can seal debuff infliction, etc., on enemies. If the enemy uses Driver Lock, aim to succeed in a Blade Combo that ends with an Earth attribute Special move in the 3rd stage, and aim for the Driver Lock Seal attribute effect. To do this, you need to connect from either Wind, Ice, Earth, or Dark attributes.



Connecting up to the third stage affixes an attribute orb to the enemy, making them more resistant to that attribute's attacks. Destroying the attribute orb with a Chain Attack deals significant damage.

+ Blade Combo Route

	Any le vel 1 Special is fine	2-stage s pecial move level or higher	Stage 3 Special Move Level III or higher: Mega Explosion, Nuclear Blast, Steam Explode, Diamond Dust Splash Hazard Darkness Flood Fina l Disaster Volcanic Sto rm Major Volcanic Lig htning Quake Earth T ornado Thunder Tor nado Frost Typhoo n Dead of Winter P ermafrost Crush Gr avity Blizzard Thunder Flame Great Whirl wind Ultimate Auror a Super Electrol ysis God Ray Thunde r Meteor Strike Hyper Graviton Alt ernative Sun Final Weather Rain Sup ernova	Attribute Effect Se
Fire, Water, Earth, Wind, Ice, Bolt, Gravity, Photon	Heat	Burnout		Bond Down Seal Self-Des truct Seal
	Aqua	Steam Bomb		Blade Lockdown Seal
	Stone	Venom Water		Stench Seal
	Wind	Endemic		Reinforceme nt Seal Blow S eal Blow Seal
	Ice	Volcano		Driver Block Seal
	Bolt	Gaia Crush		Rear Attack Seal
	Gravity	Cyclone		Driver Block Seal Re ar Attack Seal
	Photon	Icewind Ice Crack		Blade Lockdown Seal
		Freeze		Blow Seal
		Flame Bolt		Driver Blockade Seal
		1,000,000 V olt Ray of Light		Reinforcement Seal Blow Seal
		Black Abyss		Blade Lockdown Seal
		Lightning Bolt		Stench Seal
		Gamma Ray		Back Attack Seal
				Driver Blockade Seal Reinfo rcement Seal
				Self-Destruct S eal Stench Seal
				Kizuna Down Seal

Winter Attribute Effect

Attribute	Attribute Effect	Description of the effect (*)
Fire	Self-Destruc	Causes the enemy's self-destruct attack to miss (evade)
	t Seal, Sten	Nullifies bad smell effects by 100%
	ch Seal, Driver Lock Seal,	Nullifies driver lockdown by 100%
	Blow Seal	Nullifies blow attacks by 100%
	Blade Lockdown Seal	Nullifies Blade Seal 100%
	Rear Attack Seal	Causes attacks from the enemy's rear to miss (evade)
	Kizuna Down Seal	Nullifies Kizuna Down effects by 100%

*The effect lasts until the end of the battle, but it will be overwritten if another attribute effect occurs. Only one type of effect is active at a time.

Fusion Combo

Performing a Blade Combo during a Driver Combo, or vice versa, results in a Fusion Combo, which provides benefits such as increased damage, extended combo duration, and increased party gauge. Additionally, defeating an enemy with a Fusion Combo displays "Unite ComboFinish!!" at the end of the battle, increasing the EXP gained. These bonuses increase with the number of stages in both combos. For example, if you continue with a Blade Combo of Fire → Fire attribute to the 2nd stage, and the Driver Combo progresses to the 3rd stage, it becomes Burnout x Rising, resulting in the 5th stage bonus shown in the table below. Aim to actively use this, as the extended duration effect makes it easier to continue the combo.

◆Fusion Combo Bonuses

Stage (*)	Damage dealt	Effect duration	Party gauge increase value	EXP gained
Stage 2	+50%	+10%	+10	+40%
Stage 3	+50%	+10%	+10	+50%
Stage 4	+75%	+20%	+15	+60%
5 levels	+75%	+20%	+15	+70%
6 levels	+100%	+30%	+20	+80%
7 Stages	+100%	+30%	+20	+100%

*This is the sum of the Driver Combo stage and the Blade Combo stage.

Chain Attack

From Chapter 3 (3-19), Chain Attacks become available. This is where allies unilaterally use Special Arts in succession, and by destroying Attribute Orbs, you can inflict massive damage on enemies, making it the strongest attack method in the game. Against enemies with high HP, such as bosses and Unique Monsters, you'll want to apply as many Attribute Orbs as possible before starting a Chain Attack. Prioritize using Special Arts of the opposing element, which can deal 2 damage to Attribute Orbs, aiming to destroy the Attribute Orbs to continue the Chain Attack rounds and aiming for a Full Burst to deal massive damage. ◆Characteristics of Chain Attacks

◆Display of Attribute Orbs

When a Chain Attack starts, the Attribute Orbs inflicted on the enemy are displayed below the enemy plate. The order is determined randomly. When selecting a Blade to use a Special, Attribute Orbs that can exploit weaknesses (deal 2 damage) will have a glowing effect.

If you initiate a second Chain Attack against the same enemy, the damage dealt to the Attribute Orbs during the first Chain Attack will carry over.

[Activation Condition]

- Press the + button when the party gauge is at MAX (3 bars filled) to consume the entire party gauge and activate it.

[Overview]

- A continuous series of special attacks performed by all drivers participating in the battle. • Time stops during the Chain Attack, allowing the player to take their time and choose which Blade to use for their special attack.
- Special attacks always hit.
- One round consists of each member using their special move once.
- A button challenge occurs when continuing a round, and successfully completing it increases the special move level.
- Even if the enemy's HP reaches 0 during a Chain Attack, an overkill state occurs, and the attack can continue.
- If the special move's recast gauge is not full when it's your turn to attack, and there are no available special moves, the Chain Attack ends.

[Attribute Orb Destruction]

- If an enemy has an attribute orb attached, you can damage the attribute orb with a special move, and the attribute orb can be destroyed with 3 damage.
- When a chain attack round ends, if the attribute orb has been destroyed, the chain attack will continue for another round.
- The damage dealt to an attribute orb is 1, but a special move of the opposite attribute deals 2 damage.
- If you have the Assist Core "Attribute Orb One-Hit Destruction" equipped, you can destroy attribute orbs with one hit using attacks of the opposite attribute.
- If there are multiple attribute orbs, you cannot choose which one to attack, but if there is an attribute orb that is the opposite attribute of the Special, it will be attacked preferentially.
- If you have the Assist Core "Attribute Orb Priority Destruction" equipped and use a Special that is not the opposite attribute, you will attack the damaged attribute orb.
- • If Homura (Awakened) is present at the start of a Chain Attack, the Special used by Rex will be fixed to Homura (Awakened). Homura (Awakened)'s Special deals 1 damage to all attribute orbs.

[Elemental Burst and Full Burst]

- During Chain Attacks, the Party Gauge changes to the Full Burst Gauge.
- Destroying Attribute Orbs triggers an Elemental Burst, increasing the damage multiplier and filling the Full Burst Gauge.
- When the Full Burst Gauge is MAX, a Full Burst occurs, and the Level IV Special of the Blade that used the last Special Move is activated. This destroys all Attribute Orbs, ending the Chain Attack.

[ ]

- If you defeat an enemy with a Chain Attack, you will receive a bonus to EXP, WP, SP, and Gold earned, greatly increasing them. Also, the item drop rate will increase.

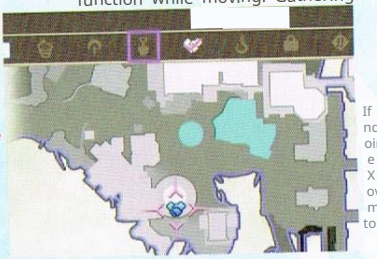
Adventure Q&A

Q How to make it easier to find destinations on the map?

Use the filter function to remove unnecessary icons A

If you discover even one landmark, you can check the map on the Skip Travel screen. Use the L/R buttons to select icons and switch their display to easily find your destination or a Kizuna Talk.

Also, you can zoom in on the map with the ZL button and move the cursor with the right stick to make it easier to investigate. Use this in conjunction with the map's zoom function while moving. Gathering Points



If you want to find Kizuna Talk points, turn on the filter with the X button to remove other icons, making it easier to find.

Q What are the recommended ways to earn gold?

A Salvage and exchange treasures at the trading post. Furthermore, engaging Blades with the field skill 'Salvage Mastery' will increase the item acquisition rate and decrease the enemy encounter rate, making it more efficient. You'll quickly reach the maximum number of boosters you can carry from the exchanges, so sell them or actively perform Blade resonance to consume them. You'll also want to obtain the deed that increases the maximum number of boosters you can hold as soon as possible.

Salvaging is often postponed because you need to buy cylinders, but if you exchange the acquired treasure sets at the trading post, you can still make a profit even after buying the cylinders. Advance the main story to Chapter 4, where you arrive in Spelbia, and repeatedly salvage using 'Gold Cylinders' to earn even more gold, which is highly recommended. Be sure to succeed in the button challenges.

Q How do I increase Blade Trust?

A Progress through battles, quests, and Merc Group missions while using pouch items.

During battle, when the Affinity reaches MAX (gold), the Trust increases. When it reaches MAX, switch Blades to increase the Trust of all Blades. Also, refer to the data listed from P.336 for pouch items. Utilize items with l

It is good to use them. Furthermore, complete quests to increase Trust, and actively dispatch unengaged Blades to Mercenary Groups. Also, upon reaching the timing for Affinity Talks, choose the option that greatly increases Trust to complete them.

Q: I want to level up my special moves quickly!

A Cancel auto-attack on the first hit to increase recast speed

Auto-attacks are a set of 3 consecutive hits, with the damage increasing with the 2nd and 3rd hits. However, if you prioritize the Arts' recast speed, it's best to cancel the first hit of the auto-attack and repeat. Immediately after the first hit of the auto-attack hits the enemy, flick the left stick momentarily.

Enter and release, then cancel with movement. Repeating this allows you to continuously perform only the first hit of the auto-attack, quickly accumulating Arts cooldown. This enables frequent use of Arts, making it easier to raise the level of your special moves.

Q How to use Arts more frequently?

A Increase critical hit rate

Aiming for Critical Recharge

An Art that can be used with the Axe weapon type and Hikari's Battle Skill "Lightspeed Barrage" have the effect of "Critical Recharge." This means that when a critical hit occurs, the Art used (or in the case of "Lightspeed Barrage," the skill itself) will have its cooldown recovered.

Skills also have the effect of recovering cooldowns, and at Lv5, the cooldown is fully recovered. By increasing the critical rate with weapon enhancements and "Critical Up" assist core equipment, it is possible to fire off Arts in rapid succession.

Q How to defeat strong enemies with high HP?

A Inflict massive damage with a Chain Attack Full Burst

When facing enemies with HP exceeding 1 million or 10 million, it's crucial to inflict significant damage using Chain Attacks and Full Bursts. The goal is to apply as many elemental orbs to the enemy as quickly as possible to initiate a Chain Attack. This is where the "Ball Maker" battle skill, unique to Common Blades, becomes useful. If you're lucky enough to get a Common Blade with "Ball Maker", engage it. If you can apply many elemental orbs with "Ball Maker" and Blade Combo finishers, awaken Homura and start a Chain Attack, aiming for a Full Burst. Fight using the example of the recommended party setup below and elements useful in Chain Attacks as a reference.

◆Recommended Party Setup Example

Driver	Blades: Homura/Hikari, Zakuro, Common Blade	Role/Weapon Type: Attack/Chair ice Sword, Attack /Twin Scythes, Attack/Axe	Attribute: Fire/Light Wind	In charge of: Down	Characteristics and Roles
Rex				Smash	Awaken Homura/Hikari right before the Chain Attack starts to deal 1 damage to all elemental orbs. The first condition for Common Blades is having the battle skill "Pole Maker," and ideally, their role should be Attack with a suitable weapon type. The element doesn't matter.
			—	Rising	
Near	Byakko	Recovery/Twin Ring	Water/Light/Wind/Earth	Break	To make Nia's class a Master Healer, equip her with Blades that have the Recovery role. For Tsuki, the advantage is that her "Spotlight" battle skill can also attack adjacent attribute orbs. Musubi was chosen because she can be reliably recruited through a Blade Quest
	Muspell	Recovery/Ball		Break	
	Tsuki	Recovery/Ball		Break	
Tora	Hana JS	Defense/Hana Shield		Down	Since roles and attributes can be customized with Hanarise, use it to cover any missing attributes. Set the role to Defense to make Tora's class a Master Guard.
	Hana JK	Defense/Hana Arms		Smash	
	Hana JD	Defense/Hana Savior	Interval Gro	Break, Rising	

◆Skills and equipment useful for Chain Attacks

・Grant attribute orbs with "Ball Maker"

The common blade-exclusive battle skill "Ball Maker" has the effect of granting attribute orbs of the special attack used in the Blade Combo with a certain probability. 60% at "Ball Maker Lv1", increasing by 10% thereafter, up to 100% at Lv5. Moreover, this is a party-wide effect, so it's enough to have one common blade with "Ball Maker" in the battle. If you execute a Blade Combo of Lightning → Fire → Wind attributes, normally you can only grant a Wind attribute orb, but if you have a blade with "Ball Maker", you can grant three attribute orbs of Lightning, Fire, and Wind at once.

・Attack all attribute orbs with Homura (Awakened)'s special attack

Homura's awakened mode is unlocked at the end of Chapter 7. Homura (Awakened)'s special attack has the characteristic of dealing 1 damage to all attribute orbs, so if you have a large number of attribute orbs attached, it's easier to trigger a Full Burst by awakening Homura before starting a Chain Attack. The condition for activating Homura's awakened mode is a MAX party gauge, but it doesn't consume the party gauge, so you can immediately transition to a Chain Attack after awakening. Note that if you start a Chain Attack while Homura is awakened, Rex cannot choose other blades' special attacks. If there is only one attribute orb, it is better to start the Chain Attack without Homura being awakened.

・Attack multiple attribute orbs with "Ball Breaker" and "Spotlight"

The battle skills "Pole Breaker" possessed only by Common Blades and "Spotlight" possessed by the rare Blade Tuki have a chance to damage adjacent elemental orbs during Chain Attacks. For example, if Fire, Water, and Earth elemental orbs are lined up, attacking the Water orb will deal 1 damage to the adjacent Fire and Earth orbs. If you attack an elemental orb placed at either the far left or right end, you will only attack the one adjacent orb, but the advantage is that you can attack multiple elemental orbs at once.

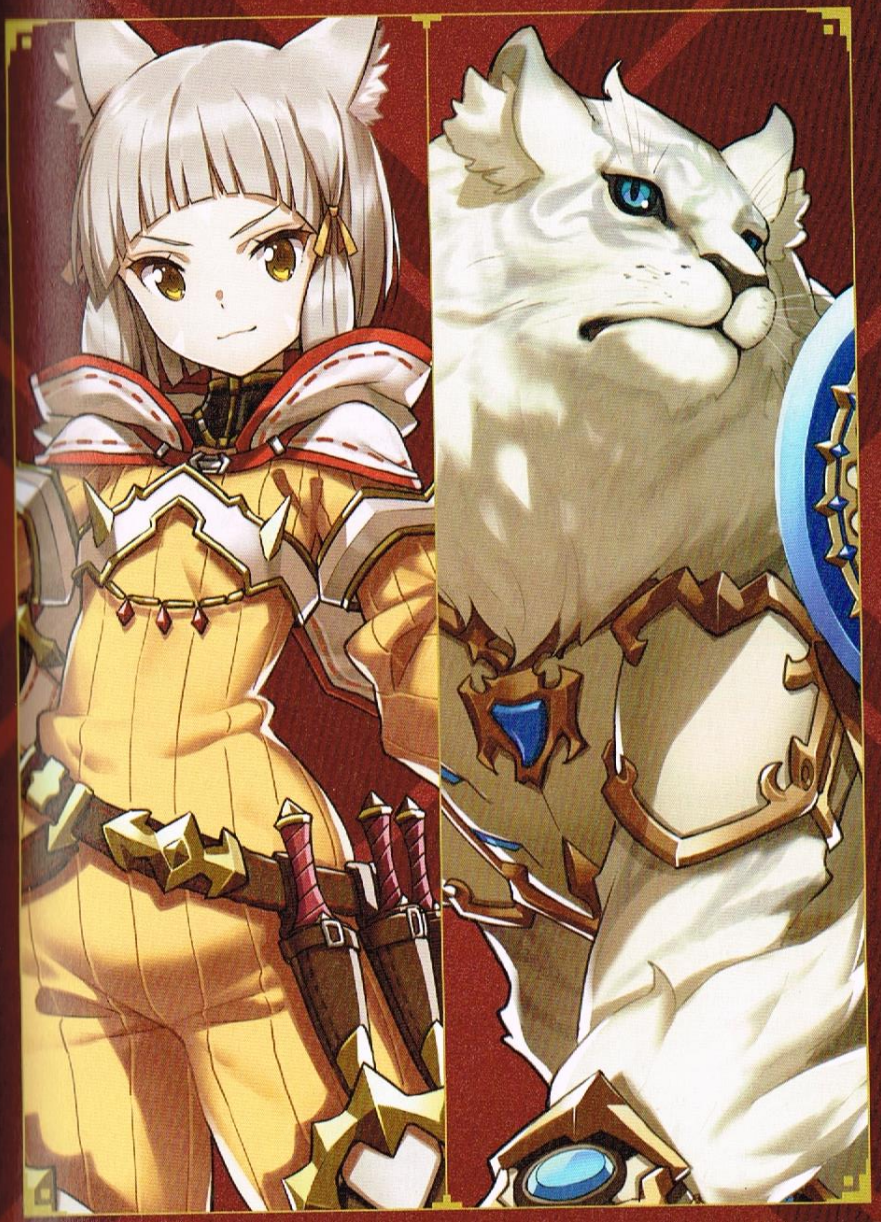
・Assist Core: "Elemental Orb Priority Destruction"

During Chain Attacks, Special attacks prioritize targeting elemental orbs of the opposing element, but if there are no opposing element orbs, which elemental orb is attacked is random. If you have the Assist Core "Elemental Orb Priority Destruction" equipped and there are no opposing element orbs, it will prioritize attacking damaged elemental orbs. This makes it easier to destroy elemental orbs, making it easier to continue Chain Attack rounds and aim for a Full Burst.

・Assist Core: "Elemental Orb One-Hit Destruction"

Using a special move that is the opposite attribute to an Attribute Orb will normally deal 2 damage, but if you have the "Attribute Orb One-Hit Destruction" Assist Core equipped, it will deal 3 damage to Attribute Orbs of the opposite attribute. In other words, you can destroy an Attribute Orb with one hit.

DRIVER&BLADE

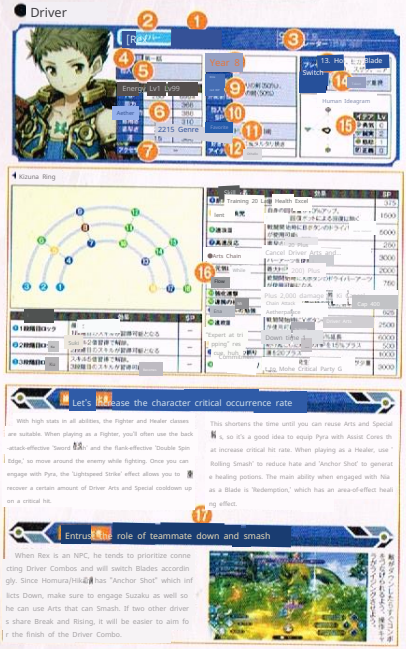


Driver & Blade Explanation

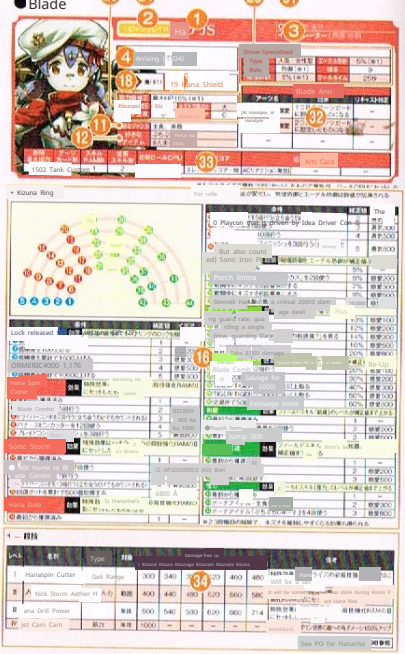
Here, you will find detailed data on the Drivers and Blades who travel with Rex. Decide which companions to focus on by looking at the effects and conditions of the skills you can obtain in the Affinity Chart.

How to Read Driver & Blade Explanations

Driver



Blade



●Name: The name of the Driver and Blade. Drivers are listed in the order they join, divided into Drivers who stay with the party until the end and Drivers who leave midway. Blades are listed according to the Blade Album order. Note that Homura in Awakened Mode is listed as Homura (Awakened), and Kubira after completing Blade Quest B-08 "King's Majesty" is listed as Kubira (Awakened), using notations unique to this book.

2. Classification/Rarity: Four types: Driver, Epic Blade, Rare Blade, and Common Blade.

3 CV and Illustrator: The names of the voice actor providing the voice in the game and the illustrator in charge of t

4 he illustration. Joining Time/Joining Method: The timing for Drivers to join and the method for Blades to join are described. Numbers such as "Episode 2 (2-02)" correspond to the flowchart numbers of the main story listed from P.116.

Lv at Join: Driver's level when joining the party. ● Abilities: Ability scores of the driver at Lv1 and Lv99. See P.009 for details on each ability.

7 Accessory: Accessory equipped when joining

8 WP at Join: Total WP possessed when joining

9 WP Allocation at Joining: Describes the percentage of WP allocated to each weapon when joining.

⑩ SP at Joining: SP possessed when joining.

① Favorite Genre: Favorite genre of pouch items. The numerical value of the effect displayed on the screen does not change, but the effect increases by 1.2 times.

⑫ Favorite Item: Favorite pouch item. The numerical value of the effect displayed on the screen does not change, but the effect increases by 1.5 times. Blade: The name of the dedicated Blade that can be engaged.

⑭ Blade Switch: The tendency of Blade Switches when the driver acts as a companion, without direct player input. There are two types: "Driver Combo Priority" and "Blade Combo Priority."

⑥ Ideagram upon Joining: The Ideagram and the level of each Idea when joining.

⑯ Affinity Chart: Diagram of the Affinity Chart, skills that can be learned, and their effects. For Drivers, the SP required for learning is listed; for Blades, the acquisition conditions and the Ideas gained upon acquisition are listed. The number preceding the skill name corresponds to the diagram in the Affinity Chart.

Explanation of recommended combat methods. The upper section describes the characteristics of the D river 'When Controlling the Character' and how to fight when controlling them yourself. The lower section ex plains the actions when you are not controlling them yourself, and the Blade's attribute.

Blade Weapon Type

Stat Draw: The stat bonus applied to the Driver's stats when th e Blade is engaged.

Initial Kizuna value at the start of battle

How easily Kizuna increases. There are 4 types: "Small," "Medi um," "Large," and "Extra Large," with Extra Large being the easiest to i ncrease. Resistance to Kizuna decrease. There are 4 types: "Small," "Medi um," "Large," and "Extra Large," with Extra Large being the most resist ant to decrease. Restore: The number of slots that can equip Assist Cores.

Driver Name: The name of the driver that can engage.

Inno Blade type. Affects mission conditions for Mercenary Group missio ns.

Blade's role. See P.011 for details. Physical defe nse affects the damage a Driver takes from strength-based attack s.

Defense: Affects the damage a Driver takes from et her-based attacks.

Blade's initial strength. Affects mercenary group mission requirements.

Affects

Cooldown: The number of seconds before you can Blade Switch to tha t Blade.

●Blade Arts: The name, effect, and recast modifier of the Blade Arts that the Blade can use. See P.020 for details on Blade Art s.

●Hana's Additional Data: Hana-specific data only listed for H ana JS, Hana JK, and Hana JD. See Hanarise from P.098 for details. The meaning of each item is as follows:

Initial Maximum Output: Initial value of the maximum output

Arts Card Count: The number of Arts Cards that can be set.

Skill RAM Amount: The number of Skill RAMs that can be set from th e beginning. Expandable Skill Amount: Indicates how many Skill RA Ms can be added.

Initial Role CPU: The Role CPU that is set from the beginning. I nitial Attribute Core: The Attribute Core that is set from the begi nning. Initial Art Card: The Art Card that is set from the beginn ing.

Special Arts: Data for the special arts possessed by Blades. The meaning of each it em is as follows:

Level: The level of the special art. There are 4 levels from I to IV. Only Homu ra and Nia have an additional "Special" level.

Nam ····· Name of the special art

e Type ····· Type of special art: "Strength" Two types of "Aetherca"

Target ····· Special move attack target. Three types: "Single," "All Enemies," and "Area."

Damage multiplier... Base value of damage dealt by Special Moves. The base value of Level I to I II Special Moves changes depending on the acquisition status of the Kizuna Rin g (Level I is Kizuna Ring diagram 6~10, Level II is 1~15, Level III is 10~10). Kizu na 1~5 corresponds to the level up of Ki zuna Ring's 1st to 5th stages, respectivel y. Kizuna 6 represents the damage multi plier when Kizuna is MAX during battle i n a state where it has been strengthene d to level 5 with the Kizuna Ring.

Remarks ····· Special notes on special effects of special m oves. For special effects, refer to the correct ion value column for Kizuna Ring acquisition status (Level I is diagrams ⑥~⑩ of the Ki zuna Ring, Level II is ①~⑩, Level III is 1~2).

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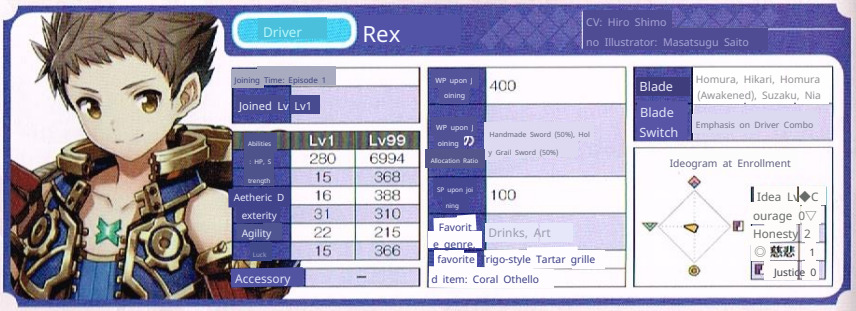
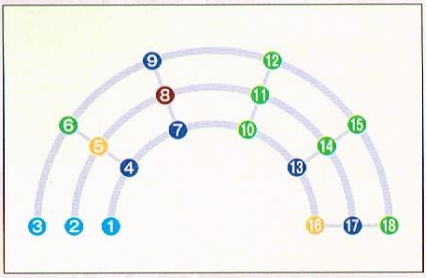


★Kizuna Ring



Skill Name	Effect	SP
1 Tier 1 Lock	Unlocked from the start. First tier skills can be acquired	–
2 Second Stage Lock	Unlocked by acquiring 2 skills. Second stage skills can be learned.	–
3 Stage 3 Lock	Unlocked by acquiring 5 skills. Stage 3 skills can be acquired	–

Skill Name	Effect	SP
4 Muscle Training: Strength +20		375
Healthy Child	Own recovery amount increased by 10%. However, recovery via recovery potions is excluded.	1500
6 Quick Attack III	B button Driver Arts at the start of battle	5000
7 Quick Response	Increases the speed at which it becomes available	250
⑧ Arts Chain	e by 20. Plus 200 to maximum HP, which allows Driver A rts to be used by canceling Drive	3000
Full of energy	r Arts with a plus driver.	2000
Quick Attack I	Driver Arts using the X button can be used at the start of battle	750
① Enhanced Combo	Increases damage amplification upon cancellation by 20%, incre	2000
Pinnacle of Coordination	ases attack power multiplier at the start of a Chain Attack, and	4000
1 Ether Study	adds 20 Ether power.	625
1 Quick Attack II	Enables the Driver Arts of the Y button at the start of battle.	2500
Stumbling	Extends the duration of knockdown by 15%	6000
Savior: Gr	Recovers the revived target's HP by 15% pl	500
andpa's Prayer	us 20 Luck.	1000
① Commitment to Victory	A critical hit slightly increases the party ga uge.	3000

When controlling this character, increase the critical hit rate.

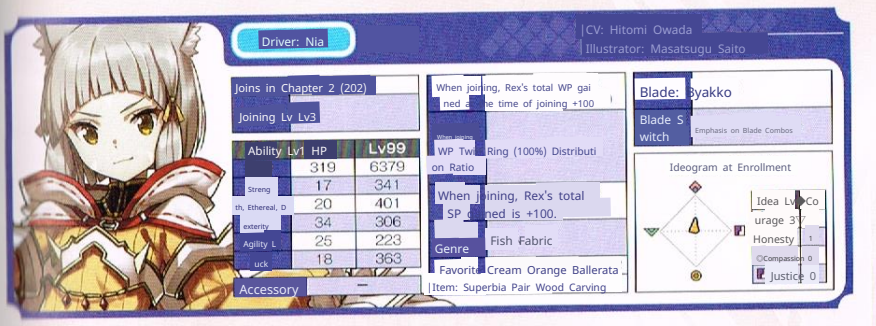
With high stats across the board, the Fighter and Healer classes are well-suited. As a Fighter, you'll often use the back attack-effective 'Sword Bash' and the side attack-effective 'Double Spin Edge,' so move around the enemy while fighting. Once you can engage with Hikari, the 'Lightspeed Barrage' effect allows you to recover a certain amount of Driver Arts and Special cooldown upon a critical hit.

This allows you to shorten the time until Arts and Special attacks can be used again, so it is a good idea to equip Hikari with an Assist Core that increases critical hit rate. When you are a healer, use "Rolling Smash" to reduce hate, and "Anchor Shot" to generate recovery pots. The main force will be "Redemption," which has an overall recovery effect that can be used when engaging with Nia as a Blade.

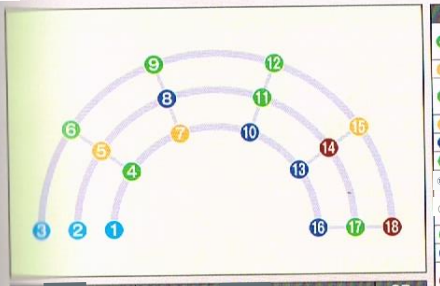
When he's an ally, leave the Down and Smash roles to him.

When Rex is an NPC, he tends to switch Blades prioritizing connecting Driver Combos. Homura/Hikari has "Anchor Shot" which can down enemies, so also engage with Suzaku so he can use Arts that can Smash. If two other drivers share Break and Rising, it will be easier to aim for the finish of the Driver Combo.

Try to make the character rise so you can connect combos immediately combo after the enemy is down.



Medium Kizuna Ring



Skill Name	Effect	SP
Tier 1 Lock	Unlocked from the start. Unlocked by acquiring 2 skills, which allows Tier 1 skills to be learned.	—
Tier 2 Lock	Unlocked by acquiring 5 skills, which allows Ti er 2 skills to be learned.	—
Stage 3 Locked	Stage 3 skills can be acquired	—

Skill Name	Effect	SP
Wild Awakening I	Driver Arts using the X button can be used at the start of battle	750
Herb Blending	Increases the effect of recovery potions by 20%	1000
Awakening of the Wild III	At the start of battle, the B button Driver Arts becomes available.	5000
Healer	Plus 15% of the HP of the revived target	250
Big Cat Aikid	Plus 200 to maximum HP	2000
o	Extends Break effectiveness duration by 20%	6000
Cat Girl	Adds 20 to Agility	625
Sharing Joy	Get Excellent in the special move button challenge Increases the party gauge when acquired	1500
Beast Pursuit	Increases damage amplification on cancel by 20% plus 4,000	
Aether Talent	Adds 20 Aether	375
Renzume	Cancels Driver Arts into Dries Can use Power Arts	3000
Survival Instinct	Own recovery amount increased by 10%. However, recovery via recovery potions is excluded.	3000
Kinetic Power	Plus 20 to Dexterity	500
Awakening of the Wild II	Enables the Driver Arts of the Y button at t he start of battle.	2500
18 Panther Attack	50% increased damage when Ambush is successful	2000

Increases Ether power to enhance recovery amount when controlling the character

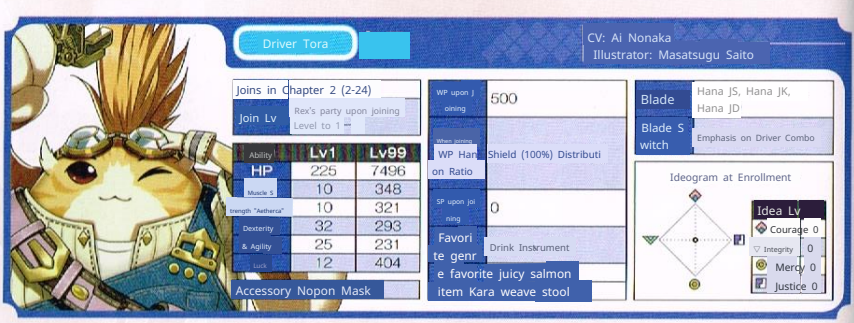
Although HP and Strength are low, Ether power is the h ighest, and Driver Arts that can recover the entire party can be used. Always have her participate in battles as an indispensable healer for the party. Since the recovery amo unt is affected by Ether power, increase Ether power with accessories, and if you equip Ether-based arts other than r ecovery, you can increase damage dealt. Byakko's "Butterfly Edge" puts enemies in a Break state.

Use the Arts to actively strengthen it, even though it is Strength-based, from the beginning to the end of the story. Other than Byakko, a Blade with the Ball weapon type that can use the party-healing "Round Healing" is recommended. Even if the recast of the p arty-healing Art is not completed, you can switch Bla des to use the party-healing Art of another Blade, w hich can save the party from a pinch.

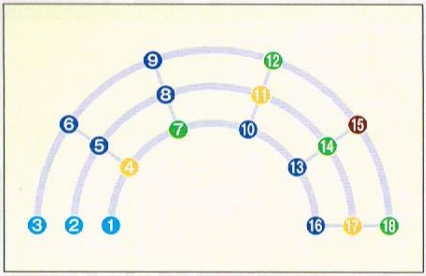
When with companions, choose a class that collects healing potions.

Even when you're not controlling Nia, she's best suit ed as a healer. In that case, if you don't set her to a class like a Capable or Knight, which tend to pick up healing potions, your party is likely to be in trouble b ecause the healing won't keep up. Adjust the roles of t he engaged Blades accordingly. If your rare Blades are all Attack types, it's better to include at least one com mon Blade with a healing role.

p. For the three Blades, p rioritize Blade Combos. ure they don't overla



★Kizuna Ring



Skill Nar	from	
1 Tier 1 Lock	Unlocked by acquiring 2 skills, which allows	–
② Second Stage Lock	Tier 1 skills to be learned. Unlocked by acquiring 5 skills, which allows Ti	–
③ Stage 3 Lock	er 2 skills to be learned. Stage 3 skills can be acquired	–

Skill Name	Effect	SP
	Placebo Recovery Bot effect increased by 20%. 6 More flexibl	625
	e body. Maximum HP increased by 10%. Strength incr	1000
⑥ Bullworker	eased by 20.	5000
7 Ready for Anything I	Driver Arts using the X button can be used at the start of battle	750
⑧ Mega Lucky Boy:	Luck +10%	1500
Crafting Enthusiast	Dexterity increased by 10%	2000
Loves crafting	Plus 20 to Dexterity	375
Immune Burst	Own recovery amount increased by 10%. However, recovery via recovery potions is excluded.	2000
② Ecstatic	Increases party gauge upon Chain Attack completion.	6000
1 Soft Body	Plus 200 to maximum HP.	250
Ready for Anything II	Enables the Driver Arts of the Y button at the start of battle.	2500
Nobori-Style Continuous Attack	Adds 20 luck to cancel Driver Arts and use Driver Arts	4000
⑩ Lucky Boy's S		500
toicism	50% chance to survive with 1 HP upon incapacitation, becoming invincible for 5 seconds (once per battle). Allows the use of Driver Arts with the B button at the start of battle.	3000
Fully Prepared III		3000

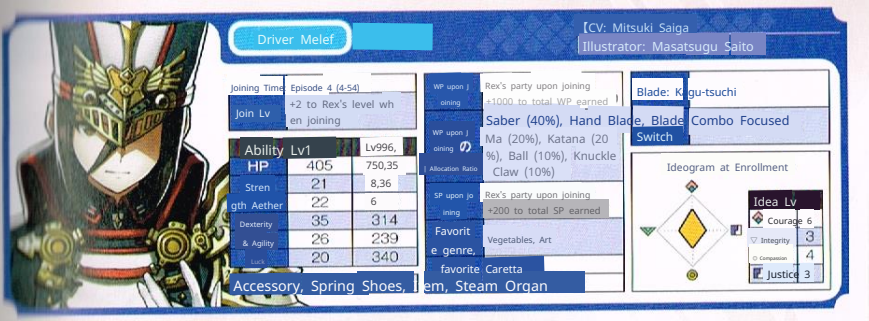
When controlling the character, draw aggro to protect allies.

Tora cannot synchronize using Core Crystals, and the Blades he can engage with are limited. The second Blade, Hana JK, joins in Chapter 4 (4-51), and the third Blade, Hana JD, joins upon completion of Q-33 "Hana's Modification" (P.154). Until all three are gathered, the class effect is weak, so strengthening with powerful accessories and Hana Rise (→P.098) is essential. Among the parts with a defense role, Equip parts with high physical and ether defense. In event battles, equip cores of the same attribute as the enemy to reduce damage taken. In combat, this character is best suited as a guard, utilizing the highest HP among allies. Continuously use "Spinning Cutter" to generate hate and fix the enemy's attack target on yourself, receiving healing from the healer. When in a pinch, use "Solid Shield" to focus on guarding.

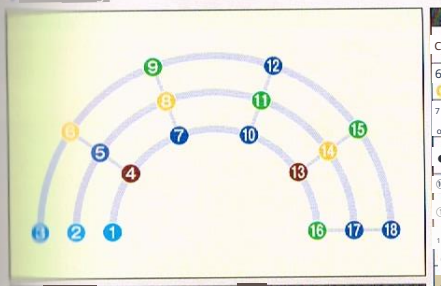
When he is an ally, fight away from Tora. Eve

If when you are not controlling Tora, he tends to actively generate hate by frequently using "Spinning Cutter". Enemies will turn to attack Tora, so if you position you[illegible] ra, you will be caught in the enemy's frontal area-of-effect a[illegible] rts and take damage. Except when going to pic[illegible] over y pots generated near Tora, try to fight away f[illegible] as much as possible.

When the enemy is in a Break state, quickly... Let me use it. I want t o use "Bang-Bang Boost" quickly to...



Kizuna Ring



Skill Name	Effect	SP
Lock	Unlocked from the start.	–
Tier 2 Lock	Unlocked by acquiring 2 skills, which allows Tier 1 skills to be learned.	–
Stage 3 Locked	Unlocked by acquiring 5 skills, which allows Tier 2 skills to be learned. Stage 3 skills can be acquired	–

Skill Name	Effect	
Chain of 4 Arts	Allows Driver Arts to be used by canceling Driver Arts	750
6 Focus	Plus 20 to Dexterity	1000
Imperial First Aid	Plus 15% of the HP of the revived target	3000
7 Imperial Gait Scr	Adds 20 to Agility	250
olls Alchemy	Increases the effect of recovery potions by 20%	1500
First Strike III	B button Driver Arts at the start of battle becomes available	6000
⑩Aetherology	Adds 20 Aether	500
①First Strike II	Driver Arts with Y button at the start of battle becomes available	2500
1 Physical Training	Increases Strength by 20	4000
① Basic Training	Increases auto-attack damage by 20%	375
④ Combat Ability	Recovers 3% HP when canceling auto-attacks with Driver Arts	3000
⑨ Imperial Pursuit Method	Increase damage dealt on cancel by 20%	5000
⑩ First Strike I	At the start of battle, adds 20 luck, allowing the use of Driver Arts with	625
① Power Stone	the X button	2000
Mastery of the 18 Steps Technique	Agility increased by 10%	2000

When controlling the character, evade enemy attacks to reduce damage taken

Mòrag has the highest Agility among the party, which is reflected in her evasion rate. Her Driver Arts can also generate hate, so like Tora, she can attract enemies as a tank. Unlike Tora, she fights by evading enemy attacks, which reduces the number of times she takes damage. Kagu-tsuchi and Blades with katana weapon types are a good match for Mòrag because they can learn Arts that generate hate and Driver Arts that evade attacks while in use.

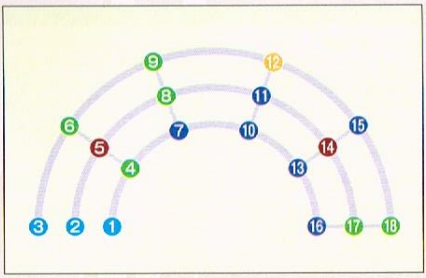
It is good to use hate-gaining Arts as soon as the battle starts and whenever the recast is complete, and use evasion Arts when the enemy uses Arts. For the remaining Blade's weapon type, we recommend either a katana to further enhance evasion, or a hammer to generate hate while strengthening the attack with Down Effect and Launch Effect, depending on the enemy and the party.

When she is an ally: Pay attention to your battle position

Even when you are not controlling her, Mòrag will use Driver Arts such as "Azure Flame Sword - Form 2: Blazing Fire" to attract enemies. If the controlled character is an attacker, use Effect Arts from the side or rear to efficiently deal damage. If the controlled character is a healer, fight in a position where you will not be caught in the enemy's area attacks and heal Mòrag's HP.

Aim for a wide range of attributes. Perform Blade switching with an emphasis on Blade combos.

◆Kizuna Ring



Skill Name	Effect	SP
1 Tier 1 Lock	Unlocked from the start.	–
② Second Stage Lock	Unlocked by acquiring 2 skills, which allows Tier 1 skills to be learned.	–
3 Stage 3 Locked	Second stage skills can be learned. Unlocked after learning 5 skills. Stage 3 skills can be acquired	–

Skill Name	Effect	SP
4 Mach Prep I	Driver Arts using the X button can be used at t he start of battle	500
Critical Pro	Increases critical damage by 10%	1500
Theatrical Hero	and critical rate by 10% during chai n attacks.	3000
7 Muscle Power	Increases Strength by 20	250
Partner Chimpanzee	Increases the ultimate skill cooldown boost by 20% upon cancellation.	2500
Mach Prep III	At the start of battle, the B button Driver Arts becomes available.	5000
⑩ Lucky Guy	Plus 20 Luck	750
① Hercules Muscl	Muscle strength increased by 10%	1000
e Lion Heart	Plus 15% of the HP of the revived target	2000
1 Steel Heart	Increase Max HP by 200	375
⑯ Technique Chain	Allows Driver Arts to be used by can celing Driver Arts	3000
1 Aether Genius	Adds 20 Aether	4000
① Blink Step	Adds 20 to Agility	625
17 Mach Preparation	Enables the Driver Arts of the Y button at the start of battle.	2000
II 1 Extension Launcher	Extends Rising's duration by 15%	6000

When controlling the character, increase Strength and Ether.

Strength and Dexterity are the highest among allies, and Ether is sufficient, but Agility and Luck are the lo west. Since the attack aspect is excellent, an attacker i s suitable. Increase Strength and Ether with accessories to extend strengths, and dramatically increase damag e dealt and demonstrate power by aligning Blades wit h attack roles for the 3 engaged characters. Driver Art s can be used when engaged with Saika.

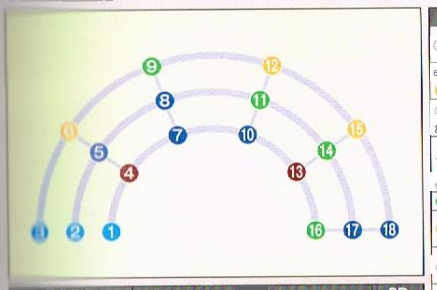
The "Unfettered Courageous Thunderclap Rise" of th e Ising effect and the "Extreme Thunder God Severi ng Light Sword - Modified" with Down Effect are ex cellent. In addition, among the attack roles, there a re Driver Arts that can inflict Down with an Axe, S mash with a Lance, and Break with an Ether Canno n. Supplement any missing effects with the Arts use d by party members to complete Driver Combos.

Entrust him with the Rising role when he's an ally.

Even if you don't control him directly, Zeke is suitable as an attacker, but if you enhance his Strength and Ether, he may draw more aggro than a tank. Since he tends to prioritize Driver Combos and Blade switching, equip accessories that extend the duration of Launch to slightly r educe damage dealt, and entrust him with the role of putting enemies into the Launch state.

Requires a lot of SP, but Kizuna Re... ...can learn skills to extend the durat ion. Effective for Rising during Eng...

Kizuna Ring



Skill Name	Effect	SP
Lock	Unlocked from the start.	–
Lock	Unlocked by acquiring 2 skills, which allows Ti er 1 skills to be learned.	–
Stage Lock	Unlocked by acquiring 5 skills, which allows Ti er 2 skills to be learned. Stage 3 skills can be acquired	–

Skill Name	Allo	SP
④Muscle Chain	ws you to cancel effect Driver Arts and use Driver Arts	750
6 Ether Power Super R	Ether power plus 20	2500
ecovery	Recovery bot effect increased by 20%	3000
⑦ Toughness	Plus 200 to maximum HP	250
8 Muscle Elite	Muscle strength increased by 10%	1000
	B button Driver Arts at the start of battle	4000
10,000 Push-Up Combo	Increases the Strength stat, which allow s the use of certain skills, by 20. Increa ses damage dealt when canceling skills by 20%. 50% chance to survive with 1 HP and become invincible for 5 seconds when incapacitated (once per battle). 1 0% chance to trigger a double attack o n hit with an auto-attack.	375
Muscle: The Last Ma		2000
n Standing		6000
⑩ Veteran		625
	Enables the Driver Arts of the Y button at the start of battle.	3000
Large Hands	Restores the revived ally's HP by 15% and e nables the use of Driver Arts with the X button a t the start of battle.	2000
		500
①Guardian	Maximum HP increased by 10%	1500
⑩ Aether Muscle	Aether Power increased by 10%	5000

When controlling the character, he serves as an attacker instead of Rex.

He temporarily joins the party in Chapter 3. Sin ce he cannot synchronize using Core Crystals and his Blade is limited to the Engaged Suzaku fro m the start, he inevitably takes on the role of att acker. Replace him with Rex, who has the same r ole, and form a party with Nia and Tora. Have Ni a inflict Break, Tora inflict Down, and then use "Vandam Muscle Upper" to inflict Launch.

Can attack. S afe while launching. If the enemy is in a Rising state

Control Nia when she's a companion to recover accurately.

If Vandham is in the party instead of Rex, Rex's "Anchor Shot" will no longer generat e recovery potions. The only ways to recove r HP will be Nia's "Jaguar Scratch," recovery potions dropped when enemies are dow ned, and the use of "Healing High Low." To avoid wasting generated recovery potions, control Nia and move around while fighting.

You can connect to a combo. I f you do, you can easily complete the route of "Water → Earth → Wind"

Epic Blade Homura

CV: Shino Shimoj
Illustrator: Masatsugu Saito

Joins in Episode 1 (1-24)

Driver Type: Rex
Role: P
Humanoid/Female type: Ether Defe 10%
hysical
nse: Attack S th 24
Defense 5% Cooldown 20 seconds

Fire
Chalice Sword

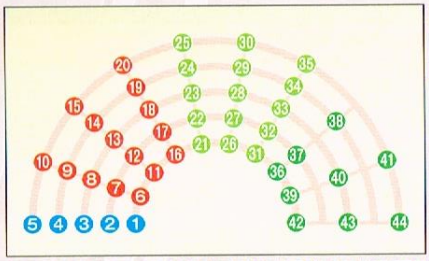
Stat Modifier: Strength 10%
"Initial Kizuna Value 500 "Kizuna Decline Suppressi
Kizuna Increase" on in Progress Assist Core V

Favorite genre: egetables, Books
s, favor Seriosti
ite items Grained Alphorn

Blade Arts

Arts Name	Effect: Recast Modifier	
Hit Rate Up	Accuracy Up	75%
Arts Enhancement	Increases the power of the next Driver Art	125%
–	–	–

★Kizuna Ring



Condition	Correction Value	Idea
Effect: Unlocks the Kizuna Ring up to the correction value stage. (*) ● Unlocked from the beginning: 1	–	–
② Increase Trust by 100	2	Courage 200
Increase Trust by a cumulative total of 1,600. In	3	Courage 300
crease Trust by a cumulative total of 4,600. Incr	4	Courage 500
ease Trust by a cumulative total of 10,600. Flame	5	Courage 800
Nova is acquired from	Effect: Increases damage dealt to Beasts by the modifier value.	
the beginning.	Defeat	–
6 Ferrises other than Unique Monsters in Gula with 60% Goolish	70%	Bravery 200
⑩ Use Flame Nova 11 times ●	80%	Bravery 300
Perform Blade Combos 10 times	90%	Bravery 500
⑩ Defeat 4 Vache Taoos in the World Tree	Damage dealt to enemies	

Prominence Revolt Effect: with 100% Courage and 800 Down status is increased by the modifier value.		
① Already acquired from the beginning	100%	–
Use Prominence Report 7 times	110%	Courage 200
⑩ Defeat 5 Puffoon Shribs in Superbia Us	120%	Courage 300
e Prominence Report 9 times	130%	Courage 500
Use Prominence Report 10 tim	50%	Courage 800
es Blaze End Effect: Critical damage is increased by the correction value		
① Already acquired from the beginning	25%	–
1. Perform 5 Blade Comb	40%	Bravery 200
os ⑩. Use Blaze End 6 ti	55%	Bravery 300
mes 1. Defeat 4 Skwad Taos in Leftheria 2.	70%	Bravery 500
Use Blaze End 8 times	85%	Bravery 800

Condition	Correction Value	Idea
Effect: Instantly kills enemies with 20% HP or less upon skill hit with a chance b	ased on the correction value (excluding bosses and unique monsters). 5%	
④ Perform 10 revivals by usi	Sincerity 100	Sincerity 20
ng Blade Arts 3 times	7%	0
View Kizuna Talk 31 "At the Grave" in 2 Liberates and	10%	Trust 300,
use Blade Arts 7 times	12%	Trust 500
Perform a total of 4,000 Blade Switches with the entire party d	15%	Honesty 800
uring battle		
Effect: Blade Combo damage increased by correction val		
Perform 2 Blade Combos	ue 24%	Mercy 100
Perform the 2 Driver Combo 5 times (simply being presen t counts)	36%	Mercy 200
Perform 7 Critical Attacks	48%	Mercy 300
Watch Kizuna Talk 01 "Chef Mòrag" in Avaritia.	60%	Mercy 500
Perform 12 Driver Combos (simply participating counts)	72%	Mercy 800
Effect: Increases critical damage by the modifier value.		
Acquired from the beginning	10%	–
Perform 5 critical attacks	20%	Courage 200
Walk a total of 80,000m an	30%	Courage 300
d evade attacks 9 times	40%	Courage 500
Perform Blade Combos 12 times	50%	Courage 800
Boosts the level of the Field Skill "Fire Elemental Po		
wer"		
Find a cumulative total of	1	–
12 locations acquired from the start and perform a cumula	2	Courage 200
tive total of 25 gathering actions.	3	Courage 500 Fi
eld skill "Concentration" level increases up to the modi		
fier effect.		
19 Acquired from the beginning	1	–
⑱ Successfully complete the button challenge a cumulative total of 100 tim	2	Honesty 300
es during a battle in which the enough item/drink "Serios Tea" is used	3	Honesty 800 Ho
mura-only field skill: Raises the level of "Cooking" to th		
e correction value.		
Acquired from the beginning	1	–
Make a cumulative total of 10 items with Pyra's cooking (→P. 184)	2	Benevolence 300
Make a cumulative total of 50 items with Pyra's cooking (→P.184)	3	Benevolence 800

*The 3rd stage unlock also makes it easier to maintain the bond.

★Special Move

Level	Name	Type	Target	Damage multiplier Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna	Remarks
I	Flame Nova	6 Aether Cost	Single Target	300	360	420	480	540	450 500	Increases damage to 576 Beasts
II	Prominence Revolt	Aether Cost	Single Target	550	600	570	640	710	780 A	Increases damage to enemies in a downed state by 638
III	Blaze End	500	Single Target	Aether Cos	ether Cost	All Enemies			400	Adds 850 to critical damage
M	Burning Sword	t 1150								Always nullifies guard
	Special Union Sword	Ether Cannon	Single target 1500	–	–	–	–	–	–	A triple technique of Rex, Homura, and Nia. Always Guard Nullify

Epic Blade Hikari

[CV: Shino Shim
oji Illustrator: Masaaki Saito

Joins in Episode 3 (3-32) and can be freely switched with Homura from Episode 5 onwards

Driver Type	Rex		
Role	Humanoid/Female-type	Aether Defense Str	10%
Physical Defense	attack 5%	ength 92	
	Cooldown	0 seconds	

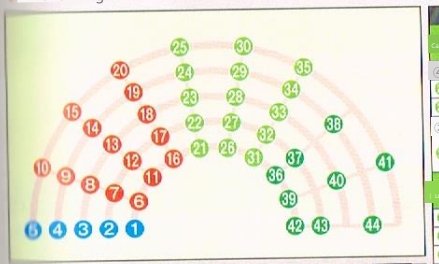
Light | Chalice Sword

Ability Value Modifier: Ether +10%
Initial Affinity V | 500 Affi | Decrease Preve | Small 2
alue Affinity In | ntion | h Assist Core
crease Favorite Genres: Sweets, Art Fav
orite Item: Cloud Sea Crab Cream Croquette I
tem: The Final Chorus

Blade Arts

"Arts Name	Effect: Recast	Modifier
Critical Up	Critical Rate Up	75%
Recast Up	Increase Auto Attac k Recast Value	100%
–	–	–

Kizuna Ring



Correction Value Idea

Causality Prediction | Effect | When Affinity is at its maximum, the entire party's Accuracy and Evasion rates are increased by the correction value.

④ Evade 5 attacks from the start	30%	–
⑫	35%	Justice 200
⑩ Maximize Kizuna 5 times during battle	40%	Justice 300
② Perform 8 critical attacks	45%	Justice 500
⑭ Kizuna Talk 56 "Hikari vs. Kagu-tsuchi" in the Land of Morytha View	50%	Justice 800

Lightspeed Chain | ate Sk | When a critical hit occurs, the cooldown of the Arts and Ultim ill used is recovered by the correction value.

① Acquired from the beginning	20%	–
⑰ Max out a bond twice during battle	40%,	Justice 200
⑲ Perform 7 critical attacks	60%	Justice 300,
⑳ Perform 'Help Up' action 20 times	80%	Justice 500,
㉑ Maximize Affinity to 100 times during battle	100%	Justice 800

Flash | Effect: Increases critical hit rate by the correction value.

⑨ Perform 3 critical attacks	5%	Justice 100
⑪ Perform 5 critical attacks	7%	Justice 200 1
⑬ Evade 7 attacks	0%	Justice 300 1
⑮ Evade attacks 9 times, walk a cumulative	2%	Justice 500 1
total of 400,000m, and gain the pow	5%	Justice 800

er of the Light element. | he bon | The level of the field skill "Power of the Light Element" increases to t us correction value.

Cond | Correction Value Idea

tion Key: Kizuna Gift - | Effect: Unlocks Kizuna Ring up to the level of the correction value (*)

Unlocked from the beginning, in	1	–
creases trust by 100	2	Justice 200 J
Increase Trust Level by a cumulative total of 1,300 Incre	3	ustice 300 J
ase Trust Level by a cumulative total of 3,800	4	ustice 500

Accumulate 8800 Trust. 5 Justice. 800 Punishment Ray Effect: Increased damage to enemies in a downed state by the corre ction value. Acquired from the beginning. 100%

● Use Punishment Ray 10 times	110%	Justice 200.
⑥ Defeat 4 Ne'va Ories in Luxuria. Defeat 4	120%	Justice 300.
⑧ Valt Liibra in the Cliff of 'Mols. Defeat a Sca	130%	Justice 500.
⑩ rlet Longiceps in the Cliff of Mols. Photon	150%	Justice 800

Edge | Effect: Attacks have a chance equal to the correction value to ignore guard.

Acquired from the beginning	60%	–
●Defeat 5 Nyohls Flandys in Liberatas	70%	Justice 200
② Defeat 5 Bengs in Luxuria (excluding Unique Mo nsters)	80%	Justice, 300
④ Use Photon Edge 9 times, perf	90%	Justice 500
orm a Small Blade Combo 12 times,	100%	Justice 800

Lightning Buster effect: When HP is 30% or less, damage dealt is increased by the correction value.

① Acquired from the beginning	100%	–
⑥ Defeat 5 Booma Hilns in Liberlita	110%	Justice 200
⑧ Use Lightning Buster 6 times	120%	Justice 300
⑩ Perform Blade Combo 10 times	130%	Justice 500
● Defeat Labyrinth's Stromm in Liberlita	150%	Justice 800

6 Initially acquired: M

ake 50 purchases cumulativ	1	–
	2	Benevolence 200,
ely. Make 100 purchases cum	3	Benevolence 500

ulatively. | effect | The level of the field skill 'Concentration' increases up to the correctio n value.

Talk a total of 20 times	1	Honesty 100
Use 4 Pouch Items (Sweets) 4 times	2	Honesty 300
4 Pouch Items Use Art 2 times	3	Honesty 800

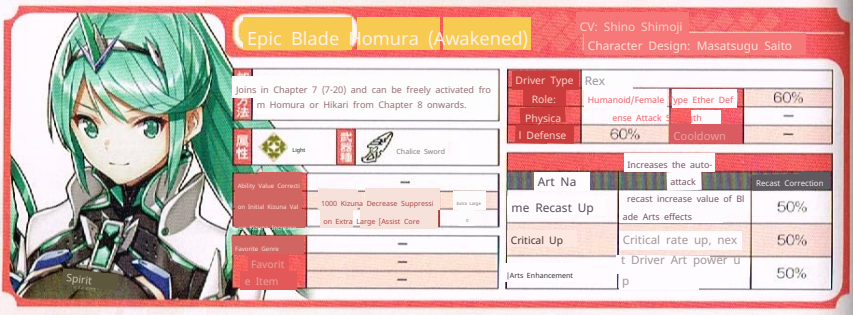
Girls' Talk | Effect | The level of the field skill 'Girls' Talk' is Effect increases up to the correction value

Acquired from the beginning. Sp	1	–
eak 50 times cumulatively. Spe	2	Justice 200
ak 100 times cumulatively. Unloc	3	Justice 500

※ ked at the 5th stage, also gains the effect of making it easier to maintain Kizuna (bond).

Ten Sure-Hit Techniques

Level	Name	Type	Target	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Punishment Ray	Ether Potency	Range	360	400	440	480	520	576	Knockback. Increased damage to downed enemies.
II	Photon Edge	Ether Ca Deals 440 damage to all enemies.			480	520	560	600	638	Certain chance to nullify guard
III	Lightning Buster	Ether Potency	Range	625	670	720	770	820	850	Ignores defense. Increased damage when HP is 30% or less.
NV	Sacred Arrow	Etherca	Enemy all	1400	–	–	–	–	–	Ignores defense. Always invalidates guard. Cannot be used indoors.



+Special Move

Level	Name	Type	Target	Damage multipli er Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Starburst	Aether Cost	Single	Target 720 A	—	—	—	—	—	Ignores defense. 60% chance to nullify guard. Ig
II	Shining Flare	ether Cost	All Enemies	870 Aeth	—	—	—	—	—	nores defense. 60% chance to nullify guard. Igno
III	Genesis Saber	er Cost	All Enemies	1020	—	—	—	—	—	res defense. 60% chance to nullify guard.

About Homura's Awakening

Homura's awakened mode is unlocked at the end of Episode 7, an d from Episode 8 onwards, Homura can be awakened at will. The speci al elements that differ from other Blades are summarized below, so be sure to understand them. Note that the status screen cannot be checked, so you cannot set up weapon enhance ments, assist core equipment, or Kizuna gift acquisition. Ass ist cores equipped to Homura or Hikari are also not applied , but they are super powerful from the start.

Homura (Awakened) Features

● Homura/Hikari Awakening

When the Party Gauge is MAX and you are engaged with Homura or Hikari with MAX Affinity, you can activate Awaken ed Mode by holding the R button and long-pressing the X b utton. At this time, Rex's HP is fully restored, and the Arts a nd Special cooldowns are also filled.

● Awakening Duration and Limitations

Upon awakening, Homura (Awakened)'s face icon darken s from the bottom as time passes. When it darkens to the top, the awakening ends, and you cannot awaken again i n that battle.

● Blade Combo Route Selection

Homura (Awakened) is a Light element, but you can choose the Blade Co mbo's element by pressing up or down on the directional buttons. When sta rting a Blade Combo, you can choose from eight elements, and when using the second and third stage Special attacks, you can choose from two elemen ts.

● Chain Attack During Awakening

When initiating a Chain Attack during Pyra (Awaken ed)'s awakening, Rex can only use Pyra (Awakened)'s s pecial. Also, Pyra (Awakened)'s special deals 1 damage to all attribute orbs.

● Pyra (Awakened)'s Name

In the early part of Chapter 8, you can choose whether to call Pyra (Awakene d) by the name Pyra or Mythra, and she will be referred to by the chosen name in events. There are no differences in stats or abilities.

● Special Effects During Awakening

While Homura is awakened, the following effects are gaine d: Effects on Rex and Homura (Awakened) are not ap plicable, Blade Switch is disabled.

- Ignores elemental orb addition resistance
- All attacks are treated as exploiting the enemy's weakness attribute . - Unleashes a counter spike of the weakness attribute against enem y attacks.
- Reflects enemy attacks with a light wave shield. - Automatically gathers enemy hate.
- Rex's HP will always remain at 1. Also, recove rs HP only once when HP reaches 1.
- Negates all reactions and debuffs. Aff ects the entire party.
- All attacks become critical hits. • Reduces enemy break resistance by 50%. • Evasio n and accuracy increase by 50%.
- Item drop rate is doubled.

Epic Blade Byakko

CV: Tetsu Inada
Illustrator: Masakado Fuji

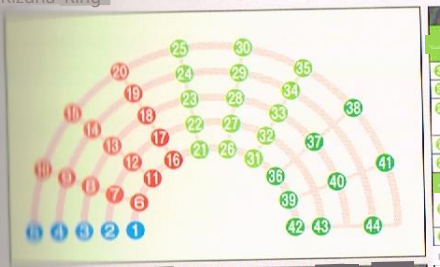
How to join	Joins in Episode 2 (2-02)
Attribute	Water
Rarity	SR
Weapon	Twin Rings
Ability Value Correction, Initial Kizuna Value, Kizuna Increase, Favorite Genre, Favorite Item	Ether Res +10%, 450, Kizuna Decrease Prevention (Medium), Assist dore: Meat, Board Games, Exciting Dried Mambo, Millennium Cedar Koto

Driver Type	Role: Physical Defense	Rex (Awakened)	Animal	Aether Defense Strength	35%
		Nia	Recovery 5%		9
				Cooldown	20 seconds

Blade Arts

Arts Name	Effect	Recast Correction
Debuff Removal	Removes debuffs received from enemies	75%
Hit Rate Up	Accuracy Up	100%
–	–	–

Kizuna Ring



Condition	Correction Value [Bla
[Effect]	Compensates for damage taken from Blade Combos received from enemies. Positive Value Down
Acquired from the beginning	30% –
Perform 5 Blade Combos	35% Honesty 200
Perform 7 Driver Combos (simply being present counts)	40% Honesty 300
Perform 10 Blade Combos	45% Integrity 500
Complete a total of 100 quests	50% Integrity 800

Effect: When using Driver Arts, HP is restored by the correction value

Perform Driver Combos 2 times (simply being present counts).	3% Bravery 100
Use pouch items that are meat-type 4 times	3.5% Bravery 200
Perform 2 Blade Combos 7 times	4% Bravery 300
Perform 10 Driver Combos (simply being present counts)	4.5% Courage 500
Stay at an inn a total of 50 times	5% Courage 800, 25%

when attacked — chance to recover HP equal to the correction effect value

Acquired from the beginning	4% –
Guard against attacks 5 times	6% Courage 200
Guard against attacks 7 time	8% Courage 300
s. View Kizuna Talk 24 "Harsh Land" in Superbia. Fight a total of 100 be	10% Courage 500
ttles against enemies.	12% Courage 800

e corr — The level of the field skill "Water Attribute Power" rises to th ected effect value.

Acquired from the beginning	1 –
Defeat 5 Curly Stra at Invidia 6 Defe at 5 Kustikos Royals at Yggdrasil	2 Courage 3,003 C
	ourage 800

correcti — Field skill "Botany" will "activate effect" with the probability of the on value.

Acquired from the beginning	60% –
Obtain 25 collection items (plants and flowers)	80% Courage 300
/ Obtain a cumulative total of 250 collection items	100% Courage 800

[Effect in — Field Skill: Level of 'Knowledge of Ancient Civilizations' creases up to the modifier value

Obtain 5 collection item machines.	1 100 Justice.
Obtain 20 collection item machines.	2 200 Justice.
Obtain 7 treasures.	3 500 Justice.

*The 3rd stage unlock also makes it easier to maintain the bond.

Condition	Correction Value [Ble
Key Affinity Gift Effect: Unlo affinity Chart locks up to the specified effect correction value stage (Note: Unlocke d from the beginning)	1 –
Increase by 100 degrees	2 Courage 200 C
Increase by a total of 1600 Inc	3 ourage 300 Co
rease by a total of 4600 Increa	4 urage 500 Cou
se by a total of 10600	5 rage 800

Courage — Effect: When a critical hit occurs, HP is restored by t he damage correction value. Initial acquisition: 60%

Defeat Wolfkin other than unique monsters in Vidia	70% 誠実200
Use the Eager Rage 11 times	80% Honesty 300
Defeat 4 Huuvoli Diplo in Liberlita and defeat the Popi direct Mages in the world.	90% Honesty 500 100% Honesty 800: When attack

Aqua Wave Effect] — ing hits, the HP of the entire party recovers by the corrected valu e of the damage dealt.

Acquired from the beginning	30% –
Defeat 6 Wolf-type enemies (excluding unique monsters) 35% Co urage 200 Defeat 4 Fabel Taruses in Belvia 40% Courage 300	
Use Aqua Wave 9 times	45% Courage 500
Defeat Machine Gun Pete in Mors's Cliff	50% Courage 800

"Wild Roar — On hit, create 1 healing bot (small). Effect || Chance of an ad ditional one based on the modifier value

Perform 5 times	–
with a pre-acquired 60% driver combo (simply being present counts). Use 20 0 Courage and Wild Lore 6 times at 70%. 300 Courage at 80%.	90% Courage 500
Defeat 4 Glatt Gogols in Small Luchsia.	100% Courage 800
Use Wild Roar 8 times	

Ultimate Skill

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Tiger Rage A	Mus	Single	Target 300	350	400	450	500	528	Recovers HP based on damage dealt during critical hits
II	qua Wave	cle Ether	Range	360	400	440	480	520		Recovers HP for all party members based on 580 damage dealt. Upon hitting an enemy, there is a certain chance to generate 2 Recovery Bo
III	Wild Roar	Ether Potency	Range	500	550	600	650	700	748	ts (Small).
IV	Maelstrom	Ether Cannon	Single Unit	1100	–	–	–	–	–	Guaranteed to generate 2 Recovery Bots (Small) upon hitting an enemy

Epic Blade Hana JS

CV: Misaki Kuno Illustrator: Sho Saito

Joins in Episode 2 (2-24).	Driver Type / Role: Tora / Humanoid/Feminine Ether Defense (※1) / Strength 9 / Physical Defense 0% (※1) / Cooldown 25 seconds

Ground (01) Hana Shield

Stat Correction Max HP 15% (※1)
Kizuna initial value Kizuna 450 Kizuna decrease suppression | Assist Core | Level 0
increase Favorite genre Stapl
e food, Instrument Favorite Buch
i Buchi Juice, Item Round Maracas

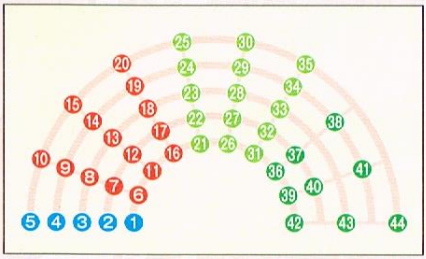
Initial Maximum output 150	Arts Skill Card Count, RAM Count	Number of 3 Expansion Skills	Initial Role CPU	Initial Attribute Core	Initial Arts Card
	2 / 1	2	Tank Custom I	Elemental Core - Earth AC Reaction Nullified	– / –

Blade Arts Ar

ts Name	Effect Set with	Recast Correction
Hana Rise	This will be the second Arts Guard set, following the first Arts Guard.	–
Set with Hanarise	–	–
–	–	–

*1. The attribute is determined by what is set in the attribute core in Hanarise, the role and correction are changed by what is set in the Role CPU, and the numerical values of physical defense and ether defense are added.

★Kizuna Ring



Key Kizuna Gift	Correction Value: Idea E	
Effect. Unlocks the Kizuna Ring up to the Correction Value stage (*2)		
① Unlocked from the beginning	1	–
② Increase Trust by 100	2	Mercy 200
③ Increase trust by a cumulative total of 1600	3	Mercy 300
④ Raise Trust by a cumulative total of 4,600.	4	Mercy 500
⑤ Raise Trust by a cumulative total of 10,600.	5	Mercy 800 spe

Hana Spin. Effect cial effects will be set to Hanarise's special move e
Cutter nhancement RAM I

⑥ Acquired from the beginning	–	–
⑦ Perform Blade Combos 5 times	–	Courage 200
⑧ Perform Driver Combos 7 times (simply being present co	–	Courage 300
⑨ unts) Use Hana's Spin Cutter 12 time	–	Courage 500
s ⑩ Perform Blade Combo Finishes 3 times	–	Courage 80

Noponic Storm Effect 0 Special effect becomes the Hanarise's ultimate skill e
nhancement RAM II set.

⑪ Already acquired from the beginning	–	–
⑫ Use Novortic Storm 7 times	–	Courage 200 c
Perform 1 Blade Combo 7 times	–	ourage 300 C
Perform 10 Driver Combos (simply being present counts)	–	ourage 500 C
Obtain a cumulative total of 500 Recovery Potions 15 times	–	ourage 800

Hana Drill Effect Special effects are set to Hana-Rise's ultimate
II skill enhancement RAM

⑬ Acquired from the beginning	–	–

Cond	Correction Value	Idea Co
ition 1: Perform 5 Driver Combos (simply being present counts	–	urage 200 C
) ① Use Hanadrill 6 times	–	ourage 300
① Perform 10 Blade Combos	–	Courage 500
Perform 3 Driver Combo Finishes (being present cou n ts)	–	Courage 800

Novonic Iron Effect: Physical and aetherial defense are increased by the correction value.

② Acquired from the beginning	5%	–
② Use the pouch item "Round Maracas" twice	6%	Mercy 200
Maximize Kizuna 5 times during 2 battles	7%	Mercy 300
Maximize Kizuna 6 times during 2 battles	8	Mercy 500
③ Perform a cumulative total of 20,000 critical attacks.	% 10%	Mercy 800

Guard Shift Effect: Guard rate is increased by the correction value.

① Guard 2 attacks	10%	Mercy, 100
② 5 times.	12%	Mercy, 200
View Kizuna Talk 08, "Hana's New Equipment?" in Gula	14%	Mercy, 300
③ Guard against attacks 9 times	16%	Mercy, 500
④ Take a cumulative damage of 80000 or more	20%	Mercy, 800

Emergency Mode Effect: When HP is 30% or lower, Guard Rate increases by the correction value.

① Perform Blade Combos 2 times. S	20%	Mercy 100
alvage a cumulative total of 20 times.	30%	Mercy 200,
② Score 20,000 or more points in TIGER! TIGER! Scor	40%	Mercy 300,
e 50,000 or more points in TIGER! TIGER! Exchange	50%	Mercy 500,
③ items 50 times at the trading post	60%	Mercy 800

Leap Effect: Field skill "Jump" level is raised to the c
② orrection value. Acquired from the beginning. 1

① Use instrument pouch items twice.	2	Mercy 200
② Jump a total of 300 times.	3	Benevolence 500

Nopon Wisdom Effect The level of the 'Nopon Wisdom' field skill is
Increase to the correction value

① Acquired from the beginni	1	–
ng ④ Speak to Nopon 20 times	2	Benevolence 200,
① Speak to the Nopon 40 times	3	Benevolence 500

Effect The level of the Field Skill "Superstrength" reaches the correction value

① Acquired from the beginning	1	–
1 Pouch Item: Use staple food 4 times	2	Benevolence 300
② Use the pouch item/drink "Buchibuchi Juice" 4 times. 3 *Note: Unlocking at		Benevolence 800

stages 2 and 3 also provides an effect that makes it easier to maintain Kizuna.

Special Arts

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Hana Spin Cutter	Strength	Range	300	340	380	420	460	480	The special effect will be set to I of Hanarise's ultimate skill enhancement RAM.
II	Novonic Storm Aether C.		Range	400	440	480	520	560	580	Knockback. The special effect is Hanarise's ultimate skill. This will be set to Enhanced RAM II.
II	Hanadoriru	Strength	Single Unit	500	540	580	620	660	714	The special effect will be set to Enhanced RAM III of Hanarise's ultimate skill.
NV	Jet Cam Cam	Strength	Single Unit	1000	–	–	–	–	–	Knockback. Increases damage dealt to downed enemies by 150%.

See P.098 for Hanarise

Epic Blade Hana JK

CV: Misaki Kun
o Illustrator: Sho Saito

| Joins in Episode 4 (4-51)

Fire (※1)

Hana Arms

Stat Modifier: Agility 10% (*1)

Favorite genre: Vegetables, Art
Favorite: arry Sky Jewel Tart
Item: Genbu Weave Broadcloth

Driver Type	Tora
Role	Humanoid/Female-t
Physica	ype Defense (
l Defense	※1) 0%

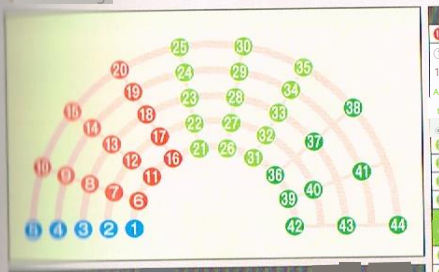
Aether Defense St	0%(※1)
rength	9
Cooldown	20 seconds

Set with A	The first Blade Art	Recast Correction
rts Name Hanarize	effect set for Arts Guard becomes the one set for the sec ond Arts Guard.	—
Set with Hanarise	—	—
—	—	—

Arts	Skill Car	Expansion	Initial Role CPU D	Initial Attribute Core	Initial Arts Card
d Count: 300	RAM Count: 2	Skill Count: 2	odge Custom	Elemental Core - Fire AC Recast Up II	Aggro AC Acquired! —

*1. The attribute is determined by what is set in the attribute core in Hanarise, the role and correction are changed by what is set in the Role CPU, and the numerical values of physical defense and ether defense are added.

Kizuna Ring



Correction	Value	Idea
Perform 5 Driver Combos (simply being present counts)	—	Mercy 200
① Use Novonic Destroy 6 times	—	Mercy 300
1 Perform 10 Blade Combos	—	Mercy 500
Acceleration Gear: Use 2 Novonick Destroy 8 times	—	Mercy 800
Deal a total of 8,000+ damage D	5%	—
eal a total of 16,000+ damage Dea	7%	慈悲200
l a total of 32,000+ damage Guard	10%	Mercy 300
against 250 attacks	12%	Mercy 500 15% Mercy 800 Counterattac
hen a	k with effect damage equal to the Strength modifier w	
n attack is evaded		
Evade 3 attacks	160%	Mercy 100
Evade 5 attacks	200%	Mercy 200
Evade 7 attacks	240%	Mercy 300
Watch the Kizuna Talk 32 "Mode Change" in Argentum	280%	Benevolence 500 E
arn 160,000 at the Exchange	320%	Benevolence 800 Effect: Reduces cooldown ti
me by the amount of the correction value		
. Obtain 5 collection items (vegetables).	10%	Mercy 100
Use Blade Arts 5 times	15%	Mercy 200
Use Blade Arts 6 times	20%	Mercy 300
Use Blade Arts 7 times, sa	25%	Mercy 500
lvage 25 times in total, unlo	30%	Mercy 800

Correction	Value	Idea
Key Kizuna Gift	1	—
Unlocked from the beginning	2	Honesty 200
Increase Trust by 100	3	Honesty 300
Increase by a cumulative total of 1300. I	4	Sincere 500
ncrease by a cumulative total of 3800. I	5	Sincere 800
ncrease by a cumulative total of 8800.		

Hanamissile Effect	The special effect is set to 1 in Hanamize's ultimate sk ill enhancement RAM.		
Acquired from the beginning		—	—
Perform 5 Blade Combos		—	Honest 200
Perform 7 Driver Combos (simply being present counts		—	Honest 300
) ● Use Hana Missile 12 times.		—	Honest 500
Perform 3 Blade Combo Finishes.		—	Honest 800

Hana Crusher Effect	Special effects are set to Hana-Rise's ultimate skill enhancement RAM		
Acquired from the beginning		—	—
Use pouch item Art 2 times		—	誠実200
Perform 7 Blade Combos		—	Honest 30
Use Hana Crusher 9 times		—	0 Honest
Perform Driver Combo Finish 3 times (simply being present counts)		—	500 Hones

Novonic Destroy	Effect	t 800 Special effect is set on Hana-Rise's special m ove enhancement RAM dish		
Acquired from the beginning			—	—

Correction	Value	Idea
Open a cumulative total of 10 !	1	—
0 treasure chests, then open a cumulative total	2	Honesty 300
of 300 treasure chests from the beginning	3	誠実800
Acquired from the beginning	1	—
4 Pouch Items	2	Honesty 200
Use the "Manten Jewel Tart" pouch item/sweet 4 times	With a stability of 500, there is a	
Acquire 25 collection item vegetables. Ac	80%	Sincerity 300
quire 30 collection item vegetables.	100%	Sincerity 800

※Releasing the 2nd and 3rd stages also grants the effect of making it easier to maintain Kizuna.

Ten Sure-Kill Techniques

Level	Name	Type	Target	Damage multip lier	Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Hana* Missile	Ether Cannon	Range	300	340	380	420	460	480		Special effects are set to Hana-Rise's ultimate skill enhancement RAM
II	Hana Crusher	Strength	Range	400	440	480	520	560	609		The special effect will be the one set in Hanarise's special mov e enhancement RAM II.
III	Novonic Destroy Aetherca		Range	Singl	525	570	610	650	690	748	The special effect is the one set in Hanarise's Special Move Enhancement RAM III to
IV	Justice Full Burst Aetherk		e	1050	—	—	—	—	—		Blow. Increases damage dealt to enemies in a Rising state by 150%

| See P.098 for Hanarise

Epic Blade Hana JD

CV: Misaki Kuno
Illustrator: Masatsugu Fuji

Q-33 Complete "Hana's Demonic Modification"

Ice (*1)

Hana Saver

Driver Type / Role

Tora

Humanoid/Female-t ype Attack (*1)

Aether Defense Str ength

0% (※1)

12

Physical Defense 0% (※1)

Cooldown 15 seconds

Stat Correction Kizuna Initial Value Kizuna Increase

Muscle Strength 10 (*1)

50 "Kizuna Decline Suppression

Mode 0

In Progress Assist Core Step

Favorite genre / avorite Item

le Food Textile

Infatuated Melon Parfait Styl

e Flower Comb

Blade Arts

Set with A rts Name Hanarize	The effect will be applied to the first Arts Guard, the second Arts Guard, and the third Arts Guard.	Recast Correction —
Set with Hanarise		—
Set in Hanarise		—

Initial Arts Skill

Maximum Output 450 | Number of cards 3 | Number of RAM 3 | Number of Extended Skills 3

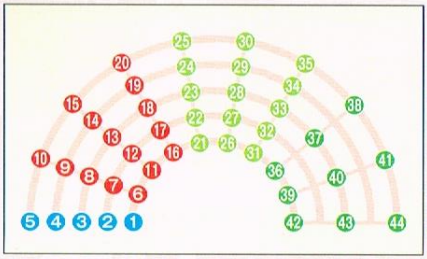
Initial Role CPU: Muscle Custom II

Initial Attribute Core: Elemental Core :Ice

Initial Arts Card: AC Hit Rate Up! | AC Arts Enhancement | AC Damage Absorption

*1. The attribute is determined by what is set in the attribute core in Hanarise, the role and correction are changed by what is set in the Role CPU, and the numerical values of physical defense and ether defense are added.

★Kizuna Ring



Condition	Modifier	Idea Kizuna
ey Kizuna Gift Effect: Unlocks the Kizuna Ring up to the modifier stage (*2) ● Unlocked from the beginning: 12 Increase Trust by 100	—	2 Justice 200
2. Increase Trust cumulatively by 1100	3	Justice 300, J
. 4. Increase Trust cumulatively by 33	4	ustice 500, J
00. 6. Increase Trust cumulatively by 7800.	5	ustice 800
Hanai Ignition Effect: Special effects are set to Hana-Rise's ultimate skill enhancement RAM		
Acquired from the beginning	—	—
Use Hana Ignition 10 times. Deal	—	Justice 200
damage of 7,000 or more in one hit. De	—	Justice 300,
feat 4 Blade Bots at the World Tree.	—	Justice 500,
Use Hana Ignition 13 times.	—	Justice 800
Novonic Axion Effect: Acquired from the beginning	The special effect will be the one set in Hanarise's special move enhancement RAM II.	
Defeat 5 Machine enemies (excluding Unique Monsters) in the L	—	Justice 200
and of Mors. Use Novonic Axion 8 times.	—	Justice 300
Deal damage of 8000 or more in a single hit.	—	Justice 500
Defeat a Rampaging Reckard in the World Tree	—	Justice 800
Hana Unlimited Effect: Acquired from the beginning	The special effect will be set on the Hana-Rise's ultimate skill enhancement RAM dish.	
	—	—

Condition	Modifier	Idea Jus
Deals damage of 6000 or more in a single hit	—	tice 200, Ju
Defeat 5 machine enemies other than unique monsters in the Land of Mores.	—	stice 300, J
Use Hana Unlimited 7 times.	—	ustice 500,
Inflict a cumulative total of 9,999,999 or more damage with Reflection. [Effect: Reflects attacks with a probability of [Correction Value]	—	Justice 800
Acquired from the beginning	5%	—
Perform 2 Blade Combos 5 times	7%	Honesty 200
Perform 7 Blade Combos P	10%	Trustworthiness 300
erform 10 Blade Combos	12%	Trustworthiness 500
Nanomachine Repair: Perform 600 total Blade Combo Finishes	15%	Trustworthi
ness 800 Effect: When HP is 30% or lower, HP is restored by the correction value every second. ④Acquired from the beginning 0.6% Perform 5 Driver Combos (Counts even if you are just present) 0.8% Trustworthiness 200 Per		
form 7 Driver Combos (Counts even if you are just present) 1% Trustworthiness 30		
0 Perform 10 Driver Combos (Counts even if you are just present) 1.2% Trustwort		
hiness 500 Perform a cumulative total of 250 Driver Combo Finishes 1.4% Trustwo		
rthiness 800 Overclock Effect: When Kizuna is at its maximum, damage dealt is increased by the correction value.		
Acquired from the beg	60%	—
inning: Use Blade Arts 5 times	70%	Trust 200,
Use Water Blade Arts 6 times	80%	Trust 300
View Kizuna Talk 60 "Judgment Day" at the World Tree. 90% Trust 500. Perform a total of 200 Chain Attacks. 100% Trust 800. [Scrutinizing Eye Effect: The level of the Field Skill "Observation" increases to the correction value.]		
Acquired from the beginning 11 pouch items/use textiles twice 2 Honesty 300 Honesty 300 pouch items/use the "Wind flower C		—
omb" cosmetic twice 3 Honesty 800 Field skill "Knowledge of Ancient Civilizations" level rises to the correction value		
Knowledge of Ancient Civilizations Effect: Acquired from the beginning	1	—
Acquire 25 Collection Item Machines	2	Honesty 300
Obtain 10 treasures	3	Fruit 800
Forestry Effect: Field skill 'Forestry' level increases to the correction value		
Acquired from the beginning	1	—
Obtain 25 collection item trees. Obtain 30 collection item trees.	2	誠実300
	3	Integrity 800

*Unlocking stage 2.5 also grants an effect that makes it easier to maintain Kizuna.

, Special Move

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Hanignition	Strength	Single	target 300	340	380	420	460	480	Special effects are set to Hana-Rise's ultima te skill enhancement RAM
II	Novonic Axion	Ether Increase	Range	400	440	480	520	560	609	Defense ignoring. The special effect is the same as that of the Hanarise's Special Move Enhancement R
III	Hana Unlimited	Ether Increase	Single	500	550	600	650	Ether Incr	700	748	AM. Defense ignoring. The special effect is the same as that of the Hanarise's Special Move Enhancemen
NV	Judgment Special	ease	Single	1150	—	—	—	—	—	t RAM III. Blow. Always ignores guard.

See P.098 for Hanarise

Epic Blade Suzaku

CV: Takahiro Fujimoto
Illustrator: Masatsugu Fujiwara

Joins Vandham as a Blade in Chapter 3 (3-13), and rejoins Rex as a Blade in Chapter 4 (4-19)

Driver: Vandham, Rex Type: H
umanoid Roll: Att
ack Physi efe
nse 5%

Aether 5%
Stren 9
gth Cooldown 15 seconds

Wind

Twin Scythes

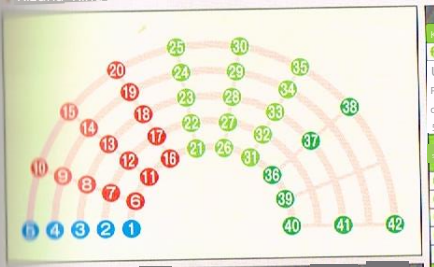
Stat Modifier: Dexterity 15%
Initial Affinity Value 400
Affinity Increase M
Kizuna Fall Prevent on Assist Core

Favorite genre edium Fish, Board Game
Favori te Item Tree Dye Strainer
Roasted Abysstrurgeon

Blade Arts

Arts Nam	Effect	Recast Correction
e Back Attack Up	Increases damage dealt from b ack attacks, halves hate, an d increases the power of the n ext Driver Art.	75%
Arts Enhancement		100%
–	–	–

Kizuna Ring



Correction Value Idea

Key Kizuna G Effect: Unlocks the Kizuna Ring up to the correction value stage. Unlocked fro m the beginning. 1: Set Mercenary Level t o 2. 2: Set Mercenary Level to 3. 3: Set M ercenary Level to 4. 4: Set Mercenary Leve l to 5. 5: Deathwing

Acquired from the beginning	–
Increase Trust by 100	Honesty 200
Deal more than 2400 damage in one hit	誠実300
Use Deathwing 12 times	信頼 Truth 500
Use pouch items 33 times	Integrity 800

Effect: Increases damage dealt to flyers by the correction value

Acquired from the beginning	60% –
Increase Trust by 100	70% Justice 2008
Deal more than 2400 damage in one hit	0% Justice 30090
Use Deathwing 12 times	% Justice 500|10
Use pouch items 33 times	0% Justice 800

Screw Crusher Effect When HP is 30% or less, damage dealt is increased by the correction value.

Small: Acquired from the beginning	100% –
Use the screw crusher 7 times	110% Bravery, 2001
Increase total Trust by 1300	20% Bravery, 30013
Deal over 4800 damage with a single hit	0% Bravery, 500
Use Screw Crusher 10 times	150% chance to def

Feather Typhoon Effect eat Courage 800 Flyers with modifier (excluding boss es and unique monsters)

Already acquired from the beginning	1% –
Use Feather Typhoon 5 times	2% Honesty 200
Defeat 5 Summon monsters (excluding Unique Monsters) in Gorm ott	3% Honesty 300
Increase Trust level by a cumulative total of 3800	4% Honesty 500
Defeat 5 Bagron Royals in the Land of Mors	5% 誠実800

Correction Value Idea

Kama Itachi Effect: Reduces hate gained from attacks by the modifier value.

Deal 200 or more damage in total.	20% Trustworthiness 100
Use 4 Fish-type pouch items	25% Honesty 200
Perform 7 Blade Combos Perf	30% Trustworthiness 300
orm 10 Blade Combos Perform	35% Trustworthiness 500
50 Blade Resonances cumulatively	40% Trustworthiness 800

Sturm und Drang For 30 seconds after the start of battle, damage dealt is increased by the correcti on value effect.

Acquired from the beginning	60% –
Deal a total of 8000+ damage 70% Justice 200 Deal a total of 16000+ damage 80% Justice 300 Deal a total of 32000+ damage 90% Justice 500 Complete a cumulative total of 16 0 Merc Group missions 100% Justice 800 Damage dealt fro m behind is increased by the correcti on value	

Nosedive

Perform 2 Blade Combos P	20% Trustworthiness 100
erform 2 Chain Attacks Perf	40% Honesty 200
orm 4 Chain Attacks View th	60% Honesty 300
e Affinity Conversation 18 "Inheritance" in Indol Sell	80% Sincere 500
a cumulative total of 100 items	100% Sincere 800

Wind Attribute Power The level of the field skill "Wind Attribute Power" rises to the buff effect positive value

26 Acquired from the beginning	1	–
Defeat 5 Illumi Skeets in Invidia	2	Honesty 300
Therapeutic mist dispersion effect by defeating 4 Arca	3	Honesty: 8

dia Sterns a ee 00 Suzaku exclusive field skill. Blows away toxins le aking from the Titan Beast.

Acquired from the beginning	1	–
"Unlock value effects	The level of the field skill "Lockpicking" increases with correction	
Acquired from the beginning	1	–
Acquire 4 collection items and 25 insects. Acquire 4 collection items and 30 insects. *Unlocking the 3rd stage also makes it easier to maintain Kizuna (bond).	2	誠実300
	3	Integrity 800

Ten Sure-Kill Techniques

Level	Name	Type	Target	Damage multiplier 1	Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Deathwing Scr	Muscle Strength	Singl	300	340	380	420	460	480	Increased damage to flyers 580 Inc	
II	ew Crusher Feather	e Mus	e	400	440	480	520	560	reased damage when HP is 30% or less		
III	Typhoon	cle Str ength Etheric Power	Range	500	540	580	620	660	680	Blow: Incapacitates flyers (excluding bosses and unique monsters) with a certain probability.	
TV	Crimson Storm	Strength	Single Unit	1150	–	–	–	–	–	Blow. Increases damage dealt to enemies in a Rising state by 150%.	

Epic Blade Kagutsuchi

CV: Shizuka Itō
Illustrator: Masatsugu Saito

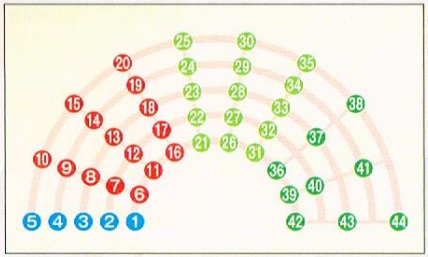
加入方法	Joins in Episode 4 (4-54)
属性	Fire
武器種	Saber
Ability Modifier: Agility 15%, Initia	
Affinity Value	450 Bonds decreasing s
[Affinity Up	uppressed Assist core
Favorite genres	sweets, cosmetics
favorit e items	Yukidoke Mille-feuill e Ars Oil Hand Cream

Driver Type	Mòrag, Rex (Awakened)	
Role:	Humanoid/Fem hine Ether	30%
Physica	Defense St gth	92
Defense	25% | Cooldown |	0 seconds

Blade Arts

Art Name	Effect	Recast Correction
Damage Absorption	Creates a barrier that absorbs a cert ain amount of damage	75%
Hate generation	Generate hate from enemies participating in co mbat	75%
–	–	–

◆Kizuna Ring



Key Affinity Gift	Correction Value: Unlo cks Kizuna Ring up to the Idea Correction Value stage effect
Unlocked from the beginning	1 –
Increase Trust by 100	2 Courage 200 C
Increase Trust by a cumulative total of 1300 Kin crease Trust by a cumulative total of 3800 Increas e Trust by a cumulative total of 8800 Kagerou	3 ourage 300 C 4 ourage 500 5 Courage 800 Effect:
Increases hate generated by special attacks by the correction value, up to	
Acquired from the beginning	60% –
Deal over 800 damage in one hit	70% Courage 200
Defeat 6 Baloroggen Felis in Temperantia Use Su	80% Courage 3009
nbeam 12 times	0% Courage 500
Deal damage of 8000 or more in a single hit.	Damage dealt to enemie
Effect s in 100% Courage 800 Rising state is increased by the correct ion value.	
Use the pre-acquired Phosphor 7 t imes from the start.	100% –
	110% Courage 200
Deal 2400+ damage in a single hit	120% Courage 300
Defeat 4 High Delta Oses at Mors's Cliff and us e Tinder 10 times	130% Courage 500 150% Courage 800
Di Long rrectio n value.	When HP is 30% or lower, damage dealt is increased by the co
Acquired from the beginning	100% –
Defeat 5 Mayan Eluca in Liberlitas, use Vorte x Dragon 6 times	110% Courage 200, 120% Courage 300,
Deal 4800+ damage in one hit, defe at Gourmet Roach in Liberlitas	130% Courage 500, 150% Courage 800

Bonfire of War Effect]	Correction Value Idea Damage dealt increases by the modifier value each time the driver evades an attack (up to 250%)
Acquired from th	6% –
e startEvade 5 atta	7% Honesty 200
cksEvade 7 attacks	8% Sincerity 300
Evade 9 attacks	9% Honesty 500
Obtain 300,000 G: Fire	10% Honesty 800
Walking	Effect: When HP is 30% or lower, evasion rate increases by the correction value.
Evade 3 attacks	20% Earnest 100
Max out a bond twice during battle	30% Earnest 200
Raise a bond to its maximum 5 times during 2 battles	40% Earnest 300
View Affinity Conversation 02 "Habit" in Argentum	50% Earnest 500
Increase all development levels of Avaritia, Gula, I nvidia, Superbia, Luxuria, and Liberalitas to level 60 o 800 or more.	% and Honesty t
Flickering Flame	Effect: Evasion of ranged attacks with a probability of the correction value.
Acquired from the beginning	50% –
Perform 5 Blade Combos	60% 7 Honesty 200
Use pouch items/cosmetics twice.	0% Honesty 300 8
Perform 10 Blade Combos	0% Honesty 500 9
Fire Attribute Power effect for spending	0% Honesty 800
a total of 1.5 million G in the shop	Field Skill: Raises the level of "Fire Attribute Power" to the correction value
Acquired from the beginning	1 –
6 Defeat 5 Hail Spaid in Luxuria Defeat	2 Actual 300
4 Spirit Rexos in the World Tree	3 Sincere 800
Keen Observation Effect	Field Skill: The level of 'Keen Observation' increases to the corr ection value.
Acquired from the beginning	1 –
Use pouch items/sweets 4 times	Di Justice 200
scover a cumulative total of 140 landmarks across 24 landmarks (excluding hidden regions)	Justice 500
Mineralogy corre	Field skill "Mineralogy" is activated with a probability of ction value.
Obtain 5 collection items/ores	60% Justice, 100
Acquire 25 collection item(s) - Ore. Acquire	80% Justice, 300
30 collection item(s) - Ore.	100% Justice, 800

*Unlocking the 3rd stage also makes it easier to maintain Kizuna.

Winter Special

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizun	Remarks
I	Sunbeam	a6 Ether Art	Range	300	340	380	420	460	Ether Art	Singl 480 Increased Hate Gain
II	Fir	e 400	440	480	520	560	Strength	Single	500	550 600 65 609 Increased damage to enemies in Rising state
III	"Dragon	0	700							Increases damage dealt when HP is 30% or less.
IV	Azure Flame Sword Style*Three: Shiranui	Aether	Single	Target	1000	–	–	–	–	– Increases damage dealt by 100% when attacking a n enemy targeting you.

Epic Blade: Saika

CV: Ryo Hirohashi
Illustrator: Fujimasa Suguru

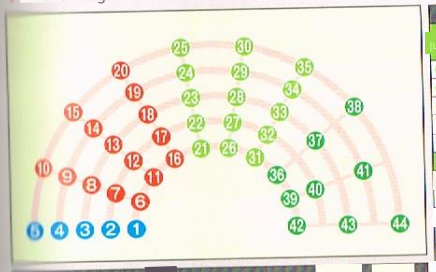
Joins in Episode 5 (5-16)'

Driver Type	Zeke, Rex (Awakened) Humanoid/Female Form Aether Street Attack Stre		10%
Role:		nath	
Physical Defense	5%	"Cooldown	5 seconds

Stat Modifier: Strength 10%, nitial Kizuna Va 500 "Bonding Down Inhibi
"Bonding Up M tion" Assist Core
Favorite genre s, favori te items edium Meat, Books Mayoya ki Takomun Star Lip

"Arts Name	Blade Arts Effect	Recast 補正
Arts Enhancement	Increases the power of the next Driver Art	75%
Recast Up	Increase Auto Attack Recast Value	125%
–	–	–

Kizuna Ring



Unlock Kizuna Ring

Key	Affinity Gift Effect	to the corrected value Idea correction value stage (※)		
	Unlocked from the beginnin		1	–
	gRaise Trust by 100R		2	Mercy 200
	aise cumulative Trust by 1300R		3	Mercy 300
	aise cumulative Trust by 3800R		4	Mercy 500
	aise cumulative Trust by 8800		5	Mercy 800
	Lightning Force Effect: Increases damage dealt to machines by			
	Acquired from the beginning		60%	–
	Deal 800 or more damage in one hit		70%	Mercy 200
	Deal a total of 16,000 or more damage		80%	Mercy 300
	Use Lightning Force 12 times ● Defe		90%	500 100%
	at Gale Kamri in Liberlitas Electric Circus Ef			Mercy 800
	fect: Critical damage is increased by the correction value [Medium, acquired from t			
	he beginning]			
	Use Electric Circus 7 times		25%	–
	Deal over 2400 damage with a single hit		40%	Sincerity 200 5
	⑥ Mabluk at Mors's Cliff ' Defeat 4 Angu		5%	Sincerity 300 70
	Small Use Electric Circus 10 times		%	Sincerity 500 85
	Thunder Doom Effect: Critical damage is increased by the mo		%	Integrity 800
	difier.⑥ Acquired from the beginning 25%			
	of Wolf type enemies other than Unique Monsters in Luxuria		40%	Mercy 200 ※Unlocking at the 3rd stage also grants an effect that makes it easier to maintain Kizuna.
	Defeat 6 bodies			
	Use Thunder Doom 6 times		55%	Mercy, 300
	Deal over 4800 damage with a single hit		70%	Mercy, 5008
	Deal a total of 48,000+ damage		5%	800

Condition	Correction Value Idea	
Lightning Speed boost	When bond is at its peak, the amount of Arts recharge increase is ed by the correction value	
Acquired from the beginning		30% –
Maximize bond 2 times in battle M		35% Honesty 200
aximize bond 5 times in battle		40% 30 45% Ho
Swim a total of 1000m		nest 50050%
Deliver the final blow to enemies 250		Integrity 800
雷撃	Effect: Attacks have a chance equal to the correction value to apply a stun	
④ Acquired from the beginning		60% –
Use pouch items that are meat-type 4 times		70% Honest200
Perform 7 Blade Combos		80% Honest300
Perform 10 Blade Combos		90% Sincere 500
"Lightning Speed" Evade attacks a cumulative total of		100% Sincere 800
250 times	"Effect: Auto-attack speed increases by the corrected value.	
	Perform Driver Combos 10 times (simply being present counts	20% Benevolence 100
	."	
	e Blade Arts 5 times6 Use	22% Benevolence 2002
	Blade Arts 6 times② View Aff	5% Benevolence 30027
	inity Conversation 44 "True Name" in Uraya	% Benevolence 50030%
	Discover a total of 12 secret areas	Benevolence 800
Lightning Power	mpensa The level of the field skill "Lightning Attribute Power" increases to the co tion effect value.	
Acquired from the beginning		1 –
Defeat 5 Linka Skeeters in Morthra's Cliff.		2 Benevolence 300
Defeat 4 Arcardia Militias in the World Tree.		3 Benevolence 800
Unlock Effect	Field skill "Lockpicking" level increases up to the correcti on value	
6 Use 3 Blade Arts 1100 Open a cumulative total of 50 treasure c		
hests 2 Honesty 200 Open a cumulative total of 200 treasure ch		
ests 3 Honesty 500 Field Skill "Ichthyology" has a chance to acti		
vate the Ichthyology effect based on the		
4 Acquired from the beginning		60% –
1 Collection Item: Obtain 25 fish. 1		80% Honesty 300
Collection Item: Obtain 30 fish.		100% Sincere 800

Ten Sure-Kill Techniques

Level	Name	Type	Target	Damage multiplier Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Lightning Force El	Ether Potency	Range	270	340	410	480	550		Increase damage dealt to 600 Machines
II	ectric Circus Thund	Strength	Range	360	430	500	570	640		Adds 725 critical damage
III	er Doom	Aether Co	Range	450	530	610	690	770		Adds 850 to critical damage
IV	Supersonic Thunder Emperor Sword	Strength	Single	unit 1150	–	–	–	–	–	Adds 85% to critical damage

Epic Blade Nia

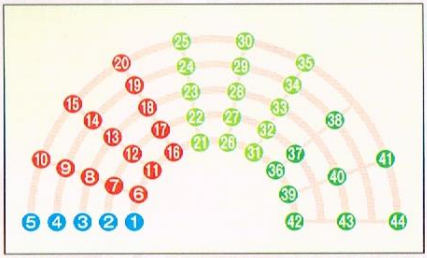
CV: Hitomi Ohwada Illustrator: Fujimasa Sei

Joins in Episode Seven (7-12)	
Driver Rex	Type Ro
Humanoid/Female Type Ether Defen	35%
Defense	10%
Cooldown	20 seconds
Water	Scimitar
Stat. Modifier | Ki	Max HP 15%
Bond Increase	500 | Bond Decrease Prevention
Favorite genre f	Instrument
avorite Item	Yukinko Potato Salad
	Sneaking Around

Blade Arts

"Arts Name	Effect	Recast
Debuff Removal	Removes debuffs received from enemies	50%
Damage Absorption	Creates a barrier that absorbs a certain amount of damage	150%
–	–	–

◆Kizuna Ring



Key Kizuna Gift	Unlocks Kizuna Ring up to the effect correction value stage (*)		Correction Value Idea
Unlocked from the beginning		1	–
②Increase Trust by 100		2	Honesty 200
③Increase trust by a cumulative total of 110		3	Honesty 300
④⑤Increase trust by a cumulative total of 3300		4	Honesty 500
⑥Increase trust by a cumulative total of 7800		5	誠実800
Last Hope	Effect: Recovers HP equal to the damage modifier		
⑥ upon landing a Special. Acquired from the start. 10% Rec			–
⑦ over a total of 40,000 or more HP with Specials. 12% Courage 200			
⑧ Use Last Hope 11 times		15%	Bravery 300 1
● Perform Blade Combo 10 times		7%	Bravery 500
⑨ Recover a cumulative total of 400,000 HP or more with special moves		20%	chance to generate 1 Small
Merciful Heart Effect: ⑩ Acquir		l Recovery Potion upon landing 800 Courage worth of attacks. Additional potion ge	
		nerated based on modifier chance.	
ed from the beginning		60%	–
⑫ Defeat 5 Moist Ubers in Elpis Spirit Grotto		70%	Merciful 2008
! Recover a total of 80,000 or more HP with special moves		0%	Merciful 30090
1 Use Merciful Heart 9 times		%	Merciful 20100
⑩ Defeat 5 Kustico Royals in the World Tree		%	Merciful 800
Redeem Strike Effect: When an attack hits, the HP of the entire party is restored by the			
damage correction value. ⑩ Acquired from the beginning 30%			–
Use 1 Redeem Strike 5 times		35%	Bravery 20040
⑩ Defeat 5 Dusky Rattors in the Elpis Grotto		%	Bravery 30045% B
※ Use Redeem Strike 8 times, healing for a total of		ravery	50050% Brav
⑳ 160,000 or more with the special move.		ery	800

Condition	Correction Value When Idea Ki
Sa Plenty	Effect: una is at its maximum, the entire party's HP is restored by the correction value at r egular intervals for a certain period.
Maximize Kizuna 3 times during battle. M	4% Mercy 100
aximize Kizuna 2 times during battle.	5% Mercy 200
View Affinity Talk 41, "Kamekichi's Treatment," in Uraya	Mercy 300
6%. Maximize Affinity 6 times during battle 7%	Mercy 500
Sell items until the total sales amount is 400,000G or more. 8% Mercy	5% chance to recover
Instant Regeneration [Effect: HP by the correction value when attacked with 800 attack p ower.	
Acquired from the beginning	4% –
Guard attacks 5 times.	6% Honesty 200
Guard attacks 7 times.	8% Honesty 300
View Kizuna Talk 33 "Rex in his Childhood" in Liberality. Ju	10% Honesty 500
mp from a place 250m or more higher.	12% Honesty 800
Activated Cell: Effect: HP is restored by the correction value of damage dealt upo n a su ccessful auto-attack	
Perform Driver Combos 2 times (simply being present counts).	5% Courage 100
Perform 7 Blade Combos that ex	7% Courage 200 C
ecute Chain Attacks twice	9% ourage 300
Perform 10 Driver Combos (simply being present counts)	10% Bravery 500
Acquire a total of 600,000 G with Wat	12% The level of the
er-type power: correc Courage 800 field skill "Water-type Power" increases to the ted effect value	
Acquired from the beginning	1 –
Use pouch items/fish 4 times	2 Courage 2
006: Use the pouch item "Yukinko Potato Salad" 4 times. Courage 500: Field skill "F orestry" will activate with Forestry] Effect based on	
r cha nce.	
Acquired from the beginning	60% –
⑩ Collect 25 collection item trees Collect 3	80% Courage 300
0 collection item trees	100% Courage 800
Endurance: n val Field skill "Endurance" level increases up to the correctio ue effect	
Acquired from the beginning	1 –
Fight 10 times with Homura and Hikari Fi	2 Sincerity 300 S
ght 15 times with Homura and Hikari	3 incerity 800

*Unlocking stage 3 also grants an effect that makes it easier to maintain Kizuna.

Special Arts

Level	Name	Type	Target	Damage multiplier: Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Last Hope	Strength	Single-Ta	315	350	390	430	504		Recover HP based on damage dealt
II	Merciful Heart	All Enemies	arget 1150	525	560	600	640	680		Knockback. A certain chance to generate 2 Small Recovery Potions upon a successful attack.
III	Redeem Strike	Aether	ATK	Area	Attack	ATK	Single-T		714	Recovers HP for the entire party based on damage dealt. Recovers HP for the entire party by 50% of the damage dealt.
IV	Divine Sword									
Special	Nexus Force	Aether Cannon	Single	1500	–	–	–	–	–	A triple technique of Rex, Homura (Hikari), and Nia. Blow. Recovers HP of all party members by 50% of damage dealt.

Big Blade Wadatsumi

CV: Shu Ikeda
"Illustrator: Yusuke Kozaki

After obtaining the "Wadatsumi's Core Crystal" in Episode 6 (6-13), engage in approximately 25 battles. Once the Core Crystal becomes usable, perform Blade Synchronization.

Water | Katana

[Stat Modifier: Agility 15%

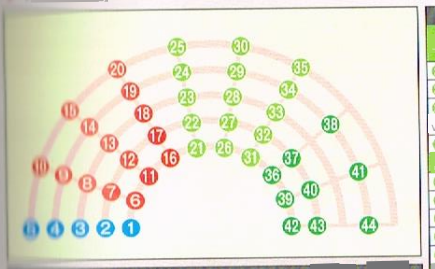
Initial Affinity Valu	400 Bond Inhibited (
e Affinity Increase	Medium) Assist Core
Favorite genre	Sweets, Art
Favorit e Item	Fondant Mochi Mottekora Doll

Driver Type	Morag, Rex (Awakened) Lar	
Role:	ge, Male Type, Ether Defense	25%
Physica l Defense	Defense Str... 25%	Cooldown 92 0 seconds

Blade Arts

Arts Name	Effect: Recast Modifier	
Hit Rate Up	Accuracy Up	75%
Disable Reaction	Disable reaction on ce	150%
–	–	–

Zuna Ring



Condition	Correction Value Idea
	The number of seconds for the correction value after the bond reaches its ma ximum, avoiding enemy effect attacks.
Acquired from the beginning	10 seconds –
Max out a bond twice during battle	12 seconds, Justice 200:
Set the development level of Spelbia to 5.	14 seconds, Justice 300
View Affinity Conversation 28 "Beside the Throne" in 2 Spelbia, 16 seconds, Justice 500	
Raise Affinity to the maximum 7 times during battle	18 seconds, Justice 800
Moving Footways	Effect: Evasion rate increases by the correction value while moving.
Acquired from the be ginning: Ego after evadi ng 5 attacks, evading 7 attacks, evading 9 atta cks, evading 10 attacks.	20% – 30% Courage 200 40% Courage 300 50% Courage 500 60% Courage 800
	Effect: When HP is 30% or lower, evasion rate increases by the correction value.
Guard against attacks 2 t imes Guard against attac ks 5 times Guard against attacks 7 times Guard a gainst attacks 9 times G uard against attacks 10 tim	20% Bravery 100 30% Courage 200 4 0% Courage 300 50 % Courage 500 60 % Courage 800
pensa	Field Skill "Water Attribute Power" level increases to the com tion effect value
Acquired from the beginning	1 –
Defeat 5 Moist Oovers in the Elpis Grotto, an d 5 Bagoon Royals in the Land of Mors	2 Courage 300, 3 Courage 800
Ancient Civilization Knowledge Effect	Acquire 5 collection items/insects that r aise the level of the field skill "Knowledge of Ancient Civilizations" to the corre ction value. 1 Courage 100 Acquire 25 collection items/insects. 2 Courage 300 Acquire 30 collection items/insects. 3 Courage 8
	Raise the level of the field skill "Leap" to the correctio n value
4. Already acquired from	1 –
the start. Use the pouch item/staple food "Fondant Mochi" 4 times. Use the pouch item "Mottekora Doll" (art) 4 times. 3. *Unlocking stage 5 al so grants an effect that makes it easier to maintain Kizuna (bond).	Courage 300, Courage 800

Kizuna Gift

Condition	Correction Value (Idea Effect: Unlock t he Kizuna Ring up to the correction value stage)	
Unlocked from the beginning	1	–
Increase the Degree by 100	2	Justice 200 J
Increase Trust Level cumulatively by 1300 Incr	3	ustice 300 J
ease Trust Level cumulatively by 3800 Increase	4	ustice 500 J
Degree cumulatively by 9800	5	ustice 800
Effect: Attacks have a chance equal to the correction value to ignore guard.		
Perform 5 Blade Combos wi th Raid Combos acquired from the beginn ing, then perform 7 Blade Combos	60%	– 70% Bravery 200, 8
Perform 10 Raid Combos		0% Bravery 300, 90 % Bravery 500, 100
Perform 3 Raid Combo Finishes		% Bravery 800
Effect: Increases critical damage by the modifier value.		
Acquired from th e start: Defeat 6 Fresh Moose in Luxuria	25%	– 40% Bravery 200
Use Ki 8 times		55% Bravery 300
Perform 10 Driver Combos (simply being presen t counts)	70%	Courage 500
Use Crush 10 times. 85 gure | Effect: Increases damage dealt to enemies targeting you by the correction value. Already acquire d from the start. 60%		% Bravery 800 - Sayo Shi
Perform Driver Combos 5 times (simply being present c ounts).	70%	Justice 200
Use Sayo Shigure 6 times.	80%	Justice 300
Defeat 4 High Delta Oaths at Mors's Cliff	90%	Justice 500
Defeat Machine Gun Beat at Mors's Cliff	100%	Justice 800

Ultimate Skill

Level	Name	Type	Target	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Sugetsu	Ether Cannon	Single Unit	300	340	380	420	460	480	Defense Ignored. Certain chance to negate guard.
II	Wave Breaker	Strength	Single unit	400	440	480	520	560	609	Knockback. Increases critical damage. Las
III	Sword Sayo Shigure	Strength	Single Unit	500	550	600	650	700	748	Increased damage dealt when attacking an enemy ta rgeting you
IV	Promises Sword Technique: Five Hundredfold Waves	Strength	Single target	1000	–	–	–	–	–	Knockback Pack. Increases damage dealt by 100% when attacking an enemy targeting you.

Rare Blade: Guren

CV: Toru Furuya
Illustrator: Minoru Iwamoto

Perform Blade Resonance (Born with a certain probability)

Ice

Hammer

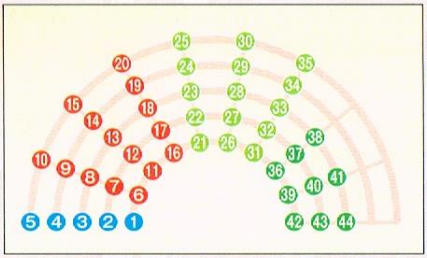
Driver Type Role	Rex, Nia, Morag, Zeke Human oid/Male type Ether	25%
Physical Defense	Defense 30%	Strength Cooldown 15 / 25 seconds

Stat Modifier: Max HP 15%, I
nitial Affinity 500 Affinity Decrease Resistan ce [Assist Core: Meat, Music al Instrument]
"Bonding Up Mode 2
Favorite genre f avorite Item Estal Steak, Meilam For est Adventure Chronicle

Blade Arts

Arts Name	Effect	Recast Correction
Arts Enhancement	Increases the power of the next Driver Art	125%
Hate Gain	Generate hate from enemies participating in combat	100%
–	–	–

◆Kizuna Ring



Key Kizuna Gift	Unlocks Kizuna Ring up to the effect correction value stage (*)	条件	Correction Value Idea
●Unlocked from the beginning		1	–
②Increase Trust by 100		2	Courage 200
2 Increase trust by a cumulative total of 1300		3	Courage 300
④ Complete Mercenary Mission 247, "Ally of Justice 6"		4	Courage 500
⑤ Increase trust by a cumulative total of 9800		5	Courage 800 effe

Weiss Break ct: Increases damage dealt to enemies targeting you by the correc

	om th		–
e beginning. 60%: Defeat 6 Wolf enemies (excluding unique monsters) in Gormott. 70%: Jus tice 200. 6: Perform 7 Blade Com		bos. 80%:	Justice 300
Perform 10 Driver Combos (simply being present c ounts)		90%	Justice 500
⑨ Defeat the Bewitching Marilyn in the Elpis Spiritual Cavern		100%	Justice 800 I

cicle Judgment Effect: Increases damage dealt to enemies in a downed state by the correction value. ① Acquired from the beginning 100% –

⑫ Use Icicle Judgment 7 times	110%	Justice 200
Perform 7 Driver Combos (simply being present c ounts)	120%	Justice 300
⑭ Use Icicle Judgment 9 times⑱ Use Icicle Judgment 10 times Justice Blizzard Effect	130%	Justice 500
Damage dealt increases by the correction value when HP is 30% or less ① Acquired from the beginning 100%	150%	Justice 800

⑰ Perform 5 Driver Combos (simply being present counts) Pouch Item: Use the 'Estral Steak' meat item 4 times Complete 'Flame of Justice' 130	110%	Justice 2001
	120%	Justice 3001B-01
	%	Justice 500
⑳ Perform 3 Driver Combo Finishes (simply bein g present counts)	150%	Justice 800

Condition — Modifier: When Idea H

Guts Effect: P is 30% or less, damage taken is reduced by the modifier val ue

① Guard attacks 5 ti	24%	–
② mes from the start G	26%	Bravery 200
③ uard attacks 7 times	30%	Bravery 300
④ Guard against attacks 9 times Guard	32%	Bravery 500
⑤	36%	Bravery 800

Blood Effect: Damage dealt to enemies of a higher level than yourself is increased b y the correction value.

① Acquired from the beginning	20%	–
② Maximizes Kizuna twice during	y 200	Maximizes
③ Kizuna five times during battl		Maximizes Kizun
④ a six times during battle 65%		Talk 45 in Luxu
⑤ ria View 'Messenger of Justice'		Light of Justice I

Effect: When HP is 30% or less, HP is recovered by the correction value per second | Effect: When HP is 30% or l ess, HP is recovered by the correction value per second, Deals a t otal of 200 or more damage 0.6% Deals a total of 8, 000 or more damage 0.8% Bravery total of 16,000 or more damage 1% Bravery 300 Deals 2,000 or more d amage 1.2% Bravery 500 Deals a tot or more damage 1.4% Braver only field skill "H

L Heart" level Hot Heart | Effect: rises rection value

6 Acquired from the beginning	1	–
⑤ n 131: Complete "Ally of Justice" 2 Courage 300 5 Mercenary Group Mission 092: Complete "Ally of Justice" 3 Courage 500 3 Courage 500 H eart of Justice		
skill "Heart of Justice" level increases to the corr ection value.		
⑩ Acquired from the beginning	1	–
⑪ Complete Mercenary Mission 132 "Ally of Justice"	2	Justice 300
4 Complete Mercenary Mission 211 "Ally of Justice 4	3	Justice 500 Gle

" Gentle H nn's exclusive field skill "Gentle Heart" level increase s to the correction value

⑧ Acquired from the beginning	1	–
⑨ Raise the cumulative Trust by 3800 to complete Merce	2	Mercy 300
⑩ nary Mission 186, 'Ally of Justice 5'	3	慈悲500

*Unlocking the 3rd stage also makes it easier to maintain Kizuna.

★Special Move

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna	Remarks
I	Vice Break	Strength	6 | Single	Target	300	340	380	420	460	480	Knockback. Increases damage dealt when attackin g an enemy targeting you.
II	Icicle Judgement	Aether Area	400 Aether		440	480	Rang	520	560	580	Increased damage to downed enemies
III	| Justice Blizzard		e 500	540	580	620	Single	Target	1000 -	660	680	Blow. Increased damage when HP is 30% or less
IV	Final Whiteout	Strength					–	–	–	–	Blow

Rare Blade

Chikarao

Illustrator: Ryosuke Aiba

After episode 4-22, perform a Plaid Coordination using the 'Magnificent Core Crystal'

Lance

Stat Modifier Strength 15%

Initial Affinity Value 400 | Affinity Increase Bond Decrease Resistance (Small) A

Favorite genre Books Marine Sweet and Sour Ankake Snowfield Nopon Tataki

Favorite Item

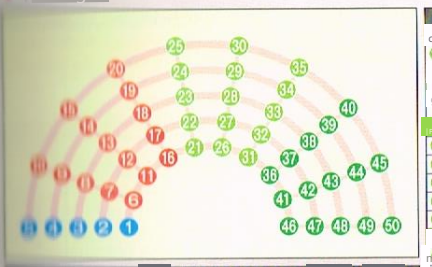
Driver Type Role:	manoid/ Male-type Ether	Defense	5%
Physical Defense	Attack 5%	Stre ngth	24 Cooldown 20秒

Nia, Morag, Zeke, Hu

Blade Arts

Arts Name	効果	Recast Correction
Critical Up	Critical Rate Up	75%
Arts Enhancement	Increases the power of the next Driver Art	75%
–	–	–

String



Condition	Perform ke Corre
ction Value Idea 2 Driver Combo 5 times (simply being present counts)	75% Just
ice 200 Driver Combo 7 times (simply being present counts)	100% Justice 30
02 Driver Combo 10 times (simply being present counts)	125% Justice 500
Perform the Driver Combo Finish 3 times (simply bein g present counts) 25	150% Justice 800

Power Release Effect: When Kizuna is at its peak, damage dealt is increased by the correction value.

Acquired from the beginning	60%	–
Deal a total of 8,000+ damage Deal	70%	Mercy 200
a total of 16,000+ damage Deal a tot	80%	Mercy 300
al of 32,000+ damage Deal a total of	90%	Mercy 500
48,000+ damage Weak Point Hit Effect	100%	Mercy 800

Critical damage plus the correction value | Acquired fro n the beginning 10% –

Perform 5 Critical Attac	20%	Mercy 200
ks Perform 7 Critical Att	30%	Mercy 300
acks Perform 8 Critical	40%	Mercy 500
Attacks Perform 10 Criti	50%	Mercy 800
cal Attacks Herculean Stre		

The level of the Field Skill "Superstrength" reaches the correction value

66 Acquired from the beginning	1	–
⑦ Pouch item Use main dish 4 times	2	Courage 200
Dispatch 68 Dikarau and complete mercenary group missions twice	3	Courage 300
Use 1 pouch item, the fish dish "Sweet and Sour Marin," 4 times	4	Courage 500
Speak with 68 Superbians 20 times	5	Courage 800

Earth Attribute Power Effect | The level of the field skill "Earth Attribute Power" increases to the correction value.

Acquired from the beginning	1	–
⑩ Defeat 4 Noblis Groggs in Invidia and speak to	2	Benevolence 200 B
Gormotti 20 times	3	envolence 300 Be
Dispatch Dughall to complete Merc Group missions 4 times	4	nevolence 500
6 Defeat 4 Goldol Hynds on the Cliffs of Morytha	5	慈悲800

Concentration Effect | The level of the field skill 'Concentration' increases up to the corr ection value.

4 Acquired from the beginning	1	–
Use 1 Pouch Item/Scroll 2 times	2	Mercy 200
④ Use the pouch item/board game "Snowfield Nopon Catch" twice.	3	Mercy 300
* Speak with Luxurians 15 times.	4	Mercy 500
6 Dispatch Chikarao to complete 6 Merc Group missions.	5	Mercy 800

Condition	Correction Value	Idea	Gift Effect
Unlocks Kizuna Ring up to the correction value stage (*)		1	–
Raise by 100		2	Benevolence 200,
View Affinity Talk 35: "A Kind-Hearted Blade"		3	Benevolence 300,
Complete "Monster's Heart"		4	Benevolence 500
Increase a total of 9,800		5	Mercy 800 E

"France ffect Damage dealt to downed enemies is increa sed by the corrected value 100% –

Defeat Gigi of Thunderstrike	110%	Justice 200.	1
Defeat 2 unique monsters in S	20%	Justice 300.	1
Defeat 2 unique monsters on a cliff	30%	Justice 500.	15
Defeat 2 unique monsters in the land of	0%	Justice 800	

Ito Plaster Effect: When HP is 30% or lower, damage dealt increases by the correction value.

Acquired from the beginning	100%	–	
Defeat 4 Poison Globs in Dea, defe	110%	Mercy 200,	
at 5 Ny—ル・フラミー in Ritas, and	120%	Mercy 300,	
defeat 4 Mabluk Angs at the Cliff.	130%	Mercy 500,	
Stab the eyes 40 times	150%	Mercy 800	

Corbound Effect: Attacks have a chance to ignore guard based on the correction value

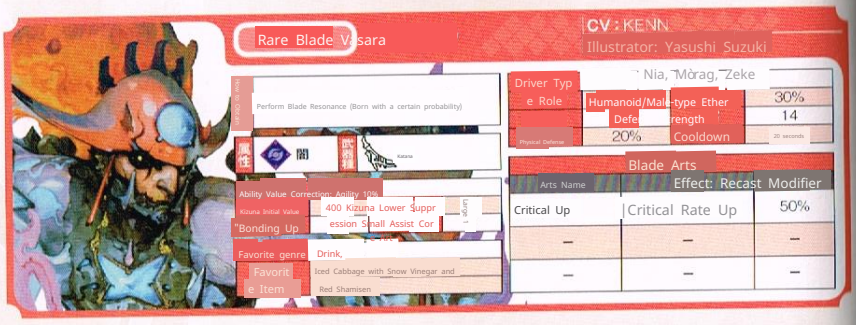
Acquired form the beginning	60%	–	
Perform 5 Hide Combos	70%	Bravery 200,	8
Perform 7 Blade Combos	0%	Bravery 300,	9
Perform 10 Blade Combos	0%	Bravery 500,	1
Perform 3 Raid Combo Finishes	00%	Bravery 800	

Deals increased damage based on the correction value to enemies in a debuffed state and Rising state. Performing a Raid Combo twic e at the 5th stage of release

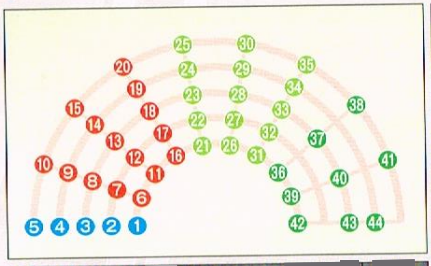
also grants an effect that makes it easier to maintain Kizuna. 50% Justice 100

Main Ultimate Skill

Bell	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kiz	Remarks
I	Brutal Lance	Stre	una 6	Range 300	340	380	420	460		Increases damage to downed enemies by 609, igno
II	Terminate Blaster	ngth Ether	Field	Range 400	440	480	520		560	ring 480 defense. Increases damage dealt when HP is bel ow 30%.
III	Hellhound	Strength	Single	target 500	550	600	650	Single	700	748 Certain chance to ignore guard
NV	Apocalypse	Strength	targe	1190	–	–	–	–	–	Blow. Adds 85% to critical damage



◆Kizuna Ring



Key Kizuna Gift	: Unlocks the Kizuna Ring up to the correction value stage.	Idea corr ection value effect
Lock is unlocked from the beginnin		1 —
g ② Increase Trust by a cumulative total of 100		2 Justice 200
Increase Trust by a cumulative total of 1300 ③		3 Justice 300
ncrease Trust by a cumulative total of 3800 ④Incre		4 Justice 500
ase Trust by a cumulative total of 9800 Dark Attac		5 Justice 800
Serpent	Effect: Increases the amount of hate gained from special moves by the correction value.	
Acquired from the beginning		60% —
Use pouch items/drinks 4 times		70% Justice 200
Complete 8B-03 'Punishment'		80% Justice 300
Perform a Played Combo 10 times		90% Justice 500 100% J
⑩ Perform Blade Combo Finishes 3 times: Unshe		ustice 800 effect: Increa
athing - Gale	ses damage dealt to enemies targeting you by the correction value.	
① Acquired from the start. 60% Perform Driver Comb		—
⑫os 5 times (simply being present counts). 70% Justice 20013 De		
feat 5 Build Moose in Spelbia. 80% Justice 30080% Justice 3001 U		se Unsheathing
- Gale 9 times. 90% Justice 5001 Defeat Evil Eye Nebula at the C		
liffs of Morytha Unsheathing - Dar		00% Justice 800 correction value (excluding bosses and unique
k Moon effect	monsters)	
Already acquired from the beginning		1% —
⑰ Defeat 5 Water Hyrrokin in Invidia. 1. Use Draw		1.5% Justice 200,
- Dark Moon 6 times.		2% Justice 300
⑱ Perform driver combos 10 times (simply being present counts)		2.5% Justice 500
⑲ Watch Kizuna Talk 46 "Life" in Luxuria		3% ce 800

Condition	Correction Value Idea
Oni Judgment	Effect: Each time an enemy is defeated, damage dealt is increased by the correction value (up to 300%)
Acquired from the beginning	90% —
Deliver the final blow to enemies 10 times.	105% Justice 200
Deliver the final blow to enemies 20 times. Deliv	120% Justice 300
er the final blow to enemies 30 times. Deliver th	135% Justice 500
e final blow to enemies 40 times. Final Attac	150% Justice 800
ription	Effect: Recover HP by the correction value when defeating an enemy.
Acquired from the beginning	45% —
Obtain 10 Recovery Potions 28	53% Justice 200
Obtain 15 Recovery PotionsObtai	60% Justice 300
n 20 Recovery Potions 6Obtain	68% Justice 500
30 Recovery PotionsFlash Effect	75% Justice 800
	Defeat humanoids with a correction value probability (excludin g bosses and unique monsters)
Deliver the final blow to enemies 5 times	1% Justice 100
Defeat 6 Iguana family monsters (excluding Unique Monsters) in Invidia	2% Justice 200
Defeat 6 Iguana family monsters other than unique monste rs in Invidia	3% Justice 300
Defeat 4 Torkin enemies other than Unique Monsters i n Uraya.	4% Justice 500
Defeat 5 Arcadia Rhagerns in the World Tree: D	5% Justice 800
ark Attribute	Field Skill: "Dark Attribute Power" level increases to the co rrection value.
6 Acquired from the beginning	1 —
Defeat 4 Fabel Taros in Specula. Defeat	2 Justice 300
5 Fae Royals in the World Tree.	3 Justice 800
Leap	The level of the field skill "Leap" increases up to the correc tion value [Effect]
⑩ Use pouch items/drinks twice	1 Justice 100
⑩ Use the pouch item musical instrument 'Red Shamisen' t	2 Justice 300
wice. Use pouch item art twice.	3 Justice 800 Vasar
	a exclusive field skill. The level of 'Assassination' increas es to the correction value.
Acquired from the beginning	1 —
4. Go to the secret hot spring of the Nopon pioneers in Spessia.	2 Justice 300,
Go to the ancient city of Udykium in Temperantia	3 Justice 500

*The 5th level unlock grants the effect of making it easier to maintain Kizuna, Justi

Winter Special

Level	Name	Type	Target	Damage multiplier	Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I		Ether Cannon	Range	300	340	380	420	460	480	Increased Hate Gain	
II	Draw Stance - Gale	Strength	Single unit	400	440	480	520	560	580	Increased damage dealt when attacking an enemy tar geting you	
II	Draw Stance - Dark Moon	Strength	Range	500	550	600	650	700	748	A certain probability to incapacitate enemies except bos ses and unique monsters.	
NV	Battō: Four Kijin	Strength	Single Unit	1000	—	—	—	—	—	Knockback. For bosses and unique monsters, Has a 3% chance to incapacitate the enemy	

Rare Blade

May

CV: Ayaka Senbongi
Illustrator: Yasuo Umetsu

Perform Blade Resonance (with a certain probability of birth)

Lance

Stat Modifier: Ether +15%

Initial Affinity Value	400	Kizuna Fall Preven	Size 3
Affinity Increase	Large	tion Assist Core	

Favorite genres: Sweets, Textiles

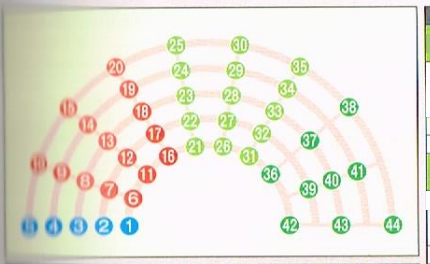
Favorite Item: Knusprig Crispy Snow Pickles

Driver Type	Rex, Nia, Morag, Zeke Humanoid /Feminine Ether	Defense A	10%
Role: Physical Attack Streng			22
Defense	5%	Cooldown	15 seconds

Blade Arts

Arts Name	効果	Recast Correction
e Back Attack Up	Increased damage from back attac ks, Hate reduced by half	75%
Critical Up	Critical Rate Up, N	100%
Arts Enhancement	ext Driver Art Powe r Up	100%

String



Kizuna Gift

Condition modifier: Unlocks the Affinity Ch art lock up to the Idea modifier stage.

Unlocked	1	—
Increase Trust by 100	2	Justice 200 J
Increase a total of 1,300	3	ustice 300 J
Raise the stat by a cumulative total of 3,800	4	ustice 500
Increase a total of 9,800	5	Justice 800

Beat Munster Effect: When HP is 30% or lower, damage dealt is increased by the correction value.

Acquired from the beginning	100%	—
Use Blutmünster 10 times	110%	Mercy 200
Defeat 5 Spanner Panits in Uraya	120%	Mercy 300
Use Blutmuster 12 times	130%	Mercy 500
Perform 3 Raid Combo Finishes	150%	Mercy 800

Foilnys Paralast Effect

Defeat beasts with a probability of the correction value (excluding bosses and unique monsters)

Acquired from the beginning	1%	—
Defeat 5 Black Seas in Vedia.	2%	Justice 200
Use Irnys Palace 8 times.	3%	Justice 30
Defeat 5 Liberal Ansels in the world.	04%	Justice 500
Use Foilnys Palast 10 times	5%	Justice 800

Moofgefengnis Effect: Attacks have a chance to ignore guard

Acquired from the beginning	60%	—
Use Fruef Gefängnis 5 times	70%	Justice 200
Perform the Driver Combo 7 times (simply being present also counts)	80%	Justice, 300
Use "Flugvergnugen" 7 times	90%	Justice 500
to complete "Fesseln" 04	100%	Justice 800

Condition	Effect	Correction Value Idea
Violence Agency	Damage dealt increases by the correction value each time a special m ove is used (up to 300%)	
① Acquired from the beginning		25% —
Perform 2 Blade Combos 5 times		30% Bravery 200,
Defeat 4 Armor Scopios in Superbia. Perfor m 10 Blade Combos.		35% Bravery 300, 40% Bravery 500,
Defeat 5 Fairy Royals in the World Tree		50% Bravery 800
Spear of the Rift	Increases damage dealt by the amount of the correction value when attacking fr om the flank	
Perform 2 Blade Combos twice		20% Justice 100
Perform 5 Driver Combos (simply being present co unts)		40%, Justice 200
Perform 7 Blade Combos		60% Justice 300,
Defeat 4 Mirage Royals in the World Tree. D		80% Justice 500,
efeat 4 Gewalt Royals in the World Tree.		100% Justice 800
Rondo of Blood	Increased damage to rising enemies by the amount of th e bon us effect.	
Acquired from the beginning		50% —
Deliver the final blow to enemies 10 times. Deliv		75% Justice 200 1
er the final blow to enemies 20 times.		00% Justice 300 1
Deliver the finishing blow to enemies 30 times Deliver		25% Justice 500 1
the finishing blow to enemies 40 times Deliver the		50% Justice 800
Field Power	Field skill "Dark Attribute Power" level increases to the co rrecte d effect value	
Acquired from the beginning		1 —
View Kizuna Talk 30 "Mei's Weakness" in Argentum. D		2 Justice 300
efeat 5 Feli Royals in the World Tree.		3 Justice 800
Weaving	The level effect of Mei's exclusive field skill "Weaving" increases up to the correction value.	
6 Speak with Hammeh at the Libertas Linen Handcrafts store and cr		1 Honesty 200
eate a cumulative total of 10 textiles (→P.188)		2 誠実300
4 Create a cumulative total of 50 textiles (→P.188)		3 Honesty: Raise
Girls' Talk | Effect	the level of the 500 Field Skill "Girls' Talk" to the co rrection value	
4 Acquired from the start, tal		1 —
k to a woman 30 times		2 Justice 300
Talk to women 50 times		3 Justice 800

*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

Hand Special

Level	Name	Type	Target	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Blutmunsterfoilnis	Strength	Single	270	300	330	360	390	432	Damage dealt increased and defense ignored when HP is 3
II	palastflugvergnuge	Strength	Range	360	400	440	480	520	580 748	0% or lower. Incapacitates beasts, excluding bosses and unique monsters, with a certain probability. Ign ores gu d with a certain probability.
III	n	Ether Cannon	Range	450	510	570	630	Single target	690	
NV	Dark Theater	Strength	1075		—	—	—	—	—	Deals 150% more damage when HP is 30% or lo wer [Up

Rare Blade: Menou

CV: Atsumi Tanezaki

Illustrator: Yusuke Kozaki

Driving Method: Perform Blade Resonance (Born with a certain probability)

Attribute: Earth

Weapon: Axe

Stat Modifier: Dexterity 10%, Initial K

Kizuna Value: 450 Bonds Down Inhibition Active: Assist

Bonding Up

Favorite genre: Core Drink, Art

Favorite Item: Dried Tuna and Herb Scrap Soup, Arm Jaw

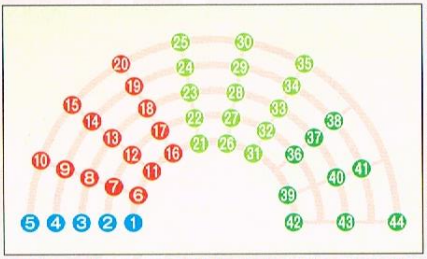
Driver Type	Rex, Nia, Morag, Zeke Humanoid
Role:	/Feminine Ether Defense A
Physical	ttack Stren
Defense	20%

	20%
	19
Cooldown	20 seconds

Blade Arts

Arts Name	Effect: Recast Modifier	
Critical Up	Critical Rate Up	75%
Hit Rate Up	Accuracy Up	75%
–	–	–

◆Kizuna Ring



Condition Modifier Idea Key Kizuna Gift Effect Unlock Kizuna Ring up to the modifier stage) ● Unlocked from the beginning 1

② Increase Trust by 100	2 Justice 200
③ Complete Step 1 of B-05 "Agate's Will" ④	3 Justice 300,
Mine 8 times in Step 3 of B-05 "Agate's Will" 6	4 Justice 500
Complete B-05 "Agate's Will"	5 Justice 800 P

assion Heliodor Effect Damage dealt to enemies in Rising state is increased by the correction value.⑥Acquired from the beginning 100%

⑦ Use Passion Heliodor 10 times	110% Courage 200,
● Defeat 4 Prazilanas in Temperantia Use Pa	120% Courage 300,
⑨ ssionate Heliodor 12 times	130% Courage 500,
⑩ Defeat Elysium's Scandinavia in Liberalitas	150% Courage 800

Valiant Star Beryl Effect — Damage dealt to downed enemies is increased by the correction value.

Already acquired from the beginning	100% –
⑫ Use the Valiant Star Beryl 7 times	110% Courage 200
Defeat 6 Spydo enemies (excluding unique monsters) i n Spelbia.	120% Bravery 300
⑩ Defeat 4 Svet Laias in Elpis Spiritual Grotto	130% Courage 500 1
⑱ Defeat the Holy Lance Aspidochelon in the Elpis Spirit Cave	50% Courage 800

to open the Rhodochrosite effect. Critical damage plus the correction value. ⑱ Acquired from the beginning. 25% –

⑩ Defeat 4 Crawler Capils in Gula	40% Mercy 200
⑱ Use Stalwart Rhodochrosite 6 times	55% Mercy 300
⑭ Perform 10 Driver Combos (simply being present counts)	70% Mercy 500
⑭ Defeat the Bewitching Marilyn in the Elpis Spiritual Grotto	85% Compassion 800

Correction Value Idea

Keen Iolite Effect — When bond is at its peak, party's damage dealt is increased by the correction value.

Perform Driver Combos 2 times (simply being present also counts).	25% Justice 100
⑳ Perform 5 Blade Combos	30% Justice 200
㉒ Perform 7 Blade Combos and 5 2-Chain Attacks	35% Justice 300) 40% Justice 500
㉔ Perform Blade Combos 12 times	50% Justice 800

Pursuit Tanzanite Effect Damage to downed enemies is increased by the modifier amount.

㉖ Acquired from the beginning	50% –
㉗ Perform Chain Attacks 2 tim	75% Benevolence 200
㉘ es Perform Chain Attacks 4	100% Benevolence 300
times 4 Perform Blade Combos	125% 慈悲500
10 times ㉚ Perform Chain Att	150% Benevolence 800

acks 5 times Annihilation Tiger Eye Effect Damage to insects is increased by the modifier amount Acquired from the beginning 40%

㉛	–
㉜ Perform Driver Comp 5 times (simply being present also counts)	50% Benevolence 200
㉝ Perform 7 Driver Combos (simply being present counts)	60% Benevolence 300
㉞ Perform 10 Driver Combos (simply being present counts)	70% Mercy 500
㉟ Perform 12 Driver Combos (simply participating counts)	The level of the 80% C

Gem Dream Effect — ompassion 800 Agate exclusive field skill "Gem Dream" is increased to the correction value.

㊱ Accept B-05 "Agate's Will"	1 Compassion 200
㊲ Have the 'Mysterious Ore' appraised 4 times in Step 3 of B-05 'Agate's Will'	2 Mercy 300
㊳ Complete step 3 of B-05 "Menou's Will"	3 Benevolence 500

Field skill "Mineralogy" has a chance to activate the Mineralogy effect based on the collection value.

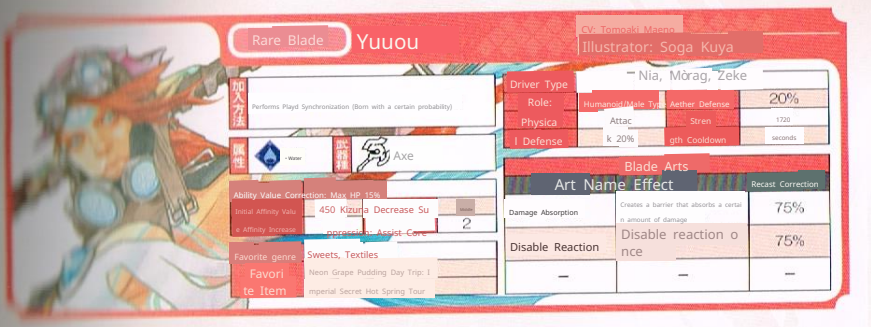
Acquired from the beginning	60% –
㊴ Collect 25 collection item ores 80% Mercy 300 ㊵ Collect 27 collection item ores 100% Mercy 500 Field skill "Keen Eye" level increases until the correction value Keen Eye e s.	
4 Acquired from the beginning	1 –
4. Perform Gathering 7 times	2 Benevolence 300 Be
㊶ View Kizuna Talk 62, "Burning Feelings," at the World Tree	3 Benevolence 800

The 3rd stage unlock also grants an effect that makes it easier to maintain Kizuna

Winter Special

Level	Name	Type	Target	Damage multiplier						Remarks
				Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	
I	Passionate Heliodor	Strength	Single unit	300	340	380	420	460	480	Increases damage dealt to enemies in Rising state
Π	Valiant Star Beryl, Stea	Stren	Single	arget 400	440	480	520,	Area 5	560	580 Increased damage to downed enemies
Ⅱ	dfast Rhodochrosite	gth Aether		00 540	580	620			660	Plus 680 critical damage
IVV	Unyielding Moldavite	Aether Cores	Single	1000	–	–	–	–	–	Blow. Damage dealt to downed enemies 150% Up

SYSTEM
DRIVER& BLADE
STORY& QUEST
MAP
DATA
[Driver & Blade Blade/Yu-Ou



Rare Blade **Yuuou**

CV: Tomoaki Maeno
Illustrator: Soga Kuya

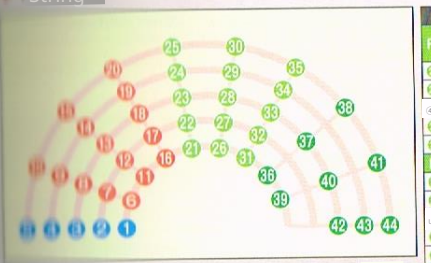
加入方法	Performs Playd Synchronization (Born with a certain probability)
属性	- Water
武器種	Axe
Ability Value Correction: Max HP 15%	
Initial Affinity Valu e Affinity Increase	450 Kizuna Decrease Su pprression: Assist Core
Favorite genre	Sweets, Textiles
Favori te Item	Neon Grape Pudding Day Trip: I mperial Secret Hot Spring Tour

Driver Type	Nia, Morag, Zeke		
Role:	Humanoid/Male Ty	Aether Defense	20%
Physica	Attac	Stren	1720
l Defense	k 20%	gth Cooldown	seconds

Blade Arts

Art Name	Effect	Recast Correction
Damage Absorption	Creates a barrier that absorbs a certai n amount of damage	75%
Disable Reaction	Disable reaction o nce	75%
—	—	—

String



Condition	Correction Value Idea
FTL	Effect: When Kizuna is at its highest, the entire party's damage taken is r educed by the correction value.

② Perform 3 rescue assists	10% Courage 100 1	
② Perform 2 rescue assists	2% Courage 200 15	
④ Recruit 15 Plaids as companions	% Courage 300 17	
② Perform 5 revivals	% Courage 500 20	
② Add 30 Blades to your party	% Courage 800	

IMD Effect: Physical defense is increased by the correction value.		
② Acquired from the beginning	5%	—
② Guard against attacks 5 times	7%	Honesty 200
Use the "One-Day Trip to Secret Imperial Hot Springs" pouch item/book 2 times and g	10%	Sincere 300
② uard against attacks 9 times	12%	Sincere 500
② FAS: Guard against 10 att	15%	Sincere 800

Condition	Correction Value: Unlock
Kokizuna Gift	Effect (*): s Kizuna Ring locks up to the level of Idea Correction Value.

lock is already unlocked	1	—
Raise by 100	2	Honest 200
Increase by 1,300	3	Honest 300
Increase by a total of 3,800	4	Honest 500
Increase the highest sincerity by 5,800 with 4 stars	5	Honest 800

Effect: Increases Kizuna by the correction value when using a Special.		
Acquired	60	—
Use 100 times	70	Courage 200
Perform 7 Over Combos (simply being present counts)	80	300 Courage
"(To be)		
Perform 10 combos	90	Courage 500 C
Use 10 times	100	ourage 800

Effect: When an attack hits, hate towards s elf is reduced by the correction value, from 2		—
	0%	
of acquired hate. Use 7 times. 25% Courage 200 Defea t 5 Vivorn Flammy. Perform atta	30% Courage 300	
ck 5 times.	35% Courage 500	
Defeat Blackwing Skull in Lantir	40% Courage 800	

Effect: Increases damage dealt to downed e nemies by the correction value. Acquired from th e be		—
ginning. 100%. Perform Raid Combo 5 times: 110%. Use Jus tice 200MA 6 times: 120%. Justice 300		
Perform Driver Combo 10 times (simply being present also counts)	130% Justice 500	
Perform Driver Combo Finish 3 times (simply bein g present also counts)	150% Justice 800	

Condition	**Correction Value: Increases damage dealt to Aquatic enemies by the correc tion value.**	
acks		
① Acquired from the beginning	40%	—
② Defeat 4 Moldau Barands in Invidia, 5	50% Courage 200,	
③ Ebham Jellies in Liberitas, 4 Iyanle	60% Courage 300,	
④ Barands in the Elpis Grotto, and 4 S	70% Courage 500,	
⑤ pirit Lexos in the World Tree.	80% Courage 800	

Condition	**Correction Value: Field Skill: Raises the level of "Keen Eye" by the correc tion value | Effect.**	
Obtain 1 certificate of ownership for 6 stores	1	Courage 100 C
② Obtain a cumulative total of 3 shop deeds	2	ourage 300 C
③ Obtain a cumulative total of 5 shop deeds	3	ourage 800

Condition	**Correction Value: Field skill "Endurance" level increases up to the corr ection value effect**	
④ Acquired from the beginning	1	
⑩ View Affinity Talk 47, "Yuou's Proposal" in Luxuria. 2 Courage 300 Yuou and complete mercenary missions 4 times. 3 Courage 800 Yuou's exclusiv e field skill "Patissier". Patissier effect: The level	① Dispatch	
Condition	**Correction Value: corr ection value.**	
② Complete B-06 "Practice Makes Perfect".	1	Mercy 300, Comp
③ Create a total of 10 sweets (P.189).	2	assion 500, Com
④ Create a total of 50 sweets (P.189).	3	passion 800

*Unlocking the 3rd stage also makes it easier to maintain Kizuna.

Ultimate Skill

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Remarks
I	ITD	Kizuna6	Aether	Field	Range	00 3	380	20 4	480 Knockback. Bond increase.
II	BSD	60 Aether	Fiel	Rang	400 4	480	20 5		580 Hate reduction upon attack hit.
III	LMA	Strength	Single		540	580	620	660	680 Increased damage to downed enemies
IV	RMW	Ether Cannon	targ et 500, Area 1000		—	—	—	—	— Blow

Rare Blade: Idaten

CV: Aya Hira
no Illustrator: -

Perform Blade Resonance (Born with a certain probability)

Wind | Ball

Stat Modifier: Max HP 15% Ini
tial Affinity A
ffinity Up
400 Affinity Down Suppress
ion Assist Core Staple Fo
1

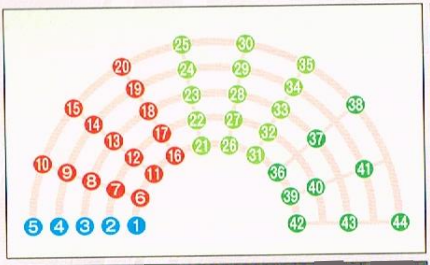
Favorite genre: od, Cosmetics
Favorite Item: Do-Deca Mushroom Pie
Frozen Audifa

Driver T ype: Rex, Nia, Morag, Zeke Humano id/Male Ether Defense Re covery Str th 2 — 30%
Role: 15
Physical Defense: 0% Cooldown — 12.5 seconds

Blade Arts

Arts Name	Effect: Recast Modifier
Hit Rate Up	Accuracy Up 100%
Recast Up	Increase Auto Attac k Recast Value 150%
–	– –

★Kizuna Ring



Condition | Correction Value Idea

Thank You Very Much, Po! Effect: Defeating an enemy restores HP to the entire party by the amount of the cor rection value.

Use 4 pouch items/drinks once. Us	40% Honesty 100
e 2 pouch items/drinks once. Use 2	45% Honesty 200 5
3 pouch items/drinks 4 times. Use	0% Honesty 300 55
24 pouch items/drinks 4 times. Use	% Honesty 500 60
2 pouch items/drinks 5 times	% Honesty 800

Dodge it, po! Effect: When Kizuna is at its peak, evasion rate increases by the correction value.

Acquired from the beginning	15% –
Pouch Item: Vegetables (Use 1 time)25	23% Honesty 200
Pouch Item: Vegetables (Use 4 times) Pouc	30% Honesty 300]
h Item: Vegetables (Use 4 times)6 Pouc	38% Honesty 500)
h Item: Vegetables (Use 5 times) Panel Po	45% Honesty 800

p Effect: Knocks back the enemy with a certain probability when attacked.

Acquired from the beginning	30% –
32 Pouch Item Uses meat once Use	35% Honesty 200
Pouch Item s meat 4 times Uses	40% Honesty 300
Pouch Item meat 4 times Uses	45% Honesty 500
15 Pouch Item meat 5 times	50% Honesty 800

Condition | Modifier: Idea

Key Kizuna Gift Effect: Unlocks Kizuna Ring up to the modifier stage. (1) ● Unlocked fr

② Fill the food box with grilled dishes (→P.187) F	2	Sincerity 200
ill the food box with sweets (→P.187) Fill the f	3	Sincerity 300
ood box with vegetable dishes (→P.187) Fill the	4	Sincerity 300
food box with drinks that have an interesting texture (→P.187)	R	Honesty 500

Itadakimasu! Bo Effect: ecovers HP equal to the damage bonus when a critical hit occ urs 5 times

Acquired from the beginning	60% –
7 Pouch Items: Use staple food once.	70% Courage 200
● Pouch Items: Use staple food 4 ti mes. ● Pouch Items: Use staple food	80% Courage 300
4 times. ⑩ Pouch Items: Use staple food 5 times. | 100%	Courage 800: This i
s a snack! Effect: HP recovered by the corrected value of damage dealt whe n a Special hits. ① Acquired from the beginning 10%	–
1 Use pouch item Fish once. 1	12% Honesty 200
Use pouch item Fish 4 times.	15% Honesty 300
Use pouch item Fish 4 times	17% Honesty 500
Use pouch item Fish 5 times	20% Honesty 800

Nopon Wisdom Effect: Raises the level of the field skill "Nopon Wisdom" t o the bonus value

Complete B.07 "Nopon'	1	–
s Hero" by talking to acqu	2	Integrity 800
ired Nopon from the beginning 50 times.	3	Sincerity 80

Salvage Mastery Effect: 0: Field Skill "Salvage Mastery" activation probability and ef fect become the corrected value.

Acquired from the beginning	※2	–
Raise the trust level by a cumulative total of 3,800 to view Kizun	※2	Sincerity 2
a Talk 10 "Gourmet Idaten" in Gula	00	Sincerity 50

Idaten: Idaten-only field skill "Idaten" effect level increas es to the correction value.

Acquired from the beginning	1	–
Increase total Trust by 1,300I	2	Honest 300
ncrease total Trust by 9,800	3	Honest 800

*1. Unlocking the 3rd stage also makes it easier to maintain Kizuna. *2. Th e effect of "Salvage Technique" is as follows:

Level	Activation Probability Chest & Collection Item Appearance Probability	Enemy Appearance Probability
1	60% 5% increase	2% decrease
2	80% 10% increase	4% decrease
3	100% 15% increase	6% decrease

When your stomach is too empty, the damage modifier is added when an attack hits | Effect || The HP of the en tire party is restored

Kaippu

(10) Acquired from the beginning	30% –
1 Use pouch item/sweet once ①	35% Justice 200
Use pouch item/sweet 4 times ①	40% Justice 300
Use pouch item/sweet 4 times Use	45% Justice 500
pouch item/sweet 5 times	50% Justice 800

+ Special Move

Level	Name	Type	Target	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Let's dig in, po!	Stren	Single target			300	450	500	528	Knockback. Critical damage is... Las
II	This is my snack, po!	gth Aether	350 Single target	400	490	440	520	560		Recover HP by dealing 580 damage
III	I'm so hungry I'm at my limit, po-ether-ca!		Area	550	590	630	670	710		748 Recovers HP for the entire party based on damage dealt.
MV	Full Course, Let's Eat It Up!	Ether Ca, Single Unit, 1000		–	–	–	–	–		Knockback. Recovers 50% of the damage dealt as HP for the entire party.

Rare Blade **Kumbhira**

CV: Mamoru Miyano
Illustrator: hakus

Perform Blade Resonance (Born with a certain probability)

Fire | Axe

Ability Value Correction: Strength 5%, Initial Kizuna Value: 50, Kizuna Decrease Suppression, Kizuna [illegible] | Assist Core 1

Favorite genres: Fis[illegible] Art
Favorite Item: Aroma Nocaris Poire
Black Flower Field

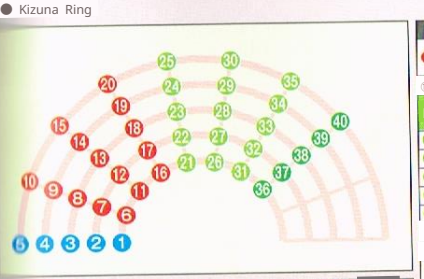
Driver Type
Role: Humanoid Male Type | Aether Defense 5%
Physical Attack 5% | Stren[illegible] 17
Defense | [illegible]gth Cooldown [illegible] seconds

Nia, Morag, Zeke

Blade Arts

Arts Name	Effect	Recast Correction
Arts Enhancement	Increases the power of the next Driver Art	150%
Critical Up	Critical Rate Up	150%
–	–	–

● Kizuna Ring



Condition	Correction Value	Idea
Defeat 5 Insect enemies (excluding Unique Monsters) in Luxuria	130%	Bravery 200
Use Kaiser Flare 16 times	150%	Courage 200 Kizun[illegible]

Kaiser Zone Effect: a. When at maximum, the entire party's damage dealt and attack range are increased by the correction value.

Maximize Kizuna 3 times in battle	40% Courage 1[illegible]
Maximize Kizuna 5 times in battle	0045% Courage 20050% Coura[illegible]
Maximize Kizuna 10 times in battle	ge 20055% Co[illegible]
Maximize Kizuna 12 times in battle	urage] 20060%

Courage 200Legal Presence Effect: Blade combo damage dealt is increased by the correction value2Acquired from the beginning10%

Conditional Modifier Idea Key Kizuna

Gift Effect Unlocks Kizuna Ring locks up to the modifier[illegible] age) Unlocked from t[illegible]

Increase Trust by 100	2	Courage 200
Increase Trust by a cumulative total of 800	3	Courage 200
View the Kizuna Talk 36 "One and Only" in Liberitas and increase Trus[illegible] t by a cumulative total of 3800	4	Courage 200
	5	Courage 20[illegible]

0 Flame Crown Effect: Increases damage dealt to Aquatics by the m[illegible] odifier amount. Acquired from the beginning: 60%

Use Flame Crown 20 times	70%	Courage 200
Perform Driver Combos 15 times (Just being present counts) times are counted)	80%	Courage 200
Defeat 5 Hail Spides in Luxuria	90%	Courage 2001
Use Flame Crown 26 times	00%	Courage 200

Tyrant Crash Effect: Critical damage is increased by the correction value.

Already acquired from the beginning	25%	–
⑥ Defeat 5 Prom Summons in Invidia	40%	Bravery 200
Defeat 5 Insect enemies (excluding Unique Monsters) in the Lefther la Archipelago.	55%	Bravery 200
① Use Tyrant Crash 19 times	70%	Courage 200
Defeat 5 Insect enemies other than Unique Monsters at the Cliffs of Morytha.	85%	Courage 200

Kaiser Flare Effect When HP is 30% or less, damage dealt is increased by the correction value.

Acquired from the beginning	100%	–
Perform 10 Driver Combos (simply being present counts)	110%	Courage 200
① Use Kaiser Flare 12 times	120%	Courage 200

Collection item/Insect: Have 20 or more of the current possession	15%	Bravery 200
Collection item: Have 30 or more insects in your current possession.	20%	Courage 200
Have 40 or more of the collection item 'Insect'	25%	Courage 200
Have 50 or more collection items/insects in your current possession.	30%	Courage 200

Gold Effect Effect: Increases gold dropped by enemies by the modifier amount. Acquired from the beginning: 30%

Have 60,000G or more Ha[illegible]	35%	Courage 200
ve 120,000G or more Hav[illegible]	40%	Courage 200
e 180,000G or more Have[illegible] 240,000G or more Sloth	45%	Courage 200
Recommendation Effect]	50%	Courage 200

Kupira's exclusive field skill "Sloth" level increases to the correction value.

Acquired from the beginning	1	–
Have 10 or more pouch items/art pieces currently. Ha[illegible]	2	Courage 200
ve 15 or more pouch items/art pieces currently. 49 Ha[illegible]	3	Courage 200
ve 30 or more pouch items/art pieces currently. Complet[illegible]	4	Courage 200
e B-08 "Royal Authority".	5	Courage 200

※ Unlocking the 5th level also makes it easier to maintain the bond.

Refer to Kumbira on P.054 after completing B-08 "King's Majesty".

✦ Special Move

Level	Name	Type	Target	Damage multiplier					Remarks
				Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizu
I	Flame Crown	Strength	na6 Single	120	130	140	150	160	192 Increased damage to Aquatics
II	Tyrant Crash	Muscle Strength (Single)		160	170	180	190	200	232 Blow. Plus critical damage
III	Kaiser Flare	Ether Potency Range		200	210	220	230	240	272 Increases damage dealt by 30% when HP is below 30%
NV	Plays Conquest	Aetherka Single		950	–	–	–	–	– Blow. Increases damage dealt to downed enemies by [illegible]150%

Rare Blade Kubira (Awakened) (*) Illustrator: hakus

CV: Mamoru Miyano

Complete B-08 "King's Majesty"

Fire

Axe

Stat Modifier: Strength 10%, In

itial Kizuna Value 30, Kiz

una Increase

Kizuna Decrease S

Favorite genre

re: Fish, Art"

favorite Item

Aroma Nocaris Poware Black Flower Field

Driver Type Role: Physica l Defense

Nia, Morag, Zeke

Humanoid Male Type

Aether Defence 15%

Attack 15%

Stren gth 17

Cooldown 23 seconds

Blade Arts

Art Name: A

Effect: Recast Modifier

rt Enhancement

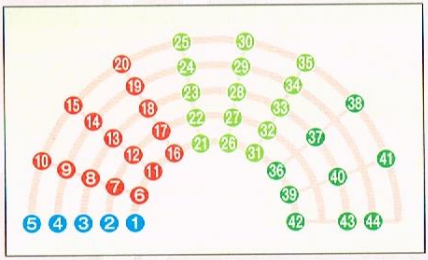
Next Driver Art Increased power 75%

Critical Up

Critical Rate Up 75%

*Kubi Wakes here after completing B-08 "Royal Authority" and some skills will change

★Kizuna Ring



Condition Correction Value: Unlock Key Kizuna Gift Effect up to the Ideya Correction Value

stage of the Kizuna Ring	(*)	
Unlocked from the beginning	1	–
②Increase Trust by 100	2	攻撃200
③ Increase total Trust by 1100	3	Benevolence 300 B
④Increase total Trust by 3300⑤I ncrease total Trust by 7800	4	enevolence 500 Be nevolence 800
	5	

Flame Crown Effect Increases damage dealt to Aquatics by the correctio n value

Acquired from the beginning	60%	–
Use Flame Crown 10 times	70%	Justice 2008
Use Flame Crown 11 times	0%	Justice 30090
Use Flame Crown 12 time s ⑩ Use Flame Crown 13 tim es	%	Justice 500100 Justice 800

Tyrant Crash Effect: Critical damage is increased by the correctio n value ① Acquired from the beginning 25%

	–	
① Use Tyrant Crash 7 times	40%	Justice 200
① Use Tyrant Crash 8 times	55%	Justice 300
⑩ Use Tyrant Crash 9 times	70%	Justice 500
① Use Tyrant Crash 10 times	85%	Justice 800

Kaiser Flare Effect When HP is 30% or less, damage dealt is increased by the correction value.

① Already acquired from the beginning	100%	–
Use Kaiser Flare 5 times ⑩	110%	Justice 200
Use Kaiser Flare 6 times ⑩	120%	Justice 300
Use Kaiser Flare 7 times	130%	Justice 500
Use Kaiser Flare 8 times	150%	Justice 800

Condition Modifier: When Ideakizuna is at its ma ximum, the entire party's damage dealt in th e Kaiser Zone | Effect and attack range are increased by the modifier amount. ④ A

Maximize Kizuna twice during battle. Maximi	90% Courage 20)
ze Kizuna five times during battle. Maximize	100% Courage 30) 1
Kizuna six times during battle. Maximize Ki	10% Courage 50) 1
zuna seven times during battle	20% Courage 80)

Legal Presence Effect Increases damage dealt by Blade Combos by the correction value. ④Ac

2 Have 60 or more of the collection item 'Insect' in your posses sion.	30% Courage 200
Have 70 or more of the collection item 'Insect' in your possessi on.	40% Bravery 300
Have 80 or more collection items (insects) currently in your possess ion	50%, Courage 500
Have 100 or more collection items (insects) currently in your po ssession	60% Courage 800

Gold Effect Effect: Increases the amount of gold dropped by enemies by the modifier value.

Acquired from the beginning	60% –
Perform 5 revivals	70% Courage 200,
Deliver the final blow to enemies 20 t	80% Courage 300, 9
imes, revive allies 10 times, deliver th	0% Courage 500, 10
e final blow to enemies 40 times	0% Courage 800

Nopon Wisdom Effect Raises the level of the field skill "Nopon Wisdom" t o correction value

Acquired from the beginning	1 –
1 Use pouch item Fish 4 times	2 Courage 300
4 Obtain 10 treasures	With Courage of

Mineralogy gy" w ill activate. 800, there is a probability that the field skill "Mineralo

Acquired from the beginning⑩ Collection It em 4 Collection Item	60% –
Obtain 25 ores O btain 30 ores	80% Courage 300 1 00% Courage 800

Knowledge of Ancient Civilization Effect Field skill "Mighty Blow" level increases to the correcti on value

Acquired from the beginning	1 –
Obtain 25 collection item machines O btain 7 treasures	2 Courage 300 C
	3 ourage 500

※The 5th level unlock also grants an effect that makes it easier to maintain the bond.

+Special Move

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Flame Crown	Strength	Range	300	340	380	420	Range 400	45 460	480 Increases damage to Aquatics by 6
II	Tyrant Crash	Strength	0	500	550	600	Range 500	550 600	650 700	38 Blow. Adds critical damage.
III	Kaiser Flare	Ether Cannon								748 Increases damage dealt when HP is 30% or lower
MV	Plays Conquest	Ether Cannon	Single Unit	1100	–	–	–	–	–	Blow. Increases damage dealt to downed enem ies by 150%

Rare Blade Kasane

CV: Inori Mina
se Illustrator: Rabi

After completing the special event "Kasane's Co re Crystal" (→P.187), perform Blade resonance u sing the "Lucky Core Crystal."

Hammer

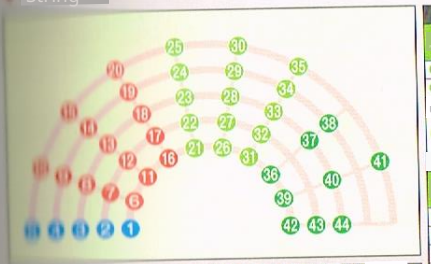
Ability Value Correction Max HP 15% Staple fo
Initial Affinity Value ed and
Affinity Increase
Bond Decrease Suppr
Favorite genre metics from 400
Favori te Item Fairy Fermeri Statue
Astronomical Old Lexicon

Driver Type	Rex, Nia, Morag, Zeke Humanoid/		
Role:	Feminine Ether Defense Str		25%
Physica	engt	h	10
l Defense	30%	Cooldown	20 seconds

Blade Arts

"Art Name H	Effect: Cast Compensation
ate Acquisition	Generate hate from enemies participating in combat 125%
Arts Enhancement	Increases the power of the next Driver Art 125%
–	– –

String



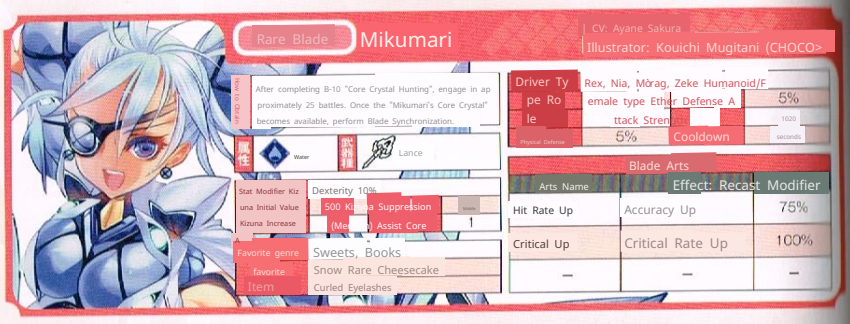
Condition	Correction Valu
e Idea-n Gift Effect Unlocks Affinity Ring up to the correcti on value stage (*) Qu is unlocked 1	–
Raise by 100	2 Compassion 200 C
Increase by 1300 for free	3 ompassion 300 Co
Increase by 3800	4 mpassion 500
Increase by 9800	5 Compassion
800 Full Burst Effect: Hate generated by special attacks is incre ased by the correction value (already applied: 60%)	
Panit tribe excluding unique monsters	70% Courage 200
Defeat 5 Amagnal Cabils	80% Courage 300 90%
Defeat 5 Diraide Ansels and then def eat the Vampire Lady Mamon in the Dia.	Courage 500 100% Co urage 800 Increases da
Motion Effect	mage dealt to enemies targeting you by the correction valu e.
Perfor m 5 completed combos	60% –
Perform 7 Iver combos (simply being present counts) are counted	70% Justice 200
Use Emotion 9 times	80% Justice, 300
Perform 3 combo finishes	90% Justice 500
Red Desire Effect: When HP is 30% or lower, damage dealt is increased by the correction value.	100% Justice 800
Acquired from above	100% –
Use Gormet Desire 5 times.	110% Justice 200
Defeat Banit family members other than Unique Monsters in Cys loth	120% Justice 300
Defeat 5 Washer Cabilles in the Elpis Spirit Cavern and use Clet Desire 8 times.	130% Justice 500 1 50% Justice 800

Condition	Correction Value Idea
Effect	Rate increases slightly every second, and the hate of all attacks is increased by the correction value. It is increased by the correction value
Acquired from the beginning	10% –
Perform Chain Attacks 2 times	15% Justice 200
Use 2 pouch items "Fairy Vermelho Statue" of the Arts categ ory and perform 10 Driver Combos (simply being present counts)	20% Justice 300
Perform 2 Chain Attacks 5 times	25% Justice 500
	30% Justice 800
Effect	When a critical hit occurs, HP is restored by the damage dealt.
Acquired from the beginning	10% –
Maximize Affinity 2 times during battle. Ma ximize Affinity 5 times during battle. View Affinity Talk 55, "Kasane Doesn't Look Back," at the Cliffs of Moryt ha.	15% Mercy 200
	20% Mercy 300
	25% Mercy 500
Go to the Lost Time Outlook in the Land of Morytha.	30% Mercy 800 Dama
Effect	ge dealt from the front is increased by the correction val ue.
Perform 2 Blade Combos	10% Justice 100
Perform 5 Driver Combos (simply being present c ounts)	20% Justice 200
Deal a total of 16,000 or more damage.	30% Justice 300
Perform 10 Blade Combos	40% Justice 500
Deal a total of 48,000+ damage	50% Justice 800
Nopon Knowledge effect	The level of the field skill "Nopon Wisdom" increases up to the correction value.
Acquired from the beginning	1 –
Use pouch items/staple foods 4 times and s peak to Nopon 40 times	2 Justice 300,
	3 Justice 500
Agronomy correc	The field skill "Agronomy" is activated with a probability based on the tion value.
Acquired from the beginning	60% –
Collect 25 collection item vegetables	80% Justice, 300
Collect 30 collection item vegetables	100% Justice 800 Eff
Lucky Girl ect	Kasane Exclusive Field Skill "Lucky Gar The level of the increases up to the corrective value. Already Acquire
d From The Start	1 –
Receive 5 critical attacks	2 Mercy 200
Complete B-09 "Good and bad luck come hand in hand"	3 Mercy 300

*Unlocking the 3rd stage also makes it easier to maintain Kizuna.

◆必殺技

Name	Type Target: A	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
Sentimental Burst,	ether Sing e, Aet	300	340	380	420	460	480	Increased Hate Gain
Hidden Emotion,	her Range Stren	400	440	480	520	560	609	Increased damage dealt when attacking an enemy targeting you
Secret Desire, M	Single	500	550	600	650	700		Increases damage dealt when HP is 30% or less.
elancholy Breaker	Ether Cannon	units, 1100	–	–	–	–	–	–



Rare Blade **Mikumari**

CV: Ayane Sakura
Illustrator: Kouichi Mugitani (CHOCO>

After completing B-10 "Core Crystal Hunting", engage in ap proximately 25 battles. Once the "Mikumari's Core Crystal" becomes available, perform Blade Synchronization.

Water | Lance

Driver Type Role	Rex, Nia, Morag, Zeke Humanoid/Female type Ether Attack Stred	Defense A	5%
Physical Defense	5%	Cooldown	1020 seconds

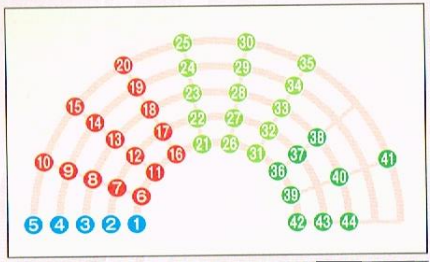
Stat Modifier Kizuna Initial Value	Dexterity 10%
Kizuna Increase	500 K…a Suppression / (Me…) Assist Core 1

Favorite genre	Sweets, Books
favorite Item	Snow Rare Cheesecake / Curled Eyelashes

Blade Arts

Arts Name	Effect: Recast Modifier	
Hit Rate Up	Accuracy Up	75%
Critical Up	Critical Rate Up	100%
–	–	–

◆Kizuna Ring



Key Kizuna Gift	Effect: Unlocks the Kizuna Ring up to the correction value stage (*1)	Correction Value: Idea
● Unlocked from the beginning		1 –
② Increase trust by 50		2 Courage 200
Increase Trust by a cumulative total of 50		3 Courage 30
0 ④ Increase Trust by a cumulative total of 1,50		4 0 Justice 500
0 ⑥ Increase Trust by a cumulative total of 9,80		5 Justice 800
0 Xiao Mu Proosion Effect: When an attack hits, the hate towards yourself decreases by the correction value ● Acquired from the beginning 20%		–
⑦ Defeat 5 Insect enemies (excluding Unique Monsters) in the Lefthe ria Archipelago.		25% Courage 200
⑧ Perform 7 Driver Combos (simply being present counts)		30% Courage 300
● Use Xiaom Explosion 12 times		35% Courage 500,
⑪ Defeat Fran the Soul Eater in the Land of Mors		40% Courage 800

Quellgeyser	Effect: Attacks have a chance to ignore guard based on the correction value	
① Already acquired from the beginning		60% –
⑫ Use Quellgeiser 7 times		70% Justice 200
⑬ Defeat 5 Insect enemies (excluding Unique Monsters) in Luxuria		80% Justice, 300
⑩ Perform 10 Played Combos		90% Justice 500100% J
⑯ Complete B-12 "Theord and Mikumari"		ustice 800 Walkenbluff
Flash Effect: Increases damage dealt during flank attacks by the correction value ⑯ Acquired from the beginning 100		% –
⑭ Defeat 5 Jenny Bagool in Liberlita		110% Justice 200 1
⑩ Use Wolkenbluff Flash 6 times ⑩		20% Justice 300 13
Complete B-11 "Blade's Memories"		0% Justice 500
⑱ Watch Kizuna Talk 37 "Awkward Beginning" in Leftheria,		150% Justice 800

Awakened Girl ~Power~	Effect: When Kizuna is at its highest, damage dealt is increased by the correction value.	Correction Value Idea
① Deal over 8,000 dam		60% 7 –
② age, then deal over 16,000 damage from to		0% 8 0% 9 0% 200
③ tal acquired damage from the beginning.		0% Courage 300 9
② Deal a total of over 32,000 damage Deal a to		0% Courage 500 1
㉜ tal of over 48,000 damage Awakening Girl ~T		00% Courage 800)

echnique~	Effect: When Kizuna is at its peak, accuracy increases by the correction value.	
㉞ Acquired from the beginning		30% –
㉟ Make Kizuna reach its peak twice during battle. Ma		35% Courage 20) 4
㊱ ke Kizuna reach its peak five times during battle. M		0% Courage 300 4
㊲ ake Kizuna reach its peak six times during battle.		5% Courage 500
㊳ Make Kizuna reach its peak seven times during batt		50% Courage 800

le. Full of energy.	Effect: When HP is 90% or higher, damage dealt is increased by the correction value.	
㊴ Perform 2 Blade Combos		20% Bravery 10
㊵ Perform 5 Driver Combos (simply being present count		30% Courage 20)
㊶ s) Perform 7 Driver Combos (simply being present co		40% Courage 30)
㊷ unts) Use pouch item sweets 4 times		50% Courage 500)
㊸ Perform Driver Combo Finish 3 times (simply bei ng present counts)		60% Courage 800

Girls' Talk 6: Acquire	Effect	The level of the field skill "Girls' Talk" increases to the correction value.	
d from the start. Talk to a woman 20 ti mes. Talk to a wo man 30 times. Water-			1 –
			2 Courage 200
			3 Courage 300

ribute power.	The level of the field skill "Water Attribute Power" increases to a pos itive co rrection value.	
⑪ Acquired from the beginning		1 –
⑩ Defeat 5 Fresh Moos in Uraya. Defeat 5		2 Bravery
㊹ Pagong Royals in the Land of Mors		3 Braver

Salvaging	robability and effect become corr ected values.	
㊺ Acquired from the beginning		*2 –
㊻ Obtain 20 collection items/machines		*2 Courage 200
㊼ Obtain 25 collection items/machines		*2 Courage 300

*1. Unlocking the 3rd stage also grants the effect of making it easier to maintain Kizuna.

*2. The effects of "Salvage Technology" are as follows:

Level	Activation Probability Chest & Collection Item Appearance Probability	Enemy Appearance Probability
1	60%	5% increase / 2% decrease
2	80%	10% increase / 4% decrease
3	100%	15% increase / 6% decrease

★Special Move

Level	Name	Type	Target	Kizuna 1 Kizuna 2 Kizuna 3 Kizuna 4 Kizuna 5 Kizuna 6 Kizuna Kizuna 2 Kizuna 3 Kizuna 4 Kizuna	Damage multiplier					Remarks
I	Xiaomplosion Quell Ge	5 Kizuna 6	Etherca	Range	270	310	350	390	430	450 Hate reduced by 560,520,609 upon succ
II	yser	Ether Potency	Range		400	440	480	l att	ossfu	ack — Defense ignored. Knockback. Certain probability of guard invalida tion
III	Wolkenbluh Flash	Strength	Single unit		500	540	580	620	660	680 Increased damage when attacking from the flank
IV	Regensleid	Strength	Single unit		900	–	–	–	–	– Knockback. 150% increased damage when attacki ng from the flank

Rare Blade Theorie

CV: Ayako Kawasumi
"Illustrator: Kouichi Mugitani (CHOCO)

加入方法: B-11 After completing "Blade's Memories", fight around 25 battles, and when the "Seori's Core Crystal" becomes available, perform Blade resonance.

属性: Ice
武器種: Katana

Stat Modifier Agility 15%

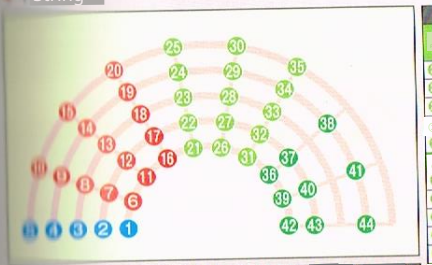
Kizuna Initial Value	400	Kizuna Fall Prevention Assist Core	Large 2
Kizuna Increase	Sma		
Favorite Genre	Vegetables, Board Games,		
Favorite Item	Vegetable Stew, Rusich, Snowflake, Glitter, Perfume		

Driver Type	Rex, Nia, Morag, Zeke Humanoid/		
Role:	Female-type Ether Defense		30%
Physical Defense	Defen se 20%	Stren gth Cooldown	91 5 seconds

Blade Arts

Arts Name	Effect Recast	補正
Hit Rate Up	Accuracy Up	75%
Disable Reaction	Negate Reaction On Vice	125%
–	–	–

String



Condition	Correction Value Idea
Effect: Counterattack with damage equal to the Strength modifier when an attack is evaded.	
Acquired from the beginning. Evade 5 attacks. Evade 7 attacks. Evade 9 attacks. Evade 10 attacks. Unwavering.	200% –
	250% Honesty 200
	300% Honesty 3003
	50% Honesty 50040
	0% Honesty 800
Effect: Increases damage dealt to enemies targeting you by the correction value.	
Deal a total of over 200 damageDeal a total of over 8,000 damageDeal a total of over 16,000 damageDeal a total of over 32,000 damageDeal a total of over 48,000 damageUnyielding	25% Benevolence 100
	30% Benevolence 2
	0035% Benevolence
	30040% Benevolence 500
Effect: Adds the correction value to break resistance.	
Pouch Item: Use board game twice, guard attack 5 times. Guard against 6 attacks 7 times ② Guard against 9 attacks Guard against 10 attacks	30% Honesty 100
	40% Mercy 200
	50% Mercy 300
	60% Mercy 500
	70% Mercy 800
Ice attribute power: The level of the field skill "Ice Attribute Power" increases to the correction value.	
Acquired from the beginning	1 –
Defeat 5 Dusky Lahtools in the Elpis Grotto Kustiko in World Tree, 68 Defeat 5 Royals	2 Honesty 300
	3 Raise the level of the Honest 800 Field Skill "Concentration" to [Correction Value Effect]
Concentration: Acquired from the beginning	1 –
Use pouch items/vegetables 4 times	2 Justice 30
Use the pouch item/vegetable 'Vegetable Stew Luchistic' 4 times 3 Justice 800	
Novon's Knowledge Effect: Field Skill 'Novon's Knowledge' level increases to effect correction value	
Speak with the 4 Nopon already acquired from the start 30 times.	1 –
	2 Sincerity 300
Use Pouch Item Board Game 2 times	3 Sincerity 800

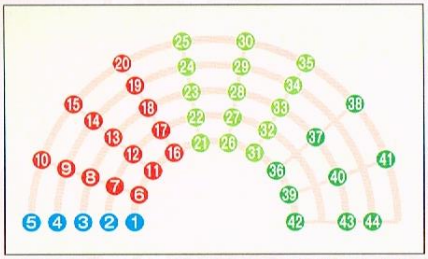
*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

Condition	Correction Value Idea
Effect: Unlocks Kizuna Ring up to the correction value stage.	
Increases unlocked from lock by 100.	1 –
	2 Honest 200
Complete "Ori and Mikumari"	3 Honest 300
View Kizuna Talk 11 "Sisters"	4 Honest 500
Increase a total of 9,800	5 Honest 800
Effect: Increases the amount of hate gained from special moves by the correction value.	
Acquired from	60% –
Perform 5 combos	70% Honesty 200
Use Slash 11 times	80% Honesty 300
Defeat 4 Arcadia Stern in the world	90% Honesty 500
Use Suslash 13 times	100% Honesty 800: I
Increases damage dealt to enemies targeting you by the modifier amount.	
Acquired from	60% –
Defeat 5 Gamni Tasman in the Elpis Grotto.	70% Honesty 200
Perform 7 Driver Combos (simply being present counts).	80% Honesty 300
Use Stig Vanish 9 times to defeat Ironclad Liner. Star Rebellion Effect: Critical damage is increased by the correction value. Already acquired from the start: 25%	90% Honesty 500
	100% Integrity 800
Use Vestar Rebellion 5 times	40% Honesty 200
Walk 10,000m	55% Honesty 300
Perform 10 Driver Combos (just being present counts) (is sufficient)	70% Honesty 500
Perform 3 Raid Combo Finishes	85% Integrity 800

必殺技

Level	Name	Type	Target	Damage multiplier: Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	K	Remarks
I	Vice Slash Fros	Aether Strength (Area)		300	340	izuna 6380	420	460	480	Increased Hate Gain
II	ty Garnish Schwest	Strength (Single) Aether Strength (Area)		400	440	480	520	560	609	Increased damage dealt when attacking an enemy targeting you
III	er Rebellion Grenzen			500	550	600	650	700	748	Plus critical damage
IV	Winter	Strength	Single unit	900	–	–	–	–	–	Deals damage when attacking an enemy targeting you mage increased by 100%

◆Kizuna Ring



Condition	Correction Value
Idea Key Kizuna [illegible]t | Effect: Unlocks the Kizuna Ring up to the correct ion value stage. (*) Unlocked from the beginning 1	—
② Complete the special event "Small Acts of Kindness" 3 times (→P.185)	2 Justice 200
③ Increase total Trust by 1300	3 Justice 300,
④ Increase Trust level by a cumulative total of 3,800. 6 Increase Trust level by a cumulative total of 9,800. Ice Dew Rending Smas h Effect: Increases damage dealt by the correction value when attacking from the side.	4 Justice 500
⑤ Acquired from the beginning	5 Justice 800
⑦ Defeat 5 Curly Stragas in Indol	100% —
8 Perform 7 Blade Combos	110% Justice 200
⑨ Perform 10 Driver Combos (simply being present counts)	120% Justice 300
⑩ Punishment for defeating the runaway locomotive Bull in Tempera ntia [illegible] an attack hits, your hate towards yourself decreases by the correction value, 20%.	130% Justice 500
① Acquired from the begin ning. Use the Wedge of P unishment 7 times. 1. Defeat 5 Akenia Flyyas in Liberlita. ⑫ Per form Blade Combos 10 times.	150% Justice 800 Effect: When —
⑬ Use Sanction Hammer 10 times	25% Justice 200, 3
Ice Lance of Severance are i ncapacitated allies.	0% Justice 300, 3
⑭ Acquired from the beginning	5% Justice 500, 40
Perform 5 Blade Combos	% Justice 800
⑮ Perform 7 Driver Combos (simply being present counts)	50% —
Use Ice Lance of Severance 7 times	75% Justice 200
⑯ Perform Driver Combo Finishes 3 times (simply bei ng present counts)	100% Justice 300
	125% Justice 500
	150% Justice 800

Condition	Correction Value: When an Idea
Guardian	ally is incapacitated or near death, damage dealt is increased by the correction va lue, and damage received is decreased by the correction value. | The correction value column is l isted as "Damage Dealt/Damage Received".
④ Acquired from the beginning	150% /20% —
⑥ Deal a total of over 8000 damage	175% /25% Honesty 200
⑧ Deal a total of 16,000 or more damage.	200% /30% 誠実300
⑪ Have 2 or more of the treasure 'Heavy Knight's Round Shi eld' 225%/35%	Honesty 500
⑬ Deal a total of 48,000+ damage	250% /40% Integrity 800
Silent Mute Art	Effect: Reduces hate gained from auto-attacks by the correction value.
25 Acquired from the beginning	30% —
⑦ Defeat 5 Plum Summons in Invidia.	35% (Sincerity 200) 4
2 Use the pouch item' Fish 4 times	0% (Sincerity 300) 45
⑧ Defeat 5 Ruin Scorpios in the Elpis Spiritual Grotto. Defeat	% (Sincerity 500) 50
⑨ a Vengeful Red Core in the Land of Morytha.	% (Sincerity 800)
Battlefield Isle	Effect: Auto-attack damage is increased by the modifier amount.
⑤ Guards against 2 attacksG	20% Trust 100 4
⑥ uards against 5 attacksGu	0% Trust 200 60
⑦ ards against 7 attacksGua	% Trust 300 80
⑧ rds against 9 attacksGuar	% Trust 500 | 1
⑨ ds against 10 attacksIce Att	00% Trust 800
[illegible] Effect]	The level of the field skill "Ice Attribute Power" increases to th e correction value.
6 Acquired from the [illegible]	—
⑰ in Rigitte Waters, 2 Integrity 300, Defe [illegible]	als in La
⑱ nd of Morytha, 3 Integrity 800, 3 Integrity [illegible]	"Ancient
Ancient Wisdom Effect]	Wisdom" lev el increases to the correction value
6 Acquired from the beginning	1 —
④View Affinity Conversation 52 "Unbending Will" in the Elpis Spiritual Grotto. 4 Go to the Ascetic's Old Road in the Cliffs of Morytha.	2 誠実300
	3 Honesty 800 T
Chivalry rease	okiha Exclusive Field Skill: "Chivalry" level effect inc s to the correction value
⑫ Acquired from the beginning	1 —
⑬ Dispatch Tokiha on a mercenary task with the recommended skill "Chiva lry" and complete it 5 times	2 Justice 300
⑭ B-13 Complete "Eternal Unchanging Spirit"	3 Justice 500

*Unlocking the 3rd stage also makes it easier to maintain Kizuna.

◆ Special Moves

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizun	Remarks
I	Ice Mist Rend	Stre	a6 Single target	300	340	380	420	460	480	Increased damage when attacking from the si
I | Wedge of Sanction	ngth Aether	de range	400	440	480	520	560	580	Hate reduction upon attack hit Single tar	
III	I Ice Lance of Severance	Strength	get	500	540	580	620	660		680 Increased damage when there are incapacitated allies [
NV Ice Scission of Condemnation		Strength	Single Unit	950	—	—	—	—	—	Blow. 150% increased damage when there are inca pacitated allies

Rare Blade

Pomegranate

CV: Chinatsu Akasaki

Illustrator: Shunya Yamashita

Perform Blade Resonance (Born with a certain probability)

Knuckle Claw

Stat Modifier: ther Potence 10%

Initial Affinity Value 400

Affinity Increase rev

Bond Decrease P L Assist Core

Small 2

Favorite Gen re "Favo rite Item

Cosmeti c drink, Fle ur Bavaroise Winding S hell Extension

Driver Type	Rex, Nia, Morag, Zeke "Humanoid/Feminin
Role	e Type, Ether Defense Recovery Str ength
Physica l Defense	30%
	14
10%	Cooldown

15 seconds

Blade Arts

Arts Name	Effect	Recast Correction
Back Attack Up	Increased damage dealt from ba ck attacks, halved hate	50%
–	–	–
–	–	–

(Tring

Conditional Correction Value: Idea Gem C

hi Gift Effect: Unlocks Kizuna Ring up to the correction val ue stage (*). Lo

Raise 100, raise 1300

Increase by 3800 with De

Increase by 9800 by cer

Pom-pom effect: Damage dealt to enemies in a Rising state is incre ased by the correction value, already at 100%

Banits other than unique monsters with ideas

Use Look Bonbon 11 times

Perform 10 combos

Complete the Ship Circle

2	Mercy 200
3	Benevolence 300 Be
4	nevolence 500 Bene
5	volence 800
110%	Courage 200
120%	Courage 300 1
30%	Courage 500 15
0%	Courage 800

Indrav

[Effect]

On hit, create 1 Small Healing Potion. Additional potion created with a ch ance based on the modifier value.

Perfor m 5 completed combos

Defeat 5 Urlar Gladiators in Lythas.

Use Drave 9 times.

Complete the Ship Circle

60%	–
70%	Merciful 2008
0%	Merciful 3009
0%	Merciful 5001
00%	Merciful 800

When Jerrikfor's attack hits, the entire party's HP is restored by the correction value of the da mage dealt due to the bar effect.

Acquired from

Use Regelic Fall 5 times

Perform 7 Dokombo attacks

Complete the 'Ship Circle' by defeatin g 4 Mabluk Angu on the Cliff

30%	–
35%	Justice 200 40%
	Justice 300 45% Just
ice	500 50% Justice
800	

*Unlocking the 3rd stage also grants the effect of making it easier to maintain Kizuna.

Condition

Correction Value Idea

Stop Thinking Effect

Stops enemy movement for 2 seconds with a chance based on the correction value when a special move hits.

60%	–
65%	Mercy 200
70%	Mercy 300
75%	Mercy 500
80%	Mercy 800

Acquired from the beginning

Defeat 6 Iguana family monsters (excluding Unique Mons ters) in Invidia

Defeat 6 Torkin enemies (excluding Unique Monsters) in 2 Liberates

Defeat 5 enemies with 'Lindwurm' in their name in 2 Liber ates. Defeat 5 Arcadia Lagen in the World Tree.

Walking Joy Effect: While moving, HP is restored every second by the correction value. Acquired from the beginning: 4.5%

Walk 5000m

Perform 2 Driver Combos 7 times (simply being present count s). Perform Driver Combos 10 times (simply being present counts). Perform Driver Combo Finishes 3 times (simply bei ng present counts).

5.3%	Courage 200
6%	300 Courage
6.8%	Bravery 500
7.5%	Bravery 800

Pot Keeping Effect

Extends the duration that recovery potions appear by the mod ifier amount (overall effect)

Gain 5 recovery potions. Gain 10 recovery potions. Gain 15 recovery potions. Gain 20 recovery potions. Gain 30 recovery potions effect

60	seconds of Mercy 100.
70	seconds of Mercy 200.
80	seconds of Mercy 300.
90	seconds of Mercy 500. 1
00	seconds of Mercy 800.

"Girls' Talk"

The level of the field skill 'Girls' Talk' is increase to the correction value

1	–
2	Justice 200 J
3	ustice 300 J
4	ustice 500 J
5	ustice 800

Acquired from the beg inningSpeak 50 times n totalSpeak 100 times in totalSpeak 150 tim es in totalSpeak 200 ti mes in totalLightning Attr ibute Power

corre

The level of the field skill "Lightning Power" increases to the ction effect value.

1	–
2	Mercy 300
3	Mercy 500

Acquired from the beginning

View Kizuna Talk 20 "Maiden Power" in Indvidia. Def eat 5 Linka Skeets on the Cliffs of Mols.

"Unlock

Effect

Field skill "Lockpicking" level increases up to the corre ction value

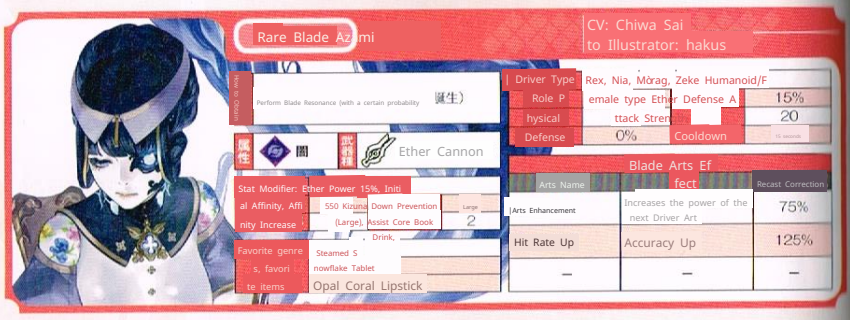
1	–
2	Benevolence 300,
3	Benevolence 800

Acquired from the beginning

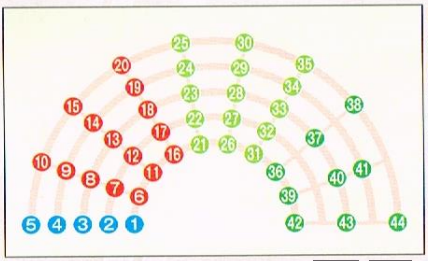
Perform 7 gathering actions

Perform 10 gathering actions

Na	Type	Target	Damage multiplier						Remarks
			Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	
me: Electric Bonbon	Ether Increase Singl		300	340	380	420	460	480: On hit against enemies in Rising state, a cer	
Vivid Love	e Target Ether Increase Range Stren		400	440	480	520	560	580	tain chance to generate 12 Small Recovery Potions
Angelic Fall Sweet	gth Range Ether Increase Single Target		500	550	600	650	700	Recovers HP for the entire party and inflicts knockback based on 748 da	
Emotion			1000	–	–	–	–	–	mage dealt. Always generates 2 Small Recovery Potions upon h itting an enemy.



◆Kizuna Ring



Key Affinity Gift Effect

Unlocks Kizuna Ring up to the correction value stage (*)

●Unlocked from the beginning	1	—
②Increase Trust by 100	2	Justice 200 Ju
③ Complete B-15 "Love Is a Deadly Poiso	3	stice 300
n" ④ Raise the cumulative trust to 3800	4	Justice 5
⑤ Raise the cumulative trust to 9800 Ni	005	Justice 800

ghtmare Rondo Effect: When HP is 30% or less, damage dealt is increased by the correction value. Acquired from t — he beginning. Use Nightmare Rond 10 times. 110%. Justice 200.

● Defeat 5 Ebvam Jellies in Liberlitas	120% Justice 300
⑨ Defeat 5 flyer enemies (excluding unique monsters) in the Land of Morytha	130% Justice 500
⑩ Defeat Labyrinth Stromm in Leftheria	150% Justice 800

Shadow Rhapsody Effect: Increases damage dealt by the correction valu e when HP is 30% or less. ① Acquired from the beginning 100%-

⑫ Use Shadow Rhapsody 5 times	110% Mercy 200
Perform 1 Blade Combo 7 times	120% Mercy 300
⑭ Defeat 4 Pakutski Groggs in Liberlita 130% Mercy 500 Defeat Host-Killing	
⑮ Abraxas in the Land of Morth 150% Mercy 800 Decadence Finale Effect:	

When HP is 30% or lower, damage dealt is increased by the correction val ue.

(10) Acquired from the beginning	100%	—
⑯ Perform 5 Driver Combos (simply being present counts)		110% Justice 200
① Defeat 5 Booma Hirns in Liberlitas		120% Justice 300 1
⑰ Defeat 7 Decadence Finales		30% Justice 500 15
⑱ Defeat 5 Liberal Ansels in the World Tree		0% Justice 800

Correction Value: The lower the Idea HP, the more the damage dealt by special moves increases by the c orrectio n value effect.

Beloved

① Acquired from the beginning	Tiny Sm all	—
② Maximize Affinity twice in battle Max	Med ium	Justice 30 (
③ ximize Affinity six times in battle Ma	lum	Justice 500
④ ximize Affinity seven times in battle	Large Extra Large	Justice 800

Shared Pain When effect damage is received, Kizuna increases by the correction value.

① Acquired from the beginning	15	—
Acquire 10 recovery potions Ac	18	Benevolence 200, B
quire 15 recovery potions A	21	enevolence 300, Be
cquire 20 recovery potions	24	nevolence 500
Acquire 30 recovery potions		30 Mercy 80 When

Retaliation attacked, by the correction value of Aetherca. [Effect] Co unterat tack with damage from [Effect]

① Acquired from the beginning	180%	—
② Deal a total of 8,000+ damage		210% Justice 200
③ Deal a total of 16,000+ damage		240% Justice 300)
④ Deal a total of 32,000+ damage		270% Justice 500 3
⑤ Deal a total of 48,000+ damage		00% Justice 800)

Dark elemental power Field skill "Dark elemental power" level increases to t he c orrected value.

6 Acquired from the beginning	1	—
① Go to Lagerelt's Underwater Paradise in Invidia	2	View Kiz

una Talk 48, 'Too Deep Love,' in Justice 3006 Luxuria. sk otany' h as a chance to activate with Justice 800 corre ctio n value.

Botany

② Obtain 5 collection items - herbs and flowers. O	60% Mercy 100) 8
③ btain 25 collection items - herbs and flowers.	0% Mercy 300) 1
① Obtain 27 collection items/flora: Thousand-Mile	00% Mercy 500

Evil Eye Effect Azami-exclusive field skill: The level of "Thousand-Mile Evil Eye" increases to the correction value.

① Acquired from the beginn	1	—
ing⑥ Use the pouch item/cosmetic "Oval Coral Lipstick" 2 times 2 Use the pouch ite		Justice 300 J
m/vegetable "Steamed Snowflake Tapple" 4 times 3 *Unlocking at the 5th stage		ustice 800)

also grants the effect of making it easier to maintain Kizuna (bond)

◆ Ultimate Skill

Level	Name	Type	Targ	Damage multiplier Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
1	Nightmare Rondo	et Aether A	ge.	Aeth	340380	420460440	480	52		480 Increased damage when HP is 30% or less 58
Π	Shadow Rhapsody	er Area: 40	Aethe	Area:	540	580 620	660	480	Increased da mage when HP is 30% or less	0 Increased damage when HP is 30% or less
Ⅲ	Decadence Finale	500						0 560		
IV	Horrible Ensemble	Aetherka	Single	900	—	—	—	—	—	Increases damage dealt by 150% when HP is 30% or lower

Rare Blade: Nanakoori

CV: Rina Hidaka

Illustrator: Kurosa Eba

Perform Blade Resonance (Born with a certain probability)

Ice

Knuckle Claw

Stat Modifier Ini
tial Affinity Affini
Agility 10% 400
Mediu
ets, C
cs Trigor
Kizuna Fall Prevent
ion Assist Core
1

orite Category

Favorit
e Item
Steam Organ

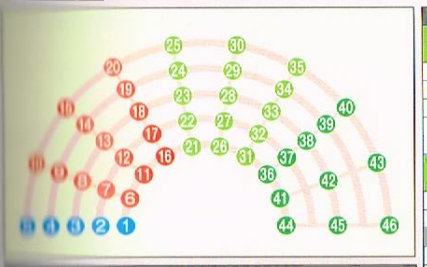
Driver Type	Rex, Nia, Mòrag, Zeke Humanoi
Role:	d/Female Ethe
Physical	Defense R / ecovery S / gth
Defense	10% Cooldown

30%
15
25 seconds

Blade Arts

Arts Name	Effect	Recast
Debuff Removal	Removes debuffs received from en emies	50%
–	–	–
–	–	–

String

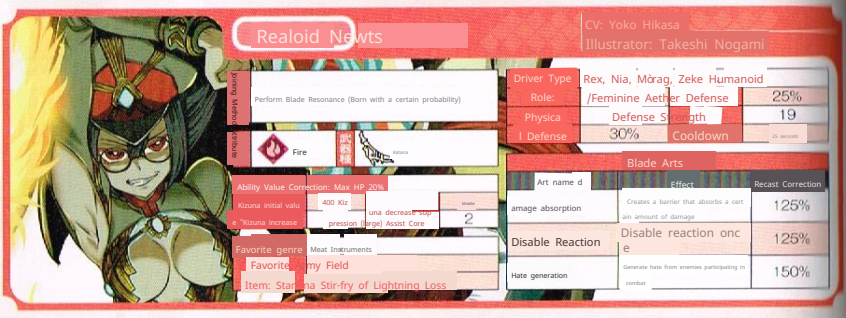


Condition	Correction Value Idea
Charm	When Kizuna reaches its maximum, grants the entire party a dama ge abs orption barrier equal to the modifier value of their maximum HP.
Guard an attack 5 times,	40% –
then guard an attack 7 times	45% Mercy 200,
then guard an attack 9 time	50% Mercy 300,
s, then guard an attack 10 times	55% Mercy 500,
from the beginning.	60% Mercy 800
Coumarin Healing | Effect	Restores the entire party's HP by the correction value when swit ching blades.
Acquire 10 recov	20% –
ns from the start. Acquir	25% Mercy 200,
e 15 recovery potions. Acqu	30% Mercy 300,
ire 20 recovery potions.	35% Mercy 500,
Acquire 30 recovery potio	40% Mercy 800
ns. Hide-and-seek effect.	
	Hate gained from Driver Arts and Special Moves is
Acquired from the beginning	15% –
Max out a bond twice during battle	23% Mercy 200
Use 6 Pouch Items/Sweets 4 times Maximiz	30% Mercy 300
e Kizuna 6 times during battle Maxi	38% Mercy 500
mize Kizuna 7 times during battle	45% Mercy 800
Harmony | Effect |	The level of the Nanakaoori-specific field skill "Harm ony" increases to the correction value.
Watch Kizuna Talk 21 "Still Can't Fit In" in I ndol	1 Courage 100
1 Pouch Item 4	Use an instrument 1 time, u 2 Courage 200 C
3 Pouch Item 6	se an instrument 2 times, u 3 ourage 300 C
9 Pouch Item P ouch Item Ich	se an instrument 4 times, u 4 ourage 500 C
thyology	se an instrument 6 times 5 ourage 800
	With the probability of the correction value, the field skill "Ichthyolo gy" wi ll activate.
① Already acquired from the beginning	60% 8 –
Increase total Trust by 1300	0% | Honesty 300
Obtain 30 fish from 1 collection item.	100% Honesty 800
Endurance | Effect	Field skill 'Endurance' level increases to the correctio n value.
④ Acquired from the beginning	1 –
Go to the Aerial Throne of 45 Luxuria. Inc	2 実300
rease total Trust by 9800. At the 5th st	3 実800
age of unlocking, you also gain the effect of making it easier to maintain Kizuna.	

Condition	Correction Value Idea
Na Gift Unlocked | Effect: Unlocks Kizuna Ring up to the correction value stage. (※)	1 –
Accept the 'Koori's Challenge'.	2 Honesty 200
Complete step 4 of "Nakoori's Challenge"	3 実300
Complete Step 10 of "Nanakoori's Challenge" Co	4 Sincere 500
mplete "Nanakoori's Challenge"	5 Sincere 800
Ringlow | Effect | Acquired	Generates 1 Recovery Bot (Small) upon hitting an enemy. A bonus effect modifier gives a chance to generate 1 additional bot.
Use Blow 10 times	60% –
Defeat 5 Jenny Bagool in Ritas, defeat	70% Honesty 200
4 Lips Jelly, and stab eyes	80% Honesty 300
40 times	90% Sincerity 50
Lynn Healing Effect | Acquired	0100% Honesty: Wh en attacking 800 hits, the entire party's HP is restored by the damage correction value. 30% –
Defeat 4 Dolyu Lathols with Dia 35% Honesty 200 Defeat 4 Gaiai Kamils wi th Litas 40% Honesty 300 Perform 10 Bar C	
ombos (simply being present counts) 45% Honesty 500 Use Chi Items/Cosmetics twice 50% Honesty 800 Cyclone Effect: When HP is 30	
% or less, damage d ealt is increased by the correction value. Acquired from the beginning 100%	–
Perform 5 combos a	110% Honest 200
nd use Linsai Cyclone 6 times.	120% Honest 300
Defeat 5 Moist Ubers and 5	130% Honest 500
Cus co Royals in the world.	150% Honesty 800

必殺技

	Name	Type	Target	Damage multiplier Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Coumarin Blow	Muscle	Single	300	340	380	420	460	Aetheri A blo	A certain probability to generate 2 small recovery potions upon hittin g an enemy.
II	Coumarin Healing	c Power	Range	380	410	440	470	500		w that restores HP to all party members based on damage de
III	Coumarin Cyclone	Muscle Straight	Single	Target	$50	600	650	700	750	816 alt. Damage dealt is increased when HP is 30% or lo wer.
IV	Coumarin Phantasm	Aetherka	Single	Unit	1050	–	–	–	–	– Knockback. Blow. 50% of damage dealt. Restores HP for the entire party



Realoid Newts

CV: Yoko Hikasa
Illustrator: Takeshi Nogami

Driver Type: Rex, Nia, Morag, Zeke Humanoid
Role: /Feminine Aether Defense 25%
Physica Defense Strength 19
l Defense 30% Cooldown

Perform Blade Resonance (Born with a certain probability)

Fire

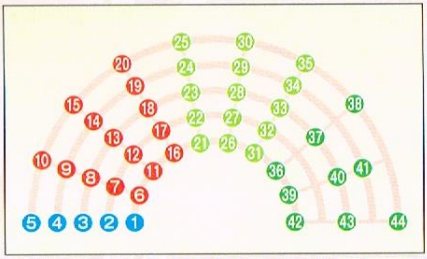
Ability Value Correction: Max HP 20%
Kizuna initial valu 400 Kiz
e "Kizuna increase una decrease stop
pression (large) Assist Core 2

Favorite genre Meat Instruments
Favorite my Field
Item: Sta na Stir-fry of Lightning Loss

Blade Arts

Art name d	Effect	Recast Correction
amage absorption	Creates a barrier that absorbs a cert ain amount of damage	125%
Disable Reaction	Disable reaction onc e	125%
Hate generation	Generate hate from enemies participating in combat	150%

◆Kizuna Ring



Unlock Kizuna Ring

Key Affinity Gift Effect	to the corrected value Idea correction value stage (※1)		
●Unlocked from the start 2		1	—
Increase Trust by 100		2	Honest 200
Increase total Trust by 1300		3	Honest 300
④Increase Trust by a cumulative total of 3800 6		4	Honest 500
Increase Trust by a cumulative total of 9800 He		5	Honesty: 800

at Mach Counter	effect. Increases hate gained from special attacks by 60% of the correction
● Acquired from the beginnin	value. —
g: Use Blazing Mach Counter 10 times	70% Courage 200
Perform Driver Combos 7 times (simply being present counts).	80% Courage 300
●Defeat 4 Mirage Royals in the World Tree ⑯ Defeat th	90% Courage 500 100%
e Rampaging Xysticus in the World Tree	Courage 800 Damage

Explosive Ultra Slash Effect	dealt to enemies in Rising state is increased by the correctio
n value	
① Already acquired from the beginning	100% —
Use Blazing Ultra Slash 7 times	110% Bravery 200
Defeat 5 Mayan Eluca at 1 Liberteas	120% Bravery 300
Perform 10 Driver Combos (simply being present counts)	130% Courage 500
1 Explosive Guts to defeat Scandinavian Paradise i	150% Courage 800

n Liberlitas Effect: 10% chance that attacks ignore guard with a corrected v	
alue.	
(10) Acquired from the beginning	—
Perform Driver Combos 5 times (simply being present counts).	70% Courage 200
Use Explosive Guts 6 times.	80% Courage 300
Defeat 4 Spirit Lexos in the World Tree and us	90% Courage 500
e Blazing Guts 8 times	100% Courage 800

Correction Value: Preven

Effect	ts driver combos and reactions from Idea enemies with a proba bility of correction	
④ Acquired from the beginning	30%	—
Perform 5 Blade Combos.	40% Justice 200)	
Perform 7 Blade Combos.	50% Justice 300)	
Perform 10 Blade Combos. P	60% Justice 500)	
erform 3 Blade Combo Finishes.	70% Justice 800)	

Effect	Reduces damage taken by allies within 5m by the correction value.	
⑤ Acquired from the beginning	20%	—
⑪ Guard against attacks 5 times	25% Justice 200,	
Guard against 2 attacks 7 times	30% Justice 300,	
⑦ Guard against attacks 9 times Guard	35% Justice 500,	
⑨ Guard against 10 more Guard	40% Justice 800	

Effect	Hate generated by auto-attacks is increased by the correcti on value	
① Perform 2 Blade Combos	30% Justice 100 3	
③ Deal a total of 8,000 or more damage D	5% Justice 200 4	
⑤ eal a total of 16,000 or more damage	0% Justice 300 45	
⑦ Deal a total of 32,000+ damage. D	% Justice 500 50	
⑨ eal a total of 48,000+ damage. He	% Justice 800	

rcule fect.	The level of the field skill "Superstrength" increases with the correction value.	
⑥ Acquired from the beginning	1	—
① Complete B-17 "Imperial Soldier Newt"	2	300 Courage
③ and use meat items 4 times.	3	Courage 500

Salvage Technology Effect	The activation probability and effect of the field skill "Salvage Techno logy" become those of the correction value.	
⑫ Obtain 5 collection item machines	※2	Courage 100
⑭ and 7 treasures.	※2	Courage 300
Collect 30 Collection Items: Machines	*The level of the Cou	

Titan Weapon Knowledge Effect	rage 800 Newts-exclusive field skill "Knowledge of Titan Wea ponry" increases to the correction value.	
⑫ Acquired from the beginning	1	—
⑯ Obtain 10 treasures to view the Affinity Talk 29 "Giant Beast Wea	2	300 Courage
pon Maniac" in Superbia.	3	Courage 500

*1. Unlocking the 3rd stage also makes it easier to maintain Kizuna. *2. The effect of "Salvage Technique" is as follows:

Level	Activation Probability Chest & Collection Item Appearance Probability	Enemy Appearance Probability	
1	60%	5% increase	2% decrease
2	80%	10% increase 1	4% decrease
3	100%	5% increase	6% decrease

◆ Ultimate Skill

Level	Name	Type	Target	Damage Multipli er Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Explosive Heat Mach Counter	Aether Muscle Str	Range	300 340 380 Ra		nge	420	460	480	Increased Hate Gain
II	Exploding Flame Ultra Slash	ength	440 480 520				560	600	638	Increased damage to enemies in Rising state
III	Explosive Super Tenacity	Strength	Unit 600 640 Unit 10			680	720	760	816	Blow. Ignores guard with a certain probability.
IV	Hyper Blast Finish	Strength	75	—	—	—	—	—	—	Knockback. Blow

Rare Blade Uka

CV: M・A・O Il
lustrator: Haruo Hinata

[How to Obtain] Perform Blade Resonance (Born with a certain probability)

Attribute: Earth — Knuckle Claw

Ability Correction: Dexterity 10%
Initial Affinity: 400 Affinity Decrease Suppression (Medium 2)
Affinity Increase: (Medium), Assist Core: Fish, Music
Favorite Genre: al Instruments
Item: Kite Tofu
Tricolor Ball

Driver Type	Rex, Nia, Mòrag, Zeke Humanoid/F	
Role:	eminine Ether Defense Stren	35%
Physica	Recovery 5% / gth	20
l Defense	Cooldown	20 seconds

Blade Arts

Art Name:	Effect: Recast	Modifier
Accuracy Up	Accuracy Up	75%
Back Attack Up	Increased damage dealt from back attacks, halved hate	100%
–	–	–

String

Condition	Modifier	Idea	Gift Effect Unlocks
Affinity Chart lock up to the modifier value stage (*1)			
Unlocked	1	–	
Increase by 100 degrees	2	Courage 200	
Raise a total of 1300	3	Courage 300	
, raise a total of 380	4	Courage 500	
0, raise a total of 9800!	5	Courage 800	

Tes-Healer Effect | The HP of the entire party is restored by the amount of the damage modifier when an attack hits.

Condition	Modifier	Idea
Acquired from the world	30%	–
Use Schillar 10 times	35%	Honesty: Perf
orm a 200-Bar Combo 7 times (simply being present counts).	40%	Honesty: Use 300 Schillar 12 times.
45% Honesty: Defeat Rampaging Fer in the world	50%	Honesty: 800 Generate 1 Recovery Potion (Small)

upon hitting an attack. Comp
Wild Grappler Effect: Adds 1 with a positive probability

Condition	Modifier	Idea
Acquired from the beginning	60%	–
Use Wild Grappler 7 times	70%	Courage 200
Perform the Ever Combo that defeats 4 Lint wurm Zolmayer in Lalitas 10 times (simply being present counts)	80%	Courage 300
Use Rud Grappler 10 times	90% / 100%	Courage 500 / Courage 800

Nature Automata Effect | The HP of the entire party is restored by the amount of the damage modifier when an attack hits.

Condition	Modifier	Idea
Acquired from the beginning	30%	–
Use Icha Automata 5 times	35%	Mercy 200
Defeat 5 Urlar Gladiators in Lythas.	40%	Mercy 300
Defeat 5 machine enemies other than Unique Monsters in the Land of Morytha	45%	Mercy 500
. Defeat Kamri of Gale in Lytharix.		800

Condition	Correction Value	Idea
Fusion Regeneration — Effect: Restores HP to the entire party when a Fusion Combo occurs. The effect is greater at higher difficulties (*2)		
Acquired from the beginning	3	–
Fight 10 battles against enemies	3.5	Mercy 200
Use pouch item "Fish 4 times	4	慈悲300
② Fight enemies 12 times	4.5	慈悲500
Fight 12 times against enemies	5	慈悲800
Fusion Cognition — Effect: Fusion combo effect is increased by the correction value.		
Acquired from the beginning	25%	–
Perform Blade Combos 5 times.	30%	Mercy 200.
Perform Blade Combos 7 times.	35%	Mercy 300.
View Affinity Talk 39 "Deliver! Uka's Voice" in Temperantia.	40%	Mercy 500.
Perform Blade Combo Finishes 3 times.	50%	Mercy 800.
Beast Tamer — Effect: Increases damage dealt to Beasts by the correction value.		
① Perform Driver Combos twice (simply being present counts).	40%	Sincerity 100
Defeat 4 Miles Gillafe in Indol.	50%	Sincerity 200
Defeat 4 Orphen Jargal in Argentum.	60%	Sincerity 300
Defeat 5 beast enemies other than unique monsters in the Elpis Grotto.	70%	Sincerity 500
Defeat 5 Liveral Ansel in the World Tree.	80%	Sincerity 800
Earth Attribute Power — The level of the field skill "Earth Mastery" increases to the [additional effect] modifier value.		
Acquired from the beginning	1	–
Defeat 5 Valrun Arkesh in Temperantia.	2	Mercy 300
Defeat 4 Goldur Hynds in Mors' Precipice.	3	Benevolence 500
Ichthyology [Effect] Field skill "Ichthyology" is activated with a probability of correction value		
Acquired from the beginning	60%	–
⑩ Obtain 25 collection item fish	80%	Benevolence 300
Obtain 27 collection item fish	100%	Benevolence 500
Phonex Conversation [Effect] Acquired from the beginning — Uka's exclusive field skill "Phonex Conversation" level increases to the correction value		
Acquired from the beginning	1	–
Accept B-18 "The Phonex Adventure"	2	Mercy 300
Complete B-18 "The Phonex Adventure"	3	Mercy 500

* Unlocking the 3rd stage also grants the effect of making it easier to maintain Kizuna (Bond).

*2 Recovery amount of "Fusion Regeneration" (% of maximum HP) = (Blade Combo Stage + Driver Combo Stage) x Correction Value

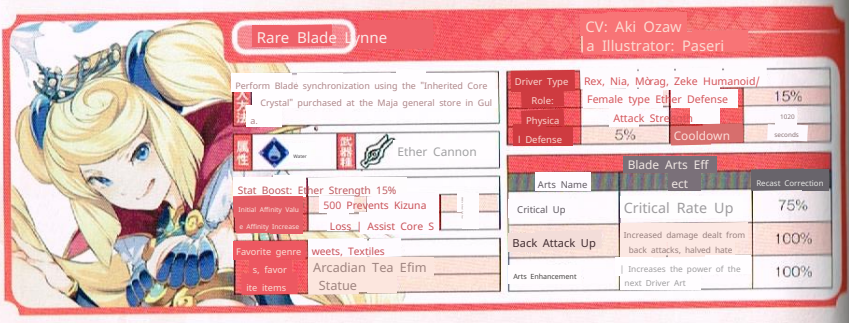
Example: Fusion Combo "Heat x Break" occurs when the level of Fusion Regeneration is 3. Heat is the 1st stage of Blade Combo, Break is the 1st stage of Driver Combo, the recovery amount is "(1+1)×4=8%", and the entire party recovers 8% of the maximum HP when a Fusion Combo occurs.

Main Ultimate Skill

Level	Name	Type	Target	Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Fays Healer	Aetheric Field	Range	285	320	350	380			Restores HP to all party members based on damage dealt. A certain chance to generate 12 small recovery potions upon hit.
II	Wild Grappler	Strength	Single Target	400	440	480	520	560	609	
III	Nature Automata	Aether	Range	550	600	650	700	750	782	Ignores defense. Party... Recover HP of all allies
IV	Earth Breath Priestess	Aether Cores	Single	1000	–	–	–	–	–	Defense ignored

SYSTEM / DRIVER& BLADE / STORY& QUEST / MAP / DATA

[Driver & Blade/Uka]



Rare Blade Lynne

CV: Aki Ozaw
Illustrator: Paseri

Perform Blade synchronization using the "Inherited Core Crystal" purchased at the Maja general store in Gul a.

Driver Type	Rex, Nia, Morag, Zeke Humanoid/
Role:	Female type Ether Defense
Physica l Defense	Attack Stre 5%
	Cooldown 1020 seconds

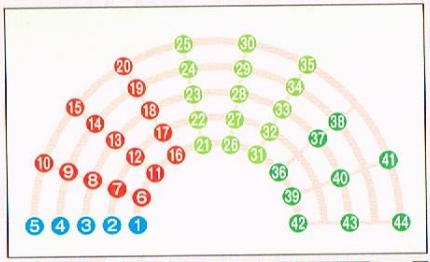
Ether Cannon

Stat Boost: Ether Strength 15%
Initial Affinity Valu 500 Prevents Kizuna
e Affinity Increase Loss Assist Core S

Favorite genre s, favor ite items: weets, Textiles, Arcadian Tea Efim, Statue

Blade Arts Eff		
Arts Name	ect	Recast Correction
Critical Up	Critical Rate Up	75%
Back Attack Up	Increased damage dealt from back attacks, halved hate	100%
Arts Enhancement	Increases the power of the next Driver Art	100%

◆Kizuna Ring



Modifier: Increases att ack power based on the amount of gold acquired during Id ea battles (increase is capped by the modifier value)

Economic Animal Effect

Spend a cumulative tot cumulative total of 1,000, e total of 1,500,000 G i of 2,000,000 G in shops 00 G in shops Damage ue

201% Courage 160)
234% Courage 2002
67% Courage 30030
0% Courage 500)|33
3% Courage 800)

acter (excluding Lynne)

Harem's Joy Effect

Acquired from the be ale amount is 40,000 G or more 22% Mercy 200 28 Sell items until the cumulat ive sale amount is 120,000 G or more 25% Mercy 300 ④ Sell items until the cum ulative sale amount is 240,000 G or more 27% Mercy 500) Sell items until the cum ulative sale amount is 400,000 G or more 30% Mercy 800 Hate generated by D river Arts and Special Moves is reduced by the cor rection value [Gold Solution Eff ect].

Key Affinity Gift Effect: Kizuna Ring up to the Idea Correction Value stage (★)

補正値 Unlocks

Unlocked from the beginning	1	—
② Deposit a cumulative total of 200,000 G into Lynne's Piggy Bank (→P.186) 2 Courage 200 Dep osit a cumulative total of 400,000 G into Lynne's Piggy Bank (→P.186) 3 Courage 300 ④ Dep osit a cumulative total of 600,000 G into Lynne's Piggy Bank (→P.186) 4 Courage 500 Courage 5 00 Deposit		

Candy Bomb Effect: A cumulative total of 1,000,000 G into Lynne's Piggy Bank (→P.186) 5 Courage 800 Damage dealt increases by the correction value when HP is 90% or higher.

Acquired from the beginning	100%	—
Fight 5 times with a female Blade	110% Courage 200, 1	
. Perform 7 Blade Combos.	20% Courage 300, 13	
Use Candy Bomb 12 times	0% Courage 500, 150	
⑩ Fight 7 times with a female Blade	% Courage 800	

Broken Peco Effect: Critical damage is increased by the modifier value.

① Already acquired from the beginning	25%	—
Use 1 Broken Beco 7 times	40% Bravery 200	
Fight alongside 13 Female Blades 6 times	55% Bravery 300	
Perform 1 Blade Combo 10 tim es. Use 1 Broken Beco 10 times	70% Bravery 500	
	85% Bravery 800	

Gold Fountain Effect Drops gold with a chance based on the modifier value upon hitting a n attack

⑩ Acquired from the beginning	60%	—
Defeat 5 Parogen Felis in Temperantia	70% Bravery 2008	
1 Use a Gold Fountain 6 times 1 Fi	0% Bravery 30090	
ght 7 times with a female Blade	% Bravery 500100	
2 Complete B-19 "Is Money Everything?"	%| Bravery 800	

Acquired from the beginning | 10% | —
Pouch item "Gula Amamitsutea" currently requires " having 10 or more" | 15% Justice 200
Have 10 or more of the pouch item "Seri ous Tea" | 20% tice 300
Have 10 or more of the pouch item "Arca dian Tea" | 25% Justice 500
Have 10 or more of the pouch item "Alma Milk Lemon Tea" | 30% Justice 800

Girls' Talk Effect: The level of the field skill "Girls' Talk" increases to the correction value.

Acquired from the start, tal	1	—
k to a woman 30 times, t	2 Courage 300	
alk to a woman 40 times	3 Bravery 500 Field	

開錠 value: Skill. The level of "Lockpicking" increases with correction effects.

Acquired from the beginning	1	—
⑩ In Avaritia, raise the trust level by a cumulative 9800 to view the Af finity Talk 03 "Rinne's Dream"	2 Courage 3 003 Courage 800	

Likes girls Effect: Rinne-exclusive field skill "Likes Girls" level increases t o the modifier value

Acquired from the beginning	1	—
Resonate with 7 female Blades	2	Justice 300
Add 12 female Blades to your party	3	Justice 800

*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

◆ Ultimate Skill

Level	Name	Type	Target	Damage multiplier Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
I	Candy Bomb	Aether Force	Range 270300 Str	330	360	390	432			Knockback. Increased damage dealt when HP is 90% or hi gher
II	Broken Peco	ength	Range 380 410 Aethe	440	470	500	551			Blow. Critical damage plus blow. A cert
III	Gold Fountain	r Force	All Enemies 500540	580	620	660	680			ain probability to drop gold upon atta ck hit.
IV	Loyalty Party	Aether	Unit 1190	—	—	—	—	—	—	—

Rare Blade Musubi

CV: Miki Takahashi.
Illustrator: Kia Asamiya

入手方法: After completing B-20 "Peaceful Life" and fighting around 2 5 battles, perform a Blade Resonance when the "Muspell C ore Crystal" becomes available.

属性: Thunder
武器種: Ball

Stat Modifier	Max HP 10%		
Kizuna Initial Value	400 | Kizuna Decrease Su	Large	
↑ Kizuna Increase	ppressed | Assist Core	2	

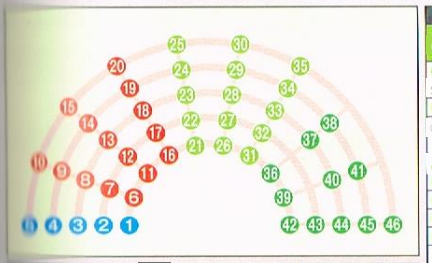
Favorite genre: Fish / Cosmetics
Favorite: Item Trigo Po / Snow / Bawstring Bag
OR

Driver Type	Rex, Nia, Morag, Zeke	Humanoid/Femal	
Role:	e type Ether	Defense	Recovery 25%
	Stren		
Physical		gth	92
Defense	0%	Cooldown	5 seconds

Blade Arts

Arts Name	Effect	Recast Correction
Damage Absorption	Creates a barrier that absorbs a certa in amount of damage	100%
–	–	–
–	–	–

Kizuna Ring



Condition: Correction value. When Idea Kizuna is at its maxi mum, delay the cooldown of enemies participating in the battle by the correction value.

Relaxing space-time	Effect		
Acquired from the beginning		10%	–
Swim 2250m		12%	Mercy 200
Perform 7 Blade Combos		15%	Mercy Port 3
② View Kizuna Talk 12 "Reunion" in Gula		00 17%	Mercy 500
Empathy to acquire 30 Recovery Po		20%	Mercy 800

tions — Effect: When an attack misses, Kizuna increases by the correction value.

Acquired from the beginning	10	–
Maximize Kizuna twice during battle, perf	12	Mercy 200
orm Chain Attacks 4 times, and	14	Mercy 300
perform Blade Combos 10 times.	16	Mercy 500
6 Unexpected actions that maximize Kizuna 7 tim	20	Mercy 800

es during battle — Effect: Critical rate increases by the correction value. Maximize Kizuna 3 times during battle. Perform a 5% Chain Attack 2 times. 7%

	1	Mercy 100
	2	Mercy 200
Maximize Affinity 5 times during battle, and p	10%	Mercy 300
erform Chain Attacks 5 times	12%	Mercy 500
Perform 6 Blade Combos 12 times	15%	Mercy 800

Forestry — The level of the Field Skill 'Forestry' increases up to the bonus effect value.

Acquire 6 collection items (trees). Acquire 5 collection items	1	Actual 100
(trees). Acquire 25 collection items (trees). Acquire 3 coll	2	Sincere 300
ection items (trees). Acquire 27 collection items (trees). The l	3	Sincere 500

Endurance — evel of the Field Skill 'Endurance' increases up to the bonus effect value.

Acquired from the beginning	1	–
Speak with Superbians 30 times	2	Mercy 3003 Merc
Speak with Superbians 40 times	y	500

Onigiri Artisan — Muspi-exclusive field skill "Onigiri Artisan" effect level increases to the correction value.

Acquired from the beginning	1	–
Make a cumulative total of 10 Onigiri (→P.186). Mak	2	Honest 200
e a cumulative total of 25 Onigiri (P.186). Make a	3	Honest 300
cumulative total of 50 Onigiri (→P.186). Make a cum	4	Honest 500
ulative total of 100 Onigiri (→P.186). Unlocking the	5	Honest 800

※ 3rd stage also grants an effect that makes it easier to maintain Kizuna.

Kizuna Gift

Unlocks Kizuna Ring up to the effect correction value stage (*)

Unlocked	1	–
Increase the Degree by 100	2	Mercy 200
Increase a total of 1,300	3	Mercy 30 0500
Increase by a cumulative total of 3,800	4	Mercy 80 0
Raise the degree by a cumulative total of 9800	5	

Link Bolt

centag — e of damage dealt as a bonus.

Acquire 10 pr	30%	–
eviously obtained pots.	35%	Mercy 200
Use Ring Bolt 11 times.	40%	Mercy 300
Use Ring Bolt 12 times.	45%	Mercy 500
Perform Blade Combos 12 times	50%	Mercy 800

Upon hitting an enemy, the entire party's HP is restored by the per

Toning Sphere Effect — Damage dealt to machines is increased by the correction value.

Acquired from	60%	–
Use Toning Sphere 7 times	70%	Mercy 200
Obtain 15 pots	80%	Mercy 300
Defeat 5 Krabol Moose in Mors' Precipice	90%	Mercy 500
Use Toning Sphere 10 times	100%	Mercy 800

100% chance to generate 1 S

Thunder Strike Effect

mall Healing Potion upon landing a Mercy 800 attack. Additional potions genera ted based on modifier probability.

Acquired from the beginning	60%	–
Use Rinter Strike 5 times	70%	Mercy 200
Defeat 5 Lyutica Kabybas in Veraritas	80%	Mercy 300
Obtain 20 pots	90%	Mercy 500
Defeat the Scarlet Longiceps at Mors's Cliff	100%	Mercy 800

Main Ultimate Skill

LVL	Name	Type	Target	Damage multiplier						Remarks
				Kizuna	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	
I	Healing Bolt	Aether current	Area	300	340	A 380	420	460	480	Restores HP to all party members based on damage de alt
II	Lightning Sphere	ether current	Area	400	440	Aet 480	520	560	580	Increases damage dealt to Machines
III	Thunder Strike	her current	Single	550	590	630	670	710	748	A certain probability to generate 2 small recovery potions upon hitting an enemy.
IV	Saint Plasma '	Aetherka	Single	925	–	–	–	–	–	Recovers HP for the entire party by 50% of the damage d ealt

Rare Blade **Shiki**

CV: Mamiko Noto
Illustrator: Takeshi Ogata

Nia, Morag, Zeke, Human

Perform Blade Resonance (with a certain probability, 賢生)

Wind — Knuckle Claw

Driver Type	oid/Femal
Role:	e-type Ether Defense Recovery
Physical	Stren
Defense	10% [Cooldown

30%
1915
seconds

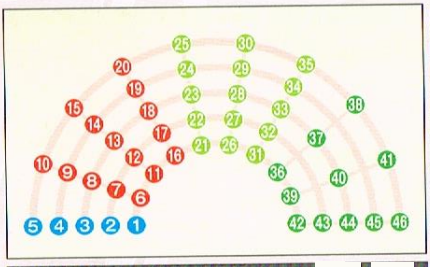
Stat Modifier Dexterity 15% "Initial

Kizuna Value Kiz	500 Kizuna Decrease Sup	Max	2
una Increase	pressed Assist Core Veg		
Favorite genre	etables, Books		
s, favor	Trigo-style Vegetable		
ite items	Marinade, Liberlita's Life		

Blade Arts

Arts Name	Effect: Recast Modifier	
Hit Rate Up	Accuracy Up	75%
Debuff Removal	Removes debuffs received from en emies	100%
–	–	–

★Kizuna Ring



Condition	Correction Value Idea
Effect: Blade Combo damage is increased by the correction value.	
Perform 2 Blade Combos twice	20% (Trust 100)
Perform Blade Combos 5 times. P	30% (Trust 200),
erform Blade Combos 7 times.	40% (Trust 300), 5
② Perform 10 Blade Combos	0% (Trust 500)
2 Perform 3 Blade Combo Finishes	60% Honest 80)
Increases damage dealt when attacking with a weakn ess attribute (overall effect)	
④ Acquired from the beginning	60% –
Perform 2 Driver Combos 5 times (simply being present counts)	70% Honesty 20
Perform 2 Driver Combos 7 times (simply being present counts)	80% Honesty 30
. Perform Driver Combos 10 times (simply being present cou nts).	90% Honesty 500
Perform Driver Combo Finish 3 times (simply bein g present counts)	100% Honesty: 8
0 Enemy item drop rate is increased by the m odifier	
④ Acquired from the beginning	60% –
Fight enemies 10 times Fi	70% Honesty 200
ght enemies 11 times Figh	80% Honesty 300
t enemies 12 times	90% Honesty 500
6 Pouch Item: Use books twice	(100% Honesty 800) Fie
ld Skill "Wind Attribute Power" level increases to the cor rection value	
④ Acquired from the beginning	1 –
⑤ Defeat 5 Lyutica Capybaras in Argentum and	2 MK300
⑥ 4 Arkadian Sterns throughout the world	3 MK Raise
Increases the level of the 800 Field Skill "Keen Eye" to the correction value	
effect.	
④ Acquired from the beginning	1 –
⑤ The current number of pouch items and books held is 20 or more.	2 Sincerity 30
e current number of pouch items and books held is 30 or more. Shiki-e xclusive field skill: "Knowledge of Super-Ancient Civilization"	Sincerity 8004 Th
Effect: The level of "Knowledge" is r aised to the correction value	
④ Acquired from the beginning	1 –
⑤ Complete Mercenary Task 054 "Deciphering Mors' Ancient Document Vol. 2" Complet	2 Courage 200 Co
e Mercenary Task 055 "Deciphering Mors' Ancient Document Vol. 4"	3 urage 200 Cour
4 Complete Mercenary Task 056 "Deciphering Mors' Ancient Document Vol. 3"	4 age 300 Integr
⑩ Complete B-21 "Discern Fight"	5 rity 800

Condition	Correction Value: Unl
Key Kizuna Gift [Effect	ocks Kizuna Ring up to the Idea Correction Value stage (8 6)
① Lock is unlocked from the beginnin g ② Increase trust by 100	1 – / 2 Honesty 200
③ Increase total Trust by 1300	3 Honesty 300
④ Increase Trust level by a cumulative total of 3800	4 Honesty 500
6 Mercenary Group Mission 057: Complete "Deciphering Mors' Ancient Text Vol. 1" 5 Courage 5 00 Attack with the Wind Effect: Upon a successful attack, the hate towards oneself is reduced b y the correction value. ⑥Acquired from the beginning 20%	
⑦ Inflict 10 finishing blows on enemies	25% Bravery 200
View Kizuna Talk 04 "Erudition" in 8 Avaritia. Defeat 5 mac hine enemies other than unique monsters in the Land of Morytha.	30% Bravery 300
⑧ Defeat the Sixth Generation Formula in the World Tree.	35% Bravery 500
Slipstream Effect Attack has a 60% chance to ignore guard (acquired from the beginning) ①	40% Courage 800
⑪ Defeat 4 Moldau Balands in Indivia. Defeat 5 Darm Seas in Speculia. Defeat 4 Iyanru	70% Trust 200, 80% Trust 300
⑫ Balands in the Elpis Spiritual Grotto. 90% Defeat the Moun tainous Mountas in Liberlitas. Mortal St orm Effect: Attack has a chance to ignore guard (acquired from the beginning) ①	Honesty 500 100% Sincerity 800
1 Use Mortal Storm 5 times	60% –
⑩ Use Mortal Storm 6 times	70% Justice 200
⑩ Use Mortal Storm 7 times	80% Justice 300
2 Use Mortal Storm 8 times	90% Justice 500
	100% , Justice 800

*The 3rd stage unlock also makes it easier to maintain the bond.

Special Arts

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna6	Remarks
I	Attack With The Wind	Aether K 범용 (Versatile)	Range	300	340	380	420	460	480	Decreases hate by 520 560 580 upon succ essful attack; certain probability of ignoring guard
II	Slipstream	Ether Cannon	400	440	480					
III	Mortal Storm	Strength	Single	Target 560	590	630	670	710	748	Defense ignored. Knockback. Blow. Fixed Chance t o invalidate guard
IV	Wuthering Heights	Ether Cannon	Single unit	1050	–	–	–	–	–	Blow

Rare Blade **Raiko**

CV: Himika Akeneya

"Illustrator: Asato Mizu

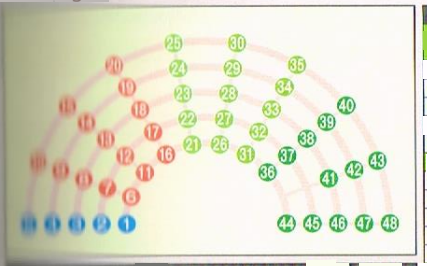
Hide to Create	Perform Blade Resonance (Born with a certain probability)
属性	Thunder
武器	Hammer
Ability Value Correction: Max HP 15%	
Initial Kizuna Value, Kizuna	400 Ki ppre; zuna decrease su large) Assist Core; Small 1
Increase, Favor ite Genr e, Favorite Item: Metal Snare	Meats, musical instruments; Honey milk au lait

Driver Type	Nia, Morag, Zeke, and		
Role:	Humanoid/Female Typ	Ether Defense	25%
Physica l Defense	Defen se 30%	Stren gth Cooldown	12; 20 seconds

Blade Arts

Arts Name	Effect	Recast Correction
Damage Absorption	Absorbs a certain amount of damage with each Art	
	Create a barrier	Different
Hate generation	Generate hate from enemies participating in co mbat	100
–	–	50

RIO Ring



Condition	Correction Value: Unloc	
Effect	ks Kizuna Ring locks up to the level of Idea Correction Value. (305)	
has been removed	1	–
	2	Honesty 200
Raise by 1300,	3	Honesty 300
raise by 13800	4	Sincere 500
Raise by 0800	5	Sincere 800

Pound	Effect	Damage dealt to downed enemies is increased by the correctio n value.
	100%	–
Use 10 times	110% Mercy 200,	
Use the Dock 11 times	120% Mercy 300,	
Use Murrind 12 times	130% Mercy 500	
Complete "I'll do my best!"	, 150% Mercy 800	

Reattack	Effect: Increased Power	Deals bonus damage to enemies in Rising state
Done	100%	–
Stab 10 times	110% Bravery 2001	
Defeat 5 Moskel Rogues in the Tier, in th e land of machines other than unique monsters	20% Bravery 300	
	130% Courage 500	
Complete "I'll do my best!"	150% Courage	
800	effect. Hatred gained from ultimate skill s is increased by the modifier. Stab 6 times. 60% H onesty. Use 1 item/instrument. 70% Honesty 200. 80% Hon	
Complete "St ab 20 times,	esty 300. 90% Honesty 500.	
stab 30 times, I'll do my best!"	100% Honesty 800 *Unlocking the 3rd stage also grants an effect that makes it easier to maintain Kizuna (bond)	

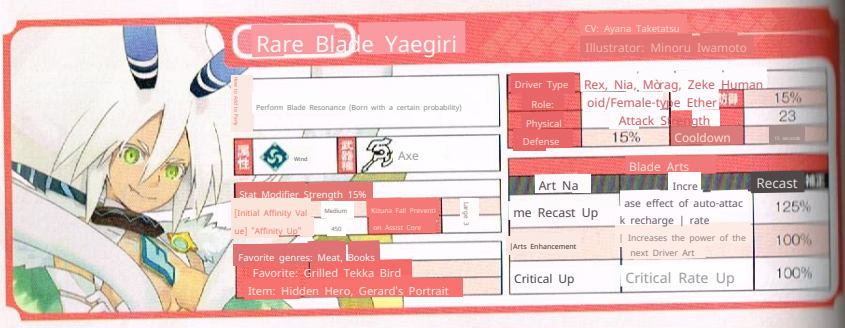
Condition	Correction Value Idea	
Zappy Girl	Effect: When attacked, the amount of Aetheric Power correction Counterattack with damage	
④Evade attacks 5 times with acquired attacks from the beginning	240%	–
Evade attacks 7 times ②Evade attacks 9 times 280% Mercy 200		
alk 58 "I'm Confident" in the Land of Mors 400% Mercy 300		
ckly Girl | Effect: Hate increases by the correction value every sec	320% Mercy 300	
ond Deal a total of 200 or more damage 5 Deal a total of 8,00	360% Mercy 500	
or more damage Deal a total of 16,000 or more damage Deal		
a total of 32,000 or more damage 20 Deal a total of 48,000 or		
more damage 30 | Click-Clack Girl | Effect: Guard rate increas		
es by the correction value Acquired from the beginning 10% G		
uard attacks 5 times 12% Guard attacks 7 times Guard attacks		
9 times Guard attacks 10 times		Benevolence 500 B enevolence 800
		–
		Honesty 200
	14% Honesty 300 1	
	6% Honesty 500 2	
	0% Honesty 800	

Lightning Power	Effect	Field skill "Power of Thunder Attribute" level increases to th e correction value
66 Acquired from the beginning	1	–
Defeat 4 Tomelk-Hynds in Invidia	2	Mercy 200
Use 6 pouch items or instruments twice	3	Mercy 300
Defeat 5 Trillt Tasmans in Mors's Cliff	4	Mercy 500
⑩ Use the "Metal Snare" instrument pouch item twice	5	Mercy 800

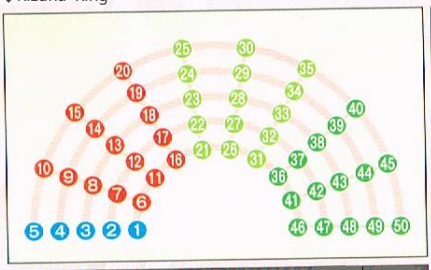
Concentration	Effect	The level of the field skill 'Concentration' increases up to the correcti on value.
4 Pouch Items	Use meat once	1 Mercy 300
Use 1 pouch item	Meat 4 times	2 Mercy 500
Use the pouch item/drink "Honey Milk au Lait" 2 times. 3 Mercy 800 Ryco Exclusive fie ld skill. The level effect of "Thunder Control" increases t o the correction value.		

Lightning Control	Effect	
Acquired from the beginning	1	–
B-22 "Raiko will do her best!" Step 4: Investigate the "!" icon and activate the field skill twice.	2	Courage 200
B-22 "Raiko will do her best!" Step 4: Investigate the "!" i con and activate the field skill a total of 4 times.	3	300 Courage
B-22 "Raikou will do her best!" Step 4: Investigate the "!" icon and activate field skills a total of 6 times	4	500 Courage
⑩ Complete Step 4 of B-22 "Raikou will do her best!"	5	Courage 800

Name	Type	Target	Damage multiplier						Remarks
			Bond	Bond2	Bond3	Bond4	Bond5	Bond6	Range 2
Don Bound	Ether Cannon	85 320	350 380	Single	380 430	480 53	410 456		Damage dealt to downed enemies increased by
Virilia Attack	Etherca E	0 580							609 Damage dealt to rising enemies increased
Gorothunder	therca	Range	500 550	600 650	Single	target	700		748 Increased Hate Generation
Crackling Recital	Strength	900		–	–	–	–	–	Increase damage dealt by 150% when attacking from the front



◆Kizuna Ring



Unlock the Kizuna Ring to the correction value stage Key Kizuna Gift

ct (86)(86) ● Unlocked from the beginning 1

② Complete Mercenary Mission 052 "Yaegiri Seeks a Strong Opponent 1" 2 Courage 200 Complete M ercenary Mission 089 "Yaegiri Seeks a Strong Opponent 2" 3 Courage 300 Complete Mercenary Mi ssion 128 "Yaegiri Seeks a Strong Opponent 3" 4 Courage 500 Complete Mercenary Mission 184 " Yaegiri Seeks a Strong Opponent 4" 5 Courage 800 When HP is 30% or less, damage dealt is inc reased by the correction value. Whirlwind Night Demon | Effe

Modifier: When an Ide
a Unique Monster or Boss is participating in the battle, dama
Effect
ge dealt is increased by the modifier value.

④Defeat Melkin, the vangua — 60%
rd, with acquired Gula from the beginning. D — 70% Bravery 20
efeat the Jade Parrot in the Leftheria Archipelago — 80% Bravery
Defeat the Red Core of Vengeance in the Land of Morytha. 90% Bravery Defeat Argus, dir ectly under the Pope, in the World Tree | 100% Bravery. Damage dealt to enemies of a hi gher level than yourself is increased by the value of the C
Increases by effect|correction value for each enemy particip ating in Brave Battle (up to 250%) at 80%

Use meat pouch items twice. Defeat Gig — 20% Bravery 100
gi the Thunderclap in Gormott. — 35% Courage 200) 50
Defeat Bone the Neck Breaker in Spelbia, Defeat — % Courage 30 days
Alluring Marilyn in the Elpis Spiritual Grotto. Defea — 65% Courage 50
t the Pope's Direct Magus in the World Tree — Damage dealt in

Acquired from the beginning — 20%
Defeat Azuma the Striker in Invidia — 25% Brave 20
4 Defeat Edmond the Swordsman in Superbia — 30% Bravery 30)
Defeat Aspidochelone of the Holy Lance in the Elpis Spiritual Grotto — 35% Bravery 600
6 Defeat Gelmes the Cruel King in Temperantia — 40% Bravery 8

Field Skill "Wind Mastery" level affects the eff
Wind Attribute Power — ect — Increases to a positive value

Acquired from the beginning — 100%
⑦ Defeat the Clever Swindler in Indol ● Defea — 110% Courage 200
t the Pilfering Djinn in Leftheria ● Defeat the Ma — 120% Courage 300
⑨ chine Gun Pete in the Cliffs of Morytha ⑨ Defe — 130% Courage 500
at the Scarlet Longieps in the Cliffs of Morytha — 150% Damage dealt to ene
mies with 800 Courage Down status is increased by the correction v alue.

Kongo Battle

Already acquired from the beginning — 100%
1 Defeat Cavalryman Inas in Invidia 13 Defeat Re — 110% Courage 200,
ach of the Heavenly Wheel Fist in Liberality — 120% Courage 300,
⑨ Defeat the Evil Eye Nebula at Morthra's Cliff 1 — 130% Courage 500,
Defeat the Wandering Reynolds in Spelbia — 150% Courage 800

Transience: Asura Flash Blade — orrectio — Damage dealt to enemies of a higher level than yourself is increased by the c n effect value.

Already acquired from the beginning — 60%
⑪ Defeat Armored Kaput in Specula x1 — 70% Bravery 200, 8
0, Defeat Azure Sky Regios in Indol x10, De — 0% Bravery 300, 9
feat Soul-Eating Fran in Land of Morytha — 0% Bravery 500, 10
Defeat Host-Killer Abraxas in the Land of Morytha — 0% Bravery 800

Defeat Mad Train Bull in Temperantia 45 — Bl ding Sk
ull in Temperantia 5 Honesty 800 Honest — ll — per, Stren — gth lev
el increases by the correction value Supe
r Strength | Effect |

Acquired from the beginning — 1
Defeat the Ghos of Sniping in Gula — 2 Honesty 200
Defeat the Slein of Sin Hunting in Superbia — 3 Honesty 300)
Defeat the Solitary Barbary in Gormott — 4 Sincerity 2
Defeat the Man-Eating Doran in Spelbia — 5 Honesty 3 (Fine)
Defeat the Gale Kamri in the Liberlita C — Honesty 8
omplete B-23 "The Worst"
00 Field Skill: "Leap" level is the correction effect val ue.
Jump — Rise with

Acquired from the beginning — 1
Defeat Lottery Loto in Gormott — 2 Honesty 200
Defeat Tattooed Sparrow in Superbia — 3
Watch Affinity Mission 59 "Beyond the Light" in the Land of Mory tha, and defeat Ironclad Rhiner in Uraya — 4 — 5 Integrity 800

*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

Winter Special

Level	Name	Type	Target	Damage multiplier	Remarks
I	Swift Night Yasha	Strength	Kizuna 1 Kizuna 2 Kizuna 3 Kizuna 4 Kizuna 5 Ki zuna 6 Range 330 370 410 450 490 330 370 410 490 410 Range 480 520 560 600 640		528 Increases damage dealt when HP is 30% or lower.
II	Gou Diamond Battle Axe	Strength			696 Increases damage dealt to downed enemies
III	Transience: Asura Flashing Blade	Aether Muscle St rength	Range 625 670 720 770 820 1100		850 Ignores defense. Increases damage dealt to enemies of a higher level than yourself.
IV	Advent: Rakshana Great Combo	Single unit	—	—	Blow. Increases damage dealt to enemies of a higher level than yourself by 100%.

Rare Blade Ibuki

CV: Aoi Yuki
Illustrator: Kunihiko Tanaka

Perform Blade Resonance (Born with a certain probability)

Wind | Hammer

Stat Modifier	Agility 15% In
itial Affinity	400 "Kizuna Decline P
Bonding Up	reven tion in Effect A ssist Core Vegetables, C osmetics
Favorite genre	
Favorit e Item	Meat Paprika Stuffed Vegetable Snow flake Sparkling Perfume

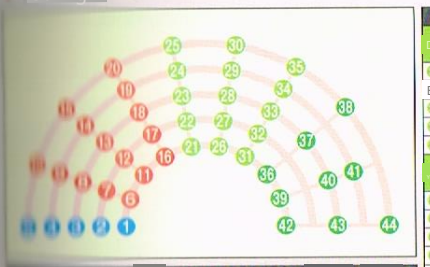
Large 1

Driver Ty pe Rol e	Rex, Nia, Morag, Zeke Huma noid/Feminine Ether De fense Strength	30%
Physical Defense 20%	Cooldown	1925 seconds

Blade Arts Eff ect

"Arts Nam e	Reaction Invalid	Disable reaction on ce	Recast Correction 100%
Debuff Removal		Removes debuffs received from e nemies	100%
Hate Gain		Generate hate from enemies participating in combat	150%

String



Correction Value Idea

Did I use it? | Effect

The recast time is not reduced by the probability of the correction value when using Driver Arts and Special Moves.

Acquired from the beginning — 10% —

Effect: Perform 7 Blade Combos using 2 Pouch Items/Cosme tics twice, perform 10 Blade Combos, perform 12 Blade C ombos

12%	Honesty 200	
14%	Honesty 300	
16%	Honesty 500	
20%	Honesty 800	

You tend to forget, don't you?

Upon landing a special move, there's a chance based on a correction value to randomly reset the cooldown of one of the enemy's Arts.

Evade attacks 3 times E

vade attacks 5 times Ev

ade attacks 7 times Eva

de attacks 9 times Evade

attacks 10 times

30%	Mercy 100	
35%	Mercy 200	
40%	Mercy 300	
45%	Mercy 500	
50%	Mercy 800	

Before I knew it | Effect |

Increases damage dealt by the correction value when a surprise attack is succ essful

Use Blade Arts 3 times	100%	Justice 100
Use Blade Arts 5 times	125%	Justice 200
Use Blade Arts 6 times	150%	Justice 300
Use Blade Arts 7 time s	175%	Justice 500
Use Blade Arts 8 ti mes	200%	Justice 800

Entomology | Effect

Field skill "Entomology" is activated with a probability based on the correct ion value

Acquired from the beginning — 60% —

Obtain 25 collection item insects	80%	Honesty 3001
Obta in 30 collection item insects	00%	Honesty 800

Leap | es or effects

The level of the field skill "Leap" increases with correction valu

Acquired from the beginning — 1 —

Go to Gula's Lightrock Cave	2	300 Courage
Go to the Galentha Underground Lake in the Elpis Spirit Cavern	3	Courage 500

Bird Brain | s to t

Ibuki's exclusive field skill "Bird Brain" level effect increase he correction value.

Acquired from the beginning — 1 —

*View Kizuna Talk 13 "With a Bird-like Broad Mind" in Gormott.		感実300
2B-24 Complete "Birds of a Feather" 3		感実800

*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

Correction Value Idea

Chat

Unlocks Kizuna Ring up to the effect correction value stage (

is unlocked — 1 —

Raise by 100

Increase by 1300	2	Honest 200
Increase by 3,800 I	3	Honest 300
ncrease by 19,800	4	Honest 500
	5	Integrity 800

Effect: Increases Kizuna by the correction value when using a Special.

Perform a Bar Combo 5 times (Just being present counts)	60	—
Use Shoot 11 times	70	Courage 200
Defeat Flyers other than Unique Monster s	80	Courage 300
Use Coat 13 times	901	Courage 500
	00	Courage 800

Rush

Effect: Increases the amount of hate gained from special moves by the correction value.

Done	60%	—
Use Items/Vegetables 4 times	70%	Benevolence 200
Perform Bar Combo 7 times (even just being present counts)	80%	Mercy 300
Use Crash 9 times	90%	Mercy 500
Defeat the Cruel King Gelmes with Tia	100%	Mercy 80

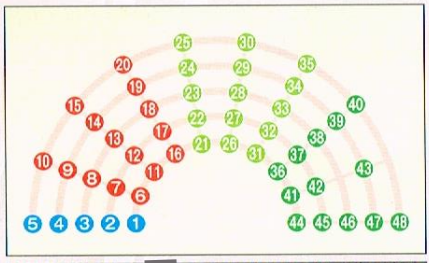
Me too!

0 Cyclone Effect: Damage dealt to downed enemies is inc reased by the correction value 100% —

Use Cyclone 5 times	110%	Justice 200
Defeat 4 Ganner Kamil in Uraya	120%	Justice 300
Perform 10 Burst Combos (simply being present counts)	130%	Justice 500
Defeat the direct Argus	150%	Justice 800

Name	Type	Target	Damage multiplier					Remarks
			Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	
Crisp Shoot,	Ether Cannon	Kizuna 6 Range	315	360	390	430	470 Singl	504 Knockback. Increases Kizuna.
Careless Crash,	Strength	e 440	480	520	560	600 Range	575 620 660	638 Increased hate generation
Snappy Cyclone	Strength	700	740 Single		1000			782 Blow. Increases damage dealt to downed enemies.
Perfect Hurricane	Ether Cannon		—	—	—	—	—	—

◆Kizuna Ring



Key Kizuna Gift	Effect: Unlocks the Kizuna Ring up to the correction value stage f	Correction Value: Idea
① Lock is unlocked from the beginni	1	—
ng ② Increase trust by 100	2	Mercy 200
③ Increase Trust by a cumulative total of 1300 ④ I	3	Mercy 300
ncrease Trust by a cumulative total of 3800 ⑤ Incre	4	Mercy 500
ase Trust by a cumulative total of 9800	5	Mercy 800

Anchusa Drive Effect	Damage dealt to enemies in a Rising state is increased by the modifi	
er amount.		
⑥ Acquired from the beginning	100%	—
⑦ Use Anchusa Drive 10 times	110%	Justice 200
8 Perform 7 Driver Combos (simply being present counts) ● U	120%	Justice 300
se the pouch item "Mochi Snow Dumpling" 4 times. ⑩ View Ki	130%	Justice 500
zuna Talk 65 "Oasis" at the First Low Orbit Station. 150% Benevolence 800 The HP of		

Lilium Dance Effect	the entire party is restored by the damage correction value upon attack hit.	
① Already acquired from the beginning	30%	—
Use Lilium Dance 7 times	35%	Sincerity 20,0
Perform 5 Chain Attacks	40%	Sincerity 300
⑩ Perform 10 Driver Combos (simply being present counts)	45%	Integrity 500
1 Use Llium Dance 10 times	50%	Honesty 800

Physalis Judgement Effect	Upon a successful attack, creates 1 Small Healing Potion. With a positive probabilit y, creates 1 additional potion.	
(10) Acquired from the beginning	60%	—
① Perform Blade Combos 5 times	70%	Mercy 200
1 Use pouch item Art twice	80%	Mercy 300
⑩9 Perform 10 Blade Combos	90%	Mercy 500
2 Perform 3 Blade Combo Finishes	100%	Mercy 800 *Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

Condition	Correction Value: When Ide
The Arrival of Spring	a Kizuna is at its highest, the party's overall recovery effect is increase d by th e correction value.
① Acquired from the beg	15% —
② inning Maximize Kizuna twice in battle M	17% Mercy 200
③ aximize Kizuna 5 times in battle Maximiz	20% Mercy 300
e Kizuna 6 times in 2 battles Maximize Kizu	22% Mercy 500 2
⑥ na 7 times in battle Cherry Blossoms Sca	5% Mercy 800
ttering	Effect: When incapacitated, restores ally HP by the correction value.
⑦ Acquired from the beginning	60% —
⑧ Obtain 20 collection items/vegetables.	70% Mercy 200
⑨ Evade 7 attacks.	, 80% 慈悲 90
⑩ Evade 9 attacks.	% Mercy 500, 1
⑪ Evade 10 attacks: Wh	00% Mercy 800
ite Lily:	Effect: H e reduction amount increased by the correction value.
4 Get 3 recovery potions	10% Honesty 100)
⑤ Get 10 recovery potion	15% Honesty 200)
s 53 Get 15 recovery poti	20% Honesty 300 2
ons Get 20 recovery potio	5% Honesty 500) 3
ns Perform 5 revive	0% Honesty 800
als Botany Effect	Field skill "Botany" is activated with the probability of the corr ection value.
65 Acquired from the beginning	60%80 —
3 Collection Items 68 Coll	Obtain 20 floral items. %100% 慈悲200
ection Items 69 Collection	Obtain 25 floral items. Benevolence 10100
Items Obtain 27 floral col	% Benevolence 50010
oral collection items. Field skill "Earth Attribute P	Attribute Power
ower" level increases	0% Benevolence 800
Effect Positive	Valu e."
① Already acquired from the beginning	1 —
Defeat 5 Morgan Hoggs in 4 Temperantia. Defea	2 Benevolenc
t 5 Reekard Royals in 4 World Tree.	e 300 Benevolenc
Steelheart Effect	e 800 The level of the Pyra-exclusive Field Skill "Steelheart increases to the correction value.
① Acquired from the beginning	1 —
② Acquire 2 items during the special event "Steel Heart" (→P.189)	2 慈悲200
③ Acquire a cumulative total of 4 items during the special e vent "Steel Heart" (→P.189)	3 Mercy 300
④ Obtain a cumulative total of 7 items in the special even t "Steel Heart" (→P.189)	4 500 Mercy
⑩ Complete B-25 "Natural"	5 Mercy 800

+Special Move

Level	Name	Type	Target	Damage multiplier Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna	Remarks
I	Anchusa Drive	Strength	6 Single Target	300	340	380	420	460	Range	480 Increases damage dealt to enemies in Rising state 609 Recovers
II	Lilium Dance	Etherca Et	400	440	480	520	560	Range	550 600 650 70	HP for the entire party based on damage dealt 782 A certain chance t
III	Physalis Judgement	herca	0	750	Single Target	1000				o generate 2 small recovery potions upon hitting an enemy
IV	Lethal Lavender	Ether Cannon			—	—	—	—	—	Recovers HP for the entire party by 50% of the damage dealt

Rare Blade

KOS-MOS Re:

CV: Mariko Suzuki
Illustrator: Kunihiko Tanaka

Perform Blade Resonance (Born with a certain probability)

Light

Ether Cannon

Stat Modifier: Ether +20%

Kizuna initial value: 600 Bo… Decrease In…
Kizuna increase: hib… Assist Core

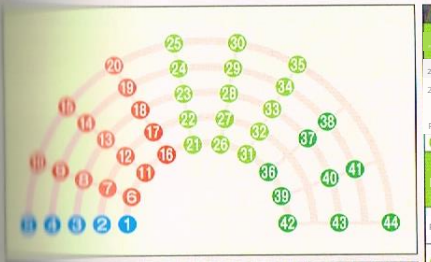
Favorite genre: Staple food, board game
Favorite: Sword Fighting Sumo
Item: Shun Curry

Driver Type	Rex, Nia, Morag, Zeke Humanoid/Femi…	
Role:	nine Ether Defense Attack Stre…	20%
Physica…	ngth	24
I Defense	20% [Cooldown]	15 seconds

Blade Arts Effect

Arts Name	Effect	Recast Correction
Recast Up	Increase Auto Attack Recast Value	75%
Arts Enhancement	Increases the power of the next Driver Art	75%
Critical Up	Critical Rate Up	75%

String



Unlocks the Bond Ring lock effect up to the stage of co… ndition correction value and Idea correction value.

Nagift

Unlocked	1	—
Raise by 100	2	Justice 200
Raise a total of 1300 /	3	Justice 300
Raise a total of 3800	4	Justice 500
Complete "Artificial Life"	5	Justice 800

ADE

Effect: Critical damage is increased by the… modifier value, plus 25%.

Defeat 5 Wood Bandits	40%	Bravery 200
Use LADE 11 times.	55%	Bravery 300
Use LADE 12 times.	70%	Bravery 500
Use ADE 13 times.	85%	Bravery 800

EFFECT·R

When an attack hits, the entire party's HP is restored b… y the damage modifier value.

Acquired from…	30%	—
Perform a 5-hit c…	35%	Justice 200
ombo Use EFLECTR 8 ti…	40%	Justice 300
mes Use ELECTR 9 times	45%	Justice 500
Stab the eyes 40 times	50%	Justice 800

GSHOT

Effect: Attacks have a chance equal to the correction value to ignore guard.

Acquired from dynamic…	60%	—
Use SHOT 5 times	70%	Benevolence 200
Perform 7 Riper Combos (simply being present c… ounts)	80%	Benevolence 300
Use HOT 7 times	90%	Mercy 500
Defeat 4 Gewalt Royals in the world.	100%	Mercy 800

Condition — Correction Value: Ignores

Effect: … the defense of Idean enemies. Special attack damage is increased by … the correction value.

2 Acquired from the beginning	60%	—
2 Perform Blade Combos 5 times 2	70%	Justice 200
Perform Blade Combos 7 times 2	80%	Justice 300
Perform Blade Combos 10 times	90%	Justice 500
Perform Blade Combos 12 times	100%	Justice 800

Hyperclock

When Affinity is at its maximum, damage dealt is increased by the corre… ction value, and damage received is decreased by the correction value. The correcti… on value column is listed as "Damage Dealt/Damage Received."

Perform 25 Blade Combos twice.	60% /10%	Justice 100
Use Pouch Item Board Game 2 times	70% /15%	Justice 200
View Bond Talk 66 "Dawn Light" at the First Low Orbit St… ation.	80% /20%	Justice 300
Maximize Affinity 6 times during battle	90% /25%	Justice 500
Raise Affinity to the maximum 7 times during battle	100% /30%	Justice 800

Encephalon

Effect: Reduces hate gained from attacks by the correcti… on value. Already ac… quire… d from the start. Perform 5 Driver Combos (simply being present counts) 25% Trus… t. Perform 7 Driver Combos (simply being present counts) 30% Trust. Perform 10… Driver Combos (simply being present counts) 35% Trust. 500 Trust.

Perform 12 Driver Combos (simply being present counts) 40% Trust. 800 The level of… the Field Skill "Light Mastery" increases to the corr… ectio… n value.

Light attribute power…

Acquired from the beginning

Defeat 5 Spana Bannit in 5 Superbia	1	—
Defeat 4 Gewalt Royals in the World Tr…	2	Justice 300
	3	Justice: Level…

ee 63… ect… of 500 field skill 'Unlock' rises to the correcti… on value

Perform collection 7 times, acquired… from the beginning 19…

	1	—
	2	Justice 300
4 Perform collection 7 times with f…	3	Justice 500 KOS-

ast calculation

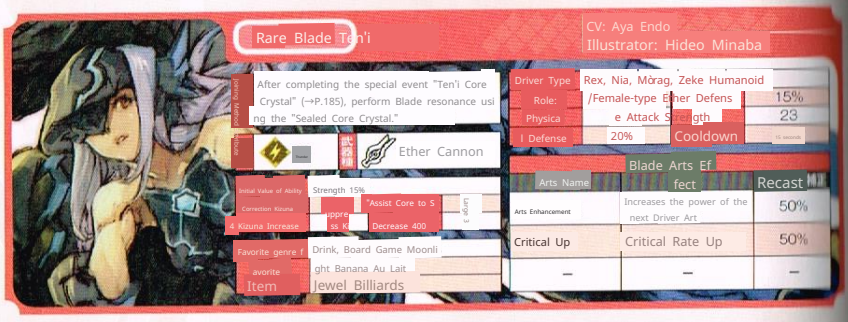
Effect: MOS Re: Exclusive field skill "High-Speed Calculation" l… evel increases to the correction value

④ Use 11 pre-acquired special…	1	—
moves from the start. ④ U…	2	Honest 300
se special moves 15 times. *Unl…	3	Honest 800

ocking the 5th stage also grants the effect of making it easier to maintain Kizuna (bond).

必殺技

	Name	Type	Target	Damage multiplier						Remarks
				Kizuna1	Kizuna2	Kizuna3	Kizuna4	Kizuna5	Kizuna B	
I	R·BLADE	Aether Force	Single	330	370	410	450	490	528	Plus critical damage Aether Force All Enemi…
II	H·EFFECT·R	es		480	520	560	600	640		Restores HP to all party members based on 696 damage dealt
III	F·GSHOT	Ether Cannon	Range	650	700	750	800	850		884 Defense Ignored. Certain chance to negate guard.
IV	X·BUSTER	Ether Cannon	Range	1219	—	—	—	—	—	Always nullifies guard



Rare Blade Ten'i

CV: Aya Endo
Illustrator: Hideo Minaba

Driver Type	Rex, Nia, Morag, Zeke Humanoid
Role:	/Female-type Either Defens 15%
Physica	e Attack Strength 23
l Defense	20% Cooldown 15 seconds

Special Move: After completing the special event "Ten'i Core Crystal" (→P.185), perform Blade resonance using the "Sealed Core Crystal."

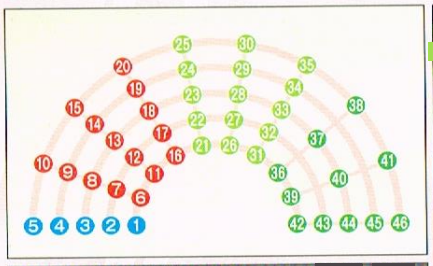
Range: Ether Cannon

Initial Value of Ability	Strength 15%
Correction: Kizuna	"Assist Core to 5
4: Kizuna Increase	Decrease 400

Favorite genre f: Drink, Board Game Moonli
avorite Item: ght Banana Au Lait
Jewel Billiards

Arts Name	Effect	Recast
Arts Enhancement	Increases the power of the next Driver Art	50%
Critical Up	Critical Rate Up	50%
–	–	–

★Kizuna Ring



Condition Correction Value: Unlocks Kizuna Ring up to the Ideya Correction Value stage

Key Affinity Gift (86)

① Unlocked from the beginning	1	–
② Use a level 4 special 11 times while viewing Affinity Conversation 49 "A	2	Justice 200
tonement" in Uraya	3	Justice 300
Use special moves 12 times	4	Justice 500
6 Use special moves 20 times	5	Justice 800

Effect: Critical damage is increased by the modifier value.

Initially acquired 7 Beacon Fire	25%	–
s Blaze Use Beacon Fires Blaze 10 times	40%	Benevolence 200 5
Use Beacon Fires Blaze 11 times Use	5%	Benevolence 300 7
Beacon Fires Blaze 12 times Complete	0%	Benevolence 500 8
B-27 "Timely Rain After Drought" Heavenly Gate Opening/	5%	Benevolence 800

Closing Effect: Attacks have a chance equal to the correction value to ignore guard.

① Already acquired from the beginning	60%	–
Use Heavenly Gate Opening and Closing 7 times	70%	Mercy 200
Use Heavenly Gate Opening and Closing 8 times	80%	Mercy 300
Heavenly Gate Darkness Opening 9 times	90%	Mercy 500
⑩ Complete B-27 "Rain After Drought"	100%	Mercy 800

Incompatible on the part below Effect: When HP is 30% or less, damage dealt is increased by the correct ion value.

(10) Acquired from the beginning	100%	–
① Use Incompatible 5 times ⑩	110%	Mercy 200
Use Incompatible 6 times ⑩	120%	Mercy 300
Use Incompatible 7 times	130%	500
⑩ Complete B-27 "Welcome Rain After Drought"	150%	Mercy 800

Condition	Correction Value: Idea Kizu
Sealed Blade Enhancement	na: When at its maximum, damage dealt is increased by the positiv e value effect, and damage received is reduced by the correction value. The pos itive value column is listed as "Damage Dealt/Damage Received."
Acquired from the beginning	120% /20% –
Deal a total of over 8000 damage	140% /22% Justice 200
Deal a total of 16,000 or more damage.	160% /25% Justice 300
② Deal a total of 32,000 or more damage	180% /27% Justice 500
Forbidden Art: Deal over 48,000 damage in t	200% /30% Justice 800

otal Effect: Hate reduction amount increased by the correction value

Deliver the finishing blow to enemies 5 times.	10%	EW100 Ju
Deliver the finishing blow to enemies 10 times.	15%	stice 200)
Deliver the finishing blow to enemies 20 times. De	20%	Justice 300)
liver the finishing blow to enemies 30 times. Deliv	25%	Justice 500
er the finishing blow to enemies 40 times.	30%	Justice 800

Unlimited Drive Effect: Recovers HP by the damage correction value when auto -attack hits

Evade attacks 3 times E	5% 7	Courage 100
vade attacks 5 times Ev	% 9	Courage 200
ade attacks 7 times Eva	% Co	age 300 yen
de attacks 9 times Evad	10%	Courage 500
e attacks 10 times	12%	Courage 800)

Lightning Power Effect: The level of the field skill "Lightning Power" is Increases to a positive value

Acquired from the beginning	1	–
Increase Trust by a cumulative total of 1300	2	Benevolence30
Defeat 4 Formula Reveals in the World Tree	3	Benevolence800

Special Attack Effect: Field skill "Super Strength" level increases to the correction value.

Acquired from the beginning	1	–
Increase the cumulative trust level by 9800 by us	2	Justice 300
ing pouch items/drinks 4 times	3	Justice 800 Ten

Rampage Effect: yl Exclusive Field Skill "Rampage" level increases to th e correction value

4 Acquired from the beginning	1	–
Use ultimate skills 10 timesUs	2	Justice 200
e ultimate skills 11 timesUse	3	Justice 300)
ultimate skills 12 timesComple	4	ustice 500)
te B-27 "Welcome Rain After Drought"	5	ustice 80

*Unlocking stage 5 also grants the effect of making it easier to maintain Kizuna

+ Special Move

Level	Name	Type	Target	Damage multiplier						Remarks
				Kizuna 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	
I	Beacon Fires Blaze	Ether Cannon	Single	Target 300	350	400 R	450	500		528 Critical damage plus 696 Blow. Cert
II	Heaven's Gate Open	Aether Muscle St	ange	400	460	520 Range 50	580	640		ain probability of guard invalidation 884
III	Under No Circumstances W He	rength	0	580	660	Ether Attribute Si	740	820		Blow. Increased damage when HP is 3
Joint Overture and Earth Curses		ngle Target	1121	–	–	–	–	–		0% or less. Plus 85% critical damage]

Rare Blade **Tsuki**

CV: Naomi Shindou
Illustrator: Risa Ebata

Perform Blade Resonance (with a certain probability, 誕生)

Ice ; Pole

[Stat Modifier: Dexterity 10%, 500 Kiz
una In
itial Value, Kizun
a Increase

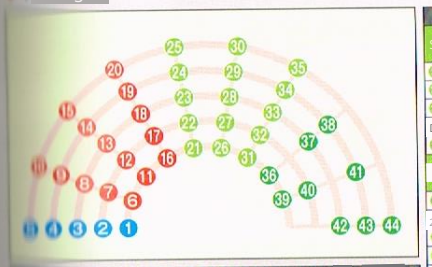
Favorite genre: Vegetables, Cosmetics
Favori
te Item: Samo Fruit Anko Sauce
Luxuria Ice Cube

Driver Type	Rex, Nia, Morag, Zeke Humanoid/F
Role: P	emale Form: Ether Defense 35%
hysical	Recovery Strength 13
Defense	5% Cooldown 30 seconds

Blade Arts

Arts Name	Effect	Recast Correction
Arts Enhancement	Increases the power of the next Driver Art	100%
Hit Rate Up	Accuracy Up	125%
–	–	–

String



Spotlight — Condition: During Chain Attack, there is a chance based on the correction value to also dam age adjacent attribute orbs that have an effect.

	Correction Value Idea
Acquired from the beginning	60% –
Defeat 4 Smart Diblos in Invidia Use pou	70% Justice 200
ch items/cosmetics 2 times	80% Justice 300
Defeat 5 Ruin Scopios in the 2nd Elpis Great Hollow 90% Justice Defeat 4 Arcadia Sterns in the 500 World Tree 100% Justice 800 Firework effect	for increased damage to enemies in Rising
state | Increase amount	
Perform 2 Driver Combos (simply being present counts)	75% Trust 100
2 Have 20 or more pouch items/art items Perform Blade C	115% Honest 200
ombos 7 times Perform Bl	150% Honest 300
ade Combos 10 times Perfo	190% Honest 500
rm Blade Combos 12 times	225% Trust Critical rat

Chance Maker Effect — e during 800 Chain Attack is increased by the correction value (overall effect)

Acquired from the beginning	20% –
Obtain 10 recovery pots	22% Sincerity 200
Perform Driver Combos 7 times (simply being present counts).	25% Sincerity 300
Perform 10 Driver Combos (simply being present counts)	27% Honesty 500
View Kizuna Talk 14 "What is Beauty?" in Gula Forestr	With a 30% chance and an 800 Honesty correction value, the field skill "Forestry" is activated.
6B Obtain 5 Collection Items - Trees	60% Honesty 100
Acquire 25 collection item trees.	80% Honesty Acqu

ire 27 collection item trees. 100% Honesty The level of the 500 field skill "Ice Attr ibute Power" increases to the correction value of t ute Po wer "Effect".

Acquired from the beginning	1 –
Defeat 4 Doryu Lators in Invidia. Defeat	2 Honest 200
4 Svet Rias in the Elpis Spirit Grotto. Tsuk	3 Honest 500

ihime-only field skill "Icecraft" Icecraft | Eff ect: Level increases to the correction value. 4 B-28

Complete "Moon in the Clouds, Flowers in the Wind"	1300
Craft a cumulative total of 10 items at the Avaritia Goldmun d Warehouse (→P.188)	2 Honesty 500
Craft a cumulative total of 50 items at the Avaritia Goldmund Warehouse (P.188)	3 Integrity 800

※ Unlocking the 5th level also makes it easier to maintain the bond.

Condition Modifier Idea Effect: Unlock

Nacgift: Kizuna Ring up to the modifier stage (*)
Rock Unlocked

Raise by 100	1	–
After (6-23), go to the Elm Square in Luxuria when Nia, Tora, Morag, Zeke, and Hotuki are present	2	Honesty 200
Increase by a total of 3,800	3	Sincerity 300
Increase by a cumulative total of 9800	4	Honesty 500
	5	Honesty 800

Crystal of |Effect: Critical damage is increased by the modifier value, already acquired 25%

Perform 5 Do Combo attacks	40% Honest 200
Use Crystals 11 times	55% Honest 300
Use Crystals 12 times	70% Honest 500
Defeat Gourmet Roach with Litas	85% Honest 800

Generates 1 Recovery Potion (Small) upon hitting an enemy. A positive effect h as a cha nce to generate 1 additional potion.

Acquired from	60%	–
Use Temptation 7 times	70%	Courage 200
Defeat 4 Pulseranas in Lantea an d obtain 20 pots.	80%	Courage 300
Use Temptation 10 times	90%	Courage 500

attacking, HP of the entire party is restored by the co rrection value of damage dealt. 100% Courage: When

Acquired from	30%	–
Use the Queen 5 times	35%	Honesty 200
Obtain 15 pots	40%	Honesty 30
Defeat 5 Dusky Rathols in the Calpis Spirit Cave and obtain 30 pots	045%	Honesty 500
	50%	Honesty 800

奥义技

Name	Typing target	Bond 1	Kizuna 2	Kizuna 3	Kizuna 4	Kizuna 5	Kizuna 6	Remarks
Blizzard Crystal	Aether cos	Sing targ	340	380	420	460	Plus 480 critical damage	
Temptation of Light Snow	et 300 Aether, Al	nemi	440	480	520	560	580	A certain chance to generate 2 recovery potions (small) upon hitting an attack
Queen of Time and Seasons	es 500 Aether		550	600	650	700	Recovers HP for all party members by 748 + 50% of damage dealt	
Snow's Glory	Ether Cannon	Single target 950	–	–	–	–	–	

Common Blade Common Blade

Common Blades have widely varying abilities.

Common Blades come in four types: Male, Female, Male/Brawny Build, and Animal. Even within the same type, graphics vary, and names and voices are randomly determined when resonating with a Driver. The type, role, Blade Arts acquired, and pouch item preferences are also randomly determined. However, the higher the level of the Driver resonating, and the higher the rarity of the Core Crystal used, the easier it is to create a stronger Common Blade. Also, the attribute is somewhat influenced by Idea, but the weapon.

✚ Battle skill exclusive to Common Blades

Name	Effect	Correction Value Lv1	Lv2	Lv3	Lv4	Lv5	Easy to learn Role
Aquatic Killer	Chance to defeat Aquatics with a modifier (excluding boss es and chum monsters) Unique	1%	2%	3%	4%	5%	Attack
Aquatic Hunter	Increases damage dealt to Aquatics by the modifier amount. K	40%	50%	60%	70%	80%	All
Ars Killer	ills Ars with the modifier's probability (excluding bosses and uniq ue monsters).	1%	2%	3%	4%	5%	Attack
Ars Hunter Awareness Enha	Damage dealt to Ars is increased by the correction value.	40%	50%	60%	70%	80%	All De
ncement | Moveme	Evasion rate is increased by the correction value when HP is 30% or less. HP is re	20%	30%	40%	50%	60%	fens
nt Recovery	covered by the correction value per second while moving.	3%	3.5%	4%	4.5%	5%	e Up
Healing Wind	Restores the entire party's HP by the correction value when Blade Switch is a	10%	15%	20%	25%	30%	Recovery
Insect Killer	ctivated. Defeats insects with the correction value probability (excluding bosses and unique monsters).	1%	2%	3%	4%	5%	Attack
Insect Hunter Levita	Increased damage to insects by the correction value. Sma	40%	50%	60%	70%	80%	All All
tion	sh resistance increased by the correction value.	30%	40%	50%	60%	70%	
Payback	Increases damage dealt to enemies targeting you by the correction value.	25%	30%	35%	40%	50%	Defen
Aether Barrier Su	Plus, Aether Defense by the correction value.	5%	6%	7%	8%	10%	se De
pport	When the driver misses an attack, Kizuna increases by the correction value. The	1	12	14	16	20	fense All
Overaction	hate generated by Driver Arts and Special Moves is increased by the correction value.	0%	10%	15%	20%	25%	30% 30% 3 Defense
Aura Barrier	When Kizuna is at its maximum, grants the entire party a damage absorption barri er equal to the correction value of their maximum HP.	5%	40%	45%	50%	10%	15% 20% 2 Recovery
Evasion Aura	When Kizuna is at its highest, evasion rate increases by the correction v	5%	30%	100%	125%	150%	175% 2 Defense
Counter	alue. When an attack is evaded, counter with damage equal to the Strength corr ection value.	00%	60%	70%	80%	90%	100% 1001 Defense
Penetration	Attacks have a chance, based on the correction value, to ignore guard.	0%	20%	30%	40%	50%	Attack
Critical Hit Identification	Critical damage is increased by the correction value.						
Critical Aim, Rap	Critical Rate increases by the amount of the correction value	5%	7%	10%	12%	15%	Attack, Healing, De
id Regeneration,	25% chance to restore HP by the correction value when attacked. When a critical h	4%	6%	8%	10%	12%	fense
Berserker,	it occurs, HP is restored by the correction value of the damage dealt. Hate increas	10%	15%	20%	25%	30%	Attac
Kira Star, E	es slightly every second.	5	10	15	20	30	k, def ense,
mergency Guard, Cl	When HP is 30% or lower, guard rate increases by the correction value.	20%	30%	40%	50%	60%	and
oud Cover	Hate reduction increases by the correction value.	10%	15%	20%	25%	30%	ll rec overy
Sustained Combat	When using Driver Arts, HP is restored by the correction value. Whe	3%	3.5%	4%	4.5%	5%	
Sustained Combat	n an auto-attack hits, HP is restored by the correction value of the damage dealt.	4%	6%	8%	10%	12%	All
Robust	Guard rate plus the correction value	10%	12%	14%	16%	20%	Defense

*Can be acquired with a certain probability even with roles other than those listed.

	Effect	Correction Value Lv3					Easy to learn role (*)
		Lv1	Lv2		Lv4	Lv5	
	When Kizuna is at its maximum, damage dealt is increased by the correction value.	60%	70%	80%	90%	100%	all all
	When outdoors, damage dealt is increased by the correction value and	40%	50%	60%	70%	80%	all all
	cooldown time is reduced by the correction value.	10%	15%	20%	25%	30%	01
	Gold dropped by enemies is increased by the correction value.	60%	70%	80%	90%	100%	
	Increases damage dealt when attacking from the side by the correction val	20%	40%	60%	80%	100%	攻撃、
Action	ue. Reduces hate generated by Driver Arts and Special Moves by the correctio n value.	10%	15%	20%	25%	30%	Attack Heal All
	Increases experience gained when defeating enemies by the correction value. Recovers HP by the correction val ue when defeating enemies. Increases evasion rate by t he correction value while moving. Reduces wind damage taken by the correction value. Reduces lightning damag e taken by the correction value. Reduces ice damage tak en by the correction value. Reduces earth damage taken by the correction value. Reduces fire damage taken by the correction value. Reduces light damage taken by the correction value. Reduces water damage taken by the c orrection value. Reduces dark damage taken by the corr ection value. Increases Blade Combo damage by the cor rection value. Increases damage dealt by the correction value for 30 seconds from the start of battle. Reduces h ate generated by auto-attacks by the correction value. In creases resistance to Blow by the correction value.	30%	35%	40%	45%	50%	30% 35
		%	40%	45%	50%	20%	30% 40% 5
		0%	60%	20%	25%	30%	35% 40%
		20%	25%	30%	35%	40%	20% 25%
		30%	35%	40%	20%	25%	30% 35
		%	40%	20%	25%	30%	35% 40% 2
		0%	25%	30%	35%	40%	20% 25%
		30%	35%	40%	20%	30%	40% 50%
		60%	50%	70%	80%	90%	100% 3
		0%	35%	40%	45%	50%	30% 40%
		50%	60%	70%	60%	70%	80% 90%,
		100%	50%	75%	100%	125%	150
		%	20%	35%	50%	65%	80% 30% 40
		%	50%	60%	70%	50%	75% 100%
		125%	150%	All attacks and healin			
Spike	Counterattack with damage equal to the Aether Force modifier when evading an attack.	g	60%	70%	80%	90%	100%
	Increases damage dealt to downed enemies by the modifier amount. Increases dam age dealt to enemies with a higher level than you by the modifier amount. Increases resistance to Rising by the modifier amount.						
Concer	Increased damage to rising enemies by the modifier value, increased chanc e of enemies dropping items by the modifier value, and increased resistanc e to knockdown by the modifier value.	30%	40%	50%	60%	70%	攻撃、防御
	Hate generated by auto-attacks is reduced by the modifier value. Whe n HP is 90% or higher, damage dealt is increased by the modifier val ue. Damage dealt from behind is increased by the modifier value. Bre ak resistance is increased by the modifier value.	30%	35%	40%	45%	50%	Defense
Luchador Cha rge Attack		20%	30%	40%	50%	60%	攻撃、回復
		20%	40%	60%	80%	100%	All a
		30%	40%	50%	60%	70%	ttacks
	Defeat beasts with a probability of the correction value (excluding bosses and stars)	1%	2%	3%	4%	5%	Attack
Beast Hunter	Increases damage dealt to Beasts by the correction value	40%	50%	60%	70%	80%	All
Noid Killer	Chance to defeat humanoids with a probability equal to the modifier value (excluding bosse s and unique monsters).	1%	2%	3%	4%	5%	Attack
Manoid Hunter	Damage dealt to humanoids is increased by the modifier value. WP gained upon defeating an enemy is increased by the modifier value.	40%	50%	60%	70%	80%	All All
		30%	35%	40%	45%	50%	
	When HP is 30% or less, damage taken is reduced by the modifier value. Physic al defense is increased by the modifier value.	20%	22%	25%	27%	30%	Defen
		5%	7%	10%	12%	15%	se De
	Adds the specified bonus to knockback resistance and	30%	40%	50%	60%	70%	fense All
Ear Killer,	has a specified chance to defeat flyers (excluding bosses and unique monsters).	1% 2% 3% 4% 5% 40% 50% 60% 70					Attack
Ear Hunter	Increases damage dealt to flyers by the specified bonus | Allows yo u to start combat with a certain amount of hate | Increases damag e dealt when attacking from the front by the specified bonus | Increase s damage dealt when indoors by the specified bonus	% 80% 500 1,000 1,500 2,000 2,500 1					All De
		0% 20% 30% 40% 50% 20% 40% 60%					fens
Attack		80% 100% 60% 80% 40% 50% 60%					e All A
		70% 80% 5 6 7 8 10 60% 70% 80% 9 0% 100%					ll All
	When the driver takes damage, Kizuna increases by the correction value. During a ch ain attack, there is a probability equal to the correction value that adjacent attribute orbs will also take damage.						Defense
Ball Play Car							All
Rune Maker	When a Blade Combo occurs, there is a probability that an attribute orb of the Special used will be added based on the correction value (overall effect).	60%	70%	80%	90%	100%	All rec
	Defeat machines that extend the duration of recovery pot appearances by the correctio n value, with a probability equal to the correction value (excluding bosses and unique m onsters).	30 seconds 35 seconds 40 seconds 45 s					over
[Lane Killer La		econds 50 seconds 1% 2% 3% 4% 5%					y att
ne Hunter's St	Damage dealt to machines is increased by the correction value: 40% 50% 60% 70% 80%. Damage dealt o n a successful surprise attack is increased by the correction value: 100% 125% 150% 175% 200%. Accuracy is increased by the correction value when Kizuna is at its maximum: 30% 35% 40% 45% 50%. Fusion co mbo effects are increased by the correction value: 25% 30% 35% 40% 50%. Damage dealt is increased by the correction value when there are incapacitated allies: 50% 75% 100% 125% 150%.						acks A
rike							ll All A
Mi							ll
Leisure							All attacks

◆ Common Blade's Special Move

Male

Weapon type	Level	Name	Type	Target	Damage Multiplier (※)	Remarks (*)
Axe	I	Stream Edge II Falling Axe II Tomahawk Boomerang IV Absolute Slash I Round Break	Strength	Single-target	240~384	Guard invalidation with 60%~100% probability
			Strength	Single-target	320~464	Damage dealt to downed enemies increased by 100%~150% 400~544
			Strength	Single-target	400~544	Damage dealt to Aquatics increased by 60%~100% 950
			Strength	Single-target	Blow 270~432	Damage dealt to downed enemies increased by 100%~150%
Lance	II	Boomerang Spear	Strength	Single-target	360~522	Damage dealt to Insects increased by 60%~100%
	III	Splash Lance IV	Strength	Single-target	450~612	Reduces own hate by 20%~40% upon attack hit 9
	V	Immortal Spike I Sidewinder	Strength	Single-target	95	Damage dealt increased by 120% when attacking fr
	II	Aerial Trigger III	Strength	Single-target	240~384	Damage dealt to Machines increase
Aether Cannon		Swing Cannon IV	Strength	Single-target	d by 60%~1 0% 320~464	Damage dealt to downed enemie
		Wiseman Shoot Hammer Beat II Smash Circle II Shield Charge	Strength	Single-target	s increased by 100%~150% 400~544	Damage dealt increased by 100%~150% when HP is 90% or higher 950
Hammer			Strength	Single-target	Rising enemies increased by 120% 240~384	Damage dealt to downed enemies increased by 100%~150%
			Strength	Single-target	320~464	Hate gain increased by 60%~100%
			Strength	Single unit	400~544	Knockback. Increases damage dealt by 60%~100% when attacking from the front.
	IV	Invincible Rush	Strength	Single		Knockback. Increases damage dealt to downed enemies by 120%.
Katana	I	Exceed Slash	950	Etherca	Single	270~432	60%~100% chance to ignore guard.
	II	Triple Edge	Strength	Single	360~522	Increases hate generation by 60%~100%.
	III	Multi-Raid	Strength	Single-Target	Aether	Single	400~544	Knockback. Increases damage dealt by 60%~100% when attacking an enemy targeting you.
	IV	Superior Strike I Materia	Strength	Single-Target	Aether	Single	995	Increases damage dealt by 80% when attacking an enemy targeting you. Recovers HP equal to 10%~20% of damage dealt upon hitting an enemy. Increases damage dealt to downed enemies by 100%~150%. Recovers HP for all party members equal to 30%~50% of damage dealt upon hitting an enemy.
Ball	I	Burst Grenade Throw	Strength	Single-Target	Aether	Area-of-Effect	240~384	
	II		Strength	Single-Target	Aether	Single-Target	320~464	
	II	Grim Sphere	Strength	Single-Target	Aether	Single-Target	400~544	
	IV	Chaotic Blow	Strength	Single-Target	Aether	Single-Target	950	Recovers HP for all party members equal to 40% of damage dealt upon hitting an enemy. Knockback. Upon hitting an enemy, creates 2 small recovery potions with a 60%~100% probability.
Knuckle Claw	I	Flying Knuckle Assault	Strength	Single Unit	240~384	
	II	Trash	Strength	Single	Target	320~464	Recovers HP equal to 60%~100% of critical damage dealt. Blow. Recovers HP for all party members equal to 30%~50% of damage dealt upon hitting an enemy.
	III	Execution	Strength	Single	Target	400~544	
	IV	Herculean Break	Strength	Single	Target	950	Guaranteed to generate 2 Healing Potions (Small) upon hitting an enemy

Female

Weapon type	Level	Name	Type	Target	Damage Multiplier (※)	Remarks (*)
Axe	I	Strike Axe II Ultra Slash III Flying Cutter	Aether	Cut	Single Target	240~384	Increases damage dealt to downed enemies by 100%~150%. Adds 25%~85% to critical damage. Increases damage dealt to beasts by 60%~100%.
	IV	V Supreme Axe I Multiple Edge	Strength	Single	Aetheric Power	Range	Strength	Single	Aetheric Power	Single	Strength	Single	320~464	400~544	950	
Lance	II	Trident Buster III Spiral Spear	Strength	Single	Aetheric Power	Single	Strength	Single	240~384	320~464	400~544	Blow	Bond increased by 60~100
	IVV	Imperial Lance Flash Barrel	Strength	Range	Strength	Single	Aether	Strength	Single	950	270~432	360~522	Damage dealt to downed enemies increased by 100%~150%. Damage dealt increased by 100%~150% when HP is 90% or higher. Damage dealt increased by 120% when attacking from the front. Damage dealt to downed enemies increased by 100%~150%. Damage dealt increased by 100%~150% when HP is 90% or higher. 60%~100% chance to ignore guard and defense. Damage dealt to rising enemies increased by 120%. Damage dealt increased by 60%~100% when attacking from the front. Damage dealt to rising enemies increased by 100%~150%. Damage dealt increased by 100%~150% when HP is 30% or lower. Blow. Damage dealt to downed enemies increased by 120%. 60%~100% chance to ignore guard.
Aether Cannon	I	Blink Bullet III Beam Blast	Aether	Strength	Single	Target	450~612	
	IV	Dragoon Shoot I Aerial Shield II Drum	Strength	Single	Strength	Single	995	
Hammer		Bash	Strength	Single	Aether	Strength	Single	240~384	
	III	Hammer Rush	Strength	Range	Strength	Single	320~464	
	IVV	Cardinal Swing	Strength	Single	400~544	
Rod	I	Sword Dance	Strength	Single	950	
	II	Rage Cutter	Strength	Single	Strength	Range	240~384	Increases hate generation by 60%~100%.
	III	Air Slash	Aetherka	Single	320~464	Damage dealt increased by | 60%~100% when attacking an enemy targeting you.
	IV	Triumph Edge	Aetherka	Single	400~544	Damage dealt increased by 80% when attacking an enemy targeting you.
					950	

Level	Name	Type	Target	Damage Multiplier (*) 270~432	Remarks (*)
	I Flash Bomb	ier () Aether	Area	270~432	Recovers HP equal to 60%~100% of critical damage dealt. Upo n hit, restores HP to all party members equal to 30%~50% of damage dealt.
	II Power Effect	Ether Potency	Range	360~522	
	III Rumble Sphere	Ether Cannon	Single	450~612,99	Upon hit, 60%~100% chance to generate 2 Small Reco very Potions.
	IV Asteroid Throw	Ether Ca	Single Muscle	5,24	Upon hit, restores HP to all party members equal to 40% of d amage dealt. Upon hit, 60%~100% chance to generate 2 Small Recovery Potions.
	I Armed Missile	Strength	Single Mus	0~384,320~	
Claw	II Blast Leg	cle Strength	Single	464,400~54	A blow that recovers HP for 60%~100% of the damage dealt during a cri tical hit. When the attack hits, recovers HP for all party members by 30% ~50% of the damage dealt.
	III Flash Blow	Strength	Single Unit	4,950	
	NV Amazing Rush	Strength	Single Unit		Guaranteed to create 2 Small Healing Potions upon a successful attack.

Male Robust Type

Level	Name	Type	Target	Damage Multiplier (*) 270~432	Remarks (*)
	I Destruction	Etherca Range Single Ta			Increases critical damage by 25%~85%
Dex	II Ground Charge	Strength	rget R	360~522	Damage dealt to downed enemies is increased by 100%~150 %. 60%~100% chance to ignore guard wit
	II War Swing	Strength	ange	450~612	
	IV Megaton Charge I	Strength	Single Target	Singl 995	h knockback and blow.
	Speed Glaive Beam	Strength	e Target	240~3843	Deals 100%~150% increased damage when attacking from the side | 60%~100% chance to ignore guard
Lance	= Halberd II Powe	|Aether Force	Rang	20~464400	
	red Trigger	e Aether Force	Ra	~54495024	
	IV Giant Sting	nge Strength Si		0~384320~	Blow that reduces own hate by 20%~40% upon hitting an ene my. Blow that deals 120% increased damage when attacking fro m the front. Deals |100%~150% increased damage to enemies i n Rising state.
	1 Zero Burst	ngle Aether Force		464400	
	Hotel Cannon II Spinning Laser III	Range Aether Forc e Range Aether Fo		~54495027 0~432360~	
	Beam Bomber MV	rce Range Aether		522Single	
	Radical Palette I |G	Force Single Aethe		Target4	|60%~100% chance to ignore guard
	round Impulse II Turn	r Force Range		50~612Sin	Blow that deals 100%~150% increased damage when HP is 90%
	Strike	Strength Range		gle Target	or higher. Deals 120% increased damage to enemies in Rising sta te. Deals 100%~150% increased damage to enemies in Rising stat
Hammer	III Crash Wheel IV Rio			995Single Target	e. Hate generation increased by 60%~100%
	t Hammer 1 Drop Edg	Strength		240~384	Increases damage dealt by 60%~100% when attacking from t
	e	Strength			he front. Increases damage dealt to downed enemies by 120
	II Counterspin	Strength			%. Increases damage dealt to downed enemies by 100%~150
	III Sword Magnum	Aether single target 320~46			%. Increases hate generation by 60%~100%.
	IVV Overpower Edge I Meta	4 Aether range 400~544 Ae			Increases damage dealt by |60%~100% when attacking enemies targeting you.
	l Blast	ther single target 950 Aeth			Increases damage dealt by 80% when attacking enemies targ
	II Wrecking Ball	er range 240~384 Aether si			eting you. Increases damage dealt to downed enemies by 10 0%~150%. On hit, 60%~100% chance to generate 2 Small Hea ling Potions.
Ball	III Brute Swing	ngle target 320~464 Aether			
	IV Colossal Strike I Bo	range 400~544 Aether sin			On hit, restores HP to all party members equal to |30%~50 % of damage dealt.
	mber Tackle	gle target 950 Strength sin			A blow that recovers HP for the entire party by 40% of the damage dealt upon a successful hit. Recovers HP equal to 60%~100% of the damage deal t on a critical hit.
	II Headshaker	gle target 270~432 Aeth			
Neck Claw	III Knuckle Purge	er single target 360~522 St			Increases damage dealt to enemies in a Rising state by 1 00%~150%.
	IV Incredible Beat	rength range 450~612 St			Upon a successful hit, creates 2 Recovery Pot (Small) with a 60%~1 00% probability.
		rength |single target 995			Knockback, Blow. Upon a successful hit, always creates 2 Recovery Pot (Small).

Animal Type

Weapon type	Level	Nam	Type	Target	Damage Multiplie (*)	Remarks (*)
	e I	Rippled Drive	r (Strength	Range	270~432	On hit, restores HP to all party members equal to |30%~50 % of damage dealt.
Twin Rings	II Dual Fang		Ether Cannon	Range	360~551	On hit, restores HP to all party members equal to |30%~50% of damage dealt.
	II Screw Edge		Ether Car	Single	475~680	60%~100% chance to generate 2 Small Healing Poti ons upon hit
	IV Savage Chakram		Ether Car	Single	950	Knockback. Guaranteed to generate 2 Small Healing Potions upon hit

Moving values are listed in the format "Kizuna 1 ~ Kizuna 6."

Driver Arts

How to Read the Driver Arts List

❶ Driver: The name of the driver who uses the Driver Art. Weapon Type: The type of weapon that can use the Driver Art

❷. Name: The name of the Driver Art. Listed separately for each driver and usable weapon type, in the same order as the initial stat

❸ e. Acquisition Level: The level at which the Driver Art is acquired. Type: The type of Driver Art. "Strength", "Ether"

There are four types: "Power," "Guard," and "Recovery," each listed in the first 1.

described in

❻ Range: Driver Arts range

❼ Hate: Hate increased when using Driver Arts

Base Val

❽ ue Damage Multiplier / Guard Duration: Damage dealt by Driver Arts

◆Driver Arts List

Rex

Weapon Type	Name	習得Lv	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Lv2	Lv3	Lv1
Handmade Sword	Anchor Shot	1	筋	8m	18	240	270	300	330	360	–	6	6	6	6	6	–	240	1080	
	Sword Bash	3	筋	8m	14	170	200	230	260	290	–	7	7	6	6	5	–	180	810	
	Double Spin Edg	5		8m	14	200	240	280	320	360	–	8	8	7	7	6	–	220	990	
	e Rolling Smash	7		8m	14	330	370	410	450	490	–	14	14	13	13	12	–	160	720	
Chalice Sword (Pyra/Mythra)	Anchor Shot	1	筋	8m	18	100	120	140	160	180	192	6	6	6	6	6	6	480	2160	
	Sword Bash	2	筋	8m	14	170	200	230	260	290	336	7	7	6	6	5	4	360	1620	
	Double Spinning Edge	3		8m	14	200	240	280	320	360	400	8	8	7	7	6	5	440	1980	
	Rolling Smash	5	工	8m	14	330	370	410	450	490	545	11	11	10	10	9	8	320	1440	
Scimitar (Near)	Saber Slash	12		8m	14	170	200	230	260	290	336	8	8	7	7	6	5	310	1390	
	Redemption	11		–	18	231	250	270	290	310	341	14	14	13	13	12	11	340	1510	
	Hydro Blast	15	工	12m	10	250	300	350	400	450	500	10	10	9	9	8	7	220	1010	
	Water Flower	13	工	8m	10	300	340	380	420	460	500	11	11	10	10	9	8	250	1130	
Twin Rings	Wide Slash	5		8m	10	200	240	280	320	360	400	8	8	7	7	6	5	480	2180	
	Strong Saucer	2	工	8m	18	100	130	160	190	220	240	11	11	10	10	9	8	530	2380	
	Eight Edge	3		8m	10	240	290	340	390	440	500	8	8	7	7	6	5	350	1580	
	Brave Spin H	6		8m	10	300	340	380	420	460	500	14	14	13	13	12	11	400	1780	
Saber (Ka gutsuchi)	eat Rush St	15	Im		22	300	340	380	420	460	500	14	14	13	13	12	11	430	1940	
	orm Spin Bla	12	筋	9m	22	180	210	240	270	300	350	11	11	10	10	9	8	580	2690	
	zing Whip Phanto	11		9m	22	120	140	160	180	200	240	8	8	7	7	6	5	390	1730	
	m Flame	13	工	9m	22	200	240	280	320	360	400	10	10	9	9	8	7	530	2380	
**(S aika)	Upper Edge	15	筋	9m	14	300	340	380	420	460	500	9	9	8	8	7	6	620	2810	
	Big Impact Ele	20	Muscle	9m	14	300	340	380	420	460	500	8	8	7	7	6	5	470	2110	
	ctric Buster S	17	工	9m	14	420	450	480	510	540	558	11	11	10	10	9	8	570	2570	
	lash Port Cyclo	18	筋	9m	14	360	410	460	510	560	600	7	7	6	6	5	4	420	1870	
Twin Scythes (Suzaku)	ne Smash Wild Sc	3	筋	8m	10	200	240	280	320	360	400	11	11	10	10	9	8	360	1620	
	ythe	2	筋	8m	10	300	340	380	420	460	500	14	14	13	13	12	11	440	1980	
	Smash Wing	1		8m	10	250	300	350	400	450	500	12	12	11	11	10	9	480	2160	
	Vortex Edge Strong	5	工	8m	10	150	180	210	240	270	288	8	8	7	7	6	5	320	1440	
Axe	Smash Screw Axe	2		8m	14	360	410	460	510	560	600	8	8	8	7	7	7	360	1620	
		5		8m	14	144	170	200	230	260	288	6	6	6	5	5	5	320	1440	
	Power Slide	1	Fat	8m	14	220	260	300	340	380	440	8	8	8	7	7	7	480	2160	
	Brave Tackle	4	筋	8m	14	240	290	340	390	440	480	7	7	7	6	6	6	440	1980	
Lance	Stronghorn	1	筋	10m	14	160	190	220	250	280	320	9	9	8	8	7	6	320	1460	
	Power Spike	5		10m	14	200	240	280	320	360	400	14	14	13	13	12	11	430	1940	
	Heavy Brea	2	筋	10m	14	150	170	190	210	230	240	10	10	9	9	8	7	400	1780	
	k Wild Spin	3	筋	10m	14	300	340	380	420	460	500	13	13	12	12	11	10	290	1300	
Ether Cannon	Playful Trigger	5	工	20m	14	108	130	150	170	190	216	8	8	7	7	6	5	400	1780	
	Armor Breaker	3	工	20m	14	220	260	300	340	380	440	11	11	10	10	9	8	350	1580	
	Grenade Shot	2	工	20m	14	300	340	380	420	460	500	12	12	11	11	10	9	530	2380	
	Wild Palette	6	工	20m	14	180	220	260	300	340	360	11	11	10	10	9	8	480	2180	
Hammer	Iron Wall	2	Ga	8m	22	999	91 12 seconds 12 seconds 12 seconds 15 seconds					14	14	13	13	12	11	360	1620	
	Dive Swing	1		8m	22	120	140	160	180	200	240	8	8	7	7	6	5	320	1440	
	Strong Hammer	5		8m	22	160	190	220	250	280	320	11	11	10	10	9	8	480	2160	
	Mighty Beat	4	工	8m	22	270	310	350	390	430	450	12	12	11	11	10	9	440	1980	
刀	Sword Upper	6		8m	20	200	240	280	320	360	400	14	14	13	13	12	11	580	2590	
	Wild Edge Br	4	Cut	8m	20	120	140	160	180	200	240	8	8	7	7	6	5	380	1730	
	eakdown Dual	2	Muscle	8m	20	160	190	220	250	280	320	11	11	10	10	9	8	530	2380	
	Slash Touchdow	8	筋	8m	20	200	240	280	320	360	400	11	11	10	10	9	8	430	1940	
Ball	n	5	工	6m	18	125	150	170	190	210	240	8	8	7	7	6	5	480	2180	
	Brave Throw	3	工	8m	10	220	260	300	340	380	440	8	8	7	7	6	5	400	1780	
	Strong Shot	2	工	15m	10	300	340	380	420	460	500	11	11	10	10	9	8	530	2380	
	Mighty Ball	6	工	15m	10	200	240	280	320	360	400	8	8	7	7	6	5	350	1580	

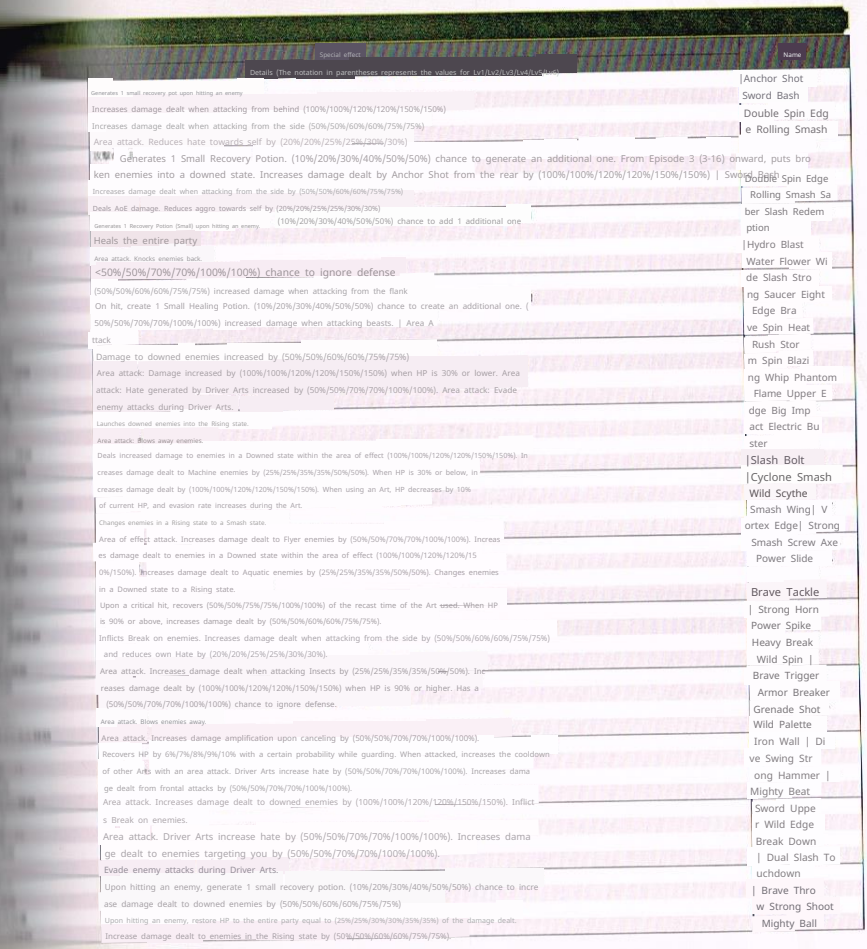
Values per level related to. (5) If the type is "Guard", the effect duration (seconds) is indicated.

The lower the base value until Driver Arts can be used, the sooner it can be used.

WP value required to raise a Driver Art from 1 level below to the corresponding rank

11 Simplified Notation: A simplified notation of the special effects attached to the Driver Art

12 Details: Detailed effects of the special effects attached to the Driver Art. If the probability of occurrence or correction value changes depending on the level of the Driver Art, it is described in parentheses in the form of "Lv1/Lv2/Lv3/Lv4/Lv5/Lv6".



▶Driver Arts List Continued

Weapon type	Name	*Lingering Lv	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Mul WIFI Lv2	Lv3	Lv1
Knuckle Claw	Wild Upper Gr	2	Muscle	8m	10	300	340	380	420	460	500	14	14	13	13	12	11	480	2180	
	and Smash Bull	3	工	8m	18	110	140	170	200	230	240	11	11	10	10	9	8	530	2380	
	et Punch	6	筋	8m	10	200	240	280	320	360	400	11	11	10	10	9	8	350	1580	
	Mach Straight	5	筋	8m	10	120	140	160	180	200	240	8	8	7	7	6	5	400	1780	

Near

Weapon type	名前	Acquisition Level	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	v2	Lv3	Lv4	Lv5	Lv6	Lv1	Lv2	Lv3	Recast L 240	280	320	360	400	45	Lv5	Lv6	必要WP Lv2	Lv3	Lv1
Twin Rings	Butterfly Edge J	2 Muscles 8m			10	0 140											14			13	12	11	400	1780	
	aguar Scratch He	1	工	8m	18	100	130	160	190	220	240	11	11	10	10	9	8	320	1460	
	aling High-Low G	3	—	—	18	210	230	250	270	290	290	14	14	13	13	12	11	430	1940	
	emini Loop	5	工	8m	10	200	240	280	320	360	400	8	8	7	7	6	5	290	1300	
Axe	Brutal Edge	2	—	8m	14	260	310	360	410	460	520	7	7	7	6	6	6	530	2380	
	Rhino Assault	5	—	8m	14	240	290	340	390	440	480	6	6	6	5	5	5	480	2180	
	Bear Smash	3	筋	8m	14	330	390	450	510	570	625	8	8	8	7	7	7	400	1780	
	Shadow Slicer V	6	筋	8m	14	144	170	200	230	260	288	5	5	5	4	4	4	350	1580	
Lance	ulture Peak Gyro	2	—	10m	14	160	190	220	250	280	320	9	9	8	8	7	6	480	2180	
	Break	3	筋	10m	14	300	340	380	420	460	500	14	14	13	13	12	11	350	1580	
	Raptor Raid	6	—	10m	14	130	160	190	220	250	264	11	11	10	10	9	8	400	1780	
	Circular Grave	5	工	10m	10	150	170	190	210	230	240	14	14	13	13	12	11	530	2380	
Ether Cannon	Breach Shot	1	工	20m	14	180	220	260	300	340	360	11	11	10	10	9	8	360	1620	
	Leopard Blow	4		20m	14	300	340	380	420	460	500	12	12	11	11	10	9	480	2160	
	Cattle Drive S	2	—	20m	14	220	260	300	340	380	440	11	11	10	10	9	8	320	1440	
	pitfire	5		20m	14	108	130	150	170	190	216	8	8	7	7	6	5	440	1980	
Hammer	Rumble Smash	8		8m	22	160	190	220	250	280	320	11	11	10	10	9	8	580	2590	
	Elephant Press	2	—	8m	22	120	140	160	180	200	240	8	8	7	7	6	5	380	1730	
	Backlash Ram	6		8m	22	270	310	350	390	430	450	14	14	13	13	12	11	530	2380	
	Hammerhead	4		8m	22	200	240	280	320	360	400	11	11	10	10	9	8	430	1940	
刀	Death Bound	5		8m	20	200	240	280	320	360	400	11	11	10	10	9	8	360	1620	
	Scorpion Tail	2		8m	20	285	320	350	380	410	450	14	14	13	13	12	11	440	1980	
	Wolf Fang	4		8m	20	160	190	220	250	280	320	11	11	10	10	9	8	480	2160	
	Triple Flash Dol	1		8m	20	120	140	160	180	200	240	8	8	7	7	6	5	320	1440	
Ball	phin Spin Rou	5		6m	18	125	150	170	190	210	240	8	8	7	7	6	5	320	1460	
	nd Healing Falc	1		—	18	210	230	250	270	290	310	11	11	10	10	9	8	430	1940	
	on Turn	3		6m	10	200	240	280	320	360	400	5	5	4	4	3	2	290	1300	
	Acrobat Bomber	2	—	15m	10	300	340	380	420	460	500	11	11	10	10	9	8	400	1780	
Knuckle Claw	Jackal Claw	1		8m	10	120	150	180	210	240	288	8	8	7	7	6	5	290	1300	
	Comet Punch	2		8m	10	180	220	260	300	340	360	14	14	13	13	12	11	430	1940	
	Deadly Screw	5		8m	18	110	140	170	200	230	240	11	11	10	10	9	8	400	1780	
	Raptor Beat	3	筋	8m	10	255	290	320	350	380	425	12	12	11	11	10	9	320	1460	

Tora

Weapon type	名前	Acquisition Level	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	必要WP Lv2	Lv3	Lv1
Hana Shield (AJS)	Bang-Bang Boost Zo	1	—	8m	0	200	240	280	320	360	400	11	11	10	10	9	8	480	2160	
	om-Zoom Drill	5	—	8m	0	270	310	350	390	430	450	9	9	8	8	7	6	440	1980	
	Clang-Clang Shield	3	刀	8m	0	9秒		12 se	12 seconds	12 seconds	12 seconds	12	12	11	11	10	9	360	1620	
	Whirr-Whirr Cutter	2	筋	8m	0	96	com ds 9 seconds	120	140	150	180	192	6	6	6	6	6	6	320	1440
Hana Arms (AJK)	Thump-Thump Can	15	工	8m	0	200	240	280	320	360	400	9	9	8	8	7	6	430	1940	
	non Bash-Bash Shi	11		8m	0	300	340	380	420	460	500	11	11	10	10	9	8	580	2590	
	eld Scatter-Scatter	13	工	8m	0	150	190	230	270	310	336	9	9	8	8	7	6	380	1730	
	Missile Pop-Pop Bu	12	工	8m	0	200	240	280	320	360	400	11	11	10	10	9	8	530	2380	
	ster Slash-Slash Sla	15 muscles		8m	0	300	340	380	420	460	500	12	12	11	11	10	9	340	1510	
Hana Saver (JDK)	sher Swoosh-Swoo	20	筋	8m	0	200	240	280	320	360	400	11	11	10	10	9	8	310	1390	
	sh Sword Bang-Ba	18	工	8m	0	220	270	320	370	420	460	9	9	8	8	7	6	220	1010	
	ng Laser Zap-Zap	17	工	8m	0	170	210	250	290	330	360	10	10	9	9	8	7	250	1130	
	Beam																			

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Weapon type	Name	Acquisition Level	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	必要WP Lv2	Lv3	Lv1
Saber (Ka gutsuchi)	Azure Flame Sword Second Form: Purgatory	2		9m	22	300	340	380	420	460	500	14	14	13	13	12	11	480	2160	
	蒼炎 Flame Sword Second Form: Vajra +	3		9m	22	200	240	280	320	360	400	10	10	9	9	8	7	360	1620	
	炎剣 Second Form	1	工	9m	22	120	140	160	180	200	240	8	8	7	7	6	5	320	1440	
	Azure Blade, Second Form: Yama	5	工	9m	22	200	240	280	320	360	400	11	11	10	10	9	8	440	1980	
Twin Rings		1	工	8m	18	100	130	160	190	220	240	11	11	10	10	9	8	440	1980	
	Hell Cart	4		8m	10	200	240	280	320	360	400	8	8	7	7	6	5	320	1440	
		2	工	8m	10	300	340	380	420	460	500	14	14	13	13	12	11	360	1620	
		5		—	18	200	220	240	260	280	290	14	14	13	13	12	11	480	2160	
Axe		6		8m	14	260	310	360	410	460	520	7	7	7	6	6	6	380	1730	
		4		8m	14	240	290	340	390	440	480	7	7	7	6	6	6	580	2590	
		2		8m	14	360	410	460	510	560	600	8	8	8	7	7	7	530	2380	
		8		8m	14	144	170	200	230	260	288	6	6	6	5	5	5	430	1940	
Lance		2		10m	14	240	290	340	390	440	500	11	11	10	10	9	8	480	2160	
		5		10m	14	130	160	190	220	250	264	11	11	10	10	9	8	320	1440	
		4		10m	14	200	240	280	320	360	420	9	9	8	8	7	6	360	1620	
	風車	1		10m	14	150	170	190	210	230	240	14	14	13	13	12	11	440	1980	

Special effect	Name
Details (Values in parentheses represent Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Skip. When the damage increase rate upon cancellation is increased by (50%/50%/70%/70%/100%/100%), cr eate 1 small pot. (10%/20%/30%/40%/50%/50%) chance to add 1 additional Kashiwa painting attack.	Wild Upper | Grand Smash Bu llet Punch Mach Straight
Increases damage dealt when attacking from behind (50% 50% / 60% / 60%/75%/75%)	

Special effect	Name
The values in parentheses represent the values for Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Inflicts Break	Butterfly Edge
Generates 1 small recovery pot inside. (10%/20%/30%/40%/50%/50%) chance to generate 1 additional pot.	Jaguar Scratch He
Heals the entire party	aling High Rogue
Increases damage dealt by 50% when attacking from the side.	Gemini Loop
Puts enemies in a break state into a downed state.	Brutal Edge Rhi
Upon activation, recovers (50%/50%/75%/75%/100%/100%) of the recast time of the art used.	no Assault
Increased damage to downed enemies (50%/50%/60%/60%/75%/75%)	Bear Smash Sha
Increased damage dealt during Aquatic attacks (25%/25%/35%/35%/50%/50%). When above 0%, increased damage dealt (50%/50%/60%/60%/75%/75%)	dow Slicer Vultur
Increased damage dealt when attacking Insects (25%/25%/35%/35%/50%/50%). Incre	e Peak Gyro Blad
ased damage dealt when attacking (100%/100%/120%/120%/150%/150%). Decrease	e Love Terror
d self-hate by (20%/20%/25%/25%/30%/30%) when attacking.	Raid
(50%/50%/70%/70%/100%/100%) increase to damage amplification on cancel	Circular Grape
Inflicts Break. Increases damage to Rising state by (100%/100%/120%/120%/150%/150%) and	Breach Shot
has a (50%/50%/70%/70%/100%/100%) chance to ignore defense. Increases damage dealt	Leopard Blow C
by (100%/100%/120%/120%/150%/150%) when HP is 90% or higher. Increases damage dealt	attle Drive Spitfi
by (50%/50%/70%/70%/100%/100%) upon attacking.	re Rumble Sma
Increases aggro generated by Driver Arts by (50%/50%/70%/70%/100%/100%). Increase	sh Elephant Press
s damage dealt to enemies in Down state by (100%/100%/120%/120%/150%/150%).	Backlash Slam Ha
	mmerhead
Increases damage dealt when attacking Manoids by (25%/25%/35%/35%/50%/50%).	Death Pound
Arts: Evade enemy attacks	Scorpion Tail
Increases damage dealt to enemies targeting the user by (50%/ 50%/70%/70%/100%/100%).	Wolf Fang
While Driver Arts increase aggro by (50%/ 50%/70%/70%/ 100%/100%), generate 1 small	Triple Flash Dol
healing potion. (10%/ 20%/30% / 40%/ 50%/50%) chance to generate 1 additional potion - heal	phin Spin Rou
s the entire party.	nd Healing Falco
Increases damage dealt to enemies in the Down state by (50%/50% / 60% / 60%/75%/75%).	n Turn Acrobat
Inflicts Break on enemies.	Bomber Jackal
Increases damage amplification upon canceling (50%/50%/70%/70% 100%/100%) and puts enemies in a R	Claw
oking state when they are in an Attack Down state.	Comet Punch
Attack: Generates 1 Small Recovery Potion upon hit. (10%/20%/30%/40% 50% 50%) chance to generate 1 additional p	Deadly Screw Rapt
otion. Increases damage dealt from the side (50%/50%/60%/60%/75%/75%).	or Beat

Special effect	Name
Details (Values in parentheses represent Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Puts broken enemies into a downed state. Increases damage dealt to enemies with HP below 30% (100%/100%/120%/120%/150%/150%).	Bang-bang Boost
Increases damage dealt to Uprising state enemies (100%/100%/120%/120%/150%/150%).	, Zoom-zoom Dri
Guarding. Recovers HP by 6%/7%/8%/9%/10% at regular intervals. Receiving attacks increases the recast time of other Arts.	ll, Solid Shield, R
Driver Arts increase hate by (50%/50%/70%/70%/100%/100%) and increase d	ound-and-round
amage dealt to enemies by (50%/50%/70%/70%/100%/100%).	Cutter, Here-and
Driver Arts that smash Rising ene	-there Cannon, C
mies evade enemy attacks.	lang-clang Shield
Breaks Rock the target.	
Inflicts Rising on enemies.	Scattered Missile
Inflict Break	Boom Boom Bu
Increases damage to downed enemies by (100%/100%/120%/120%/150%/150%)	ster Chop Chop
Recover HP equal to (10%/10%/12%/12%/15%/15%) of damage dealt when a Driver Art hits	Slash Swoosh Sw
	oosh Sword Ban
	g Bang Laser Bl
	am Blam Beam

Special effect	Name
Details (The notation in parentheses represents the values for Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Inflicts Break. Inc	Azure Sword Style: Purgatory Flame Sw
reases damage dealt to downed enemies by (50%/50%/60%/60%/75%/75%).	ord Style, A
Hate generated by Driver Arts is increased by (50%/50%/70%/70%/100%/100%). Dri	zure Sword Second Style, Fudo Azure Sw
ver Art: Evades enemy attacks.	ord Second Style, Blazing Azure Flame S
Generates 1 Small Pouch item. (10%/20%/30%/40%/50%/50%) chance to generate an additional one.	word Second Style - Demon Halo Sprite
Increases damage dealt when attacking a Beast by (50%/50%/70%/70%/100%/100%).	Hell Wheel
Heals the entire party	
Increases damage dealt during Aquatic attacks by (25%/25%/35%/35%/50%/50%)	
Using Arts during a Calamity occurrence skips (50%/50%/75%/75%/100%/100%) of the Art's recast time.	Gale Blade
Increases damage dealt to Rising enemies by (50%/50%/60%/60%/75%/75%) and i nflicts Smash on Rising enemies.	
Increases damage dealt when attacking from behind by (100%/100%/120%/120%/150%/150%)	
Increases damage dealt by (50%/50%/60%/60%/75%/75%) when above 100%	
Reduces hate towards self by (20%/20%/25%/25%/30%/30%)	

Driver Arts List Continued

Weapon type	Name	Lv	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Lv2	Lv3
Ether Cannon	Oni Flying Saucer	2	工	20m	14	300	340	380	420	460	500	12	12	11	11	10	9	430	1940
	Bush clearing	5	工	20m	14	108	130	150	170	190	216	8	8	7	7	6	5	400	1780
	Touch-Me-N ot Crus	1	工	20m	14	330	370	410	450	490	550	12	12	11	11	10	9	320	1460
	hing Vajra T	3	工	20m	14	220	260	300	340	380	440	11	11	10	10	9	8	290	1300
Hammer	ie | War Top	3	筋	8m	22	200	240	280	320	360	400	14	14	13	13	12	11	530	2380
	Mountain S masher	2	筋	8m	22	120	140	160	180	200	240	8	8	7	7	6	5	350	1580
		6	筋	8m	22	200	240	280	320	360	400	11	11	10	10	9	8	480	2180
	Army Breaker Spin	5	筋	8m	22	300	340	380	420	460	500	12	12	11	11	10	9	400	1780
刀	AUTHOR OUT	2	筋	8m	20	300	340	380	420	460	500	14	14	13	13	12	11	430	1940
	Moonless Blade	1	筋	8m	20	170	210	250	290	330	380	13	13	12	12	11	10	400	1780
	Against the Tide	5	筋	8m	20	160	190	220	250	280	320	11	11	10	10	9	8	320	1460
	| Quad Speed Blade 1	3	筋	8m	20	120	140	160	180	200	240	8	8	7	7	6	5	290	1300
Ball	04-Interval Bullet Lig	5	工	15m	18	100	120	140	160	180	192	8	8	7	7	6	5	440	1980
	ht Celestial Sphere	2	Return	—	18	210	230	250	270	290	310	11	11	10	10	9	8	480	2160
	[illegible]	4	工	15m	10	160	190	220	250	280	320	5	5	4	4	3	2	320	1440
	飛燕	1	工	15m	10	270	310	350	390	430	450	11	11	10	10	9	8	360	1620
Knuckle Claw	Armor Removal Fist	4	Fat	8m	10	120	150	180	210	240	288	8	8	7	7	6	5	530	2380
	Break	2	Sinew	8m	10	300	350	400	450	500	545	14	14	13	13	12	11	380	1730
	Back Swift Strike	6	15.8 m		18	110	140	170	200	230	240	11	11	10	10	9	8	580	2590
	Formless Fist	8	Muscle	8m	10	120	140	160	180	200	240	8	8	7	7	6	5	430	1940

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Weapon type	Name	Acquisition Level	Type	Range	Hate	Damage Multiplier/Guard Duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Lv2	Lv3
Large 剣 (Saika)	Shattering Bravery Exploding Thunder Anomaly	1	Muscle	9m	14	300	340	380	420	460	500	9	9	8	8	7	6	480	2160
	| Super ft Thunder Flash Analysis True Ove	5	筋	9m	14	300	350	400	450	500	550	8	8	7	7	6	5	440	1980
	rlord Thunder Nether Hall	2	工	12m	14	360	390	420	450	480	500	7	7	6	6	5	4	320	1440
	Extreme Thunder God New Light Sword - Modified	3	工	9m	14	420	450	480	510	540	589	11	11	10	10	9	8	360	1620
Twin Rings	Flashing Twi	4	Sinew	8m	10	210	250	290	330	370	420	8	8	7	7	6	5	380	1730
	st Vivid Divide	8	工	8m	18	100	130	160	190	220	240	14	14	13	13	12	11	580	2590
	剛胱 Guillotine	2	Craft	8m	10	170	210	250	290	330	360	11	11	10	10	9	8	430	1940
	Blade Spiral	6	Fat	8m	10	220	260	300	340	380	440	11	11	10	10	9	8	530	2380
Axe	Inverted Elbow	1	Muscle	8m	14	260	310	360	410	460	520	9	9	9	8	8	8	430	1940
	Magnificent Ax	3	muscles	8m	14	220	260	300	340	380	440	7	7	7	6	6	6	320	1460
	怒涛 e Charge	2	筋	8m	14	390	430	470	510	550	600	8	8	8	7	7	7	290	1300
	Blade Demon Slash	5	Fat	8m	14	240	290	340	390	440	480	7	7	7	6	6	6	400	1780
Lance	Fierce Swing	2	Muscle Fibers	10m	14	120	140	160	180	200	240	8	8	7	7	6	5	400	1780
	Meteor Lance	5	工	10m	14	130	160	190	220	250	264	12	12	11	11	10	9	350	1580
	Full Power Smash	3	Fat	10m	14	200	240	280	320	360	400	11	11	10	10	9	8	530	2380
	High-Speed Spin	6	工	10m	10	150	170	190	210	230	240	14	14	13	13	12	11	480	2180
Ether Cannon	Wide Open Big Gun	8	工	20m	14	300	340	380	420	460	500	12	12	11	11	10	9	580	2590
	Reckless Gatling Wi	6	工	20m	14	108	130	150	170	190	216	8	8	7	7	6	5	430	1940
	nd Cannon	4	工	20m	14	300	340	380	420	460	500	12	12	11	11	10	9	530	2380
	Linear Bazooka	2	工	20m	14	220	260	300	340	380	440	11	11	10	10	9	8	380	1730
Hammer	Melee Swing R	1	筋	8m	22	96	120	140	160	180	192	8	8	7	7	6	5	290	1300
	oaring Uppercut	2	筋	8m	22	240	290	340	390	440	480	11	11	10	10	9	8	430	1940
	Explosive Hit	5	筋	8m	22	300	340	380	420	460	500	12	12	11	11	10	9	400	1780
	Ironclad Shield	3	ガ	8m	22	9秒	9 seconds 12 12 12 50 14 14							13	13	12	11	320	1460
刀	Afterimage Strike	2	工	8m	20	200	240	280	320	360	400	11	11	10	10	9	8	360	1620
	Mind's Eye Sword	4	筋	8m	20	315	370	420	470	520	575	14	14	13	13	12	11	440	1980
	| Sky Soaring Round Edge	1	筋	8m	20	120	140	160	180	200	240	8	8	7	7	6	5	320	1440
	Shogun Slash	5	筋	8m	20	200	240	280	320	360	400	11	11	10	10	9	8	480	2160
Ball	Boom Ball Crash	2	工	15m	10	330	370	410	450	490	550	11	11	10	10	9	8	430	1940
	Shattering Dunk	4	工	6m	10	250	300	350	400	450	500	5	5	4	4	3	2	380	1730
	Bullet Shot | A	8	工	15m	10	200	240	280	320	360	400	9	9	8	8	7	6	530	2380
	ccelerated Impact P	6	工	15m	18	100	120	140	160	180	192	8	8	7	7	6	5	580	2590
Knuckle Claw	owerbomb Lariat	4	筋	8m	10	180	220	260	300	340	360	14	14	13	13	12	11	480	2160
	Fierce Dropkick	1	筋	8m	10	270	310	350	390	430	450	14	14	13	13	12	11	320	1440
	Bomb Knuckle	2	工	8m	18	110	140	170	200	230	240	11	11	10	10	9	8	440	1980
	Sky Cross Chop	5	2015 August		10	160	200	240	280	320	340	11	11	10	10	9	8	360	1620

Vandam

Weapon type	Name	Acquisition Level	Type	Range	Hate	Damage multiplier / Guard duration Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Lv2	Lv3
Twin Scythes (Suzaku)	Muscle Slash Qui	3	Muscle	8m	10	200	240	280	320	360	400	8	8	7	7	6	5	320	1440
	ck Muscle	5	筋	8m	10	300	340	380	420	460	500	12	12	11	11	10	9	440	1980
	Muscle Upper	1	筋	8m	10	250	300	350	400	450	500	9	9	8	8	7	6	480	2160
	Build Muscle	2	筋	8m	10	150	180	210	240	270	288	6	6	5	5	4	3	360	1620

Shin

Weapon type	Name	"Mastery Lv	Type	Range	Hate	Damage Multiplier/Guard Sustain Time Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Recast Lv1	Lv2	Lv3	Lv4	Lv5	Lv6	Required WP Lv2	Lv3
Long Sword	Enticing Blade	1	Muscle Work Muscle	10m	10	420	420	420	420	460	500	8	8	7	7	6	5	320	1440
	|Void New Sky Ch	2		14m	10	840	840	840	840	920	1000	11	11	10	10	9	8	360	1620
	aotic Carved Bel	3		12m	10	1300	1300	1300	1300	1400	1500	24	24	23	23	22	21	400	1800
	ly Swallow	5	工	8m	10	—	—	—	—	—	—	11	11	10	10	9	8	440	1980

Special effect	Name
Details (Values in parentheses represent Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
with a (50%/50%/70%/70%/100%/100%) chance to ignore defense.	Kiffy Dink Bus
Increases damage dealt by (100%/100%/120%/120%/150%/150%) when HP is 90% or higher.	h Clearing Ba
	Slam Impulse
Increases damage dealt to by (100%/100%/120%/120%/150%/150%).	ml Crush
Inflicts Down.	Vajra Strike
Increases hate gained from Driver Arts by (50%/50%/70%/70%/100%/100%) and increa	Gentle Top Slice
ses damage dealt to enemies by (100%/100%/120%/120%/150%/150%).	Helm Crusher
Increases damage dealt to enemies (100% / 100% / 120% / 120% / 150% / 150%)	Breaker
Smashes enemies in Ring state	Swirling Vault Slash
Evades enemy attacks	Merciless Ax
Increases damage dealt to enemies in the air (50% / 50% / 70% / 70% / 100% / 100%)	Helm Wave Ax
Increases hate generated by Arts attacks by (50%/ 50%/70%/70%/100%/100%)	ul Blade Volleyball Ax
Generates 1 Minor Healing Potion upon medium hit. (10%/ 20%/30% / 40% / 50%/50% chance to generate 1 additional potion)	Sky Spring
	Light Orb
Increases damage dealt to enemies in Izing state by (50%/ 50% / 60%/60%/75%/75%)	Dash
When above, increase damage dealt (50%/50%/60%/60%/75%/75%)	Helm Spiker
Inflicts Break. Increases damage amplification upon cancellation by 50%/50%/70%/70%/100%/100%.	Origin Armor Fire
Kibas	Break
Attack: Upon hit, generates 1 Small Recovery Potion. (10%/20%/30%/40%/50%/50%) chance to generate an additional one. Incre	Swift Sixth Strike
ases damage dealt by (50%/60%/60%/60%/75%/75%) when attacking after.	Formless Fist

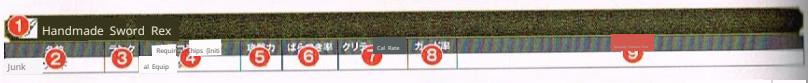
Special effect	Name
Details (Values in parentheses represent Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Puts enemies in the Vun state into a Rising state.	Hlaten Yo Rakurai Ichō Zet
Forces them to retreat. Increases damage dealt by (50%/50%/70%/70%/100%/100%) when attacking from the front.	suei Jinrai Senkūzan Shin
Attack: Increases damage dealt by (25%/25%/35%/35%/50%/50%) when attacking machines.	Hieh Raimeidō
Deals area damage and blows enemies away. Increases damage dealt to downed enemies (100% / 100% / 120% / 120% / 150% / 150%) and increase	Thunder Clad Heat Light Sword - Modified
s damage dealt during attacks (50% / 50% / 70% / 70% / 100% / 100%).	Flash Twist Vivi
Generates 1 Small Recovery Potion upon hit. (10% / 20% / 30% / 40% / 50% / 50% chance to add 1 additional)	d Divide Sever
Attack. Increases damage dealt when attacking flyers (50% / 50% / 70% / 70% / 100% / 100%).	Guillotine Wh
Increases damage dealt when attacking from behind (50% / 50% / 60% / 60% / 75% / 75%).	irlwind Blade Sp
Downs enemies in a Daze state	iral Reverse Elb
Aoe attack that knocks enemies back.	ow Grand Axe
Area attack. Increased damage against downed enemies (50%/50%/60%/60%/75%/75%)	Raging Charge
Attack. Critical hits recover (50%/50%/75%/75%/100%/100%) of the casting Art's cooldown. Increase	Demon Blade Sl
d damage (100%/100%/120%/120%/150%/150%) when attacking from the side	ash Fierce Swin
Area attack. Increases damage dealt when attacking from behind (100%/100%/120%/120%/150%/150%).	g Meteor Lance
Smashes enemies in the Uprising state.	Full Power Sm
Area attack. Reduces hate towards self by 20%/20%/25%/25%/30%/30%.	ash
Inflicts Break. Ignores defense with a (50%/50%/70%/70%/100%/100%) chance. Increases	High-Speed Spin
damage amplification upon canceling by (50%/50%/70%/70%/100%/100%).	Wide Open Big Gun
Area attack. Knocks enemies back.	Reckless Gatlin
Area attack. Increases damage dealt to enemies in the Rising state by (100%/100%/120%/120%/150%/150%). Area	g Wind Cann
attack. Increases hate gained from Driver Arts by (50%/50%/70%/70%/100%/100%). Inflicts Rising on enemi	on Linear Bazo
es in the Down state.	oka Brawl Swin
Blows away enemies. Increases damage dealt by (50%/50%/60%/60%/75%/75%) when HP is 30% or lower. Rec	g Roaring Upp
overs HP by 6%/7%/8%/9%/10% at regular intervals while guarding. Increases the recast time of other arts upon taking	ercut Explosive
damage. Area attack. Evades enemy attacks during Driver Arts.	Hit Iron Wall S
Increases damage dealt by (50%/50%/70%/70%/100%/100%) when attacking from the front.	hield Afterimag
Area attack. Increases hate gained from Driver Arts by (50%/50%/70%/70%/100%/100%). Area attack.	e Strike Clairvo
Increases damage dealt to enemies targeting you by (50%/50%/70%/70%/100%/100%). Increases d	yance Sword
amage dealt when attacking from behind by (50%/50%/60%/60%/75%/75%).	Soaring Round Edge
Area attack. Increases damage dealt to downed enemies by (50%/50%/60%/60%/75%/75%).	General Slash
Upon hitting an enemy, restores HP to the entire party equal to (25%/25%/30%/30%/35%/35%) of the damage dealt. Area at	Boom Ball Crush Sha
tack. Upon hitting an enemy, generates one small HP recovery pot. (10%/20%/30%/40%/50%/50%) chance to generate an additional one. Knocks d	tering Dunk
own enemies in a Break state.	Bullet Shot Accel
Blows away enemies. Increases damage dealt by (50%/60%/60%/60%/75%/75%) when attacking from behind.	eration Impact L
Area attack. Upon hitting an enemy, generates one small HP recovery pot. (10%/20%/30%/40%/50%/50%) chance to generate an additio	ariat Intense
nal one. Area attack. Reduces own hate by (20%/20%/25%/25%/30%/30%).	opkick Bomb
	Knuckle
	Sky Cross Chop

Special Effect	Name
Details (The notation in parentheses represents the values for Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Increases damage dealt (100% / 100% / 120% / 120% / 150% / 150%) when HP is 30% or lower	Muscle Slash Quick
Reduces current HP by 10% when using Arts, and increases evasion rate during Arts | Puts	Muscle Muscle
downed enemies into a Rising state	Upper Build Muscl
Area attack. Increases damage dealt to Flyers by (50%/ 50%/70%/70%/100%/100%)	e

Special Effect	Name
Details (The notation in parentheses represents the values for Lv1/Lv2/Lv3/Lv4/Lv5/Lv6)	
Increases damage dealt when attacking from behind (100%/100%/120%/120%/150%/150%)	Spinning Wave
Area attack. Puts enemies in a Break state.	Kaldz Zanbex Ran
Mash Downs enemies in a Break state. Changes Rising state to Smash state. During Driver Arts, 50% chance to ignore defe	Indiscretion Tsuk
nse, evade enemy attacks, deal damage equal to Strength, and knock enemies away.	ation

Weapon

How to Read the Weapon List



●Weapon Type: Weapon types and corresponding characters

2 Name: The name of the weapon. Listed by type, in ascending order of attack power.

③ Rank: Weapon rank

④ Required Core Chips: Core chips required to enhance the weapon. Weapons marked with "(Initial Equipment)" are weapons possessed upon joining, and cannot be reverted to after being enhanced once.

⑤ Attack Power: Weapon's attack power.

● Dispersion Rate: Relates to whether the damage dealt varies. The higher the value, the more likely it is to vary.

⑦ Critical Rate: Affects critical hit occurrence. The higher the value, the more likely a critical hit will occur.

⑧ Guard Rate: Affects guard occurrence. The higher the value, the more likely you are to guard against enemy attacks.

●Special Effect: Special effects attached to the weapon

Weapon List

Handmade Sword Rex

Name	Junk	Required Core Chip (Initial Equipment)	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Sword	1		19	05010			—

Chalice Sword

Homura, Hikari, Homura Awakening

Name	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Primal Sword	1 (Initial Equipment)		20	8	11	10	—
Brain Sword	1	Aluminum Chip	26	8	11	10	Special Effect 11
Fox Sword Dingo Sword	2	Fang Chip Wing Chip Bronze Chip Scale	38	13	19	8	
Flat Sword	2		49	13	19	8	
Lycaon Sword	3	Chip Turquoise Chip Spinel Chip	71	8	11	10	
Knight Sword	3		96	13	19	8	
Guardian Sword	4		124	10	15	10	
Cavalier	4		136	12	12	8	
Battle Sword	4	Amethyst Chip	150	11	14	9	Plus 50 to Speed
Breaker Blade	5	Steel Tip Iron Tip Cobalt	179	6	6	15	—
Duel Sword	5		188	8	16	8	—
Custom Sword Technique Sword Gear Sword	5	Tip Coil Tip	204	11	12	10	—
	6		231	8	8	19	—
	6	Magnet Chip	240	12	18	8	Plus 50 to Dexterity
Lynx Sword, Puma Sword, Jaguar Sword, Elder Sword, Ancient Sword, Blessed	6	Chain Chip	266	6	11	10	—
	7	Flower Chip,	284	9	12	12	—
	7	Glass Chip	305	15	23	3	—
	7	Wood chips	335	11	16	6	—
	8	Rhombus chips	352	8	6	18	—
	8	Tri-tip	370	11	11	10	—
	8	Pentagon Chip	394	16	9	8	Plus 50 Luck
Machinery Sword	9	Motor Chip	399	5	6	16	—
Wootz Ore	9	Platinite Chip	411	8	11	11	—
Ceramic Sword	9	Engine Chip	416	10	17	13	—
Turbine Sword Adamant Sword	9	Battery Chips	424	8	11	13	—
Holy Sword Force Edge Brave Sword Eldorado Sword] Paladin Sword Elysion Sword Delta Sword	9	Rhodochrosite Chips, 1	424	13	24	3	—
	10	Aquamarine Chips, 9 Eucl	445	7	8	14	—
	10	lase Chips	445	10	15	7	Plus 50 Strength
	10	Opal Chip	454	13	19	5	—
	11	Cube Chip	479	9	6	18	—
	10	Garnet Chip P	482	9	12	7	—
	11	olygon Chip	489	15	14	8	—
	12	Howlite Chips	522	8	11	12	—
Agartha Sword	11	Sphere Chips	524	11	11	10	—
Sigma Sword	12	Naklite Chip	538	14	25	3	—
Despair Sword	13	Dark Matter Chips	560	10	14	8	—
Swift Sword	12	Ophlight Chip M	570	10	14	7	When an auto-attack hits, there is a 25% chance to trigger 2 additional attacks.
Sword of Rebellion	13	irror Matter Chip	677	18	29	2	When you evade an attack, counterattack with 150% of your Strength as damage.
Final Sword	14	Hadron Chips	608	3	9	16	—
Chaos Sword	13	Axion Chips	612	13	17	4	—
Origin Sword	14	Photon Chip	627	9	21	8	—
Eternal Sword Snatch Sword	14	Positron Chip	665	5	14	10	—
Rich Sword	15	Gold Chip	680	5	8	22	Increases the chance of enemies dropping items by 50%.
Insect Killer Jackal Sword	15	Silver Chip	714	10	15	8	Increases the amount of gold dropped by enemies by 50%.
Air Supremacy Sword	16	Forest Chip	724	10	14	11	50% increased damage when attacking Insects
Valkyrie Sword	16	Horn Chip	753	15	19	5	—
Machine Killer	17	Zircon Chips	763	9	12	20	50% increased damage when attacking Flyers
	17	Fluorite Chip Bo	794	12	17	8	—
	18	oster Chip	795	8	8	18	50% increased damage when attacking Machines

Rank	Required Core Chip	Attack	Power Variance	Critical Rate	Guard	Special effect
10	Spiral Chip	800	10	4	21	Deals 50% more damage when attacking Aquatic.
10	Shaft Chip	811	10	15	9	–
10	Angrite Chip, Hexagon Chip, Winoe Star Chip, Dilaton Chip	825	20	24	3	Increases damage dealt by 50% when attacking Ars
10	Knight Chip, Shin	833	15	11	9	–
10		850	12	14	8	–
20		856	10	15	22	–
20		865	3	15	23	–
20	Moon Matter Chip	874	18	30	2	–
20	Sunlight Chip	891	15	23	5	Recovers HP equal to 8% of damage dealt when a normal attack hits.
20	Tachyon Chips	900	2	20	15	When attacked, counterattack with 50% Aether damage.
20	Pleon Chip	908	10	19	8	–
20	Homura Awakening (Limited)	1298	10	23	25	–

Nia (Blade)

Rank	Required Core Chip: Alu	Attack	Power Variance	Critical Rate	Guard Rate	Special effect
1	minum Chip	23	4	8	20	–
2	Fang Chip	34	6	13	15	–
2	Wing Chip |	44	6	13	15	–
3	Bronze Chip	64	4	8	20	–
3	Scale Chips	86	6	13	15	–
4	Turquoise Chip	111	5	10	20	–
4	Spinel Chip	122	6	8	16	–
4	Amethyst Chip	134	6	9	18	Plus 50 Luck
5	Steel Chip	160	3	4	30	–
5	Iron Chip Co	167	4	11	16	–
5	balt Chip Co	182	6	8	20	–
6	il Chip	207	4	5	38	–
6	Magnet Chip	215	6	12	16	Accuracy increases by 50% at night.
6	6-Chain Chip	238	3	7	20	–
7	Flower Chip	254	5	8	23	–
7	Glass Chip	272	8	15	6	–
7	Wood Chip	299	6	11	11	–
8	Lawn Path Chi	315	4	4	36	–
8	p Try Chip	331	6	7	20	–
8	Pentagon Chip	353	8	6	16	Driver Arts: Hate generated by Special attacks is reduced by 25%.
9	Motor Chip	357	3	4	32	–
9	Platinite Chip	369	4	8	22	–
9	Engine Chip	372	5	11	25	–
9	Battery Chip R	380	4	8	25	–
9	odalite Chip Aq	380	6	16	6	–
10	uamarine Chip	398	4	5	28	–
9	Ulexite Chip Op	399	5	10	14	Driver Arts: Hate generated by Special attacks is reduced by 25%.
10	al Chip	406	7	13	10	–
11	Cube Chip Garn	429	5	4	36	–
10	et Chip Polygon	431	5	8	14	–
11	Chip (Initial Equ	438	8	9	16	–
10	ipment)	451	5	10	20	–
12	Whardalite Chip	467	4	8	24	–
11	Sphere Chip,	469	6	7	20	–
12	Nacrite Chip,	481	7	17	6	–
13	Dark Matter Chip,	501	5	9	16	–
12	Oplight Chip	510	5	9	14	Adds 50 to Ether.
13	Mirror Matter Chips	516	9	19	4	Plus 50 to Speed
14	Hadron Chip	544	2	6	32	–
13	Axion Chip	547	6	11	8	–
14	Photon Chi	561	5	14	15	–
14	p | Positron C	595	3	9	20	–
15	hip Gold Chi	608	3	5	44	50% increased chance of enemies dropping items, 5
15	p Silver Chip	638	5	10	15	0% increased gold dropped by enemies.
16	Forest Chip	648	5	9	22	50% increased damage when attacking Insects
16	Horn Chip	674	8	13	10	–
17	Zircon Chip	682	5	8	40	50% increased damage when attacking Flyers
17	Fluorite Chip B	709	6	11	15	–
18	ooster Chip	711	4	5	36	50% increased damage when attacking Machin
19	Spiral Chip	716	5	3	42	es, 50% increased damage when attacking Aquatics.
18	Shaft Chip	725	5	10	18	–
19	Angelite Chip	738	10	16	5	Increases damage dealt by 50% when attacking Ars
19	Hexacon Chip	745	8	8	18	–
19	Winonite Chip	760	6	9	15	–
20	Shine Star Chip	765	5	10	44	–
20	Dilaton Chip	773	1	10	46	–
20	Moon Matter Chip	781	9	20	4	–
20	Sunlight Chip	796	8	15	10	When an auto-attack hits, there is a 25% chance to trigger a second attack.
20	Tachyon Chip	804	1	14	30	Healing Art effectiveness increased by 20%
20	Preon Chip	812	5	13	16	–

Stresser
Dree Sister
Leicester
Mattress Star
Prestalle
r Luster
Letter
Scimitar
Leicester
Asimitar
Terry Sister
Narsimitar
Thruster
Resistor
Narcissister
Kotchlester
Kotchlester
Ing Killer
Lukiri Scimitar
Tantan
Scimitar
Ra
Rosimiter
Rihalcon Scimitar
Tos Scimitar
Light Scimitar
Tarnish Scimitar
Star
Light Scimiter

Continuation of Weapon List

Twin Ring Byakko, Common Blade (Animal)

Name	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Primal Ring	1	(Initial equipment)	14	4	4	10	—
Plain Ring	1	Aluminum Chip	18	4	4	10	—
Wildling Ho	2	Fang Chip	28	6	6	8	—
wl Ring	2	Wing Chip B	36	6	6	8	—
Flat Ring	3	ronze Chip S	52	4	4	10	—
Shell Ring | K	3	cale Chip Tu	70	6	6	8	—
night Ring | Gu	4	rquoise Chip S	91	5	5	10	—
ardian Ring Maiden's Tw	4	pinel Chip	100	6	4	8	—
in Wheel	4	Amethyst Chips	110	6	5	9	Hate generated by auto-attacks is reduced by 50%
Battle Ring	5	Steel Tip Iron	131	3	2	15	—
Break Ring	5	Tip Cobalt T	138	4	5	8	—
Duel Ring	5	ip Coil Tip	150	6	4	10	—
Custom Ring	6		169	4	3	19	—
Rebirth Twin Wheels	6	Magnet Chip	176	6	6	8	Healing Art effectiveness increased by 20%
Gearing C	6-Chain Chip		194	3	4	10	—
ut Ring Sli	7	Flower Chip G	208	5	4	12	—
ce Ripper Ri	7	rass Chip W	223	8	8	3	—
ng	7	ood Chip	245	6	5	6	—
Elder Ring	8	Lawn Path Chip	257	4	2	18	—
Ancient Ring	8	Tri-tip	270	6	4	10	—
Aqua Rage	8	Pentagon Chip	288	8	3	8	When attacking Aquatics, 1% chance to incapacitate (Bosses and Uniques
Machinery Ring	9	Motor Chip Pl	292	3	2	16	—
Ooze Ring	9	atinumite Chip E	302	4	4	11	—
Ceramic Ring, Tur	9	ngine Chip	305	5	6	13	—
bine Ring, Adam	9	Battery Chip, Rh	311	4	4	13	—
ant Ring, Holy Rin	9	odochrosite Chip	311	6	8	3	—
g, Fortunate Dou	10	, Aquamarine C hip, Ulexite Chip	326	4	3	14	—
ble Wheels	9	, Opal Chip	327	5	5	7	Plus 50 Luck
Brave Ring El	10		333	7	6	5	—
dorado Ring	11	Cube Chip	351	5	2	18	—
Paladin Ring	10	Garnet Chip P	353	5	4	7	—
Elysion Ring	11	olygon Chip	368	8	5	8	—
Delta Ring	12	Wharheite Chip	381	4	4	12	—
Agartha Ring	11	Sphere Chip	384	6	4	10	—
Sigma Ring	12	Naklite Chip	393	7	8	3	—
| Disappearing	13	Dark Matter Chip	409	5	5	8	—
Invisible Ring of Deat	12 Aurumite Chips		417	5	5	7	Reduces hate generated by auto-attacks by 50%,
王族殺 h 双輪	13	Mirror Matter Chip	422	9	10	2	plus 50 Dexterity
Final Ring	14	Hadron Chip	445	2	3	16	—
Chaos Ring, Ori	13	Axion Chip	447	6	6	4	—
gin Ring, Eternal	14	Photon Chip	459	5	7	8	—
Ring, Stealing Twin	14	Positron Chip	487	3	5	10	—
Wheels	15 Gold Chips		498	3	3	22	Increases the chance of enemies dropping items by 50%.
Wheel of Nirvana	15	Silver Chip F	523	5	5	8	Increases the amount of gold dropped by enemies by 50%.
Slash Ring	16	orest Chip H	530	5	5	11	Increases damage dealt by 50% when attacking a Fiend
Earth Ring, Wind	16	orn Chip	551	8	6	5	—
Slash Twin Ring,	17	Zircon Chip	558	5	4	20	50% increased damage when attacking Flyers
Valkyrie Ring, Iro	17	Fluorite Chip	580	6	6	8	—
n Slicer, Aqua Kill	18	Booster Chip	582	4	3	18	50% increased damage when attacking Machines
er	19	Spiral Chip	586	5	1	21	Damage dealt is increased by 50% when attacking Aquatic
	18 Shaft Chip		594	5	5	9	—
Accel Ring G	19	Angelite Chip,	604	10	8	3	When attacking Ars, damage dealt is increased by 50%
od Eraser Leg	19	Hexagon Chip	610	8	4	9	—
end Ring Oric	19	, Winoite Chip,	622	6	5	8	—
halcum Ring | Tha	20	Shine Star Chip	627	5	5	22	—
natos Ring	20	Dilaton Chip	633	1	5	23	—
Satellite Ring	20 Moon Matter Chips		639	9	10	2	—
Panish Ring	20 Sunlight Chips		652	8	8	5	Driver Arts: Reduces hate increase from special moves by 25%
Specter	20	Tachyon Chip,	658	1	7	15	Recovers HP equal to 8% of damage dealt when a normal attack hits.
Shinbashi Regeneration	20	Preon Chip	665	5	6	8	—
Meteorite Ring							

Hana Shield Hana JS

Name	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Primal Shield Plai	1	(Initial Equipm	15	15	4	25	—
n Shield Kamuka	1	ent) Aluminu	20	15	4	25	—
mu Shield Tsukuts	2	m Chip Fang	29	25	6	19	—
uku Shield Flat Sh	2	Chip Wing Chi	38	25	6	19	—
ield Bakubaku Shi	3	p Bronze Chip	55	15	4	25	—
eld Knight Shield	3	Scale Chip Tu	74	25	6	19	—
Guardian Shield	4	rquoise Chip	96	20	5	25	—
	4	Spinel Chip	108	24	4	20	—
Valiant	4	Amethyst Chi	116	22	5	23	Hate generated by auto-attacks is increased by 50%
Battle Shield	5	p, Steel Chip,	138	12	2	30	—
Break Shield, D	5	Iron Chip, C	145	15	5	20	—
uel Shield, Cust	5	obalt Chip, C	158	22	4	25	—
om Shield, Sho	6	oil Chip	179	15	3	33	—
ut Shield, Gear	6	Magnet Chip,	186	24	6	20	Driver Arts: Increases hate gained from special moves by 25%.
Shield, Morimor	6	Chain Chip,	206	12	4	25	—
i Shield	7	Flower Chip	219	18	4	20	—

Name	Rank	Required Core Chip	Attack Power	Dispersion	Critical Rate, Guard Rate		Special effect
plate: Harireld	7	Glass Chips	236	30	8	8	—
Shield	7	Wood Chips	259	22	5	14	—
Shent Shield	8	Lawn Path Chip	272	16	2	30	—
	8	Tri-tip	286	22	4	25	—
Nary Shield	8	Pentagon chip	305	32	3	20	Increase Guard Rate by 20%
Shield	9	motor chip	308	10	2	34	—
Shield	9	Platinite Chip	318	15	4	23	—
Shield	9	Engine Chip	321	20	6	31	—
Shield	9	Battery Chip R	328	15	4	31	—
Shield	9	hodochrosite Ch	328	25	8	8	—
Shield	10	ip Aquamarine C	343	14	3	25	—
Shield	9	hip Ulexite Chip	344	20	5	18	Increase Physical Defense by 10%
Shield D	10	Opal Chip Cu	350	26	6	13	—
orado Shield	11	be Chip Gar	371	18	2	30	—
Dean Shield	10	net Chip Poly	372	18	4	18	—
Lyusion Shield	11	gon Chip W	378	30	5	20	—
Shield	12	harldite Chip Sp	403	15	4	21	—
Shield	11	here Chip	405	22	4	25	—
Shield	12	Naklite Chip	415	27	8	8	—
Asield	13	Dark Matter Chip	433	20	5	17	—
Kyon Shield	12	Opright Chip Mirr	440	20	5	18	Increase Guard Rate by 20%
Shield	13	or Matter Chip H	446	36	10	5	Driver Arts: Increases hate gained from special moves by 25%.
Nalshield	14	adron Chip	470	6	3	28	—
Threald	13	Axion Chip	473	25	6	10	—
Shield	14	Photon Chip	485	18	7	19	—
Narshield	14	Positron Chip	514	10	5	25	—
	15	Gold Chip	525	10	3	35	50% increased chance of enemies dropping items.
	15	Silver Chip	551	20	5	19	50% increased gold dropped by enemies.
Rudo	16	Forest Chip	560	20	5	18	Damage dealt to Beasts is increased by 50%
Eater	16	Horn Chip	582	30	6	13	—
Lee Shield	17	Zircon Chip	589	18	4	33	50% increased damage when attacking Flyers
	17	Fluorite Tip Bo	613	24	6	19	—
Strom	18	oster Chips S	614	15	3	36	50% increased damage when attacking Machines
Shield	19	piral Tip Shaft	618	20	1	38	Damage dealt is increased by 50% when attacking Aquatic
	18	Tip	626	20	5	23	—
Shield	19	Angrite Chip Hex	637	40	8	6	Increases damage dealt by 50% when attacking Ars
Reharcon Shielde	19	agon Chip 19	643	30	4	23	—
d Threld		Winoite Chip	656	24	5	19	—
Shield	20	Shinestar Chips	661	20	5	38	—
Shushield	20	Dilaton Chip	668	5	5	58	—
Shield	20	Moon Matter Chip	675	36	10	5	—
Impact	20	Sunlight Chip T	688	30	8	13	Increase Physical Defense by 10%
Light Shield	20	achyon Chip	695	4	7	38	Driver Arts: Increases hate gained from special moves by 25%.
	20	Preon Chip	701	20	6	20	—

Hana Arms Hana JK

Brand	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
ArmsA	1	Aluminum Chip	22	11	8	20	—
rmsAr	2	Fang Chip	33	19	13	15	—
ms	2	Wingtip Bro	43	19	13	15	—
Net Arms	3	nze Chip Sca	61	11	8	20	—
Rear Arms	3	le Chip Turq	82	19	13	15	—
Arms	4	uoise Chip Sp	106	15	10	20	—
Dian Arms	4	inel Chip Am	117	18	8	16	—
	4	ethyst Chip S	128	17	9	18	Increases hate generated by auto-attacks by 50%
Arms	5	teel Chip Iro	153	9	4	30	—
Arms L	5	n Chip Coba	160	11	11	16	—
ure Arms	5	lt Chip	174	17	8	20	—
Arms	6	Coil Chip	197	11	5	38	—
Arms Z	6	Magnet Chip	205	18	12	16	Agility plus 50 Hana
uk Arms T	6	Initial equipment	217	12	8	38	JK's initial equipment
eamz	6	Chain Chip, F	227	9	7	20	—
Arms	7	lower Chip, G	242	14	8	23	—
Ola Arms	7	lass Chip	260	23	15	6	—
Arms	7	Wood chips	286	17	11	11	—
Arms	8	Lawn Path Chip	300	12	4	36	—
Shent Arms	8	Tri-tip	315	17	7	20	—
	8	Pentagon Chip	336	24	6	16	Driver Arts: Increases hate gained from special moves by 25%.
Arms	9	Motor Chip	340	8	4	32	—
Arms	9	Platinite Chip	351	11	8	22	—
Arms	9	Engine Chip	355	15	11	25	—
Rearms	9	Battery Chip	362	11	8	25	—
Arms	9	Rhod Knight Chips	362	19	16	6	—
Lee Arms	10	Aquamarine Chi	380	11	5	28	—
	9	p Ulexite Chip	380	15	10	14	Driver Arts: Increases hate gained from special moves by 25%.
Arms	10	Opal Chip	388	20	13	10	—
to Arms	11	Cube Chip	409	14	4	36	—
Dearms L	10	Garnet Chip P	412	14	8	14	—
ucion Arms	11	olygon Chip	418	23	9	16	—
Arms	12	Wharheite Chip	445	11	8	24	—
Arms	11	Sphere Chip	447	17	7	20	—

Continuation of Weapon List

Name	Rank	Required Core C	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Sigma Arms	12	hip: Nacrite Chip	459	20	17	6	—
Despair Arms	13	Dark Matter Chi	477	15	9	16	—
Speedster	12	p: Oplight Chip	487	15	9	14	Plus 50 to Speed
Voracious Gauntlets	13	Mirror Matter Chip Ha	492	27	19	4	Recovers HP equal to 8% of damage dealt when a normal attack hits.
Final Arms	14	dron Chips	520	5	6	32	—
Chaos Arms	13	Axion Chip	522	19	11	8	—
Origin Arms	14	Photon Chip	536	14	14	15	—
Eternal Arms	14	Positron Chip	568	8	9	20	—
Snatch Arms R	15	Gold Chip	581	8	5	44	Increases the chance of enemies dropping items by 50%.
ich Arms	15	Silver Chip	610	15	10	15	Increases the amount of gold dropped by enemies by 50%.
Strong Jaw Gauntlets	16	Forest Chip	618	15	9	22	Damage dealt to Beasts is increased by 50%
Thump-Thump Arms	16	Horn Chip	643	23	13	10	—
Hunting Arms Valk	17	Zircon Chip	651	14	8	40	50% increased damage when attacking Flyers
yrie Arms Machine	17	Fluorite Chip 18 Boo	677	18	11	15	—
Buster		ster Chip 19	679	11	5	36	50% increased damage when attacking Machines
Tidal Wave Accel		Spiral Chip	684	15	3	42	Damage dealt is increased by 50% when attacking Aquatic
Arms Iron Fist S	18	Shaft Chip	683	15	10	18	—
anction	19	Angrite Chip, Hex	705	30	16	5	When attacking Ars, damage dealt is increased by 50%
Legend Arms	19	agon Chip, Win	712	23	8	18	—
Orichalcum Arms	19	o Knight Chip, S	726	18	9	15	—
Thanatos Arms	20	hine Star Chip, Dilat	731	15	10	44	—
Satellite Arms P	20	on Chip	738	4	10	46	—
unish Arms Her	20	Moon Matter Chip	745	27	20	4	—
mes Arms Gok	20	Sunlight Chip	760	23	15	10	Plus 50 to Speed
en Gigantomachi	20	Tachyon Chip	768	3	14	30	Driver Arts: Increases hate gained from special moves by 25%
a	20	Meteorite Arms	775	15	13	16	—

Hana Saber, Hana JD

Name	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Primal Saber	1	(Initial Equipment) Aluminum Chip Fang Chip Wing Chip Bronze Chip Scale Chip Turquoise Chip Spinel Chip	21	4	15	10	—
Plain Saber, Kill	1		27	4	15	10	—
Kill Saber, Zub	2		41	6	25	8	—
azuba Saber, Fl	2		53	6	25	8	—
at Saber, Basa	3		77	4	15	10	—
basa Saber | K	3		104	6	25	8	—
night Saber	4		134	5	20	10	—
Guardian Saber	4		147	6	16	8	—
Saint Saber	4	Amethyst Chip, Steel Chip, Iron Chip, Cobalt Chip, Coil Chip	162	6	18	9	Increase maximum HP by 500
Battle Saber	5		194	3	8	15	—
Break Saber,	5		204	4	21	8	—
Duel Saber, C	5		221	6	16	10	—
ustom Saber,	6		250	4	10	19	—
Ranger Saber,	6	Magnet Chip	260	6	24	8	Plus 50 to Speed
Gear Saber	6	Chain Chip F	288	3	14	10	—
Pashu Pashu Saber Z	7	lower Chip	307	5	16	12	—
ashu Zashu Saber Z	7	Glass Chip	329	8	30	3	—
akuzaku Saber	7	Wood chips	362	6	21	6	—
Elder Saber	8	Lawn Path Chip	380	4	8	18	—
Ancient Saber, M	8	Tri-tip	399	6	14	10	—
ystic Saber, Mac	8	Pentagon Chip	426	8	12	8	Plus 50 Luck
hinery Saber, Wur	9	Motor Chip	431	3	8	16	—
tz Saber	9	Platinite Chip	445	4	15	11	—
Ceramic Saber,	9	Engine Chip, Battery Chip, Rhodochrosite Chip,	450	5	22	13	—
Turbine Saber,	9		459	4	15	13	—
Adamant Saber	9	Aquamarine Chip, Ulexite Chip, Opal Chip	459	6	32	3	—
, Holy Saber,	10		481	4	10	14	—
Aether Saber,	9		482	5	20	7	Adds 50 to Ether.
Brave Saber	10		491	7	25	5	—
Eldorado Saber	11	Cube Chip Gar	519	5	8	18	—
Paladin Saber El	10	net Chip Polyg	521	5	16	7	—
ysion Saber Delta	11	on Chip Wharn	530	8	18	8	—
Saber	12	eite Chip Spher e Chip	564	4	15	12	—
Agartha Saber	11		567	6	14	10	—
Sigma Saber	12	Nakright Chip	581	7	33	3	—
Despair Saber	13	Dark Matter Chips	605	5	18	8	—
Blood Saber R	12	Orb Light Chip	616	5	18	7	Recovers HP equal to 8% of damage dealt when a normal attack hits.
obust Barbar	13	Mirror Matter Chips	624	9	38	2	Increase Physical Defense by 10%
tos Final Saber C	14	Hadron Chip	658	2	12	16	—
haos Saber	13	Axion Chip	661	6	22	4	—
Origin Saber	14	Photon Chip	678	5	28	8	—
Eternal Saber	14	Positron Chip	719	3	18	10	—
Snatch Saber	15	Gold Chip	735	3	10	22	Increases the chance of enemies dropping items by 50%.
Rich Saber	17	Silver Chip F	772	5	20	8	Increases the amount of gold dropped by enemies by 50%.
Insect Slicer	16	orest Chip H	783	5	18	11	50% increased damage when attacking Insects
Spaspa Saber L	16	orn Chip	814	8	25	5	—
egal Saber Valk	15	Zircon Chip	825	5	16	20	50% increased damage when attacking Flyers
yrie Saber Comma	66	Fluorite Chip B	858	6	22	8	—
nd Saber	77	ooster Chip	859	4	10	18	50% increased damage when attacking Machines
Screw Saber, Acce	89		865	5	5	21	Damage dealt is increased by 50% when attacking Aquatic
l Saber, God Eat	B1718	Shaft Spiral Tip	877	5	20	9	—
er Blade	19	Angelite Chip	892	10	32	3	When attacking Ars, damage dealt is increased by 50%

Required Core Chip	Attack Power Variance	Critical Rate	Guard Rate	Special effect
19 Hexagon Chip Wi	901	8	15	9	—
1 no Knight Chip	919	6	18	8	—
920 Shine Star Chip	926	5	20	22	—
Q0 Dilaton Chip	935	1	20	23	—
20 Moon Matter Chips	944	9	40	2	—
20 Sunlight Chips	963	8	30	5	Increase maximum HP by 500
20 Tachyon Chips,	972	1	27	15	1% chance to instantly kill the target when attacking (excluding bosses and unique enemies)
20 Preon Chips	982	5	25	8	—

Kagutsuchi

Rank	Required Core Chip	Attack Power Variance	Critical Rate	Guard Rate	Special effect
1	Aluminum Chip	22	8	15	25	—
2	Fang Chip	33	13	25	19	—
2	Wingtip Bro	43	13	25	19	—
3	nze Chip Sca	63	8	15	25	—
3	le Chip Turq	85	13	25	19	—
4	uoise Chip Spi	109	10	20	25	—
4	nel Chip Am	120	12	16	20	—
4	ethyst Chip S	132	11	18	23	Hit rate increased by 50% during the day
5	teel Chip Iro	158	6	8	38	—
5	n Chip Cobal	165	8	21	20	—
5	t Chip	179	11	16	25	—
6	Coil Chip (Ini	203	8	10	47	—
6	tial Equipme	203	8	10	47	—
6	nt) Magnet C	211	12	24	20	Strength plus 60
6	hip Chain Ch	233	6	14	25	—
6	ip Flower Chi	249	9	16	29	—
7	p Glass Chip	267	15	30	8	—
7		293	11	21	14	—
7	Wood chips	309	8	8	45	—
8	Lawn Path Chip	324	11	14	25	—
8	Tri-tip	346	16	12	20	Plus 50 to Speed
8	Pentagon Chip	361	5	8	40	—
9	Motor Chip	362	8	15	28	—
9	Platinite Chip	366	10	22	31	—
9	Engine Chip, Ba	373	8	15	31	—
9	ttery Chip, Rhod	373	13	32	8	—
9	ochrosite Chip,	391	7	10	35	—
10	Aquamarine Chi	392	10	20	18	50% increased damage when attacking Machines
10	p, Ulexite Chip,	399	13	25	13	—
11	Opal Chip	421	9	8	45	—
10	Cube Chip Gar	423	9	16	18	—
11	net Chip Polygo	430	15	18	20	—
12	n Chip Wharhei	458	8	15	30	—
11	te Chip Sphere	460	11	14	25	—
12	Chip	472	14	33	8	—
13	Naklite Chip	492	10	18	20	—
12	Dark Matter Chips	500	10	18	18	When an auto-attack hits, there is a 25% chance to trigger 2 additional attacks.
13	Opalight Chip Mi	507	18	38	5	When an attack is evaded, counterattack with 150% of Strength as damage.
14	rror Matter Chip	534	3	12	40	—
13	Hadron Chip	537	13	22	10	—
14	Axion Chip	551	9	28	19	—
14	Photon Chip	584	5	18	25	—
15	14 Positron Chips	597	5	10	55	Increases the chance of enemies dropping items by 50%.
15	Gold Chip Sil	627	10	20	19	Increases the amount of gold dropped by enemies by 50%.
16	ver Chip Fore	636	10	18	28	50% increased damage when attacking Insects
16	st Chip Horn	661	15	25	13	—
17	Chip	670	9	16	50	50% increased damage when attacking Flyers
17	Zircon Chip	697	12	22	19	—
18	Fluorite Chip Bo	698	8	10	45	50% increased damage when attacking Machines
19	oster Chip	703	10	5	53	Damage dealt is increased by 50% when attacking Aquatic
18	Spiral Chip	712	10	20	23	—
19	Shaft Chip	725	20	32	6	When attacking Ars, damage dealt is increased by 50%
19	Angrite Chip 19	732	15	15	23	—
	Hexagon Chip 19	747	12	18	19	—
	Winoite Chip 20	751	10	20	55	—
	Shine Star Chip	759	3	20	58	—
20	Dilaton Chip	767	18	40	5	—
20	Moon Matter Chip	782	15	30	13	When an auto-attack hits, there is a 25% chance to trigger 2 additio
20	Sunlight Chips	789	2	27	38	nal attacks, plus 25% critical damage.
20	Tachyon Chip	797	10	25	20	—
20	Preon Chips					

Saika

Rank	Required Core Chip	Attack Power Variance	Critical Rate	Guard Rate	Special effect
1	) Aluminum C	29	23	11	10	—
2	hip Fang Chip	43	38	19	8	—
2	Wing Chip B	56	38	19	8	—
3	ronze Chip Sc	81	23	11	10	—
3	ale Chip Turq	109	38	19	8	—
4	uoise Chip	140	30	15	10	—

Continuation of weapon

List:	Name,	Required core ch	Attack Power	Variation Rate	Critical Rate	Guard Rate	Special effect
Rank, Guardian Edg e Orion	4	ip: Spinel Chip	154	36	12	8	–
	4	Amethyst Chip 5 Steel Chi	169	33	14	9	Accuracy increases by 50% at night.
Battle Edge	p		202	18	6	15	–
Break Edge	5	Iron Chip	212	23	16	8	–
Duel Edge	5	Cobalt Chip	230	33	12	10	–
Custom Edge	6	Coil Chip	261	23	8	19	–
Official Sword Guides	6	Magnet Chip C	271	36	18	8	50% increased damage when attacking Insects
Gear Edge	6	hain Chip Flo	300	18	11	10	–
Raptor Edge	7	wer Chip Gla	321	27	12	12	–
Vulture Edge	7	ss Chip	345	45	23	3	–
Ornis Edge Eld er Edge	7	Wood chips	379	33	16	6	–
	8	Loan Pass Chips	398	24	6	18	–
Ancient Edge	8	Tri-Chips	418	33	11	10	–
Purple Thunder Edge	8	(Initial equipment)	438	39	15	8	–
Gaia Edge	8	Pentagon Chip	446	48	9	8	Plus 25% to critical damage
Machinery Edge	9	Motor Chip	451	15	6	16	–
Wurtz Edge	9	Platinite Chip	466	23	11	11	–
Ceramic Edge T urbine Edge	9	Engine Chip	470	30	17	13	–
	9	Battery Chip	480	23	11	13	–
Adamant Edge Holy Edge Black Sword Chronos	9	Rod Knight Chi	480	38	24	3	–
	10	p Aquamarine C	502	21	8	14	–
Brave Edge Eldo rado Edge Palad in Edge Elysion Edge Delta Edg e	9	hip Urelite Chip	504	30	15	7	Plus 50 Strength
	10	Opal Chip 11 Cube Chi	513	39	19	5	–
	p 10		542	27	6	18	–
		Garnet Chip 11	544	27	12	7	–
		Polygon Chip	553	45	14	8	–
	12	Whardalite Chip	589	23	11	12	–
Agartha Edge	11	Sphere Chip,	593	33	11	10	–
Sigma Edge	12	Nacrite Chip,	607	41	25	3	–
Despair Edge B lack Hound Ap ocalypse	13	Dark Matter Chip,	632	30	14	8	–
	12	Orb Light Chip	643	30	14	7	Increases damage dealt by50% when attacking a Fiend
	13	Mirror Matter Chip	652	54	29	2	Plus 50 to Dexterity
Final Edge	14	Hadron Chip	688	9	9	16	–
Chaos Edge	13	Axion Chips	691	38	17	4	–
Origin Edge	14	Photon Chip	709	27	21	8	–
Eternal Edge	14	Positron Chip	752	15	14	10	–
Plunder Greatsword	15	Gold Chip	769	15	8	22	Increases the chance of enemies dropping items by 50%.
Tycoon Greatsword	15	Silver Tip	807	30	15	8	Increases the amount of gold dropped by enemies by 50%.
Predator Edge	16	Forest Chip	819	30	14	11	Damage dealt to Beasts is increased by 50%
Guiding Edge	16	Horn Chip	852	45	19	5	–
Setting Greatsword	17	Zircon Chip	862	27	12	20	50% increased damage when attacking Flyers
	17	Fluorite Chips	896	36	17	8	–
Valkyrie Edge	18	Booster Chip S	899	23	8	18	50% increased damage when attacking Machines
Snow Sword Oceanus	19	piral Chip Shaft	905	30	4	21	Deals 50% more damage when attacking Aquatic.
Axel Edge Go d Hunter Le gend Edge Or ichalcum Edge	18	Chip	917	30	15	9	–
	19	Anglight Tip	933	60	24	3	Increases damage dealt by 50% when attacking Ars
	19	Hexagon Chip W	942	45	11	9	–
	19	ino Knight Chip	961	36	14	8	–
Thanatos Edge	20	Shine Star Chip	967	30	15	22	–
Satellite Edge	20	Dilaton Chip	977	8	15	23	–
Punish Edge	20	Moon Matter Chip	987	54	30	2	–
Revenger	20	Sunlight Chip	997	45	23	5	When an attack is evaded, counterattack with 150% of Strength as damage.
Meteorite Edge Bi g Bang	20	Preon Chip 2	997	30	19	8	–
	0	Tachyon Chip	997	6	20	15	Plus 25% to critical damage

Twin Scythe Suzaku

Name	Rank	Required Core Chips	Attack Power	Variation Rate	Critical Rate	Guard Rate	Special effect
Plain Scythe	1	Aluminum Chip	23	8	23	5	–
Pixie Scythe	2	Fang Tip	34	13	38	4	–
Sylph Scythe	2	Wingtip Bron	44	13	38	4	–
Flat Scythe	3	ze Tip Scale	64	8	23	5	–
Fairy Scythe	3	Tip (Initial Eq	86	13	38	4	–
Storm Scythe	3	uipment)	90	11	36	5	–
Night Scythe	4	Turquoise Chip	112	10	30	5	–
Guardian Scythe	4	Spinel Chip	123	12	24	4	–
Oracle Scythe	4	Amethyst Chip	136	11	27	5	Plus 50 Luck
Battle Scythe	5	Steel Tips	162	6	12	8	–
Break Scythe	5	Iron Chip	170	8	32	4	–
Duel Scythe	5	Cobalt Chips	184	11	24	5	–
Custom Scythe	6	Coil Chip	209	8	15	9	–
Resilient Sickle	6	Magnetic Tip	217	12	36	4	Plus 50 Strength
Gear Scythe	6	Chain Tip	240	6	21	5	–
Banshee Scythe	7	Flower Tip	257	9	24	6	–
Einherjar Scythe	7	Grass Tip W	275	15	45	2	–
Spriggan Scyth e Elder Scythe	7	ood Tip Lo	302	11	32	3	–
	8	an Pass Tip	317	8	12	9	–
Ancient Scythe Em peror Scythe Ma chinery Scythe | Wurtz Scythe Ceramic Thighs	8	Tri-Chips	333	11	21	5	–
	8	Pentagon Chips	355	16	18	4	Plus 50 to Speed
	9	Motor Chip	360	5	12	8	–
	9	Platinite Chip	372	8	23	6	–
	9	Engine Chip	375	10	33	6	–

Rank	Req.	Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
1		Battery Chip	383	8	23	6	—
9		Lanite Chip	383	13	48	2	—
10		Aquamarine Chip	402	7	15	7	—
9		Light Chip	402	10	30	4	Plus 50 Luck
10		Chip	410	13	38	3	—
11		Petit Ch	433	9	12	9	—
10		ip Net Chip	435	9	24	4	—
11		Con Chip	442	15	27	4	—
12		Tochip	470	8	23	6	—
11		Sphere Chip	473	11	21	5	—
12		Nacrite Chip	485	14	50	2	—
13		Marchip	505	10	27	4	—
12		Oprite Chip	514	10	27	4	1% chance to inflict instant death when attacking Insects (excluding bosses and uniques)
13		Rama Chip C	521	18	57	1	When an auto-attack hits, there is a 25% chance to trigger 2 additional attacks.
14		hip	549	3	18	8	—
13		Chip	552	13	33	2	—
14		Photo chip	566	9	42	4	—
14		Up	600	5	27	5	—
15		Chip	614	5	15	11	Increases the chance of enemies dropping items by 50%.
16			645	10	30	4	Increases the amount of gold dropped by enemies by 50%.
10		Forest Chip	654	10	27	6	50% increased damage when attacking Insects
16		Horn Chip	680	15	38	3	—
17		Comchi	688	9	24	10	50% increased damage when attacking Flyers
17		p Fluorite Tip	716	12	33	5	—
18		Booster Tip	718	8	15	0	% increased damage when attacking 49 Machines
10		Spiral Tip	723	10	8	11	Deals 50% more damage when attacking Aquatic.
		Shaft Chip	732	10	30	5	—
10,		Anglight Chip 10	745	20	48	1	Increases damage deal by 50% when attacking Ars
,		Hexagon Chip 10	752	15	23	5	—
,		Whonite Chip 20	767	12	27	4	—
		Shine Star Chip	772	10	30	11	—
10		Dilaton Chip	780	3	30	12	—
O		Moon Matter Chip	788	18	60	1	—
80		Sunlight Chips, 20	803	15	45	%	chance to inflict instant death when attacking 13 |Aquatics (excluding bosses and uniques)
		Tachyon Chips, 90	811	2	41	8	When attacking a flyer ・ 1% chance to inflict incapacitation (excluding Boss Unique)
		Chip	819	10	38	4	—

Agate, Yu-Ooh, Kubira, Yaegiri, Common Blade (Humanoid)

Rank	Req.	Core Chip (Initial E	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
1		quipment)	21	23	15	10	—
1		Aluminum Chip	27	23	15	10	—
2		Fang Tip Wi	40	38	25	8	—
2		ngtip Bronz	52	38	25	8	—
3		e Tip [Scale	75	23	15	10	—
3		Tip Turquois	101	38	25	8	—
4		e Tip Spinel T	130	30	20	10	—
4		ip	143	36	16	8	—
4		Amethyst Chips	157	33	18	9	Hit rate increased by 50% during the day
5		[Steel tip	188	18	8	15	—
5		Iron Chip	197	23	21	8	—
6		Cobalt tip c	214	33	16	10	—
6		oil tip mag	243	23	10	19	—
6		net tip chain	253	36	24	8	Increase maximum HP by 500
6		tip flower ti	279	18	14	10	—
7		p glass tip	297	27	16	12	—
7			319	45	30	3	—
7		Wood chips	351	33	21	6	—
8		Lawn Path Chip	369	24	8	18	—
8		Tri-tip	387	33	14	10	—
8		Pentagon Chip	413	48	12	8	Plus 50 Strength
9		Motor Chip	418	15	8	16	—
9		Platinite Chip	432	23	15	11	—
9		Engine Chip, Ba	436	30	22	13	—
9		ttery Chip, Rhod	445	23	15	13	—
9		ochrosite Chip, Aquamarine Chi	445	38	32	3	—
10		p, Ulexite Chip, Opal Chip	467	21	10	14	—
9			467	30	20	7	Plus 50 Luck
10			476	39	25	5	—
11		Cube Chip G	503	27	8	18	—
10		arnet Chip Po	505	27	16	7	—
11		lygon Chip W	514	45	18	8	—
12		harheite Chip Sp	547	23	15	12	—
11		here Chip	550	33	14	10	—
12		Naklite Chip	564	41	33	3	—
13		Dark Matter Chip	587	30	18	8	—
12		Opright Chip Mirr	598	30	18	7	Plus 25% to critical damage
13		or Matter Chip	605	54	38	2	When an attack is evaded, counterattack with 150% of Strength as damage.
14		Hadron Chips	638	9	12	16	—
13		Axion Chip	641	38	22	4	—
14		Photon Chip	658	27	28	8	—
14		Positron Chip	697	15	18	10	—

Kotodex
Codex
Axe
Axe
Chichics
Axe
Ding Axe
Ox
Annex
Matix
Axcal
Ax
Fax Lur
ex APU
OX Sun
Axe
Ruakh

Continuation of Weapon List

Name	Rank	Required Core C	Attack Power	Variance	Critical Rate	Guard Rate	Special Eff
Plunder Axe	15	hip Gold Chip	713	15	10	22	ect: Increases enemy item drop rate by 50%. Increase
Axe of Wrath	15	Silver Chip Fo	749	30	20	8	s gold dropped by enemies by 50%.
Wrath Axe, M	16	rest Chip Hor	760	30	18	11	Damage dealt to Beasts is increased by 50%
egalo Axe, O	16	n Chip	790	45	25	5	–
rder Axe, Valky	17	Zircon Chip	800	27	16	20	50% increased damage when attacking Flyers
rie Axe	17	Fluorite Tip Boo	832	36	22	8	–
Admiral Axe	18	ster Chips Spir	834	23	10	18	50% increased damage when attacking Machin
Sealed	19	al Tip Shaft Ti	840	30	5	21	es | 50% increased damage when attacking Aquatics
Axel Axe	18	p	850	30	20	9	–
Mythic Great	19	Angelite Chip	866	60	32	3	50% increased damage when attacking Arcs
Legend Axe	19	Hexagon Chips	875	45	15	9	–
Orichalcum Axe Th	19	Winonite Chip	892	36	18	8	–
anatos Axe	20	Shine Star Chip	898	30	20		–
Satellite Axe, Pun	20	Dilaton Chip	907	8	20	23	–
ish Axe, Doom's	20	Moon Matter Chip	916	54	40		–
	20	Sunlight Chips, Tach yon Chips, Pre on Chips, 2020	934	45	30		Increase maximum HP by 500
Galaxy Axe Meteo			943	6	27	25 co	5 Critical damage plus 25% and
rite Axe			952	30	25	8	–

Lance

Chikarao, Mei, Mikumari, Tokiha, Common Blade (Humanoid)

Name	Rank	Required Core Chip (Eq	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
Primal Lance P	1	ial Equipment)	18	4	19	5	–
lain Lance	1	Aluminum Chip	23	4	19	5	–
Spike Lance N	2	Fang Chip	36	6	31	4	–
eedle Lance	2	Wing Chip B	47	6	31	4	–
Flat Lance Sh	3	ronze Chip	67	4	19	5	–
arp Lance	3	Scale Chip T	90	6	31	4	–
Knight Lance	4	urquoise Chip	116	5	25	5	–
Guardian Lance	4	Spinel Chip	128	6	20	4	–
Priest Lance	4	Amethyst Chips	140	6	23	5	Plus 50 to Dexterity
Battle Lance	5	Steel Tip Iro	168	3	10	8	–
Pray Lance, Duel Lance, Custom Lanc	5	n Tip Cobalt	176	4	26	4	–
e, Charge La	5	Tip Coil Ti	191	6	20	5	–
nce, Gear La	6	p	216	4	13	9	–
nce	6	Magnet Chip	225	6	30	4	Plus 50 Luck
	6	Chain Chip	248	3	18	5	–
Pain Lance	7	Flower Chip	265	5	20	6	–
Bluragランス	7	Glass Chip	285	8	38	2	–
Scarランス	7	Wood chips	312	6	26	3	–
Elder Lance	8	Rhombus chips	329	4	10	9	–
Ancient Lance	8	Tri-Chips	345	6	18	5	–
Legacy Lance	8	Pentagon Chi	368	8	15	4	Increase maximum HP by 500
Machinery Lance W	9	p Motor Chip	373	3	10	8	–
urtz Lance	9	Platinite Chip	385	4	19	6	–
Ceramic Run St	9	Engine Chip, Bat	389	5	28	6	–
ar Turbine Lan	9	tery Chip, Rhodo	397	4	19	6	–
ce Adamant La	9	chrosite Chip, A	397	6	40	2	–
nce Holy Lance	10	quamarine Chip,	416	4	13	7	–
Phalanx	9	Ulexite Chip, O	417	5	25	4	Plus 50 Strength
Play France	10	pal Chip	425	7	31	3	–
Eldorado Lanc	11	Cube Chip Ga	448	5	10	9	–
e Paladin Lanc	10	rnet Chip	450	5	20	4	–
e Elysion Lance	11	Polygon Chip	457	8	23	4	–
Delta Lance	12	Whardalite Chip	488	4	19	6	–
Agartha Lance	11	Sphere Chip	490	6	18	5	–
[Sigma Lance	12	Nacrite Chip	503	7	41	2	–
Disappearance	13	Dark Matter Chips	523	5	23	4	–
Atomic Lance	12	Oprite Chip	533	5	23	4	Plus 25% to critical damage
Vampire Lance	13	Mirror Matter Chips	539	9	48	1	Recovers HP equal to 8% of damage dealt when a normal attack hits.
Final Lance	14	Hadron Chips	569	2	15	8	–
Chaos Lance		Axion Chip	571	6	28	2	–
Origin Lance	14	Photon Chips	587	5	35	4	–
Eternal Lance			622	3	23	5	–
Snatch Lance		Gold Chip Si	636	3	13	11	Increases the chance of enemies dropping items by 50%.
Rich Lance		lver Chip For	668	5	25	4	Increases the amount of gold dropped by enemies by 50%.
Fear Lance		est Chip Hor	677	5	23	6	Damage dealt to Beasts is increased by 50%
Stinger Lance	16	n Chip	704	8	31	3	–
Lancelot	17	Zircon Chip	713	5	20	10	50% increased damage when attacking Flyers
Valkyrie Lance	17	Fluorite Chips 18	742	6	28	4	–
Mechanical Spear Starg		Booster Chips	743	4	13	9	50% increased damage when attacking Machines
Empress Lance	19	Spiral Chip	749	5	6	11	Damage dealt is increased by 50% when attacking Aquatic
Axel Lance	18	Shaft Chip	759	5	25	5	–
Avenger	19	Angrite Chip, He	772	10	40	1	When attacking Ars, damage dealt is increased by 50%
Legend Lance	19	xagon Chip, Wi	780	8	19	5	–
Orichalcum Lance	19	no Knight Chip,	795	6	23	4	–
Thanatos Lance	20	Shine Star Chip,	800	5	25	11	–
Satellite Lance	20	Dilaton Chip	808	1	25	12	–
Vanish Lance	20	Moon Matter Chips	816	9	50	1	–
Destroyer	20	Sunlight Chips	832	8	38	3	1% chance to instantly kill insects on attack (excluding bosses and uniques)
Meteor	20	Tachyon Chip,	840	1	34	8	1% chance to instantly kill beasts on attack (excluding bosses and uniques)
Meteorite Lance	20	Preon Chip	848	5	31	4	–

U-Gle Cannon

Thistle, Rinse, KOSMOS Fa: Ramba Common Blade (AD)

Rank	Required Core Chips (Initial E quipment)	Attack Power	Variance	Critical Rate	Guard Rate	
1		19	4	8	5	
1	Aluminum C	25	4	8	5	
2	hip Fang Chip	37	6	13	4	
2	Wing Chip Br	48	6	13	4	Special Effect III
3	onze Chip Scal	70	4	8	5	
3	e Chip Turquo	95	6	13	4	
4	ise Chip Spine	121	5	10	5	
4	l Chip Amethy	133	6	8	4	
4	st Chip Steel	146	6	9	5	Extend the range of the Aether Cannon by 5M
5	Chip Iron Chip	175	3	4	8	–
6		183	4	11	4	–
6	Cobalt Chip	199	6	8	5	–
6	Coil Chip	226	4	5	9	–
8	Magnetic Tip	235	6	12	4	Accuracy increases by 50% at night.
6	Chain Tip	260	3	7	5	–
7	Flower Chip	277	5	8	6	–
7	Glass Chip	298	8	15	2	–
7	Wood Chip	327	6	11	3	–
8	Lawn Path Chip	343	4	4	9	–
8	Tri-tip	360	6	7	5	–
8	Pentagon Chip	384	8	6	4	Plus 50 to Dexterity
9	Motor Chip	389	3	4	8	–
9	Platinite Chip	402	4	8	6	–
9	Engine Chip Ba	406	5	11	6	–
9	ttery Chip Rhod	414	4	8	6	–
9	ochrosite Chip	414	6	16	2	–
10	Aquamarine Chi p | Euralite Chip	435	4	5	7	–
9		435	5	10	4	Driver Arts: Hate generated by Special attacks is reduced by 25%.
10	Opal Chips 11	444	7	13	3	–
	Cube Chip G	468	5	4	9	–
10	arnet Chip Po	470	5	8	4	–
11	lygon Chip	477	8	9	4	–
12	Wharheite Chip	508	4	8	6	–
11	Sphere Chip	511	6	7	5	–
12	Nacrite Chips	524	7	17	2	–
10	Dark Matter Chips	546	5	9	4	–
12	Oprite Chip	555	5	9	4	Extend the range of the Aether Cannon by 5M
13	Rama Tar Chip	563	9	19	1	Driver Arts: Hate generated by Special attacks is reduced by 25%.
14	Hadron Chips	594	2	6	8	–
13	Axion Chip	597	6	11	2	–
14	Photon Chip	612	5	14	4	–
14	Positron Chips	649	3	9	5	–
16	Gold Chip	664	3	5	11	Increases the chance of enemies dropping items by 50%.
16	Silver Tip	697	5	10	4	Increases the amount of gold dropped by enemies by 50%.
16	Forest Chip	707	5	9	6	Damage dealt to Beasts is increased by 50%
16	Horn Chip	735	8	13	3	–
17	Zircon Chips	744	5	8	10	50% increased damage when attacking Flyers
17	Fluorite Chips	774	6	11	4	–
18	Booster Chip	776	4	5	9	50% increased damage when attacking Machines
19	Spiral Chip	781	5	3	11	Damage dealt is increased by 50% when attacking Aquatic
18	Shaft Chip	792	5	10	5	–
19	Anglite Chip H	805	10	16	1	When attacking Ars, damage dealt is increased by 50%
19	exagon Chip	813	8	8	5	–
19	Winonite Chips	829	6	9	4	–
20	Shine Star Chip	836	5	10	11	–
20	Platon Chip	844	1	10	12	–
20	Moon Matter Chip	852	9	20	1	–
20	Sunlight Chips	869	8	15	3	Driver Arts: Hate generated by Special attacks is reduced by 25%.
20	Tachyon Chip	878	1	14	8	1% chance to incapacitate the machine upon attack (excluding bosses and uniques).
20	Dion Chips	886	5	13	4	–

Maglen, Kasane, Raiko, Ibuki, Common Blade (Humanoid)

Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	Special effect
1	<Initial Equipment>	16	15	4	25	–
1	Aluminum Chip	21	15	4	25	–
0	Fang Tip	31	25	6	19	–
2	Wing Chip	40	25	6	19	–
3	Bronze Chip	58	15	4	25	–
3	Scale Chip Tu	78	25	6	19	–
4	rquoise Chip	101	20	5	25	–
4	Spinel Chip	111	24	4	20	–
4	Amethyst Chips	122	22	5	23	Hate generated by auto-attacks is increased by 50%
5	Steel Chip Ir	145	12	2	38	–
5	on Chip	153	15	5	20	–
6	Cobalt Chip	166	22	4	25	–
6	Coil Chip	188	15	3	47	–
6	Magnet Chip,	196	24	6	20	Hate generated by auto-attacks is increased by 50%
6	Chain Chip, F	216	12	4	25	–
7	lower Chip	231	18	4	29	–

Continuation of weapon list

name	Rank	Required Core Chip	Attack Power	Variance	Critical Rate	Guard Rate	
Highland Hammered	7	Glass Chips	248	30	8	8	
Druid Hammer	7	Wood Chip	272	22	5	14	
Elder Hammer	8	Lawn Path Chip	286	16	2	45	
Ancient Hammer	8	Tri-tip	300	22	4	25	
Fortress	8	Pentagon Chip	320	32	3	20	Increase Guard Rate by 20%
Machinery Hammer	9	Motor Chip	324	10	2	40	—
Wootz Hammer	9	Platinite Chip	335	15	4	28	—
Ceramic Hammer	9	Engine Chip, B	338	20	6	31	—
Turbine Hamme r Adamant Ham mer Holy Hamm er Defender	9	attery Chip, Rho	345	15	4	31	—
	9	dochrosite Chip	345	25	8	8	—
	10	Aquamarine Chip	362	14	3	35	
	9	Ulexite Chip	362	20	5	18	Increase Physical Defense by 10%
Brave Hammer E	10	Opal Chip Cu	369	26	6	13	—
Idorado Hammer	11	be Chip Garn	390	18	2	45	—
Paladin Hammer	10	et Chip Polygo	392	18	4	18	—
Elysion Hammer	11	n Chip Wharl	398	30	5	20	—
Delta Hammer	12	dite Chip Sphere	424	15	4	30	—
Agartha Hammer	11	Chip	426	22	4	25	—
Sigma Hammer	12	Naklite Chip	437	27	8	8	—
Despair Hammer	13	Dark Matter Chip	455	20	5	20	—
Growler Hammer	12	: Oplight Chip	463	20	5	18	Driver Arts: Increases hate generated by special moves by 25%. D
Devil Horn	13	Mirror Matter Chips, 14	469	36	10	5	river Arts: Increases hate generated by special moves by 25%.
Final Hammer		Hadron Chips	495	6	3	40	—
Chaos Hammer	13	Axion Chip	497	25	6	10	—
Origin Hammer	14	Photon Chip	510	18	7	19	—
Eternal Hammer	14	Positron Chip	541	10	5	25	—
Snatch Hammer	15	Gold Chip Sil	553	10	3	55	Increases the chance of enemies dropping items by 50%.
Rich Hammer	15	ver Chip Fore	581	20	5	19	Increases the amount of gold dropped by enemies by 50%.
Gaia Hammer	16	st Chip Horn	589	20	5	28	Damage dealt to Beasts is increased by 50%
Crush Hammer	16	Chip	613	30	6	13	—
Conductor	17	Zircon Chip	620	18	4	50	50% increased damage when attacking Flyers
Valkyrie Hammer	17	Fluorite Tip Boos	645	24	6	19	—
Crusher	18	ter Chips Spiral	646	15	3	45	50% increased damage when attacking Machines
Nautilus Hammer	19	Tip Shaft Tip	651	20	1	53	Damage dealt is increased by 50% when attacking Aquatic
Axel Hammer	18		660	20	5	23	—
Traitor	19	Angrite Chip, Hex	671	40	8	6	Increases damage dealt by 50% when attacking Ars
Legend Hammer	19	agon Chip, Wino	673	30	4	23	—
Orichalcum Hammer	19	Knight Chip, Shin e Star Chip, Dilat	691	24	6	19	—
Thanatos Hammer	20	on Chip	696	20	5	55	—
Satellite Hammer	20		703	5	5	58	—
Vanish Hammer	20	Moon Matter Chip	710	36	10	5	—
Evil Eye	20	Sunlight Chip	724	30	8	13	Increase maximum HP by 500
Gravity Hammer	20	Tachyon Chi	731	4	7	38	Driver Arts: Increases hate gained from special moves by 25%.
Meteorite Hammer	20	p Preon Chip	738	20	6	20	—

Sword — Wadatsumi, Vasara, Newt, Common Blade (Humanoid)

Name	Rank	Required Core Chip	Attack Power, Varia	Critical Rate, Guard Rate		Special effect
Yamatono Blade			17	4	19	20	—
Eastern Country Tachi,		Aluminum	22	4	19	61	—
Wild Grass Tachi, Yo		Chip Fang Ch	33	6	31	620	—
ung Grass Tachi		ip Wing Chip	43	6	31	1620	—
Wandering Tachi		Bronze Chip	61	4	19	233	—
Medicinal Herb Ta		Scale Chip Tu	82	6	31	8301	—
chi, Samurai Tachi		rquoise Chip S	106	5	25	6152	—
Sword Guard		pinel Chip A	117	6	20	015	—
Swordmaster's Tachi		methyst Chip	128	6	23	1520	Nightlike Accuracy increased by 50%
Fighting Tachi, D		Steel Chip Iro	153	3	10	888	—
estruction Tachi		n Chip Cobal	160	4	26	28	—
Duel Tachi		t Chip Coil C	174	6	20	R 1	—
Kikou Katana		hip	197	4	13	938	—
Type-8 Tachi		Magnet Chip	205	6	30	112	Plus 50 to Dexterity
(Kurogane) Tachi		Chain Chip F	227	3	18	536	—
Futaba Tachi		lower Chip G	242	5	20	163	—
Verdant Blade, Shadeleaf Blad		lass Chip	260	8	38	222	—
e, Eternal Blad		Wood chips	286	6	26	2562	—
e, Ancient Blad		Lawn Path Chip	300	4	10	14	—
e, Mystic Blade		Tri-tip	315	6	18	Add 50 plus 10 to muscle strength	—
, Type B Electr		Pentagon Chip	336	8	15		Plus 50 to Speed
ic Katana, Blac		Motor Chip	340	3	10		—
k Silver Blade		Platinumite Chip	351	4	19		—
Steam-Powered Katana,		Engine Chip	355	5	28		—
Machina Katana		Battery Chip	362	4	19		—
Super Hard Blade		Rhodonite Chip	362	6	40		—
Life-Giving Blade		Aquamarine Chi	380	4	13		—
Ripple Tachi		p | Euclase Chip	380	5	25		
Brave Tach i | Golden T achi Hatam oto Tachi T okoyo Tachi		Opal Chip	388	7	31		—
		Q-Tip Garnet	409	5	10	36	—
		Chip Polygon	412	5	20		—
	11	Chip Wharld	418	8	23		—
	12	ite Chip Sphere	445	4	19		—
Lancer	11	Chip	447	6	18		—

777,888,999,991,91 = 10

	Core Chip	Attack Power Variance	Critical Rate	Guard Rate	Special effect
	Light Chip	459 7	41	6	—
	Marchip	477 5	23	16	—
	Bright Chip	487 5	23	14	Increases damage dealt by 50% when attacking Humanoids.
	Chip	492 9	48	4	When an auto-attack hits, there is a 25% chance to trigger a second attack.
	Chip	520 2	15	32	—
	Axion Chip	522 6	28	8	—
	p	536 5	35	15	—
	p	568 3	23	20	—
	Yordle Chip	581 3	13	44	Increases the chance of enemies dropping items by 50%.
	Chip	610 5	25		Increases gold dropped by enemies by 50%.
	Forest Chip	618 5	23	22	50% increased damage when attacking Insects
	Chip	643 8	31	10	—
	Chip	651 5	20	40	50% increased damage when attacking Flyers
	Fluorite Chip	677 6	28	15	—
	Booster Chip	679 4	13	36	50% increased damage when attacking Machines
	Illtip	684 5	6	42	Increases damage dealt by 50% when attacking Aquatics.
	Shaft Chip	693 5	25	18	—
	Anglite Chip H	705 10	40	5	When attacking Ars, damage dealt is increased by 50%
	exagon Chip	712 8	19	18	—
10	Winonite Chips	726 6	23	15	—
	Shinestar Chip D	731 5	25	44	—
	ilaton Chip	738 1	25	46	—
10	Moon Matter Chips	745 9	50	4	—
	Sunlight Chip	760 8	38	10	When an auto-attack hits, recover HP equal to 8% of the damage dealt. When eva
	Tachyon Chip	768 1	34	30	ding an attack, counterattack with 150% of Strength as damage.
	Preon Chip	775 5	31	16	—

Ten, Musubi, Hotaru, Tsuki, Common Blade (Humanoid)

Rank	quired Core Ch	Attack	ower V	Critical Rate	Guard Rate	Special effect
	ariance (Initial Equipment)	141	2	11	10	—
1	Aluminum Chip	18		11	10	—
2	Fang Chip, Wi	26		19	8	—
2	ng Chip, Bronz	34		19	8	—
3	e Chip, Scale	49		11	10	—
3	Chip, Turquois	66		19	8	—
4	e Chip, Spinel	86		15	10	—
4	Chip, Amethyst	95		12	8	—
A	Chip	104		14	9	Plus 50 Luck
6	Steel Tip	123		6	15	—
6	[Iron Tip Co	129		16	8	—
6	balt Tip	140		12	10	—
0	Coil Tip	160		8	19	—
8	Magnet Chip	166		18	8	Hate generated by auto-attacks is reduced by 50%
0	Chain Chip	184		11	10	—
7	Flower Tip	197		12	12	—
7	Glass Chips	211		23	3	—
7	Wood Chip	232		16	6	—
8	Rhombus chips	243		6	18	—
8	Tri-tip	255		11	10	—
8	Pentagon Chip	272		9	8	Plus 50 to Dexterity
9	Motor Chip	275		6	16	—
9	Platinite Chip	284		11	11	—
0	Engine Chip	287		17	13	—
9	Battery Chip Rh	293		11	13	—
9	odochronite Chi	293		24	3	—
10	p Aquamarine Chip | Euralite C	307		8	14	—
9	hip Opal Chip	308		15	7	Healing Art effectiveness increased by 20%
10		314		19	5	—
11	Cube Chip	332		6	18	—
10	Garnet Chip	333		12	7	—
11	Polygon Chip	339		14	8	—
12	Howlite Chips	360		11	12	—
11	Sphere Chip	363		11	10	—
12	Nacrite Chip	371		25	3	—
13	Dark Matter Chips	387		14	8	—
12	Aurbright Chip Mi	393		14	7	Adds 10% to ether defense
13	rror Matter Chip	399		29	2	Hate generated by auto-attacks is reduced by 50%
14	Hadron Chip	421		9	16	—
13	Axion Chip	423		17	4	—
14	Photon Chip	434		21	8	—
14	Positron Chip G	460		14	10	—
15	old Chip	470		8	22	50% increased chance for enemies to drop items
15	Silver Chip F	494		15	8	50% increase in gold dropped by enemies
16	orest Chip H	501		14	11	50% increased damage when attacking Insects
16	orn Chip	521		19	5	—
17	Zircon Chips	527		12	20	50% increased damage when attacking Flyers
17	Fluorite Tip Boo	548		17	8	—
18	ster Chips Spir	549		8	18	50% increased damage when attacking Machines
19	al Tip Shaft Tip	553		4	21	Damage dealt is increased by 60% when attacking Aquatic
18		561		15	9	—
19	Anglight Tip	570		24	3	When attacking Ars, damage dealt is increased by 50%

Rules
Ball
Ball
Ball
Reball
Hansbol
Pole

Continuation of weapon list

Name	Rank	Required Core C	Attack Power Variance	Critical Rate	Guard Rate	Special effect
Legend Ball	19	hip: Hexagon Chip	576	38	11	9	—
Orichalcum Ball	19	Winonite Chip	587	30	14	8	—
Thanatos Ball	20	Shine Star Chip	592	25	15	22	—
Satellite Ball	20	Dilaton Chip	598	6	15	23	—
Punishing Ball	20	Moon Matter Chip	604	45	30	2	—
Morning S	20	Sunlight Chip	616	38	23	5	Healing Art effectiveness increased by 20%
tar Eclips	20	Tachyon Chip	622	5	20	15	Driver Arts: Hate generated by Special attacks is reduced by 25%.
e Meteorite Ball	20	Preon Chip	628	25	19	8	—

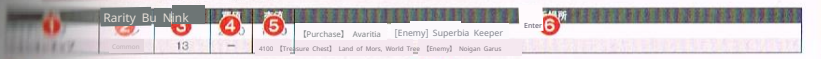
Knuckle Claw

Zakuro, Nanakohri, Uka, Shiki, Common Blade (Humanoid)

Name	Rank	Required Core Chip:	Attack Power, Variance	Critical Rate, Guard		Special effect
Primal Knuckle	1	((Initial Equip	16	4	15	10	—
Brain Knuckle C	1	ment) Aluminu	21	4	15	10	—
orona Knuckle	2	m Chip Fang	32	6	25	8	—
Peak Knuckle	2	Chip Wing Chi p Bronze Chip	42	6	25	8	—
Flat Knuckle	3	Scale Chip T	59	4	15	10	—
Crest Knuckle	3	urquoise Chip	80	6	25	8	—
Knight Knuckl	4	Spinel Chip A	103	5	20	10	—
e Guardian Knuckle	4	methyst Chip Steel Chip Iro	113	6	16	8	—
Striker	4	n Chip Cobalt	125	6	18	9	Increase maximum HP by 500
Battle Knuckl	5	Chip	148	3	8	15	—
e Break Knuckl	5		156	4	21	8	—
e Duel Knuckle	5		169	6	16	10	—
Custom Knuckle	6	Coil Chip	192	4	10	19	—
Multi-Fighter Gui	6	Magnet Chip C	200	6	24	8	Plus 50 Luck
ana Knuckle	6	hain Chip Flo	221	3	14	10	—
Agito Knuckl	7	wer Chip Gla	236	5	16	12	—
e Urs Knuckle	7	ss Chip	253	8	30	3	—
Raid Knuckl	7	Wood chips	278	6	21	6	—
e Elder Knuckle	8	Lawn Path Chip	292	4	8	18	—
Ancient Knuckle	8	Tri-tip	307	6	14	10	—
Mirage Knuckle	8	Pentagon Chip	327	8	12	8	Hate generated by auto-attacks is reduced by 50%
Machina Rina Knuckle	9	Motor Chip	331	3	8	16	—
Wood Knuckle	9	Platinite Chip	341	4	15	11	—
Ceramic Knuckle	9	Engine Chip	345	5	22	13	—
Turbine Knuckle	9	Battery Chip Rh	352	4	15	13	—
Adamant Knuckle	9	odochrosite Chip	352	6	32	3	—
Holy Knuckle H	10	Aquamarine Chip	369	4	10	14	—
eel Fist Brav	9	Urelilite Chips	370	5	20	7	オートアタック When hit, restores HP equal to 8% of the damage dealt.
e Knuckle Eldor	10	Opal Chip Cu	376	7	25	5	—
ado Knuckle Pal	11	be Chip Gar	398	5	8	18	—
adin Knuckle	10	net Chip Poly	399	5	16	7	—
Elysion Knuckle	11	gon Chip	406	8	18	8	—
Delta Knuckle	12	Whardalite Chip	433	4	15	12	—
Agartha Knuckle	11	Sphere Chip	435	6	14	10	—
Sigma Knuckle	12	Nacrite Chips	446	7	33	3	—
Dispeller Knuckle	13	Dark Matter Chips	464	5	18	8	—
Lambda Knuckle	12	Oprite Chip	473	5	18	7	Plus 50 to Speed
Fist of Ruin	13	Mirror Matter Chips	478	9	38	2	Plus 50 Strength
Final Knuckle	14	Hadron Chips	504	2	12	16	—
Chaos Knuckl	13	Axion Chip	507	6	22	4	—
e Origin Knuckle	14	Photon Chip	520	5	28	8	—
Eternal Knuckle S	14	Positron Chips	551	3	18	10	—
natch Knuckle	15	Gold Chip	564	3	10	22	50% increased chance of enemies dropping items, 50
Rich Knuckle	15	Silver Chip	592	5	20	8	% increased gold dropped by enemies.
Chimera Kn	16	Forest Chip	601	5	18	11	50% increased damage when attacking Insects
uckle Ars Knu	16	Horn Chip	625	8	25	5	—
ckle Kaiser Fist	17	Zircon Chip	632	5	16	20	50% increased damage when attacking Flyers
Valkyrie Knuckle L	17	Fluorite Chips	657	6	22	8	—
ightning	18	Booster Chip S	659	4	10	18	50% increased damage when attacking Machin
Advent Fist	19	piral Chip Shaf	663	5	5	21	es, 50% increased damage when attacking Aquatics.
Accel Knuckle Mess	18	t Chip	673	5	20	9	—
er Spirit Legend Kn	19	Angelite Chip	684	10	32	3	Increases damage dealt by 50% when attacking Ars
uckle Orichalcum K nuckle Thanatos Kn uckle	19	Hexagon Chips	691	8	15	9	—
	19	Winonite Chip	705	6	18	8	—
	20	Shine Star Chip	710	5	20	22	—
Satellite Knuckle	20	Dilaton Chip	717	1	20	23	—
Punish Knuckle	20	Moon Matter Chip	724	9	40	2	—
Sacrifice	20	Sunlight Chip	739	8	30	5	When a normal attack hits, restores HP equal to 8% of the damage dealt. Wh
Hyperion	20	Tachyon Chip	746	1	27	15	en a normal attack hits, there is a 25% chance to trigger 2 attacks.
Meteorite Knuckle	20	Preon Chips	753	5	25	8	—

A Chip

How to Read the Core Chip List



1 Chip names, listed in Japanese alphabetical order (go|oon)

2 Chip rarity

3 The rank of the weapon completed using core chips. The amou

nt to pay when purchasing at the shop. The listed value is for a town with an

initial development level; the price decreases as the development level incre

ases.

5 The amount of money you get when you sell it to a shop.

6 How to Obtain: The main methods of obtaining core chips. [Purchase] means buying f

rom a shop, [Treasure Chest] means opening a treasure chest, [Quest] means a rew

ard for completing a quest, and [Enemy] means obtaining it as a drop when defeati

ng an enemy.

Rarity	Weapon Rank	Buy Price	Sell Price	Location
Common	5	2400	1200	[Purchase] Avaritia [] Superbia Keeper 4100 [Treasure Ch
Common	13	–		est] Land of Morth, World Tree [Enemy] Noygan Galus
Common	10	7000		3500 [Purchase] Cliffs of Morth [Treasure Chest] Elpis Grotto [] Sorcerer Pirri 1
Rare	4	–		300 [Treasure Chest] Gula [Quest] Q40 "Everyone Starts as a Beginn
Common	1	800		er" [Purchase] Avaritia, Gula [Treasure Chest] G
Epic E	19	–		ula 4
pic	19	–		006300 [Quest] Q-65 Beyond Separation Gate [] Behemoth
Common	2	1300		6,550 [Quest] Q-75 "School" [Enemy] Immovable Gonzales, Assassination Grieve 650 [
Common	7	–		Purchase] Gula [Treasure Chest] Gula
Common	9	5000		1,900 [Treasure Chest] Gula [Treasure Chest] Specula [Enemy] Degre Rapta
Rare	12	–		2500 [Purchase] Luxuria [Treasure Box] Luxuria
Rare	10	–		4,150 [Treasure Chest] Elpis Spiritual Cave [] Reipas Galus
Common	10	7000		3,150 [Quest] Q-07 "Burn's Hidden Treasure!?" [Enemy] Regios Pide
Common	11	7600		3500 [Purchase] Cliffs of Morytha [Quest] Q83 "Echoes of the Past"
Rare	7	–		3800 [Purchase] Cliffs of Morytha [Treasure Chest] Elpis Spiritual Crucible, Cliffs of Morytha [Quest] B-06 "Practice Makes Perfect"
Common	6	2700	1350	1700 [Treasure Chest] Gormott [Enemy] Captain Iguana, Specula Garb
Epic	15	–		[Purchase] Specularbia
Common	5	2400		4500 [] Vulcan Merlin, Zeoth Rodon, Mamon, the Vampiric Lady 1200
Epic	20	–		【Purchase】 Argentum 【Treasure Chest】 Indol 【Enemy】 Flym Driver 67
Epic	20	–		50 [Enemy] Aleister of the Seventh Generation
Epic	18	–		6750 [Treasure Chest] Temperantia [Enemy] Demon King Vent
Epic	17	–		5850 [] Core Nal Leopard, Asura King Slade, Tempest Pteris
Epic	15	–		5400 [Treasure Chest] Indol [Quest] Q-08 "Gather! Nopon Coins"
Common	3	1700		4500 [] Kunzan Rexos, Wandering Reynolds, Brigante Balas 850 [Purchase] Indol (
Common	5	2400		Freesia Village) [Treasure Chest] Gormott 1200 [Purchase] Argentum [Treasure Ch
Epic	19	–		est] Indol [Quest] Q-59 "Reunion" 6300 [Quest] G-46 "Cole's Illness" [Enemy] Leg
Common	4	2600		odos Paul, Gong Dyle, Lampo Merlin 1300 [Purchase] Indol (Fonsett Arch) [Treasu
Common	11	7600		re Chest] Indol
Common	13	8200		3800 [Purchase] Morytha Lower Level [Enemy] Predark Rexos, Death Stench Bun
Common	4	2200		ga 4100 [Purchase] Morytha Lower Level [Treasure Chest] World Tree [Enemy]
Epic	20	–		Bebelg Sweed 1100 [Purchase] Indol (Fonsett Arch) [Treasure Chest] Gormott, Indol 6750 [Enem
Common	6	2700		y] Tyrannical Titan Krodaile
Epic	20	–		1350 【Purchase】 Superbia 【Treasure Box】 Superbia
Common	8	4200	2100	6750 【Treasure Box】 World Tree
Common	12	7600	3800	【Purchase】 Arcadia 【Treasure Chest】 Superbia
Common	9	5000	2500	【Purchase】 Mors's Cliff 【Quest】 JQ-88 "The Ever-Moving System" 【Enemy】 Spada Iguana
Rare	14	–		【Purchase】 Luxuria
Common	2	1000	500	4100 【Treasure Chest】 First Low Orbit Station 【Quest】 B-27 "Rain After Drought" 【Enemy】 Nilheise Swede
Epic	18	–		【Purchase】 Gula [Treasure Chest] Gula
Rare	14	8200		5850 [Enemy] Pearlge Sith, Territory Barbarossa Digel Tasman
Epic	16	–		4100 [Purchase] Mors's Cliff [Treasure Chest] First Low Orbit Station [Enemy] Southernk
Common	9	–		Aspeed 4950 [Enemy] Queen Spide, Croaking Sneak
Common	7	–		3100 [Treasure Chest] Luxuria [] Zacchelo Lexos, Macafura Runner, Javelin Tarki
Epic Ep	20	–	6750	n 1900 [] Speed Runner, Fort Iguana, Superbia Command, Simonne Tarkin
ic Com	17	–	5400	[Enemy] Fugitive Warrior Dark Rod
mon	3	1400	700	【】 Pharos Iguana, Aldon of the Omen
Epic	19	–		[Purchase] Invidia (Fhresvelg Village) [Treasure Chest] Gula, Invidia
Rare	8	–		6300 Quest 1-09 "Burn of Revenge" [Enemy] Zahraddraya, Vigger Aspid
Epic	16	–		2400 [Treasure Chest] Liberitas [Quest] Q-29 "Missing Person" [Enemy] Hungry Feles, Avalanche Aries 4950 [Ene
Rare R	14	–		my] King Summon
are Co	11	–		4100 [Treasure Chest] First Low Orbit Station [Quest] B-04 "Fesseln" [Enemy] Achtbahn Garus 3800 [Treasu
mmon	12	–	4150	re Chest] Luxuria [Quest] G-32 "Blade's Memo ries" [Enemy] Nerva Pipit B-11
	6	–		【Enemy】 Cariyard Clive, Lauder Iguana, Kendra Grud
Rare	13	–		【Treasure Chest】 Gormott, Argentum 【Quest】 Q-23 "Torigoth Vigilante Corps Request" Q-61 "Anti-Illegal Investigation", B-03 "Punis 【】 Va
Rare	20	–		hment" 1600 Gellankin
Epic Rar	9	–		4100 【Treasure Chest】 Land of Morytha, World Tree 【Quest】 B-08 "Royal Authority" 【Enemy】 Amost Iguana, Runogar Iguana
e R	9	–		6750 【Enemy】 Cloud Sea King Colossal
are	9	–		2650 【Treasure Chest】 Spesbia 【Quest】 Q-82 "Help with Writing" [] Detail Bagool
Common	8	4200	2100	3100 【Treasure Chest】 Luxuria 【Quest】 G-30 "Umon's Revival". B-17 "Imperial Army Newts" 【Enemy】 Ahaid Galus
Common	9	5800	2900	【Purchase】 Arkadia 【Quest】 Q-29 "Missing"
				【Purchase】 Luxuria 【Enemies】 Demon Entre, Zamur Wolf, Brand Warber

Chip

Net Chip

Chip

Light Chip

Tochip

Hana-Lize

Hana, an artificial Blade that only Tora can engage with, can be customized through Hana Arts Release Override (HARO). Here, we will explain the HARO data and the mechanics of the mini-game "TIGER! TIGER!".

Hana's Enhancement via Hana Rise

Hana's performance changes depending on the parts set in the Role CPU, Attribute Core, Arts Card, Skill RAM, and Special Boost RAM. Parts have an energy consumption value.

You need to set the parts within the range that does not exceed the maximum output. To increase the maximum output, you need Ether Crystals obtained in "TIGER! TIGER!".

How to read the Hana Arts Release Override (HARO) screen

●Energy Converter: A part that determines Hana's maximum output. By consuming Ether Crystals and increasing the rank of the Energy Converter, the maximum output can be increased (see table below). 2 Role CPU: A part that determines Hana's role (P.099). Attribute Core: A part that determines Hana's attribute (→P.100). Arts Card: A part that determines the Blade Arts Hana uses (→P.100).

●Skill RAM: A part that can be considered an alternative to the Assist Core (P.102). Hana cannot equip Assist Cores, so she performs enhancements with Skill RAM.

●Ultimate Skill Enhancement RAM: A slot where parts that add special effects to Hana's ultimate skills (P.101) can be equipped. There are three slots: I, II, and III, corresponding to the level of the ultimate skill. To use them, it is necessary to expand the slots by consuming Ether Crystals (see table below).

●Expansion slots where skill RAM for enhanced skills can be equipped. By consuming Ether Crystals, Hana JS and JK can expand up to 2 slots, and Hana JD can expand up to 3 slots (see table below).

●Ether Crystals: The amount of Ether Crystals you possess.

● Role: Hana's role. Determined by the role CPU equipped in ②.

●Attribute: Hana's attribute. Determined by the attribute core equipped in ⑩. To

●Total Energy Consumption/Maximum Output: The upper value is the total energy consumption of all parts equipped on Hana, and the lower value is Hana's maximum output. A setting where the total energy consumption exceeds the maximum output is not possible.

●Set Part Information: Displays the name, energy consumption, and effects of the part the cursor is hovering over.

◆Energy Converter Rank and Maximum Output

Hana's Condition	Rank 1	Rank 2	Rank 3	Rank 4	Rank 5	Rank 6	Rank A	Rank 8	Rank	Rank 106
n: Hana JS	150	200	250	300	350	400	450	500	550	00
Hana JK H	300	350	400	450	500	550	600	650	700	750
ana JD Ha	450	500	550	600	650	700	750	800	850	900
na's Condition	Rank 11	Rank 12	Rank 13	Rank 14	Rank 15	Rank 169	Rank 17	Rank 18	Rank 191	Rank 20
Hana JS	650	700	750	800	850	00	950	1000	050	1150
Hana JK	800	850	900	950	1000	1050	1100	1150	1200	1250
Hana JD	950	1000	1050	1100	1150	1200	1250	1300	1350	1450

◆Aether Crystals needed to enhance energy converters

Hana's Conditio	Rank 1-2	Rank 2-3	Rank 3-4	Rank 4-5	Rank 5-6	Rank 6-7	Rank 7-8	Rank 8-9	Rank 9-101	Rank 10-111
n: Hana JS	100	200	200	300	400	600	700	900	100	400
Hana JK	100	200	200	300	400	600	800	1000	1200	1400
Hana JD	100	200	Rank	Rank	Rank	600	800	1000	1300	1600
Hana's Condition	Rank 11-12	Rank 12-13	200, 13-14	300, 14-15	500, 15-16	Rank 16-17	Rank 17-18	Rank 18-19	Rank 19 - 20	
Hana JS	1700	2000	2300	2700	3100	3500	4000	4500	5,000	
Hana JK	1700	2100	2400	2800	3300	3700	4200	4800	5400	
Hana JD	1900	2300	2700	3100	3600	4200	4800	5400	6100	

◆Ether crystal required to expand the slot for the special move enhancement RAM

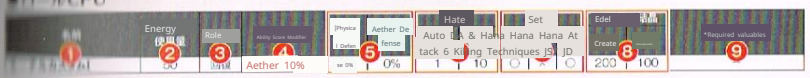
Hana's Condition	I	II	II
Hana JS	1000	1500	2000
Hana JK	1500	2000	2500
Hana JD	2000	2500	3000

◆Aether Crystals needed to expand the slots for enhanced skills

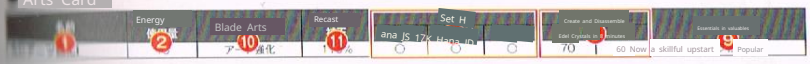
Hana's Conditio	First	Second	Third
n: Hana JS	6000	10000	
Hana JK	8000	15000	
Hana JD	10000	15000	20000

Hana's Enhancement Parts

How to read the reinforced parts list



Arts Card



Name of the Enhancement Part. Listed in Japanese alphabetical order.

Energy Consumption: The amount of energy required to set the part. The total amount needs to be kept within the maximum output. Hana's role when set.

Stat Correction: The stat correction applied to Hana when set.

Ether Defense: When set, physical defense and Ether defense increase by the specified amount.

Hate correction applied when set. "DA" stands for Driver Arts.

Indicates whether the set parts can be set in Hana JS, Hana JK, or Hana JD mode. "○" means settable, and set impossible.

8 Ether Crystals: The amount of Ether Crystals consumed when crafting a part and the amount of Ether Crystals obtained when disassembling a part. "-" indicates that it cannot be crafted.

●Required Valuables: The name of the valuable required to make the part craftable. "-" means it can be crafted from the beginning, and "(Obtained in TIGER! TIGER!)" means it can be obtained in the mini-game "TIGER! TIGER!" (P.109).

⑩ Blade usable when Blade Arts parts are set

Arts

⑪ Recast Modifier: Recast modification of Blade Arts granted when parts are set

⑫ Effect: Effect granted to Special Moves or Hana when parts are set

CPU

Name	Energy Consumption	Roll Stat Modifier	Physical Defense	Aether Defense	Hate Auto DA	Hate Attack	Hate Special	Hate Move	Set JS	Set JK	Set JD	"Aether Crystal" Crafting	"Aether Crystal" Disassembly	Necessary valuables
AI	50	Recovery Ether Increase 10% Et	0%	0%	1	10	○	×		○		200	100	—
AII	100	her Increase 10% Et	5%	0%	1	10	○	×		○		600	220	—
AIII	150	her Increase 15%	5%	5%	1	10	○	×		○		1200	380	Artificial Blade Development Log 5
AIV Custom IV	200	Aetheric Atk 15%	10%	5%	1	10	○	×		○		2000	80	Aether Research and Practice
AV Custom V	250	Aetheric Atk 20%	10%	10%	0	8	○	×		○		5000	1560	Super Technology Even a Monkey Can Understand
AMaster	300	Aetheric Atk 25%	15%	15%	0	8	○	×		○		—	1200 (Obtained in TIGER! TIGER!)	
AI	50	Max HP 15%	25%	20%	3	22	○	○		○		200	100	—
AII	100	Max HP 15%	25%	25%	3	22	○	○		○		600	220	—
AIII	150	Max HP 20	30%	25%	3	22	○	○		○		1200	380	Artificial Blade Development Records
AIV	200	% Max HP 2	30%	30%	3	22	○	○		○		2000	580	Ether Research and Practice
AV	250	0% Max HP	35%	30%	4	26	○	○		○		5000	1560	Super Technology Even a Monkey Can Understand
AMaster	300	25% Max HP	40%	35%	4	26	○	○		○		—	1200 (Obtained in TIGER! TIGER!)	
AI	50	30% Agility	20%	15%	3	20	○	○		○		200	100	Artificial Blade Development Rec
AII	100	10%	20%	20%	3	20	○	○		○		ord 600	220	Artificial Blade Development Record 1
AIII	150	Agility 10%	25%	20%	3	20	○	○		○		200 380		Aether Research and Practice
AIV	200	Agility 15%	25%	25%	3	20	○	○		○		2000	580	Quarterly - Robo Lab Club
AV	250	Agility 15%	25%	30%	4	24	○	○		○		5000	1560	Super Technology Even a Monkey Can Understand
AMaster	300	Agility 20%	30%	35%	4	24	○	○		○		—	1200 (Obtained in TIGER! TIGER!)	
AI	45	Agility 25%	10%	10%	2	14	×	○	○			180	90	Artificial Blade Development Log
AII	90	Dexterity 10%	15%	10%	2	14	×	○		○		540	198	Artificial Blade Development Records A
AIII Custom III	135	Dexterity 10%	15%	10%	2	14	×	○		○		1080	342	ether Research and Practice
AIV Custom IV	180	Attack Dexterity 15% D	15%	15%	2	14	×	○		○		1800	522	Quarterly Robo Lab Club
		Attack exterity 15%												

▶ Roll CPU continued

Name	Energy Usage	Role	Ability Score Modifier	Physical Defense	Aether Defense	Hate & Special	Set Auto Hanahana Move	DA Hana Attack JS	JK	JD	Edel Crystal Create	Edel Crystal Decomp	Necessary valuables
Hit Custom V	225	Attack	Dexterity 20%	15%	15%	2	11	×	○	○	4500	954	Technology Even Monkeys Can Understand
Hit Custom Master	300	Attack	Dexterity 25	20%	20%	1	10	×	○	○	—	1200	TIGER! TIGER!)
Muscle Custom I, Muscl e Custom II, Muscle Cu stom III, Muscle Custo m IV, Muscle Custom V , Muscle Custom Maste r, Lucky Custom I, Luck y Custom II, Lucky Cust om III	50	Attack	% Strength 1	0%	0%	2	14	×	○	○	200	100	Artificial Blade Development Lo
	100	Attac	0% Strength	5%	0%	2	14	×	○	○	600	220	g Artificial Blade Development Rec
	150	kAttac	10% Strengt	5%	5%	2	14	×	○	○	1200	380	ords Aether Research and Practi
	200	kAttac	h 15% Stren	10%	5%	2	14	×	○	○	2000	580	ice Quarterly Robo Lab Club
	250	k	gth 15% Str	10%	10%	2	11	×	○	○	5000	—	Super Technology That Even I Can Understand
	300	Attack Ra	ength 20% S	15%	15%	1	10	×	○	○	—	1200	(Obtained in "TIGER! TIGER")
	40	Counter Ra	trength 25%	10%	10%	0	8	○	×	○	160	80	—
	80	Counter	Luck 20%	15%	10%	0	8	○	×	○	480	1763	—
	120	Accuracy Ra	Luck 20%	15%	10%	0	8	○	×	○	960	0446	Aether Research and Practice
Lucky Custom IVV	160	Accuracy	Luck 25%	15%	15%	0	8	○	×	○	1600	4	Quarterly Robo Lab Club 84
Lucky Custom V	200	Accuracy Ra	Luck 25%	15%	15%	0	6	○	×	○	4000	8	Ultra Technology for Dummi
Lucky Custom Master	300	Evasion	Luck 30%	15%	15%	0	6	○	×	○	—	es 1200	(Obtained in "TIGER! TIGER")
		Evasion Ra	Luck 40%	20%	20%								

◆ Attribute Core

Name	Energy Consumption	Effect	Set Hana JS	Set Hana JK	Set Hana JD	Ether Crystal Create	Ether Crystal Decomp	Necessary valuables
Elemental Core: Wind	50	Hana's attribute becomes Wind.	○	○	○	e 50,0	800	Aether Research and Practice
Elemental Core/Thund	50	Hana's attribute becomes T	○	×	○	05,000	800	Aether Research and Practic
er | Elemental Core: Ic	50	ce. Hana's attribute becomes Ea	○	×	○	5000	800	e Aether Research and Practi
e | Elemental Core: Ea	50	rth. Hana's attribute becomes Fi	○	○	○	5000	800	ce Aether Research and Prac
rth | Elemental Core: F	100	re. Hana's attribute becomes Li	×	○	○	5000	800	tice Aether Research and Pra
ire Elemental Core: Lig	50	ght. Hana's attribute becomes	×	×	○	—	1000	ctice (Obtained in TIGER! TIGER) Aeth
ht Elemental Core: Wa	100	Water. Hana's attribute become	×	○	○	5000	800	er Research and Practice
ter		s Between.	×	○	○	9000	900	Quarterly Robo Lab Club

◆Arts Card

Name	Energy Consumption	Blade Arts	Recast Correction 110	Set Hana JS	Set Hana JK	Set Hana JD	Ether Crystal Create	Ether Crystal Decomp	Necessary valuables
AC Arts Enhancement I	10	Arts Up Arts U	%100%	○	○	○	d 70	60	Now that skillful Nopon are popular, sk
AC Arts Enhancement	20	p Arts Up Arts	90%	○	○	○	250	140	illful Nopon are popular: Artificial Blade
II AC Arts Enhancemen	30	Up Arts Up C	80%	○	○	○	500	250	Development Records
t! AC Arts Enhancemen	40	ritical Up Critic	70%	○	○	○	1000	410	Aether Research and Practice Super Techn
t IVAC Arts Enhance	50	al Up Critical	110%	○	○	○	2500	750	ology Even Monkeys Can Understand, Arti
ment V | AC Critical Hit	8	Up Critical Up	100%	○	○	○	53	45	ficial Blade Development Record, Artificial Bla
Rate Up I AC Critical	15	Critical Up De	90%	○	Blank	○	188	105	de Development Record, Aether Research and
Hit Rate Up II AC Crit	23	buff Clear Debu	80%	○	○	○	375	188	Practice, Quarterly Robo Lab Club, Super
ical Hit Rate Up! AC C	30	ff Clear Debuff	70%	○	○	○	750	308	Technology Even Monkeys Can Understand
ritical Hit Rate Up IVV	38	f Clear Debuff	110%	○	○	○	1875	563	—
AC Critical Hit Rate U	10	Clear Damag	100%	○	○	○	70	60	—
p VAC Debuff Reset|A	20	e Absorption	90%	○	○	○	250	140	—
C	30	Damage Abso	80%	○	○	○	500	250	Being a dexterous Nopon is popular these days
Reset II	40	rption Damag	70%	○	○	Blank	1000	410	Artificial Blade Development Log
AC Weakness Reset II	50	e Absorption	110%	○	○	Blank	2500	750	Super Technology Even I Can Understand
|AC Weakness Reset I	15	Damage Absor	100%	○	×	○	105	90	Now, skillful Nopon are popular. No
V|VAC Weakness Rese	30	ption Damage	90%	○	×	○	375	210	w, skillful Nopon are popular: Artific
t V|AC Damage Absor	45	Absorption Ba	80%	○	×	○	750	375	ial Blade Development Records
ption II|AC Damage Ab	60	ck Attack Up	70%	○	×	○	1500	615	Aether Research and Practice
e Absorption|AC Dam	75	Back Attack U	110%	○	×	○	3750	1125	Super Technology for Dummie
age Absorption IV|AC	8	p Back Attack	100%	○	○	○	53	45	s - Artificial Blade Development R
Damage Absorption|	15	Up Back Attack	90%	○	○	○	188	105	ecord, Artificial Blade Development
VAC Back Attack Up I	23	Up	80%	○	○	○	375	188	Record, Aether Research and P
|AC Back Attack Up I	30		70%	○	○	○	750	308	ractice, Quarterly Robo Lab Club
I|AC Back Attack Up	38		110%	○	○	○	1875	563	Super Technology That Even I Can Understand
II|AC Back Attack Up	10		100%	○	○	○	88	75	Now that skillful Nopon are popula
IV|AC Back Attack U	20		90%	○	○	○	313	175	r, skillful Nopon are popular: Artific
p V|AC Hate Gain	30		80%	○	○	○	625	313	ial Blade Development Records
II	40	Hate Acquisitio	70%	○	○	○	1250	513	Aether Research and Practice
AC Hate Gain II	50	n Hate Acquisi	110%	○	○	○	3125	938	Super Technology Even a Monkey Can Understand
AC Hate Gain! | A	10	tion Hate Acqu	100%	○	○	○	70	60	—
C Hate Gain IVAC	20	isition Hate Ac	90%	○	○	○	250	140	—
Hate Gain VAC A	30	quisition Hate	80%	○	○	○	500	250	These days, skillful Nopon are popular.
ccuracy UpAC A I	40	Acquisition Acc	70%	○	○	○	1000	410	Blade Development Log
ccuracy UpAC A II	50	uracy Up Accu	110%	○	○	○	2500	750	Super Technology Even a Monkey Can Understand
ccuracy Up IIAC A	10	racy Up Accur	100%	○	○	○	105	90	Aether Research and Practice
ccuracy Up IV	20	acy Up Accura	90%	○	○	○	375	210	Aether Research and Practice
AC Accuracy Up V	30	cy Up Accurac	80%	○	○	○	750	375	Quarterly Robo Lab Club
I|AC Reaction Nullification	40	y Up	70%	○	○	○	1500	615	Quarterly Robo Lab Club
AC Reaction Nullification II|A	50	Reaction Nullifi	110%	○	○	○	3750	1125	Ultra-Technology Ether Research and
C Reaction Nullification III AC	15	cationReaction	100%	○	○	○	88	75	Practice That Even Monkeys Can Unde
Reaction Nullification IV	30	NullificationRea	90%	○	○	○	313	175	rstand Ether Research and Practice -
|AC Reaction Nullificati	45	ction Nullificati	80%	○	○	○	625	313	Quarterly - Robo Lab Club
on VAC Recast Up	60	onReaction Nul	70%	○	○	○	1250	513	Quarterly - Robo Lab Club
AC Recast Up II |	75	lificationReactio	110%	×	○	○	3125	938	Super Technology That Even I Can Understand
AC Recast Up II A	13	n Nullification	100%	×	○	○			
C Recast Up IV VA	25	Recast UpReca	90%	×	○	○			
C Recast Up V	38	st UpRecast U	80%	×	○	○			
	50	pRecast UpRec	70%	×	○	○			
	63	ast Up							

Name	Energy Consumption	Effect	Set: Hana JS	Set: Hanahana JK	Set: JD	Ether Create	Crystal	Necessary Women's Valuables
Arts	25	Recovers HP equal to 10% of damage dealt when Special Move	○	○	○	125	88	Artificial Blade Development RecordsArti
Arts II	50	hitsRecovers HP equal to 12% of damage dealt when Special Mo	○	○	○	500	225	ficial Blade Development RecordsAethe
Arts III	75	ve hitsRecovers HP equal to 15% of damage dealt when Special	○	○	○	1000	388	r Research and Practice
I Arts Ⅴ	100	Move hitsRecover HP equal to 17% of damage dealt when Spec	○	○	○	1500	563	Quarterly RoboLab Club
Arts V	125	al Move hitsRecovers HP equal to 20% of damage dealt when S	○	○	○	3750		650 Super Technology That Even Monkeys Can Understand
Aquatic Killer Ⅰ	20	pecial Move hitsInstantly defeats Aquatic enemies with a 1% chance (excluding bosses and u nique monsters)	○	○	○	100	70	—
Aquatic Killer II	40	Has a 2% chance to instantly kill Aquatic monsters on attack (excluding bosses and unique monsters).	○	○	○	400	180	—
Aquatic Killer III	60	3% chance to instantly kill Aquatic monsters on attack (excluding boss es and unique monsters)	○	○	○	800	310	Artificial Blade Development Records
Attic Killer Ⅳ	80	4% chance to incapacitate Aquatics on attack (excluding bosses and unique monsters)	○	○	○	1200	450	Aether Research and Practice
Attic Killer V	100	5% chance to incapacitate Aquatics on attack (excluding bosses and unique monsters)	○	○	○	3000		Super Technology That Even a Monkey Can Understand 520
Ars Killer	20	1% chance to inflict instant death when attacking Ars (excluding bo sses and monsters)	×	○	○	100	70	Quarterly Robo Lab Club
Ars Killer II	40	Has a 2% chance to instantly kill Ars when attacking (excluding bosses and unique monsters).	×	○	○	400	180	Quarterly Robo Lab Club
Ars Killer III	60	Has a 3% chance to instantly kill Ars when attacking (excluding bosses and unique monsters).	×	○	○	800	310	Super Technology Even Monkeys Can Understand
Killer IV	80	4% chance to incapacitate Arcs when attacking (excluding bos ses and monsters)	×	○	○	1200	450	Super Technology Even Monkeys Can Understand
Killer V	100	5% chance to instantly kill Ars when attacking (excluding bosses and uni que monsters)	×	○	○	3000	520	Super Technology That Even I Can Understand
Killer 1	20	1% chance to instantly kill Insects when attacking (excluding bosses and unique monsters)	○	×	○	100	70	—
Killer II	40	Has a 2% chance to instantly kill Insects when attacking (excluding bosses and unique monsters).	○	×	○	400	180	—
Killer Ⅲ	60	Has a 3% chance to instantly kill Insects when attacking (excluding bosses and u nique monsters).	○	×	○	800	310	These days, skillful Nopon are popular
Insect Killer IV	80	4% chance to instantly kill insect-type monsters on attack (excluding bosses and unique monsters)	○	×	○	1200	450	Artificial Blade Development Log
Insect Killer V	100	5% chance to instantly defeat Insect-type enemies on attack (excluding bosses and monsters)	○	×	○	3000		Super Technology That Even a Monkey Can Understand 520
Reread	25	Increases damage dealt to enemies targeting you by 60%. Increases dama	○	○	○	1,25	88	Ether Research and Practice 22
II	50	ge dealt to enemies targeting you by 70%. Increases damage dealt to ene	○	○	○	5,00	5	Ether Research and Practice
III	75	mies targeting you by 80%. Increases damage dealt to enemies targeting	○	○	○	1,000	388	Quarterly Robo Lab Club 1,5
IV	100	you by 90%. Increases damage dealt to enemies targeting you by 100%.	○	○	○	00	563	Quarterly Robo Lab Club
V	125	Upon hitting an enemy, generates 1 Small Healing Potion. 60% chance to	○	○	○	3750	650	Super Technology That Even Monkeys Can Understand
Pot	30	generate 1 additional potion. Upon hitting an enemy, generates 1 Small H	○	×	○	150	105	Artificial Blade Development Record A
Pot II	60	ealing Potion. 70% chance to generate 1 additional potion. Upon hitting a	○	×	○	600	270	rtificial Blade Development Record
Pot II	90	n enemy, generates 1 Small Healing Potion. 80% chance to generate 1 ad	○	×	○	1200	465	Ether Research and Practice
Pot IV	120	ditional potion. Upon hitting an enemy, generates 1 Small Healing Potion.	○	×	○	1800	675	Quarterly Robo Lab Club
Pot V	150	90% chance to generate 1 additional potion.*Upon hitting an enemy, gen	○	×	○	4500		780 Super Technology That Even Monkeys Can Understand
II	20	erates 1 Small Healing Potion. 100% chance to generate 1 additional potio n. Using a special move increases Kizuna by 60.	○	○	○	100	70	—
Next Yokokaru Tenka	40	Using a special move increases Kizuna by 70. U	○	○	○	400	180	—
Addition III	60	sing a special move increases Kizuna by 80. Usi	○	○	○	800	310	Being a dexterous Nopon is popular these days
IV	80	ng a special move increases Kizuna by 90. Using	○	○	○	1200	450	Artificial Blade Development Log
V	100	a special move increases Kizuna by 100. When an	○	○	○	3000		Super Technology That Even a Monkey Can Understand 520
II	100	attack hits, restores HP to the entire party by 6% of the damage dealt.	×	○	○	200	140	Quarterly Robo Lab Club
II		120: Recovers HP equal to 7% of the damage dealt to the entire party upon hitting an enemy. 140: R	×	○	○	800	360	Quarterly Robo Lab Club
III		ecovers HP equal to 8% of the damage dealt to the entire party upon hitting an enemy. 160: Recove	×	○	○	1600	620	Super Technology Even Monkeys Can Understand
IV		rs HP equal to 9% of the damage dealt to the entire party upon hitting an enemy. 180:	×	○	○	2400	900	Super Technology That Even I Can Understand
Recovery V		When an attack hits, restores HP to the entire party by 10% of the damage dealt. Incr	×	○	○	6000	1040	Super Technology Even Monkeys Can Understand
I	20	eases damage dealt by 60% when attacking from the front.	○	○	○	100	70	—
II	40	Increases damage dealt by 70% when attacking from the front.	○	○	○	400	180	—
III	60	Increases damage dealt by 80% when attacking from the front.	○	○	○	800	310	Nimble Nopon are popular now
IV	80	Increases damage dealt by 90% when attacking from the front.	○	○	○	1200	450	Artificial Blade Development Records
V	100	Increases damage dealt by 100% when attacking from the fron	○	○	○	3000		Super Technology That Even a Monkey Can Understand 520
I	20	t.Increases damage dealt by 100% when attacking from the sid	○	○	○	100	70	—
II	40	e.Increases damage dealt by 110% when attacking from the sid	○	○	○	400	180	—
III	60	e.Increases damage dealt by 120% when attacking from the sid	○	○	○	800	310	Artificial Blade Development Log
IV	80	e.Increases damage dealt by 130% when attacking from the sid	○	○	○	1200	450	Aether Research and Practice 3000 5
V	100	e.Increases damage dealt by 150% when attacking from the sid	○	○	○	20	Super Technology Even Monkeys Can Unde	
I	20	e.Increases damage dealt by 100% to downed enemies.Increase	○	○	○	rstand	100	70 Aether Research and Practice
II	40	s damage dealt by 110% to downed enemies.Increases damage	○	○	○	400	180	Ether Research and Practice
III	60	dealt by 120% to downed enemies.Increases damage dealt by	○	○	○	800	310	Quarterly RoboLab Club
IV	80	130% to downed enemies.Increases damage dealt by 150% to	○	○	○	1200	450	Quarterly RoboLab Club
V	100	downed enemies.Increases damage dealt by 60% to enemies wi	○	○	○	3000	520	Ultra Technology That Even Monkeys Can Understand
II	20	th a higher level than you.Increases damage dealt by 70% to e	○	○	○	100	70	Now, skillful Nopon are p
III	40	nemies with a higher level than you.Increases damage dealt by	○	○	○	400	180	opular. Artificial Blade De
IV	60	80% to enemies with a higher level than you.Increases damag	○	○	○	800	310	velopment Records
V	80	e dealt by 90% to enemies with a higher level than you.Increa	○	○	○	1200	450	Aether Research and Practice
Ranger	100	ses damage dealt by 100% to enemies with a higher level tha	○	○	○	3000		Super Technology That Even a Monkey Can Understand 520
Journey	20	n you.Increases damage dealt by 100% when HP is 90% or hig	○	○	○	125	88	Nimble Nopon are Popular Now
man II Rang	40	her.	○	○	○	500	225	Nowadays, skillful Nopon are popular.
er III Challeng	60		○	○	*	1,000	388	Artificial Blade Development Log
er Ranger V	80							
Charge I	100							
Charge II	25	Increases damage dealt by 110% when HP is 90% or higher. In						
Charge Ⅱ	50	creases damage dealt by 120% when HP is 90% or higher.						
	75							

Continuation of Special Skill Enhancement RAM

Name	Energy Consumption	Effect	Set Hana JS	Set Hana JK	Set Hana JDO	Ether Crystal Create	Necessary valuables
SP Vital Charge NV	100	Increases damage dealt by 130% when HP is 90% or high	○	○	○	DO 1500375	563 Aether Research and Practice
SP Vital Charge V	125	er. Increases damage dealt by 150% when HP is 90% or	○	○	○	0	650 Super Technology That Even Monkeys Can Understand
SP Back Attack I	20	higher. Increases damage dealt by 100% when attacking from b	○	○	○	100	70
SP Back Attack II	40	ehind. Increases damage dealt by 110% when attacking from b	○	○	○	400	180
SP Back Attack III	60	ehind. Increases damage dealt by 120% when attacking from b	○	0 out of 80			310 Ether Research and Practice 450 Q
SP Back Attack IV	80	ehind. Increases damage dealt by 130% when attacking from b	○	○	○	1200	uarterly Robo Lab Club 520 Super Techno
SP Back Attack V	100	ehind. Increases damage dealt by 150% when attacking from	○	○	○	3000	logy Even Monkeys Can Understand
SP Beast Killer I	20	behind. 1% chance to instantly defeat beasts when attacking them (excluding b	Unique Mo	○	○	○	70
SP Beast Killer II	40	osses and monsters) 2% chance to incapacitate beasts when attacking (excluding bosses and unique monsters)	○	○	○	1200 450	180 Artificial Blade Development Record 60
SP Beast Killer III	60	3% chance to instantly kill Beasts when attacking (excluding bosses and unique monsters)	○	○	○		310 These days, skillful Nopon are popular
SP Beast Killer IV	80	4% chance to instantly kill Beasts when attacking (excluding bosses and unique monsters)	Unique Mo	○	○	○	01003
SP Beast Killer V	100	5% chance to instantly kill Beasts when attacking (excluding bosses and unique monsters)		○	○	○	Super Technology That Even a Monkey Can Understand 520
SP Humanoid Killer I	20	1% chance to instantly kill Humanoids when attacking (excluding bosses and unique monsters)		○	○	○	0008 70
SP Humanoid Killer II	40	2% chance to incapacitate humanoids on attack (excluding bosses an d unique monsters)		○	○	○	004008 180
SP Humanoid Killer III	60	3% chance to incapacitate humanoids on attack (excluding bosses and un ique monsters)		○	○	○	310 Ether Research and Practice
SP Humanoid Killer IV	80	4% chance to incapacitate humanoids on attack (excluding bosses an d unique monsters)		○	○	○	88888 450 Quarterly Robo Lab Club
SP Humanoid Killer V	100	5% chance to incapacitate humanoids on attack (excluding bosses and unique monsters)		○	○	○	3000 520 Technolog Even Monkeys Can Understand 88888
SP Flyer Killer I	20	1% chance to instantly kill Flyers when attacking (excluding bosses an d unique monsters)		×	○	○	70
SP Flyer Killer II	40	2% chance to instantly kill Flyers when attacking (excluding bosses an d unique monsters)		×	○	○	180
SP Flyer Killer III	60	3% chance to instantly defeat Flyers when attacking (excluding bosses an d unique monsters)		×	○	○	01200 310 Quarterly RoboLab Club
SP Flyer Killer IV	80	4% chance to instantly defeat Flyers when attacking (excluding bosses and unique monsters)		×	○	○	1200 450 Quarterly RoboLab Club
SP Flyer Killer V	100	Has a 5% chance to incapacitate Flyers upon attack (excluding Bosses an d Unique Monsters)		×	○	○	3000 520 Super Technology Explained
SP Wrath I	25	Increases damage dealt by 100% when HP is below 3		○	○	○	125 88 Artificial Blade Development Records
SP Wrath II	50	0%. Increases damage dealt by 110% when HP is belo		○	○	○	500 225 Artificial Blade Development Log
SP Wrath III	75	w 30%. Increases damage dealt by 120% when HP is		○	○	○	1000 38 Aether Research and Practice
SP Wrath IV	100	below 30%. Increases damage dealt by 130% when HP		○	○	○	1500 563 Quarterly Robo Lab Club
SP Hate Reduction I	30	is below 30%. Increases damage dealt by 150% when HP is below 30%. Reduces self-hate by 20% upon a		○	○	○	3750 Super Technology 105: Aether Research and
SP Hate Reduction II	60	ttack hit. Reduces self-hate by 25% upon attack hit.		×	○	○	150 Practice Even a Monkey Can Understa
SP Hate Reduction III	90	Reduces self-hate by 30% upon attack hit.		×	○	○	600 ed 270 Super Research and Practice
SP Hate Reduction IV	120	Reduces self-hate by 35% upon attack hit.		×	○	○	1200 465 Quarterly Robo Lab Club
SP Hate Reduction V	150	Reduces self-hate by 40% upon attack hi t. 1% chance to incapacitate machines upon attack (excluding bosses and		×	○	○	1800675 Quarterly Robo Lab Club 4500 780 Sup er Technology Even Monkeys Can Understand
SP Machine Killer I	20	unique monsters).		×	○	○	100 70 Quarterly Robo Lab Club
SP Machine Killer II	40	2% chance to incapacitate machines upon attack (excluding bosses and u nique monsters)		×	○	○	400 180 Robot Lab Club Quarterly
SP Machine Killer III	60	3% chance to instantly defeat machines when attacking (excluding bosses and monsters)	Unique	×	○	○	800 310 Super Technology Even Monkeys Can Understand
SP Machine Killer IV	80	4% chance to instantly defeat Machines when attacking (excluding boss es and monsters)	Unique	×	○	○	1200 450 Super Technology Even Monkeys Can Understand
SP Machine Killer V	100	5% chance to instantly defeat Machines when attacking (excluding bosses and monsters)	Unique	×	○	○	3000 Super Techno Even a Monkey Can Understand 520
SP Rising Effect S	20	Increases damage dealt to rising enemies by 100%. Increase		×	○	○	100 70 Aether Research and Practice
SP Rising Effect II	40	s damage dealt to rising enemies by 110%. Increases dama		×	○	○	400 180 Aether Research and Practice
SP Rising Effect III	60	ge dealt to rising enemies by 120%. Increases damage dealt		×	○	○	800 310 Quarterly Robo Lab Club 450 Qua
SP Rising Effect IV	80	to rising enemies by 130%. Increases damage dealt to risin		×	○	○	1200 rterly Robo Lab Club 520 Super Techno
SP Rising Effect V	100	g enemies by 150%. Increases damage dealt by 50% when t		×	○	○	3000 logy Even Monkeys Can Understand
SP Revenger I	20	here are incapacitated allies. Increases damage dealt by 75% when there are incapacitated allies. Increases damage dealt		○	○	○	100 70 Quarterly Robo Lab Club
SP Revenger II	40	by 100% when there are incapacitated allies. Increases dam		○	○	○	400 180 Quarterly Robo Lab Club
SP Revenger III	60	age dealt by 125% when there are incapacitated allies. Incre		○	○	○	800 310 Super Technology Even Monkeys Can Understand
SP Revenger IV	80	ases damage dealt by 150% when there are incapacitated al lies.		○	○	○	1200 450 Super Technology That Eve
SP Revenger V	100			○	○	○	3000 520 n Monkeys Can Understand

◆Skill RAM

Name	Energy Consumption	Effect	Set Hana JS	Set Hana JK	Set Hana JDO	Ether Crystal Create	Necessary valuables
Arts Heal Art I	30	Recovers 3% of HP when using a Driver Art	○	○	○	180 108	Artificial Blade Development Record 600
Heal II | Arts Heal I	60	Recovers 3.5% of HP when using a Driver Art Rec	○	○	○	240	Artificial Blade Development Record
Arts Heal IV V Arts Heal V Arts Heal Increase | Arts Hate Increase II	90	overs 4% of HP when using a Driver Art	○	D 1	39	38	Ether Research and Practice
	120	Recovers 4.5% HP with Driver Arts use Re	○	○	○	1680	588 Quarterly Robo Lab Club
	150	covers 5% HP with Driver Arts use	○	○	C 432(	1080	Super Technology Even Monkeys Can Understand
I	25	Hate increased by 5% with Driver Arts and Special Moves Ha	○	○	○	150	90
	50	te increased by 7% with Driver Arts and Special Moves	○	○	○	500	200

Name	Energy Cons umption	Effect	Set			Ether Crystal		Necessary valuables
			Hana a JS	Hana JK	Han JD○	Crafting	Disassembly	
Hate Increase III D		Increases hate gained from Driver Arts and Special Moves by 10		○	○	900	330	These days, skillful Nopon are popular.
ata Hate Increase IV		% at 75. Increases hate gained from Driver Arts and Special Move	○	○	○	1400	490	Artificial Blade Development Log
Hate Increase V D	125	s by 12% at 100. Increases hate gained from Driver Art d Special Moves by 15%. Decreases hate gained from Driver	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
ata Hate Decrease 1		Arts and Special Moves by 5% at 25. Decreases hate gained from	○	○	○	150	90	—
Hate Decrease II		Driver Arts and Special Moves by 7% at 50. Decreases hate gain ed from Driver Arts and Special Moves by 10% at 75. D	○	○	○	500	200	—
Hate Decrease III H		ecreases hate gained from Driver Arts and Special Mov	○	○	○	900	330	Aether Research and Practice
ate Decrease IV V D	100	es by 12%. Decreases hate gained from Driver Arts and Special Moves by 15%. Increases damage dealt by 20% when attacking A	○	○	○	1400	490	Quarterly Robo Lab Club
ata Hate Decrease V	125	quatic enemies at 20. Increases damage dealt by 25% when attacking Aquatic enemies at 40. Increases damag	Blank	○	○	3600	900	Super Technology Even a Monkey Can Understand
Aquatic Hunter 1 A		e dealt when attacking Aquatic enemies by 30%. Increa		○	○	120	72	—
quatic Hunter II Aqu		ses damage dealt when attacking Aquatic enemies by 35%. Incre ases damage dealt when attacking Aquatic enemies by 40%. Incr	○	○ ○		400	160	—
atic Hunter III Aquat		eases damage dealt by 20% when attacking Arcs at 20. Increases	○	○	○	720	264	Artificial Blade Development Log
ic Hunter IV		damage dealt by 25% when attacking Arcs at 40. Increases dam age dealt by 30% when attacking Arcs at 60. Increases damage	○	○	○	1120	392	Aether Research and Practice
Attic Hunter V		dealt by 35% when attacking Arcs at 80. 60 80 100	○	○	○	2880	720	刃 Super Technology Quarterly
Arc Hunter I			×	○	○	120	72	Robo Lab Club Quarterly Robo Lab
Arc Hunter II			×	○	○	400	160	Club That Even I Can Understand
Arc Hunter III			×	○	○	720	Super Technology Even Monkeys Can Understand 264 Super Technolo	
Tellus Hunter IV			×	○	○	1120	gy Even Monkeys Can Understand 392 Super Technology Even Monkey	
Ars Hunter V	100	Increases damage dealt by 40% when attacking Ars	×	○	○	2880	s Can Understand 720 Super Technology Even Monkeys Can Understa	
[illegible]	25	Increases Blade Arts activation chance by 20%. Incr	○	○	○	150	nd 90	—
[illegible]	50	eases Blade Arts activation chance by 40%. Increas	○	○	○	500	200	—
[illegible]	75	es Blade Arts activation chance by 60%. Increases	○	○	○	900	330	Artificial Blade Development Records: Ae
[illegible]	100	Blade Arts activation chance by 80%. Increases Blad	○	○	○	1400	490	ther Research and Practice
[illegible]	125	e Arts activation chance by 100%. Increases evasion r	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
[illegible]	25	ate by 10% while moving.	○	○	○	150	90	Now that skillful Nopon are popula
[illegible]	50	Evasion rate increased by 15% while moving. Evasion	○	○	○	500	200	r, skillful Nopon are popular: Artific
[illegible]	75	rate increased by 20% while moving. Evasion rate in	○	○	○	900	330	ial Blade Development Records
[illegible]	100	creased by 25% while moving. Evasion rate increased	○	○	○	1400	490 Aether Research and Practice	
Evasion V	125	by 30% while moving. Damage dealt to Insect type	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Sect Hunter 1	20	monsters increased by 20%. Damage dealt to Insect t	○	○	○	120	72	—
Sect Hunter II	40	ype monsters increased by 25%. Damage dealt to Ins	○	○	○	400	160	—
Sect Hunter II	60	ect type monsters increased by 30%. Damage dealt t	○	○	○	720	264	Being a dexterous Nopon is popular these days
I Sect Hunter V	80	o Insect type monsters increased by 35%. Damage d	○	○	○	1,120,392	Artificial Blade Development Records	
Insect Hunter V	100	ealt to Insect type monsters increased by 40%. Dama	○	○	○	2880	720	Ultra-Technology Ether Research and Practice T
Read again	30	ge dealt to enemies targeting you increased by 25%.	○	○	○	180	108	hat Even Monkeys Can Understand
and again	60	Damage dealt to enemies targeting you increased b	○	○	○	600	240 Ether Research and Practice	
[illegible]	90	y 30%. Damage dealt to enemies targeting you incre	○	○	○	1080	396 Quarterly RoboLab Club 588 Quart	
Read again V	120	ased by 35%. Damage dealt to enemies targeting yo u increased by 40%.	○	○	○	1680	erly RoboLab Club 1080 Super Technol	
"ee again V	150	50% increased damage to enemies targeting you	○	○	○	4320	ogy Even Monkeys Can Understand	
Plus	140	Plus 20 Luck,	○	×	○	1960	686 Super Technology Even Monkeys Can Understand	
Plus II	175	plus 25 Luck	○	×	○	—	1428 (Obtained in TIGER TIGER!)	
Up U	35	, plus 10% Ether Defense,	×	○	○	210	126 Quarterly Robolabo Club	
p II	70	plus 12% Ether Defense, p	×	○	○	700	280	Quarterly Robo Lab Club
Ter Defense Up III	105	lus 15% Ether Defense, pl	×	○	○	1260	462	Super Technology Even a Monkey Can Understand
Model Defense Up	140	us 17% Ether Defense, plu	×	○	○	1960	686 Super Technology Even Monkeys Can Understand	
Ter Defense Up	175	s 20% Ether Defense, plus	×	○	○	—	1428 (Obtained in TIGER! TIGER!)	
V Codelca Plus I	140	20 Ether Power	×	○	○	1960	686 Super Technology Even Monkeys Can Understand	
Telka Plus II	175	Etherca 25 Plus	×	○	○	—	1428 (Obtained in TIGER! TIGER!)	
[illegible]	25	Bond increases by 10 when Tora misses an attack. Bon	○	○	○	150	90	—
[illegible]	50	d increases by 12 when Tora misses an attack. Bond inc	○	○	○	500	200	—
[illegible]	75	reases by 14 when Tora misses an attack. Bond increas	○	○	○	900 330		Nowadays, skillful Nopon are popular.
[illegible]	100	es by 16 when Tora misses an attack. Bond increases b	○	○	○	1400	490	Artificial Blade Development Log
[illegible]	125	y 20 when Tora misses an attack. Guard rate increases	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Car Up Up	25	by 10%.	○	○	○	150	90	Nowadays, skillful Nopon are popular. No
per Car Up II	50	Guard Rate increased by 12%. Guard Rate increased b	○	○	○	500,90	200	wadays, skillful Nopon are popular.
Up II	75	y 15%. Guard Rate increased by 17%. Guard Rate incr	○	○	○	0,1,40	330 Artificial Blade Development Log	
Apple	100	eased by 20%. Critical Rate increased by 10%. Critical	○	○	○	0 490 Ether Research and Practice 3,600,900 Super T		
Keep Up V	125	Rate increased by 12%. Critical Rate increased by 15%.	○	○	○	echnology Even a Monkey Can Understand		
Up!	20	Critical Rate increased by 17%. Critical Rate increased by 20%. Recover HP equal to 10% of damage dealt o	○	○	○	120	72	Artificial Blade Development Record A
Up II	40	n critical hit. Recover HP equal to 15% of damage dea	○	○	○	400	160	rtificial Blade Development Record
[6 Up III	60	lt on critical hit. Recover HP equal to 20% of damage	○	○	○	720	264 Ether Research and Practice	
Apple	80	dealt on critical hit. Recover HP equal to 25% of dama	○	○	○	1120	392 Quarterly RoboLab Club	
Up V	100	ge dealt on critical hit. Recover HP equal to 30% of d amage dealt on critical hit. Damage of the first Driver	O	O	O	2880	720	Super Technology Even Monkeys Can Understand
[illegible]	25	Art after the start of battle is increased by 100%. Da	○	○	○	150	90	—
[illegible]	50	mage of the first Driver Art after the start of battle is	○	○	O500200900330 Artificia			—
[illegible]	75	increased by 125%. Damage of the first Driver Art aft	○	○	○	l Blade Development Record 1,400 490 Ethe		
[illegible]	100	er the start of battle is increased by 150%. Damage of the first Driver Art after the start of battle is increase	○	○	○	r Research and Practice 3,600 900 Super Te		
[illegible]	125	d by 175%. Damage of the first Driver Art after the st	○	○	○	chnology Even a Monkey Can Understand		
[illegible]	20	art of battle is increased by 200%. Counterattack with	○	O 0 120 720 O 400 160				—
Arts II	40	damage equal to 100% of Strength when evading an	○					—
[illegible]	60	attack.	○	○	○	720	264 Nowadays, skillful Nopon are popular	
Arts IV	80		○	○	○	1120	392 Artificial Blade Development Records	
[illegible]	100		○	○	○	2880	720	刃 Technology You Can Understand
[illegible]	35		×	○	○	210	126	Ether Research and Practice Eth
[illegible]	70	Counterattack with 125% Strength damage when evading an attack. Countera	×	○	○	700	280	er Research and Practice
[illegible]	105	ttack with 150% Strength damage when evading an attack. Counterattack wit	×	○	○	1260 462 Quarterly RoboLab Club 1960 68		
[illegible]	140	h 175% Strength damage when evading an attack. Counterattack with 200% S	×	○	○	6 Quarterly RoboLab Club 5040		
[illegible]	175	trength damage when evading an attack. When a guard occurs, absorb Wind-	×	○	○		1260 Super Technology Even Monkeys Can Understand	
Shield	120	attribute attacks and recover HP equal to the damage received.	○	○	○	1680 588 Quarterly Robo Lab Club		

▶Skill RAM Continued

Name	Energy Consumption	Effect	Set Aether Crystal Hana	Hana JS	Hana JK	Hana JD	Crafting / Disassembly		Necessary valuables
Wind Attribute Damage Reduction I	25	Wind attribute damage taken reduced by 10% Wind attribute damage taken reduced by 15% Wind attribute damage reduced by 20% Wind attribute damage taken reduced by 25% Wind attribute damage taken reduced by 30% When guarding, reflects Wind attribute attacks and deals damage to enemies When guarding, absorbs Thunder attribute attacks and restores HP equal to the damage received Thunder attribute damage taken reduced by 10% Thunder attribute damage taken reduced by 15% Thunder attribute damage taken reduced by 20% Thunder attribute damage taken reduced by 25%	○	○	○	150	90	—
Wind Attribute Damage Reduction II	50		○	○	○	500	200	—
Wind Attribute Damage Reduction III	75		○	○	○	900	330	Aether Research and Practice
Wind Attribute Damage Reduction IV	100		○	○	○	1400	490	Quarterly Robo Lab Club
Wind Attribute Damage Reduction V	125		○	○	○	3600 900	Super Technology Even a Monkey Can Understand	
Wind Attribute Reflection Shield	150		○	○	○	4320	Super Technology Even a Monkey Can Understand - 1080	
Thunder Attribute Absorption Shield	120		○	○	○	1680 588	Quarterly Robo Lab Club	
Thunder Attribute Damage Reduction I	25		○	○	○	150	90	—
Thunder Attribute Damage Reduction II	50		○	○	○	500	200	—
Thunder Attribute Damage Reduction III	75		○	○	○	900 330	Quarterly Robo Lab Club | 1,400 490	Quarterly Robo Lab Club | 3,600 900
Thunder Attribute Damage Reduction IV	100		○	○	○	Super Technology Even a Monkey Can Understand | 4,320 1,080	Super Technology Even a Monkey Can Understand	O | 150 90
Thunder Attribute Damage Reduction V	125		○	○	○			
Thunder Attribute Reflection Shield	150	Reduces Lightning damage taken by 30%	○	○	○			
"Piercing Emerald Garden Piercing Strike] Piercing Series III Piercing Strike IV Piercing Strike V Kizuna MAX Evasion Kizuna MAX Evasion II	25	60% chance to nullify guard on attack | 70% chance to nullify guard on attack | 80% chance to nullify guard on attack | 90% chance to nullify guard on attack | 100% chance to nullify guard on attack | 8% evasion rate increase when bond is at its peak | 10% evasion rate increase when bond is at its peak | 12% evasion rate increase when bond is at its peak | 14% evasion rate increase when bond is at its peak | 16% evasion rate increase when bond is at its peak | 30% damage increase when bond is at its peak | 35% damage increase when bond is at its peak | 40% damage increase when bond is at its peak | 45% damage increase when bond is at its peak | 50% damage increase when bond is at its peak | When bond is at its peak, apply a damage absorption [barrier] equal to 10% of max HP to the entire party	○	○	○	500	200	—
Kizuna MAX Evasion III	50		○	○	○	900 330	Ether Research and Practice	
Kizuna MAX Evasion IV	75		○	○	○	1400	490	Quarterly Robo Lab Club
Kizuna MAX Evasion V	100		○	○	○	3600 900	Super Technology Even a Monkey Can Understand	
Kizuna MAX Attack I	30		○	○	○	180	108	Artificial Blade Development RecordsAet
Kizuna MAX Attack II	60		○	○	○	600	240	Pistol Blade Development RecordsAethe
Kizuna MAX Attack III	90		○	○	○	1080	396	r Research and Practice
Kizuna MAX Attack IV	120		○	○	○	1680	588	Quarterly Robo Lab Club
Kizuna MAX Attack V	150		○	○	○	4320	Super Technology Even a Monkey Can Understand - 1080	
Kizuna MAX Barrier]	30		×	○	○	180	108	Quarterly RoboLab Club
Kizuna MAX Barrier II	60	When Kizuna is at its maximum, grants a damage absorption barrier equal to 15% of max HP to the entire party.	×	○	○	600	240	Quarterly RoboLab Club
Kizuna MAX Barrier III	90	Grants a damage absorption barrier equal to 20% of maximum HP to the entire party when Kizuna is at its maximum.	×	○	○	1080	396	Super Technology That Even Monkeys Can Understand 588 Su
Kizuna MAX Barrier IV	120	When Kizuna is at its maximum, grants the entire party a damage absorption barrier equal to 25% of their maximum HP.	×	○	○	1680	588	per Technology That Even Monkeys Can Understand 1080 Super T
Kizuna MAX Barrier V	150	When Kizuna is at its maximum, grants the entire party a damage absorption barrier equal to 30% of their maximum HP.	×	○	○	4320	chnology That Even Monkeys Can Understand	
Kizuna MAX Accuracy I	30	When Kizuna is at its peak, accuracy increases by 15%. When Kizuna is at its peak, accuracy increases by 20%. When Kizuna is at its peak, accuracy increases by 25%. When Kizuna is at its peak, accuracy increases by 30%. When Kizuna is at its peak, accuracy increases by 35%. Extends the Kizuna generation distance between driver and blade by 100cm. Extends the Kizuna generation distance between driver and blade by 150cm. Extends the Kizuna generation distance between driver and blade by 200cm. Auto-attack damage increases by 20%. Auto-attack damage increases by 40%. Auto-attack damage increases by 60%. Critical damage plus 10%. Critical damage plus 20%. Critical damage plus 30%. Critical damage plus 40%.	○	○	○	180	108	—
Kizuna MAX Accuracy II	60		○	○	○	600	240	—
Kizuna MAX Accuracy III	90		○	○	○	1080	396	Quarterly Robo Lab Club
Kizuna MAX Accuracy IV	120		○	○	○	1680	588	Quarterly Robo Lab Club
Kizuna MAX Accuracy V	150		○	○	○	4320	Super Technology Even a Monkey Can Understand - 1080	
Kizuna MAX Extension]	20		○	○	○	120 72	Nowadays, skillful Nopon are popular	
Kizuna MAX Extension II	40		○	○	○	400 160	Being Dexterous is Popular Among Nopon	
Kizuna MAX Extension III	60		○	○	○	720 264	Being Dexterous is Popular Among Nopon	
Kizuna MAX Enhancement]	90		○	○	○	1080	396	Aether Research and Practice
Kizuna MAX Enhancement II	120		○	○	○	1680	588	Quarterly Robo Lab Club
Kizuna MAX Enhancement III Weak Point Identification I	25	Plus 50% to critical damage	○	○	○	4320	Super Technology Even a Monkey Can Understand - 1080	
Weak Point Identification II	50	Plus 20 Dexterity, plus 25 Dexterity, plus 5 Hate per second, plus 10 Hate per second, plus 15 Hate per second, plus 20 Hate per second, plus 30 Hate per second, 10% increased Guard Rate when HP is 30% or lower, 20% increased Guard Rate when HP is 30% or lower, 25% increased Guard Rate when HP is 30% or lower, 30% increased Guard Rate when HP is 30% or lower, plus 20 Strength	○	○	○	150	90	Artificial Blade Development Records Artifica
Weak Point Identification III Weak Point Identification IV Weak Point Identification V Dexterity Plus I Dexterity Plus II I Nabechicken Star	75		○	○	○	500	200	Blade Development Records: Aeth
	100		○	○	○	900	330	er Research and Practice
	125		○	○	○	1400	490	Quarterly Robo Lab Club
	140		○	○	○	3600	900 Super Technology Even Monkeys Can Understand	
	175		×	○	○	1960	686 Super Technology Even Monkeys Can Understand	
	35		×	○	○	—	1428 (Obtained in TIGER! TIGER!)	
Ilrasuboshi I Rin	70	Plus 25 to Muscle Strength	○	○	○	210	126 Quarterly Robo Lab Club 700 28	
g Machine Star I	105		○	○	○	0 Quarterly Robo Lab Club 1260 462 Super Techn		
II Kirahoshi IV K	140		○	○	○	ology Even Monkeys Can Understand		
rahoshi V Emergency Guard I E	175		○	○	○	1960	686 Super Technology Even Monkeys Can Understand	
mergency Guard I E	25		○	○	○	5040	1260 Super Technology Even Monkeys Can Understand	
mergency Guard II Emergency G	50		○	×	○	150	90	—
uard III Emergency Guard IV E	75		○	×	○	500	200	—
ncy Guard IV E	100		○	×	○	900	330	Being a dexterous Nopon is popular these days
mergency Guard V Muscle Plus I	125		○	×	○	1400	490	Artificial Blade Development Log
Muscle Plus II	140		○	×	○	3600 900	Super Technology Even a Monkey Can Understand	
Cloud Cover	175		○	×	○	1960 686	Super Technology Even Monkeys Can Understand	
Cloud Cover II Cloud Cover III Snow Cover IV Snow Cover V Sustained Combat Power Sustained Combat Power II Sustained Combat Power III	35		○	×	○	—	1428 (Obtained in TIGER! TIGER!)	
	70		×	○	○	210	126	Quarterly Robo Lab Club
	105		×	○	○	700 280	Quarterly Robo Lab Club	
	140		×	○	○	1260	462	Super Technology Even Monkeys Can Un
	175		×	○	○	0 1960	686	erstand Super Technology Even Monke
	40		×	○	○	5040 1260	2520	ys Can Understand Super Technolog
	80		×	○	○	1440	80 320	y Quarterly Robo Lab Club Quarterly Robo L
	120		×	○				ab Club Super Technology Even Monkeys Ca
Sustained Combat Power IV 継続戦闘力V	160		×	○	○	1440	528	n Understand Super Technology Even Mo
	200		×	○	○	2240	784	nkeys Can Understand 1440 Super Techn
			×	○	○	5760	nology Even Monkeys Can Understand	

Name	Energy Consumption	Effect	Set Aether Crystal Hana JS	Hana JK	Hana JD	Crafting / Disassembly		Necessary valuables
High HP Attack Up	30	Increases damage dealt by 10% when HP is 90% or higher. Increases	○	○	○	180	108	Now that skillful Nopon are popular, s
! High HP Attack	60	damage dealt by 15% when HP is 90% or higher. Increases damage d	○	○	○	600	240	killful Nopon are popular: Artificial Bla
Up Ro High HP At	90	ealt by 20% when HP is 90% or higher. Increases damage dealt by 25	○	○	○	1080	396	de Development Records
tack Up II High H	120	% when HP is 90% or higher. Increases damage dealt by 30% when H P is 90% or higher. When a battle starts with a preemptive attack fro	○	○	○	1680	588	Aether Research and Practice
P Attack Up IV Hig	150	m the enemy, initial Kizuna increases by 150. When a battle starts wit	○	○	○	4320		1C80 Super Technology Even Monkeys Can Understand
h HP Attack Up V Kizuna I	20	h a preemptive attack from the enemy, initial Kizuna increases by 175.	○	○	○	120	72	—
Kizuna II	40	When a battle starts with a preemptive attack from the enemy, initial	○	○	○	400	160	—
Attack Kizuna III Attack Ki	60	Kizuna increases by 200. When a battle starts with a preemptive atta ck from the enemy, initial Kizuna increases by 225. When a battle star	○	○	○	720	264	Artificial Blade Development Records: Aeth
zuna IV Attack Kizuna V	80	ts with a preemptive attack from the enemy, initial Kizuna increases b	○	○	○	1120	392	er Research and Practice - Ultra-Technol
■Attribute Absorption Sh	100	y 250. When a guard is triggered, absorbs Ice-attribute attacks and re	○	○	○	2880	720	ogy Even a Monkey Can Understand -
ield Attribute Damage Red	120	covers HP equal to the damage received. Ice-attribute damage taken i	○	○	○	1680	588	Quarterly RoboLab Club
uction Attribute Damage	25	s reduced by 10%. Ice-attribute damage taken is reduced by 15%. Ice- attribute damage taken is reduced by 20%. Ice-attribute damage is re	○	○	○	150	90	—
Reduction Attribute Dam	50	duced by 25%.	○	○	○	500	200	—
age Reduction Attribute II	75		○	○	○	900	330 Quarterly Robo Lab Club	
Damage Reduction INV III	100		○	○	○	1400	490 Quarterly RoboLab Club	
Water Attribute Damage Re	125	Ice damage received reduced by 30%	○	○	○	3600	900	Super Technology That Even I Can Understand
duction ▼Ice Attribute Refl ection Shield	150	Upon guarding, reflects Ice-type attacks and damages the enemy. Incr	○	○	○	4320		Super Technology Even a Monkey Can Understand - 1080
Gold RushGo	30	eases gold dropped by enemies by 60%. Incre	○	×	○	180	108 Ether Research and Practice	
ld Rush II Gol	60	ases gold dropped by enemies by 70%. Increa	○	×	○	600	240 Ether Research and Practice 3	
d Rush! Gold	90	ses gold dropped by enemies by 80%. Increas	Blank	×	○	1080	96	Quarterly RoboLab Club 588 Qu
RushGold Ru IV	120	es gold dropped by enemies by 90%.		×	○	1680		arterly RoboLab Club 1080 Super Technolo
sh V Max HP	150	Gold dropped by enemies is increased by 100%		×	○	4320		gy That Even Monkeys Can Understand
Plus I	140	Maximum HP plus 200 Maximum HP plus 400	○	×	○	1960		686 Super Technology Even Monkeys Can Understand
Max HP Plus II Si	175	Increases damage dealt by 20% when attacking	○	×	○	—	1428	(Obtained in TIGER! TIGER!)
de Attack 1 Side	35	from the side Increases damage dealt by 40%	○	○	○	210	126	Artificial Blade Development Log
Attack II [Side Att	70	when attacking from the side Increases dama ge dealt by 60% when attacking from the side	○	○	○	700	280	Artificial Blade Development Log
ack III Side Attack	105	Increases damage dealt by 80% when attackin	○	○	○	1260	462	Ether Research and Practice
IV Side Attack V *	140	g from the side Increases damage dealt by 10	○	○	○	1960	686	Quarterly RoboLab Club
Right Arm Over G	175	0% when attacking from the side Blade Arts ef	○	○	○	5040		1260 Super Technology Even Monkeys Can Understand
rip [	25	fect duration increased by 10% Blade Arts effe ct duration increased by 20% Blade Arts effect	○	○	○	150	90	Ether Research and Practice 200 Ether Research and Practice 50
	50	duration increased by 30%	○	○	○	0		
	75		○	○	○	900	330 Quarterly RoboLab Club	
Adept IV	100	Increases Blade Arts effect duration by 40%. Incre	○	○	○	1400	490 Quarterly RoboLab Club	
Skillful V	125	ases Blade Arts effect duration by 50%. Increases	○ ○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Exterior Attack Up I, Eas	20	damage dealt by 20% when outdoors. Increases		○	○	120	72	—
t Exterior Attack Up II	40	damage dealt by 25% when outdoors.		○	○	400	160	—
Exterior Attack Up III	60	Increases damage dealt by 30% when outdoors.In	○	○	○	720	264	Aether Research and Practice
Off-Vehicle Attack Up V	80	creases damage dealt by 35% when outdoors.Incr	○	○	○ 1	120	392	Quarterly Robolabo Club
Off-Vehicle Attack Up V	100	eases damage dealt by 40% when outdoors.Increa	○	○	○	2880	720	Super Technology Even Monkeys Can Understand
Attack Up I Inne	20	ses damage dealt by 20% when indoors.Increases damage dealt by 25% when indoors.Increases da	○	○	○	120	72	—
r Attack Up II Inner	40	mage dealt by 30% when indoors.Increases dama	○	○	○	400	160	—
Attack Up III Inner	60	ge dealt by 35% when indoors.Increases damage	○	○	○	720	264	Being a Dexterous Nopon is Popular Now
Attack Up V	80	dealt by 40% when indoors.Increases evasion by	○	○	○	1120	392	Artificial Blade Development Log
Inner Attack Up V	100	10% when HP is 30% or lower.Increases evasion by 15% when HP is 30% or lower.Increases evasi	○	o	○	2880	720	Super Technology Artificial Blade Developm
Evasion	30	on by 20% when HP is 30% or lower.Increases ev	○ ○	o		180	108	ent Record That Even Monkeys Can Understan
	60	asion by 25% when HP is 30% or lower.	○	○	○	600	240	d Artificial Blade Development_Record
	90		○	○	○	1080	396	Aether Research and Practice
China IV Avoi	120		○	○	○		1680 588	Quarterly Robo Lab Club 4320 1080 Super
dance V	150	Evasion rate increases by 30% when HP is 30% or lower	○	○	○			Technology Even Monkeys Can Understand
イッチ Shortening I イ	35	Reduces Blade Switch cooldown by 10%. Reduce	○	○	○		210 126	Quarterly Robo Lab Club 700 280
ッチ Shortening II	70	s Blade Switch cooldown by 15%. Reduces Blad	○	○	○			Quarterly Robo Lab Club
Switch Cooldown Reduction III	105	e Switch cooldown by 20%. Reduces Blade Switc	○	○	○	1260		462 Super Technology Even Monkeys Can Understand
Switch Cooldown Reduction IV	140	h cooldown by 25%. Reduces Blade Switch cool	○	○	○	1960		686 Super Technology Even Monkeys Can Understand
Switch Shortened V	175	down by 30%. Reduces damage taken from spi	○	○	○	—	1428	(Obtained in TIGER! TIGER!)
Spike Defense I	20	kes by 60%. Reduces damage taken from s	○	○	○	120	72	—
Spike Defense II	40	pikes by 70%. Reduces damage taken from	○	○	○	400	160	—
Spike Defense III	60	spikes by 80%. Reduces damage taken fro	○	○	○	720	264	Being a Skilled Nobon is Popular Now
Spike Defense IV Bik	80	m spikes by 90%. Down.	○	○	○	1120		392 Artificial Blade Development Records
e Defense	100	100% reduction in spike damage	○	○	○	2880		720 Super Technology Even Monkeys Can U
Plus I	140	Speed +10 plus Speed +15 plus Smash Resistance 25	×	○	○	1960		nderstand 686 Super Technology Even Monk
Plus II	175	% plus Smash Resistance 30% plus Smash Resistance	×	○	○	—		eys Can Understand 1428 (Obtained in TIGER! TIGER!)
Mash Resistance	20	35% plus Smash Resistance 40% plus Smash Resista	○	○	○	120		72 Skillful Nopon are Popular Now
Mash Resistance II	40	nce 50% plus HP is restored by 30% when defeating an enemy HP is restored by 35% when defeating an	○	○	○	400	160	Being a dexterous Nopon is popular these days
Mash Resistance III	60	enemy HP is restored by 40% when defeating an ene	○	○	○	720	264	Artificial Blade Development Log
Mash Resistance IV V	80	my HP is restored by 45% when defeating an enemy	○	○	○	1120	392	Aether Research and Practice Super Tec
Mash Resistance V	100	HP is restored by 50% when defeating an enemy In	○	○	○	2880	720	hnology Even Monkeys Can Understand
	25	itial Kizuna increases by 150 when initiating an attac k to start a battle Initial Kizuna increases by 175 wh	○	×	○	150	90	—
[In...e II	50	en initiating an attack to start a battle | Initial Kizun	○	×	○	500	200	—
	75	a increases by 200 when initiating an attack to start	○	×	○	900	330	The ultra-technology that even monkeys can understan
IV	100	a battle Initial Kizuna increases by 225 when initiati	○	×	○	1400	490	d: A record of artificial Blade development where
V	125	ng an attack to start a battle Initial Kizuna increases by 250 when initiating an attack to start a battle De	○	×	○	3600	900	skillful Nopon are popular now
Na	20	stroys an attribute orb in one hit when attacking wit	○	○	○	120	72	—
KIZUNA II	40	h a reverse attribute during a chain attack	○	○	○	400	160	—
"Affinity III	60		○	○	○	720	264	Eblaid Development Record
Snar	80		○	○	○	1120	392	Aether Research and Practice
Kizuna V	100		○	○	○	2880	720	Super Technology Even Monkeys Can Understand
	120		○	○	○	1680	588	Super Technology Even a Monkey Can Understand

Skill RAM Continued

Name	Energy Consumption	Effect	Set: Hana |S	Hana JK	Hana JD	Ether Crystal: Crafting / Disassembly	Required Valuables
Attribute Pair Priority Destruction	75	During a Chain Attack, target the wounded orb when attacking with a non-opposite attribute.	○	○	○	900	330 Quarterly Robo Lab Club
Quick Attack I	25	For 30 seconds from the start of battle, damage dealt is increased by 60%.	○	○	○	150	90
Quick Attack II	50	For 30 seconds from the start of battle, damage dealt is increased by 70%.	○	○	○	500	200
Quick Attack III	75	For 30 seconds from the start of battle, damage dealt is increased by 80%.	○	○	○	900	330 Artificial Blade Development Log
Quick Attack IV	100	For 30 seconds from the start of battle, damage dealt is increased by 90%.	○	○	○	1400	490 Aether Research and Practice
Down Resistance I	125	For 30 seconds from the start of battle, damage dealt is increased by 90%. Plus 25% Down Resistance	○	○	○	3600	900 Ultra-Technology That Even Monkey
Down Resistance II	25	|Down Resistance +30%|Down Resistance +35%|	○	○	○	150	90 s Can Understand: Aether Research
Down Resistance III	50	Down Resistance +40%|Down Resistance +50%|2	○	○	○	500	200 and Practice Aether Research and Pr
Down Resistance IV	75	0% chance to attack twice on hit with auto-attac	○	○	○	900	330 arche Quarterly Robo Lab Club Quarterl
Double Attack I	100	ks|35% chance to attack twice on hit with auto-	○	○	○	1400	490 y Robo Lab Club Ultra-Technology That
Double Attack II	125	attacks|50% chance to attack twice on hit with	Blank	○	○	3600	900 Even Monkeys Can Understand
Damage Spike I	105	auto-attacks|Counterattack with 60% of Ether da	×	○	Blank	1260	462 Quarterly Robo Lab Club |
Damage Spike II	140	mage when attacked|Counterattack with 70% of	×	○	○	1960	686 Quarterly Robo Lab Club |
Damage Spike III	175	Ether damage when attacked|Counterattack wit	×	○	○	—	1428 Obtained in TIGER! TIGE
Damage Spike IV	35	h 80% of Ether damage when attacked|Counter	○	×	○	210	R!)|126 Quarterly Robo Lab Cl
Damage Spike V	70	attack with 90% of Ether damage when attacke	○	×	○	700	ub|Quarterly Robo Lab
Heal I	105	d|Counterattack with 100% of Ether damage wh	○	×	○	1260	462 Quarterly Robo Lab Club
Heal II	140	en attacked|25% chance to recover 4% HP whe	○	×	○	1960	686 Super Technology Even Monkeys Can Understand
Heal III	175	n attacked|25% chance to recover 6% HP when	○	×	○	5040	1260 Super Technology Even Monkeys Can Understand
Heal IV	25	attacked|25% chance to recover 8% HP when	○	○	○	150	90 "Nowadays, skillful Nopon are popular" 2
Heal V	50	attacked|25% chance to recover 10% HP when	○	○	○	500	00 Nowadays, skillful Nopon are popular 33
Damage Heal I	75	attacked|25% chance to recover 12% HP when	○	○	○	900	0 Artificial Blade Development Log
Damage Heal II	100	attacked	○	○	○	1400	490 Aether Research and Practice
Damage Heal III	125		○	○	○	36005	Super Technology Even 900 Monkeys Can Unde
Damage Heal IV	200	50% chance to completely block enemy attacks when guarding	○	○	○	76016	nstand 1680 Super Technology Even Monkeys C
Damage Heal V	120	When guarding, absorbs Earth-attribute attacks and recovers HP equal to the damage received. Earth-attr	○	○	○	8015	an Understand 588 Quarterly Robo Lab Club 90
Damage Heal VI	25	ibute damage taken is reduced by 10%.	○	○	○	050	
Shield Earth Attribute Damage Reduction I	50	Earth property damage received reduced by 15%	○	○	○	0 200	900 330
Shield Earth Attribute Damage Reduction II	75	. Earth property damage received reduced by 20	○	○	○		Ether Research and Practice 1400 4
Earth Attribute Absorption	100	%. Earth property damage received reduced by	○	○	○	90	Quarterly Robo Lab Club
Earth Attribute Damage Reduction III	125	25%. Earth property damage received reduced b	○	○	○	3600	900 Super Technology Even Monkeys Can Understand
Earth Attribute Damage Reduction IV	150	y 30%. When guarding, reflects Earth property attacks, dealing damage to the enemy	○	○	○	4320	1080 Super Technology Even Monkeys Ca
Earth Attribute Reflect Shield	25	. Damage dealt to downed enemies increased by 50%.	○	○	○	150	n Understand 90 Skillful Nopon are Popular N
Pursuit to the Ground I	50	Increases damage dealt to downed enemies by 75%. Increases d	○	○	○	500	200 ow Skillful Nopon are Popular 33
Pursuit to the Ground II	75	amage dealt to downed enemies by 100%. Increases damage dea	○	○	○	900	330 Artificial Blade Development Records
Pursuit to the Ground III	100	lt to downed enemies by 125%. Increases damage dealt to down	○	○	○	1400	490 Aether Research and Practice
Pursuit to the Ground IV	125	ed enemies by 150%. Increases damage dealt to enemies of a hi	○	○	○	3600	900 Super Technology Even Monkeys Can Understand
Challenger I	30	gher level than yourself by 20%. Increases damage dealt to ene	×	○	○	180	108
Challenger II	60	mies of a higher level than yourself by 35%. Increases damage d	×	○	○	600	240
Challenger III	90	ealt to enemies of a higher level than yourself by 50%. Increases	×	○	○	1080	396 Quarterly Robo Lab Club Q
Challenger IV	120	damage dealt to enemies of a higher level than yourself by 65%	×	○	○	1680	588 uarterly Robo Lab Club
Challenger V	150	. Increases damage dealt to enemies of a higher level than yours	×	○	○	4320	Super Technology Even a Monkey Can Understand 1080
Pursuit to the Sky I	25	elf by 80%. Increases damage dealt to enemies in Rising state by	○	○	○	150	90 al Blade Development Records Artif
Pursuit of the Heavens II	50	50%. Increases damage dealt to enemies in Rising state by 75%.	○	○	○	500	200 ical Blade Development Records
Pursuit of the Heavens III	75	Increases damage dealt to enemies in Rising state by 100%. Incr	○	○	○	900	330 Aether Research and Practice
Pursuit of the Heavens IV	100	reases damage dealt to enemies in Rising state by 125%. Increas	○	○	○	1400	490 Quarterly Robo Lab Club 3600 900 Even
Pursuit of the Heavens V	125	es damage dealt to enemies in Rising state by 150%. Increases t	○	○	○		Monkeys Can Understand Super
Treasure Sensor I	30	he probability of enemies dropping items by 60%. Increases the	×	○	○	180	108 Quarterly Robo Lab Club
Treasure Sensor II	60	probability of enemies dropping items by 70%. Increases the pro	×	○	○	600	240 Quarterly Robot Lab Club
Treasure Sensor III	90	bability of enemies dropping items by 80%. Increases the probab	×	○	○	1080	396 Ultra-Technology Even Monkeys Can Understand
Treasure Sensor IV	120	ility of enemies dropping items by 90%. Increases the probability	×	○	○	1680	588 Ultra-Technology Even Monkeys Can Understand t
Treasure Sensor V	150	of enemies dropping items by 100%. Increases accuracy by 20%	×	○	○	4320	1080 Ultra Technology Even Monkeys Can Understand
Daytime Accuracy Up I	20	between 07:00 and 18:59	○	○	○	120	72
Daytime Accuracy Up II	40		○	○	○	400	160
Daytime Accuracy Up III	60	Between 07:00-18:59, Accuracy Rate increases by 40%	○	○	○	720	264
Daytime Accuracy Up IV	80	Between 07:00-18:59, Accuracy Rate increases by 60%	○	○	○	1120	392
Daytime Accuracy Up V	100	Between 07:00-18:59, Accuracy Rate increases by 80%	○	○	○	2880	720
Dual Endurance I	30	Between 07:00-18:59, Accuracy Rate increases by 100%	○	○	○	210	126
Dual Endurance II	60	When HP is 30% or lower, Damage Taken is reduced by 10%	○	○	○	700	280
Dual Endurance III	90	Reduces damage taken by 12% when HP is 30% or lower	○	×	○	180	108 Aether Research and Practice
Endurance IV	120	. Reduces damage taken by 15% when HP is 30% or low	○	×	○	600	240 Aether Research and Practice
Endurance V	150	er. Reduces damage taken by 17% when HP is 30% or lo	○	×	○	1080	396 Quarterly Robo Lab Club
Knockback Resistance I	20	wer. Reduces damage taken by 20% when HP is 30% or	○	×	○	1680	588 Quarterly RoboLab Club
Knockback Resistance II	40	lower. Plus 25% knockback resistance. Plus	○	×	○	4320	Super Technology Even a Monkey Can Understand 1080
Knockback Resistance III	60	30% knockback resistance.	○	○	○	120	72
Knockback Resistance IV	80	Knockback Resistance +35% plus Knoc	○	○	○	400	160
Knockback Resistance V	100	kback Resistance +40% plus Knockbac	○	○	○	720	264 Artificial Blade Development Log
Back Attack I	35	k Resistance +50% plus Deal 20% incr	○	○	○	1120	392 Aether Research and Practice
Back Attack II	70	eased damage when attacking from behind plus Deal 4	○	○	○	2880	720 Super Technology Even a Monkey Can Understand
Back Attack III	105	0% increased damage when attacking from behind	○	○	○	210	126
Back Attack N	140	Increases damage dealt by 60% when attacking from behind Incr	○	○	○	700	280
Back Attack V	175	eases damage dealt by 80% when attacking from behind Increases	○	○	○	1260	462 Nowadays, skillful Nopon are popular
Reflect Damage Up I	20	damage dealt by 100% when attacking from behind Increases reflecte	○	○	○	1960	686 Artificial Blade Development Record 5040 1260 S
Reflect Damage Up II	40	d damage by 25%	○	○	○	uper Technology Even Monkeys Can Understand	
Reflect Damage Up III	60	Reflect Damage Up 50%	○	○	○	120 72	Artificial Blade Development Record
Reflect Damage Up N	80	Reflect Damage Up 75%	○	○	○	400	160 Blade Development Log
Reflect Damage Up V	100	Reflect Damage Up 100%	○	○	○	72,011,2	264 Ether Research and Practice
		Reflect Damage Up 125%	○	○	○	02,88	392 Quarterly RoboLab Club
			○	○	○	0	Super Technology Even a Monkey Can Understand 720

Name	Energy Consumption	Effect	Set: Hana JS	Hana JK	Hana JD	Ether Crystal Create	Decomposition	Required Valuables
Invalid	125	Attack reflection becomes invalid	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Beast Hunter I	20	Increases damage dealt by 20% when attacking Beasts. Increases damage dealt by 25% when attacking Beasts. Increases damage dealt by 30% when attacking Beasts. Increases damage dealt by 35% when attacking Beasts. Increases damage dealt by 40% when attacking Beasts. When a guard is triggered, absorbs Light-attribute attacks and restores HP equal to the damage received. Light-attribute damage taken is reduced by 10%. Light-attribute damage taken is reduced by 15%. Light-attribute damage taken is reduced by 20%. Light-attribute damage taken is reduced by 25%.	○	○	○	120	72	—
Beast Hunter II	40		○	○	○	400	160	—
Rest Hunter III	60		○	○	○	720	264	Nimble Nopon are popular now 392 A
Beast Hunter V	80		○	○	○	1120		rtificial Blade Development Records
Beast Hunter V	100		○	○	○	2880	720	Super Technology Even a Monkey Can Understand
Attribute Absorption Shield	120		○	○	○	1680	588	Quarterly Robo Lab Club Q
Damage Reduction!	25		○	○	○	150	90	uarterly Robo Lab Club Qu
Elemental Damage Reduction II El	50		○	○	○	500	200	arterly Robo Lab Club
emental Damage Reduction III Ele	75		○	○	Blank	900	330	Super Technology That Even I Can Understand
mental Damage Reduction IV Ele	100		○	○		1400	490	Super Easy to Understand, Even for Monkeys 技術
mental Damage Reduction V Elem	125	Light-attribute damage taken reduced by 30%	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
ental Reflective Shield	150	When guarding, reflects Light-attribute attacks, dealing damage to the enemy	○	○	○	4320		Super Technology Even a Monkey Can Understand - 1080
Attribute Absorption Shield	120	When guarding, absorbs Fire-attribute attacks and restores HP equal to the damage receive	○	○	○	1680	588	Quarterly - Robo Lab Club
Damage ReductionD	25	d. Fire-attribute damage taken reduced by 10%	○	○	○	150	90	—
amage Reduction IIDa	50	. Fire-attribute damage taken reduced by 15%.	○	○	○	500	200	—
mage ReductionDam Ⅲ	75	Fire-attribute damage taken reduced by 20%. F	○	○	○	900	330	Being a skillful Nopon is popular now
age Reduction IVDama	100	ire-attribute damage taken reduced by 25%.	○	○	○	1400	490	Artificial Blade Development Log
ge Reduction V	125	Fire damage received reduced by 30%	○	○	○	3600		Super Technology That Even 900 Monkeys Can Understand !
[Image Attribute Reflection Shield	150	When a guard is triggered, reflects Fire attribute attacks, damaging the enemy. Incr	○	○	○	4320		080 Super Technology That Even Monkeys Can Understand
Lv1 Enhancement Lv	25	eases damage dealt by Special Move Lv1 by 20%	○	○	○	150	90	—
1 Enhancement II Lv1	50	Increase Special Skill Lv1 damage by 30%. Increase Special Skill Lv1 damage by 40%. Increase Special Skill Lv1 damage by 50%. Increase Special Skill Lv1 damage by 60%. Increase Special Skill Lv2 damage by 20%. Increase Special Skill Lv2 damage by 30%. Increase Special Skill Lv2 damage by 40%. Increase Special Skill Lv2 damage by 50%. Increase Special Skill Lv2 damage by 60%. Increase Special Skill Lv3 damage by 20%. Increase Special Skill Lv3 damage by 30%. Increase Special Skill Lv3 damage by 40%. Increase Special Skill Lv3 damage by 50%. Increase Special Skill Lv3 damage by 60%. Increase Special Skill Lv4 damage by 20%. Increase Special Skill Lv4 damage by 30%. Increase Special Skill Lv4 damage by 40%. Increase Special Skill Lv4 damage by 50%. Increase Special Skill Lv4 damage by 60%. Increase damage dealt to Humanoids by 20%. Increase damage dealt to Humanoids by 25%. Increase damage dealt to Humanoids by 30%. Increase damage dealt to Humanoids by 35%. Increase damage dealt to Humanoids by 40%. Physical defense increased by 10%. Physical defense increased by 12 %.	○	○	○	500	200	—
Enhancement Lv1 En Ⅲ	75		○	○	○	900		330 Nimble Nopon are popular now
hancement Lv1 Enh Ⅴ	100		○	○	○	1400		490 Artificial Blade Development Records
ancement VLv2 Enhance	125		○	○	○	3600		900 Super Technology Even Monkeys Can Understand
ment	25		○	○	○	150	90	—
v2 Enhancement II	50		○	○	○	500	200	—
Lv2 Enhancement III Lv2	75		○	○	○	900	330	Artificial Blade Development Log
Enhancement IV V Lv2	100		○	○	○	1400		490 Aether Research and Practice 900 Super Te
Enhancement V Lv3 Enh	125		○	○	○	3600		chnology Even Monkeys Can Understand 90
ancement Ⅰ	25		Blank	○	○	150		—
Lv3 Enhancement	50			○	○	500	200	
I v3 Enhance	75		O C		○	900	330	Aether Research and Practice
nt IV V Lv3 Enhan	100		○	○	○	1400	490	Quarterly Robo Lab Club
cement V Lv4 Enh	125		○	○	○	3600	900	Super Technology Even a Monkey Can Understand
ancement V	25		○	○	○	150	90	Quarterly Robo Lab Club
Lv4 Enhancement II	50		○	○	○	500	200	Quarterly Robo Lab Club
Lv4強化Ⅲ	75		○	○	○	900		Super Technology Even Monkeys Can Understand
Lv4 Enhancement IV	100		○	○	○	1400	490	Super Technology That Even
VLv4 Enhancement V	125		○	○	○	3600	900	Monkeys Can Understand
Humanoid Hunter I	20		○	○	○	120	72	—
Manoid Hunter I	40		○	○	○	400	160	—
I Humanoid Hunter	60		○	○	○	720	264	Aether Research and Practice
II Humanoid Hunter I	80		○	○	○	1120	392	Quarterly Robo Lab Club
V Shoemanoid Hunter V	100		○	○	○	2880	720	Super Technology Even a Monkey Can Understand
Up I	35		○	×	○	210	126	Robo Lab Club QuarterlyRobo Lab Cl
Up II	70		○	×	○	700	280	ub QuarterlySuper Technology Even
Up II	105	Physical Defense increased by 15%Physical Defense increased by 17%Physical Defense increased by 20%Fusion Combo effect increased by 10%Fusion Combo effect increased by 15%Fusion Combo effect increased by 20%Fusion Combo effect increased by 25%Fusion Combo effect increased by 30%Damage dealt to Flyers increased by 20%Damage dealt to Flyers increased by 25%Damage dealt to Flyers increased by 30%Damage dealt to Flyers increased by 35%Damage dealt to Flyers increased by 40%| Starts combat with 500 Hate| Starts combat with 1000 Hate| Starts combat with 1500 Hate| Starts combat with 2000 Hate| Starts combat with 2500 HateBreak Resistance plus 25%	○	×	○	1260	462	Monkeys Can Understand
(Apple(Up	140		○	×	○	1960	686	Super Technology Even a Monkey Can Understand
V	175		○	×	○	—		1428 (Obtained in TIGER! TIGER!)
Fusion Combo Enhancement I	25		×	○	○	150	90	Ether Research and Practice
Fusion Combo Enhancement II	50		×	○	○	500	200	Ether Research and Practic
Fusion Combo Enhancement Ⅱ	75		×	○	○	900	330	e Quarterly Robo Lab Club
Fusion Combo Enhancement IV V Fusion	100		×	○	○	1400	490	Quarterly Robo Lab Club Su
Combo Enhancement V	125		×	○	○	3600	900	per Technology Even Monkeys Can Understand
Flyer Hunter 1	20		×	○	○	120	72	—
Flyer Hunter II	40		×	○	○	400	160	—
Flyer Hunter III	60		×	○	○	720,264		Quarterly Robot Lab Club
Dryer Hunter Ⅳ	80		×	○	○	1,120,392		Quarterly Robot Lab Club
Flyer Hunter V	100		×	○	○	2880	720	Super Technology Even Monkeys Can Understand
Brush	25		○	○	○	150	90	—
Brush II	50		○	○	○	500	200	—
Flash Crash F Ⅲ	75		○	○	○	900	330	Artificial Blade Development Records:
lash V Break V	100		○	○	○	1400	490	Aether Research and Practice
Resistance Br	125		○	○	○	3600		900 Super Technology Even Monkeys Can Understand
eak Resistance	25		○	○	○	150	90	Quarterly Robo Lab Club Quarterly Robo Lab Club Super Techn
Break Resistance	50	Break Resistance +30% plus Break Resistance +35% plus Break Resistance +40% plus Break Resistance +50% plus Blade Combo Damage +10% plus Blade Combo Damage +15% plus Blade Combo Damage +20% plus Blade Combo Damage +25% plus Blade Combo Damage +30% plus Blow Resistance +25%	○	○	○	500	200	ology Even Monkeys Can Understan
Break Resistanc	75		○	○	○	900	330	d Super Technology Even Monk
e IV V Break Resist	100		○	○	○	1400	490	eys Can Understand
ance V	125		○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Blade Combo Boost Ⅰ	30		○	○	○	180	108	Now, the dexterous Nopon are popular. N
Combo Boost Ⅰ	60		○	○	○	600	240	ow, the dexterous Nopon are popular.
Blade Combo Boost Ⅱ	90		○	0	O	1080	396	Artificial Blade Development Record O 0 1680
Blade Combo Boost IVV	120		○				588	Aether Research and Practice 4320 1080 Super Technology Even Monkeys Can Understand
Blade Combo Boost	150					120	720	O40
三日…Ⅰ	20			0	1607200 O	OO O		—
Three Days a Resistance Ⅰ	40	Blow resistance 30% plus b	○					—
Three days one resistance Ⅱ	60	low resistance 35% plus	○	○	○			264 Quarterly Robo Lab Club

SYSTEM

DRIVER& BLADE

STORY& QUEST

MAP

DATA

[Driver & Blade] Hana Rise

SYSTEM | DRIVER& BLADE | STORY& QUEST | MAP | DATA

[Driver & Blade] Hana Rise

▶Skill RAM Continued

Name	Energy Consumption	Effect	Set: Hana JS	Hana JK	Hana JD	Ether Crystal: Create	[illegible]	Necessary valuables
Blow Resistanc	80	Blow Resistance +40%Blow Re	○	○	○	1120	392	Quarterly Robo Lab Club
e IVBlow Resist	100	sistance +50%Deal 10% more	○	○	○	2880	720	Super Technology Even a Monkey Can Understand
ance VFrontal Assa	35	damage when attacking from the frontDeal 20% more	○	×	○	210	126	Quarterly Robo Lab Club
ultFrontal Assault IIF	70	damage when attacking from the frontDeal 30% more	○	×	○	700	280	Quarterly - Robo Lab Club
rontal Assault IIIFron	105	damage when attacking from the frontDeal 40% more	○	×	○	1260	462	Technology Even Monkeys Can Understand
tal Assault IV	140	damage when attacking from the frontDeal 50% mor	○	×	○	1960	686	Super Technology Even a Monkey Can Understand
Front Assault V	175	e damage when attacking from the frontDeal 20% m	○	×	○	5040	1260	Super Technology Even Monkeys Can Understand
Rage	30	ore damage when HP is 30% or lowerDeal 40%	×	○	○	180	108	Aether Research and Practice
Rage II Rage III	60	more damage when HP is 30% or lower	×	○	○	600	240	Aether Research and Practice
Rage IV Rage	90	Increases damage dealt by 60% when HP is 30% o	×	○	○	1080	396	Quarterly Robo Lab Club
V Hate Increase	120	r lower. Increases damage dealt by 80% when HP	×	○	○	1680	588	Super Technology Explained in the Q
I| Hate Increas	150	is 30% or lower. Increases damage dealt by 100%	×	○	○	4320	1080	uarterly RoboLab Club
e II Hate Increa	25	when HP is 30% or lower. Increases hate generate	○	○	○	150	90	—
se III Hate Incre	50	d by auto-attacks by 15%. Increases hate generate	○	○	○	500	200	—
ase IV Hate Inc	75	d by auto-attacks by 17%. Increases hate generate	○	○	○	900	330	Being a dexterous Nopon is popular these days
rease V |Hate	100	d by auto-attacks by 20%. Increases hate generate	○	○	○	1400	490	Artificial Blade Development Log
Decrease I Hat	125	d by auto-attacks by 22%. Increases hate generate	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
e Decrease II|	25	d by auto-attacks by 25%. Decreases hate generat	○	○	○	150	90	—
Hate Decrease	50	ed by auto-attacks by 15%. Decreases hate genera	○	○	○	500	200	—
III Hate Decreas	75	ted by auto-attacks by 17%. Decreases hate genera	○	○	○	900	330	Aether Research and Practice
e IV Hate Decr	100	ted by auto-attacks by 20%. Decreases hate gener	○	○	○	1400	490	Quarterly Robo Lab Club
ease V Defensi	125	ated by auto-attacks by 22%. Decreases hate gene	○	○	○	3600	900	Super Technology Even Monkeys Can Understand
ve Instinct	25	rated by auto-attacks by 25%. When Tora takes d	○	×	○	150	90	Artificial Blade Development Record
Defensive Instinct II Defe	50	amage, Kizuna increases by 5. When Tora takes d	○	×	○	500	200	sArtificial Blade Development Recor
nsive Instinct III Defensive	75	amage, Kizuna increases by 6. When Tora takes d	○	×	○	900	330	dsAether Research and Practice
Instinct IV	100	amage, Kizuna increases. When Tora takes damag	○	×	○	1400	490	Quarterly RoboLab Club
Defensive Instinct V	125	e, Kizuna increases by 8.	○	×	○	3600	900	Super Technology Even Monkeys Can Understand
Machine Hunter 1 Machine	20	When Tora takes damage, Affinity increases by 10. Increas	○	○	○	120	72	Quarterly Robo Lab Club
Hunter II Machine Hunter!	40	es damage dealt by 20% when attacking Machines. Increas	○	○	○	400	160	Quarterly Robo Lab Club
Machine Hunter V Machine	60	es damage dealt by 25% when attacking Machines. Increas	○	○	○	720	264	Super Technology Even Monkeys Can Understand
Hunter V Water Attribute Ab	80	es damage dealt by 30% when attacking Machines. Increas	○	○	o	1120	392	Super Technology Even Monkeys Can Understand
sorption Shield Water Attrib	100	es damage dealt by 35% when attacking Machines. Increas	○	○	○	2880	720	Super Technology Even a Monkey Can Understand
ute Damage Reduction Wate	120	es damage dealt by 40% when attacking Machines. When	○	○	○	1680	588	Quarterly Robo Lab Club
r Attribute Damage Reducti	25	Guard is triggered, absorbs Water-attribute attacks and rec	○	○	○	150	90	—
on II Water Attribute Dama	50	overs HP equal to the damage received. Water-attribute d amage taken is reduced by 10%. Water-attribute damage t	○	○	○	500	200	—
ge Reduction III Water Attri	75	aken is reduced by 15%. Water-attribute damage taken is reduced by 20%.	○	○	○	900	330	Artificial Blade Development Log
bute Damage Reduction Wa	100	Water damage taken reduced by 25%. Wat	○	○	○	1400	490	Technology understood through aeth
ter Attribute Damage Reduc	125	er damage taken reduced by 30%. When g	○	○	○	3600	900	er research and practice
tion V Water Attribute Refle ction Shield	150	uarding, reflects Water attacks and deals damage to enemies. Recovers 1%	○	○	○	4320		Super Technology Even a Monkey Can Understand - 1080
|Move Heal|	25	of HP per second while moving.	○	○	○	150,500,900,1,301,400 4,903,600 900		
Move Heel II M	50	Recovers 1.5% HP per second while moving	○	○	○			Super Technology Even Monkeys Can Understand 150 90
ove Heel II | M	75	Recovers 2% HP per second while moving	○	○	○			These days, skillful Nopon are popular
ove Heel IV V |	100	Recovers 2.5% HP per second while moving	○	○	○			Artificial Blade Development Log
Move Heel V Sile	125	Recovers 3% HP per second while moving	○	○	○			
nt Strike	25	Increases damage dealt by 100% on a successful surprise attack	○	○	○			—
Silent Strike II Silent Stri	50	Increases damage dealt by 123% on a successful surpris	○	○	○	500	200	—
ke III Silent Strike IV V S	75	e attack Increases damage dealt by 150% on a successf	○	○	○	900	330	Nowadays, skillful Nopon are popular.
ilent Strike V Nighttime	100	ul surprise attack Increases damage dealt by 175% on a	○	○	○	1400	490	Artificial Blade Development Records
Accuracy Up I Nighttime	125	successful surprise attack Increases damage dealt by 20	○	○	○	3600	900	Super Technology Even a Monkey Can Understand
Accuracy Up II Nightti	20	0% on a successful surprise attack Increases accuracy by	○	○	○	120	72	—
me Accuracy Up! Nightti	40	20% between 19:00~06:59 Increases accuracy by 40% b	○	○	○	400	160	—
me Accuracy Up Nightti	60	etween 19:00~06:59 Increases accuracy by 60% between	○	○	○	720	264	Robot Lab Club Quarterly
me Accuracy Up V Dark	80	19:00~06:59 Increases accuracy by 80% between 19:00~0	○	○	○	1120	392	Quarterly Robo Lab Club
Attribute Absorption Shi	100	6:59 Increases accuracy by 100% between 19:00~06:59 A	○	○	○	2880		Super Technology Even a Monkey Can Understand - 720
eld Dark Attribute Dama	120	bsorbs Dark attribute attacks upon guard activation and	○	○	○	1680	588	Quarterly - Robo Lab Club
ge Reduction Attribute	25	restores HP equal to the damage received Reduces Dark	○	○	○	150	90	Quarterly Robo Lab Club
Damage Reduction II	50	attribute damage taken by 10%	○	○	○	500	200	Quarterly Robo Lab Club
Dark Attribute Damage	75	Reduces damage taken from Interdimensional attributes b	○	○	○	900		Super Technology Even Monkeys Can Understand
Reduction III Attribut	100	y 15%, and damage taken from Dark attributes by 20%.	○	○	○	1400	490	Super Technology Even a Monkey Can Understand
e Damage Reduction IV	125	Reduces damage taken from [Element] attributes by 25%.	o o		○	3600		Super Technology That Even 900 Monkeys Can Understan
Attribute Damage Reduction ▼	150	Dark damage taken reduced by 30%	○	○	○	4320		d 1080 Super Technology That Even Monkeys Can Unders
Attribute Reflect Shield	25	When a guard is triggered, reflects Dark element attacks and deals damage to the	○	○	○	150		tand 90 Artificial Blade Development Records 200
Rising Resistance	50	enemy. Rising Resistance +25%	○	○	○	500		Artificial Blade Development Log
Rising Resistance II	75	Rising Resistance +30%,	○	○	○	900		330 Ether Research and Practice
Rising Resistance II	100	Rising Resistance +35%,	○	○	○	1400	490	Quarterly Robo Lab Club
I Rising Resistance I	125	Rising Resistance +40%, R	○	○	○	3600		900 Super Technology Even Monkeys Can Understand
V Rising Resistance		ising Resistance +50%	○	○	○	180	108	—
V Revenger 1		Increases damage by 50% when there are 30 incapacitated allies	○	○	○	600	240	—
Revenger II	60	Increases damage dealt by 75% when there is an incapacitated ally.	o o		○	1080	396	Eblaid Development Record
Revenger II	90	Increases damage dealt by 100% when there is an incapacitated ally. Inc	○	○	○			1680 588 Ether Research and Practice 4320 1080 Su
| Revenger V	120	reases damage dealt by 125% when there is an incapacitated ally. Increa	○	○	○			per Technology Even a Monkey Can Understand
Revenger V	150	ses damage dealt by 150% when there is an incapacitated ally.						

Minigame: TIGER! TIGER!

You can play "TIGER! TIGER!" by examining the a rcade machine in Tora's house in Gormott. Only o ne stage is available at first, but as you progress through the story, more stages will be added, e ventually increasing the number of stages to five. Clearing stages will reward you with Ether Crysta ls and various parts needed in Hana's customizat ion, so play repeatedly to strengthen Hana.

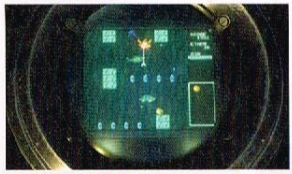
The game console is located near the entrance of the Tiger's house. If you warp to the Tiger's house using Skip Travel, proceed to the back right of the screen.

Features of TIGER! TIGER!

- Playable at Tora's house in Gormott from Chapter 2 (2-24) onwards.
- Stage 2 is added upon arriving in Indol in Chapter 3.
- Stage 3 is added upon arriving in Mor Ardain in Chapter 4.
- Stage 4 will be added upon arrival in Luxuria in Episode 6.
- Stage 5 will be added upon arrival in the Land of Morth in Episode 8, and the prizes will be renewed.

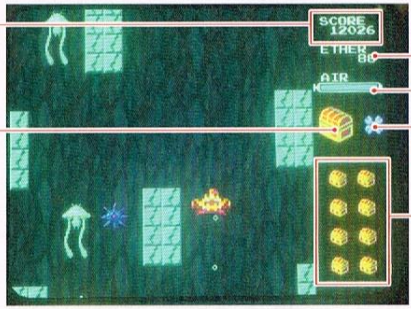
In EASY mode, air is not reduced even when touching the terrain, which is advantageous.

A period "." is added to the end of the score.



Control Tora with the directional buttons or the left stick, and press the A button to deploy anchors and attack.

How to Read the TIGER! TIGER! Screen



Score

Added by acquiring Ether Crystals and defeating enemies

Aether

Number of Ether Crystals Obtained

Remaining air in the tank

Decreases upon collision with enemies or terrain; game over when it reaches 0. Power-up items

Acquired power-up items

Treasure Chest (Large)

Acquired Treasure Chests (Large)

Treasure Chest (Small)

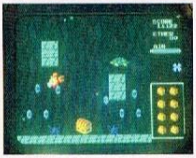
Acquired Treasure Chest (Small)

+ Flow to Stage Clear

1. Descend to the bottom (Outward journey)

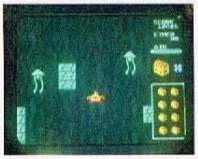
The screen forcibly scrolls downwards. Head straight for the treasure chest (large) at the very bottom. Collect Aether Crystal Boxes (small) while defeating enemies as you advance.

2. Take the treasure chest (large) at the bottom



The scrolling stops upon reaching the deepest part. The screen will not move until you obtain the treasure chest (large), so defeat the enemies first to ensure safety, and collect all the Aether Crystals.

3. Surface towards the water surface (return trip)



Taking the (Large) Treasure Chest will force the screen to scroll upwards. The tiger is holding the treasure chest and cannot attack. It is possible to retrieve any Aether Crystals or Treasure Chests missed on the way back.

4. Reward if cleared *GET

Returning to the top clears the stage. After the bonus determination on P.110, the score is determined, and you obtain the contents of the Aether Crystals and Treasure Chests, ending the mini-game.

Clear Bonus

No Damage
Clear with MAX Air

Ether Crystal Complete
Clear the game after acquiring all Ether Crystals

Treasure Chests Complete
Clear the game with B Small Chests.

Perfect
Obtain all 3 bonuses other than No Kill

No Kill
Hidden bonus that appears only when clearing the game without defeating any enemies.

Appearing Items

Ether Crystal
Bombs that increase the score and the number of Aether Crystals acquired after clearing the stage when obtained

Appears with a 5% probability when defeating an enepty, and replenishes air when obtained.

Invincible
Tiger becomes invincible for 12 seconds when obtaining this item, which has a 2% chance of appearing when defeating an enemy.

Power-up Items
Placed within the stage, and allows you to shoot anchors diagonally when obtained. If your air decreases by touching enemies or obstacles, you will drop it, but you will avoid dropping the treasure chest (small).

There are 8 in each stage, and you can get them by touching them. Some contain Aether Crystals or enhancement parts used in Hanarise, and you can obtain them by clearing the stage while holding them. If your air decreases due to touching enemies or obstacles, you will drop one treasure chest (small) that you picked up.

Treasure chest (small)

Treasure Chest (Large)
There is 1 at the bottom of each stage. Touching it will acquire it and switch to the return route where the tiger floats up. Some contain Aether Crystals or enhancement parts used in Hanarise, and you can obtain them by clearing the stage.

Appearing Enemy

Shark
Moves back and forth horizontally, and can be defeated by attacking from any direction

Turtle
Moves back and forth horizontally, and can only be defeated by attacking from below

Red Shark
If a Tiger enters its search range, it will chase after it. It can be defeated by attacking from anywhere, but it takes two hits to defeat it. In later stages, its movement speed increases, and it takes three hits to defeat it.

Sea Urchin
Cannot be moved or defeated. Game over upon contact.

Hermit Crab
When the tiger approaches in the vertical line, it swoops down.

Monkfish
When a Tiger approaches on the horizontal line, it will move sideways rapidly.

Sea Slater
Tigers run away when they enter the wonderful range

Jellyfish
It moves slightly back and forth vertically and can only be defeated by attacks from above.

Moray eel
As the tiger approaches in a vertical line, it rapidly moves upwards.

Column Stage structure and hidden rooms

The placement of treasure chests, Aether Crystals, and enemies, as well as the terrain, have several patterns for each stage and are randomly determined each time you play. Therefore, you cannot proceed through the same route every time. Instantly assess the situation and proceed through the optimal route.

You can enter hidden rooms by staying in certain locations at the edge of the screen, which are predetermined for each stage. In the hidden rooms, a large amount of Aether Crystals and sea urchins will fall, giving you a chance to acquire a large amount of Aether Crystals. You will be forced out of the room after a certain amount of time or if you touch a sea urchin, so avoid the sea urchins and continue collecting Aether Crystals until the time runs out. Stage 3 Stage 4 Stage 5

Also, there is a hidden room on the stage, Stage 1 and Stage 2 in the photo below.

The one-square terrain on the left edge of the screen, between the two vertically arranged squares on the right edge of the screen. Between the Aether crystals.

The one-square terrain on the left edge of the screen, the place blocked by three sea urchins on the left edge on the right side. Between the three sandwiched squares.

stopping.

TIGER! TIGER! Treasure chest

The contents and acquisition probabilities of treasure chests are s et for each stage and chest size. Refer to the table below and on P. 112 to see the probability of obtaining the parts you want.

Replay stages to acquire items. Note that when you proceed to Episode 8, the contents of the treasure chests will be refreshed, and you can obtain powerful parts and parts that cannot be created through parts creation.

How to read the treasure chest contents list

STAGE1

No.	Acquired parts and aether crystals from treasure chests
1	4 AC Hit Up I (8%), AC Hit Up (5%), AC Debuff Reset I (8%), AC Debuff Set (5%), Silent One (8%), Silent Strike (5%), SP Insect Killer II (8%), SP Insect Killer II (5%), Aether Crystal 100 (48%)
2	[Beast Hunter 1 (6%), Beast Hunter III (4%), Insect Hunter 1 (6%), Insect Panther II (4%), Life Drain I (6%), Life Drain III (4%), Indoor Attack Up I (6%) Indoor Attack Up (4%), SP Beast Killer 1 (6%), SP Beast Killer III (4%), Aether Crystal 100 (50%)

STAGE: TIGER! TIGER! Stage

Episode: For Stages 1-4, the contents of the treasure chests change after Episode 8, so the timing is separated.

●Treasure Chest: Types of small and large treasure chests

●No.: The No. of the treasure chest obtained is randomly determined when the treasure chest is acquired.

●Acquired parts and Aether Crystals from treasure chests: Upon clearing, one item is selected based on the treasure chest number, with the probability indicated in parentheses.

List of Treasure Chest Contents

STAGE1

No.	Acquired parts and aether crystals from treasure chests
1	AC Hit Rate Up 1 (8%), AC Hit Rate Up (5%), AC Debuff Reset! (8%), AC Debuff Reset III (5%), Silent Strike 1 (8%), Silent Strike III (5%), SP Insect Killer I (8%), SP Insect Killer III (5%), Ether Crystal 100 (48%)
2	Beast Hunter 1 (6%), Beast Hunter (4%), Insect Hunter 1 (6%), Insect Hunter III (4%), Life Drain II (6%), Life Drain III (4%), Indoor Attack Up (6%), Indoor Attack Up III (4%), SP Beast Killer I (6%), SP Beast Killer III (4%), Ether Crystal 100 (50%)
3	Emergency Guard (8%), Guard III (5%), Fire Damage Reduction (5%), Fire Damage III (8%), Spike Defense III (5%), SP Frontal Attack (8%), SP Frontal Attack (5%), Ether Crystal 100 (48%), Hate Increase I (8%), Hate Increase III (5%), Arts Hate Increase I (8%), Arts Hate Increase III (5%), Move Heal (8%), Move Heal III (5%), Starting Arts (8%), Starting Arts III (5%), Ether Crystal 100 (48%)
5	Cheer 1 (6%), Cheer III (4%), Kizuna MAX Barrier I (6%), Kizuna MAX Barrier III (4%), Kizuna Extension 1 (6%), Kizuna Extension III (4%), Special Move Lv1 Enhancement (6%), Special Move Lv1 Enhancement (4%), Kizuna (6%), SP Kizuna Increase (4%), Ether Crystal 100 (50%)
6	Tank Custom (21%), Tank Custom (12%), Back Attack I (21%), Back Attack (12%), Fire Attribute Absorption Shield (12%), Common Core Crystal (12%), Rare Core Crystal (4%), Ether Crystal 300 (6%) 7 Hate Up I (15%), Hate Up III (9%), Art Hate Up (15%), Art Hate Up (9%), Mope Heal (15%), Mope Heal (9%), Opening Art I (15%), Opening Art (9%), Ether Crystal 300 (4%) Cheer I (12%), Cheer III (7%), Kizuna MAX Barrier I (12%), Kizuna MAX Barrier II (7%), Kizuna Extension (12%), Kizuna Extension III (7%), Special Move Lv1 Enhancement I (12%), Special Move Lv1 Enhancement (7%), SP Kizuna Increase (12%), SP Kizuna Increase III (7%), Ether Crystal 300 (5%)
8	
1	AC Accuracy Up III (11%), AC Accuracy Up V (2%), AC Debuff Reset (11%), AC Debuff Reset V (2%), Silent Strike III (11%), Silent Strike V (2%), Reflection Nullification (11%), Ether Crystal 150 (50%), Beast Hunter III (10%), Beast Hunter V (2%), Insect Hunter III (10%), Insect Hunter V (2%), Life Absorption III (10%), Life Absorption V (2%), Indoor Attack Up II (10%), Indoor Attack Up V (2%), Ether Crystal 150 (52%)
2	
3	Spike Defense III (14%), Spike Defense V (3%), Opening Art (14%), Opening Art V (3%), Kizuna MAX Barrier III (14%), Kizuna MAX Barrier V (3%), Ether Crystal 150 (49%), Tank Custom III (23%), Tank Custom V (5%), Elemental Core Fire (14%), Elemental Core Wind (14%), Elemental Core Thunder (14%), Fire Attribute Damage Reduction III (23%), Fire Attribute Damage Reduction V (5%), Ether Crystal 500 (2%)
4	
5	Agility Plus (19%), Agility Plus II (6%), Luck Plus II (19%), Luck Plus II (6%), Back Attack III (32%), Back Attack V (6%), Fire Attribute Reflection Shield (6%), Ether Crystal 500 (6%), Emergency Guard III (20%), Emergency Guard V (4%), Hate Up III (20%), Hate Up V (4%), Art Hate Up III (20%), Art Hate Up V (4%), Mope Heal III (20%), Mope Heal V (4%), Ether Crystal 500 (4%), Cheer (20%), Cheer V (4%), Special Move Lv1 Enhancement (20%), Special Move Lv1 Enhancement V (4%), SP Beast Killer III (20%), SP Beast Killer V (4%), SP Insect Killer III (20%), SP Insect Killer V (4%), Ether Crystal 500 (4%)
6	
7	
8	SP Frontal Attack Up (30%), SP Frontal Attack Up V (6%), SP Kizuna Increase (30%), SP Kizuna Increase V (6%), Common Core Crystal (18%), Rare Core Crystal (6%), Ether Crystal 500 (4%)

STAGE2

No.	Acquired parts and aether crystals from treasure chests
1	AC Arts Enhancement I (6%), AC Arts Enhancement II (3%), AC Damage Absorption (6%), AC Damage Absorption III (3%), Ground Pursuit 1 (6%), Ground Pursuit III (3%), Quick Art 1 (6%), Quick Art III (3%), SP Flank Attack Up (6%), SP Flank Attack Up (3%), AC Hate Gain! (6%), Ether Crystal 100 (49%)
2	Guard Rate Up I (6%), Guard Rate Up III (3%), Aquatic Hunter 1 (6%), Aquatic Hunter III (3%), Critical Heal I (6%), Critical Heal III (3%), Water Attribute Damage Reduction 1 (6%), Water Attribute Damage Reduction III (3%), SP Challenger 1 (6%), SP Challenger II (3%), AC Hate Gain III (3%), Ether Crystal 100 (52%)
3	Evade Move I (6%), Evade Move III (4%), Smash Resist (6%), Smash Resist (4%), Knockback Resist I (6%), Knockback Resist (4%), Flash (6%), Flash II (4%), SP Aquatic Killer I (6%), SP Aquatic Killer III (4%), Ether Crystal 100 (50%)
4	Damage Heal (6%), Damage Heal III (4%), Telepathy I (6%), Telepathy III (4%), Preemptive Bond (6%), Preemptive Bond III (4%), Reactive Bond I (6%), Reactive Bond (4%), Special Lv2 Boost I (6%), Special Lv2 Boost II (4%), Ether Crystal 100 (50%)
5	
6	Ether Custom (18%), Ether Custom III (11%), Blade Combo Boost II (18%), Blade Combo Boost II (11%), Revenger I (18%), Revenger II (11%), Water Element Absorb Shield (11%), Ether Crystal 300 (2%), 6 High HP Attack Up (24%), High HP Attack Up II (14%), SP Vital Charge I (24%), SP Vital Charge III (14%), Common Core Crystal (14%), Rare Core Crystal (5%), Ether Crystal 300 (5%), 7 Damage Heal (15%), Damage Heal III (9%), Telepathy (15%), Telepathy (9%), Preemptive Bond (15%), Preemptive Bond III (9%), Reactive Bond I (15%), Reactive Bond II (9%), Ether Crystal 300 (4%)
7	
8	
1	AC Arts Boost II (8%), AC Arts Boost V (2%), AC Damage Absorb III (8%), AC Damage Absorb V (2%), Quickdraw II (8%), Quickdraw V (2%), Evade Move III (8%), Evade Move V (2%), Preemptive Bond II (8%), Preemptive Bond V (2%), Ether Crystal 150 (50%)
2	Guard Rate Up II (8%), Aquatic Hunter II (8%), Aquatic Hunter V (2%), Critical Heal (8%), Critical Heal V (2%), Flash II (8%), Flash V (2%), Back Attack Bond (8%), Back Attack Bond V (2%), AC Hate Gain III (5%), AC Hate Gain V (2%), Ether Crystal 150 (45%)
3	Ether Custom II (22%), Ether Custom V (4%), Elemental Core Water (13%), Elemental Core Earth (13%), Elemental Core Ice (13%), Pursuit of Earth III (22%), Pursuit of Earth V (4%), Knockback Resistance V (4%), Ether Crystal 500 (5%)
4	Guard Rate Up V (4%), Max HP Plus II (13%), Max HP Plus V (4%), Blade Combo Boost II (22%), Blade Combo Boost V (4%), Revenger III (22%) Revenger V (4%), Knockback Resistance (22%), Ether Crystal 500 (5%)
5	Water damage reduction (24%), Water damage reduction V (5%), Damage nullification shield (5%), Water attribute reflection shield (5%), High HP attack up II (24%), High HP attack up V (5%), Smash resistance III (24%), Smash resistance V (5%), Ether crystal 500 (3%)
6	Damage heal III (22%), Damage heal V (4%), Telepathy (22%), Telepathy V (4%), Special move Lv2 enhancement II (22%), Special move Lv2 enhancement V (4%), Common core crystal (13%), Rare core crystal (4%), Ether crystal 500 (5%)
7	SP Aquatic Killer II (20%), SP Aquatic Killer V (4%), SP Side Attack (20%), SP Side Attack V (4%), SP Challenger II (20%), SP Challenger V (4%), SP Vital Charge II (20%), SP Vital Charge V (4%), Ether crystal 500 (4%)

Continuation of treasure chest contents list

STAGE3

Episode	Treasure Chest No.	
Episode 1 to Episode 2	1	AC Crit Up I (6%), AC Crit Up (4%), AC Back Attack Up 1 (6%), AC Back Attack Up (4%), Pursuit of the Heavens 1 (6%), Pursuit of the Heavens III (4%), Piercing Shot (6%), Piercing Shot (4%), Defensive Instinct (6%), Defensive Instinct II (4%), Aether Crystal 100 (50%)
	2	Crit Up 1 (6%), Crit Up II (4%), Humanoid Hunter 1 (6%), Humanoid Hunter III (4%), Weak Spot Identification (6%), Weak Spot Identification (4%), Outdoor Attack Up 1 (6%), Outdoor Attack Up II (4%), Ultimate Skill Lv3 Enhancement 1 (6%), Ultimate Skill Lv3 Enhancement II (4%), Ether Crystal 100 (50%)
	3	Wind Attribute Damage Reduction 1 (8%), Wind Attribute Damage Reduction (5%), Earth Attribute Damage Reduction 1 (8%), Attribute Damage Reduction (5%), Rising Resistance (8%), Rising Resistance (5%), Hate Reduction I (8%), Hate Reduction III (5%), Ether Crystal 100 (48%)
	4	Arts Hate Reduction I (8%), Arts Hate Reduction (5%), Nighttime Accuracy Up I (8%), Nighttime Accuracy Up (5%), Daytime Accuracy Up 1 (8%), Daytime Accuracy Up III (5%), Reflected Damage Up (8%), Reflected Damage Up III (5%), Ether Crystal 100 (48%)
	5	SPHP Absorption Arts! (10%), SPHP Absorption Arts II (6%), SP Humanoid Killer I (10%), SP Humanoid Killer III (6%), SP Back Attack (10%), SP Back Attack II (6%), Ether Crystal 100 (52%), Dodge Custom I (18%), Dodge Custom II (11%), Lucky Custom I (18%), Lucky Custom II (11%), Focused Evasion I (18%), Focused Evasion II (11%), Element Offense Priority Destruction (11%), Ether Crystal 300 (2%)
	6	
	7	Side Attack I (18%), Side Attack III (11%), Wind Attribute Absorption Shield (11%), Earth Attribute Absorption Shield (11%), Arts Heal I (18%), Arts Heal III (11%), Common Core Crystal (11%), Rare Core Crystal (4%), Ether Crystal 500 (5%)
	8	SP Rage I (17%), SP Rage II (10%), Affinity MAX Evasion I (17%), Affinity MAX Evasion II (10%), Common Core Crystal (12%), Rare Core Crystal (4%), Ether Crystal 500 (5%)
Episode 2 onward	9	AC Critical Up I (12%), AC Critical Up III (7%), AC Back Attack Up I (12%), AC Back Attack Up II (7%), Pursuit of the Sky I (12%), Pursuit of the Sky II (7%), Penetrating Shot I (12%), Penetrating Shot II (7%), Defensive Instinct I (12%), Defensive Instinct II (7%), Ether Crystal 300 (5%)
	10	AC Critical Up III (10%), AC Critical Up V (2%), AC Back Attack Up II (10%), AC Back Attack Up V (2%), Penetration Attack III (10%), Penetration Attack V (2%), Outdoor Attack Up II (10%), Outdoor Attack Up V (2%), Ether Crystal 150 (52%)
	11	Critical Up III (14%), Critical Up V (3%), Humanoid Hunter III (14%), Humanoid Hunter V (3%), Weak Point Detection (14%), Weak Point Detection V (3%), Ether Crystal 150 (49%), Night Accuracy Up (14%), Night Accuracy Up (3%), Daytime Accuracy Up III (14%), Daytime Accuracy Up (3%), Reflect Damage Up (14%), Reflect Damage Up V (3%), Ether Crystal 150 (49%)
	12	Dodge Custom III (14%), Dodge Custom V (3%), Lucky Custom III (14%), Lucky Custom V (3%), Elemental Core Fire (9%), Elemental Core Wind (9%), Elemental Core Thunder (9%), Basic Enhancement 1 (9%), Kizuna MAX Evasion (14%), Kizuna MAX Evasion V (3%), Attribute Orb Priority Destruction (9%), Ether Crystal 500 (4%), Strength Plus (11%), Strength Plus II (4%), Side Attack (19%), Side Attack V (4%), Pursuit of Heaven III (11%), Pursuit of Heaven V (4%), Basic Enhancement II (4%), Defensive Instinct II (19%), Defensive Instinct V (4%), Common Core Crystal (11%), Rare Core Crystal (4%), Ether Crystal 500 (5%)
	13	Wind Attribute Damage Reduction (20%), Wind Attribute Damage Reduction V (4%), Earth Attribute Damage Reduction III (20%), Earth Attribute Damage Reduction V (4%), Wind Attribute Reflection Shield (4%), Earth Attribute Reflection Shield (4%), Focused Evasion III (20%), Focused Evasion V (4%), Common Core Crystal (12%), Rare Core Crystal (4%), Ether Crystal 500 (4%), Rising Resistance III (16%), Rising Resistance V (3%), Hate Reduction II (16%), Hate Reduction V (3%), Arts Hate Reduction II (16%), Arts Hate Reduction V (3%), Arts Heal II (16%), Arts Heal V (3%), Special Move Lv3 Enhancement (16%), Special Move Lv3 Enhancement (3%), Ether Crystal 500 (5%)
	14	SP Humanoid Killer III (16%), SP Humanoid Killer V (3%), SPHP Absorption Art III (16%), SPHP Absorption Art V (3%), SP Back Attack III (16%), SP Back Attack V (3%), SP Wrath (16%), SP Wrath V (3%), SP Recovery Pot II (16%), SP Recovery Pot V (3%), Ether Crystal 500 (5%)

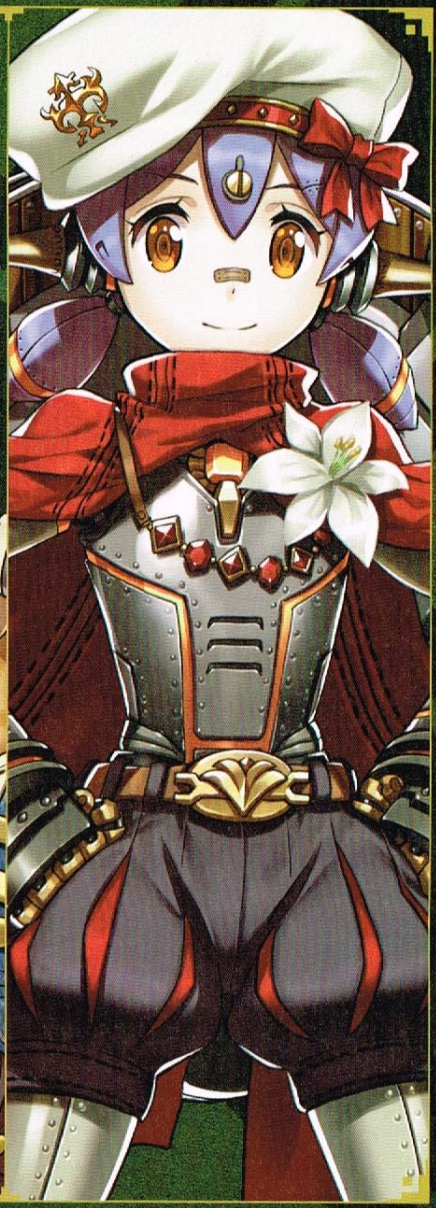
STAGE4

Episode	Treasure Chest No.	
Episode 1 to Episode 2	1	AC Recast Up I (8%), AC Recast Up (5%), AC Reaction Nullification (8%), AC Reaction Nullification III (5%), Down Resistance I (8%), Down Resistance (5%), Blow Resistance I (8%), Blow Resistance (5%), Ether Crystal 100 (48%)
	2	Flyer Hunter I (8%), Flyer Hunter III (5%), Thunder Damage Reduction 1 (8%), Thunder Damage Reduction II (5%), Ice Damage Reduction (8%), Ice Damage Reduction (5%), Support Skill 1 (8%), Support Skill III (5%), Ether Crystal 100 (48%)
	3	SP Down Special (10%), SP Down Special (6%), SP Flyer Killer (10%), SP Flyer Killer III (6%), SP Rising Special (10%), SP Rising Special (6%), Ether Crystal 100 (52%)
	4	Muscle Custom (12%), Muscle Custom III (7%), Hit Custom (12%), Hit Custom II (7%), Challenger 1 (12%), Challenger III (7%), Payback (12%), Payback III (7%), Attribute Orb One-Hit Break (7%), Common Core Crystal (7%), Rare Core Crystal (2%), Ether Crystal 300 (8%), Fusion Combo Enhancement I (14%), Fusion Combo Enhancement II (8%), Counter (14%), Counter III (8%), Fury (14%), Fury (8%), Thunder Attribute Absorption Shield (8%), Ice Attribute Absorption Shield (8%), Common Core Crystal (8%), Rare Core Crystal (3%), Ether Crystal 300 (7%)
	5	Gold Rush (13%), Gold Rush II (8%), Affinity MAX Attack (13%), Affinity MAX Attack III (8%), SP Payback (13%), SP Payback III (8%), SP Hate Reduction (13%), SP Hate Reduction III (8%), Common Core Crystal (8%), Rare Core Crystal (3%), Ether Crystal 300 (5%)
	6	AC Recast Up (21%), AC Recast Up V (4%), AC Reaction Nullification II (21%), AC Reaction Nullification V (4%), Ether Crystal 150 (50%)
Episode 2 onward	1	2 Ultimate Skill Lv4 Enhancement I (18%), Ultimate Skill Lv4 Enhancement II (11%), Flyer Hunter III (18%), Flyer Hunter V (4%), Ether Crystal 150 (49%)3 Nighttime Accuracy Up (14%), Nighttime Accuracy Up V (3%), Daytime All Accuracy Up (14%), Daytime Accuracy Up (3%), Reflect Damage Up (14%), Reflect Damage Up V (3%), Ether Crystal 150 (49%), Muscle Custom III (15%), Muscle Custom V (3%), Hit Custom II (15%), Pit Custom V (3%), Elemental Core Water (9%), Elemental Core Earth (9%), Elemental Core Ice (9%), Elemental Core (3%), SP Flyer Killer III (15%), SP Flyer Killer V (3%), Common Core Crystal (9%), Ether Crystal 500 (7%), Ether Caplas (11%), Ether Caplas II (4%), Fusion Combo Enhancement III (19%), Fusion Combo Enhancement V (4%), Counter III (11%), Counter V (4%), Double Attack I (11%), Double Attack III (4%), SP Down Effect (19%), SP Down Effect V (4%), Rare Core Crystal (4%), Ether Crystal 500 (5%), Challenger III (14%), Challenger V (3%), Wrath (14%), Wrath V (3%), Retaliation III (14%), Retaliation V (3%), Thunder Attribute Damage Reduction (14%), Thunder Attribute Damage Reduction V (3%), SP Rising Effect III (14%), SP Rising Effect V (3%), Common Core Crystal (9%), Ether Crystal 500 (6%)
	2	Ice Damage Reduction Town (18%), Ice Damage Reduction V (4%), Thunder Reflect Shield (4%), Ice Reflect Shield (4%), Down Resistance II (18%), Down Resistance V (4%), Blow Resistance III (18%), Blow Resistance V (4%), SP Retaliation III (18%), SP Retaliation V (4%), Rare Core Crystal (4%), Ether Crystal 500 (0%)
	3	Gold Rush III (14%), Gold Rush V (3%), Support Master Town (14%), Support Master V (3%), Affinity MAX Hit III (14%), Affinity MAX Hit V (3%), SP Hate Reduction (14%), SP Hate Reduction V (3%), Attribute Orb One-Hit Destruction (14%), Common Core Crystal (9%), Rare Core Crystal (3%), Ether Crystal 500 (6%)

STAGE5

Episode	Treasure Chest No.	
Episode 1 to Episode 2	1	1 Machine Hunter (15%), Machine Hunter III (9%), Machine Hunter V (3%), Ars Hunter! (15%), Break Resistance (9%), Ether Crystal 150 (49%) 2 Light Attribute Damage Reduction 1 (12%), Light Attribute Damage Reduction II (7%), Dark Attribute Damage Reduction (12%), Dark Attribute Damage Reduction (7%), Break Resistance (12%), Ether Crystal 150 (50%) Small 3 Special Move Lv4 Enhancement I (17%), Special Move Lv4 Enhancement II (10%), Ars Hunter III (10%), Ars Hunter V (3%), SP Revenger II (10%), Ether Crystal 150 (50%) 4 SP Machine Killer (12%), SP Machine Killer II (7%), SP Ars Killer 1 (12%), SP Ars Killer III (7%), SP Revenger II (12%), Ether Crystal 150 (50%) Tank Custom Master (9%), Dodge Custom Master (9%), Muscle Custom Master (9%), Hit Custom Master (9%), Ether Custom Master (9%), Lucky Custom Master (9%), Elemental Core Light (9%), Elemental Core (2%), Rare Core Crystal (9%), Ether Crystal 500 (2%) 6 Physical Defense Up I (21%), Physical Defense Up II (12%), Physical Defense Up V (4%), Ether Defense Up I (21%), Ether Defense Up II (12%), Ether Up V (4%), Dexterity Plus I (12%), Dexterity Plus II (4%), Rare Core Crystal (4%), Ether Crystal 500 (6%)
	2	
	3	
	4	
	5	
	6	
Episode 3 and later	7	Damage Spike 1 (19%), Damage Spike III (11%), Damage Spike V (4%), Continuous Combat Power II (19%), Continuous Combat Power (11%), Attribute Damage Reduction (19%), Light Attribute Damage Reduction V (4%), Rare Core Crystal (4%), Ether Crystal 500 (5%)
	8	Front Attack 1 (17%), Front Attack V (3%), Dark Damage Reduction (17%), Elemental Damage Reduction V (3%), Light Attribute Absorption Shield (8%), Dark Attribute Absorption Shield (10%), Special Move Lv4 Enhancement II (17%), Special Move Lv4 Enhancement V (3%), Rare Core Crystal (3%), Ether Crystal 500 (7%), Light Attribute Reflection Shield (5%), Inter-Attribute Reflection Shield (5%), Endurance (26%) (16%), Endurance V (5%), Break Resistance (26%), Break Resistance V (5%), A Core Crystal (5%), Ether Crystal 500 (7%)
	9	
	10	Cloud Cover (25%), Cloud Cover III (15%), Cloud Cover V (5%), Kira Star (25%), Kira Star (15%), Kira Star V (5%), Rare Core Crystal (5%), Ether Crystal 500 (6%) [Treasure Sensor I (17%), Treasure Sensor III (10%), Treasure Sensor V (3%), Kizuna MAX Attack I (17%), Kizuna MAX Attack III (10%), Kizu)11
	12	MAX Attack V (3%), Switch Shortening I (17%), Switch Shortening III (10%), Switch Shortening V (3%), Rare Core Crystal (3%), Ether Crystal 500 (7%), SP Machine Killer III (17%), SP Machine Killer V (10%), SP Ars Killer III (17%), SP Ars Killer V (3%), SP Revenger II (10%), SP Revenger V (3%), SP Attack Whole Recovery 1 (17%), SP Attack Whole Recovery (10%), SP Attack Whole Recovery V (3%), Rare Core Crystal (3%), Ether Crystal 500 (7%)

STORY&QUEST[Story & Quest]



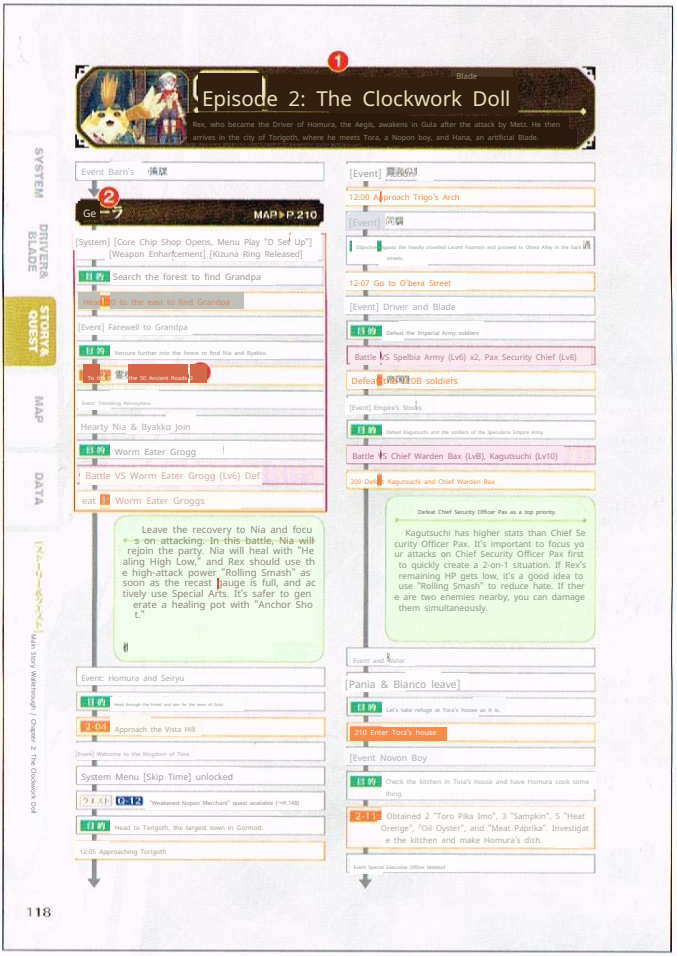
Main Story Walkthrough

This page provides a walkthrough from the start of the game to the ending in a chart format. It also includes the timing for quest initiation, so it's recommended to accept quests by referring to the explanation page, even if you just complete the acceptance and proceed.

The main story consists of 10 episodes.

The main story is comprised of 10 episodes. A save screen appears at the end of each episode, but it's advisable to open the system screen with a button and save frequently as you progress. Also, most maps can be revisited anytime using skip travel, but there are some exceptions. Uzu and the Ancient Ship can only be explored in the first episode, so be sure to open all the treasure chests. Arcadia, which you visit in the fifth episode, becomes inaccessible after the eighth episode (8-14). The shops will relocate to another map, but it's best to complete the quests that can be accepted in Arcadia as soon as possible.

Episode 1: Encounter P.116
Episode 2: The Clockwork Doll P.118
Episode 3: War P.122
Episode 4: The Holy Grail of Heaven P.126
Episode 5: The Yoke P.132
Akira Haramaki: Wound P.134
Episode 7: A New Sword P.136
Episode 8: The World Tree P.139
Episode 9: Rain P.141
Final Episode: And the Boy Met the Girl 000000 P.142



1 Title: Episode number and title. All 10 episodes

2 Location: Location where the main story is progressing ① Chart: A chart showing the flow of the main story. The meaning of each item is as follows:

Objective: The objective displayed in the lower right corner of the screen when the main story quest is set to active, and when no other quest is set to active.

101: A unique procedure number in this book that describes the actions to take to advance the main story. The number to the left of "-" indicates the episode number, and the number to the right indicates the procedure number. "1-01" means "Procedure 1 of Episode 1."

System: Release of the system menu and additional elements

Events: Titles of events that occur. Party: Joining and leaving of party members. Quests: Main story quests to accept, and normal quests that become available. Normal quests include the page number where explanations are provided. Quests and Blade Quests that do not have a fixed acceptance timing and can be accepted at any time if the conditions are met are not included in the chart.

3 Battle: Names of enemies fought in event battles. The level of the enemy is in parentheses. If multiple enemies appear, the number is indicated as "×2".

4 Explanation: Explains how to get to difficult-to-reach places and how to fight challenging boss battles.

Episode 1: Encounter

The world of Alrest, a sea of clouds spreading around the World Tree. Rex, a boy who works as a salvager, encounters a Blade called "Aegis", Pyra, during a mission to recover materials from a sunken ship.

Event: White Sea, Island, and Boy

Party: Start Action with Rex

Objective: Defeat Kamri Shrib

Battle: VS Kamri Shrib (Lv1)

1-01 Defeat the Camry Shrive.

[Event: The Titan (Ares) Disappears into the Cloud Sea]

Avaritia Merchant Company MAP▶P.202

System: 【Skip Travel】 is now available in the menu.

Objective: Speak to Meroro at the Central Exchange reception desk of the Argentum Trade Guild.

1-02 Talk to Meroro. Obtain reward (200G)

Event: Whoa, too low!

Objective: Explore the Argentum Bazaar

1-03 Approach the Argentum Bazaar

Event: Punin and the Bodyguard

Objective: Pass through the Avaritia Bazaar and head to the Chamber of Commerce office on the mezzanine.

1-04 Enter the Chamber of Commerce office on the mezzanine. Obtain the deposit (100,000G).

[Event: Masked Man

Objective: Return to the port of Goldomund and report to Grandpa. 1-

Approach Grandpa.

Event: Confused Old Man

Quest: Accepted Quest M-01 "Before the Big Job"

System: The [Quest Log] in the menu has been unlocked.

Objective: Purchase an Abyss Vest with sparkling accessories

1-06 Purchase an "Abyss Vest"

The [Accessory Equipment] in the system menu is unlocked

Objective: Talk to Meroro at the Central Marketplace

1-07 Speak to Meroro at the Avaritia Central Exchange

Objective: Talk to the transporter "Maxim".

1-08 Talk to the transporter "Maxim" and choose to send 90,000G. Obtain Cloud Sea Shark Jerky x3.

Objective: Talk to Irregular Irregular who is waiting o

Irregular Irregular. O

btain "Silver Cylinder" Objective: Perform salvage fro

Salvage Deck.

1-10 Perform salvage

Objective: Report to Iril waiting at the Salvage Deck.

1-11 Report to Irregular Irregular and state your impressions. Obtain "Normal Cylinder" x3

Objective: Go to the 3rd floor and buy food at the fish shop Pitchi Pitchi. 1-12 Buy any item at the fish shop Pitchi Pitchi. M-01 "Before the Big Job" completed (EXP40 acquired).

Quest Q-01 "Hide and Seek" can be accepted (→P.145). Quest Q-02 "Cargo Escort" can be accepted (→P.145).

Objective: Take a break at the Inn Remreim on the

Approaching the Inn Remreim opens the shop [Inn].

The [Pouch Set] in the system menu is unlocked, and the [Trading Shop], [Information Shop], [Lifestyle Shop], [Salvage Shop], and [Accessory Shop] are now open.

Quest Q-03 "The 1000th Late Arrival" can be acc

utskirts Port as instructed by Chairman Bern. 1-

Event: Its Name is Uzushio

Objective: Talk to Splar in Goldmont Port and set sail. 1-15 Talk to Splar and set sail

Cloud Sea Exploration Vessel Uzushio MAP▶P.208

Event: Welcome to Uzushio

Objective: Explore Uzushio and speak to the clients

1-16 Talk to Nia, Pyrrko, Shin, Mythra, and Zantetsu

Objective: Go to the deck and talk to Monel in the lookout post

1-17 Talk to Monell and take over the watch.

Event: Rex and Nia

Objective: Go down the stairs and hurry to the meeting place.

1-18 Go to the meeting place

Ancient Ship MAP▶P.208

Event: Ancient Tombstone

Partinia & Byakko, Metsu & Zantetsu, and Shin join

The [Formation Change] option in the System Menu is unlocked

Objective: Head to the entrance to enter the ancient ship.

1-19 Approaching the Ancient Ship Entrance

Event: Show Me Your Driver Skills

Objective: Defeat King Riter Sea

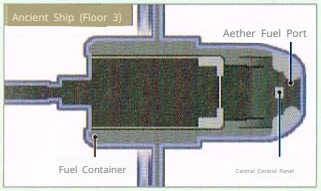
Battle: VS King Riter Sea (Lv2)

1-20 Event to defeat King Ritar Seas:

The Power of the Mitaka Driver

Head for the system control room inside the ancient ship.

Once inside the ancient ship, use the l ure ability to descend. On Floor 3, obtain the "Ether Cylinder" and set it in the et her fuel port to proceed.



After descending to Floor 3 of the Ancient Ship, examine the fuel cont ainer in the image above to obtain the "Aether Cylinder."

Investigate the central control panel and enter the system control room, then... You will enter a battle with Mega Roedge Diblo.

Objective: Explore the interior of the ancient ship

1-21 Enter the System Control Room

Event: The Great Door Guardian

Objective: Defeat Megaloedge Dibro

Battle: VS Megaloedge Dibro (Lv4)

1-22 Defeat 22 Megaloedge Dibro

Event: Sleeping Girl

Partinia & Byakko, Metsu & Zantetsu, and Shin depart

??? (Paradise in the World of Memories) MAP▶—

Objective: Let's go to the girl on the hill.

1-23 Approach the girl on the hill.

Event: Encounter

Ancient Ship MAP▶P.208

Homura joins the party

Objective: Defeat Metz

Battle: VS Metz (Lv5)

1-24 Defeat Metz

Event: Intertwining and Conflicting Feelings

After becoming Homura's Driver and fighting against Malos in the paradise of memories, a pproach the girl standing on the hill. Rex will t hen become Homura's Driver and fight Malos o n the deck of the ancient ship. Use "Sword Bas h" and "Double Spinning Edge" as soon as the recast gauge is full from auto-attacks. Since you can't target the flanks or rear in a 1-on-1 fight , just stand still and fight Malos head-on.

During the battle with Metz, explanations of special moves and Blade Combos will be provided. Try to succeed in the button challenges.

Episode 1 End

Blade

Episode 2: The Clockwork Doll

Rex, who became the Driver of the Aegis, Pyra, escapes the attack of Malos and awakens in Gormott. He later arrives in the town of Torigoth, where he meets Tora, a Nopon boy, and Hana, an artificial Blade.

Event: Bana's Conspiracy

Gormott MAP ▶P.210

The [Core Chip Shop] system is now open, unlocking the [Played Setup], [Weapon Enhancement], and [Kizuna Ring] menus.

Objective: Search the forest to find Grandpa.

2-01 Head east and find Grandpa.

Event: Farewell to Grandpa

Objective: Venture further into the forest to find Nia and Dromarch.

2-02 Head to the end of the Ancient Tree Road.

Event: Trembling Atmosphere

Party: Nia & Dromarch join the party.

Objective: Defeat the Worm-Eater Grogg.

<Battle VS. Worm-Eater Grogg (Lv6) 2-03 Defeat Worm-Eater Grogg

Leave the healing to Nia and focus on attacking. In this battle, Nia rejoins the party. Nia will heal with "Healing High Low," so Rex should use the high-attack power "Rolling Smash" as soon as the recast gauge is full, and actively use Special Attacks. It's safer to generate a healing pot with "Anchor Shot."

Event: Homura and Seiryu

Objective: Leave the forest and head for the town of Gula

2-04 Approach the Overlook Hill

Event: Welcome to the Gormott Province

System: System Menu [Skip Time] unlocked

Quest: Quest Q-11 "Attacked Nopon Merchant" available (→P.148)

Objective: Head to Torigoth, the largest town in Gormott

2-05 Approaching the town of Trigo

[Event: Cloud Sea Fluctuation

2-06 Approaching the Arch of Trigo

Event: Synchronization

Objective: Bypass the crowded Lacont Fountain and proceed to Obera Alley in the back streets

2-07 Head to O'bera Street

Event Driver and Blade

Objective: Defeat the Imperial Army soldiers

Battle VS Spelbia Army (Lv6) x2, Pax Security Chief (Lv8)

2-08 Defeat the Imperial Army Soldiers

Event: The Empire's Orb

Objective: Defeat Kagutsuchi and the soldiers of the Specular Imperial Army

[Battle VS Baughs Security Chief (Lv8) Kagutsuchi (Lv10)

2-09 Defeat Kagutsuchi and Chief Pax

Defeat Chief Pax with the highest priority. Kagutsuchi has higher stats than Chief Pax. It is important to defeat Chief Pax with concentrated attacks first to create a 2-on-1 situation as soon as possible. When Rex's remaining HP gets low, it is good to reduce hate with "Rolling Smash". If there are two enemies nearby, you can damage them simultaneously.

[Event: Fire and Water

[Party: Nia & Byakko leave

Objective: Let's take refuge at Tora's house as is.

2-10 Enter Tora's house

Event: Novon's Boy

Objective: Investigate Tora's kitchen and have Homura cook something.

Obtain 2 "Toro Pika Imo", 3 "Sampkin", 5 "Heat Orange", "Oil Oyster", and "Meat Paprika". Investigate the kitchen and prepare Homura's dish.

Event: Special Enforcer Morag

Accept Quest M-02 "Gathering Information on Nia"

Q-13 "Vivid Fruit Pie" can be accepted (→P.149) Q-14 "The Trigo Crane Destruction Incident" can be accepted (→P.149) Q-15 "Trigo Town Crane Repair" can be accepted (→P.149) Q-16 "Who Broke the Crane?" can be accepted (→P.149) Objective: Gather information about Nia by questioning people in Trigo Town.

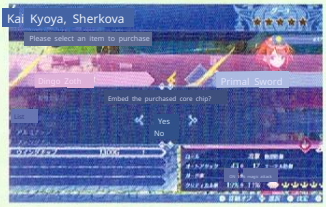
Progressing from normal quests to raise the development level: There is no problem with the order of steps 2-12 to 14 to proceed with M-02 "Gathering Information on Nia." Among these, if 2-14 is done after raising the development level of Gormott, you can buy "Rumors about the Titan Battleship" a little cheaper and save gold. If you complete quests Q-13 to Q-16 that occur at this time, you can not only raise the development level of Gormott, but also earn bonus EXP and make future攻略 easier. Since you will be touring various parts of Gormott and Trigo Town, it is recommended to complete the normal quests first and then proceed with the story in order to understand the map.

Gabu-Gabu, the informant who sells "Rumors about the Titan Battleship."

Gabu-Gabu is located between the fish shop and the greengrocer.

You can also raise the city's development level by shopping.

Let's buy multiple cylinders needed for M-03.



Weapons and accessories should be prioritized over pouch items. You'll want to buy the most powerful ones first.

2-12 Talk to Bolo and obtain "Rumors about the Execution."

2-13 Talk to Mou and obtain "The Name of a Member of Torna."

2-14 Purchase "Rumors about the Titan Battleship" at the Information Vendor. M-02 "Nia's Information Gathering" completed (EXP120 acquired).

2-15 Go to Torigoth Town.

Event: The Second Blade

2-16 Obtain the "Nameless Core Crystal." Synchronize with the "Nameless Core Crystal" using Rex.

The system menu [Blade Resonance] is unlocked, allowing you to engage 2 Blades. You will also receive "Critical Up II" and "Dearwood" x8. The [Assist Core] menu is unlocked, and the [Assist Core Shop] is opened.

Engage with 2 Blades: Each Driver can now engage with up to 2 Blades. Enhance your party by increasing stats and Field Skills. As soon as you obtain Core Crystals, resonate with them and engage with 2 Blades.

You can obtain a large amount of "Common Core Crystals." Feel free to synchronize without hesitation.

A common wind-attribute knuckle claw weapon-type blade will always be created from the "Nameless Core Crystal."

By using various boosters, you can increase the probability of creating a Blade with the boosted attribute.

持つブレイドが誕生する確率を上げられる。

Refine 2-17 Assist Cores

Objective: Return to Tora's house once

2-18 Enter the House of Toras

Event: Near White Rescue Plan

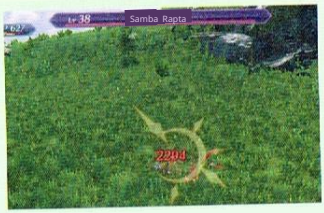
Quests Q-17 "The Boy Who Can't Swim" available (→P.149), Q-18 "The Furniture Maker's Troubles" available (→P.150), Q-19 "Retribution" available (→P.150)

Objective: Go to the general store Marja in the city of Torigoth to buy parts for an artificial Blade.

2-19: Talk to Sales at the general store Marja.

Accept quest M-03 "Obtain Beyon Connector" and quest M-04 "Obtain Perfect Ranging Sensor."

Obtain items through Salvage. The "Beyon Connector" required for M-03 must be purchased for 3000G or obtained through Salvage. Purchasing is quicker, but obtaining it through Salvage with a "Normal Cylinder" is cheaper. The salvage point near the Suvia Chief's house is recommended for a higher probability of obtaining the "Beyon Connector."



You won't struggle against the Juvens Clive you fight at 2-20, but be careful when approaching as there are many powerful enemies nearby.

Objective: Defeat the Juvens Clive on Lascam Island.

2-20 Defeat Juven Clive (Lv9)

Objective: Report to Chebahn in Trigo City

2-21 Talk to Chebahn. M-04 "Obtain the Perfect Ranging Sensor" completed (EXP140 acquired)

Objective: Achieve "Obtain the Bion Connector"

2-22 Obtain 3 "Vyon Connectors" by salvaging or purchasing them at the general store Marja. M-03 "Obtain Vyon Connectors" completed (EXP150 acquired).

Purpose: Return to Tora's house and complete the artificial Blade.

2-23 Enter Tora's House

Event: Mechanical Doll

2-24 Play the minigame "TIGER! TIGER!"

Event: Reconfirm Objectives

Party: Tora & Hana join

System mini-game "TIGER! TIGER!" Menu`[Hana Rise] [Parts Creation/Crystallization] unlocked.

Strengthen Hana in the mini-game.

The "TIGER! TIGER!" mini-game is unlocked at the same time as the Hana enhancement menu, "Hana Rise." Strengthening Hana requires items and other crystals earned in this mini-game, so play it frequently. As you progress through the main story, stages will be added to "TIGER! TIGER!"

Objective: Head to a location on Galegro Hill in Torigoth where you can get a panoramic view of the Ardanian Auxiliary Ship.

2-25 Go to Galegro Hill and approach the Ardanian Auxiliary Ship.

Event: Ardanian Auxiliary Ship

Objective: From Galegro Hill in the city of Torigoth, follow the Great Tree Root and infiltrate the interior through the Titan Battleship's loading bay.

2-26 Approach the Titan Battleship's loading bay

Prepare items for exploration: The interior of the Titan Battleship has a complex structure, and you will be fighting many enemies in narrow passages. Equip accessories and assist cores, strengthen your weapons, and prepare multiple pouch items before heading out. Also, if you discover a landmark inside the Titan Battleship, you can freely travel back and forth with Skip Travel.

Head east from the Hill of Galegro and descend as shown in the picture.

Proceeding this way will lead you to the Titan Battleship's loading bay.

Event: Gonzalez > Homura > Tora

Objective: Rescue Nia and Dromarch, who are being held captive inside the Titan battleship.

2-27 Go to the First Cell Block

Event Plaid Wave

Objective: Rescue Nia, who is being held captive inside the Titan Warship.

Operate the valves to stop the steam.

For locations where steam is erupting, operating the valve directly below will stop the eruption, allowing you to proceed. The same applies to the steam near the treasure chest. The prison cell is locked and can be opened after obtaining the 'Senior Officer's Key' in Chapter 3 or later.

2-28: Go to the Second Prison Cell Block where Nia is being held.

Event: Get Rid of the Guards

Objective: Defeat the Imperial soldiers guarding Nia's cell.

Battle: VS Spelbia Army (Lv11) Surge (Lv12) 、Speculia -

2-29 Defeat the Imperial soldiers

Event: Beyond the Door, Part One

[Nia & Pyra join the party. Objective: Obtain the "Key to the 1st Defense Bulkhead" and escape from the Titan Battleship.

Return to the inn and level up Nia.

Nia's level upon rejoining the party will be the same as when she left, 2-09. It is recommended to return to Torigoth Town via Skip Travel, level her up at the inn, and then resume exploration. After obtaining the "Key to the 2nd Defense Bulkhead" from the wall shelf in the Armory, proceed west and go to the 2nd floor of the Armory from the Orno Cafeteria.

You can enter the hangar by operating the electrical panel on the 2nd floor of the Armory and the hangar bulkhead control panel on the 1st floor.

2-30 Go to the Armory

Event: How to open the door?

2-31 Enter the Hangar

[Event Perfect Thunderclap Dragon Blow

Objective: Defeat Morph

Patrol VS Morph (Lv13)

2-32 Reduce Morph's HP to 80% or less

Let's make use of Blade Combos right away

Morph moves around and attacks a lot, so chase after it until you're in range for auto-attacks. Since Tora draws Morph's attacks, if you're controlling Rex, aim for 'Sword Bash' from the back、and 'Double Spin Edge' from the side, canceling from auto-attacks.

[Event] Villainous Morph

Battle VS Morph (Lv13)

2-33 Defeat the Morph. Obtain a "Pouch Expansion Kit"

[Event] A Set-Up Trap

Objective: Escape from the Spesbia Army Torigoth Base and flee outside the town of Torigoth.

2-34 Event: Flame and Fire - Exit the Titan Battleship and advance through the Spesbia Army Torigoth Base.

Objective: Defeat Mòrag.

Battle: VS Mòrag (Lv15)

Defeat Mòrag in 2-35

Aim for a Break with "Wild Upper"

Basically, Tora will draw Mòrag's attacks. Position yourself to surround Mòrag from three directions and attack. Rex should aim for a Break with the common Blade's "Wild Upper" that he resonated with in 2-16. If you have Byakko, you can exploit Mòrag's weakness to Water, so controlling Nia is also effective.

The Level IV special attack explained in the tutorial is extremely powerful. You should actively aim to use it.

Event: A Fleeting Moment Together at Night

Episode 2 Complete

Now then,

Episode 3: War

Rex, after rescuing Nia and Pyra, continues his journey to the World Tree with Tora, Hana, and the others.
The group arrives in Indol and encounters Vandham, a robust Driver who leads a mercenary group.

[Event] Yoshitsune Greets You

Gormott MAP▶P.210

[System] You can now accept quest Q-04 "To the Skies of Our Dreams" (→P.145), Q-20 "The Vegetables That Won't Grow" (P.150), Q-21 "A Boy's Pride" (P.150), and Q-22 "Leaving the Homeland" (→P.151) at the inn by selecting "Get a Good Night's Rest."

Objective: Pass through the Great Spine Boundary and head to Umon's Shipyard in the rear of Gormott.

3-01 Enter Umon's Shipyard

Event Ummon's Shipyard

Quest M-05 "Umon's Ship" accepted

Objective Obtain Puzzle Tree in Gormott / Head to the Gormott Daylight Rock Cave and obtain Diamond Oak

3-02 Obtain Puzzle Tree x10 at gathering points

3-03 Obtain "Diamond Oak" x5 at Raiko's Cave

Climb the tree roots to Raiko's Cave

In M-05 "Umon's Ship", you will need 10 collection items "Puzzle Tree" and 5 valuable items "Diamond Oak". See below for how to get to the secret Raiko's Cave where "Diamond Oak" is located. You can also get "Puzzle Tree" from the surrounding collection points.

Climb the vines located east of Rita's Oasis. Ascend the slope westward to the location in the picture.

Objective: Report to Umon at Umon's Shipyard in Gormott

3-04 Speak to Umon at Umon's Shipyard in Urava. Obtain 3 x 'Verdant Pollen Orbs'.

Return to Tbrigoth in Gormott and rest at the Inn 'Forest' until the Cloud Sea reaches High Tide (if the Cloud Sea is already at High Tide, proceed to the next objective).

3-05 Go to the Forest Inn in Torigoth and choose "Rest courdly"

Objective: Go to the Masrah Spring area in Gormott during a full cloud tide to capture the Titan

3-06 Go to the Masrah Spring area in Gormott during a full cloud tide

Objective: Report to Umon at Umon's Shipyard in Gormott

3-07 Talk to Umon at Umon's Shipyard. M-05 "Umon's Ship" completed (EXP300 acquired)

Objective: Talk to Umon at Umon's Shipyard and set off for the World Tree.

3-08 Talk to Umon and depart for the World Tree event: The Guardian of the World Tree

Kingdom of Indol MAP▶P.224

Stage 2 of the system "TIGER! TIGER!" becomes playable.

Further enhancements for Hana are now possible. Unlike Gormott, Indol does not have a high tide or low tide in the Cloud Sea, and salvaging is not possible. Aim for Fonsa Myma while collecting items at gathering points. Also, at this time, Stage 2 is added to "TIGER! TIGER!", so it's a good idea to return to Torigoth in Gormott and strengthen Hana.

Quest Q-38 "Mysterious Memo" can be accepted (→P.155)

Objective: Head to the city said to be on the back of Indol.

3-09 Proceed to the Genovese Great Cave

Event: Mysterious Driver Vandham

Objective: Defeat the group trying to steal Homura

Battle: VS Yu (Lv18), Zuo (Lv19), Vandham (Lv20)

1-10 Defeat Vandham and the others

Defeat Yu and Zuo first

Fight Yu, Zuo, and Vandham. First, switch targets to Yu and Zuo, who cause troublesome reactions, and defeat them first. Vandham is stronger than Yu and Zuo, but if you create a 3-on-1 situation, you can fight him easily.

How to Fight Event Drivers

Objective: Head from the Genovese Great Hollow to the Mercenary Village

11 Go to Hraesvelgr Village

[Event: The Righteous Mercenary Band]

Objective: After exploring the village of Hraesvelg, speak to Caldone and take a breather.

12 Speak to Caldone

Event: Each Battle

Quest Q-39 "Mercenary Imitation" can be accepted (→P.156)

Objective: Prepare and speak to Vandham, who is waiting at the back gate of Hraesvelgr.

113 Speak to Vandham

Event: Investigate the Great Blowhole with Vandham

Party: Vandham & Suzaku join the party

Objective: Head to the top of the Great Invidia Vent

-14 Approach the Aether Miasma in the Purification Water Area

Event Suzaku's Power

15 Proceed onward through the Great Sternum Arch

[Event Aldon's Calamity

System Rex's 'Anchor Shot' now inflicts Down

Objective Defeat Berserk Aldon

Battle VS Berserk Ardon (Lv21)

-16 Defeat Berserk Ardon. Party members are fixed as Rex, Nia, and Vandham.

Let's practice Driver Combos

A battle that also serves as a tutorial for Driver Combos. Rex's "Anchor Shot" has a Down effect added, so it's good to have Rex as the controlled character. Have Nia Break the enemy and then have Rex Down them.

It's also my duty to protect the event Blade.

Go to 3-17, Summit of Souls

Event: Remains of the Titan (Ars)

Objective: Defeat the Elder Spydo

Battle VS Elder Spard (Lv22)

3-18 Defeat the Elder Spard. Obtain the "Magnificent Core Crystal."

Attack primarily with Strength-based Arts

Elder Spard has low physical defense, so attacking with Strength-based Arts will increase the damage dealt. Also, the "Stone Eyes" used by Elder Spard has a Driver Lock effect. It is good to finish Blade Combos with Earth element to apply the Attribute Effect of Driver Lock Seal early.

Event: Rebirth of Will

Objective: Return to Hraesvelgr Village - Valiant Training Grounds

3-19 To Hraesvelgr Village, the Valiant Training Ground event:

Sharing the Wound

System: Chain Attacks can now be activated.

Objective: Defeat Yoshitsune

Battle VS Yoshitsune (Lv24)

3-20 Defeat Yoshitsune

Chain Attack Available

At the start of the battle, an explanation of Chain Attacks will appear, the Party Gauge will be MAX, and Yoshitsune will be granted a Water Orb. You can immediately press the + button to start a Chain Attack, or you can add more Attribute Orbs with Blade Combos. It's recommended to inflict Driver Lock and Seal's attribute effects early in the fight.

Yoshitsune's attacks are lightning-based. Reduce the damage you take by using Assist Cores that reduce lightning damage.

Event: Seasoned Veteran

Party: Vandham & Suzaku leave

Objective: Explore Freesvelg Village and talk to Vandham

3-21 Approach Vandham at the Freesvelg Village - Training Ground of Valor

Event: A Warrior's Reason

Objective: Prepare yourself and speak with Vandham, who is waiting at the Hraesvelgr Main Gate.

3-22 Speak with Vandham, who is waiting at the Hraesvelgr Main Gate, and depart.

[Event] The Stirring Ones

Party: Vandham & Suzaku join the party

Objective: Head for the Invidia capital, Fons Myma.

3-23: Proceed through the Azure Cliff.

Event: A monster appears.

Purpose: Defeat Zeke von Genbu, the most formidable Driver in Alrest.

Battle VS Sieg (Lv23)

3-24 Defeat Sieg

Recover early if your HP gets low.

Zeke has high critical hit rate as well as attack power, making him susceptible to taking massive damage at once. In addition to recovery arts, set arts that generate recovery potions to keep his HP at maximum at all times. Zeke only uses single-target attack arts, so you can fight safely by having a guard with excellent defense draw aggro.

"Transcendent Lightning Flash Slash" is a very powerful and dangerous art. Make sure it's not taken by anyone other than the guard role.

Event: Beware of cliffs

Quest Q-40 "Everyone's a Beginner at First" can be accepted (→P.156

) Objective: Head for the Invidia Capital, Fons Myma.

Go to the 3-25 Kvelle Battleship Maintenance Dock

First, aim to open the Belza Water Gate

The road to the capital, Fons Maim, is very long and requires several steps. You can't reach your destination by going straight, so first, head to the Belza Water Gate via the Eight Lake Stone Skip and the Great Lone Tree. When heading to the Belza Water Gate, proceed from the east side to the blocked area of the water gate. Here, use "Fire Attribute Power Lv1" and "Wind Attribute Power Lv1" to destroy the water gate, which will cause the water to recede, allowing you to proceed to the Salde Gate.

After passing through the Salde Gate, head southwest towards the collapsed rock gate. From there, continue south to reach the Colonnade Street, and then follow the road to reach Fons Maim. If the enemy's level suddenly jumps up, it's a sign that you've strayed from the path. In that case, immediately return to the original path and check the map.

Homura, Suzaku, and Rex's Blade, who resonated at 2-16, are here, so we can open the Belza Aqueduct.

After the water recedes from the Velza Watergate, treasure chests and gathering points will appear. Be sure to acquire them.

Be careful, as the Unique Monster, Iinas the Cavalry, is near the collapsed rock gate.

Event: Tensions Rise in the Kingdom of Indol

Objective: Explore Fonsett and find Vandham's old acquaintance

Let's go meet him/her/them

Go to 3-26 Phons Myme Commercial District

[Event Battle Reward

Objective: Defeat the Tyrannical Driver

Battle VS Tyrannical Driver (Lv23)

3-27 Defeat the Rampaging Driver

Actively aim for Driver Combos

The Rampaging Driver has low resistance to Break and Blow, making it easy to initiate Driver Combos. Setting Arts that can trigger various reactions will give you an advantage in battle. It recovers HP with "Ring Heal," but you can defeat it without problems if you continue to focus your attacks.

Event: Ion and Vandham

Quest Q-41 "Vivid Pigments" can be accepted (→P.156)

Objective: Explore Fonsett and meet Vandham's old acquaintance

3-28 Go to the Bajena Theater

Event: Kingdom's Theater Troupe

Objective: Head to the Vajjena Theater's director's room to meet an old acquaintance of Vandham.

3-29 Go to the director's room in the Vajjena Theater.

Event: Minoti

Objective: Go to the Inn Formale in Fons Maym and stay there.

3-30 Talk to Gundot at the Forma Inn and stay the night.

Event: Those with the Same Roots

Party: Homura leaves

Objective: Hurry to the Ruins of Calam, located at the top of the grand staircase from the Zehwind Palace Plaza in Fons Myma.

3-31 Ascend the Grand Staircase and head to the Column Theater

Event: Confrontation with Metz

Objective: Defeat Metz and Yoshitsune, and rescue Ion

Homura joins the party

Battle VS Yoshitsune (Lv24) and Metsu (Lv26)

3-32 Reduce Yoshitsune or Metis's HP to below 50%

Focus your attacks on one of them

If you reduce either Yoshitsune or Metsu's HP to below 50%, Hikari will join the battle during an event, making the fight easier. Focus your attacks on Yoshitsune, who has less HP, to trigger the event. Driver lock is troublesome here as well, so finish with an Earth element Blade Combo early to seal the Driver lock.

Yoshitsune has high ether defense. Focus on using strength-based arts to increase the damage dealt.

Malos occasionally uses "Provocation" to forcibly change the target. Once the effect wears off, target Yoshitsune again.

While Mythra becomes a Light element, her fighting style is almost the same as Pyra's Fire element, so there shouldn't be any issues.

Event: Battle

Party: Vandham & Suzaku. Pyra leaves, and Mythra joins. Objective: Defeat Malos and Yoshitsune to avenge Vandham.

Battle VS Yoshitsune (Lv24) and Metsu (Lv26)

3-33 Defeat Yoshitsune and Metz

Event: Traces of Thoughts

End of Episode 3

Episode 4: The Holy Grail of Heaven

The party succeeded in defeating Malos and Yoshitsune thanks to Pyra's awakening and Vandham's sacrifice. Rex's journey continues as he takes over the Flaus Servicemen, inheriting Vandham's will.

[Event] The Aegis

Kingdom of Indol MAP▶P.224

Party: Hikari leaves, and Homura joins.

System: The number of Blades that can be engaged increases to 3. Received the "Suzaku's Core Crystal."

[Event] Zuo's Message

Accept [Quest] M-06 "Vandam's Will"

Q-23 "Trigo Vigilante Corps Request" can be accepted (→P.151). Q-24 "Yearning for Chanopon" can be accepted (→P.151).

Q-25 "Trouble in Front of Trigo Base" can be accepted (→P.151). Q-26 "Small War" can be accepted (→P.151).

Q-27 "Product Arrival is Undecided" can be accepted (→P.152)

Q-28 "The Girl Who Goes Ahead" can be accepted (→P.152)

Q-42 "Researcher of the Titan Beast" can be accepted (→P.156) Objective: Go to Flausvelg Village in Indol and talk to Yuu.

4-01 Talk to Yuu in Flausvelg Village and take over the Flausvelg Mercenary Group.

System: The [Mercenary Group] in the menu is unlocked.

The Merc Group in the menu for dispatching Blades on Merc Group missions is unlocked. First, proceed with Merc Group Mission 134, "The First Mission." Dispatch any Blade. After the dispatched Blade returns in 1 minute, receive the reward and talk to Yu to complete M-06. More Merc Group missions will be added, so continue with the main story while completing Merc Group missions.

Objective: Open the Merc Group menu and accept "The First Mission."

4-02 Accept "The First Mission" from the Merc Group menu.

Objective: Wait for the Merc Group mission to finish.

4-03 Waiting for the Return of the Mercenary Group

Objective: Open the Mercenary menu and claim the reward

Receive the reward from the Mercenary Group Menu at 4-04.

Objective: Report to Yu in the Invidia Mercenary Group's village.

4-05 Speak to Yuu in Flaus Village. M-06 "Vandham's Will" completed (290 EXP acquired).

System: The Mercenary Group has reached Lv1, increasing the number of Common Blades that can be resonated with, and adding new Mercenary Group missions that can be accepted.

Event: How to Get to the Papal State

Objective: Talk to Chamomo at Fons Maym Port and depart for Avaritia

4-06 Talk to Chamomo and depart for Avaritia

Avaritia Merchant Company MAP▶P.202

Event: Rex & Company

Mythra & Dromarch, Tora & Poppi leave the party.

Quest Q-05 "Deliver the Rumors" can be accepted (→P.146) Objective: Arrange tickets to the Empire of Mor Ardain at the Goldmouth Flight Deck in Argentum.

4-07 Speak to Murmur at the Goldmouth Flight Deck and pay 3,000G to obtain the "Mor Ardain Boarding Pass."

Objective: Rendezvous with everyone at the Remreim Inn on the 3rd floor of the Avaritia Trading Company.

4-08 Approach the Remreim Inn

[Event: Youth

[Party: Nia & Byakko, Tora & Hana join

Objective: Board the Titan ship bound for the Argentum Trade Guild from the Goldmund Flight Deck of the Avaritia Merchant Guild.

4-09 Approach Murmur at the Goldmund Flight Deck.

[Event: Stolen Core Crystal

Objective: Chase after the boy who stole Suzaku's Core Crystal.

4-10 Go to the port of return in Goltmunt

Event: Chasing the Thieves

Gormott MAP▶P.210

Accept quest M-07, "Chasing the Thief Boy."

Objective: Gather information about the thief boy near the port in the city of Trigo by asking around.

4-11 Speak to Nogaba at the Coolam Farm.

Objective: Go to the Gula Nokilua Logging Camp and ask Otto about the boy.

4-12 Speak to Otto at the Nokilua Logging Camp.

Objective: Investigate the boy's footprints left at the Gula Nokilua Logging Camp.

Let's follow the boy's footprints.

To track the boy's footprints on your own, you will need 'Observation Lv1' and 'Patience Lv1'. Even if you don't have a Blade with these field skills, you can talk to Ott and select 'Ask for help' to proceed. Footprints will be displayed in the field with red markings up to a certain distance, so follow them. You can also skip travel to Umon's Shipyard.

4-13 Investigate the footprints and track them yourself, or talk to Ott and select 'Ask for help'.

Follow the boy's footprints extending from the Gula Nokirua Logging Camp to find his location

4-14 Track the boy by following his footprints

4-15 Approaching Umon's Shipyard. M-07 "Chasing the Thief Boy" completed (EXP400 acquired)

Objective: Observe the state of the Gula Umon shipyard.

4-16 Approach the entrance of the Umon shipyard.

[Event: Bandit Hideout

11 Objective: Defeat Latoro Sigal

Patrol VS Latoro Sigil (Lv22) x4

4-17 Defeat the Latoro Sigil. Obtain the "Suzaku's Core Crystal" again.

Event: The Reason for Stealing

Objective: Head to the bandit main camp, located deep beyond the Piercing Rock Gate in the Twin Tree Hills.

4-18: Approach the aether miasma at the Piercing Rock Gate.

Event: What Vandham Left Behind

Objective: Use Suzaku's Core Crystal to resonate.

4-19: Resonate with the "Suzaku's Core Crystal" using Rex.

Event: Suzaku is born.

Party: Suzaku joins.

Objective: Remove the ether miasma blocking the path to the bandit's headquarters.

4-20 Event to investigate the Ether Mist with Suzaku engaged:

Inheriting the Will

Objective: Go to the bandit headquarters

4-21 Go to the bandit headquarters

[Event] Battle with bandits

Objective: Defeat the bandits at the bandit headquarters

Battle VS Cart Destruction Gouriki (Lv24) Threatening Joe (Lv25) Strategy Yupin (Lv26)

4-22 Defeat Cart Destruction Gouriki, Threatening Joe, and Strategy Yupin

You will be fighting 3 enemies simultaneously with wide-range attacks, but if you are at the same level or higher, you should not have much trouble. Also, the treasure chest in the bandit's headquarters contains the valuable "Pouch Expansion Kit", so be sure to pick it up after the event is over.

Event: A Stylish Gesture

Avaritia Merchant Company MAP▶P.202

System: "Magnificent Core Crystal" can now be attuned

Objective: Board the Titan ship bound for the Argentum Trade Guild from the Avaritia Goldmouth Flight Deck.

4-23 Speak to Murmur at the Goldmouth Flight Deck and depart for the Argentum Trade Guild.

The Empire of Mor Ardain MAP▶P.234

Event: The Empire of Mor Ardain

The quest Q-56 "Heading to the Imperial Capital" which unlocks Stage 3 of the system "TIGER! TIGER!" becomes available (→P.159).

Objective: Head to the capital of Argentum to investigate the ship bound for the Indoline Praetorium.

4-24: Take the elevator in the Cargo Transport Section upwards and proceed through the Alba Cavanich, Imperial Capital.

Prepare for Pyra's departure.

In Alba Cavanich, the event will progress if you pay 100G to stay at the inn. Note that Hikari, who joins in 4-25 afterward, does not share equipment with Homura, who leaves the party. It is a good idea to prepare core chips and assist cores for Hikari in advance.

Event Mui Mui? Ah, Mui Mui!

Quest Q-57 "Ecological Survey" can be accepted (→P.160)
Q-58 "Ancient Nopon Murals" can be accepted (→P.160)

Objective: Go to the inn Jalkamaro, introduced by Muimui, and take a break

4-25 Stay overnight at the inn Jalkamaro

Event: At the Hot Springs

Objective: Hurry to the rooftop of the Ivile Commercial District

Party Homura leaves, Hikari joins

Proceed to the rooftop of the Iville Commercial District 4-26

Stop the steam and proceed forward

Follow Kiku and proceed across the rooftop. There is a closed fence before the first destination, which requires "Super Strength Lv2" or higher to open. In addition to Hana JS, you can break through it if you have Chikarao, who can be synchronized from 4-22 onwards. Also, you cannot pass through areas where steam is erupting. Operate the valve to stop the steam before proceeding.

Even if you don't open the closed fence, you can go to the right as shown in the picture to trigger an event and proceed.

Event: The Rushing Shadow

Objective: Chase Kiku, who is escaping on the rooftop of the Aevir Commercial District. 4-27 Proceed to the rooftop of the Aevir Commercial District and approach Kiku. Event: Chasing the Shadow

Objective: Chase Kiku, who is escaping on the rooftop of the Adamar Hangar District. 4-28 Proceed to the rooftop of the Adamar Hangar District and approach Kiku. Event: Further Chasing the Shadow

Objective: Chase Kiku, who escaped near the elevator in the Adamar Hangar District.

Approach Kiku near the elevator in the 4-29 Adamah Storage Area. That's Kiku!

Objective: Defeat Kiku

[Battle VS Kiku (Lv29)

4-30 Defeat Kiku

Be especially wary of Kik's Arts, p[illegible]s, which is a powerful attack. It unleashes multiple attacks around Kik, so when it's activated, move your controlled character away from Kik. Also, be aware of the 'Counter Punch' attack to the rear. Even when behind Kik, don't neglect healing.

Event: Kik Retreats

Objective: Chase after Kik, who fled towards the Midubar Bridge.

Go to 4-31 Midubar Bridge.

Event: Mòrag Returns

Objective: Defeat Mòrag and the others

Battle VS. Speculia Army (Lv27) x3, Mòrag (Lv31)

4-32 Defeat Speculia Army x3 and Mòrag

With 4 enemies besides Mòrag, you're outnumbered. Quickly defeat the 3 Spelbia Army soldiers with low stats first. Instead of focusing on each one individually, it's more efficient to use a Special with a wide attack range to deal damage to them all at once. Have Tora, who excels at defense, draw the aggro for Mòrag's "Enma" and "Blue Flame Sword Third Form: Shiranui."

Event: Joint Struggle

Accept Quest M-08 "Whereabouts of Kiku"
Q-59 "Reunion" can be accepted (→P.160)

Objective: Go to the Spesialia Ananyam Port and gather information. 4-33 Speak to Periperi in Ananyam Port

Objective: Go to the elevator leading to the Spesialia Imperial Capital and look for the yellow barrel.

4-34 Approach the barrel in the cargo handling section.

Objective: Speak to the junk dealer in the Spesialia Aevir Commercial District.

4-35 Speak to Icet at Junk Shop Belshet

Objective: Shop at Junk Shop Belshet and hear more details

16 Purchase any of the Junk Shop's products

Shop at Junk Shop Belshet and hear even more details

Purchase any of the 7 Junk Shop's products.

Target Go to the Spesialia, Geothermal Turbine Tower and talk to Timmer.

38 Talk to Timmer

Objective: Go to the Old Production District in Spesialia and look for the green barrel. 1:39

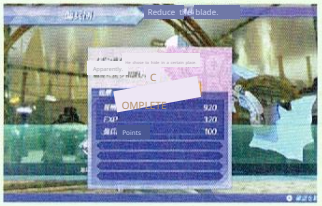
Approach the green barrel in the Old Production District.

Objective: Decipher the clues from the green barrel left at the Old Production Zone rooftop entrance in Spelbia.

Examine the green barrel at the rooftop entrance of the Old Production Zone 4-40. If "Nopon Reading" is successful here, you will obtain "Destination of Yellow and Green Barrels," completing M-08 "Kiku's Whereabouts" (earning 560 EXP) and advancing to 4-42. If it fails, complete Mercenary Mission 188 "Whereabouts of Materials."

There are two ways to proceed.

If you have "Nopon Knowledge Lv3" or higher when examining the green barrel, "Nopon Reading" will succeed, and you can complete M-08 as is. At this point, Hana JS, Idaten, and Kasane can acquire "Nopon Knowledge." If it is insufficient, dispatch them to Mercenary Mission 188 "Whereabouts of Materials," and you can proceed upon completion.



If dispatched on a mercenary mission, M-08 will be completed after listening to the report and going to the inn Jalkamaro.

Objective: Return to the inn, Jarkamaro.

4-41 Return to the inn, Jarkamaro. M-08 "Kiku's Whereabouts" completed (EXP560 acquired).

Objective: Speak to the Imperial soldiers guarding the main gate of the Hardaschal Imperial Palace in Spesbia and ask them to introduce you to Mōrag.

4-42 Speak to Kankfa at the main gate of the Hardaschal Imperial Palace.

[Event] The Scheming Political Merchant

Quest Q-60 "Chase the Secret Document!" can be accepted (→P.161) Objective: Head to the abandoned factory said to be around the chest area of Spesbia.

Proceed north through the 4-43 Hanzaq Wilderness.

Head to the Hanzaq Wilderness through the underground passage.

To reach the destination, first descend the stairs at the rooftop entrance of the Old Production Zone. Then, proceed through the passage in front of the office towards the cafeteria. Once at the cafeteria, drop through the hole in the corner of the room to find the "Old Town 'Connecting Door Key'." Pick it up and return to the passage in front of the office to open the door at the end of the passage. Descend the stairs beyond the door to arrive at the Hanzaq Wilderness. After that, simply proceed north towards the indicated destination. Avoid the surrounding enemies as they are high level.

Opening the doors in various locations of the old production area will allow you to shortcut when you visit later, which is convenient.

Event: Majimon Returns

Objective: Defeat Zeke

Patol VS Zeke (Lv32)

4-44 Defeat Zeke

Manage hate and endure attacks

The Zeke you fight here will use a new art called 'True Supreme King Thunder Blast,' which was not used in the battle of 3-24. This art is a ranged attack that deals damage around Zeke, so you can reduce the damage taken by moving away immediately after it is activated. The other attack patterns remain the same as before, with high attack power and critical rate. Set Hana JS with 'Spinning Cutter' and 'Solid Shield' to ensure that attacks are always focused on Tora, and rely on Nia for healing while reducing damage taken.

[Event] Beware of the Giant Rock

Objective: Head to the abandoned factory said to be around the chest area of Spesbia.

4-45 Approaching the Abandoned Factory

Event: The Sealed Door

Objective: Infiltrate the abandoned factory

4-46 Enter the abandoned factory

Climb the ladder and enter the interior of the abandoned factory

To enter the abandoned factory, examine the treasure chest (barrel) near the shutter at the factory entrance to obtain the "Inspection Ladder Key," and then activate the elevator control panel on the left side of the abandoned factory. Climbing the lowered ladder will take you to the abandoned factory balcony. Furthermore, destroy the ventilation fan to enter the abandoned factory. "Super Strength Lv2" and "Concentration Lv1" are required.

The elevator control panel is not in front of the abandoned factory, but around to the west side of the building.

Event: Secret Factory

Objective: Explore the abandoned factory

4-47: Proceed through the central ventilation duct

Event: Reunion - Father

Objective: Defeat Jailer Tarkin

Battle VS Jailer Tarkan (Lv29) x44-48:

Defeat all Jailer Tarkans

Defeat them one by one without rushing. The strength of the Jailer Tarkans is not that different from the regular enemies that appear in the abandoned factory. However, it is dangerous to be attacked by four of them at once, so concentrate your attacks on one at a time and defeat them reliably. If you take care to heal frequently, you can defeat them without much difficulty.

Focusing your attacks on ether-type arts, which the enemy has low resistance to, will allow you to eliminate them more quickly.

Event: The mastermind is Burn

Objective: Defeat Kiku

Battle VS Kiku (Lv31)

4-49 Defeat Kiku

Be wary of Kiku's new Arts.

Her stats are significantly higher than when we fought at 4-30, but there are no major changes to her attack patterns. However, the only addition, "Rising Kick," is a dangerous Art with high attack power that can induce Rising. Just like with "Missile Circus," move your controlled character away from Kiku immediately after it's activated. Switch to a Blade that can use healing Arts and wait for the attack to end while healing.

Event: My Master

Party: Tora & Hana leave

Objective: Capture Burn and Muimui, who have escaped to the Artificial Blade Adjustment Room.

4-50 Enter the central connecting passage

Head for the Central Connecting Passage

After the event, start from the Central Control Room. First, leave the room and head to the Aether Management Tower to the north. Defeat the Engineer Tarkan here to obtain the "Aether Tank Control Panel Key" and examine the Aether Tank Control Panel. From there, go over the Aether Separation Tank and down the stairs, then go down further from the nearby hole or ladder. Go against the flow of the conveyor belt ahead and stop the fire at the incinerator control panel. Enter the Geothermal Storage Room from the hole on the left and climb the stairs. After leaving the Geothermal Storage Room, head south to the Manufacturing Area Monitoring Tower and follow the path. Defeat the Security Tarkan here to obtain the "Hangar Bulkhead Key", and then examine the nearby Hangar Bulkhead Control Panel to proceed to the Central Connecting Passage. When fighting the Security Tarkan, it is safer to defeat the Fact Banits, which attack fiercely, first.

Event: Black Iron Castle

Objective: Defeat Sakura

Battle VS Sakura (Lv32)

4-41 Reduce Sakura's HP to 80% or less

Utilize Hana's new power

Reducing Sakura's HP to 80% or less will trigger an event, after which the battle will resume with Tora and Hana joining your party. Hana can now switch to JK Mode, allowing for more efficient Arts and Blade Combo execution. Sakura's Arts are all area-of-effect attacks, so fight while spreading out.

[Event] Change JK Mode Switch On

Fitra & Hana join the party

Battle: VS Sakura (Lv32)

4-42 Defeat 2 Sakura

Event: Chase after Barn!

Objective: Chase after Barn, who has escaped to Balje Port, and capture him

4-53 Go to Baluji Port

Event: Benkei and Satahiko

Objective: Defeat Benkei and Satahiko

Battle: VS Benkei (Lv33), Satahiko (Lv34) 4-54

Benkei reduces Satahiko's HP to 80% or less

Defeat Satahiko first

An event occurs when either Benkei or Satohiko's HP is reduced to 80% or less. Mòrag and Kagutsuchi join, and the battle restarts. Mòrag is at a high level and can immediately serve as a guard. Although Benkei has lower HP, Satohiko will use "Lionel Roar" to taunt, so defeat Satohiko first to prevent your attacks from being分散 (分散, bunsan, scattered).

Event: Azure Flames Dancing in the Flames of War

[Party] Mòrag & Kagutsuchi join

Objective: Defeat Benkei and Satohiko to capture Chairman Baird

Battle: VS Benkei (Lv33) 、 Satahiko (Lv34)

4-55 Defeat Benkei and Satahiko

Event: Han Le Norne

Episode 4 Complete

Yoke

Episode 5: The Yoke

A request for an interview arrives from the Pope of Arcadia, and the party heads to the Liberlitas Archipelago to go to the Papal State.

On the way, the group stops at Rex's hometown, Ysaki Village.

Event: Holy Grail War

[Argentum Titan Ship MAP▶–

Partenia & Byakko, Tora & Hana, Mòrag & Kagutsuchi leave the party.

System: Able to switch between Homura and Hikari.

Objective: Explore the terrace of the Arkadian Titan Battleship.

G-01 Speak to Van Le Norne and select "Rest" E

vent: Judicium Titan Weapon

The Argentum Trade Guild MAP▶P.245

Mythra & Roc, Tora & Poppi, and Mòrag & Brighid join the party.

Quest Q-06 "The Truth of Avaritia" can be accepted (→P.146) Quest Q-43 "Search for the Spy" can be accepted (→P.156) Q-71 "First Journey" can be accepted (→P.163)

Objective: Head to Rex's hometown, Ysaki Village.

5-02 Proceed through either the Nolem Cloud Sea or the Ledo Cloud Sea.

Norm Cloudway is the safer option.

There are two routes to Yasaaki Village: Norm Cloudway and Ledo Cloudway. The events that occur are the same regardless of which route you take. However, Ledo Cloudway is more dangerous due to the higher level of enemies. If you want to proceed safely, we recommend taking the route through Dannagh Desert and Norm Cloudway. If the path is blocked in the Cloud Sea Tunnel of Norm Cloudway, you can investigate the Titan's Reflector Control to open it.

Event: Tunnel in the Clouds

Quest Q-72 "A Merchant with a Headache" can be accepted (→P.164)

5-03 Approaching Yarasaki Village

Event: Liberality's Game

Quest Q-29 "Missing" can be accepted (→P.152)

5-04 Enter the village of Iyasaki

Event: Currently in Iyasaki Village

Mythra & Roc, Tora & Hana, Mòrag & Brighid have departed

Objective: Explore Iyasaki Village

5-05 Go to Oracion Mausoleum

[Event] To Father and Mother, Part 1

Objective: Talk to Aunt Correll, who is waiting at your home in Yassak Village. 5-06 Talk to Correll at Correll's house.

Event: Rex's Past, Homura's Feelings

Party members: Nia & Dromarch, Tora & Poppi, Mòrag & Brighid join. Objective: Head to Ishipa Port on the island next to Yassak Village. Quest Q-73 'Stolen Memories' can be accepted (P.164).

5-07 Go to Ishba Port

[Event: Thunderous Zeke

[Party: Mòrag & Kagutsuchi leave

Objective: Defeat Zeke

Battle: VS Zeke (Lv35)

5-08 Defeat Sieg

Have a guard character take the brunt of the enemy's powerful attacks. To avoid taking damage from Sieg's "Extreme Raijin Zankouken Kai" and "Supersonic Raijin Emperor Sword," have characters other than the guard attack from Sieg's rear.

All of Zeke's attacks are Thunder-element, so Assist Cores that reduce Thunder-element damage are effective.

[Event] Zeke's True Identity

Arcadia Papal State MAP ▶P.252

Party members Mòrag & Kagutsuchi join

Objective: Explore the city of Goathys Ut in Arcadia 5-09 Go to Boldiss Circular Plaza

Event Refugee Camp

5-10 Approach the Arcadia Cathedral area

Event: What the Hero Brings

Quest Q-68 "Merika of the Choir" can be accepted (→P.163) Objective: Enter Arcadia Cathedral and rest at the inn.

5-11 Speak to Armaria in the Arcadia Cathedral guest room and rest. Event: Memories and Thoughts

Objective: Head to the Audience Chamber of the Arcadia Cathedral for an audience with Marubeni.

5-12 Approaching the Audience Chamber of the Arcadia Cathedral

Event: To Father

Objective: Talk to Amaria in the Arcadia Cathedral and take a break.

5-13 Speak to Armelia in the Arcadia Cathedral guest room to reset event. The fuse is lit.

Objective: Hurry to the Arcadia Cathedral audience chamber where Malbeni is waiting.

5-14 Go to the Arcadia Cathedral audience chamber.

Event: Meleth is shaken.

Party members Melessa & Kagutsuchi leave the party.

Objective: Chase after Melessa and head to the guest room inside the Arkadian Cathedral where Roderich is.

5-15 Approaching the guest room inside the Arkadian Cathedral

Event: Melessa interrogates Roderich

Party members Mòrag & Brighid join

Quest Q-69 "The Teachings of Arcs" can be accepted (→P.163)

Objective: Hurry to Goetuis Port to head to Temperantia.

5-16 Approach Timur at the first pier of Goetuis Port

Event Majimon will follow you

[Party] Zeke & Saika join

Objective: Talk to Timur in Goat-Isut Port and set off for Temperantia

17 Talk to Timur and depart for Temperantia

Event: Hurry to Temperantia

Temperantia

MAP ▶P.256

Objective: Approach the rampaging Judicium Titan weapon in Temperantia.

18 Go to the Central Plain

Event: Invading Titan Weapon

19 Go to Haghul's Tip

[Event] Song of the Goddess

Objective: Defeat Aeshma Core

[Battle] VS Power Line (Lv36), Aeshma Core (Lv38)

5-20 Defeat Power Line

Be careful of counter damage

Focus your attacks on the Power Line instead of the Aesma Core. When the Power Line's HP drops below half, it will return counter damage to your attacks, so it's best to finish it off with a Chain Attack.

Event: Shin Descends

Objective: Defeat Shin

Battle: VS Shin (Lv40)

5-21 Defeat Shin

Do not interfere while Shin is using troublesome Arts.

Shin is difficult to damage because he frequently uses "Setsuna," which puts him in an evasion state, and "Oboro Tsubame," which has a counter effect. In particular, "Oboro Tsubame" also has a rising effect, so when it is activated, stop attacking and move away. His HP is low, and if you attach attribute orbs, you can defeat him with a chain attack.

Event: Yoke

Objective: Defeat Aeshma Core

Battle VS Aeshma Core (Lv38)

5-22 Defeat Aeshma Core

Don't neglect healing and maneuver effectively

Compared to 5-20, the absence of power line counters makes this battle easier. All attacks except normal attacks are area-of-effect, so frequently acquire recovery potions and use healing Arts. If you inflict Driver Seal with a Blade Combo, you can fight safely even if the guard role receives "Laser Thread."

Event: Arkadia

End of Episode 5

Episode 6: Scars

The leaders of each nation, having entered a state of high tension, gather in Arcadia for an emergency summit. While Rex and the others are on edge, Malos and Jin begin to move for their hidden purposes.

Event: Shin and Laura

Arcadia Papal State

MAP ▶P.252

The following quests are now available: Q-30 "The Rebuilding of Umon" (→P.153), Q-61 "Investigate the Anti-Imperial Organization" (→P.161), Q-62 "Defeat Wagan" (→P.161), Q-63 "Defeat Bihank" (P.161), Q-64 "Defeat Aloda" (P.161)

Q-70 "In Search of New Lands" is now available (→P.163)

Q-79 "The Legacy of Eudicium" is now available (→P.166)

Objective: Head to the Pontiff's Office in the Arcadia Cathedral

6-01: Speak to Senterio in the Audience Chamber of the Arcadia Cathedral

Event: Summit Meeting

Party members Melessa & Kagutsuchi leave the party.

Objective: Attend Fan-le-Norrn's state funeral held in Seirilios Square.

6-02 Head towards Seirilios Square

[Event Fan's State Funeral

Objective: Answer Marbany's summons and head to the Papal Office in the Arcadia Cathedral

6-03 Approach the King's Office

Event: Serpent is a servant (device) of the Celestial Chalice

Let's return to the Arcadia Cathedral guest room for future consultations and stay there.

6-04 Talk to Armaria in the Arcadia Cathedral guest room and rest

Event: Unseen History

Objective: Head to Goth Istut Port via the Poldis Circular Plaza to reach Luxuria.

6-05 Go to Poldis Circular Plaza

Event: Ominous Town

Objective: Head to Goetuis Outpost Port to board a ship to Luxuria.

6-06: Go to Goetuis Outpost Port

Event: Barja's machinations resurface

Accept quest M-09, "Bern's Conspiracy"

Objective: Gather information within Arkadia about suspicious individuals plotting an assassination.

6-07 Talk to all the people in the icon

Gather information and deduce

After speaking with everyone indicated by the icon, head to the Elnatauro Inn. When organizing the information there, choices will appear. The correct answers are as indicated in chart 6-08, and you can proceed even if you get only the last choice wrong. There is no penalty for getting it wrong, so you might want to deliberately choose all the wrong options to see your companions' reactions.

Objective: Since a certain amount of suspicious information has been gathered, let's go to the Elnatauro Inn in Arcadia to organize it.

6-08 Go to the Inn Elnatauro and organize the information. The correct deduction choices are: "The Argentum Titan Battleship" → "Poisoning" → "The Dinner Party Meal" → "Tarkin". M-09 "Burn's Conspiracy" completed (EXP700 acquired)

Objective: Hurry to the kitchen inside the Argentum Titan Battleship docked at Goth Istut Port.

6-09 Enter the Argentum Titan Battleship from the second pier of Goth Istut Port.

Event: Shaking wooden box

6-10: Go to the Orno Cafeteria inside the Superbia Titan Battleship.

Don't forget to discover the locations: Enter the Superbia Titan Battleship docked at the second pier of Goth Istut Port. This area cannot be explored later, so refer to the map on P.252 to discover the easily overlooked Second Cell Block and Kitchen locations to earn bonus EXP. It's best to take out the four Tarken together with area-of-effect arts.

Event: Cook Tarkin

Objective: Defeat the Tarkin

Battle VS Tarkin (Lv39) x4

Defeat all Tarkin in 6-11

Event: Culinary Group "Fire Dragon Troupe"

Objective: Inside the Argentum Titan Battleship docked at Goetuis Port Hurry to the hangar.

Go to the hangar inside the 6-12 Superbia Titan Battleship.

Event: Great Sakura

Objective: Defeat G-Sakura

Battle VS G-Sakura (Lv42)

6-13 Defeat G Sakura. Obtain the "Pouch Expansion Kit" and "Wadatsumi Core Crystal."

Prioritize destroying the timed missiles.

G-Sakura is an enhanced version of the Sakura you fought in areas 4-51 to 52. Pay special attention to her "Ultra Bomb Bomb" attack, which summons timed missiles. If you don't defeat these missiles within a certain time after they're summoned, they'll explode and inflict massive damage. When they're summoned, stop attacking G-Sakura and quickly focus your attacks on the timed missiles. Also, like Sakura, she mainly uses area-of-effect attacks, so equipping multiple Blades with healing Arts will allow you to fight safely.

Event: Sister and Brother

Party members Morag & Brighid join

Objective: Speak to Captain Olala of the Titan ship docked at Goth Isthmus Port and set sail for Uraya.

Talk to Olara at the first pier of Goth Istut Port to depart for Uraya.

Event: The White Kingdom of Uraya

[Kingdom of Uraya MAP▶P.260

Allows you to play Stage 4 in the item "TIGER! TIGER!"

Objective: Aim for the Royal Capital of Luxuria

Proceed north from K_15 Lizardrea Plaza

Event: Rustling Byakko

016 Approach Theosau Main Gate

Event: Inheritance of Knowledge

Head to the Royal Palace Theoscaldia after passing through the Theos Aure Main Gate.

Go to Elm Square 6-17

[Event Lively Market Backstreets]

Quest Q-80 "Cannedia's Troubles" can be accepted (→P.166)

6-18 Go to Theoscaldia Royal Palace

[Event Premonition

Objective: Head to the Theoscaldia Audience Chamber where King Luxuria awaits.

619 Go to the Theoscaldia Audience Chamber

Event: Homura is captured

Party: Homura and Hikari, Zeke & Saika leave.

Objective: Rescue Homura, who was transferred to the basement of the Theoscaldia in the Kingdom of Luxuria.

6-20 Go to the Hall of the Opulent Mirror

Be careful of decreasing strength.

The interior of the Theoscaldia Royal Palace is not large, and it's almost a straight path, so there's no need to worry about getting lost. Also, the enemies that appear along the way can be avoided if you don't stand directly in front of them. Homura and Hikari, and Zeke and Saika have left the party, so don't push yourself too hard. In particular, Rex, don't forget to engage with other Blades. After Zeke and Saika join in the Bountiful Chamber, you will battle six Luxuria Litters further ahead. They are stronger than normal enemies, so it's a good idea to keep at least one party gauge in reserve before fighting.

Event: Join up with Zeke and Saika

Party: Zeke & Saika join

6-21 Go to the Corridor of White Snow

Event: A Bond Between Two

Go to the Mysterious Room 6-22

Event: Aether Accelerator Targeting Homura

Objective: Defeat the Luxuria Ritter

Battle VS Luxuria Ritter (Lv42) x6

6-23 Defeat all Luxuria Ritters

Event: The Secret of Luxuria

Party members Homura and Hikari join.

Quest Q-81 "Lost Treasure" can be accepted (→P.166)
Q-82 "Help with Writing" can be accepted (→P.166)

Objective: Proceed to the depths of the Theospiti Temple Ruins and hurry to the location of the Sanctus Chain.

6-24 Go to the Great Holy Colonnade

First, let's head for the Luminaria Pillar. To get to the lower levels where the Great Hall of Pillars is, you need to go up through the upper levels to the Luminaria Pillar and then down the slope. The path is broken at the Twin Pillars, but you can create a path and move forward by examining the giant icicles that look like they're about to fall.

Once you approach from above and the ice on the scaffolding breaks, you'll be able to investigate the massive icicles that look like they're about to fall.

Event: Meaning of Words

Objective: Hurry through the Great Columnar Gallery of Luxuria to the location of Sanctus Chain

6-25: Go to the Holy War Battlefield

Event: Me (Device)

Sword of the Divine

Objective: Hurry through the Luxuria Holy Site and head to where the Sanctus Chain is located.

6-26 Go to Genbu's Head

Event: The Sacred Chain (Sanctus Chain)

Objective: Defeat the three members of Aile.

Battle VS Benkei (Lv42), Yoshitsune (Lv43), Satahiko (Lv44)

6-27 Defeat Benkei, Yoshitsune, and Satahiko

Defeat Satahiko to nullify taunts

Since you'll be fighting three powerful enemies simultaneously, a guard with excellent defense is essential. Satahiko's "Crow Taunt" is troublesome, as it provokes your characters. Focus your attacks on Satahiko first to defeat him quickly and create a more favorable situation. After defeating Satahiko, concentrate your attacks on either Benkei or Yoshitsune.

When attacking Satahiko, be aware of the counter effect.
Beware of the "Crow Dancer."

Event: True Appearance

Objective: Defeat Shin

Battle VS Sin (Lv46)

6-28 Reduce Shin's HP to 80% or less

Prepare to withstand a powerful blow

Shin uses more offensive arts than when you fought him in 5-21. In particular, the 'Bladeless Sword' has enough attack power to incapacitate characters with low defense in a single hit. Set up arts so that hate is concentrated on the guard role, and equip assist cores that reduce ice damage. Also, be careful of Shin's 'Oboro Swallow' as in 5-21, and move away from Shin after it is activated.

Since Shin has high aether defense, set up physical arts as the main attacks for the attacker.

Event: Scars

Party: Homura and Hikari leave

End of Episode 6

Episode 7: A New Sword

Sword

Homura is kidnapped by Torna, and Rex almost gives up on his journey, but he is encouraged by his friends and stands up again. The group heads to Argentum, where the real Aegis sword is said to be sealed.

Event: Setting Sun

Kingdom of Uraya

MAP ▶P.260

Quests Q-07 "Bern's Hidden Treasure!?" can be accepted (→P.147) Q-31 "Tarkin Extermination" can be accepted (→P.153)
Q-32 "The Mystery of the Mural" can be accepted (→P.153)
Q-74 "The Mechanism of Remittance" can be accepted (→P.164) Q-83 "Past Glory" can be accepted (→P.167) Q-84 "Partner" can be accepted (→P.167)

Objective: Respond to the summons of the Luxuria King and head to the Theoscaldia Audience Chamber

7-01 Go to Theoscaldia Audience Chamber

Event: The Aegis, Third Sword

Objective: Return to the Liberatis Archipelago and listen to Grandpa's story near the Iyasaki Village Archway.

The Argentum Trade Guild

MAP ▶P.245

7-02 Go to the area near the Yasaki Village Arch

Event: Village of Heroes

Objective: Ascend the stone steps in front of Yasaki Village as instructed by Grandpa

7-03 Go to the Guardian Deity

Event: Myth's Ambition

Objective: Descend the passage that appeared from the Guardian Deity and head to Elpis Spirit Cave.

Elpis Spirit Cave MAP▶P.268

7-04 Proceed through the Elpis Spirit Cave

Hana shines without restrictions

In the Elpis Spiritual Grotto, Blade abilities are restricted the further down you go (→P.269). Only the artificial Blade, Hana, is not restricted, so add Tora to your party.

In areas deeper than the middle layer, Special attack levels are capped, and only Tora can execute Blade Combos.

A Land That Steals the Power of Event Blades

Objective: Explore the Elpis Spirit Cave

7-05 Go to the Valley of Corpses

Event: Long Live Industrial Civilization

7-06 Proceed south on the Bone Path

[Event] Sieg and Saika

7-07 Go to the Tomb Raider's Excavation Site

[Event] Nia looks distressed

Objective: Explore the lower levels of the Elpis Aether Cave.

7-08 Go to the Elbis Great Hollow

In the Elpis Great Hollow, descend the intricate scaffolding by jumping down to the lower platforms as you progress. Once you reach the Hall of Offering, use "Fire Attribute Power Lv3" and "Wind Attribute Power Lv3" to remove the spiderwebs.

Prepare "Keen Eye Lv2" and "Ancient Civilization Knowledge Lv3", and examine the Monument of Judgment to open a path forward.

Event Memory

7-09 Go to the Memorial Bridge

Event: All Weapons Fired

Objective: Head to the deepest part of the Elpis Grotto 7-10 Proc

eed through the Gate of Heroes

Event: Nia's Past

7-11 Go to the back of the Hall of Heroes

Those Who Crawl Forth from the Event Location

Objective: Defeat the Phantoms nesting in the deepest part of the Elpis Spiritual Cavern

Battle: VS Phantom (Lv44) x4

7-12 Defeat all Phantoms

Reduce their HP to a certain extent, then defeat them all at once. Only 4 Phantoms appear at the start of the battle, but when their HP drops below 25%, they will summon clones using "Worse". "Worse" has an evasion effect and cannot be stopped once activated, and the clones also use "Worse", which prolongs the battle. Reduce all Phantoms' HP to about 30%, then use a Chain Attack with a special move that can attack multiple enemies to wipe them out in one go.

Event Nia

Nia as a blade can be used by Rex.

Objective: Return to Yasaaki Village once to discuss future plans

"The Argentum Trade Guild" MAP▶P.245

Go to the 7-13 Yasaki Village Arch

[Event] To Homura

Objective: Speak to Sophra in the Spesbia Hardaschal Military Port and head to the Cliffs of Mols.

The Empire of Mor Ardain MAP▶P.234

Speak to Sophla at the 7-14 Hardashal Naval Port

Event: To the Cliffs of Mors

Cliffs of Mors MAP▶P.272

Quest Q-87 "Monusu's Souvenir" can be accepted (→P.168)

Objective: Venture deep into the Cliffs of Morytha to find and rescue Homura.
Kedaso

7-15 Proceed through the Mols Inlet

Event: Stolen Memories

7-16 Proceed south from the Mols Great Falls Wall

Event: Metz's Complete Revival - Rampaging Serpent

Prepare your equipment thoroughly and begin the exploration.

You can buy equipment at the starting point of Mors's Cliff, so prepare yourself before proceeding. Head south on the map, and pass by Machine Gun Pete, who is located a little further from Mors Great Falls Wall, while he is circling in the air as he periodically descends to the ground. Continue south along the path and go through the Luno Sunken Cave from the narrow alley along the wall near the Hydra Cave. You can pass through the two air current rifts if you have "Wind Attribute Power Lv3", "Earth Attribute Power Lv3", and "Leap Lv3".

If you proceed while gathering items along the way, you can also collect the items needed for Q-87 "Mors Souvenir."

7-17 Go to the Balkrus Ruins

Event: The Black Celestial Grail

Objective: Defeat Metz

Battle: VS Metz (Lv52)

7-18 Defeat Metz

Focus on healing and support.

While Mythra's "Monado Armor" is active, your damage dealt is greatly reduced, and the Blade Combo gauge decreases much faster. Prioritize healing over attacking until the effect wears off. Also, the Blade Seal inflicted by "Monado Jail" is troublesome. Since it's difficult to aim for Blade Combos with the "Monado Armor" effect active, make sure each Driver has a healing Blade engaged.

Event Location

Objective: Hurry to the deepest part of the Cliffs of Morytha.

Proceed from above via the Pilgrim's Path.

The Holy Year Gate is closed and needs to be opened from the east side. Enter the narrow side path to the north, go through the Kakik you Pilgrim's Path to proceed from above, and jump down to the east side of the Holy Year Gate.

There's a level 100 unique monster on the ancient trail for ascetics, so let's descend before getting close.

Go to 7-19 Getrix Oracle Ruins

Event: Regret and Determination

Objective: Defeat Shin and Mythra, and retrieve Homura and Hikari.

Battle: VS Shin (Lv54) Mythra (Lv56)

7-20: Reduce either Shin or Mythra's HP to 50% or less.

Focus attacks on Mythra to trigger an event.

When Shin or Mythra's HP falls below a certain level, an event will occur, Homura and Hikari will join, and the entire party will no longer be incapacitated, allowing you to fight in a favorable state. Focus on attacking Mythra, who is easier to hit, rather than Shin, who uses evasion and counter arts, to trigger the event as soon as possible.

Event: A New Sword

"Party: Homura and Hikari join. Homura/Hikari's Awakened Mode becomes available."

Objective: To settle things with Shin and Metsu.

Battle: VS Shin (Lv54) Mythra (Lv56)

7-21 Defeat Shin and Metsu. Drivers are fixed as Rex, Nia, and Tora.

Event Siren vs. Serpent

Episode 7 Complete

Episode 8: The World Tree

Rex and Pyra are separated from their companions after drifting ashore in the land of Mors.
As the two advanced towards the World Tree, they saw Shin fighting against a monster.

[Event] In the Land of Mors

Land of Morytha MAP ▶P.276

Party: Rex & Pyra/Mythra only

Rex can now engage with all Blades except for Tora's artificial Blade, Poppi. Stage 5 of "TIGER! TIGER!" becomes available, and the prizes are renewed.

Quest Q-44 "Vengeance for My Parents" can be accepted (→P.157)
Quest Q-85 "King of Salvagers" can be accepted (→P.167)

Objective: Search for companions who fell in the Land of Mors while aiming for the base of the World Tree.

8-01 Approaching the Closed Public Road

[Event] Homura and Hikari

8-02 Choose to call her either "Homura" or "Hikari"

The event changes depending on the name chosen. Choose whether to call Homura (Awakened) Homura or Hikari. From this point on, the chosen name will be used in event movies and when activating Awakened Mode. The abilities are the same, so choose whichever you prefer.

Objective: Explore the Land of Morytha and head towards the source of the battle sounds.

8-03 Proceed along the closed public road

Event: Shin struggles

Party: Shin joins

Objective: Defeat the Dead Fear, Guldue

[Battle: VS Deadfear Guldur (Lv52)]

8-04 Defeat Deadfear Guldur

You can fully enjoy Shin's strength

This battle is fought with Rex and Shin. Shin's stats are high, and Deadfear Guldur is only slightly stronger than the regular enemies that appear around it, so you shouldn't have much trouble if you frequently acquire recovery potions with 'Anchor Shot'.

[Event] What Lies Within Shin

Party: Kagutsuchi and Hana join

Search for the companions who fell to the destination while aiming for the base of the World Tree

8-05 Go to the collapsed road.

Event: Promise

Quest Q-88 "The System That Keeps Moving" can be accepted (→P.168)

8-06 Go to the Site of Deep Karma

Event: No time to hesitate

Objective: Defeat Hellblood Gurdulu

Battle: VS Hellblood Gurdulu (Lv50~52) x8

8-07 Defeat all Hellblood Gurdulu

Event: The Titan (Ars) of Torna

Objective: Search for your companions who fell in the Land of Morytha while heading towards the Titan of Torna.

8-08: Go to the side passage in the ship

[Event] Blade's Remains

Objective: Explore the central part of the Titan, Ira, which fell in the Land of Morytha.

8-09 Proceed through the Central Connecting Passage

Event: The Way You and I Live

Objective: Defeat Devil King Guldou

Battle: VS Devil King Guld (Lv60)

8-10 Reduce Devil King Guld's HP to 80% or less

Avoid party wipeout with self-destruct seal

Devil King Guld is troublesome because of his "Element Gas," which inflicts various status ailments depending on his current attribute, and his self-destruct "Element Bomb," which will inevitably wipe out your party if you get hit by it. Finish Blade Combos with a Fire attribute to inflict a self-destruct seal.

Lightning Strikes Through Event Monsters

Party: Tora & Hana, Morag, Zeke & Pandoria join, Shin departs

Battle VS Devil King Guld (Lv60)

8-11 Defeat Devil King Guld

Event Nameplate

Quest Q-33 "Hana's Demonic Modification" can be accepted (→P.154)

Objective Head to the base of the World Tree

8-12 Go to the base of the World Tree

[Event] The Lifespan of Spesbia

Objective From the Land of Morytha, the Megafloat Base, ride the elevator of the World Tree.

8-13: Ride the elevator and examine the activation button.

Event: Shin's Wish

World Tree MAP ▶P.280

8-14 Descend from the elevator and proceed.

Event: Into the World

Objective Hurry up the World Tree and reach Paradise before Shin and the others.

8-15 Go to Skybridge

Climb the ladder to Skybridge. To get to Skybridge, operate the control panel in the control room to drain the water from the radioactive waste disposal room, then climb the ladder and take the elevator. Note that once you arrive at Skybridge, you will no longer be able to enter Arcadia, and you will not be able to accept quests Q-68 to 70. Complete them first.

The control room is patrolled by numerous enemies. Lure them out one by one to avoid being swarmed during battle.

[Event: Marbeni's True Intentions

After this point, you will no longer be able to enter Arcadia, and Q-68 "Mercia of the Holy System Choir" and Q-69 "The Teachings of Arcadia" cannot be accepted or progressed. Q-70 "In Search of a New Land" cannot be accepted. Mercenary missions that can be accepted in Arcadia and Arcadia's development level will be integrated into the Liberlita Archipelago.

Go to the 20th Rakia Elevator in area 8-16

Avoid unique monsters

To proceed beyond the Skybridge, you need to obtain the "Information Code" from the Data Management Room. In the Data Management Room, move without being detected by the unique monster, the Sixth Generation Mirage. It patrols a fixed route, so lie in wait near the entrance, and when it passes, quickly examine the information code terminal.

Use the "Information Code" at the information code terminal located southeast of the Skybridge to call the elevator.

Event: People and Blades

8-17 Go to the Seventh Outer Wall Entrance

Event: World Tree

Objective Ascend the World Tree and stop Shin and the others. Proceed beyond the Seventh Outskirts Entrance in 8-18.

Event: Metz and Malbeni

8-19 Proceed beyond the Seventh Outskirts Central Floor

Event: Surrounded by the Papal State Army

Objective: Repel the Arcadia Army

Battle VS Arcadia Lagen (Lv57) x5, Arcadia Stern (Lv60)

8-20 Defeat all Arcadia Lagen and Arcadia Stern

Reduce the number of weaker enemies first. Start by targeting Arcadia Lagen, which has low HP, to reduce the number of enemies. It's efficient to defeat them all at once with a wide-range special attack. Also, all enemy attacks except normal attacks are ether-based, so it's a good idea to equip an "Ether Defense Up" assist core.

[Event] Malpheni's True Power

End of Episode 8

Episode 9: Rain

Consumed by obsession, Malbeni finally launches an all-out attack on various nations. As the world is engulfed in the flames of war, Rex and his companions ascend the World Tree to stop the fighting.

Event: The World God Desires

World Tree MAP ▶P.280

Quests Q-34 "The Frozen Driver" (P.155) and Q-65 "Beyond Farewell" (→P.162) can be accepted.

Objective: Chase after Shin and Malos and climb the World Tree

9:01 Proceed beyond the Seventh Outer Shell Central Floor

Event: Titan and Titan

Objective: Approach the Titan of Argentum from the tip of the Seventh Outskirts Airport of the World Tree.

9-02: Go to the tip of the Seventh Outskirts Airport

Event: Charge

Refugees from the System Arkadia appear in various locations.

Quest Q-66 "Stranded on the World Tree" can be accepted (→P.162)

Objective: Chase after Shin and Metsu, ascend the World Tree, and prevent the Godslayer.

9.03 Head towards the Gate of Zebul.

To activate the control panel and proceed further to the Gate of Zebul, you need to pass through the Third Stratum, Shekhinah. The control panel before that can be activated if you have "Thunder Power Lv4" and "Concentration Lv5." The "Concentration" level can be a total of Lv5 or higher from characters like Homura, Hikari, and Chikarao. Once you arrive at the Third Stratum, Shekhinah, take the Shekhinah Third Elevator. You can bypass the Sixth-Generation Gewalt in front of the elevator without being detected by going around from the side.

Event: The Weak and the Strong

Quest Q-45 "Helping with the Meal Service" can be accepted (P.157)

9.04 Go to the Gate of Zebul

Event: Laura's Wish

Objective: Settle things with Shin

Battle: VS Shin (Lv66)

9-05 Defeat Shin

Defeat them in one fell swoop with a Chain Attack

Shin unleashes a variety of Arts, including attacks and counters after evasion, and inflicting recovery invalidation. His HP isn't very high, so it's wise to actively aim for a Chain Attack after applying elemental orbs to engage in a short battle.

Chain Attacks deal more damage if you activate Homura's Awakened Mode.

Event: Those Who Connect Lives

Objective: Settle things with Malbeni. Battle VS God Armor Malbeni (Lv68) 9-06 Defeat God Armor Malbeni

Keep healing frequently

Most of the Arts used by Divine Armor Malbeni are are a attacks, and their attack power is very high. Heal your allies as soon as their HP drops, to prevent multiple allies from being incapacitated at the same time.

Stop attacking when the enemy is under the effect of "Reincarnation" as it absorbs all damage.

Event Rain

End of Episode 9

Final Episode: And the Boy Met the Girl

Having thwarted Malbeni's ambition and received Shin's feelings, the group finally arrives at paradise.

However, the appearance of paradise is different from what they imagined, with ruins and wastelands stretching out before them.

[Event] The Foolish Ones

World Tree MAP ▶P.280

[System] Rex's Triple Tech becomes available

Quest Q-08 "Collect! Nopon Coins" can be accepted (→P.147). Quest Q-09 "Burn of Revenge" can be accepted (→P.148).
Q-46 "Cole's Disease" can be accepted (→P.157)
Q-75 "School" can be accepted (→P.165)
Q-76 "Looking for a Language Arts/Literature Teacher" can be accepted (P.165)
Q-77 "Looking for a Science/Mathematics Teacher" can be accepted (→P.165) Q-78 "Looking for a History Teacher" can be accepted (→P.165)

Objective: Take the Zebul 1st Elevator and proceed to Paradise.

10-01 Take the Zebul 1st Elevator and investigate the activation button.

First Low Orbit Station MAP P.284

Event: Destination

Objective: Pass through the Rhadamantis Entrance and aim for Elysium.

10-02: Proceed north through the long passage

Event Paradise

Objective: Head to the large building where you heard the sound and verify the truth.

10-03 Head North Through Paradise

Event: Paradise Transformed

10-04 Event: Approaching the Old Church - The Sound of Bells

Objective: Descend into the church's basement and search for the source of the voice

In the First Low Orbit Station, as you proceed through paradise collecting items, no enemies will appear until the boss battle from 10-06. There are gathering points and treasure chests scattered around, so let's collect them as we go. In particular, powerful core chips such as "Positron Chip" and "Hadron Chip" will be useful in battles against the strong enemies that await you ahead. Also, check out the shop at Mors's Cliff, as powerful core chips have been added.

10-05 Descend into the church's basement

Hostility directed towards the event

Party members other than Rex leave

Objective: Stop Nia

Battle: VS Nia (Lv is the same as when leaving) 10-06 Defeat Nia

From here, you'll be engaging the Blades in a balanced way, and Rex will be fighting Nia and the others alone. Note that Homura and Hikari have also left the party. Since you have to heal on your own, be careful not to engage Blades that specialize only in attack. If you're struggling, it's a good idea to level up only Rex with bonus EXP.

If you can use a special move that recovers health upon hit or generates recovery potions, it will be very useful.

Event: Escape from Hostility

Objective: Stop Melfi

Battle: VS Melfi (Lv is the same as when she left)

10-07 Defeat Melfi

Event: Something rolling at your feet

Objective: Stop Tora and Zeke

Battle: VS Tora and Zeke (Lv is the same as when they left) 10-08 Defeat Tora and Zeke

Event: Memories of this Planet

Party: Everyone who left in 1005 rejoins

Hurry to the innermost part of the First Low-Orbit Station, the Aion Hangar

Proceed through the area entrance

Awakening (Devices)

Examine the hangar bay control panel. Opening this door means there's no turning back.

Make thorough preparations for the final battle.

Once you proceed beyond this point, you cannot turn back, and you will be unable to change Blades or equipment along the way. If there are any unfinished quests or events, ensure you are fully prepared for the final battle before proceeding. Note that save data after clearing the game will allow you to resume play from here.

Chain attacks are important, so collect equipment that easily builds up the party gauge.

Event: One Bound by the Past

Objective: To do everything possible to stop Malos's ambition

Battle VS Aion Device (Lv70)

0:11 Reduce Aion Device's HP to 70% or less

Deal with reinforcements using Chain Attacks

When the HP of the Aeon Device is reduced to 85% or less, it will summon the Titan Device with "War of Servant," but an event occurs when HP is 70% or less, so you can continue to attack the Aeon Device as is. If you have been able to grant attribute orbs up to this point, you can reduce it to 70% or less with a chain attack.

All enemy Arts are of the Aether attribute. Equip everyone with "Aether Defense Up."

Equip everyone with "Defense Up."

Event: One Unleashed to the Future

Objective: To destroy Malos and Aion and prevent the destruction of Airest

Battle VS Aion Device (Lv70)

Defeat 10-12 Aion Devices

Event: And the Boy Met the Girl

Countermeasures against powerful area attacks are paramount. The Aion Device unleashes a powerful area attack, "Siren Buster," immediately upon the battle's resumption. Being hit by successive attacks from this can quickly lead to a total wipeout, so heal immediately. Note that the Aion Device uses "Siren Buster" after defeating the Titan Devices it summons when its HP is below 50% and 30%. Heal everyone's HP before defeating the Titan Devices. Also, after summoning, the Aion Device moves away from the battle area, but ranged weapons and Arts can still reach it. When its HP drops below 20%, it unleashes an even more powerful attack, "Prometheus." The preparatory motion from activation to attack is lengthy, so once you see it, use a Chain Attack to deplete its remaining HP in one go. If the party gauge is insufficient, use Arts with evasion effects.

As a countermeasure against Blade Lockdown, it is also effective to engage all party members with Ice-attribute Blades.

Invincible while the effect of "Frame Gear" is active. However, you can attack Titan Devices. This lovely

Ending

Quest Walkthrough

This section compiles regular quests, Blade quests, special events, and Merc Group missions. Progress th rough the main story while completing quests to strengthen your party and earn rewards.

How to Understand Quest Walkthroughs

● Regular Quests (P.145~168)

Arcadian Law Enforcement Agency ① MAP▶P.252

Q-682 Troupe's Merica [Limited Time]

[Overview] After the conversation, defeat the hired driver (Lv40). Can be co mpleted immediately after accepting the quest.

[Order Conditions] After Episode 5, talk to Merica in the Arcadia Seirilio Square during the daytime.

[Procedure]

1. Listen to the townspeople in Arcadia Seirilios Square.
2 Arcadia Report to Merica in Seirilios Square.
3. Go to Arcadia, meet Alpina in Seirilios Square. 4. Defea t the hired driver who attacks you in Arcadia, Seirilios Squar e.

Reward: 1180 G, 1760 EXP, 108 SP, Development 250 (Arcadia), Trust 150, Surp rise Attack Enhancement II

Gather information by talking to the person at the icon's locati on in Seirilios Square during the day. In the final step 4, you will battle a hired driver, but they are not a strong enemy, so you s hould not have much trouble. Complete this quest and Q-69 bef ore you can no longer enter Arcadia in Chapter Eight (8-14).

There's no need to collect items or field skills, so complete it as soon as it bec omes available.

● Blade Quest (P.168~183)

Pomegranate DATA▶P.059

B-14 ② Gship Circle

[Overview] Completed only through events, but "Girl Requires the "Stoke Lv12" field skill.

[Acceptance Condition] After reaching the 5th level of the Zakuro's Key Kizuna Gift, talk to Viktor at the Anastasis Inn in Luxuria with Hikari, Zakuro, Ni a, Zeke, Tora, and Morag in the party.

[Procedure]

■ Investigate the table at the Anastasis Inn in Luxuria and start the Zakuro and H ikari's girl power showdown.

Reward: 6060G, 6600EXP, 270SP, Trust 200

This quest simply involves listening to Zakuro and Hikari endle ssly arguing about "who has higher girly power" at the inn in Lu xuria. It seems easy at first glance, but completing it requires a level of 12 in "Girl's Talk." Even if Zakuro and Hikari, who are inv olved in the quest, are at their maximum level, their combined l evel is only 8. The only other characters who possess "Girl's Talk " are Rinne, Mikumari, and Mei. Among these, Mikumari and Mei only reach Lv3, but Rinne can level up to Lv5. The easiest way t o complete the quest is to buy the "Inherited Core Crystal" that allows you to resonate with Rinne for 500,000G at the Gula Gen eral Store Marja. However, if Rinne, Mikumari, and Mei are in th e party, special conversation events will occur for each of them, so if you want to see them all, start the quest with all three of them together.

In that case, proceed with the main story.

① Map: The name of the map where the normal quest is accepted and the pag e where the map is posted

② Number and Title: The quest's number and title. The numbers ar e unique to this book. "Q" indicates a normal quest, and "B" indi cates a Blade quest. Note that normal quests Q-68 to Q-70, whic h can be accepted in Argentum, become unavailable after Cha pter Eight (8-14) because Argentum becomes inaccessible. These are marked as [Limited Time]

③ Thumbnail: The image displayed on the quest list screen. Summar

④ y: A summary that includes the field skills required for the quest and the l evels of enemies you will fight.

● Acceptance Conditions: The conditions for accepting the quest. The location where you can accept the quest i s also indicated with an icon on the map page. Note that even if you meet the acceptance conditions, ther e may be times when the event does not occur due to the progress of the main story.

⑥ Procedure: The objective displayed in the lower right corner of the screen when the quest is set to active.

⑦ Reward: The reward obtained upon completion of the quest. G represents the amount of Gold, EXP represents bonus experie nce points, and SP represents Skill Points, which are required f or drivers to learn skills. The numbers listed as 'Development' represent the Development Points added to the city indicated i n parentheses. 'Trust' indicates the increase in Trust, and all B lades engaged to drivers in the party at the time of quest co mpletion are eligible. If the reward differs depending on the o utcome, the respective rewards are listed as A and B. Explanat ion: An explanation for progressing through the quest.

● The name of the Blade that is the target of the Blade Quest.

Avaritia Merchant Company MAP▶P.202

Hide-and-seek

Find 3 people in hide-and-seek. Can be completed immediately up on accepting the order.

[Condition] After completing M-01 "Before the Big Job", talk to Afto at the shaded lookout in Argentum.

Find Afto/Kagege/Taruru in Argentum. Report to Afto at the shaded rest area in Argentum.

100G 60EXP, 9SP, Development 100 (Avaritia), Faith 100 ,Muscular Belt

Hide and seek on the first floor of Avaritia Goldmund. Find Aft, Kagege, and Taruru, and talk to them. Set the icon to activ e and follow the compass to find them quickly.

Once you find all three, return to the resting area and report to Aft to complete the quest.

To reach the wooden box where Aft is hiding, use the nearby obstacles to climb up.

【1:02 Escort Cargo】

【Overview】 Defeat Toronto Clive (Lv2), etc.

Can be completed immediately after accepting the quest.

【Acceptance Condition】 After completing M-01 "Before the Big Job", talk to Isolde at the Argentum Central Exchange.

[Procedure]

1. Defend the cargo from Toronto Clive at the Port of Avaritia Goldmont upon return.
2. Defeat Toronto Clive, who has reappeared at the Port of Avaritia Goldmont upon return.
3. Defeat Toronto Clive and Pedro Schliv, who have reappeared at the Port of Avaritia Goldmont upon return.
4. Report to Isolde at the Avaritia Central Exchange.

[Reward] 330G, 160EXP, 24SP, Development 200 (Avaritia), Trust 150, Shell Cameo

You will fight Toronto Clive and Pedro Schliv, but you can easily defeat them by simply using Arts as soon as the recast is ready with auto-attack. Aim for the first attack cancel of the auto-attack (→P.023). Completing Q-01 "Hide and Seek" before this quest and equipping the "Muscled Belt" obtained as a reward will increase the damage dealt.

When using 'Sword Bash,' aim for the enemy's back to deal greater damage.

Q-03 The 1000th Late Arrival

[Overview] Item Collection, Gottsun Clive Defeat (Lv2).

Can be completed immediately after accepting

[Acceptance Condition] After completing M-01 "Before the Big Job", talk to Kebikebi near the Sunlit Resting Spot in Argentum.

[Procedure]

1. Search for Rimrim somewhere in Argentum.
2. Obtain a Nopon Roll with Argentum Sweet Honey Syrup. 3. Deliver the Nopon Roll to Rimrim on the Argentum Salvage Deck. 4. Fish up Gottsun Clive at the Argentum Salvage Deck and retrieve the Keepsake Pendant.
5. Deliver the Keepsake Pendant to Rimrim on the Argentum Salvage Deck. 6. Report to Kebikebi at the Sunlit Resting Spot in Argentum. [Reward] 430G, 290EXP, 54SP, Development 300 (Argentum), Trust 200, Leather Gloves, Wolf Shoes

After talking to Rimrim in front of the salvage deck, purchase a "Nopopon Roll" with Sweet Honey Syrup, and talk to Rimrim again. After that, salvage at the nearby salvage point to pull up Gottsun Clive, defeat it, and obtain the "Pendant of Memories."

Q-04 To the Sky I Long For

[Overview] Vacuum Glock (Lv25) etc.

In addition to defeating them, it is necessary to collect many items.

[Acceptance Condition] After Episode 3, Speak with the plan on the Avaritia Goldmund flight deck.

[Procedure]

1. Gather food in Avaritia and give it to Pupun.
2. Reunite with Pupun, who headed to Gula.
3. Defeat Vacuum Grogg in Gormott, the Forgotten Land. 4. Talk to Pupun in Gormott, the Forgotten Land.
5. Search for Bubun, who crash-landed somewhere in Gormott.
6. Collect Millefeuirocks in Indol / Collect Crimson Gears in Argentum / Collect Fancy Bolts in Argentum.
7. Report to Pupun in Gormott, the Treetop Path.
8. Talk to Pupun on the Avaritia Goldmund Flight Deck.

[Reward] 3200 EXP, 263 SP, Development 700 (Avaritia), Trust 250. In step 1, give Pupun the following items until the gauge reaches 100. All can be purchased in Avaritia. Note that Pupun can only be met during the Draw Cloud weather condition in steps 3, 4, and 7. Pupun in step 5 is in Gula, Treetop Path. The items required in step 6 can be obtained through salvaging. ◆Items that can be given in step 1 and their increase amount

Juicy Samo, Melomelo Melon Parfait, Nobobon Roll	5
Buritto Fried Rice	10
Sparkling Sugar	15
Avaritia Chano Bon, Dodeca Mushroom Pie, Sansansamo, Honey Bean Ohagi	20
Umauma Cordes Samo	25
Nalshinashi Jelly	45

Q-05 Deliver the Rumor

[Overview] Drops the items necessary for progression

Recommended Lv25 or higher to defeat enemies

[Acceptance Condition] After Episode 4 (4-06), talk to Pharara at the Avaritia Glutton Restaurant.

[Procedure]

1. Collect 3 Cranbelin Bells in Gula / Collect 3 Panderpansies in Gula

2. Make an Utaumakunarurun at the Avaritia Glutton Restaurant. 3. Give the Utaumakunarurun to Pharara at the Avaritia Glutton Restaurant. 4. Make an Utaumakunarurun at the Avaritia Glutton Restaurant, this time for sure. 5. Give the Utaumakunarurun to Pharara at the Avaritia Glutton Restaurant. 6. Talk to Pharara at the Avaritia Glutton Restaurant. 7. Obtain 3 Rhino Tails in Indol / Obtain 4 Stra Sirloin Meats in Gula

8. Give the ingredients you collected to Pharara at the Avaritia Glutton Restaurant. 9. Post promotional flyers on the Avaritia Central Exchange bulletin board / Gormott, Torigoth bulletin board / Indol, Fonsett bulletin board. 10. Report to Pharara at the Avaritia Glutton Restaurant.

11. Complete the Merc Group Task "Follow the Son's Clues!" or obtain information from an informant.

12. Go to Indol, Fonsett to meet Nobon, who might know Sorara. 13. Chase after Sorara, who has fled somewhere in Indol, Fonsett. 14. Go meet Pharara at the Avaritia Glutton Restaurant. [Reward] 4,320G, 3,000 EXP, 203 SP, Development 1,000 (Avaritia), Trust 300, Machine Hunter II, Water Damage Reduction II, Aggro Reduction II, Switch Time Reduction II

A major key point in this quest is the second "Uta Umax Narurun" combination performed in step 4. There are 5 combination recipes, but only recipe number 4 is the correct one. All other recipes are incorrect, and the items used as materials will be wasted, so it's best not to choose them. Including the amount from step 2, you will need 7 "Cranbelin Bells" and 9 "Panda Pansies." Both can be easily obtained by gathering them in various parts of Gormott. In addition, the "Rhino Tail" needed in step 7 is dropped by Nomad Rhinos in the Indol Stomach, and the "Stra Marbled Meat" is dropped by Meld Stra in the upper right half of Gormott. Note that both enemies are around Lv25.

Step 11 is faster if you purchase "The Whereabouts of Pharara's Son" from the Avaritia information broker rather than Mercenary Mission 026.

When persuading Solara in Procedure 13, you will need 'Nopon Knowledge Lv2' and 'Observation Lv2' or higher.

Q-06 The Truth of Avaritia

[Overview] Requires completion of Q-32 and Q-58, and "Ancient Civilization Knowledge Lv2", "Wind Attribute Power Lv3", "Leap Lv2", "Earth Attribute Power Lv3", and "Observation Lv3" or higher.

習Lv2」、「地属性の力Lv4」、「観察眼Lv3」以上が必要

[Acceptance Condition] After Episode 5, investigate the bulletin board in Avaritia Central Exchange

[Procedure]

1. Visit Rododo near the Avaritia Goldmont flight deck. 2. Open the door on the roof of Avaritia Goldmont and investigate the interior.

3. Go and ask Rododo about the stone statue near the Avaritia Goldmont flight deck.

4. Find the parts that fit into the round/square indentations of the stone statue in the Avaritia Poponoe Shrine and fit them in.

5. Coordinates around Hraesvelgr, the Old Tree Vrilante, are indicated. Investigate thoroughly.

6. Go to Rododo near the Avaritia Goldmund Flight Deck and show him the Captain Novopon's Notes you obtained.

7. Chase after Rododo who went to the Avaritia Poponoe Shrine and uncover the truth about Avaritia's prosperity.

Reward: 5250G, 4840EXP, 198SP, Development 700 (Avaritia), Trust 250, Ether Defense Up, Break Resist IV, Beta Scope

Available from Chapter 5, but requires items obtained from completing Q-32 "Mystery of the Mural" and Q-58 "Ancient Nopon Mural" to complete. It is better to complete those quests first before proceeding, rather than starting as soon as it becomes available. When talking to Rododo in step 1, "Ancient Civilization Knowledge Lv2" is required, and when heading to the rooftop door of Goldmund in step 2, "Wind Mastery Lv3" and "Leaping Lv2" are also required. After that, just follow the icons.

To open the door on the roof of Goldmouth, you will need the 'Ancient Nopon Key' which can be obtained in Q-58.

In step 4, you just need to fit the 6 parts obtained from Q-32 into the two depressions respectively.

In Step 5, investigate the photo spot in Hraesvelgr Village. Requires "Earth Attribute Power Lv3" and "Observation Eye Lv3."

Completing the quest reveals surprising truths hidden from the Nopon, shocking the party.

Q-07 Barn's hidden treasure!?

[Unlock Lv5", "Ancient Civilization Knowledge Lv3", Requires "Strength Lv5", "Nopon Knowledge Lv5", etc.

Condition: After Episode 7, talk to Nil in Avaritia Byrne's bedroom

[Procedure]

1. Attempt to pick the lock on the treasure chest in Avaritia Byrne's bedroom

2. Talk to Nilney in Avaritia Byrne's bedroom

3. Interrogate Avaritia Byrne

4. Report to Nirnee in Avaritia Byrne's bedroom.

6. Obtain 1 Aether Bottle / 1 Key-shaped Lever / 1 Filament Bulb.

6. Avaritia • Report to Nirnee in Byrne's bedroom.

7. Investigate the small treasure chest in Avaritia Byrne's bedroom. 8. Deliver the letter to Nirnee in Avaritia Byrne's bedroom. Reward: 4040 EXP, 173 SP, Development 300 (Avaritia), Trust 200, Star Cube, Opal Chip

Steps 1-3: Check the required field skills. This quest requires a variety of high-level field skills in various locations. Refer to the following for the necessary field skills for each situation. Note that in Step 1, the required field skills will change depending on the option you choose. Select a Blade that meets the conditions from among those you have synchronized with. Then, in Step 3, open the door to the power room with "Superstrength Lv5" and "Nopon Wisdom Lv5" and interrogate Burn. The correct choices here are to flatter and then threaten.

Step 5: Obtain items through salvaging and quests. The "Ether Bottle" required in Step 5 can be salvaged at the Spelbia Anangham Port, and the "Key-shaped Lever" can be salvaged at the Argentum Gormott Flight Deck, both using "Silver Cylinders" or higher. The remaining "Filament Bulb" can be obtained by completing Q-31 "Tarkin Extermination," which appears when approaching the salvage point at the Gula Spelbia Military Trigo Base in Step 5.

It can also be obtained with a "Silver Cylinder", but use a "Gold Cylinder" or higher to greatly increase the probability of obtaining it.

+Required Field Skills for Each Situation

Procedure / Situation	Required Field Skills
Step 1	Choose "Pry Open": Lockpicking Lv4, Ancient Civilization Knowledge Lv2
Step 1: Choose "Break"	Brute Strength Lv5, Focus Lv5
Step 1: Choose "Burn" Step 3: Open the Power Room Door Step 7: Open the Small Treasure Chest	Fire Power Lv8, Wind Power Lv4, Superstrength Lv5, Nopon Wisdom Lv5
	Lockpicking Lv5, Ancient Civilization Knowledge Lv3

Q-08 Collect! Nopon Coins

[Overview] Collect 11 valuable "Nopon Coins"

Okay. You'll need 1,000,000 G at the end.

[Acceptance Condition] Speak to Nui Nui on the Goldemouth Outlook Deck in Argentum while on the final chapter and possessing at least one Nopon Coin.

[Procedure]

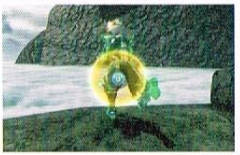
1. Collect the 11 Nopon Coins hidden throughout Alrest.

2. Give the 11 Nopon Coins to Nui Nui on the Goldemouth Outlook Deck in Argentum.

3. Repay Nui-Nui at the Avaritia Goldmund Observation Deck with 1 million G.

【Reward】 9500 EXP, 338 SP, Development 700 (Avaritia), Trust 250, Physical Defense Up V, Omega Drive, Zircon Chip x3

The objective is to collect all 11 "Nopon Coins" hidden throughout Alrest. The locations of the "Nopon Coins" are not displayed with icons, so use the list below as a reference to obtain them. Note that you cannot accept the quest unless you have obtained one "Nopon Coin" initially. Also, even if you collect all of them, it will not be completed until you give Nui-Nui 1 million G at the end. Repeatedly salvage with expensive cylinders and earn gold by exchanging the collected treasures in sets at the trading post.



When salvaging in Temperantia, use "Premium Cylinders," which have a higher acquisition probability.

To reach Fort Maim, you need "Wind Attribute Power Lv5" and "Jump Lv3" after climbing the ladder.

The Gormott treasure chest is located high on the Mistwood Cliffs. Proceed along the path without jumping down to unearth the treasure chest.

◆How to Obtain Nopon Coins

1. Avaritia Central Exchange Chest (This chest only appears after accepting the quest)
2. Avaritia • Uzu-shio Chest (Barrel)
3. Luxuria, Jormungand Crevasse Chest
4. Cliff of Mors • Chest inside the crack in the Idola Cave (Barrel)
5. Gula • Treasure Chest on the Misty Cliff (Only appears when clouds are drawn)
6. Land of Mors • Treasure Chest at the Lost Time Overlook
7. Invidia Treasure Chest in the Land of the Fallen
8. Luxuria Relic Vault Treasure Chest 9. Salvage in Temperantia
10. Superbia • Treasure chest in the southwest of the old production area rooftop entrance
11. Treasure chest in Invidia Fons Maim Port

Q-09 Burn of Retribution

【Overview】 Defeat Zazan of Revenge (Lv69), Great Chief Dawn (Lv70), etc. Recommended Lv70 or higher. 【Acceptance Condition】 Final episode and after completing Q-07 "Burn's Hidden Treasure!?" and Q-65 "Beyond Separation", talk to Nirni in the Avaritia Merchant Guild Chamber.

[Procedure]

1. Go to the Military Island Lindwurm in the Leftheria Archipelago
2. Defeat the Zadazan on Militant Island, Lindwurm in the Leftheria Archipelago.
3. Go to the basement on Militant Island, Lindwurm in the Leftheria Archipelago.
4. Chase after Dawn and go to Militant Island, Lindwurm in the Leftheria Archipelago.
5. Defeat Dawn on Militant Island, Lindwurm in the Leftheria Archipelago. 6. Go to Bana in Argentum.

[Reward] 11910G, 13460EXP, 478SP, Development 1000 (Avaritia), Trust 300, Hexagon Chip, Auto Balancer, Fiber Hat, Opening Art V

Steps 1-3: Prepare thoroughly for the battle against formidable enemies.

You will repeat the process of heading to the location specified by the icon and defeating the boss there. Items and field skills are not required, but the enemies you will fight are very formidable opponents, so be sure to train your party sufficiently to the point where you can clear the final episode before challenging them. Upon arriving at Gun Island Lindwurm, you will fight four enemies, including Zaddazan of Revenge. First, defeat the enemies other than Zaddazan of Revenge, who has low HP, and reduce their numbers before fighting Zaddazan of Revenge.

Investigating the "Suspicious Hole", in the thin tree on the north side of Gun Island Lindwurm will open the door to the basement.

Step 5: Prepare an excellent guard

Dawn, the Grand Chief you fight in Step 5, boasts exceptional strength. He mainly uses single-target attacks like "Dragonfire" and "Dragon Claw," so having a guard with high defensive capabilities is crucial. Ranged attacks are also effective to avoid his "Dragon Storm," which attacks his surroundings. Be careful, as he will attack with "Back Tail" even if you get behind him. After defeating Grand Chief Dawn, head to Burn in the Avaritia Power Room to complete the quest.

Fight in the center of the island to avoid falling into the Sea of Clouds due to the rising effect of 'Dragon Storm'.

To reduce its very high HP, the most reliable method is a chain attack after applying multiple Attribute Orbs.

Q-10 Kubira's Past - Archipelago Edition

[Overview] Requires "Concentration Lv6", "Observation Lv2", "Earth Attribute Power Lv5", and "Endurance Lv5" or higher

[Order Conditions] During Step 1 of B-08 "King's Majesty", purchase "The Past and Present of Alrest" at Avaritia • Hanamaru Bookstore.

[Procedure]

1. Head to the Isle of Sleeping Remains in the Argentum Trade Guild.
2. Mine at the Isle of Sleeping Remains in the Argentum Trade Guild.

[Reward] None

At the designated point on the Isle of Sleeping Remains in Liberlitas, excavate twice to complete the task. One excavation requires "Focus Lv6" and "Observation Lv2," while the other requires "Earth Mastery Lv5" and "Endurance Lv5." Homura, Hikari, and Kagutsuchi can fulfill the "Focus" and "Observation" requirements, so supplement the "Earth Mastery" and "Endurance" with other Blades.

Q-11 Shiki's Password Investigation

[Overview] Requires 10,000G. Can be completed immediately after accepting.

[Acceptance Condition] Proceed to Step 2 of B-21 "Knowledge" [Steps]

1. Have Shiki investigate for password clues in the mercenary mission. 2. Show the ancient document to RogiRogi in Invidia, Fons Almi, to obtain password information.
3. Show the ancient document to Rododo near the Avaritia, Goldmouth Flight Deck, to obtain password information.
4. Show the ancient document to Alcyr in front of the Luxuria, Philosophia Grand Library. [Reward] None

If you fail to enter the password in step 2 of Shiki's Blade Quest B-21 "Knowledge and Combat," you will automatically receive this quest. After completing the mercenary mission 051 "Shiki's Password Investigation," you will have to pay 10,000 G in step 2, but after that, you can proceed with the conversation without needing any items or field skills. Once completed, continue with B-21.

Gormott MAP ▶P.210

Q-12 Attacked Nopon Merchant

[Overview] Defeat Nerzo Volff (Lv5). Can be completed immediately after accepting.

[Acceptance Condition] Gormott [* Approach Tunini in the Gormott Greatplain

[Procedure]

1. Gormott * Defeat the Nerzo Volff in the Goldoa Great Plains.
2. Talk to Tunini in the Gula Guldoh Great Plains

[Reward] 430G, 240EXP, 34SP, Development 100 (Gula) Trust 100, Puff-Puff Foundation x2, Sap Conditioner x2

This quest is often accepted when heading to Torigoth Town for the first time in Chapter 2. To help a Nopon merchant being attacked by monsters, you will fight three Nelzo Wolves on the spot after accepting the quest. You can defeat them all without much difficulty by taking them down one by one.

13 Vivid Fruit Pies

[Requirement: In addition to collecting items, either 3,000G o
r salvaging is required. Can be completed immediately after acce
pting. [Acceptance Condition] Talk to Zina in the Gormott, Gacfont Village. [Procedure]

1. Collect Hustle Hus/Mint Fish in Gura.
2. Go to Zeena in Gura Grodd Residential Area and give her the pie ingredients you collected.
3. Go to Yoel in Gura Trigo Marketplace and ask him to repair the oven. 4. Give Yoel the repair fee for the oven in Gura Trigo Marketplace, or get th e keyring and give it to him.
6. Return to Zeena in Kura Grodd Residential Area.

[Reward: 500G, 380 EXP, 54 SP, Development 200 (Gormott), Tr ust 160, Zinna's Recipe]

The 'Hustle Husk' and 'Mint Fish' required in Step 1 can be collected from various locations in Gormott. Lake Cou rell is recommended as you can collect both there. There are two ways to proceed with Step 4, but if you have en ough gold, it's quicker to pay 3000G. If you want to save money by handing over the 'Key Ring,' you can salvage i t from various locations in Gormott. Any salvage point in Gormott will do, so use a 'Normal Cylinder' or 'Silver Cyli nder' in a location where strong enemies don't appear.

After completion, you will rec eive the recipe, increasing th e repertoire of dishes that c an be made in the special ev ent "Homura's Cooking."

Q-14 Trigo Crane Destruction Incident

[Overview] The objective is to complete Q-15 and Q-16. Both can be completed immediately after accepting.

[Acceptance Condition] After Chapter 2 (211), talk to Yan at the Gula, Spia Lumb eryard

[Procedure]

1. Speak to Mache at the Gula Spia Lumberyard to complete "T origoth Crane Repair" / Speak to Petr at the Gula Spia Lumbery ard to complete "Who Broke the Crane?"
2. Report the resolution of the incident to Jan at the Gula Spia Lumberyard.

【Reward】 580G, 510 EXP, 64 SP, Development 300 (Gormott), Trust 200, Affinity MAX Attack I, Fire Damage Reduction

Q-15 "Repair the Torigoth Crane" and Q-16 "Who Broke the Crane?" are linked quests, and the goal i s to complete both of them. This quest itself only i nvolves talking to Yann to accept it and reporting t he completion of the two quests. For攻略 of each ta rget quest, please refer to the corresponding items. Note that it doesn't matter which quest you proce ed with first.

After completing Q-15 and Q-16, don't forget to return to Yang and report.

Q-15 Trigo Town Crane Repair

[Overview] Perform salvage work in Trigo Town. Can be completed immediately after accepting the order.

[Acceptance Condition] After accepting Q-14 "Trigo Crane Destruction Incident", speak wit h Mache at the Spia Lumberyard.

[Procedure]

1. Collect winding gears in Gormott.
2. Give the collected winding gears to Mache at the Gormott Lum bermill.

[Reward] Arts Aggro Reduction I

The "Winding Gears" required to complete the quest can be obtained by salvaging in various locations in Gormott. You can also obtain the "Keelin g" required for Q-13 "Vivid Fruit Pie", so it is efficient to proceed with bot h at the same time. Once you have obtained the "Winding Gears", hand th em over to Mache at the Juvia Lumbermill.

Q-16 Who broke the crane?

[Overview] After gathering information in the city of Torigoth, defeat ene mies like the Sure-Shot Tarkin (Lv10). Can be completed immediately after accepting the quest.

[Acceptance Condition] After accepting Q-14 "The Torigoth Crane Vandalism Incident", talk to Petr at the Spia Timber Mill.

[Procedure]

1. Obtain information about the appearance time of the culprit, the appearance of the culprit, and th e appearance location of the culprit regarding the crane destruction incident in Torigoth, Gormott.
2. It seems that two shadows resembling Tirkin were found on a giant tree near Torigoth. Let's go t o the location of the collected information.
3. Defeat the Sure-Shot Tirkin and the Wily Tirkin on the giant tree near T origoth at night.
4. Report the culprit of the crane destruction to Petoru at the Gormott Lumber Mill.

[Reward] Damage Heal

By interviewing people with icons in various parts of Trig o, you will be able to proceed to the next step. At this time , to get on the roof where Whale is, you need to climb the wooden boxes in Cafe Savvy. In Step 3, go to the location with the ! icon at night and defeat the Sure-Shot Tarkin (Lv 10) and the Quick-Witted Tarkin (Lv12).

Q-17 The Boy Who Can't Swim

[Overview] Collect 3 'Happy Grass'. Can be completed immedi ately after accepting.

[Acceptance Condition] Talk to Silva in Gula Kurell Lake during the day after E pisode 2 (2-18)

[Procedure]

1. Collect Floating Grass from Gula Kurell Lake
2. Give the collected Floating Grass to Silva near Gula Kurell Lake...

[Reward] 160G, 190EXP, 27SP, Development 200 (Gula), Trust 150 , Great Tree Amulet

The requested 'Excited Grass' can be obtained on the Island of Decayed Trees. M any ! icons will appear indicating the location of the 'Excited Grass', but you only ne ed 3. Once you have collected them, return to where you accepted the quest and giv e them to Silva to complete the quest.

Q-18 The Furniture Craftsman's Troubles

[Overview] In addition to collecting items, defeat Navaban Gogol (Lv9). Can be completed immediately after accepting. [Acceptance Condition] After Episode 2 (2-18), talk to Yorgo in Gula Trigo Shopping District.

[Procedure]

1. Gormott ' Let's go look for Hol near Zain's Landmark
2. Defeat Navavan Gogol of the Gula Zein specimen to help Hol. 3. Talk to Hol at the Gula Zein specimen.
4. Collect stray vines in Gula.
5. Gula ' Report to Hol, who is waiting at the Zein tree.
6. Report to Yorgo in the Gula Trico shopping district.
7. Get Gula Walnut from Mokumoku at the Gula Wavy Root Camp.
8. Report to Yorgo in the Gula Trigo Shopping District.

【Reward】 770G, 600EXP, 7SSP, Development 300 (Gula), Trust 200, Emergency Guard 1, Focused Evasion

Since you will be fighting 3 enemies simultaneously in step 2, it is recommended to go after Tora and Nia have joined. In step 4, collect 7 'Lost Vines' through gathering. In step 7, you will need 3 'Gula Walnuts'. You can get one each by paying Mokumoku 10,000G or giving him a 'Muscle Branch'. 'Muscle Branches' can be obtained from the same gathering points as the 'Lost Vines' needed in step 4.

To get to where Mokumoku is, go down the large hole northeast of Zain's landmark.

Q-19 Retribution

【Overview】 Purchase the specified items. Can be completed immediately after accepting if you have the necessary money.

【Acceptance Condition】 After Episode 2 (2-18), talk to Pauli in Gula, Torigoth Town. 【Procedure】

1. Purchase the items one by one at Belluni Vegetable in Gula, Torigoth Town.
2. Purchase the Perunee Shop Deed at Perunee Vegetables in the Gula Torigo Market.
3. Report to Pauli in the Gula Torigo Market. [Reward] 24CEXP, 30SP, Development 10 (Gula)

After purchasing all the items sold at Perunee Vegetables in the Torigo Market, purchase the "Perunee Shop Deed" to complete the quest. As long as you have enough gold, you can complete it immediately, so check the required amount before proceeding.

If Gula's development level is high enough, all items, including the 'Perunni Shop Title,' will be cheaper.

Will become.

Q-20 Vegetables That Won't Grow

[Overview] Collect multiple items. Can be completed immediately after accepting the order.

Can be completed immediately

[Acceptance Condition] After Chapter 3, talk to Umama at the Gula-Kulam Farm [Procedure]

1. Gather materials that can be used as fertilizer and give them to Umama at the Gula Coolam Farm. 2. Stay at the Forest Inn in the Gula Torigoth Town.
3. Go to Umama at the Gula Coolam Farm and ask about the condition of the vegetables. 4. Investigate the cause of the vegetables not growing near the Gula Coolam Farm. 5. Stop the drainage from the Gula Spellbia Army Torigoth Base. 6. Report to Umama at the Gula Coolam Farm.
7. Gather materials that can be used as fertilizer and give them to Umama at the Gula Coolam Farm. 8. Stay at the Forest Inn in the Gula Torigoth Town.
9. Go to Umama at the Gula Coolam Farm and ask about the condition of the vegetables. [Reward] 930G, 720EXP, 73SP, Development 500 (Gula), Trust 250, High HP Attack Up II, Apprentice Bracelet

In steps 1 and 7, give items to Uma to aim for 100% completion. Collect them in Gula or Avaritia. In step 5, climb the ladder deep inside the Specerbia Army Trigo Base and check the drain valve to proceed to the next step.

◆Items that can be given in steps 1 and 7 and the amount of increase

	Increase amount
Anchor Tail, Tree Crab, Sunflower Rogue, Deer Wood, Vinegar Leaf	10
Nure Latott, the Unwavering G	20
oke Hexa Mayfly	30

Q21 Boy's Pride

[Overview] "Pure White Kabuto" appears during early morning and full cloud conditions.

Available immediately upon order.

[Order Condition] Speak to Lucchini in the Gula Grod Residential District after Episode 3.

[Procedure]

1. Obtain a Pure White Beetle that lives near the Gula Seigal Hills.
2. Take the Pure White Beetle to Lucchini in the Gula Grod Residential District. 3. Talk to Lucchini, who went to Gula Galeguro Hill.

[Reward] 500G, 480 EXP, 49 SP, Development 200 (Gormott), Trust 150 Fabulous Hat

The "Pure White Kabuto" required in Step 1 is located on a small isolated island southwest of Seigle Fell. When the sky is full of clouds, jump into the Cloud Sea and swim across. Also, it can only be obtained in the early morning, so adjust the time using Skip Travel. After that, chase after Lukini from the Grodd Residential Area to the Galegro Hill.

To reach the small island where the "Pure White Kabuto" is located:

Landmark: Rita's

The quickest way is to walk from the oasis or jump from the Rock Den of Sunrise.

TPP Abandoning the Hometown

[Requirement] Defeat Gamba Tarkin (Lv14) and collect items. Can be completed immediately after

Condition: After the third episode, approach Liana and Norman in the Gula Melnas left shoulder area.

Help the man and woman being attacked by Ganba Tarkin in the Gula Melnas left shoulder area.

Talk to Liana in the Gula Melnas left shoulder area.

Collect Mitsumatatsuna/Sachiberia in Gula.

4. Have the pharmacist Nils in the town of Gula Trigo make the medicine. 6. Go to Gula Grod Residential District to see Liana's parents.

6. Receive the medicine from Nils in the town of Gula Trigo.

7. Deliver the medicine to Liana in the Gula Mernas Left Shoulder District. 1060G, 840EXP, 95SP, Development 300 (Gula), Trust 200, Blade Combo Enhancement II, Affinity MAX Barrier. 1060G, 10EXP, 95SP, Development 300 (Gula), Trust 200, Blade Combo Enhancement I, Affinity MAX Barrier.

Immediately after starting the quest, defeat 4 Gamba Tarkins, then collect 2 each of "Mitsumata Nazuna" and "Sachiberia" from various locations in Gula. In step 7, a choice will appear whether or not to talk about the parents, and the subsequent actions of the two and the rewards received will change. It is recommended not to talk about it, as you can earn more bonus EXP unless there is a special reason.

If you didn't talk about your parents, you'll get reward A, and you can get more items from Norman in Speculia.

123 Torigo Vigilante Corps Request

[Overview] In addition to item collection, occurs in Q-24~27.

Can be completed immediately after accepting the order.

[Condition] After Chapter 4, investigate the bulletin board in the Gula, Torigoth Town shopping district. [Procedure]

1. Collect Melothia Honey from the Gula Skheet's Nest.

2. Deliver the collected Melosian Honey to Mou, the leader of the vigilante corps, in front of Chief Gula Shuvia's house.

3. Find Novoh, who is suspected of illegal residence in the town of Gula Trigo, and resolve the issue / Resolve the conflict between the residents of Trigo and the soldiers of the Suberbia base at the main gate of the Gula Trigo base / Resolve the problem of racial discrimination that has permeated even the children of Gula at the Gula Traita Windmill Plaza / Talk to Fula in the Gula Grodd residential area and resolve the problem of the stagnation of logistics in the town of Trigo.

4. Report to Mou, the leader of the vigilante corps, in front of Chief Gula Shuvia's house. Reward: 2690G, 1760EXP, 132SP, Development 300 (Gula), Trust 200, Magnet Chip, Silver Piercing

The 10 "Melosian Honey" required in step 1 can be collected at the Skheet nest in the upper right half of Gula. A large number of Yellow Skheet appear here, and once you enter the battle, you will be facing many at the same time. It is safer to concentrate on collecting while keeping a close eye on the enemy's movements and avoiding engagement. Refer to each item for procedure 3, which aims to complete Q-24~27.

Q-24: Chanopon of My Dreams

[Overview] Clear the mercenary group task "Escort from Turf War." Can be completed immediately after accepting the task.

[Acceptance Condition] During Step 3 of Q-23 "Request from the Torigoth Self-Defense Force," speak with Shatot in the Gormott Garreg Interiores.

[Procedure]

1. Develop Gula, complete the Merc Group mission "Protect from Turf War", and obtain the Chanopon made by Ahto.

2. Give the Chanopon Ruska Noodles to Shatotto in the Gula Galeade Residential District. [Reward] 80 EXP, 24 SP, Indoor Attack Up II

To reach Shatotto, jump over the fence from directly above and descend. After completing Merc Group Mission 078 "Protect from Turf War" and obtaining the "Chanopon Contract", you will be able to purchase "Chanopon Ruska Noodles" at the Tuuli Bakery in Gula. Purchase this and give it to Shatotto to complete the quest. While dispatched on Merc Group missions, progressing through Q-25~27 is efficient. Also, to shorten the dispatch time, include Blades with "Transport Technique" and "Salvage Technique" skills in the member list.

Q-25 Disturbance in front of the Torigoth Base

[Overview] Defeat Flym Driver (Lv25). Can be completed immediately after accepting the quest.

[Acceptance Condition] During Step 3 of Q-23 "Request from the Torigoth Vigilante Corps", approach Gimu who is at the Gormott Torigoth Garrison.

[Procedure]

1. Calm down Gimu and the others in front of the Gormott/Empire Torigoth Garrison. 2. Persuade Gimu and the others in front of the Gormott/Empire Torigoth Garrison. [Reward] 80 EXP, 24 SP, Daytime Accuracy Up II

Approaching Gimu and his group in front of the Torigoth Garrison will trigger an event, leading directly into battle. The two Flym Drivers fought here are not particularly strong enemies. Focus your attacks on one at a time, and use special attacks with a wide range if possible to defeat them easily. After the battle, speak to Gimu who is there to complete the quest.

Q-26 Small War

[Overview] Can be completed immediately after accepting the quest by collecting the specified items through salvaging.

[Acceptance Condition] During step 3 of Q-23 "Request from the Torigoth Vigilantes", approach Velo in the Torigoth Windmill Plaza in Gormott.

[Procedure]

1. Salvage at the Gormott, Torigoth Military Base to obtain a Metamoel Op.

2. Give the Metamorphic Orb to Pero in the Tretra Windmill Plaza [Reward] 80 EXP, 24 SP, Chrome Muffler

Approaching the Tretra Windmill Plaza will trigger an event, automatically accepting the quest. The "Metamorphic Orb" required here can be obtained by salvaging at various locations in Gula. Once you obtain one, return to the quest location and give the "Metamorphic Orb" to Pero. Note that the probability of obtaining it with "Normal Cylinders" and "Silver Cylinders" is very low, so if you have enough gold, salvaging with "Gold Cylinders" or higher will allow you to complete the quest more quickly.

Q-27 Product arrival is undecided.

[Overview] Conduct a conversation at the designated location. Can be completed immediately after receiving the order.

[Acceptance Condition] During Step 3 of Q-23 "Torigoth Guard's Request", talk to Hura in the Gula Grodd Residential Area.

[Procedure]

1. Go to the Camp at the Winding Root in the Gormott, Uraya and check on the Nopopo's condition.

2. Deliver the goods to Hura in the Gula Grodd Residential Area and explain the situation.

[Reward] 80 EXP, 24 SP, First Strike Affinity II

The Undulating Roots camp where Npopo is located in Step 1 is the same location as in Q-18 "The Furniture Maker's Troubles." Talking to Npopo will get you "Delivery to Hura," so deliver this to Hura at the order location to complete the quest.

During the high tide, to reach the Undulating Roots camp, jump into the cloud sea and swim through the entrance in the photo.

Q-28 The Girl Who Goes Ahead

[Overview] Defeat Cal Stra (Lv26) and collect items that can only be gathered in the morning. Can be completed immediately after accepting.

[Acceptance Condition] After Chapter 4, talk to Kafa near the Gula Vanax Great Falls.

[Procedure]

1. Go to Sharr near the Gula Vanask Great Falls. 2. Catch up with Sharr near the Gula Vanask Great Falls. 3. Catch up with Sharr at the top of the Gula Vanask Great Falls. 4. Defeat Cal Stra, who is hunting for Healing Herbs in the Gula Mountain Water Highlands in the morning.

5. Collect Healing Herbs in the Highlands of Gormott in the morning. 6. Report to Kaffa in front of the Great Waterfall of Gormott. [Reward] 1,790G, 1,600EXP, 120SP, Development 300 (Gormott), Trust 200, Light Attribute Damage Reduction II, High HP Attack Up II

In Step 1, the easiest way to get to where Shar is located is to move south from the Gormott Great Spirit Boundary to the location of the ! icon. In Step 2, rely on the compass and proceed along the road, and in Step 3, climb the ivy to get to Shar. In Step 5, once you arrive at the Highlands of Gormott, set the time to morning and defeat the enemies.

Defeat Cales Stra in the Yamasui Highlands in the morning to obtain a 'Healing Herb'. Deliver this to Kaffa.

Q-29 Missing

[Overview] Defeat Saule the Annihilator (Lv91 or 36). Even when weakening it, you need stats that prevent being incapacitated in one hit.

[Acceptance Condition] After Chapter 5, talk to Ash in the Gormott, Torigoth Military Base.

[Procedure]

1. Find the missing survey team near the Gormott, Varnasq Great Falls.

2. Track the footprints originating from near the Gormott, Varnasq Great Falls.

3. Further investigate the footprints originating near the Great Gula Waterfall. 4. Confront the giant dinosaur that appeared from Gula Saurus's Nest. 5. Defeat the giant dinosaur in Gula Saurus's Nest.

6. Return to the Aesh at the Torigoth Base of the Gula Superbia Army to report.

7. Speak with Tischek in the Superbia, Bellafonte Industrial District.

8. Obtain Beno Fruit near the Superbia Geothermal Turbine Tower.

9. Place the Beno Fruit in front of Gula Saurus's Nest. 10. Defeat the weakened giant dinosaur in Gula Saurus's Nest. 11. Go report to Aesh at the Torigoth Base of the Gula Superbia Army. [Reward] 3,840G, 3,600EXP, 214SP, Development 800 (Gula), Trust 300, Pentagon Chip, White Belt, Moof Heel II, Clock-Up Wrist. B2, 560G, 600EXP, 143SP, Development 800 (Gula), Trust 300, Loan Pass Chip, Knockback Resist II.

In Step 1, you will need "Observation Eye Lv1" and "Patience Lv1", and in Step 2, you will need "Observation Eye Lv2" and "Patience Lv2". If you follow the footprints displayed here, the Saurian Slayer will appear, and you will enter a battle. The Saurian Slayer is very strong at Lv 91, and it will be difficult to defeat unless you have further strengthened your party after clearing the final episode. When you reduce the Saurian Slayer's HP to 99% or less, an event will occur, and you can choose to fight or retreat. If it is difficult to defeat, choose to retreat and proceed to Step 6. If you retreat, proceed with the event, and after obtaining the "Buno Fruit", return to the place where the Saurian Slayer was and place it. This will weaken the Saurian Slayer to Lv 36, making it weak enough to be defeated even at the timing immediately after the quest becomes available. Focus your attacks on Aether-type Arts, which have low resistance.

If you defeat it without retreating in step 5, proceed to step 11 to complete the quest. The reward will be upgraded to a prisoner's item.

Even if you proceed to the events in steps 6-10, you'll want stats high enough to avoid being knocked out in one hit.

The "Buno Fruit" you're looking for in step 8 can be obtained by going to the location in the photo near the Geothermal Turbine Tower.

Umon's Revival

Defeat Lexos (Lv41)

Clear the mercenary group mission

After that, talk to Umon in the Gula Grodd Residential District.

Gather information about the Titan.

Let's search for the Titan that is said to have washed ashore near the Torigoth Flower Garde n. Lexos the Titan Hunter attacked the Titan near the Torigoth Flower Garden.

"That's right."

Report to Ummon in the Grodd Residential Area.

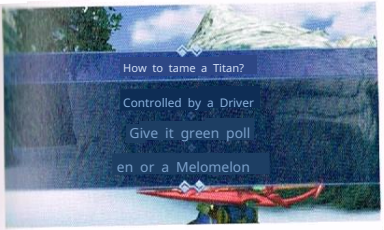
Complete the ship through the mission.

Report to Umon in the Raguel Bridge Resettlement.

Talk to Umon, who went to Laumon's shipyard.

4350 EXP, 225 SP, Development 500 (Gormott), Trust 25 0, Corn Muffler, Eulete Chip, Shooting Distance Up II

This quest is also linked to 74, "The Delivery System." Althoug h it is not essential, completing this quest first is recommended as it can save you as much as 300,000 gold in Q-74. In step 2, t he Titan is launched near the Torigoth Flower Garden only when it is high tide. Approaching it in this state will trigger a battle with Lexos, the Titan Hunter. After defeating him, talking to Umon wil l allow you to complete the following three Gormott Merc Group m issions in order: Merc Group Mission 083 "Lumber for Shipbuildi ng," Merc Group Mission 084 "Artisan's Technique," and Merc Grou p Mission 085 "Titan Ship Construction." To dispatch on Merc Grou p Mission 085 "Titan Ship Construction," you need the skill "Patienc e," which only Rare Blades possess. Synchronize with Yuuou, Nanak ori, or Musubi, who are the corresponding players. Using the "Mus ubi's Core Crystal" that can be obtained by completing B-20 "Tranq uility" is a sure way.



The choices in Step 2 only change the content of the conversation and do not significantly af fect the subsequent development, regardless of which you choose.

Q-31 Takin Extermination

【Overview】 Defeat Revenge Takin (Lv47).

Can be completed immediately after accepting

【Prerequisites】 During Step 5 of Q-07 "Bern's Hidden Treasure!?", go to the sa lvage point at the Gula Torigoth Base.

[Procedure]

1. Exterminate the Revenge Takin in the Gula Takin's occupied territory.

2. Report to Sadif at the Torigo Base of the Gula Superbia Army.

[Reward] Filament Bulb, Down Resistance III

A quest that occurs during the Q-07 "Bern's Hidden Treasure!?" q uest. Defeated 3 Revenge Tarkins in the Tarken occupied territory on t he way back from the Raiko Rock Cave. After completing the subjug ation, return to Torigo Base to receive the reward.

The Mystery of the Q-32 Mural

【Overview】 Defeat the Tyrant of Treasures, Sword of Conviction (Lv57). Requires multiple field skills. 【Acceptance Condition】 After Chapter 7, complete Q-38 "Mysterious Mem o", and speak to Erebus in front of the mural in the Torigoth Town Windmill Plaza while possessing "Text of the Torigoth To wn Mural". If you do not possess "Text of the Torigoth Town Mural", examine the mural in the Gormott, Torigoth Windmill Plaza with "Keen Eye Lv2" and "Ancient Wisdom Lv2".

[Procedure]

1. Go to the location written on the Gormott mural and obtain the treasure.

2. I obtained a mysterious part. I should report it to Erebus.

3. Find the remaining 4 parts hidden throughout Alrest and report to Erebus.

4. Defeat Erebus at the Tretra Windmill Plaza in Gormott.

【Reward】 3,630 G, 4,340 EXP, 198 SP, Development 500 (Gormott), Tr ust 250, Shield Attachment, Polygon Chip, Special Lv. 3 Enhance III

The destination for Step 1 is Hermit's Hollow, which requires "Earth M astery Lv5", "Fortitude Lv3", and "Lockpicking Lv5" for excavation and unl ocking. The locations of the murals you'll be searching for from Step 3 onwards won't show a destination even when set as active. The murals are located in Spelbia - Alba Cavanich, the Royal Capital of Uraya - Theo soir, the Argentum Refugee Camp, and the Leftherian Archipelago - Ysak i Isle. After Chapter 9 (9-02), when the Argentum refugees appear, you'll be investigating the mural in the Leftherian Archipelago, but regardless of which mural you investigate, the "Mysterious Part D" treasure chest will be excavated in the Leftherian Archipelago. These murals indicate th e locations of treasure chests containing "Mysterious Parts B, C, and D," and discovering the murals will cause the locations of the treasure ches ts to be displayed with icons. "Mysterious Part F" can be obtained by d efeating the Regal Tyrant in Morytha - The Severed Seventh Stratum, an d the final "Mysterious Part E" can be obtained by reporting to Erebus after obtaining all five other parts and then defeating him.

To reach the mural in the Imperial Capital Alba Margen, proceed from the western b uilding across the rooftops to the main g ate of the Imperial Palace Hadashal.

For the mural in the Royal Capital T eosaule, after ascending with a field skill, jump from the location in the p icture to the ladder ahead.

◆ Field skills required for each situation

Situation	Required Field Skills
Deciphering the Mural	Observation Eye Lv2–3, Knowledge of Ancient Ci vilization Lv2–3
Unlocking a treasure chest containing a m ysterious part, excavating a treasure chest containing "Mysterious Part A", excavating a treasure chest containing "Mysterious Pa rt B", heading towards the Luxuria mural	Unlock Lv5–6
	Earth Attribute Power Lv5, Enduranc e Lv3, Earth Attribute Power Lv5, Ke en Observation Lv2, Wind Attribute Power Lv3, Brute Strength Lv3, Eart h Attribute Power Lv7, Leap Lv4, Ice Attribute Power 2Lv, Endurance Lv4
Excavating a treasure chest containing "Mysterious P art C", heading to the location of "Mysterious Part D" on the Liberlita - Isle of Sleeping Remains	n Attribute Power Lv4 Ancient Civilizatio Knowledge Lv2
Excavating a treasure chest containing "Mysterious Part D": Patience Lv3, Observation Lv 3, Mors Region, when entering the divided 7th District	Lightning Attribute Power Lv9, Concentration Lv5

Q-33 Hana's Demonic Modification

[Overview] Requires many steps and items, and also involves defeating the Try-Marlin (Lv50). [Acceptance Condition] After Chapter 8, after completing Affinity Talk 32 "Mode Change", talk to Tatezo in Gula - Tora's house with Nia, Tora, Morag, Zeke, and Homura in the party.

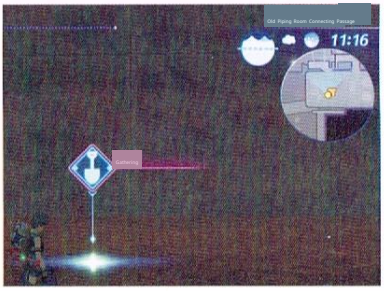
[Procedure]

1. Talk to Tatezo in Tora's house in Gula.
2. Collect 10 gears of each color in Temperantia.
3. Report to Tatezo in Tora's house in Gula.
4. Collect 5 Cubic Diamonds in Superbia / Collect 12 Umbrastigmas in the Land of Morytha / Purchase Basalt Weave Broadcloth at the Boldard Weaving Shop in Uraya
5. Report to Kiku at the house in Gormott
6. Speak with Tatezo at the house in Gormott
7. Speak with Fuwafuwa on the Goldmund Flight Deck in Argentum 8. Decipher the contents of the blackboard on the Goldmund Flight Deck in Argentum 9. Speak with Fuwafuwa on the Goldmund Flight Deck in Argentum
10. Talk to the Fluffy on the Avaritia Goldmund Flight Deck
11. Decipher the contents of the blackboard on the Avaritia Goldmund Flight Deck. 12. Talk to the Fluffy on the Avaritia Goldmund Flight Deck
13. Defeat the Tri-Merlin on the Avaritia Goldmund Flight Deck. 14. Report to the Fluffy on the Avaritia Goldmund Flight Deck. 15. Report to Tatezo in Gula-Tora's House
16. Add energy to the charging device in Gula-Tora's House

[Reward] 4,350 EXP, 225 SP, Development 555 (Gula), Trust 200

Steps 1-4: Collect Rare Items in Various Locations

There's a lot to do, but completing it will add Hana JD to Tora's Blade roster. Having 3 Blades to engage with greatly expands Tora's tactics, including attributes and classes. It's best to prioritize this quest over others in preparation for the increasingly intense battles in the late game. The 10 "Golden Cog" required in Step 2 can be salvaged at salvage points in Temperantia, regardless of the cylinder used. There is no difference in probability depending on the location, but using a "Gold Cylinder" or higher will greatly increase the probability. Of the items required in the following Step 4, "Cubic Diamond" can be collected in Spelbia, and "Umbra Stigma" can be collected in the Land of Morytha. Both can be collected more efficiently with "Mineralogy". For the remaining "Genbu-weave Broadcloth", you can purchase 3 at the Boldard Textile Shop in Theosoir, the Royal Capital of Uraya.



"Cubic Diamonds" have a very high probability of being obtained only at some gathering points like the one in the picture.

[Steps 7-14] Decipher the Blackboard with Field Skills

From Steps 7 to 11, you will be deciphering the contents of the blackboard using field skills while talking to Fluffy. "Forestry Lv5" is required in Step 8, and "Ancient Wisdom Lv3" is required in Step 11, so be sure to engage with Blades that have the corresponding skills. Also, in Step 9, Fluffy will give you a question that you must answer. The correct answers to the questions are "Kalkal" and "Bertrand". After completing Step 11, talking to Fluffy will trigger a battle with Try-Marlin on the spot. Don't forget to re-form your party from the field skill party to the battle party. Try-Marlin tends to be a long battle due to its very high HP, and the recovery pots are likely to fall off the platform, which is troublesome. Engage with Blades that can use recovery arts, as well as Blades to deal massive damage with Chain Attacks. Try-Marlin has very high resistance to ether-based attacks. Focus your attacks on strength-based arts.

Step 16: Repeatedly undertake Mercenary Group Missions

In Step 16, besides the items obtainable from salvage points in various locations, the "50V Battery," which is a reward from Mercenary Group Mission 086, "Energy for Modification," can be used to increase the achievement rate. This "50V Battery" raises the achievement rate the most and can be obtained repeatedly each time you dispatch a team. While dispatching teams for Mercenary Group Mission 086, it is efficient to collect other items to supplement the missing achievement points. The increase amount for each item is as listed below.

Three items with a rise of 1 can be obtained through salvage. You can easily collect the required number by salvaging while also earning gold.

◆ Items that can be given in Step 16 and the amount they increase

	Increase amount
Dynamo Turbine, Gold Capacitor, Electric Filer	1
Winding Coil	2
50V Battery	30

"Ice-Cold Driver Power Lv8" requires "I

ce Attribute Power Up." Can b

e completed immediately after accepting.

After that, talk to Hozumi in Gula, Azure Sky Beak,

Let's help Daliza, who is at the Lea Dekres Altar Hill.

Let's collect Amethyst Ornilas in Uraya.

Let's deliver them to Hodzumi on the Hill of the Lexos Altar.

4,760G, 5,740EXP, 216SP, Development 500 (Gormott), Trust Titanium

Vest, World Tree Drop, Special Move Lv2 Enhancement V

To accept the quest, go down the river behind the Nokilua Woodlands to Rottenwood Isle. There, use 'Water Mastery Lv3' and 'Fortitude Lv3' to dive and reach Azure Rostrum. Once accepted, head to the Hill of the Lexos Altar in the southeastern part of the Lower Level of the Kingdom of Uraya. There is a Unique Monster in front of Liza, but you can avoid fighting it by approaching it carefully. To rescue Daliza, you will need 'Fire Mastery Lv8' and 'Ice Mastery Lv5'.

The 4 "Amethyst Ornila" required in step 2 can be gathered in the lower Stratum of Uraya while activating "Botany".

Q-15 Monster Extermination 1

Defeat 3 Magnoli Balands (Lv45)

Can be completed immediately after accepting the quest.

Condition: Proceed to step 4 of B-10 "Blade's Memory"

[Procedure]

Defeat the Magnoli Balands near the Great Breastbone Arch in Indol

[Reward] None

This is one of the quests that branches off during the progression of B-10 "Blade's Memories." After accepting the quest, head to the vicinity of the Great Thoracic Arch in Gormott and defeat Magnoli Voland. The enemy's Art, "Insect Killer," has the highest attack power and is a range attack around itself, inflicting Stench. It is recommended to add a Water-attribute Blade to your battle members to grant the attribute effect of Stench Seal.

The "Seed Bomb," which attacks multiple characters simultaneously, can be avoided by staying far away.

The "Kamitsuki Blossum" doesn't have any special effects, but it's used frequently, and being hit by three in a row can be dangerous.

Q-36 Monster Extermination 2

【Overview】 Defeat 3 Bodom Tasman (Lv46).

Can be completed immediately after accepting.

【Acceptance Condition】 Proceed to step 4 of B-10 "Blade's Memory"

【Procedure】

1. Elpis Spirit Cave [' Defeat Bodom Tasman in the Lavia Underground Waterway.

Reward] None

Similar to Q-35 "Monster Extermination 1", this is accepted during the progress of B-10 "Blade's Memory". The target Bodom Tasman enters an evasion state when using "Mog Rocket", so it's best to stop attacking and focus on healing until the effect wears off. Also, "Anahori" has high attack power and hits multiple times. Have a character with high defense draw aggro and protect the others.

Q-37 Monster Extermination 3

[Overview] Defeat 4 Cherise Jelly (Lv43). Can be completed immediately after accepting.

[Acceptance Condition] Proceed to step 4 of B-10 "Blade's Memories"

[Procedure]

1. Cherise in the Ruda Cloud Sea, in the Leftheria Archipelago [Defeat Jelly.

Reward] None

This quest is accepted at the same time as Q-35 "Monster Extermination 1" and Q-36 "Monster Extermination 2". Only in this quest, Theorin will interfere in the middle of the battle. However, the quest will be completed as long as you defeat Cherise and Jelly, so you can ignore her. Among the Arts used by Cherise and Jelly, be careful of "Balloon Gas", which inflicts stench. Applying stench seal with a Blade Combo early is a sure countermeasure.

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Q-38 Mysterious Memo

[Overview] Defeat the Misunderstanding Erebus (Lv22). Can be completed immediately after accepting the quest.

[Acceptance Condition] Obtain the "Fragment of a Note" in the Acid Gullet of Individia. [Procedure]

1. Head to the location marked on the Indvidia map.

2. Search for Erebus, the owner of the broken knife, in Invidia.

3. Defeat Erebus in the Invidia, Aodanmizo. 4

. Talk to Erebus in the Invidia, Aodanmizo. [

Reward] 1060 EXP, 107 SP, Development 300 (Invidia), Trust 150, Amulet of Activity

To reach the destination in Step 1, first, enter the depression in the center of Lake Invidia Verna and ride the current down the river. Jump just before the current ends to reach the high ground in the center of the Purification Water Area. Once you obtain the "Broken Knife" here, move to the Blue Tiered Canal and defeat the Misunderstanding Erebus. The Misunderstanding Erebus's Arts, such as the "Muscle Spark" which causes knockdown and the "Powered Raise" which causes rising, are dangerous, but since they are all strength-based single-target attacks, you can defeat it without problems if you leave it to a guard role with high physical defense.

Q-39 Mercenary Imitation

[Overview] Defeat Naora Sherip (Lv12).

Can be completed immediately after accepting

[Prerequisites] After Episode 3 (3-12), talk to Golussa in Invidia - Bone Rest Square.

[Procedure]

1. Head to the Drifting Land of Invidia Agito
2. Defeat Naora Shrub in the Invidia Agito Drifting Land
3. Talk to Jillwood in the Invidia Agito Drifting Land. 4. Talk to Golussa in Invidia Hraesvelgr. [Reward] 1370G, 1120EXP, 105SP, Development 300 (Invidia), Trust 150, Reflect Damage Up I, Surprise Attack Enhancement

Upon arriving at the Agito Drifting Land, you will battle four Naora Shrubs. Be aware that if you use Skip Travel, the battle will begin immediately. After defeating all the Naora Shrubs and speaking with the nearby Jillwood, return to the quest location and report to Golussa to complete the quest.

Q-40 Everyone Starts as a Beginner

[Overview] Defeat Marseighuna (Lv18), Zayak Ansel (Lv24), etc. Can be completed immediately after accepting the quest.

[Acceptance Condition] After Episode 3 (3-24), approach the mercenary group in the Invidia Fahren Central Flower Bed Group.

[Procedure]

1. Defeat Marseighuna in the Invidia Fahren Central Flower Bed Group Speak to Lizzie of the 2nd Invidia Fallen Central Flower Patch Group
3. Search for Dolrl who was kidnapped near Invidia: Prisoner's Rock Fortress. 4. Defeat Raid Iguana near Invidia: Prisoner's Rock Fortress. 5. Talk to Dolrl near Invidia: Prisoner's Rock Fortress.
6. Report to Lizzie who is waiting at the Central Fahren Flower Garden in Invidia. [Reward] 1,890 G, 2,560 EXP, 210 SP, Development 50 (Invidia), Trust 200, Amethyst Chip, Endurance

When you approach the location where the icon is displayed, you will automatically accept the quest and the battle will begin. After defeating all the enemies and advancing the event, head to the Prisoner's Rock Fortress by passing through the cave southeast of the Invidia Salde Gate. In the battles that occur here, it is best to focus on defeating the Raid Iguanas with low HP first to reduce the number of enemies.

Q-41 Vivid Paints

[Overview] Collect 4 "Shrive Shells" and 6 "Tricolor Rocks." Can be completed immediately after accepting the quest. Collect 6 "Tricolor Rocks." Can be completed immediately after accepting the quest.

【Acceptance Condition】 After Episode 3 (3-27), talk to Deborah in the Mym Commercial District of Invidia.

[Procedure]

1. Collect Shrive Shells/Tricolor Rocks in Invidia.
2. Talk to Deborah in the Invidia Fons Mym Commercial District.

[Reward] 800 EXP, 90 SP, Development 300 (Invidia), Trust 150, Necklace of Abundance

For the required items, the "Shrive Shell" can be obtained by defeating Krim Shrive at the location indicated by the icon. The "Tricolor Rock" can be collected using "Mineralogy" at rocky areas in the Invidia Head or Kalam Ruins.

Q-42 Titan Researcher

Overview: Defeat Spot Barases (Lv30), Darakel Barases (Lv32), etc. Recommended Lv35 or higher.

[Acceptance Condition] Speak to Pirolo in Mym Port, Invidia Fons, after Chapter 4.

[Procedure]

1. Chase after Gastule, who headed to Invidia Fhreysvelg.
2. Defeat the Flamii attacking Gastule in the cave leading to Invidia Fhreysvelg.
3. Speak with Gastule in the cave leading to Invidia Fhreysvelg.
4. Head to the Stomach of the Dragon in Indol
5. Defeat Balas in the Stomach of the Dragon in Indol
6. Speak with Gastour in Indol, Fonsbelg 7. Speak with Pyrolo in Indol, Fons Mym Port [Reward] 2,360G, 2,160 EXP, 153 SP, Development 700 (Indol), Trust 250, Thunder Damage Reduction Day, Garnet, Break Resistance II

Battles will occur in steps 2 and 5, but the enemy you fight in step 5 is significantly stronger and greater in number. It is recommended to focus on eliminating the easier Spot Paras first, while also utilizing chain attacks for wide-range attacks to inflict damage on multiple enemies simultaneously.

The destination in Step 1 can be reached by entering the cave from the location in the picture, north of the Lake Eight Stone Leap.

Q-43 Investigate the Spy

[Overview] Defeat Spiking Uhnen of Invasion (Lv38), etc. Requires "Fire Attribute Power Lv2" and "Wind Attribute Power Lv2 or higher."

[Acceptance Condition] After Chapter 5, talk to Delfina in the market departing from Indvidia. [Procedure]

1. Defeat Spiking Uhnen in Indvidia. 2. Go to the camp site near the Azure Cliff of Indvidia. 3. Talk to Judith/Pamibami at the campsite near the Azure Cliff of Indvidia. 4. Report to Delfina in the market departing from Indvidia.
5. Defeat Spiking Uhnen of Invasion in the Azure Stairway of Indvidia. 6. Report to Delfina again in the market departing from Indvidia.
7. Search for the spy who raided the armory in Fhresvelg, Indvidia. [Reward] 2,830G, 2,420EXP, 149SP, Development 500 (Indvidia), Trust 200, General's Medal, Hate Attack Up II

The Invading Spiked Urchins you fight in Step 5 don't have significantly different stats from regular Spiked Urchins, but you'll be fighting three of them at once. While they're using "Spiky Guard" to defend, try switching your target to another enemy. The choices that appear when you find the spy in Step 7 both lead to the same outcome.

In Step 7, you can reach the spy's location if you have "Fire Attribute Power Lv3" and "Wind Attribute Power Lv2" at the location in the picture.

44 [Parent's Enemy] The

Ruthless Speed (Lv54), etc. must be defeated

Recommended Lv55 or higher.

Condition: After completing Episode 8, Q-39 "Mercenary Imitation", talk to Jillwood in the Invidia Training Grounds.

[Procedure]

1. Talk to Nish in the Hraesvelgr Training Grounds. 2. Rendezvous with Cordon at the Tomb Raider's Excavation Site in the Elpis Spiritual Cavern. 3. Defeat Gamni Tasman/Dusky Lator in the Elpis Spiritual Cavern. 4. Report to Cordon at the Tomb Raider's Excavation Site in the Elpis Spiritual Cavern. 5. Listen to Nish's request for help at the Tomb Raider's Excavation Site in the Elpis Spiritual Cavern. 6. Collect Shade Trout in the Elpis Spiritual Cavern / Obtain Spoiled Apples in the Elpis Spiritual Cavern.

7. Give the collected ingredients to Nish at the Tomb Raider's Excavation Site in the Elpis Spiritual Cavern. 8. Receive a mission from Cordon at the Tomb Raider's Excavation Site in the Elpis Spiritual Cavern. 9. Obtain Shining Stalactites in the Elpis Spiritual Cavern.

10. Give the luminous stalactite to Cordon, who is in the Elpis Grotto, at the Tomb Robber's Excavation Site. 11. Go to the Elpis Grotto, the lowest level, to help Cordon and the others in the Great Colonnade Chamber. 12. Defeat the Ruthless Aspid in the Elpis Grotto, the lowest level, in the Great Colonnade Chamber. 13. Search for survivors within the Elpis Grotto.

14. Return to the Invidia Mercenary Group Headquarters.

[Reward] 5,050 G, 5,500 EXP, 225 SP, Development 700 (Invidia), Trust 250, Dark Attribute Damage Reduction V, Surprise Attack Enhancement Bloody Orb B5,050 G, 1,380 EXP, 225 SP, Development 700 (Invidia), Trust 250, Special Move Lv3 Enhancement IV, Endurance IV V Reflection Nullification

The "Shade Trout" and "Spoil Up 'Ru'" required in step 6 can be collected in the upper layer of the Elpis Grotto. The two Ruthless Aspids you fight in step 12 are difficult to fight due to the Brave Weakening effect in the lowest level of the Elpis Grotto, so be fully prepared. If you choose "Become a force here together" in step 14, it will be a prisoner's reward.

The 'Glowing Stalactite' needed in Step 10 can be obtained in the area just before entering the Galencia Underground Lake.

Q-45 Helping with the food distribution

[Effect] Requires a large number of pouch items. Can be completed immediately.

【Condition】 After Episode 9 (9-03), talk to Giulio in the Invidia Fons Maim Commercial District.

[Procedure]

1. Help with the food distribution at the distribution center in the Invidia Fons Maim Commercial District / the distribution center near the Invidia Quvele Battleship Maintenance Dock / the distribution center at the Port of Invidia Fons Maim.

2. Report to Giulio in the Invidia Fons Maim Commercial District. [Reward] 5,190 G, 3,350 EXP, 126 SP, Development 300 (Invidia), Trust 200, Special Move Lv1 Enhancement V.

A quest to deliver pouch items of vegetables, meat, and fish at various locations in the capital, Fons Maim. These can be purchased at general stores, but the items that increase the completion rate the most are the special event "Homura's Cooking" creations: "True Hero Aderu-yaki", "Sunshine Pie", and "Fragrant Vegetable Mott Roll".

Q-46: The Call of Cole

[Overview] Collect multiple items and complete mercenary group missions.

Complete

【Acceptance Condition】 After completing the final episode and Q-42 "The Titan Researcher", talk to Ion in the Mym Theater District of Invidia, Fons.

[Procedure]

1. Commission a mercenary group to obtain information about skilled doctors. 2. Visit a renowned doctor based on the information obtained.

3. Temperantia Go to the Spelbia Garrison to meet Sumaya. 4. Go to the vicinity of the Docto Spring in Temperantia to meet Sumaya. 5. Collect Yureiju Roots in Temperantia.

6. Talk to Sumaya near the Docto Spring in Temperantia. 7. Talk to Sumaya, who has returned to the Spelbia Adamar Hangar.

8. Collect Yoiyamiju Roots in the Elpis Spiritual Grotto / Collect Cloud Sea Rock Salt on the Cliffs of Mols / Collect Root Vegetables that Seem to Promote Longevity.

9. Hand the materials over to Sumaya in the Spelbia, Adama Storage Zone. 10. Collect True Dragon Incense in the Dragon's Stomach of Indol.

11. Talk to Sumaya in the Spelbia, Adama Storage Zone. 12. Complete the Merc Group Task "Knowledge of Medicine" to help Sumaya make medicine. 13. Talk to Sumaya in the Spelbia, Adama Storage Zone.

14. Talk to Ion in the Fonsett, Mym Theater in Indol. [Reward] 4,670G, 7,390EXP, 263SP, Development 700 (Indol), Trust 250, Affinity MAX Attack V, Damage Nullifier Shield, Spiral Chip x3. Accepting the quest will add Merc Group Task 123 "A Skilled Doctor" in Indol. After completing this and obtaining the information item "Spelbia's Famous Doctor", head to the Spelbia, Adama Storage Zone. The "root vegetable that seems to promote longevity" required in step 8 is "Nopopo Radish". It can be obtained as a reward for Merc Group Task 091 "Help with Mass Production", which can be dispatched after talking to Umama at the Coolam Farm in Torigoth. In addition, "Patience Lv6", "Botany Lv10", and "Mineralogy Lv7" are required at maximum when collecting other items.

Q-47 Supply Crisis

【Overview】 Defeat Dodobos Ansel (Lv19).

"Earth Attribute Lv4", Requires "Concentration Lv3" or higher

【Acceptance Condition】 With Mercenary Group Points of 500 or more, and Mercenary Group Level of 1 or more

Talk to Yuu at the Invidia Mercenary Headquarters

[Procedure]

1. Invidia Talk to Zuo near the Mercenary Corps Headquarters.

2. Make preserved food in the Invidia, Rest Spot Plaza.

3. Defeat the Dodobos Ansel Leader in Invidia, Rest Spot Plaza / Annihilate the Dodobos Ansel pack.

4. Report to Zuo at the Invidia Mercenary Corps Headquarters. 5. Report to Yuu at the Invidia Mercenary Corps Headquarters. [Reward] 2440G, 2460EXP, 120SP, Trust 200 3,660G, 920EXP, 180SP, Trust 200

In Step 2, if you exit the cooking menu with an achievement level of 30 or higher, an event to search for "Mokumoku Onion" will occur. You can obtain it on Gula Rascum Island if you have "Earth Attribute Power Lv4" and "Concentration Lv3". Delivering this will bring the achievement level to 100. In that case, a battle will occur in Step 3, and the reward will be 'Prisoner'. If you achieve an achievement level of 100 without using "Mokumoku Onion", Step 3 will not occur, and you will complete the quest with just a report, and the reward will be 'Sun'.

Q-48 Testing Skills

[Overview] Yu of the Gale (Lv44), Zuoh of Thunder Defeat (Lv44) etc. Recommended Lv45 or higher

[Acceptance Condition] Talk to Yu at the Invidia Mercenary Corps Headquarters with 3000 or more Mercenary Corps Points and a Mercenary Corps Level of 2 or higher.

[Procedure]

1. Talk to Vonvi at the Invidia Training Grounds of Valor. 2. Fight Vonvi and the others at the Invidia Training Grounds of Valor. 3. Talk to Vonvi at the Invidia Training Grounds of Valor. 4. Talk to Radek at the Invidia Training Grounds of Valor. 5. Fight Radek and the others at the Invidia Training Grounds of Valor. 6. Talk to Radek at the Invidia Training Grounds of Valor.
7. Talk to Yu in Invidia - Training Ground of Valor. 8. Fight Yu and Zuo in Invidia - Training Ground of Valor. 9. Talk to Yu in Invidia - Training Ground of Valor. [Reward] 4,270 G, 4,310 EXP, 210 SP, Trust 200

Complete by winning 3 times against the Fressberg Mercenary members. Among the opponents in the first battle, Vonvhi of Glimpse has the lowest stats and is the easiest to defeat first. In the toughest third battle, targeting Yu of Gale, who has slightly lower HP and guard probability, makes it easier to reduce the number of enemies. Note that after each battle victory, the reward does not change depending on whether you have the field skills in the list below, but the conversation will change.

✦Field skills that change the conversation

Match	Required Field Skills: Keen Eye Lv1, Concentration Lv1
End of Battle 1	Keen Eye Lv2, Concentration Lv2
End of Battle 2	Keen Eye Lv3, Concentration Lv3
End of Battle 3	

After completion, the Mercenary Group Level will increase to 3, the number of Blades that can be Engaged will increase, and Mercenary Group Missions will also be added.

Q-49 To the Top of the Mercenary Group

[Overview] Completed through dialogue only. Can be completed immediately after accepting.

[Acceptance Condition] Talk to Yu at the Indoline Praetorium Mercenary HQ with 8000 or more Mercenary Group Points and a Mercenary Group Level of 3 or higher. [Procedure]

1. Talk to Yu in the Invidia Bravery Training Grounds. 2. Talk to Yu in the Invidia Bravery Training Grounds. [Reward] 5,490 G, 5,540 EXP, 270 SP, 200 Trust

You can complete the quest simply by talking in the Bravery Training Grounds and level up to Mercenary Group Lv4. When interviewing the three characters, you will be asked for field skills if you choose the options below, but you can complete the quest even if you fail to activate them. If you want to enjoy the conversation when successful, refer to the list below and prepare the necessary field skills. Finally, choose your favorite one from the three. ◆Field skills that change the conversation

Choices	Required field skills: Observation Lv2, Concentration Lv2
Motivation, Strengths, Future Goals	Observation Lv3, Concentration Lv3, Observation Lv4, Concentration Lv4.

Q-50 The Best Mercenary Group

【Summary】 Defeat Hashik the Surprise Attacker (Lv58), Safan the Battle-Hardened (Lv61), etc. Recommended Lv63 or higher. [Acceptance Condition] Talk to Yuu at the Invidia Mercenary Corps Headquarters with 20,000 or more Mercenary Corps Points and Mercenary Corps Level 4 or higher.

[Procedure]

1. Go to the client in the Invidia Lagerth Underwater Garden.
2. Complete the Mercenary Corps Mission "Fugitives to Gormott."
3. Gula ・Go to Torigoth and search for G
4. Gula ・arro. Defeat Garro in Torigoth.
5. Speak with the captain of the Titan Battleship at the Torigo Base in the Gormott Superbia Army.
6. Search for the Superbia soldier with the Jade Seal Ring on the Gormott Titan Battleship.
7. Defeat the Surprise Attack Hashik and his group on the bridge of the Gormott Titan Battleship.
8. Defeat the Veteran Safan and his group on the bridge of the Gormott Titan Battleship. 9. Obtain the Jade Seal Ring inside the Gormott Titan Battleship. 10. Hand over the Jade Seal Ring to Lagelt in the Invidia Lagelt Underwater Garden.
11. Report to Yu at the Invidia Mercenary Corps Headquarters. 12. Go to Vandham's grave in the Invidia Column Ruins. [Reward] 6100G, 6160EXP, 300SP, Trust 200

Step 1 is limited to late night. To reach the Lagerte Underwater Garden, you need "Water Attribute Lv3" and "Endurance Lv3."

Steps 3-4: Be careful when fighting on narrow footing.

The location of Garro in Step 3 can be reached by climbing onto the roof from the wooden box in Cafe Savvy in Trigo City and heading east. When you reach Garro, the battle will begin on the spot. You will be fighting on narrow footing, and Garro will use "Oboroz ukiyo," which has a blow effect while evading. Try to fight with footing behind you so you don't get knocked down. If he uses "Shiraha-gaeshi," which has a counter effect, move away from Garro or stop attacking.

Steps 7-12: Counter formidable foes with Chain Attacks. Steps 7 and 8 involve consecutive battles with events in between. Among these, Saffan the Battle-Hardened boasts very high stats, making for a potentially long fight. Prioritize granting attribute orbs, and once you've granted multiple, unleash a Chain Attack for massive damage. After defeating him and obtaining the "Saffan's Key," head west from the Titan Battleship Bridge and open the nearby door to acquire the "Jade Seal Ring." Afterward, advance the events at the Lagerelt Underwater Garden and the Mercenary Group Headquarters, then head to Vandham's grave in the Ruins of Calam to complete the quest. Your Mercenary Group Level will reach the maximum Lv5.

In Step 12, even if you have dispatched Suzaku on a Mercenary Group mission, the event will proceed without any issues.

061 Kubira's Past - Phantom Country Arc

[Requirement] Collect the specified items through salvage

Recommended: "Salvage Technology".

[Condition] During Step 1 of B-08 "The King's Majesty", after completing all of Q-10 "Kubira's Past - Island Group Arc", Q-67 "Kubira's Past - Republic Arc", and Q-86 "Kubira's Past - Ruins Arc", purchase "A Journey Through Alrest's Phantom Continent" at the Aldomar Bookstore in Fons Maym, the capital of Indol. [Procedure]

1. Go to the Dolnes Stone Monument in Temperantia, Cape Negrode. 2. Investigate the Dolnes Stone Monument in Temperantia.

3. Salvage in Temperantia to obtain evidence of Lygideria. [Reward]

None

This is one of the quests required to advance Kubira's Blade Quest B-08 "Royal Prestige." Kubira's unique field skill "Sloth Lv2" is necessary to proceed, so buy a collection of art to acquire it. After completing Mercenary Mission 210 "Lygideria's Demonic Beast" in step 2, salvage at the Three Swords Island in Temperantia to obtain the "Lygideria Stone Tablet." It is recommended to use a "Gold Cylinder" or higher.

052 The Boy and the Bully

[Overview] Completed through conversation only. Can be completed immediately after accepting the order.

[Order Conditions] During step 8 of B-12 "Seori and Mikumari", talk to Jamin in Indol - Fons Mym with Nia, Tora, Morag, Zeke, Pyra, Mikumari, and Seori in the party.

[Procedure]

1. Search for Janiki near the Great Void in Indol.

2. Give Jamin's Mud Dumpling to Jamin in the Indol - Theosoir Remembrance Plaza.

[Reward] 1020 EXP, 189SP

This is one of the essential quests to advance B-12 "Seori and Mikumari." The quest only requires you to find Janiki and retrieve "Jamin's Mud Dumpling," but be aware that it will not proceed unless the required members are in the party. To get to Rosca's Great Hole where Janiki is, it is a shortcut to skip travel to Salde Gate or Collapsed Rock Gate. Deliver "Jamin's Mud Dumpling" to Jamin.

Q-53 Parent and Rogue

[Overview] Defeat Tolst Driver (Lv45)

Can be completed immediately after accepting the quest.

[Acceptance Condition] During Step 8 of B-12 "Seori and Mikumari," approach the parent and child in the Trikia Backstreet of Indvidia Phons Maim [Procedure]

1. Defeat the Tolst Driver in the Indvidia Trikia Backstreet. 2. Talk to Teri in the Indvidia Trikia Backstreet. [Reward] 1140 EXP 171 SP

Immediately after accepting the quest, you will enter a battle with the Torst Driver. Its high attack power and the "Muscle Spark" with a down effect and the "Powered Raise" with a rising effect are troublesome, but both Arts are only single-target attacks. While the guard role is receiving attacks, grant attribute orbs and decide the match at once with a Chain Attack.

Q-54 Jerne and Sean

[Overview] Completed through conversation only. Immediately after receiving the order.

Completion possible

[Order Conditions] During step 8 of B-12 "Seori and Mikumari," speak with Jerne in Indvidia, Fons Mym.

[Procedure]

1. Search for Sean in the Land of the Fallen in Indvidia. 2. Report to Jerne at the Indvidia Mercenary Barracks. [Reward] 1250 EXP 153 SP

Like Q-52 and Q-53, this quest occurs during the B-12 "Seori and Mikumari" questline. After accepting the quest from Gelne, you will search for Sean. To reach the Land of the Fallen where Sean is, descend the Old Pilgrimage Road from the capital city of Fons Myma, and on the way (around the side of the country on the map on P.225), jump over the waterway and jump down. After talking to Sean in the Land of the Fallen, report to Gelne to complete the quest.

Q-55 Unfounded Suspicion

[Overview] Defeat the Wrathful Dulo (Lv33), etc. Can be completed immediately after accepting.

[Acceptance Condition] Achieve 5th stage of Hotaru's Key Kizuna Gift, learn "Steel Heart Lv4" or higher, possess the "Silver Pendant", and approach the mercenaries near the Invidia Saisrroh Water Field with Nia, Tora, Morag, Pyra, and Hotaru in the party.

[Procedure]

1. Defeat the Wrathful Duroos in the Invidia Sessoroe Rice Fields [Reward] None

Refer to "Steelheart" on P.189 for how to obtain the "Silver Pendant," which is required to accept the quest. When you approach the Saffrouge tree near the Colonnade Road on the northwest side of the Sessoroe Rice Fields with the conditions met, you will enter a battle at the same time as accepting the quest. Defeat the Wrathful Duroos with low stats first. After completion, it continues to B-25 "Natural."

The Empire of Mor Ardain MAP ▶P.234

Q-56 Heading to the Imperial Capital

[Overview] Defeat Land Wolf (Lv26) and Necro Skeet (Lv24)

[Order Conditions] After Chapter 4, talk to Bididi in the Anangham Port of the Empire of Mor Ardain. [Procedure]

1. Defeat Land Wolfs and Necro Skirmishers near the cargo transport section of the Empire of Mor Ardain.

2. Report to Bididi in the Anangham Port of the Empire of Mor Ardain.

[Reward] 1650G, 860EXP, 68SP, Development 100 (Speculia), Trust 100, Insect Hunter II

You will defeat 10 enemies in the cargo transport section. Necro Skito and Land Wolf don't have very high HP, so it's efficient to attack multiple enemies at the same time with arts and special moves to deal damage all at once. When there is one Land Wolf left, defeat it with a chain attack before it calls for reinforcements with "Beast Howling."

Q-57 Ecological Survey

[Overview] Defeat Negra Vamp (Lv29).

Recommended Lv30 or higher

[Acceptance Condition] After Chapter 4, investigate the bulletin board in the Central Plaza of Nahal in the Empire of Mor Ardain [Procedure]

1. Collect White Antennae from Negra Vamps in the Heat Source Exhaust Pipe Branch in the Empire of Mor Ardain.

2. Deliver them to Jobrin in the Hardachal Palace in the Empire of Mor Ardain. [Reward] 1580G, 1440EXP, 102SP, Development 200 (Empire of Mor Ardain), Trust 150

The Heat Source Exhaust Pipe Branch, where the target Negra Vamps are located, is very narrow and densely packed with enemies. It is dangerous to fight multiple enemies at once, so lure them one by one from a distance. Once you have collected three "White Antennae," quickly retreat and head to Hardachal Palace.

If other enemies join the fight, use wide-range attacks to quickly reduce their numbers.

Q-58 Ancient Nopon Murals

[Overview] "Water Attribute Power Lv2", Lv2", "Earth Attribute Power Lv6" "Wind Attribute Power" "Patience Lv2", "Jump Lv1", "Nopon Knowledge Lv3", "Keen Eye Lv2" or higher are required. [Acceptance Condition] Speak to Hasaan in the Spesial Belaf Industrial District after Episode 4 (424).

[Procedure]

1. Complete the Merc Group Mission "Archaeologist's Smuggling."

2. Speak to Hasaan near the Market of Departure in Indol.

3. Examine the murals at different times of day in the Invidia Knowledge Repository to confirm there are no differences / Examine the murals at different times of day in the Invidia Fortress Repository to confirm there are no differences / Examine the murals at different times of day in the Invidia Leadership Repository to confirm there are no differences.

4. Report to Hasaneh near the Departure Market in Invidia. 5. Investigate the base of the Great Rhone Tree in the Fahren Central Flowerbed Group in Invidia. 6. Report to Hasaneh near the Departure Market in Invidia. [Reward] 1070G, 1280EXP, 96SP, Development 500 (Invidia), Trust 200, Metal Nopon Mask, Daytime Accuracy Up II

For step 3, you need to examine the murals once during the day and once at night in the specified locations. Adjust the time using Skip Travel. When reading each mural and excavating the "Ancient Nopon Key" in step 5, make sure you have the following field skills.

◆ Required Field Skills

- Mural of Knowledge: Wind Attribute Power Lv2, Leap Lv1, Nopon Knowledge Lv3, Keen Eye Lv2
- Mural of Fortitude: Water Attribute Power Lv2, Fortitude Lv2, Nopon Wisdom Prophecy Lv2, Keen Eye Lv2
- Mural of Leadership: Water Attribute Power Lv2, Fortitude Lv1, Nopon Knowledge Lv3, Keen Eye Lv1
- Excavation site attribute power Lv6 for some kind of key (Ancient Nopon Key).
  観察眼Lv2

Q-59 Reunion

【Overview】 Defeat Rebellious Loch (Lv29) and others. Requires "Wind Attribute Power Lv3", "Jump Lv2", "Observation Lv2", and "Endurance Lv2" or higher.

【Acceptance Condition】 After Episode 4 (4-32), talk to Ernos in Spelbia, Hamhabergate.

[Procedure]

1. Deliver remittances to Ernos' brothers in Gula, Garred Residential District.
2. Report to Elnos in the Specia Iville Commercial District.
3. Elnos doesn't seem to be here. Let's talk to Yachihoko nearby.
4. Head to the scene of the incident at the Specia Shamaiim Hot Springs. 5. Gather information at the scene of the incident at the Specia Shamaiim Hot Springs. 6. Report to Stoll in the Specia Royal Palace of Hadashal. 7. Report to Elnos in the Specia Shamaiim Hot Springs. 8. Talk to Hakim in the Specia Shamaiim Mountains.
9. Track down the culprit in Specia.
10. Defeat the Imperial soldiers at the secret meeting place in Spelbia.
11. Head to the old warehouse in the basement of the Spelbia Admar Storage Zone. 12. Defeat the anti-Imperial soldiers in the basement of the Spelbia Admar Storage Zone. [Reward] A2170G, 1980EXP, 140SP, Development 800 (Spelbia), Trust 250, High HP Attack Up II, Jamming II, Chrome Muffler、B2170G 500EXP 140SP, Development 800 (Spelbia), Trust 250, Wind Attribute Damage Reduction, Break Resistance II, Steel Tip

Proceed with steps 5-8 after Mòrag joins.

Since you cannot proceed from step 5 onwards without Mòrag in the party, it is best to start after Chapter 5 when Mòrag joins. Use the "Key to the Shemayim Plant" obtained in step 6 to enter the plant from the Bellaphae Industrial Zone and climb towards Mount Shemayim. On the way, you will need "Wind Mastery Lv3" and "Leaping Lv2", so don't forget to bring Blades with the corresponding skills.

Climb the western most of the two ladders on the way to Mount Shamaim.

Steps 9-12: The ending and reward will change depending on your choices.

In Step 9, you will need "Observation Lv2" and "Patience Lv2" to track down the culprit. When following the footprints marked in red, use the lower level mine elevator to go down to the lower level. After finishing the battle there, head to the warehouse in the basement of the Adamar Storage Area. In this battle, defeat the two Bryn hildr Lyman with low HP first, leaving only the Loch of Rebellion. The treatment of the criminals and the rewards you receive will change depending on which of the three options that appear after the battle you choose. If you choose "Hand them over to the military," you will receive a daily reward; if you choose any other option, you will receive a prisoner's reward.

To reach the destination in Step 11, descend from the western edge of the Adamar Storeroom.

Track down the confidential documents!

Defeat Necro-Skeet (Lv31).

Can be completed immediately

After Episode 4 (4-42), speak with Hanstra in the Central Plaza of Spelbianahar.

Defeat Skeet to obtain the confidential documents.

Defeat Necro Skito near the Great Heat Source Mining Duct in Spelbia to obtain the book.

Report to Ilham at the entrance of the Spelbia Imperial Palace of Hardasha. 3,680G, 1,280 EXP, 96 SP, Development 200 (Spelbia), 16 3,580G 480 EXP 144 SP, Development 200 (Spelbia, Trust 150)

In Step 1, completing Mercenary Mission 167 "Stolen Confidential Information" or purchasing "Whereabouts of Confidential Documents" from the information dealer will reveal the location of the Necro Skito, the target for subjugation. Defeating Necro Skito without obtaining "Whereabouts of Confidential Documents" will result in a prisoner's reward, increasing bonus EXP but slightly decreasing SP. Note that, Skito is located southeast from the mining site elevator. They're nearby. Let's focus our attack and take them down in one fell swoop.

Investigation of Anti-Imperial Organization

Defeat Akatsuki's Driver (Lv33)

Q-62~64 will occur midway.

After Episode 6, after completing Q-59 "Reunion", talk to Stoll in the Hardaschal Imperial Palace in Spelbia.

(Procedure)

Investigate the Brynhildr, said to be located beyond the entrance to the 2nd Mining Site in Spelbia.

So, it's the Bruenakryuze that attacked at the Superbia, 2nd Mining Site entrance.

Defeat the Pryunak Psychis that attacked at the Superbia, 2nd Mining Site entrance.

4. Return to Councilor Storr in Superbia, Imperial Palace Hadashal. Defeat the Wagan of Treachery in Superbia, Aevir Commercial District / Defeat the Bihank of Overthrow near the Superbia Old Factory / Defeat the Aroda of Rebellion beside the Superbia Cargo Zone.

6. Report to Councilor Storr in Superbia, Imperial Palace Hadashal.

Obtain information about Akatsuki through the 7th Mercenary Group mission.

8. Investigate the area near the Speula - Full-Belly Diner.

9. Defeat Akatsuki and her Driver.

10. Report to Councilor Storr in the Hardaschal Imperial Palace in Speula.

Reward: 2,960G, 2,700EXP, 191SP, Development 800 (Speula), Trust 250, Magnet Chip, Apprentice Bracelet, Dark Damage Reduction II.

After completing the two consecutive battles that occur at the entrance to the 2nd Mining Site, return to Storr at the main gate of the Hardaschal Imperial Palace, and this time you will be ordered to defeat three enemies. This will be accepted as quests Q62~64. Finally, complete Mercenary Mission 165, "Track Down Akatsuki," and defeat Akatsuki's Driver.

Akatsuki's driver recovers, but its attack power is low and it's only one enemy, so defeat it with an attack-focused party.

Defeat Q-62 Wagan

[Overview] Defeat the rebellious Wagan (Lv30) and others.

Can be completed immediately after accepting

[Acceptance Condition] Proceed to step 5 of Q-61 "Investigation of Anti-Imperial Organizations" [Procedure]

1. Head to the rooftop of the Superbia Iville Commercial District.

2. Defeat the Rebellious Wagan in the Superbia Iville Commercial District.

[Reward] 960 EXP, 180 SP

This is one of the three quests received in Step 5 of Q-61 "Investigation of Anti-Imperial Organizations." The Rebellious Wagan, the target of the subjugation, can be found very close by if you skip travel to the Iville Commercial District. Once the battle begins, prioritize defeating the three Brynhildr Psyches that appear simultaneously. Once only the Rebellious Wagan remains, you can easily defeat it with concentrated attacks.

The Rebellious Wagan has low stats, so you don't have to worry about taking significant damage even if you leave it alone.

Defeat Q-63 Bihank

[Overview] Defeat the Capsizing Bihank (Lv31). Can be completed immediately after accepting.

[Acceptance Condition] Proceed to step 5 of Q-61 "Investigation of Anti-Imperial Organization".

[Procedure]

1. Head to the vicinity of the rooftop entrance in the Old Production District of Specula.

2. Defeat the Capsizing Bihank near the rooftop entrance in the Old Production District of Specula. [Reward] 1080 EXP 162 SP

Q-62 This quest is received in the same flow as "Defeat Wagan." The target for subjugation, the Capsizing Bihank, can be found immediately by skip-traveling to the Old Production Zone Rooftop Entrance and proceeding southwest. Be careful not to approach the high-level enemies like Tempest Pterosaurs flying around nearby. Also, be aware that using arts with a wide attack range may cause them to interfere even after the battle has started.

Q-64 Defeat Aroda

[Overview] Defeat the Rebel Aroda (Lv32), etc. Can be completed immediately after accepting the quest.

[Acceptance Condition] Proceed to step 5 of Q-61 "Investigate Anti-Imperial Organization" [Procedure]

1. Head to the vicinity of the Superbia Cargo Transport Section.

2. Defeat the Rebellious Aroda near the Superbia Cargo Transport Section.

[Reward] 1200 EXP, 144 SP

Similar to Q-62 and Q-63, this quest is essential for progressing through Q-61. Exit from Anatham Second Dock and head to the Cargo Transport Section. The Rebellious Aroda and three Brynhildr Psyches await a short distance to the north. It's recommended to inflict elemental orbs on the Brynhildr Psyches with Blade Combos and then defeat all four at once with a Chain Attack.

Q-65 Beyond Farewell

[Overview] Defeat Montblanc Driver (Lv63), Lavian Driver (Lv64), etc. Lv65 or higher recommended

[Acceptance Condition] After Episode 9 and after completing Q-61 "Investigation of Anti-Imperial Organizations", talk to Falwa in the Spesbia Aivil Commercial District with Kagutsuchi and Wadatsumi in the party.

[Procedure]

1. Collect 5 Nenjukokedama at the World Tree.
2. Give the Nenjukokedama to Falwa in the Spesbia Aivil Commercial District.
3. Talk to Councilor Stohl in the Spesbia Imperial Palace Hardashal.
4. Councilor Stohl doesn't seem to be here. Talk to Ernos nearby.
5. Head to the Superbia Anangham Port
6. Defeat the unidentified mercenaries
7. Defeat the enemies coming to the Superbia Midobaru Bridge
8. Head to the heart of the Superbia Brunac Occupation Zone, defeat the remnants, and destroy Brunac
9. Prunaku Defeat the Heads
10. Report to Elnos at the Anangham Port in Spelbia.
11. Gather information about Councilor Stoll in the back alleys of Torigoth, Indol. 1
2. Head to the Great Stairway in Indol.
13. Chase after Zazan
14. Defeat the Krall Drivers
15. Report to Elnos in Spelbia, Harthadal Palace [Reward] 10560 EXP, 375 SP, Development 1000 (Spelbia), Trust 300, Anglite Chip, Auto Balancer, Arts Aggro Down V, Special Lv 4 Enhance V

Q-61 This quest is a continuation of "Investigating the Anti-Imperial Organization." Remember that Kagutsuchi and WADATSUMI must be in the party to proceed. The "Nenju Moss Ball" required in step 2 can be obtained at a collection point in the World Tree. After handing it over to Falwa, battles will occur three times as you progress. In particular, the three Krall Drivers fought in step 14 are formidable enemies with both attackers and healers. Focus your attacks on the Lavian Driver, who uses healing arts first, and then defeat the others one by one.

When collecting "Nenju Moss Ball," activating "Forestry" will greatly increase efficiency.

In Step 14, quickly defeat the Kuruga Driver with low HP as the second target. Focus all attacks on it.

One of the rewards, the Anglight Chip, is extremely high-performance. Equip it to your main blade.

Q-66 Stranded in the World Tree

[Overview] Scream Royal (Lv58) etc.

Defeat. Can be completed immediately after receiving the order.

[Order Conditions] After Episode 9 (9-02), talk to Aki in the Ananyam Port of Spes.

[Procedure]

1. Search for Ponono, who went missing in the World Tree.
2. Help Ponono, who is surrounded by Camel Royals in the World Tree.
3. Let's hear the story from Bonono, whom you helped at the World Tree.
4. Let's look for the other lost Nopon, Nobon, at the World Tree.
5. Let's go help the lost Nopon being attacked by Scream Royal at the World Tree.
6. Let's hear the story from the Nopon you helped at the World Tree.
7. Report to Aki, who is waiting at the Spelbia Anangham Port.

【Reward】 4110G, 4780EXP, 180SP, Development 400 (Spelbia), Trust 200, Arus Hunter V, Ether Defense Up V

In Step 1, after skip-traveling to the Seventh Outer Perimeter Entrance, you can find Bono Bono by proceeding west. After defeating the four Camel Royals (Lv56) that you fight after the event, use the nearby elevator to proceed to the lower level. Then, after finding the lost Nopon, you will battle one Scream Royal (Lv58), so defeat it. Among the enemies you fight, the Camel Royals are not that much stronger than the regular enemies that appear in the World Tree. If you can accept the quest, you should be able to defeat them without any problems. The Scream Royal has higher stats than regular enemies. Break may be resisted, but actively aim for Driver Combos.

It's best to challenge Scream Royal after you've reached a level where you can easily defeat the World Tree's enemies.

Q-67 Kubira's Past - Republic Arc

[Overview] Completed through dialogue only. Can be completed immediately after accepting.

[Prerequisite] During Step 1 of B-08 "Royal Authority," purchase the "Complete History of Gula" at Fell Bookstore. Hase of Specbia

[Procedure]

1. Talk to Edgar at the Gula Sphear clan chief's house.

[Reward] None

This is one of the quests you receive during the Kubila Blade Quest B-08 "Royal Authority." It is completed simply by talking to Edgar at the Juvia clan chief's house. It doesn't require battles or item collection, and no field skills are needed, so complete it quickly and move on to the next quest, such as Q-51.

Completing this quest is also a condition for accepting Q-51 "Kubi's Past - Phantom Country Arc."

Arcadia Papal State

MAP▶P.252

Merica of the Choir [Limited Time]

After the conversation, Hired Driver (Lv40)

Can be completed immediately after accepting

Condition: After Episode 5, talk to Merica in the Arcadia Seirilios Square during the daytime.

(Procedure)

Listen to the townspeople in Arcadia Seirilios Square.

9. Report to Merica in Arcadia Seirilios Square.

Go to see Alpina in Arcadia Seirilios Square. Defeat the hired driver who attacked you in Arcadia Seirilios Square.

180G, 1760 EXP, 108 SP, Development 250 (Arcadia), Trust 150, Ambush Enhancement II

Gather information by talking to the person at the icon's location in Seirilios Square during the day. In the final step 4, you will battle a hired driver, but they are not a strong enemy, so you should not have much trouble. Complete this quest and Q-69 before you can no longer enter Arcadia in Episode 8 (8-14).

There's no need to collect items or field skills, so complete it as soon as it becomes available.

169 Arcadia's Teachings [Limited Time]

[Important] Complete by conversation only. Immediately after receiving the order.

Completed Light

[Condition] After Episode 5 (5-15), talk to Moruru on Arcadia Catullus Street.

(Procedure)

Listen to the warrior monk in Arcadia

2. Report to Morl in Arcadia, Cator Street.

0. Deliver the Platinum Music Box to Mauricio in the Port of Arcadia, Goatysut.

4. Take Mauricio to Morl in Arcadia, Cator Street.

[Reward: 1020G, 960 EXP, 57 SP, Development 250 (Arcadia), Trust 150, Rare Core Crystal

For Step 1, freely on the icon and talk to Punadia in the Arcadia Cathedral. Like Q-68 "Merica of the Choir," this is a limited-time quest, so complete it as soon as it becomes available. Note that the Arcadia development points obtained from the quest will be integrated into Liberlitas after you can no longer go to Arcadia, so they will not be wasted.

All steps proceed within Arcadia, and it can be completed quickly without item collection or battles.

Q-70 Seeking New Lands [Limited Time]

[Overview] Arman Barkas (around Lv36)

Defeat enemies and collect items.

[Acceptance Condition] After Episode 6, talk to Kukun in Arcadia, Goatys Outpost Port. [Procedure]

1. Rendezvous with Kukun in Lookout Hill, Temperantia.

2. Defeat Arman Balcas in Temperantia.

3. Temperantia ・Let's go meet Kukun at the Spelbia Garrison.

4. Collect various items in Temperantia and give them to Kukun.

5. Temperantia ・Let's talk to the soldiers at the Spelbia Garrison.

6. Collect metal brooches in Temperantia.

7. Report to Kukun at the Temperantia Superbia Garrison [Reward] 5110G, 2780EXP, 150SP, Development 500 (Arcadia), Trust 200, Unicorn Muffler, Emergency Guard III

After talking to Kukun in Step 1, descend to the lower Central Plain from the airflow rift at the tip of Haghle's Sword Tip. You will need "Wind Attribute Power Lv1" and "Jump Lv1" to do this. Once down, follow the icon and defeat 3 Arman Balcuses (Lv33~37). The 10 "Metal Brooches" needed in Step 6 can be found on the south coast. Be careful of enemies near Lv50 on the Three Swords Islet. After completion, Kukun will open a trading post at the Superbia Garrison.

◆Items that can be given to Kukun in Step 4 and the amount of achievement increase

- Achievement increases by 5
  Petrazohézolène, Azure Dragon Rock, Ripple Stone, Scarlet Star Sand, Acid・Tomato, Death Masher, Walnut Grape, Muddy Grunt, Toxic Frash, Trans Catfish, Glory Angler achievement increased
- by 15
  Stained Pipe, Insect Chip, Grape Spring, Golden Gear, Modern Blue Gear

The Argentum Trade Guild

MAP▶P.245

Q-71: The First Journey

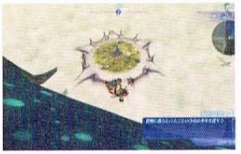
[Overview] Defeat 4 Mokkis Eluca (Lv33). Can be completed immediately after accepting.

[Acceptance Condition] After Chapter 5, approach Olua on Baldotas Island, Liberlitas [Procedure]

1. Help the Blade being attacked

2. Ask the female Blade if she is injured 3. Search for a boy named Romni who fell into the Cloud Sea 4. Report to Olua that Romni is safe [Reward] 1650G, 1980EXP, 122SP, Development 300 (Leftheria), Trust 150 Hate Increase II

A battle will start immediately upon accepting the quest, but the enemies are the same strength as normal enemies appearing in Leftheria, so you should be able to defeat them without much difficulty. After that, just proceed with the conversation at the location where the icon is displayed.



The quickest way to Mercribe Isle, where Romny is, is to jump into the Sea of Clouds from Baldotas Isle.

Q-72 Merchant Holding Head

【Overview】Collect items through gathering and salvaging

Complete immediately after receiving the order.

[Order Conditions] After Episode 5, talk to Sekaka on Melt Island in Liberlitas. [Procedure]

1. Collect 14 Stamina, 5 Border Sapphires, and 2 Angel Engines.

2. Report to Sekaka and the others on Melt Island in Liberlitas that you have finished collecting the items.

3. Let's go to the cargo transport section of Spes to receive the reward from Sekaka's client.

[Reward] 2120G, 1650EXP, 150 101SP, Development 300 (Liberalitas), Trust, Endurance II

The objective is to deliver items that can be collected in the Liberlita to Sekaka, who is on Melt Small Island. "Staminas" can be obtained from various gathering points, and "Border Sapphire" can be obtained from mineral gathering points. The highest probability of obtaining "Border Sapphire" is at the gathering point northeast of the Military Island, Lintwurm. "Angel Engine" can be obtained by salvaging at salvage points in Liberlita, excluding Dalam Island and Ansel's Breeding Grounds.

"Staminas" can also be gathered in places like the fields of Iyasaki Village. This is the recommended place for safe gathering.

Q-73 Stolen Memories

[Overview] Defeat Gegel Claude (Lv35). Requires "Observation Lv2", "Concentration Lv3", "Botany Lv4", and "Forestry Lv4" or higher.

[Acceptance Condition] After Episode 5 (5-07), talk to Dogrado at the Libertas Guardian Deity.

[Procedure]

1. Liberalitas Search for clues near the Guardian Deity

2. Defeat Geger Claude on the Isle of Divine Passage in the Argentum Trade Guild. 3. Report to Dogrado near the Guardian Deity in the Argentum Trade Guild. [Reward] 1,280G, 1,440EXP, 86 SP, Development 200 (Argentum Trade Guild), Trust 100

Once you accept the quest, investigate the location indicated by the icon near the entrance to the Guardian Deity. At this time, you will need "Observation Lv2", "Concentration Lv3", "Botany Lv4", and "Forestry Lv4" simultaneously, so adjust your Blade engagement to have them all. After obtaining the clue, move to the Isle of Divine Passage and defeat Geger Claude. His strength is not much different from the normal enemies that appear in the Argentum Trade Guild, so you won't have a hard time if you switch your Blade engagement for battle.

In step 3, options will be displayed. The reward remains the same, but the content of the conversation changes depending on the option selected.

Q-74 The Mechanism of Remittance

【Overview】 Completion of Q-30 "Umon's Revival", if

or 300,500G is required

【Acceptance Condition】 After Chapter Seven, after sending Aunt Correll over 90,000G and receiving a warning from Maxim that "Isn't that enough?", talk to Correll at Correll's house in Liberlita.

[Procedure]

1. Let's talk to Maxim in the Avaritia Bazaar

2. Ask Hugh about the fee in the Gormott Province 3. Search for the Npon Head in the Anangham Dock in the Empire of Mor Ardain.

4. Search for the Head in the Hanzak Waste in the Empire of Mor Ardain / Search for the Head in the Supply Depot in the Empire of Mor Ardain.

5. Report to Kebub in the Anangham Dock in the Empire of Mor Ardain that the Head is not there. 6. Ask Schuchte about the fee in the Rigitte Harbor in the Kingdom of Uraya. 7. Defeat Janga Claude in the Rigitte Harbor in the Kingdom of Uraya. 8. Talk to Schuchte in the Rigitte Harbor in the Kingdom of Uraya.

9. Consult with Maxim in the Argentum Bazaar. 10. Purchase a ship from Bukabu on the Goldmouth Rooftop in the Argentum Trade Guild / Complete "Umon's Revival" and borrow a ship from Umon in Gormott Province. 11. Report to Maxim in the Argentum Bazaar. [Reward] 5,900G, 2,750 EXP, 169 SP, Development 400 (Kingdom of Uraya), Trust 200

Steps 1-7: Uncover the truth about the remittances at various locations

From Step 1 to Step 6, you will be moving to various locations to gather information about the remittance system. There will be a lot of movement, but field skills and item collection are not necessary, and the targets for information gathering are in easy-to-find locations, so there is no need to worry about getting lost.

In step 7, the only battle in this quest occurs. The four Janga Claudes you fight here are easy to defeat if you use Special Attacks.

Step 11: Complete Q-30 "The Revival of Umon" first.

In Step 11, you will be asked for 300,500G from Pukapuka to purchase a ship. If you complete Q-30 "The Revival of Umon", you can borrow a ship from Umon and reduce the expense to 2,000G. Refer to P.153 and complete Q-30 "The Revival of Umon" first.

Q-30 After completing "Umon's Revival", go to Umon's Shipyard in the Upper Stratum, Gula Left Half, and pay 2000G.

Q-76 School

[Overview] In addition to collecting a large number of items, Q-76 78 Completions Required

[Condition] Speak to Willas near the Liberlitas Verde Lumber Mill during the daytime in the final episode.

[Steps]

Talk to Hammer the carpenter near the Liberlitas Verde Lumber Mill. Collect wood in various locations and give it to Martes near the Liberlitas Verde Lumber Mill. / Collect ore in various locations and give it to Kukuri near the Liberlitas Verde Lumber Mill / Collect decorations in various locations and give it to Kazuna near the Liberlitas Verde Lumber Mill.

Report to Hammer near the Liberlitas Verde Lumber Mill.

4. Talk to Wilas near the Liberlitas Verde Lumber Mill

Complete Q-76 "Searching for a National Language Literature Teacher" / Q-77 "Searching for a Science/Mathematics Teacher" Q-78 "Searching for a History Teacher"

Report to Wilas near the Liberlitas Verde Lumber Mill. Talk to Marchis near the Liberlitas Verde Lumber Mill. 8. Talk to Kazuna near the Liberlitas Verde Lumber Mill. 9. Talk to Kukuri near the Liberlitas Verde Lumber Mill. 10. Head to the Salvage Point at Misette Cape in Liberlitas. 11. Salvage at Misette Cape in Liberlitas. 12. Defeat the Apede of the End at Misette Cape in Liberlitas.

13. Report to Wilas near the Liberlitas Verde Lumber Mill. 4,670 G, 5,280 EXP, 188 SP, Development 800 (Liberlitas), Trust 250, Kizuna MAX Hit IV V, Increased Shooting Range, Night Hit Up V. 7,010 G, 1,720 EXP, 244 SP, Development 800 (Liberlitas), Trust 250, Winonite Chip, Special Move Lv4 Enhancement V, Platinum Obi. A quest to build a school in Yasaki Village. In step 2, hand over the items during the day to reach 100% completion. Step 5 involves completing Q-76~78 and gathering 3 teachers. If the teachers are Maceoir, Kyukyu, and Toatoa, you will receive a 'Day' reward; otherwise, you will receive a 'Prisoner' reward. Step 7 requires "Ancient Civilization Knowledge Lv5", Step 8 requires "Superhuman Strength Lv10", and Step 9 requires "Salvage Technology Lv12" to change the conversation content. Salvaging in step 11 will trigger a battle with the Apede of the End (Lv61). Aim for Driver Lockout Seal.

+ Items that can be handed over in Step 2

Opponent	Correct	Items that can be handed over ( )
Marchith (Wood)		Sparkle Leaf (7), Puffwood (5), Vermilion Park (10), Wandering Ivy (5)
		Groove Wood (7), Gypsum Tree (7) from the beginning
		Ndoluts (7), Eureijyu (5)
	Achievement 50%~	Cursed Branch (7), Deerwood (5), Dwarf Pine (10), Zero Park (5), Erima Leaf (7), Susu Smith's Nest (7), Hoolin Ivy (10), Muscle Branch (10), Dilemma Rock (10), Forest Stone (5), Magic Stone of the Abyss (7), Black Ash (5), Claw Sharpening Stone (7), Moss Plate (7), Abyss Metal (5), Border Sapphire (7)
Kukuri (Ore)	From the beginning	
	Achievement 50%~	Ripple Stone (7), Dice Stone (10), Dragon Incense (10), Omochi Sand (5), Shell Rock Plate (7), Slime Rock (10), Rainbow Crystal (5), Platinum Tourmaline (10)
Kazuna (Ornament)		Sunlight Filtering Through Trees Curtain (7), Trigo's Mat (5), Steam Organ (5), Whoopee Recorder From the Start (7), Do Nopon Profit from War? (7), Simple Salvage Manual (5), Alrest Masterpiece Collection (7), Alma's Feelings (5)
	Achievement	Smoky Castanets (10), Comedy King Sculpture (5), Wood Board (15), Ancient Astronomical Encyclopedia (20), Fairy Fermeri Statue (5), Ars 50 ~ Mythology Drama (5), Tick-Tock Chime (20), Heo Adel's History (5)

The number in parentheses is the gauge increase value.

Q-76: Searching for a Language Arts/Literature Teacher

[Overview] Completed through dialogue only. Can be completed immediately after accepting.

[Acceptance Condition] Proceed to step 5 of Q-75 "School" [Steps]

1. Search for and recruit teachers who can teach Language Arts/Literature in various parts of Alst. [Reward] None

Q-75: A required quest at the "School." It is completed simply by speaking with either Lidel in the Gula Grotto residential area, Rapup in the Lyuxeria Philosophi Grand Library, or Maceule in the Lyuxeria Anastasis Inn. Maceule can only be recruited if Q-82, "Help with Writing," has been completed. Lidel and Rapup require a payment of 7,500G when recruiting them.

Q-77: Searching for Science and Math Teachers

[Overview] Conversation

[Acceptance Condition] Proceed to step 5 of Q-75 "School"

[Steps]

1. Search for and recruit teachers who can teach science and mathematics in various parts of Alst. 2. Speak with Sumaya in the Elpis Spiritual Cave - Valley of Remains.

3. Collect Coralanin in the Elpis Grotto - Galenthia Underground Lake. 4. Report to Sumaya in the Valley of the Fallen in the Elpis Grotto. [Reward] None

You can invite either Kyukyu or Sumaya to be a science or math teacher. You can invite Kyukyu near the Qvelle Battleship Maintenance Yard, and the quest will be completed on the spot. To invite Sumaya, you must complete Q-46 "The Call's Disease." After completing Q-46, talk to Shant in the Adamantine Storage Area, and then steps 2-4 above are required.

Recruiting Kyukyu is easier, but be aware that the reward for Q-75 may change.

Q-78 Finding a History Teacher

[Overview] Obtain the specified item. Can be completed immediately after accepting the quest.

[Acceptance Condition] Proceed to step 5 of Q-75 "School"

[Steps]

1. Search for and recruit teachers who can teach history in various parts of Alrest. 2. Salvage to find an Old-fashioned Salvage Suit.

3. Report to Toatoa at the Gnarled Tree Rest Area in Argentum. [Reward] None

Hasanu in the Argentum market or Toatoa at the Gnarled Tree Rest Area in Argentum are the targets for recruitment. Hasanu can be recruited through conversation alone. Toatoa can only be recruited after completing Q-06 "The Truth of Argentum" and Q-58 "Ancient Nopon Murals," and requires steps 2-3 above. In this case, salvage in the World Tree to obtain one "Old-fashioned Salvage Suit."

Temperantia

MAP ▶P.256

Q-79 Udikium's Legacy

[Overview] Requires "Ancient Civilization Knowledge Lv4" or higher when collecting items.

[Acceptance Condition] After Episode 6, talk to Ismet at the Temperantia Superbia Garrison.

[Procedure]

1. Collect the Black Steel Circle Pillars in Temperantia. 2. Deliver them to Ismet at the Temperantia Superbia Garrison. [Reward] 3,840G, 2,400 EXP, 143 SP, 150 Trust, Reflect Damage Up, Ultimate Skill Lv2 Enhancement II, 150 Trust

The objective is to investigate the weapon legacies scattered throughout Temperantia and collect four "Black Steel Circle Pillars." Weapon legacies are located in four places, and you will receive one "Black Steel Circle Pillar" each time you investigate one. However, each location requires a field skill of "Ancient Civilization Knowledge" at Lv2–4. Once you have collected all four, return to the Spelbia Garrison and report to Ismet.

If Melef reports first, the reward will only be B-rank trust, but it will count towards Tokiha's "small good deeds."

Kingdom of Uraya

MAP ▶P.260

Q-80 Cannedia's Troubles

[Overview] Defeat Idol Moose (Lv41). Can be completed immediately after accepting.

[Acceptance Condition] After Episode 6, talk to Canidia in the Luxuria Elm Plaza [Procedure]

1. Defeat Idol Moose in the Aghen Plateau of Ice Flowers in Luxuria. 2. Report to Canidia in the Elm Plaza of Luxuria.

[Reward] 1,900G, 1,820EXP, 105SP, Development 200 (Luxuria), Trust 100, Cheer Bonbon

After accepting the quest, head to the Aghen Plateau of Ice Flowers in Luxuria and defeat Idol Moose. Four Idol Moose will appear simultaneously, but you can easily defeat them by using area-of-effect arts or special moves to damage all four at once.

The choices that occur during the conversation in step 2 only change the content of the conversation and do not change the reward.

Q-81 Lost Treasure

[Overview] "Fire Attribute Power Lv4" 、"Wind Attribute Power" Lv4 or higher is required

[Acceptance Condition] After Episode 6 (6-23), talk to Lukeaid at the Theosaule Back Gate in Luxuria.

[Procedure]

1. Let's go to Luxuria, Amleth Pillar, to find the barnacle carving stone.

2. In the Luxuria Amleth Pillar, look for the turtle carving that Glacé Pipit took.

3. Give the turtle carving to Lukeid at the back gate of Theosaule in Luxuria. [Reward] 1,140G, 3,610 EXP, 195 SP, Development 300 (Luxuria), Trust 150 Modern Medal

When you head to Amleth Pillar in step 2, there will be many small snow mounds. These can all be melted if you have "Fire Attribute Power Lv4" or higher and "Wind Attribute Power Lv4" or higher. Once you find the target "turtle carving", you don't have to bother with the other snow mounds. Return to the back gate of Theosaule and hand the "turtle carving" to Lukeid.

The snow mounds look the same, but there are only four, so you should be able to find it quickly if you melt them in order.

Q-82 Assistance with writing

[Overview] Defeat Gyro Leopard (Lv42) and obtain the specified items. Can be completed immediately after accepting.

[Acceptance Condition] After Episode 6, speak to Maceule near the Aghen Highland in the Land of Morytha while controlling either Rex, Morag, or Zeke.

[Procedure]

1. Luxuria ' Obtain Ice Flowers at the Aghen Highland in the Land of Morytha.

2. Give the Ice Flowers to Maceule at the Aghen Highland in the Land of Morytha.

3. Go to see Maceule at the Anastasis Inn in the Land of Morytha. 4. Defeat the Gyro Leopard near the Luminaria Platform in the Land of Morytha. 5. Report to Maceule at the Anastasis Inn in the Land of Morytha.

6. Obtain the 'legendary ring at the base of the Luxuria Amleth Pillar. 7. Report to Maceul at the Anastasis Inn in Luxuria. [Reward] 4,170 EXP, 225 SP, Development 400 (Luxuria), Trust 200, Motor Chip, Necklace of Charity

Collecting items and defeating enemies are necessary, but you can proceed by following the icons. Be aware that the pouch items available at the Luxuria bookstore will change depending on which option you choose in the two choices that occur in steps 5 and 7. If you choose the option with the keyword "Friendship" in both cases, "Aesthetic Gentleman's Book" will be stocked; otherwise, "Flower Encyclopedia" will be stocked.

However, "A Book for Aesthetic Gentlemen" has a greater effect.

Past Glory

"Earth Power Lv4", "Observation Eye Lv4"

These are required.

Condition: After Chapter 7, investigate the corpse at the Luxuria Oral Tradition Stone Monument.

Let's go to the place written in the note left by the dead person found at the Luxuria Oral Tradition Stone Monument.

Let's meet the person mentioned in the Salvager's Notes.

2420G, 2170EXP, 99SP, Development 300 (Luxuria), Trust 150 Garnet Chip

After examining the corpse and discovering the 'Note Left by the Dead,' head to the Lizareah Plaza in the Upper Level of Luxuria. There, use 'Earth Attribute Power Lv4' and 'Observation Eye Lv4' to activate 'Dig Up,' which will reveal a treasure chest containing the 'Salvager's Notes.' Now, let's go meet Ekult in Theosoir, who is the addressee of the message left in those notes.

The corpse required to accept the quest is located below the collapsed ice platform in the photo, near the Oral Tradition Stone Monument in the Upper Level of Luxuria.

B4 Partner

[Important] Complete by conversation only. Immediately after accepting the quest

Completed Light

【Condition】 After Chapter 7, talk to Homlamm in the Closed Mining Site in Luxuria.

[Procedure]

Let's go help Humhum who fell near the Temi Ore Pillar in Luxuria. 2. Go to Mairak in the Closed Mining Site in Luxuria.

【Reward】 2,760G, 1,810EXP, 83SP, Development 300 (Luxuria), Trust 150, Crystal Earrings

After accepting the quest at the Closed Mining Site, first head to the Temi Ore Pillar in the lower layer of Luxuria. The objective is "Let's go help Humlamm," but you only need to talk to him. The point to jump to the Closed Mining Site is around the middle of the Ruined City's Old Support Pillar City. After helping Humhum, return to the Closed Mining Site where you accepted the quest and continue the conversation with Mairak to complete the quest.

To get to the Closed Mining Site, slide from the location in the picture and jump at the right time.

To reach the destination in the closed ore mine, you will need "Wind Attribute Power Lv7" and "Leaping Lv5."

It will become.

Q-85 King of Salvagers

【Overview】 Perform salvaging using "Premium Cylinders" under specific conditions.

【Acceptance Condition】 After Chapter 8, speak to Sehrig in the Audience Chamber of Theoscaldia, in the Kingdom of Tantal, with Rex as the leader.

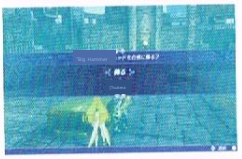
[Procedure]

1. Obtain and display the Pick Hammerhead. It seems you can get it by using a premium cylinder in Temperantia during a certain weather condition. / Obtain and display the Golden Sun Statue. / Obtain and display the Catastrophe Puzzle, which was supposedly in the Cliffs of Morytha but is now submerged in the Land of Morytha. / Obtain and display the Sky Trajectory Meter. It seems that Nobon in Argentum has recently acquired it, so negotiate with him. You might be able to obtain it by salvaging in the Elpis Spiritual Pylon.

2. Report to Sehrich in the Theoscaldia of the Kingdom of Luxuria.

Reward] 600,000G, 6600EXP, 270SP, Development 1000 (Luxuria), Trust 250, Rush Hour, Switch Shortening V, Opening Arts

The goal is to collect rare items from various locations. The "Big Hammerhead" can be found in Temperantia, at the Battlefield Inlet when the weather is thunderous. The "Sky Orbit Meter" can be salvaged in the Elpis Spiritual Grotto, at the Hero's Gate. However, you need to use a "Premium Cylinder" for the "Big Hammerhead." The "Golden Sun Statue" is located in the Land of Morytha, after climbing the iron fence inside the collapsed office building and jumping to the other side. The "Catastrophe Puzzle" can be purchased from Zabuzabu on the Avaritia Salvage Deck for 50,000G.



Once you have placed the four items on the pedestal in the audience chamber, report to Zehrlich with Rex in the lead to complete the task.

Q-86 Kubira's Past - Ruins Edition

[Overview] Requires "Concentration Lv4" and "Keen Eye Lv3" or higher.

[Acceptance Condition] During Step 1 of B-08 "Royal Authority", purchase the "Lost People's Stone Tablet" at the Biblioth Polio bookstore in Uraya.

[Procedure]

1 Excavate fragments of the stone tablet around the Genbu Snowfield in Uraya.

2. Return to the Biblioth Polio bookstore in Uraya and combine the stone tablet fragments. [Reward] None

This is one of the quests required to progress in B-08 "The King's Majesty" and is also a prerequisite for accepting Q-51 "Kuvira's Past - Phantom Country Arc." Once accepted, you will need to excavate at various locations in Luxuria. At the Old Gergeim Main Gate Ruins, "Concentration Lv4" and "Observation Lv3" are required; near the Holy Grand Colonnade, "Concentration Lv5" and "Patience Lv4" are required; and on the south side of the Holy Grand Colonnade, "Earth Attribute Power Lv7" and "Observation Lv4" are required. After completing excavations at all three locations, return to the Biblio Polio bookstore to complete the quest.

As the stone tablet fragments come together, you will take another step closer to Kubira's hidden past.

Become.

Cliffs of Mors

MAP ▶ P.272

Q-87 Mors's Souvenir

[Overview] Collect and deliver the specified items

[Acceptance Condition] Speak to Shibushibu in Mors' Cliff or Mors' Inlet after Episode 7 (7-14)

[Procedure]

1. Collect items at Mors' Cliff and bring them to Shibushibu in Mors' Inlet / Collect Linka Honey at Mors' Cliff and bring it to Tsubutsubu in Mors' Inlet. 2. Talk to Shibushibu in Mors' Cliff or Mors' Inlet.

[Reward] A2070G, 1810EXP, 83SP, 150 Trust, Macho Fundoshi / 3460G, 540EXP, 99SP, 150 Trust, Macho Fundoshi, Enchanting Swimsuit

Deliver items that can be gathered at Mors' Cliff to Shibushibu. If you talk to Tsubutsubu while possessing "Linka Honey" before reaching 100% completion, the objective of giving 7 "Linka Honey" to Tsubutsubu will be added, changing the daily reward. "Linka Honey" can be gathered near the beehives in Mors' Cliff.

Land of Morytha

MAP ▶ P.276

Q-88: System in Perpetual Motion

【Summary】 Gracia · Defeat Royal (Lv56).

Can be completed immediately after accepting

[Acceptance Condition] After Episode 8, investigate the old machine near the 8th tunnel of the Great Wall in the Land of Mors.

[Procedure]

1. Let's go defeat 3 Galaxia Royals on Highway 8. 2. Let's recover the supplies in the Emergency Shelter.

[Reward] 2640 EXP, 108 SP, 150 Trust, Nacrite Chip

The objective is to defeat 3 Galaxia Royals on Highway 8. They are easy enough to defeat even when you first arrive in Mors, so it's a good idea to complete this before progressing the story. In step 2, go to the Emergency Shelter and obtain the 'Rusty Antique Clock' from the treasure chest. Proceed carefully to avoid being spotted by the unique monster nearby, the Grudge Redcore (Lv57).

Blade Quest

Glen

DATA ▶ P.046

B-01 Flame of Justice

【Overview】 Defeat Sandstorms of Evil (Lv46) and others. Requires "Warm Heart Lv3", "Heart of Justice Lv2", and "Kind Heart Lv21" or higher.

[Acceptance Condition] After achieving the 4th stage of the Guren's Key Kizuna Gift, approach the vicinity of the Indol Mercenary Barracks with Zeke, Morag, Pyra, and Guren in the party.

[Procedure]

1. Defeat the mysterious Driver who appeared in Indol - Fons Mym.
2. Investigate Haarhaar near the Avaritia Chairman's Office.
3. Go to Kuush in the Avaritia - Glutton's Restaurant and ask about Haarhaar.
4. Find out from Kuush at the Avaritia - Glutton's Restaurant what happened between him and Haarhaar.
5. Let's hear about Haarhaar from Adela in the Lower Stratum Slums of the Superbia Ardain Storage Zone.
6. Let's find out what happened between Adela and Haarhaar from Adela in the Lower Stratum Slums of the Superbia Ardain Storage Zone.
7. Let's look for Haarhaar in the Superbia Erguria Old City.
8. Defeat Nonon Muus in the Old City of Spelbia Elgria. 9. Question Jarl in the Old City of Spelbia Elgria. 10. Get information from Tuvalli in the Ananyam Port of Spelbia. 11. Collect two Titan Craniums in Gula / five Ancient Holy Grails in Spelbia. 12. Get information about smuggling from Tuvalli in the Ananyam Port of Spelbia.
13. Head to the Genbu Port of Luxuria.
14. Obtain information from Lancerre in Luxuria, Theosoir.
15. Head to the Old Gergheim Gate Ruins in Luxuria.
16. Question Haarhaar at the Old Gergheim Gate Ruins in Luxuria about smuggling.
17. Question Haarhaar further about smuggling at the Old Gergheim Gate Ruins in Luxuria.
18. Head to Luxuria Theosauro.
19. Defeat all the Ura Wulf/Nora Wulf/Mira Wulf that are rampaging in Luxuria Theosauro/Rescue all the townspeople who were unable to escape in Luxuria Theosauro.
20. Defeat the Don Wulf in Luxuria Theosauro.
21. Defeat the heinous Sandstorms in Luxuria Theosauro.

[Reward] 3800G, 4640EXP, 240SP, 200 Trust, Ice Damage III, Blow Resistance III, Berserk Ring

To extract information from Haarhaar, you'll need to choose the correct options below and have the necessary field skills. For the item needed in step 11, you can obtain it through salvaging. In step 14, purchase "Haarhaar's Location" from the informant in Uraya for 10,000G. In step 19, defeat three of each: Ulavolf, Nola Volf, and Mira Volf (all Lv42). Furthermore, rely on your compass! Talk to the stranded townspeople at the ! icon location. There are four in total. After that, defeat Don Lavolf (Lv44) followed by the wicked Sandstreme (Lv46) to complete the quest.

◆Correct choices and required field skills [Correct

Answer	Required Skills	Step 4: Warm Heart Warm Heart Lv1
Step 6	Gentle Heart R	Kind Heart Lv1
Step 9	ighteous Heart	Heart of Justice Lv2
Step 16	Heart of Justice	Heart of Justice Lv2
Step 17	Burning Heart	Burning Heart Lv3

B-02 Heart of the Monster

Defeat Furious Gogol (Lv53) etc.

Requires "Attribute Power Lv4", "Super Strength Lv5", and "Observation" "Concentration Lv4" or higher.

Lv2

[Condition] After achieving the 3rd stage of Dhikarau's Key Kizuna Gift, approach the Luria Theos Pistis Temple Ruins with a party consisting of Karao, Nia, Zeke, Mōrag, Tora, and Homura.

Let's go to the Luxuria Zalmoa Crevasse accident site to help.

Let's destroy the giant rock in the Luxuria Zalmoa Crevasse and rescue the trapped people.

Let's go to the Gogol who was in the snowfield near Luxuria Zalmoa Crevasse.

Defeat the Enraged Gogol in the Luxuria Zarkia Crevasse.

6 Search for the Gogol that escaped to the vicinity of the Genbu Snowfield in Luxuria.

Report to Aevart at the Ruins of the Theosoir Temple in Luxuria.

Gather information from the townspeople around the Luxuria Elm Plaza.

Investigate Gogol's whereabouts at the Red Crossroads in Luxuria.

10. Luxuria Search for Gogol, who headed to the Ice Cave of Sacred Traces.

11. Luxuria Defeat the Sorrowful Gogol near the Sacred Ice Cave.

12. Leftheria: Defeat the Sorrowful Gogol / Furious Gogol near the Sacred Ice Cave.

13. Leftheria: Defeat the Wrathful Gogols near the Sacred Ice Cave. 14. Report to Aevart at the Theospiti Temple Ruins in Leftheri...

a. Reward: 4,040G, 6,160EXR, 252SP, 200 Trust, Earth Damage Down V, Affinity MAX Attack IV, Critical Up M.

After accepting the quest, fast travel to the Sacred Forest in Lower Leftheria and head towards the Zalmoa Crevasse. Destroy the giant rock there using field skills. This requires Earth Mastery Lv4 or higher and Superstrength Lv5 or higher. Next, fight the Furious Gogol (Lv51) on top of the Zalmoa Crevasse. The Furious Gogol will run away when its HP is reduced to 50% or less, so follow it using the compass. In step 7, return to Leftheria and report to Aevart at the quest location, then talk to 3 residents around the Elm Square in Leftheria. In step 8, fast travel to the Red Vein Crossroads in Upper Leftheria and investigate the point marked "???". This requires Keen Eye Lv2 or higher and Focus Lv4 or higher. Gogol's footprints will be displayed in red on the field, so follow them, or you can fast travel to the Sacred Ice Cave in Upper Leftheria as indicated in the objective. Upon reaching the destination, you will battle the Sorrowful Gogol (Lv50). After reducing its HP to 80% or less and watching the event, attack the Furious Gogol (Lv51) and the Sorrowful Gogol (Lv50) in front of you, reducing their HP to 50% or less. Then, you will battle all three, including the Wrathful Gogol (Lv53), so defeat the Wrathful Gogol and report back.

In the battle of Step 13, use Chain Attacks to deal massive damage to the Furious Gogol.

B-03 Elimination

[Overview] After completing multiple mercenary group missions, defeat Shun and Slaughterblood (Gale Force Rokuto Lv30) (Lv26), etc.

[Acceptance Condition] After achieving the 3rd stage of Vasara's Key Kizuna Gift, approach Eleanor in the alley of the Central Plaza of Spelbia Nahal with Nia, Tora, Mōrag, Vasara, and Homura in the party.

[Procedure]

1. Talk to Eleanor in the alley of the Central Plaza of Spelbia Nahal.

2. Gather information about the evil deeds happening behind the scenes in Alba Cavanich.

3. Head to Eleanor's house in the back alley of the Central Plaza in Spelbia Nahal.

4. Head to the clandestine meeting spot in the Old City of Spelbia Elgaria late at night.

5. Complete the Merc Group Mission "Evil Extermination - Part 1." 6. Complete the Merc Group Mission "Evil Extermination - Part 2." 7. Complete the Merc Group Mission "Evil Extermination - Part 3." 8. Complete the Merc Group Mission "Evil Extermination - Part 4." 9. Head to the Jalkamaro Inn in Spelbia.

10. Head to Eleanor's house, located deep in the alleyways of Superbia, Nahal Central Plaza.

11. Investigate Eleanor's corpse in the back alleys of Superbia, Nahal Central Plaza. 12. Gather information about the Bloody Lobster in the mercenary mission "Evil Organization Investigation."

13. Speak with Punin in the Avaritia Merchant Guild Chamber.

14. Visit Punin's hideout on the Avaritia Salvage Deck at midnight.

15. Defeat the Avaritia members Assassinate the Bloody Lobster with a Salvage Deck

16. Defeat the Bloody Lobster assassins on the Avaritia Salvage Deck

[Reward] 1970G, 3600EXP, 255SP, 200 Trust, Magnet Chip, Machine Hunter II, Focused Evasion II

When gathering information about the evil deeds in Step 2, you can proceed to the next Step 3 by talking to Catalte, Araya, and Lunatio. The mercenary missions required in Steps 5-8 and 12 all require Vasara to be dispatched as the leader, so proceed with the main story or other quests for a while. In Step 14, investigating Punin's hideout on the Avaritia Salvage Deck will lead to consecutive battles in Steps 15-16. The enemies you will fight are Blood the Instant Killer (Lv30), Gale Rokto (Lv26), Shilt Driver (Lv26), and Clean Driver (Lv26). If your level is about the same, it is best to defeat the lower-level enemies first.

Eleanor's house, which you head to in steps 3 and 10, can be reached by going down the stairs from the back of the alley where you first met Eleanor.

You can get there by going down the stairs from the back of the alley where you met Eleanor.

May
DATA ▶P.049

B-04 Fesseln

【Overview】 Defeat Key the Gluttonous Pterus (Lv56), Spud the Voracious (Lv58), etc. Lv63 or higher recommended.

Lv63 or higher recommended

[Acceptance Condition] After Chapter 8 and achieving the 5th stage of Mei's Key Kizuna Gift, talk to Mamumu in the Central Plaza of Spelbia Nahar with Mei, Nia, Zeke, Tora, and Morag in the party.

[Procedure]

1. Gather information about "World Destruction" in Alba Cavanich, Spelbia. 2. Report to Mamumu in the Central Plaza of Nahar, Spelbia.

3. Head to the rooftop of the Superbia, Adamar Hangar at night.

4. Ask Ezoi/Zonora, who is on the rooftop of the Superbia, Adamar Hangar, about Mimum.

5. Defeat the Gluttonous Pterus on the rooftop of the Superbia, Adamar Hangar. 6. Investigate the ritual taking place in the Gormott, Recto Wetlands. 7. Defeat the Voracious Spyda in the Gormott, Recto Wetlands.

8. Investigate the ritual taking place in the Elpis Spiritual Crucible, Hall of the Dead. 9. Defeat the Ravenous Angu in the Elpis Spiritual Crucible, Hall of the Dead. 10. Report to Mammu in the Superbia, Nahal Central Plaza. [Reward] 7,790G, 8,600EXP, 324SP, 200 Trust, Dark Reflect Shield, Arts Aggro Up V, Positron Chip, Tyrant Ring

In Step 1, there are five people from whom you can get information, but you only need to talk to Balrl in the Aevir Commercial District and Iarr in the Adamar Storage Zone. When going to the rooftop of the Adamar Storage Zone in Step 3, you can either take the route from the Aevir Commercial District rooftop where you chased Kiku in Chapter 4, or climb the ladder from near where Iarr was and use the wooden boxes to get to the rooftop. If you go to the rooftop between 0:00 and 4:59, there will be a group of Nopon, so talk to Ezoy and Zonora. After talking to the two, defeat the Gluttonous Pterix (Lv56) that appears, and then head to the next destination, the Gormott Water Mist Cliff. You need to jump down from the upper layer to get to the Water Mist Cliff; see P.216 for details. By the way, the time limit only applies to the Empire of Mor Ardain, and the event will occur at any time thereafter. At the Water Mist Cliff, you will fight the Voracious Spyda (Lv58), and after defeating it, head to the Hall of the Heroes in the Elpis Spiritual Crucible, the final destination. There, you will also fight the Ravenous Angu (Lv60), which is a higher level than the previous enemies and has a buff like the one on P.269, so a tough battle is inevitable. Equip Driver Arts and Assist Cores that are effective against Beast-types. Tora, who is unaffected by the Elpis Spiritual Crucible, is recommended as a guard. After successfully defeating it, report to the client, Mumum.

Climb this ladder to the third floor and go to the right, there are wooden boxes. You can use the wooden boxes to get close to your destination.

It's hard to aim for Blade Combos in the battle against Ravenous Angu. Use your Special Attacks as soon as they are ready.

Agate
DATA ▶P.050

B-05 Agate's Will

【Overview】 Discover ores using "Gemdream." The required Field Skill Level varies depending on the excavation site.

【Acceptance Condition】 After Chapter 4 and achieving the 2nd stage of Agate's Key Kizuna Gift, approach the designated point at the Formare Inn in Indol with Agate, Nia, Zeke, Tora, and Morag in the party. 【Procedure】

1. Let's go search for a new type of ore in the Invidia Quarry Ruins.

2. Let's go meet Milolo, the jeweler at the Avaritia Trading Company.

3. Search for new types of ore in various countries and have Milolo in Avaritia appraise them. 4. Let's go search for new types of ore in the land of the Titan that no one has ever been to. 5. Let's investigate the rock walls of the Morusu Land, the lateral hole in the womb.

6. Let Milolo appraise them at the Avaritia Goldmund Flight Deck. [Reward] 5660G, 6380EXP, 261SP, 200 Trust, Agate Diamond, Special Move Lv2 Enhancement, Move Heal V

In Step 3, mine at various locations to obtain "Mysterious Ore," and repeat the process of having Milolo, who is on the Avaritia Goldmund Flight Deck, appraise it 8 times. Depending on the location, you may not be able to obtain the ore if the required level of "Gem Dream" is not sufficient, so refer to the following and start by visiting locations where you can mine at Lv1. After having Milolo appraise the ore 4 times and raising "Gem Dream" to Lv2, visit locations where you can mine at Lv2 to obtain ore and have Milolo appraise it again. Once you proceed to Step 4, mine at a location north of the side passage in the Land of Morytha, and have Milolo appraise the "Mysterious Ore" you obtain to complete the quest. By the way, once "Gem Dream" reaches Lv3, Milolo will no longer appraise any "Mysterious Ore" other than the one obtained in the Land of Morytha, and will disappear after the quest is completed, so the two ores that cannot be mined without "Gem Dream Lv3" will remain unidentified. Also, there are several other locations where you can mine besides the ones listed below, but enemies will appear in all of them. ◆ Mining locations that require "Gem Dream"

■Gem Dream Lv1
■Temperantia, west of the Superbia Garrison. Item obtained: Dogoo Crystal
●Luxuria, Pipit's Nest
Acquired Item: Glish Crystal ● South of the Corell house in the Liberlita Province
Acquired Item: Aquila Lazuli E
●Ipis Grotto Confession Spring Acquired Item: Hakkoku Quartz ■ Gem Dream Lv2
■ South of the Nokilua Logging Camp in Gormott Acquired Item: Green Marine ■ Invidia Pylon Road Acquired Item: Cairo Kite
■ West of the Old Plumbing Exit in Mor Ardain Acquired Item: Storm Stone
■ West of the Mining Site Elevator in Mor Ardain Acquired Item: Troll Night
■Temperantia, east of the Holy Grail's Iron Hammer, obtainable item: Anten Pearl
■The unique monster "Gale Kamura" on the Isle of Sleeping Remains in the Liberatis Ruins Underground of the building where "Ri" appears, obtainable item: Namidami Pearl ■ Elpis Spiritual Cave, Mid-Slope, item obtainable after climbing the ladder southeast of the Spirit Spring Town Plaza Ruins: Tokoyami Light
■Gem Dream Lv3
■ South from Gnosis, the Gate of the Churning Earth
■ West from the Holy Luxuria Great Colonnade

* Initially, all are obtained under the name "Mysterious Ore," and after having Milolo appraise them, the name changes to the one listed in the acquired items section.

11-06 Love of something is the secret to mastering it.

[ ] Besides collecting items, you also nee d items to make sweets.

[Condition] After completing Kizuna Talk 47 "Yuuu's Proposal", t alk to Alber in the Invidia, Fons Mym Port with Partina, Zeke, Tora, Morag, and Yuou in your party.

[Procedure]

1. Listen to Benito at the Invidia, Fons Mym Main Gate / List en to Gamillo at the Invidia, Fons Mym Port / Listen to Ridd aruka at the Invidia, Fons Mym Theater District

2. Head to the Isle of All Creation in the Argentum Trade Guild.

3. Collect Utsukushitsukushi / Lemon Stone / Hidden Japanese Pine in the Argentum Trade G uild.

4. Return to the Isle of Morytha, the final destination of the Argentum Trade Guild.

6. Retrieve Al Weaver's painting on the Isle of Morytha, the final destination of the Argentum Trade Guild. 6. Report to Al Weaver at the Fons Maym Port in Indol.

7. Head to the shop in the Fons Maym Commercial District in Indol.

8. Make delicious cookies at the shop in the Fons Maym Commercial District in I ndol.

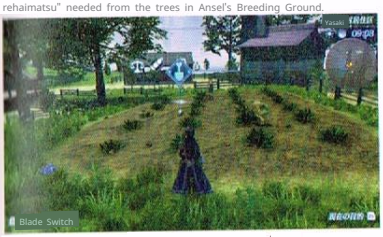
0 Let's make delicious pudding at the Invidia Fons Mime commercial district s tore.

10. Let's make a delicious cake at the Invidia Fons Mime commercial distri ct store.

Reward: 5280G, 4850EXP, 207SP, 200 Trust, Cube Chi Arms Attach ment, Dark Attribute Damage Reduction IV

Step 3: Gather 3 collection items

All items required in Step 3 are available in the Liberlita. Collect the o ne "Utsukushikushi" needed from the fields of Iyasaki Village, the two "L emonseki" needed from the Military Island Lintwurm, and the four "Kaku rehaimatsu" needed from the trees in Ansel's Breeding Ground.



In Yarasaki Village, there are two gathering points in the fields. If you proceed to the right fr om the Yarasaki Village Arch, you will see the fields on your left.

For the "Dwarf Siberian Pine," which is needed in the largest quantity, it is recommended to i ncrease the number of collections by utilizing "Forestry."

Steps 8-10: Create prototype sweets

In steps 8-10, you will be creating prototype sweets. There ar e 3-4 creation candidates for each, and you can proceed to the next step if you create a successful sweet. For the cookies in s tep 8, let's make "Prototype Neon Cookies"; for the pudding in step 9, let's make "Prototype Snai Pudding"; and for the cake in step 10, let's make "Prototype Love Meli Cake." The materials, required quantities, and where to obtain them are listed below. Except for "Alma Milk Lemon Tea," all are collection items, so c heck the gathering point information on each map. By the way, making other prototype sweets will only get you useless valuab les and waste materials. Once you make the "Prototype Love M eli Cake," the quest is complete, and you can then perform a s pecial event called "UO Sweets" (P.189).

ROKE ORG'
s 'Alma Milk Lemon Tea' can be purchased in Liberlitas after completing Mercenary Mission 207 'Wagon Escort' and after Episode 9 (902). UO Sweets

The three sweets that can be made from the beginning with "UO Sweets" can each be made with the same ingredients as the prototypes.

◆Ingredients for Prototype Neon Cookies

Item Name:	Required Quantity	Location
Welcome Cactus, Bell	1	Superbia
Cricket Grass	1	Liberte
Moonlight Banana	1	Gormott

◆Ingredients for Prototype Sniper Pudding

Item Name	Required Quantity	Location
Senshou Loquat	1	Invidia Liber
Fushigimago	1	alitas Liber
Alma Milk Lemon Tea	1	alitas Shop

◆Ingredients for the Prototype Love Mery Cake

Item Name	Required Quantity	"Location of Acquisition
Asymmetric Cherr	1	Liberalitas S
y Love Raspberry	1	uperbia S
Peeled Kimukimu W	1	uperbia
heat Cranbelin Bell	1	Gormott

Idaten
DATA P.052

B-07 Nopon Hero

【Overview】 Defeat Roiber Iguana (Lv52).

Recommended Lv55 or higher

【Acceptance Condition】 After achieving the 5th stage of Idaten's Key Kizuna Gift, talk to Pekkapeko at the Avaritia - Starving Restaurant with Nia, Tora, Mòrag, Zeke, Pyra, and Idaten in the party.

[Procedure]

1. Go to the Idaten's food storage in the Avaritia Goldmouth Warehouse. 2. Find the owner of the sculpture that Idaten borrowed. 3. Obtain faintly glowing feathers at the Ansel Breeding Grounds in the Leftheria Archipelago.

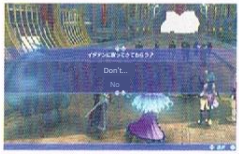
4. Go to the Avaritia Glutton's Restaurant.

5. Obtain Nefer's underwear at the The Empire of Mor Ardain, Hardhaigh Palace. 6. Talk to the Phantom Thief Maumau in the The Empire of Mor Ardain, Nahal Central Plaza. 7. Obtain Mashimashi Mushrooms at the Temperantia, Valac Barracks. 8. Defeat the Roiber Iguana in the Temperantia, Valac Barracks. 9. Obtain Mashimashi Mushrooms at the Temperantia, Valac Barracks. 10. Obtain Mashimashi Mushrooms from the treasure chest in the Temperantia, Valac Barracks.

11. Have Pekopeko cook the Mashimashi Mushrooms at the Avaritia Glutton's Restaurant.

[Reward] 5,250 G, 6,720 EXP, 234 SP, Trust 200, Wind Attribute Damage Reduction V, Focused Evasion IV V, Hate Reduction V

Shanluca, who returns the "Divine Sculpture" in Step 2, is located on the Arcadia Catorus Street until Episode 8 (8-14), and at the Sperbia Ananyam Second Pier after Episode 9 (9-02). In Step 3, you will fight 4 Seeker Rogles (Lv54), and if you defeat them, you can pick up "Faintly Shining Feathers." In Step 7, proceed slightly southwest from the Temperantia Adokto Spring, jump onto the hill, and head to the Valak Main Camp. Once you arrive at the Valak Main Camp, defeat 4 Roiber Iguanas (Lv52) and investigate the treasure chest at the top. The Cruel King Gelmes (Lv58) is near the treasure chest, but you can safely approach the treasure chest by climbing the rocks behind it.



In step 5, there will be options, but whichever you choose, you will obtain "Nefer's Undergarment" and proceed to step 6.

In step 10, proceed through the rocky area behind you to avoid being spotted by the unique monster, Brutal King Gelmes.

The treasure chest requires an "Unlock" level that is impossible to meet. However, it will become unlockable in the event immediately following.

"Kubira
DATA P.053、054

B-08 King's Majesty

【Overview】 After completing the derived quests, defeat Arrogant Behemoth (Lv55).

【Acceptance Condition】 After achieving the 5th level of Kubira's Key Kizuna Gift, approach the Midobaru Bridge area in Spelbia in the evening with Nia, Tora, Mòrag, Zeke, and Kubira in the party.

[Procedure]

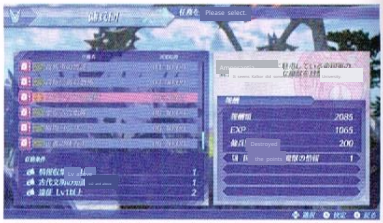
1. Obtain literature at the bookstore in Argentum / the bookstore in Spelbia / the bookstore in Uraya / the bookstore in Indol and unravel Kubira's past.

1. Use 2 mercenary groups to obtain information about the magical beast that destroyed Rigidelia. 2. Talk to Kalkor at the Temperantia Superbia Garrison. 3. Head to the hill near the Temperantia Superbia Garrison early in the morning. 4. Defeat the Arrogant Behemoth that appeared near the Temperantia Cloud Sea.

[Reward] 6,260G, 6,820EXP, 279SP, Trust 200, Fire Attribute Damage Reduction, Mirror Matter Chip, Ancient Emblem Flag, Avant-Garde Medal. In step 1, you need to complete all of Avaritia's Q-10 (P.148), Indol's Q-51 (P.159), Superbia's Q-67 (→P.162), and Luxuria's Q-86 (→P.167). Please refer to the respective quest explanations for how to complete them. In step 2, you only need to complete Mercenary Mission 210, "The Magical Beast of Rigidelia." After that, talk to Kalkor at the Superbia Garrison, and then go to the area where the Rampaging Freight Train Bull is between 5:00 and 6:59 to enter a battle with the Arrogant Behemoth (Lv55). The Arrogant Behemoth is very large, and if you try to use Driver Arts that are especially effective on its sides and back while moving, you will spend too much time moving and reduce the number of attacks. Therefore, it is more efficient to concentrate on one or the other.

For Q-51 received in Indol, the necessary items will not be available in stores unless the other three quests are completed.

Completing quests will enhance Kupira's various abilities, and you can also learn new field skills.



For the mercenary task in step 2, Wada, who possesses 'Knowledge of Ancient Civilization' Tsumikatokiha is required. Level either one to Lv2 or higher.

■ Good fortune and bad luck are like intertwined masks

You need Fire Attribute Lv3 and Wind Attribut
e Ka or higher to defeat Songel Tarkin (Lv
40), etc.

Condition: After reaching the 3rd stage of Kasane's Key Kizuna Gi
ft, stay at the Gula Inn with Nia, Tora, Morag, Zeke, and Tora
in the party.

Buy the Happiness Sachertorte at Tulli's Bakery in the La Traita Wind
mill Plaza.

Head to the fountain in La Traita Windmill Plaza.

Talk to the owner of Tulli's Bakery in La Traita Windmill Plaza - Go an
d call Ott who is at the La Shuvia Lumberyard.

Let's go look for Ott, who went to the Gula Skirmish Logging Camp.

Let's destroy the fallen large tree on the Gula Lookout Hideaway Bridge with a field s
kill.

Let's talk to Kubon at the Gula Lookout Hideaway Bridge.

Let's go look for Ott, who was taken to the Gula Tarki Encampment. Let's d
efeat the Machel Tarki and others at the Gula Tarki Encampment.

10. Help Ott in the occupied territory of Gula Turkin.

11. Head to the Gula Shpia Lumberyard.

10. Speak with Ahat at the Gula Treita Windmill Plaza.

13. Search for Kubon near the Gula Lookout Hidden Bridge.

14. Use a Field Skill to destroy the fallen large tree at the Gormott, Observation Deck Hideout Bri
dge.

16. Speak with Kubon at the Gormott, Observation Deck Hideout Bridge.

16. Go to the Gormott, Tarki's Occupied Territory to retrieve the stolen cargo.

17. Annihilate all Skuddom Tarki in the Gormott, Tarki's Occupied Territory.

10. Recover the stolen cargo in the Gula Turki occupation zone. 1

9. Deliver the stolen cargo to Kubon at the Gula Watchtower Hidde
n Bridge. 20. Report to Aht at the Tuli Bakery in Gula Treita Windmill Pla
za.

Reward: 4090 G, 4060 EXP, 270 SP, Trust 200, Dark Attribute Damage
Reduction, Arts Hate Up III, Break Resistance III

Although there are many steps, they all occur within the upper right half of Gula, and it can be completed relatively easily by following the icons indicating the destination. The "Lucky Sachiberia Bread" in step 1 is only sold between 5:00 and 6:59. In step 4, you will go to call Ott, but talk to Asha. After that, he will move around the Watchtower Hidden Bridge, the Tarki's Occupied Territory, and Triggo's tow n, so remember how to get to Tarki's Occupied Territory.

When heading to Tarkin's occupied territory, be careful of Messer Oaths ar
ound Lv75. If one is in front of you, wait until it flies away.

B-10 Core Crystal Hunt

【Overview】 Defeat the Plundering Mikmari (Lv33), Plun
dering Seori (Lv33), etc. Lv35 or higher recommended.

[Acceptance Condition] After Episode 5, possess 10 or more "Core Crystals" and "C
ore Crystal Hunting Information", and approach the Gormott - O'bera Street area
with Nia, Morag, and Tora in the party.

[Procedure]

1. Defeat the Core Crystal Hunting Pleides on Gormott - O'bera Street. 2. Talk t
o Ienami at the Torigoth Military Base in Gormott. 3. Complete the
Merc Group Mission "False Information."

4. Report to Ienami at the Torigoth Military Base in Gormott. 5. Dispatch a unit
to the Merc Group Mission "Ambush Operation." 6. Go to the Vo
rdum Hill in the Empire of Mor Ardain.

7. Defeat the Core Crystal Hunters on the Vordum Hill in the Empir
e of Mor Ardain. 8. Report to Ienami at the Torigoth Military Bas
e in Gormott. [Reward] 4,480G, 3,600EXP, 214SP, Trust 200, Special Lv3
Strengthen Ⅳ, Evasion Up Ⅱ, Bio Gauntlets

If the order conditions are met, going to Gula Obera Street will trigger a battle with Mikumari the Plunderer (Lv33) and Seori the Plunderer (Lv33). After the battle, repeat the conversation with Ienamo and the mercenary group mi
ssion twice at the Torigo Base. In Step 6, proceed west from the Old Plumber'
s Exit in Spelbia to fight Ozwal of the Great Robber Gang (Lv35) and Mikuma
ri of the Great Robber Gang (Lv35).

Mikumari of Plunder's attribute is Water, and Seori of Plunder's attribute is Ice. Us
e Fire and Wind attribute Blades for the attacker role.

In the Voldoom Hills battle in Step 7, it is best to defeat the Mikumari of the Great Robber G
ang, who has a high attack power, first.

After completion, obtain the "Mikumari Core Crystal." Aft
er obtaining it, synchronize with Mikumari after battling approximately 25 times.

Mikumari
DATA ▶P.056

B-11 Blade's Memory

【Overview】 Defeat Ozwald of Revenge (Lv53), etc. Lv55 or higher recommended.

【Acceptance Condition】 After Chapter Seven and Mikumari's Key Kizuna Gift reaches Stage 4, approach the vicinity of the Indoline Praetorian Barracks with Mikumari, Nia, Morag, Tora, and Zeke in the party.

[Procedure]

1. Obtain the Adamant Crystal near the Invidia Quarry Ruins. 2. Go to the Gula Graleggh Hills.

3. Investigate the spear thrown by someone at the Gula Graleggh Hills.

4. Complete Q-35 "Monster Extermination!" / Q-36 "Monster Extermination 2" / Q-37 "Monster Extermination 3".

5. Go to the Central Plaza of Nahal in Spesial.

6. Investigate the spear thrown by Seori in the Central Plaza of Superbia, Nahal.

7. Temperantia ・Go to the Ancient City of Judicium.

8. Defeat Ozwal the Avenger and his allies in the Ancient City of Judicium, Temperantia. [Reward] 5660G, 6060 EXP, 259 SP, 200 Trust, Polygon Chip, Blade Combo Enhancement II.

In step 4, you need to complete the three quests Q-35~37. See P.155 for quest details. The order of completion is arbitrary, but Seori the Intruder (Lv48) may join the enemy. Seori will retreat if you wipe out all the enemies you are supposed to defeat, so don't force yourself to fight her and focus on the enemies in front of you. Once you have completed all three, trigger an event in the Central Plaza of Superbia, Nahal, and then head to the Ancient City of Judicium in Temperantia to fight Ozwal the Avenger (Lv53). As with B-10, it is best to defeat the enemies other than Ozwal first to isolate him and then concentrate your attacks. Upon completion, you will receive "Seori's Core Crystal."

Seori is separated from the enemies to be defeated, but she will approach once the battle begins.

Make sure to check Seori's location.

The choice of whether or not to tell Mikumari about the past in Step 6 will ultimately lead to telling her, regardless of which option you choose.

In step 8, increase resistance to Blow, Break, Down, and Rising with the Assist Core.

Theorie
DATA ▶P.057

B-12 Seori and Mikumari

【Overview】 After collecting items, Q-52~Need to complete 54

[Acceptance Condition] After completing Episode 7 and Kizuna Talk 37 "Awkward ―", approach the cafe area in the Fonsett Mymoma Commercial District of Indol with Mikumari, Theorin, Nia, Tora, Morag, Zeke, and Pyra in your party. [Procedure]

1. Go to the boys in the Fonsett Mymoma Commercial District of Indol. 2. Go to Vaio and Viriyo in the Torigoth Backstreet of Indol. 3. Go to Vaio and Viriyo's father in the Fonsett Mymoma Port of Indol.

4. Defeat the Phiran Drivers in the Fonsett Mymoma Port of Indol.

5. Talk to Vaiott in the Fonsett Mymoma Port of Indol.

6. Talk to Labiant in the Invidia Fons Mym Commercial District. 7. Gather ingredients from various locations to make Kuzin Raman Cookies.

8. Distribute Kuzin Raman Cookies to the children in Invidia Fons Mym.

9. Go to Vaio and Viriyo in the Invidia Fons Mym Commercial District.

【Reward】 6,030 G, 5,250 EXP, 224 SP, 200 Trust, Recovery Symbol, Special Move Lv4 Enhancement III, Movement Evasion III, Critical Up III

In Step 3, talking to Vyott in Fons Mymir will trigger a battle against three enemies of Lv45-46. This is the only large-scale event battle in this quest, with the rest focused on item collection. After asking Rabianth near the cafe about the materials, head out to collect them using the information below. There are two locations where you can obtain "Mitsugo Tomatoes," each with its pros and cons. Iyasaka Village is easier to reach but has a lower drop rate, while the Isle of All Creation has a higher drop rate but is harder to get to. Since the field skills that activate differ, decide which location to go to based on your Resonance Blade. Once you have 50 "Kujin Raman Cookies," move on to Step 8. You need to distribute the cookies to 10 people to complete the quest, but 3 of them will not accept the cookies until you complete their respective quests. Refer to Q-52~54 (P.159) to complete them.

Deliver it to Renre, who is above Trikia Alley, by jumping off next to the Bajena Theater and using "High Jump."

●Kujinraman Cookie Ingredient Item Na

me Required	antity	Location
Sansan Ichijiku	5	Ahead from the dive with "Water Attribute Power Lv2" and "Endurance Lv2" from the Great Hole of Invidia Rosca, or the path to the side when heading to the Coral Sanctuary
Sparkling Sugar	2	Purchased from Avaritia Sweet Honey Syrup
Mitsugotom	2	A field in Ysaki Village, Liberlitas? The Island's End
atrimd. Flammie Egg	1	Located in Lake Invidia, Eight Stone Leap Defeat Rimed Flammie

● The above ingredients will make 10 "Cujin Raman Cookies." You need 50, so you will need 5 times the amount of each ingredient listed above.

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"Pomegranate
DATA P.059

An Everlasting Spirit

Lindentwurm Cougar (Lv53) and others require "Water Attribute Power Lv2" and "Brute Strength Lv1" or higher

Lv1" or higher is required

After achieving the 4th stage of Tokiha's Key Kizuna Gift, investigate t he bulletin board in Argentum with Nitora, Mòrag, Zeke, and Tokiha in the par ty

Talk to Silas near the Avaritia Goldmund flight deck. Conduct an investigation by gath ering information on the 1st floor of Avaritia.

Report to Silas near the Avaritia Goldmund flight deck and

35

Complete the Brigade Mission "Investigation of the Child's Disappearance Case."

Listen to Tokiha's report at the Invidia Fons Maim Port. Ta lk to Darris in the Invidia Fons Maim Commercial District. He ar about Markina from Racuza in the Invidia Fons Maim Theater District / Hear about Serdi or Markina in the Invidia Fons Maim C ommercial District / Hear about Doria Markina in the Invidia Sès R oa Rice Fields.

Let's go search for the children around Lake Invidia Verna. Defeat Tornik Dibro at Lake Invidia Verna.

10 Speak with Diana in the Invidia Fons Maim Commercial District.

Search for Mukhtar's parents in Luxuria Theosaule.

Head to Genbu Port in Luxuria early in the morning on the 1st.

On the 1st, defeat the drivers at Genbu Port in Luxuria. 1

4. Gather information at Anangham Port in Speculia. 16. H ead to the Speculia Abandoned Factory.

10. Rescue the children captured inside the abandoned Speculia Factory.

17. Rendezvous with Tokiha at the Artificial Blade Adjustment Room inside the abandoned Speculia Factory. 18.

Defeat the Drivers at the Artificial Blade Adjustment Room inside the abandoned Speculia Factory.

19. Head to the Speculia, Balge Port.

20. Defeat the Lyntwurm soldiers at the Speculia, Balge Port.

4490G, 5610EXP, 256SP, Trust 200, Endurance, Attribute Damag e Reduction IV, Hate Increase III

In step 5, Tokiha is sent on a Merc Group mission in step 4, so note t hat the event will not occur unless you re-engage her. In step 8, move e ast from the Soul Summit of the head to the highlands using "Water Attr ibute Power Lv2" and "Endurance Lv1." In step 15, when you approach t he abandoned factory balcony, Tokiha will leave the party to perform a solo mission. Fill the gap she leaves with another Blade. A Blade that us es the same weapon type as Tokiha, the lance, should be able to fight in the same way. In step 16, go around the Aether Management, Quality C ontrol Tower, Nopon Worker Residence, and Manufacturing District Monit oring, defeat the enemies there, and rescue the children. Including th e enemies in steps 18 and 20, the enemies you fight in the abandoned f actory are not very strong, so if you fight as usual at the same level or higher, you should not have any trouble.

The children in the Aether Mana gement Tower move the wooden box with "Patience Lv2" and "Sup er Strength Lv2" and are located in the raised area.

B-14 Gossip Circle

【Overview】 Completed only through the event, but requires the field skill "Girls' Talk Lv12".

【Acceptance Condition】 After reaching the 5th stage of Zakeru's Key Kizuna Gift, talk to Viktor at the Anastasis Inn in Uraya with Hikari, Zakeru, Nia, Zek e, Tora, and Mòrag in the party.

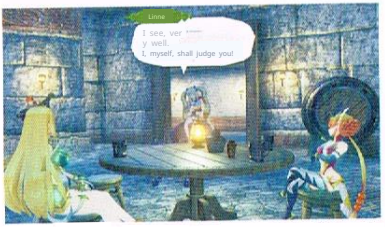
【Procedure】

1. Investigate the table at the Anastasis Inn in Uraya and start the girls' power showdow n between Zakeru and Hikari.

【Reward】 6060G, 6600EXP, 270SP, Trust 200

This quest simply involves having Zakuro and Hikari endles sly debate "who has higher feminine appeal" at the inn in L uxuria. It seems easy at first glance, but completing it requi res a level of 12 in "Girls' Talk." Even if Zakuro and Hikari, who are involved in the quest, are at their maximum level, their combined level is only 8. The others who possess "Girl s' Talk" are Rinne, Mikumari, and Mei. These three, like Hika ri, can only level up to Lv3, so at least two of them are ne eded to complete the quest. It's a good idea to obtain the core crystals of Rinne and Mikumari, who can definitely reso nate. However, if Rinne, Mikumari, and Mei are in the party, special conversation events will occur for each of them, so if you want to see them all, start the quest with all three o f them together.

The Girl Power Showdown starts when you investigate "Start the match" w hich appears between 18:00 and 18:59.



Rinne, Mikumari, and Mei each have dedicated conversation eve nts as judges for the girl power showdown.

If the "girls' talk" level i s insufficient and it fails, you can resume from where you left off next time.

Azamiri
DATA ▶ P.060

B-15 Love is Deadly Poison

[Overview] Defeat enemies such as the Fallen Ghiroo k (Lv36). Requires 'Botany Lv7', 'Nopon Knowledge Lv 2', and 'Patience Lv2' or higher.

[Order Condition] After dispatching Azami to the Investigation Team Task 12 4, "Surveillance of Suspicious Individuals," in Indol, speak to Genaed in the M ym Port of Indol while Nia, Tora, Morag, and Pyra are in the party.

[Procedure]

1. Let's go to the Invidia Great Vent.
2. Go to the land next to the Invidia - Coral Sanctuary
3. Defeat the mercenaries who attacked in Indol.
4. Investigate the wooden crate filled with plants in Indol.
5. Go to the hut at the Cliff of Blossoms in Indol.
6. Speak to the helper Nopon at the Cliff of Blossoms in Indol. 7. Knock on th e door of the hut at the Cliff of Blossoms in Indol. 8. Go to the lower level of the Great Heat Source Mining Duct in Argentum.
9. Go to meet the mercenary in the depths of the Superbia Heat Source Mining Gi ant Duct. 10. Defeat the mercenaries who attacked you in the Superbia Heat Sou rce Mining Giant Duct. 11. Stop the giant device near the Superbia Heat Source Mini ng Giant Duct. 12. Go to the Superbia Mining Site Elevator.

[Reward] 3,330 G, 3,120 EXP, 185 SP, 200 Trust, Smash Resista nce Spike Defense II, Telepathy II

Azami, who was on a mercenary mission when the ques t was accepted, will be removed from the party; so be sur e to add her to the party before heading to the Invidia G reat Vent. Step 4 requires "Botany Lv7". Byakko learns it in addition to Azami, but it is not enough, so add Hotaru o r a common blade to the party. In step 6, talk to Toriri, who appears between 5:00 and 6:59, with "Nopon Wisdo m Lv2" and "Patience Lv2", and check the door of the hut to finish what you need to do in Invidia. From the Super bia Mining Site Elevator, take the elevator to the lower lev el, climb the ladder, and defeat the Fallen Ghirook (Lv36). After the battle, go to the bottom of the mine, check th e control button, and return to the elevator. Please select the Kizuna gift to confirm.

With common Blades, field skills are relatively easy to raise. Keep resonating until you get a Blade that can learn "Botany."

Even if you input the infor mation as Ghiroq taught y ou after the battle in step 10, stopping the device i n step 11 will fail.

"Nanakakoori"
DATA ▶ P.061

B-16 Nanakakoori's Challenge

【Overview】 Requires repeated completion of specific m ercenary missions

[Acceptance Condition] After completing Kizuna Talk 21 "Still Can't Fit In", appro ach the Gulara Kont Fountain at night with Merc Group Lv1 or higher and Nia, Tora, and Homura in the party.

[Procedure]

1. Talk to Kupitapi in the Avaritia Harabeko Cafeteria.
2. Perform lessons from the Merc Group Missions to raise the Vocal, Looks, and Soul levels to 2 or higher.
3. Report to Kupitapi in the Avaritia Harabeko Cafeteria. 4. Go to Nanakakoori at the Avaritia Inn Remreim. 5. Talk t o Kupitapi in the Avaritia Harabeko Cafeteria.
6. Complete lessons from Mercenary missions to raise your Vocal, Looks, and Soul levels to 4 or higher.
7. Report to Kupitapi in Avaritia's Glutton Restaurant. 8 . Go to Nanakakoori in Indol's Bajena Theater. 9. Obt ain a Sensho Churro in Indol's Fons Maym Theater Distric t.
10. Give the Sensho Churro to Nanakakoori in Indol's Bajena Theater.
11. Talk to Kupitapi in Indol's Bajena Theater.
12. Gather over 5,000 fans by undertaking mercenary missions and performing as a singer.
13. Report to Kupitapi in the Invidia Vajena Theater. 1 4. Go to Nanakoori at the Jalkamaro Inn in Spelbia. 1 6. Take Kiara to Nanakoori in the Spelbia Nahar Centra l Plaza.

【Reward】 4,830G, 2,700EXP, 191SP, Trust 200, Arts Hate Red uction II, Damage Heal II, Ruto Hat

Nanakoori's quest progresses by repeating mercenary missions . By undertaking vocal, looks, and soul lessons through mercena ry missions, you will accumulate "○○ Stamps." When each reac hes a certain number, the vocal, looks, and soul levels will incre ase. As the levels increase, you will gain more fans and be able to take more advanced lessons, making it easier to accumulate stamps. You can also accept mercenary missions such as conce rts that can acquire a large number of fans. Basically, you will b e repeating the three types of lessons steadily, so it is impor tant to have a large number of recommended field skills to sho rten the time to completion. The ultimate goal is to gather over 5000 fans and hold a concert in Spelbia Nahar Central Plaza.

You can learn about th e current vocalist's loo ks, soul level, and nu mber of fans from Kup ytapi.

The Key Kizuna Gift lock is u nlocked at stage 3 with proc edure 4, stage 4 with proced ure 10, and stage 5 upon co mpletion of the quest.

B-17 Imperial Soldier Newts

【Overview】 Defeat Brynhildr Reith (Lv44), Brynhildr Ghost (Lv42), etc. Lv45 or higher recommended.

【Acceptance Condition】 After achieving Newts' Key Kizuna Gift Stage 3, talk to Moatro at the Torigoth Base in Gormott-Upper Level with Nia, Tora, Morag, Zeke, and Pyra in the party.

[Procedure]

1. Gormott: Engage in a mock battle with the soldiers of the Empire of Mor Ardain at the Torigoth Military Base.
2. Investigate the malfunctioning parts of the Titan Weapon at the Gula Superbia Army Trigo Base.
3. Obtain a Search Monitor by salvaging in Superbia / Obtain a Delta Box by salvaging in Avaritia.
4. Repair the Titan Weapon at the Torigo Base in the Gormott Superbia Military Base.
6. Report to Chief of Staff Roberto at the Gormott Combat Command.
6. Defeat the Battleship Eater Taoos on the right/left wing of the battleship at the Superbia Military Torigo Base.
7. Report to Chief of Staff Roberto at the Gormott Combat Command.
8. Go to the Superbia, Royal Palace of Hadasha main gate. 9. Talk to Naval in the Superbia, Nahar Central Plaza.
10. Superbia • Search for Nefer within the Royal Palace Hardachal.
11. Defeat the assassins in Yarea, First Wing District, Superbia. 12. Speak with Nefer in Yarea, First Wing District, Superbia. [Reward] 6,100 G, 4,620 EXP, 225 SP, 200 Trust, High HP Attack Up, Fire Attribute Damage Reduction, Eurelite Chip, Burst Symbol

In Step 1, you'll immediately encounter three Superbia Schneids (Lv 39). They don't have any particularly troublesome attacks, so if your party is at the same level or higher, you shouldn't have much trouble. Step 2 requires "Knowledge of Titan Weaponry Lv1" and "Keen Eye Lv2." "Keen Eye" is possessed by Hana JD, Kagutsuchi, Menou, Yuuou, and Shiki. Step 4 requires "Knowledge of Titan Weaponry Lv3," which can only be obtained by raising Newt's Trust and unlocking the fifth level of her Key Kizuna Gift. In Step 6, when you go to defeat the Battleship-Eating Taoise (Lv42), you can proceed from the bridge along the north and south paths to reach both wings. Guide the enemy to a wide area to avoid falling. In Step 10, participating in the Superbia Army training will cause a large number of Superbia soldiers to appear as enemies in the Hardashal Imperial Palace. You'll be aiming for Yareaha in the First Wing District, but if your character's level is around 40, you'll be attacked by soldiers along the way, so consider strengthening your party to Lv45 or higher, taking into account the event battle that occurs at the end.

In Step 3, to acquire the desired item with fewer attempts, it's advisable to use a cylinder with a high rarity.

B-18 Phonex Adventure

[Overview] After collecting multiple items, defeat the Beast Demon King Momongas (Lv43)

[Order Condition] After achieving the 3rd stage of Uka's Key Kizuna Gift, talk to Mimi in Yasa Village, Argentum, with Uka, Nia, Zeke, Tora, and Morag in the party.

[Procedure]

1. Argentum • Go to the Phonex settlement in Ishba Port.
2. Liberalitas • Listen to the story in the Phonex settlement in Ishba Port.
3. Consult with Mimi in the Yask village residential area of Liberality. 4. Collect Harripon in Liberality.
5. Go to see Gogo at Isheba Port in Liberality. 6. Search for the Phonex settlement in Indol. 7. Search for Phonex outside the settlement in Indol. 8. Collect Cobalt Eel in Indol.
9. Go to see Phonex in the Sanctuary Crown of Indol.
10. Search for Phonex settlements in Temperantia
11. Search for Phonex outside the settlements in Temperantia
12. Collect Transnamazu in Temperantia
13. Temperantia • Go meet the Phonex at the Chalice Hammer
14. Defeat Temperantia Beasts. 15. Defeat Vasili who attacked at the ruins of Danafas Chapel in Temperantia Su Entre
16. Defeat the Beast Demon King Momongas on the Isle of Liberalitas Unin 17. Go to the Phonix settlement in the Port of Isheba, Liberalitas [Reward] 5,220 EXP, 270 SP, 200 Trust, Ars Hunter III, Arts Hate Reduction III, Wind Attribute Damage Reduction III

The process of "Going to the Phonex Village → Gathering Phonex's favorite items → Returning to the Phonex Village to get information from the Phonex" is carried out in the Liberlitas, Indol, and Temberantia areas. After that, defeat Vasilis Antol (Lv44) at the Danafas Chapel in Temberantia, and defeat the Beast King Momongas (Lv43) on Unin Island in Liberlitas. The "Harripon" in Step 4 can be found in the Ansel Breeding Ground's eggs, the "Cobalt Eel" in Step 5 can be found on the landing at the bottom of the stairs from the Kalam Theater, and the "Trans Catfish" in Step 12 can be obtained from the gathering point in the poisonous swamp of the Holy Grail's Hammer. The Beast King Momongas, who you fight at the end, is a Beast type and becomes Thunder element when enraged. Prepare Homura and Uka, who have skills and special moves against Beasts, assist cores that increase damage dealt to Beasts, and Blades with the Earth element, which is the opposite of Thunder, such as Chikarao and Menou.

At the gathering points mentioned above, "Ichthyology" is activated. Having Uca, Saika, etc., will speed up the gathering process.

B-19 Easy come, easy go?

[Overview] Requires "Nopon Knowledge Lv3" and Lv4 or higher. "Keen Eye

[Acceptance Condition] After achieving the 5th stage of Linne's Key Kizuna Gift, approach the vicinity of the Liberality Legacy Garden with Linne, Nia, Zeke, Tora, and Morag in the party.

[Procedure]

1. Head to the Island Trader's house in the Special Inventions Manufacturing Bay in the Empire of Mor Ardain. 2. Donate 1,000 Over G to Baddel in the Special Inventions Manufacturing Bay in the Empire of Mor Ardain.

3. Head to Argentum to gather information.

4. Gather information at Avaritia - Central Exchange.

5. Salvage at Avaritia - Goldmund Flight Deck to obtain beautiful seashells.

6. Give the 'beautiful seashell' to Ruto at Avaritia - Central Exchange. 7. Observe the state of the Uzushio deck from Avaritia - Goldmund Flight Deck.

8. Go search for barrels at Gormott - Saurus' Resting Place / Temperantia - Drek's Spire Area / Elpis Spiritual Grotto - Mid-level Spirit Spring Town Plaza Ruins / Cliffs of Morytha - バルクルス遺跡 (Valkruz Ruins).

9. Go and talk to the black-furred Nopon in Avaritia, Uzzsia.

10. Locate Saisai's whereabouts through a Merc Group mission.

11. Search for the black-furred Nopon in the Aevir Commercial District of Spelbia.

12. Chase after Saisai.

[Reward] 7,240 EXP, 330 SP, 200 Trust, Water Attribute Damage Reduction, Increased Hate Attack, Knockback Resistance III

To accept this quest, you need to reach the 5th stage of Linne's Key Kizuna Gift. Please refer to "Linne's Piggy Bank" on P.186. In step 4, talk to Rutto at the Central Exchange and salvage at the Goldmund Flight Deck to obtain a "Clean Seashell." Talk to Rutto again. In step 8, you must mine and open barrels at four locations: near Gula's Saula's Bed, Temperantia's Battlefield, the place where you return from Elpis Spiritual Cave Elpis Great Cave, and Balkrus Ruins in Mols's Cliff. The field skills and skill levels required to excavate at each location are as follows, and you need "Nopon Wisdom Lv3" and "Observation Lv4" to visit all of them. After opening the barrels at the four locations, return to Avaritia Uzushio Deck to trigger an event and complete Mercenary Mission 050, "Black-haired Nopon Search Party." After that, add Linne, who left the party for the Mercenary Mission, back to the party and approach Saisai on the roof of the Spelbia Aivil Commercial District to enter a battle with two Artal Drivers (Lv47). After the battle, Saisai will flee to the southwest. Defeat the Artal Drivers that attack along the way and approach Saisai to complete the quest.

◆Field skills required in step 8

Location	Field Skill
Around Gula Saur's Bed	Nopon Wisdom Lv2" Keen Eye Lv3
Temperantia - Senjo gahara	Nopon Wisdom Lv3, Keen Eye Lv2
Elpis Grotto: The place you return to from the Elpis Great Hollow.	Novon Knowledge Lv3, Keen Eye Lv3
Mors Cliff - バルクルス Ruins	Nopon Wisdom Lv2, Keen Eye Lv4

B-20 Tranquility

[Overview] In addition to collecting items in various places, it is necessary to go to special points. It is also necessary to go to special points.

【Acceptance Condition】After Chapter 4, talk to Muspi in the Torigoth Market in Gormott during the day with Nia, Tora, and Homura in the party.

[Procedure]

1. Gather Salty Soil/ Folta/ Ruby Mangosteen

2. Deliver the ingredients to Musubi in the Gula Trigo Town Market. 3. Go to Musubi's house in the Gula Treta Windmill Plaza. 4. Talk to Edwald at the Gula Schpial Lumberyard. 5. Obtain Gula Firewood at the Gula Schpial Lumberyard. 6. Give the Gula Firewood to Musubi in the Gula Treta Windmill Plaza. 7. Obtain Bitter Chocott at Invidia Fons Maim/ Develop Avaritia and complete the mercenary mission "Awaited New Product", and obtain Honey Bean Ohagi in Avaritia.

8. Give the Bitter Chocott and Bean Ohagi to Dofusei in the Gula Treta Windmill Plaza.

9. Give the Honey Bean Ohagi to Musubi in the Gula Treta Windmill Plaza. 10. Report to Dofusei in the Gula Treta Windmill Plaza.

11. Go to the Forgotten Land of Superbia and check if the Golden Gauntlet is there / Go to the Invidia, Fountain Park Ruins and check if the Golden Gauntlet is there. 12. Give the Golden Gauntlet to Dofsei in the Tretra Windmill Plaza in Gormott.

13. Give one Golden Gauntlet to Noelia in Fons Maim in Indol / Give one Golden Gauntlet to Artos in Alba Cavanich in Superbia.

14. Report to Dofsei in the Tretra Windmill Plaza in Gormott.

15. Go to Musubi in the Tretra Windmill Plaza in Gormott.

[Reward] 1920 EXP, 144 SP, 200 Trust, Gold Gear Choker, Support Master

Musubi's Blade Quest doesn't involve combat, but there's plenty to do, such as collecting various items and visiting different locations. In Step 1, you need to collect 5 "Salty Soil," 8 "Forta," and 5 "Ruby Mangosteen." All can be gathered in Indol. "Salty Soil" can be found in rocky areas, "Forta" can be found in Fonsa Myma Village and the Sehsroa Rice Fields in the capital city of Fonsett. "Ruby Mangosteen" can be found on the ground or water surface, but it's more efficient to collect it on the land next to the Coral Sanctuary than searching everywhere. After obtaining the required items, go to Musubi's house behind the Torigoth Windmill Plaza in Gormott. The "Sweet Bean Ohagi" required in Step 7 cannot be purchased unless you raise Argentum's development level to 1 and complete the Merc Group Task 021, "Awaited New Product." If the development level is insufficient, use the Argentum shops or complete quests. Refer to P.238 for how to get to the Land of Morytha in Uraya in Step 11. In the Ruined Fountain Park in Indol, go down to the ground below from the divided area and proceed along the path.

You can find "Salty Soil" at the collection point southwest of the Column Theater. It might be a good idea to collect here multiple times.

LEKI
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"Earth Attribute Power Lv7", "Endurance Lv6", "Knowledge of Ancient Civilization Lv6", "Lockpicking Lv5",

Knowledge of Ancient Civilization Lv4" or higher is required.

Condition: After reaching the 5th stage of Shiki's Key Kizuna Gift, enter t he Avaritia Goldmund Warehouse with Mythra, Mórag, Nia, Zeke, and Hom ura in the party.

[Initial Order]

Temperantia: Let's go search for the stone tablet near the Holy Grail's Iron Hammer. 9. Let's solve the mystery of the shining stone tablet in the Avaritia Goldmund Warehouse. Let' s investigate the World Tree Data Management Room.

Defeat the Howl Guards in the World Tree Data Management Room.

6060G7170EXP 270SP, Trust 200, Wind Attribute Reflection Art Hate Increase V. Learning from the Master ABC - Extra Edition, Estelle Shoes

Accept the quest "The Ancient Book of Mors" You need to unlock the 5th level of Shiki's Key Kizuna Gift to meet the condition of collecting all 4 volumes. Refer to the explanation of "Shiki's Book" on P.187 to obtain "The Ancient Book of Mors Vol. 1" and complete the Mercenary Corps Mission 057 "Deciphering the Ancient Book of Mors Vol. 1." "The Ancient Book of Mors Vols. 2-4" are also required to acquire "Ultra-Ancient Civilization Knowledge Lv4" in Step 2, so be sure to obtain them all. To enter the Avaritia Goldmund Warehouse, which is the quest location, refer to "Avaritia Rental Warehouse" on P.186.

Steps 1-4: Obtain the password by progressing through Q-11. In Step 1, when you arrive at the destination in Temperantia, investigate the location marked with "Excavation." Activating "Dig Up" here requires "Earth Attribute Power Lv7" and "Endurance Lv6." Furthermore, opening the treasure chest requires "Ancient Civilization Knowledge Lv6" and "Lockpicking V6." In Step 2, with Shiki having learned "Ultra-Ancient Civilization Knowledge Lv4," investigate the Mor's stone tablet inside the Goldmund Warehouse, and you will be prompted to enter a 12-digit password. If you fail here, you will accept Q-11 "Shiki's Password Investigation," so proceed with that quest to collect three information items containing the password. Note that if you enter the password "XE36E46S19A3," you can proceed without completing Q-11. In Step 3, investigate the control panel in the World Tree Data Management Room, and the hidden door on the immediate right will open, leading to a battle against Vait Royal (Lv57) and two Howl Guards (Lv56).

When entering the password in step 2, select the correct one from the three numbers or letters displayed.

In Step 3, after examining the control panel in the Yggdrasil Data Management Room, prepare for battle before proceeding.

Raiko
DATA ▶ P.067

B-22 Raiko, I'll do my best!

【Overview】Increase Raiko's "Lightning Control" level at various events. Requires "Lightning Attribute Power Lv10" or higher. 【Acceptance Condition】 After Chapter 3, approach the Torigoth Town in Gormott with Homura, Nia, Tora, and Raiko in the party.

【Procedure】

1. Catch up to Raiko, who ran off somewhere in Gormott. 2. Catch up to Raiko, who ran off somewhere in Gormott. 3. Catch up to Raiko, who ran off somewhere in Gormott. 4. Talk to various people in different locations to raise Raiko's "Lightning Control" to Lv5. 5. Find the boy that Raiko shocked in Torigoth, Gormott.

6. Search for Izzy, who went to the Gormott, Coolre Waterway.

7. Defeat Nananda Spiders in the Gula Kureru Aquifer. 8. Escort Izzy to the Gula Trigo Marketplace.

【Reward】4,270 G, 4,310 EXP, 210 SP, Trust 200, Physical Defense Up III, Ether Defense Up III, Guard Rate Up III

The conditions for accepting this quest are not difficult, so after synchronizing with Raiko, go to the town of Gula Trigo to accept it. Raiko will leave upon accepting the quest, so complete steps 1-3 as soon as possible. Simply follow the ! icon and travel around the upper right half of Gula to complete it, and Raiko will return. In step 4, talk to the following people with the icon displayed to level up Raiko's "Thunder Control" field skill. Talk to all 7 people to reach "Control Lv5". In steps 5-6, talk to Menne in the Galeide Residential District and head to the Gula Kureru Aquifer for a battle with Nananda Spider (Lv50). After defeating it, "Escort Izzy" will be displayed in step 8, but it is OK to return to Trigo Town via Skip Travel.

In step 4, if the field skill levels of "Thunder Attribute Power" and "Thunder Control" are sufficient, "Raiko's Electric Power" will be activated.

◆ Location for activating "Raikou's Zappy Power"

Person to talk to or place to investigate:	Required Skills
Uupuushi in Nvidiya Fure suveruku Village	Lightning Mastery Lv4, Lightning Control Lv1
Leftheria, Kukka in Yasker Village:	Lightning Affinity Lv5, Lightning Mastery Lv1
Gormott, Khali in Torigoth	Lightning Affinity Lv3, Lightning Mastery Lv2
Mor Ardain, Milos in Hardhaigh Palace	Thunder Attack Lv6, Thunder Control Lv2
Fortis in the Audience Chamber of Theoscaldia, Kingdom of Uraya	Lightning Prowess Lv2, Lightning Mastery Lv3
Slala and Ukiki in Rigitte Harbor, Argentum Trade Guild	Thunder Attack Lv7, Lightning Mastery Lv3
Mysterious machine on the Avaritia Salvage Deck (investigate at night)	Lightning Prowess Lv10, Lightning Mastery Lv4

B-23 The Ultimate Evil

【Summary】 Defeat Andras the King of Slaughter (Lv 64). Requires many field skills. Lv65 or higher recommended.

【Acceptance Condition】 Achieve the 5th level of Yaegiri's Key Kizuna Gift and dispatch Yaegiri to the Argentum Mercenary Mission 053 "I Need to Talk!" Then, approach the Argentum Goldmouth Residential Area with Nia, Tora, Mora, Zeke, and Mythra in the party.

[Procedure]

1. Head to the library near the Elms Plaza in Uraya and gather information about the King of Beasts.

2. Release the Earth Seal in the verdant Green Land / Release the Fire Seal in the hot Wasteland / Release the Water Seal in the ever-springing Water Land / Release the Wind Seal in the small Land where the sea breeze blows

3. Report to Zaman at the Anastasis Inn in Luxuria.

4. Release the Light/Thunder/Ice/Interdimensional Seals at the Zataris Spring in Temperantia.

5. Stand before the seal at the Zataris Spring in Temperantia.

6. Defeat Andras, the King of Slaughter, at the Zataris Spring in Temperantia.

7. Defeat Tempe · Defeat the Carnage Beast King Andras once and for all at the Zataris Spring rantia

[Reward] 6490G, 9560EXP, 360SP, 200 Trust, Evasion Up (Movement), Outdoor Attack Up, Nanometal Gauntlets, Break Stone

Step 1: Complete Mercenary Missions Before Accepting

To accept this mission, you must first complete the Mercenary Missions "Yaegiri: Seeking a Strong Enemy 1–4" in order, and then complete Mercenary Mission 053 "I Need to Talk to You!". All of these missions are limited to Yaegiri as the squad leader, so always dispatch Yaegiri when synchronized to progress. After accepting, skip travel to the Anastasis Inn in Uraya and go to the front of the Philosophia Grand Library. An event will occur, and you will proceed to Step 2.

Yaegiri, having learned of the four seal stones that confine the Beast King, plots to resurrect the Carnage Beast King Andras and defeat him with his own hands.

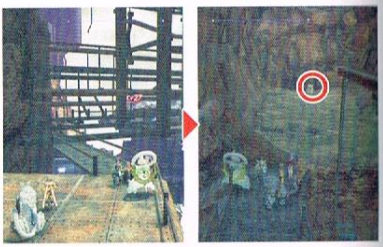
Step 2: Find and Destroy the 4 Sealing Stones

The location of the seal stones is not indicated by icons, so refer to the following to find and destroy them with "Seal Break." To successfully activate "Seal Break," you need a certain level or higher of "Super Strength" and each attribute's power. In the later stages, "Super Strength Lv9" will be required. Other than Yaegiri, Hana JS, Chikarao, Newt, and Ten'i possess "Super Strength." It is recommended to level up Yaegiri, Hana JS, and Chikarao to meet Lv9.

Step 2: Destroy the Earth Seal Stone in Gormott

"Lush Green Land" refers to Gormott. After skip-traveling to a landmark in the Upper Layer Left Torso, go to the northern end of the central part of the Upper Layer Left Torso. From there, go down the ivy to reach the location of the Earth Seal Stone.

Step 2: Destroy the Fire Seal Stone in Mor Ardain: "Hot Wasteland" refers to Mor Ardain. Skip-travel to the No. 4 Building Entrance in the Lower Layer and proceed south. The Fire Seal Stone is located in the Abandoned Mining Site, which can be accessed from the Aegull Abandoned Pier.

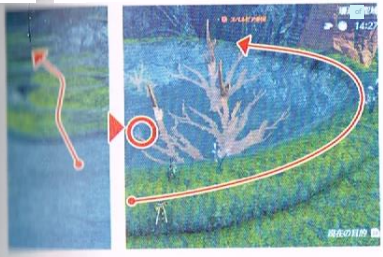


Location of Seal Stone and Required Field Skills

Steps	Seal Stone	Location	Required Skills
Step 2	Sealstone of the W arrior	Gormott: Upper Layer, Left Half Invidia, Coral Sanctuary in the Abdomen	Superstrength Lv3, Earth Attribute Power Lv2
	Sealstone of Water	Empire of Mor Ardain, Abandoned Mining Site in the Lower Layer	Brute Strength Lv3, Earth Attribute Power Lv2, Water Attribute Power Lv3, B
	Sealstone of Fire	Leftneria Archipelago, Isle of Divine Pilgrimage in the	rute Strength Lv4, Fire Attribute Power Lv4
	Sealstone of Wind	Ysaki Waters Temperantia, Zataris Spring in the	Brute Strength Lv7, Wind Attribute Power
Step 4	Sealstone of Thunder	Central Plain Temperantia, Zataris Spring in the	Lv7, Brute Strength Lv9, Thunder Attribute
	Sealstone of Ice	Central Plain Temperantia, Zataris Spring in the	Power Lv9, Brute Strength Lv9, Ice Attrib
	Sealstone of Darkness	Central Plain Temperantia, Zataris Spring in the	ute Power Lv9, Brute Strength Lv9, Dark A
	Sealstone of Light	Central Plain	ttribute Power Lv9, Brute Strength Lv9, Li ght Attribute Power Lv3

Destroy the Water Seal Stone in Invidia

"Spring Water Land" refers to Indvidia. Swim towards the Souther n Coral Sanctuary in the abdomen. Climb the steps in the shallow area and go to the water-filled area. Since it is in a water seal, walk around the outer circumference, go around, and descend to the coral foothold from the east side, which is t he opposite side from where you climbed. Use "W ater Break" on the eroded bedrock to allow the water accumulated i n the coral sanctuary to destroy the water seal stone. Whe n destroying the coral-soaked bedrock, "Super Strength Lv2" and "Eart h Attribute Power" are required. When destroying the wate r seal stone, "Super Strength Lv3" and "Water Attribute Power" are requir ed respectively.



Step 2: Destroy the Wind Seal Stone in Liberlitas. "Smal l Land Where the Wind Blows" refers to Liberlitas. Ski p travel to Rudoya Sakihiro and enter the Iyasaki Se a area, then go to the Island of Divine Crossing with refere nce to the explanation on P.247. A unique monster, Skvar e Javek of Paradise (Lv48), is located where the Wind Seal S tone is, so defeat it before destroying the stone.

3~7: Destroy the 4 Seal Stones in Temperantia. After d estroying the 4 seal stones in Step 2, talk to Zaman at the Inn Anastasia. Zaman is only there at night, so use skip tim e. You will destroy 4 more seal stones in Step 4, which are li ned up at the Zatalis Spring in the Central Plain of Temperan tia. In addition to "Super Strength Lv9", "Wind, Thunder, and Ice Attribute Power" requires Lv9, and "Light Attribute Powe r" requires Lv3, so it is best to head there after you have all of them. A unique monster, Black-Winged Skull (Lv62), is loc ated near the seal stones, so defeat it first. When you destro y the 4 seal stones in Step 4, you will battle the Carnage Be ast King Andras (Lv64), so fight in a place away from the poi sonous swamp. When you reduce its HP to 30% or less, an e vent will occur, and the battle will resume with the fully reco vered Carnage Beast King Andras. Use chain attacks to aim f or massive damage.

Four Temperantia Sealstone s are lined up in the same location. You need to eng age with them according t o the required attribute.

B-24 Birds of a Feather

Overview: Requires defeating Tarkin King (Lv45) and others, as well as having "Lockpicking Lv4" and "Endurance Lv3" o r higher.

Prerequisites: Achieve the 5th stage of Ibuki's Key Kizuna Gift and complete Kizu na Talk 13, "With a Heart as Broad as a Bird's." Then, speak to Nganga in the G oldmouth, Argentum Steering Room with Nia, Zeke, Tora, Morag, and Ibuki in the party.

[Procedure]

1. Let's go to the Liberitas, Dalam Island to find the Nopon Merchant Crest. 2. Defeat Bōum Tarkin and others on Liberitas, Dalam Islan d. 3. Obtain the Nopon Merchant Crest on Liberitas, Dalam Island.
4. Hand over the Nopon Merchant Crest to Nganga in the Avaritia, Goldmouth's Steering Roo m.
5. Defeat Tarkin King and others on the Avaritia, Goldmouth's Flight Deck.
6. Gather information about the Tarkin Princess with the help of the mercenary group.
7. Let's go to see Emulu Omuel in the Tarki Highland of Luxuria.
8. Let's head to the Avaritia's Glutton Restaurant.

[Reward] 4490G, 4710EXP, 215SP, 200 Trust, Wind Attribute Dam age Reduction, Sapphire, Flyer Hunter III

In step 1, go to the designated point on the Dalm Isle in t he Liberlitas and you will battle a total of 4 enemies: 2 Arche Tarki (Lv42) and 2 Pilum Tarki (Lv43). After defeating them all, climb the nearby ladder onto the tree and obtain the "Nopo n Trading Company Certificate" from the treasure chest. At thi s time, "Lockpicking Lv4" or higher and "Patience Lv3" or hig her are required. In step 5, defeat the 5 enemies, which inclu de the 4 you fought in step 2 plus a Tarki King (Lv45). This will add the four mercenary missions "Where is Tarki's Princes s 1-4". The only one you need to complete to proceed is mer cenary mission 246 "Where is Tarki's Princess 4", which you d ispatch to Luxuria. To dispatch, you need 2 Lances, 2 Ice, and 2 Common Blade-exclusive field skills with "Expedition Lv1" o r higher. If you don't have them, repeat the bonding process until a Common Blade with "Expedition" is born. Once merce nary mission 246 "Where is Tarki's Princess 4" is completed, s kip travel to the Demi Ore Pillar in the Lower Level of Luxuri a and head north to the Tarki Highland. Talk to the Tarki Em ulu Omuel there, then return to the Glutton Restaurant in Av aritia to complete the quest. Be careful not to be found by t he Oblidi Broo (Lv80 or higher) near Emulu Omuel.

Climbing the ladder will lead you to a treasure chest containing th e "Nobon Trading Company Certi ficate." Prepare "Pick Lock" and "E ndurance" to open it.

Ibuki, who has the memory of a goldfish, and Hime of t he equally forgetful Takin tri be engage in a continuous e xchange of silly remarks.

Hotaru
DATA ▶ P.070

KOS-MOS Re:
DATA ▶ P.071

B-25 Natural

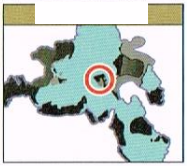
【Overview】 Defeat the Wrathful Ulvano (Lv38) and others
Collect various items.

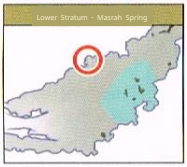
【Acceptance Condition】 Complete Q-55 "Unfounded Suspicion"

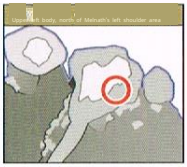
【Procedure】

1. Talk to Chebahn in the Gula Grod Residential District.
2. Collect 5 Ortes Plinums in Temperantia / 5 Frozen Sapphires in the Elpis Spiritual Vein / 3 Amber Leaves in Spessia / 10 Ghost Dudleas in Luxuria.
3. Report to Chevern in the Gula Grod Residential District.
4. Speak with Egor at the Gula Spia Lumberyard.
5. Collect 5 Heal Cheeks in Gula.
6. Report to Egor at the Gula Shuvia Lumberyard.
7. Apply the medicine to Saphroje's tree in the Invidia Shesroa Rice Fields. 8. Defeat the Wrathful Duolos in the Invidia Shesroa Rice Fields.
9. Go extinguish the fire in the Invidia Fons Maim Water Area / Go extinguish the fire in the Invidia Fons Maim Water Area. Go extinguish the fire in the Invidia Mines Terrace.
10. Head to the Invidia Flower-Shaded Cliff.
11. Defeat the Wrathful Duolos at the Invidia, Cliff of Blooming Shadows [Reward] 6060G, 6160EXP, 252SP, Trust 200, Special Skill Lv4 Enhancement IV, Arts Heal IV, Amulet of Regeneration

All the items required in Step 2 are collection items, and can be obtained by collecting them in the specified areas. The "Heal Cheek" collected in Step 5 is a valuable item, so go to the location where the icon is displayed and it will be on the ground. In Step 9, also rely on the icon to move through the Invidia, Abdomen, and examine the burning Saffron Tree to extinguish it. In Step 8, you will fight 3 enemies: Nerve Driver (Lv33), Ganaf Driver (Lv34), and Wrathful Duolo (Lv39). In Step 11, you will fight 4 enemies including Wrathful Ulvano (Lv39). Lower Stratum, Lecto Wetlands







B-26 Artificial Lifeform

【Overview】 Defeat a large number of Dagora Guldos (Lv55) and Raid Pods (Lv58)

【Acceptance Condition】 After Chapter 9 (9.03), unlock the 4th level of KOS-MOS Re:'s Key Kizuna Gift. The party must include Nia, Zeke, Tora, Morag, and KOS-MOS Re:. Approach the tip of the World Tree's Seventh Outer Stratum Airport. 【Procedure】

1. Defeat the Blade Pot swarm at the tip of the World Tree's Seventh Outer Shell Airport.
2. Defeat the Blade Pot swarm at the tip of the World Tree's Seventh Outer Shell Airport.
3. Visit Zeerich in the Audience Chamber of Theoscaldia, in the Kingdom of Uraya.
4. Head to the Hadhall Throne Room in the Empire of Mor Ardain.
5. Defeat the Blade Bot swarm at the Superbia Hardaschal Military Port.
6. Meet Nephir in the Superbia Hardaschal Throne Room.
7. Land of Morytha ' Head to the Fallen Office Building.
8. Defeat the Dagora Guldou swarm at the Fallen Office Building in the Land of Morytha. 9. Head to Astel's room in the Theoscaldia of the Kingdom of Luxuria. [Reward] 8650G, 6690EXP, 252SP, Trust 200, Blade Combo Boost VII, Switch Shortener VI

In step 1, you will battle 3 Playd Bots (Lv58), 4 in step 2, and 6 in step 5. Use Arts and Special Moves that can perform area attacks, and Special Moves that can perform overall attacks to damage multiple enemies. In step 7, enter the Fallen Office Building in the Land of Mols, and climb the wire netting from the ladder icon. After climbing the wire netting, you will battle 4 Dagora Grudds (Lv55) after the event. When they are in a rage state, their attributes are determined randomly, so check their weaknesses on the enemy plate and switch to a Blade that can exploit their weaknesses. As a reward, you will receive epic assist cores called "Blade Combo Enhancement VI" and "Switch Shortening VI". They are powerful, so immediately craft and equip them.

In Step 4, if you go to the audience chamber in Luxuria, Zeke's cousin's daughter, Astel, will accompany you.

After climbing the wire netting of the collapsed office building and jumping to the other side, you can obtain the "Golden Sun Statue" required for Q-85.

Completing this quest unlocks the fifth level of KOS-MOS Re:'s Key Kizuna Gift.

P.072

Rain of Heaven

Defeat Ten'i (Lv61), King Ra (Lv60), etc. Lv63 or higher recommended.

After reaching the 5th stage of the Key Kizuna Gift with Ten'i, talk to Zelig in the audience chamber of Aetioscaldia with Nia, Zeke, Tora, Mòrag, and Ten'i in the party.

Defeat Peridot Troia at the Amleth Pillar, then report to Zelig in the audience chamber of Rhea Theoscaldia.

Listen to Queen Lagertha in the Mym Port of Dias.

Defeat Peridot Troia in the Dias Trachea Grotto.

Report to Queen Lagertha in Dearg-Fons Mime Harbor. Head to the Balentia Zatharis Spring.

Defeat King Lyre and his forces near the Balentia Zatharis Spring.

Search for Tenui's location.

Head to the Bone Trail.

Stop the Rampaging Ten-i in the Bone Path of the Elpis Spiritual Cavern.

5620G, 9080EXP, 342SP, 200 Trust, Thunder-Attribute Reflect Shield, Smash Resistance V Hadron Chip, Electronic High-Function Eyepatch

In the Luxuria Amleth Pillar in Step 1 and the Invidia Trachea Cave in Step 4, you will have to fight a total of three enemies: two Berid Trias each, plus a King Rhia with the Temperantia Zatharis Spring in Step 6. All of them are formidable opponents, so be sure to have companions dedicated to guarding and healing. Winning the battle at the Zatharis Spring will cause Ten-i to leave the party. Proceeding to Step 8 will add the Invidia Mercenary Corps Mission 130, "Ten-i Search Party." Once you complete this, all that's left is to defeat the Rampaging Ten-i in the Bone Path of the Elpis Spiritual Cavern to complete the quest. The Rampaging Ten-i has high attack power, so prepare plenty of healing arts.

In the Luxuria Amleth Pillar, lure the Berid Trias to prevent falling.

There is also a Beridot Raia on the back wall, but it does not link with the King Raia, so you can ignore it.

Step 8 requires 3 enemies with strength 35 or higher, and 2 Ball Blades and 2 Aether Cannons.

Tsuki
DATA P.073

B-28 Moon behind gathering clouds

Wind to the flowers

【Overview】 Defeat Thirteenth Gallus (Lv43). Can shorten the procedure with "Ice Attribute Power Lv9" and "Concentration Lv3" or higher.

[Order Conditions] After unlocking the 3rd stage of Tuki's Key Kizuna Gift, stay at the Anastasis Inn in Luxuria with Tuki, Nia, Zeke, Mòrag, Tora, and Homura in the party.

[Procedure]

1. Gather information about Kiastina in Theosoir, Luxuria.

2. Search for Kiastina, who is said to have gone to the forest behind the Old Gergheim Main Gate Ruins in Luxuria.

3. Investigate the snowballs in the forest behind the Old Gergheim Main Gate Ruins in Luxuria.

4. Offer a tribute to the hermit in the forest behind the old Gergheim main gate ruins in Luxuria.

5. Go to the Old Support City of the Ruined Castle in Luxuria.

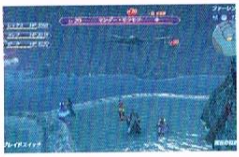
6. Warm up Kiastina.

7. Defeat all the Thartin Garus in the Old Support City of the Ruined Castle in Luxuria. 8. Report to Soleard at the Anastasis Inn in Luxuria.

【Reward】 2040G, 3480EXP, 180SP, Trust 200 Arts Heal III, Schel Hood, Switch Reduce III

When accepting the quest, Kiastina's mother will tell you the locations of the children who hold clues, but you only need to speak with Celesmeare in the Theosoir Residential District of Uraya. Afterward, in steps 3-4, you will be asked to offer something to the hermit dug out from the snowballs. The Mander Moramora, which drops the "Savory Moramora Fin," only appears in the Invidia Stomach when the weather is Vapor Crystals. "Shooting Star Bell Cricket" can be obtained in the Argentum Trade Guild, and "Squishy Mako" can be gathered in Gormott. Alternatively, if you meet the requirements of "Ice Mastery Lv9" and "Focus Lv3," you can skip step 4 by threatening the hermit. After obtaining information from the hermit that Kiastina is in the Old Pillar City of the Ruined Kingdom of Uraya, you will be able to find Kiastina in the cave where the Unique Monster, Strong the Stalwart, is located. Note that Strong the Stalwart will no longer appear while this quest is in progress, but he can be revived at the Nameless Grave. If you meet the requirements of "Fire Mastery Lv3" and "Focus Lv5," Kiastina will awaken, the quest will progress, and you will immediately engage in battle with four Surtan Garaus. When the Surtan Garaus are enraged, attack with their weakness, Wind.

Celesmear is on the roof of a building in the southwest of the Luxuria Theosaule residential area.



Manda Molamola is flying in the sky within the abdomen. Try using lures from places like the top of steps.

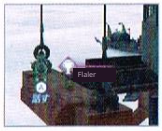
Special Event

Spare the rod and spoil the child.

[Overview] Find Frallars traveling around the world

[Reward] Blade Combo Enhancement Endurance IVV, Resurrection Symbol

Complete this by speaking to the Nopon, Flaler, in various locations around the world in the following order during your solo journey. The "Resurrection Symbol" you receive as a reward is an accessory that revives incapacitated drivers at the start of a Chain Attack.



Flaler is initially on the steel frame of Goldmouth.

◆Flalar's Location

1: Avaritia, near the Salvage Deck
2: Gormott, Tetra Windmill Plaza (on top of the windmill)
3: Indol, Slimy Mushroom Grotto (Fonsa Myma)
4: Invidia Fons Maim Commercial District
5: Spelbia Hadashal Imperial Palace (Deep inside 1F)
6: In Chapter Eight (8-14), before the fall of Arcadia, it's inside the cave of the Arcadia Refugee Camp. After the collapse, it's at the Spelbia Ananyam Second Pier.
7: Luxuria Theosaule, on the terrace below the main gate
8: Liberalitas - Great Tree Kuskiri
9: Avaritia - Goldmund Flight Deck

Nopon 12 Brothers

[Overview] Find the 11 Motata brothers located around the world.

[Reward] Vegetable Water Suoh, Honey Milk Ole, Crunchy Mix Sheik, Letter of Appreciation from the Nopon Twelve Brothers

Find and speak to the 11 Nopon listed below, then speak to Motata at the Cafe Nopon Twelve Brothers in Argentum to complete the quest. In addition to the rewards listed above, "Vegetable Water Suoh", "Honey Milk Ole", and "Crispy Mix Shake" will be available for purchase at Cafe Nopon Twelve Brothers. ◆Motata's Brothers' Locations

- Kawakawa: Chapter 2 onwards, near the Yunaa Grasslands in Gormott
- Monomono: Chapter 3 onwards, Gormott Titan battleship, central deck on the starboard side
- Tanitani: Chapter 3 onwards, Kingdom of Uraya, Sacred Crown
- Yamayama: Chapter 4 onwards, Spelbia - Old Piping Room Connecting Passage
- Temitemi: Chapter 4 onwards, Spelbia - Abandoned Factory - Nopon Worker Residential Area
- Shimashima: From Chapter 5 onwards, near Rigitte Port in the Kingdom of Tantal.
- Nonnon: From Chapter 5 onwards, in the Ancient City of Judicium, Temperantia.
- Rurirurі: From Chapter 6 (6-24) onwards, in Luxuria, Great Holy Colonnade.
- Nanonano: From Chapter 7 (7-13) onwards, near the Spirit Spring Town Plaza Ruins, Elpis Spiritual Grotto Mid-level.
- Neanea: From Chapter 8 onwards, at the Cliffs of Morytha.
- Mitamita: From Chapter 7 onwards, at the Avaritia Bazaar.

Homura's Cooking

[Overview] Use Homura's field skill "Cooking" to make dishes [Reward] Various dishes such as Torobika Cacciatore and Moonlight Hot Dip Salad

At the Gula Tora's house and the Liberlita's Correll's house, Homura can cook in the kitchen. The types of dishes that can be made increase by obtaining recipe information items. Also, when you make 10 dishes, Homura's field skill "Cooking" becomes Lv2, and you can make 2 dishes at a time. If you make 50 in total, it becomes "Cooking Lv3", and you can make 3 at a time. There are 9 types of dishes that can be made as follows. Many items are required as ingredients, but all are pouch items that cannot be purchased at stores.

◆How to obtain recipes (information items)

Required Recipes	How to Obtain
"Recipe for Superbia Cuisine: Tricolor Ball, Recipe for Luxuria Cuisine, True Hero Adel-style T	: Purchase from an informant in Superbia, purchase from an informant in Luxuria, p
Recipe for Gormott Cuisine	rigo" Tartari-grilled
Vasco's Recipe	Roast Meat Tagliata
Tsina's Recipe Aunt Correll's Recipe Sunshine Pie Scente	Q-13 "Vivid Fruit Pie" Reward From Collel in Argentum
	d Vegetable Mott Roll Obtainable

urchase from an informant in Gormott after completing Q-20 "Vegetables That Won't Grow", obtain from Vasco in Indol (*)

*Condition: Completion of Mercenary Corps Mission 111 "Seven-Colored Shining Shells"

List of Homura's Dishes

Name	Effect: Required Potato x2, Heat Orange x5, Oil Oyster Pumpkin x3, Dazzle	Recipe
Torobika Kachata Moonlight Hot Dip Salad Meatball Pot-au-feu	Damage Barrier Max HP 15%, HP Recovery Amount Increased by 8%, Moonlight Banana x5, Pari Parfait Passion x2, Mitsugo Tomato x3, Amaama Wasabi x2, Not Required, Physical Damage Received Reduced by 4%, Damage Barrier Max HP 25%, Dolphin Goya x5, Pari Pari Passion x2, Sand Salmon x6, Amaama HP Recovery Amount Increased by 8%, Wasabi x4, Love Raspberry Wasabi x4, Love Raspberry HP Recovery Amount Increased by 13%, Amethyst Ornithogalum, Ice Cabbage x5, Sweet Berry x3, Pli Leaf Damage Barrier Max HP 20%, Bets Physical Damage Received Reduced by 7%,	
Tricolor Ball	Vinegar Leaf, Meat Paprika x2, Tasogare Mushroom, Mukikim Wheat x2 Required Ether Damage Received Reduced by 7%, Physical Damage Received Reduced by 7%	Required
True Hero Adel Grill		Required
Trigo-style Tartar Grill		
Roasted Meat Tagliata: Party Gauge increase 20% Up, HP recovery amount 8% Up	Pancho Tuna x2, Spark Cucumber x3, Puri Leaf Cabbage x3, Amaama Wasabi, Ruby Mangosteen	Required
Sunshine Pie with Fra	Physical damage taken reduced by 9%, HP recovery amount increased by 13%, Aether damage taken reduced by 9%, Physical damage taken reduced by 7%	5 Moonlight Bananas, 5 Heat Oranges, 2 Hustle Hasu, 3 Mint Fish Required
grant Vegetables Mott Roll	2 Ninkyo Motti, 2 Mitsugo Tomatoes, 3 Dande Clematis, 3 Puri Leaf Cabbages	Required

Raising Aldon

Feed Aldon to make it grow

You can fight Aldon after he has grown to his full size.

Talk to Peka at Saala Kulam Farm to feed the nearby light monster, Aldon. By giving him a certain amount of food, Aldon will grow, eventually reaching the Yualdon growth stage at Lv99. The food you can give and the amount of growth it provides are as follows:

He will become the unique monster, Rampaging Aldran. The items that can be given as food are as follows, and the higher the rarity of the item, the higher the increase in the achievement level required for growth. If you raise him to Rampaging Aldran and then defeat him, the Grave of the Named will appear, allowing you to fight him as many times as you like, but if you defeat him before that, it will be over, so be careful not to defeat him accidentally.

Na	Lv	Feed Given	Achievement level 20 required for gro with
Initial mes; Young Al	1	Toro Pikaimo, Heat Orange, Ruby Mangosteen	
don, Boy Aldon	20	Baribari Passion, Staminas, Deadly Kiwi, Acid Tomato	50
, Youth Aldon	40	Melo Mellow Lemon, Snipe Pea, Blood Walnut, Nameko Gem	90
Adult Ardon	60	Buri Leaf Cabbage, Sampkin, Sensho Piwa, Labrasberry, Melo Melo Melon	140
Aldon of Omen	80	Jellyfish Hydrangea, Lightning Cat, Bellflower Crystal, Infinite Rose, Monochrome Light	200
6-Stage Raging Aldoran (※) U	99	—	—

nique Monster

Good Deeds

Tokiha's Kizuna Ring grows by performing small good deeds in various locations for Tokiha's Kizuna Gift.

Event related to unlocking the second stage of Kiha's Key Kizuna Gift. You only need to perform 3 out of the following 7 small good deeds that can be done in various locations. Paying the mooring fee is limited to the first episode, and Ardia's coin toss will no longer be possible after the eighth episode (8-24). List of small good deed events

Pay Hiram 15G for Grandpa's mooring fee in the first episode.
Buy 'Sincere Cookies' from Naz (the cookie-selling girl) in Arcadia. After Episode Nine (9-02), she moves to Gula.
Throw a coin from the Arcadia Overlook Miramar (choose 'Lightly' after selecting 'Throw 500G').
After completing 8-28 'Flowers, Moon, and Wind', give 'Coral Nopon Chess' to Orvol in the Fonsett Arch commercial district of Leftheria, who gives food to the Sennin in Uraya.
Give Mainio the "Gold Cylinder" on the rooftop near the Superbia Adamar Storage Area (Evening only)
Q.79 Report with Mǒrag as the leader in step 2 of "The Judicium's Legacy"

Ten-i's Core Crystal

[Overview] Offer items to the sealed altar to obtain the "Sealed Core Crystal"

[Reward] Sealed Core Crystal

By offering 100 items to the sealed altar in the Ruins of the Theosoir in Luxuria, you can obtain the "Sealed Core Crystal," which guarantees the birth of the rare blade Ten'i. To reach the sealed altar, you need the field skills "Earth Mastery Lv5" and "Superstrength Lv5" to destroy the "Cracked Wall" with Wall Breaker. The following nine types of items can be offered to the sealed altar. By offering a cumulative total of 100 of these items, you can obtain the "Sealed Core Crystal."

Items to be offered to the sealed altar

- Poisonous Frushi, Black Pomegranate, Acid Tomato, Bushou Crayfish, Belzemosquito, Blood Walnut, Tadarimimizu, Hyakume Viper, Dark Sprout

Salvager Rank

[Important] Aim for Salvager Rank 1st Class

[Reward] Salvager Certificates for each class, etc.

Talk to Mochimochi in Argentum to have Rex's Salvager Rank assessed. Initially, he is unranked, but Salvage Points are added each time he salvages.

The rank will increase when the points reach a certain level and you have the 'Mochimochi' rank assessed. Note that you will need to pay a fee for the assessment, regardless of whether your rank increases. Salvage points cannot be checked on the status screen, so it is best to salvage a sufficient number of times before having your rank assessed to avoid paying unnecessary fees.

+Salvager Rank Rewards

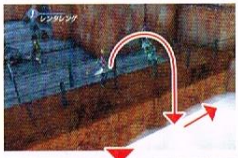
Rank	Required Points	Fee	Reward
Rank 5: Fledgling Salvager	15以上	100G,	5th Class Salvager Certificate, Silver Cylinder ×5, Avoid Bond MAX 2
Rank 4: Burn-Class Salvager R	30 or m	00G,	4th Class Salvager Certificate, Gold Cylinder x5, Accuracy Bond MAX II
ank 3: Mushroom Medley Salv	ore 60 or more	500G	Rank 3 Salvager Certificate, Premium Cylinder, Machine Hunter, Black Belt 120 or more 1,0
ager Rank 2: Legend Salvager Rank 1: God Salvager		00G	Rank 2 Salvager Certificate, Hero's Bracelet, Galaxy Cube, High HP Attack Up V 250 or more 2,000G Rank 1 Salvager Certificate, Master Attachment Jamming V, Kizuna MAX Evasion V, Light Attribute Reflection Shield

Avaritia Warehouse

[Overview] Enter the Goldmont Warehouse in Avaritia

[Reward] Landmark ・Discovery of Goldmont Warehouse

If you have any of the rare Blades like Idaten, Shiki, Rinne, or Tsuki, talk to Rentarenge in front of the Avaritia Goldmund Warehouse. Paying 100,000G will open the warehouse door, allowing you to use the Goldmund Warehouse. If you choose "Don't pay" during the conversation, they will only give you a 10G discount. Even if you don't pay the gold, you can jump into the Cloud Sea and go around to the back, entering and using the warehouse from the back entrance. In that case, you will need "Superstrength Lv2" and "Nopon Wisdom Lv 4". In the Goldmund Warehouse, you can proceed with special events like "Rinne's Piggy Bank", "Idaten's Food Storage", and "Tsuki's Icecraft", as well as what is needed to complete Shiki's Blade Quest B-21 "Discernment Battle".



If you don't want to pay Rentarenge the gold, jump from the right side of the warehouse and dive into the Cloud Sea.

Swim through the Cloud Sea and proceed slightly to the left to reach the back entrance. Make sure you have the necessary field skills.

Rinne's Core Crystal

【Summary】 Receive half of the purchase price for the Linne's Core Crystal (250,000 G) back. 【Reward】 250,000 G

The Rare Blade Linne is guaranteed to be born when resonating with the "Inherited Core Crystal," which is sold for 500,000 G at the Gula General Store Marja. After resonating with Linne, talk to Sales at the General Store Marja to get half of the purchase price back.

Rinne's Piggy Bank

【Overview】 Fill the piggy bank for Rinne's Affinity Gift 【Reward】 Rinne's Affinity Ring Growth

This event involves unlocking Rare Blade Rinne's Key Affinity Gift by putting gold into Rinne's Piggy Bank, which is located inside the Avaritia Goldmouth Warehouse. You need to deposit a total of 1,000,000 G to unlock all 5 stages. You will need to earn a large amount of gold, but once you unlock all 5 stages, you can accept Rinne's Blade Quest B-19 "Is Money the Root of All Evil?", and then obtain 1,000,000 G from a treasure chest by progressing through the aforementioned "Argentum Treasury Funds". For information on how to enter the Goldmouth Warehouse, please refer to "Avaritia Rental Warehouse" above.

The Liberated Treasury

【Summary】 Excavate a treasure chest containing 1,000,000 G. 【Reward】 1,000,000 G

An event related to Linne where you can obtain 1,000,000 G from a treasure chest excavated in the Kingdom of Tantal. First, refer to the special event "Linne's Piggy Bank" to unlock the 5th level of Linne's Key Kizuna Gift, and then complete Linne's Blade Quest B-19 "Is Money Everything?". Next, complete the Merc Group Task 183 "Linne's Tea Party 5," which is added after completing B-19. After that, excavate at the location of the country in the Kingdom of Tantal, Kingdom of Tantal (P.245). Note that "Superstrength Lv12" and "Keen Eye Lv6" are required for excavation, and "Lockpicking Lv12" and "Ancient Wisdom Lv6" field skills are required to unlock the excavated treasure chest.

Musubi's Onigiri

[Overview] Musubi's field skill "Onigiri Artisan" allows you to make onigiri. [Rewards] Various onigiri such as Musubi's Onigiri and Rainbow Grilled Onigiri.

When engaged with the Rare Blade Musubi, you can make onigiri in the kitchen of Dofusei's house near the Torigoth Windmill Plaza in Gormott. By making a certain number of onigiri, Musubi's field skill "Onigiri Artisan" will level up, increasing the types of onigiri you can make.

◆List of Onigiri Musubi Can Make

Musubi's Onigiri	Pouch Item Effect | Damage Barrier Maximum HP 15%	Required Items: Salty Soil x4, Forta x5, Ruby Mangosteen x3. Max Damage Barrier: Salty Soil x3, Forta x4, Rainbow Sea Cucumber x2, Breath Charcoal: HP +15%, Damage Received -2%
Rainbow Grilled Onigiri		
Forta Mixed Onigiri		Max Damage Barrier: Salty Soil x4, Forta x3, Crispy Passion Cast x2, Hammer Spring x2: HP +20%. Max Damage Barrier: Salty Soil x4, Takatopigarei x2, Relief Cabbage x2: HP +25%, Physical Damage Received -7%
Yellowtail Leaf -Wrapped Onigiri		
Chocotto Onigiri	Damage Barrier: Max HP 30%, Rhysical Damage Taken -7%	Salty Soil x2, Volta x3, Ruby Mangosteen x3, Sampkin x3, Bitter Chocotto

Send Money to Yasaqi Village

[Overview] Send money to Yasaqi Village

[Reward] Unlocks Q-74 "The Mechanism of Remittance"

Speaking to Maxim near the Avaritia Bazaar allows you to send money to Yasaki Village. You will need to send 90,000 G as part of the main story in Chapter 1, but you can send additional money after that. Sending another 90,000 G will unlock the quest Q-74 "The Mechanics of Sending Money" in Argentum. Note that you can only actually accept Q-74 from Chapter 7 onwards, so you can send money when you have enough gold.

Kasane's Core Crystal

Defeat Gluttonous Marlin to obtain the "Lucky C ore Crystal."

Afterward, speak to Lascerre at the Departure P ort in Argentum Trade Guild, or obtain the information item "Beware of Gluttonous Marlin" from informatio n brokers in various locations. Salvaging near the Hanzak Waste in the Empire of Mor Ardain may spa wn the Lv39 monster, Gluttonous Marlin. Defeating it will grant you the "Lucky Core Crystal," which is requ ired to awaken the Rare Blade, Kasane.

Book

Collect "Ancient Nots of Morytha" for Shiki's Affinity Gift to gro w the Affinity Chart.

This event involves collecting old Morus documents of high va lue to grow the Rare Blade Shiki's Kizuna Ring. There are a total of 4 volumes of Morus's ancient texts. Obtaining them will a dd corresponding Merc Group missions. Completing these missio ns will increase the level of Shiki's field skill, "Knowledge of Super-Ancient Civilization." Note that these Merc Group missions include "Knowledge of Super-Ancient Civilization" in their mission requir ements, so it is necessary to dispatch Shiki.

How to Obtain Morus's Ancient Texts

① Morus's Ancient Text Volume 2

Can be purchased at Hanamaru Bookstore in Argentum if you have unloc ked the second stage of Reki's Key Kizuna Gift.

② Morus's Ancient Text Vol. 4

Complete the Mercenary Group Task 054, "Deciphering Morus's Ancient Text Vol. 2," whic h is added upon obtaining "Morus's Ancient Text Vol. 2."

Shiki is in the party, Shiki's Key Kizuna Gift Tier 3 i s unlocked, and you possess 30,000 G or more.

After fulfilling all the above conditions, talk to Kuction on the 1st floor of Gol dmund in Avaritia to obtain it through an auction event. You can choose the bid amount, but it can be won with the lowest bid of 30 G.

③ Mors' Ancient Text Vol. 3

Mercenary group mission added after obtaining "Mors Grimoire Vol. 4"

055 Complete "Deciphering Mores Ancient Text Vol. 4"

Unlocked the 4th stage of Shiki's Key Kizuna Gift

After fulfilling all the above conditions, talk to Telles on the Avaritia Goldmund Flight Deck to obtain it by salvaging at the Gula Ummon Shipyard.

⑥ Mores Ancient Text Vol. 1

If you have acquired "Ancient Civilization Knowledge Lv4 " and talk to Creazy in Theosoir, the capital of Uraya, yo u can obtain it in exchange for an item with a Tokimeki Index exceeding 100. The "Fluffy Moe Ears" set, located at the bottom of Creazy's Tokimeki List, requires a Toki meki Index exceeding 100. You will need to salvage the "Gormott Ear Headband" in Temperantia, gather the "Fluf fy Yuki 'Mushi'" in Uraya, and gather the "Moe Tarantula " in Temperantia, collecting one of each.

Idaten's Food Storage

[Overview] Fill the food box for Idaten's Kizuna Gift [Reward] Idaten's Kizuna Ring Growth

This event involves unlocking the Key Affinity Gift for the Rare Bl ade Idaten by placing dishes in Idaten's food boxes within the Avar itia Goldmund Warehouse. The achievement level increases as you put the corresponding dishes in the box, and when the achieveme nt level reaches 100, Idaten's Key Affinity Gift is unlocked. The box es in which dishes can be placed are determined in the following order: First, achieve 100% completion for the baked dish-only box. Then, by opening Idaten's Affinity Chart screen and unlocking the s econd stage of the Key Affinity Gift, you will be able to place dishe s in the next sweets-only box. The higher the rarity of the dish yo u put in, the more the achievement level increases. Note that the " Bubbly Juice" and "Crunchy Juice" required for the final beverage-on ly box can be purchased at the Cafe Nopon Twelve Brothers in Ava ritia, and the "Frozen Audifa" can be purchased at Cafe Lutino in A rgentum (after chapter 8-15, it relocates to Ysaki Village in the Left heria Archipelago). Since you need to put in 100 of them, it is mor e efficient to collect deeds with the effect of "Increase the maximu m number of life items by 10" before buying them. To enter the G oldmund Warehouse, refer to the explanation of "Avaritia Rental W arehouse" on the left page. Unlocking the fifth stage of the Key Af finity Gift will allow you to accept the quest B-07 "Nopon's Hero."

Idaten's Food Box List

① Baked Dish-Only Box

[Effect] Unlocks the second stage of the Key Affinity Gift

[Necessary Items] Anchor Tail Grill, Astral Steak, Herb-grilled C onger Puffer, Grana Bake, Bone-in Arma Meat Steak, Teppan M eat with Sauce Grill, Melty-Shiny Marriage Steam, Icefish and S eed Krill, Dolphin Goya Sandwich Grill, Beast Meat and Dahl Ske wers, Herb-grilled Sand Salmon, Pastel Camill, White Bacon Lay ered Grill, Pete Shrimp Sauté, Seacloud Shark Seared

② Sweets-Only Box

[Effect] Unlocks the 3rd stage of the Key Kizuna Gift

[Required Items] Melomelo Melon Parfait, Nobopon Roll, Sparkling Sugar, Rainbow Parfait, Fleur Bavarois, Sensho Churros, Bean Ohagi, Hagoromo Peach Mizu Yokan, Audif a Gel Tart, Steam Gel Ice, Narushinashi Jelly, Manten Jew el Tart, Fluffy Snowflake Sherbet, Yukidoke Mille-feuille, B aked Narushinashi, Snow Rare Cheesecake

③ Vegetable Dish Exclusive Box

[Effect] Unlocks the 4th stage of the Key Kizuna Gift

[Required Items] Crispy Sauté, Torigoth-Style Vegetable Marinade, Meat P aprika Stuffed with Vegetables, Buri Leaf Cabbage Salad, Powder Snow a nd Dadorea Jelly, Crunchy Warm Zalaat, Vegetable Stew Rucitch, Steamed Snowflake Tabbouleh, Riberya Chowder, Green Cheese Salad, Mille-Feuill e Vegetable Grill, Warm Vegetable Oyster Jelly, Yukinko Potato Salad, Pick led Spark Skewer

④ Drink-Only Box

[Effect] Unlocks the 5th stage of the Key Kizuna Gift

[Required Items] Buchibuchi Juice, Sharishari Juice, Frozen Audifa, Paripari Mix Shake, Paripari Passion Ole, Sensho u Smoothie, Buchibuchi Lassi, Piping Straw Smoothie

May's Weaving

[Overview] Use Mei's field skill "Weaving" to create textiles

[Reward] Various items such as Reisente Mantle, Fell Kushel Tiaie, etc.

When engaged with the Rare Blade Mei, you can create textiles at Hammeh's house in Yaskaki Village, Leftheria Archipelago. First, raise Mei's Trust to 100 and unlock the second stage of her Key Kizuna Gift. After that, talk to Hammeh at the Reinen Handicrafts store in Yaskaki Village, and Mei will acquire the field skill "Weaving Lv1", allowing you to create textiles at Hammeh's house next to the Reinen Handicrafts store. Raise Mei's Trust and create 10 textiles to level up the "Weaving" field skill to Lv2, and 50 textiles to Lv3, increasing the types of textiles that can be made.

Hanmeff's house, where you can weave, is to the right of the Lyhenen Craft Shop. Gather materials to create items and increase your 'Weaving' level.

◆Textiles that can be made with Mei's Weaving

Name	必要フィールドスキル	Pouch Item Effect:	Required items
Reisente Mantle	Weaving Lv1	ond decrease -5%, Special Skill Recast Recovery: Bond decrease -6% per second, Special Skill Damage +8%	Anaholisnamushi x2, Vanderbanji x2, Unibus x2, Propeller Bobby
Fell Kruscheltier	Weaving Lv2		Anaholisnamushi x3, Utsukushitsukushi x2, Kirameki Leaf x3, Sunset Clover
Brute Silk	Weaving Lv2	Bond decrease -10%, Special Move Recast Recovery +0.8/second	Anaholisnamushi x4, Mossplush x2, Hagoromo Peach x2, Sampkin
Sternbrot	Weaving Lv3	Bond decrease 13% down, Special Move damage dealt 16% up, Bond decrease 17% down, Special Move recast recovery 1.5 per second	Anaholisnamushi x3, Suisho Sazanka x2, Kirameki Leaf x3, Mokumoku Wood
Koniglich Wool	Weaving Lv3		Anaholys Namushi x4, Jellyfish Balsam x2, Sunset Clover x2, Twilight Mushroom

Tsuki's Icecraft

[Overview] Create items with Tsuki's field skill "Icecraft" [Reward] Tricolor Ice Rock, Sparkling Snow Dome, and other various items

Within the Avaritia Goldmund Warehouse, you can create items using the Rare Blade Tsuki's field skill "Icecraft." First, raise Tsuki's Trust and unlock the second stage of her Key Affinity Gift. After unlocking it, go to the Elms Square in Uraya with Nia, Tora, Zeke, Morag, and Tsuki in your party to trigger an event and unlock the third stage. Then, accept and complete Tsuki's Blade Quest B-28 "Moon in the Clouds, Wind in the Flowers." This will allow Tsuki to acquire "Icecraft Lv1." Refer to the explanation of "Avaritia Rental Warehouse" on P.186 for how to enter the Goldmund Warehouse.

Ice Crafting is available at the desk inside the Goldmont Warehouse. Level up to Lv2 after crafting a cumulative total of 10 items, and to Lv3 after crafting 50 items.

・Items craftable with Tsukuyomi Icecraft

Craftable Items	Required Field Skills	Pouch Item Effect	Required items
Tricolor Ice Block	Icecraft Lv1: Increases Bond gain by 5%, and adds 50 to initial Bond value.		Tricolor Rock
Sparkling Snow Globe	Icecraft Lv2: Bond increase +10%, Ultimate Skill Damage +12%. Icecra		Sparkle Leaf
Nijiiroscope	ft Lv2: Bond increase +10%, Bond decrease -6%		Nijiiro Crystal, Dull Spring
Luxuria Ice Cube	Icecraft Lv3	Bond increase by 13%, Ultimate Skill recast recovery 1.5 per second	Lewisia Silver, Kikyo Crystal
Ars Illumination, Ice Craft Lv3, Bond increase by 17%, Ultimate Skill recast recovery 1.5 per second			Mako Worm, Shadow Firefly, Zeppeki Firefly

Heart

Required around the world for the field skill 'Steel Heart,'

Kizuna Ring growth and various items

This is the event required to level up the Firefly's field skill, "Steel Up." By speaking to the people at the locations below and activating "Firefly's Charm," you will initially have "Steal VI" which is necessary to activate "Firefly's Charm." You can level up by obtaining the item "Steel Heart." Obtain a cumulative total of 4 to reach Lv3, a cumulative total of 7 to reach Lv4, and then complete B-25 "Natural" to enable "Steel."

The required skill level of "Steelheart" will gradually increase. Acquire items and level up by referring to the information below.

Locations of people who give items for "Steel Heart"

"Heart" Level	Character Name	Acquirable Items	Location
Lv1	Tondon	Favorite Hammer	From the Avaritia, Goldmund Flight Deck, up the ladder. Invi
	Gina Onyiola	Frejino Orietta D'Orsay Silver Pendant St	dia, west end of Seesroa Rice Fields, Fish Sam R
	ond Domenico	Silvestro Emilio 10.29 eamed Milk Pan ×10	Mercenary gr... Specullia, table near Saluata Sweets
Lv2	be available after completion. ※2. Mercenary gr	Groove Wood ×39	Liberality, Verde Lumber Mill in Iyasaki Village
	oup Lv3 or higher is required.	Physical Defense Up III Snowflake Wea	Arcadia - Arcadia Cathedral
		ve Sole ×3 Ether Defense Up II To	Near the Art Memoria in the Luxuriatheos Aurle Residential Area
Lv3		me of All Knowledge Moon Cube C	Gula Trigo Base※(1)
		ube Chip ×3 Unicorn Muffler	Sperbia - Hadhushal Throne Room, Indol - Fons Maim Harbor,
Lv4			Indol - Freesvelg Village Training Grounds (※2), Uraya
Lv5			- Old Usublack Market

HO • Sweets

Create items with Yu-Ou's field skill "Patissier".

Various sweets such as Neon Cookies and Snai Pudding

You can use Wu's exclusive field skill "Patissier" to create pouch items of the sweets genre. To acquire "Patissier," you need to raise Yu-Ou's trust to 1300 and complete Yu-Ou's Blade Quest B-06, "Practice Makes Perfect." After completing the quest and acquiring the skill, go to the Fons Maym merchant in Indol.

Let's make sweets. When you make a cumulative total of 10 sweets, you will reach "Patissier Lv2", and when you make 50, you will reach "Patissier Lv3", increasing the types of sweets you can make.

In the Fons Mym Commercial District of Neve, you can make sweets by examining the left door where Jenny is working at the reception desk.

+ Items that can be made with "UO Sweets"

Craftable Items	Required Field Skills	Pouch Item Effect	Required items
Neon Cookie	Patissier Lv1	Arts recast recovery per second 0.4, Ether damage taken 4%, Welcome Cactus, Suzum ugisou, Down, HP recovery amount 5% up Moonlight Banana	
Sniper Pudding	Patissier Lv1	Arts recast recovery per second 0.3	Sensho Piwa, Fushigi Mago, Alma Milk Lemon Tea
Love Merry Cake	Patissier Lv1	Arts Recast Recovery per second 0.5, HP 25% Damage Barrier Max	Asymmetric Cherry, Love Raspberry, Mukikim Wheat, Cranbelin Bell
Asymmetric Cheese Mousse Neon Grape Pudding	Patissier Lv2	Arts recast recovery per second +0.3, Physical damage taken -3%.	. Asymmetric Cherry x3, Deadly Kiwi x2, Neon Grape x4, Baribari Passion x3, Sunsun Fig x2
	Patissier Lv3	Arts recast recovery per second +0.3, Ether damage taken -4%.	

▶ Mercenary Group Mission

How to Read the Mercenary Group Mission List

①① Valitia

No.	Name	Quest Requirements and Leader	Mission Requirements			Skill
002	Crane Repair	Avaritia development level 1 or higher, accepted from Corcano | Avaritia level or higher				

- Dispatch Area: Location to dispatch the mercenary group
- ② No. The unique mercenary group mission number assigned by this document
- 3 Name: Merc Group Mission Name
- Conditions for Acceptance and Limited Leader: Conditions for the Merc Group Mission to be registered in the list. The name listed as 【Eye】 is the Blade that must be dispatched as the unit leader.
- Mission Requirements: The necessary conditions for dispatch. You need to dispatch as many Blades as the number of Blades corresponding to the listed type attributes, weapons, and field skills.
- Recommended Skills: Recommended skills for Merc Group missions. If the dispatched Blades have the field skills listed here, the required time will be shortened.

★Merc Group Mission List

Argentum

No.	Name	Quest Requirements and Leader	Mission Requirements			Recommended Skills
001	Help with loading and unloading	Avaritia development level 1 or higher, accepted from Colcano Avarit				
002	Crane repair	ia development level 1 or higher				
003	Ensuring safety during salvage	Avaritia development level 1 or higher, can be accepted from Hiyokko,				
004	Nobon's special vegetable stir-fry	Avaritia development level 1 or higher				
005	Cafeteria Job	Avaritia Development Level 1 or higher, accepted from Eto Eto Av				
006	Harbor Sea Monster Extermination	aritia Development Level 2 or higher, accepted from Tsuriru Ava				
007	Rescue of a Stranded Merchant Ship	ritia Development Level 2 or higher, accepted from Koikoi Avaritia				
008	Investigation of Illegal Ships	Development Level 2 or higher, accepted from Heruheru Mercenary				
009	Avoidance of Major Damage	Group Level 2 or higher, Avaritia Development Level 2 or higher Mer				
010	Money, Money, Money	cenary Group Level 3 or higher, Avaritia Development Level 3 or high				
011	Flying Monsters	er Avaritia Development Level 3 or higher				
012	A Feeling of a Big Catch, Mool!	Avaritia Development Level 3 or higher				
013	Protect the Crane	Avaritia Development Level 3 or higher, Order from Romrom Avar				
014	Novon Newspaper	itia development level 4 or higher				
015	Deck Watch	Mercenary group level 4 or higher, accepted from Hahamoru				
016	Sunke Ship Investigation	Avaritia development level 4 or higher, accepted from Kaiji, A				
017	Larger Merchant Ship Escort Mission	varitia development level 5				
018	Gotta Make a Feast!	Avaritia Development Level 5				
019	Monster Lurking in the Deep Sea	Avaritia Development Level 5, Mercenary Group Level 5 co				
020	Lifesaving	mmissioned from Carozza, Avaritia Development Level 5				
021	Highly Anticipated New Work	Avaritia Development Level 1 or higher				
022	Culinary Development	Avaritia Development Level 2 or higher				
023	New Tone	Avaritia Development Level 3 or higher, after arriving in Spelbia				
024	Freshness is Key!	Avaritia Development Level 4 or higher, after arriving in Argentum				
025	Ancient Sea Route	Avaritia Development Level 5, after arriving in Uraya				
026	Follow the Clues to My Son	Q-05 "Deliver the Rumor" Step 11 in progress				
027	Three Parts	Q-07 "Bern's Hidden Treasure!?" Step 5 in progress				
028	Investigation of Child Disappearance Case	8.13 "Eternal Spirit" Step 4 in progress [] Tsukiha				
029	Vocal Lesson 1	B-16 "Nanakoori's Challenge" Step 2 in progress [] Nanakoori Nana				
030	Vocal Lesson 2	koori's Vocal Level 2 or higher [] Nanakoori Nanakoori's				
031	Vocal Lesson 3	Vocal Level 4 or higher 【Limited】 Nanakoori				
032	Vocal Lesson 4	【Nanakoori's Vocal Level 6 or higher 【Limited】 Nanakoori N				
033	Vocal Lesson 5	anakoori's Vocal Level 8 or higher 【Limited】 Nanakoori B.1				
034	Looks Lesson 1	6 "Nanakoori's Challenge" Step 2 in progress [] Nanakoori | Nanakoo				
035	Looks Lesson 2	ri's Looks Level 2 or higher [] Nanakoori Nanakoori's Look				
036	Looks Lesson 3	s Level 4 or higher [] Nanakoori Nanakoori's Looks Level				
037	Looks Lesson 4	6 or higher [] Nanakoori Nanakoori's Looks Level 8 or h				
038	Looks Lesson 5	igher [] Nanakoori				
039	Soul Lesson 1	B-16 "Nanakoori's Challenge" Step 2 in progress [] Nanakoori Nanako				
040	Soul Lesson 2	ori's Soul Level 2 or higher 【Limited】 Nanakoori Nanako				
041	Soul Lesson 3	ori's Soul Level 4 or higher [] Nanakoori				
042	Soul Lesson 4	Nanakoori's Soul Level 6 or higher [] Nanakoori Nana				
043	Soul Lesson 5	koori's Soul Level 8 or higher 【Eye】 Nanakoori Nanak				
044	Sparkling Outfit	oori's Vocal, Looks, and Soul Levels each 3 or higher [] Nanakoori				
045	Reach My Feelings	Nanakoori's Vocal, Looks, and Soul levels must each be 5 or higher [Crafting Material] Nanakoori				
046	Lavish Stage	Nanakoori's Vocal, Looks, and Soul Level each 7 or higher 【Limited】 Nanakoori				
047	Rehearsal	Nanakoori's Vocal, Looks, and Soul Level each 9 【Eye】 Nanakoori				
048	Nopon Idols	More than 500 Nanakoori fans [] Nanakoori				
049	Special Concert	Nanakoori's Fanbase: Over 4000 People [ ] Nanakoori				
050	Black Fur Nopon Search Party	B-19 "Is money everything?" Step 10 in progress 【Eye】 Linne				
051	Shiki's Password Investigation	B-21 Failed to enter the password in step 2 of "Awareness" [] Synchronize				
052	Yaegiri: In Search of a Strong Opponent 1	d with Shiki Yaegiri 【Limited】 Yaegiri				

EXP	Mobilization Points	Point 1	Healthy Sold ier Corps Points	Item
80	0	40		Floral Practice•Bracelet: Aggro Up!
80	10	40		Ether Defense Up I, Bolt Hat

EXP	Point Po•1	Mobilization Point	Item
450	160	80	40	–
480	150	80	10	40	–

The time it takes for the dispatched Merc Group to return. For th ose in progress, completing the corresponding Blade Quest after di spatch will cause the Merc Group to return.

"O" indicates that it can be repeatedly dispatched after completion, "×" is one while indicates that it cannot.

● Reward (First Time): The reward obtained when the Merc Group mission is compl eted for the first time. Development points are added to the dispatched region. T he numerical values listed are for Merc Group Lv1 and increase as the Merc Gro up level increases.

※ Reward (2nd time and after) : Rewards obtained upon completion from the second time onwards

EXP	Points	Point	Mercenary Group Points	Item
320	80	10	40	Apprentice Bracelet: Hate attack up!
300	80	10	40	Ether defense up I, Bolt Hat Classic
370	80	10	40	Medal, Aquatic Hunter II: Water attribute da
310	100	13	50	mage reduction, hate reduction II
340	100	13	50	Down Resistance, Lightning Damage Reduction II
320	120	16	65	Beast Hunter II Ars Hate Increase II
320	120	16	65	Second Attack Kizuna II, Kizuna MAX Hit
430	120	16	65	Ultimate Move Lv4, Enhancement II, Guard Rate Up!
350	120	16	65	Outdoor Attack Up, Clock Up List
360	150	20	80	Berserk Ring, Fire Attribute Damage Reduction IV
400	150	20	80	Lightning Damage Reduction IV, Moophie
390	200	26	105	Heal Ars Hunter V, Kizuna MAX Hit Ph
430	200	26	105	ysical Defense Up, Smash Resistance
370	250	33	130	Beast Hunter V, Blade Combo Boost V
360	250	33	130	High HP Attack Up, Hate Increase V
380	250	33	130	Knockback Resistance, Tyrant Ring
510	300	40	160	Sigma Drive, Preemptive Kizuna V
460	300	40	160	Down Resistance, Hate Reduction V
460	300	40	160	Arts Hate Reduction V, Ceramic Belt
630	300	40	160	Jet Shoulder, Diamond Mitsumame C
370	150	26	100	ontract, Adventure Travelogue Contract
360	200	32	130	Sun Sun Contract, Coral Contract
420	250	40	160	Billowing Contract, Steampunk City Contract
470	350	66	260	Liberalitas Contract, Fluffy Full Moon Contract
580	500	80	320	Yummy Yummy Contract, Click-Clack Contract
290	–	10	50	The Whereabouts of Pharalis's Son
640	–	30	150	Information about opening/closing parts Part 1, Information about opening/closing parts Part 2, Information about opening/closing parts Part 3
520	–	–	150	–
300	–	5	25	Vocal Stamp Vo
380	–	5	25	cal Stamp Vocal
480	–	5	25	Stamp x2 Vocal S
470	–	5	25	tamp x2 Vocal Sta
460	–	5	25	mp x3 Looks Stam
380	–	5	25	p
460	–	5	25	Looks Stamp
380	–	5	25	Looks Stamp ×2
430	–	5	25	Looks Stamp ×2
410	–	5	25	Looks Stamp ×3
400	–	5	25	Soul Stamp
370	–	5	25	Soul Stamp
340	–	5	25	Soul Stamp ×2
420	–	5	25	Soul Stamp ×2
600	–	20	25	Soul Stamp ×3
370	–	20	100	–
360	–	30	100	–
490	–	40	150	–
520	–	40	200	–
390	–	20	100	Vocal Stamp, Looks Stamp, Soul Stamp
390	–	30	250	–
580	–	40	150	–
480	–	20	150	–
370	–	30	100	Outdoor Attack Up

EXP	Develop ment Points	Trustworthiness Mercenary Corps Points	Item
450	160	10	–
480	150	10	–
400	190	10	–
470	160	13	–
430	170	13	–
450	160	16	–
460	160	16	–
330	210	16	–
420	180	16	–
500	180	20	–
440	200	20	–
460	200	26	–
410	220	26	–
480	190	250	33	–
500	180	250	33	–
570	190	250	33	–
420	260	300	40	–
490	230	300	40	–
480	230	300	40	–
400	270	300	40	–
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–	–	–	5	Vocal Stamp Voc
–	–	–	5	al Stamp Vocal
–	–	–	5	Stamp x2 Vocal St
–	–	–	5	amp x2 Vocal Sta
–	–	–	5	mp x3 Looks Stam
–	–	–	5	p
–	–	–	5	Looks Stamp
–	–	–	5	Looks Stamp ×2 L
–	–	–	5	ooks Stamp ×3 S
–	–	–	5	oul Stamp
–	–	–	5	Soul Stamp S
–	–	–	5	oul Stamp ×2 S
–	–	–	5	oul Stamp ×2 S
–	–	–	5	oul Stamp ×3
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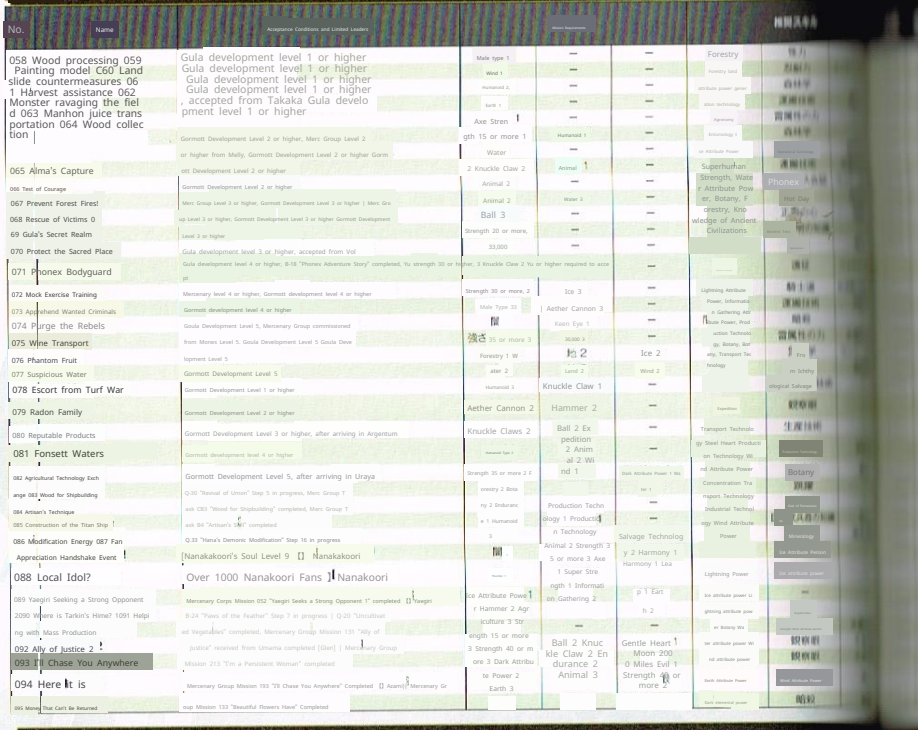
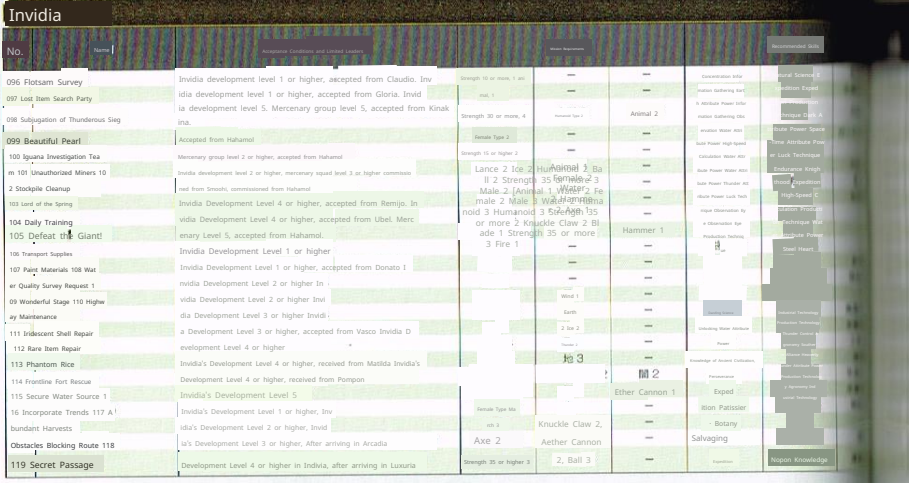
Gormott



Invidia



		Trust Points	Vigorous S older Points	Reward (First Time) Item	EXP	Reward (2nd time and after) Development y Group Points	Trust Points	Mercenar Points	Item
	—	20	100	Ultimate Skill Lv2 Enhancement I, Soldiering	—	—	—	—	—	—
	—	30	150	—	—	—	—	—	—	—
	—	30	150	—	—	—	—	—	—	—
	—	30	150	—	—	—	—	—	—	—
	—	10	150	—	—	—	—	—	—	—

		Trust Points	Mercenary Group Points	Reward (First Time) Item	EXP	Reward (2nd Time Onward) Developme Points	Trust Points	Mercenary Group Points	Item
	90	10	40	Fusion Combo Boost II•Silver Piercing	400	190	80	10	40	—
	90	10	40	Sword Master II, Increased shooting range I	410	180	80	10	40	—
	90	10	40	[Arts Heal II], Steam Belt	370	200	80	10	40	—
	100	13	50	Arts II Attribute Damage Reduction II	450	160	100	13	50	—
	100	13	50	Blade Block Resistance Up II	390	190	100	13	50	—
	120	16	65	Accuracy Up II, Silver Bird Feather Ornament	400	180	120	16	65	—
	120	16	65	Endurance, Kizuna MAX Barrier II	390	190	120	16	65	—
	120	16	65	Seven-Colored Shell Choker Arts Hate Increase II	370	200	120	16	65	—
	120	16	65	Hate Attack Up 1 Hit Rate Up	440	170	120	16	65	—
	150	20	80	Focus avoidance, spike defense II	360	240	150	20	80	—
	150	20	80	Reflect damage up, Arts hate increase III	360	240	150	20	80	—
	200	26	105	Goddess Choker, Rising Resistance III	420	210	200	26	105	—
	200	26	105	Lance Attachment, Kizuna MAX Attack III	360	240	200	26	105	—
	250	33	130	Guard Rate Up V, Water Attribute Reflection Shield	460	200	250	33	130	—
	250	33	130	Hate Attack Up, Saint's Necklace	530	160	250	33	130	—
	250	33	130	Rising Resistance, Damage Heal V, Arts He	490	180	250	33	130	—
	300	40	160	al V, Kizuna MAX Accuracy V, Concentratio	540	200	300	40	160	—
	300	40	160	n Evasion V, Outdoor Attack Up V	510	220	300	40	160	—
	300	40	160	Earth Property Reflection Shield, Master Attachment	470	230	300	40	160	—
	300	40	160	Carbon Glove Break Resistance V	410	260	300	40	160	—
	150	26	100	Chanopon Contract, Barn Print Contract	—	—	—	—	—	—
	200	32	130	Dal Fry Contract, Baribari Passion Contract, Woodbo Do Contract	—	—	—	—	—	—
	250	40	160	Spiral Shell Contract, Reef Cape Contract	—	—	—	—	—	—
	350	66	260	Two-Legged Crab Contract, Sensho Contract, Coral Contract, Modern Sculpture Palace Contract	—	—	—	—	—	—
	500	80	320	Mustard Contract, Snowflake Glitter Contract, Snowflake Weave Contract	—	—	—	—	—	—
	—	20	100	—	—	—	—	—	—	—
	—	20	100	—	—	—	—	—	—	—
	—	20	100	—	—	—	—	—	—	—
	640	—	20	100	50V Battery	700	270	—	20	100	50V Battery
	410	—	—	200	—	—	—	—	—	—	—
	300	—	30	100	Vocal Stamp, Looks Stamp, Soul Stamp	—	—	—	—	—	—
	400	—	40	150	Beast Hunter 110	—	—	—	—	—	—
	420	—	20	0	Tarkin's Princess Search Report	—	—	—	—	—	—
	300	—	30	100	Novobodycon ×3	—	—	—	20	100	Novobodycon ×3
	420	—	30	100	Guard Rate Up!	—	—	—	—	—	—
	460	—	50	200	Silver Bird Feather Ornament, Back Attack Kizuna II, Blade Combo Enhancement II	—	—	—	—	—	—
	620	—	30	250	Surprise Attack Boost II, Moon Cube, increases Ether Defense	—	—	—	—	—	—
	660	—	40	200	Blow Resistance II, Break Resistance II, Physical Defense Up II	—	—	—	—	—	—

	EXP	Trust Points	Mercenary Group Points	Reward (First Time) Item	EXP	Reward (Development after the s Points	Trust Points	Mercenary Group Points	Item
	350	80	10	40	Focus Evasion, Emergency Guard II	420	170	80	99	40	—
	360	80	10	40	Attack Up, Ether Defense Up!	420	180	80		40	—
	1980	80	10	40	Switch Time Reduction V, Damage Heal V	1750	990	80		40	—
	420	100	13	50	Blade Combo Enhancement Up, Attribute Damage Reduction	350	210	100		50	—
	390	100	13	50	Bio Gauntlet Break Resistance II	380	190	100		50	—
	400	120	16	65	General's Medal, Physical Defense Up I	370	200	120		65	—
	370	120	16	65	Beast Hunter III Infinity Symbol	480	190	120		65	—
	370	120	16	65	Down Resistance IV, Aquatic Hunter V, Ki	480	180	120		65	—
	470	120	16	65	zuna MAX Evasion V, Shooting Range	370	230	Points	Points	Points	99,999	65,9	—
	460	150	20	80	Up V, Galaxy Cube, Night Accuracy Up V,	480	230	150		80	—
	330	150	20	80	Hate Attack Up, Chrome Muffler	440	170	150		80	—
	350	200	26	105	Kizuna MAX Evasion, Silver Piercing Risi	420	170	200		105	—
	380	200	26	105	ng Resistance, Smash Resistance II	390	190	200		105	—
	350	250	33	130	Switch Cooldown Reduction II, Surprise Attack Enhancement II	430	170	250		130	—
	370	250	33	130	Earth damage reduction, high HP attack up II	480	190	250		130	—
	340	250	33	130	Surprise attack enhancement dish: Gold Nopon Ma	—	—	—		—	—
	480	300	40	160	sk Kizuna Ro, Kizuna MAX Attack III	360	240	300		160	—
	340	300	40	160	Special Skill Lv2 Enhancement, Break Resistance III	510	170	300		160	—
	530	300	40	160	Flyer Hunter V, Optical Headband	410	260	300		160	—
	420	300	40	160	Indoor Attack Up, Physical Defense Up V	520	210	300	40	160	—
	310	150	26	100	Toroshika Contracts, Marriage Steamed Contracts, Buchibuchi Contracts	—	—	—	—	—	—
	410	200	32	130	Mutaiki Contract, Teppan Meat Contract, Masterpiece Collection Contract	—	—	—	—	—	—
	400	250	40	160	Mizu-yokan Contract, Maiden Statue Contract, Iyasaki Coral Contract, Gut-filled C ontract, Running Water Pickled Contract, Seed Grill Contract, 260 First Love Chr onicle Contract	—	—	—	—	—	—
	560	350	66								

No.	Name	Acceptance Conditions and Limited Leaders
121	Let's Get Trendy	Invidia Development Level 5, after arriving in Spessia
122	Fugitives to Gormott	Invidia Development Level 1 or higher
123	Skilled doctor	Q-50 "Finest Mercenaries" Task 2 in progress
124	Monitoring suspicious individuals	Q-46 Cole's Disease Task 1 in progress
125	Fashion Show, 126	Synchronized with Azami. Azami's Key Kizuna Gift Level 2 achieved, with Nia, Tora, and Mōrag in the party. [] Azami
Stage	Star	Nanakoori's Look Level 9 [] Nanakoori, Over 1,500 Nanakoori Fans 【Limited】 Nanakoori
127	Invitation from the Queen	Nanakoori's Fans Over 3000】 Nanakoori
128	Yaegiri Seeking a Strong Opponent 3	Mercenary Corps Mission 089 "Yaegiri Seeks a Strong Opponent 2" Completed [] Yaegiri
129	Where is Turkin's Hime 3	Fire Attribute Power 1B-24 [Pause of the Feather" Procedure 7 in progress 2
130	Ten'i Search Party	B-27 "Blessing in a Drought" Step 9 in progr
131	Ally of Justice 1	ess Synchronized with Glenn [] Glenn
132	Ally of Justice 3133	Mercenary Mission 092 "Ally of Justice" completed [] Glen
Beautiful Flowers Have 1		Mercenary Mission 248 "Fake Vase" comple
34	The First Mission	ted M-C6 "Vandam's Will" Step 2 in progress
135	Whose Pendant Is It?	B-25 "Natural" completed
136	Whereabouts of the Pendant's Owner	Mercenary Group Task 126 "Who Does the Pendant Belong To?" Completed
137	A Document Worth Dying For	Mercenary Group Mission 136 "Whereabouts of the Pendant Owner" Completed Mercenary
138	Decoy Operation	Group Mission 137 "Document Worth Dying For" Completed [Limited] Hotaru Mercenary Group
139	Everyone Loves Fireflies	Mission 138 "Decoy Operation" Completed [Limited] Hotaru

"Superbia

No.	Name	Acceptance Conditions and Limited Leaders
140	Cooking spices	Mor Ardain Development Level 1 or higher Mor Ardain Development Level 1 or higher Mor Ardain Development Level 1 or higher Mor Ardain Development Level 1 or higher Mor Ardain Development Level 2 or higher, Accept from Talsha Mercenary Group Level 2 or higher, Mor Ardain Development Level 2 or higher Mor Ardain Development Level 2 or higher, Accept from Yunatan Mor Ardain Development Level 2 or higher
141	Bento Box Filled with Love	
142	Protect the Colossal Beast Weapon	
143	Punish the Important Female Figure	
144	Exterminate the Pests!	
145	Gondola Inspection Work	
146	Novon Letter	
147	Appraising Antiques	
148	Burned Wanted Poster 14	
9	Excavation Machinery 150 Tit	Mor Ardain Development Level 3 or higher
an	Investigation Request 151	Mercenary level 3 or higher, Indol development level 3 or higher, Ind
Aspiring to Be Like Mōrag		ol development level 3 or higher, received from Fabel Mercenary I
152	Illegal Dumping Operators	evel 5, Indol development level 4 or higher
153	Obtaining Rare Parts	Indol development level 4 or higher Ind
154	Patrolling the Town	ol development level 4 or higher Indol
155	Cooperate with the Development of Science	development level 4 or higher, received from Milos
156	Chilling Hiehieda - 1	Superbia Development Level 5
57	Apprehending Smuggl	Mercenary level 5, Indol development level 5
ers - 158	Wolf's Mischief	Indol development level 5. Accepted from Milos Ind
159	I Ain't Afraid of No Ghost	ol development level 5. Accepted from Ruher Indol
160	Secret Spice	development level 1 or higher
161	Shipyard Security	Mor Ardain Development Level 2 or higher
162	Securing the Sea Route 1	Mor Ardain Development Level 3 or higher, Mor Ardain Development Level
63	White and Cold Things 164 C	4 or higher after arriving in Argentum, Mor Ardain Development Level 5
old	Warehouse	after arriving in Uraya
165	Pursue the whereabouts of Akatsuki	Q-41 "Investigation of Anti-Imperial Organization" Step 7 in progress
166	Archaeologist Smuggling 167 Sto	Q.58 "Ancient Nopon Mural" Step 1 in progress
ian	Confidential Information 168 Kno	Q-60 "Chase the Secret Document!" Step 1 in progre
wledge	of Medicine	ss, Q.46 "Call's Disease" Step 12 in progress
169	Evil Extermination - Part 1	B-03 "Success or Failure" Step 5 in progress [ ] Vasara B-03 "Success or Failure" Step 6 in pr
170	Evil Extermination - Part 2	ogress 【Eye】 Vasara B-03 "Success or Failure"
171	Evil Extermination - Part 3	Step 7 in progress 【Eye】 Vasara B-03 "Failur
172	Evil Person Extermination, Part 4	e" Step 8 in progress 【Eye】 Vasara "B-03 "Succ
173	Investigation of Evil Organization	ess or Failure" Step 12 in progress [] Vasara
174	False Information	B-11 "Core Crystal Hunting" Step 3 in progress
175	Ambush Operation	B-11 "Core Crystal Hunting" Step 5 in progress
176	Think you can escape?	B-15 "Love" Completed
177	Summer Concert	Over 2000 Nanakoori Fans Nanakoori
178	Invitation from the Emperor	Over 3,500 Nanakoori fans [Eye] Nanakoori
179	Linne's Tea Party 1	B-19 "Does money make the world go round?" Completed Lynne B-19
180	Linne's Tea Party 2	"Does money make the world go round?" Completed [Lynne B-19 "Does
181	Linne's Tea Party 3	money make the world go round?" Completed [] Lynne B-19 "Does mo
182	Rinne's Tea Party 4	ney make the world go round?" Completed [Lynne B-19 "Does money ma
183	Linne's Tea Party 5	ke the world go round?" Completed [Eye] Lynne Mercenary Corps Missio
184	Yaegiri Seeking a Strong Opponent 4	n 128 "Yaegiri, Seeking a Strong Opponent 3" Completed. After reaching Spelbia [] Yaegiri
185	Where is Tarkin's Princess 2	B-24 "Birds of a Feather" Procedure 7 in progress
186	Ally of Justice 5	Mercenary Group Mission 211 "Ally of Justice" completed, Strength 30 or more after reaching Specula 3 [Eye] Glenn
187	Round 'Em Up	Mercenary Group Task 095 "Unrepayable Debt" Completed
188	Whereabouts of the Material	"M-8 Whereabouts of Kiku" Step 8 in progress

[illegible]	[illegible]	[illegible]	Trust Points	Mercenary Group Points	Item	Reward Amount	EXP	Development Points	Reliability Points	Mercenary Group Points	Item
		Reward (First Time)				Reward (2nd time and after)					
[illegible]	[illegible]	500	80	320	Charcoal Grill Contract, Contract Ascending to Heaven	–	–	–	–	–	–
[illegible]	[illegible]	160	26	100	Utsukushi Contract, Pop'n Contract	–	–	–	–	–	–
[illegible]	[illegible]	–	30	150	Mercenary Garco's Information	–	–	–	–	–	–
[illegible]	[illegible]	–	30	150	A Renowned Doctor of Spesbia	–	–	–	–	–	–
[illegible]	[illegible]	–	30	–	–	–	–	–	–	–	–
[illegible]	[illegible]	–	40	200	–	–	–	–	–	–	–
[illegible]	[illegible]	–	40	150	Vocal Stamp, Looks Stamp, Soul Stamp	–	–	–	–	–	–
[illegible]	[illegible]	–	50	250	Vocal Stamp ×3, Looks Stamp ×3, Soul Stamp ×3	–	–	–	–	–	–
[illegible]	[illegible]	–	50	200	"Move Back"	–	–	–	–	–	–
[illegible]	[illegible]	–	20	100	Tarkin Search Report	–	–	–	–	–	–
[illegible]	[illegible]	–	20	250	–	–	–	–	–	–	–
[illegible]	[illegible]	–	20	50	Critical Hit Up!	–	–	–	–	–	–
[illegible]	[illegible]	–	40	150	Endurance	–	–	–	–	–	–
[illegible]	[illegible]	–	40	150	Evasion Focus II Ars Hunter II	–	–	–	–	–	–
[illegible]	[illegible]	–	20	50	–	–	–	–	–	–	–
[illegible]	[illegible]	–	30	150	Earth Damage Reduction, Attack Up II	–	–	–	–	–	–
[illegible]	[illegible]	–	40	150	Opening Arts II Gold Gear Choker	–	–	–	–	–	–
[illegible]	[illegible]	–	40	200	Classic Medal, Support Expert, Arts Heal II Chrom	–	–	–	–	–	–
[illegible]	[illegible]	–	50	200	e Muffler, Preemptive Kizuna, Damage Heal Ghillie	–	–	–	–	–	–
[illegible]	[illegible]	per	10	250	Hood, Arts Hate Reduction II, Down Resistance II, Max Kizuna Evasion	–	–	–	–	–	–

[illegible]	EXP	MIN Points	Reliability Points	Mercenary Group Points	Item	Reward Amount	EXP	Development Point	Reliability Point	Mercenary Group Point	Item
		Reward (First Time)				Reward (2nd time and after)					
[illegible]	420	80	10	40	Ether Defense Up I, Fusion Combo Power Up II	340	210	80	10	40	–
[illegible]	370	80	10	40	Blade Combo Boost I, First Strike Bond II	400	190	80	10	40	–
[illegible]	420	80	10	40	Arts Hate Reduction II, Wind Damage Reduction II	340	210	80	10	40	–
[illegible]	370	100	13	50	Assault Stone, Damage Heal	400	190	100	13	50	–
[illegible]	430	100	13	50	Attribute Damage Reduction, Arts	330	210	100	13	50	–
[illegible]	320	120	16	65	Heal Flyer Hunter II, Soldier Ring Spike	460	160	120	16	65	–
[illegible]	340	120	16	65	Defense, Max Bond Attack	430	170	120	16	65	–
[illegible]	390	120	16	65	Ultimate Skill Lv4 強化II、物 Defense Up II	380	190	120	16	65	–
[illegible]	360	120	16	65	Bio Gauntlet, High HP Attack Up II	410	180	120	16	65	–
[illegible]	440	150	20	80	Ultimate Skill Lv1 Enhancement, Focused Evasion	400	220	150	20	80	–
[illegible]	440	150	20	80	Assassin Shoes Rising Resistance	400	220	150	20	80	–
[illegible]	480	200	26	105	Hero's Pauldron, Switch Time Reduction	380	230	200	26	105	–
[illegible]	360	200	26	105	Revive Pod, Fire Attribute Reflection Shield	490	180	200	26	105	–
[illegible]	330	250	33	130	Physical Defense Up, Emergency Guard V	530	160	250	33	130	–
[illegible]	430	250	33	130	Down Resistance IV, Blow Resistance V	410	220	250	33	130	–
[illegible]	360	250	33	130	Focus Avoidance Break Resistance V	490	180	250	33	130	–
[illegible]	410	300	40	160	Gauntlet Hate Attack Up V	540	200	300	40	160	–
[illegible]	380	300	40	160	Star Choker, High HP Attack Up V, Ultimate M	570	190	300	40	160	–
[illegible]	410	300	40	160	ove Lv3 Enhancement V, Kizuna MAX Evasion V, Lat	540	200	300	40	160	–
[illegible]	630	300	40	160	e Attack Kizuna V, Down Resistance V	400	270	300	40	160	–
[illegible]	370	150	26	100	Kalishaki Agreement, Xylophone Agreement, Felmerli Agreement Sweet	–	–	–	–	–	–
[illegible]	330	200	32	130	and Sour Sauce Agreement, Profitable Agreement, Kingdom Agreem	–	–	–	–	–	–
[illegible]	420	250	40	160	ent Jeltart Agreement, Orher Agreement	–	–	–	–	–	–
[illegible]	560	350	66	260	Steam Snowflake Contract, Icicle Contract	–	–	–	–	–	–
[illegible]	610	500	80	320	Dried Tuna Contracts, Hot Rupee Contract, Plumber Contract	–	–	–	–	–	–
[illegible]	60	–	10	50	Akatsuki's Hideout Location	–	–	–	–	–	–
[illegible]	320	–	10	50	–	–	–	–	–	–	–
[illegible]	320	–	10	50	Whereabouts of Confidential Documents	–	–	–	–	–	–
[illegible]	760	–	30	150	–	–	–	–	–	–	–
[illegible]	540	–	30	150	Cobalt Chip Hate Reduction II	–	–	–	–	–	–
[illegible]	620	–	30	150	Shooting Range Up, Kizuna MAX Evasion II	–	–	–	–	–	–
[illegible]	610	–	30	150	Blow Resistance, Outdoor Attack Up II, Critical Up II	–	–	–	–	–	–
[illegible]	440	–	30	150	Emergency Guard II, Insect Panther II, Kizuna MAX Attack Ether Defense Up II	–	–	–	–	–	–
[illegible]	610	–	30	150	Information on Assassin Groups	–	–	–	–	–	–
[illegible]	430	–	30	150	–	–	–	–	–	–	–
[illegible]	–	–	30	–	–	–	–	–	–	–	–
[illegible]	330	–	5	150	–	–	–	–	–	–	–
[illegible]	320	–	40	200	Vocal Stamp x2, Looks Stamp x2, Soul Stamps x2	–	–	–	–	–	–
[illegible]	610	–	50	250	Vocal Stamps x3, Looks Stamps x3, Soul Stamps x3	–	–	–	–	–	–
[illegible]	660	–	40	200	Knockback Resistance, Kizuna MAX Barrier Black Belt	–	–	–	–	–	–
[illegible]	560	–	40	200	Special Move Lv4 Enhancement, Dark Swallow Feather Ornament, Sapphire	–	–	–	–	–	–
[illegible]	640	–	40	200	Alluring Swimsuit, Quantum Muffler, Critical Hit Up MV	–	–	–	–	–	–
[illegible]	680	–	40	200	Telepathy Smash Resistance, Plaited Combo Enhancement	–	–	–	–	–	–
[illegible]	580	–	30	200	Recovery Symbol, Critical Symbol, Movement Evasion V	–	–	–	–	–	–
[illegible]	410	–	20	250	Hate Increase I. Swordplay Banner	–	–	–	–	–	–
[illegible]	510	–	20	100	Tarkin Princess Search Report	–	–	–	–	–	–
[illegible]	500	–	50	250	Break Resistance	–	–	–	–	–	–
[illegible]	580	–	10	20	Aquatic Hunter II, Rising Resistance II, Jamming 1. Hate Attack Up II	–	–	–	–	–	–
[illegible]	320	–	30	100	–	–	–	–	–	–	–

Liberte

No.	Name	Acceptance Conditions and Limited Leaders	Mission Requirements			Rewards	Recommended Skills
189	Grave Flowers	Liberitas development level 1 or higher, Order from Twaite Liber	Earth 1	—	—	Botany Informatio	Gentle
190	Child's Lost Item	itas development level 1 or higher	Humanoid Type 2	—	—	n Gathering Entomol	
191	Exterminate pests in the field 192 Exterminate Paras	Liberation development level 1 or higher, accepted from Linus Liberatio	Ether Cannon Stre	—	—	ogy Ice Attribute	
193	Unopenable Harvest	n development level 2 or higher	ngth 15 or higher 2	—	—	Power Industrial Techn	
194	Protect the Kamakura Shell	Liberitas development level 2 or higher, quest from Hazel Liberi	Humanoid Type 2	—	—	ology Cuteology W	
195	Memory Bracelet	tas development level 2 or higher	Strength 15 or higher 1	Male Type 1	—	ind Attribute Power	
196	Rex's Condition	Liberitas development level 3 or higher	Thunder 2	Wind L	—	r Information Gathern	
197	Suspicious Vessel	Mercenary level 3 or higher, Development level of the Liberita at level 3 or higher, Development le	Female Type 2	ance 2 Male	—	g Information Gathe	
198	Defeat Doring Worms	vel of the Liberita at level 4 or higher	Strength 30 or more 6	Type 2	—	ring Entomology Pro	
199	Yashima Festival	Liberlita Development Level 4 or higher, accepted from Vega	猫 3	Ball 2 Fem	—	duction Technolog	
200	Energy Survey 201 Midni	Mercenary Rank Level 4 or higher, Liberlita Development Level 4 or h	Male Type 3	ale Type 3	—	y Electrical Control T	
ght	Visitor 202 Investigatio	igher Liberlita Development Level 5	Strength 35 or more 3	雷 3	—	hunder Attribute	
n of	Dios Spirit Cave 203 Sound o	Liberlita Development Level 5, accepted from Stein Mer	強さ 35 or more 3	闇 2	—	Power Ice Attribute Po	Actually
f the	Cloud Sea	cenary Rank Level 5. Liberlita Development Level 5 Li	強さ 35 or more 3 Knowledge of Ancient Civilization 2	—	—	wer Information Gathe	Light Attribut
204	Noroon Style Cooking	berlita Development Level 5, accepted from Axia Liberlit	Strength 35 or more 1	Wind 2	Observa 1	ring Production Tech	e TANG Op
205	Trading ship	a Development Level 1 or higher	Humanoid 3, Lance 2, Male 3, Strength 35+, Toug	Animal 1	—	nology Water Attrib	en Attribute Moon
206	Lights of the Seaway	Leftheria Development Level 2 or higher, after arriving in Empire of Mor Ardain	hness 35+, Intelli	Axe 220+, H	—	ute Power Luck Techn	Harmo
207	Wagon Escort	Leftheria Development Level 3 or higher,	gence 32+, Information G	ammer 1, Sword 3, La	—	que Expedition Ice A	
208	Terror Lurking in the Warehouse	Leftheria Development Level 4 or higher,	athering Strength 25+	nce 2, Knowledge of Ancient Civilizations, Hamme	—	tribute Power 1	
209	Direct Flight Escort	Leftheria Development Level 5, and Q-74 "The Delivery System" co	強さ 25+	r 2, Hammer 3	Animal 1	ce Attribute Power Ob	
210	Ridgeteria's Demonic Beast	mpleted after arriving in Uraya				servation Wind Attribu	
211	Ally of Justice 4	B-08 "Royal Authority" Step 2 in Progress			Knuckle Claw 2 Expeditio n 2 Gentle Heart Ball 2 Lance 3	te Power Ice Attri	
212	I absolutely won't let you get away. 213	Mercenary Group Mission 132 "Ally of Justice" Completed [] Glen				bute Power Thunder	
		B-15 "Love is a Deadly Poison" completed, Mercenary Task 176 "You thought you could escape? Strength 35 or more 2" completed				Attribute Power	
	I'm a persistent woman.	completed	Information Gathering 2	Land 2			
		Mercenary Task 212 "I absolutely won't let you get away" completed					

Arcadia

*From Episode 8 (8-14) onwards, once you can no longer enter Arcadia, all Arcadia Mercenary missions will be added to Liberalitas.

No.	Name	Acceptance Conditions and Limited Leaders	Mission Requirements			Rewards	Recommended Skills
214	Phantom Giant Fish	Arcadia's development level 1 or higher, accepted from Xanthro. After m	Clang!	—	—	ichthyology	
215	Taminbi Root Theft Case	oving to Liberlita, Liberlita's development level 1 or higher.	Humanoid Type 2	—	—	Information Gather	Endurance Po
216	Dr. Buggy	Requires Arcadia's development level 1 or higher, accepted from Elvio. After moving t	Wind	Animal 1	—	ing, Information G	
217	Shoji dismantling	o Leftheria, requires Leftheria's development level 1 or higher.	Humanoid 1	Male Type 3	—	athering, Concen	
218	Transport of Biological Survey Results	Requires Arcadia's development level 2 or higher, accepted from Doris. After moving to Le	雷 3	Humanoid 3	Harmony H 1	tration, Ichthyolo	
219	Sacred Choir	ftheria, requires Leftheria's development level 2 or higher.	闇 1	Ball 3	armony 1	gy, Fire Attribute Po	
220	Informal Concert	Arcadia development level 3 or higher, commissioned by Netua. After movi	Nanakohri's Vocal Level 9 [] Nanakohri			wer, Wind Attribute	
		ng to Liberitas, Liberitas development level 3 or higher	Over 2500 Nanakoori Fans [] Nanakoori			Power	
		Arcadia development level 4 or higher, accepted from Hack. Liberali Strength 30 or higher, after movin					
		g to 2-Tas, Liberalitas development level 4 or higher.					

Luxuria

No.	Name	Acceptance Conditions and Limited Leaders	Mission Requirements			Rewards	Recommended Skills
221	Inspecting the Aether Furnace	Luxuria Development Level 1 or higher, Received from Seekales Lu	Humanoid 1	—	—	Industrial Technol	
222	Winter Clothing for the Children	xuria Development Level 1 or higher, Received from Nafotina	Fire 1	—	—	ogy Attribute P	Concentration, E
223	Snow Removal	Luxuria Development Level 1 or highe	Strength 10 or more 2	—	—	ower, Fire Attribut	ce Attribute Power
224	Outside of Luxuria	r Luxuria Development Level 1 or high	Male type 1	—	—	e Power, Exp	Poison's Knowledge
225	Warm Rusic 226 S	er Luxuria Development Level 1 or higher, Received from Lucanos L	Aether Cannon 2 Ic	—	—	edition Attribut	of Water Attribute
now	Flowers	uxuria Development Level 2 or higher	e 2	—	—	e Power, Bota	Power, Observa
227	Carnivorous Beast Investigation	Mercenary Group Level 2 or higher, Luxeria Development Level 2	Strength 15 or mo	—	—	ny Attribute Po	tion, Expeditio
228	I want to read new books! 229 Surv	or higher, accepted from Sophronia. Luxeria Development Level 2 o	re2Humanoid	—	—	wer, Entomolo	n, Mineralog
ey of	heavy snowfall areas	r higher, accepted from Tzuflia. Luxeria Development Level 3 or highe	2Axe 2Animal	—	—	gy, Mineralogy	Earth Attribute Po
230	Cold-resistant crops	r, accepted from Vramates. Luxeria Development Level 3 or higher, ac	2Ether Canno	—	—	Earth Attribute Po	wer
231	Military training	cepted from Evenis. Mercenary Group Level 3 or higher, Luxeria Develo	n2Strength 20 or	—	—	wer	
232	Seki City Survey	pment Level 3 or higher, Luxeria Development Level 4 or higher	more3Strength 30	—	—		
233	Gundesh Salt Cave Salt	Luxuxuria development level 4 or higher	or more3Strengt	—	—		
234	Snowfall Survey Request	Luxuxuria development level 4 or higher, accepted from Ioannis. Luxuxuria	h 30 or more2Eth	—	—		
235	Swaying Ice Pillars	development level 4 or higher, accepted from Shioshio. Mercenar	er Cannon 3Stren	—	—		
236	Top Secret Document	y level 5, Luxuxuria development level 5.	gth 30 or more3S	—	—		
237	For Writing a Book	Luxuxuria development level 5	trength 35 or more	—	—		
238	World Inside the Book	Luxuxuria Development Level 5. Received from Astida.	2Female 2Ice2	—	—		
239	Ice and Snow Hunter	Luxuxuria development level 5	Information	—	—		
240	Mysterious Giant Creat	Luxuxuria Development Level 1 or higher L	Gathering 2Fra	—	—		
ure241	Frozen Door242	uxuxuria Development Level 2 or higher Lo	nce 235 or mo	—	—		
Weather-Resistant Sturdy Ship243	Gourm	uxuxuria Development Level 3 or higher Lou	re 3Fire3	—	—		
et	Researcher	xuria Development Level 4 or higher Loux		—	—		
244	Heat Protection	uria Development Level 5		—	—		
245	New Technology	B-24 "Birds of a Feather" Procedure 7 in progress		—	—		
246	Where is Tarkin's Princess 4	Mercenary Group Mission 186 "Ally of Justice" completed [] Glen		—	—		
247	Ally of Justice 6	B-03 "Punishment" completed		—	—		
248	Fake Vase						

EXP	38.34 points	Trust Points	Garrison Points	Reward (First Time) Item	Reward (2nd time and after) EXP	Development: Trust Mercenary Corps Points Points	Garrison Points	Item
310	80	10	40	Critical Up II·Knockback Pads III	480	180 80	10	40 —
380	80	10	40	Hate Increase, Post-Attack Kizuna II	460	200 80	10	40 —
430	100	13	50	[MooP Heel], Beast Hunter II	520	170 100	13	50 —
470	120	16	65	Blade Combo Boost II, Insect Hunter III	370	240 120	16	65 —
380	120	16	65	Ether Defense Up II, Attribute Damage Reduction II	460	200 120	16	65 —
470	120	16	65	Down Resistance, Ice Attribute Damage Reduction III	370	240 120	16	65 —
830	150	20	80	Brawler's Armlet, Ether Defense Up II	550	200 150	20	80 —
810	200	26	105	Crystal Piercing, Kizuna MAX Evasion III	530	210 200	26	105 —
510	250	33	130	Fusion Combo Enhancement IV, Physical Defense Up NV Ic	430	250 250	33	130 —
780	250	33	130	e Attribute Damage Reduction V, Hate Attack Up N Wate	580	180 250	33	130 —
540	250	33	130	r Attribute Damage Reduction V, Arts Hate Reduction IV	400	270 250	33	130 —
480	300	40	160	Critical Hit Up V, Guard Rate Up V	630	210 300	40	160 —
460	300	40	160	Optical Headband, Ether Defense Up V	600	220 300	40	160 —
870	300	40	160	Humanoid Hunter V, Break Resistance Up V	460	290 300	40	160 —
1130	480	300	40	160	Hero's Bracelet Hate Gain V	560	240 300	40	160 —
380	160	26	100	Warm Vegetable Contract, Rusich Contract, Noponcho Contract	—	— —	—	— —
540	200	32	130	Smoked Contract, Piping Straw Contract	—	— —	—	— —
880	250	40	160	Chanpuru Contract, Kara-ori Contract	—	— —	—	— —
610	350	66	260	Alma Milk Contract	—	— —	—	— —
870	600	80	320	Yukinko Contract	—	— —	—	— —
820	—	20	100	Spike Defense II ×2	520	310 —	20	100 —
710	—	40	200	Information on the beast that destroyed the country	—	— —	—	— —
600	—	50	250	Hate Increase I	—	— —	—	— —
540	—	40	200	Reflect Damage Up II, Kizuna MAX Barrier II	—	— —	—	— —
440	—	40	200	Ultimate Skill Lv3 Enhancement, Telepathy II	—	— —	—	— —

EXP	Development Points	Trust, Mobilization Points, Points		Reward (First Time) Item	Reward: Development after the 2 EXP	nd time Trustworthy Point Point	Garrison Point	Item
340	80	10	40	Guard Rate Up II: Telepathy II	510	170 80	10	40 —
330	100	13	50	Humanoid Hunter II, Evasion Movement II	520	170 100	13	50 —
440	120	16	65	Kizuna MAX Evasion, Water Attribute Damage Reduction III	400	220 120	16	65 —
540	160	20	80	Hero's Glove Down Resistance III	400	270 150	20	80 —
980	200	26	105	Guard Rate Up, Arts Hate Increase V	560	200 200	26	105 —
620	—	40	200	—	—	— —	—	— —
530	—	50	200	Vocal Stamp ×2, Looks Stamp ×2, Soul Stamp ×2	—	— —	—	— —

EXP	Development Group Points	Trust Points	Mercenary Points	Reward (First Time) Item	Reward (2nd Time Onward) Details EXP	Point	Point	Point	10	Item
470	80	10	40	Machine Hunter Indoor Attack Up Fusion Com I	470	230	80		40	—
410	80	10	40	bo Enhancement Hate Reduction Emergency III	540	200	80	10	40	—
500	80	10	40	Guard III Daytime Accuracy Up Ro	440	250	80	10	40	—
510	100	13	50	Break Resistance, Opening Arts III	430	250	100	13	50	—
510	100	13	50	Eraser Orb, Jamming Damage He II	420	260	100	13	50	—
470	120	16	65	al III Physical Defense Up II Ice Attribut	570	240	120	16	65	—
420	120	16	65	e Damage Reduction II、忍術II	630	210	120	16	65	—
550	120	16	65	Hate Decrease III, Kizuna MAX Life in China	490	280	120	16	65	—
540	120	16	65	Overlord's Eyepatch, Hate Increase III	500	270	120	16	65	—
600	150	20	80	Critical Up III, Flyer Hunter III	540	250	150	20	80	—
550	150	20	80	Assassin Shoes, Moove Heel	490	270	150	20	80	—
600	200	26	105	Charming Swimsuit, Focus Evade III	440	300	200	26	105	—
510	200	26	105	Insect Hunter V, Aether Defense Up M	530	250	200	26	105	—
500	250	33	130	Machine Hunter V, High HP Attack Up, Blade Blo V	540	250	250	33	130	—
500	250	33	130	ck Resistance V, Kizuna MAX Attack V, Reflected Da	550	250	250	33	130	—
470	250	33	130	mage Up V, Switch Time Reduction IV	580	230	250	33	130	—
460	300	40	160	以心伝心V、キズナMAX攻撃V	680	230	300	40	160	—
560	300	40	160	Kizuna MAX Barrier V, Blade Combo Enhancement V	580	280	300	40	160	—
590	300	40	160	Support Skill Up V, Hate Attack Up V, Surpris	540	300	300	40	160	—
610	300	40	160	e Attack Boost V, Switch Time Reduction V, Fr	530	310	300	40	160	—
530	150	26	100	uit Ankake Contract, Vanya Contract, Snowy Plain Nopon Contract, Ice Cabbag	—	—	—	—	—	—
450	200	32	130	e Contract, Ponchi Contract, Contract in a Blizzard, Ice Fish Contract, Billiards	—	—	—	—	—	—
540	250	40	160	Contract, Staff Notation Weave Contract	—	—	—	—	—	—
480	350	66	260	Tekkaitsu Contract, Snow Contract	—	—	—	—	—	—
590	500	80	320	Encyclopedia Contract, Torigoth Contract	—	—	—	—	—	—
440	—	50	100	Takin's Princess Search Report I	—	—	—	—	—	—
530	—	40	250	Ice damage reduction I、ブレイド封印	—	—	—	—	—	—
450	—	30	150	Blade attachment, increased hit rate during the day	—	—	—	—	—	—

Compare the abilities of column Blades to consider party composition

As the number of Blades increases, you may struggle with which t hree Blades to engage with, but devising your own formation is one of the pleasures of this game. Here, we have a list of Epic Blades an d Rare Blades, including their attributes and weapon types.

Therefore, we hope you will use it when considering your formation. If y ou prioritize Blade Combos, try to balance the attributes well, an d also check the weapon type & role that affects the Driver class. Also , you'll want to increase the total level of field skills.

◆Blade Ability Quick Reference

Name	Attribute	Weapon type	Role	Slot (※2)	Field Skill		
Homura	Fire	Chalice Sword	Attack	2	Fire Affinity Lv3	Focus Lv3	Cooking Lv3
Hikari	Light	Chalice Sword	Attack	2	Light Attribute Power Lv3	Focus Lv3	Girls' Talk Lv Knowledge
Byakko	Water	Twin Ring	Recovery	2	Water Attribute Power Lv3	Botany Lv3	of Ancient Civilizations Lv
Hana JS	※1	Hana Shield	*1	3	Jump Lv3	Nopon Wisdom Lv3	Brute Strength Lv3
Hana JK	*1	Hana Arms	*1	4	開錠Lv3	Tenacity Lv3	Agronomy Lv3
Hana JD	*1	Hana Saver	※1	6	Keen Eye Lv3	Knowledge of Ancient Civilization Lv3	Forestry Lv3
Suzaku	Wind	Twin Scythes	Attack	2	Wind Attribute Power Lv3	Miasma Dissipation Lv1	Lockpicking Lv3
Kagutsuchi	Fire	Saber	Defense	2	Fire Affinity Lv3	Keen Eye Lv3	Mineralogy Lv3
Saika		Great Sword	Attack	3	Thunder Attack Lv3 Water Attack Lv3 Water Attack Lv3	Lockpicking Lv3	Ichthyology Lv3
Near	Water	Scimitar	Recovery	3		Forestry Lv3	Tenacity Lv3
WADATSUMI	Water	Blade	Defense	2		Knowledge of Ancient Civilizations Lv3	Jump Lv3
Glen G	Ice	Hammer	Defense	2	Fiery Heart Lv3, S uper Strength L v5, Dark Attribute P ower Lv3, Dark Attri bute Power Lv3	Heart of Justice Lv3	Kind Heart Lv3
ikarau	Ground	Lance	Attack	2		Earth Attribute Power Lv5	Concentration Lv5
Vasara	Between	Sword	Defense	1		Jump Lv3	Assassination Lv3
May		Lance	Attack	3		Weaving Lv3	Girls' Talk Lv3
Agate	Earth	Axe	Attack	2	Gem Dream Lv3	Mineralogy Lv3	Keen Eye Lv3
Yuuou	Water	Axe	Attack	2	Keen Eye Lv3	Stamina Lv3	Patissier Lv3 Sw
Idaten	Wind	Poleaxe	Recovery	1	Nopon Wisdom Lv3	Salvage Skill Lv3	iftness Lv3
Kumbhira	Fire	Axe Ha	Attack	1	Sloth Lv5	—	—
Kumbhira (Awakened)	Fire	mmer	Attack	3	Nopon Wisdom Lv3	Mineralogy Lv3, Ag	Ancient Civilization K nowledge Lv3 Lucky
Kasane	Fixed		Defense	2	Novon's Knowledg	riculture Lv3,	Girl Lv3 Salvage Te
Mikumari	Water	Lance	Attack	1	e Lv3 Girls' Talk Lv3	Water Attribute Power Lv3	chnology Lv3 Nopo n Knowledge Lv
Theorie	Ice	Blade	Defense	2	Ice Attribute Power Lv3	Focus Lv3	3 Knighthood Lv3
Tokiha	Ice	Lance	Attack	1	Ice Attribute Power Lv3	Knowledge of Ancient Civilizations Lv3	
Pomegranate	Thunder	Knuckle Claw	Recovery	2	Girls' Talk Lv5	Lightning Power Lv3	Lockpicking Lv3
Azami	Yama	Ether Cannon	Attack	2	Dark Element Power Lv3	Botany Lv3	Thousand-Mile Evil Eye Lv3
Nanakori	Ice	Knuckle Claw	Recovery	1	Harmony Lv5	Ichthyology Lv3	Stamina Lv3
Newts	Fire	Katana	Defense	2	Brute Strength Lv3	Salvage Skill Lv3	Titan Weaponry Knowledge Lv3
Uka	Earth	Knuckle Claw	Recovery	2	Earth Attribute Power Lv3	Ichthyology Lv3	Phonex Conversation Lv3
Linne	Water	Aether Cannon	Attack	3	Girls' Talk Lv3	開錠Lv3	Likes Girls Lv3
Muspell	Elec	Ball	Recovery	2	Forestry Lv3	Stamina Lv3	Rice Ball Master Lv5
Shiki	Wind	Knuckle Claw	Recovery	2	Wind Attribute Power Lv3	Keen Eye Lv3	Knowledge of Ancient Civilization Lv5
Raiko		Hammer	Defense	1	Lightning Attribute Power Lv5	Concentration Lv3	Lightning Control Lv5
Yaegiri	Wind Sword	Axe	Attack	3	Wind Attribute Power Lv5	Super Strength Lv5	Leap Lv5
Ibuki	Wind Sword	Hammer	Defense	1	Entomology Lv3	Jump Lv3	Bird Brain Lv3
Hotaru	Earth	Ball	Recovery	2	Botany Lv5	Earth Attribute Power Lv3	Steelheart Lv5
KOS-MOS Re:	Light	Ether Cannon	Attack	3	Light Attribute Power Lv3	Unlock Lv3	High-Speed Calculation Lv3
Ten'i	Elec	Aether Cannonb	Attack 3 Rec		Lightning Power Lv3	Brute Strength Lv3	Berserk Lv5
Tsuki		all	overy 2		Forestry Lv3	Ice Attribute Power Lv3	Icecraft Lv3

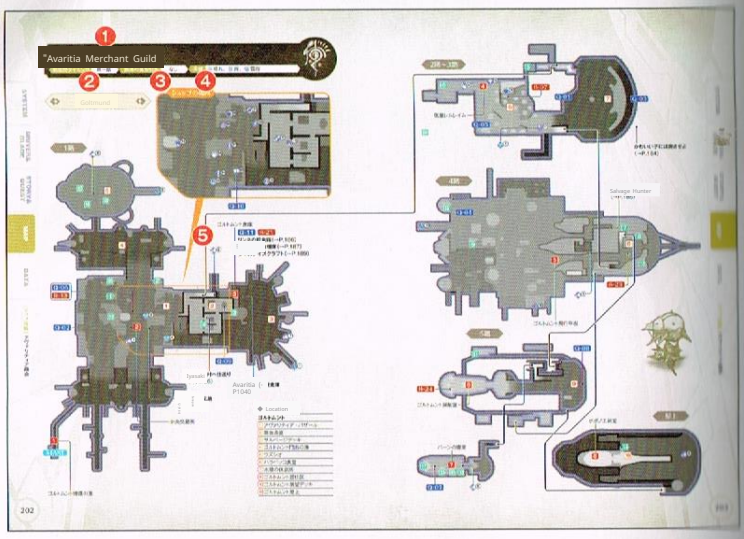
*1. Can be set in Hana Rise ※2. The maximum number of Assist Cores that can be equipped. In Hana's case, the maximum number of Skill RAM that can be equipped is stated.

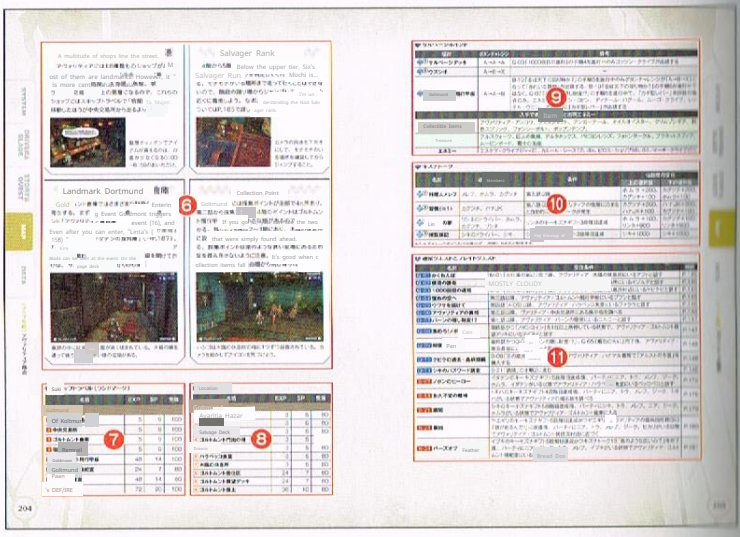
MAP [Map Guide]

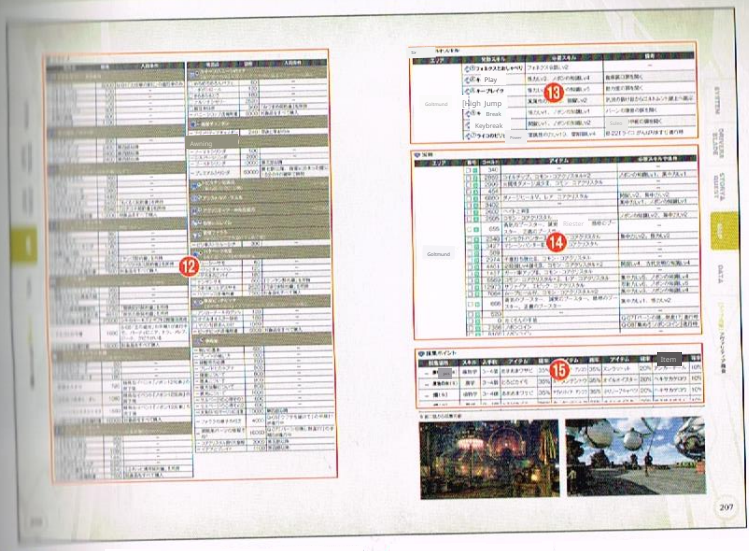
How to Walk Alrest

Each map of Alrest, the setting for Rex and his friends' adventures, is presented with various data. We h ope it will be helpful for salvage, item collection, defeating unique monsters, and more.

How to Read the Map Guide Page







Map name. Listed on the Skip Travel screen

Divided accordingly

Timing: The episode number when first visited. Tides: Presence or absence of tides in the Sea of Clouds. Only Gulanda and Spirit have tides, which change accessible locations.

Type: An overhead view of the map that affects some appearing enemies. The icons mean:

As follows:

START ..... Starting point for actions upon initial visit

[ ] ..... Landmark

1 .....Locations

00 ••••••Various Shops

01 .....Salvage Points

01 Field.....Places to use skills. Excluding some, such as places to open treasure chests (see ① for details)

00 •••••• Kizuna Talk Points

1 ·····Treasure Chest

01 ••••• ·····Among the gathering points, those from which very rare collection items can be obtained

·····Unique Monster's name and level

01 .....Normal quest acceptance location

01 .....Blade quest acceptance location

·····Connections between maps are indicated by lines or the same icon

Explanations of map features, hard-to-find locations, and land peaks

Skip Travel (Landmark): Bonus EXP, SP, and Development Points gained when discovering a landmark. Can be selected as a destination for Skip Travel.

Location: Discoverable locations and bonus EXP, SP, and Development Points gained upon discovery.

● Salvage Point: Salvage point name and button challenge that occurs during salvage. "Random" indicates that the button to press in the button challenge changes randomly. Obtainable items include collection items and treasures, and the appearing enemies are noted in parentheses with the salvage point number.

⑩ Affinity Talk: Affinity Talk point name, required members, trigger conditions, and trust increase value for each choice.

11 Normal Quests and Blade Quests: This page lists the titles, acceptance conditions, and explanations of normal quests and Blade Quests that can be accepted in that map.

12 Shops: The name of the shop in that map, the effect of the deed, the name and price of the items sold, and the stocking conditions. Items with a "□" to the left of the sales item indicate items that need to be purchased in order to stock the shop's deed. Prices are based on a city development level of 0, and are discounted by 10% for each level of development increase, with the exception of some items.

1 Field Skills: Areas with points to use field skills, activation skills, and required skills. Field skills required to open treasure chests are listed in the treasure chest list in ①, so they are omitted here. Also, field skills to advance quest progress conversations and item creation field skills such as "Homura's Cooking" are detailed in the quest walkthrough from P.144 and the special events on P.184, so they are omitted from the list.

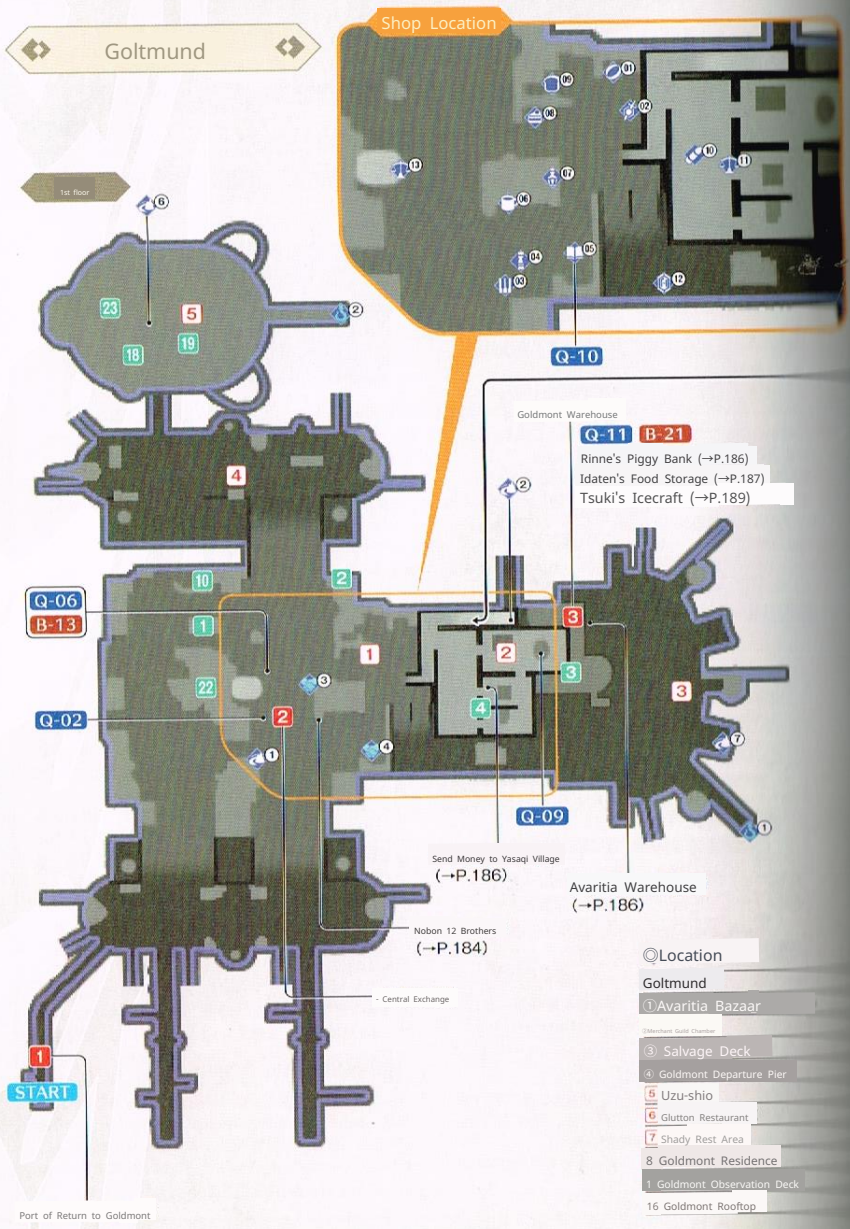
1 Treasure Chests: The area where the treasure chest is located, a checkbox for confirming collection, the number indicating the location on the map, the basic amount of gold obtained when opened, the items contained in the treasure chest, and the field skills or appearance conditions required to open the treasure chest.

01 Gathering Points: Locations of gathering points, corresponding field skills, the number of collection items obtainable per gathering, and the names of collection items that can be obtained along with their probabilities. Since there are numerous gathering points, only those where very rare collection items can be obtained are numbered and their detailed locations are marked on the map.

Avaritia Merchant Company

First Visit Timing: Chapter 1 | Cloud Sea Tide: None | Weather: Sunny, Rainy, Thunderstorm

Goltmund



◎Location

Goltmund

①Avaritia Bazaar

②Merchant Guild Chamber

③ Salvage Deck

④ Goldmont Departure Pier

5 Uzu-shio

6 Glutton Restaurant

7 Shady Rest Area

8 Goldmont Residence

1 Goldmont Observation Deck

16 Goldmont Rooftop

Gate 2 ~ 3rd Floor
Rem Leim
B-07
Q-01
Q-03
Q-05
Spare the rod and spoil the child.
(→P.184)
4th Floor
Salvager Rank (→P.185)
Q-04
B-23
Goldmont Flight Deck
5th Floor
Q-08
Tomunt Bridge
Barn's bedroom
Poponoe Shrine
Rooftop

Port with many shops lining the streets

Avaritia boasts 18 different shops, most of which are concentrated in the Central Exchange of the Landmark. However, the Inn, Staple Food Shop, Fish Shop, and Diva Pharara are located on the upper floors of the Central Exchange, so it's faster to use Skip Travel to "Inn Remreim" to reach these shops than running from the Central Exchange.

You can only buy items at Menya Chanopon during the hours when there are fewer customers, from 0:00 to 6:59.

Salvager Rank

Mochimochi, who judges Rex's Salvager Rank, is located under the stairs leading from the 4th to the 5th floor. You cannot run directly to Mochimochi's location, so jump from the stair landing to land near Mochimochi. Salvager Rank is explained in detail on P.185.

Make sure the camera is facing downwards, check where Mochimochi is, and then jump.

Landmark: Goltmund Warehouse

Various special events occur at Goltmund Warehouse. First, when entering Goltmund Warehouse, the event "Avaritia Safe Deposit" (P.186) occurs, and even after you are inside, you can see events involving specific Rare Blades such as "Rinne's Piggy Bank" (P.186), "Idaten's Food Storage" (P.187), and "Kki's Icecraft" (→P.188). If you leave the door open, it will be easier to get to the Salvage Deck.

Inside the warehouse, many wooden boxes are stacked high. Passing by the wooden boxes and going to the back, there is a red barrel treasure chest.

◆Gathering Points

There are a total of 4 gathering points in Goldmont which can be accessed from Episode 2. The point on the 4th floor is easy to find as there is a small field on the Goldmont Flight Deck. The remaining 2 points are on the 2nd and 3rd floors, each located at the top of the two ladders installed in the shady resting area. Be careful not to lose your footing as the gathering points are on narrow scaffolding like beams. If a collectible item falls down, just jump down from that spot.

Ladders are placed one at each end of the shaded rest area. Move the camera to find the icons.

Skip Travel (Landmark)

Name	EXP	SP	Development
Goltmund			
1 Port of Return to Goldmont	5	9	100
② Central Exchange	5	9	100
③ Goldmont Warehouse	5	9	100
4 Inn Remreim	5	9	100
⑤ Goltmund Flight Deck	48	14	100
6 Goltmund Cockpit	24	7	80
7 Barn's bedroom	48	14	80
8 Poponoe Shrine	72	20	100

Location

Name	EXP	SP	
Goltmund			
① Avaritia Bazaar ② Merchant Guild Chamber	3	5	80
③ Salvage Deck	3	5	80
4 Goltmont's Port of Departure	3	5	80
⑤ Uzushio	3	5	80
6 Glutton Restaurant	3	5	80
7 Shady Rest Area	3	5	80
8 Goltmund Habitation Zone	24	7	80
9 Goltmund Observation Deck	24	7	80
10 Dortmund Rooftop	36	10	80

Salvage Point Loca

tion	Button Challen	ge N
Salvage Deck	otes: A→A→A	Gotzon Clive appears only while proceeding with step 4 of "Q-031000th Time Late" A
Uzu-shio	→B→X	—
Goldmont Flight Deck	A→A→B	B-19 "Is Money Everything?" Button challenge becomes "A→B→X" and "Pristine Seashell" appears only while proceeding with step 5 / If step 5 of B-19 "Is Money Everything?" is not in progress, and step 5 of Q-07 "Burn's Hidden Treasure!?" is in progress, and "Key-shaped Lever" is not held, then the enemies Crane Rodon, Detail Bagool, Moogo Clive, and Lettel Unin appear, and the item "Key-shaped Lever" appears.

Acquirable Items and Appearing Enemies

Collectible Items	Avaritia Angler, Amida Shaft Anchor Tail, Oil Oyster, Crimson Gear, Dull Spring, Fancy Bolt, Pop'n Temp
Treasure	Ars Quartz, Giant's Black Ring, Delta Box, Papillon Lens, Photon Circle, Planet Sphere, Movin' Board, Gladiator's Throne
Enemies	Eske Clive (①~③), Cahl Seath (②, ③), Philos Shlife (②, ③), March Clive (①)

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level	
			Selecting the above option:	Following choices:
Chef Melef: Melef, Homura, Kagutsuchi		From Chapter 5 onwards	Homura +200, Kagutsuchi +100	Kagutsuchi +200, Homura +100, Hana JK +300, Kagutsuchi +100, Hana JK +100, Homura +100, Rinne +900, Shiki +1000
Habit (※1)	Kagutsuchi, Hana JK	After Chapter 8, stay at an inn in Argentum. and a Kizuna Talk will automatically occur.	Kagutsuchi +200, Hana JK +100, Homura +100, Rinne +900, Shiki +1000.	
Rinne's Dream	Rinne's Driver, Homura, Kagutsuchi Rinne	Rinne's Key Kizuna Gift Stage 3 Achieved		
For Shiki's driver, Shiki Kizuna Talk Points		Shiki's Key Kizuna Gift Stage 3 achieved.		

do not appear; they occur when staying at an inn.

Normal Quests and Blade Quests

Name	Acceptance Condition	Explanation
Hide-and-seek	After completing M-01 "Before the Big Job", talk to Aft in the Resting Spot in the Shade in Argentum	P.145
稲荷の Guard	After completing M-01 "Before the Big Job", talk to Isolde at the Avaritia Central Trading Post.	P.145
ian's 1000th Late Arrival	M-01 "Before the Big Job" After completion, talk to Kebikebi near the Avaritia Shade Resting Place P.145 After Chapter 3, talk to Pupun on the Avaritia Goldmund Flight Deck P.145 After	
Meguru To the Longed-For Sky		
Deliver the Rumors	Chapter 4 (4-06), talk to Pharara at the Avaritia Halapeko Restaurant	P.146
The Truth of Avaritia	From Episode 5 onwards, check the bulletin board at the Avaritia Central Exchange.	P.146
Barn's hidden treasure!?	From Episode 7 onwards, speak with Nilney in Burn's bedroom in Avaritia.	P.147
Collect! Novon Coins	In the final episode, talk to Nui Nui in the Tora's Deck while possessing at least one Nopon Coin.	Avaritia Goldmund Exhibition P.147
Retaliatory Burn	In the final episode, after completing Q-07 "Burn's Hidden Treasure!?" and Q-65 "Beyond Separation," talk to Nilni in the Argentum Trade Guild Chairman's Office.	P.148
Kubira's Past: Archipelago Chapter	During Step 1 of "B-08 'Royal Authority'," purchase "The Past and Present of Alrest" at Avaritia: Hanamaru Bookstore.	P.148
Investigate Shiki's Password	Proceed to Step 2 of "B-21 'Intellectual Fight'"	P.148
Hero of Uraya	After reaching Stage 5 Key Affinity Gift with Adenine, speak to Peco-Peco at the Avaritia Stomach-Filling Restaurant with Nia, Tora, Morag, Zeke, Pyra, and Adenine in your party. Af	P.172
An Everlasting Spirit	ter reaching Stage 4 Key Affinity Gift with Kora, investigate the bulletin board in Avaritia with Nia, Tora, Morag, Zeke, and Kora in your party.	P.175
[redacted]	After reaching the 5th stage of Shiki's Key Kizuna Gift, enter the Argentum Goldmouth Warehouse with Shiki, Tora, Morag, Nia, Zeke, and Homura in the party.	P.179
[redacted]	After achieving the 5th stage of Yaegiri's Key Kizuna Gift and dispatching Yaegiri to the Argentum Merc Group Mission 053 "I Need to Talk!", approach the Argentum Goldmouth Residential Area with Nia, Tora, Morag, Zeke, and Hikari in the party on P.180.	
Birds of a Feather	After reaching the 5th stage of Ibuki's Key Kizuna Gift and completing Kizuna Talk 13 "With a Bird-like Broad Mind", talk to Nganga in the Argentum Goldmouth Steering Room with Nia, Zeke, Tora, Morag, and Ibuki in the party on P.181.	

Shop

Product for sale | Price | Receipt condition

21 Accessories: Sparkly

-Abyss Vest	5000 Only during the "Before the Big Job" M-01 quest	
-Rock-Solid Best-M	700	—
uscle-Bound Belt	700	—
・Fluffy Hat	700	—
Attack Stone	900	—
"Ring of Friends	600	—
hip" Shell Cameo	1100	—

02 Blacksmith Mushroom Sword

-Aluminum C	800	—
hip|-Iron Chip-C	2400 After Episode 4,	
obalt Chip	2400 After Episode 4	
-Steel Chip	, 2400 After Episode 4	

03 Musical Instruments Galore

[Deed Effect] Reduces enemy search radius by 5%

Round Maracas	360	—
Nobolele	720	—
Funky Conga	Posses	
Whoopee Recorder S	s 108,	
moky Castanets Click	014,403,440 "Mokumoku Contract" 6	
-Clack Chimes	340 Possess "Kachikochi Contract" 10	
- Jan Jan Shop Deed	000 Purchase all target items	

04 Hobby Toy Box

[Deed Effect] Increases the maximum number of idle items by 10

Gata Gatan	360	—
Nopon Chess	720	—
Kosokoso Sneaking Tr	1080	—
ading Route 66	1440	—
Coral Nopon Chess	2520 Possess "Coral Contract"	
Liberitas Life Toy	5840 Possess "Liberalitas Contract"	
Box Store Deed	7500 Purchase all target items	

05

【Effect of the Deed】Obtain 1 Idea Point when acquiring Idea Points 360

Easy Salvage Manual Phantom Thi		
ef Maomao and the Golden Gun Mill	Posses	
ennial Alusu Meiram F	s 72010	
orest Adventure Chronicle Child No	801730 "Adventure Travelogue Contract" 461	
pon Muni and the City of Steam Mo	0 Possess "Steampunk City Contract"	
rs' Ancient Document Vol. 2	70000 Shiki's Key Kizuna Gift Stage 2 Achieved B-08	
-Alrest: Then and Now	"King's Majesty" Step 1 is in progress At 1500, Nia, Tora, Morag, Zeke, and Khe pri are at the party.	
-Hanamaru Store Deed	Purchase all 15000 target items	

100 Café Nopon Twelve Brothers

【Deed Effect】 Item Discovery Power +10%

Bikabika Juice	60	—
Puchi Puchi Juice	120	—
Shari Shari Juice	180	—
Vegetable Water Sush	720	After completing the special event "Nopon 12 Bro thers"
Honey Milk au Lait	1080	After completing the special event "Nopon 12 Brothers"
Crispy Mix Shake	1650	After completing the special event "Nopon 12 Bro thers"
- Nopon Twelve Brothers Shop	10000 Purchase all target items	

07 Title Cosmetic Creole

【Deed Effect】 Increases drop item collection distance by 50cm

Fuwarin Cologne		
Mochimochi Lotio	720	—
n Soothe Gel C	1080	—
urlin Eyelash Bub	1440	—
bling Manicure Fu	2520	—
watto Full Moon Line	5840 Possess 'Fluffy Full Moon Contract'	
r - Creole Store Dee	7500 Purchase all target items	
d		

Product for sale | Price | Receipt condition

00 Sweets Honey Syrup

[Deed Effect] Gain an additional 1 development point when obtaining development points

Mero Mero Melon Parfait	60	—
Nopopon Roll	120	—
Sparkling Sugar	180	—
Narushinashi Jelly	2520	—
Bean Ohagi	360 Possessing the 'Mitsumame Contract'	
- Honey Syrup Shop Deed	5000 Purchase all target items	

09 Chanopon

- Avaritia Chano-pon S	240 Only during late night and early morning	

alvage Sea Dolphin

-Normal Cylinde	500	—
r-Silver Cylinder	2000	—
Gold Cylinder	10000 From Episode 5 onwards	
-Premium Cylinder	50000 After Episode 7, stayed at an inn 1/16 chance to display	

11 Topisten Trading Post

(From Episode 9 (9-02) onwards)

[1 Assist Core: Maruru

21 Avaritia Central Trading Post

14 Inn Remreim

15 Songstress Falala

(After completing Q-05 "Deliver the Rumors")

-Spicy Stralschichi	300	—

16 Glutton Restaurant

[Deed Effect] Combat experience increased by 10%

Juicy Samo	60	—
Plump Fried Rice	Poss	
Enormous Mushroom Pie	ess	
Sun Sun Samo	120180600 "Sun Sun Contract" 252	
Uma Uma Cordes Samo - Ha	0 Possess "Uma Uma Contract" 750	
rapeko Store Title Deed	0 Purchase all target items	

17

[Effect of Title Deed] Gain 1 point when acquiring an Idea Point. 1

Anchor Tail's Grilled Oyster wi	20	—
th Oil and Oyster Sauce	180	—
Marine Sweet and Sour Ankake	1080	—
-Pitch-Pitch Shop Title Deed	5000 Purchase all target items	

Information Broker

Basics of Battle	500	—
Blade Combat Techniques	600	—
Movement Tips	700	—
Bonding with Blades	800	—
About Inns,	600	—
Odors, Bac	900	—
k Attacks, and T	8001	—
aunting	00050	—
Salvage Tips Part 1 Salva	0600	—
ge Tips Part 2 Beware of	1000	—
the Gluttonous Marlin	0 Chapter 4 onwards	
The whereabouts of Pharara's son	4000 Q-05 "Deliver the Rumors" Procedure!! is in progress	
Information about parts for opening and closing of 1	10000 Q.07 "Bern's Hidden Treasure!?" Step 5 i s in progress	
Core Crystal Hunting Informa	30CO Episode 5 onwards	
tion Idea and Blade	1100 Episode 4 onwards	

Field Skill

Area	Activated Skill	Required Skills	Remarks
Lutmont	① Chat with Phonex	Phonex Conversation Lv2	—
	② Key Break	Brute Strength Lv2 Novon Knowledge Lv4	Open the warehouse back door
	③ Keybreak	Brute Strength Lv5, Novon's Knowl	Open the powerhouse door
	④ High Jump	edge Lv5, Wind Attribute Power Lv 3, Jump Lv2, Brute Strength Lv1, N	Open the door to Byrne's bedroom, jumping from the air cur
	⑤ Keybreak	ovon's Knowledge Lv1, Lockpicking Lv1, Novon's Knowledge Lv2	rent rift to the Goldmont rooftop
	⑥ Keybreak		Open the door to the Uzushio's deck
	⑦ Raiko's Zapping Power, Lightning	Attribute Power Lv10, Lightning Control Lv4	During B-22 "Ryko will do her best!" progress

Area	Number	Gold	Item	Required Skills and Conditions
Lutmont	1	340	—	—
	2	2859	Coil Chip, Common Core Crystal x2	Nopon Knowledge Lv1 Concentration Lv1
	3	2999	Fire Damage Reduction III, Common Core Crystal	—
	4	454	—	—
	5	6880	Damage Heal V, Rare Core Crystal	Lockpicking Lv2, Concentration Lv2
	6	3402	—	Concentration Lv1, Novon Knowledge Lv1
	7	2602	Hate Increase II	—
	8	2505	Common Core Crystals	Novon's Knowledge Lv2 Concentration Lv2
	9	555	Courage Booster, Honesty Booster, Compassion Booster, Justice Booster	—
	10	2340	Insect Hunter II, Common Core Crystal 3427 M	Concentration Lv2 Might Lv2
	11		achine Hunter III, Common Core Crystal 589	—
	12		—	—
	13	2974	Back Attack Boost II, Common Core Crystal	—
	14	4461	Special Lv4 Boost II, Common Core Crystal x2	Lockpicking Lv4 Knowledge of Ancient Civilization Lv4
	15	1487	Guard Rate Up II, Common Core Crystal	—
	16	5569	Common Core Crystal × 2, Rare Core Crystal	Concentration Lv5, Nopon Knowledge Lv4,
	17	12973	Sapphire, Epic Core Crystal	Endurance Lv6, Nopon Knowledge Lv5, Con
	18	7064	Move Heal IV, Common Core Crystal x2	centration Lv3, Nopon Knowledge Lv4
	19	666	Courage Booster, Honesty Booster, Compassion Booster, Justice Booster	Concentration Lv1, Brute Strength Lv2
	20	520	—	—
	21	0	A lot of letters	Q-07 "Burn's Hidden Treasure!?" D
	22	7356	Nopon Coins	uring Q-08 "Collect! Nopon Coins"
	23	8165	Nopon Coins	—

Collection Point

Gathering Location, Skill, Amount Obtained, Item, Probability, Item, Probability, Item, Probability: Fruit Tree (*) Botany 3-4 pieces Sweet Wasabi 35% Avaritia Angler 35% Nurelattott 20% Anchor Tail 10% Fruit Tree (*) Agronomy 3-4 pieces Toro Pika Potato 35% Tartan Ladybug 35% Oil Oyster 20% Hexa Mayfly 10% Noodles (*) Botany 3-4 pieces Sweet Wasabi 35% Avaritia Angler 35% Plump Leaf Cabbage 20% Hexa Mayfly 10%

(*) Agronomy 3~4 Toro Pikaimo 35%, Tartan Ladybug 35%, Oil Oyster 20%, Mero Mero Melon 10%

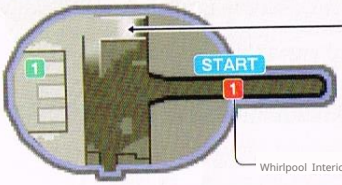
Can be gathered from

Cloud Sea Exploration Ship Uzushio

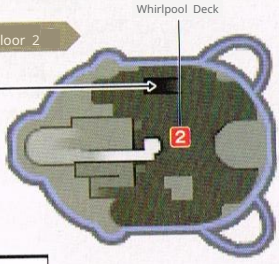
First Visit Timing: Chapter 1 | Cloud Sea Tide | None | Mud Storm

Uzu-shio

Floor 1



Floor 2



Don't forget to open the treasure chest

This map is treated as a separate map from Uzushio in Avaritia and can only be entered in Chapter 1. There is only one treasure chest inside the ship, so be sure to get its contents during 1-18.

Skip Travel (Landmark) Na

me	EXP	SP	
Uzushio Uzu			
1 shio Ship Interio	5	9	
r 2 Uzushio Deck	5	9	

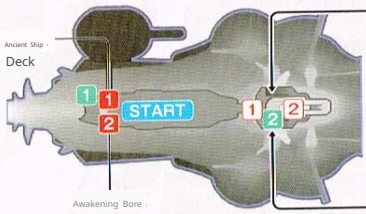
Area	Number	Gold	Item	Required Skills and Conditions
Uzushio	☒ 1	416	Rush Hour	Only available during Episode 1 (1-18)

Ancient Ship

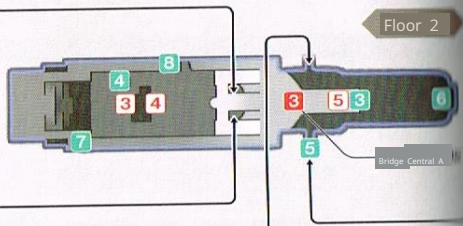
ode First Visit Timing | First Epis | Cloud Sea Tide | None | Angel Al Storm

Ancient Ship

Floor 1

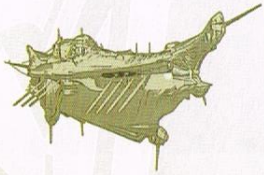


Floor 2

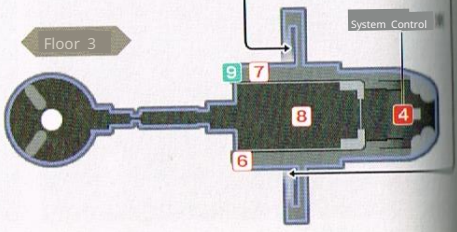


Location

Ancient Ship
1 Entrance
2 Wheelhouse
3 First Warehouse
4 Second Wareh ouse
5 Cargo Loadin g Bay
6 First Fuel Ta nk
7 Second Fuel Ta nk
8 Power Plant



Floor 3



Discover all landmarks and locations

The Ancient Ship is a map only accessible in Episode 1, featuring 4 landmarks and 8 locations. While you'll naturally discover all the landmarks as you progress through the story, you'll need to make a detour to find the helm in order to discover all locations. The helm is near the entrance, so head there first when you enter the Ancient Ship.

The stairs leading to the helm are behind the object in the center of the entrance. Go past it and proceed.

As indicated by the pink icon, you might be tempted to go downstairs, but head upstairs to reach the helm.

There is one treasure chest in the steering room. There are enemies, but they won't attack, so feel free to open the treasure chest.

Beware of collapsing floors

In the first warehouse, there are places where the floor is fragile and tilted. If you step on them, the floor will collapse and you will fall into the second warehouse below. If there are enemies in the place where you fall, you will be attacked, so proceed. There is one treasure chest each to the left and right of the stairs after passing through the collapsing floor.

If you jump down from the hole created by the collapsed floor, you can open the treasure chest located at a slightly higher position in the Second Warehouse.

5 How to open treasure chests

There is a treasure chest at the cargo entrance, but you can't reach it because there's a wall in front of it. So, first, go down to Floor 3 using the stairs along the opposite wall. Go through the System Control Room, enter the side path near the First Fuel Depot, and climb the stairs to safely reach the location of the treasure chest.

5

There are two enemies near the side path. Lure them out one by one to defeat them, and then proceed after ensuring safety.

Skip Travel (Landmark)

Name	EXP	SP	
Ancient Ship			
Ancient Ship Deck	14	11	—
Perforation of (※)	14	11	—
Bridge Central De	14	11	—
ck System Control Room	14	11	—

Found in (124)

• Location

Name	EXP	SP	
Goltmund			
1 Entrance	7	5	—
② Wheelhouse	7	5	—
First Storage Room	7	5	—
4 Second Storage Room	7	5	—
5 Cargo Entrance	7	5	—
To First Fuel Depot ☐ To	7	5	—
Second Fuel Depot ☐ T	7	5	—
o Power Engine Room	7	5	—

● Treasure Chest

Area	Number	Gold	Item	Required Skills and Conditions
Ancient Ship	☐ 1	763	—	—
	☐ 2	511	—	—
	☐ 3	832	—	—
	☐ 4	277	Buff Belt 347 Ri	—
	☐ 5	ng of	Friendship	—
	☐ 6	867	—	—
	☐ 7	797	—	—
	☐ 8	208	Attack Stones	—
	☐ 9	763	—	—

Gormott

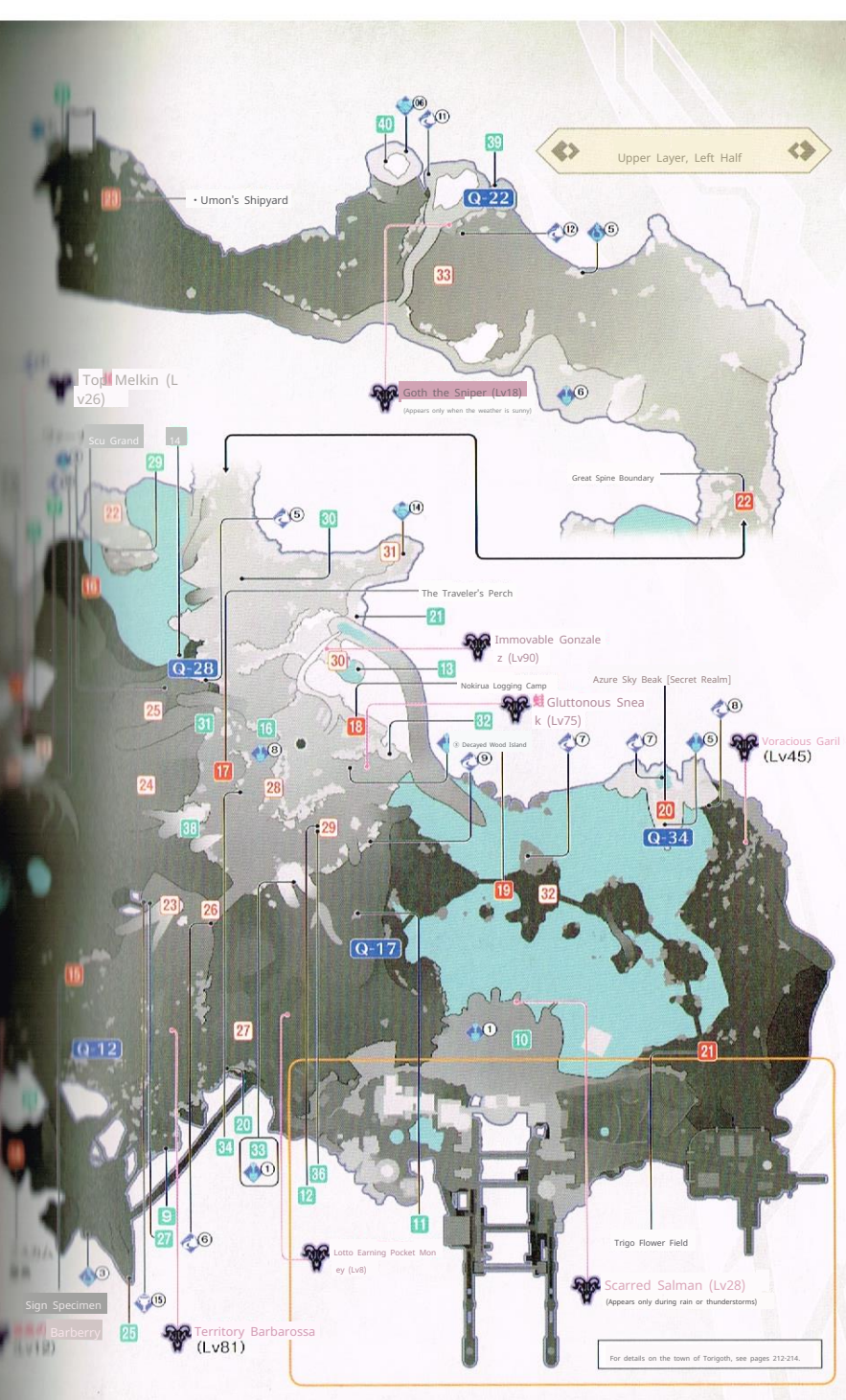
First Visit Timing | Episode 2: The Eye and Flow of the Sea of Clouds | Yes | Weather: Sunny, Rainy, Thunderstorm

Location

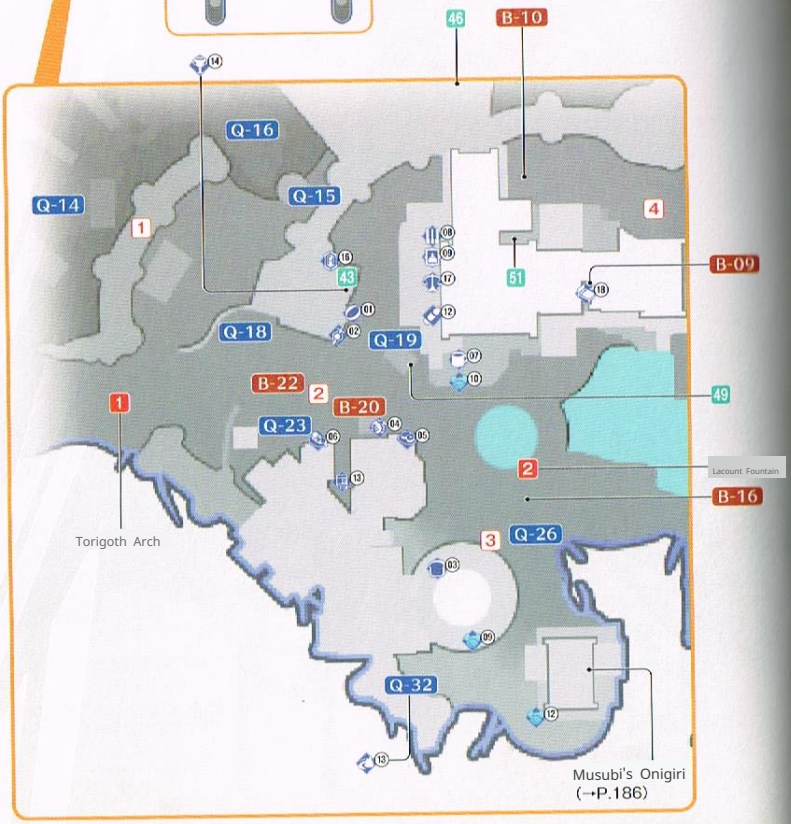
Lower Level

Electro Marsh W
12 ater Mist Cliff -
13 Pioneers' Bridge
14 Masura's Spring
Upper Layer Right Half Body
Country Style Echoing Cape
16 Seigal Hills Resting
17 Watering Place
18 Goldoa Great Plain
19 Bandit Headquarters
20 Twin Trees Hill
21 Tarkin's Occupation Zone

120 Highlands of Mountains and Rivers
23 Undulating Root Camp
224 Saula's Lair
25 Spume Cave
26 Lookout Hideaway Bridge
27 Evening Calm Grassland
223 Nokilua Forest Area
29 Hermit's Hollow
30 Kurel Waterw
31 ay Skeet Nest
Left half of the upper laye
r of Lake Kuhlel 32
33 Melnas Left Shoulder District

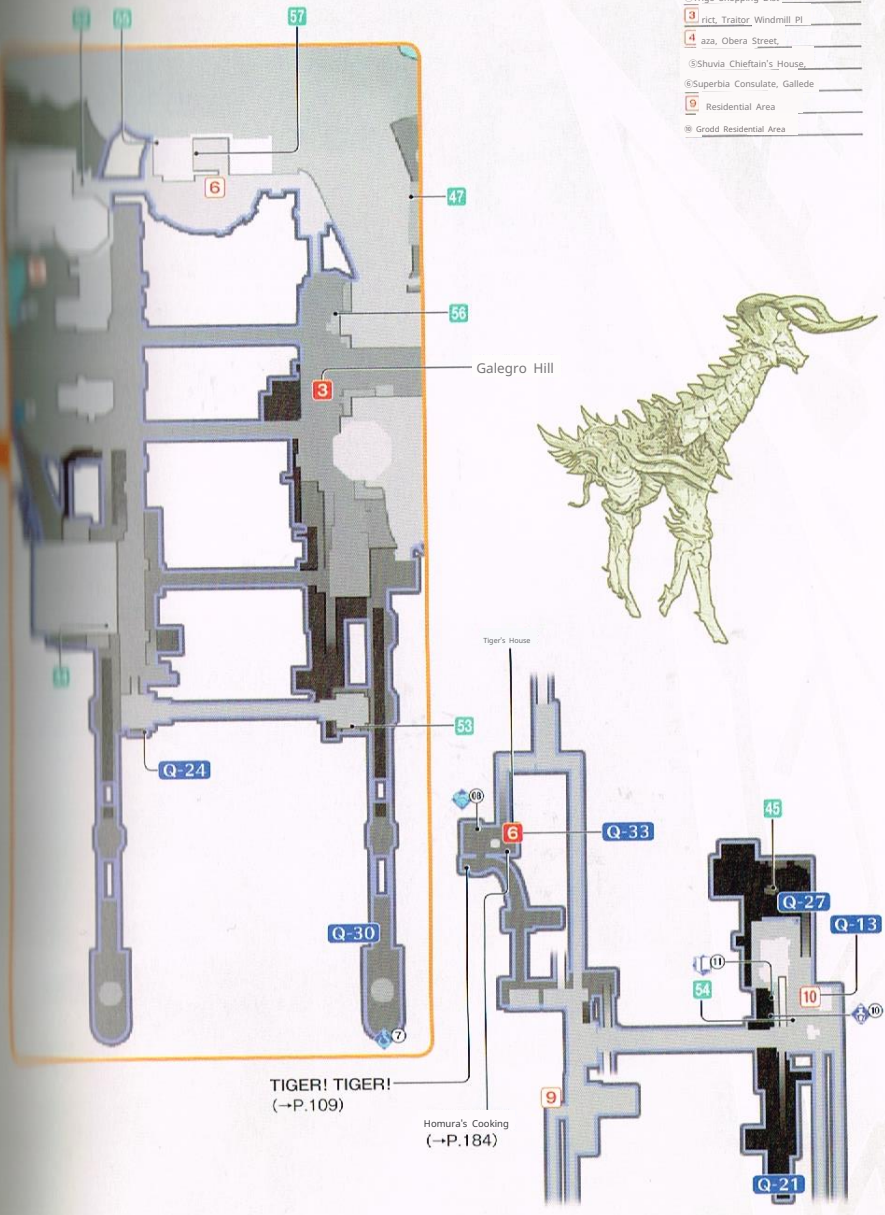

Upper Layer, Left Half
・Umon's Shipyard
Q-22
Goth the Sniper (Lv18)
(Appears only when the weather is sunny)
Great Spine Boundary
The Traveler's Perch
Immovable Gonzale z (Lv90)
Q-28
Nokirua Logging Camp
Azure Sky Beak [Secret Realm]
Gluttonous Snea k (Lv75)
Voracious Garil (Lv45)
Decayed Wood Island
Q-34
Q-17
Q-12
Lotto Earning Pocket Mon ey (Lv8)
Trigo Flower Field
Scarred Salman (Lv28)
(Appears only during rain or thunderstorms)
Territory Barbarossa (Lv81)
Sign Specimen
Barberry
For details on the town of Torigoth, see pages 212-214.

Torigoth Town



Location: Trigo City

1 Spier Lumber Mill
2 Trigo Shopping District
3 Traitor, Windmill Pl
4 Plaza, Obera Street,
5 Shuvia Chieftain's House,
6 Superbia Consulate, Gallede
9 Residential Area
10 Grodd Residential Area

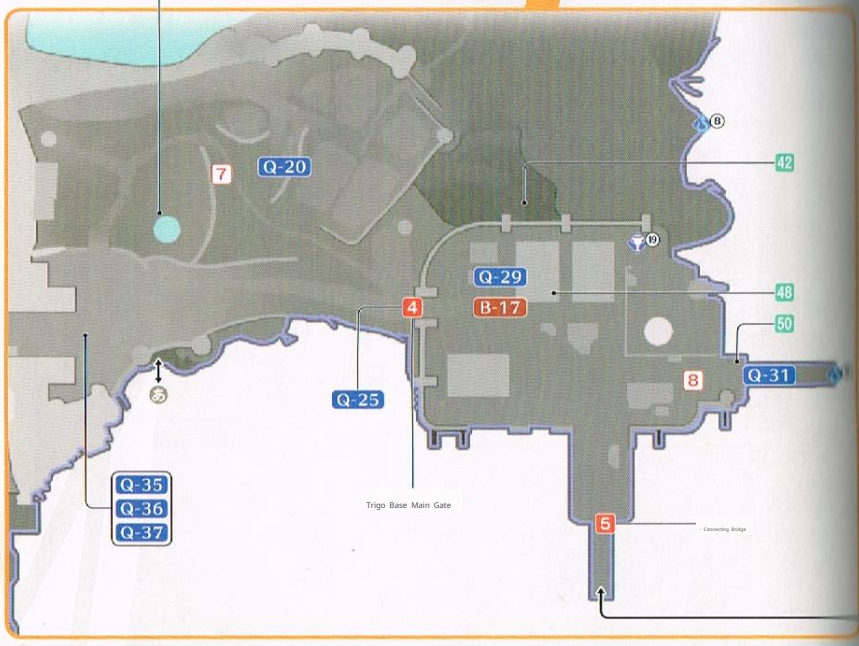


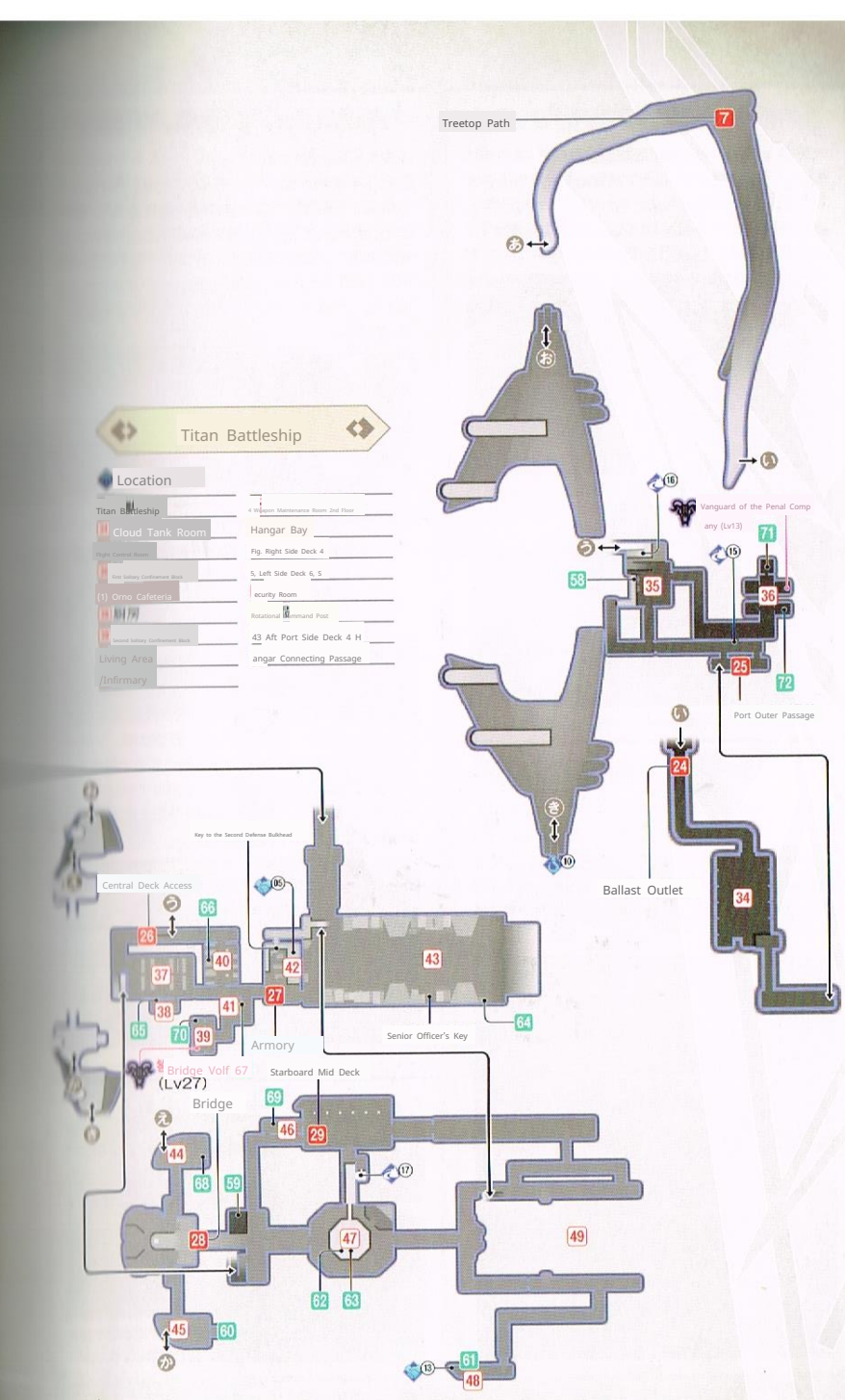
Torigoth Town

Location

Torigoth Town
7 Kuhlum Farm
8 Speculia Army Trigo Base

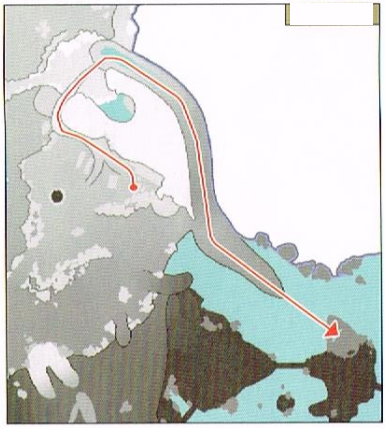
Raising Aldon (→P.185)




Titan Battleship
Location
Titan Battleship
Cloud Tank Room
Flight Control Room
First Solitary Confinement Block
(1) Orno Cafeteria
Second Solitary Confinement Block
Living Area
/Infirmary
4 Weapon Maintenance Room 2nd Floor
Hangar Bay
Fig. Right Side Deck 4
5, Left Side Deck 6, S
ecurity Room
Rotational Command Post
43 Aft Port Side Deck 4 H
angar Connecting Passage
Treetop Path
7
Vanguard of the Penal Comp
any (Lv13)
71
16
15
58
35
36
25
72
Port Outer Passage
24
Ballast Outlet
34
Key to the Second Defense Bulkhead
05
Central Deck Access
66
28
40
37
42
43
27
38
41
65
70
39
Armory
64
Senior Officer's Key
Bridge Volf 67
(Lv27)
Bridge
Starboard Mid Deck
89
46
29
44
68
59
17
28
47
49
62
63
45
60
61
13
48

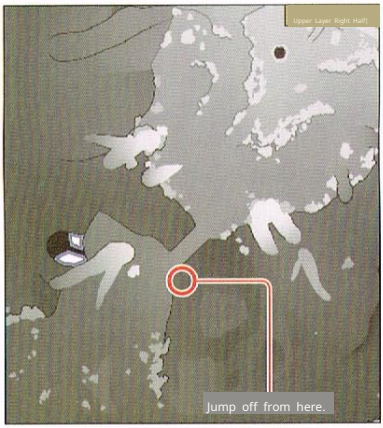
Secret Area: Azure Sky Beak

To reach the secret area Azure Sky Beak, located high on the upper right half of the body, first ascend the narrow path north of the Nokirua Logging Camp. Then, jump down to the location where water flows from the tip, which will lead you directly to the withered trunk on the Island of Decayed Trees. After that, use the field skills "Water Attribute Power Lv3" and "Endurance Lv3" to dive and reach the vicinity of Azure Sky Beak. Upper Layer, Right Half



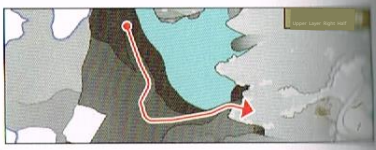
Location: Hermit's Hollow

Head north through the Evening Calm Grassland to the area where Red Volff is, and there is an entrance into the tree. Proceed through there to reach the Lookout's Hidden Bridge, and turn east at the fork in the road along the way. If you jump down at the end of the road, you will arrive at the Hermit's Hollow. By the way, if you go straight without turning at the fork, you will come out near the Nokillua Logging Camp.



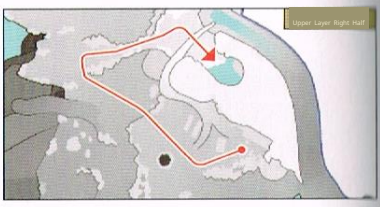
Location: Mistfall Cliff

The location is in the lower layer, but you need to descend from the upper layer's right half. From Varnaq Great Falls, turn east before Sau's Bed, and eliminate the malignant miasma using "Sexual Prowess Lv5" and "Knowledge of Ancient Civilization Lv2". After entering Foam Cave, descend using the ivy ladder, and from inside, jump onto the scaffolding protruding from the wall. Once you reach the bottom, follow the path and descend to the water area.



Location: Koorer Water Vein

Go northwest from Nokillua Logging Camp and go to the front of Immovable Gonzales. If you drop down from where Gonzales is, you will arrive at the Claire Water Vein, but Gonzales's level is 90, which is very high, and you will be defeated with one blow in a half-hearted state. Therefore, equip an accessory with the effect of gaining hate at the start of the battle to a guard role of your party. If you draw your weapon in this state and approach Gonzales, Gonzales will start attacking the guard role, so the character you are controlling can pass by Gonzales's side unscathed and reach the Claire Water Vein. If you proceed beyond the Claire Water Vein, you can go to the Mountain Stream Highlands.



Location: Swirling Root Camp

Head north from Zane's signpost, and when you reach the hole, climb down the ivy ladder. After that, just follow the narrow path, being careful not to lose your footing.

Climb down using the ivy on this hole. There are no enemies below, so just watch your step.

Beware of Barbarossa in its territory

Barbarossa roams widely on the east side of Zayne's specimen. Barbarossa's level is 81, significantly higher than the surrounding enemies, making it highly likely to interfere during battles with other enemies. Always check Barbarossa's location when operating on the east side of Zayne's specimen.

When fighting enemies, lure them away from the main path of Barbarossa.

Treasure chests called 'Dahla' can only be obtained when the sea of clouds is full. One is located on a small island west of Rita's Oasis, and the remaining two are almost directly above Masura Spring in the lower layer. For the small island, jump into the sea of clouds from a high place and swim to the island. For Masura Spring, swim from the location in the picture.

From the place where the main and lower layer maps switch, you can swim straight through the Cloud Sea and see a place with treasure chests on the left and right.

Climb the outer wall of the second floor of the shop

You can buy musical instruments, art supplies, cylinders, etc. at the Trigo Shopping Street, and climb the outer wall of the building's second floor. To climb, simply jump up the wooden boxes next to Cafe Savvy. There are treasure chests at the top, and it is the destination for several spring quests.

Use this wooden box to jump onto the roof, then go straight to the second floor. If you can't proceed smoothly, try moving sideways and jumping.

Climb the Tretra Windmill

The Tretra Windmill is a symbol of the town of Torigoth. Affinity conversation 09, "The Reality of Alrest," occurs at the top of the windmill. To climb the windmill, jump from the watchtower in the Torigoth Arch onto a nearby building, and then travel along the rooftops to the windmill. After that, simply climb the ladder on the side of the windmill.

Jump from the watchtower in this direction. You don't need to jump at the last moment; you can reach it easily, so jump with confidence.

Obtain the "Senior Officer's Key": In the third episode, you can acquire the "Senior Officer's Key" in the hangar of the Titan battleship. With this key, you can lower the drawbridge in the hangar connecting passageway to access the port aft deck of the location, and you can also open the prison doors in the second prison section to fight the unique monster, Wolf the Blameless.

Salvage Point: Port Deck Area Colossal Beast Battleship. To reach the salvage point "Port Deck Area", go to the port deck from the bridge, jump down to the very bottom from the port deck, and then simply go to the tip of the deck.

When returning inside the Titan Battleship, climb the ladder and then jump up the scaffolding.

SYSTEM

DRIVER& BLADE

STORY& QUEST

MAP

DATA

[Map Guide] Gula

Skip Travel (Landmark)

Name	EXP	SP	
Torigoth Town			
1 Torigoth Arch	106	15	50
2 Laconto Fountain 33 G	106	15	50
alegro Hill 4 Torigoth Bar	106	15	50
racks Main Gate ⑤ Connecti	163	17	50
ng Bridge	106	15	50
6 Tiger's House	106	15	50
7 Treetop Path	106	15	50
Lower Level			
8 Forgotten Land	48	14	50
9 Ancient Path of the Spirit Tree	48	14	50
Upper Layer Right Half			
10 Overlook Hill	48	14	50
11 Raiko's Rock Cave [Secret Area]	475	36	150
12 Rita's Oasis	48	14	50
13 Chuan Yan's Gate	106	15	50
14 Lascombe Islet	106	15	50

Name	EXP	SP	
13 Zaine's Landmark	48	14	
16 Vanasque Great Falls	106	15	
17 Traveler's Perch	48	14	
18 Nokirua Logging Camp	238	18	
19 Island of Decayed Trees	48	14	
20 Azure Sky Beak [Secret Area]	475	36	
21 Upper Triggo Flower Field, Left Half 22 Great Spin e Boundary 23 Um on's Shipyard, Tita n Battleship	106	15	
	238	18	
	238	18	
24 Ballast discharge outlet 25	163	17	
Port side outer passage 26	163	17	
Central deck access hatch 2 We	163	17	
apon maintenance room	163	17	
28 Bridge	163	17	
29 Starboard Mid-Deck	163	17	

Location

Name	EXP	SP	
Torigoth Town			
1 Spier Lumber Mill	53	8	30
② Trigo Shopping Street	53	8	30
3 Treita Windmill Plaza	53	8	30
④ Obera Street	53	8	30
⑤ Chief Shuvia's House	53	8	30
6 Special Inquisitor's Office	82	8	30
7 Kuhlum Farm	82	8	30
8 Superbia Army Trigo Base	82	8	30
9 Galrahd Residential Area	53	8	30
1 Grod Housing District	53	8	30
Lower Level			
11 Lector Wetl	24	7	30
ands 2 Mist Cliff	24	7	30
13 Pioneer's Bridge M	24	7	30
14 asura's Spring	24	7	30
Upper Layer Right Half			
15 Whistling Cape	24	7	30
16 Seigal Hills	24	7	30
7 Resting Waterhole	119	9	30
18 Goldoa Great Plain	24	7	30
19 Bandit Headquarters	256	11	30
20 Twin Trees Hill	24	7	30
21 Tarkin's Occupation Zone	53	8	30
22 Mountain Stream Plateau	119	9	30
23 Undulating Root Camp	119	9	30
24 Saula's Bed	53	8	30

Name	EXP	SP	
25 Spume Cave	119	9	
6 Lookout Hidden Bridge	53	8	
27 Evening Calm Grassland	24	7	
28 Nokilua Forest Area	119	9	
29 Hermit's Hollow	119	9	
130 Kuhlur Aquifer,	119	9	
31 Skeeto Nest,	119	9	
32 Kuhlur Lake	24	7	
Upper Layer, Left Half			
33 Melnas Left Shoulder District	119	9	
Titan Battleship			
34 Cloud Tank Room	82	8	
35 Engine Room	82	8	
36 First Cell Block	82	8	
37 Orno Cafeteria	82	8	
38 Kitchen	82	8	
3 Second Solitary Confinement Area	82	8	
40 Living Quarters,	82	8	
41 Medical Room,	82	8	
2 Weapon Maintenance Room 2nd	82	8	
Floor, 43 Hangar	82	8	
4 Starboard De	82	8	
ck 45 Port Deck	82	8	
46 Security Office	82	8	
4th Combat Command Center	82	8	
4 Port Aft Deck 46 Hang	82	8	
ar Connecting Passage	82	8	

Page Point

Location	Button Challenge	Remarks
ion: Seigal Hills	B → A → Y	—
Near Kamui Island	B→B→A	—
Scum Island	Random	—
Shipyard	B→B→A	After hearing the story of the Mors Grimoire from Therese, "Mors Grimoire Vol. 3" will appear.
Lunas Left Shoulder District	X→Y→A	—
Near the House of Chief Shupia	A→A→B	M-04 "Obtain Biyon Connector" While in progress, the drop rate of "Normal Cylinder" decreases, and th e drop rate of "Biyon Connector" increases when needed. Using "Silver Cylinder"
Near the Rod Residential Area.	A→B→X	—
near the Yo Flower Field	B→A→Y	—
Belvia Military Trigo Base	B→A→Y	—
Near the Deck	Random	—

Acquirable Items and Appearing Enemies

Collection Item	Congo Rock, Jungle Frame, Snow Ring, Heart Screw, Grasshopper Spring, Mint Fish, Spiral Tube, Winding Gear
Treasure	Titan Beast Skull, Key Ring, Gula Head, Trick Mirror, Bion Connector, Brilliant Prison, Meta mor Orb, Lost Glyph Plate
Enemies	Crane Rodon (38), Sabarish Rib (①, ②, ⑥, ⑦), Shumpridi Blow (④, ⑤), Detail Bagul (38), Toluca Sheath (1~10), Mugo Clive (①~⑩), Yard Clive (①, ②, ⑥, ⑦ Letter Uni n (③, ⑧)

Natok

	Required Members	Condition	Change in Trust Level: Upper opt	Change in Trust Level: Lower optio
Techniques of Spelbia	Nia, Tora, Hana JS	Episode 2 (2-26) and later	ion Nia (Blade) , Hana JS+10	n Hana JS+200
Sweet and Inquisitive	Nia, Tora, Homura, Byakko, Hana JS	From Episode 3 onwards	0 Nia (Blade) + 200	Byakko +200
Real chan	Nia, Tora, Homura, Hana JS	Episode 3 onwards	Hana JS, Homur a, Nia (Blade) +1 00 Kagut	Hana JS, Homur a, Nia (Blade) + 100
Hana's Equipment	Tora, Homura, Kagutsuchi, Hana JS	From Chapter 5 onwards	suchi +200, Han a JS, Homura +1 00	Hana JS+200, Ka gutsuchi, Homur a+100
Alrest Cres t	Zeke, Homura, Saika	Chapter 7 onwards	Saica, Homura	Saica, Homura +100+ 200
Gourma nd Idaten	Idaten's Driver, Tora, Idat en	After achieving the 2nd stage of Idaten's Key Kizuna Gift, have Tora and Idaten in your party, stay at an inn in Gormott with Idaten +9 00 affinity, and view the inn event.		Idaten +1000
and water	Seori's Driver, Mi kumari, Seori	Seori's Key Kizuna Gift Stage 3 Achieved	Seori+1000, Mik umari+100	Seori+900, Ku mali+100
Reunion	With Musubi's Driver, MusuMusubi's Driver, stay at the inn with Musubi + 900 Gula while Musub i is present, and view the inn event.	After achieving Musubi's Key Kizuna Gift Level 4,		Musupi +1000
Bird-like With a generous heart	Driver of Ibuki, B yakko, Ibuki	Ibuki's Key Kizuna Gift Stage 3 achieved	Ibuki +1000	Ibuki +900
What is something beautiful?	Driver of Tsuki, Kagutsuchi, Ts uki	Episode 4 (4-54) onwards and achieving Tsukih's Ke y Kizuna Gift Level 5	Tsukih +900	Tsukih +1000

Normal Quests and Blade Quests

Title	Acceptance Condition	Explanation
Attacked Nopon Mercha	After talking to Tsina in the Gula Grodd residential ar	P.148
nt, Vivid Fruit, Paitori, Cr	ea, approach Tsunini in the Gula Goldoa Great Plains .	P.149
ane Destruction Incident, Tori	After Episode 2 (2-11), talk to Yan in the Gula Speia Lumberyard. After acc	P.149
goth Town Crane Repair	epting Q-13 "The Trigo Crane Destruction Incident", Talk to Mache in the Speia Lumberyard.	
Who broke the crane? A boy w	After accepting Q-13 "The Trigo Crane Destruction Incident", talk to Petr in the Speia Lumberyard.	P.149
ho can't swim.	From Episode 2 (2-18) onwards, speak to Silva at Lake Gulla Kuller during the day.	P.149
The Furniture Maker's Troubles	From Episode 2 (2-18) onwards, speak to Yorgo in the Gulla Trigo Shopping District	P.150

Title	Acceptance Condition	
Q-19 Retribution	After Chapter 2 (2-18), talk to Pauli in the Gula Torigoth Commercial District.	
Q-20 Vegetables That Won't Grow	After Chapter 3, talk to Umama at the Gula Coolam Farm.	
Q-21 A Boy's Pride	After Chapter 3, talk to Lucchini in the Gula Grodd Residential Area.	
Q-22 Abandoning My Hometown	From Episode 3 onwards, approach Liana and Norman in the Gula Melnas left shoulder district.	
Q-23 Request from the Trigo Vigilantes	From Episode 4 onwards, investigate the bulletin board in the Gula Trigo shopping district.	
Q-24 The Cherished Chanobon	During Step 3 of Q-23, "Trigo Vigilante Corps Request," speak with Shatotto in the Gula Galeede residential area.	
Q-25 Disturbance in Front of Trigo Base	During Step 3 of Q-23, "Trigo Vigilante Corps Request," approach Gim in the Gula Trigo base.	
Q-26 A Small War	During Step 3 of Q-23 "Torigo Vigilante Corps Request," approach Pero in the Gormott Torigoth Windmill Plaza. During Step 3 of Q-23 "Torigo Vigilante Corps Request," speak with Hura in the Gormott Grodd Residential Area. After Chapter 4, speak with Kaffa near the Gormott Varnax's Plunge.	
Q-27 Product arrival is undecided.		
Q-28 The Girl Who Goes Ahead		
Q-29 Missing	After Chapter 5, speak with Ash in the Gormott Spelbia Military Torigoth Base.	
Q-30 Umon's Revival, Q-31 Tarken Extermination	After Chapter 6, speak with Umon in the Gormott Grodd Residential Area.	
The Mystery of the Q-32 Mural	While proceeding with Step 5 of Q-07 "Bern's Hidden Treasure!?," go to the salvage point at the Gormott Torigoth Base. After Chapter 7, after completing Q-38 "Mysterious Memo," speak with Erebus in front of the mural in the Gormott Torigoth Windmill Plaza while possessing "Text of the Mural in Torigoth Town." If you do not possess "Text of the Mural in Torigoth Town," examine the mural in the Gormott Torigoth Windmill Plaza with "Keen Eye Lv2" and "Ancient Wisdom Lv2."	
Q-33 Hana's Demonic Modification	From Episode 8 onwards, after completing the Kizuna Talk "Mode Change," talk to Tatezo in Tora's house in Gormott with Nia, Tora, Morag, Zeke, and Pyra in the party.	P.164
Q-34 The Frozen Driver	From Episode 9 onwards, talk to Hozumi at the Gormott's Sky-High Gullet.	P.165
Q-35 Monster Extermination 1Q	Proceed to Step 4 of B-10 "Blade's Memories"	P.166
-36 Monster Extermination 2Q-3	Proceed to Step 4 of B-10 "Blade's Memories"	P.166
7 Monster Extermination 3	Proceed to Step 4 of B-10 "Blade's Memories"	P.166
B-09 Fortune and misfortune are like intertwined masks	After achieving the 3rd stage of Kasane's Key Affinity Gift, stay at the Forest Inn in Gormott with Kasane, Nia, Tora, Morag, Zeke, and Tora in the party.	P.170
B-10 Core Crystal Hunting	After Chapter 5, possess 10 or more "Core Crystals" and "Core Crystal Hunting Information," and approach the Gormott, Upper Level - Olethro Ruins area with Nia, Morag, and Tora in the party.	P.170
B-16 Nanakakoori's Challenge	After completing Kizuna Talk 21 "Still Can't Fit In", approach the Lacoot Fountain area in Gormott at night with Nia, Tora, and Homura in the party and Merc Group Lv1 or higher.	P.176
B-17 Imperial Soldier Newts	After achieving the 3rd stage of Newt's Key Kizuna Gift, speak to Moatro at the Torigoth Military Base in Gormott with Nia, Tora, Morag, Zeke, and Homura in the party.	P.177
B-20 Tranquility	From Chapter 4 onwards, talk to Muspi in the Torigoth Merchant District in Gormott during the day with Nia, Tora, and Homura in your party.	P.178
B-22 Raiko, I'll do my best!	From Chapter 3 onwards, approach the Torigoth Merchant District area in Gormott with Homura, Nia, Tora, and Raiko in your party.	P.179

Shop

Product for sale	Price	Receipt condition
01 Accessory Keydar		
-Leather Gloves	1400	—
- Wolf Shoes	1400	—
- Beast Food	2100	—
- Nopon Mask	2800	—
- Axe Attachment Lan	1200	—
ce Attachment	1200	—
Red Thread	1100	—
502 Blacksmith Tselkova		
- Aluminum Tip	800	—
Fang Tip Wi	1000	—
ng Tip	1300	—
03 Tour Bakery [Deed Effect] Running Speed +5%		
Ruska's Dumpling	60	—
Stewed Ruska Noodles	120	—
Ham and Pure Tomato Sandwich Pete's Surimi Balata Cream Orange Parata Chanopon Ruska Noodles Happiness Sachiberia Bread Tewri Shop Title Deed	180 1200 180 Possess the "360 Chanopon Contract" 240 B-09 Only in the early morning after "Misfortune and fortune are like a twined mask" is in progress or completed 10000 Purchase all target items	— — — — — —

Product for sale	Price	Receipt condition
04 Bellvegetable [Deed Effect] Increases drop item collection distance by 50cm		
Crispy Saute	60	—
Trigo-style Vegetable Marinade	120	—
Meat and paprika stuffed vegetables Buri leaf cabbage salad - Berun store title deed	180 360 Q-19 "Retribution" in progress or completed Purchase all 8000 target items	— —
05 Butcher Grillagh [Deed Effect] Increases attraction distance by 2m		
Estral Steak	120	—
Amaamauinna	60	—
Ground Meat and Dal Stir-fry	600	Possesses "Dal Fry Contract"
Mustard Cordes-Gril	Possesses 2520 "Mustard Contract"	
laf Store Title Deed	Purchase all 15000 target items	
06 Toami Fish [Deed Effect] Increases drop item collection distance by 50cm 120		
Goura Bonito Flakes		—
Congo Iwana Herb Roast	180	—
Nisoku Crab Chili Soup Otoami Store Title	1620 Possess "Nisoku Crab Contract" 12,000 Purchase all target items	
07 Cafe Savvy [Effect of the Certificate of Rights] Reduces party gauge depletion by 25% in non-combat state.		
Moonlight Banana Au Lait	60	—
Gula Amamitsutō Kukère Natural Water	120 180	— —
Pari Pari Passion Au Lait Senshō Smoothie	600 Possess "Bari Bari Passion Contract" 1620 Possess "Senshō Contract"	

	Price	Arrival Condition
	tion: 12000	Purchase all target items.
Alphorn	Poss	—
	esse	—
	s "Wo	—
	od Board Contract" 36072010802520, possesses "Coral Contract" 5840	
	Purchase all 15000 target items	
Star Marava	Item Discovery Power +10%	
	360	—
	720	—
	1,730 "Burn Engraving Contract" owned. 5,84	
	0 "Wood Carving Retsuo Contract" owned. 15,	
Store Deed	000 All target items purchased.	
Shetley	Effect: Increases Inter-experience points by 10%	
Kandeshon	360	—
Yoishona Karm	720	—
	1080	—
	3460 Possesses 'Seashell Contract'	
Sparkling Pendant	6340	Possesses the "Snowflake Sparkling Contract"
Store Deed	Purchase all 15000 target items	
Prominence Goods Store	[Effect of Right] Combat Gold Acquisition +10%	
Lee's Pouch	360	—
Matte	720	—
Shimaki	1080	—
Eighth Day Curtain	1440	—
Fukebu	Possesses 3460 "Leaf Cape Contract"	
ri Stole	Possesses 8640 "Snowflake Weave Contract"	
Store Deed	Purchase all 15000 target items	
Salvage Yaravy		
Cylinder	500	—
Barklinda	2000	—
Clinda	10000 From Episode 5 onwards	

Product for sale	Price	Receipt condition
- Premium Cylinder	50000	Appears with a 1/16 probability when staying at an inn from Episode 7 onwards
White ? Information Broker		
— Rumors about the Titan Battleship	Only while 3000 M-02 "Gathering Information on Nia" is in progress	
— • Maximum Bond Effects	900	—
— • Importance of At	1000	—
— tributes • Effects of	800	—
— Bonds • Surprising E	900	—
— nemies • Hidden Landmarks	600	—
- Number of Arts	700	—
— About Core Chips	800	—
— • Obtaining Core Chips	900	—
— • Types of Core Crystals	700	—
- Blade Switch	1000	—
— Be careful of the gluttonous Merlin. Info	10,000 After Episode 4	
— rmation on opening and closing parts so	10000	Q-07 "Burn's Hidden Treasure!?" Step 5 i s in progress
— Recipe for Gormott cuisine from the st	4000	Q-30 "Umon's Revival" Step is in prog ress
— randed Titan Gormott, information on	After completing "10000 Q-20 Uncultivable Vegetables"	
— the mercenary Garlo	Step 2 of "10000 Q-50 The Best Mercenary Group" is in progress	
14 General Store Marja		
- Gula Head	400	—
- Piyon Connector	4000 M04 "Obtain the Beyond Connector" in progress	
Inherited Core Crystal	500,000 Chapter 2 (2-16) and later	
1 Peddler Mokumoku		
-Gula Walnut	10000	—
16 Assist Core Lily		
① Potala Exchange		→P.365
1 Inn Forest		
Cookie Seller (Only during the day after Episode Nine (9-02))		
- Heartfelt Cookies	120	—

Field Skill

Area	発動スキル	Required Skills	Remarks
Lower Level	① Blaze Out	Fire Attribute Power Lv1 Fire Attrib	Remove the broken large tree
	② Blaze Out Hi	ute Power Lv1 Wind Attribute Pow	Remove the broken large tree
	③ gh Jump	er Lv1 Jump Lv1 Miasma Dissipatio	Jump to high places
	④ Burst Hurricane	n Lv1 Wind Attribute Power Lv1 D ark Attribute Power Lv5, Knowledg	Remove aether miasma
	⑤ Dark Diffusion	e of Ancient Civilization Lv2 Fire At	Remove the malignant miasma
Upper Layer Right Half	⑥ Blaze Out	tribute Power Lv3, Wind Attribute	B-09 "Misfortune and fortune are like intertwined masks" Durin
	⑦ Diving	Power Lv3 Water Attribute Power L v3, Endurance Lv3 Gem Dream Lv1	g the quest, go back and forth between Azu
	⑧ Agate Ore Search	Gem Dream Lv2 Gem Dream Lv3	re Sky's Beak and B-05 "Agate's Will"
	⑨ Agate Ore Search	Wind Attribute Power Lv1 Jump L	B-05 "Agate's Will" during the quest
	⑩ Agate Ore Search	v1 Superhuman Strength Lv2 Earth	B-05 "Agate's Will" During the quest, j
	High Jump Seal Br	Attribute Power Lv2	
Upper Layer, Left Half	⑪ eak Ancient Readi		ump to a high place
	⑫ ng Raiko's Electric		Remove the Earth Seal Stone
	⑬ Power Power Pla	Observation Eye Lv2, Knowledge of Ancient Civilization Lv2 Decipher murals	
Torigoth Town	y ⑩ Power Play	Lightning Attribute Power Lv3, Lightning Control Lv2, Super	B-22 "Raiko will do its best!" Open the ven
	⑮	human Strength Lv1, Concentration Lv1	t during progress
Beam God-class Battleship		Super Strength Lv1 Concentration Lv1	Operate the valves to stop the steam.
	⑰ Power Play	Brute Strength Lv2, Concentration Lv2	Open a vent

Area	No.	Gold	Item	Required Skills and Conditions
Lower Level	1	391	Rang Tip	Only obtainable during drawing clouds
	2	684	Red Thread	Only obtainable during drawing clouds
	3	586	Wingtip 586	Only obtainable during drawing clouds|
	4		Fang Tip	Only obtainable during drawing clouds O
	5	3379	Novon Coins	nly obtainable during drawing clouds. Earth Attribute Lv6, Stamina Lv3
Upper Layer Right Half	6	1837	Move Heal I	Available only during the Mellow Cloud season
	7	2171	Common Core Crystals x2	—
	8	781	—	—
	9	636	Auminum Chip	—
	10	879	—	Earth Mastery Lv1, Keen Eye Lv
	11	391	Great Tree Amulet	—
	12	2004	Amethyst Chip, Common Core Crystal	—
	13	3119	Common Core Crystal ×2	—
	14	4461	Glass Chip, Common Core Crystal	Lockpicking Lv2, Keen Eye Lv1
	15	4756	Rare Core Crystal	Lockpicking Lvl Concentration Lv1
	16	5995	Ether Defense Up V, Rare Core Crystal; 2004	Lockpicking Lv1, Brute Strength Lv1
	17		Ether Defense Up I, Common Core Crystal; 3243 P	Earth Power Lv1, Fortitude Lv1
	18		ouch Expansion Kit	—
	19	2426	Rare Core Crystal 63	Lockpicking Lv1 Concentration Lv1
	20		6 Barit Choker	—
	21	2004	Fabulous Hat	—
	22	1172	—	—
	23	1172	Eye Patch	—
	24	3673	Rare Core Crystal 7	—
	25		33 Lance Attachment	—
	26	1270	—	—
	27	2004	—	—
	28	2171	Scale Chips	—
	29	2338	Common Core Crystals	—
	30	1837	—	—
	30	1503	—	—
	32	1086	Wingtip	—
	33	1754	Amulet of Alacrity	—
	34	4258	Rare Core Crystal	—
	35	3757	Common Core Crystals x 3, Water Attribute Damage Reduction II	Available only during the Mellow Cloud season
	36	5088	Mysterious Part A	During Q-32 "The Mystery of the Mural": Earth Attribute/Strength Lv5, Endurance Lv3, Lockpicking Lv5 B-05 "Misfortune and Fortune are Like a Twisted Mask" in progress
	37	5355	Stolen Cargo	—
	38	105000	—	During B-19 "Is Money the Root of All Evil?". Nobon's Knowledge Lv2 Observation
Upper left torso	39	2255	Special Skill Lv2 Enhancement I Common Core Crystal	—
	40	1837	Ring of Affection	—
	41	668	Common Core Crystals	—
Torigoth Town	42	3339	Evasion Boost II, Rare Core Crystal	—
	43	1031	—	—
	44	14711	Aggro Reduction V, Epic Core Crystal	Earth Power Lv2, Keen Eye Lv1
	45	995	—	—
	46	691	Beast Food	—
	47	850	—	—
	48	7636	Switch Reduction II, Common Core Crystal ×3	—
	49	3249	Common Core Crystal ×3, Overdrive	—
	50	2859	Magnet Chip, Common Core Crystal	Unlock Lv1, Concentration Lv2
	51	3346	Wood Chip, Common Core Crystal	Brute Strength lv2, Novon's Knowledge Lv2
	52	1335	Courage Booster, Honesty Booster, Mercy Booster, Justice Booster	—
	53	1714	Ars Hunter IIIII, Common Core Crystal	—
	54	3339	Courage Booster, Honesty Booster, Mercy Booster, Justice Booster	Brute Strength Lv1, Nopon Knowledge Lv1
	55	0	Courage Booster, Honesty Booster, Mercy Boo-Star, Booster of Justice	—

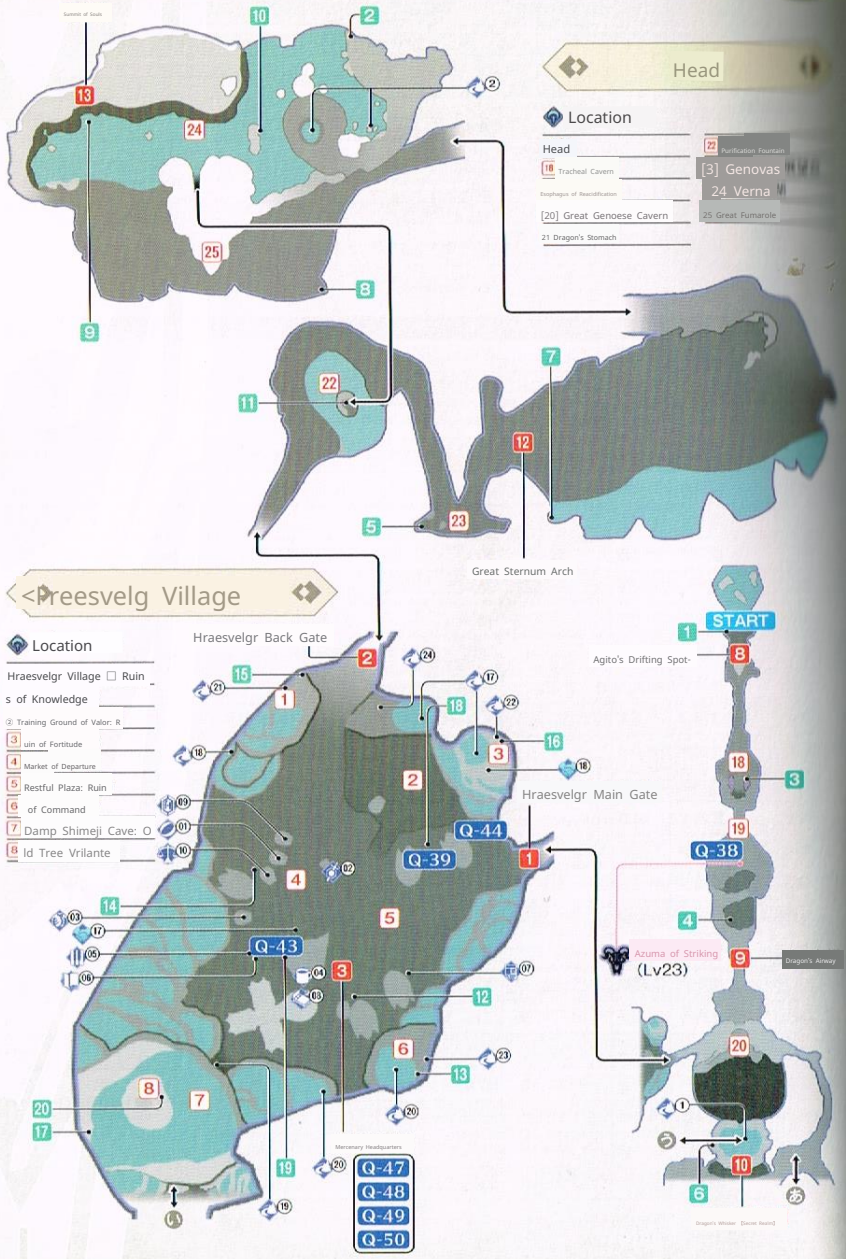
	Number	Gold	Item 10	Required Skills and Conditions
Yo City	56		26 Booster of Mercy, Booster of Justice	—
	57		2088 Common Core Crystal, Dark Orb	—
	58		693 Support Master I, Common Core Crystal	—
	59		555 Damage Heal II, Common Core Crystal	—
	60		13240 Auto Balancer, Epic Core Crystal, Jade Seal Ring	Requires 'Key of Safan'
	61		1837 Turquoise Chip, Common Core Crystal	—
	62		416 Arts Heal I, Common Core Crystal	—
	63		693 Jamming II, Rare Core Crystal	—
	64		832 Scale Chips	—
	65	970	Reduces Earth Damage by 1, Red	—
	66	693	uces Lightning Damage by 1	—
	67		970 Bronze Chips	—
	68		970 Wind Attribute Damage Reduction	—
	69	1040	Fire Attribute Damage Reduction 1	—
	70		1733 Shooting Range Up I, Common Core Crystal	—
	71		1367 Mercenary Vest	—
	72		1465 Champion Belt	—

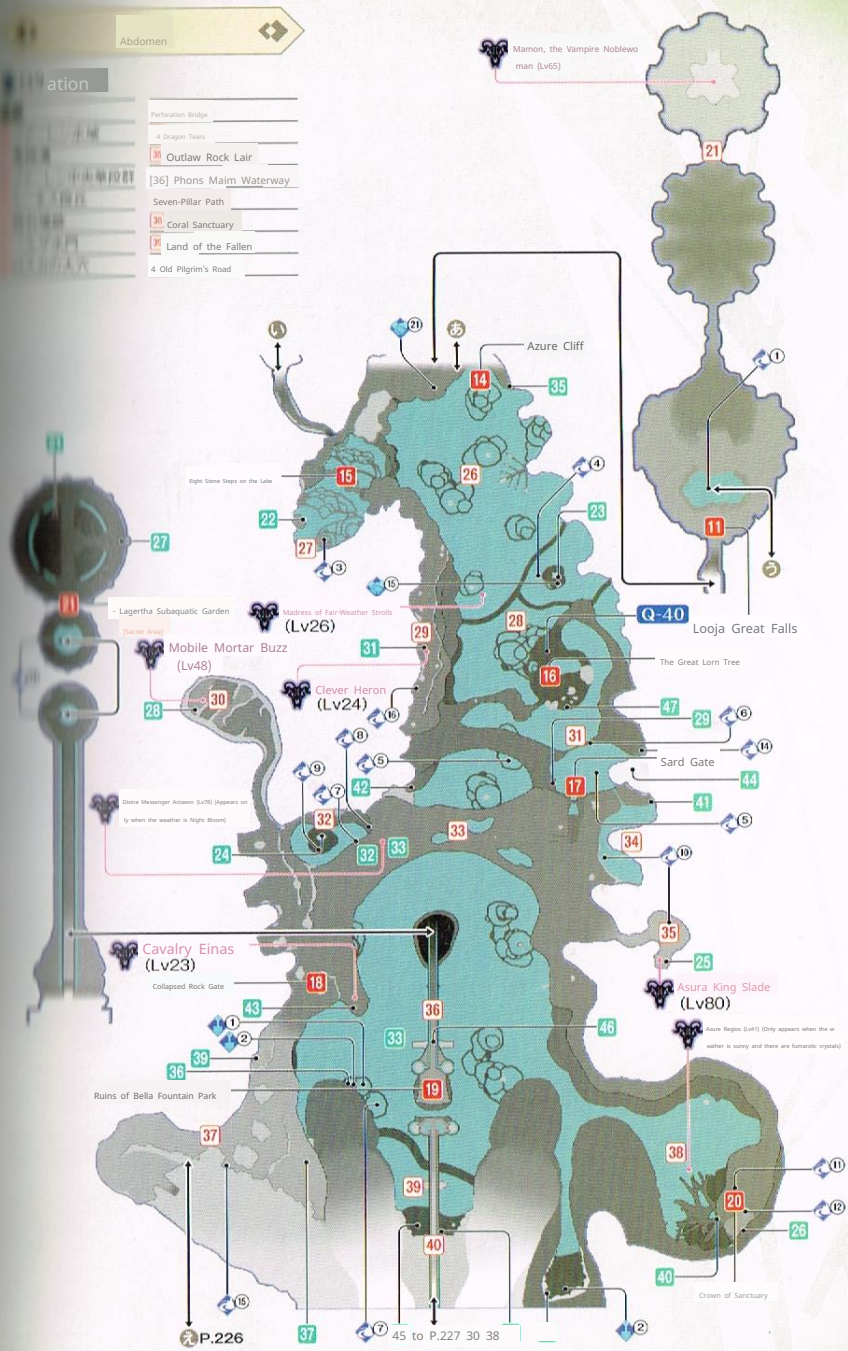
Points

Skills Acquisition	Item Probability	Item Probability	Item: Forestry 2	Probability Item: ch
~4 pcs Puzzle Tree 40% Vinegar Leaf 40% Bewildering Vine Fores				ance, Muscle Branch 5%
try 3~5 pcs Deerwood 43% Bindroot 43% Unbewildering Moss Fo				9% chance, Muscle Branch 5%
restry 3~5 pcs Puzzle Tree 35% Deerwood 35% Bewildering Vine				20% chance, Muscle Branch 10%
Forestry 3~6 pcs Bindroot 50% Bewildering Vine Forestry 3~6 pcs				
Vinegar Leaf 30% Bewildering Vine 25% Sachiberia Entomology 3				20% Satiberia 5%
~5 pcs Deerwood 5% Mitsumata Shepherd's Purse Botany 2~4 pc				25% Muscle Branch 20%
s Heat Orange 30% Meat Paprika Agronomy 2~4 pcs Cranbelin B				
ell 35% Meat Paprika 35% Sampkin Agronomy 3~6 pcs Bindroot				5% Melosia Honey 85%
45% Sampkin			30% Cramberin Bell, 30% Forestone	10%
				15% Moonlight Banana 15%
			20% Unfazed Moss	20% Satiberia 15%
Agronomy 4-7 pcs Heat Orange 55% Moonlight Banana Ich			20% Sampkin	20% Satiberia 5%
thyology 2-4 pcs Tree Crab	45% Mintfish		45% Diamond Ch	9% Flabby Sea Cucumber 1%
Ichthyology 3~5 units, Tree			ar 40% Unwaveri	15% Flabby Mako 5%
ss Ichthyology 3~6 units, Mint Fish 40%, Unwavering Moss	Crab 40%, Hustle Hu		ng Moss 25% Dia mond Char	25% Wobbly Mako 10%
Botany 2-4 Hustlehas 59%, Unwavering Moss 20%, Kongouiwana				20% Funya-Funya Maco 1%
Mineralogy: 2-4 Forestone 45%, Bindroots 30%, Armored Geji				20% Dice Stone 5%
Mineralogy: 3-5 Forestone 45%, Armored Geji 30%, Dice Ston				20% Dilemma Lock 5%
e Mineralogy: 3-6 Forestone 55%, Jet Snake 20%, Dice Stone				20% Dilemma Rock 5%
Botany 2~4 pcs Pander Banjee 30% Crosswort 30% Sunflower Rogue 30%				Meadow Dragonfly 10%
Botany 3~5 pcs Crosswort 40% Cranbelin Bell 40% Sampkin				10% Jet Snake 10%
Botany 3~6 pcs Sunflower Rog 20% Sampkin			30% Moonlight Banana	25% Satiberia 25%
Botany 3~5 units: Pander Pansy 60%, Sampkin			30% High-legged Stag Beetle, 5%	5%
Agronomy 4~8 units: Meat Paprika Mandrom	Satiberia 20%, Heat Orange, 20% Moonlight Banana,			
y 4~8 units: Meat Paprika Entomology 2~4 u	10% Sampkin, 20% Heat Orange, 60% Moonlight Ban			10%
nits: Sougentonbo	ana, 10% Sampkin			10%
	45% Armor Gejigeji		45% Jet Snake, 9% High-legged Stag Beetle, 1%	
Entomology 3~5 Silverfish Armors	40% Sunflower Rogue, 40% Jet Snake, 15% Stag Beetle, 5%			
Entomology 3~6 Wandering Glider, 35% Cranbelin Bell, 35% Jet Snake, 20% Stag Beetle, 10%				

Kingdom of Indol

First Visit Timing: Episode 3 | Cloud Sea Tide: None | Weather: Sunny, Fumarole Crystal, Bloom (night only)

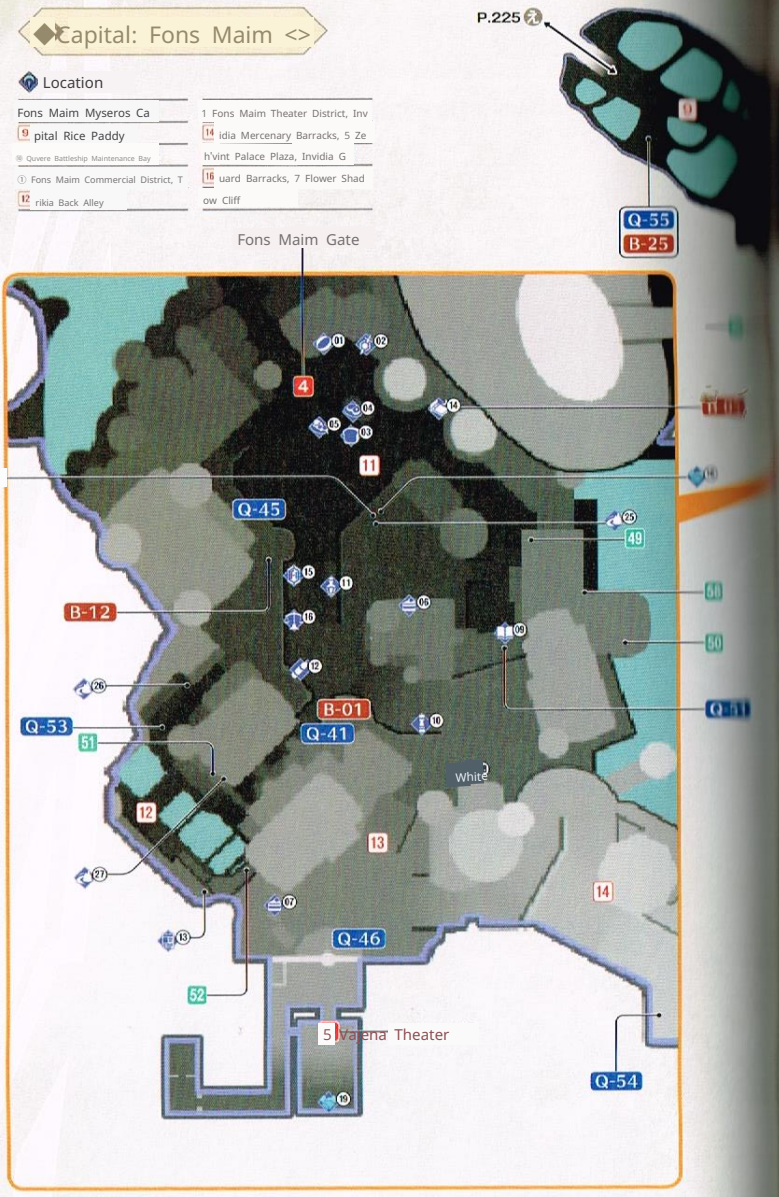



Abdomen
ation
Perforation Bridge
4 Dragon Tears
Outlaw Rock Lair
[36] Phons Maim Waterway
Seven-Pillar Path
Coral Sanctuary
Land of the Fallen
4 Old Pilgrim's Road
Mamon, the Vampire Noblewoman (Lv65)
Azure Cliff
Looja Great Falls
Eight Stone Steps on the Lake
Lagertha Subaquatic Garden
[Secret Area]
Madness of Fair-Weather Strolls (Lv26)
Mobile Mortar Buzz (Lv48)
Clever Heron (Lv24)
Q-40
The Great Lorn Tree
Sard Gate
Divine Messenger Actaeon (Lv78) (Appears only when the weather is Night Bloom)
Cavalry Einas (Lv23)
Collapsed Rock Gate
Asura King Slade (Lv80)
Azure Regios (Lv61) (Only appears when the weather is sunny and there are fumarolic crystals)
Ruins of Bella Fountain Park
Crown of Sanctuary
P.226
45 to P.227 30 38

Capital: Fons Maim <>

Location

Fons Maim Myseros Ca
9 pital Rice Paddy
⑱ Quvere Battleship Maintenance Bay
⑰ Fons Maim Commercial District, T
12 rikia Back Alley
1 Fons Maim Theater District, Inv
14 idia Mercenary Barracks, 5 Ze
h'vint Palace Plaza, Invidia G
16 uard Barracks, 7 Flower Shad
ow Cliff



Ruins of Calam

Location

Ruins of Calam

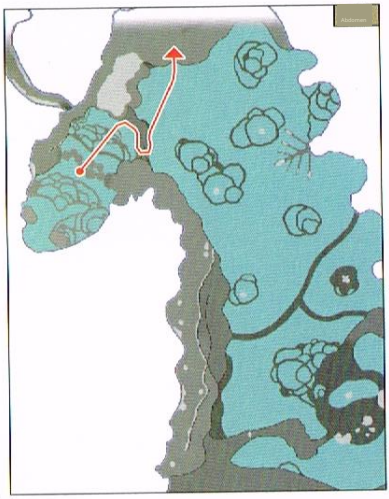
Grand Staircase

42 Ruins of Calam

Secret Realm: Dragon's Whisker

In the Abdominal region, head north from the Lake Eight Stone Leap towards the Fahren Waters until you find a break in the wall around the central part of the northern map. Passing through this break will lead you to the Rujah Great Falls. Nearby, in a pond, activate diving with the field skills "Water Attribute Power Lv4" and "Endurance Lv4" to reach the Secret Dragon's Whisker.

The gap in the wall that leads to the Great Falls of Looja is narrow and difficult to find. If you can't find it, try moving along the wall.



Secret Area: Lagelt Underwater Garden

From the Fontana Great Holy Gate in the capital Fontomime, proceed north and descend the stairs. Upon reaching the landing, the Perla Fountain Park Ruins landmark will be registered in the Abdominal region. The floor of the Perla Fountain Park Ruins is broken, preventing further progress. However, you can either jump with good timing at the end of sliding down the waterway, or use skip travel to teleport to the Perla Fountain Park Ruins, allowing you to move past the broken area. After that, descend the stairs again, and if you have the field skills "Water Attribute Power Lv3" and "Endurance Lv3" at the dead-end pond, you can dive and proceed underwater to reach the Lagelt Underwater Garden.

When going down the stairs, you can use the waterway next to them to slide down to the bottom in a short amount of time.

For the separated area of the Bella Fountain Park Ruins, it is recommended to cross by jumping or using Skip Travel.

How to Increase Indoline Development Level

To raise the development level, it is efficient to exchange salvaged treasures at the trading post to earn gold at the same time. However, Indol has no salvage points, and bringing treasures salvaged in other areas to the trading post may not earn much. Therefore, to increase Indol's development level, use the "Gold Cylinder" sold at the salvage shop after Chapter 5. Since one "Gold Cylinder" costs 10,000G, buying them each time you salvage in other areas will earn you a large number of development points.

Skip Travel (Landmark)

Name	EXP	SP	Development
"Freesvelg Village"			
1 Hraesvelgr Main Gate	384	21	70
2 Hraesvelgr Back Gate	324	20	70
3 Mercenary Corps Headquarters	324	20	70
Capital City of Forse Myrna			
44 Fons Maim Main Gate	324	20	70
6 Vajena Theater	384	21	70
6 Fontana Cathedral Gate 77 Fons Maim Port Head	384	21	70
Drifting Land of Agito VIII	324	20	70
9 Dragon's Airway	324	20	70
10 Dragon's Resort [Secret Area]	648	39	150
11 Looja Great Falls	324	20	70

Name	EXP	SP
112 Great Chest Arch	384	21
13 Summit of Souls	384	21
Abdominal		
4 Azure Cliff	384	21
15 Eight Lake Stones	384	21
16 Great Lone Tree	446	21
17 Salde Gate	446	21
18 Collapsed Rock Gate	446	21
19 Ruins of Berla Fountain Park	384	21
20 Sanctuary Crown	446	21
21 Lagelt Underwater Garden [Secret Realm]	893	42
Kalam Ruins 2		
2 Kalam Theater	446	21

[Location

Name	EXP	SP	Development
Svelg Village			
	162	10	30
Drying Training Grounds	162	10	30
	162	10	30
Market of Departure	162	10	30
Eye Plaza	162	10	30
Car Ruins	162	10	30
Mesimeji Cave	162	10	30
Tsurillante	243	15	30
Su-Maim			
Rise Rice Field Ve	192	11	30
le Battleship Maintenance Area	192	11	30
Fos Maim Commercial District	192	11	30
Lycia Back Alley	192	11	30
Mime Theater District	192	11	30
(Cividia Mercenary Barracks	192	11	30
Covint Palace Square	192	11	30
Vidia Guard Barracks	192	11	30
	192	11	30
	162	10	30
Roadhaze	162	10	30
Genoese Great Hollow	162	10	30
	162	10	30

Name	EXP	SP	Development
[22] Cleansing Fountain	192	11	30
[23] Genovas Observation Point	192	11	30
[24 Verna Lake 25	192	11	30
Great Blowhole	192	11	30
26 Fahren Waters	223	11	30
27 Qingduan Gully	192	11	30
[28 Fahren Central Flower Cluster	223	11	30
[29 Meenes Terrace	223	11	30
30 Quarry Ruins	223	11	30
31 Belza Water Gate	223	11	30
32 Rosca Great Hole	223	11	30
33 Perforated Br	223	11	30
idge 34 Dragon'	223	11	30
s Tear 35 Sinner's Rock Cav	223	11	30
e Fortress 36 Fons Maim Water Area 37	223	11	30
Colonnade Street	223	11	30
[38] Coral Sanctuary	223	11	30
[39] Land of the Fallen 40	223	11	30
Old Pilgrimage Road	192	11	30
Ruins of Calam			
41 Grand Staircase	223	11	30
42 Ruins of Calam	223	11	30

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: Upper option	Change in Trust Level: Lower option
Tiger's Troubles	Nia, Tora, Hana JS	Episode 3 and onwards	Nia (Blade) +200	Hana JS +300
, Saika's Troubles	Mòrag, - Saika	After Chapter 6, with Mòrag and Saika in the party, stay at an inn in Indol (Fonsett Archipelago) to view the inn event. After Chapter 3 (3-22)	Saika + 100	Saika + 200,
	Nia, Homura, Hana JS		Homura + 100	Hana JS + 100
	Suzaku	After reaching Suzaku's Key Kizuna Gift Stage 4, stay at the inn in Invidia (Fhlesvelg Suzaku's Village + 900) with Suzak u present, and watch the inn event.	Suzaku + 1000	
Torachihana's Driver: Nia, Tora, Byakko, Hana JS		After Chapter 3 (3-30), with Nia and Tora in the party, stay at an inn in Indol (Fons Maym, the capital) to view the inn event	Hana JS, Near (Buhana JS, Near (Blade) +100 Raid	+100
Otome Power	, Zakuro's Driver: Homura, Hana JS, Kagutsuchi, Saika	After achieving the third tier of Zakuro's Key Kizuna Gift, with Zakuro's Driver and Zakuro in the party, stay at an inn in Indol (Fons Maym, the capital) to view the inn event. Zakuro +900, With Nanakakoor	(Fons Maym, the	Pomegranate +1000
Undyed	Nanakakoori's Driver: Tora, Nanakakoori	i's Driver in the party, stay at an inn in Indol (Freesvelg Village) to view the inn event.	Nanakohri +900	Nanakohri +1000

Normal Quests and Blade Quests

Title	Acceptance Condition	Explanation
Memo	Obtain the 'Torn Memo' in the Invidia Acid Gullet.	P.155
Playing Gang	Speak with Golussa in the Invidia Rest Area after Chapter 3 (3-12).	P.156
Moga was initially a fledglin	After Episode 3 (3-24), approach the mercenary group in the Central Flower Bed Group of Invidia	P.156
g, with vibrant paints	Fahren. After Episode 3 (3-27), speak with Deborah in the Invidia Fons Maim Commercial Distric	P.156
Researcher	t. After Episode 4, speak with Pirolo in the Invidia Fons Maim Port.	P.156
Investigate	After Episode 5, speak with Delfina in the Invidia Departure Market.	P.156
Parent's enemy	After Chapter 8, after completing Q-38 "Mercenary Group Imitation", talk to Jillwood in the Invidia Bravery Training Groun	P.157
Assistance with extraction	ds. After Chapter 9 (9-03), talk to Giulio in the Fonsett Commercial District in Invidia.	P.157
Kohler's disease	Final episode. After completing Q-41 "Researcher of the Titan," speak with Ion in the Fonsett Mymom	P.157
Crisis	a Theater District in Indol. Then, with 500+ Merc Group points and Merc Rank 1+, speak with Yu in t	P.157
Trial	he Indol Mercenary Barracks. Then, with 3000+ Merc Group points and Merc Rank 2+, speak with Yu	P.158
To the top of the gr	in the Indol Mercenary Barracks. Then, with 8000+ Merc Group points and Merc Rank 3+, speak with	P.158
oup	Yu in the Indol Mercenary Barracks. Then, with 20000+ Merc Group points and Merc Rank 4+, speak	P.158
Kura's Past: Phantom Kingdom Arc	with Yu in the Indol Mercenary Barracks. During Step 1 of B-08 "Royal Dignity," after completing Q-10 "Kubira's Past: Archipelago Arc," Q-67 "Kubira's Past: Republic Arc," and Q-86 "Kubira's Past: Ruins Arc," purchase "Alrest: Travels Through a Phantom Continent" at the Aldomar Bookstore in Indol. During Step 8 of B-12 "Seori and Mikumari," speak with Jamin in Fonsett Mymoma with Nia, Tora, Mòrag, Zeke, Pyra, Mikumari, and Seori in the party.	P.159
And the Bossy Kid		P.159
Peaches and Outlaws	B-12 "Seori and Mikumari" Step 8: Approach the parent and child in the Invidia, Fons Myma, Mymit Alley.	P.159
Rene and Sean	B-12 "Seori and Mikumari" Step 8: Speak with Jerne in Invidia, Fons Myma.	P.159

Title	Acquisition Condition
Q-55 Unfounded Suspicion	Reach Key Kizuna Gift Level 5 for Hotaru, learn "Steel Heart Lv4" or higher, possess the "Silver Pendant", and approach the mercenaries near the Invidia, Searthrole Rice Fields with Nia, Tora, Mòrag, Hikari, and Hotaru in the party.
B-01 Flame of Justice	After achieving Glen's Key Kizuna Gift Level 4, approach the vicinity of the Invidia Mercenary Barracks with Zeke, Mòrag, Homura, and Glen in the party.
B-05 Agate's Will	From Chapter 4 onwards, after Menou's Key Kizuna Gift reaches the 2nd stage, approach the designated point in Formare Inn in Indol with Menou, Nia, Zeke, Tora, and Mòrag in the party.
B-06 Practice Makes Perfect	After completing Kizuna Talk 47, "Yuo-Ou's Proposal," speak to Alber in the Fonsett Waters port in Indol with Nia, Zeke, Tora, Mòrag, and Yuo-Ou in the party.
B-11 Blade's Memory	From Chapter 7 onwards, after Mikumari's Key Kizuna Gift reaches the 4th stage, approach the Indol Praetorian Barracks area with Mikumari, Nia, Mòrag, Tora, and Zeke in the party.
B-12 Seori and Mikumari	From Chapter 7 onwards, after completing Kizuna Talk 37, "Awkward," approach the cafe area in the Fonsett Waters Commercial District in Indol with Mikumari, Seori, Nia, Tora, Mòrag, Zeke, and Homura in the party.
B-15 Love is Deadly Poison	After dispatching Azami to the Invidia Mercenary Corps Task 124, "Surveillance of Suspicious Individuals," speak to Jenaed in Fons Myma Port, Invidia, with Nia, Tora, Mòrag, and Pyra in the party.
B-25 Natural	Complete Q-55 "Undeserved Suspicion."

Shop (Freesvelg Village)

Product for sale	Price	Receipt condition
01 Accessory Pikkaka		
-Mercenary's Vest	2000	—
— Championship Belt	2000	—
— Iridescent Bird Feather Ornament	1600	—
- Ring of Affection	1500	—
-Cannon Attachment	1800	—
02 Blacksmith Reimane		
-Bronze Chip-Sc	1400	—
ale Chip	1700	—
03 Greengrocer Sadecotte		
[Deed Effect] Gain an additional 1 development point when obtaining development points.		
□ Black Pomegranate Flavored Soup	120	—
□ Pickled Spark Single Skewer	180	—
□ Hustle Lotus Hot Pot	600	Possessing "Hot Pot Contract" 1620 P
□ Running Water Pickled Ice Cabb	ossessing	"Running Water Pickling Contract"
age, Sadecotte Store Title	Purchase	all 18000 target items
04 Tavern Bargel		
[Deed Effect] Increases attraction distance by 2m		
□ Deep Roasted Kuro Coffee	120	—
□ Celiostea	180	—
□ Dahl Soy Milk Shake	2520	—
□ Puchi Puchi Lassi	360	Own the "Puchi Puchi Contract"
-Vagell Store Deed	12000	Purchase all target items
05 Inlattio 楽器		
[Effect of the Deed] Enemy search distance reduced by 5%		
□ Red Rod Shamisen	360	—
□ Fons Violone □	720	—
Gouketsu Herb	10804	—
□ Cloud Winding Shell Arpeggione	61017	—
□ Pop'n Cello	30	Possess "Pop'n Contract" 1200
-Inratio Store Deed	0	Purchase all target items

Product for sale	Price	Receipt condition
06 Forlone Handicraft		
[Deed Effect] Combat Gold Earned +10%		
□ Sanal Weave Hair Ornament	360	—
■ Alma Leather Gladiator	720	—
■Coral Woven Towel	1080	—
□Gorgeous Painted Handkerch	1440	—
ief□Gura Wood Feather Wea	2520	—
ve□Sanal Crystal Blanket□Forlo	5840	—
ne Store Title Deed	Purchase	all 9600 target items
07 Information Broker		
Bond Increase	1000	—
How to Increase	500	—
Arts Enhanceme	400	—
nt Skill Acquisition Ideas / Hin	1200	—
ts for Bond Talks / About Attrib	800	—
ute Orbs: When you br	900	—
eak an attribute orb...	1000	—
-Blade Appeal	900	—
- Enemy reinforcements regarding the dri	900	—
ver blockade	1000	—
Beware of the Gluttonous Merlin Inform	10,000	From episode 4 onwards 3,
ation on Core Crystal Hunting Informatio	000	From episode 5 onwards
n on parts for opening and closing, part 2	10000	Q-07 "Bern's Hidden Treasure!?" Quest Rank 5 is in progress
Types of Mercenary Group Missio	900	Mercenary group level 1 or higher 1,1
on Tips for Mercenary Group Mis	00	Mercenary group level 1 or higher
08 sions Inn Haraggal		
09 Assist Core Hebel		
10 Unita Exchange		→P.306

・Shop (Capital City, Fons-Myme)

Merchandise	Price	Receipt condition
01 Accessory: Kujinra		
-Fabulous Hat	3200	—
-Dark Orb	3500	—
- Necklace of Abundance	3800	—
Eyepatch	3200 -	—
Hammer Attachment 2900 Amulet		—
— of Activity 2900 3200		—
-Mint Potpourri		—
— Miko Amulet	3200	—
2 Blacksmith Browbrata		
- Turquoise Chip S	2200	—
— pinel Chip	2600	—

Merchandise	Price	Receipt condition
03 Flatbread		
【Deed Effect】 Item Discovery Power +10%		
□ Grana Grilled Wrap	180	—
□Three Cheese Prana	270	—
□Shunin Curry	300	—
□ Melty Shiny Potato Burana	540	Possessing the 'Melty Shiny Contract'
□ Hearty Cordesplana	Possessing	2430 'Ingredient-Packed Contracts'
- Flatblood Shop Deed	Purchase	all 18000 target items
04 Butcher Volti		
【Deed Effect】 Increases drop item collection distance by 50cm 1		
□ Bone-in Arma Meat Steak □	80	—
Minced Beast Meat Fiddel □ Grill	270	—
ed Iron Plate Meat with Sauce	900	Possesses 'Teppan Meat Contract'
□ Tekka Bird Charcoal Gril	3780	Possesses 'Charcoal Grill Contract'
l - Volty Store Title Deed	Purchase	all 18000 target items

Price	Receipt condition
Get 10% more Gold	
180	—
270	—
Possess 540 "Marriage Steaming Contract ", Possess 2430 "Seed Grill Contract", Purc hase all 18000 target items	

Pelanza

Reduces the party gauge depletion by 25% while in combat	
90	—
270	—
Possess 1800 "Sweet Bean Jelly Contract"	
Purchase all 14400 target items	

Kan Deed

Prow Wagon

180	—
180	—

Maria Antique Art

Effect] Gold earned increased by 10%

7201	—
080346	—
0: Possess "Maiden Statue Contract"; 8 640: Possess "Contract to Ascend to Heaven "; 18000: Purchase all target items.	

Marl Shobo

[Fruit] Attraction distance increased by 2m

Possessing 720108025 0 "Complete Co llection of Masterpieces Contract", poss essing 5840 "First Love War Chronicle C ontract", having completed Q-10 "Kuvira 's Past: Archipelago Arc", Q-67 " Kuvira's Past: Republic Arc", and Q-86 "Kuvira's Past: Ruins Arc" in their entirety, and having Nia , Tora, Morag, Zeke, and Kuvira in the p arty. 18000 All target items purchased.

Inheritance

Complete Collection of Art Paintings

7000

Cor Shop Deed

Koton Katang

[Boat Effect] Running speed increased by 5%

Car	360 —
	720 —
	1080 —
Line	1440 —

Product Price		Receipt condition
Novoboyard	1730	—
Coral Casino	8640	—
-Coton Catan Shop Deed	12,000 Purchase all target items	

11 Cosme Acquaneese

[Deed Effect] Reduces terrain damage such as poison areas by 10%

Opal Coral Lipstick	720	—
Ars Oil Hand Cream	10801	—
Golden Mascara	44017	—
Utsukushii Cheek	30 Possessing "Utsukushi Contract"	
Iyasaki Coral Gloss]-Aqu a Neese Shop Title Deed	4610	Possess the "Iyasaki Coral Contract"
	12,000 Purchase all target items	

1 Salvage Malbran

Normal Cylinder	500	—
-Silver Cylinder-G old Cylinder	2000	—
	10000 From Episode 5 onwards	
-Premium Cylinder	50000	From episode 7 onwards, when staying at an inn, 1/16 chance to display

18 Informant

- When Kizuna reaches its maximum	800	—
Driver's fighting style part 1: Search range	900	—
	700	—
Fusion Combo part 1]-Fusion Combo part 2-Driver 's fighting style part 2]-Bl ade's personality	900	—
	1200	—
-Grave of Unique Monsters? - Ab out Kizuna Talk - About Blad e Blockade - Beware of the Gluttonous Merlin - Informatio n on Mercenary Garlo - A famous doctor from Superbia - Information on Core Crystal hunting / Info rmation on opening and closing parts, Part 3	800	—
	1000	—
	1100	—
	800	—
	1000	—
	10,000 After Episode 4	
	10000Q-50 "Best Mercenary Group" Step 2 in progr ess 10000 Q.46 "Cole's Disease" Step 1 in progress	
	3000 After Episode 5	
	10000Q-07 "Burne's Hidden Treasure!?" Step 5 in progress	

14 Formale Inn

15 Assist Core Lionora

16 Prilare Trading Post →P.365

Field Skill

[Rear	発動 Skill	Required Skills	備考
	① Diving	Water Attribute Power Lv4, Endurance L	Travel back and forth to Dragon's Whisker
	② Diving	v4, Water Attribute Power Lv2, Enduran	Bridge the gap with ice betwee
	③ Frozen Over High	ce Lv1, Ice Attribute Power Lv2, Concen	n two locations Jump to a high
	④ Jump	tration Lv2, Wind Attribute Power Lv2, J ump Lv2, Water Attribute Power Lv2, En	place Bridge the gap with ice between two locations The wat
	⑤ Diving	durance Lv1, Fire Attribute Power Lv1,	er level near the Sardine Gate
	⑥ Wall Break Di	Wind Attribute Power Lv1, Water Attrib	decreases Bridge the gap with
	⑦ ving	ute Power Lv2, Endurance Lv2, Ice Attri	ice between two locations Jump
	⑧ Frozen Over	bute Power Lv2, Concentration Lv2, Win d Attribute Power Lv2, Jump Lv2, Water	to a high place Bridge the ga
	⑨ High Jump	Attribute Power Lv2, Endurance Lv2, W	p with ice between two locatio
Abdomen	⑩ Diving S	ater Attribute Power Lv3, Brute Strengt	ns Remove the water seal ston e The water level in the Coral
	⑪ eal Break W	h Lv3, Earth Attribute Power Lv2, Brute	Sanctuary decreases Bridge the
	⑫ all Break 3 Di	Strength Lv2 | Water Attribute Power L v3, Endurance Lv3, Gem Dream Lv1	gap between two locations
	ving		
	⑭ Agate Ore Search		B-05 "Agate's Will" during the quest
	⑮ Agate Ore Search	Gem Dream Lv2	B-05 "Agate's Will" during the quest
	⑯⑱ Agate Ore Search	Gem Dream Lv3	B-05 "Agate's Will" during the quest
Hraesvelg Village	⑰ Diving	Water Attribute Power Lv2, Endurance Lv2	Traveling back and forth between two locations

Area	Activated Skill	Required Skills	Remarks
Hraesvelgr Village	16 High Jump	Wind Attribute Power Lv2, Jump Lv1	Jump to high places
	1 Blaze Out	Fire Attribute Power Lv3, Wind Attribute	Remove trees blocking the path
	20 Diving	Power Lv2, Water Attribute Power Lv2, E	Travel back and forth between two locations
	21 Novon Reading 2	ndurance Lv1, Novon Knowledge Lv3, Kee n Observation Lv2, Novon Knowledge Lv2	During Q-58 "Ancient Nopon Murals", During Q-58 "Ancient Nopon Murals", During Q-58 "Ancient Nopon Murals", During B-22 "Raiko Will Do Her Best!", After completing B-06 "Practice Makes Perfect", jump to a high place
	Novon Reading No	, Keen Observation Lv2, Novon Knowledg	
	23 von Reading 2 Ra	e Lv3, Keen Observation Lv1, Thunder At tribute Power Lv4, Thunder Control Lv1,	
	iko's Zappy Power V25	Pastry Chef Lv1~3	
Fons Mime Capital	Yu-oh's Sweets 26		
	High Jump	Wind Attribute Power Lv3 Jump	
	21 High Jump	Lv1 Wind Attribute Power Lv2, Jump Lv2 Wind Attribute Power	Jump to high places
	2 High Jump	Lv3 Jump Lv3 Wind Attribute P ower Lv5 Jump Lv3	Jump to high places
	29 High Jump		Jump to high places

Treasure chest

Area	No.	Gold	Item	Required Skills and Conditions
Head	1		977 Beast Hunter I, Nimble Nopon are Popular Now 23	—
	2		44 Blade Combo Enhancement I, Common Core Crystal	Unlock Lv1
	3		586 Hate Attack Up I	—
	4		977 Bronze Chip	—
	5		2051	—
	6		5179 Rare Core Crystal	—
	7		1270 Nighttime Hit Rate Up!	—
	8		2149	—
	9		1465 Pihio Blockade Resistance	—
	10		1270 Ultimate Skill Lv1 Enhancement	—
	11		4747 Common Core Crystal, Arts Hate Reduction II	—
Freesvelg Village	12		863 Nopon Doll, Overdrive	—
	13		1300 Steel Chip, Common Core Crystal	—
	14		2569 Blade Lockdown Resistance!	—
	15		1560 Ether Defense Up II, Common Core Crystal	Strength Lv3, Ancient Civilization Knowledge Lv2
	16		5342 Evade Move III, Rare Core Crystal	—
	17		3568 Common Core Crystal x2	Picklock Lv4, Endurance Lv2
	18		4927 Jamming III, Common Core Crystal	Super Strength Lv1, Nopon Knowledge Lv2
	19		2569 Knockback Resistance 1	—
	20		200,000 Stars x2, Honesty Booster x2, Justice Booster x2	Captain Novopon's Notes, Rare Core Crystal, Courage Booster, Compassion Booster x2 — When Q-06 'The Truth of Avaritia' is in progress, Earth Mastery Lv4, Keen Eye Lv3
Abdomen	21		3249 Common Core Crystal x2	—
	22		781 Down Resistance Common Core Crystal	—
	23		977 Special Lv3 Enhancement I Common Core Crystal	Earth Attribute Power Lv1, Keen Observation Lv1
	24		1300 Water Attribute Damage Reduction II, Common Core Crystal	Concentration Lv2, Observation Lv1
	25		16182 Zircon Chip ×3, Epic Core Crystal	Lockpicking Lv6, Endurance Lv6
	26		3346 Hate Attack Up II Common Core Crystal ×2	—
	27		10175 Break Stone, Rare Core Crystal ×2	Lockpicking Lv4, Knowledge of Ancient Civilization Lv
	28		2859 Common Core Crystal ×2	2, Lockpicking Lv2, Endurance Lv2
	29		2854 Rare Core Crystal ×2	—
	30		2973 Cobalt Chip, Common Core Crystal	—
	31		3330 Critical Up I, Common Core Crystal	Earth Attribute Power Lv1, Concentration Lv1
	32		3093 Iron Headband, Common Core Crystal	—
	33		2617	—
	34		3330 Fire Attribute Damage Reduction II Common Core Crystal	—
	35		2539 Mint Potpourri Common Core Crystal,	—
	36		2973 Shrine Maiden's Amulet Common Core	—
	37		Crystal, 3330 Spring Shoes Common Core Crystal,	—
	38		1666 Turquoise Chip	—
	39		2497	—
	40		6237 Rare Core Crystal, Classic Medal	—
	41		1784 Arts Hate Increase I	—
	42		2617	—

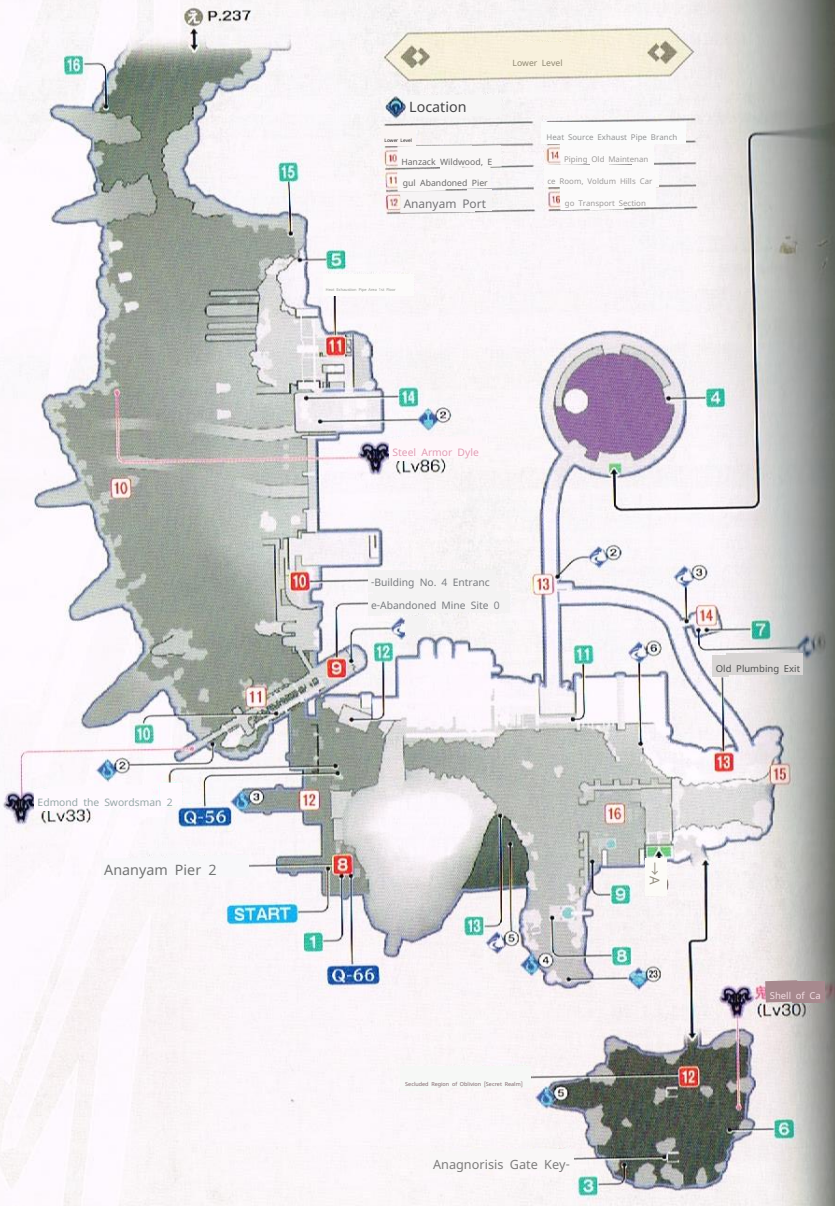
Area	Number	Gold	Item	Required Skills and Conditions
	43	1546	Spinel Chip	—
	44	3379	Common Core Crystal x2	—
	45	2548	Novon Coins	Earth Mastery Lv7, Keen Eye Lv5
	46	2599	Golden Gauntlet Left	During B-20 "Peaceful" quest
	47	2755	Some Kind of Key	During Q-58 "Ancient Nopon Murals" quest. Earth Mastery Lv6, Keen Eye Lv2
	48	1726	Spike Defense I	—
	49	3379	Aquatic Hunter II	—
	50	2230	Knockback Resistance, Common Core Crystal	Unlock Lv4, Ancient Civilization Knowledge Lv2 Co
	51	3856	Focus Avoidance, Common Core Crystal x3	Unlock Lv1 ncentration Lv1
	52	2806	Common Core Crystal, Common Core Crystal	—
	53	3021	Special Lv4 Enhancement I Common Core Crystal	Lockpicking Lv2, Endurance Lv2
Fons Mime	54	5727	Damage Heal IV. Rare Core Crystal	—
	55	15606	Preemptive Kizuna II, Common Core Crystal	—
	56	482	Hate Increase I	—
	57	374	Common Core Crystal 29	Superstrength Lv1, Nopon Wisdom Lv1,
	58	74	Special Lv3 Boost II	Superstrength Lv2, Nopon Wisdom Lv2
	59	4768	Shooting Range Up V, Common Core Crystal	—
	60	—	Nopon Coin	—
Ruins of Calam	61	14,711	Epic Core Crystals	Lockpicking Lv3
	62	2,344	Blade Combo Boost I Common Core Crystals	Unlock Lv1, Concentration Lv2

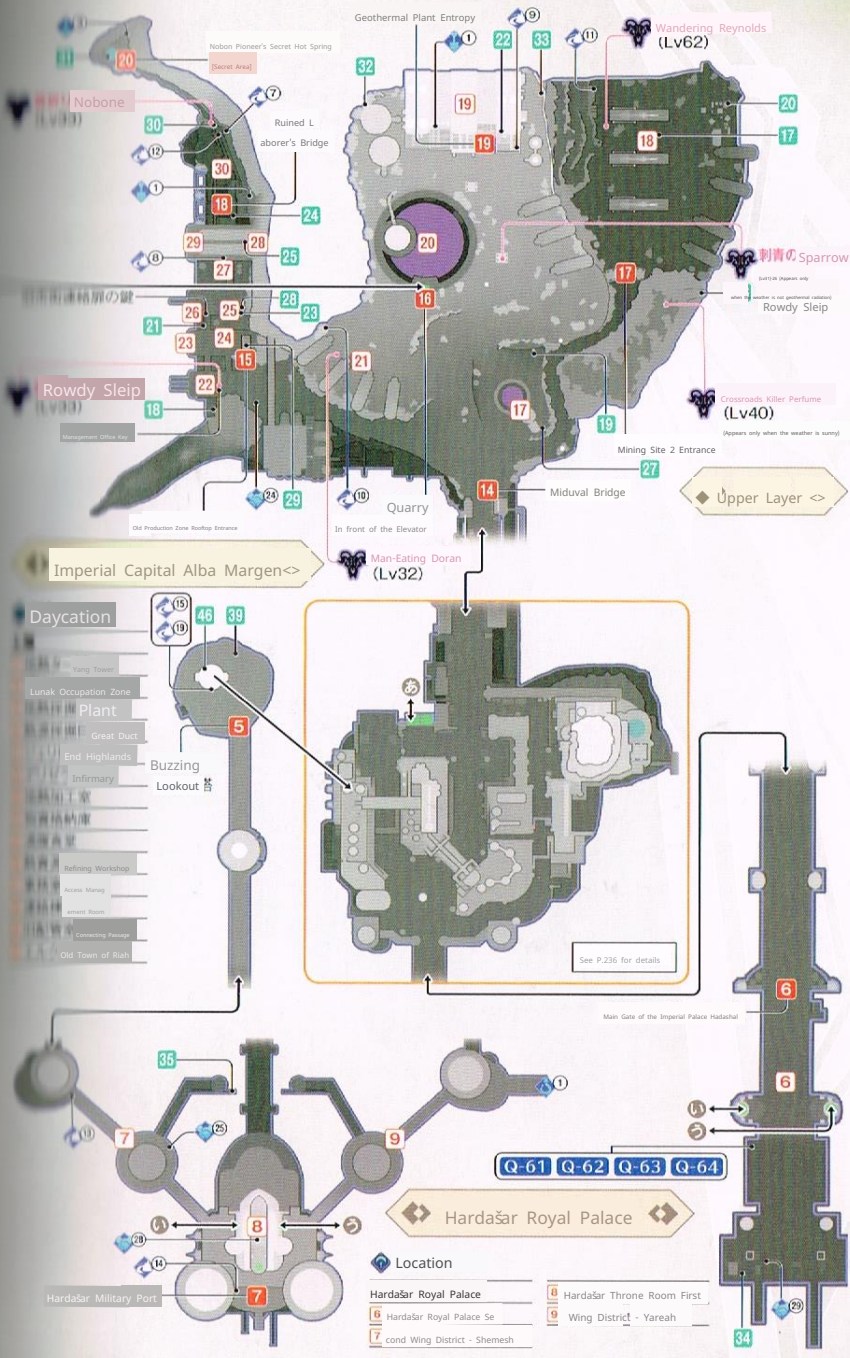
Collection Point

	Skill	Item	Probability	Item	Probability	Item	Probability	Item	Probability
Svelg Village									
Tree Root	Botany 2-4 units Stopy, Agricul		40%	Mizutento	35%	Sunny Fig 40% S	15%	Machilus thunbergii, 1	10%
Noko	ture 6-8 units Kama Kamadouma,		40%	Humid Shimeji Mushroom		hark Gecko	5%	Rainbow Backswimmer,	5%
Nagaba	Agriculture 2-4 units Missing Tree, A		45%	Spark Cucumber 40	45%	Sunny Fig 30% S	9%	Machilus thunbergii, 20	1%
Nagata	griculture 2-4 units Folta		%	Water Ladybug		erios Anemone	%	Crystal Camellia sasanqua, 10%	
・Mime									
	Agronomy 6-8 Forta		40%	Mizutento	30%	Serios Anemone 20%	Crystal Camellia 10%		1%
	Forestry 2-4 pieces of Chickseed		30%	Moss Splash	30%	Chickseed	30%	Sun Sun Fig, 33%	
Waterside	Agrono 2~4 Spark cucumbers 2~		33%	Marriage Bluegill	33%	Tricolor		Senshou Loquat	
Grassland	my, Botany 4 Stopy		40%	Mizutento		Rock 35% Sunny Fig	15%	Senshou Loquat	10%
Ruins of Calam									
	Cheba (fish) [Cheba (fish) Mizuba (fish) Cheba (fish) Tianjin	Ichthyology 2~4 items, Multicolor Sea Cucumber 1	22%	Bipedal Crab, 4	23%	Pearl Lobster, 4	25%	Cobalt Eel	30%
		chthyology 3~5 items, Bipedal Crab	5%	Multicolor Sea C	5%	Pancho Tuna, 15	9%	Mottled Beaked Whale	
		ucumber Ichthyology 3~6 items, Pearl Lobster 60%, Cobalt Eel Ichthyology 3~6 items, Marriage Bluegill 45%, Cobalt Eel Forestry 2~4 items Chickseed 30%, Moss Brush Fore	%	Pancho Tuna, 20	%	Pancho Macro, 30	Fish 1%	15% Mottled Beaked Whale Fish 10%	20% Mottle
		stry 3~6 items, Spark Cucumber Agronomy 2~4 items, Moss Plash Agronomy 3~6 items, Moss Plash Entomology 2~4 items, Stopy Entomology 3~6 items, Kamakamadouma Botany 2~4 items, Black Pomegranate Botany 3~6 items, Missing Tree 3	%	Chickseed	%	Chickseed	d Beaked Whale Fish 15%		30
			45%	Black Pomegranate	45%	Sparkling Leaf 30	%	Sun Sun Fig 10%	9% Ver
			30%	Missing Tree	%	Mille-feuille Rock 35	milion Park 1%	30% Sparklin	
Large Tree		s, Stopy Agronomy 2~4 items, Spark Cucumber Agronomy 3~5 items, Missing Tree Botany 3~5 items, Sea Urchin Bus	30%	Water Ladybug 4	%	Sparkling Leaf 30%	g Reef 10%	20% Vermilion Pa	
			0%	Uni Bus 30% Uni	Chickseed 35% Serios Anemone 30% Ruby M angosteen 35% Sun Sun Fig 31% Tricolor Rock		rk 10%	30% Shark Gecko 10	
			Pass 35% Water Ladyb				%15%	Rainbow Water Bug 1	
			ug 31% Marriage Blue				0%	30% Ruby Mangosteen 10	
Tianyuan			gill 43% Spark Cucum				%15%	Senshoh Piwa 15%33	
			ber 38% Black Pomegr				%	Senshoh Piwa 5%9% Sen	
Yinghong Ye			anate		43% Sun Sun Fig 37		shoh Piwa 5%	15% Senshoh	
Yuanyu Tree					% Ruby Mangosteen		Piwa 10%	15% Vermilion Pa	
Qiu Shuo Tree	Botany 3~6 Stoppies		40%	Marriage Bluegill	35%	Sun Sun Fig 35	rk 10%	20% Rainbow Water	
	Entomology 3~6 Serios Anemone 35%		Sun	Sun Fig	%	Ruby Mangosteen	Bug 10%	30% Pione Stone 10	
Honba (Rock)	Mineralogy 2~4 Dungeness Crab		30%	Tricolor Rock 3	30%	Salty Soil 30%	%30%	Pione Stone 10%	9% V
	Mineralogy 2-4 pcs, Salty Soil Mineralogy 3-5 pcs, Mille-feuille Rock Mineralogy 3-5 pcs, Salty Soil Mineralogy 3-6 pcs, Chapon Coral Swamp Mineralogy 4-6 pcs, Bahl Lobster Mineralogy 4-6 pcs, Bahl Lobster Stomach Light Emitter Mineralogy 4-6 pcs, Nanairo Sea Cucumber Mineralogy 3-6 pcs, Chapon Coral 3-6 pcs, Chapon Coral Mineralogy 3-5 pcs, Serios Anemone Agronomy 5-7 pcs, Kamakamadouma Agronomy 4-6 pcs, Forta		0%	Tricolor Rock		Mille-feuille Rock	ermilion Park 1%	15% Crystal	
			45%	Chapon Coral	45%	Mogumogu Ki	Sasanqua 5%	25% Crystal	
			40%	Mog Mog Kite	te 40%	Pione Stone	Sasanqua 10%	15% Rainbow	
			40%	Mogumogu Kite	25%	Pione Stone 40	Water Bug 5%	25% Dragon	
			40%	Kamakamadou	%	Cobalt Eel 25%	Incense 10%	20% Mottled B	
			ma, 40%	Pancho Tuna	Shark Gecko 20%		eaked Whale Fish 5%		
			, 55%	Kirameki Reef	Shark Gecko 30%				
Courtyard Garden's Fo			30%	Mogumogu Kite	Pione Stone 40% Sh		30%	Crystal Sasanqua 10%	
ry Stone									
Mushroom Cave			40%	Humid Shimeji Mushroom	ark Gecko 30% Ser		15%	Rainbow Backswimmer,	
Rice Field			40%	Mizutento	ios Anemone		5%	20% Crystal Camellia, 10%	

The Empire of Mor Ardain

First Visit Timing Episode 4 | The Tides of the Sea | Yes | Weather: Sunny, Cloudy, Sandstorm, Geothermal Radiation




Geothermal Plant Entropy
Wandering Reynolds (Lv62)
Nobone
Ruined L aborer's Bridge
Nobon Pioneer's Secret Hot Spring
[Secret Area]
刺青の Sparrow
Rowdy Sleip
Rowdy Sleip
Crossroads Killer Perfume (Lv40)
(Appears only when the weather is sunny)
Mining Site 2 Entrance
Miduval Bridge
Upper Layer <>
Quarry
In front of the Elevator
Old Production Zone Rooftop Entrance
Management Office Key
Imperial Capital Alba Margen<>
Man-Eating Doran (Lv32)
Daycation
Yang Tower
Lunak Occupation Zone
Plant
Great Duct
End Highlands
Infirmary
Buzzing Lookout
Refining Workshop
Access Manag ement Room
Connecting Passage
Old Town of Riah
See P.236 for details
Main Gate of the Imperial Palace Hadashal
Q-61 Q-62 Q-63 Q-64
Hardašar Royal Palace
Hardašar Military Port
Location
Hardašar Royal Palace
6 Hardašar Royal Palace Se
7 cond Wing District - Shemesh
8 Hardašar Throne Room First
9 Wing District - Yareah

• Imperial Capital Alba-Magen<>

Location

Imperial Capital Alba-Magen

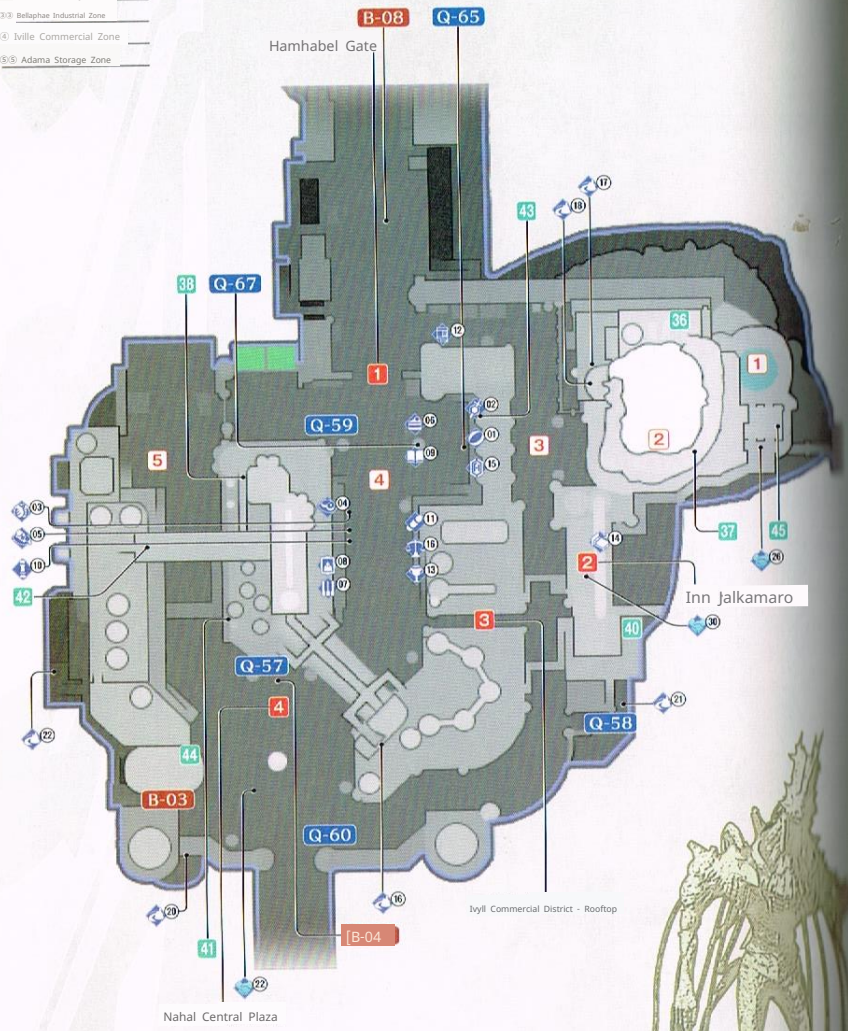
① Shamayim Hot Springs

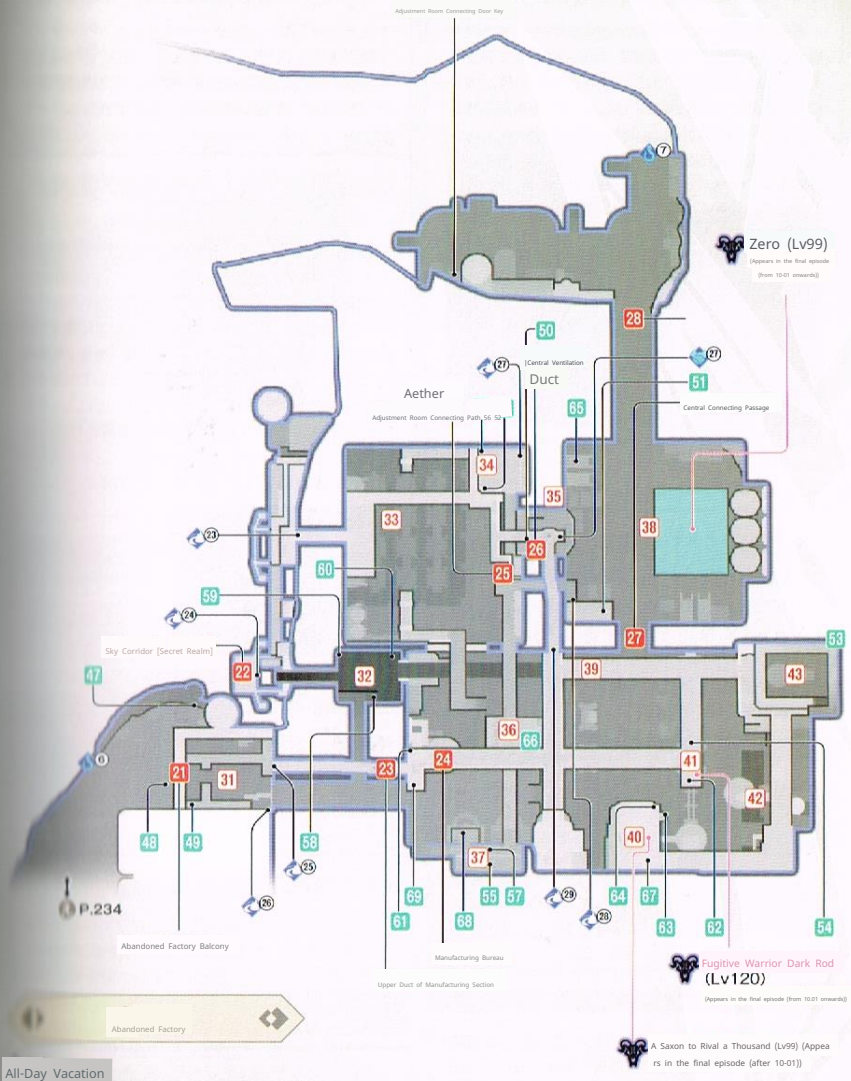
② Mount Shamayim

③③ Bellaphae Industrial Zone

④ Iville Commercial Zone

⑤⑤ Adama Storage Zone





Abandoned Factory

All-Day Vacation

Freight Cargo Warehouse

Separation Tank

37 NOVOON Worker Residence Artific

38 ial Blade Adjustment Room

39 Central Bulkhead ④ Manufacturi

ng Area Monitoring Tower

41 Nilni's Hidden Chamber

42 Waste Incineration Line

43 Geothermal Storage Room

Secret Realm: Forgotten Enclosure

The Forgotten Enclosure can only be accessed during a Drawcloud. When it's a Highcloud, it's best to rest well at the inn. When the Cloudsea is in a Drawcloud state, go down the stairs next to the Humhabel Gate in the Imperial Capital of Alba Margen and head under the Midobaru Bridge. From there, jump onto the scaffolding with the gathering point, and then jump to the scaffolding further to the right. After that, jump down and proceed through the tunnel near the gathering point.

From here, move to the scaffolding where the collection point is located. Face the scaffolding and jump while pushing the left stick upwards.

Secret Area: Nopon Pioneer's Secret Hot Spring

To reach the Nopon Pioneer's Secret Hot Spring, you'll need to go underground from the Old Production Zone Rooftop Entrance and pass through the Decayed Worker's Bridge. In the underground area of the Old Production Zone Rooftop Entrance, you can either open the distorted iron door with "Fire Attribute Power Lv3" and "Wind Attribute Power Lv2", or obtain the "Old Town Connecting Door Key" in the Thermal Resource Refining Worksh op to open the Old Town Connecting Door and reach the Decayed Worker's Bridge. After that, move towards the higher ground and use the ladder to move to another ladder with "Earth Attribute Power Lv3" and "Jump Lv2."

The "Old Town Connecting Door Key" is located in the Thermal Resource Refining Workshop, accessible by falling through this hole in the Full Stomach Cafeteria.

Secret Area: Sky Corridor

Proceed in the direction of the conveyor belt in the Waste Incineration Line to reach the 32 Waste Disposal Site. During the cloud pulling phenomenon, jump into the dust chute here and slide down. Jump before falling to grab onto the wire mesh. With "Wind Attribute Power Lv3" and "Jump Lv2", you can use "Wall Jump" from the airflow crack in the wire mesh to jump upwards and discover the secret Sky Corridor. After climbing up, turn around and jump onto the pipe near the wire mesh, then head further north from there. Climb the ladder and proceed, break the ventilation fan to return to the abandoned factory, and retrieve the decoy treasure chest.

Landmark: Old Plumber Exit

From the upper mining site elevator, descend to the lower level of the elevator. After exiting the elevator, enter the piping through the ladder on the left. Open the door at the Heat Source Discharge Pipe Branch using "Patience Lv2" and "Brute Strength Lv3" and proceed into the side path.

Ride the container to the Geothermal Mining Plant.

You can discover the landmark Geothermal Plant Lobby and the location Geothermal Mining Plant by following the path on the upper level, but you cannot climb the outer wall of the building. There is a treasure chest on the outer wall, and to open it, you need to ride a container from Mt. Shamaim in the Imperial Capital of Alba Margen and move it here. First, complete Q-59 "Reunion" to obtain the "Shamaim Plant Key" so you can enter Mt. Shamaim. Enter Mt. Shamaim, climb the ladder to the place where the containers are sent, and get on top of a container with good timing. The container will then transport you to the Geothermal Mining Plant.

Transfer when you see a container. Jumping will cause you to overshoot it.

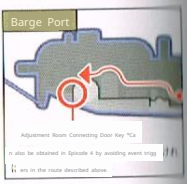
If you jump onto the scaffolding along the way, you can fight the unique monster, Tattooed Sparrow.

Use the cable to get to the Adama storage area.

If you jump onto the cable extending from the top of the Buzzing Watchtower, it will automatically transport you to the top of the Adama storage building. Be careful where you jump from, or you'll miss the cable and fall.

Obtain the "Adjustment Room Contact Door Key" at Bulge Port.

Once you reach Episode 5, return to the Barge Port of the abandoned factory where you fought Benkei & Satahiko at the end of Episode 4. Head west, and the "Adjustment Room Connecting Door Key" will be dropped on the south side.



Adjustment Room Connecting Door Key *Can also be obtained in Episode 4 by avoiding event triggers in the route described above.

Open the Ananyam Gate

The Layered Ananym Gate is closed, but you can go to the Gate Salvage Point near the Hanzagg Wilderness. The 'Ananym Gate Key' required to open it is located in the Forgotten Territory.

Tenyam Gate Key

The abandoned factory in the final episode is extremely dangerous.

The abandoned factory visited at the end of the fourth episode is not necessary to visit after the fifth episode. In the final episode, many enemies of Lv95 or higher will appear, so collect any treasure chests you forgot or complete any quests that require the abandoned factory as a destination by the ninth episode.

High-level enemies are placed everywhere. It's difficult to move around without being spotted.

The extremely formidable level 120 unique monster, Dark Rod the runaway warrior, also appears.

Skip Travel (Landmark)

Name	EXP	SP	Development
Alba Margen			
Havel Gate	578	24	60
Jalkamaro	578	24	60
Ville Commercial District - Rooftop	868	54	60
Haar Central Plaza	578	24	60
Ein Watchtower	868	54	60
Hardashell			
Odarsal Main Gate	578	24	60
Shar Military Port	578	24	60
Yam Second Pier	578	24	60
Former Quarry Entrance	646	26	60
1st floor	646	26	60
Secret Region	1291	51	150
Export	646	26	60

Name	EXP	SP	Development
Upper Stratum			
14 Miduval Bridge	578	24	60
16 Old Production Zone Rooftop Entrance	646	26	60
16 In front of the Quarry Elevator	646	26	60
No. 17, 2nd Quarry Entrance	646	26	60
18 Rusted Worker's Bridge	646	26	60
18 Geothermal Plant Lobby	646	26	60
20 Nopon Pioneer's Secret Hot Spring [Secret Area]	1291	51	150
Abandoned Factory			
2 Abandoned Factory Balcony	756	27	60
22 Sky Corridor [Secret Realm]	1512	54	150
23 Upper Duct of Manufacturing Section	756	27	60
24th Manufacturing Bureau	756	27	60
25 Ether Adjustment Chamber Connecting Path	756	27	60
26 Central Ventilation Duct 2	756	27	60
, Central Connecting Passa	756	27	60
ge 28, Bulge Port	756	27	60

Daycation

Name	EXP	SP	Development
Alba Margen			
Mime Onsen	289	12	30
Mount Jaimaim	289	12	30
"Lafe Industrial Area	289	12	30
Diviel Commercial Area	289	12	30
Stor	289	12	30
age Hardashal			
Hardashell	289	12	30
Shemesh	289	12	30
Hadashal Throne Room	289	12	30
Area Yareach	289	12	30
Rezac Wilderness	323	13	30

名前	EXP	SP	Development
11 Aiguille Bridge	323	13	30
12 Ananyum Port	289	12	30
13 Heat Source Exhaust Pipe Branch	323	13	30
4 Old Piping Maintenance	323	13	30
Room 5 Voldoom Hills 16 Car	323	13	30
go Transport Section	323	13	30
Upper Stratum			
17 Geothermal Turbine Tower	323	13	30
18 Brünnhilde Occupation Area	323	13	30
19 Geothermal Mining Plant	323	13	30
20 Heat Source Mining Giant Duct	323	13	30
221 Jerid End Highlands	323	13	30
222 Derizera Medical Office	323	13	30

Name	EXP	SP	Destinations
Geothermal Processing Re	323	13	30
om 24 Material Storage 25 F	323	13	30
u8 Stomach Cafeteria	323	13	30
26 Thermal Resource Refining Workshop	323	13	30
27 Passage in front of the Offic	323	13	30
e [28] Connecting Building Mana	323	13	30
gement Office 2 Old Piping Room Conn	323	13	30
ecting Passage 30 Old Ergrea City Aba	323	13	30
ndoned Factory			
3 Abandoned Factory Freight Warehouses	378	14	30
132 Waste Disposal Site	378	14	30
[33] Ether Separation Tank	378	14	30

Name	EXP	SP
34 Aether Management Tower	378	14
35 Central Control Room Qu	378	14
36 ality Control Tower	378	14
37 Novon Worker Habitation Block	378	14
38 Artificial Blade Calibration Chamber	378	14
39 Central Bulkhead	378	14
40 Manufacturing Zone Watchtower	378	14
41 Nilni's Hidden Chamber	378	14
4 Waste Incineration Lines	378	14
43 Geothermal Storage Room	378	14

• Salvage Point

Locati	Button Challenge	Remarks
on ① First Wing Area, Yareaha	B→A→Y	–
② Vicinity of Hanzack Wasteland	A→A→A	If you have "Beware of the Gluttonous Merlin" and have not defeated the Gluttonous Merlin, the Gluttonous Merlin will appear.
③ Ananyam Port	A→A→A	If you are on step 5 of Q-07 "Burn's Hidden Treasure!?" and do not have an "Aether Bottle", Hardle Clive, Baigen Leia, Bebelk Sweed, and Mabus U "Aether Bottle" will appear.
④ Near the cargo transport section	A→A→A	–
⑤ Forgotten Territory	Random	–
⑥ Abandoned Factory Freight Warehouse Area	A→A→A	–
⑦ Bulge Harbor Area	A→A→B	Salvage possible only during high tide

Acquirable Items and Appearing Enemies	
Collectible Items	Kurogane Nut, Snake Joint, Rabbit Diode, Tricky Disk, Gold Condenser, Cylinder Compass, Sand Salmon, High-Flying Flounder
Treasure	Ancient Great Grail, Aether Bottle, Gravity Clutch, Stuffed Gnome, Search Monitor, Silver Pearlm, Flash Dagger, Float Army, Magic Canvas,
Enemies	Ouroboros Rodon (27) Season Unin (⑤, 7), Sharion Lexos (②, ⑤, ①), Trenkrive (①~⑦) Knocker Aspeed (②), Mikkell Jelly (①, ③, ④, ⑤, Reconbro (①, ③~⑥)

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: Upper selection	Change in Trust Level: Lower selection
22 Byakko's Knowledge	Nia, Homura, Byakko	Episode 4 (4-42) and lat	Nia (Blade) + 100, Byakko +200,	Byakko +300, Nia (Play) +200
23 What is an Adventurer?	Tora, Hana JS	er Episode 4	Hana JS +200	
24 Harsh Land	Nia, Tora, Homura, Byakko, Hana JS	Episode 4 onwards	Near (Blade) + 200	Homura, Hana+100
25 In Specula Titan	Nia, Mòrag	From Chapter 5 onwards	Nia (Blade) + Nia (Blade) 200 200	
26 Naked Friendship:	Tora, Mòrag, Zeke	From Chapter 6 onwards	Homura, Hikari Kagutsuchi, Saika, Hana JK+100 H	Homura, Hikari Kagutsuchi, Saihana JK+100 Hana JD+200 W
27 Tora's Family	Tora, Hana JD	Episode 8 onwards	ana JD+100 Wad	adatsumi+100 Nia+100
28 Kagutsuchi near the throne	WADATSUMI	Reached Level 4 Key Affinity Gift for Wadatsumi	00 Kagutsuchi+100	0 Nia+
29 Colossus Weapon Maniac	Nia's Driver, Nia	Achieved Nia's Key Kizuna Gift Stage 3		
30 Mei's Weakness (*)	Mei's Driver, Tora, Hana JS, Mei, Homura	After achieving the 3rd stage of Mei's Key Kizuna Gift, stay at an inn in Spelbia with Mei's Driver, Tora, Hana JS, Mei, and Homura. After viewing the inn Mei+1000 event, Kizuna will automatically occur in succession. Talk occurred		Mei+900

* Kizuna Talk points do not appear; it occurs when staying at an inn.

t Title	Acceptan	Explana
Toward	didi in the Anangham Port of Spelbia. After Chapter 4, check the bulletin bo	tion P.159
	the Nahal Central Plaza of Spelbia. After Chapter 4 (4-24), talk to Hasahn in the	P.160
Nopon Murals	Bellafe Industrial District of Spelbia. After Chapter 4 (4-32), talk to Ernos in the Ha	
	mhabel Gate of Spelbia. After Chapter 4 (4-42), talk to Hanstra in the Nahal Central	P.160
Chase After! 1	l Plaza of Spelbia. After Chapter 6, after completing Q-59 "Reunion", talk to Sophie	
Investigation	n the Spelbia Imperial Palace Hadashal. P.161 Proceed to step 5 of Q-61 "Investig	P.160
	ation of Anti-Imperial Organization" P.161 Proceed to step 5 of Q-61 "Investigation	P.161
	of Anti-Imperial Organization"	
Defeat Wakan,		
defeat Hank,		P.161
defeat the data	Q-61 Proceed to step 5 of "Investigating the Anti-Imperial Organization"	P.161
	After Chapter 9 and after completing Q-61 "Investigating the Anti-Imperial Organization", talk to Falwa in the Aevir Co	
	mmercial District of Spelbia with Kagutsuchi and Wadatsumi in your party.	P.162
	After Episode 9 (9-02), talk to Aki in the Anangham Port of the Empire of Mor Ardain.	P.162
Past: Republic Arc B-08	During Step 1 of "The King's Majesty," purchase the "Gormott Historical Encyclopedia" at the Hasefel Bookstore in the Empi	
	re of Mor Ardain. P.162 After reaching Level 3 of Vess's Affinity Reward, approach Eleanor in the alley in the Central Plaza	
	of Nahal	
Fesseln	in the Empire of Mor Ardain with Nia, Tora, Mòrag, Vess, and P.169 Pyra in the party. P.169 After Epis	
	ode 8, after achieving Level 5 of Meis Affinity Reward, talk to Mamum in the Central Plaza of Nahal in the Empire of Mor	
	Ardain with Mei, Nia, Zeke, P.170 Tora, and Mòrag in the party.	
	After achieving Level 5 of Kora's Affinity Reward, approach the area near the Midobaru Bridge in the Empire of Mor	P.172
	Ardain in the evening with Nia, Tora, Mòrag, Zeke, and Kora in the party.	

Shop

Works	Price	Receipt condition
Sally Vitabasse		
	5000	—
	5000	—
	4000	—
Crown	4000	—
	3200	—
	4000	—
Light Helmet	39700	—
	3600	—
Name tag	3600	—
Karavod		
	2700	—
	2700	—
Elazard		
Effect: Enemy search range reduced by 5%		
Sandwich grill	120	—
Grilled Leafy Green	180	—
Salad P	Possess 360 "Kalishaqi Contracts", Poss	
lay	ess 1620 "Steam Snowflake Contracts",	
	Purchase all 27000 target items	
Nitz Meat		
	Booster item limit increased by	
10. Skewers	120	—
Both Kash	180	—
Steamed with steam	240	—
Lucaretta	360	—
Ru Beans	1200	—
	240	—
Deed	Purchase all 18000 target items	
Hannune		
	Boosts item limit by 10	
Herb-roasted ch	180	—
eam croquettes with sweet an	240	—
d sour earth sauce and ha	600 Possess 'Sweet and Sour Sauce Con	
rb ara sauce	tract' 2520 Possess 'Dried Tuna Contract' 270	
	00 Purchase all target items	
- Sweets		
[Benefit of the Treatise] Increases attraction distance by 2m		
Bread	120	—
Lil Ice	180	—
	240	—
Tart	240	—

For Sale: Audiffa Jelly Tart, Hot Ruby Steam Bun	Price	Receipt condition
	900 "Jelly Tart Contract" Owned 2	
	520 "Hot Ruby Contract" Owned	
- Sar Arta Store Deed	Purchase all 27,000 eligible items	
07 Adilno Instruments		
[Deed Effect] Increases drop item collection distance by 50cm 7		
□Pipe Trumpet□	20	—
Steam Organ□Mil	1080	—
itary Violin□Metal Sn	1440	—
are	1800	—
□ Pipe Xylophone Ici	Possesses 1730 "Xylophone Contract"	
□ cle Marimba	Possesses 5840 "Ice Pillar Contract"	
- Adirno Store Title Deed	Purchase all 27,000 eligible items	
10 Yansha Antique Art		
[Effect of the Certificate of Rights] Reduces party gauge depletion by 25% in non-combat state.		
□ Bankdol	720	—
□ Effim's Statue	1080	—
□ Wooden Carving of Superbia Pear	1440	—
■ Fairy Felmeri Statue	Possession of 1730 "Vermeri Contract"	
■ Whelk Orgel - Yah	, Possession of 4610 "Orgel Contract"	
sha Store Title Deed	Purchase all 21600 target items	
09 Hasefel Bookstore		
[Deed Effect] Reduces terrain damage such as in areas by 10%		
□ Encyclopedia of Weapons of the Argentum Trade Guild	720	—
■ Emperor Effim Chronicles	1080	—
■ One-Day Imperial Secret Hot Spring Tour	1440	—
□ Arm Jaw	1440	—
□ Pure White Love ~Across the Snowfiel	5840	—
d~ □ Will Nobon Profit from the War?	Possesses "2520 Earning or Contract"	
The Ru'gula Compendium of History	B-08 "King's Glory" Procedure 1 is in progress	
	2500, with Nia, Tora, Mòrag,	
	Zeke, and Kora in the party	
- Hasefel Store Deed	Purchase all 18000 target items	
10 Hobby Elegshell		
[Deed Effect] Item Discovery Power +10%		
□ Army Field	720	—
□ Pipe Jenga	1080	—
□ Snitch Court	14401	—
■ Duel Kingdom	80025	—
□Negotiation Kingdom	20 Possesses "Kingdom Contract" 63	
■Plumber Escape Game	40 Possesses "Plumber Contract"	
- Elegshell Store Title Deed	Purchase all 27,000 eligible items	
1 Salvage Larmog		
- Normal Cylinder	500	—

Product for sale	Price and Stocking Conditions	
-Silver Cylinder-G	2000	—
old Cylinder	10000	—
- Premium Cylinder	50000	Appears with a 1/16 probability when staying at an inn from Episode 7 onwards
Round ⑪12 Informant		
- Recipe for Spesbian cuisine	1000	—
— Seal Effect	1100	—
·-About Driver Combos	1000	—
- Driver Class	800	—
— Confidence Boost	1000	—
- Benefits of Smash	1200	—
-Core Crystal Potential -	1000	—
Secrets of Chain Attack	1100	—
- Reward from mercenary group mission	900	—
1 Reward from mercenary group mission	1000	—
2 Beware of the gluttonous Merlin	10000	—

Product for sale	Price	Receipt condition
— Information on Core Crystal Hunting	3000 After Episode 5	
— Whereabouts of Confidential Documents	2000	Q-60 "Chase the Secret Document"'s and Mercenary Corps Mission 167
— Information on parts for opening/closing so	10000	Deploy troops to "Secret Information" whil e Q-07 "Burne's Hidden Assets Order 5" is in progress
The Famous Doctor of Superbia	10000Q-46 The 'Cole's Disease' Procedure!!	
13 Junkbe Shatters		
— Papillon Lens	400	—
— Float Army	500	—
⑭ Inn Jalkamaro		
Assist Core ⑮-Aqua		
⑯ Martiyatta Trading Post		

· Field Skills

Area	Activated Skill	Required Skills	Remarks
Lower Level	① Seal Break ②	Fire Attribute Powe Lv4, Herculean Strength Lv4	Removes fire sealstones
	Power Play	Endurance Lv2, Brute Strength Lv3	Turn the valve
	③ Power Play	Endurance Lv2, Brute Strength Lv3	Turn the valve
	④ Glowlight	Light Attribute Power Lv1, Lightning Attribute Power Lv1	Illuminates the surroundings
	⑤ High Jump	Wind Attribute Power Lv2, Jump Lv1	Jump to high places
	⑥ Agate Ore Se	Gem Dream Lv2	B-05 "Agate's Will" during the quest
Upper Stratum	⑦ arch Wall Jum	Earth Attribute Power Lv3, Jump Lv2	Jump to the upper ladder
	⑧ p Blaze Out	Fire Attribute Power Lv3, Wind Attribute Power Lv2	Remove the warped iron door
	⑨ Dark Diffusion Dark Attribute Power Lv9, Ancient Civilization Knowledge Lv5		Remove the malignant miasma
	⑩ Agate Ore Search A	Gem Dream Lv2	B-05 "Agate's Will" during the quest
	⑪ gate Ore Search	Gem Dream Lv1	B-05 "Agate's Will" during the quest
	⑫ Eye of Justice	Heart of Justice Lv2	During B-01 "Flame of Justice"
Hardaśar Royal Palace	⑬ High Jump	Wind Attribute Power Lv3 Jump Lv3	Jump to high places
	⑭ Raiko's Electric Power: Lightning Attribute Power Lv6, Lightning Control Lv2		During B-22 "Raiko will do her best!"
Imper ial Capital Alba-Magen	1 Wall Jump	Earth Attribute Power Lv3, Jump Lv3, Super St	Jump to the upper ladder
	⑯ 16 Key Break	rength Lv2	Open the closed fence
	⑰ High Jump	Wind Attribute Power Lv2 Jump Lv2 W	Jump to high places
	⑱ High Jump	ind Attribute Power Lv3 Jump Lv2 Eart	Jump to high places
	19 Wall Jump	h Attribute Power Lv4 Jump Lv4	Jump to the upper ladder
	⑳ Ancient Reading	Observation Eye Lv2, Knowledge of Ancient Civilization Lv2	Decipher murals
	2 Phonex and Chatting	Phonex Conversation Lv2	Converse with Phonex
	㉒ Gentle Gaze	Kind Heart Lv1	During B-01 "Flame of Justice"
Abandoned Factory	23 Hot Iron	Fire Affinity Lv3, Keen Eye Lv1, Win	Remove the ventilation fan
	24 Wall Jump 25	d Affinity Lv3, Leap Lv2, Brute Str	Jump to the wire mesh above
	Power Play	ength Lv2, Focus Lv1	Remove the ventilation fan to allow entry into the abandoned factory
	25 Power Play	Endurance Lv3, Brute Strength Lv3	Open the rusted door
	㉗ Power Play	Endurance Lv2, Brute Strength Lv2	Pull out the stacked boxes
	28 Hot Iron	Fire Power Lv2, Wind Power Lv3	Remove the warped iron door
	2 Power Plays	Super Strength Lv2 Concentration Lv1	Remove the ventilation fan

Number	Gold	Item	Required Skills and Conditions
1		1862 Arts II Unlocked	Lockpicking Lv2, Endurance Lv2
2		2230 Special Lv1 Enhancement II, Common Core Crystal	—
3		3879 Golden Gauntlet Right Hand	—
4		2538 Arts Heal II, Common Core Crystal 5204 T	—
5		ri-Chip, Common Core Crystal 5639 Battle Tut	Earth Power Lv3, Keen Eye Lv2
6		orial from Scratch, Rare Core Crystal 3383 Hate	Concentration Lv3, Keen Eye Lv1
7		Reduction II, Common Core Crystal	—
8		2256 Switch Short II, Common Core Crystal	—
9		987 Fusion Combo Boost II, Common Core Crystal	—
10		3102 Common Core Crystal x 2	—
11		2960	—
12	6203	Damage Heal III, Rare Core Crystal Arts Heal III II	—
13		4344 Sage's Amulet	—
14		2327 Sword Attachment	—
15		4034 Wood Chips, Common Core Crystal	—
16		2327 Chain Chip	—
17		6105 Mysterious Part B	—
18		2593 Nopon Coin 126	—
19		9 Swordplay Pennant Common Core Crystal	—
20	18,389	Rare Core Crystal, Epic Core Crystal	Unlock Lv5, Concentration Lv5
21		1551 Silver Earring	—
22		3629 Shooting Range Up II Common Core Crystal ×2	—
23		1410 Mechanized Leggings, Common Core Crystal	—
24		3243 Bolt Hat, Common Core Crystal	—
25		3346 Arts Hate Up II Common Core Crystal	—
26		4461 Pouch Expansion K	—
27		it 2017 Magnet Chip 34	—
28		14	—
29		2173 Chain Chip	—
30		3568 Blade Lockdown Resistance II ×2, Common Core Crystal	—
31		3879 Gentle Perfume, Common Core Crystal	—
32		4344 Shell Shoes, Common Core Crystal 3103	—
33			—
34		2142 Earth Damage Reduction III II	—
35	3414	Rare Core Crystal, Common Core Crystal x2, Indoo r Attack Up II x2	—
36		2602 Kizuna MAX Barrier II, 5647 Common Core C	—
37		rystal, Rare Core Crystal	Patience Lv5, Observation Lv3
38		1862 Indoor Attack Up II Common Core Crystal	—
39		3414 Common Core Crystals × 23	—
40		444 Common Core Crystals × 215	Lockpicking Lv4
41		52 Ice Damage Reduction II	—
42		10175 Move Heal IIIII, Rare Core Crystal × 2	Lockpicking Lv6
43		2482 High HP Attack Up II, Common Core Cry	Concentration Lv2, Nopon Wisdom Lv3
44		stal 4070 Beast Hunter III, Common Core Cryst	—
45		al 2602 Overdrive	—
46		3856 Motor Chip, Common Core Crystal	—
47		3879 Gauntlet, Common Core Crystal	—
48		2722 Inspection Ladder Key, Common Core Crystal	—
49		1021 Kizuna MAX Attack II, Auto Balancer	—
50		6804 Learning from the Master ABC, Rare Core Crystal	—
51		4461 Evade Move II, Rare Core Crystal x2	—
52		4423 Earth Damage Reduce II, Common Core Crystal	—
53		3776 Common Core Crystal x2	—
54		3062 Physical Defense Up II, Common Core Crystal	Unlock Lv1 Nopon Knowledge Lv3
55	3334	Courage Booster, Honesty Booster, Mercy Boo- Star, Booster of Justice	—
56	3674	Courage Booster, Honesty Booster, Mercy Boo- Star, Booster of Justice	—
57		1361 Hate Increase II, Common Core Crystal	—

Hardashell

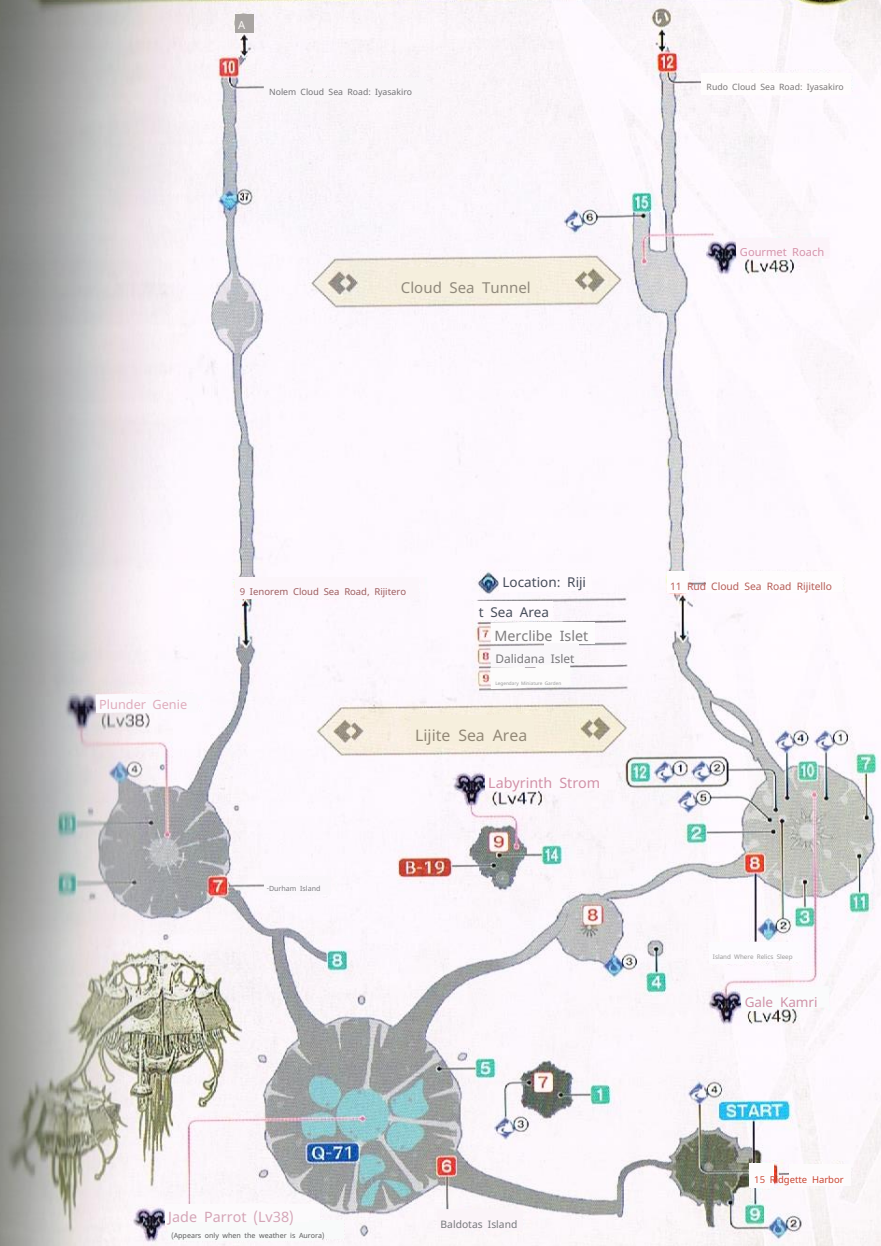
Ruba Marden

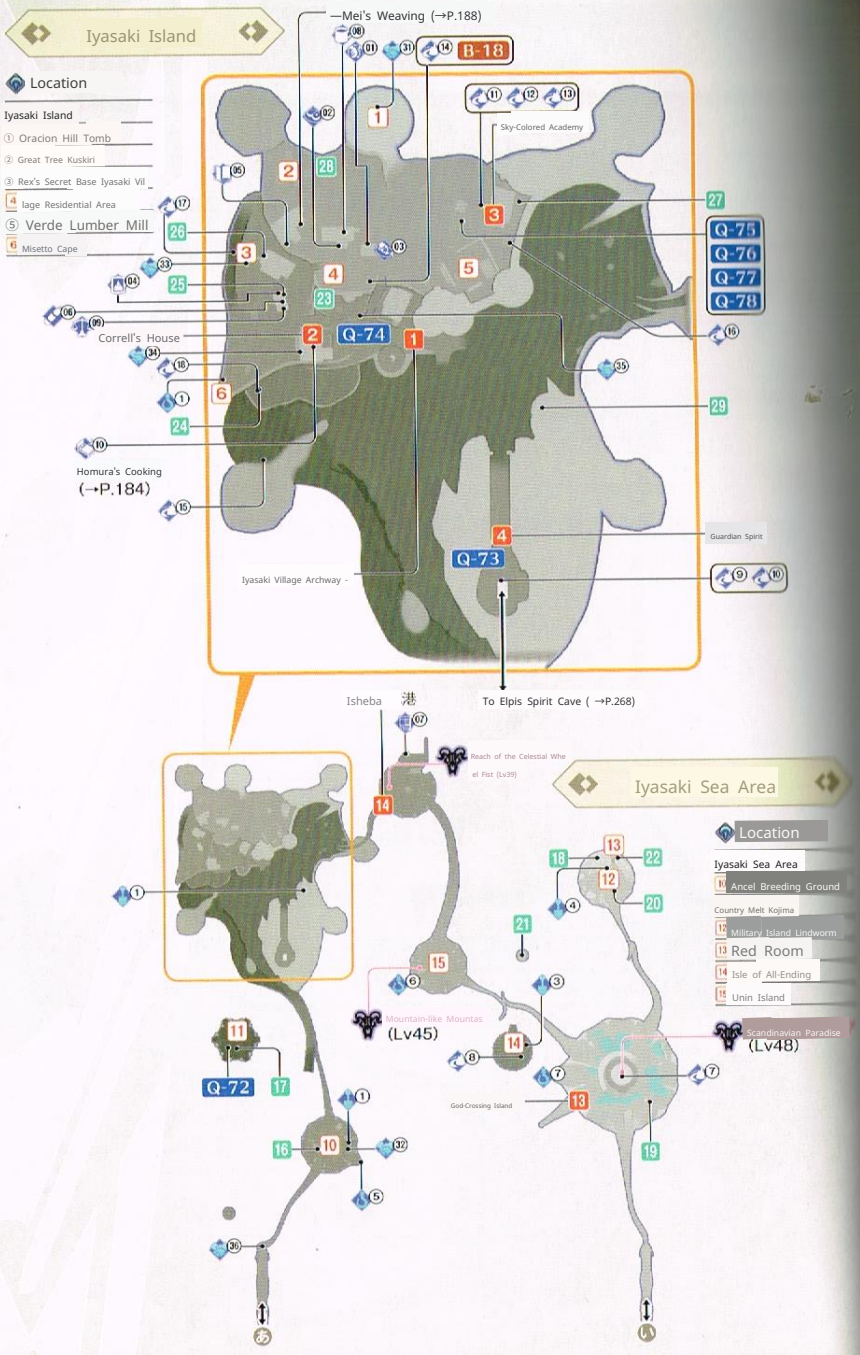
Factory

Area	Number	Gold	Item	Required Skills and Conditions
Abandoned Factory	58		2041 Rising Resistance II, Common Core Crystal	Available only during contrails
	59	3709	Courage Booster, Honesty Booster, Compassion Booster, Justice Booster	Available only during contrails
	60	3369	Courage Booster, Honesty Booster, Mercy Booster, Justice Booster	Available only during contrails
	61		3742 Assault Stone, Common Core Crystal 2994 Da	—
	62		mage Heal II, Common Core Crystal 3369 Focus Eva	Lockpicking Lv2
	63		sion II, Artificial Blade Development Records	—
	64		2212 Ball Attachment	—
	65		2382 Prioritize destroying attribute orbs	—
	66		4593 Avoid Affinity MAX II, Common Core Crystal	—
	67		2212 Earth Attribute Damage Reduction II × 225	—
	68		52 Fire Attribute Damage Reduction II × 2	—
	☒ 69		2382 Machine Hunter II ×2	—

Collection Point

Gathering Location	Acquisition Location: Alba	Item	Probability Item	Probability Item	Probability Item
Mergen Flower Garden, Imperial Ca					
pital		Mineralogy 5-7 items, Howlite 40%, Delanata		40% Nitrotolylite	15% Cubic Diamond
Cliff		Mineralogy 2-4 items, Howlite 40%, Propellab			
Cliff		opy Entomology 6-8 items, Propellabopy 88%, Amber Leaf		40% Meblupiece	9% Cubic Zirconia
				4% Raspberry, 4% Pilehorn Beetle	
Lower Layer, Upper Layer, Abandoned Fact					
ory · Rock		Mineralogy 2-4 units: Howkoseki	43% Propeller Bobby	43% Meburu Piece	9% Cubic Zirconia
Rock		Mineralogy 3~5 pieces Hokoseki	38% Deranata	37% Nitrotoluite	15% Cubic Diamonds
Rock		Forestry 2-4 units Omochi Sand	40% Welcome Cactus	40% Susu Smith Snee	15% Amber Leaves
Rock		Botany 3-6 units Black Ash 50% Nitrotoluite 20% Pari Pari Passion 20% Mukikim Wheat			
Iron		Entomology 2~4 items, Omochi		45% Sunset Clover, 9% Pilehorn Beetle	
Iron		by Mineralogy 3~5 items, Black Ash 30%, Suou Flower Beetle	Sand 45%, Propeller Bob	30% Pressed Charcoal 30% Nitrotolylite	
Iron		Botany 3~6 units, Propeller Poppy 35%, Delanata		35% Nitrotolylite, 20% Mukikim Wheat	
① Iron		Mineralogy 3~6 units, Omochi Sand	40% Mebul Peace	20% Sussus Smissus Snae	20% Cubic Diamond 20%
Ground	Agronomy	2-4 pcs Dolphin Goya 43% Black Ash 43% Pari Pari Passion 9% Labrasberry			
Ground		Forestry 3~5 Twilight Fungus	43% Welcome Cactus:	43% Sunset Clover	9% Amber Leaf %
Earth		Agronomy 3-5 pcs Aozora Stink Bug 50% Opuntia Skink 20% Kougou Jewel Beetle 20% Labrasberry 10% A			
Ground		gronomy 3-6 pcs Dolphin Goya: 30% Omochi Sand 30% Pari Pari Passion 20% Amber Leaf 201			
② Inside the		Mineralogy 3~6 Howkoseki	20% Thistle Plume Agate, 30% Jewel Beetle, 30% Cubic Diamond, 20%		
ground pipe		Entomology: 2-4 Rose Chafer, Bota	40% Pressed Charcoal	40% Fan Lizard	15% Amber Leaf
③ Inside the pipe		ny: 3-5 Rose Chafer, Gryllacrididae	28% Rose Chafer, 28% Sunset Mushroom		29% Labrasberry
Watering hole (Cliff)		Ichthyology 2~4 Sand Salmon 45% Welcome Cactus 45% Dab			9% Tender Shark
Watering hole (Cliff)		Ichthyology 3~5 items, Procambarus clarkii 45%, Pressed charcoal 45%, Takatobi flounder Ic			9% Tender Shark
Water source (cliff)		hthyology 3~6 items, Kemenco cricket 40%, Procambarus clarkii 30%, Takatobi flounder Icht			20% Tender shark 10%
③ Water source (cliff)		hyology 3~6 items, Sand salmon 35%, Meburu piece 25%, Takatobi flounder			25% Tender shark 15%
Abandoned Factory		Forestry 2~4 items, Tasogare mushroom		40% Dolphin goya, 40% Uchiwa skink, 15% Pilehorn beetle, 5%	
Abandoned Factory		Entomology 3~5 items, Kiemen cricket 38%, Blue sky stink bug 37%, Rainbow beetle 15%, Raspberry 10%			
Abandoned Factory		Botany 3~6 items, Deranata	40% Sunset Clover	25% Fan Skink	25% Peeled Kim Wheat 10%


A
10
Nolem Cloud Sea Road: Iyasakiro
37
A
12
Rudo Cloud Sea Road: Iyasakiro
6
15
Gourmet Roach
(Lv48)
Cloud Sea Tunnel
9 Ienorem Cloud Sea Road, Rijitero
11 Rud Cloud Sea Road Rijitello
Location: Riji
t Sea Area
7 Merclibe Islet
8 Dalidana Islet
9 Legendary Miniature Garden
Plunder Genie
(Lv38)
Lijite Sea Area
Labyrinth Strom
(Lv47)
B-19
Durham Island
Island Where Relics Sleep
Gale Kamri
(Lv49)
Q-71
START
15 Ridgette Harbor
Jade Parrot (Lv38)
(Appears only when the weather is Aurora)
Baldotas Island


Iyasaki Island
Location
Iyasaki Island
① Oracion Hill Tomb
② Great Tree Kuskiri
③ Rex's Secret Base Iyasaki Vil
4 lage Residential Area
⑤ Verde Lumber Mill
6 Misetto Cape
—Mei's Weaving (→P.188)
B-18
Sky-Colored Academy
Q-75
Q-76
Q-77
Q-78
Correll's House
Q-74
Homura's Cooking
(→P.184)
Guardian Spirit
Iyasaki Village Archway
Q-73
To Elpis Spirit Cave (→P.268)
Isheba
港
Reach of the Celestial Whe el Fist (Lv39)
Iyasaki Sea Area
Location
Iyasaki Sea Area
Ancel Breeding Ground
Country Melt Kojima
Military Island Lindworm
Red Room
Isle of All-Ending
Unin Island
Mountain-like Mountas
(Lv45)
Scandinavian Paradise
(Lv48)
Q-72
God-Crossing Island

There is a difference in enemy strength on the right route.

The route from Lupatas Island to Iyasaki Village

Both the route through and the route through the Rudo Cloud Sea are single paths, so you won't get lost, but there is a difference in enemy levels. If you want to proceed after the Norem Cloud Sea route, the Rudo Cloud Sea route is around Lv45, so proceed through the Norem Cloud Sea.

Swim through the sea of clouds to the small island

Merk Livel Isle, Dalidana Isle, Melt Isle, and the Isle of All Things' End are not connected to any place by road and cannot be reached by land. However, because the surrounding area is filled with a sea of clouds, you can reach them by swimming. Move as close as possible to the island by land, then jump into the sea of clouds.

Ascend to the center of the Isle of Divine Crossing

At the top of the building in the center of the Isle of Divine Crossing, you'll find Unique Star's Paradise Scandinavia, and you'll also visit it during Yari's Blade quest. To get to the top, move to the Rudo Cloud Sea Iyasakiro and descend the path with momentum. Then, go straight to the Isle of Divine Crossing. Take the right fork just before and jump with momentum just before the path ends. If you can land successfully on the high ground, climb the ladder to reach the top of the building.

When going down the path, sticking too close to the edge will reduce your momentum, shorten your jump distance, and cause you to fail.

Then head to the right
Jump just before t
here's no path left

That should do it.

Ride a moving small island to another small island

In the Ysaki Sea Area, there are small islands that patrol the sky, accessible from a protruding spot next to the Amagotoshi Island salvage point. By using this small island, you can reach a small island with a treasure chest and a small island with only one gathering point southwest of Ansel's breeding ground.

The small island pauses for a short time when you come to this location on the Godwinder Isle. After boarding, move carefully to avoid falling.

When the target small island approaches, move to the edge of the small island and time your jump.

Skip Travel (Landmark)

Name	EXP	SP	Development
Iyasaki Island			
Iyasaki Village Archwa	833	27	70
y Rerel's House	833	27	70
Color Learning Studio (*Note)	833	27	70
[Sun Amulet-sama	833	27	70
Jite Sea Area			
[Lijite Port	833	27	70
Baldotas Island	833	27	70
Durham Island	833	27	70
Island Sea Tunnel	1099	30	70
Where Relics Sleep			
[Norem Cloud Sea Rijitero	833	27	70
Norem Cloud Sea Iyasakiro	833	27	70
Rudo Cloud Sea Road Rigitero	1099	30	70
Rudo Cloud Sea Road: Iyasakiro	1099	30	70
Yasaki Sea Area			
Isheba Port, Island	1154	30	70
of God's Crossing	833	27	70

Q.75 Registration complete for "School"

Location

Name	EXP	SP	Development
Iyasaki Island			
① Oracion Hill Tomb Gr	416	14	
2 eat Tree Kuskiri	416	14	
3 Rex's Secret Base	416	14	
4 Iyasaki Village Residenti	416	14	
al Area 5 Verde Lumber Mill 6	416	14	
Misetto Cape	416	14	
Lijite Sea Area			
7 Mercriebe Islet	416	14	40
8 Dalidana Islet Legend	479	14	40
9 Miniature Garden	479	14	40
Iyasaki Sea Area			
1 Anser Breeding Ground	416	14	40
11 Melt Islet	416	14	40
12th Army Island Lindworm	632	15	40
3 Red Room	577	15	40
14 Isle of All-Ending	550	15	40
15 Unin Island	577	15	40

Hee hee, hee hee hee hee

Salvage Point (Before Episode 9 (9-02): Until the appearance of Arcadia refugees)

Location	Button Challenge	Remarks
① Miset Cape	A→A→A	–
② Near Ligite Port	A→A→B	–
③ Dalidana Islet	X→Y→A	–
④ Dalam Island	B→B→A	–
⑤ Anser's Breeding Ground	A→A→A	–
⑥ Unin Island	Random	–
⑦ God-Crossing Island	Random	–

Acquirable Items and Appearing Enemies	
Collectible Items	Spiral Plate, Angel Engine, Clock Marble, Jule Gear, Prism Tube, Cover, Märchen Belt Pulley
Treasure	Jet-Black Roll Barrel, Spiral Pillar, Great Sword of Condemnation, Tetra Circle, Heart Leader, Pick Lantern, Blood Crow, Masked Devil
Enemies	Obriss Merlin (7), Getyume Sweed (7), Zacchelo Lexos (③, ⑥), Jaiyve (①~④, ⑥ ⑦), Dobry Unin (①, ②, ④, ⑤), Namul Sith (①, ②), Frank Dibro (①, ②, ④, ⑤), Lovelace Aspeed (3, ⑥ ⑦)

Salvage Point (Episode 9 (9-02) onwards: After the appearance of Arcadia refugees)

Location	Button Challenge	Remarks
① Miset Cape	A→A→A	–
② Near Ligite Port	A→A→B	The "Great Flag of Wealth and Fame" appears only in cylinders of Silver or higher. T
③ Dalidana Islet	X→Y→A	he "Great Flag of Wealth and Fame" appears only in cylinders of Silver or higher. B
4 Dalam Island	→B→A	The "Great Flag of Wealth and Fame" appears only in Normal cylinders.
⑤ Anser's Breeding Ground	A→A→A	The "Great Flag of Wealth and Fame" appears only in cylinders of Silver or higher. The "
⑥ Unin Island	Random	Great Flag of Wealth and Fame" appears only in Normal cylinders.
⑦ God-Crossing Island	Random	The "Great Flag of Wealth and Fame" appears only in Normal cylinders.

Acquirable Items and Appearing Enemies	
Collectible Items	Spiral Plate (①, ④, ⑤, ⑦), Angel Engine (①~③, ⑤), Clock Marble (1), Jure n Gear (①~③, ⑤), Prism Tube (④, ⑤, ⑦), White Cover, Marchen Berly (①, ④, ⑤, ⑦), Electric Fila (④, ⑤, ⑦), Green Diode, Siren Nut (⑤, ⑦), Snow Transistor, Bird Chip (②, ③, ⑤)
Treasure	Titan Beast's Tailbone (④, ⑥, ⑦), Jet-Black Roll Barrel (①~③, ⑤), Needle of Truth (②~⑦), Spiral Pillar (①~③, ⑤), Great Sword of Condemnation, Tetra Circle (①, ④, ⑥, ⑦), Great National Flag of Wealth and Fame, Travel Scope (⑥, ⑥, ⑦), Heart Leader (①~③, ⑤), Harmonic Motor (2), Gu-O-Lantern (①, ④, ⑥, ⑦), Blood Crow (①~③, ⑤), Magical Map (② ①), Masked Devil (①, ④, ⑥, ⑦)
Enemies	Obriss Merlin (⑦), Getyum Sweed (⑦), Zacchero Lexos (③, ⑥), Jaiyve (①~④, ⑥, ⑦), Doburi Unin (①, ②, ④, ⑤), Namur Sheath (①, ②, ④), Frank Dibro (①, ②, ④, ⑤), Loveless Aspeed (③, ⑥, ⑦)

・Kizuna Talk

Name	Required Members	Condition	Trust level changes: "Top option"	Lower selection
31 At the gravesite	Homura	After Chapter 7, stay at an inn in the Liberlita with Homura in your party and view the inn event.	Tora +200, Homura +200, Hana JK +100, Nia (Blade) +200, Homura +100	Tora +200, Hana JK +200, Pyra +100, Pyra +200 (Blade) +100, Saika +200
32 Mode Change	Tora, Homura, Hana JK	From Chapter 5 onwards		
33 Rex as a child	Nia, Homura	From Chapter 5 onwards		
34 Peace	Morag, Zeke, Kagu-tsuchi, Saika	Final Episode	Kagu-tsuchi +200	
35 Kind-Hearted Blade	Driver of Dughall, Tora, Dughall	Dughall's Key Affinity Gift Stage 2 Achieved	Dughall +900	Chikarao +1000
36 One and only	Kupira's Drivers: Tora, Hana JS, Kagutsuchi, Saika	After Chapter 5 (5-16) and achieving Kupira's Key Kizuna Gift Stage 3, stay at an inn in Argentum with Kupira's Driver and Kupira present to view the inn event.	Kupillar 1000	Kubira+900

Required Members	Condition	Change in Trust Level	
		Upper selection	Lower option
Mikumari's Driver, Mikumari, Seori	After achieving Mikumari's Key Kizuna Gift Level 5 and Seori's Key Kizuna Gift Level 2, and with Mikumari's Kizuna Ring having "Wolkenbluff Flash" at Level 4, stay at an inn in the Liberlita with Mikumari's Driver, Mikumari, and Seori present, and watch the inn event.	Mikumari +900	Mikumari +1000

Story and Blade Quest

Title: Firs	受注条件	Explana
t Journey	After Chapter 5, approach Olua on the Liberlitas Baldotas Isle. After Ch	tion P.163
A merchant with	apter 5, speak with Sekaka on the Liberlitas Melt Small Isle.	P.164
Memories	After Episode 5 (5-07), talk to Dogurado at the Libertas Guardian Deity.	P.164
Mechanism of	After Episode 7, while sending Aunt Correll over 90,000 G and being advised by Maxim that "it's enough, isn't it?", speak to Correll at the Correll residence in the Liberlitas. Finally, during the daytime, speak to Wirus near the Verde Lumber Processing Plant in the Liberlitas and proce	P.164
Looking for a literature teach	ed to step 5 of Q-75 "School."	P.165
er Looking for a math teache	Proceed to step 5 of Q-75	P.165
r	"School". After achieving	P.165
Neku's Adventure Story	Uka's Key Kizuna Gift Stage 3, speak to Mimi in the Yasaki Village of Liberlitas with Uka, Nia, Zeke, Tora, and Mòrag in the party.	P.177
Is it from the undercarriage?	After achieving the 5th stage of the Rinne's Key Kizuna Gift, approach the vicinity of the Liberality - Garden of Tradition with Rinne, Nia, Zeke, Tora, and Mòrag in the party.	P.178

	Price	Receipt condition
Kaja Book of the D		
	10% increase in gold earned from battles	
Chowder	120	—
"Salad	180	—
Grilled Vegetables	240	—
Tahjule	360 Possess 'Warm Vegetable Contr	
Potato Salad	act' 2520 Possess 'Snow Child Contract'	
Store Title	12000 Purchase all target items	
Deed - Be		
ck's Effect: Reduces terrain damage such as poison areas by 10%		
. Mill	60	—
Double Baked	120	—
	Poss	—
Stamina Stir-fry	essi	—
Karunchiki C	ng 180240360 "Luchisty Contrac	
hamproo Shop T	t" and 1200 "Champroo Contract"	
itle Deed	12,000 Purchase all target items	
Leaf Store		
Effect: Increases running speed by 5%		
	180	—
Punte 2		—
Seared	480	—
Seared Skipjack T	2520	—
una with Preserved Chili	Possess 600 "Smoked Contract" an	
Peppers Store Title Deed	d purchase all 16000 target items	
Premier		
Effect: Gain 1 Idea Point when acquiring Idea Points		
Risa Lease	1080	—
	1440	—
Pipe Lexos	2520	—
Moonlight Mask	5840	—
	Purchase all 8000 target items	
Deed Effect: Lure distance increased by 2m		
Balsam Carpet	720	—
Worn Curtain	1080	—
Mottled Blanket	1440	—
Stool	1800	—
	Possesses 1730 'Noponcho Contract'	
Headband	Possesses 4610 'Kara Weave Contract'	
Store Deed	12,000 Purchase all target items	

Product for sale	Price	Receipt condition
Salvage Court Costa Norm		
al Cylinder	500	—
Silver Cylinder	2000	—
Gold Cylinder	10000	—
-Premium Cylinder	50000	From episode 7 onwards, when staying at an inn, 1/16 chance to display
Same as 077: Informant		
Confidence Boost	1000	—
-Liberitas Gathering Informatio	700	—
n 1Liberitas Gathering Infor	1000	—
mation 2Liberitas Gathering	800	—
Information 3Beware of th	10000	—
e Gluttonous Marlin・Core C	3000	—
rystal Hunting Information		
Parts for Opening/Closing I	10000	Q-07 "Burn's Hidden Treasure!?" Step 5 is in progress
nformation No. 3		
Cafe Lutino (Relocated from Arcadia after Episode 9 (902))		
[Effect of the Deed] Enemy search distance reduced by 5%		
Audifa	120	—
Arcadian Tea	180	—
Frozen Audifa Piping	240	—
Straw Smoothie Alma	600	Holding 'Piping Straw Contract'
Milk Lemon Tea - Lutino	1620	Holding 'Alma Milk Contract'
Store Title Deed	12,000	Purchase all target items
Tutot Trading Post		→P.367
Aunt Correll's House		

• Field Skills

Area	Activated Skill	Required Skills	Remarks
Lijite Sea Area	① Agate Ore Search	Gem Dream Lv2	B-05 "Agate's Will" during the quest
	② Raiko's Zappy Power: Lightning Attribute Power Lv7, Lightning Control Lv3		B-22 "Raiko will do his best!" Proceed
	③ High Jump	Wind Attribute Power Lv1 ↘ Leap Lv1	Leap to Baldotas Island
	④ Dark Diffusion Dark Attribute Power Lv4, Knowledge of Ancient Civilization Lv2		Remove Malignant Miasma
Cloud Sea Tunnel	⑤5 Frozen Over F	Ice Attribute Power Lv5, Concentr	The waterfall freezes, making it
	⑥ rozen Over Seal	ation Lv5 Ice Attribute Power Lv4,	climbable. The waterfall freeze
Iyasaki Sea Area	⑦ Break High	Concentration Lv4 Brute Strengt	s, making it climbable. Remove
	⑧ Jump	h Lv7 Wind Attribute Power Lv7	the Wind Sealstone. Jump to t
Iyasaki Island	⑨ Hunter Vision	Wind Attribute Power Lv1 Leap L	he Isle of Divine Crossing. Duri
	1 Search Hints R	v1 Keen Eye Lv2, Concentration L	ng Q-73 "Stolen Memories." Du
	⑪ ex Lesson Rex Le	v3 Forest Lore Lv4, Botany Lv4 K	ring Q-73 "Stolen Memories."
	⑫ sson Rex Lesson	nowledge of Ancient Civilization L	
	⑬	v5 Brute Strength Lv10	During Q-75 "School."
	⑭ Chat with Phonex. Phonex		During Q-75 "School."
	715 Agate Ore Hunting	Salvage Technology Lv12	During Q-75 "School."
	⑯ Raikou's Zappy Power: Lightning	Conversation Lv2	Converse with Phonex
	⑰ rol Lv1 Blaze Out	Gem Dream Lv1	B-05 "Agate's Will" during the quest
	⑱ Ancient Reading: Keen Eye Lv3, Knowledge of Ancient Civilization Lv3	Attribute Power Lv5, Lightning Cont Fire Attribute Power Lv5, Wind Attribute Power	During B-22 "Raiko will do her best!" Lv3: Remove Overgrown Vines From Episode 8 (8-14) onwards, Q-32 "The Mystery of the Mural" event

▶Treasure Chest

Area	Number	Gold	Item	Required Skills and Conditions
Lijite Sea Area	1		1859 Shell Shoes, Common Core Crystal	—
	2		7434 Clock-Up List, Rare Core Crystal	—
	3		4461 Telepathy II, Common Core Crystal	Earth Mastery Lv4, Keen Eye Lv3
	4		3717 Rare Core Crystal x2	—
	5		2788 Moove Heal II	—
	6	4089	—	—
	7		3160 Ether Defense Up II	—
	8	4089	—	—
	9		2602 Garnet	—
	10	10	—	Q-10 "Kuvira's Past - Archipelago Arc" in progres s. Concentration Lv6, Observation Lv2. Q-10 "K uvira's Past - Archipelago Arc" in progress. Ea rth Attribute Power Lv5, Endurance Q-32 "The Mystery of the Mural" in progress. Endurance Lv3, Observation Lv3, Lockpicking Lv6
	11	10	—	
	12		4579 Mysterious Part D	
	13		5597 Nopon Trading Company Proof	B-24 "Birds of a Feather" in progress. Lo ckpicking Lv4, Endurance Lv3
	14	1000000	—	Mercenary Mission 183 "After Rinne's Tea Party is c ompleted. Brute Strength Lv12, Observation Lv8, Lockpi cking Lv12 Ancient Civilization Knowledge Lv6
Cloud Sea Tunnel	15		4386 Pentagon Chip, Common Core Crystal 297	—
Iyasaki Sea Area	16		4 Spike Defense II, Common Core Crystal	—
	17		7434 Iridescent Shell Choker, Rare Core Crystal 47	—
	18		21 Blade Sealing Resistance II, Common Core Crysta	—
	19		l 2045 Critical Up II, Common Core Crystal	—
	20		9479 Pentagon Chips x3, Rare Core Crystals x2	—
	21		4832 Pouch Expansion Kit	—
	22		1859 Common Core Crystals	—

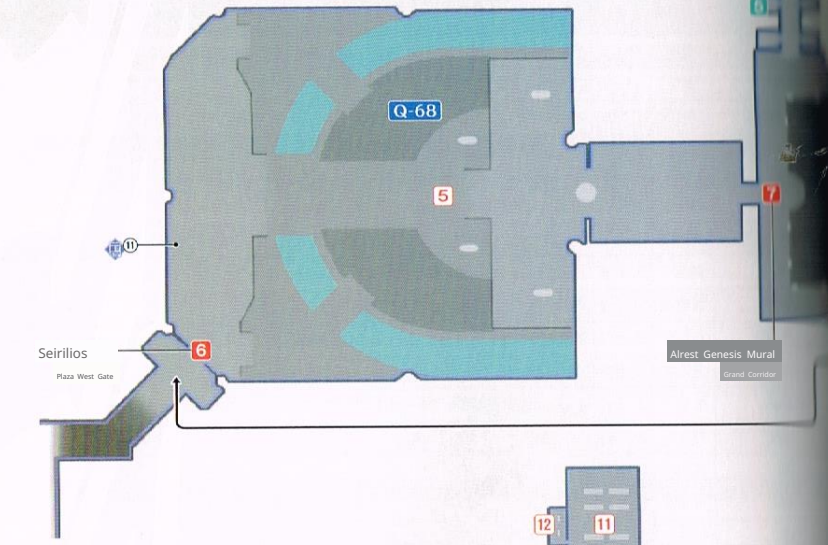
Area	Number	Gold	Item	Required Skills and Conditions
Iyasaki Island	24		Room 3226 Outdoor Attack Up II Common Core Crystal	—
	24		2823 Flyer Hunter II	Earth Attribute Power Lv5, Stamina Lv3
	24		3220 Cheer Bonbon, Common Core Crystal	—
	26		7561 Holy Woman's Necklace	—
	27		3105 Passionate Thread	—
	20		9157 Sapphire, Rare Core Crystal x2	Earth Attribute Power Lv4, Keen Eye Lv6
	20		3629 Endurance II, Common Core Crystal x2	—

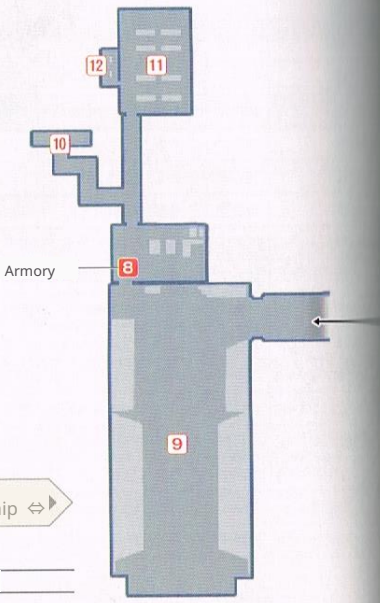
Points

Skill Acquisition Number	Item	Probability	Item	Probability	Item	Probability
	Agriculture: 4-6 items, Utsukushi Tsukushi 35%, Asyme Cherry 35%, Hagoromo Peach 25%, Mitsugo Tomato 3					5%
	Agro my 4-6 Anoplognathus Spp. 35%, Stamina E		5%, Hagoromo Peach 25%, Mitsugo Tomato			5%
Roadside	ntomol gy 6-8 Anoplognathus Spp. 30%, Stamina Tu		30% Asymmetrical Cherry		30% Ryusei Suzumushi	10%
nnel, Iyasaki Sea Area						
	Forestry: 2-4 items, Suzumugisou 45%, Feathers Leaf 45%, Groove Wood Forestry: 3-5 items, Dande Clematis 45%, Mokumoku Wood 45%, Groove Wood Forestry: 3-6 items, Utsukushi Tsukushi 35%, Feathers Leaf 35%, Groove Wood Forestry: 3-6 items, Asyme Cherry 25%, Mokumoku Wood 25%, Groove Wood				9% Dwarf Pine	1%
					9% Kakure Haimatsu 1%, 25% Kakure Haimatsu 5%, 30% Kakure Haimatsu 20%, 15% Mitsumedaka 1%	
Unbe	Ichthyology 2~4 pcs, Marine Chowder 42%, Stream Navy 42%, Halipon					
Be	Ichthyology 3~5 items, Marine Chauo 45%, Beet Shrimp 45%, Ninkyomottoro 9%, Anableps 25%, Haripon 30%, Anableps Ichthyology					1%
Kibe	3~6 items, Stream Navy 35%, Lemon Seki					10%
	Ichthyology 3~6 items, Beet Shrimp 40%, Symbio Firefly		25% Ninkyomottoro, 25% Anableps			10%
	Entomology 3~5 items: Utsukushitsukushi 45%, Suzumugisou 25%, Shinbi Firefly 25%, Ryusei Suzumushi 5%; Botany 2~4 items: Asyme Cherry 45%, Utsukushitsukushi 45%, Suzumugisou 9%, Jellyfish Balsam 1%; Botany 3~5 items: Feathers Leaf 45%, Dande Clematis 45%, Suzumugisou 9%, Jellyfish Balsam 1%; Botany 3~5 items: Feathers Leaf 55%, Hagoromo Peach 20%, Suzumugisou 20%, Jellyfish Balsam 5%; Botany 3~6 items: Dande Clematis 35%, Utsukushitsukushi 35%, Suzumugisou 20%, Jellyfish Balsam 10%; Botany 3~6 items: Anaholis Namushi 35%, Staminas 35%, Jellyfish Balsam 10%, Mitsugo Tomato 20%; Entomology 3~6 items: Utsukushitsukushi 35%, Anaholis Namushi 35%, Shinbi Firefly 20%, Ryusei Suzumushi 10%					
	Mineralogy 2~4 items: Staminas 43%, Lithia Charged Rock 43%, Lemon Quartz 9%, Border Sapphire 5%; Mineralogy 3~5 items: Mokumoku Wood 43%, Lithia Charged Rock 43%, Lemon Quartz 9%, Border Sapphire 5%; Mineralogy 3~6 items: Lithia Charged Rock 45%, Hagoromo Beach 20%, Lemon Quartz 20%, Border Sapphire 15%; Mineralogy 3~6 items: Lithia Charged Rock 30%, Groove Wood 20%, Lemon Quartz 20%, Border Sapphire 30%; Entomology 3~6 items: Anaholis Namushi 30%, Staminas 30%, Asyme Cherry 30%, Ryusei Suzumushi 10%; Inside Tunnel: Mineralogy 2~4 items: Anaholis Namushi 32%, Staminas 33%, Lemon Quartz 25%, Border Sapphire 10%; Inside Tunnel: Entomology 2~4 items: Lithia Charged Rock 10%, Mokumoku Wood 40%, Shinbi Firefly 40%, Ryusei Suzumushi 10%; Inside Tunnel: Ichthyology 2~4 items: Fushigi Mago 30%, Marine Chao 30%, Beet Shrimp 30%, Mitsumedaka 10%; Inside Sea Tunnel: Ichthyology 3~5 items: Feathers Leaf 30%, Strim Navy 30%, Beet Shrimp 30%, Mitsumedaka 10%; Inside Shell Agriculture 2~4 items: Asyme Cherry 30%, Groove Wood 25%, Harippon 25%, Mitsugo Tomato 20%					
Egg	Ichthyology 3~5 units: Fusigi Mago		45% Dande Clematis 20% Ninkyomottoro 15% Harippon			20%

Arcadia Papal State

First Visit Timing Episode 5 | Cloud Sea Tide None | Weather Sunny





Superbia Titan Battleship

Location

Superbia Titan Battleship

Hangar Bay

10 Second Solitary Confinement Block

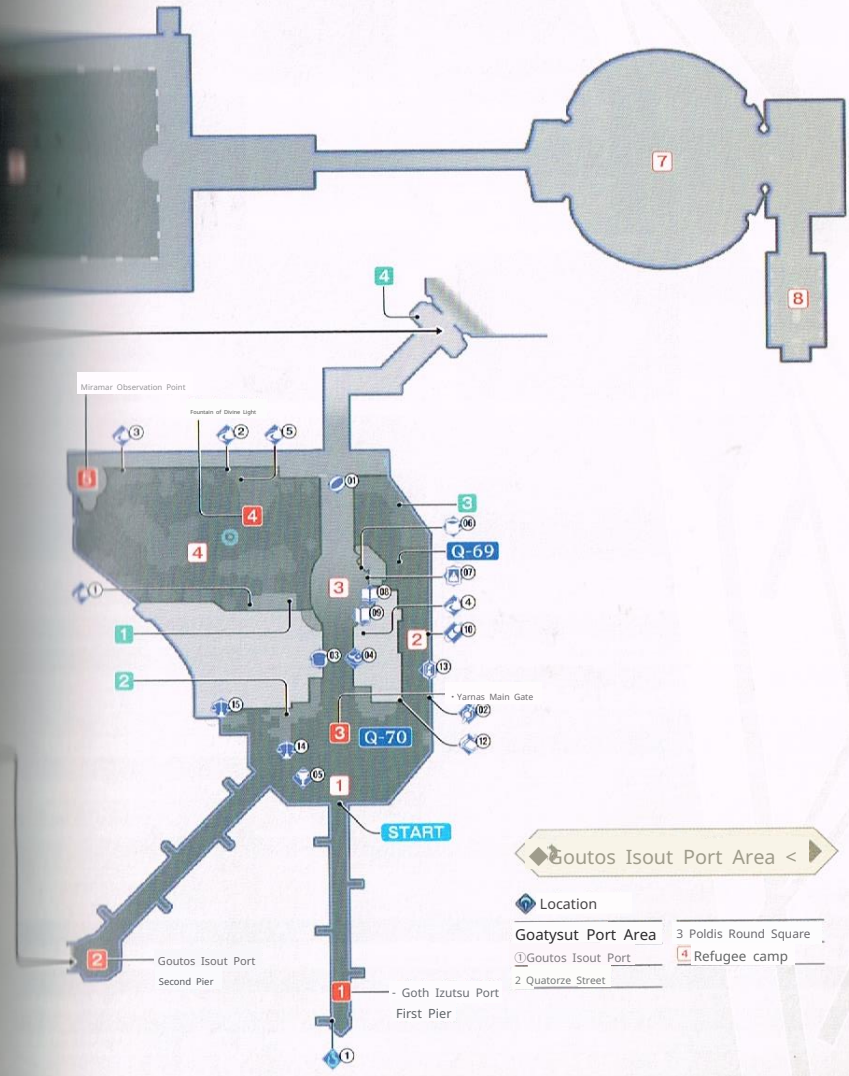
11 Orono Cafeteria

12 Kitchen

<◆> Arcadia Cathedral Area>

Location

Arcadia Cathedral Area
⑤ Seirilios Square
6 Arcadia Cathedral
7 Arcadia Cathedral Audience Chamber
8 Papal Office



<◆Goutos Isout Port Area <

Location

Goatysut Port Area
①Goutos Isout Port
2 Quatorze Street
3 Poldis Round Square
4 Refugee camp

Inaccessible from Episode 8

Arcadia becomes inaccessible after Episode 8 (8-14). Therefore, you will no longer be able to collect treasure chests located in Arcadia, complete Q-68 "Merica of the Choir" and Q-69 "Teachings of Arcadia", accept Q-70 "Seeking New Lands", or perform the special event "A Small Good Deed" by throwing coins from the Outlook Miramar. It is recommended to do these immediately after arriving in Arcadia. Pouch items sold in shops are either sold elsewhere even after Arcadia becomes inaccessible, or the shops themselves relocate, so there is no need to buy them forcibly. Note that the development level and mercenary missions of the inaccessible Arcadia are integrated into Liberlitas.

The Topisten Trading Post cannot be used unless the Salvager Rank (P.185) is level 4 or higher.

The treasure chest in area 2 is located down the path next to the Bakery Calcino building.

Discover Landmarks and Locations

In Arcadia, there are landmarks and locations that you won't visit during the main story. In particular, the Second Cell Block and Kitchen of the Spelbia Titan Battleship, which become inaccessible after Chapter 6 (13), are easy to miss. Be sure to obtain the bonus EXP, SP, and Development Points upon discovery. You can find the Catorl Street and the ic the refugee camp.

At the Miramar Lookout, a special event called "Small Good Deed" takes place. Lightly toss 500G.

The event battle at Orno Cafeteria is over. Don't forget to discover the kitchen location.

Skip Travel (Landmark)

Name	EXP	SP	
Goat-Isut Port Area			
1 Goat-Isut Port Pier 1	1044	30	70
② Goth Isut Port Pier 2	1044	30	70
3 Janus Main Gate Divin	1044	30	70
4 e Light Fountain	1044	30	70
⑤ Observation Point Mira Mar	1044	30	70
Arcadia Cathedral Area Seirili			
6 os Plaza West Gate	1044	30	70
Great Corridor of the 7 Alrest Genesis Murals	1044	30	70
Speculia Titan Battleship □ Weapon			
Maintenance Room	1044	30	70

• Location

Name	EXP	SP	
Goat-Isut Port Area			
① Goth Isut Port	522	15	
2 Quatorze Street	522	15	
3 Boldis Circular Plaza	522	15	
4 Refugee camp	522	15	
Arcadia Cathedral Area			
5 Seili Rios Plaza	522	15	
6 Arcadia Cathedral	522	15	
① Argentum Cathedral Audience Chamber	522	15	
Return to the Initial Room	522	15	
"Superbia Titan Battleship			
9 Hangar	522	15	
10 Second Solitary Confinement Block	522	15	
11 Orono Cafeteria	522	15	
12 Kitchen	522	15	

• Salvage Point

Location	Button Challenge	Remarks
① Goatisut Port First Pier	B→A→Y	–

Acquirable Items and Appearing Enemies	
Collectible Items	Electric Fila, Green Diode, Siren Nut, Snow Transistor, Bird Chip Colossus Beast Tailbone, Needle of Truth, Great National Flag of Wealth and Fame, Travel Scove, Harmonic Motor, Mariril Map
Treasure	
Enemies	Aefi Clive, Nowark Schlib, Fairy Dibro

Est and Plaid Quest

Titles	Acceptance Condition	Explana
Merica	After Episode 5, speak with Merica in Arcadia, Seirilios Plaza during the daytime. A	tion P.163
In Search of Arcadia's	fter Episode 5 (5-15), speak with Moruru in Arcadia, Catullus Street.	P.163
Teaching Farmlands	From Episode 6 onwards, talk to Kukun in the Arcadia Goatysout Port.	P.163

Shop

Price and Stocking Conditions		
Sally Kohakuryo		
	7900	—
	7900	—
	5700	—
	5000	—
	5000	—
	4700	—
	4700	—
	5700	—
Touchment	5700	—
	5000	—
	5700	—
Regulus		
	4200	—
	4200	—
Karkinos		
	60	—
	120	—
Miyaki	180	—
Ikelos		
Steak	120	—
Rifidel	270	—
of Kash	180	—
(Open during the day only. Relocated to Goura after Episode 9 (9-02))	120	
Akki		—
Lutino (Until 8-15), Relocated to Yassaki Village in Libertas)		
	120	—
Dianty	180	—
Audifa	240	—

Product for sale	Price and Stocking Conditions		
Jugo's Antiques			
A girl standing on a hill	360	—	
The Last Chorus	1080	—	
08 Corplion Bookstore			
-Ars of a Thousand Years	1080	—	
-Alst Mythological Drama	720	—	
09 Silktou Goods Store			
Tree-Dyed Koshimaki	1080	—	
- Magnificent Picture Handkerchief	1440	—	
10 Salvage Aquarius			
[-Normal Cylinder	500	—	
|-Silver Cylinder|-	2000	—	
Gold Cylinder	10000	—	
-Premium Cylinder	50000	From episode 7 onwards, when staying at an inn, 1/16 chance to display	
① Informant			
Confidence Boost	1000	—	
-Collection Information of Liberitas 1-	700	—	
Collection Information of Liberitas 2]-	1000	—	
Collection Information of Liberitas 3	800	—	
Beware of the Gluttonous Merlin	10000	—	
Core Crystal Hunting Information	3000	—	
21 Inn Erna Tauro			
1 13 Assist Core Dumoy			
1 Prevula Trading Post		→P.366	
15 Tobisten Trading Post		→P.366	

Rudskill

Area	Activated Skill	Required Skills	Remarks
Toy Storag e Area	① Key Break	Brute Strength Lv4	Open the warehouse door
	② Wall Break	Earth Attribute Power Lv4, Brute Strength Lv3	Remove the cracked wall
	③ Ancient Reading Observation Eye Lv3, Knowledge of Ancient Civilization Lv3 Q-32		"Mural Mystery" in progress
	④ Chat with Phonex Phonex Conversation Lv1		Converse with Phonex
	⑤ Chat with Phonex Phonex Conversation Lv1		Converse with Phonex

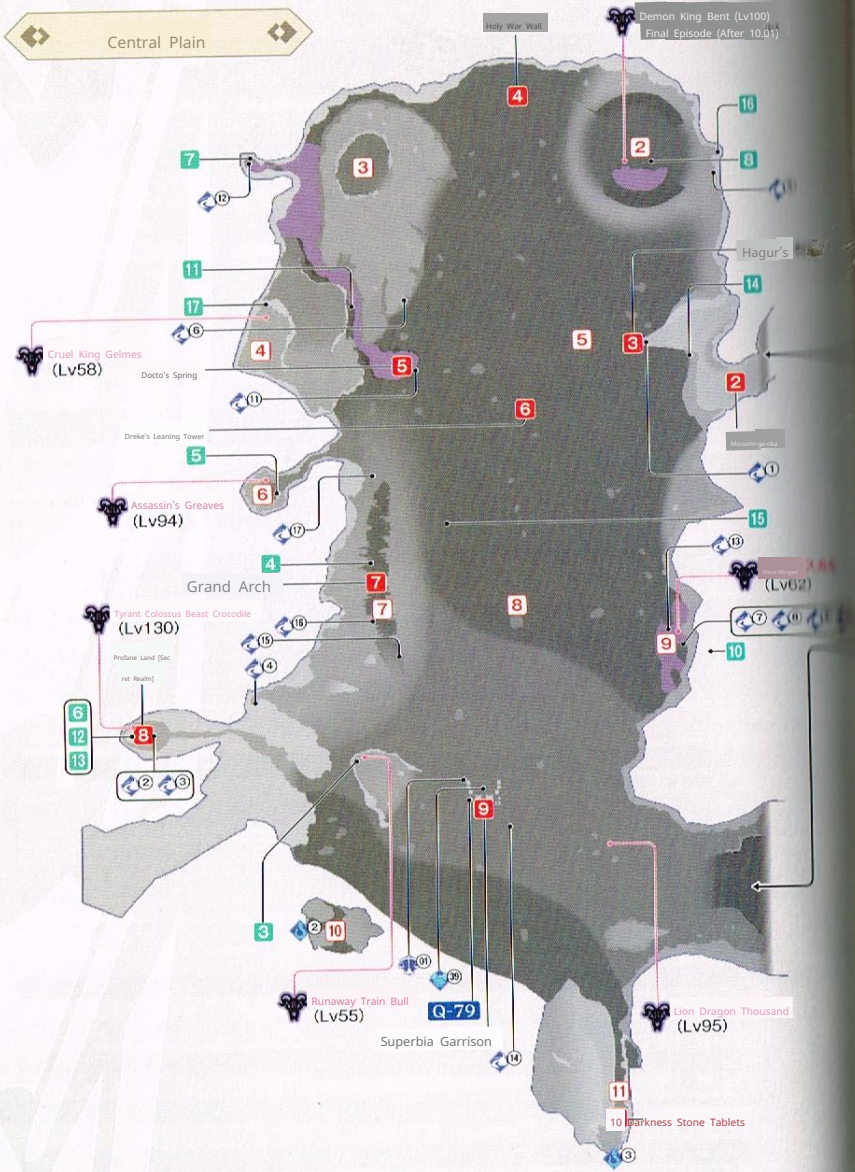
Rear	Numbe	Gold	Item	Required Skills and Conditions
	r ☒ ☒	4089	Moon Cube, Common Core Crystal	—
Toy Store Por t Area	2	3346	Nighttime Accuracy Up II Common Core Crystal	Strength Lv3 、Focus Lv3
	3	2602	Max Affinity Evasion II、Common Core Crystal	—
	4	2974	Gauntlet	Concentration Lv3、Novon's Knowledge Lv3
Dea Cathedral Area 6		2230	Late Attack Kizuna II	—

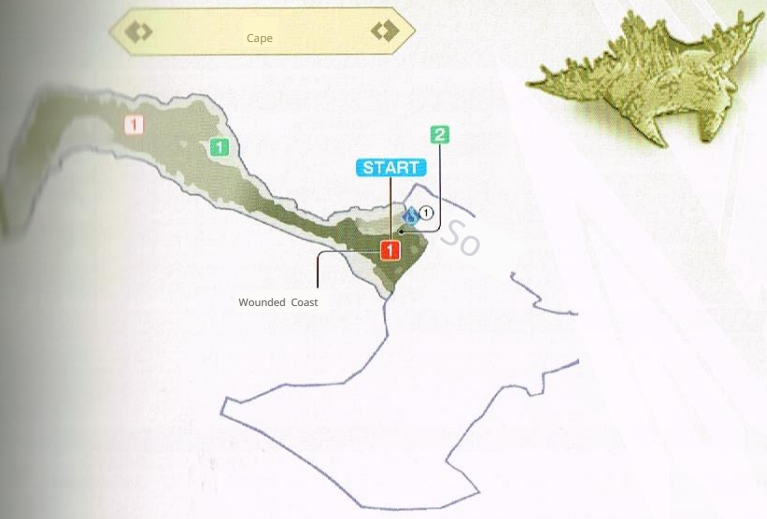
Collection Point

Skill Acquisition Number	Item Cam	Probability	Item	Probability	Item	Probability	Item	Probability
p Adit: Mineralogy, 6-8 pieces; Forestone Camp Ad		55%	Meburu Piece, 35%	20%	Dice Stone, 3	20%	Dilemma Rock	5%
it: Mineralogy, 5-7 pieces; Omochi Sand			Lithia Electrified Rock	5%	Lemon Quartz	25%	Border Sapphire	5%

Temperantia

First Visit Timing: Episode 5 | Cloud Sea Tide: None | Weather: Sunny, Cloudy, Thunder





Ruins of Dikeium<>

- Ancient City of Eudiqium [Secret Realm]

Location

Cape
①Baldina Highlands
Central Plain
② Holy Grail's Iron Hammer
③ Ruins of Danafas Chapel
④ Valac's Main Camp
⑤ Remains of the Giant Beas
t Weapon ⑥ Jagal's Hideout
7 Annihilation Slash:
8 Battlefield Harag
9 ahara, Zatharis Spring, T
10 hree Swords Isolated I
11 sland, Negrode Cape

How to Descend to the Central Plain

From Hagle's sword tip, use "Wind Attribute Power Lv1" and jump ont o the remains of the Colossal Beast Weapon. Descend using th e "star part" of the Colossal Beast Weapon as stairs. Time your descent to avoid being attacked immediately after landing.

Attempting to descend directly from Hagle's sword tip will result in HP being reduced to 0 due to landing damage.

How to Get to the Two Secret Realms

Both secret realms can be reached by land, so head out from the Spelbia Garrison. However, there are ma ny enemies along the way, so it is safer to level up y our party to around Lv65 to avoid being attacked.

Try to stay away as much as poss ible from the Level 95 Lion Drago n Thousand in the direction of th e ancient city of Yudicium.

Skip Travel (Landmark)

Name	EXP	SP	Development
Cape			
1 Wounded Coast	958	29	—
Central Plain 2			
Observation Hill	958	29	—
3 Haggle's Sword Tip	958	29	—
4 Holy War Wall	1099	30	—
5 Docto's Spring	1099	30	—
6 Drek's Tilt	1099	30	—
777 Grand Arch	1099	30	—
8 Profaned Land [Secret	2198	60	—
9 Realm] Speculia Garrison	1099	30	—
10 Dalnes Stone Monument	1099	30	—
Ruins of Eudigium			
11 Ancient City Eudigium [Secret Realm] 218,812 Col		60	—
ossal Divine Beast Weapon Excavation Site 550		15	—

Location

Name	EXP	SP
Cape		
①Baldina Highlands	479	14
Central Plain		
2 Holy Grail Iron Hammer	550	16
3 Ruins of Danafas Chapel	550	16
④ Valac's Main Camp	550	16
⑤ Remains of the Titan Beast Weapon	550	16
6 Jaguar's Hideout	550	16
7 Annihilation Strike	550	16
8 Senjougahara	550	16
9 The Zatalis Spring	550	16
1 Three Swords Isolated Island	550	16
11 Negrode Cape	550	16

Salvage Point

Location	Button Challenge	Remarks
①Wounded Coast	B→B→A	Q.85 During Step 1 of "King of Salvagers," "Big Hammerhead," Hurdle Clive, and Bevelks Weed appear only when using a "Premium Cylinder" during Thunder weather. Hurdle Clive and Bevelks Weed will appear regardless of the cylinder used if you have not obtained the "Nopon Coin." During Step 3 of Q-51 "Kuvira's Past: Phantom Country Arc," the "Rigidilia Stone Tablet" will appear. If you have not obtained the "Nopon Coin" from the Temperantia Salvage Point, Bredarkis Low and Aspeed will appear; if you have obtained the "Nopon Coin," Bygen Raja and Mabus Unin will appear. Obtainable items and appearing enemies:
② Isle of the Three Swords	Random	
③ Dolnes' Stone Tablet	B→A→Y	

Collection Items: Insect	Chip, Gold Gear, Glory Angler, Stained Pipe, Trans Catfish, Grape Spring, Hedron Scorpionfish, Modern
Treasure	Blue Arc Indicator, Gula Ear Headband, Ancient King's Tiara, Heavy Knight's Round Shield, Dead Clock , Fleet, Machine Bullet Case, Full Moon Mirror, Nopon Coin (*)
Enemies	Hurdle Clive (①~③), Baigen Lyre (①, ③), Fisher Dibro (①, ②), Predakos (②, ③), Bebe g Sweed (①~③), Mapass Unin (①, ③), Lancelot Aspid (*"Nopon Coin" only appears f it has never been obtained from the Temperantia salvage point)

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: "Top choice H	Change in Trust Level: Bottom choice
38 Peace Talks	Tora, Morag, Hana JK, Kagu-tsuchi	After Chapter 8	anakagutsuchi +100	Hana, Kagutsuchi
39 Deliver! ka's voice	Uka's driver, Tora, U Saika, Uka	After Episode 5 (5-16) and after achieving Uka's Key Kizuna Gift Stage 4, stay at an inn in Argentum with Uka's Driver, Tora, and Uka, wit h Uka's Trust at +1000, and watch the inn event		ウカ+900

! - Normal quest and Blade ques

t titles	Acceptance Condition
Q-79 Udicium's Legacy	After Chapter 6, talk to Ismet at the Temberantia, Spesialia Garrison.

Shop

01 Dokodoko Trading Post Opens after completing Q-70 "In Search of New Lands"	→P.367

・Field Skills

Area	Activated Skill	Required Skills	Remarks
Central Plain	①High Jump	Wind Attribute Power Lv1, Jump Lv1	Jump to high places
	②Dark Diffusion: Dark Attribute Power Lv5, Ancient Civilization Knowledge Lv5		Remove the ice barrier (※) that eliminates malignant miasma (*Note: Only during B-05 "Will of Agate") During B-05 "Will of Agate"
	③Blaze Out	Fire Attribute Power L Concentration Lv8	
	④Agate Ore Search	v12, Gem Dream Lv1	
	⑤Agate Ore Search	Gem Dream Lv2	

※By activating Dark Diffusion followed by Blaze Out, you will be able to fight the unique monster Tyrannical Giant Beast Krodile (Lv130).

Activation Skills	Required Skills	Remarks
⑥ : Agate Ore Se	Gem Dream Lv1	Occurs during B-05 "Agate Will"
⑦ ch, Seal Brea	Super Strength Lv9, Thunder Att	B-23 "The Most Vicious" in Pro
⑧ eal Break, S	ribute Power Lv9, Super Strengt	gressB-23 "The Most Vicious" i
⑨ Plant Hunt, P	h Lv9, Ice Attribute Power Lv9,	n ProgressB-23 "The Most Vici ous" in ProgressB-23 "The Mo
⑩ Hunt, Plant	Super Strength Lv9, Dark Attribu	st Vicious" in ProgressQ-46 "C
⑪ t, 14 Ancien	te Power Lv9, Super Strength Lv 9, Light Attribute Power Lv3, For	ole's Disease" in Progress| Q-46 "Cole's Disease" in Progress
⑫ Wledge, 15	titude Lv3, Botany Lv7, Fortitude	
⑬	Lv4, Botany Lv6, Fortitude Lv5,	Q.46 "Cole's Disease" in Progress
[redacted]	Botany Lv5, Ancient Knowledge	Q-79 "The Udikium Legacy" in ProgressQ-
[redacted]	Lv2, Ancient Knowledge Lv2, Anc	79 "The Udikium Legacy" in Progress
16) Ancient Knowledge	ient Knowledge Lv3, Ancient Kn owledge Lv4	Q-79 "The Udikium Legacy" in Progress
⑰ Ancient Knowledge		Q-79 "The Udikium Legacy" in Progress

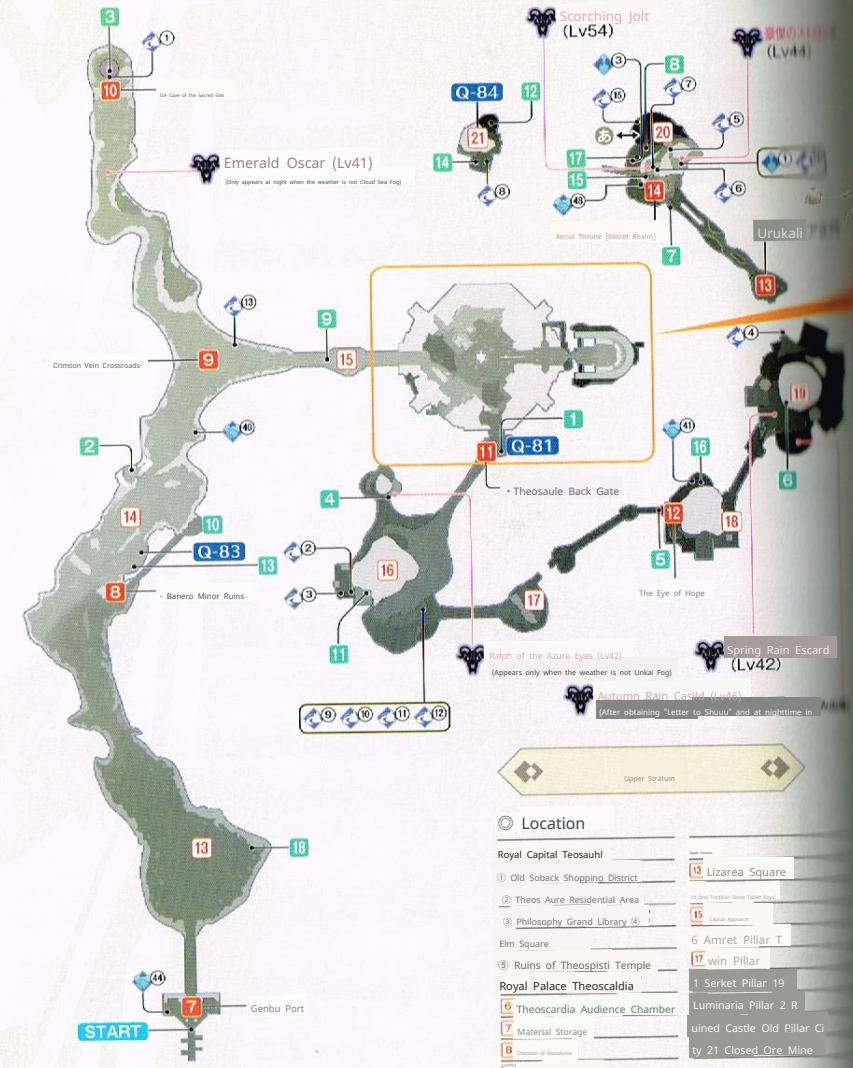
Number	Gold	Item	Required Skills and Conditions
1		2230 Spike Defense ×2, Common Core Crystal	—
2		3226 Beta Scope, Spike Defense ×2	—
3		2544 Fire Damage Reduction IVV	—
4		3053 Surprise Attack Boost II, Common Core Crystal	—
5		9608 Shining Star Chip ×3, 18389 Epic Core Cryst	Earth Attribute Power Lv4, Endurance Lv2
6		al	Unlock Lv5, Ancient Civilization Knowledge Lv5
7		4579 Pugilist's Armlet, Common Core Crystal ×2	Earth Attribute Power Lv4, Keen Eye Lv2
8		4756 Rare Core Crystal	Concentration Lv3, Stamina Lv3
9		2356 Dark Damage Reduction III, Common Core Crystal	Concentration Lv4, Keen Eye Lv2
10		5227 Eraser Orb, Common Core Crystal ×2, 13976	Unlock Lv4 U
11		Nanomecal Gauntlet, Rare Core Crystal ×2, 5091 Switch	nlock Lv3 Unl
12		Time Reduction IV, Common Core Crystal ×2	ock Lv4, Ancient Civilization Knowledge Lv3 Unlock
13		2800 Endurance IVV, Common Core Crystal	Lv3, Ancient Civilization Knowledge Lv2
14		2999 Daytime Accuracy Up III Common Core Crystal	—
15		100000 —	During B-19 "Is Money Everything?" Nopon Knowledge Lv3, Keen Eye Lv2
16		— Shining Stone Tablet	During B-21 "The Battle of Knowledge". Earth Mastery Lv7, Patience Lv6, Knowledge of Ancient Civilization Lv6, Unlocking Lv5
17		6617 Mashimashidake	During B-07 "Novon's Hero". Unlocking Lv99

Points

Skill Acquisition Number	Item	Probability	Item	Probability	Item Fo	Probability	Item 30	Probability
	r 30%, Mud Moth 30%, Yureiju Agriculture 2~4 units: Scimitar Grass				% Chariot Tonbo 10%		9% D	
	Acid Tomato Agriculture 3~6 units: Scimitar Grass 45%, Uji-Uji Gras				eathmasher		d Tomato Ento	
	mology 2~4 units: Ripper's Ant 30%, Metal Centipede 30%, Walnut Grape Entomology 3~5 u				25% Death Mantis 5%		30% Ichthyol	
	nits: Ripper's Ant 35%, Metal Centipede 35%, Moeta Tarantula 25%, Chariot Dragonfly 5% M							
	nerality 2~4 units: Walnut Grape 45%, Shoryu Rock 45%, Ripple Stone 9%, Petradhezoren 1							
	%, Mineralogy 3~6 units: Hiiro no Hoshi Suna 30%, Benabowler 30%, Moeta Tarantula 30%, P							
	etradhezoren 10%, Botany 2~4 units: Night Realeam 45%, Scimitar Grass 45%, Ortes Sprinium							
	9%, Onmitsushiba 11%, Botany 3~5 units: Night Realeam 30%, Benabowler 30%, Scimitar Gr							
	ass 30%, Onmitsushiba 10%, Botany 3~6 units: Night Realeam 40%, Uji-Uji Grass 25%, Ortes							
	Sprinium 25%, Deathmaschle 10%, Forestry 2~4 units: Hiiro no Hoshi Suna 45%, Yureiju 45%,							
	Uji-Uji Grass 9%, Inazumanekko 1%, Forestry 3~5 units: Shoryu Rock 35%, Yureiju 35%, Orte							
	s Sprinium 25%, Inazumanekko 5%, Mineralogy 2~4 units: Hiiro no Hoshi Suna 45%, Shoryu							
	Rock 45%, Ripple Stone 9%, Petradhezoren 1%, 45%, Mineralogy 3~5 units: Mud Moth 35%, S							
	horyu Rock 35%, Ripple Stone 25%, Petradhezoren 5%, Ichthyol							
	ogy 2~4 units: Trans Catfish 45%, Doku-Doku Flashi 45%, Hedron Ocoze 9%, Glory Angler 1%							
	, Ichthyology 3~5 units: Trans Catfish 30%, Hiiro no Hoshi Suna 30%Mud Moth 30%, Glory A							
	ngler 10%, Botany 3~6 units: Doku-Doku Flashi 35%, Ortes Sprinium 35%, Hedron Ocoze 25%							
	, Onmitsushiba 5%							
	Entomology 3~5 items Ripper's Ant 70% Metal Centipede 10% Scimitar Grass				15% Chariot Tonbo 5%			

Kingdom of Uraya

First Visit Timing: Episode 6 | Cloud Sea Tide: None | Weather: Sunny, Snowy, Cloud Sea Mist



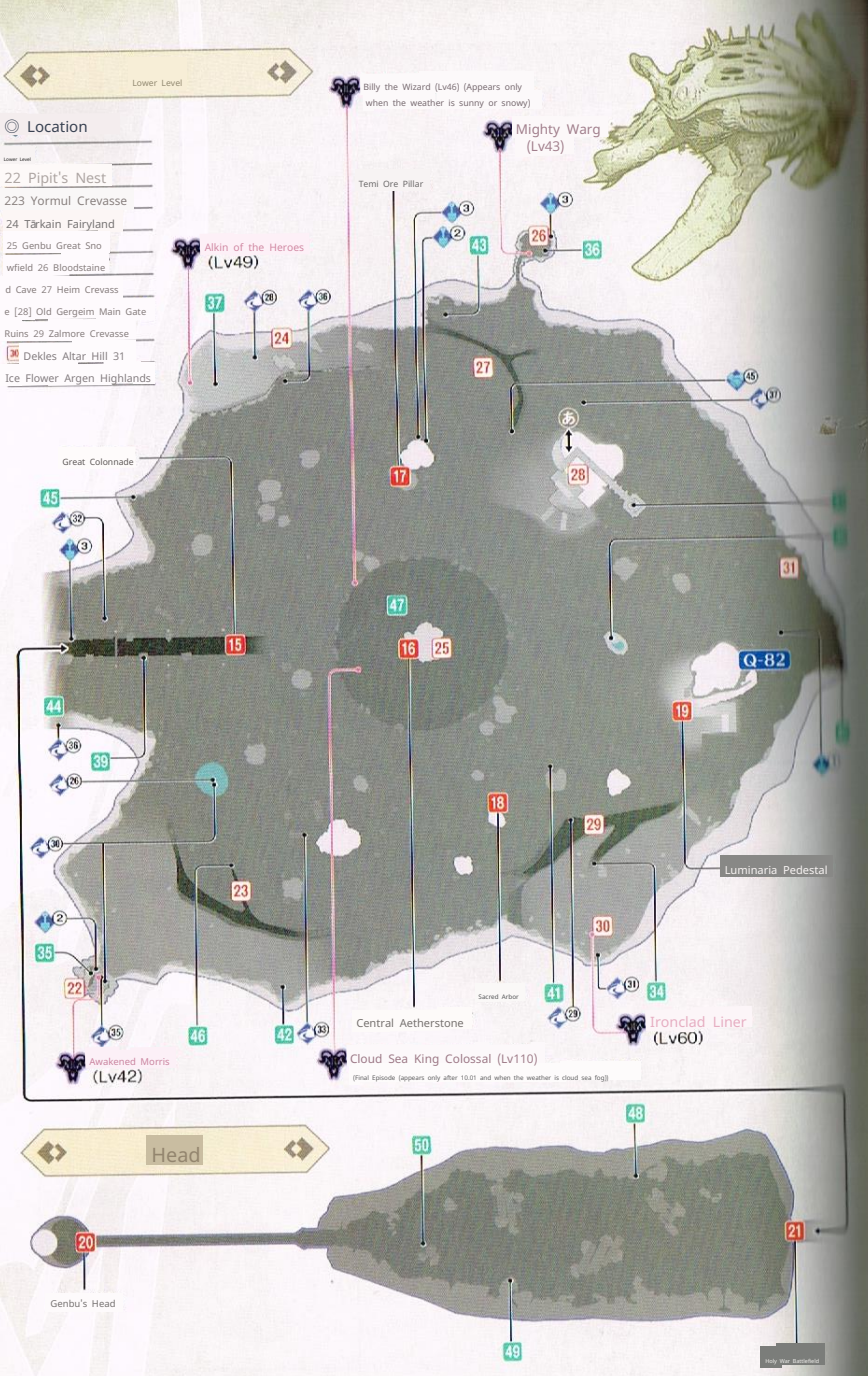
◎ Location

Royal Capital Teosauhl
① Old Soback Shopping District
② Theos Aure Residential Area
③ Philosophy Grand Library ④
Elm Square
⑤ Ruins of Theospisti Temple
Royal Palace Theoscaldia
6 Theoscardia Audience Chamber
7 Material Storage
8 Chamber of Abundance
9 Silver Terrace
⑩ Luxuria Relic Treasury
11 Hall of the Righteous P
12 ath, Hall of Xuanming

Upper Stratum
13 Lizarea Square
14 Oral Tradition Stone Tablet Royal
15 Capital Approach
6 Amret Pillar T
17 win Pillar
1 Serket Pillar 19
Luminaria Pillar 2 R
uined Castle Old Pillar Ci
ty 21 Closed Ore Mine

<> Royal Capital Theos Aure
Theos Aure Main Gate
Q-86
Q-80
B-02
Inn
Anastasis
B-14
B-28

Royal Palace Theoscaldia
Oscardia
Q-85
B-27
Welcoming Corridor
Snowy Corridor
Hall of Sincerity


Lower Level
Location
Lower Level
22 Pipit's Nest
223 Yormul Crevasse
24 Tārkain Fairyland
25 Genbu Great Sno
wfield 26 Bloodstaine
d Cave 27 Heim Crevass
e [28] Old Gergeim Main Gate
Ruins 29 Zalmore Crevasse
30 Dekles Altar Hill 31
Ice Flower Argen Highlands
Billy the Wizard (Lv46) (Appears only when the weather is sunny or snowy)
Mighty Warg (Lv43)
Temi Ore Pillar
Alkin of the Heroes (Lv49)
Great Colonnade
Q-82
Luminaria Pedestal
Sacred Arbor
Central Aetherstone
Ironclad Liner (Lv60)
Awakened Morris (Lv42)
Cloud Sea King Colossal (Lv110)
(Final Episode (appears only after 10.01 and when the weather is cloud sea fog))
Head
Genbu's Head
Holy War Battlefield

Secret Realm: Sky Throne

At the Luminaria Pillar, use "Ice Attribute Power Lv6" and "Concentration" to create an ice bridge and proceed, aiming for the Old Pillar City of the Crumbling Fortress. On the way, unique monsters, the mighty Strong and the scorching Jolt, will attack, so defeat them. After that, climb the frozen ladder and jump with "Wind Attribute Power Lv7" and "Leap Lv5". By the way, if you jump down from the Pillar City of the Crumbling Fortress, you can explore the Old Gelym's Main Gate Ruins in the lower layer.

When you step on the spot, the ice will break and you will fall. Depending on the location, your HP may drop to 0 due to the damage upon landing.

Location: Sealed Ore Mine

To reach the Sealed Ore Mine in a remote location, use the ice jump platform in the Old Pillar City of the Crumbling Fortress. There is a jump platform on the way to the Sky Throne, so keep tilting the left stick in the direction of travel and slide vigorously, jumping near the tip. After catching the frozen ladder ahead, climb the ladder.

There are treasure chests and gathering points in the lower areas of the closed ore mine. Check for platforms before descending.

In areas where simply descending would reduce your HP to 0, be sure to land on the platforms along the way.

Kip Travel (Landmark)

Name	EXP	SP	Development
Theos Aurules Au re Main Gate	1099	30	70
Anastasis	1099	30	70
Theoscardia T heoscardia	1099	30	70
Corridor	1154	30	70
Hall of Sincerity	577	15	50
Snowy Corridor	1154	30	70
[illegible]	1099	30	70
Banero Small Ruins	1099	30	70
Three-way Intersection	1099	30	70
Ice 洞	1099	30	70
Suhaulle Back Gate	1154	30	70
Mind's Eye View	1154	30	70
Ulcaria Main Gate	1154	30	70
Tanaka Throne [Sec[illegible]ed Region]	2309	60	150
Great Colonnade	1265	30	70
Central Sun Aether Rock	1265	30	70
Pillar	1265	30	70
Fallow Land	1265	30	70
Minaria's Pedestal	1265	30	70
[illegible] of 頭	1265	30	70
[illegible]	1265	30	70

Location

Name	EXP	SP	Development
Theosaule Black O ld Shopping District	550	15	50
2 Theos Aure Residence ③	550	15	50
Philosophi Grand Library ④	550	15	50
Elm Square	550	15	50
⑤ Ruins of Theospisti Temple	577	15	50
Royal Palace Theoscaldia			
6 Theoscardia Audience Chamber	550	15	50
7 Material Storage Vault:	866	23	50
8 Mirror Room	577	15	50
9 Silver Terrace	577	15	50
1 Luxuria Relic Treasury	949	23	50
11 Hall of Rectitude:	577	15	50
12 Mysterious Room	550	15	50
Lower Storage			
3 Lizarea Square Oral S	550	15	50
14 tone Monument	550	15	50
15 Royal Capital Approach	550	15	50
16 Amlet Pillar	577	15	50
17 Twin Pillar	577	15	50
18 Serket Pillar	577	15	50
19 Luminaria Pillar	577	15	50
26 Crumbling City's Old Pillar C	577	15	50
ity 21 Closed Quarry Lower Lay er	577	15	50
22 Pipit's Nest	632	15	50
[23] Jormugr Crevasse	632	15	50
24 Tārkain Fairyland	632	15	50
25 Genbu Great Snow	632	15	50
field 226 Bloodstained	632	15	50
Cave 27 Heim Crevasse 2	632	15	50
28 Old Gergheim Main Gate Ruins	632	15	50
229 Zalmore Crevasse	632	15	50
[30] Hill of Decrees Altar	632	15	50
31 Icy Flower Argen Highlands	632	15	50

■Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: Upper option:	Lower option
4 Zeke's Bad Luck	Byakko, Kagutsuchi, Saika	Chapter 6 Onward	Saika, Kagutsuchi +200	Byakko カ、カ
41 Handling Kamekich: Nia, Zeke, Saika		After Chapter 7, stay at an inn in Luxuria with Nia in the party: Saika +300 し、, view inn event		Saika, Id)+100
4 Zeke's hometown	Melef Zeke	Chapter 7 onwards	Kagutsuchi Saika +100	Kagutsuchi +100
4 'Adel's Favorites: Nia, Zeke, Hikari		Chapter 9 onwards	Hikari+300	Hikari+200
44 True Name	Zeke, Homura, Saika	Chapter 9 onwards	Homura +200	Saika +200
45 Emissary of Justice	Glen's Driver, Glen	Glen's Key Kizuna Gift Level 5 achieved and B-01 "Flame of Justice" completed	Glen +1000	Glen +000
46 Operations	Vasara's Driver, Kagutsuchi, Vasara 3 'Punis	s Key Kizuna Gift Stage 5 achieved and Vasara B-0 hment' completed	Vasara +1000	Vasara
47 Yu-oh's Proposal	Yu-oh's Driver, Tora, Yu-oh	After achieving the 3rd stage of Yu-oh's Key Kizuna Gift, stay at the inn in Luku Suria with Yu-oh's Driver and Yu-oh the inn event for Yu-oh +1000	present, and watch	Yuuou
48 Too Deep a Love	Azami's Driver, Hikari, Azami	Achieved Azami's Key Kizuna Gift Level 5	Azami +900	Azami 100
49 Whereabouts	Ten-i's driver, Ten-i	Ten-i is in the party	Ten-i +900	Ten-i +10

◆Normal Quests and Blade Quests

Title	Acceptance Condition
Q-80 Cannedia's Troubles	From Chapter 6 onwards, speak to Canidia in the Luxuria Elm Plaza.
Q-81 Lost Treasure	From Chapter 6 (6-23) onwards, speak to Lukeid at the Luxuria Theosauro Back Gate. Fro
Q-82 Writing Assistan	m Chapter 6 onwards, speak to Maceul near the Luxuria Hyoka Argen Highlands.
ce Q-83 Past Glory	From Chapter 7 onwards, examine the corpse at the Luxuria Oral Tradition Stone Monument.
Q-84 Partner	From Chapter 7 onwards, speak to Hunhum in the Luxuria Closed Quarry.
Q-85 King of Salvagers	After episode 8, talk to Xelha in the audience chamber of the Theoscaldia Palace in Uraya.
Q-86 Kubira's Past - Ruins Edition	During step 1 of B-08 "The King's Majesty", purchase the "Lost People's Stone Tablet" at the Biblio Pollo Bookstore i
B-02 Heart of the Monster	n Uraya. After achieving the third stage of Dughall's Key Affinity Gift, approach the vicinity of the Theospiti Temple R
B-14 Gossip Circle	uins in Uraya with Dughall, Nia, Zeke, Mòrag, Tora, and Pyra in the party.
B-27 Rain of Grace in Drought	After achieving the fifth stage of Kora's Key Affinity Gift, talk to Victor at the Anastasis Inn in Uraya with Mythra, Kora, Nia, Zeke, Tora, and Mòrag in the party.
B-28 Clouds over the Moon, Wind in the Flowers	After achieving the fifth stage of Theory's Key Affinity Gift, talk to Xelha in the audience chamber of the Theoscaldia Palace in Uraya with Nia, Zeke, Tora, Mòrag, and Theory in the party.
	After unlocking the third stage of the Tuki's Key Kizuna Gift, stay at the Anastasis Inn in Uraya with Tuki, Nia, Zeke, Mòrag, Tora, and Pyra in your party.

Shop

Product for sale	Price	Receipt condition
01 Accessories & Landrisma		
Jade Vest	9600	—
Silver Belt	9600	—
Bahl Hat	9600	—
Ice Pattern He	6200	—
adband, Crystal	7700	—
Greaves, War G	7700	—
oddess Banner - Ring Att	6900	—
achment, Saber Attachment,	6900	—
Edge Attachment	6900	—
Amulet of Healing	6900	—
2 Blacksmith Xyphos		
Battery Chip	5000	—
Engine Chip	5000	—
Rodranite Chip	5800	—
02 Bakery Proteini		
[Effect of the Certificate of Rights] Reduces party-wide depletion by 20% in consecutive battles		
Fondant	900	—
Ochesha	1200	—
Mayoyaki Taco	240	—
Samo Fruit Ankake	1800	Possess "Fruit An Sauce Contract" 8
Tekkatsu Don	100	Possess "Tekkatsu Contract" 28
Proteini Shop Deed	800	Purchase all target items

Sales	Price	Receipt condition
04 Rectikkavegetable		
[Deed Effect] Combat experience increased by 10%		
Vegetable Stew Loosh	1200	—
Hero Adel Roast	15008	—
Karikari Snow Pickles	25025	—
Powder Snow and Dudleya Jelly	20300	—
Ice Cabbage with Snow Vinegar	0	Ice Cabbage Contract
Rectikka Store Title Deed	24,000	Purchase all target items
05 Fish Tatarati		
[Deed Effect] Combat experience increased by 10%		
Aroma Nocaris Poire	1200	—
Roasted Abyssturgeon	1500	—
Bagna Oyster Roll	1800	Possessing the "Banya Contract"
efish and Samo's Pot-au-F	Possess	5000 "Ice Fish Contracts"
eu Tatareti Shop D	Purchase	all 36000 target items
06 Deed Patisserie Burakus		
[Effect of Title Deed] Increases the maximum number of the items by 10		
Fluffy Snowflake Sherbet	600	—
Melting Snow Mille-feuille	Posse	—
Roasted Narushinashi	sses "	—
Snow Rare Cheeseca	900120	—
ke Audifa Punch	015003000	Ponchi Contract" and pos
Snowball -	sesses "8100	Mochi-Yuki Contract"
Practus Store Title Deed	Purchase	all 36000 target items

Apparel Sales: Price Me

Receipt condition

moria (Nighttime Only)

[Deed Effect] Enemy search distance reduced by 5%

	5400	—
	7200	—
Portrait of Gallard	9000	—
Young Girl	360	Episode 8 (8-14) and later 10
Chorus of	80	Episode 8 (8-14) and later 3600
Real Estate Store Deed	0	Purchase all target products

Biblio Polio

Effect: Running speed increased by 10%

A feeling of wa	3600	—
Nong together	5400	—
Witness of	Possess	—
Adel's History - C	ing 720	—
hon Great Dic	090001260	"Contract in the Blizzard" and
tionary	31680	"Great Dictionary Contract"
	5400	Q-82 Completing "Flower Encyclopedia" in " Help with Writing"
Gentlemen's Book	10800	Q-82 Completing a 'Decadent Gentlemen's Book' throug h 'Assistance with Writing'
Shimin's Stone Tablet		"B-08 'Majesty of the King' Procedure 1 is in progress 1000, with Nia, Tora, Mōrag, Zeke, and Khepri in the party."

Polio Store Title Deed 60000 All target items pu

rchased Hobby - Stuck

Effect of the deed] Increases item discovery power by 10%

	5400	—
Funight	7200	—
Money	9000	—
Pon heatrion	Possess	8640 "Snowfield Nopon Contract"
Billiards	Possess	23040 "Billiards Contract"

Also, store deed 43200 Purchase all target items

Mepraximo

Deed Effect: Increases the maximum number of life items by 10

Oil S	5400	—
hadow	7200	—
Star Lip	9000	—
Nail	8640	—
Powder Lla	29160	—
ma Shop Deed	24,000	Purchase all target items

Product Price

Receipt condition

Bordado Textile Shop

[Deed Effect] Combat experience increased by 10%

Luxrian Velvet	3600	—
Snowflake Weave	5400	—
Zor Genbu Weave	7200	—
Broad Hot Stripe	9000	—
Musical Score Weave Barrette	Possessing	17280 'Staff Weave Contract'
Trigo Weave Powder Snow Drawstring Bag	Possessing	43200 'Trigo Weave Contract'
Bordado Shop Title Deed	Purchase	all 43200 target items

12 Salvage - River Dolphin

Normal Cylinder	500	—
Silver Cylinder	2000	—
Gold Cylinder	10000	—
Premium Cylinder	50000	From episode 7 onwards, when staying at an inn, 1/16 chance to display

Information Broker

Luxuria Gathering Information 1- L uxuria Gathering Information 2- Lux uria Gathering Information 3	900	—
	1100	—
Luxuria gathering information:	1000	—
	800	—
Beware of the Great Eater Merli n	10000	—
Haarhaar's location		B-01 "Flame of Justice" Step 13 is in progress 10,000. The party includes: Rex, Ni a, Tora, Mōrag, Zeke, and Pyra.
Recipe for Luxuriam Cuisine	1000	After completing Affinity Talk 43, "Adele's Favo rite Food"
Information on parts for opening a nd closing core crystal hunting ◎2	3000	—
	10000	Q-07 "Burn's Hidden Treasure!?" Step 5 is in progress

1 Inn Anasthasis

15 Assist Core: Miruru

Dee Allego Exchange →P.366

Field Skill

Area	Activated Skill	Required Skills	Remarks
	① High Jump	Wind Attribute Power Lv1 Jump Lv	Jump to high places
	② Wall Jump ③	1 Earth Attribute Power Lv3 Jump	Leap to the highe
	High Jump ④ Fr	Lv3 Wind Attribute Power Lv1 Jum	r vine | Create a
	ozen Over ⑤ Fro	p Lv1 Ice Attribute Power Lv6, Con	n ice bridge
	zen Over ⑥ Hig	centration Lv5 Ice Attribute Power	
	h Jump	Lv5, Concentration Lv4 Wind Attrib	Create an ice bridge
		ute Power Lv7 Jump Lv5 Earth Attr	
		ibute Power Lv4 Jump Lv4	Jump to high places
	⑦ Wall Jump		Leap to the higher vine
	⑩ High Jump	Wind Attribute Power Lv7, Jump Lv5	Jump to high places'
	⑨ Blaze Out	Fire Attribute Power Lv3, Wind Attribute Power Lv3	During Q-81 "Lost Treasure"
	⑩ Blaze Out	Fire Attribute Power Lv4 Wind Attribute	Q-81 "Lost Treasure" in pro
	① Blaze Out 1	Power Lv4 Fire Attribute Power Lv3 W ind Attribute Power Lv3 Fire Attribute	gress Q-81 "Lost Treasure" in progress Q-81 "Lost Trea
	2 Blaze Out Hu	Power Lv4 Wind Attribute Power Lv4 O bservation Eye Lv2 Concentration Lv4	sure" in progress B-02 "Mo nster's Heart" in progress
	⑬ nter Vision Wa		
	⑭ rm Body ⑩	Fire Attribute Power Lv3 Concentration Lv5 C	B-28 "Adversity Follows Beauty" in progress
	Dig Up High	oncentration Lv4, Observation Eye Lv3	B-08 "Royal Authority" in progress
Theos Aure	⑯ Jump	Wind Attribute Power Lv3, Jump Lv3	Jump to high places
	⑰ Wall Break	Earth Power Lv5, Brute Strength Lv5	Remove the cracked wall

Area	Activated Skill	Required Skills	Remarks
Royal Capital Teosauhl	1 High Jump	Wind Attribute Power Lv3, Leap Lv3	Jump to high places
	19 Wall Break	Earth Power Lv6, Brute Strength	Jump to the ladder to re
	20 Wall Jumps	Lv3, Earth Power Lv9, Jump Lv4	move the cracked wall
	2 Ancient Readings, Keen Observation	Lv3, Knowledge of Ancient Civilizations Lv3	During Q-32 "Mural Mystery"
	2 Girls' Talk	Girls' Talk Lv1~12	During B-14 "Gossip Circle" / D
	23 Ancient Knowledge	Knowledge of Ancient Civilization Lv4	uring B-11 "Fight"
Royal Palace Theoscaldia	2 Key Break	Unlock Lv3, Knowledge of Ancient Civilization	Open the supply depot door / Ope
	75 Keybreak	Lv3 Unlock Lv7. Knowledge of Ancient Civiliza	n the treasure vault door
	26 Raikou's Zappy Power	tion Lv5 Lightning Attribute Power Lv2. Lightn ing Control Lv3 Fire Attribute Power Lv4 Win	During B-22 "Raiko will do her best!"
Lower Level	27 Blaze Out	d Attribute Power Lv4, Fire Attribute Power Lv	Melt a frozen pond
	128 Melting Snow	6 Lightning Attribute Power Lv6 Earth Attribu te Power Lv4 Super Strength Lv5	Melt a snowy hill
	29 Rock Break		B-02 Go back and forth between Pipit's
	3 Diving	Water Power Lv5, Fortitude Lv3	nest when 'Monster's Heart' is in progress
	1 Ice Break	Fire Power Lv8, Ice Power Lv5, Concentr	When Q-34 "The Frozen Driver" is in progress
	13 Dig Up	ation Lv5, Endurance Lv4	When B-08 "Royal Authority" is in progress
	53 Dig Up	Earth Attribute Power Lv7, Keen Eye Lv4	During B-08 "Royal Authority"
	34 Agate Ore Search	Gem Dream Lv3	B-05 "Agate's Will" during the quest
	35 Agate Ore Search	Gem Dream Lv1	B-05 During "Agate's Will" quest
	36 Agate Ore Search	Gem Dream Lv3	B-05 During "Agate's Will" quest B-28 During "Flowers in the Moo nlight, Wind in the Trees" quest
	37 Frozen Over	Ice Power Lv9, Concentration Lv3	

Treasure chest

Area	Number	Gold	Item	Required Skills and Conditions
Upper Stratum	1	2760	Insect Hunter III, Common Core Crystal,	Fire Power Lv5, Wind Power Lv5
	2	2684	Platinite Chip, Common Core Crystal	—
	3	4966	Common Core Crystal x 2, Rare Core Crystal	—
	4	2642	Ice damage reduction III, Common Core Crystal 3	—
	5	123	Support Skill II	—
	6	10569	Berserker Ring, Rare Core Crystal ×2	Ice Mastery Lv3, Keen Eye Lv3
	7	4756	Gold Nopon Mask, Common Core Crystal × 212	—
	8	250,	Urelite Chip × 3, Rare Core Crystal 5368, Mo	Unlock Lv7
	9		dern Medal, Common Core Crystal	—
	10	6262	Opening Arts II, Common Core Crystal	—
	11	1922	Hate Decrease Eye, Common Core Crystal	—
	12	10684	Polygon Chip x 3, Rare Core Crystal	—
	13	3131	Jamming III	—
	14	3123	Dark Attribute Damage Reduction III	—
	15	11289	Garnet Chip x3, Rare Core Crystal x2	—
	16	3363	Fire Damage Reduction III	—
	17	6246	General's Medal, Common Core Crystal x2	Ice Attribute Power Lv4, Patience Lv4
	18	5495	Scavenger's Notes, Beta Scope, Common Core Crystal Q-83 During "Echoes of the Past". Earth Attribute Stal Lv4, Keen Eye Lv4	
Royal Capital Teosauhl	19	2300	Light Attribute Damage Reduction III	—
	20	6045	Blade Combo Boost IV Common Core Crystal ×2	Lockpicking Lv2, Focus Lv3
	21	2760	Ether Defense Up III, Common Core Crystal	—
	22	2035	High HP Attack Up III, Common Core Crystal	Concentration Lv3, Novon's Knowledge Lv3
	23	3220	Infinity Symbol, Common Core Crystal	—
Royal Palace Theoscaldia	24	3679	Kizuna MAX Attack II, Common Core Crystal, Aether Research and Pra ctice	—
	25	1840	Engine Chip, Common Core Crystal	—
	26	2760	Learning from the Master ABC - Expanded Edition, Epic Core Crystal	—
	27	13624	Arts Hate Decrease, Common Core Crystal 2300 K	—
	28		izuna MAX Barrier III, Rare Core Crystal 6246 Assassin	—
	29		Shoes, Common Core Crystal ×2, Outdoor Attack Up III 3363 Thunder	—
	30		Damage Reduction III	—
	31	5765	Thunder Damage Reduction, Common Core Crystal	—

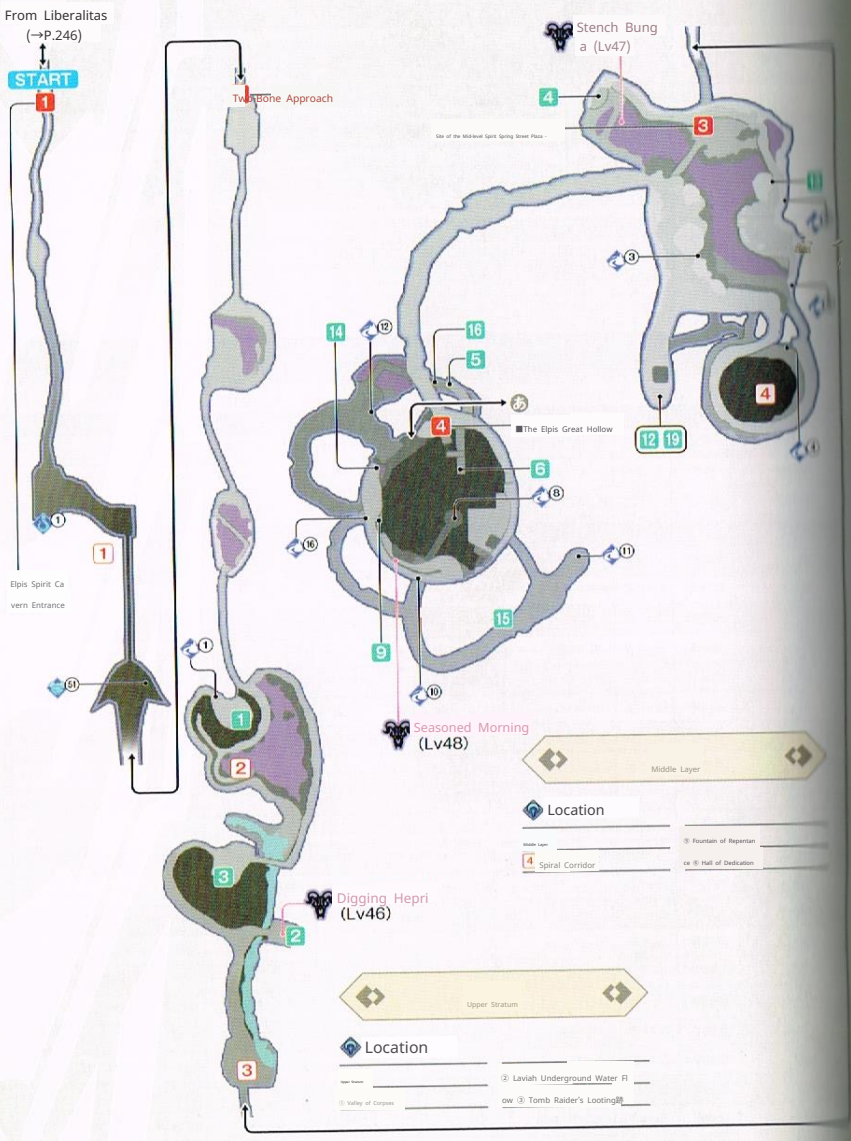
Area	Number	Gold	Item	Required Skills and Conditions
Caldea	32	8900	Novon Coins	—
	33	2403	Rising Resistance III, Common Core Crystal	—
	34	5765	Overlord's Eyepatch, Common Core Crystal	Lockpicking Lv3, Ice Attribute Power Lv4
	35	9608	Switch Short III x2, Rare Core Crystal	Earth Attribute Power Lv4, Patience Lv4
	36	6485	Fusion Combo Boost III, Common Core Crystal	Lockpicking Lv2, Concentration Lv3, F
	37	6726	Thunder Damage Reduction III, Common Core Crystal	ire Attribute Power Lv6, Lightning Attribute Power Lv6, Ice Attr
	38	5285	Necklace of Benevolence, Common Core Crystal	ibute Power Lv4, Keen Observation Lv3
	39	6246	Fragrant Perfume, Common Core Crystal	—
	40	6005	Ice-Type Damage Reduction IV Common Core Crystal	—
	41	3123	Wind-Type Damage Reduction	—
	42	III	2883 Ice-Type Damage Reduction	—
	43	III	7206 Star Cube, Common Core Crystal 3363 Light-Typ	—
	44		e Damage Reduction Day	—
	45	3603	—	—
	46	8165	Novon Coins	Concentration Lv4, Keen Eye Lv4
	47	4579	Mysterious Baht C	During Q-32 "Mural Mystery" quest. Ice Attribute Power Lv2, Fortitude Lv4, Unlock Lv5
	48	2883	Water Damage Reduction III	—
	49	6726	Dark Attribute Damage Reduction, Common Core Crystal	—
	50	3363	Earth Attribute Damage Reduction III	—

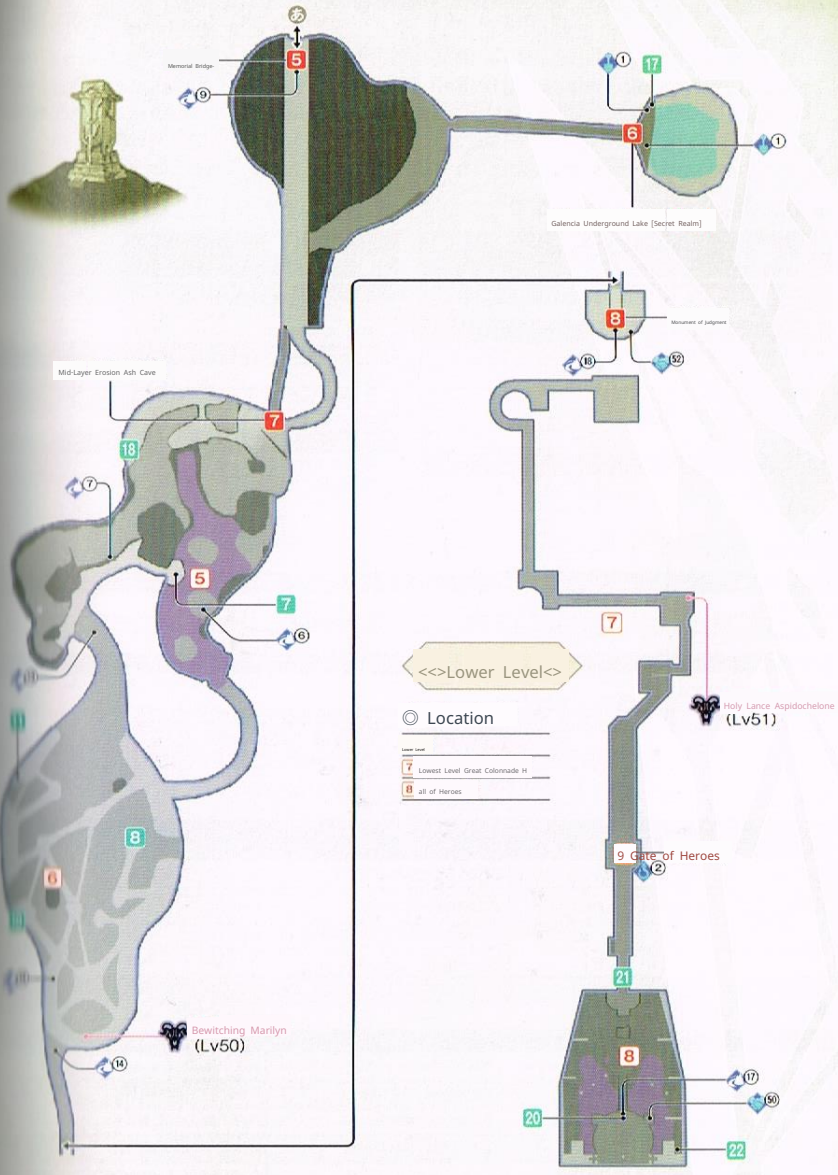
Points

Skill Acquisition Number	Item	Probability	Item	Probability	Item	Probability	Probability
Aule							
Near	Entomology 2~4 Tiger Beetle	45% Fluffy Snow Bug,	45% Subzero Chameleon,	9% Luck Loach			1%
Agronomy	2~4 Fluffy Snow Bugs, 45% Mellow Mellow Lemon		45% Ice Cabbage	9% Amethyst Ornilla, 1%			
Agronomy	3-6 pcs Lewisia Silver 35%, Mellow Mellow Lemon 35%		Ice Cabbage 45%, M	20% Amethyst Ornilla 10%			
Entomology	han Tiger Beetle	oko Fdwa Yukimushi 45%	Hyoteri Chameleon 9%,	Lac Roach 2-4 pcs Al			1%
Entomolo	3~6 Tiger Beetles, 2~4	45% Ice Cabbage	25% Frost Chameleon,	25% Lac Roach			5%
gy Miner alogy Min	Ripple Stones, 3~5	35% Leopard Stone	35% Malachite Snow,	25% Icicle Marine 5%, 25% Ic			
eralogy	Ripple Stones, 2~4	35% Leopard Stone	35% Shell Rock Slab, 25% Malachite Snow,	icle Marine 5%, 25% Icicle Ma			
Mineralog y Forestry	Leopard Stones, 3~5	40% Carapace Rock Plate	45% Eye Han Myo, 45 % Gypsum Tree, 35% Gypsum Tree	rine 9% Wind Chime I			10%
Forestry	Tsurumaron, Broo	45% Melancholy Leaf		vy 1%, 9% Wind Chime Ivy 1			
	m Icicle	45% Melancholy Leaf		%, 25% Melancholy Leaf 5%			
Forestry	3-5 Sweetberry	35% Broom Icicle					
Forestry	3-6 pieces of Tsurumaron	30% Melomelow Lemon	30% Glacial Chameleon,	30% Amethyst Ornil, 10%			
Entomology	3-6 Fluffy Snow Moths, 50%	Glacial Chameleon, 20%	Gypsum Tree	20% Lac Roach			10%
Ichthyology	2-4 Ripple Stones	35% Asagiri Whelk	35% Malachite Snow	25% Abyssal Sturgeon			5%
Botany	3~5 Melancholy Leaf	45% Malachite Snow	25% Gypsophila	25% Hooligan Ivy			5%
Agricult	3~6 fluffy snow aphids 50%	Ice Cabbage	20% Ghost Dudleya	20% Amethyst Ornithogalum			10
ural Botany	2~4 Lewisia Silver 35% Swee	Berry	%35% Gravirock 29%	Bellflower Crystal 1%	35% Ghos		
Botany	3~5 Lewisia Silver, 35%	Melancholy Rose 3~6,	t Dudleya 25%	Bellflower Crystal 5%	30% Bellflower		
Botany	Sweet Berry, 30% Lewisia Silver, 30%	Melancholy Rose 3~6,	Lewisia Silv			Crystal	10%
Forestry	er 50%, Ghost Dudleya 20%,	Gypsophila 45%,	Artemisia stelleriana	20% Furin Ivy 9%	Ab		10%
Ichthyolog	2-4 Leopard Stone, 3-		45% Aromanocaris	ysstu	rgeon 25%	Aby	1%
y Ichthyol ogy Miner	6 Asagiri Shell, 2-4	40% Ghost Dudleya 25%,	Aromanocaris	ssturgeon			10%
alogy Min	Gravirock, 3-5 Gravi	30% Ripple Stone	30% Leopard Stone	30% Icicle Marine			10%
eralogy B otany	rock, 3-6 Melanchor	45% Shell Plating	25% Malachite Snow	25% Icicle Marine			5%
	ose	35% Seeley Berry	35% Ghost Dudleya	25% Bellflower Crystal:			5%

Elpis Spirit Cave

First Visit Timing: Episode 7 | Cloud Sea Tide: None | Weather: Sunny





Influence on Battles (*)

Area [illegible] Level, Special Mov[illegible] Level Limit, Kizuna Limit (From the mouth to the approach of the Bone Path)	Small Level III, None		Damage dealt m[illegible] odifier: 90% (Mòrag is 9	Damage received [illegible] modifier: 100% (Mòrag is 1
From the old approach to the middle-rise front	Level II	900	5%) 85% (Mòrag is 90%	05%) 115% (Mòrag is 110%)
	Level I	700	) 80% (Mòrag is 55%)	120% (Mòrag is 115%)

This does not affect Poppi α, Poppi QT, or Poppi QTπ

Particles that steal Blade power

In the Elpis Spiritual Cavern, the further you go, the denser the particles that steal Blade power become, reducing combat ability due to the effects listed on P. 269. Only artificial Blades like Hana are unaffected, so focus on battling with Tora as your main character, as he can exert his usual power.

Secret Area: Galenthia Underground Lake

When you reach the Middle Layer Erosion Ash Cave, proceed along t he left wall, and when you descend into the area, immediately go up to the l eft land and enter the tunnel. After that, just follow the path, but be careful of the Ruin Scorpio that comes up from under the path.

Skip Travel (Landmark)

Name	EXP	SP	
Upper Stratum			
■Elpis Spirit Cave Entrance	1519	33	—
2 Bone Approach	1519	33	—
Middle Layer			
3 Mid-Slope Spirit Spring Street Plaza Ruins	1519	33	—
4 Elvis Great Hollow	1519	33	—
⑤ Memorial Bridge	1519	33	—
6 Galencia Underground Lake [Secret Realm]	3038	66	—
7 Mid-Level Erosion Ash Cave	1519	33	—
Lower Level			
A Stele of Judgment	1519	33	—
B Gate of Heroes	1519	33	—

●Location

Name	EXP	SP
Upper Stratum		
① Valley of Corpses	760	17
② Lavia Underground Water Flow	760	17
③ Tomb Raider's Looting Trace Mid-	760	17
Layer		
4 Spiral Corridor	760	17
⑤ Fountain of Penitence	760	17
6 Hall of Dedication	760	17
Lower Level		
⑦ Lowest Level: Great Hypostyle Hall	760	17
B Hall of Heroes	760	17

Salvage Point

Location	Button Challenge	Remarks
① Valley of Corpses	A→A→A	Salvage possible after accepting Q-85 "King of Salvagers."
② Gate of Heroes	A→A→B	Salvage possible after accepting Q-85 "King of Salvagers." If the "Sky Orbit Gauge" has not been obtained The "Sky Orbit Gauge" will appear.

Acquirable Items and Appearing Enemies	
Collectible Items	Narwhal Arowana, Sea Lamprey, Gunmetal Bolt, Shade Trout, Chandelier Angler, Necromanta, Bull Fragm ent, Retro Diode
Treasure	Icicle Ether, Sunlight Boomerang, Deep Sea Orb, Ice Crystal Coffin
Enemies	Caryad Clive (①, ②) 、Zazan-ku Aspid (①, ②), Sleigh Merlin (2) Tetra Seas Link Jelly (①, ②)

Kizuna Talk

Name	Required Members	Condition	"Option to increase Trust	Lower opti
55 Afterlife	Meleph, Zeke, Kagutsuchi, Saika	Episode 7 (7-13) onwards	: Saika +200,	on: Kagutsuchi +20
51 A role spanning 500 years	Nia, Morag, and Zeke	Chapter 9 onwards	Nia (Blade) +20 0200	0, Nia (Blade)
52 Indomitable Will	Tokiha's Driver, Tokiha	After achieving the third stage of Tokiha's Key Kizuna Gift, stay at the Libera Inn with Tokiha's Driver, Zeke, and Nia for +90 0 Ritas, and watch the inn event.		Tokiha +1000

・Field Skills

Area	Activated Skill	Required Skills	Remarks
Upper Stratum	① Dark Diffusion	Dark Attribute Power Lv5, Ancient Civilization Knowledge Lv3	Endurance to Remove Malig
	② Plant Hunt	nant Miasma Lv4, Botany Lv9	Q-46 During the progression of "Cole's Disease"
	③ Plant Hunt Pl ant Hunt ⑤ Agate Ore Searc h ⑥ Agate Ore Search Agate Ore Search H igh Jump	Endurance Lv3, Botany Lv10, Endurance Lv4, B otany Lv7, Gem Dream Lv2, Gem Dream Lv1, Gem Dream Lv3	Q-46 During the progression of "Cole's Disease"
	④		Q-46 During "Cole's Disease" progression,
Middle Layer	⑦		B-05 During "Agate's Will" progression
	⑧	Wind Attribute Power Lv5, Jump Lv3	B-05 "Agate's Will" during the quest
	⑨ High Jump	Wind Attribute Power Lv5, Jump Lv3	B-05 "Agate's Will" during the quest
	⑩ Dark Diffusion	Dark Attribute Power Lv5, Knowledge of Ancient Civilization Lv3	Jump to high places
			Jump to high places
			Remove the malignant miasma

Activated Skil	Required Skills	Remarks
11 t: Glow Light	Fire Attribute Power Lv3, Knowledge of Ancient Civilization Lv3	Brighten the surroundings
12 Glowlight Blaze Outblaze Outblaze Out Dark Diffus	Fire Attribute Power Lv5, Knowledge of Ancie	Brighten the surroundings
13 ion Dark Attribute Power Lv3 Knowledge of Ancie nt Civilization Lv3	Wind Attribute Power Lv4 Fire Attribute Po wer Lv3, Wind Attribute Power Lv2 Fire Attri bute Power Lv5 Wind Attribute Power Lv4	Remove cobwebs Remove cobweb s Remove cobwe bs
14		
15		
16		Remove the malignant miasma
17 Keybreak	Lockpicking Lv6, Knowledge of Ancient Civilization Lv6	Open the wall engraved with the emblem
18 Ancient Reading Observation Lv2, Knowledge of Ancient Civilization Lv3		The lower level brightens, and stairs appear.

Area	Number	Gold	Item	Required Skills and Conditions
	1	6041	Common Core Crystal, Blade Lockdown Resistance III	—
	2		5986 Hate Increase III, Common Core Crystal 3538 Attribut	Lockpicking Lv4 Knowledge of Ancient Civilizations Lv3
	3		e Orb One-Hit Destruction x2	—
	4		12679 Rare Core Crystal, Telepathy II	—
	5		5986 Gallant Pauldron, Common Core Crystal	Earth Attribute Power Lv6, Keen Observation Lv3
	6		7636 Orbright Chip, Common Core Crystal x2	—
	7		2993 Arts Aggro Up III, Common Core Crystal	—
	8		6530 Q-Chips, Common Core Crystal	Open Lv4 Knowledge of Ancient Civilizations Lv3
	9		6041 Rare Core Crystal	—
	10		5660 Recovery Symbol, Common Core Crystal	—
	11		2993 Champion's Gloves, Common Core Crystal	—
	12		4897 Hate Attack Up III, Common Core Crystal ×2	Lockpicking Lv4, Ancient Civilization Knowledge Lv4
	13		5986 Arts Heal, Common Core Crystal	—
	14		3810 Aquamarine Chip x2	—
	15		4082 Sage's Amulet	—
	16		3538 Blade Lockdown Resistance III x2	—
	17		5714 Jamming, Common Core Crystal	—
	18	6802	—	—
Mouth	19	105000	—	During B-19 "Is Money Everything?" quest. No Nopon Knowledge Lv3, Keen Observation Lv3
	20		18389 Epic Core Crystals, Pouch Expansion Kit, 653	—
	21		0 Amulet of Rebirth, 6258 Common Core Crystals	—
	22		, Common Core Crystals x2	—

Points

Location	Skill Acquisition Item	Mineralogy (2-4), Noise Byte Mineralogy (3-5), Noise Byte Mineralogy (3-6), Makochu Botany (2-4), Makochu Botany (3-6), Kusari Grass (2-4), Noise Byte (3-6), Replastone (2-4), Jorogumo (3-5), Jorogumo (3-6), Kusari Grass Agronomy Agronomy Entomology Entomology Entomology	Probability	Occurrence	Probability	Item: 45% Shinen Magic Stone, 45% Frozen Sapphire, 25% Shinen Magic Stone, 45% Frozen Sapphire, 3 5% Shinen Magic Stone	Probability	Item 9%	Probability
			: Item 45% Replastone					Adel's Tear 9%	1%
※Fee			45%	Rainbow Crystal				Adel's Tear 25%	1%
Free			40%	Frozen Sapphire				Adel's Tear	10%
			45%	Kirihoshi Fruit 3				9% Mystic Dahlia 1%20% My	
Free			5%	Kirihoshi Fruit				stic Dahlia 10%9% Spoiled Ap	
Free #G			45%	Hammer Spring 45% Deadly Kiwi				ple %25% Spoiled Apple 10	
Monste r Nest Spider			40%	Barnacle Bud	25%	Deadly Kiwi 45%			%1%
Web Spi der We b Plant			45%	Mako Worm	Abyss	Whirligig Beetle 9%	Crested Worm 45%		
			45%	Dark Firefly	Abyss	Whirligig Beetle 9%	Crested Worm		1%
			25%	Joro Spider	25%	Whirligig Naraku 30%	Mottled Fly		20%
	Agronomy	2~4 units Hammerhead Fern	45%	Kirihoushi Fruit	45%	Deep Abyss Magic Stone 25% Deadly Kiwi 45%	9%	Spoiled Apple 1.25%	Spoil
Plant	Agronomy	3~6 Lovely Echeveria 'Fukky'	40%	Barnacle Bud	Barnacle Bud		ed Apple 10.9%	Mystic Dahlia	
Plant	Botany	2~4 Lovely Echeveria 'Fukky'	45%	Meadowsweet			1.25%	Mystic Dahlia	0.1%
Plan t East Side	Botany	3~6 pieces Hammerhead Osmunda	40%	Deadly Kiwi	25%	Barnacle Bud			
	Ichthyology	2~4 Shade Trouts	45%	Narwhal Arowana	45%	Chandelier Angler 9%	Necromanta		
	Ichthyology	3~5 Lovely Cookies, 3~6	45%	Naraku Whirligig Beetle, 25%	Chandelier Angler, 25%		Necromanta		5%
Ba	Ichthyology	Shade Trouts	30%	Dark Firefly	30%	Rainbow Crystal	30%	Necromanta	10%
Mermaid	Ichthyology	3~6 Narwhal Arowana	40%	Frozen Sapphire	25%	Chandelier Angler 25%	Necromanta		10%

Cliffs of Mors

First Visit Timing: Episode 7 | Cloud Sea Tide: None | Weather: Cloudy

Location: Lynca Hive

The Lynca Hive is located below the path leading to the destination, and the ladder leading down can be easily overlooked. If you turn back once at the side road, you will see the ladder icon, so go down the ladder and continue straight.

A ladder that was hidden by rocks when going can be easily found when returning.

After descending the ladder, be careful of the approximately 60 Canzarexos Let's go to the back.

Proceed carefully along the narrow path.

Mors Cliff generally has narrow paths, and there are places where you can fall off just by shifting sideways. In such places, it is best to move by walking with a slight tilt of the left stick. Also, lure enemies to a wider area for combat.

If attacked by enemies, first head to a place where you can fight. In some cases, consider jumping down.

Beware of unique monsters along the way.

There are 5 unique monsters on Mors's Cliff. Among them, you are likel y to be attacked because you will pass near Machine Gun Pete, Evil Eye Ne bula, and Scarlet Longiceps on your way to the destination. If it seems imp ossible to defeat them, run away as fast as you can.

If you have the strength to defeat it, take out the sur rounding enemies first to is olate the unique monster.

Open the Holy Year Gate

During your first visit, you won't be able to pass through the Holy Year Gat e because it's closed. However, you can reach the other side of the gate via the a ncient path for ascetics! Then, you can open it with the control lever. It's a good ide a to open it, as it makes it easier to get to the Getrix Oracle Ruins.

The control lever is near the gat e. Before climbing down from above the gate, move the camera t o check its location.

Hole in the Barukrus Ruins

In the event in Episode 7 (7-17), entering the hole in the floor w ill cause 3 enemies to appear. Prepare for battle, as you will be att acked if you are not around Lv60. Inside the hole is Neanea, one of the search targets of the special event "Nopon 12 Brothers".

High-Level Unique Monsters

The unique monsters in the Mors Precipice include the Lv100 Dan of the Cherry Blossom One-Sword Style and the Lv117 Serpe nt Device, which are both high level. Both are extremely power ful, so thoroughly train your party before challenging them.

Skip Travel (Landmark)

Name	EXP	SP	Development
Upper Stratum			
■Mors Inlet	1831	35	—
2 Luno Sunken Cave [Secret Area]	3662	69	—
3 Balcruse Ruins	1831	35	—
Lower Level			
4 Holy Year Gate	1831	35	—
6 Ancient Path of Ascetics [Secluded Area]	3662	69	—

Location

Name	EXP	SP	特典
Upper Stratum			
① Chain Slope	916	17	
2 Mors Great Falls Wall	916	17	
3 Linka Beehive	916	17	
4 Pilgrim's Path	916	17	
⑤ Idola's Cave	916	17	
6 Collapsed Pilgrimage Route	916	17	
Lower Level			
7 Owl Cape	916	17	
8 Getorix Oracle Ruins	916	17	
Reiki Site: Shinju-in Temple	916	17	

・Salvage Point

Locatio	Button Challenge	備考
n ① Near Mors Falls Wall ② Near	B→B→A	—
the Gate of the Holy Year	A→A→A	—

Acquirable Items and Appearing Enemies	
Collection Item Tre asure	Androgia, Katsuo Basho, Climb Hazze, Komagani, Dynamo Turbine, Tail Antek a Nics Spoon Yako
Enemies	Animai Eater, Ungaisouten Wheel, Ancient Compass, Gyro Hook, Senju Arm, H ard Gear Clavidas Rodon (①, ②), Ender Seas (1), Gyan Speed (②), Serval Cla w (①), Nilhaze Swede (②), Necrisus Merlin (2), Paydar Shrub (①)

・Kizuna Talk

Name	Required Members	Condition	Kagutsuchi+ unde r Trust Le vel Change: Upper option
53 Things that never change	Melef、Kagutsuchi、Saika	Episode 7 and later	Saika +200
54 Melef's younger brother	Morag, Homura, Hikari	Episode 8 onwards	Hikari+200 / Homura +200
55 Kasane Doesn't Look Back	Kasane's driver, Kasane.	After completing Kasane's Key Kizuna Gift Stage 4, Stay at Rikasane + 900 Veraritas while Kasane is pre sent and watch the inn event.	カサネ+1000

Quests and Blade Quests

Title	Acceptance Condition	Explanation
Morus's Souvenir	After Chapter 7 (7-14), talk to Shibushibu in Morus's Cliff, Morus's Cove	P.168

K-Shop

	Price	Receipt condition
Accessories - Bling Bling		
	10900	—
	16300	—
Attachment	9800	—
Attachment	9800	—
	10900	—
Toret	11900	—
	11900	—
	11900	—
	13600	—
	16300	—
	10900	—

Product for sale	Price	Receipt condition
02 Traveling Blacksmith Bamboo Sword		
-Garnet Chip	7000	—
— Aquamarine Chip	7000	—
-Sphere Chip	7600760	—
— Cube Chip -	07600 E	—
Nacrite Chip -	pisode 8 onwards 8200 Af	
Dark Matter Chip	ter reaching the World Tree in Episode 8	
- Photon Chip	8200	After reaching the first low Earth orbit station in the final episode
03 Mermeri Trading Post		→P.367

Field Skill

Area	Activated Skill	Required Skills	Remarks
	① High Jum	Wind Attribute Power Lv3, Jum	Jump to high places
	p ② Wall Jump	p Lv2, Earth Attribute Power L v3, Jump Lv3, Fortitude Lv6,	Leap to the higher vine
	③ Mineral Mini	Mineralogy Lv7, Earth Attribut e Power Lv2, Jump Lv3	Q-46 During the progression of "Cole's Disease"
	④ ng Wall Jump		Leap to the higher vine

エリア	Number	Gold	Item	Required Skills and Conditions
	1	5048	Cube Chips x2	—
	2	6532	—	—
	3	100000	—	B-19 During "Is Money Everything?" que st. Nopon Wisdom Lv2, Keen Eye Lv4
	4	4750	Nopon Coins	—
	5	4453	Blade Combo Boost III	—
	6	7126	Bio Gauntlet, Common Core Crystal	—

Collection Points

Location	Skills Acquired	Probability	Item	Probability	Item	Probability	Item	Probability
	k Mineralogy 6-8 items: Wool Rock, Agriculture 4-6 items: Hinowa Radish 43%, King Marigold 43%,							
	Snipe Pea Botany 6-8 items: King Marigold 43%, Yako Fish 43%, Snipe Pea Entomology 2-4 items:							
	Abalone Grasshopper 43%, Hinowa Radish 42%, Zeppeki Firefly 10%, Beizemosquito 5% Forestry 4							
Free	-6 items: Jumbo Acorn 45%, Climb Hazze 45%, Komagani 9%, Senbon Harigane 1% Forestry 6-8 it							
	ems: Jumbo Acorn 60%, Tsumetogi Stone 15%, Oil Branch 15%, Senbon Harigane 10% Botany 4-6 i							
	tems: Coco Mawari 55%, Oil Branch 15%, Snipe Pea 15%, Flan Rose 15% Entomology 9-10 items:							
	Hinowa Radish 45%, Oil Branch 15%, Neon Grave 10%, Rinka Honey 30%							
Snow Sea & Cliff	Ichthyology 9~10 units	Climb Haze	43%	Woolrock	43%	Fiddler Crab	9%	Skipjack Palm 5%
Tuhai & Cliff	Ichthyology 6~8 Snails		50%	Flathead Firefly	15%	Fiddler Crab	15%	Skipjack Palm 20%
Vicinity	Entomology 9-10 items	Hinowa Radish	45%	Oil Branch	15%	Neon Grape	10%	Linka Honey 30%

Land of Morytha

First Visit Timing Episode 8 | Cloud Sea Tide | None | Tianjiao Yinglan

World Tree

White Vacation

Grand Road

To the World Tree (→P.280)

11

7 - Mega-Floating Base

10

9

16

6 Central Connecting Passage

59

15

Ruined Titan

Location

Ruined Titan

The Interior Core of the Titan Beast

Host-Killing Abraxas (Lv58)

Lateral Hole in the Womb 5

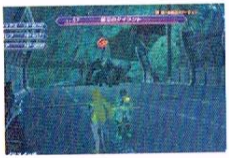
Brighten the office building with the distribution board

The collapsed office building is dark until you turn on the electricity, making it difficult to explore the interior properly. Exit from the doorway on the left side of where you entered, turn further left, and use "Lightning Power Lv2" and "Concentration Lv4" on the distribution board.

Activating "Power On" will light up the inside of the office building, making it easier to proceed deeper.

Collect 12 treasure chests

Open the door to Sector 7 at the distribution board in the Barrier Power Management Room, which is divided by "Lightning Power Lv9" and "Concentration Lv5." In Sector 7, if you defeat the rusted sign with "Earth Power Lv7" and "Brute Strength Lv6" to make a bridge, you can reach the location of the decoy treasure chest.



If the Tyrant of Hidden Treasures is near the rusted sign, move away from it.

Secret Realm: Lost Time Vista

Proceed to the back of the collapsed office building, climb the wire mesh, and exit onto Highway 8 via the upper floors of the building. Knock down the rusted sign on the highway with "Earth Power Lv8" and "Strength Lv5", go to the Genome Center, and fly using "Attribute Power Lv8" and "Jump Lv5" on the ladder.

If you raise the gold on the opposite wall, you'll need the "Golden Statue" at Q-85.

Once you're on the highway, first obtain items from the treasure chest and gathering point on the left side.

Proceeding along the side road behind the rock on the highway, you can obtain "Quarterly Robo Lab Club" from the treasure chest.

Skip Travel (Landmark)

Name	EXP	SP	Development
City Street			
1 Drifting Place of the Old Civilization	2119	36	—
2 Lost Time Vista [Secret Realm]	4238	72	—
3 Fallen Office Building	2119	36	—
4 Great Defense Wall 8th Tunnel	2119	36	—
"The Decayed Titan Beast"			
5 Shipboard passage	2119	36	—
6 Central Connecting Passage	2119	36	—
"World Tree"			
7 Mega-Float Base	2119	36	—

Location

Name	EXP	SP	
City Street			
① Genome Center	1060	18	—
② Route 8 Expressway	1060	18	—
③ Closed Public Road	1060	18	—
4 Collapsed road	1060	18	—
55 Emergency shelter	1060	18	—
6 Site of Deep Karma ⑦ Barrier Power Management Room	1060	18	—
8 The Severed 7th District	1060	18	—
Ruined Titan			
9 The Interior Core of the Titan Beast	1060	18	—
World Tree			
10 Great Tree Pilgrimage	1060	18	—
Return to the World Tree	1060	18	—

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: Upper option	Change in Trust Level: Lower selection
56 Mythra vs. Kasandra	Mythra, Dromarch, Kasandra	From Chapter 8 Onward	Kagutsuchi +200	Hikari+200
57 The Unexplored Mores	Zeke, Nia (Blade)	Episode 8 onwards	Nia (Blade) + Nia (Blade200	200
58 I'm confident.	Ryko's driver, Homura, has achieved Ryko's Key Kizuna Gift Level 5 and completed Ryk	o B-22 "Ryko will do his best!"	Ryko +900	Ryko +1000
59 Beyond the Light	Yaegiri's Driver, Hikari, Yaegiri	Yaegiri's Key Kizuna Gift Stage 4 Achieved	Yaegiri +900	Yaegiri +1000

Normal Quests and Blade Quests

Title	Acceptance Condition	Explanation
Continue System	After Episode 8, investigate the old machine near the 8th tunnel of the Great Wall in the Land of Mors.	P.168.

Field Skill

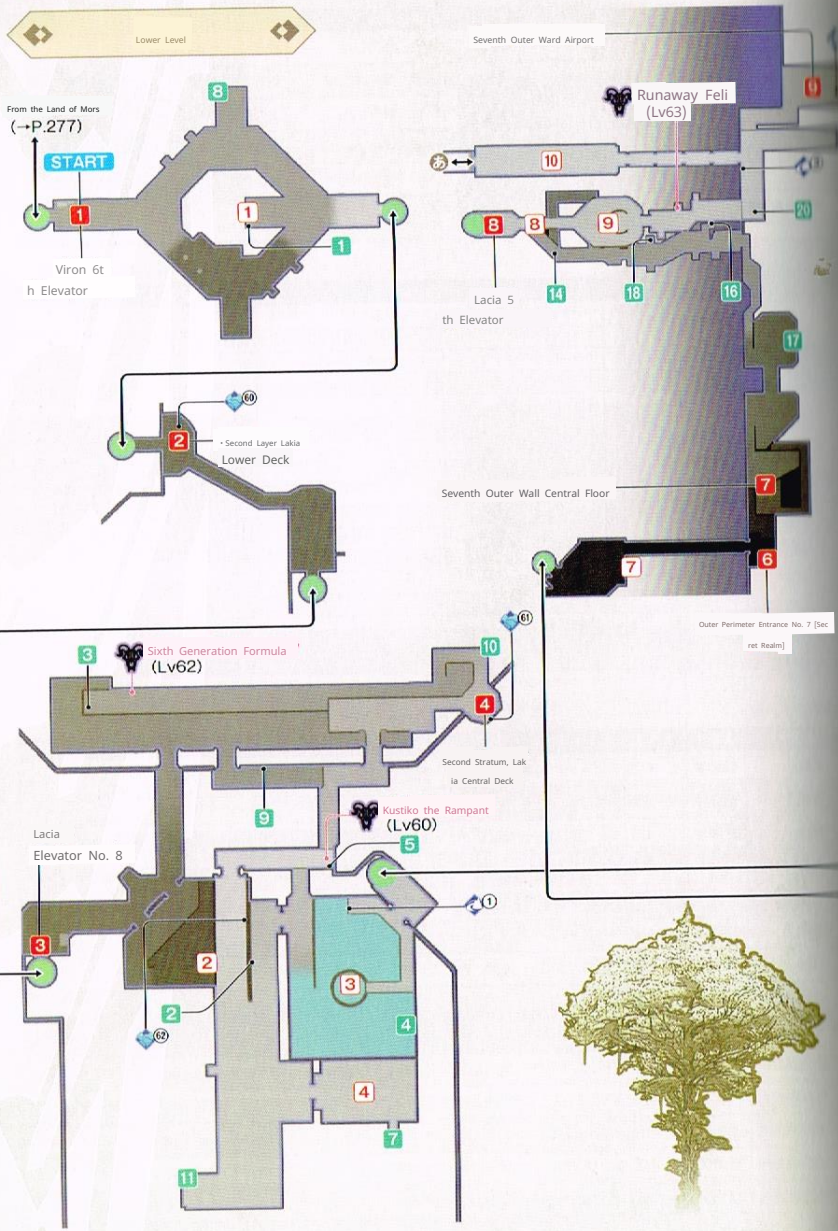
Area	Activation Skills	Required Skills	Remarks
City Street	①, ②, ③, ④, ⑥	Earth Power Lv8, Brute Strength Lv5, Thunder Power Lv2, Focus Lv4, Earth Power Lv8, Leap Lv5, Thunder Power Lv9, Focus Lv5, Earth Power Lv7, Brute Strength Lv6, Gem Dream Lv3	Knock down the rusted sign to make a bridge. The inside of the fallen office building becomes brighter. Jump to the ladder above. The surrounding area becomes brighter, and the east door opens. Knock down the rusted sign to make a bridge. During B-05 "Agate's Will" progress
Chita Titan	⑥ Agate Ore Search		

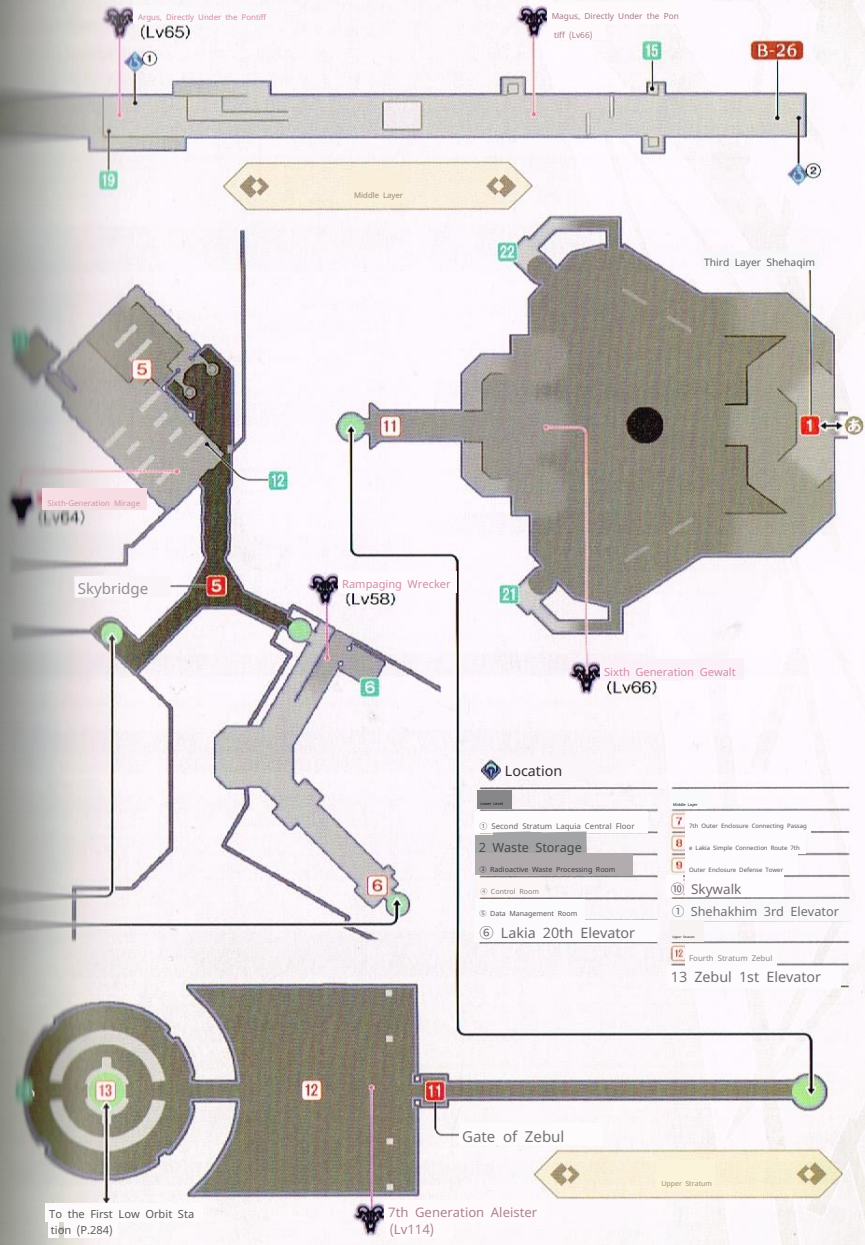
Area Number	Gold	Item	Required Skills and Conditions
City Street	1	3818	Hate Decrease IV, Common Core Crystal	—
	2	7827	Axion Chip, Common Core Crystal x2	14	Lockpicking Lv4, Superstrength Lv4
	3	6359	Mirror Matter Chip x3, Rare Core Crystal	43818 Arts	—
			Hate Increase IV, Common Core Crystal	—
	5	Battle Course Extra Edition from 127260, Epic Core Crystal	—
	6	6554	Mirror Matter Chip, Quarterly Robo Lab Club 3	—
	7	118	Quantum Muffler, Common Core Crystal	8908 En	—
	8	durance IV x2, Common Core Crystal	—
	9	7318	—	—
	10	4773	Physical Defense Up V	—
	11	8272	Break Resistance x2, Common Core Crystal	—
	12	16226	Switch Shortening V Rare Core Crystal	—
	13	7445	Rusted Antique Clock	When Q-88 "System in Perpetual Motion" is in progress
	14	—	Nopon Coin	—
Ruined Titan	15	7064	Evasion Boost, Common Core Crystal x2	Focus Lv4, Keen Eye Lv6
	16	Increase Physical Defense by 3500 V, Common Core Crystal	—
World Tree	17	8590	Damage Heal MV x2, Common Core Crystal	—

Collection Point

Gathering Location	Item Skill Acquisition Probability	Item Probability	Item Probability
Gold Debris		40% Umbrastigma, 19% Platinum Tourmaline, 1% Leucobryum, 9%
Three Debris	n Item Mineralogy 2~4 Abyss Metal 40% Debris Gem Botany 4~6 Box Piola 45% Bronze Wood	45% Curse Branch %
Gold Debris	Botany 2-4, Dark Sprout 30%, Charcoal Cube	30% Cursed Branch	30% Pitcher Plant 10%
Rubble	Agronomy 6-8 units: Bronze Wood 40%, Umbrastigma 25%, Blood Walnut 25%, Grimo Olive 10%, Mineralogy 2-4 units: Charcoal Cube 35%, Rubble Jewel 35%, Shiden Cricket 25%, Platinum Tourmaline 5%; 35% Charcoal Cube, 35% Umbrastigma, 25% Platinum Tourmaline 5%	
Gold Machine	Mineralogy 2-4 units: Apis Metal	
Gold Machine	World Tree Root Mineralogy 6-8 units: Rubble Jewel 40%, Abyss Metal 25%, Magma Malachite 25%, Platinum Tourmaline 10%; Agronomy 2-4 units: Tadare Earthworm 45%, Dark Sprout 45%, Plaid Walnut 9%, Grimo Olive 1%; World Tree Root Botany 4-6 units: Bronze Wood 45%, Bokjupiola 45%, Curse Branch 9%, Yuutsu Pitcher Plant 1%; World Tree Root Entomology 2-4 units: Dark Sprout 35%, Tadare Earthworm 35%, Curse Branch 25%, Mukuro Moss 5%	
	World Tree Root: Agronomy, 6-8 items, Tadare Earthworm 35%, Umbrastigma 30%, Blood Walnut 25%, Grimo Olive 10%. Divine Beast's Womb: Entomology, 2-4 items, Tadare Earthworm 45%, Dark Sprout 45%, Shiden Cricket 9%, Hyakume Viper 1%. Divine Beast's Womb: Entomology, 2-4 items, Bokjupiola 45%, Magma Malachite 25%, Shiden Cricket 25%, Hyakume Viper 5%. 25% Shiden Cricket 25%, Hyakume Viper 10%	
	Divine Beast's Womb Entomology 2-4 units: Magma Malachite 40%, Mukuro Moss	

First visit timing to the World Tree | Episode 8 | Cloud Sea Tide | None | Weather: Cloudy





Location

Second Stratum Laquia Central Floor

2 Waste Storage

Radioactive Waste Processing Room

Control Room

Data Management Room

⑥ Lakia 20th Elevator

7th Outer Enclosure Connecting Passag

e Lakia Simple Connection Route 7th

Outer Enclosure Defense Tower

⑩ Skywalk

① Shehakhim 3rd Elevator

Fourth Stratum Zebul

13 Zebul 1st Elevator

Switch effectiveness based on location

In the World Tree, enemy types are clearly delineated by the areas where they appear. Inside, you'll encounter Machine-type and Beast-type Feruza Pipits. In contrast, the Seventh Outer Shell area features Flyer-type, Ars-type, and Humanoid-type enemies, with no internal enemies appearing. Use Assist Cores and Driver Arts with Machine effectiveness inside, and Flyer or Ars effectiveness in the outer shell.

7 Open the treasure chest of

In the control room, there is a sealed bulkhead, and beyond the bulkhead is the treasure chest of. To open the bulkhead, you need to defeat the unique monster Surt Device that appears on Mol's Cliff and insert it into the "Serpent's Memory Terminal." You can obtain 10 "Dilant Chips" from the treasure chest, which can upgrade weapons to the highest rank, and using them can greatly strengthen your party.

Skip Travel (Landmark)

Name	EXP	SP	
Lower Level			
1 Viron 6th Elevator 2 Sec	2470	36	—
ond Layer Lakia Lower D	2470	36	—
eck 3 Lakia 8th Elevator	2470	36	—
4 Second Stratum Laquia Centra	2470	36	—
l Deck Skybridge	2470	36	—
Middle Layer			
Seventh Outer Shell Entrance [Secret Area]	4939	72	—
7 Seventh Outer Shell Central	2470	36	—
Floor Lakia 5th Elevator	2470	36	—
9 Seventh Outer Enclosure Airport	2470	36	—
10 Third Stratum Shehaqim	2470	36	—
Upper Stratum			
Gate of Zebul	2470	36	—

Location

Name	EXP	SP
Lower Level		
① Second Stratum, Lakia Central Floor	1235	18
② Waste Storage	1235	18
3 Radioactive Waste Disposal Room	1235	18
Control Room	1235	18
Data Management Room	1235	18
6 Lakia 20th Elevator	1235	18
Middle Layer		
Seventh Outer Enclosure Connecting Path	1235	18
Lakia Simple Connecting Path	1235	18
Seventh Outer Enclos	1235	18
ure Defense Tower 10	1235	18
Skywalk ① Shehakim 3rd Elevator Upper	1235	18
Level		
12 Fourth Stratum Zebul	1235	18
3 Zebul 1st Elevator	1235	18

■ Salvage Points

Locatio	Button Challenge	Remarks
n ① Seventh Outer Wall Airport ②	A→A→B	—
Vicinity of Seventh Outer Wall Airport	B→B→A	—

Acquirable Items and Appearing Enemies	
Collectible Items	Artcore Coil: Stun Anemonefish, Nanomite, Clockwork Coil, Vortex Plate, Hollow Terra, Modern Resistor, Reef Coil
Treasure	Arsmedia, Memory Device Gb-64, Obsolete Salvage Suit, Amber Evil Eye, Starlight Pedestal, Makino Wing
Enemies	Vulcan Merlin (2) Jubis、Clive (①, ②), Strite Rhodon (2) Disaster Do (①), Nature Lexos (1) Horize Aspeed (①, ②)

・Kizuna Talk

Name	Required Members	Condition	信頼度の Change: Upper option	Select below: Hana JD+200, Homura, Hikari, Kagutsuchi Power +100
60 Judgment Day Zeke, Hana JD, Tiger		After Episode 8 and after completing Q-33 "Hana's Modification"	Hana JD+200	
61 Rak Sensetsu	Melef Zeke	Episode 8 onwards	Homura, Hikari, Kagutsuchi, Power +100	
62 Burning Feelings	Agate Driver, Tiger, Hana JS, Agate	Achieved Agate's Key Kizuna Gift Level 5	Agate +1000	Agate +900

Normal Quests and Blade Quests

Title	Acceptance Condition
B-26 Artificial Lifeform	After Episode 9 (9-03) and after unlocking the fourth stage of KOS-MOS Re:'s Key Kizuna Gift, approach the tip of the World Tree's Seventh Outer P-Guo Airport with Nia, Zeke, Tora, Morag, and KOS-MOS Re: in the party.

Skill

[Area]	Activation S	Required Skills	Remarks
下層	kills ①Power O	Thunder Element Power Lv5, Focus Lv4	Jump to a high place where the passage extends and connects to the
中層	n ②High Jump	Wind Attribute Power Lv1, Jump Lv1	west side of the room.
	③Power On	Thunder Power Lv4 Concentration Lv5	The Skywalk door opens.

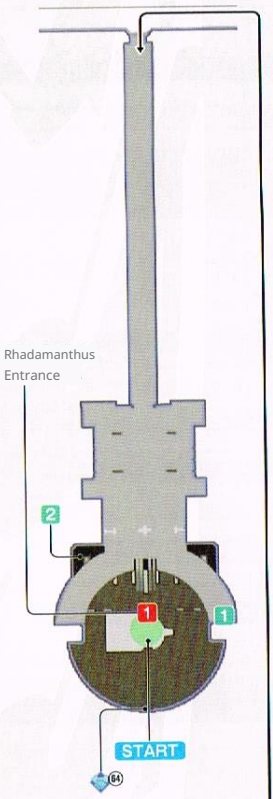
Area	Numbe	Gold	Item	Required Skills and Conditions
	r ☒ ☒		4088 Arts Heal V, Common Core Crystal	—
	2		8175 Dark Matter Chips ×2, Rare Core Crystal 2725	—
	3		Blade Combo Boost V, Common Core Crystal 8856	—
	4		Optical Headband, Rare Core Crystal	Lockpicking Lv4 、 Knowledge of Ancient Civilization Lv4
	5		7698 Critical Up V Common Core Crystal ×2	—
	6		17370 Axion Chip ×3, Super Easy Dilaton Chip ×	Unlock Lv5 、 Patience Lv4
Lower Level	7		Huma 10, Epic Core Crystal Re147105a Core Crystal ×3, noid Hunter V ×24768 Dark Matter Chip ×2	"Serpent's Memory Terminal" required.
	8			—
	9		5110 Axion Chip ×2	—
	10		8856 Auto Balancer, Common Core Crystal	—
	11		5450 Mirrormatter Chip x 2	—
	12		9537 Switch Shortening IV Common Core Crystal	—
	13	33099	Epic Core Crystal, Hate Attack Up V, Max Wound A ttack III	During "B-21 'Cognitive Combat'" progress
	14		15872 Omega Drive, 5995 Epic Core Crystal,	—
	15		2x Switch Shortening V Common Core Crystal	—
	16		9060 Jamming V, 2x Common Core Crystal	—
	17		9878 Diamond, Common Core Crystal	—
中層	18		5110 World Tree Amulet	—
	19		5790 Saintess Necklace	—
	20		5450 Round Table Medal	—
	21		4768 Move Heal M	—
	22		5790 Damage Healed MV	—
Upper Section	23	16349	Platinum Orb, Epic Core Crystal, Aether Defen se Up V x2	—

Points

Skills Acquisitio	Source Ite	Proba ty Item Pr bility	43% Juj	Proba y Item 9	Probability
Machine (Wall)	m Mineralogy 2~4 Shuriken I	ube Silver 43% Moss Plate Moss Plate 2	0% 50% Be	% Slime Rock 15%	5%
Machine (Wall)	wa Mineralogy 3~5 Shuriken Iwa 55% Clockwork C	nzoin		Slime Rock 20% Sli	10%
機械 (壁)	oil Mineralogy 3~6 Shuriken I	Butterfly 20% Hollow Lantern Benzoin But terfly 40%		me Rock	10%
Am ap	wa Entomology 2~4 Jabarra Worm 40% Machine Br			10% Leaf Coil	10%
plicable	anch Entomology 3~5 Jabarra Worm 40% Hajiket	40% Benzoin Butterfly		10% Modern Resistor	10%
人間	obigi Entomology 3~6 Japarra Worm 45% Erimar	25% Art Core Coil 20%		Seventy-Seven Segmented In	
	y Leaf Botany 3~6 Natsume Silver 60% Art Core Coil	sect 10% Vortex		Plate 5% Mugen Rose 10%	
	Forestry 3~6 Machine Branch Erimary Leaf Agro	25%			
	nomy 3~6 Kuromame Lever 65% Clockwork Coil I	20% Hollow Candelabra 20% Sekai Puddings 10		% 5% Seventy-Seven Node	
	chthyology 2~4 Shibire Kumanomi 45% Kuromame	s 10% | 20% Vortex		Plate 45% Ammonite Amm	
	Lever Ichthyology 3~5 Shibire Kumanomi 55% Nenju	onite 20% 25% Ammonite 45% Erima Reef 25%		Dunkle Machine 5% 2	
	kokedama Ichthyology 3~6 Shipire Kumanomi 40	Erima Reef 45% Kiraboshi Oyster Kiraboshi			
	% Moss Plate Forestry 2~4 Machine Branch Hajik	Oyster 45% 45% Nenju Moss Ball		0% Dunkle Machine 5%	
	etobigi Forestry 3~5 Natsume Silver 45% Nenjukoke			25% Dunkle Machine 10%	
外部	dama Agronomy 45% Kuromame Lever 2~4 Machi			9% Sekai Sublim 1%	
外部	ne Branch Agronomy			25% Sekai Submarine 5%	
External				9% Nameko Gem 1%	
External	3~5 Modern Resistor 20% Kuromame Lever Bota			30% Nameko Ge m 9% Mugen Ro	
External	ny 2~4 Natsume Silver 45% Hajiketobigi			se 30% Mugen R ose	
External	Botany 3~5 Javalumushi	45% Leaf Coil	20% Kiraboshi Persimmon		

Low Earth Orbit Station One

First Visit Timing | Final Episode | Sea of Clouds Title: None | Weather: Sunny

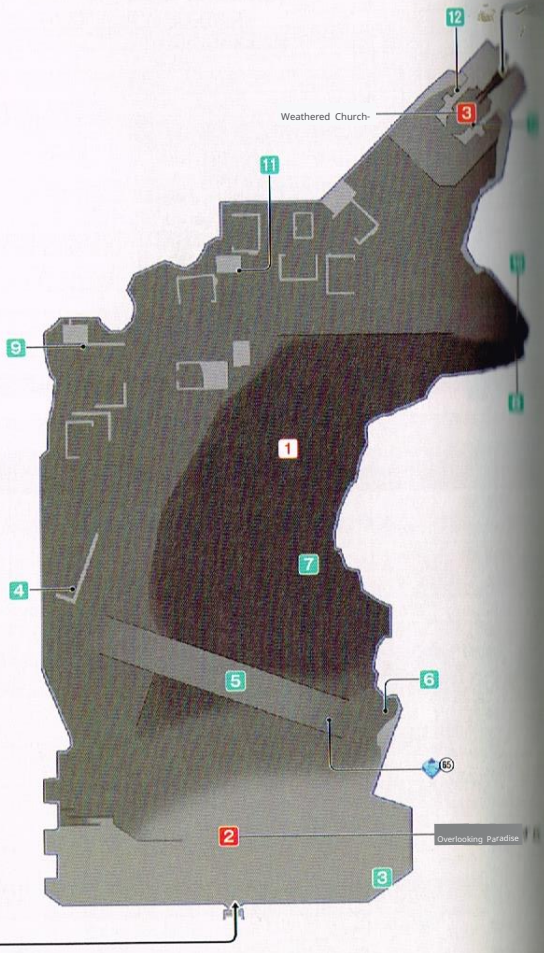


Upper Stratum

Location

Upper Stratum

① Paradise



God's Chamber
4
16
In front of Aeon Hangar
63
3
6
14
Lower Level
Location
Name
2 Titan Hangar
③ Aeon Hangar
2
Storage Area Entrance-5
65
15

Proceed while obtaining items

No enemies appear in the upper levels, but there are treasure chests and gathering points. Only two treasure chests require field skills, so check the map while opening treasure chests, and if you find gathering points along the way, collect the collection items and head for the old church at the destination.

Utilize the upper passage

Proceed through the Titan Hangar while defeating the Lv70-ish Titan Devices. At the very back, go up the stairs and when you exit to the upper passage, collect the treasure chests and disable the red shield at the safety device panel. This will allow you to pass through the upper passage and proceed further without being attacked by Titan Devices.

Skip Travel (Landmark)

Name	EXP	SP	
Upper Stratum			
1. Rhadamanthus Entrance: Hill overlooking Paradise	2851	38	—
② Weathered Church	2851	38	—
③ Weathered Church	2851	38	—
Lower Level			
4 God's Chamber	2851	38	—
5 Storage Area Entrance	2851	38	—
6 In front of Aeon Hangar	2851	38	—

Location

Name	EXP	SP
Upper Stratum		
Hui Rong Garden	1426	19
Lower Level		
2 Titan Hangar	1426	19
③ Aeon Hangar	1426	19

Kizuna Talk

Name	Required Members	Condition	Change in Trust Level: Upper option	Lower selection
63 Ring	Unconditional	Final Episode	All engaged Blades	
64 Looking down on Alrest	Morag, Zeke, Kagu-tsuchi, Saika	Final Episode	Kagutsuchi +300	Saika +200
565 Oasis	蛍's Driver, KOS-MOS Re:'s Driver, Tora, Byakko, KOS-MOS Re:	蛍's Key Affinity Gift Stage 5 Completion, KOS-MOS Re:'s Key Affinity Gift Stage 3 Completion	蛍 +1000	蛍 +900
6 Daybreak			KOS-MOS Re: +900	KOS-MOS Re: +1000

Treasure Chest

Area	Number	Gold	Item	Required Skills and Conditions
Upper Stratum	1		10298 Rare Core Crystal 5	—
	2		884 Machine Hunter M	—
	3		6252 Switch Shorten IV	—
	4		5517 Special Move Lv4 Enhancement IV	—
	5		10665 Jamming V×2, 10298 Common Core C	—
	6		rystal, Switch Shortening V, 18756 Common	—
	7		Core Crystal, Revive Pod, 17285 Epic Core Cry	Wind Attribute Power Lv4, Tenacity Lv5
	8		stal, Galaxy Cube, 11401 Rare Core Crystal, Sig	—
	9		ma Drive, Common Core Crystal ×2	Wind Attribute Power Lv6, Keen Eye Lv4
	10		5517 Positron Chip ×2	—
	11		5884 Hadron Chip x 2	—
	12		9930 Tyrant Ring, Common Core Crystal	—
	13		16918 Master Attachment, Rare Core Crystal	—
Lower Level	14		4046 World Tree Droplets, Common Core Crystal, Photon	—
	15		Chip 8974 Move Heal V, Rare Core Crystal, Positron Chi	—
	16		p ×31654 9 Epic Core Crystal, Rare Core Crystal	—

Collection Point

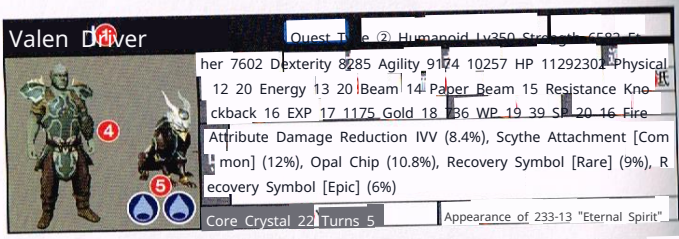
Gathering Location	Skill Acquisition Number of Item	Item Prob	Probability Item
— Withered Tree	s: Forest Studies 5-6 Zero Park	ability 50% Nenashinotsuduri	Probability: Item 20%, Styrofoam Wood Fragment 20%, Yumemi Enmi 20%, Yumemi Enmi
— Withered Tree	Forestry 5-6 units: Crow Bell Fruit 50%, Nenashinotsuzuri 20%, Paincone		
— Rubble Buried in Sand Forestry 5-6 units: Zero Bark		35% Smoke Chipper 35% Nenashinotsuzuri	20% Cosmo Pepper
— Rubble Buried in Sand Forestry 5-6 units: Crow Bell Fruit		35% Smoke Chipper 35% Nenashinotsuzuri	20% Monochrome Scarry

DATA

Enemy Data

This section compiles data on over 800 types of enemies inhabiting Alst. Choose and research enemies based on your goals, whether it's for item drops, gaining EXP and WP, or testing your strength.

How to Read Enemy Data



① Name: The name of the enemy. The meaning of the icons to the right of the name are as follows:

Unique... Unique monster

Boss... Boss fought in events Quest... Enemy fought in quests Salvage ... Enemy that appears in salvage

② Type: Enemy Type

③ Level: Enemy level. If there is a range in levels, the following data is based on the lowest level. Note that enemies may appear at levels other than those listed due to Arts that summon enemy reinforcements.

④ Appearance: Enemy appearance

⑤ Attribute: Attributes are indicated by icons. Attacking with an attribute that is a weakness will increase the damage dealt. The left side is the attribute in normal state, and the right side is the attribute in enraged state. If neither normal nor enraged state has an attribute, it is not listed. The icons are as follows:

- Fire Attribute (Weak against Water)
- Water Attribute (Weak against Fire)
- Earth Attribute (Weakness: Lightning)
- Wind Attribute (Weakness: Water)
- Lightning Attribute (Weakness: Earth)
- Ice Attribute (Weakness: Wind)
- Dark Attribute (Weakness: Light)
- Light Attribute (Weakness: Dark)
- No Attribute

Ra·····Determined randomly

⑥ Strength: Enemy's strength. Affects damage dealt by Strength-based Arts.

⑦ Ether Res: Enemy's Ether Resistance. Affects damage dealt and healing received from Ether Arts.

⑧ Dexterity: Enemy's Dexterity. Affects hit rate.

Agility: Enemy's Agility. Affects evasion rate.

⑨ Luck: Enemy's Luck. Affects resistance to debuffs and reactions. HP:

⑩ Enemy's maximum HP.

⑪ Phys. Res.: Enemy's physical resistance. Affects damage taken from Strength-based Arts.

⑫ Ether Res.: Enemy's ether resistance. Affects damage taken from Ether-based Arts.

⑬ Break: Enemy's Break resistance. Three levels: "-", "Resist (Res)", "Invalid (Inv)"

⑭ Blow Resistance of blocking enemies. 3 levels: "-", "Resist (Res)", "Invalid (Inv)"

⑮ Knockback: Enemy's knockback resistance. Three levels: "-", "Resistant (some)", and "Immune (none)"

⑯ EXP: Base experience points gained when defeated

⑰ Gold: Base gold gained when defeated

⑱ Base WP gained when defeating a WP enemy,

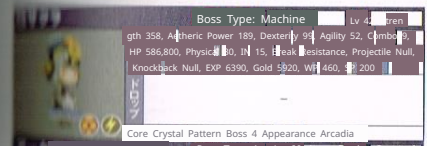
⑲ base SP gained when defeating an SP enemy

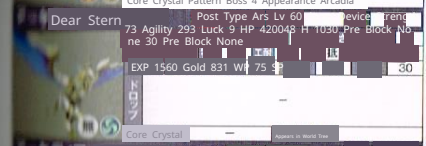
⑳ Drops: Items that may drop when defeated, with drop probability ( ) inside, rarity inside [ ], and [First] indicating that it will always drop the first time it is defeated.

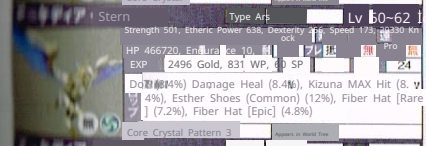
2 Core Crystals: Core crystal pattern obtained when defeated. Corresponds to the table below, with () indicating the drop rate and "First" indicating that it will always drop the first time it is defeated. Appearance: Location where the enemy appears or quest name.

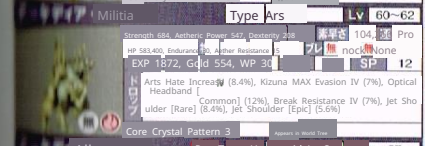
Core crystal patterns dropped by enemies

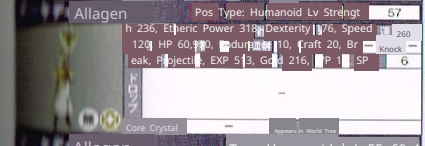
Pattern	Acquirable Core Crystal
Pattern 1	Common (5%)
Pattern 2	Common (7.5%)
Pattern 3	Common (12.5%)
Pattern 4	Common (7.5%), Rare (1%)
Pattern 5	Common (10%), Rare (3%)
Pattern 6	Common (20%), Rare (6%)
Pattern 7	Common (30%), Rare (9%)
Pattern 8	Common (8% - First), Rare (3%)
Pattern 9	Common (13% - First), Rare (8% - First)
Pattern 10	Common (100%)
Pattern 11	Common (100%), Rare (25%)
Pattern 12	Common (100%), Rare (50%)
Pattern 13	Common (100%), Rare (100%)
Pattern 14	Common (20% - First), Rare (13%) Epic (3.9%)
Pattern 15 Pattern 16 Pattern/Boss 1 Pattern/Boss 3 Pattern/Boss 4 Pattern/Boss 5	Rare (50% - First), Epic (10%) Common (100%), Rare (100%), Epic (5%)
2	Common x3 (100%), Rare (100%) Common x2 (100%), Rare (100%) Rare (100%) Rare x2 (100%) Rare x2 (100%), Epic (100%)

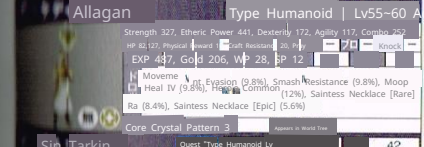

Boss Type: Machine Lv 4 ren
gth 358, Aetheric Power 189, Dexterity 9 Agility 52, Combo 3,
HP 586,800, Physical 30, IN 15, Break Resistance, Projectile Null,
Knockback Null, EXP 6390, Gold 1920, WP 460, SP 200
Core Crystal Pattern Boss 4 Appearance Arcadia

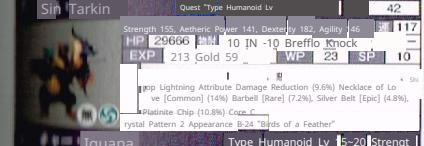

Dear Stern Post Type Ars Lv 60 Device Crystal
73 Agility 293 Luck 9 HP 420048 H 1050 Pre Block No
ne 30 Pre Block None
EXP 1560 Gold 831 WP 75 SP 30
Core Crystal Appears in World Tree

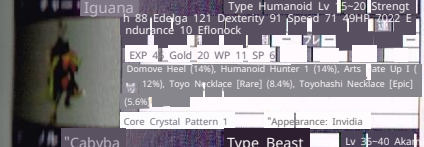

Stern Type Ars Lv 60~62
Strength 501, Etheric Power 638, Dexterity 266, Speed 173, 2330 Kno
ck Pro
HP 466720, Endurance 10, IN 7 Knock
EXP 2496 Gold, 831 WP, 60 SP 24
Do 4%) Damage Heal (8.4%), Kizuna MAX Hit (8. 4%), Esther Shoes (Common) (12%), Fiber Hat [Rare] (7.2%), Fiber Hat [Epic] (4.8%)
Core Crystal Pattern 3 Appears in World Tree

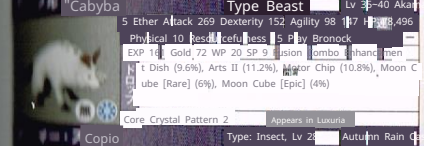

Militia Type Ars Lv 60~62
Strength 684, Aetheric Power 547, Dexterity 298 104, Pro
HP 583,400, Endurance 10, Ether Resistance 1 nock None
EXP 1872, Gold 554, WP 30 SP 12
Arts Hate Increase (8.4%), Kizuna MAX Evasion IV (7%), Optical Headband [Common] (12%), Break Resistance IV (7%), Jet Sho ulder [Rare] (8.4%), Jet Shoulder [Epic] (5.6%)
Core Crystal Pattern 3 Appears in World Tree


Allagen Pos Type: Humanoid Lv Strengt 57
h 236, Etheric Power 318, Dexterity 176, Speed 260
120, HP 60,900, Endurance 10, Craft 20, Br Knock
eak, Projectile, EXP 513, Gold 216, WP 1 SP 6
Core Crystal Appears in World Tree

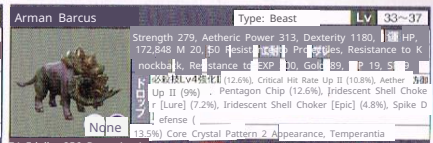

Allagan Type Humanoid | Lv55~60 A
Strength 327, Etheric Power 441, Dexterity 172, Agility 117, Combo 259
HP 82,127, Physical Reward 1 Craft Resistance 20, H Knock
EXP 437, Gold 206, WP 28, SP 12
Moveme nt Evasion (9.8%), Smash Resistance (9.8%), Moop Heal IV (9.8%), He Common (12%), Saintess Necklace [Rare] Ra (8.4%), Saintess Necklace [Epic] (5.6%)
Core Crystal Pattern 3 Appears in World Tree

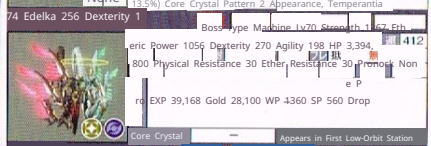

Sin Tarkin Quest "Type Humanoid Lv 42
Strength 155, Aetheric Power 141, Dexterity 182, Agility 146 117
HP 29666 10 IN -10 Brefflo Knock
EXP 213 Gold 59 WP 23 SP 10
Thano Lightning Attribute Damage Reduction (9.6%) Necklace of Lo ve [Common] (14%) Barbell [Rare] (7.2%), Silver Belt [Epic] (4.8%), Platinite Chip (10.8%) Core C rystal Pattern 2 Appearance B-24 "Birds of a Feather"

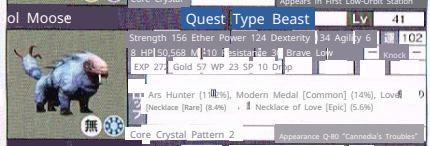

Iguana Type Humanoid Lv 15~20 Strengt
h 88, Edelga 121 Dexterity 91 Speed 71 49HP 7022 E
ndurance 10 Eflonock
EXP 4 Gold 20 WP 11 SP 6
Domove Heel (14%), Humanoid Hunter 1 (14%), Arts ate Up I (12%), Toyo Necklace [Rare] (8.4%), Toyohashi Necklace [Epic] (5.6%)
Core Crystal Pattern 1 "Appearance: Invidia

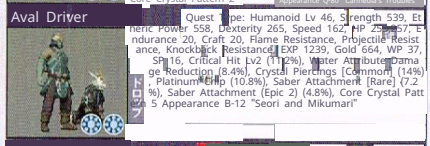

"Cabyba Type Beast Lv 35~40 Akan
5 Ether Attack 269 Dexterity 152 Agility 98 187 H 8,496
Physical Resistance 5 Play Bronock
EXP 14 Gold 72 WP 20 SP 9 usion Combo Enhancemen t Dish (9.6%), Arts II (11.2%), tor Chip (10.8%), Moon C ube [Rare] (6%), Moon Cube [Epic] (4%)
Core Crystal Pattern 2 Appears in Luxuria

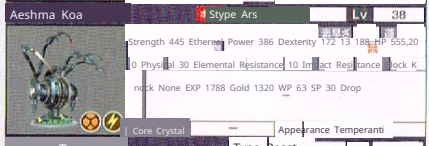
Copio Type: Insect, Lv 2 Autumn Rain Shield, Strength 265, Et
her Power 216, Dexterity 104, Agility 68, Luck 52, HP 10,83
3,125, I Break Resistance, Pro , Knockback Resistance
EXP 222 Gold, 74 WP, 17 SP 8
Dark Light Attribute Damage Reduction (10.8%), Classic Medal C ommon (14%), Porto Hat (Rare) (7.2%), Porto Hat [Epic] (4.8%) Assault Stone [Rare] (7.2%) Assault Stone [Epic] (4.8%) C
ore Crystal Pattern 1 App e: Speculia

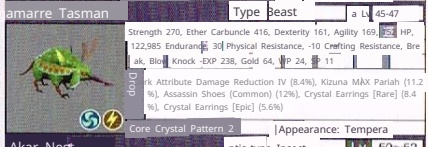

Arman Barcus Type: Beast Lv 33~37
Strength 279, Aetheric Power 313, Dexterity 1180, HP,
172,848 M 20, 50 Resistance, Projectiles, Resistance to K nockback, Resistance to EXP 50, Gold 89, P 19, SP 3
Lv4 (12.6%), Critical Hit Rate Up II (10.8%), Aether Up II (9%) , Pentagon Chip (12.6%), Iridescent Shell Choke r [Lure] (7.2%), Iridescent Shell Choker [Epic] (4.8%), Spike D efense (13.5%) Core Crystal Pattern 2 Appearance, Temperantia

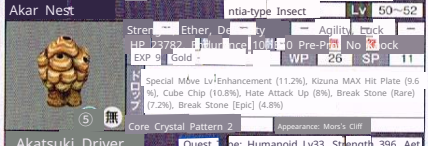

Boss Type Machine Lv70 Strength 1167 Eth
eric Power 1056 Dexterity 270 Agility 198 HP 3,394, 412
800 Physical Resistance 30 Ether Resistance 30 Pronock Non e P
ro EXP 39,168 Gold 28,100 WP 4360 SP 560 Drop
Core Crystal Appears in First Low-Orbit Station

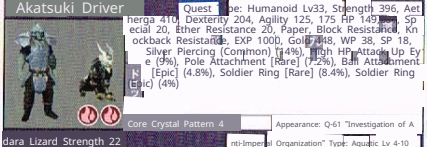

ol Moose Quest Type Beast Lv 41
Strength 156 Ether Power 124 Dexterity 134 Agility 6 102
8 HP 50,568 M 10 Resistance 3 Brave Low Knock
EXP 27 Gold 57 WP 23 SP 10 Drop
Ars Hunter (1 %), Modern Medal [Common] (14%), Love [Necklace] [Rare] (8.4%) , Necklace of Love [Epic] (5.6%)
Core Crystal Pattern 2 Appearance Q-80 "Cannedia's Troubles"

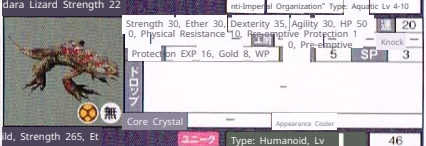

Aval Driver Quest Type: Humanoid Lv 46, Strength 539, Et heric Power 558, Dexterity 265, Speed 162, HP 25 57, E ndurance 20, Craft 20, Flame Resistance, Projectile Resist ance, Knockback Resistance, EXP 1239, Gold 664, WP 37, SP 16, Critical Hit Lv2 (11.2%), Water Attribute Dama ge Reduction (8.4%), Crystal Piercings [Common] (14%) , Platinum Chip (10.8%), Saber Attachment [Rare] (7.2 %), Saber Attachment (Epic 2) (4.8%), Core Crystal Patt 5 Appearance B-12 "Seori and Mikumari"

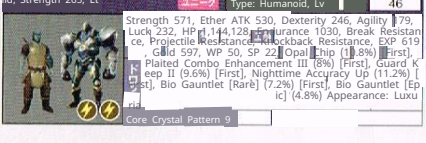

Aeshma Koa Stype Ars Lv 38
Strength 445 Etheric Power 386 Dexterity 172 13 188 HP 555,20
0 Physical 30 Elemental Resistance 10 Impact Resistance Knock K nock None EXP 1788 Gold 1320 WP 63 SP 30 Drop
Core Crystal Appearance Temperanti

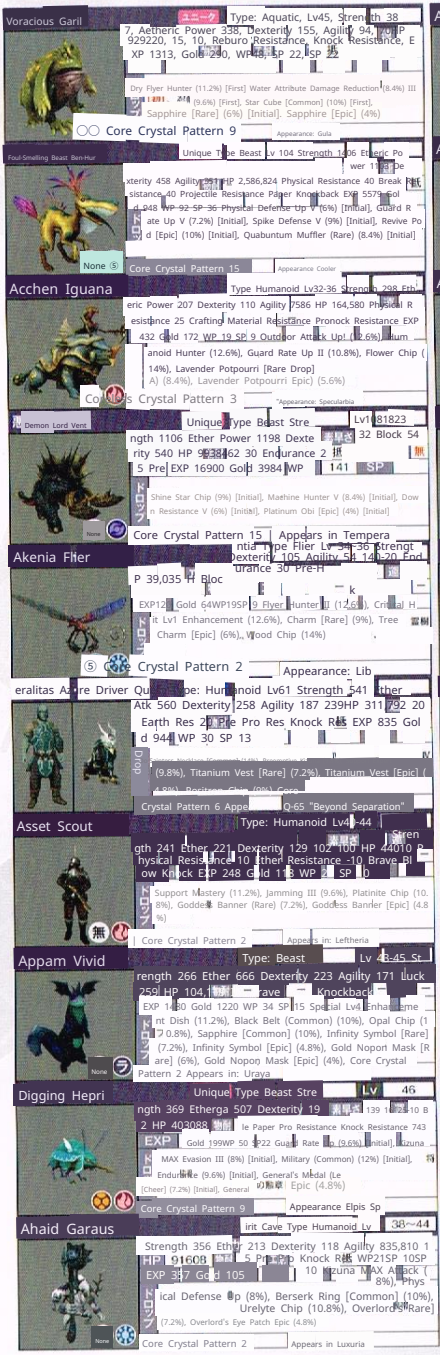

Amarre Tasman Type Beast a Lv 45-47
Strength 270, Ether Carbuncle 416, Dexterity 161, Agility 169, 252 HP, 122,985 Endurance 30 Physical Resistance, -10 Crafting Resistance, Bre ak, Blo Knock -EXP 238, Gold 64, WP 24, SP 11
Drop rk Attribute Damage Reduction IV (8.4%), Kizuna MAX Pariah (11.2 %), Assassin Shoes (Common) (12%), Crystal Earrings [Rare] (8.4 %), Crystal Earrings [Epic] (5.6%)
Core Crystal Pattern 2 Appearance: Tempera


Akar Nest ntia-type Insect Lv 50~52
Stre Ether De Agility Lock
HP 23782 Resistance 10 0 Pre-Pro No Knock
EXP 9 Gold WP 26 SP 11
Special Move Lv Enhancement (11.2%), Kizuna MAX Hit Plate (9.6 %), Cube Chip (10.8%), Hate Attack Up (8%), Break Stone (Rare) (7.2%), Break Stone [Epic] (4.8%)
Core Crystal Pattern 2 Appearance: Mors's Cliff


Akatsuki Driver Quest Type: Humanoid Lv33, Strength 396, Aet herga 410 Dexterity 204, Agility 125, 175 HP 1457 Sp ecial 20, Ether Resistance 20, Paper, Block Resistance, Kn ockback Resistance, EXP 1000, Gold 448, WP 38, SP 18, Silver Piercing (Common) (14%), High HP Attack Up Ey e (9%), Pole Attachment [Rare] (7.2%), Ball Attachment [Epic] (4.8%), Soldier Ring [Rare] (8.4%), Soldier Ring [Epic] (4%)
Core Crystal Pattern 4 Appearance: Q-61 "Investigation of A


dara Lizard Strength 22 nti-Imperial Organization" Type: Aquatic Lv 4-10
Strength 30, Ether 30, Dexterity 35, Agility 30, HP 50 0, Physical Resistance 10, Preemptive Protection 1 20 0, Pre-emptive Knock
Protection EXP 16, Gold 8, WP 5 SP 3
Core Crystal Appearance Cooler


ユーク Type: Humanoid, Lv 46
Strength 571, Ether ATK 530, Dexterity 246, Agility 179, Luck 232, HP 1,144,128 Endurance 1030, Break Resistan ce, Projectile Resistance, Knockback Resistance, EXP 619 , Gold 597, WP 50, SP 22 Opal Chip (10.8%) First], Plaited Combo Enhancement III (8%) [First], Guard K eep II (9.6%) [First], Nighttime Accuracy Up (11.2%) [First], Bio Gauntlet [Rare] (7.2%) [First], Bio Gauntlet [Ep ic] (4.8%) Appearance: Luxu ria
Core Crystal Pattern 9


Voracious Garil
Type: Aquatic, Lv45, Strength 38
Core Crystal Pattern 9
Foul-Smelling Beast Ben-Hur
Unique Type Beast Lv 104 Strength 1406
None ⑤
Core Crystal Pattern 15
Acchen Iguana
Type Humanoid Lv32-36 Strength 289
Core Crystal Pattern 3
Demon Lord Vent
Unique Type Beast Stre
Core Crystal Pattern 15
Appears in Tempera
Akenia Flier
Type Flier Lv 34-36 Strengt
Core Crystal Pattern 2
Appearance: Lib
eralitas Acore Driver Qu
Type: Humanoid Lv61 Strength 541
Crystal Pattern 6 Appe
Q-65 "Beyond Separation"
Asset Scout
Type: Humanoid Lv44
Core Crystal Pattern 2
Appears in: Leftheria
Appam Vivid
Type: Beast
Lv 43-45 St
None
Digging Hepri
Unique Type Beast Stre
Lv 46
Ahaid Garaus
Irit Cave Type Humanoid Lv
38~44
None
Core Crystal Pattern 2
Appears in Luxuria
Acht Gyanom
Type: Insect
Core Crystal Pattern 2
Appearance: Elvis
Achtbahn Galus
Type: Humanoid Lv
Core Crystal Pattern 3
Appears in: Luxuria
Avalanche Aries
Type Beast Stren
Tasseless
Core Crystal Pattern 2
Appears in Luxuria
Abyss Claude
Type Flyer
None ⑨ Core Crystal Pattern 2
Appearance: Lib
Ameris Vamp
eralitas Type Flyer Lv
3 No Core Crystal Pattern 1
Appearance: Invhide
Amost Iguana
Type Humanoid Lv Streng
None
Core Crystal Pattern 3
Appearance: Temperanti
Lexos, the Behemoth Hunter
Quest Type Flyer
Core Crystal Pattern 2
Q-30 "Umon's Typ
Alder Guard
e Machine Lv" a
Core Crystal Pattern 3
Appears in World Tree
Altar Driver Quest
Type Humanoid Lv Strengt
Core Crystal Pattern 5
Arrogant Rogue
Type Flyer
Core Crystal Pattern 1
"Appearance: Specularbia

Behemoth | Quest Type: Beast | Lv 55

Strength 882, Etherca 764, Dexterity 225, Spe 80 ed 8420-10, Break Resist Knock
HP 764164 a
nce, Pro, EXP 4336, Gold 2065, WP 341 SP 36

High HP Attack Up (7%), Rising Resistance (7%), Opright Chip (10.8%), Saber Attachment [Rare] (7.2%), Saber Attachmen t [Epic] (4.8%)

Core Crystal Pattern 3 | Appears in B-08 "Royal Prestige"

Flag | Type — | Lv 49~51 A

Stren Etherca Dexterity gility
HP 12,552 Pro No Knockback
EXP 91 Gold WP 26 SP 11

Ice Attribute DMG Reduction IVV (8.4%), Smash Resistance III (11.2%), Raid Resist ance III (11.2%), Late-Game Kizuna WV (9.8%), Hero's Glove [Le A) (7.2%) , Hero's Glove [Epic] (4.8%)

Core Crystal Pattern 2 | Appears in: Temperantia

Unique Type Beast Lv94.9 Strength 6, E
ric Power 1184, Dexterity 295, Agility 231, 489 HP 3,729,2 28, M-10, E 30, Pre Block Resistance, Knockback Resistanc e, EXP 5280, Gold 745, WP 34, SP 3

Dwino Knight Chip (9%) [First], Sigma Drive (Common) (10%) [Firs t], 5-Day Accuracy Up V (8.4%) [First], Move Heal V (8.4%) [First], S tar Cube [Rare] (6%) [First], Star Cube [Epic] (4%)

Core Crystal Pattern 14 | Appearance: Tempe

rantia Quest Type Humanoid Lv 3, Stre
ngth 238, Etheric Power 289, Dexterity 163, Agility 11 8, 124 HP 81,992, 5
20 Pre-Paper, Blow K
nock EXP 275, Gold 313, WP 19, SP 9, Silver Merci ng [Common] (14%), High HP Attack Up II (9%), Ball Attachment [Rare] (7.2%), Pole Attachment [Epic] (4.8%), Soldier Ring [Rare] (8.4%), Soldier Ring [Epic] (4%)

Core Crystal Pattern 4 | Appearance B-15 "Lost in a Dusty Dream"

Skeet 14 | Type Flyer Lv23 Vasilis Ant
132 Dexterity 88 Agility 79 66
HP 21,431 Material 10 15 Play Bro [Knock
EXP 92 Gold 60 WP 15 SP 7

Drop: Ultimate Skill Lv4 Enhancement I (14%), Kizuna MAX Accuracy I (12%) , Kizuna MAX Evasion (10%), Appeal Lamp [Rare] (8.4%), Appeal Lam p [Epic] (5.6%)

Core Crystal Pattern 1 | "Appearance Co

Dostra | oler Type: Peaceto" | Lv 40~45 W
326 Ether Ca 319 Dexterity 178 Agility 149 Luck 194 HP 118,510 Phys-10 20 Break Pro Knock
EXP 140 Gold 457 WP 2 SP 10

Dodge Attack Up (11.2%), Surprise Attack Enhancement Dish (11.2%), Tele pathy (11.2%), Edge Attachment [Rare] (7.2%), Edge Attachment [Epic] (4.8%), Platinum Knight Chip (10.8%)

Core Crystal Pattern 2 | Appears in: Leftheria

of Melkin | Unique Type Humanoid Lv 25 Strength 320 Et
herca 291 Dexterity 153 Speed 85 73HP 138840 Dulect 15 E -10 Pre Paper Pro Knock EXP 415 Gold 198 WP 32 SP 16 Physical Defense Up (9%) [Initial], Rising Resista nce II (9%) [Initial] Steel Up (14%) [Initial] Apprentice Bracelet [Common] (12%) [Initial] Lance Attachment [Rare] (7.2%) [Initial], Lance Attachment [Epic] (4.8%)

Core Crystal Pattern 8 | Appearance Cooler

Saxon Unique Type Humanoid Lv99 Strength 1006 Ether 91 Dexterity
403 Speed 282308 HP 3558474 Physical 15 Evasion Resist ance Knockback Resistance Block Resistance Knockback R esistance
EXP 8844, Gold 3196, WP 88, SP 34

Anglite Chip (9%) [First] Auto Balancer [Epic] (10%) [First], Special Ski ll Lv4 Enhancement V (8.4%) [First] Physical Defense Up V (6%) [F]

Core Crystal Pattern 14 | Appears in Spebia (Abandoned Factory)

Own Aspid Quest | Type Flyer Lv 61 Strength 311 Ether Abil
ity 421 Dexterity 181 Agility 71 345 HP 689,540 Physical 30 Ether Resista nce -10 Break Paper Pro None Knockback None EXP 3858 Gold 1416 W P 60 SP 26

Do Hart's Hate reduction (8.4%), Plaided Combo Enhancement (7 %), Titanium Vest (Common) (12%), Ceramic Belt [Rare] (7.2%) , Ceramic Belt [Epic] (4.8%), Hadron Chip (9%)

Core Crystal Pattern 3 | Appearance Q-75 "School"

Yanl Barand | Type 45-
47 Aquatic Lv Strength 291 Et
her Ca 478 Dexterity 30 Speed 103HP 153,048 Physical -10 Ef ft 25 Break Resistance Block Resistance Knockback EXP 517 Go ld 129 WP 24 SP 11 Lightning Attribute Damage Reduction (8.4 %), Spike Defense (12%), Shield Attachment [Common] (12%), Valia nt Pauldron [Rare] (8.4%)
Pauldron [Epic] (5.6%)

Core Crystal Pattern 2 | Appears in Elpis Spirit Cave

Illumi Skeet | Type Flyer | Lv 37~44

Strength 197, Edelka 240, Dexterity 145, Agility 129 HP 62, 510, Resistance -10, Elemental Resistance 15, Play Blow K
nock 21, EXP
9172, Gold 102, WP: Dofly
er Hunter II (12.6%), Smash Resistance II (12.6%), Pentacon Chip (12.6%), Spiked Shoulder (Rare) (8.4%), Spike Shoulder [Epic] (5.6%), Spike Defense II (13.5%)

Core Crystal Pattern 2 | Invidia Appears

Tattooed Sparrow | Unique | Type: Flyer | Lv 31

Strength 498, Ether Force 291, Dexterity 148, Agility 86 74
HP 544378 Items 30 -10 Break Paper, Block Resistance, Knock Resistance
EXP 966 Gold 249 WP 36 SP 18

Dobreak Resistance (9%) [Initial], Focus Avoidance (9%) [Initial], Fusion Core Enhancem ent (10%) [Initial], Iron Headband [Rare] (7.2%) [Initial], Iron Head band [Epic] (4.8%)

Core Crystal Pattern: None 3 | Appears in: Specia

Veit Royal | Quest Type Machine Lv Strength 496 57
Ether 572 Dexterity 275 Agility 188 HP 477,040 Phy 508
sical Resistance IN 50 FU Break Resistance None Knockback Resistance None WP 43 S
P 18 EXP 1713 Gold 777

Arts Hate Increase IV (8.4%), Affinity MAX Evade W (7%), Optic al Headband (Common) (12%), Break Resistance IV (7%), Jet Sh oulder (Rare) (8.4%), Jet Shoulder [Epic] (5.6%)

Core Crystal Pattern 3 | Appearance B-21

Vageltarkin | "Open" Type Humanoid Lv 26-30

Strength 138 Ether Power 126 Dexterity 106 63
Agility 80 HP 16,476 15-10 Break Pro Knock WP 16 SPEXP 145 G
old 68 8

Drop: Apprentice Common (12%), Break Resistance (9%), Magnet C hip (12.6%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (4.8%)

Core Crystal Pattern 1 | Appearance Speculia (Abandoned Factory)

Strength 89 Etherca | Quest Type: Insect Strength | Lv 44
437, Ether Power 456, Dexterity 217-10, Earth Resista 148 53
nce 10, HP 7 Pro Resistance Knoc 24,762, EXP 2304, Gold 442, W kback Resistance 48, S

Drop: P 20, Kizuna MAX Attack (8%), Physical Defense Up (8%), Berserk Ring [Common] (10%), Urelite Chip (10.8%), Overlord's Eyepatch [Rare] (7.2%) , Eyepatch [Epic (4.8%)]

Core Crystal Pattern 2 | "Appearance B-18 'The Phonex Adventure'"

che Taurus Strength | Type Flyer | Lv 58~60

Strength 370, Ether Force 529, Dexterity 248 160 331
HP 208,229 -10 Work 30 Break Res Bro Res Knock Paper
EXP 527 Gold 176 29 SP 12

Doc Antam Muffler [Common] (14%) Special Move Lv3 Enhancement (9.8%), Shooting Range Up MW (9.8%), Beta Scope [Rare] (7.2%), Be ta-Scope [Epic] (4.8%), Hadron Chip (9%)

Core Crystal Pattern 3 | Appears in World Tree

Vulcan Marlin | Salvage Type Aquatic Lv 59~63

Strength 344 Aetherca 439 Dexterity 225 Agility 124 264
HP 361433 40 Pro Knock Null
EXP 3630 Gold 1130 WP 60 SP 24

Critical Hit Rate Up V (7.2%), Gold Chip (9%), 0-Kara Battle Course Extra Edition [Common] (10%), Hero's Armlet [Rare] (7.2%) , Pupikku] (4.8%)

Core Crystal Pattern 3 | Opinion Current World Tree

Walter Royal | Type Machine | Lv 97~99

Strength 780, Ether 723, Dexterity 390, Agility 288, 29
6 HP 444,150, Physical 20, Craft 10, Break Resistance, Bloc nock-WPEXP 1853, Gold 51,8 10 K 43, P 17

Doorstshiel V (7.2%), Diamond [Common] (10%), Damage Nullificati on Shield (6%), World Tree Nectar [Rare] (6%), World Tree Epic (4%)

None

Core Crystal Pattern 3 | Appears in World Tree

Valt Libra | Type: Aquatic Lv49~51

Strength 421, Etheric Power 285, Dexterity 157, Agility 86 75
HP 259,408 30 -10 Pre Pro Res Knock Res
EXP 1824 Gold 1077 WP 52 SP 22

Dryer Hunter III (11.2%), Arts Hate Increase (9.6%), Sphere Chip (10.8%), Down Resistance III (8%), Boxer's Bracelet [Rare] (7.2%), Boxer's Bracelet Epic (4.8%)

Core Crystal Pattern 2 | Appearance: Mors's Cliff

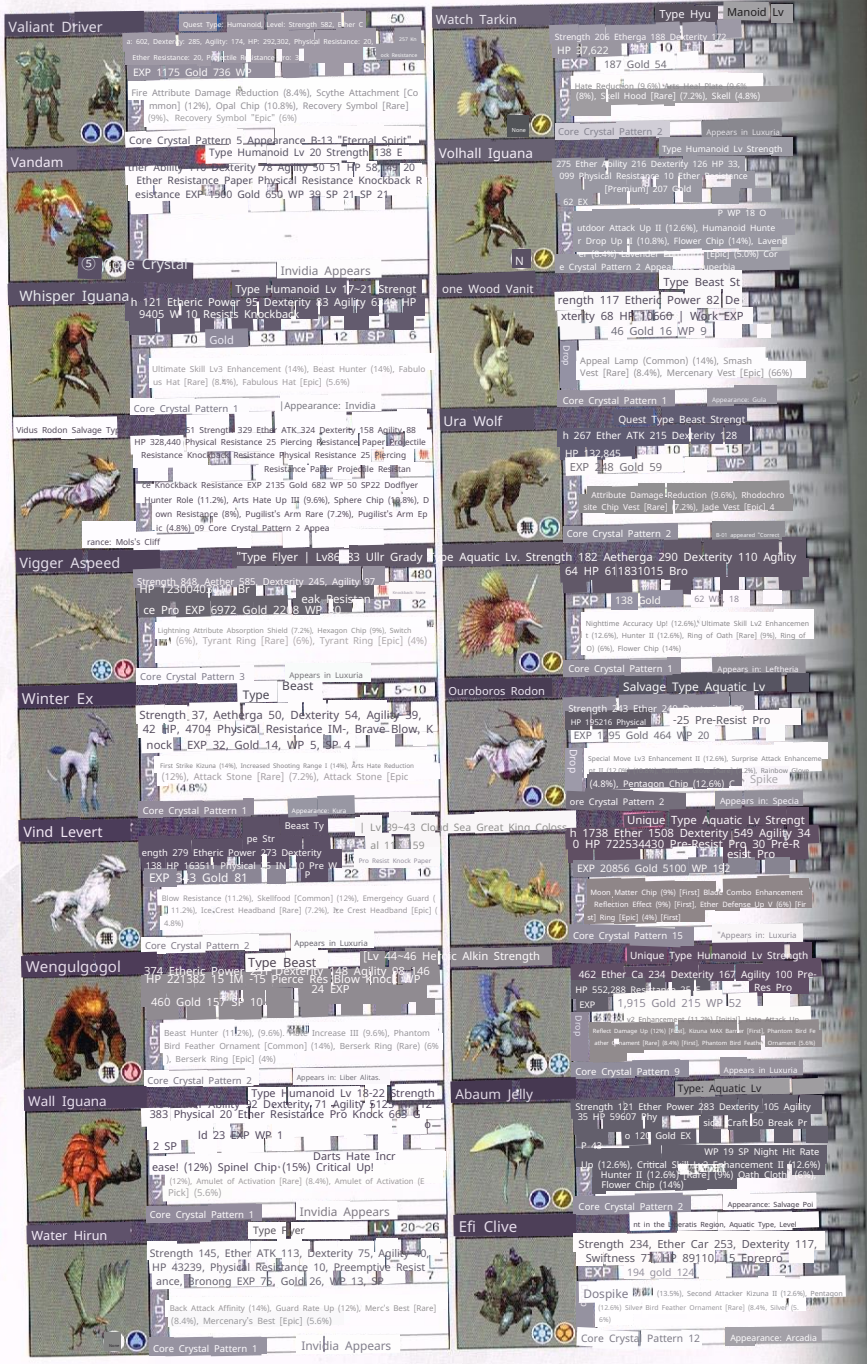
Varun Arkesh | Type Beast | Lv 39~42 Str

ength 291 Etheric 334 Dexterity 151 Agility 113 44 Knock
HP 140359 15 E-endurance 40 Brake
EXP 2 8 Gold 54 WP 22 SP 10

Wind Attribute Damage Reduction II (9.6%) , Unicorn Muffler [Common] (14%), Eraser Orb [Rare] (8.4%), Eraser Orb Epic 2 (5.6 %)

None

Core Crystal Pattern 2 | Appears in: Temperantia


Valiant Driver
Vandam
Whisper Iguana
Vigger Aspeed
Winter Ex
Vind Levert
Wengulgogol
Wall Iguana
Water Hirun
Watch Tarkin
Volhall Iguana
one Wood Vanit
Ura Wolf
Ouroboros Rodon
Abaum Jelly
Efi Clive

Rhodon
Type Aquatic Lv 44~46
Strength 442, Edelca 435, Dexterity 150, Agility 8[illegible]132 HP 421680 - E 25 Break Res Blo Knockback None, WP1920 G 62
Heal 8 EXPSP 20 Domove (11.2%), Cri tical Up (9.6%), Light Attribute Damage Reduction NV (8.4%), Hi t Common [Rare] (6%), Gold/Pon Mask [Epic] (4%)
Core Crystal Pattern 2 Appears in: Leftheria

Clive
Salvage Type Aquatic Lv Strength 2
17 Ether 17 Dexterity 24 Agility HP 22 -10 Knockback 8 15 IM Pre WP1 SP 3
EXP 6 Gold 18
Core Crystal Pattern 10 Appears in Avariti

Driver
a Quest Type Humanoid Lv47 Strength 369 Ether 380 Dexterity 196 Agility 145 HP 164220 Physical 10 Blow Resist Bronock EXP 469 Gold 341 WP25 SP 11
Attribute damage Reduction (8.4%), MAX Kizuna Pariah Armor (11.2 %), Assassin Shoes [Common] (12%), Crystal Earrings [Rare] (8.4%), C rystal Earrings [Epic] (5.6%)
Core Crystal Pattern 5 | Appears in B-13 "Eternal S pirit" Type Aquatic Lv39~42 Stren gth 297 Ether Strength 218 Dexterity 128 Agility 99 48 HP 83,202 Endurance 15 IN -10 Bray Bronock - EXP 187 Gold 154 WP 22 SP 10,187 Gold WP 22 SP 10 WP 2210 Indoor Attack Up (11.2%) Lig ht Attribute Damage R eduction Plate (9.6%), Motor Chip (10.8%), Knuckle A ttachment [Rare] (7.2%), Knuckle Attachment [Epic] (4.8%)
Core Crystal Pattern 2 Appearance: Co

Rudo Summon
oler-type Insect Dexter Lv 45~47
Rear Pod
Ability - ketherica ky Agility -10
HP 10932 IN 10 fire Block WP 24 SP 10
EXP 79 gold
Fire Attribute Damage Reduction (8.4%), Scythe Attachme nt [Common] C (12%), Opal Chip (10.8%), Recovery Symbol [Rare] (9%), Recovery Symbol [Epic] (6%)
Core Crystal Pattern 2 Appears in Elpis Spirit Cave

Dohra Palace
Type: Insect Lv 5 Glu[illegible]nous M[illegible]n Strength 386 Ether A
TK 309 Dexterity 179 Agility 51 Luck 67 HP 396233 Resi stance 30 Ether Resistance Paper Resistance EXP 1626 G old 495 WP 42 SP SP 1818 Blown Resistance (7%) Th[illegible] Type
ical Defense Up NV (7%), Hate Attack Up 0 (7%), Axio m Chip (9%), Bloody Orb [Rare] (8.4%), Bloody Orb (Epic) (5.6%), Dark Matter Chip (10%)
Core Crystal Pattern 3 Appearance: Mors' Land

Spid
Lv 2 Type: I
nock Strength 90, Ether 1
08, Dexterity 108, Speed 70, 105 HP 116,000, Physical Resistance 10, Cr aft Resistance 15, Break Resistance, Projectile Resistance Paper, Knock R esistance 720, WP 70, SP 85, EXP 1296, Gold
Core Crystal Pattern Boss 2 Appearance: Jovid

Resheent Sauler
ia-type Beast, Lv 90~92, Strength 873, Ether Strength 577, Dexterity 258, Agility 183 HP 1,300,950, 30 IM -10, Break Resistance, Block Resi stance, EXP 10,064, Gold 2,340, WP 123, SP 48
Knockback Lv 11 (8.4%) Telepathy V (8.4%), Master Attachment [Ment [Rare] (6%) Master Attachment [Epic] (4%)
Core Crystal Pattern 3 Appearance: Gula

Reginia Turkin
Type Humanoid Lv 32
Strength 127, Aetheric Power 127, Dexterity 118, Agility 91
HP 21,944, Strength Resistance, -10 Brave, Knock Bro EXP 3[illegible]Gold 172, WP 19, SP 360, Gol 9
Chrome Muffler [Common] (14%), Magnet Chip (12.6%), Foc us Evasion (9%), Metalpon Mask [Rare] (6%), Metal Nopon Mask [Epic] (4%) Assault Stone [Rare] (7.2%), Assault Sto ne [Epic] (4.8%) | C
None ore Crystal Pattern 1 Appearance Specula [Abandoned Factory]

Ender Sheath
Salvage Type Aquatic Lv 45~49 [illegible]h Shell Kabuto
Strength 277 Ether Atk 305 Dexterity 132,120,55 HP 111[illegible]42 10-30 Playthrough Knock- EXP 19 Gold 64 WP 24 SP 11
Reduces Thunder Damage (8.4%) Spike Defense III (12%) Shield A ttachment [Common] (12.6%), [Rare] (8.4%) Of Shoulder Pad [Epic] (5.6%)
Core Crystal Pattern 2 Appearance: Mors's Cliff

Empress Spide
Type Insect Lv 46~48
Strength 340 Ether Force 397 135 Speed 97 1213
HP 229297 0 Pre-emptive Resistance Knockbac EXP 2065 Gold 498 WP k Resistance 50 P 22
Ultimate Move Lv4 Enhancement (11.2%), Kizuna MAX Accuracy Pla te (9.6%), Cube Chip (10.8%), Hate Attack Up III (8%), Breakst one [Rare] (7.2%), Breakstone [Epic] (4.8%)
Core Crystal Pattern Appears in Elpis Spirit Cave

The coup de grace Flammie
Quest Type: Beast Lv26 Strength 155 E delka 210 Dexterity 109 Agility 68 61 HP 58,560 O bject -1010 Brave Blow Knock - EXP 109 Gold 34 WP 16SP8SP
Insect Panther II (12.6%), Opening Art II (12.6%), Cobalt C hirob (14%), Spring Shoes [Rare] (8.4%), Spring Shoes [Epic] (5.6%), Silver Earrings [Rare] (8.4%), Silver Earrings [Epic] (5.6%)
Core Crystal Pattern 1 Appears in Q-42 "The Titan Researcher"

Dan of the Cherry Blossom One-Sword Style
Unique Type Humanoid Lv 100
Strength 1130 Ether Attack 1355 Dexterity 519 Agility 361 HP 4,554,140 Endurance 10 Bl eak Resistance 30 Blow-Away Resistance Paper Projectile Resistance None Knockback Resistan ce None EXP 6741 Gold 4860 WP 90 SP 34
Galaxy Cube (Epic) (4%) [Initial] Kizuna MAX Barrier V (8.4%) [Initial] Hate Increase V (7.2%) [Initial], Fusion Combo Enhancement (7.2%) [Initial], Sigma Drive "Epic" (4%) [Initial]
Core Crystal Pattern 15 Appearance: Mors's Cliff

Overbearing Driver
"Pos Type Humanoid Lv 23
Strength 206, Etheric Power 154, Dexterity 100, Agility 70 HP 101,237 It 10 Play Bronock WP m 5 EXP 1232 Gold 453 45 SP 101 21
Core Crystal Pattern 10 | Appears in Invidia Lv 79-83 Stre- ngth 557 Ether

Organal Leopard Type Beast
Power 486 Dexterity 275 Agility 220 HP 474,267 Stun Resistance 30 Break Resistance 10 Blow-Away Resistance Paper Armor Projectile Re sistance Knockback Resistance EXP 1093 Gold 197 WP 37 SP 15
Light Attribute Absorption Shield (7.2%), Shaft Chip (9%), Platinum Opal [Co mmon] (10%)
None Core Crystal Pattern 3 Appearance: S

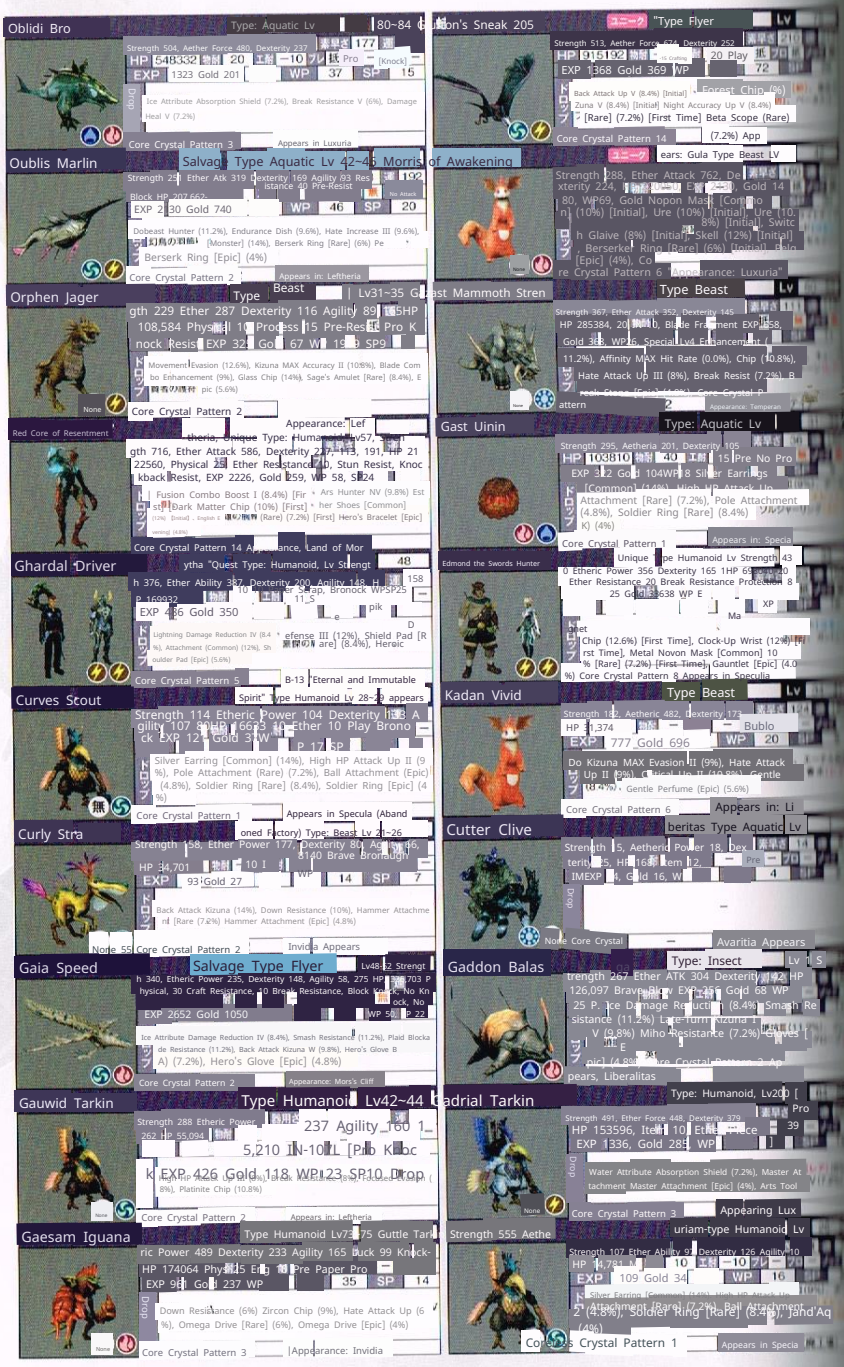
uperbia Quest Type Aquatic Lv 39
Strength 334, Etheric Power 425, Dexterity 179, Agility HP 263354 Physical 40 Pre Bro Knock EXP 1872 Gold 680 WP 22 SP 10 179
Machine Hunter III (11.2%), Shooting Range Up (11.2%) Garnet [Rare] (6%) Garnet [Epic] (4%)
rystal Pattern 2 Appearance Special Event: 'Kasane's Core Crystal Appearance Special Event: 'K

asane's Core Crystal' Order Iduna Quest Type: Humanoid, Lv 21, Strength 123, 108, Dexterity 87, Speed 61, 31 HP 16,193, Physical Resistance 25, Ether Resistance 10, Projectile Resistance, Block Knock EXP 1 Gold 54, WP 14, SP 7
Flyer Hunter (14%), Surprise Attack Boost (14%), Spinel Chip (15%), Amulet of Abundance [Rare] (8.4%) (Necklace of Plenty [Epic] 5.6%)
Core Crystal Pattern 1 Appearance: Q-40 "Everyone Sta

Threatening Joe
rts as a Beginner" Boss Type Humanoid Lv25
Strength 118 Aetheric Power 111, Dexterity 107, Agility 77 HP 52 Physical Resistance 10 Blow Knock EXP 46 Gold 330 WP 24 SP 12
Core Crystal Pattern 10 Appearance: Kura

Odollary Libra
Type Aquatic Lv 41~49
Strength 463, Aether 325, Dexterity 147, Agility 110, 246 HP 61,97 0 Physical, 40 Craft Premium Paper, Professional Paper, Knockd own Resistance 25, SP 11 EXP 555 Gold 170, WP
Earth Property Damage Reduction (8.4%), Knockback Resistance (11. 2%), Arms Attachment (Common) (12%), Special Move Lv1 Enhance ment (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes [Epic] (4. 8%), Sphere Chip (10.8%)
Core Crystal Pattern 2 Appears in: Temperantia

Shell Kabuto
Unique Type Aquatic Lv30 Strength 128 Ether Atk 254 Dexterity 135 Agility 91,112 HP 57,69 1,250 10 Pre Knock No EXP 596 Gold 180 WP 36 SP 16
Daytime Accuracy Up (12.6%) [Initial] Damage Heal II (10.8%) [Initial] Kizuna MAX Attack III (9%) [First] Assault Stone [Rare] (7.2%) Beat - Assault Stone [Epic] (4.8%)
Core Crystal Pattern 8 Appears in: Specia



Oblidi Bro
Type: Aquatic Lv 80~84 Gaudon's Sneak 205
Strength 504, Aether Force 480, Dexterity 237 177
HP 548332 20 10 Pro [Knock]
EXP 1323 Gold 201 WP 37 SP 15
Drop: Ice Attribute Absorption Shield (7.2%), Break Resistance V (6%), Damage Heal V (7.2%)
Core Crystal Pattern 3 Appears in Luxuria

"Type Flyer Lv
Strength 513, Aether Force 674, Dexterity 252
HP 915192 20 Play
EXP 1368 Gold 369 WP 72
Back Attack Up V (8.4%) [Initial] Forest Chip (96)
Zuna V (8.4%) [Initial] Night Accuracy Up V (8.4%)
[Rare] (7.2%) [First Time] Beta Scope (Rare)
Core Crystal Pattern 14 (7.2%) App

Oublis Marlin
Salvage Type Aquatic Lv 42~45 Morris of Awakening
Strength 251 Ether Atk 319 Dexterity 169 Agility 93 Res 192
Block HP 207,662- Stance 40 Pre-Resist
EXP 2130 Gold 740 WP 46 SP 20
Dobeast Hunter (11.2%), Endurance Dish (9.6%), Hate Increase III (9.6%), [Monster] (14%), Berserk Ring [Rare] (6%) Pe
Berserk Ring [Epic] (4%)
Core Crystal Pattern 2 Appears in: Leftheria

ears: Gula Type Beast Lv
Strength 288, Ether Attack 762, De xterity 224, Gold 14 80, WP69, Gold Nopon Mask [Common] (10%) [Initial], Ure (10%) [Initial], Ure (10. 8%) [Initial], Switc h Glaive (8%) [Initial], Skell (12%) [Initial], Berserker Ring [Rare] (6%) [Initial], Balo [Epic] (4%), Co re Crystal Pattern 6 Appearance: Luxuria"

Orphen Jager
Type Beast Lv31~35 Gaust Mammoth Stren
gth 229 Ether 287 Dexterity 116 Agility 89 105HP 108,584 Physical 10 Process 15 Pre-Resist Pro K nock Resist EXP 323 Gold 67 WP 19 SP9
Movement Evasion (12.6%), Kizuna MAX Accuracy II (10.8%), Blade Com bo Enhancement (9%), Glass Chip (14%), Sage's Amulet [Rare] (8.4%), E pic (5.6%)
Core Crystal Pattern 2

Type Beast Lv
Strength 367, Ether Attack 352, Dexterity 145
HP 285384, 20 Blade Fragment EXP 158, Gold 368, WP 16, Special Lv4 Enhancement (
11.2%), Affinity MAX Hit Rate (0.0%), Chip (10.8%), Hate Attack Up III (8%), Break Resist (7.2%), B
Appearance: Temperan

Red Core of Resentment
Appearance: Lef
theria, Unique Type: Humanoid Lv57, Strength 716, Ether Attack 586, Dexterity 217, 113, 191, HP 21 22560, Physical 25 Ether Resistance 10, Stun Resist, Knoc kback Resist, EXP 2226, Gold 259, WP 58, SP24
Fusion Combo Boost I (8.4%) [Fir Ars Hunter NV (9.8%) Est st] Dark Matter Chip (10%) [First] her Shoes [Common] (12%) [Initial] English E [Rare] (7.2%) [First] Hero's Bracelet [Epic] verting] (4.8%)
Core Crystal Pattern 14 Appearance, Land of Mor

Gast Uinin
Type: Aquatic Lv
Strength 295, Aetheria 201, Dexterity 105
HP 103810 40 15 Pre No Pro
EXP 322 Gold 104WP 8 Silver Earrings [Common] (14%), High HP Attack Up Attachment [Rare] (7.2%), Pole Attachment (4.8%), Soldier Ring [Rare] (8.4%) K) (4%)
Core Crystal Pattern 1 Appears in: Specia

Ghardal Driver
ytha "Quest Type: Humanoid, Lv Strength 376, Ether Ability 387, Dexterity 200, Agility 148, H 158 P 169932 10 Ether Strap, Bronock WPSP25 11 S
EXP 486 Gold 350 pik
Lightning Damage Reduction IV (8.4 %), Attachment (Common) (12%), Sh oulder Pad [Epic] (5.6%)
Core Crystal Pattern 5 B-13 "Eternal and Immutable

Edmond the Swords Hunter
Unique Type Humanoid Lv Strength 43 0 Etheric Power 356 Dexterity 165 1HP 69 0 Ether Resistance 20 Break Resistance Protection 8 25 Gold 3638 WP E XP
Chip (12.6%) [First Time], Clock-Up Wrist (12%) [F rst Time], Metal Novon Mask [Common] 10 % [Rare] (7.2%) [First Time], Gauntlet [Epic] (4.0 %) Core Crystal Pattern 8 Appears in Specula

Curves Scout
Spirit" Type Humanoid Lv 28~29 appears
Strength 114 Etheric Power 104 Dexterity 133 A gility 107 80HP 16633 10 Ether 10 Play Brono ck EXP 12 Gold 3 W P 17 SP
Silver Earring [Common] (14%), High HP Attack Up II (9 %), Pole Attachment (Rare) (7.2%), Ball Attachment (Epic) (4.8%), Soldier Ring [Rare] (8.4%), Soldier Ring [Epic] (4 %)
Core Crystal Pattern 1 Appears in Specula (Aband

Kadan Vivid
Type Beast Lv
Strength 182, Aetheric 482, Dexterity 173
HP 31,374 Bublo
EXP 777 Gold 696 WP 20
Do Kizuna MAX Evasion II (9%), Hate Attack Up II (9%), Critical Up II (10.8%), Gentle (8.4%), Gentle Perfume (Epic) (5.6%)
Core Crystal Pattern 6 Appears in: Li

Curly Stra
oned Factory) Type: Beast Lv 21~26
Strength 158, Ether Power 177, Dexterity 80, Agility 86, 8140 Brave Bronaugh
HP 34,701 10 I WP 14 SP 7
EXP 93 Gold 27
Back Attack Kizuna (14%), Down Resistance (10%), Hammer Attachme nt [Rare (7.2%) Hammer Attachment (Epic) (4.8%)
None 55 Core Crystal Pattern 2 Invidia Appears

Cutter Clive
beritas Type Aquatic Lv
Strength 15, Aetheric Power 18, Dex terity 25, HP 163 Item 12, Pre 70 IMEXP 4, Gold 16, W 4
Drop
None Core Crystal Avaritia Appears

Gaia Speed
Salvage Type Flyer Lv48~52 Strengt
h 340, Etheric Power 235, Dexterity 148, Agility 58, 275 HP 3 703 P hysical, 30 Craft Resistance, 10 Break Resistance, Block Knock, No Kn ock, No
EXP 2652 Gold 1050 WP 50 P 22
Ice Attribute Damage Reduction IV (8.4%), Smash Resistance (11.2%), Plaid Blocka de Resistance (11.2%), Back Attack Kizuna W (9.8%), Hero's Glove B A) (7.2%), Hero's Glove [Epic] (4.8%)
Core Crystal Pattern 2 Appearance: Mors's Cliff

Gaddon Balas
Type: Insect Lv 1 S
trength 267 Ether ATK 304 Dexterity 142 HP 126,097 Brave Blow EXP 255 Gold 68 WP 25 P. Ice Damage Reduction (8.4%) Smash Re sistance (11.2%) Late-Turn Kizuna I V (9.8%) Miho Resistance (7.2%) Gloves [pic] (4.8%) Core Crystal Pattern 2 Ap pears, Liberalitas

Gauwid Tarkin
Type Humanoid Lv42~44 Gadrial Tarkin
Strength 288 Etheric Power 237 Agility 160 1 262 HP 55,094 5,210 IN-10 L [Pro Knoc k EXP 426 Gold 118 WP 23 SP10 Drop
High HP Attack Up II (9%), Break Resistance (8%), Focused Evasion (8%), Platinite Chip (10.8%)
Core Crystal Pattern 2 Appears in: Leftheria

Type: Humanoid, Lv200 [Pro
Strength 491, Ether Force 448, Dexterity 379 39
HP 153596, Item 10 Ether Piece
EXP 1336, Gold 285 WP
Drop: Water Attribute Absorption Shield (7.2%), Master At tachment Master Attachment [Epic] (4%), Arts Tool
Core Crystal Pattern 3 Appearing Lux

Gaesam Iguana
Type Humanoid Lv73~75 Guttle Tarki
ric Power 489 Dexterity 233 Agility 165 Buck 99 Knock-
HP 174064 Physical 15 Eng 10 Pre Paper Pro
EXP 981 Gold 237 WP 35 SP 14
Drop: Down Resistance (6%) Zircon Chip (9%), Hate Attack Up (6 %), Omega Drive [Rare] (6%), Omega Drive [Epic] (4%)
Core Crystal Pattern 3 Appearance: Invidia

Strength 555 Aethe
uriam-type Humanoid Lv
Strength 107 Ether Ability 97 Dexterity 126 Agility 10
HP 14,781 10 10 70
EXP 109 Gold 34 WP 16
Silver Earring [Common] (14%), High HP Attack Up 2 (4.8%), Soldier Ring [Rare] (8.4%), Jand'Aq (4%)
Core Crystal Pattern 1 Appears in Specia

Camil

Type Beast Lv 32~36 Str
ength 328 Etheric Power 202 Dexterity 129 Agility 115 Lu
ck 83 HP 149,810 Physical 15 Ethereal -15 Brave Blow
nock EXP 240 Gold 86 WP 19 SP 9 Outdoor Attack Up
II (12.6%), Humanoid Hunter (12.6%), Guard Rate Up II
(10.8%), Flower Chip (14%), Lavender Bopri Relief [A]
(8.4%), Lavender Bopri Premier Epic (5.6%)
Core Crystal Pattern 2 Appears in: Leftheria

Japan Driver Quest Type Humanoid

Lv Strength 313 Ether Ca 324 Dext 34 | Karyard Clive
erity 161 Agility 116138 HP 120848 20 Ether Resist 20
Break Resistance Paper Resistance Knockback Resistance P
aper 336 Gold 464
EXP
W 20
PSP 9 No
vice Common) (12%), Break Resistance (9%) Magnet Chip (
12.6%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (
4.8%)
Core Crystal Pattern 5 Appearance B-25 "Natural"

Shrieve

Type Aquatic Lv 2 Carulean Strength 20 Ether 16
Dexterity 26 Agility 20
HP 15 Flay Pro Knock Gold 10 WP 4
EXP 21 SP 3
Core Crystal Appears Avaritia

Han Ang

Type Beast Lv 4 Garno/Gyanom Strength 432 Ether 3
30 Dexterity 159 Speed 69 219 HP 116,106 Endurance 2
0 Pierce Res. Block Res. Knockback Res. EXP 592 Gold
179 WP 26 SP Humanoid Hunter Ro (11.2%), Back
Attack Kizuna III (11.2%), Projectile Damage Up (2
%), Bloody Orb [Common] (14%), Goddess Choker (R
are) (7.2%), Goddess Choker (Epic) (4.8%), Cube Chip
(10.8%), Core Crystal Pattern
2 | Appears in: Temperantia

Marbeni

Postype Blade Lv 68 Strength 6
36 Etheric
Power 800 Dexterity 245 Agility 201502 HP 1,616,850
Endurance 20 Craft 30 Flame Res. Block Res. Knockba
ck Res. EXP 14004 Gold 16260 WP 825 SP 325
Core Crystal Pattern: Boss 5 Appears in World Tr

Tasman

ee Type: Beast Lv 43~45, Luck 1
Strength 266, Etheric Force 366, Dexterity 151 10, Vitality 126
HP 82,618, Physical Resistance 25, Ether Resistance -10, Blue Pro Knock-
EXP 222 Gold 61 WP 23 SP 10
Lv2 Enhancement II (11.2%), Water Attribute Damage Redu
ction NV (8.4%), Crystal Piercing [Common] (14%), Platinumite Chi
p (10.8%), Saber Attachment [Rare] (7.2%), Saber Attachment "Epif
fuku (4.8%)
Core Crystal Pattern 2 Appears in Elpis Spirit Cave

Rishuribu

Type: Aquatic Lv 3~5
Strength 39 Aetheric Power 37 Dexterity 35 Agility 24 Luck
HP 3720 82 0 Breakproof Knock
EXP Gold 25 12 WP 3 SP 2
Core Crystal Ancient Ship Appears

Gen Palas

Type: Insect Lv 44~46
Strength 319, Etheric Power 346, Dexterity 167 139 127
HP 180,795 -10 20 Pre Pro Knock
EXP 499 Gold 157 WP 24 SP 10
Elemental Damage Reduction IV (8.4%), Max Bond Palialo (11.2%),
Assassin Shoes [Common] (12%), Crystal Earrings [Rare] (8.4%), Cryst
al Earrings [Epic] (5.6%)
Core Crystal Pattern 2 Appears in Elpis Spirit Cave

Royal

Quest Type: Machine Lv 56
Strength 352, Aether 263, Dexterity 172 135 166
HP 174921 30 Workshop -10 Pro Knock Res
EXP 557 Gold 42 WP 28 SP 12
High HP Attack Up IV (7%), Rising Resistance IV (7%), Oplig
ht Chip (10.8%), Saber Attachment [Rare] (7.2%), Saber Atta
chment [Epic] (4.8%)
Core Crystal Pattern 3 Appearance Q.88 Continue System

Ham Symbol

Type Lv 49~51
Strength Eldercar Dexterity Agility
HP 15690 Pronock None
EXP 91 Gold WP 26 SP 11
Ice Attribute Damage Reduction (8.4%), Smash Resistance (11.2%), Play
Blockade Resistance III (11.2%), Late-Game Kizuna (9.8%), Hero's Glove
[A] (7.2%), Hero's Glove [Epic] (4.8%)
Core Crystal Pattern 2 Temperantia Appearance

Galimus*Driver

Type: Humanoid, Lv 96
Strength 730 Etheric Power 731 Dexterity 366 Agility 271 307 K
HP 342,892 Physical 10 Ethereal 10 Pro nock 17
EXP 1542 Gold 852 WP 43 SP
V(7.2%) Spike Defense V (9%) Sigma Drive [Rare] (6%),
Sigma Drive [Epic] (4%)
Core Crystal Pattern 6 Appearance Speculia (Abandoned Factory)

Salvage Type Aquatic Lv 49~53

Strength 312, Ether Power 338, Dexterity 151, Agility 99,
HP 126,117,15 15, EXP Resistance to Brave Knockb
ack 319, Gold 179, W 26, SP11, SP11, Thunder Attrib
ute Dam
age Reduction V (7.2%), Saber Attachment [Common] (1
2%), Spike Defense IV (10.5%), Bio Gauntlet [Rare]
(7.2%), Bio Gauntlet (Epic) (4.8%), Whalldite Chip (10.8%) App
earance:
Core Crystal Pattern 13 Elpis Spirit Cave

Salvage Type: Aquatic, Lv 23~2730

Strength 150, Etherca 165, Dexterity 79, Agility
72, HP 3,80 IN-30, Break Pro EXP 77, Nogg
Gold 0, W 15 SP 7
Telepathy (14%), Reflect Damage Up (15%) Iridescent 鳥の羽飾り[レ
A] (8.4%), Iridescent Bird Feathe 飾り Epic) (5.6%), Ghillie Hood [Co
r Mon] (12%)
Core Crystal Pattern 1 Appears in Avaritia

Quest Type Insect

Strength Lv 21
h 146 Ether 201 Dexterity 76 Speed 41 HP 4196 54
4 Physical 15 Pre-Resistance Pro-Resistanc
e Knock Resistance EXP 134 Gold 11 WP 4 SP 7 Door Hate In
crease 1 (12%) Spinel Chip (15%), Critical Hit Up Male (12%), Am
ulet of Activation [Rare] (8.4%), Amulet of Activation [Epic] (5.6%)
Core Crystal Pattern Appears in: B-05 "Aga

te's Will" Garno/Gyanom

Type: Insect Lv 21~23 Strength 146 Ether
201 Dexterity 76 Speed 41 54 HP 41,96 C
raft 15 Break R Block Re Knockback Res.
EXP 13 Gold 41 WP 14 SP 7
Arts Hate Increase I (12%), Spinel Chip (15%), Critical Up I (12%),
Activation Amulet [Rare] (8.4%), Activation Amulet [Epic]
Buhikk (5.6%)
Core Crystal Pattern 1 | Appears in: Invidia

Galeed Egg

Type: Insect Lv 44~46
Strength Ether Pow Dexterity Agility Luck
HP 5813-10 Durability 10 Pre No Program No Knock No 24.WP
EXP 76 Gol 10
Recovery Sy
mbol [Common] (15%) Critical Hit Lv1 Enhancement II (11.2%)
, Night Accuracy Up (11.2%), Ring Attachment (Rare) (7.2%), Ri
ng Attachment [Epic] (4.8%), Platinite Chip (10.8%)
None
Core Crystal Pattern 2 Appears in: Leftheria

Gallon Lator

Type Beast Lv 44~46
Strength 299, Ether Carbuncle 374, Dexterity 109, Agility 69 58
HP 60765 Item Alcohol 15 E-Resist 10 Pre-Resist Blow
Knock -EXP 307 Gold 62 WP24SP10SP Outdoor Attack
Up (11.2%)
Drop Surprise Attack Enhancement (11.2%), Telepathy (11.
2%), Edge Attachment [Rare] (7.2%), Edge Attachme
nt [Epic] (4.8%) Platinite Chip (10.8%) Core Crystal P
attern 2 Appearance Temperantia

Kanzan Rexos-Type Flyer

Lv 60~62
Strength 446 Ether Ca 601 Dexterity 183 Agili 157
ty 94 HP 568815 Phys -10 5 Resist 30 Resist Pro K
nock EXP 3120 Gold 924 WP60 SPSP 24
Earth Attribute Reflection Shield (7.2%), Silver Chip (9%), Guard Rate Up
V (7.2%), Graphite Leggings [Rare] (72%). Graphite Le
[Garth [Epic] (4.8%)
Core Crystal Pattern 3 Appearance: Mols' Cl

Misunderstanding Erebus

iff Lv Quest Type: Humanoid 22
Strength 190, Aether 263, Dexterity 108, Agility 75 68
HP 50,460 Phys 15 Eng 5 Break Paper Pro Resist Knock
EXP 158 Gold 44 WP 14 SP 7
Tenacity (12%), Hate Up I (12%), Turquoise Chip (15%)
Belt [Rare] (7.2%), Eye Patch [Epic] (4.8%)
Core Crystal Pattern 4 Appearance Q-38 "Myste
rious Memo" Quest Type Humanoid Lev 14

Gamba Tarkin

el Strength 70 Eldercar 41 Dexterity 61 Agility 40 22
HP 8377 Physical Resistance 25, Engineering Resistance -10 Flornock 10
EXP 60 Gold 28 WP SP 6
Drop Accuracy Up I (14%) Lv1 Enhancement I (14%), Fabulous Hat
[Rare] (8.4%) Fabulous Hat [Epic] (5.6%)
Core Crystal Pattern 1 Q-22 "Leaving Home" appears

Keith Driver
Type Humanoid Lv30 Strength 243
Etheric Power 250 Dexterity 137 Agility 101 HP 79968 End urance 10 Pierce Resistance 10 Bronock EXP 243 Gold 200 WP 18 SP 8 Preemptive Kizuna [(12.6%), Physical Defense Up II (9%), Assault Stone [Coromon] (12%), Me chanized Leggings [Rare] (7.2%), Mechanized Leggings [Epi c] (4.8%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (4.8%)
Core Crystal Pattern 4 — Appears in: Specia

Machine Gun Beat
Unique Type Flyer Strength 4 — Lv 53
53 Ether Kinesis 579 Dexterity 298 — 212356 HP, 85608 back Resistance 16 Gold 355, EXP WP 54, SP 24
Critical Hit Up II (9.6%) [First], Black Belt [Common] (10%) [First], Bio G auntlet [Common] (12%) [First], Polygon Chip (10.8%) [First], [Rare] (7.2 %) [First], Pugilist's Bracelet [Epic] (4.8%)
Core Crystal Pattern 9 — Appearance: Mors's Cliff

Kiku
Post Type: Frayed Stren — Lv 29
gth 253, Ether Power 217, Dexterity 117, Agility 75, HP 150,800, 25 Craft Resist, 10 Pierce Resist, Bio 180, EXP 3165, Gold 1930, WP 80
No Core Crystal — Appears in: Specia

Kiku
Stripe Blade Lv 31 Strength 344 Ether Attack 295 Dexterity 149 Agility 96 110 HP 260,780 Physica l Resistance 25 Ether Resistance 10 Break Resistance Knoc kback Resistance EXP 4,140 Gold 2,080 WP 216 SP 108
Item — Core Crystal — Appears in: Specia (Aband

Ambush Hashik
oned Factory) Quest Type: Humanoid Lv 58 Str
ength 424 Ether Attack 389 Dexterity 220 149 HP 9,680,510 IM 10 Bray Pro EXP 3516 Gold 1326 WP 58 SP 24
Docantum Muffler [Common] (14%), Special Move Lv3 Enhancement (9.8 %), Shooting Range Up (9.8%) Beta Scope [Rare] (7.2%) Beta [Scope (Epic)] (4.8%), Hadron Chip (9%)
None — Core Crystal Pattern 3 — Appearance Q-50 "The Best M

Witty Tactician Tarkin
Quest ercenary Group" Type Humanoid Lv12
Strength 89 Etheric Power 52 Dexterity 57 Agili ty 37 HP 9020 Resistance 25 E 10 Pre-Block EXP 53 Gold 24 WP 9 SP 5
Drop — Fire damage reduction 1 (12%) Machine Hunter I (14%) Leatherg [Rope [Rare] (8.4%) Leather Gloves (Epic) (5.6%)
Core Crystal Pattern 1 — Appearance Q.16 "Who Broke the Crane?"

Mobile Mortar Buzz
Unique Type Insect 48 Strengt h 464 Ether Strength 85 Dexterity 157 Agility 86 Luck 126 Enduran ce 15 Break Resistance Block None HP 94,676,45 0 SP 22 EXP 1326 Gold 315 WP Drop: Opal Chip (10.8%) [First] Hero's Glove (Common) (12%) [First] Kizuna MAX Hit Plate (9.6%) [First] Surprise Attack Enhancement (11.2%) [First] Hero s Glove (Rare) (7.2%) [First] Hero's Glove (Epic) (4.8%)
Core Crystal Pattern 9

Cavalry Einas
Appearance, Indol
ユニーク Type, Humanoid, Lv23 Strength 191 Ether Attack 208, Dexterity 138, Agility 100, Luck 99, HP 138, 306, Resistance 5, Engineering 20, Block Resistance EXP 508, Gold 634, WP 30, SP 14, WP 30, SP Ether Defense Up I (1 0%) [Initial], Max
Drop — Affinity Evasion (10%) [Initial], Iron Chip (14%) [Initial], Gh illie Hood (Rare) (7.2%) [Initial], Ghillie Hood (Epic) (4.8%)
Core Crystal Pattern 8 — Invidia Appears

Captain Iguana
Type Humanoid Lv 3032
Strength 293, Etheric Power 229, Dexterity 135 HP 34,272, Physical 16, Ether Resistance 1 0, Pre EXP 243, Gold 100 WP 18 SP 8 103 90 Pro Knock
Evasion Up II (12.6%), Kizuna MAX Hit II (10.8%), Blade Combo Power Up (9%), Glass Chip (14%), Sage's [Rare] (8.4%) Sage's Amulet (Epic) (5.6%)
Core Crystal Pattern 2 — Appears in: Specia

Camel Royal
Quest Type Machine Stren — Lv 56
gth 307 Etherga 448 Dexterity 203 HP 161386 Endurance 10 IN 1 EXP 134 Gold 84 135 Pr owler Burst PDW Knock WP28SP1228SP
Attribute Damage Reduction V (7.2%), Reduced Hate (8.4%), Knuckle Cluster Grenade (12%), Shield Attachment [Rare] (7.2%), Shield Attachment Chiment [Epic (4.8%)]
Core Crystal Pattern 3 — Appearance Q.66 "Stranded on the World Tree"

Calx Stra
Quest Type Beast Strength 2 — Lv
05 Etheric Power 201 Dexterity 121 Agility HP 5 3060 M-10 IN 20 70-70 WP EXP 127 Gold 3416 Wat er
ttribute Damage Reduction (10. %), Amulet of Increased Accuracy During the Day [Rare] (8.4%), Shrine Maiden's Epic % Bracelet [R are] (7.2%), Apprentice's Bracelet [Epic]
Core Crystal Pattern 1 — Appearance Q-2

Vampire Lady Mammon
8 [Preemptive Unique Type Insect Strength 601 Etheric Power 6 52 Dexterity 255 HP 1,959,216 -10 IN 20 7 EXP 3240 Gold 768 WP 64 Doals Hunter V (8.4%) [First] Indoor Attack Up (9%) [Rare] (8.4%) [First] Quantum Muffler [Epic]
Core Crystal Pattern 14 — "Appearance: Invi

Bolf the Lancer
di Unique Type Humanoid Lv Stren
gth 120 Ether Ca 114 Dexterity 67 HP 51408 10 5 EXP 638 Gold 375 WP 34
Dough Magnet Chip (12.6%) [Initial] Assault Stone [Common] (12%) [First], Swit ch Steam Belt [Rare] (7.2%) [First], Steam Pe (4.8%)
⑤⑤ Core Crystal Pattern 3 — Appearance: Gula

Gyudan Lyia
Type Flyer LV
Strength 239 Edelca 313 Dexterity 153 HP 113181 -1030 Pre EXP 242 Gold 72 WP 20
Kizuna MAX Barrier II (12.6%), Hate Increase II (100%), Up II (9%), Move Heal II (12.6%), Shell Sheath (4.8%) [C ommon 騎士の鞘] (12%), Spike Resist
Core Crystal Pattern 2 — Appearance: Temperan

Gyokuscribe
Type Aquatic Lv.
Strength 260 Aether 286 Dexterity 129 HP 96170 Physical Resistance 15 Elemental Resistance 10 Brave Ro EXP 213 Gold 59 WP 23 Recovery Sym bol [Common] (15%), Ultimate Skill Lv 1 Up (11.2%), Ring Attachment Ring Attachment [Epic] (4.8%), Platinum 7 (10.8%)
Core Crystal Pattern 2 — Appearance: Temperan

Ghillone Volf
Type Beast — Lv
Strength 193 Etheric Power 177 Dexterity HP 82546 Physical Resistance Resist -10 Break EXP 15 WP 175 Gold 44 19
Drop — Spike Defense (13.5%), Back Attack Kizuna II (12.6%) (12.6%), Silver Bird Feather Ornament [Rare] (7.2%) (5 .6%)
No 5 Core Crystal Pattern 2 — Appearance: Temperan

[King Summon]
Type: Aquatic Lv
Strength 520, Etheric Ability 368, Dexterity 20 7, HP 280,805, Item 15 Elemental Resistance -1 0, Br eak WP EXP 512 Gold 116 Pro 34
Drop — Reflex Nullification (9%), Rising Resistance V (6%), Flow (7.2%), Platinum Obi [Rare] (6%), プラチナオビ
Core Crystal Pattern 3 — Appearance, Indol

King Summon
Type Aquatic Lv Strengt h 520 Ether Ca 368 Dexterity 2072 HP 280 805 Item 15 E 10 Play EXP 512 Gold 1 16 WP 34 8th Blow Resistance V (8.4%) Horn Chip (9%), Sigma Dry (10%), Tyrant Ring [Rare] (6%), Tyrant Ring (4%)
Core Crystal Pattern 3 — Appearing Goola

King Liar
Quest Type Flyer LV Strength 5 15 Edelga 675 Dexterity 312-10 Craft 30 HP 3 52665 EXP 1497 Gold 554 WP 30
Do Tanks Damage Resistance Common Hate Resistance Lv 1 (9.8%) (9.8%), Titanium Vest [Rare] (7.2%) K) (4.8%), Positron Chip (9%)
Core Crystal Pattern 3 — Appearing B-27 "

King রটির Sea
Boss of a Thousand" Type Aqua tic Lv Strength 66 Ether Ka 88 Dex terity 34 HP 4500 Physical 20 Ether Resistanc e 10 Brave Blow EXP 48 Gold 54 WP10 WP10
Drop — Core Crystal — [Appearance Ancient Ship

Vonv Quest Type Humanoid Lv | Strength 27 36
9 Ether 313 Dexterity 174 126 35520
HP 94,202 R Pre-Resistance Pro Knock 21SP9
EXP esistance 305 Gold 34 WP
Accuracy Up II (12.6%), Special Move Lv2 Enhancement II (12.6%), Beast Hunter II (12.6%), Ring of Oath [Rare] (9%), Ring of Oath [Epic] (6%), Flower Chip (14%)
Core Crystal Pattern 5 Appears in Q-48 "Test of Skill"

Glass Cubiba
Type: Beast Lv 10-13 Str
ength 64 Ether 66 Dexterity 59 Agility 3938 HP 8 10
IM 10 Bravebon [Knock] EXP33 Gold 14WPBSP33 Gold
14WPSP Wind Attribute Damage Reduction (12%) Red
uced Hate I (12%), High HP Attack Up
I (10%), Beast Food [Rare] (7.2%), Beast Food [Epic] (4
.8%)
Core Crystal Pattern 1 Appearance: Cooke

Kyon Spide
Type: Insect Lv 5, Glacé Pipit
Etheric Power: 484, Dexterity: 205, Speed: 15 107
HP 605,176 Item 20 E IM Pronock Paper
XP: 45 0, Gold: 889, W D-Revive Po 70 28
d [Epic] (10%), Forest Chip (9%), Movement Avoidance V (8.
4%), Omega Drive [Rare] (6%), Omega Drive [Epic] (4%)
Core Crystal Pattern 3 Appearance:

uscle Strength: 605,
Type Beast Lv 40~42
Strength 211 Ether Ca 559 Dexterity 196 Agility 212
140 HP 40 689 nal Brave P (Knock
EXP 978 Gold 840 o WP 3 SP 15
Do-Gold Nopon Mask [Common] (10%), Infinity Symbol [Comm
on] (12%), Jamming III (9.6%), Urelite Chip (10.8%), Cheer
Bonbon [Rare] (8.4%), Cheer Bonbon [Epic] (5.6%), Core
Crystal Pattern 6 Appearance, Luxuria

Klyno
Cooler-type Beast Lv 33~35
Strength: 292, Ether: 203, Dexterity: 108
HP 172,848, Endurance 25, E Pro Resist Knock Resist
EXP 37 Gold 67 WP 19 SP 9
Movement Evasion II (12.6%), Kizuna MAX Hit II (10.8%), Blade Co
mbo Boost II (9%), Glass Chip (14%), Sage Talisman [Rare] (8.4%)
[Epic] (5.6%)
Core Crystal Pattern 2 Appears in: Specia

ppit 70 76
Type Beast Lv 4~9
Strength 30, Etherga 9, Dexterity 30, Agility 28 7
HP 625 10 Pro Hook
EXP 16 Gold 8 WP 5 SP 3
Aquatic Hunter (14%), Bodybuilder Belt [Rare] (8.4%), Bo
dybuilder Belt [Epic] (5.6%)
Core Crystal Pattern 1 Appearance: Gula

Null

Royal
Type Machine Lv 53~60
Strength 486 Etheric Power 364 Dexterity 169 Agility 139 297 HP 25
0,879 Physical Resistance 30 Ether Resistance re Pro Paper Knoc
EXP Resistance 616 Gold WP 27 12
Doarts (9.8%), Iwin Denshin W (9.8%), Affection's Common (14%), K
izuna MAX Barrier IV (9.8%) Amulet of*Regeneration [Rare] Drop
(8.4%), Amulet of Regeneration [Epic] (5.6%)
Core Crystal Pattern 3 World

Gravite Lizard
Aquatic Lv38~43 Type Stren
gth 3
15 Etheric Power 280 Dexterity 192 Agility 127 123
-10 Bray Pro Knock 21
HP 13,623,210 IM EXP PSP W 10
Attribute Damage Reduction (9.6%), Rodra Knight Chip (12%),
Unicorn Muffler [Rare] (8.4%), Unicorn Muffler [Epic] (5.6%)
Core Crystal Pattern 2 Appearing Goola

Rino Bone
Unique Type Humanoid Str Lv38~a 81 6
ength 411 Edelka 306 Dexterity 7 Block Resistanc
129 HP 29252 12 tory 25 10 B e Knock Resistance
u EXP 825 Gold 268 WP 38 SP 18
Arts Hate Decrease (10.8%) [Initial], Dri Up (12.6%) [Initial], Sword
Fo [Common] (12%) [Initial], Blow Resistance II (12.6%) [Initial], Kfight's
Medal [Rare] (7.2%) [Initial], Knight's Medal [Epic] (4.8%)
Core Crystal Pattern 3 Appears in: Specia

Craball Mobse
Type Beast Lv 48~50
Strength 317, Etherga 228, Dexterity 149, Agility 8 6
8 HP, 152,736 Physical, 15 Ether, 10 Break, Bronoc
3, Gold 70 k WP25, SP11, EXP 35
Earth Attribute Damage Reduction WV (8.4%), Knockback Resista
nce III (11.2%), Arms Attachment [Common] (12% Special Mov
e Lv1 IV (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes (E
pic) (4.8%), Sphere Chip (10.8%)
Core Crystal Pattern 2 Appearance: Mors's Cliff

Aat Ggoru
Type Beast Lv41-44 318 Aetheric Po
wer 333 Dexterity 157 Agility 125 16710 Ether Resistance 15 ing Re
HP 208,544 sist ice Block Resistance Knockback Paper SP
EXP 477 Gold 172 WP 23 10"
Lightning Damage Reduction (9.6%) Common (14%) -
Barbell (Rare) (7.2%), Silver Belt [Epic (4.8%), Platini
te Chip (10.8%)]
Core Crystal Pattern 2 Appears in Luxuria

Gravolt Rexos
Type Flyer Lv 85~87
Strength 623, Aetheric Power 839, Dexterity 248, Agility 128 220
HP 1,022,190 TH 10 IN Piercing Protection Knockback Resistance
EXP 5690 Gold 1450 WP 78 SP 32
Hate Attack Up V (6%), Booster Chip (9%), Omega Drive [Com
mon] (10%)
Core Crystal Pattern 1 Appears in: Specia

Im-Shulib
Type Aquatic Lv Strength 12~16
78 Etherca 74 Dexterity 60 Agility 40 HP 15
252 Physical 20 Ether Resistance Bublo Knock EXP
69 Gold 24 WP 9 SP 5 Ice Attribute Damage Reduc
tion (12%), Ars Hunter I (14%), Axe Attachment [R
are] (7.2%), Axe Attachment [Epic]
Core Crystal Pattern 1 Appearance: Gula

Grandam Royal 21
Type Machine Lv 97~99
Strength 1156 Ether 1084 Dexterity 294 Break Res Bl
HP 142,280 Material Strength 25 ock Res Kn
EXP 5704 Gold 1296 WP 86 SP 34
Doarts Heel V (7.2%), Diamond (Common) (10%) Damage Null
C Effect Shield (6%), Yggdrasil Dew [Rare] (6%), Yggdrasil [Epic] (4%)
Core Crystal Pattern 3 Appears in World Tree

Hauser Ang
Type Beast Lv 80~82 Grief Driver Strength 690 Ether 528 Dexteri
y 242 Agility 10635 HP 262,348 Jiang 20 Pierce Res Pro
Res Knock Res Jiang 20 Pierce Res Pro Res Knock Res E
XP 2646 Gold 670 WP 37 SP15
Ice Absorption Shield (7.2%), Break Resistance V (6%), Damage H
eal V (7.2%)
Core Crystal Pattern 3 Appearance: Specularbia

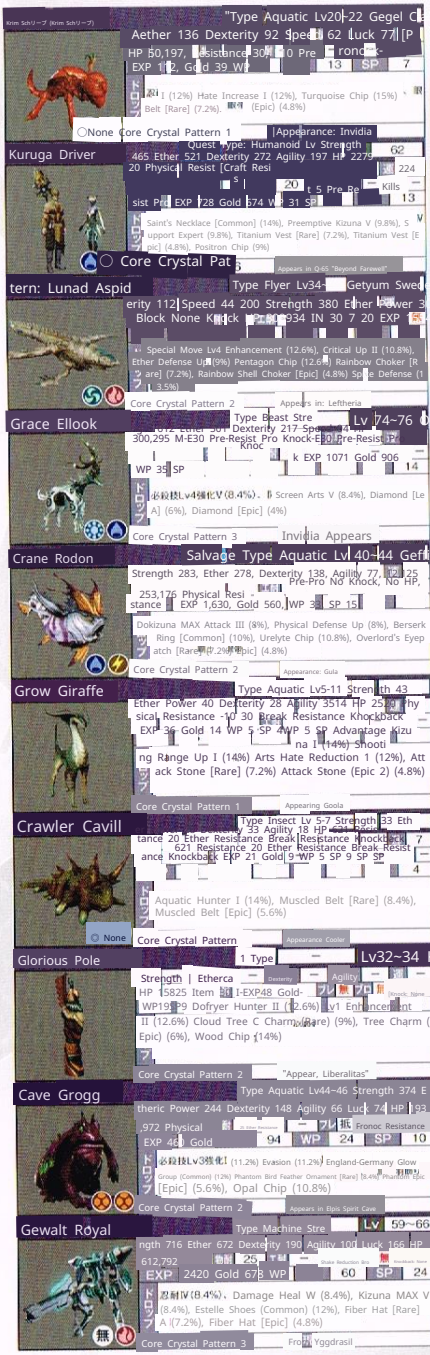
Quest Type: Humanoid Lv 51
Strength 348, Etheric Power 319, Dexterity 205, Agility
143, HP 148/160 20 Pierce Res Paper, Knockdo
wn Resistance, EXP 3 SP11
Ice Attribute Damage Reduction (8.4%), Smash Resistance III (11.2%) Play
Seal Resistance III (11.2%), Late Attack Kizuna IV (9.8%), Hero's Glove [Le
A) (7.2%), Hero's Glove [Epic] (4.8%)
Core Crystal Pattern 5 Appears in B-11 "Blade's Memory" Type Beast Lv 36-40

Wound Cavil
Type Insect Lv2 Cream Hyn
3 Ether Ability 234 Dexterity 109 Agility 44
HP 61,500 Physical Resistance 20 Ether Resistance Pre-Paper Blowknock -
EXP Gold 63 WP15 SP Water Attribute Damage Reductio 7
n (10.8%), Daytime Accuracy Up II (12.6%), Shrine Maiden's Amulet, [Rare
] (8.4%), Shrine Maiden's Amulet (Epic) (5.6%), Apprentice's
[Rare] (7.2%), Apprentice Armlet [Epic] (4.8%)
Core Crystal Pattern 1 Appearance Cooler

Muscle Strength 21
Strength 267, Aetheric Powe 169, Dexterity 135, Agility 92, HP 103, 99
749, PRE-Resistanc Knock
EXP 194 Gold 49 WP 21 SP 9 WPSP 9 IoT Time D
amage (9.6%) Eraser O
pener [Common] (14%), Clock-up Wrist [Rare] (7.2%), Cl
ock-up Wrist [Epic]
(4.8%), Motor Chip (10.8%)
Core Crystal Pattern 2 Appearance, Uraya Quest,

Shio Bagur
Type Aquatic Lv 79~81162 115 B
Strength 610 Etheric 498 Dexterity 287 ronock 37
HP 423,370 25 Pre SP 15
EXP 745 Gold 197 WP
Wind Attribute Absorption Shield (7.2%), Indoor Attack Up V (8.4%),
Master Attachment [Rare] (6%), Master Attachment [Epic] (4%)
Core Crystal Pattern 3 Appears in Luxuria

Clean Driver
Type Humanoid, Lv Strength 142, Eth 26
Dexterit 121, Agility 84, HP 39,567, Eth
er Resistance 15, Brave Knock -16, WPSP 8, EXP 218, Gold 26
elep athy (4%)
Reflect Damage Up (15%), I ridescent Bird Feather Ornament [Rare] (8.4%), Iridescent B ird Feather [Epic] (5.6%), Chillie Hood [Common] (12%)
Core Crystal Pattern 4 "Success or Failure" appears


Aether 136 Dexterity 92 Speed 62 Luck 77
Core Crystal Pattern 1
Kuruga Driver
Core Crystal Pat
Grace Ellook
Crane Rodon
Grow Giraffe
Crawler Cavill
Glorious Pole
Cave Grogg
Gewalt Royal
Raging Gogol
Salvage Type Aquatic Lv Strength 353 Ether Power 243 Dext
Outlaw Sandstream
Behemoth
Beast Hunter Vilm Unique
Kendra Gurudo
Strong of Hero
Core Crystal Pattern 2
Core Crystal Pattern 3
Core Crystal Pattern 4
Core Crystal Pattern 5

Quest Type Humanoid Lv 33
Strength 328, Etheric Power 281, Dexterity 136, Agility 108, H 8,177, 280, Physical Resistance 15, Magic Resistance 10, Premium Paper, Profe ssional Paper, Book Resistance, EXP 1500, Gold 672, W 38, 18, Silver Piercing [Common] (14%), High HP Attack Up II (9%), Pole Attachment [Rare] (7.2%), Ball Attachment [Epic] (4.8%), Soldier Ring [Rare] (8.4%), Soldier Ring [Epic] (4%)
Core Crystal Pattern 1 — Appears in B-10 "Core Crystal Hunting"

Goliath Grogg — Type Aquatic Lv 42~44
Strength 280, Ether Force 244, Dexterity 134, Agility 81, H 60
HP 166,260 — 15 IN, 10 Break Res, Freeze Res, Knockback Res.
EXP 38 Gold 88 — WP 23 — SP 10
Water Damage Reduction (9.6%), Amulet of Healing (Rare) (8.4%), Amulet of Healing [Epic] (5.6%), Platinum Chip (10.8%)
Core Crystal Pattern 2 — Appearance Cooler

Quest Type: Humanoid Lv 42
Strength 62 , Etheric Power 513, Dexterity 271, Agility 149, H 6,725, Endurance 10, C tion Endurance 3), Crush Resistance, Projectile Resi stance, Knockback Resistance, EXP 420, Gold 392, P 46, SP 0
Earth Property Damage Reduction Plate (9.6%), Rhodochrosite Chip (1 2%), Jade Vest [Rare] (7.2%), Jade Vest [Epic] (4.8%)
Core Crystal Pattern 5 — Appears in Q-48 "Test of Skill"

Gorian Ursus — Type Beast — Lv 8~10
Strength 76, Etheric Power 25, Dexterity 40, Agility 20, Luck 8, H P 449, Special 30, Crafting 15, Crush Resistance, Projectile Resista nce, Knockback Resistance, EXP 57 Gold 8, WP 7 SP 4
Blow Resistance (14%), Damage Heal (12%), Jamming (12%), Ring of Friendship [Rare] (9%), Ring of Friendship [Epic] (6%)
Core Crystal Pattern 1 — Appearance: Gula

Work — Unique Type Beast Lv43 S h 57, the ric Power 424 Dexterity 146 Speed 85 HP 1,140,6 Physi cal Resistance 15 Piercing Resistance 30 Block Resistance Knockback Resistance EXP 332 Gold 274 WP 46 SP 2 0
Damage Heal III (9.6%) [First], Physical Defense Up III (8%) [First], High HP Attack Up II (8%) [First], Rising Resistance (8%) [First], Vest [Rare] (7.2%) [First] • Jade Jade Vest [Epic] (4.8%)
Core Crystal Pattern 9 — Appears in Luxuria

Goldle Hind — Type Beast — Lv 44~50
Strength 278, Ether 197, Dexterity 167, Agility 114, Week 102, HP 129, — 139 ess Brave Knock, EX P 268, Gold 42, WP 2 SP
Special Mov (11.2%), Evasion (11.2%), Hero's Glove (Common) (12%), Phantom Bird Headdress [Rare] (8.4%), Phantom Bird Head dress [Epic] (5.6%), Opal Chip (10.8%)
Core Crystal Pattern 2 — Appearance: Mors's Cliff

Driver — Type: Humanoid Lv 20
Strength 136, Etheric Power 101, Dexterity 102, Agility 78, H 85
HP 3,181 Item M 20 Craft Resistance, 20 Break — 70 — Knock
EXP 16 Gold 260 — WP 13 — SP 7
Humanoid Hunter 1 (14%), Amethyst Chip (13.5%), Attack Up (10%), Mint Potpourri [Rare] (8.4%), Mint Potpourri 21 (5.6%) Hate Epic
Core Crystal Pattern 4 — Invidia Appears

Cornux Libra — Type Beast — Lv 43~46
Strength 372, Etheric Power 2 Dexterity 241, Agility 2 Luck 66
HP 209932 item 30 E 10 Break Res, Projectile Res, K EXP 481, Gold 91, Dobb nockback Res, WP 23 10
y's Hunter (11.2%), (9.6%) Hate Increase III (9.6%) Phantom Bird Feather Ornament [Common] (14%), Berserk Ring [Rare] (6%), Be rserk Ring [Epic] (4%)
Core Crystal Pattern 2 — Appears in: Leftheria

ユーフ Type Beast Stren Lv 62
gth 676 Ethera 775 Dexterity 288 HP 1,7 198 Acid Resistance 92,560, Physical Paper, Knockback Resistance
EXP 1,390, Gold 289 WP 42 SP 26
Door Axiom Chip (9%) [Initial] Focus Evasion V (6%) [Ini tial], Rising Resistance V (6%) [Initial] Arts Hate Redu ction V (7.2%) [Initial], Nanometal Gauntlet [Rare] (7.2%) [Initial], Nanometal Gauntlet [Epic] (4.8%) Core Crystal Pattern 14 "Emergence Temperantia Unique T ype Flyer Lv48 Strength 407 Ether Ca 664 Dexterity 225

Coroella Stra — Type Beast — Lv 38~40
Strength 279, Aetheric Power 243, Dexterity 148, Agility 129 14, HP 81,892 — 510 IN 15 Play Bronock WP 21
EXP 585 Gold 396 — SP 0
Machine Hunter Plate (11.2%), nge Up III (11.2%), Garnet Ra To [Rare] (6%) Garnet [Epic] (4%)
Core Crystal Pattern 2 — Appears in Luxuria

October Scandinavia — 352 HP 763682 Physical -10 Ether Res 30 Re Resistance Fire Paper Knock Resistance EXP 1105 Gold 27 0 WP 50 SP22
Break Stone [Common] (12%) [First], Movement (11.2%) [First], Ha te Increase III (9.6%) [First], Kizuna MAX Evasion III (8%) [First] , Break Stone [Rare] (7.2%) [First], Break Stone [Epic] (4.8%),
Core Crystal Pattern 9 Appearance, Liberality

Bewitching Marilyn — Unique Type Insect Streng Lv 50
th 477 Ether ATK 557 Dexterity 159 Week 115, 170
HP 937,767 Phys aft 7 Resist Block Resist Knockb
EXP 4700 Gold 1104 WP ack Re 78 33
Goddess Choker [Common] (12%) [First], Hate Attack Up III (8 %) [First], Star Cube [Common] (10%) [First], Cube Chip (10.8%) [Initial], Breakstone [Rare] (7.2%) [Initial], Breakstone [Epic] (4 .8%) Core Crystal P 9 Appearance, Elpis
Spirit Cave

Cover Paris — Unique Type Beast Lv 12
Strength 16 Ether Power 85 Dexterity 63 Agility 37 HP 59,450 Endur ance 10 Pre Paper Bronock EXP 184 Gold 73 WP 18 SP 10
Daytime Accuracy Up (14%) [First], High HP Attack Up I (10%) [First] Gather China Road (10%) [First], Wolf Shoes [Rare] (8.4%) [First], Wo lf Shoes [Epic] (5.6%)
Core Crystal Pattern 3 — Appearance: Gula

Thirtin Galus — Quest Type: Humanoid Lv 43
Strength 399, Aether ATK 239, Dexterity 134, Agility 83, 6 4 HP 111,738, 1 IN, 15 Pred Pr Resistance, Knockback Resistance, EXP 407, Gold WP 21 SP 0
Daytime Accuracy Up III (11.2%), Preemptive Kizuna (11.2%), Cryst al Hit [Rare] (7.2%), Crystal Hit [Epic] (4.8%)
Core Crystal Pattern 2 — Appears in B-26 "Down in the Depth, Flowers in the Wind"

of Loto — Unique Type Beast Lv 8
Strength 94, Etheric Power 66, Dexterity 67, Agility 47, 18 HP, 13390 M-Resist Break, Bronock Resist Break, Bronock EXP 84 Gold 37, WP 14 SP 8
Drying Resistance (10%) [First], Kizuna MAX Attack! (10%) [Fir st], Panit Choker [Rare] (8.4%) [First], Banit Choker [Epic] <5.6%), Rocket of Memories [Epic] (15%) [First]
Core Crystal Pattern 8 — Appearance: Gula

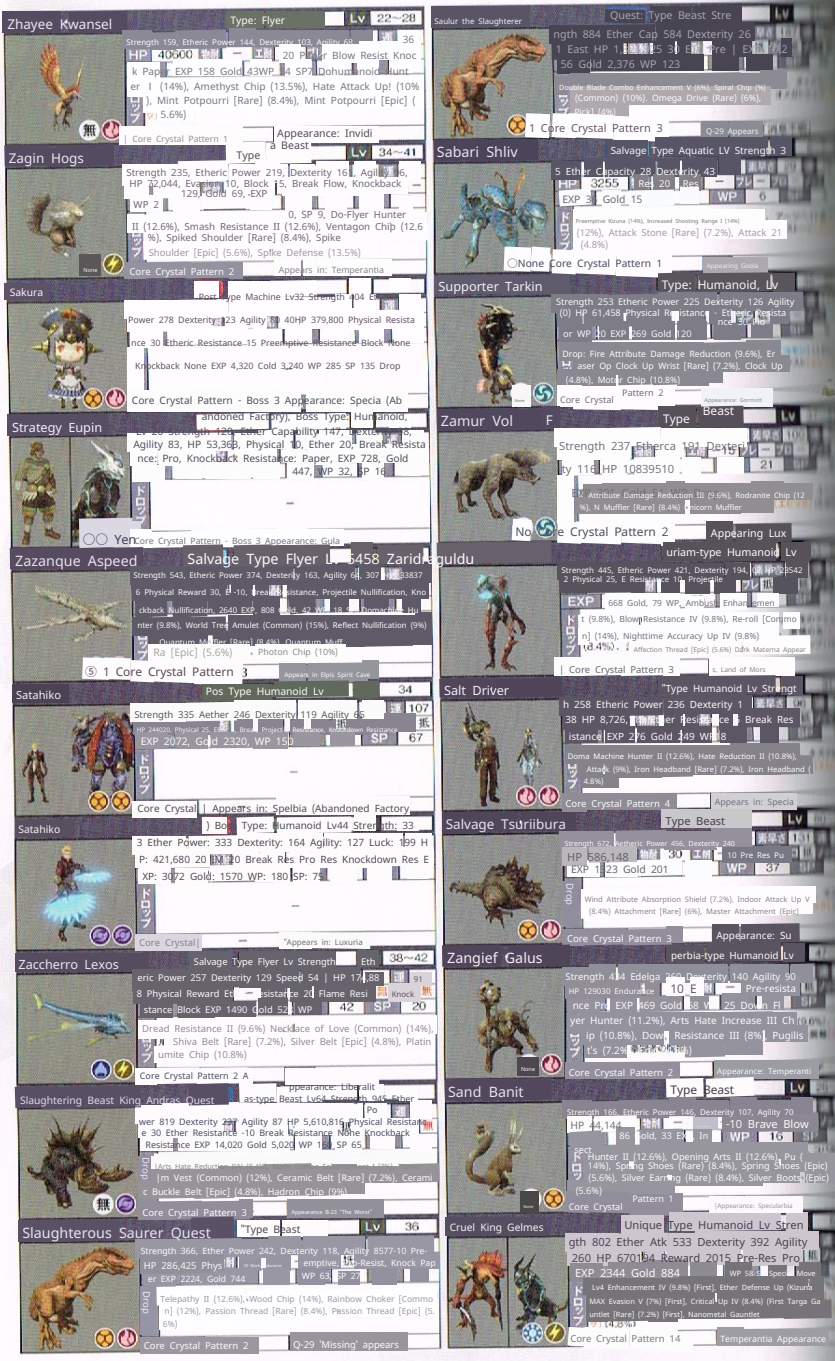
Serval Clive — Salvage Type Aquatic Lv 46~48
Strength 282, Ether 306, Dexterity 138 91 114
HP 122,990, 15 Brave Knocks EXP 268, Gold 157, WP 24, SP 1
Fire Damage Reduction V (8.4%), Scythe Attachment [Commo n] (12%), Opal Chip (10.8%), Recovery Symbol [Rare] (9%), R ecovery Symbol [Epic] (6%)
Core Crystal Pattern 13 — Appearance: Mors's Cliff

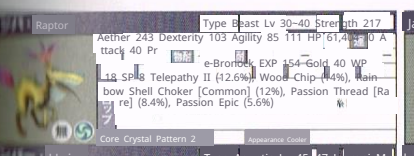
Clive — Quest Type: Aquatic Lv 2 Strength 17 Ether ga 16 Dexterity 30 Agility 18 Luck 5 HP 88 Endurance 1 5 E 10 Flare Bronock SP3 EXP 14 Gold 7 WP 4
Core Crystal — Appears in M-01 "Before the Big Job"

Serpent Device — Unique Type Machine Lv 117
Strength 3468 Aetheric Power 1907 Dexterity 486 Agility 340 100 No Block
HP 15,064,500 — 7U k Knockb
EXP 38120 Gold — WP 400 SP 152
Serpent Sign Terminal (100%)
Core Crystal — Appearance: Mors's Cliff

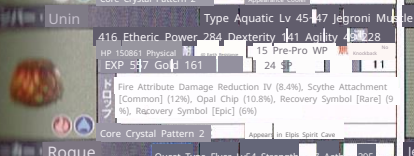
Clive — Type: Aquatic Lv 18~22 Zarad 5 Dexterity 69 Agility 39 22
HP 23617 — 15 Elemental Resistance, TD Pierce Block
EXP 63 Gold 33, WP 12 SP 6
Pierce Resistance (14%), Lethal Shot Lv2 Enhancement I (14%) Ring of Love [Rare] (9%), Ring of Affection [Epic] (6%)
Core Crystal Pattern 1 — Invidia Appears

Lyre Type: Flyer Strength 133 Aetheric Power 11 Lv 84~86
Strength 547, Etheric Power 717, Dexterity 322, Agili ty 216, HP 477 337
EXP 1336, Gold 428, WP 39 SP 15
Lightning Absorption Shield (7.2%), Hexagon Chip (9%) Switch V (6%), Tyrant Ring [Rare] (6%), Tyrant Ring [Epic] (4%)
Core Crystal Pattern 3 — Appears in Luxuria

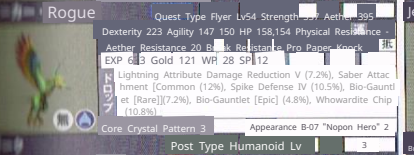

Zhayee Kwansel
Type: Flyer
Lv 22~28
Zagin Hogs
Type
Lv 34~41
Sakura
Strategy Eupin
Zazanque Aspeed
Salvage Type Flyer Lv 5458 Zaridaguldu
Satahiko
Pos Type Humanoid Lv 34
Satahiko
Type: Humanoid Lv44 Strength: 33
Zaccherro Lexos
Salvage Type Flyer Lv Strength
Slaughtering Beast King Andras Quest
Slaughterous Saurer Quest
Type Beast
Lv 36
Saulur the Slaughterer
Quest: Type Beast Stre
Sabari Shliv
Salvage Type Aquatic LV Strength 3
Supporter Tarkin
Type: Humanoid, Lv
Zamur Vol
Type
Beast
Salt Driver
Type Humanoid Lv Strengt
Salvage Tsuriibura
Type Beast
Zangief Galus
perbia-type Humanoid Lv
Sand Banit
Type Beast
Cruel King Gelmes
Unique Type Humanoid Lv Stren



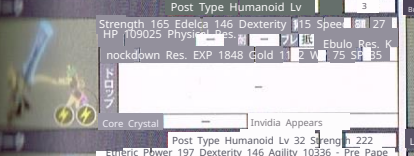
Raptor
Type Beast Lv 30~40 Strength 217
Aether 243 Dexterity 103 Agility 85 111 HP 67,4 0 A
ttack 40 Pr
e-Bronch EXP 154 Gold 40 WP
18 SP 8 Telepathy II (12.6%) Wood Chip (4.4%), Hair
bow Shell Choker [Common] (12%), Passion Thread [Ra
re] (8.4%), Passion Epic (5.6%)
Core Crystal Pattern 2
Appearance Cooler



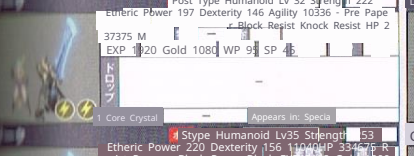
Unin
Type Aquatic Lv 45~47 Jegroni Muscle Strength
416 Etheric Power 284 Dexterity 141 Agility 48 228
HP 150863 Physical
15 Pre-Pro WP
EXP 517 Gold 161
24 SP
11
Fire Attribute Damage Reduction IV (8.4%), Scythe Attachment
[Common] (12%), Opal Chip (10.8%), Recovery Symbol [Rare] (9
%), Recovery Symbol [Epic] (6%)
Core Crystal Pattern 2
Appears in Elpis Spirit Cave



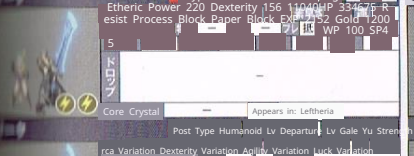
Rogue
Quest Type Flyer Lv54 Strength 97 Aether 395
Dexterity 223 Agility 147 150 HP 158,154 Physical Resistance -
Aether Resistance 20 Break Resistance Pro Paper Knock
EXP 613 Gold 121 WP 28 SP 12
Lightning Attribute Damage Reduction V (7.2%), Saber Attac
hment [Common (12%), Spike Defense IV (10.5%), Bio-Gauntl
et [Rare]](7.2%), Bio-Gauntlet [Epic] (4.8%), Whowardite Chip
(10.8%)
Core Crystal Pattern 3
Appearance B-07 "Nopon Hero" 2



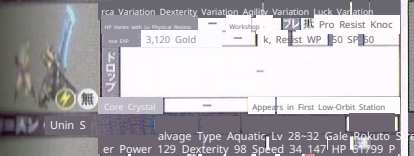
Post Type Humanoid Lv
3
Strength 165 Edelca 146 Dexterity 115 Speed 84 27
HP 109025 Physical Res
Ebulo Res K
nockdown Res. EXP 1848 Gold 11 2 WP 75 SP 35
Core Crystal
Invidia Appears



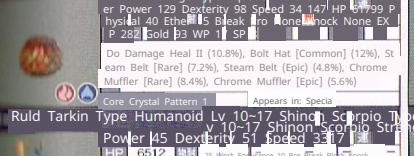
Post Type Humanoid Lv 32 Strength 222
Etheric Power 197 Dexterity 146 Agility 10336 - Pre Pape
r Block Resist Knock Resist HP 2
37375 M
EXP 1020 Gold 1080 WP 95 SP 45
1 Core Crystal
Appears in: Specia



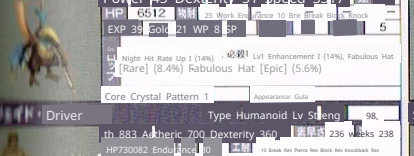
Stype Humanoid Lv35 Strength 53
Etheric Power 220 Dexterity 156 11000 HP 334675 R
esist Process Block Paper Block Ex 52 Gold 1200
WP 100 SP4
5
Core Crystal
Appears in: Leftheria



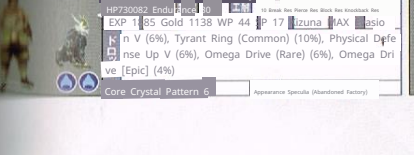
Post Type Humanoid Lv Departure Lv Gale Yu Strength Variation Ethe
rca Variation Dexterity Variation Agility Variation Luck Variation
Pro Resist Knoc
3,120 Gold
k, Resist WP 50 SP 50
Core Crystal
Appears in First Low-Orbit Station



Unin S
alvage Type Aquatic Lv 28~32 Gale Rokuto Strength 189 Eth
er Power 129 Dexterity 98 Speed 34 147 HP 5 799 P
hysical 40 Ethe 5 Break Pro None Knock None EX
P 282 Gold 93 WP 1 SP 1
Do Damage Heal II (10.8%), Bolt Hat [Common] (12%), St
eam Belt [Rare] (7.2%), Steam Belt (Epic) (4.8%), Chrome
Muffler [Rare] (8.4%), Chrome Muffler [Epic] (5.6%)
Core Crystal Pattern 1
Appears in: Specia



Ruld Tarkin Type Humanoid Lv 10~17 Shinch Scorpio Type Humanoid L
v 10~17 Shinon Scorpio Strength 77 Ether
Power 45 Dexterity 51 Speed 32 17
HP 6512
25 Work Endurance 10 Bre Break Block Knock
EXP 39 Gold 21 WP 8 SP
5
Night Hit Rate Up I (14%)
Lv1 Enhancement I (14%), Fabulous Hat
[Rare] (8.4%) Fabulous Hat [Epic] (5.6%)
Core Crystal Pattern 1
Appearance: Gula



Driver
Type Humanoid Lv Streng 98,
th 883 Aetheric 700 Dexterity 360
236 weeks 238
HP730082 Endurance 10
Break Res Pierce Res Block Res Knockback Res
EXP 1385 Gold 1138 WP 44 P 17 izuna MAX asio
n V (6%), Tyrant Ring (Common) (10%), Physical Defe
nse Up V (6%), Omega Drive (Rare) (6%), Omega Dri
ve [Epic] (4%)
Core Crystal Pattern 6
Appearance Specula (Abandoned Factory)

Jailer Tarkin
Boss
Type: Humanoid
Lv
29
Strength 204, Ether 185, Dexterity 115, Agility 88, HP 28 15, P
ysical Resistance 15, Ether Resistance 10, B nock Blow
EXP 31 Gold 231
WP
27
SP
12
Drop
Core Crystal
Appearance Specula (Abandoned Factory)

Quest Type: Humanoid, Lv Strength 30
33
5, Ether Ca 315, Dexterity 157, Agility 113, HP 115,23 134
2, 20 Workman 20 Break Resistance Pro
EXP 325 Gold 448 WP 19 SP 9
Drop
Apprentice Armlet (Common) (12%), Break Resistance (9%), Magn
et Chip (12.6%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (4.
8%)
Core Crystal Pattern 4
Appearance B-15 "Love i

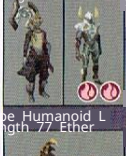
Jenny Bagool
s Deadly Poison" Type Aquatic Lv31~35
Strength 253, Ether Attack 206, Dexterity 132, Agility 74, 48 31,7
74, Physical 25, Procis, Break Resistance, Blow Knockback
EXP 181 Gold 62, WP 18, SP 9
Nighttime Accuracy Up II (12.6%), Special Move Lv1 Enhancement (12.6%)
, Beast Hunter II (12.6%), Ring of Oath [Rare] (9%), Ring of Oath (Epi
c) (6%), Flower Chip (14%)
Core Crystal Pattern 1
Appearance: Liberlita Unique

Bunga of Death Odor
Type, Aquatic Lv47, Strength 225, Ether Attac
terity 188, Agility 97, 128 HP 615,82 10 Cra
ft, 25 Pre-Resistance, Pro Paper, Knock Paper, EX 665,
Gold 409, WP 50, SP 22, Blade Combo Enhancement III
(8%) [First], Break Stone [Common] (12%) [First], Sphe
re Chip (10.8%) [First], Spike Defense III (12%) [First], Re
covery Symbol [Rare] (9%) [First], Recovery Symbol (E
pic) (6%)
Core Crystal Pattern 9
Appears in Elpis Spirit Cave

Lion Dragon Thousand
Unique Type Beast Lv 95 Strength 1380 Ether
ATK 913 Dexterity 407 Agility 233 193 HP 10653370 Physical R
es 30 10 Break Res Block
nockback Res -10 Break Res B
ock Res Knockback Res EXP
16530 Gold 5040 WP 129 SP 51 Winonite Chip (9%) [First],
Opening Arts V (8.4%) [First], Damage Heal V (7.2%) [First
], Break Resistance (6%) [First], Titanium Vest [Rare] (7.2%)
[First], Titanium Vest [Epic] (4.8%)
Core Crystal Pattern 14 "App nce Temperantia Unique T

Gale Kamri
ype Aquatic Lv
49
Strength 507, Etheric Power 420, Dexterity 241, Agility 142, 3972
780, 20 Ether-res Pro Paper,
Knockback Resist
ance 1231, Gold 323, WP 52, SP 22, ms Attachment (Comm
on) (12%) [Initial], Ether Defense Up (8%) [Initial], Spike Defense
(12%) [Initial], Down Resistance III (8%)*[Initial], Crystal Piercing
[Rare] (8.4%) [Initial], Crystal Piercing [Epic] (5.6%)
Core Crystal Pattern 9
Appears in: Leftheria

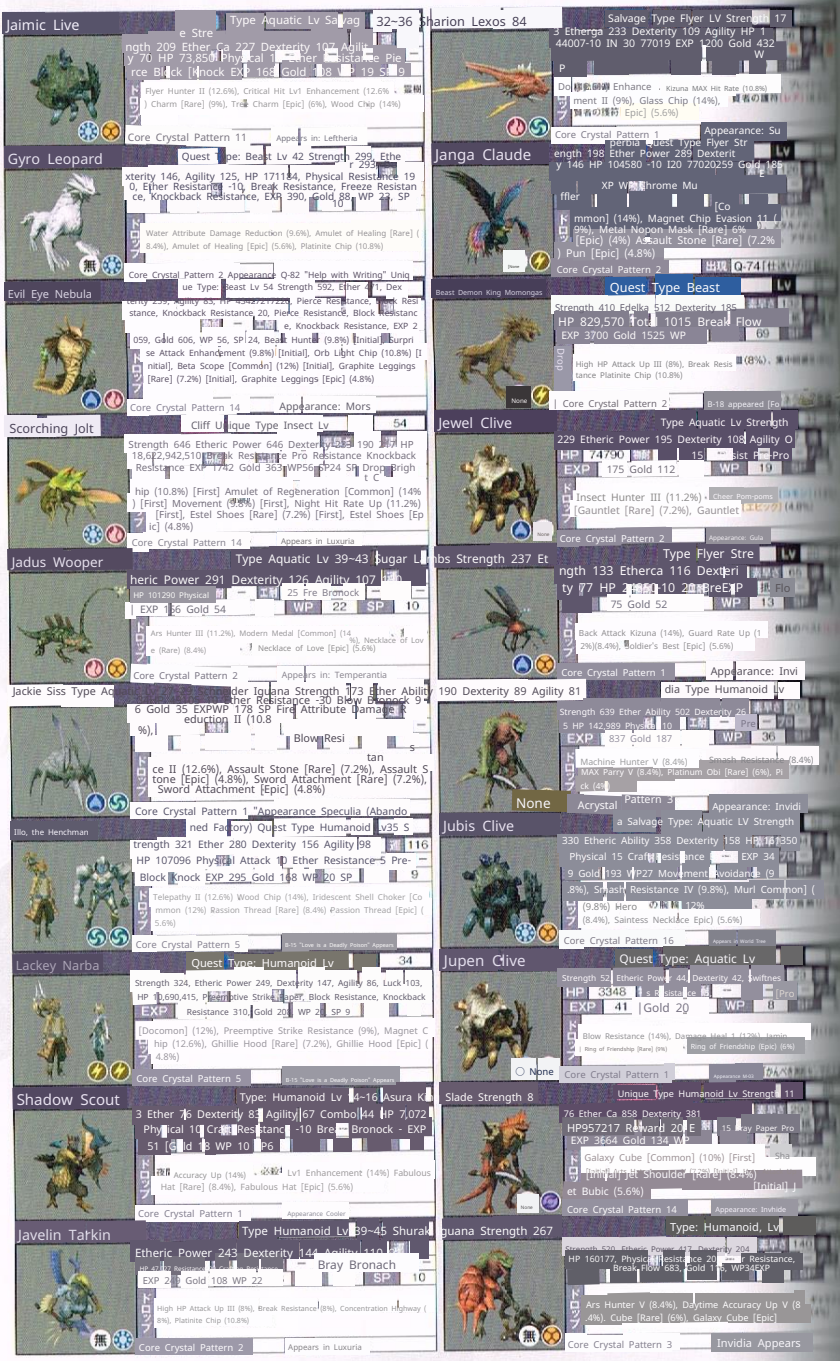
Quest Type: Humanoid, Lv44, Strength 137,
Etheric Power 490, Dexterity 266, Agility 163, 211 169
023, 5 20 Res e B ck
EXP 1936, Gold 628, WP 36, SP 15
Dokizuna MAX Attack (8%), Physical Defense Up III (8%), Berserk Ring
[Common] (10%), Urelite Chip (10.8%), Eye Patch [Rare]
(7.2%) Eye Patch [Epic] (4.8%)
Core Crystal Pattern 5
Appearance Q-48 "Trying Ova's Strength"



Quest Type: Humanoid Lv
26
Strength 165, Ether Strength 126, Dexterity 120 Agilit
y 70, 80 HP 11,881 Endura roonock
EXP 218, Gold 154, WP
16
SP
8
Special Move Lv4 Enhancement I (14%), Kizuna MAX Hit 1 (12%), Kizuna
MAX Evasion (8%), Appeal Lamp [Rare] (8.4%), Appeal Lamp [Epic] (5.
6%)
Core Crystal Pattern 4
Q-05 "Success or failure" appears

Type Insect Lv 4 Strength 42
7 Edelga 347 Dexterity 156 Speed 10284 HP 248285
IM Blow Resistance Knoc
k Resistance
EXP 449 Gold 136 WP 25 SP 11
Earth Attribute Damage Reduction IV (8.4%), Knockback Resista
nce III (11.2%), Arms Attachment (Co (12%), LV1 Enhanc
ement (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes [E
pic] (4.8%), Sphere Chip (10.8%)
, Core Crystal Pattern 2 Appearance, Mines' Cliff

Simonne Tarkin
Type Humanoid Lv 3 35 Strength 1
77 Etheric Power 161 Dexterity 151 Agility 121 93 HP 28
808 Physical 10 Ether Resistance -10 Break [Pro Knock]
EXP 150 Gold WP 19 SP 9 Outdo Attac Up! (
6%) Humanoid Hunter (12.6%) Guard Up II 0%
%) Flower Chip (14%) Lavender Shoulder Ribbon [Rare] (8
%), Lavender Potpourri [Epic] (5.6%)
Drop
Core Crystal Pattern 2
Appears in: Leftheria


Jaimic Live
Type Aquatic Lv Salvag
32~36
Core Crystal Pattern 11
Gyro Leopard
Quest Type: Beast Lv 42 Strength 299, Ethe
Core Crystal Pattern 2 Appearance Q-82 "Help with Writing" Uniq
Evil Eye Nebula
Core Crystal Pattern 14 Appearance: Mors
Scorching Jolt
Cliff Unique Type Insect Lv
54
Core Crystal Pattern 14
Jadus Wooper
Type Aquatic Lv 39~43 Sugar L
Core Crystal Pattern 2 Appears in: Temperantia
Jackie Siss Type Ac
Core Crystal Pattern 1 "Appearance Speculia (Abando
Illo, the Henchman
Core Crystal Pattern 5
Lackey Narba
Quest Type: Humanoid Lv
34
Core Crystal Pattern 5
Shadow Scout
Type: Humanoid Lv
Core Crystal Pattern 1
Javelin Tarkin
Type Humanoid Lv 39~45 Shurak
Core Crystal Pattern 2 Appears in Luxuria
Sharion Lexos 84
Core Crystal Pattern 11
Janga Claude
Core Crystal Pattern 2
Beast Demon King Momongas
None
Jewel Clive
None
Jubis Clive
None
Jupen Clive
Quest Type: Aquatic Lv
None
Slade Strength 8
None
guana Strength 267
Type: Humanoid, Lv
Core Crystal Pattern 3 Invidia Appears

Vamp Type Flyer Lv 44~4 ivine Messenger

Force 367 Dexterity 139 Speed 115 56HP 80822 Physical -10 IM 10 7 -70 Book EXP 192 Gold 62 WP 2 SP 10

Fire Attribute Damage Reduction IV (8.4%) Scythe Attachment [Common] (12%), Opal Chip (10.8%), Recovery Symbol [Rare] (9%), Recovery Symbol [Epic] (6%)

Core Crystal Pattern 2 Appears in Elpis Spirit Cave

Blood Quest Type Humanoid Lv30 Strength 274 Aetheric Power 195 Dexterity 180 Speed 87 HP 231,328 Physical Resistance 105 Projectile Resistance Knockback Resistance 5 EXP 2210 Gold 1000 WP 54 SP 24

Wind Attribute Damage Reduction II (10.8%) Shooting Range Up II (12.6%), Iron Chip (14%), Gear Vest [Rare] (72%) Gear Vest [Epic] (4.8%), Gold Gear Choker [Rare] (8.4%), Gold Gear Choker [Epic] (5.6%)

Core Crystal Pattern 4 Appears in B-03 "Defeat"

- Diplo Salvage Type Aquatic Lv 16-20

Strength 115, Ether 110, Dexterity 68, Agility 51, Combo 46 HP 39,738, Resistance 2 Pre-Res Bronock 10 WP 12 SP 6

Night Hit Rate Up I (14%) I1 Enhancement I (14%), Fabulous Hat [Rare] (8.4%) Fabulous Hat [Epic] (5.6%)

Core Crystal Pattern 1 Appearance Cooler

Aldon Quest Type: Beast Lv 20 Strength 173

Ether 100 Dexterity 65 Agility 26 HP 63,367 Physical Resistance 1,515 Projectile Resistance Knockback Resistance EXP 187 Gold 65 WP 26 SP 14 Drop

ction [Rare] (9%), Ring of Affection [Epic] (6%)

Core Crystal Pattern 1 Appearance Special Event "Aldon's Growth"

Driver Quest Type Humanoid Lv26

Strength 139 Ether 143 Dexterity 124 Agility 91 HP 38,203 Brave Roar Book EXP 200 Gold 172 WP 16 SP 8

Kizuna MAX Barrier I (14%), Movement Evasion 1 (14%), Cannon Attachment [Rare] (7.2%), Cannon Attachment (Epic) (4.8%)

Core Crystal Pattern 4 B-03 "Success or Failure" appears

Pos Type Humanoid Lv 40

Strength 304 Ether 373 Dexterity 224 Agility 151 Combo 273 HP 376,750 Physical Resistance 10 Ether Resistance 25 Blade Resistance Projectile Resistance Knockback Resistance EXP 5,868 Gold 4,200 WP 220 SP 100

Core Crystal Appears in: Temperantia

Pos Type: Humanoid Lv 46 Strength 390

Ether Power 426 Dexterity 219 Speed 251 224 HP 133,840 Reward 10 Craft 30 Break Projectile Resistance Knockback Resistance EXP Gold WP SP Gold SP

[Core Crystal Appears in Luxuria

S Type Humanoid Lv Muscle Strength 385 Ether Power 420 Dexterity 252 Agility 288 261 HP 375,156 10 Craft Endurance 30 Pre-Resistance Pro Paper Knock Resistance EXP 6336 Gold 6060 WP 420 SP 180

Drop

Core Crystal Appearance: Mors Cliff, Boss Type: Humanoid, Lv Strength 66

th 598, Edelka 598, Dexterity 298 340 HP109 3760 Resistance 10 Ether 30 Break Resistance Pro Resistance Knock Resistance EXP 13302 Gold 13050 WP 640 SP 260

"Core Crystal Appearing World Tree

Spike Unin Quest Type Aquatic Lv Strength 356 Ether Ability 243 Dexterity 124 Agility 43 HP 143,658 Physical 40 I 15 Pre None Pro None Knock None EXP 387 Gold 108 WP 21 SP 10 Flyer Hunter II (12.6%), Smash Resistance II (12.6%), Pentacon Chip (12.6%), Spike Shoulder [Rare] (8.4%), Spike Shoulder [Epic] (5.6%), Spike Defense (13.5%)

Core Crystal Pattern 2 Appearance Q-43 "Search for the Spy"

Actaeon Strength 241 Ether ユニーク Type Beast Lv78 Strength 966 Ether Force 791 Dexterity 249 108 213 HP 2626 4030 Break Res Block Res Knock Res 30 Break Res Block Res Knock Res EXP 3492 Gold 1555 WP 74 SP 30 Outdoor Attack Up V (8.4%) [Initial] Insect Hunter V (8.4%) [Initial], Zircon Chip (9%) [Initial], Kizuna MAX Evasion V (6%) [Initial] Saint's Necklace [Rare] (8.4%) [Initial] Saint's Necklace Epic (5.6%)

Core Crystal Pattern 14 Appearance, Invidia Quest Type Humanoid Lv Strength 444 Aetheric Power 5 38

Wrathful Urvano

01 Dexterity 250 Speed 154 HP 182,244 Resistance 10 Craft 229 Resistance 30 Break Resistance Projectile Resistance Knockdown Resist EXP 1192 Gold 528 WP 42 SP 24 Special Move Lv 4 Enhancement II (12.6%), Critical Hit Up II (10.8%), Ether Defense Up II (9%), Pentagon Chip (12.6%), Rainbow Choker [Rare] (7.2%), Rainbow Shell Choker [Epic] (4.8%), Spike Defense (13.5%) Appears in B-25

Core Crystal Pattern 5 "Natural"

Wrathful Douro Quest Type Humanoid Lv33 Strength 258 Ether 289 Dexterity 163 Speed 118 HP 81992 Endurance 5|20 Pierce Res Bro Res Knock Res - EXP 81992 Gold 258 WP 289 SP 163 Fire Attribute Damage Reduction (10.8%), Pierce Resistance II (12.6%), Assault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%), Katana Attachment (Rare) (7.2%), Katana Attachment (Epic) (4.8%) Appears in B-25

Core Crystal Pattern 4 "Natural"

Erebus of Conviction Quest Type Humanoid Lv57 Strength 455 Ether 416 Dexterity 225 Speed 157 HP 165233 Endurance 15 Pierce Res Bro Res Knock Res EXP 628 Gold 432 WP 29 SP 12 Machine Hunter (9.8%), World Tree Amulet [Common] (15%), Reflection Nullification (9%), Quantum Muffler [Rare] (8.4%), Quantum Muffler [Epic] (5.6%), Photon Chip (10%)

Core Crystal Pattern 6 Q-32 "Mural Mystery" Appears

Zuoh of Thunder Quest Type: Humanoid Lv 44 Strength 450 Ether Power 481 Dexterity 245 Agility 155 198 HP 173,591 Endurance 10 Ether Resistance 15 Pierce Resistance Projectile Resistance Knockback Resistance EXP 1536 Gold 628 WP 36 SP 15 Kizuna MAX Attack (8%), Physical Defense Up III (8%), Berserk Link [Common] (10%), Eurelite Chip (10.8%), Overlord's Eyepatch [Rare] (7.2%), of [Epic] (4.8%)

Core Crystal Pattern 5 Appears in Q-48 "Test of Skill"

Deep Green Oscar Unique Type Beast Lv 41

Strength 489, Aether 372, Dexterity 171, Agility 62 189 HP 682080 30 Pre-Resistance Block Resistance Knock Resistance EXP 403 Gold 432 WP 46 SP 20

Do Motor Chip (10.8%) [First], Fusion Combo Enhancement! (9.6%) [Initial] Arts Heal Dish (9.6%) [Initial] Necklace of Love [Rare] (8.4%) [First], Necklace of Love [Epic] (5.6%)

Core Crystal Pattern 9 Appears in Luxuria

Zygarn Galus Type Humanoid Lv 50-55 Strength 413 Etheric Power 248 Dexterity 148 Agility 104 Luck 74 HP 12,842 Knockback Resistance 15 EXP 128 Gold 220 WP 26 SP 11

Bond MAX Attack V (7%), Special Skill Lv2 Enhancement (9.8%), Guard Rate Up (8.4%) Sword Attachment [Rare] (7.2%) Sword Attachment [Epic] (4.8%) Mirror Matter Chip (9%)

Core Crystal Pattern 3 Appears in Luxuria

Sweet Flyer Type Flyer Strength Lv 21~23 h 144 Etherca 273 Dexterity 100 Agility 44 Luck 124 HP 25,877 Endurance 20 Craft 30 Brave Blownock EXP 134 Gold 54 WP 14 SP 7

Endurance I (12%), Hate Increase I (12%), Turquoise Chip (15%), Eyepatch [Rare] (7.2%), Eyepatch [Epic] (4.8%)

⑤ No Core Crystal Pattern 1 Appearance: Gormott

Sweeper Sheath Type Aquatic Lv Strength 46 Ether Capacity 51 7~9 Dexterity 41 Speed 37 HP 4148 Physical Reward 10 E -30 Pre Pro Knock EXP 22 Gold 11 WP 5 SP 11 7 4

Drop Water Attribute Damage Reduction 1 (12%), Indoor Attack Up I (14%), Wolf [Shoes [Rare] (8.4%), Wolf Shoes [Epic] (5.6%)

Core Crystal Pattern 1 Appearance: Gula (Titan

Emerald Parrot Battleship Unique Type Aquatic Lv 38

Strength 293 Ether Power 490 Dexterity 161 Agility 102 Luck 165 HP 353,940 Physical -10 Ether Resistance 15 Break Resistance Paper Prop Knock Resistance EXP 536 Gold 237 WP 40 SP 20

Damage Up II (13.5%) [First] Down Resistance II (9%) [First] Moon Cube (Common) (10%) [First], Sage's Amulet (Rare) (8.4%) [First], Epic) (5.6%)

Core Crystal Pattern 9 Appears in: Leftheria

SYSTEM

DRIVER & BLADE

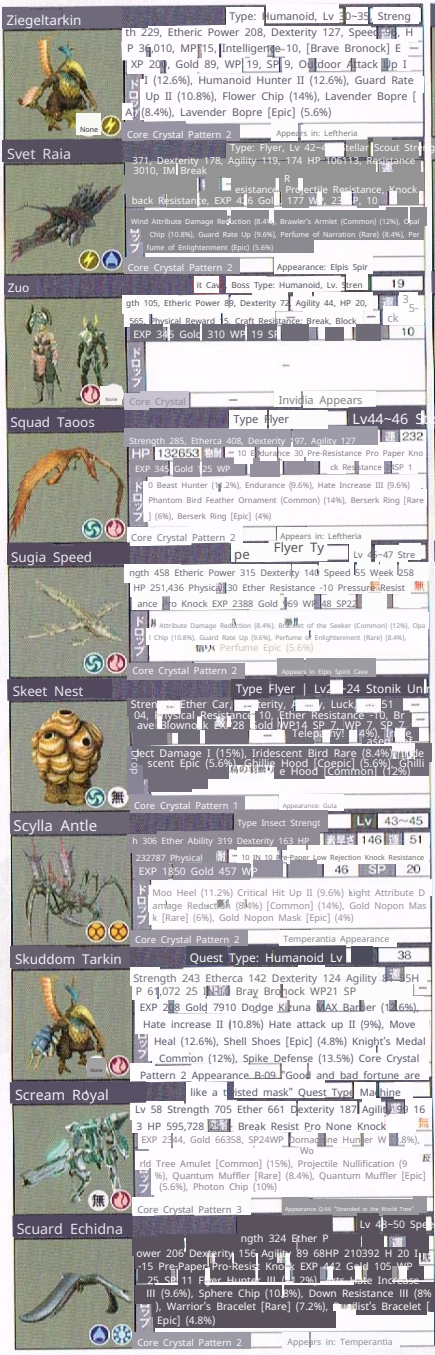
STORY & QUEST

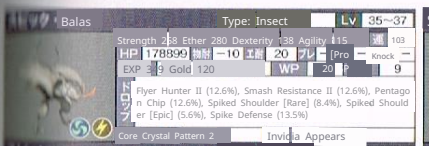
MAP

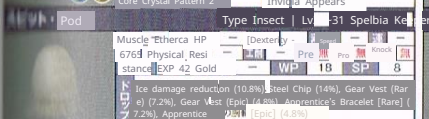
DATA

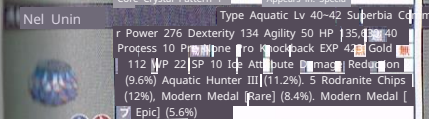
[Data] Enemy Data A akasata nahamayarawa

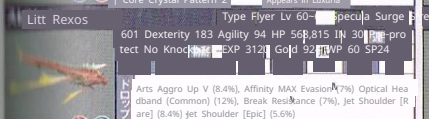
Wa

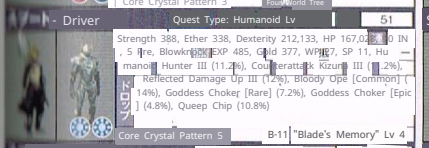

Ziegeltarkin
Type: Humanoid, Lv 30~35, Streng
th 229, Etheric Power 208, Dexterity 127, Speed 99, H
P 36,010, MP 15, Intelligence 10, [Brave Bronock] E
XP 200, Gold 89, WP 19, SP 9, Outdoor Attack Up I
I (12.6%), Humanoid Hunter II (12.6%), Guard Rate
Up II (10.8%), Flower Chip (14%), Lavender Bopre [
AP (8.4%), Lavender Bopre [Epic] (5.6%)
Core Crystal Pattern 2
Appears in: Leftheria
Sting Runner
"Type Machine
Humanoid Lv
Strength 307 Etherea 470 Dexter
ity 262 HP 207900 20 E10 Pre 86
0 Gold 489 EXPW
P 31
Doartz Hate Reduction (8.4%), Plaid C
on|m Vest [Common (12%), Ceramic
Belt [Epic] (4.8%), Hadron Chip (%) Drop
Core Crystal Pattern 3
Svet Raia
Type: Flyer, Lv 42~4
stellar Scout Strength 283, Aetheric Power
371, Dexterity 178, Agility 119, 174 HP 105113, Resistance
3010, IM Break
esistance, Projectile Resistance, Knock
back Resistance, EXP 416 Gold 177 WP 29 SP 10
Wind Attribute Damage Reduction (8.4%), Brawler's Armlet (Common) (12%), Goal
Chip (10.8%), Guard Rate Up (9.6%), Perfume of Narration (Rare) (8.4%), Per
fume of Enlightenment (Epic) (5.6%)
Core Crystal Pattern 2
Appearance: Elpis Spir
Type
Strength 321 Etherca 295 Dexterity
16710 1-10 H
P 72360
EXP 399 Gold 172 WP, 29
Ice Attribute Reflection Shield (7.2%), Back Attack Kizuna V
(0.4%) Gauntlet [Rare] (7.2%), Nanometal Gauntlet
Core Crystal Pattern 3
Appearance: Sp
Zuo
It Cav
Boss Type: Humanoid, Lv. Stren
gth 105, Etheric Power 89, Dexterity 72, Agility 44, HP 20,
565, Physical Reward 5, Craft Resistance, Break, Block
EXP 345 Gold 310 WP 19 SP
Core Crystal
Invidia Appears
Stork Ang
ellbee-type Beast
Strength 353, Aetheric Power 381, Dexterity 1
50, HP 70,693, Phys
cal In 40
EXP 517 Gold 161 WP
Reduces earth damage (8.4%), Kizuna MAX Barrier
Assassin Shoes [Common] (12%), Crystal Pierci
ng Crystal Earrings [Epic] (5.6%)
Core Crystal Pattern 2
Appearance: Elvis
Squad Taoos
Type Flyer
Lv44~46 Storm Gnom
Type
Insect
Strength 285, Etherca 408, Dexterity 197, Agility 127
HP 132653
EXP 348 Gold 225 WP
Core Crystal Pattern 2
Appears in: Leftheria
Strength 344 Edelka 419 Dexterity 140 Agility
HP 152490 Phys
WP EXP Wind Attribute D
Pearl Chip (10.8%), Guard Rate Up 9.6%
(8.4%), Perfume [Epic] (5.6%)
Core Crystal Pattern
Appears in In
Sugia Speed
Flyer Ty
pe
Lv 45~47 Stre
Stryth Rodon
vesalvage Type Aquatic Lv Stren
gth 388 Etheric 382 Dexterity 183
HP 437,304
EXP 2785 Gold 844
WP 50
[A] (8.4%), Jet Shoulder [Epic] (5.0%)
Core Crystal Pattern 3
Appears in World Tree
Skeet Nest
Type Flyer | Lv2
24 Stonik Unk
Type Aquatic Lv Strength
366 Ether Car 296 Dexterity 143 Agility HP
152370 Physical Resistance 40 Ether Resist
ance 10 Prepro EXP 481 Gold 12 WP23 R
ecovery Symbo [Common] (15%), Critical
Hit Lv Nighttime Accuracy Up (14.2%) Ri
ng Attachment [Epic] (10.8%)
Core Crystal Pattern 1
Appearance: Gula
Core Crystal Pattern 2
Appeared Libe
Scylla Antle
Type Insect Strengt
Lv 43~45
Spada Iguana
rtas-type Humanoid Lv S
trength 413 Ether Ability 324 Dexterity
179 HP 667
EXP 397 Gold 195 WP25
Moo Heel (11.2%) Critical Hit Up II (9.6%) ight Attribute D
amage Reduction (8.4%) [Common] (14%), Gold Nopon Mas
k [Rare] (6%), Gold Nopon Mask [Epic] (4%)
Core Crystal Pattern 2
Temperantia Appearance
Skuddom Tarkin
Quest Type: Humanoid Lv
38
Sparna Banit
Type: Beast
Lv
Strength 243 Etherca 142 Dexterity 124 Agility 8
P 61,072 25
EXP 208 Gold 7910 Dodge Kizuna MAX Barrier
Hate increase II (10.8%) Hate attack up II (9%), Move
Heal (12.6%), Shell Shoes [Epic] (4.8%) Knight's Medal
Common (12%), Spike Defense (13.5%) Core Crystal
Pattern 2 Appearance R-09 "Good and bad fortune are
Core Crystal Pattern 1
Appears in: Specia
Scream Royal
like a twisted mask" Quest Type: Machine
Spike Unin
Type: Aquatic Lv
Lv 58 Strength 705 Ether 661 Dexterity 187 Agility
3 HP 595,728 25
EXP 2344, Gold 66358, SP24WP, Domain Hunter W
Core Crystal Pattern 3
Scuard Echidna
Lv 48~50 Spe
Type Beast
Lv
Core Crystal Pattern 2
Appears in: Temperantia
Core Crystal Pattern 2
Appears in: Specia

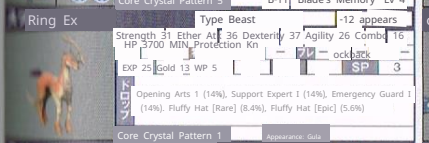

Balas
Type: Insect
Lv 35~37
Strength 238 Ether 280 Dexterity 138 Agility 115
HP 178899 Physical −10 Ether 20 Pro Knock
EXP 349 Gold 120 WP 20 SP 9
Drop
Flyer Hunter II (12.6%), Smash Resistance II (12.6%), Pentago n Chip (12.6%), Spiked Shoulder [Rare] (8.4%), Spiked Shoul er [Epic] (5.6%), Spike Defense (13.5%)
Core Crystal Pattern 2
Invidia Appears

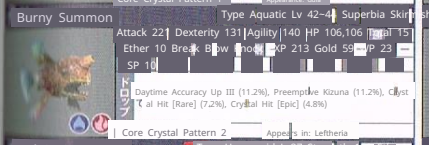

Pod
Type Insect Lv 31
Muscle Etherca HP [Dexterity
6765 Physical Resi Pre Pro Knock
stance EXP 42 Gold WP 18 SP 8
Drop
Ice damage reduction (10.8%), Steel Chip (14%), Gear Vest (Rar e) (7.2%), Gear Vest (Epic) (7.2%), Apprentice's Bracelet [Rare] (7.2%), Apprentice [Epic] (4.8%)
Core Crystal Pattern 1
Appears in: Specia

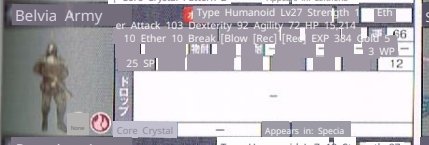

Nel Unin
Type Aquatic Lv 40~42 Superbia Co
r Power 276 Dexterity 134 Agility 50 HP 35,
Process 10 Pre Pro Knockpack EXP 42 Gold
112 WP 22 SP 10 Ice Attribute Damage Reduction
(9.6%) Aquatic Hunter III (11.2%). 5 Rodranite Chips (12%), Modern Medal [Rare] (8.4%). Modern Medal [Epic] (5.6%)
Core Crystal Pattern 2
Appears in Luxuria

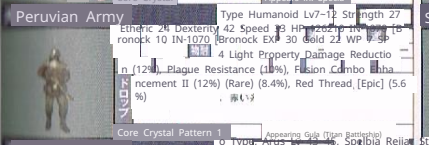

Litt Rexos
Type Flyer Lv 60~
Specula Surge
601 Dexterity 183 Agility 94 HP 568,815 IN 30 Pre-pro tect No Knock EXP 312 Gold 92 WP 60 SP24
Drop
Arts Aggro Up V (8.4%), Affinity MAX Evasion (7%) Optical Hea dband (Common) (12%), Break Resistance (7%), Jet Shoulder [R are] (8.4%) Jet Shoulder [Epic] (5.6%)
Core Crystal Pattern 3
Four World Tree

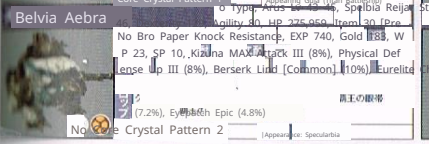

Driver
Quest Type: Humanoid Lv 51
Strength 388, Ether 338, Dexterity 212,133, HP 167,0 0 IN , 5 Pre, Blowknock EXP 485, Gold 377, WP 87, SP 11, Hu manoid Hunter III (11.2%), Counterattack Kizuna III (11.2%), Reflected Damage Up III (12%), Bloody Ope [Common] (14%), Goddess Choker [Rare] (7.2%), Goddess Choker [Epic] (4.8%), Queep Chip (10.8%)
Drop
Core Crystal Pattern 5
B-11 "Blade's Memory" Lv 4


Ring Ex
Type Beast -12 appears
Strength 31 Ether Attack 36 Dexterity 37 Agility 26 Combo 16
HP 3700 MIN Protection Kn ockback
EXP 25 Gold 13 WP 5 SP 3
Drop
Opening Arts 1 (14%), Support Expert I (14%), Emergency Guard I (14%). Fluffy Hat [Rare] (8.4%), Fluffy Hat [Epic] (5.6%)
Core Crystal Pattern 1
Appearance: Gula

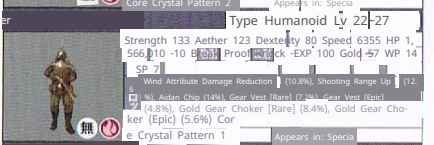

Burny Summon
Type Aquatic Lv 42~44 Superbia Skir
Attack 221 Dexterity 131 Agility 140 HP 106,106 Total 15
Ether 10 Break Blow Knock EXP 213 Gold 59 WP 23
SP 10
Drop
Daytime Accuracy Up III (11.2%), Preemptive Kizuna (11.2%), Crist al Hit [Rare] (7.2%), Crystal Hit [Epic] (4.8%)
Core Crystal Pattern 2
Appears in: Leftheria

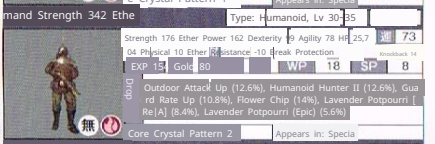

Belvia Army
Type Humanoid Lv27 Strength
Attack 103 Dexterity 92 Agility 72 HP 15,214
10 Ether 10 Break Blow Rec Exp 384 Gold 3 WP
25 SP 12
Drop
Core Crystal
Appears in: Specia

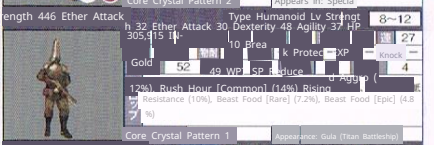

Peruvian Army
Type Humanoid Lv7~12 Strength 27
Etheric 24 Dexterity 42 Speed 39 HP 2,262 IN
ronock 10 IN-1070 Bronock EXP 30 Gold 22 WP 7 SP
4 Light Property Damage Reductio n (12%), Plague Resistance (10%), Fusion Combo Enha ncement II (12%) (Rare) (8.4%), Red Thread [Epic] (5.6 %)
Drop
Core Crystal Pattern 1
Appearing Gula [Titan Battleship]

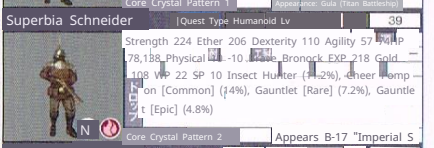

Belvia Aebra
Type Arus Lv 43~44, Spelbia Reija
Agility 80 HP 275,959 Item 30 [Pre
No Bro Paper Knock Resistance, EXP 740, Gold 188, W P 23, SP 10, Kizuna MAX Attack III (8%), Physical Def ense Up III (8%), Berserk Limit [Common] (10%), Eurelite Chip (10.8%) [Rare] Ra (7.2%), Eyelash Epic (4.8%)
Drop
No Core Crystal Pattern 2
Appearance: Specularbia

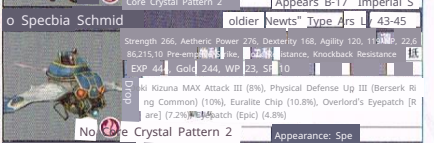
Superbia Garb
Type: Beast
Lv 30~33
Strength 181 Aetheric Power 162, Dexterity 123, Agility 87, S
HP 73,304 -10 Brave Bronaugh
EXP 176 Gold, 40 WP, 18 SP, 8
Drop
Evade Move (12.6%), Max Affinity Hit (10.8%), Blade Combo Boost (9%), Glass Chip (14%), Protector's Charm (Rare) (8.4%), Epic) (5.6%)
Core Crystal Pattern 2
Appears in: Specia

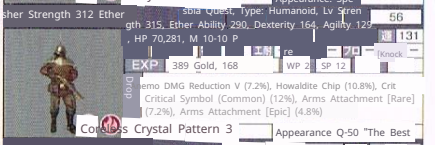

Type Humanoid Lv 22~27
Strength 133 Aether 123 Dexterity 80 Speed 6355 HP 1, 566,010 -10 Bl Proof Knock -EXP 100 Gold 57 WP 14 SP 7
Wind Attribute Damage Reduction (10.8%), Shooting Range Up (12. %), Aidan Chip (14%), Gear Vest [Rare] (7.2%), Gear Vest [Epic] (4.8%), Gold Gear Choker [Rare] (8.4%), Gold Gear Cho ker (Epic) (5.6%) Cor e Crystal Pattern 1
Appears in: Specia


Type: Humanoid, Lv 30~35
Strength 176 Ether Power 162 Dexterity 79 Agility 78 HP 25,7
04 Physical 10 Ether Resistance -10 Break Protection
EXP 15 Gold 80 WP 18 SP 8
Drop
Outdoor Attack Up (12.6%), Humanoid Hunter II (12.6%), Gua rd Rate Up (10.8%), Flower Chip (14%), Lavender Potpourri [Re|A] (8.4%), Lavender Potpourri (Epic) (5.6%)
Core Crystal Pattern 2
Appears in: Specia

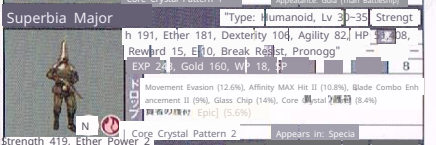

Type Humanoid Lv Strengt
h 32 Ether Attack 30 Dexterity 48 Agility 37 HP
305,915 IN 10 Brea k Proted XP
Gold 52 49 WP SP Reduce d Agilip
12%) Rush Hour [Common] (14%) Rising Resistance (10%), Beast Food [Rare] (7.2%), Beast Food [Epic] (4.8 %)
Drop
Core Crystal Pattern 1
Appearance: Gula (Titan Battleship)

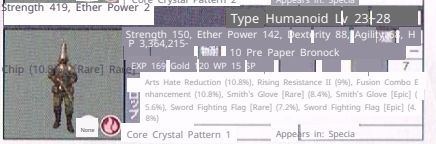

Superbia Schneider
Quest Type Humanoid Lv 39
Strength 224 Ether 206 Dexterity 110 Agility 57 HP
78,138 Physical -10 Bronock EXP 218 Gold
108 WP 22 SP 10 Insect Hunter (7.2%), Cheer Comp on [Common] (14%), Gauntlet [Rare] (7.2%), Gauntle t [Epic] (4.8%)
Drop
Core Crystal Pattern 2
Appears B-17 "Imperial S

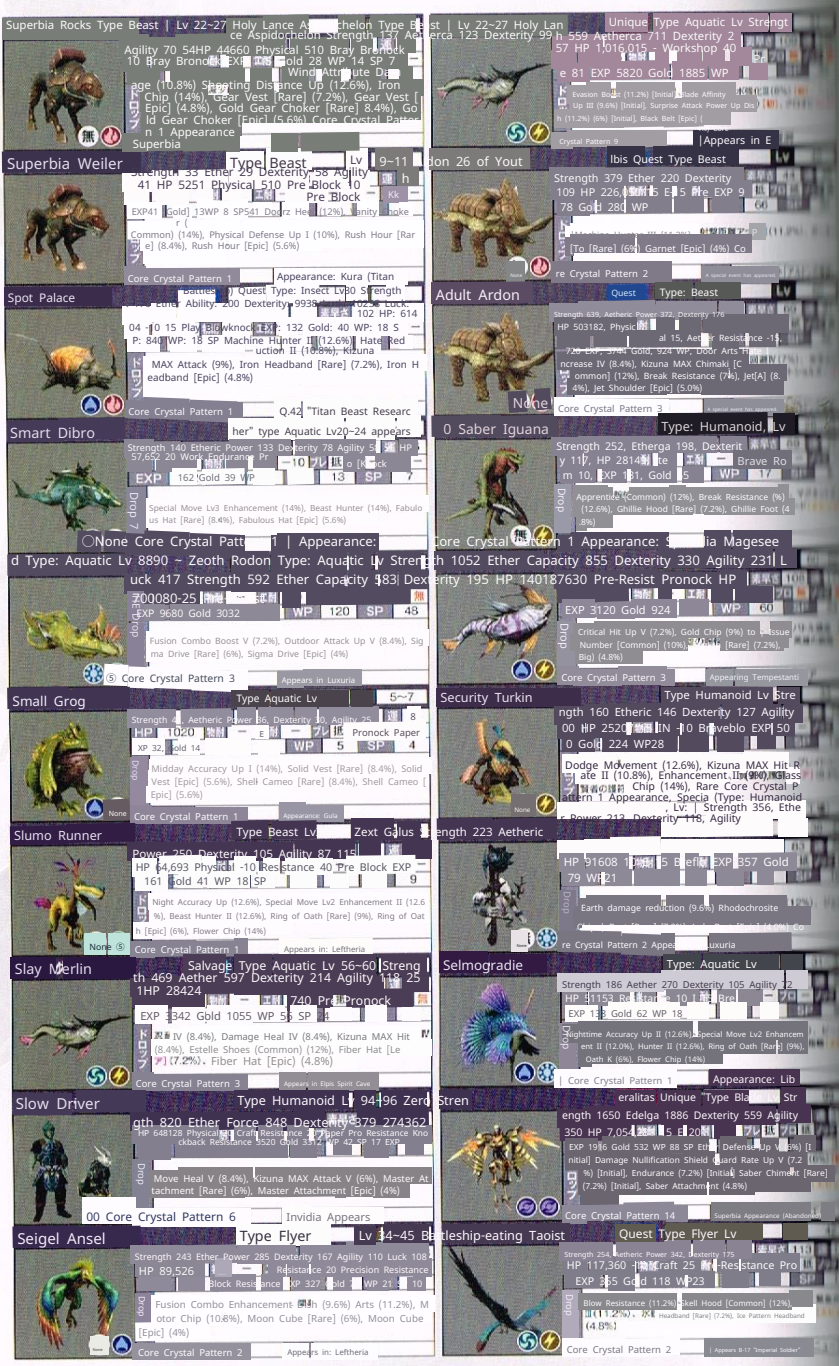

o Specbia Schmid
oldier Newts" Type Ars L 43-45
Strength 266, Aetheric Power 276, Dexterity 168, Agility 120, 11 HP, 22,6 86,215,10 Pre-emptive Strike, Resistance, Knockback Resistance EXP 44 Gold 244, WP 23, SP 10
Drop
ki Kizuna MAX Attack III (8%), Physical Defense Up III (Berserk Ri ng Common) (10%), Euralite Chip (10.8%), Overlord's Eyepatch [R are] (7.2%) Eyepatch (Epic) (4.8%)
No Core Crystal Pattern 2
Appearance: Spe


Superbia Skir sher Strength 312 Ether
Quest Type: Humanoid, Lv Stren
gth 315, Ether Ability 290, Dexterity 164, Agility 128
, HP 70,281, M 10-10 P re Knock
EXP 389 Gold, 168 WP 2 SP 12
Drop
emo DMG Reduction V (7.2%), Howaldite Chip (10.8%), Crit Critical Symbol (Common) (12%), Arms Attachment [Rare] (7.2%), Arms Attachment [Epic] (4.8%)
Core Crystal Pattern 3
Appearance Q-50 "The Best

Superbia Fighter
Mercenary Group," Type Ars Lv13
Strength 83 Ether Power 83 Dexterity 83 Agility 52 HP 41
HP 31,892 Physical 15 Engineering 10 Break Resist Bloc k Resist EXP 98 Gold 70 WP 10 SP
Drop
Knockback Resistance (14%), Evade Move (14%), Hate Up I (12%), Iridesc ent Bird Feather Ornament [Rare] (8.4%), Iridescent Bird (5.6%)
Core Crystal Pattern 1
Appearance: Gula (Titan Battleship)


Superbia Major
"Type: Humanoid, Lv 30~35 Strengt
h 191, Ether 181, Dexterity 106, Agility 82, HP 32,08
Reward 15, Ether Break Resist, Pronogg"
EXP 260, Gold 160, WP 18, SP 8
Drop
Movement Evasion (12.6%), Affinity MAX Hit II (10.8%), Blade Combo Enh ancement II (9%), Glass Chip (14%), Core Crystal (8.4%) Epic) (5.6%)
Core Crystal Pattern 2
Appears in: Specia


Strength 419, Ether Power 2
Type Humanoid Lv 23~28
Strength 150, Ether Power 142, Dexterity 88, Agility 68, H P 3,364,215
10 Pre Paper Bronock
EXP 169 Gold 120 WP 15 SP 7
Drop
Arts Hate Reduction (10.8%), Rising Resistance II (9%), Fusion Combo E nhancement (10.8%), Smith's Glove [Rare] (8.4%), Smith's Glove [Epic] (5.6%), Sword Fighting Flag [Rare] (7.2%), Sword Fighting Flag [Epic] (4. 8%)
Core Crystal Pattern 1
Appears in: Specia


Superbia Rocks Type Beast | Lv 22~27 Holy Lance A
Unique Type Aquatic Lv Strengt
Superbia Weiler Type Beast Lv 9~11
Ibis Quest Type Beast Lv
Spot Palace
Adult Ardon
Smart Dibro
0 Saber Iguana
Type: Humanoid, Lv
None Core Crystal Patt
Core Crystal Pattern 1 Appearance:
Core Crystal Pattern 3
Small Grog
Type Aquatic Lv 5~7
Security Turkin
Type Humanoid Lv Stre
Slumo Runner
Type Beast Lv
Slay Merlin
Salvage Type Aquatic Lv 56~60 Streng
Selmogradie
Type: Aquatic Lv
Slow Driver
Type Humanoid Lv 94~96 Zerd
Seigel Ansel
Type Flyer Lv 34~45
Quest Type Flyer Lv
Core Crystal Pattern 2

Aldon | Quest Type: Beast | Lv80 Strengt

h 951 Etheric Power 553 Dexterity 256 Agility 89,121 HP 9... 55 P hysical Resistance 15 IM 15 Break Resistance Protection Paper Knockback Resistance EXP 12,216 Gold 2,680 WP 185 SP 75 Drop M aster Attachment (Common) (10%), Fluorite Chip (9%), Jamming V (7.2%), Tyrant Ring [Rare] (6%), Tyrant Limb [Epic] (4%)

| Core Crystal Pattern 3 | Appearance Special Event "Aldon

of Regios | 's Growth | Unique Type Flyer Lv41 Strength 380

Etheric Power 512 Dexterity 154 Agility 62,107 HP ... Physical Resistance 20 Break Resistance Protection Null Knockback Resistance 20 Break Resistance Protection Null Knockback EXP 2,728 Gold 728 WP 59 SP 30

Do ...ku Arts III (11.2%) [First] Platinum Chip (10.8%) [First] Perfume of Enlightenment [Rare] (8.4%) [First] Perfume of Enlightenment [Epic] (5.6%), Shoulder Pad of the Mighty Servant [Rare] (8.4%) [First] ... (5.6%)

| Core Crystal Pattern 9 | Invidia Appears

Galuus | Type Humanoid Lv47~52 Great Overlo

Ether Power 260 Dexterity 140 Agility 99 HP 129,030 Physical Resistance 10 IN Pre-Res Pro Paper Knockback Resistance EXP 555 Gold 136 WP 25 SP 11

Special Move Lv4 Enhancement (11.2%), Kizuna MAX Hit Plate (9.6%), Cube 5 Chip (10.8%), Hate Attack Up (8%), Break Stone [Rare] Up (7.2%), Break Stone (Epic) (4.8%)

Core Crystal Pattern 2 | Temperantia Appearance

Su | Unique Type Flyer Lv18 Strength 291 Etheric

Power 218 Dexterity 116 Agility 71 77 HP 978 2 20 IM -10 Break Resistance Projectile Resistance Knockback Resistance EXP 381 Gold 106 WP 24 SP12

Spinel Chip (15%) [First], Critical Skill Lv3 Enhancement (14%) [First Play B locked ...%) [First], Hate Attack Up I (10%) [First]

Core Crystal Pattern 8 | Appearance: Gula

Huck Driver | Quest Type Humanoid Lv 48 Strength 376 E

ther 402 Dexterity 202 Speed 151 HP 153,748 Stamina 10 Ether Resistance 15 Break Resistance Knockback Resistance Paper EXP 530 Gold 525 WP 25 SP 11

Lv3 Enhancement (11.2%), Movement Evasion (11.2%), Hero's Glove [Common] (12%), Phantom Bird Feather Ornament [Rare] (8.4%), Phantom Bird Feather Ornament [Epic] (5.6%), Opal Chip (10.8%)

Core Crystal Pattern 5 | Appearance B-13 "Immutabl

Daltarkin | e Spirit | Quest Type Humanoid Lv40 Streng

th 280 Etheric 255 Dexterity 140 Agility 77 Link 133 HP 7 6103 Resistance -30 Pre-Resistance Blow Knock 30 Pre -Resistance Blow Knock EXP 326 Gold 140 WP 22 SP 10 No Fusion Combo Enhancement Plate (9.6%) Arts (11.2%), Motor Chip (10.8%) Moon Cube [Rare] (6%), Moon Cube [Epic] (4%)

Core Crystal Pattern 2 | B-09 "Like a Tangled Mask"

ボス | type Humanoid Lv39 appeared

Strength 234 Ether Capacity 145 Dexterity 126 ility 8256 HP 98396 Physical 15 Craft - Break Block EXP 458 Gold 544 WP 22 SP 10

Core Crystal | Appearance: Arcadia

Kinking | Quest Type: Humanoid Lv 45

Strength 458, Ether 416, Dexterity 210, Agility 123, Luck 136, HP 355,290, Endurance 15, Ether 10, Playthrough, Blow Knock EXP 3980, Gold 1938, WP 72, SP 33, Special Move Lv2 Enhancement (11.2%), Water Attribute Damage Reduction (8.4%), Crystal Piercing [Common] (14%), Platinite Chip (10.8%), Saber Attachment [Rare] (7.2%), Saber Attachment [Epic] (4.8%)

Core Crystal Pattern 2 | Appearance: B-24 "Birds of the Feather"

Likin Ball | Type | Lv 41~44

Strength | Etherka | Dexterity | Agility

HP 2,352,030 INEXP 68 Gold | Pro | Knock | WP 23 SP 10

Reduces Lightning Damage (9.6 ... Necklace (Common) (14%) %) Barbell [Rare] (7.2%) Pla ... Silver Belt [Epic] (4.8%) tinumite Chip (10.8%)

Core Crystal Pattern 2 | Appears in Luxuria

Name Sheath | Type Aquatic Lv28~30

Strength 193 Aetheric Power 247 Dexterity 119 Agility 95 | 114

HP 60,563 | 5 | Pre-emptive Resistance: Bronock

EXP 21 Gold 37 Damage | WP 17 SP 8

Heal II (10.8%), Bolt Hat (Common) (12%), Steam Belt [Rare] (7.2%), Steam Belt (Epic) (4.8%), Chrome Muffler [Rare] (8.4%), Chrome Muffler [Epic] (5.6%)

Core Crystal Pattern 1 | Appears in: Specia

Oswald of the Great Robber Gang | Quest Type: Humanoid Lv

Strength 246, Aetheric Power 268, Dexterity 144, Agility 1..., 163 HP 122,917, Endurance 1... Pre-Block Resistance, Knockback Resistance, EXP 1,614, Gold 720, WP 40, SP 18

Flyer Hunter II (12.6%), Critical Skill Lv1 Enhancement II (12.6%), Charm [Rare] (9%), Spirit Tree Charm [Epic] (6%), Wood Chip (14%)

Core Crystal Pattern 5 | Appears in B-10 "Core Crystal Hu

Mikmari of the Great Robber Gang | Quest Type Blade Strengt | nting" Lv 35

h 346 Ether Power 297 Dexterity 142 Agility 113 H | 167 P 19,472,015 Resistance 10 | Paper Pro Low Knock Paper EXP 1..4 Gold 720 WP 40 SP 18

Avoidance of Excessive Movement II (12.6%), Kizuna MAX Hit II (10.8%), Blade Combo Enhancement II (9%), Glass Chip (1 ... 4%) [Rare] (8.4%) ... [Epic] (5.6%)

Core Crystal Pattern 2 | B-10 "Core Crystal Hunt" quest

Dawn Strength 434 | appear "Type Arusu Lv 70 Strength 92 Ether

ka 1182 Dexterity 380 Speed 217 681 HP 4,82... 60 10 Craft R esistance 30 Pierce Resistance Projectile Null Knockback Null EXP 24,480 Gold 16,860 WP 272 SP 112 Drop"

Lightning Attribute Reflect Shield (7.2%), Flyer Hunter V (8.4%), Choker [Rare] (7.2%), Star Choker [Epic] (4.8%)

Null ⑤ Core Crystal Pattern 3 | Appearance Q-09 "Retaliation Burn" Type Machine Lv 67~69 Str

Titan Device

ength 1062 Ether 910 Dexterity 237 Speed 159 HP 592,345 Armor Resistance Break Resistance Program Resistance Knockback Resistance EXP 4548 Gold 1064 WP 66 SP 26

Water Attribute Reflection Shield (7.2%), Special Move Lv1 Enhancement V (8.4%), Estel Shoes [Rare] (7.2%), Estel Shoes [Epic] (4.8%)

Core Crystal Pattern 3 | Appearance: First Low Orb

Seventh Generation Aleister | it Station Unique Type Machine Lv 114 S

trength 1414 Ether Ca 2326 Dexterity 556 Agility 364 Week 403 HP 1,552,516 - [Craft 50 Pre-Res Pro-Null Knock EXP 14672 Gold 6432 WP 196 SP 76

Sunlight Chip (9%) [First], Auto Balancer [Epic] (10%) [First], Special Move Lv1 Enhancement V (8.4%) [First], Support Master V (8.4%) [First], Omega Drive [Epic] (4%) [First]

No Ra | Core Crystal Pattern 15 | Appears in World Tree

dinham Gyanom | Type Insect | Lv 37~41

Strength 255, Etheric Power 371, Dexterity 147, Agility | 139 92, HP 96,425 | -10 Ether Resist, 30 Pierce Resist, Block Resist, Knockback Resist EXP 288, Gold 76, WP 21, SP 9

Ars Hunter III (11.2%), Modern Medal [Common] (14%) Necklace [Rare] (8.4%), Necklace of Charity [Epic] (5.6%)

Core Crystal Pattern 2 | Appears in Luxuria

Deimos Saurer | Type Beast | Lv 90-92 Stren

gth 873 Ether Capacity 577 Dexterity 258 Agility 185 183 HP 1,300,950 Resistance 30 Ether Resistance -10 Pierce Resistance Block Resistance Knockback Resistance EXP 10064 Gold 2340 WP 123 SP 48

Preemptive Kizuna V (8.4%), Shooting Range Up V (8.4%), Reflected Damage Up V (9%), Diamond [Rare] (6%) Diamond [Epic] (4%), Core Crystal Pattern 3 Appearance, Temperantia

Lv 66

Sixth Generation Gewalt | [Unique Type Machine

Strength 1037, Etheric Power 973, Dexterity 250, Agility 110, Luck 240, HP 2,953,... 25 | Craft R...ce, Break Resistance, Block, No Knockback, EXP 4434, Gold 182., WP 96, SP 35

Hadron Chip (9%) [Initial], Ether Defense Up (7%) [Initial], Break Resistance (7%) [Initial], Switch Shortening V (7%) [Initial], Sword Attachment [Rare] (7.2%) [Initial], Sword Attachment [Epic] (4.8%) Appearance: World Tree Type

No Core Crystal Pattern 14

xth Generation Formula | Machine Lv 62, Strength 710, Etheric Power 614 ... y 288,213, 21,120

HP 1,143,450 | 10 Pre | Pro | Knock

XP 2648 Gold 1156 WP 62 SP 26

Drop

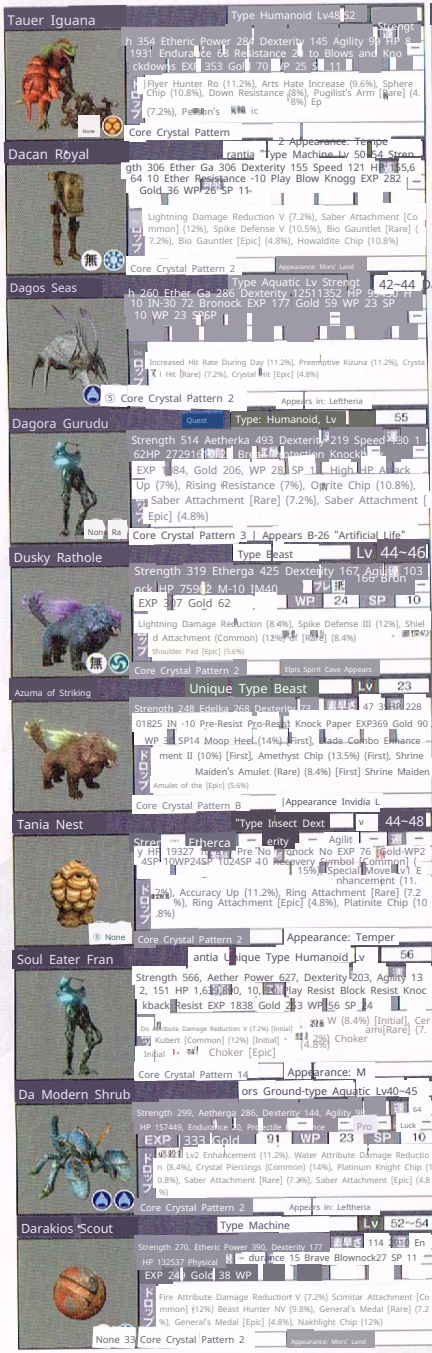
Movement ... [Initial], Concentration Evasion IV (7%) [Initial], Plaided Combo Enhancement IV (7%) [Initial], Electronic High-Function Eyepatch [Rare] (7.2%) [Initial], Electronic High-Function ... (4.8%)

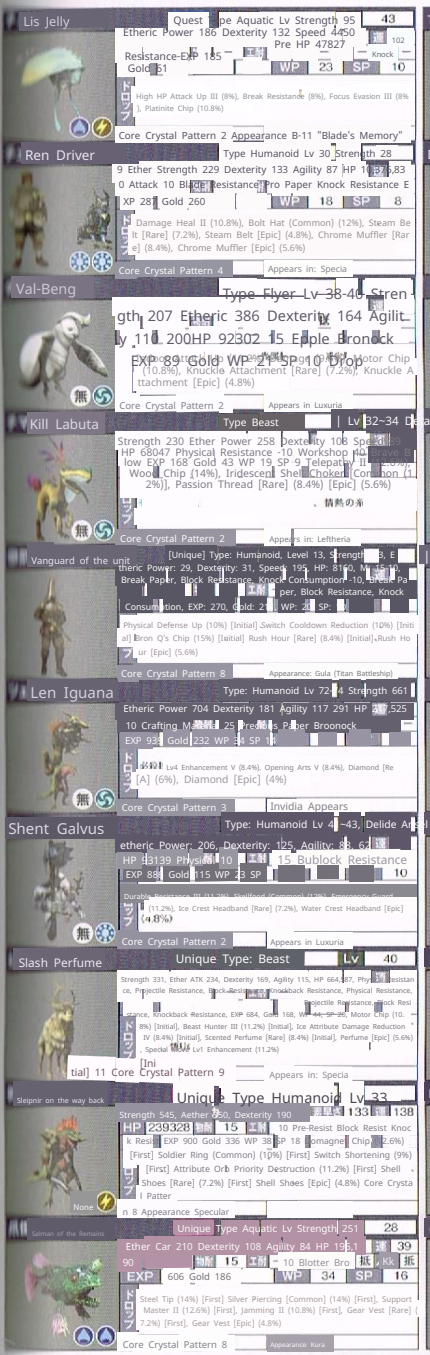
Core Crystal Pattern 14 | Appears in World Tree

Sixth Generation Mirage | Unique Type Machine | Lv64 | ength

h 576, Etheric Power 746, Dexterity 380, Agility 228,679 HP 130,042, 350 Pre-emptive Resistance Block None 50, Pre-emptive Resistance Block None EXP 2804, Gold 16 06, WP 64, SP 26 Graphite Leggings [Common] (14%) [First Time], Critical Hit Apple (8.4%) [First Time], Comet Choker [Common] (12%) [First Time], Ancient Emblem [Rare] (7.2%) [First Time], Ancient Epic (4.8%)

Core Crystal Pattern 14 | From Yggdrasil


Tauer Iguana
Type Humanoid Lv48~52
Strengt
Core Crystal Pattern
Dacan Royal
Core Crystal Pattern 2
Dagos Seas
Type Aquatic Lv Strengt
42~44
Core Crystal Pattern 2
Dagora Gurudu
Type: Humanoid, Lv
55
Core Crystal Pattern 3
Appears B-26 "Artificial Life"
Dusky Rathole
Type Beast
Lv 44~46
Core Crystal Pattern 2
Azuma of Striking
Unique Type Beast
Lv 23
Core Crystal Pattern B
Tania Nest
"Type Insect Dext
44~48
Core Crystal Pattern 2
Appearance: Temper
Soul Eater Fran
Unique Type Humanoid Lv
56
Core Crystal Pattern 14
Appearance: M
Da Modern Shrub
Type Aquatic Lv40~45
Core Crystal Pattern 2
Darakios Scout
Type Machine
Lv 52~54
Core Crystal Pattern 2
Ghirook of Corruption
Quest Type: Humanoid Lv
Core Crystal Pattern 5
Darakeru Paras
Quest Type: Insect LV
Core Crystal Pattern 1
Dahlia Alma
Type Beast
Lv
Core Crystal Pattern 1
Darian Lexos
Type Flyer Stren
Lv
15 Core Crystal Pattern 2
Tartan Dibro
Quest Type: Aquatic Lv
Core Crystal Pattern 2
Talent Runner
Core Crystal Pattern 2
Jump Vamp
Type Flyer
Lv
Core Crystal Pattern 1
Appears in Spesbia (Ord)
Chear Runner
[Type Beast
Lv
Core Crystal Pattern 2
Checker Runner
Type: Humanoid Lv
Crystal Pattern 2
Appearing Lux
Chehko Galus
uriam-type Humanoid Lv
Core Crystal Pattern 2


Lis Jelly
Ren Driver
Val-Beng
Kill Labuta
Vanguard of the unit
Len Iguana
Shent Galvus
Slash Perfume
Sleipnir on the way back
Salman of the Remains
Tikira Moose
Digel Tasman
Dijeh Tarkin
Daydawn Leopard
Divall Symbol
Muscle Strength: 343, A
Degre Labta
Desert Bonio
o Disaster Tweed

Dead Fear Gurudu

Stripe Humanoid Streng Lv 52
Week 113, 140 S a
th 405 Etheric Power 390 Dexterity 17
4 Agility HP 207,450 Endurance
Pro Res Knock Res
e 10 E 20 | EXP 748 Gold 7 WP 4 SP 16

Drop —

Core Crystal — Appearance: Mors' Land

Ironclad Liner

Unique Type Humanoid Lv60 Strength
820 Etherca 426 Dexterity 190 134 HP 1,540,17
6 10 IM 15 Paper Pro Resistance Knock Resi
stance EXP 2059 Gold 27 WP 60 SP 4

Drop: Special Move Lv2 Enhancement V (8.4%) [Initial] Telepathy V (8.4%) [Initial] Arts Hate Increase V (7.2%) [Initial] Critical Up V (7.2%) [Initial] Optical Headband [Rare] (7.2%) [Initial] Optical Headband [Epic] (4.8%)

None — Core Crystal Pattern 14 — Appears in Luxuria

Tetra Sheath

Salvage Type Aquatic Lv 50~54 Doakur
306 Ether Ga 337 Dexterity 145 31 61
HP 105505 Physical Resistance 10 30 Knock
EXP 235 Gold 73 WP 26 SP 11

Drop: Attribute Damage Reduction V (7.2%), Whaledite Chip (10.8%), Critical Symbol [Common] (12%), Arms Attachment [Rare] (7.2%), Arms Attachment [Epic] (4.8%)

Core Crystal Pattern 2 — Elpis Spirit Cave Appears

Deneb Driver

Type Humanoid Lv14 Streng
th 103 Ether 82 Dexterity 79 Agility 52 HP 207
53 Week 40 30 10 Fire Res. Physical Res. Knoc
kback Res. EXP 11 Gold 188 WP 10 SP6

Drop: Knockback Resistance (14%), Movement (14%), Hate Increase (12%), Iridescent Bird's [Rare] (8.4%), Iridescent Bird's Plume [Epic] (5.6%)

Core Crystal Pattern 4 — Appearance: Gula

Devil King Grudou

Boss Type: Humanoid Lv 60
Strength 912, Etherga 638, Dexterity 202133, H 317
P 2041900, 10, 20 Resistance, No Protection,
No Knockback, EXP 11232, Gold 6930, WP 600, SP 24

Drop —

Core Crystal Pattern Boss 4 Appearance Mors Land Quest

Demon Entol

Type Insect Lv Strength 37
h 203 Ether Capacity 203 Dexterity 129 Speed 8
9 HP 59,850 Physical 10 Re 39
slst
ance Kk
Block 10 70 EXP 172 Gold 5 WP 21 SP 9

Drop: Ice Attribute Damage Reduction (9.6%), Aquatic Hunter III (11.2%), Rod Knight Chip (12%), Modern Medal [Rare] (8.4%), Modern Medal [Epic] (5.6%)

Core Crystal Pattern 2 — B.18 "Phonex Adventure" Lv

Demon Entol

Type: Insect 37-42 appears
Strength 203, Aether Force 203, Dexterity 129, Agility 8
9, 39 HP, 59,850 Physical Reward, 10 I-10 Brave Bro
nock
10 I172 Gold, 51 WP, 21 SP, 9 EXP

Drop: Ice Damage Reduction Dish (9.6%), Aquatic Hunter Ro (11.2%), Rod Knight Chip (12%), Modern Medal [Rare] (8.4%), Modern Medal [Epic] (5.6%)

| Core Crystal Pattern 2 — Temperantia Appearance

Duel Iguana

Type Humanoid Lv16~21 Doburi Unin
Strength 115 Edelka 9 Dexterity 80 Agility 61 47HP
8489 Physical 10 B ronock
EXP 64 Gold 31 WP 12 SP 6

Drop: (14%), Beast Hunter (14%), Fabulous Hat [Rare] (8.4%), Fabulous Hat [Epic] (5.6%)

Core Crystal Pattern 1 — Invidia Appears

Duran Royal

Type: Machine Lv 67 Tomelki Hin
Etheric Power 246 Dexterity 274 Agility 202 HP 2,45
5 Physical Reward 20 Ether Reward 10 Break Paper
Blow Knock EXP 936 Gold 307 WP 32 13

Drop: Quantum Muffler [Common] (14%), Special Move Lv3 Enhancement (9.8%), Shooting Range Up (9.8%), Beta Scope [Rare] (7.2%), Beta Scope [Epic] (4.8%), Hadron Chip (9%)

None — Core Crystal Pattern 3 Appearance, First Low Orbit Station Quest

Overturning Bihang

"Type Humanoid Lv31 Strengt
h 190 Etherga 186 Dexterity 109 Agility 85 85 HP 34,1
62 Resistance 15 Ether Resistance -10 Pre Resistance
e Bronock EXP 253 Gold 16,618 SP 918 SP Drop Damage He
al II (10.8%). Bolt Hat [Common] (12%), Steam Belt [Rare] (7.2%), Steam Belt [Epic] (4.8%), Chrome Muffler [Rare] (8.4%), Chrome Muffler [Epic] (5.6%)

Core Crystal Pattern 1 — Appears in Q-61 "Investigation of Anti-Imperial Organization"

Tempest Pterosaur

Type Flyer Strength 323 Etherga 622 Dexterity 255 HP 324,628 th -15 IN 15
7 Gold 140 WP 38 EXP 981

Drop: Light Attribute Absorption Shield (7.2%), Shaft Chip on (10%)

⑤ 1 Core Crystal Pattern 3 — Appears in: Specia

Reach of the Heaven's Wheel Fist

Unique Type Humanoid Lv
Strength 462, Ether 478, Dexterity 197
HP 752,440 20 20 Bu
EXP 1216 Gold 1088 WP44 Dobreid Blockade Resistance II (12.6%) [First] Kizushiro Obi (Common) (10%) [First] Pentagon Chip Gauntlet [Common] (12%) [First] Clock Up 7 (7.2%) [First], Clock Up Wrist [Epic] (4.0%) Core Crystal Pattern 9 Appears in Li tas

C3C

Guard Strength

Type Machine De Lv
Muscle Strength "Ether Force" xterity
HP 37,905 Physical Resistance 20 Elemental Add
EXP sistance -108 Gold WP 28

Drop: Insect Hunter V (9.8%), Outdoor Attack Up (9.8%), Resistance (9.8%), Scimitar Attachment [Rare] (7%), Attachment [Epic] (4.8%), Photon Chip (10%), Core Crystal Pattern 3 Appearance

Dark Rod, the Runaway Warrior

Unique Type Beast Lv
Strength 711 Ether 1422 Dexterity 696 Agility
50 HP 1,291,7 09 Th Bre
ak Res. Block EXP 7912 Gold 4600 WP 102 SP

Drop: [First] Revive Pod [Epic] (10%) [First], Switch [First]

Core Crystal Pattern 15 — Appearance:

Superbia (Spikehorn Pagul

Type Aquatic, Lv Strength 41,
Aetherca 36, Dexterity 42, Agility 24)
HP 2600, Physical 25 Supplies Break Protection
EXP 30 Gold 12 WP 3

Drop —

Core Crystal — Appearance: Ancient Ship

Dodobos Ancel

Quest Type: Flyer, Strength Lv
98, Edelka 89, Dexterity 94, Agility 62, HP 22,
393, Item 20 Pre-Block
EXP 126 Gold 37 WP 13

Drop: Attribute Damage Reduction (10.8%) Jerling [Rare] (8.4%), Soldier Ring [Rare] (8.4%), Silver Earring [Epic] (Paid) Attack Up II (12.0%)

Core Crystal Pattern 1 — Q.47 "Supply Crisis" appears

Totrio Moramora

Type Flyer Lv
Strength 329, Aether Force 267, Dexterity 155, Agility 105
HP 152207 20 -10 Brave Paper Pro
EXP 1 Gold 39 168 WP 22

Drop: Damage Heal (9.6%), Infinity Symbol (Common) (Hate Reduction III (9.6%) Burst Symbol [Rare] (8.4%) Eight Boom Symbol [Epic] (5.6%)

Core Crystal Pattern 2 — Appears in: Luxuria

Doburi Unin

Salvage Type, Aquatic, Lv37
Strength 212, Ether 145, Dexterity 108,
HP 76434, Item 20 15 Pre, W
EXP 312, Gold 86 P 19, SP

Drop: Outdoor Attack Up II (12.6%), Humanoid Hunter II (12.0%), Drop Rate Up II (10.8%), Flower Chip (14%), Lavender Aura (8.4%), Lavender Potpourri [Epic] (5.6%)

Core Crystal Pattern 1 — "Appearance: Liberalitas-type Beast"

Muscle Strength 318

Lv 57
Strength 118, Aetherga 84, Dexterity 83
HP 27930
EXP70 Gold, 22 Domup Heal (14%), Humanoid Hunter (14%), Increase (12%), Necklace of Plenty [Rare] (8.4%), Necklace of Plenty 21 (5.6%) WP 12

Core Crystal Pattern 1 — Invidia Appears

Tora

Pos Type Humanoid Lv
Strength Variation, Etheric Power Variation, Dexterity Variation, Agility Variation
HP varies with Lv Process Pre Pro
EXP 3120 Gold WP 150

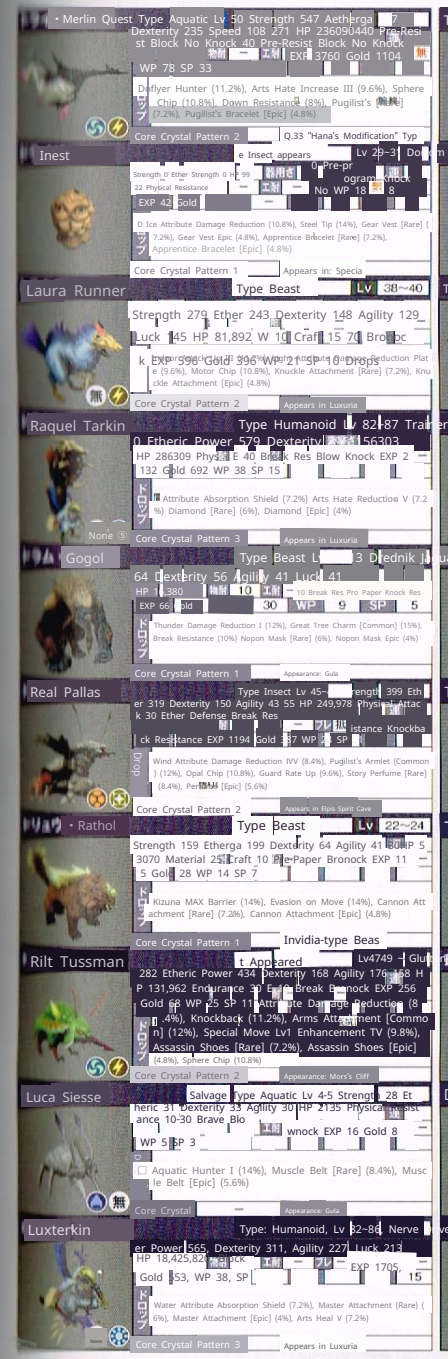
Drop —

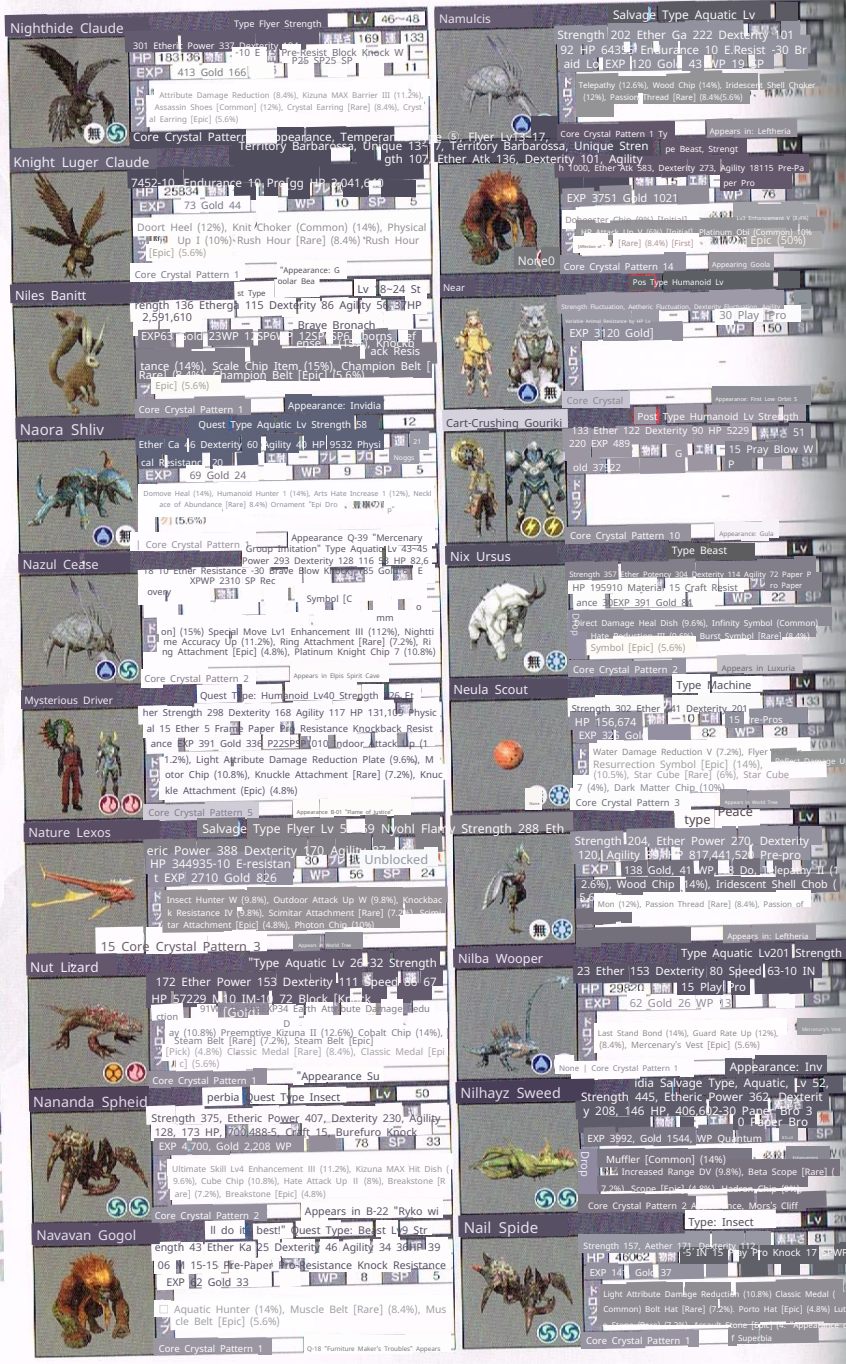
Core Crystal — Appears in First Low-Orbit Station

SYSTEM
DRIVER& BLADE
STORY& QUEST
MAP
DATA

[Data] Enemy Data A akasata nahamaya

Ra
Wa


• Merlin Quest Type Aquatic Lv 50 Strength 547 Aetherga 7
Dexterity 235 Speed 108 271 HP 236090440 Pre-Resi
st Block No Knock 40 Pre-Resist Block No Knock
EXP 3760 Gold 1104
WP 78 SP 33
Core Crystal Pattern 2
Inest
Core Crystal Pattern 1
Laura Runner
Type Beast
Lv 38~40
Core Crystal Pattern 2
Raquel Tarkin
Type Humanoid Lv 82~87
Core Crystal Pattern 3
Gogol
Core Crystal Pattern 1
Real Pallas
Core Crystal Pattern 2
• Rathol
Type Beast
Lv 22~24
Core Crystal Pattern 1
Rilt Tussman
Core Crystal Pattern 2
Luca Siesse
Core Crystal
Luxterkin
Core Crystal Pattern 3
Torst Driver
Quest Type: Humanoid Lv 45 Strength 460
Core Crystal Pattern 5
Inest
Type: Insect
Core Crystal Pattern 2
Laura Runner
Type Insect Lv 38~42 Strength 332
Core Crystal Pattern 2
Raquel Tarkin
Type Humanoid Lv 38~44 Strength
Core Crystal Pattern 2
Gogol
Type Beast
Lv 42~45
Core Crystal Pattern 2
Real Pallas
Trend Clive
Salvage Type Aquatic Lv 24~28 Strength
Core Crystal Pattern 2
Toront Clive
Quest Type: Aquatic Lv. Strength 4,
No Core Crystal
Core Crystal Pattern 3
Rilt Tussman
Quest Type: Beast
Lv 60
Core Crystal Pattern 3
Luca Siesse
Donla Volf
Quest Type: Beast
Lv 44
Null Core Crystal Pattern 2
Luxterkin
Quest Type Humanoid Lv 33
Core Crystal Pattern 4


Nighthide Claude
Type Flyer Strength Lv 46~48
301 Ether Power 337 Dexterity
HP 183136
EXP 413 Gold 166
Core Crystal Pattern
Knight Luger Claude
7452-10 Endurance 10 Prefigg HP 7,041,640
HP 25834
EXP 73 Gold 44
WP 10 SP 5
Doort Heel (12%), Knit Choker (Common) (14%), Physical
Up I (10%) Rush Hour [Rare] (8.4%) Rush Hour
[Epic] (5.6%)
Core Crystal Pattern 1
Niles Banitt
Lv 38~24 St
rength 136 Etherga 115 Dexterity 86 Agility 58 HP
2,591,610
EXP63 Gold 23WP 12 SP6V
Core Crystal Pattern 1
Naora Shliv
Quest Type Aquatic Lv Strength 58
Ether Ca 46 Dexterity 60 Agility 40 HP 9532 Physi
cal Resistance 20
EXP 69 Gold 24
WP 9 SP 5
Core Crystal Pattern
Nazul Cease
Quest Type: Humanoid Lv40 Strength
her Strength 298 Dexterity 168 Agility 117 HP 131,109 Physic
al 15 Ether 5 Fra Paper Pro Resistance Knockback Resist
ance EXP 391 Gold 336
Core Crystal Pattern 5
Mysterious Driver
Nature Lexos
Salvage Type Flyer Lv 5 Nvohl Flak
eric Power 388 Dexterity 170 Agility
HP 344935-10 E-resistan Unblocked
EXP 2710 Gold 826
WP 56 SP 24
15 Core Crystal Pattern 3
Nut Lizard
"Type Aquatic Lv 26 32 Strength
172 Ether Power 153 Dexterity 111 Speed 80 67
HP 57229 N 10 IM-11 72 Block [Kn k
Gold
Core Crystal Pattern 1
Nananda Spheid
perbia Quest Type Insect Lv 50
Strength 375, Etheric Power 407, Dexterity 230, Agility
128, 173 HP, 700,488-5, Crush 15, Bureruro Knock
EXP 4,700, Gold 2,208 WP 78 SP 33
Core Crystal Pattern 2
Navavan Gogol
ll do it best!" Quest Type: Beast Lv3 Str
ength 43 Ether Ka 25 Dexterity 46 Agility 34 36HP 39
106 11 15-15 Fire-Paper Pro Resistance Knock Resistance
EXP 42 Gold 33
WP 8 SP 5
Aquatic Hunter (14%), Muscle Belt [Rare] (8.4%), Mus
cle Belt [Epic] (5.6%)
Core Crystal Pattern 1
Namulcis
Salvage Type Aquatic Lv
Strength 202 Ether Ga 222 Dexterity 101
92 HP 643 E-resistance 10 E.Resist -30 Br
aid Lo EXP 120 Gold 43 WP 19 SP
Telepathy (12.6%), Wood Chip (14%), Iridescent Shell Choker
(12%), Passion Thread [Rare] (8.4%(5.6%)
Core Crystal Pattern 1 Ty
Appears in: Leftheria
None0
Near
Pos Type Humanoid Lv
30 Play Pro
EXP 3120 Gold]
WP 150
Core Crystal
Cart-Crushing Gouriki
Post Type Humanoid Lv Strength
133 Ether 122 Dexterity 90 HP 5229
220 EXP 489
15 Pray Blow W
P
old 37822
Core Crystal Pattern 10
Nix Ursus
Type Beast Lv
Strength 357 Ether Potency 304 Dexterity 114 Agility 72 Paper P
ro Paper
HP 195910 Materia 15 Craft Resist
ance EXP 391 Gold 84 WP 22 SP
Direct Damage Heal Dish (9.6%), Infinity Symbol (Common)
Symbol [Epic] (5.6%)
Core Crystal Pattern 2
Appears in Luxuria
Neula Scout
Type Machine Lv
Strength 302 Ether 241 Dexterity 201
HP 156,674 15 Fire-Pros
EXP 326 Gold 82 WP 28 SP
Water Damage Reduction V (7.2%), Flyer
Resurrection Symbol [Epic] (14%),
(10.5%), Star Cube [Rare] (6%), Star Cube
7 (4%), Dark Matter Chip (10%)
Core Crystal Pattern 3
type Peace Lv
Strength 204, Ether Power 270, Dexterity
120, Agility 1 817,441,520 Pre-pro
EXP 138 Gold, 41 WP 8 Do, Tuepany II (1
2.6%), Wood Chip 14%), Iridescent Shell Chob (
Mon (12%), Passion Thread [Rare] (8.4%), Passion of
Appears in: Leftheria
Nilba Wooper
Type Aquatic Lv201 Strength 1
23 Ether 153 Dexterity 80 Speed 63-10 IN
HP 29824 15 Play Pro
EXP 62 Gold 26 WP 13 SP
Last Stand Bond (14%), Guard Rate Up (12%),
(8.4%), Mercenary's Vest [Epic] (5.6%)
None | Core Crystal Pattern 1
Appearance: Inv
Nilhayz Sweed
idia Salvage Type, Aquatic, Lv 52,
Strength 445, Etheric Power 362, Dexterit
y 208, 146 HP, 406,602-30 Paper Pro 3
0 Paper Bro
EXP 3892, Gold 1544, WP Quintum SP
Muffler [Common] (14%)
Increased Range DV (9.8%), Beta Scope [Rare] (
7.2%) Scope [Epic] (4.8%),
Core Crystal Pattern 2 A nce, Mors's Cliff
Nail Spide
Type: Insect Lv
Strength 157, Aether 172, Dexterity 172
HP 46062 5 IN 15 Fly Pro Knock 17 WP
EXP 147 Gold 37
Light Attribute Damage Reduction (10.8%) Classic Medal (
Common) Bolt Hat [Rare] (7.2%), Porto Hat [Epic] (4.8%) Lut
Core Crystal Pattern 1 f Superbia

SYSTEM
DRIVER& BLADE
STORY& QUEST
MAP
DATA
[Data] Enemy Data
A akasata nahamayarawa

Vaories — Type Beast Stre — Lv 36~41
ngth 369 Ether ATK 262 Dexterity 105 Agility 36 — 52
HP 206,226 — 15 — 15 Ap Projectile Knockback
EXP 417 Gold 99WP21 Damage Heal I — Anti-SP 9
ドロップ II (9.6%), Infinity Symbol [Common] (12%), Hate Reducti
on Plate (9.6%), Burst Symbol [Rare] (8.4%), Burst Symbo
l [Epic] (5.6%)
Core Crystal Pattern 2 — Appears in Luxuria

Lavamp — Quest Type Flyer — Lv 29
Strength 164, Aetheric 250, Dexterity 101, Agility 88, 3
8 HP, 51,865 M1 — 0, 70 Block, 1 — 7 7 7
EXP 105 Gold 38 WP 18 SP 8
Do Damage Heal II (10.8%), Bolt Hat [Common] (12%), Stea
m Belt [Rare] (7.2%), Steam Belt [Epic] (4.8%), Chrome Muffle
r [Rare] (8.4%), Chrome Muffler [Epic] (5.6%)
Core Crystal Pattern 1 — Appearance Q-57 "Ecological Survey"

Sass Marlin — Salvage Type: Aquatic, Lv 50~54, Noigan Garus Type: Humanoid, Lv] Strength 294, Ether 375, Dexterity 1 — 49~55
96, Agility 108, 226 HP, 275,438 Physical/Tech Re
sistance 40, Pro Res, Knock Rs, EXP 2820, Gold
920, WP 52, SP 22, EXP 1185, Gold 887, WP Water Attribute Damage Reduction V (7.2%), Hate Reduc
tion (8.4%), Nakrite Chip (12%), Shield Attachmen
t [Rare] (7.2%), Shield Atta
chment (Epic) (4.8%)
Core Crystal Pattern 2 — Appearance: Mors's Cliff

Skeet — Quest Type Insect — Lv 31
Strength 147 Etheric Power 216 Dexterity 109 Agility 97 8
6HP 43,129 Resistance -10 Ether 1 Play Blow Knock
EXP 138 Gold, 83 WP 18 SP 9
ドロップ Ice Attribute Damage Reduction II (10.8%), Steel Tip (14%), Gear Vest
[Rare] (7.2%), Gear Vest [Epic] (4.8%), Apprentice Bracelet [Rare] (7.2%),
Apprentice Bracelet [Epic] (4.8%)
Core Crystal Pattern 1 — Appears in Q64 "Chase the Confidential Documents"

Skeet — Type Flyer Lv24~ North Gogol
ga 172 Dexterity 91 Agility 81 68HP 28,68 Resis
tance 10 IN 15 Play Blow Knock EXP 97 Gold 6
3 WP 15 SP 7
ドロップ Reduces Lightning Damage by 10.8%. Mint Potpourri [Rare] (8.4%
), Mint Potpourri [Epic] (5.6%), Classic Medal [Rare] (8.4%), Classic
Medal [Epic] (5.6%)
Core Crystal Pattern 1 — Appears in: Specia

Lizad — Type: Aquatic, Lv 17~22, Knocker, Speed Strength: 118, Aet
heric Power: 105, Dexterity: 83, Agility: 65, 4
-10 Pre — Pro — Knock
HP: 28,600, Physical Reward: WP 2 SP 6
Outdoor Attack Up I (14%), Flyer Hunter (14%), Scale
Chip (15%), Champion Belt [Rare] (8.4%), Champion Be
lt [Epic] (5.6%)
None
Core Crystal Pattern 1 — Appearance: Invi

Lily Bra — dia Type Aquatic Lv82~87
Strength 787 Ether Attack 553 Dexterity 237 Agilit
y 178 HP 660,620 Break Res. Blow Res. Knockbac
k Res. EXP 1385 Gold 346 WP 38 SP 15
ドロップ Earth Attribute Absorption Shield (7.2%), Support Skill Master V (8.4%), Sigma
Drive [Rare] (6%), Sigma Drive X (4%)
Core Crystal Pattern 3 — Appears in Luxuria

Le Vivid — Type: Beast
Strength HP 153 23031 Ether Power 405 Dexterity 149 Agility 28107 1230 Nobless Grogg-Leg SP
EXP60 Gold 558WP178606 Gold 518WP Break Resis
tance II (9%), Gold Gear
ドロップ Choker (Common) (14%), Metal Nopon Mask [Comm
on] (10%), Jamming II (10.8%) Flag [Rare] (7.2%), Sw
ord Fighting Flag [Epic] (4.8%), Metal Nopon Mask [
Rare] (6%), Metal Nopon Mask [Epic] (4%)
Core Crystal Pattern 5 — Appears in: Specia

Nemuru Eluk — Type: Beast — Lv 39~41
Strength 334 Aetheric Power 278, Dexterity 126, Agility 88 — 100
HP 104907 Item- — 30 Pre Paper Bronock
EXP 374 Gold 408 WP 22 SP 10
ドロップ Ars Hunter III (11.2%), Modern Medal [Common] (14%)
Necklace [Rare] (8.4%) Necklace of Love [Epic] (5.6%)
Core Crystal Pattern 2 — Appears in Luxuria

Nerva Vivid Type Beast Lv47~51 Nomad Rhino 47~ Nomad Rhino Strength 246 Edelk
y 160,246 HP 52,785 Physical - Process Pre Pro
Knock 37 SP16
EXP 1281 Gold 1023 WP
ドロップ Domove Heal III (11.2%), Ether Defense Up III (8%), Knockback Resistance
III (11.2%), Polygon Chip (10.8%), Fundoshi of Tears [Rare]
(8.4%), Fundoshi of a Man [Epic] (5.6%), Bewitching Swimsuit [Rare]
(8.4%), Alluring Swimsuit [Epic] (5.6%)
Core Crystal Pattern 6 — Appearance: Mors's Cliff

Nerzo Wolf — Quest Type: Beast — Lv 5
Strength 6, Aether Carapace 5, Dexter
ity 38, HP 1117, Physical Resist 5, P
rocess 10 Gold 9W EXP — Speed 31 — 8
5 SP 4
ドロップ First Strike Kizuna I (14%), Distance Up (14%), Arts Hate Down
I (12%), Attack Stone [Rare] (7.2%), Attack Stone [Epic] (4.8%)
Core Crystal — Appearance Q-12 "Attacked

Nereid Jaggler — Type Beast — Lv 86~90 Ukr 248194
Strength 540, Aether C — Pre-Resist Pro
Knock Resist WP 40 SP1
-10, IHP 470 — 6
,624, EXP 1,510, Gold 220
ドロップ [Fusion Combo Enhancement V (7.2%) Outdoor Attack Up V (8.4
%) Sigma Drive [Rare] (6%) Sigma Drive [Epic] (4%)
None
Core Crystal Pattern 3 — Temperantia Appearance

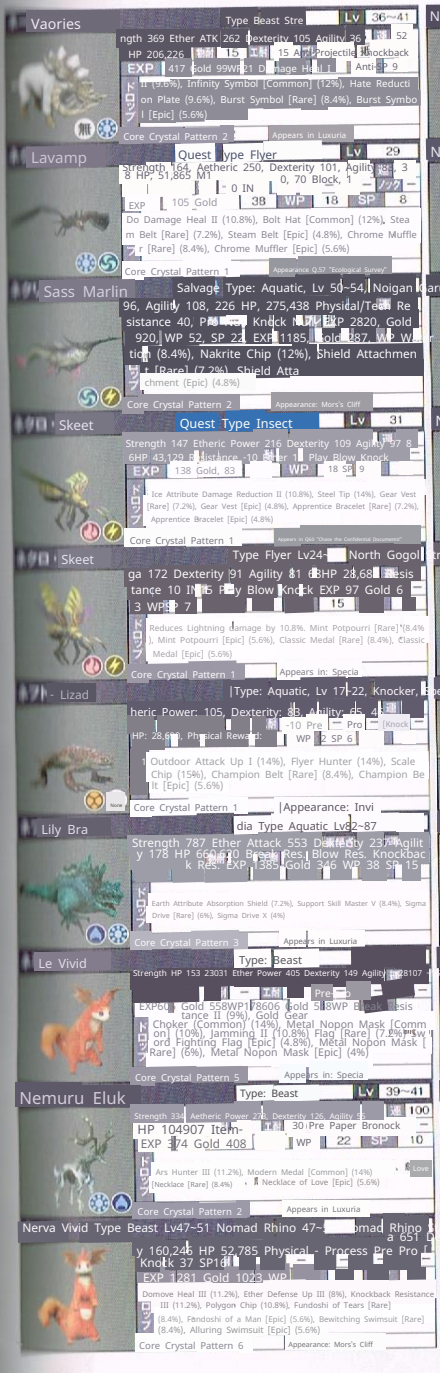
Neugen Pod — Type: Insect — Lv 41~43
Aetheric P — Dexter — ility
HP 11760 Item — 10 — 10 Pre — Pro
EXP 68 Gold — WP 23 SP 10
ドロップ Water Attribute Damage Reduction (9.6%) Amulet of Healing [Rare]
(8.4%), Amulet of Healing [Epic] (5.6%), Platinite Chip (10.8%)
No Core Crystal Pattern 2 — Appearance: Tempera
ntia type Beast

Strength 117 Ether — Lv 11~17
Strength 19 Etheric 50 Dexterity 57 Agility 58 — 43
HP, 17,640 Physical, 15 Engineering Resistance, -15 Premium Paper,
Professional Paper, Knockback Resistance, EXP 72 WP 9, SP 5
Gold 38
Drop Knockback Resistance (14%), Evasion (14%), Enmity Increase (12%)
, Colorful Plume [Rare] (8.4%), Iridescent Plume [Epic] (5.6%)
Core Crystal Pattern 1 — Appearance Cooler

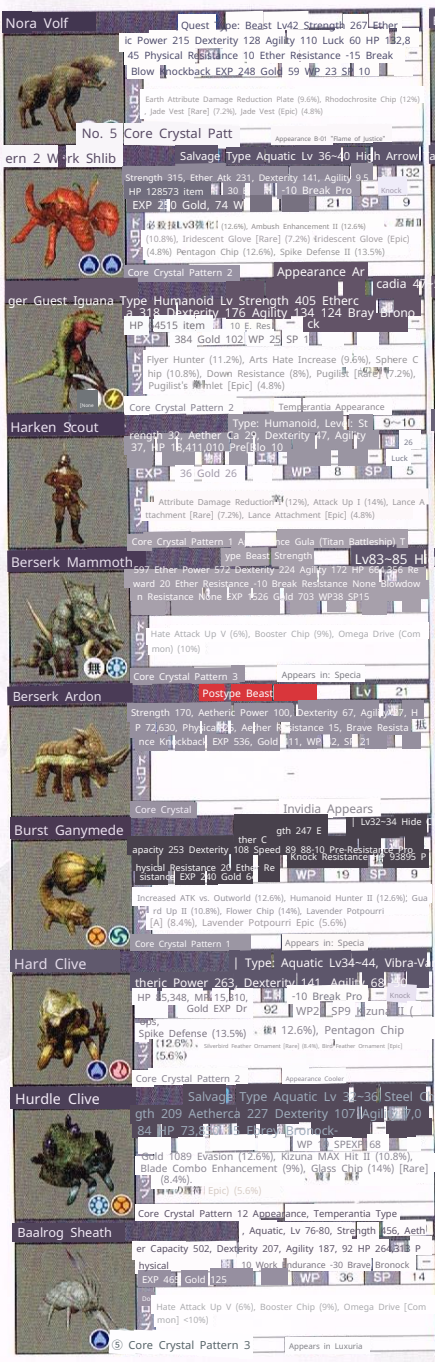
Nonon Moose — Quest Type: Beast Streng — Lv 40
th 267, Etheric Power 192, Dexterity — 72 — 57
128, HP 113778, M 15, EXP -10 Pre — Pro — Knock-
P 260, Gold 56 WP 22 SP 10
ドロップ Insect Hunter Ro (11.2%) Cheer Pom-Pom (Common) (14%)
Gauntlet [Rare] (7.2%), Gauntlet [Epic] (4.8%)
None
Core Crystal Pattern 2 — Appearance B-01 "Flame of

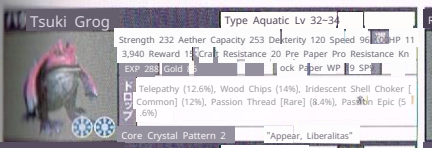
Noblis Grog — Justice" Type Aquatic Lv 20~22 Str
ength 153 Ether Power 167 Dexterity 85 Agility 86 H
P 53676 15 E 20 Break Resistance Pro Knock EXP 15
0 Gold 52WP 13 SP7 Telepathy! (14%) Reflect Damag
e Up (15%), Iridescent Bird Feather
A] (8.4%), Chromatic Eye (5.6%), Ghillie Hood [Common] (12%
63 No Core Crystal Pattern 2 — Appearance: Inv
dia Aquatic-Lv

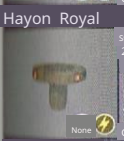
Noblis Grog — Type — 22~24
Strength 132, Aetheric Power 144, Dexterity 94, Agility 7 — 72
HP 50112 — 15 — 20 Resist Block Resist Boo
EXP 172 Gold 43 k Resist WP 4SP 7
Drop Kizuna MAX Barrier (14%), Evasion while Moving (14%), Cannon Attac
hment [Rare] (7.2%), Cannon Attachment [Epic] (4.8%)
Core Crystal Pattern 1 — Appearance: Gula



Noblis Grog — Type Beast — Lv 20~25
Strength 187, Etheric Power 130, Dexterity 75, Agility 48, 48 Breakfall Resistance,
HP 77,532 E — 25 IN 39 — 87 — Knockback Resistance
XP Gold WP 13 SP 7
Drop Humanoid Hunter (14%), Amethyst Chip (13.5%), Hate Attac
k Up (10%), Mint Potpourri [Rare] (8.4%), Mint Potpourri [E
pic] (5.6%)
Core Crystal Pattern 1 — Invidia Appears


Nora Volf
Barren Alma
No. 5 Core Crystal Patt
Core Crystal Pattern 1
ern 2 Work Shlib
Salvage Type Aquatic Lv 36~40 High Arrow
arkin
Type: Humanoid, Lv
Core Crystal Pattern 2
Appearance Ar
"Appearance
ger Guest Iguana Type Humanoid Lv
Strength 405 Etherc
cadia 4
52 Heigel Antolber
Gula Type Insect
Core Crystal Pattern 3
Appears in Luxuria
Harken Scout
Type: Humanoid, Lev
Baigen Leia
Salvage-Type Flyer
Core Crystal Pattern 2
Temperantia Appearance
Berserk Mammoth
Lv83~85 H
-Shield Tarkin
Type Humanoid Lv Strengt
Core Crystal Pattern 3
Appears in: Specia
Berserk Ardon
Postype Beast
Lv 21
High Delta Oath
Type Flyer
Core Crystal
Invidia Appears
Burst Ganymede
Lv32~34 Hide
Insect Type Stren
rs Cliff Type: Flyer
Core Crystal Pattern 1
Appears in: Specia
Core Crystal Pattern 2
Appears in: Tempe
rantia | Type: Flyer Lv 20
Hard Clive
| Type: Aquatic Lv34~44, Vibra-V
Strength 305, E
Core Crystal Pattern 2
Hurdle Clive
Salvage Type Aquatic Lv 3
Steel Chain
Dyle Stren
Core Crystal Pattern 12 Appearance, Temperantia Type
Type Aquatic Lv Strengt
Baalrog Sheath
, Aquatic, Lv 76-80, Strength 456, Aeth
Vacuum Grogg
Quest Type Aquatic Lv Strengt
Core Crystal Pattern 1
Appearance Q-04 "To the Sky of Longing"

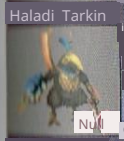

Tsuki Grog
Type Aquatic Lv 32~34
Strength 232 Aether Capacity 253 Dexterity 120 Speed 96 HP 11 3,940 Reward 15 Craft Resistance 20 Pre Paper Pro Resistance Kn
EXP 288 Gold 3 ock Paper WP 9 SP 9
Telepathy (12.6%), Wood Chips (14%), Iridescent Shell Choker [Common] (12%), Passion Thread [Rare] (8.4%), Passion Epic (5 .6%)
Core Crystal Pattern 2
"Appear, Liberalitas"

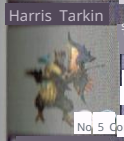

Hayon Royal
Type Machine
Lv 49~54
Strength 443 Aether Power 330 Dexterity 156 121 HP 200,832 Material 10 Craft Endurance -10 Pre-Paper Pro -Knock Resistance EXP 456 Gold 35 WP 3 SP 10
High HP Attack Up (7%), Rising Resistance IV (7%), Orb Light Chip (10.8%), Saber Attachment [Rare] (7.2%), Saber Attac hment [Epic] (4.8%)
None
Core Crystal Pattern 2
Appearance: Mors' Land

Hazan Scout
Type: Humanoid, Lv 33~34, Strength 177, Aether Power 161, Dexterity 15 , Agility 121, Week HP 28808 10 9310, E Bronock
EXP 150 Gold 44 WP 19 SP 9
Telepathy II (12.6%), Wood Chips (14%), Iridescent Member's Choker [C ommon] (12%), Passion Thread [Rare] (8.4%),Passion Epic (5.6%)
Core Crystal Pattern 1
Appears in: Leftheria

Baboon Shrew
Type Aquatic Lv2931~Strength 259 Etheric Power 190 Dexterity 121 Agility 81 108HP 9110 2 Physical 30 Ether -10 Brave Blowknock EXP 158 Gold 57 WP 18 SP Preemptive Kizuna II (12.6%), Physi l Defense Up (9%), Assault Stone [Common] (12%), Mechanized Leggings [Rare] (7.2%), Mechanized Le gings [Epic] (4.8%), Ghillie Hood [Rare] (7.2%), Ghilli Hood [Epic] (4.8%)
Core Crystal Pattern 1
Appears in: Specia

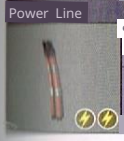
Bubble Jelly Type
Flyer
Lv 2
Strength 17 Etheric Power 41 Dexterity 30 Agility 10 HP 18 ysical Process 50 Pl Knock ay Pre EXP 12 Gold W 3 SP 2
Core Crystal
Appearance Ancient Ship


Haladi Tarkin
Type Humanoid Lv 34~35 Scarlet Lo ic Power 125 Dexterity 111 Agility 72 HP 48,752 265 Res istance -10 Brave Blow [Hook] EXP 177 Gold 47 WP 18 SP 9 Outdoor Attack Up II 12.6% Humanoid Hunter (12.6%), Guard Rate Up II (10.8%), Flower Chip (14%), Lavender Bopuri[A] (8.4%), Lavender Bopuri [E pic] (5.6%)
Null
Core Crystal Pattern 2
Appears in: Leftheria


Harris Tarkin
Quest Type Humanoid Lv 38 Strength 201 Edelga 184 Dexterity 168 Agility 135 HP 36,006,101, 007 Bronock
EXP 178 Gold 52 WP 21 SP 10
Goods (10.8%), Rainbow Glove [Rare] (7.2%), Rainbow Glove [Epic] (4.8%), Pentagon Chip (12.6%), Spike Defense II (13.5%)
No 5
Core Crystal Pattern 2

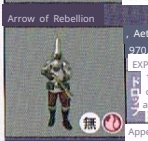
Rain Escort
Type Humanoid Lv 42 Streng 43 1 Ether 423 Dexterity 229 Agility 167 Luck 213 HP 74,083,51 0 30 Fracture Block Resi Knockback Res. EXP 532 Gold 532 WP 46 SP 20
Preemptive Kizuna III (1 Arts Hate Reduction Plate (9.6%) [First], Kizuna MAX Attack III (8%) [First], Eurelite Chip (10.8%) [First] Regal E vepatch [Rare] (7.2%) [First] Regal Evepatch [Epic] (4.8%)
Core Crystal Pattern 9
Appears in Luxuria

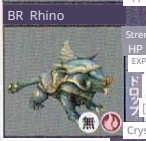
Halogen Ferris
Type: Beast
Lv 35~41 Ma ating Doolan Stren gth 276 Ether 203 Dexterity 121 Agility 70 49 Hp 147,66 8 Resistance 5 Knockback Resistance 10 Reblow EXP 254 Gold 74 WP 2 SP 9
Wind Attribute Damage Reduction Dish (9.6%), Unicorn Muffler [Common] (14%), Eraser Orb [Rare] (8.4%) Eraser Orb (Epic) (5.6%)
None
Core Crystal Pattern 2
Appears in: Temperantia

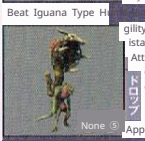

Power Line
Post-Type Machine Lv 36 Strength 28 Eth eric Power 564 Dexterity 12 Speed 12 Luck 276 HP 127,30 0 Physical 50 Ether Resistance 50 Break None Protect No ne Knockback None EXP 278 Gold 28 WP 20 SP9
Core Crystal
Appears in: Temperantia

Rebellious Loch
Quest T e: Humanoid Lv29 Strength 28 Etheri c Power 22 Dexterity 130 Agility 8575 HP 9,831,830 Pre-R esist Pro-Resist Knock Resist 30 1 10 Pre-Resist Pro-Resist Knock Resist EXP 274 Gold 250 WP 18 SP 8 Pr eemptive Kizuna (12.6%), Physical Defense Up (9%), Assault Stone [Common] (12%), Mechanized Leggings [Rare] (7.2%), Mechanized Leggings [Epic] (4.8%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (4.8%)
Core Crystal Pattern 4
Appearance Q-59 "Reunion"

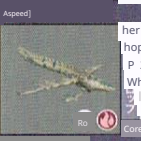
Hungry Ferris
Type Beast
Lv 32~40
Strength 321 Etherica 236 Dexterity 143 Agility 70 57 Crafting Skill Bre HP 159,094 esistance Blow Knock
EXP 432 Gold, 129 WP, 19 SP, 9 Lv2 Enhancements 2.6
%) , Surprise Attack Enhancement II (12.6%) Resistance II (10.8%), Iridescent Glove [Rare] (7.2%), Iridescent Glove [Epic] (4.8%), Pentagon Chip (12.6%), Spike Defense II (13.5%),
Core Crystal Pattern 2 Appearance, Gula


Arrow of Rebellion
Quest Type: Humanoid, Lv 32 Strength 102 , Aether Co 192, Dexterity 112, Agility 87, Luck 87, HP 56 970, Physical 10 10, Break Resistance, Bronach
EXP 26 Gold 172 WP 19 SP 9 Chrome Muffler [Common] (14%), Magnet Chip (12.6%), Focus Evasion II (9%), Metal N ovon Mask [Rare] (6%), Metal Novon Mask [Epic] (4%), Ass ault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%), Core Cr ystal Pattern 1
Appearance Q.61 "Investigation of Anti-Imperial Organization"


BR Rhino
Type Beast Lv 44~46
Strength 380, Ether 265, Dexterity 136, Agility 99 HP 274,092 125 IM Pro Resist Knock Resist EXP 57 Gold 94 WP 24 Outdoor SP 10 Attack Up (11.2%), Surprise Attack Enhancement III (11.2%), Heart (11.2%), Edge Attachment [Rare] (7.2%), Edge Attachment [Epic] (4.8%), Platinite Chip (10.8%) Core
Crystal Pattern 2
Appears in: Temperantia


Beat Iguana Type H
ength 450 Etheric 479 Dexterity 128 A gility 83 198 HP 111265 10 Earth Resistance 25 Break Res istance Bronock EXP 486 Gold 140 WP 25 SP 11 Earth Attribute Damage Reduction (8.4%), Knockback Resistan ce (11.2%) Arms Attachment Common (12%), Special M ove Lv1 Enhancement TV (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes [Epic] (4.8%), Sphere Chip (10. 8%) Core Crystal Pattern 2
None
Appears in Temperantia

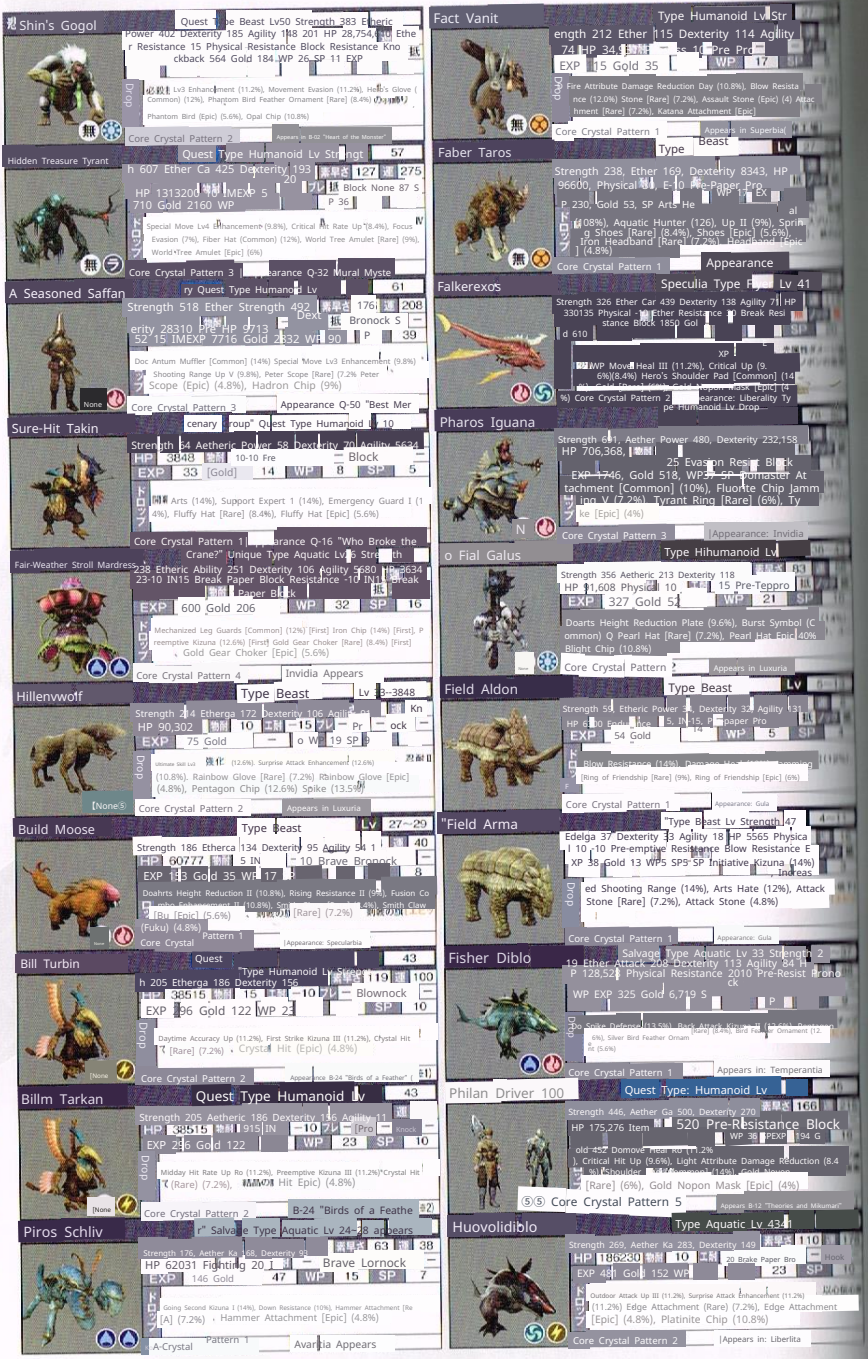
ceps Strength 214 Ether
Unique Type Flyer Lv58 Strength 55 Ether Ca 753 Dexterity 347 Agility 208 421 HP 1,437,665 Resistan ce -10 Craft Resistance 30 Pressure Resistance Projectile Resistance Knockback Resistance EXP 1758 Gold 397 W P 58 SP 24 Kizuna MAX Attack IV V (7%) [First] Dow n Resistance V (7%) [First] Hero's Ring [Common] (12. %) [First] Critical Symbol [Common] (12%) [First] Qua tum Muffler [Rare] (8.4%) [First] Quantum Muffler [Epic].6%)
Core Crystal Pattern 14
Appearance: Mors's Cliff


Quest Type Flyer Lv 54 Strength 224 Et her 412 Dexterity 180 Agility 180 HP 367,800 Works hop Brave Lo ue - EXP 3168 Gold 1212 WP 56 S P 24 Wind Attribute Damage Reduction IV (7.2%), Whalerite Chip (10.8%), Cri tical Symbol [Common] (12%), Arms Attachment [Rare] (7.2%), Arms Attachment [Epic] (4.8%)
Ro
Core Crystal Pattern 3
Appears in Q.44 "Parents' Enemy"

ach of No Gourmet
Unique Type Aquatic Lv 48
Strength 41 Ether Power 454 Dexterity 154 Agility 139 65 678,716 Physical 10 Ether Resistance -30 Break Resistance Block Resistance Knockback EXP 1 Gold 210 WP 9 SP 2
Arms Attachment [Common] (12%) First Smash Resistance (11.2%) [First] Kizuna MAX Barrier III (11.2%), Kizuna MAX (8%) [First] Assassin's Shoes [Rare] (7.2%) [Shelf] Assassin's S hoes [Epic] (4.8%)
Core Crystal Pattern 9
Appears in: Liberlita

ating Doolan Stren
Unique Type: Beast
Lv 32
Strength 380, Aetheric Power 290, Dexterity 142, A gility 114, HP 6 530 10 Pre-Resist, Block Resist, Kno ckback Resist, EXP 792 Gold 94 P 38, P 18
Wind damage reduction (10.8%) [Initial], Arts Heal II (10.8%) [Initial], Hig h HP attack up II (9%) [Initial]
Core Crystal Pattern 8
Appears in: Specia

Vivian Flamy
Type
Beast
Lv 31~35
Strength 182, Aether Power 246, Dexterity 124, Agility 38 72 K HP 77231, Physical -10, Ether 10, Break Bro nock EXP 118, Gold 41, WP 18, SP 9, Dollyer Hunter (12 .6%), Special Move Lv1 Enhancement (12.6%) ree Amulet Rare (9%), Sacred Tree Amulet Epic (6%), Wood Chip (14 %)
Core Crystal Pattern 1
Appears in Liber Alitas



*1. Appears in Avaritia
*2. Appears in Leftheria

Hirun
Type: Flyer Lv 31~35 Formula Royal Strength 214 Etheri
c Power 167 Dexterity 103 Agility 55 Luck 99 HP 87,2
61 Craftsmans Bronock EXP 7,2 Gold WP
18 SP
Do-Flyer Hunter I (12.6%), Lv
(12.6%), Cloud T
ree Amulet [Rare] (9%), Spirit Tree Amulet [Epic] (6%) Wood Chip (14
%)
Core Crystal Pattern 1 Appears in: Leftheria

Type Machine Lv 60~64
Strength 46 Etheric Power 427, Dexterity 240 177 174HP
175,702 20 IMM Preemptive Block [Knockback] EXP
724 Gold 253 WP28 SP 12 Aquatic Hunter W (9.8%),
Jet Shoulder [Common] (14%), Daytime Accuracy U
(7.2%), Psyche Attachment [Epic] (4.8%), Positron Chip (9%)
Four
Core Crystal Pattern 3 World Tree

ulligan Iguana
Type Humanoid Lv 29~34 Ozwal of Revenge Strength
283 Etheric Power 301 Dexterity 85 Agility 5
HP 49,610 10 25 Brefuro Knock
EXP 2 Gold 77 WP 18 SP 8 Telepathy (12.6%),
Wood Chip (14%), Iridescent Shell Choker [Monster]
(12%), Passion's [Rare] (8.4%), Passion's [Epic] (5.
6%)
Core Crystal Pattern 1 Appears in: Specia

Quest "Type Humanoid Lv 53
Strength 330 Edelca 431 Dexterity 303,184,241 HP 1,080,601
10 Craft 30 Preemptive Resistance Pro Resistance Knockback
Paper 81 SP 36
EXP 4 12 Gold 1,975 WP
Doflyer Hunter III (11.2%), Arts Hate Increase III (9.6%), Sphere Chi
p (10.8%), Down Resistance (8%) Warrior's Amulet [Rare] (7.2%),
Warrior's Amulet [Epic] (4.8%)
Core Crystal Pattern 2 Appears in B-11 "Blade's Memories"

Illy Diplo
Salvage Type Aquatic Lv 38~42 Strength
240 Ether Power 252 Dexterity 135 Agility 15,
268,010 HP Blade Resistance Blow Knock
EXP 387 Gold 132 WP 21 SP 10
Kizuna MAX Barrier II (12.6%), Hate Increase (10.8%), Hate Att
ack Up II (9%), Move Heal (12.6%), Shell Shoes [Epic] (4.8%), (
Commo n) (12%), Spike Defense (13.5%) Chapter
Core Crystal Pattern 2 Appears in Arcadia

Zadazan of Revenge
Quest Type Ars Lv 69
Strength 984, Etheric Power 554, Dexterity 231, A 162
gility 119, HP 3,000,830, 30 IM er Bro Knockba
EXP 11955, Gold 5520 WP 165 SP 70
Wind Attribute Reflect Shield (7.2%), Gre
Garth [Epic] (4.8%) Pat
e Crystal Appears Q-09 "Retaliati
on Burn" Type Aquatic Lv 34~36

Ru Symbol
Type] Lv 3436 ~ Gem Grady
Ether Common Dexterity
HP 8715 Brave Frontier No K
EXP 51 Gold nock No WP 20 9
Doflyer Hunter II (12.6%) 必殺技 V 強化II (12.6%), 霊樹
Amulet [Rare] (9%) s Amulet [Epic] (6%), Wood Chip
(14%)
Core Crystal Pattern 2 Appears in: Specia

Strength 203 Edelka 294 Dexterity 78 99
114 HP 592 15 Playbro W [Knock]
EXP 155 Gold P 20 SP 9
Night Hit Rate Up II (12.6%), Ultimate Skill Lv2 Enhancement II (12.6%), B
east Hunter II (12.6%), Ring of Oath [Rare] (9%), Ring of Oath [Epic] (6%),
Flower Chip (14%)
Core Crystal Pattern 2 Appearance: Invidi

Royal
Tights Machine Lv 52~60
Strength 342, Etheric Power 334, Dexterity 128 54
HP 176332 Item 10 107 Pro Knockback 14
EXP 349, Gold 115 WP 7, SP 11
Ice Attribute Damage Reduction V (7.2%), Hate Increase IV (8.4%),
Blade (9.8%), Vanguard Medal (Common) (14%), Kuroo
[B [Rare] (6%) Black Belt [Epic] (4%)
Core Crystal Pattern 3 Appears in World Tree

Immovable Gonzales
a Unique "Type Beast Lv Strength 90
829 Etherga 805 Dexterity
292 215302 HP 40
58964 10 -10 Break Paper None Knock EXP 4151 Gold
936 WP82 SPSP3232 Winonite Chip (9%) [Initial] Preemptiv
e Kizuna V (8.4%) [Initial] Surprise Attack Enhancement V (
8.4%) [Initial] Tyrant Ring [Common] (10%) [Initial] Critical
Symbol [Rare] (7.2%) [Initial], Critical Symbol [Epic] (4.8%)
No Core Crystal Pattern 14 Appears Gula

Muni Nest
Type Insect De Lv 38~45 A
xteri gility
Strength Aether Car
ty HP 15268 Phys 10 Ele Res -10 Knock
70EXP 59 Gold - WP 21 SP 10
Insect Hunter (11.2%), Cheer Pom-poms [Common] (14%),
Gauntlet [Rare] (7.2%), Gauntlet [Epic] (4.8%)
None Core Crystal Pattern 2 Invidia Appears

Fuburi Banit
Type Beast Lv 39~41 St
rength 364 Edelka 285 Dexterity 165 Agility 103 140
HP 59327 -1 Earth Resistance 20 Break Pro [Kno
WPEXP 187 Gold 54 2 ck SP 10
Ice Damage Reduction Dish (9.6%), Aquatic Hunter (11.2%), Lodra
nite Chip (12%), Modern Medal [Rare] (8.4%), Modern Me
[Dal [Epic] (5.6%)
Core Crystal Patter Appears in Luxuria

Ferruze Vivid
Type Beast Lv58~ Pinkel Garus Strength 352 Ether Power
882 Dexterity 286 Break Resistance 219 Flow Resist
ance 144 Knockb
ck Resistan
ce HP 169617 EXP 2344 Gold 17 8 WP 43 SP 18
Hadron Chip (9%), Star Choker [Common] (12%), Ether Defense
Up (7%), Support Skill Up (9.8%), Carbon Gloves [Rare] (7.2
%), Carbon Gloves [Epic] (4.8%)
Core Crystal Pattern 7 Appears in World Tree

n 2 Humanoid Lv 49~55
Type
Strength 406 Aether Ca 243 Dex
terity 146 HP 12,264 10 115 Pro Paper Knock Paper
EXP 1003 Gold 143 WP 26 SP 11
Jamming (8.4%), Humanoid Hunter V (9.8%), Fla Crest
g [Common] (12%) Axiom Chip (9%), Critical Symbol
(7.2%), Critical Symbol [Epic] (4.8%) Rare]
Core Crystal Pattern 3 Appears in Lu

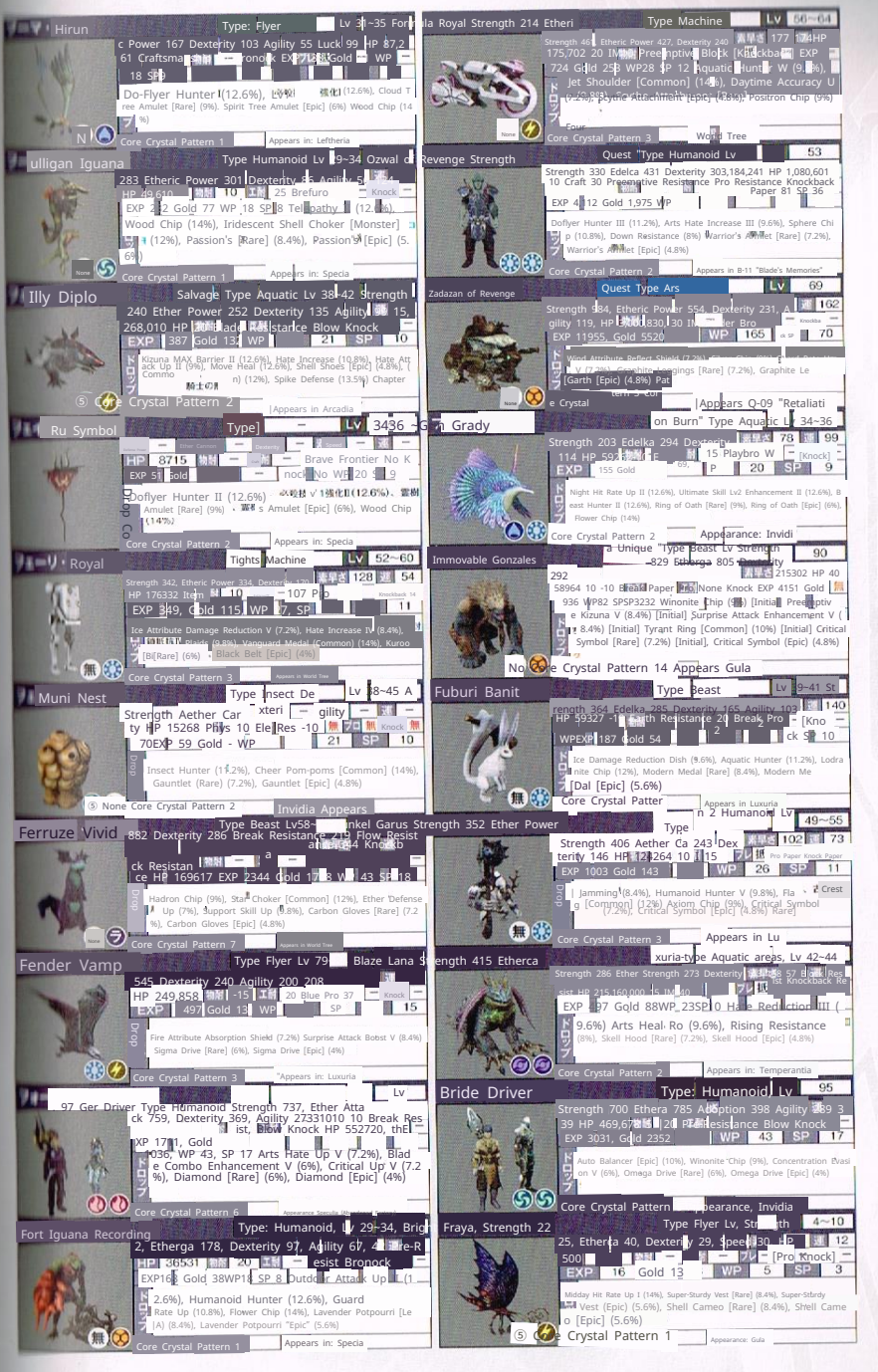
Fender Vamp
Type Flyer Lv 79 Blaze Lana Strength 415 Etherca
545 Dexterity 240 Agility 200 208
HP 249,858 -15 20 Blue Pro 37 Knock
EXP 497 Gold 13 WP SP 15
Fire Attribute Absorption Shield (7.2%) Surprise Attack Bobst V (8.4%)
Sigma Drive [Rare] (6%), Sigma Drive [Epic] (4%)
Core Crystal Pattern 3 "Appears in: Luxuria

xuria-type Aquatic areas, Lv 42~44
Strength 286 Ether Strength 273 Dexterity 58 57 Blade Res
ist Knockback Re
EXP 497 Gold 88WP 23SP 10 Hate Reduction III (
9.6%) Arts Heal Ro (9.6%), Rising Resistance
(8%), Skell Hood [Rare] (7.2%), Skell Hood [Epic] (4.8%)
Core Crystal Pattern 2 Appears in: Temperantia

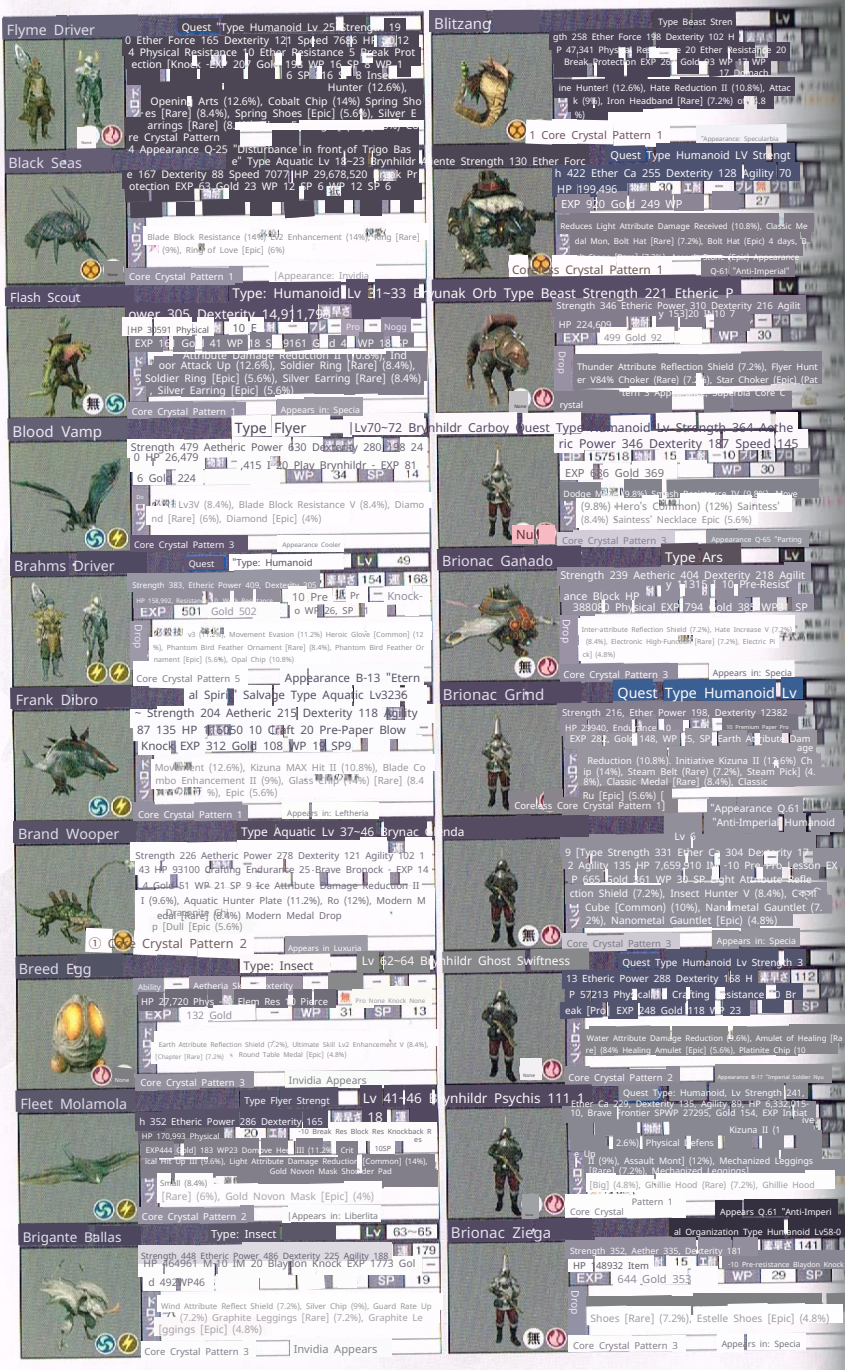
97 Ger Driver Type Humanoid Strength 737, Ether Atta
ck 759, Dexterity 369, Agility 27331010 10 Break Res
ist, Blow Knock HP 552720, thE
XP 1761, Gold
1036, WP 43, SP 17 Arts Hate Up V (7.2%), Blad
e Combo Enhancement V (6%), Critical Up V (7.2
%), Diamond [Rare] (6%), Diamond [Epic] (4%)
Core Crystal Pattern 6 Appearance Specific Hi

Bride Driver
Type: Humanoid Lv 95
Strength 700 Ethera 785 Adoption 398 Agility 289 3
39 HP 469,67 20 Pro Resistance Blow Knock
EXP 3031, Gold 2352 WP 43 SP 17
Auto Balancer [Epic] (10%), Winonite Chip (9%), Concentration Evasi
on V (6%), Omega Drive [Rare] (6%), Omega Drive [Epic] (4%)
Core Crystal Pattern Appearance, Invidia

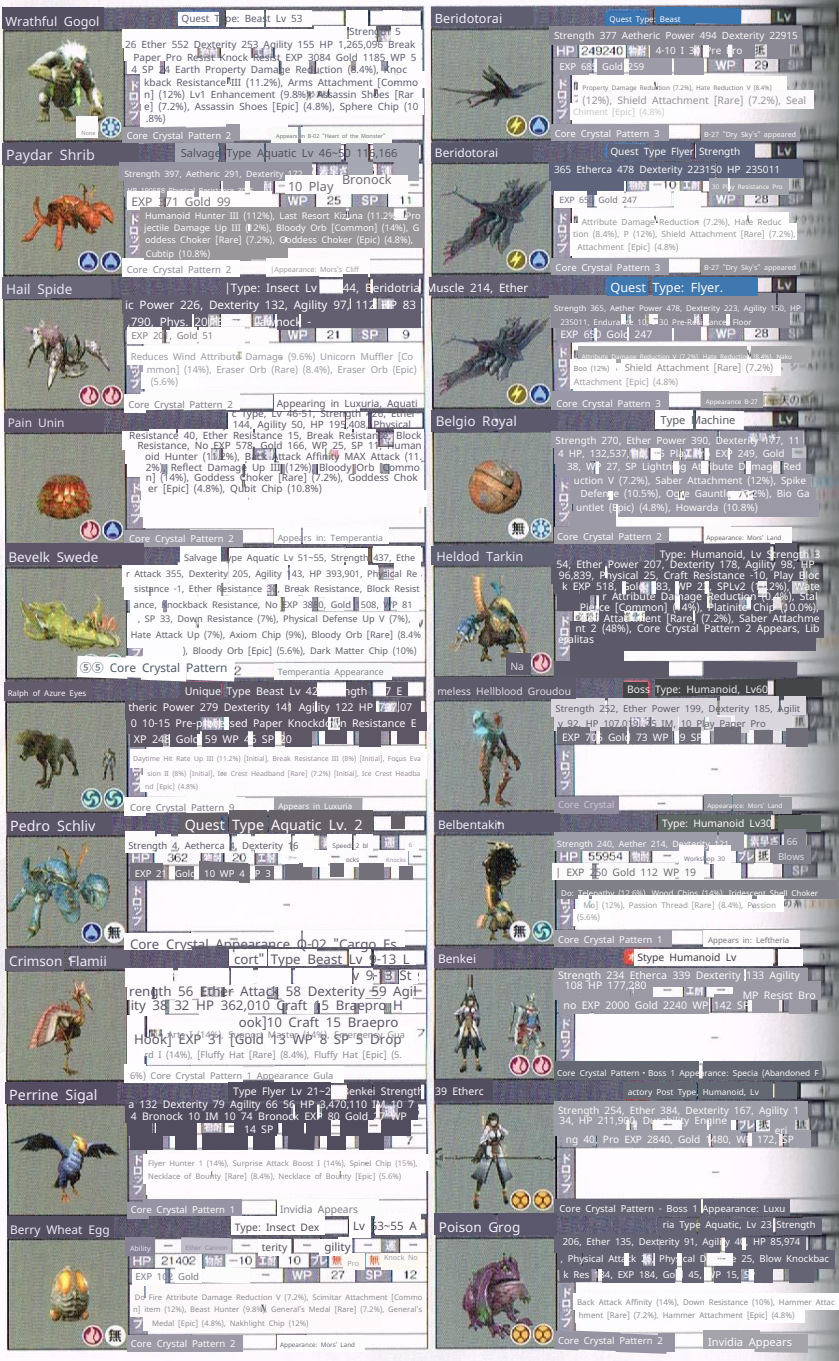
Fort Iguana Recording
Type: Humanoid, Lv 29~34, Brig
2, Etherga 178, Dexterity 97, Agility 67, 4 Re-R
HP 36531 20 esist Bronock
EXP168 Gold 38WP18 SP 8 Outdoor Attack Up (1
2.6%), Humanoid Hunter (12.6%), Guard
Rate Up (10.8%), Flower Chip (14%), Lavender Potpourri [Le
A] (8.4%), Lavender Potpourri "Epic" (5.6%)
Core Crystal Pattern 1 Appears in: Specia



Fraya, Strength 22
Type Flyer Lv, Strength 4~10
25, Etherga 40, Dexterity 29, Speed 30 HP 12
500 [Pro Knock]
EXP 16 Gold 13 WP 5 SP 3
Midday Hit Rate Up I (14%), Super-Sturdy Vest [Rare] (8.4%), Super-Sturdy
Vest [Epic] (5.6%), Shell Cameo [Rare] (8.4%), Shell Came
o [Epic] (5.6%)
Core Crystal Pattern 1 Appearance: Gula


Flyme Driver
Black Seas
Flash Scout
Blood Vamp
Brahms Driver
Frank Dibro
Brand Wooper
Breed Egg
Fleet Molamola
Brigante Ballas
Blitzang
Brunak Orb
Brionac Ganado
Brionac Grimd
Brionac Ziega
Drop
Core Crystal Pattern 1
Core Crystal Pattern 2
Core Crystal Pattern 3

Lunak Tahga
Quest Type: Arus
Lv62 Strengt
h 620 Etheric Power 376 Dexterity 175 Agility 113 1 7HP 41,240 Ph
ysical 30 Ether Resistance Break Resistance Projectile Resistance Kno
ckback Resistance EXP 1314 Gold 2,389 WP 31 SP 13
Aquatic Hunter W (9.8%), Jet Shoulder [Common] (14%), D
aytime Accuracy Apple (9.8%), Scythe Attachment [Rare] (7.
2%), Scythe Attachment [Epic] (4.8%), Positron Chip (9%)
Core Crystal Pattern 3 Appearance Q-65 "Beyond Fare
well" Type Arusu Lv 63-65 Strength
629 Etheric
Brynhildr Dozer
ower 381 Dexterity 176 Agility 114 139 HP 483939 30 Aev
Unpro Paper Knock Resistance EXP 1364 Gold 295 WP 3
1 SP 18 Aquatic Hunter V (8.4%) Learning from the Mas
ter ABC Extra Edition [Komowan] (10%), High HP Attack U
p V (6%) Round Table Medal [Rare] (7.2%), Round Table [
Epic] (4.8%)
Core Crystal Pattern 3
Ryoonak Neseris
Quest Type Humanoid Lv 58 Bredark Luxos Strength
exterity 169 Agility 133 Luck 135 HP 74466 Resistan
ce 10-10 Break Bonogg EXP 410 Gold 176 WP 2
9 SP 12
Aquatic Hunter N (9.8%), Jet Shoulder [Common] (14%), Midday
Accuracy Apple (9.8%), Scythe Attachment [Rare] (7.2%), Scythe
Attachment [Epic] (4.8%), Positron Chip (9%)
Core Crystal Pattern 3
Appears in Q-65 "Beyond Farewell"
Lunak Hetkner
Type Humanoid Lv 60~62 P
Strength 337 Etheric Power 310 Dexterity 175 Agility 1
P 78,759 Physical 10-10
Break Pro "Knock
EXP 43 Gold 184 WP 30 SP 1
effective Shield
Big] (4.8%)
Core Crystal Pattern 3
Appears in: Specia
Brionac Head
Quest Type: Humanoid Lv
63
Strength 572, Aetheria 543, Dexterity 292, Agility 166
HP 256,203
-10 Pre-resistance Blaydon Knock
EXP 1,100 Gold 787
WP 31 SP 13
Insect Hunter W (9.8%), Outdoor Attack Up W (9.8%), Knockbac
k Resistance (9.8%), Scimitar Attachment [Rare] (7.2%), Scimit
ar Attachment [Epic] (4.8%), Photon Chip (10%)
Core Crystal Pattern 3
Appears in Q-65 "Beyond Farewell"
Nak Layman
Quest Type Humanoid Lv27 Strength 160 Ether
147 Dexterity 92 Agility 72 66HP 21,735 Resistance 10 Ethe
r Resistance 10 Break Resistance Knockdown Resistance EX
P 184 Gold 71 WP 17 SP 8 Arts Hate Reduction II (10.8%)
Resistance (9%), Fusion Combo Enhancement E
ye (10.8%), Smith's Gloves [Rare] (8.4%), Smith's Gloves
[Epic] (5.6%), Sword Fighting Flag [Rare] (7.2%), Sword
Fighting Flag (4.8%)
Core Crystal Pattern 1
Q-59 "Reunion" Appears
Ryuna Cluze
Quest "Type Humanoid Lv 22 Strength 133 Et
herga 123 Dexterity 80 Agility 63 HP 15,660 Intelligence 10
Break Paper Pro Resist Knock Resist EXP 100 Gold 57
WP 14 SP 7
Lv3 Enhancement (14%), Beast Hunter I (14%), Fabulous
Hat [Rare] (8.4%), Fabulous Hat [Epic] (5.6%)
Core Crystal Pattern 1
Appears in Q-61 "Investigati
Nak Lace
on of Anti-Imperial Organization" Quest Type:
Lv 44 Strength 380, Etheric Power 381, Dexte
rity 242, Agility 242,
HP 132829, Physical 15, IN -10, Flame Resistance, Bronoc
k EXP 422, Gold 1251, WP 24, SP 10. Drops: Hate Reducti
on Disk (9.6%), Arts Heal II (9.6%), Rising Resistance 0 (8
.4%), Skell Hood [Rare] (7.2%), Skell Hood [Epic] (4.8%)
Core Crystal Pattern 2
Appears B-17 "Imperial Soldier Newts"]
Li
nkless Jelly
Salvage Type Flyer Lv 5
Prom Sum
7 Ether Ga 437 Dexterity 152 Agility 51
HP 100931 Phys
Bronock
EXP 24 Gold 75 WP 22 SP
Drop Reduction vs. Dmg Type V (7.2%), Aggro Reduction (8.4%), Nack
leite Chip (12%), Shield Attachment [Rare] (7.2%), Shield Atta
Chiment [Epic] (4.8%)
Core Crystal Pattern 2
Appears in Elpis Spirit Cave
Raid Pot
Quest Type: Blade
Lv
58
Strength 493, Ether 564, Dexterity 233, Agility 187, HP 274,421, Physical R
esistance 15, Ether Resistance 20, Pierce Resistance, Block Resistance, Kn
ockback Resistance, EXP 761, Gold 2[illegible], WP 24, SP 18
Core Crystal
Appears B-26 "Artificial Life"
Blade Pot
Type Machine Lv 58~60 Strength 493
Etheric Power 564 Dexterity 233 Agility 187 2584 274,42
1 Resistance 15 IM 20 Break Resistance Projectile Resista
nce Knockback Resistance EXP 761 Gold 265 WP 29 SP 1
2 Doom Hate Reduction IV (24%), Blade Combo Enhance
ment IV (7%), Titanium Veil (Common) (12%), Ceramic
Belt [Rare] (7.2%), Ceramic Belt [Epic] (4.8%), Hadron
Chip (9%)
Core Crystal Pattern 3
Appears in World Tree
Brave Tarkin
Type Humanoid Lv 39~44
Strength 249 Ether 145 Dexterity 126 Agility 8256 HP 6
3668 25 Play Block
EXP 218 Gold 81 P 22 SP 1
Reduction Disk (9.
6%) Arts Heal II (9.6%) Rising Resistance Item (8%), S
kell Hood [Rare] (7.2%) Skell Hood [Epic] (4.8%)
Core Crystal Pattern 2
Appears in Luxuria
Ryoonak Neseris
26 Etheric Power 299 D
Salvage Type Flyer Lv 46~50 Strength 243 Edel
ca 328 Dexterity 146 Agility 75 122 HP 257,712 Earth
Res 30 Pierce Res Pro Null Knock Null EXP 2065 Gold 66
4 WP 50 SP 22 Earth Attribute Damage Reduction (8.4%)
, Knockback Resistance III (11.2%), Arms Attachment [
Common] (12%), Special Move Lv1 Enhancement (9.8%
), Assassin Shoes [Rare] (7.2%), Assassin Shoes [Epic]
(4.8%), Sphere Chip (10.8%)
⑤ Core Crystal Pattern 2
Appears in: Temperantia
Lunak Hetkner
sser Lizard
Type Aquatic Lv 27~29
Strength 177 Etheric Power 158 Dexterity 114
69
Agility 89 HP 60,277 Physical 10 Ether Resist
Knock
ance 10 Drop [Blo EXP 96 Gold 33 WP 12 SP
8
Attribute Damage (10.8%), Inner Attack Up (12.6%), Soldi
er Ring [Rare] (8.4%), Soldier Ring [Epic] (5.6%), Silve
r Piercing [Rare] (8.4%), Silver Piercing [Epic] (5.6%)
Core Crystal Pattern 1
Appears in Superbia (Abandoned F
Brionac Head
Type Beast
acton Lv 37~41
Strength 237, Ether 226, Dexterity 124, Agility 63,
93
HP 85,785, Physical -10, Endurance 30, Pre-Block
EXP 230 Gold, 51 WP, 21 SP, 9
Attribute Damage Reduction Dish (9.6%), Rhodochrosite Chip (12
%), Unicorn Muffler [Rare] (8.4%), Unicorn Muffler [Epic] (5.6%)
Core Crystal Pattern 2
Appears in Luxuria
Nak Layman
Flowvanit
Type Beast
Lv 31~35
Strength 177, Aetheria 231, Dexterity 138, Agility 86
114
HP 41,123 Physical -1 Ether Resistance 20 Break Resistance
Nogg
EXP 113 Gold 41
WP 18 SP 9
Dryer Hunter (12.6%), Instant Kill Lv1 Enhancement II (12.6%)
Amulet [Rare] (9%), Tra Amulet [Epic] (6%), Wood Chip (14%)
Core Crystal Pattern 1 Appearance, Liberita
Ryuna Cluze
o Float Jelly
s Type Flyer, Lv Strength
7~9
35, Ether ATK 31, Dexterity 42, Agility 14
22
HP 4802
Re 50 Brave Blow
lock
EXP 2 Gold 11 WP 7 SP 4
rop ☐ Earth Attribute Damage Reduction 1 (12%), Insect Hunter
(14%), Knit Choker [Rare] (8.4%), Knit Choker [Epic] (5.6%)
None
Core Crystal Pattern 1 Appears in Gormott (Titan
Nak Lace
Frogar Ganom
Battleship) Type Insect Lv 34~36 S
trength 262 Ether 268 Dexterity 114 Agility 94 5 P 1
03,418 Phys 20 Ether Res -10 Break Res Blow Res Kno
ck Res EXP 259 Gold 69 WP 20 SP 9 Bon MAX Bar
rier II (126%). Aggro Up! (10.8%) Aggro Attack Up II (9
%), Move Heal (12.6%), Shell Shoes (Epic) (4.8%), Kni
ght's Medal Common (12%), Spike Defense (13.5%)
Core Crystal Pattern 2 Appears in Temperantia
nkless Jelly
on Strength 18
Type Aquatic Lv20~22
Strength 143, Etheric Power 120, Dexterity 77, Agilit
y 60, 26 HP 28577, 15 Ether, 10 Brave Bronock
EXP, 5 Gold, 26 WP, 13 SP, 7 Dropsike Defense (
15%), Knockback Resistance (14%), Scale Chip Item (
15%), Champion Belt [Rare] (8.4%), Champion Belt [
Epic] (5.6%)
None
Core Crystal Pattern 2
Appears: Invidia T
Raid Pot
Prom Summon
ype Aquatic Lv 19-21
Strength 109, Aetheric Power 92, Dexterity 75, Agility 59, Combo 25
HP 21,021, Physical Guard 1, Aether Resistance -10.7
Pro Knock
EXP 92 Gold 24 WP 1 SP
7
Spike Defense (15%), Knockback Resistance I (14%), Scale C
hip (15%), Champion Belt [Rare] (8.4%), Champion Belt [Epi
c] (5.6%)
Core Crystal Pattern 1
Appearance: Gula



Wrathful Gogol — Quest Type: Beast Lv 53
Strength 5 26 Ether 552 Dexterity 253 Agility 155 HP 1,265,096 Break Paper Pro Resist Knock Resist EXP 3084 Gold 1185 WP 5 4 SP 24 Earth Property Damage Reduction (8.4%), Knockback Resistance III (11.2%), Arms Attachment [Common] (12%) Lv1 Enhancement (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes [Epic] (4.8%), Sphere Chip (10.8%)
Core Crystal Pattern 2 — Appears in B-02 "Heart of the Monster"

Paydar Shrib — Salvage Type Aquatic Lv 46~50 116,166
Strength 397, Aetheric 291, Dexterity 172 ... Bronock 10 Play
EXP 171 Gold 99 — WP 25 SP 11
Humanoid Hunter III (112%), Last Resort Kizuna (11.2%), Projectile Damage Up III (12%), Bloody Orb [Common] (14%), Goddess Choker [Rare] (7.2%), Goddess Choker [Epic] (4.8%), Cubtip (10.8%)
Core Crystal Pattern 2 — Appearance: Mors's Cliff

Hail Spide — Type: Insect Lv 44, Beridotrai
ic Power 226, Dexterity 132, Agility 97, 112 HP 83 790, Phys. 20 ... Knock
EXP 20 Gold 51 — WP 21 SP 9
Reduces Wind Attribute Damage (9.6%) Unicorn Muffler [Common] (14%), Eraser Orb (Rare) (8.4%), Eraser Orb (Epic) (5.6%)
Core Crystal Pattern 2 — Appearing in Luxuria, Aquati

Pain Unin — c Type, Lv 46-51, Strength 26, Ether 144, Agility 50, HP 191,408, Physical Resistance 40, Ether Resistance 15, Break Resistance, Block Resistance, No EXP 578, Gold 166, WP 25, SP 11, Humanoid Hunter (11.2%), Back Attack Affinity MAX Attack (11.2%), Reflect Damage Up III (12%), Bloody Orb [Common] (14%), Goddess Choker [Rare] (7.2%), Goddess Choker [Epic] (4.8%), Qubit Chip (10.8%)
Core Crystal Pattern 2 — Appears in: Temperantia

Bevelk Swede — Salvage Type Aquatic Lv 51~55, Strength 437, Ether Attack 355, Dexterity 205, Agility 143, HP 393,901, Physical Resistance -1, Ether Resistance 30, Break Resistance, Block Resistance, Knockback Resistance, No EXP 3880, Gold 508, WP 81, SP 33, Down Resistance (7%), Physical Defense Up V (7%), Hate Attack Up (7%), Axiom Chip (9%), Bloody Orb [Rare] (8.4%), Bloody Orb [Epic] (5.6%), Dark Matter Chip (10%)
⑤⑤ Core Crystal Pattern 2 — Temperantia Appearance

Ralph of Azure Eyes — Unique Type Beast Lv 42 ... ngth 7 Etheric Power 279 Dexterity 141 Agility 122 HP 7,707 0 10-15 Pre-pressed Paper Knockdown Resistance EXP 248 Gold 59 WP 45 SP 20
Daytime Hit Rate Up III (11.2%) [Initial], Break Resistance III (8%) [Initial], Focus Evasion II (8%) [Initial], Ice Crest Headband [Rare] (7.2%) [Initial], Ice Crest Headband [Epic] (4.8%)
Core Crystal Pattern 9 — Appears in Luxuria

Pedro Schliv — Quest Type Aquatic Lv. 2
Strength 4, Aetherca 6, Dexterity 16 ... Speed 2 bl ... 6
HP 362 ... 20 ... Knocks ... Knocks
EXP 21 Gold 10 WP 4 SP 3
Core Crystal Appearance 0-02 "Cargo Escort" Type Beast Lv 9-13 L
v 9 13 Strength 56 Ether Attack 58 Dexterity 59 Agility 38 32 HP 362,010 Craft 15 Braepro Hook 10 Craft 15 Braepro Hook EXP 31 Gold 13 WP 8 SP 5 Drop
d I (14%), [Fluffy Hat [Rare] (8.4%), Fluffy Hat [Epic] (5.6%) Core Crystal Pattern 1 Appearance Gula

Crimson Flamii — Type Flyer Lv 21~2 Benkei Strength
a 132 Dexterity 79 Agility 66 56 HP 3,470,110 IM 10 7 4 Bronock 10 IM 10 74 Bronock EXP 80 Gold 17 WP 14 SP
Flyer Hunter 1 (14%), Surprise Attack Boost I (14%), Spinel Chip (15%), Necklace of Bounty [Rare] (8.4%), Necklace of Bounty [Epic] (5.6%)
Core Crystal Pattern 1 — Invidia Appears

Perrine Sigal — Type: Insect Dex Lv 53~55 A
Ability — Ether Cannon — terity — gility — Knock No
HP 21402 ... 10 ... 10 ... Pro ... Knock No
EXP 102 Gold — WP 27 SP 12
Do Fire Attribute Damage Reduction V (7.2%), Scimitar Attachment [Common] item (12%), Beast Hunter (9.8%), General's Medal [Rare] (7.2%), General's Medal [Epic] (4.8%), Nakhlight Chip (12%)
Core Crystal Pattern 2 — Appearance: Mors' Land

Beridotorai — Quest Type: Beast Lv
Strength 377 Aetheric Power 494 Dexterity 22915
HP 249240 ... 4-10 I 30 Pre Pro
EXP 683 Gold 259 — WP 29 SP
Property Damage Reduction (7.2%), Hate Reduction V (8.4%) (12%), Shield Attachment [Rare] (7.2%), Seal Chiment [Epic] (4.8%)
Core Crystal Pattern 3 — B-27 "Dry Sky's" appeared

Beridotorai — Quest Type Flyer Strength Lv
365 Etherca 478 Dexterity 223150 HP 235011
EXP 650 Gold 247 — WP 28 SP
Attribute Damage Reduction (7.2%), Hate Reduction (8.4%), P (12%), Shield Attachment [Rare] (7.2%), Attachment [Epic] (4.8%)
Core Crystal Pattern 3 — B-27 "Dry Sky's" appeared

Muscle 214, Ether — Quest Type: Flyer. Lv
Strength 365, Aether Power 478, Dexterity 223, Agility 150, HP 235011, Endurance 10 ... 30 Pre-Resistance Floor
EXP 650 Gold 247 — WP 28 SP
Attribute Damage Reduction V (7.2%), Hate Reduction (8.4%), Naku Boo (12%), Shield Attachment [Rare] (7.2%), Attachment [Epic] (4.8%)
Core Crystal Pattern 3 — Appearance B-27

Belgio Royal — Type Machine Lv
Strength 270, Ether Power 390, Dexterity 177, 114 HP, 132,537, ... Physical EXP 249, Gold 38, WP 27, SP Lightning Attribute Damage Reduction V (7.2%), Saber Attachment (12%), Spike Defense (10.5%), Ogre Gauntlet (12%), Bio Gauntlet (Epic) (4.8%), Howarda (10.8%)
Core Crystal Pattern 2 — Appearance: Mors' Land

Heldod Tarkin — Type: Humanoid, Lv Strength 54, Ether Power 207, Dexterity 178, Agility 98, HP 96,839, Physical 25, Craft Resistance -10, Play Block EXP 518, Gold 183, WP 21, SPLv2 (11.2%), Water Attribute Damage Reduction (8.4%), Stal Pierce [Common] (14%), Platinite Chip (10.0%), Ice Attachment [Rare] (7.2%), Saber Attachment 2 (48%), Core Crystal Pattern 2 Appears, Liberalitas

meless Hellblood Groudou — Boss Type: Humanoid, Lv60
Strength 252, Ether Power 199, Dexterity 185, Agility 92, HP 107,019, 75 IM, 10 Play Paper Pro
EXP 705 Gold 73 WP 19 SP
Core Crystal — Appearance: Mors' Land

Belbentakin — Type: Humanoid Lv30
Strength 240, Aether 214, Dexterity 121 ... 66
HP 55954 ... Workshop 30 ... Blows
EXP 250 Gold 112 WP 19 SP
Do: Telepathy (12.6%), Wood Chips (14%), Tridescent Shell Choker Mo (12%), Passion Thread [Rare] (8.4%), Passion (5.6%)
Core Crystal Pattern 1 — Appears in: Leftheria

Benkei — Stype Humanoid Lv
Strength 234 Etherca 339 Dexterity 133 Agility 108 HP 177,280 ... MP Resist Bro
no EXP 2000 Gold 2240 WP 142 SP
Core Crystal Pattern - Boss 1 Appearance: Specia (Abandoned F

39 Etherc — actory Post Type, Humanoid, Lv
Strength 254, Ether 384, Dexterity 167, Agility 134, HP 211,900, Durability Engine ... eri
ng 40, Pro EXP 2840, Gold 1480, WP 172, SP
Core Crystal Pattern - Boss 1 Appearance: Luxu

Poison Grog — ria Type Aquatic, Lv 23 Strength
206, Ether 135, Dexterity 91, Agility 44, HP 85,974, Physical Attack 25, Physical Defense 25, Blow Knockback Res 184, EXP 184, Gold 45, WP 15, SP
Back Attack Affinity (14%), Down Resistance (10%), Hammer Attachment [Rare] (7.2%), Hammer Attachment [Epic] (4.8%)
Core Crystal Pattern 2 — Invidia Appears

of Argus — Unique Type Ars Streng — Lv 65
th 811 Etherga 895 Dexterity 438,22 — 2,475 HP 2,1
32,480 Endurance 30 3 Break Resist Block Immune Kno
ckback Immune EXP 3600 Gold 1536 WP 6 SP 26
Positron Chip (9%) [First], Nanometal Gauntlet [Common] (1
2%) [First], Ether Defense Up (7%) [First], Bloody Ope [Rar
e] (8.4%) [First], Bloody Orb [Epic] (5.6%)
Core Crystal Pattern 14 — Appears in World Tree

Magus — Unique Type Ars — Lv 66
Strength 1122 Etherca 898 Dexterity 293 Agility 112 — 437
HP 2,734,400 MM 30 IM 15 Break None Pro Knock
EXP 3695 Gold 1357 WP 64 SP — 26
Photon Chips (10%) [First Time], Round Table Medal [Common] (12%) [First Time],
Physical Defense Up W (7%) [First Time], Hero's Bracelet [Rare] (7.2%) [First Tim
e], Hero's Bracelet [Epic] (4.8%)
Core Crystal Pattern 14 — Appears in World Tree

Sacred Beast Crocodile — Unique T pe: Ars Lv 130 Str — ength 1825
Ether Ability 1441 Dexterity 535 Agility 308 Luck 411 HP 12,652,300
30 IM Break Paper Block Resistance Knockback Resistance EXP 443
60 Gold 12800 WP 275 SP 100 Dorachyon Chip (9%) [First Time],
World Tree Dew [Epic] (4%) [First Time], Galaxy Cube [Epic] (4%) [
First Time], Diamond [Epic] (4%) [First Time]
Core Crystal Pattern 15 Appearance: Temperantia Quest

Bone Spide — Type: Insect Lv 95 Strength 630 Ether Ability
ity 201 A ility 129 Luck 86 HP 1,855,444 20 Eth
er Resistance Break Paper Block Resistance Knockback R
esistance EXP 2930 Gold 1105 WP 58 SP 24 Door Aquat
ic Hunter M (14%), Jet Shoulder [Common] (14%), Dayti
me Accuracy Up W (9.8%), Scythe Attachment [Rare] (
7.2%), Scythe Attachment [Epic] (4.8%), Positron Chip 7 (
9%), Core Crystal Pattern 3 Appearance: B-04 "Fessel
n"

Nopterus — Quest Type Flyer Lv 56 Str th 28 Eth
eric 555 Dexterity 253 154 — 175
HP 419733M-15 IM 15 Pre Paper Pro Res Knock Res E
XP 332 Gold 1266 WP 56 SP 24 Wind Attribu Da
mage Reduction V (7.2%), Whaldite Chip (10.8%), Critic
al Symbol (Common) (12%), Arms Attachment [Rare] (7
.2%), Arms Attachment [Epic] (4.8%)
Core Crystal Pattern 3 — B-04 "Fesseln" appears

Locomotive Bull — Unique Type Humanoid Lv 55 Strength 655 E
therca 393 Dexterity 177 Agility 124 Luck 82 HP 1,000,6
92 10 E Res Pre Block Res Knock Res EXP 1951 Gold 4
95 WP 56 SP 24 Critical Hit LV3 Enhancement IVV (9.8
%) [Initial], Physical Defense Up N (7%) [Initial], Guard
Rate Up L (8.4%) [Initial], Hate Increase IV (8.4%) [I
nitial], Ceramic Belt [Rare] (7.2%) [Initial], Ceramic B
elt [Epic] (4.8%)
Core Crystal Pattern 14 Appearance Temperantia Uniqu

Nox Tico — e Type Machine — Lv 60 ilk V
Strength 820 Etheric Power 615 Dexterity — 208 171346
HP 153,717 30 Craft Resistance 10 Break Paper Pro Paper Kno
ckdown Resistance EXP 1246 Gold 693 WP 60 SP 24 Ceramic
Belt [Common] (12%) [Initial], Guard Rate Up NV (8.4%) [Initial]
, Arts Hate Increase IV (8.4%) [Initial] Carbon Gloves [Rare]
(7.2%) [Initial], Carbon Claw [Epic] (4.8%)
Core Crystal Pattern 14 — Appears in World Tree

Ten'i — Quest Type Blade Lv 61 Str — 74 Eth — Po
wer 722 Dexterity 238 Agility 159 Luck 293 HP 921885 Physical
30 Ether Resistance 10 Blade Resistance Projectile Resistance K
nockback Resistance EXP 9645 Gold 3778 WP 70 SP 65
Drain IV (8.4%), Damage Heal IV (8.4%) Kizuna MAX Hit V
(8.4%), Estel Shoes [Common] (12%), Fiber Hat Le
[A] (7.2%), Fiber Hat [Epic] (4.8%)
Core Crystal Pattern 3 Appearance B-27 "Blessing of the

of Feri — Drought — Unique Type Machine Lv 63 Strength
533 Ether Power 520 Dexterity 261 Agility 227 7HP — 30,8
32 10 IN -10 Break Res Pierce Res Knock Res EXP 1432 Gold
442 WP 62 SP 26 [Electronic High-Performance Belt Com
mon] (12%) [First], Affinity MAX Hit Rate (8.4%) [First], Titan
ium Vest [Common] (12%) [First], Amulet of Regeneration [Rar
e] (8.4%) [First], Amulet of Regeneration [Epic] (5.6%)
Core Crystal Pattern 14 Appearance Worl

oid Rekkerd — d Tree Unique Type Machine Lv 58 Strengt
h 412 Ether 694 Dexterity 273 Agility 153 Combo 67HP 1,
111,474 -10 IM 15 Pre Paper Blow Knock EXP 1054 Go
ld 265 WP 58 SP 24
Carbon Clove [Common] (12%) [Initial] Damage Heal IV (8.4%) [Initial
] Arts Hate Reduction (8.4%) [Initial] Vanguard Medal [Rare] (8.4%) [I
nitial] Vanguard Medal [Epic] (5.6%)
Core Crystal Pattern 14 — [Appears in World Tree

Bose Ex — Type Beast — Lv 35~40
Strength 225, Etheric Power 302, Dexterity 163, Agility
119, HP 201,192 6, Physical 10, Ethe Resistance 1
5, Pr sent Bronock EXP 242 Gold 72, WP 20, SP 9
Machine Hunter III (11.2%), Increased Shooting Range (11.2%), Ga
rnet [Rare] (6%), Garnet [Epic] (4%)
None
Core Crystal Pattern 2 — Temperantia Appearance

Bodentalos — Type Beast — Lv 40~42 Str
ength 435 Etheric 342 Dexterity 137 Agility 109 152HP 224,
543 20 IM 30 Break Res. Knockback Res. EXP 423 Gold 84
WP 22 SP 10 Damage Heal III (9.6%) Infinity Symbol [Co
mmon] (12%), Hate Reduction Dish (9.6%), Burst Symbol [
Rare] (8.4%), Burst Symbol [Epic] (5.6%)
None
Core Crystal Pattern 2 — Appears in: Temperantia

Bone Spide — Type: Insect — Lv 5~6
Strength 24, Etheric Power 29, Dexterity 40, Agil 19,
HP 480, Material Process 10 Play Bronock Process
10 Play, Bronock
EXP 21 Gold 9, WP 5, SP 4
Daytime Hit Rate Up (14%), Solid Vest [Rare] (8.4%), Solid Ve
st [Epic] (5.6%), Shell Cameo [Rare] (8.4%), Shell Cameo [Epic]
(5.6%)
None
Core Crystal Pattern 1 — Appearance Cooler

Bodom Tasman — Quest Type: Beast — Lv 46
Strength 113, Ether Power 156, Dexterity 140, Agility 116, HP 34, — 134
560 Physical Resistance 15 Ether Resistance -10, Bre Blow — Kk —
EXP 247 Gold 66, WP 25, S — 11
Moove Heal III (11.2%), Critical Up (9.4%), Light-Attribute Damage
Reduction (8.4%) Shoulder Pad [Common] (14%), Gold Nopo
n Mask B [Rare] (6%), Gold Nopon Mask [Epic] (4%), Co
re Crystal Pattern 2 Appearance B-11 "Blade's Memory"

Horiziaspeed Salvage — Type Flyer Lv 57~61 Strength 401 Etheric 276 Dex
terity 171 Agility 67 324 HP 43148030 10 Break Res
Pro None Knock None-10 Break Res Pro None Kn
ock None EXP 3426 Gold
d 1 36 W 58 S 24
Ultimate Skill Lv4V (9.8%), Critical Up NV (8.4%), Focus Evasion MV
(7%) Fiber Hat [Common] (12%) (9 World Tree Amulet [Rare]
%) World Tree Amulet [Epic] (6%)
Core Crystal Pattern 3 — Geography: World Tree

Volcas Driver — Type: Humanoid Lv. Streng — 13
th 98, Etheric Power 74, Dexterity 77 Speed 45 — 44
HP 15327, Break Res.
EXP 98 Gold, 132 WP, SP — 5
Ambush Boost I (14%), Scale Chip (15%), Endurance (12%)
, Dark Orb [Rare] (8.4%), Dark Orb [Epic] (5.6%)
Core Crystal Pattern 4 — Appearance: Gula

Nox Tico — Type: Flyer, Lv 4 — 9, Strength 2
57, Aetherca 390, Dexterity 147, Agility 121, HP 1
12412, M -10 Craft Resistance 10, Brave Blow Kn
ock EXP 213 Gold 69, W 25, SP 11
Ultimate Skill Lv4 Enhancement II (11.2%), Kizuna MAX Accuracy Dis
h (9.6%), Cube Chip (10.8%), Hate Attack Up III (8%), Break Stone
[Rare] (7.2%), Break Stone [Epic] (4.8%)
Core Crystal Pattern 2 — Appearance: Mors's Cliff

Marseigne Guna — Quest Type: Humanoid Lv18 Strength 11 Ethe
ric Power 98, Dexterity 71, Agility 5 , HP 13,208, Physical Resist
ance 20, Pre-emptive Resistance Bronock, Pre-emptive Resist
ance Bronock
EXP 84 Gold 23 WP 12 S 6
Outdoor Attack Up I (14%), Flyer Hunter (14%), Scale Ch
ip (15%), Champion Belt [Rare] (8.4%), Champion Belt
[Epic] (5.6%)
Core Crystal Pattern

March Clive — T Appearance Q.40 Everyo
ne Start of a Beginning" Salvage Type Humanoid
atic Lv1 Strength 14 Ether 15 Dexterity 23 Agility 10 HP
160 Physical 15 10 Play Bronock EXP 12 Gold 6 WP
4 SP 2
Core Crystal — Avaritia Appears

Mana Striker — Quest Type Humanoid Lv 37 Strength 339 eri
c Power 350 Dexterity 171 Speed 124 HP 138,320 Physical Resist
ance 20 Ether Res ance 20 P ing Resistance Block Resistance
Knockback Resistance EXP 374 Gold 512 WP 2 SP 9
Finishing Move Lv4 Enhancement (12.6%), Critical Hit Rate Up (10.8%), Et
her Defense Up II (9%), Pentagon Chip (12.6%), Iridescent Shell Choker [
Rare] (7.2%), Iridescent Shell Choker [Epic] (4.8%), Spike Defense (13.
5%)
Core Crystal Pattern 5 — Appearance in Q.46 "Trying One's Strength"

Mayan Eluca
Type: Insect
Miles Giraffe
Mount Aries
Type Beast
Makafura Runner
Type Beast
Magnal Cabill
Type Insect
Magnolirand
Magmunt Flag
Majigen Clive
Musket Scout
Machia Torkin
Ambush Flammie
Quest Type: Beast, LV
Mach Pipit
Type Beast
dolyn Tarkin
Type: Humanoid, Lv
Mavas Uning
Salvage Type Aquatic
Mavalsparath
Mabluk Ang
Billy the Wizard
Type Flyer
Strength 276 Ether 2
Type Flyer
Mander Moramora
Mia Vivid
Type Beast

Gal Skit

Type Flyer Lv45-49 Strength 235 Etheric Power 288 Dexterity 169 Agility 150140 HP 8 5634 Resistance 10 15 Brave Knock - EXP 238 Gold 129 WP 24 SP11 Thunder Attribute Damage Reduction IV (8.4%), Spike Defense III (12%), Shield Attachment [Common] (12%) [Rare] (8.4%) [Epic] (5.6%)

Core Crystal Pattern Appearance: Temperantia

Dan Bibit

Lv 51~53, Labyrinth of the Strom, Strength 265, Ether Strength 703, Dexterity 239, 1 267 HP 60291, Resistance - Resistance Brave Lownock Brave Lownock

EXP1900 Gold 1508 WP 40 SP 16 Hate Attack Up Apple (7%), Arts Heal (8.4%), Resurrection Symbol [Epic] (14%), Mirror Matter Chip (9%), Knight's Medal [Rare] (7.2%), Knight's Medal [Epic] (4.8%), Spike Defense (13.5%)

Core Crystal Pattern Appearance Temperantia

Sole Unin Type Aquatic

Lv Strength 24 Ether Power 27 Dexterity 24 Agility 18 HP 480 Resistance 25 E 10 Pre None Pro None Knockdown EXP41 [Gold 17 WP 7 SP 3

Core Crystal Avaritia Appears

Mikkel Jerry

o "Salvage Type Flyer | Lv 5~29 Maine Driver Strength 97 Etheri c Power 227 Dexterity 87 Agility 10 Ether Kno HP 40,228 M ck 50 Prepro EXP80 Gold 33WP 16 SP 8 Earth Attribute Damage Reduction (10.8%), Initiative Kizuna II (12.6%), Cobalt Chip (14%), Steam Belt [Rare] (7.2%), Steam Belt [Epic] (4.8%), Classic Medal [Rare] (8.4%), Classic Medal [Epic] (5.6%), Core Crystal Pattern 1 Appearance, Superbia

Lavolf

Quest Type Beast Strength 267 Aether Power 215 Dexterity 12 8 HP 132,845 Resistance 10-15 Pre 59 EX 110 60 Blownock P 248 Gold WP 23 SP 10

Dobro (11.2%), Wolfood [Common] (12%), Emergency Guard III (11.2%), Ice Crest Headband [Rare] (7.2%), Ice Crest Headband [Epic] (4.8%)

None Core Crystal Pattern 2 Appears in B-01 "Flame of J

Large Royal

ustice" type Machine Lv 56~64 Strength 375 Aetheric Power 469 Dexterity 225 Agility 185 332 Block N HP 231667 Physical Resistance 835 Gold 506 EX 50 WP 28 SP ullification 12 P

Lv4 Enhancement I (9.8%), Critical Hit Rate Up (8.4%), Evasion C (7%), Fiber Hat (Common) (12%), Yggdrasil Amulet [Rare] (9%), Yggdrasil Amulet [Epic] (6%)

No Day Core Crystal Pattern 3 Appears in World Tree

Mirrors Driver Quest

Type: Humanoid, Lv 60 Strength 451, Ether Power 506, Dexterity 265, Agility 193, 21 7 HP, 2,158,58 Resistance 20 Blow Res Bronock EXP 686 Gold, 646 WP, 30 SP 12

Evasion (9.8%), Smash Resistance IV (9.8%), Move Heal V (9.8%) Hero's Common] (12%), Saintess Necklace [Rare] (8.4%), Saintess Necklace [Epic] (5.6%)

Core Crystal Pattern 6 Appears in Q.65 "Beyond F

Moogo Clive

arewell" Salvage Type Aquatic Lv4-5 Strength 29 Ether 32 Dexterity 35 Agility 23 Link 17 HP 2450 Physical Resistance 15 Ether Resistance Brave Blow Knockback EXP 22 Gold 22 WP 5 SP 3

Daytime Accuracy Up I (14%), Solid Vest [Rare] (8.4%), Solid Vest [Epic] (5.6%), Shell Cameo [Rare] (8.4%), Shell Cameo [Epic] (5.6%)

e3 None Core Crystal Pattern 10 Appearance: Gula

Moose Palace

Type Insect Lv30 Mets 30-34 Nuts Strength 17 Ether Force 200 Dexterity 99 38 102 HP 61,404 10 Ether Resistance 15 Pre Pro Knock EXP 132 Gold 40 WP 18 SP8 WP 18 SP Telepathy (12.6%), Wood Chip (14%), Indestructible Shell Choker [Common] (12%), Passion Thread [Rare] (8.4%) Passion Thread [Epic] (5.6%)

Drop Core Crystal Pattern 1 Invidia-type Bea

Muside Aldon

st Appeared Lv 17~25 Strength 176 Ether Force 102 Dexterity 59 Agility 24 02 HP 57,000 15 Ether Resistance -15 Pre Pro Resistance Knock Resistance EXP 151 Gold 33 WP 12 S 6

Telepathy 1 (14%), Affinity Max Attack 1 (12%), Guard Rate Up! (12%), Eye Patch [Rare] (7.2%), Band (Epic) (4.8%)

None Core Crystal Pattern 1 "Appearance: Invidia

Rebellious Wagan

Quest Type: Humanoid Lv 30 Strength 191, Ether Strength 181, Dexterity 10682, 82 HP 51408, 1 Pre Brave Lownock EXP 243, Gold 160, WP18, SP8, Light Attribute Damage Reduction (10.8%), Classic Medal (Common) (14%), Bolt Hat [Rare] (7.2%), Bolt Hat [Epic] (4.8%), Assault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%)

Core Crystal Pattern 1 Appearance: Q.61 "Investigation of Anti-Imperial Organization", Unique Type Aquatic Lv47, Strength 611, Ether Strength 602, Dexterity 174, Agility 55, H 154 P 2,111,400, Physical Resistance -, Ether Resistance 25, Pre-Resistance Pronock EXP 4270, Gold 1364 WP 40 SP 14

Shield Attachment [Common] (12%) [Initial] Hate Attack Up III (8%) [Initial] Arts Hate Increase II (9.6%) [Initial] Special Move Lv3 Enhancement I (11.2%) [Initial], Shield Attachment [Rare] (7.2%) [Initial], Seal Door Attachment [Epic] (4.8%)

Core Crystal Pattern 9 Appears in: Leftheria

Peace type

Lv 29~31 Strength 218 Ether Power 190 Dexterity 121 Agility 5 HP 9 2455 30 E10 Pre Paper Pro Paper Knockdown Resistance WP 232 Gold 5718 SP 8 E XP Chrome Muffler [Common] (14%), Magnet Chip (12.6%), Focus (9%) Metal Nopon Mask [Rare] (6%), Metal Nopon Mask [Epic] (4%), Assault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%)

Core Crystal Pattern 1 Appears in: Specia

Type: Humanoid, Level: S

8 Strength 65, Ether Ca 56, Dexterity 63, Agility 39, HP 6144, Physical 10, Ether Res 5, Physical 10, Ether Res EXP 2, Gold 86W 7 SP 4

Lightning Attribute Damage Reduction (12%), Amulet [Common] (15%), Play Resistance (10%), Nopon Mask [Rare] (6%), Nopon Mask [Epic] (4%)

Core Crystal Pattern 4 Appearance Cooler

Mailer Runner

Type Humanoid Lv 28~29 Strength 148, Aether Force 135, Dexterity 112, Agility 85 67 HP 20,791 15 E10 Play Bronock EXP 161 Gold, 74 WP, 17 Silver Piercing Common] (14%), High HP Attack Up II (9%), Ball Attachment [Rare] (7.2%), Ball Attachment [Epic] (4.8%), Soldier Ring [Rare] (8.4%), Soldier Ring [Epic] (4%)

None Core Crystal Pattern 1 Appearance Specula (Abandoned Factory)

Meilos Runner

Type Humanoid Lv 39~41 Strength 321, Aether Force 220, Dexterity 177 118 136 HP 58,241 10 E Shot Play Paper Bronock - EXP 249 Gold 136 WP 22 SP 10

Attribute Damage Reduction Plate (9.6%) Rhodochrosite Chip (12%) Unicorn Muffler [Rare] (8.4%), Unicorn Muffler [Epic] (5.6%)

None Core Crystal Pattern 2 Appearance: Luxu

Megalo Edge Diblo

rius Type Aquatic, Lv Strength 136, 4 Power 110, Dexterity 35, Agility 19, HP 8750, Physical Distribution 7 30 WP Blownock EXP 80 Gold 88 15 SP 9

Core Crystal Ancient Ship Appears

pts

Type Humanoid Lv Strength 14 5 Ether 17 Dexterity 30 Agility 4800 Pre 10 16 HP Knock EXP 108 Gold 144 WP 10 SP 16

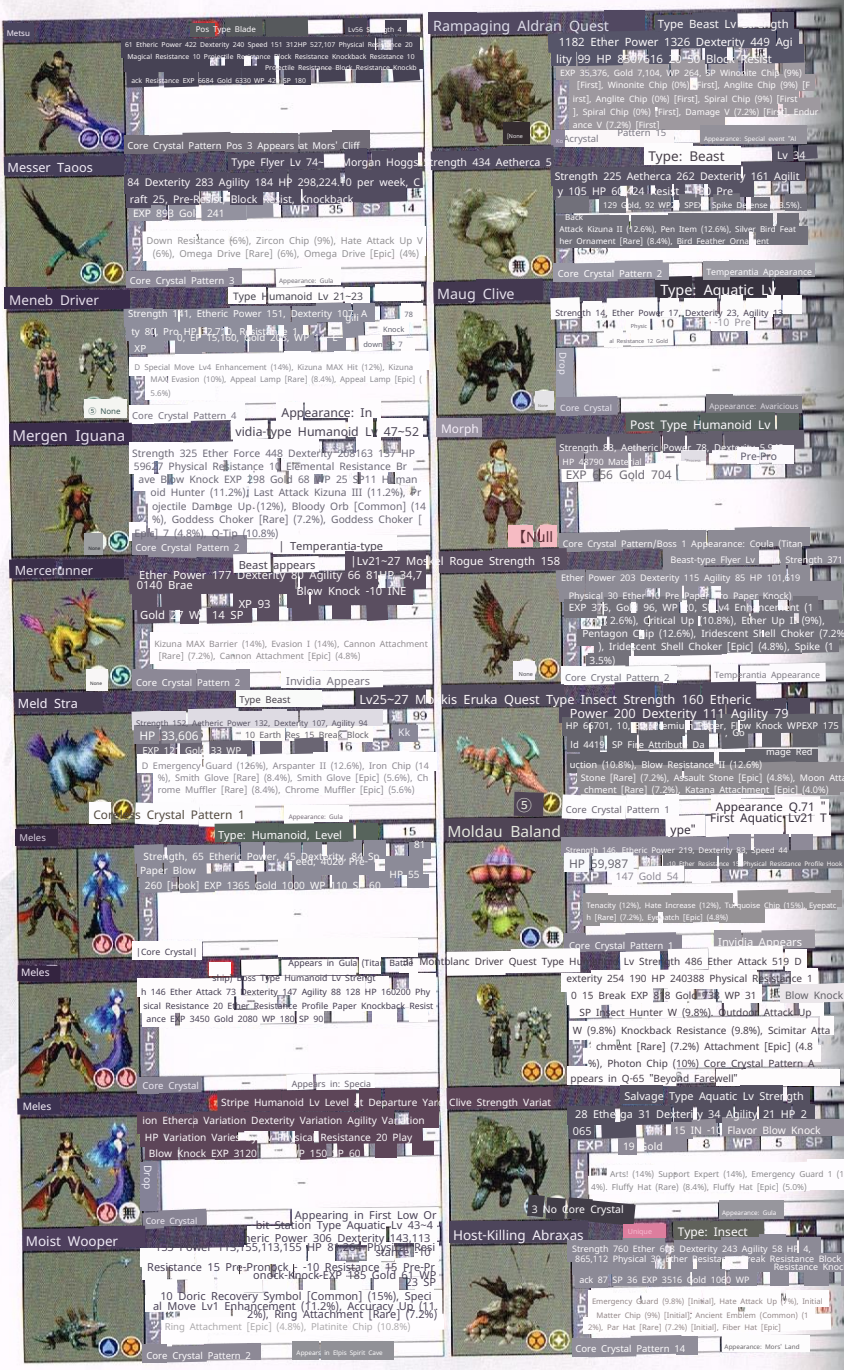
Drop Core Crystal Appearing Substitute Vessel

Metsu

Postype Humanoid Lv26 Strength 184 Etheric Power 138 Dexterity 105 Agility 7695 HP 310780 Physical 20 Ether Resistance 10 Pre-emptive Resistance Pro Knockback None 1, 201, 456 Gold 720 WP SP 6 EXP

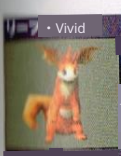
Core Crystal Pattern Boss 3 Appearance: Invidious Type, Blade Lv 52 Lv 52 S 477 Ether 43 Dexterity 226 Agility 142,291 HP 518,625 Physical Resistance 20 Ether Resistance 10 Break Resistance, Launch Resistance, Knockback Resistance EXP 8982 Gold 7720 WP 472 SP 192

Core Crystal Appearance: Mors's Cliff


Metsu
Messer Taoos
Meneb Driver
Mergen Iguana
Mercer Runner
Meld Stra
Meles
Meles
Meles
Moist Wooper
Rampaging Aldran Quest
Maug Clive
Morph
Moldau Baland
Clive Strength Variat
Host-Killing Abraxas

Mountain-like Mountas
Unique Type Aquatic Lv45 Strength 534 Ether 401 Dexterity 177 Agility 55 83 HP 819,900 Physical 40 [E afting 10 Pre None Pro None Knock None 4010 Pre None, Pro None Knock None 10 Pre None Pr o None Knock None EXP 15 52 Gold 387 WP48 SP 32 SP 32 Outdoor Attack Up 1 (1 .2%) [In] Lv2 Enhancement (11.2%), Reflect Damage Up (12%) [I nitial] Blade Block Resistance (11.2%) [Initial] Recovery S ymbol [Rare] (9%), Recovery Symbol [Epic] (6%)
Core Crystal Pattern 9
Appearance: Libera
[King Alma
litas Type Beast
Lv 2~3
Strength 21, Etheric Power 8, Dexterity 22, Agility 9 HP 712, Physical Resistance 10-10, Projectile Resistance, Knockb ack, Paper, EXP7, Gold, WP4, SP 34, 1
Drop
Core Crystal
Appearance: Gula
King Wolf
Type Beast Stre
Lv 9~11
ngth 64 Etheric Power 59 Dexterity Speed 39 Luck 1 48 HP 9238 5 -10 Pre 2 Pro Knock EXP 15 Gold WP 8 SP 5
Arts 1 (14%) Support Skill (14%), Emergency Guard I (14%) F usa-Fusa Hat [Rare] (8.4%), Fusa-Fusa Hat [Epic] (5.6%)
Core Crystal Pattern
Appearance, Invidia Typ e Beast, Lv Stre 9, E 3~4
[King Ex
the r Power 22, Dexterity 21, Agility 18, HP 390, Ethe Resist Res e, Knock E Knock XP 8, Gold P 4 SP 3
Core Crystal
Appearance: Cooler
King Farris
Type: Beast
Leve 3~4
Strength 31 Etheric Power 11 Dexterity I Agility 16 7 HP 25 Physical Re -10 Knock WP 4 SP ance 5 Gold 3
Core Crystal
Appearing: Goola
King Ponio
Type Beast Lv Wrath Driver
ower 121 Dexterity 69 Speed 65 31HP 47,528 Resist ance 15 IN -10 Pre Blow Knock EXP34 Gold WP13 SP7 SP
Beast Hunter (14%), Increased Reflect Damage I (15%), Dark O rb [Rare] (8.4%), Dark Orb (Epic) (5.6%)
None
Core Crystal Pattern 1
Appears in: Specia
Yu
Stype Humanoid Lv 18
Strength 80, Etheric Power 118, Dexterity 86, Agility 61, luck 71, 5.04 - Process 26 Block EXP 318 Gold 295 WP SP 9
None
Core Crystal
Invidia Appears
Yukid Bannit
Type Beast
Lv 36~40
Strength 203, Etheric Power 265, Dexterity 154, Agility 96 , HP 52,193, Endurance 10, Break: Blowknock EXP 13 Gold 9, Fire 49 21 SP
D amage Reduction Plate (9.6%), Eraser Orb [Common] (14%), Clock Up Wrist [Rare] (7.2%), Clock Up Wrist [Epic] (4.8%), Motor Chip (10.8%)
Core Crystal Pattern 2
"Appears in: Luxuria
Country of Garro
Quest Type Humanoid Lv58 Strength 8 E ther 601 Dexterity 207,19 209 HP 376,467 20 20 Block Resis EXP 8 Gold, 663 WP 29 Doorway Plate SP 12
Reduction IV (8.4%), Plaided Combo (7%) Titanium Warm V est [Common] (12%), Ceramic Belt [Rare] (7.2%), Cerami Obert [Epic] (4.8%), Hadron Chip (9%)
Core Crystal Pattern 6 Appearance Q-50 "Best Mercen ary Group" Type Flyer Lv 32~36 Str
Uraim Sigal
ength 187 Ether Ca 306 Dexterity 136 Agility 99 154HP 58512 H -10 Work 20 Blabro Knock EXP 144 Gold 43 WP 19 SP 9
Night Hit Rate Up Eye (12.6%), Special Move Lv2 Enhancement II (12. 6%), Beast Hunter II (12.6%), Ring of Oath (Rare) (9%), Ring of Oath (Epic) (6%), Flower Chip (14%)
Core Crystal Pattern 2
Appears in: Leftheria
Juvenile Ardon
Quest Lv Stype Beast Ether Dexte 1
rity 22 Agility 11 HP 1,32 Resist 10, Resis -10, Break Resistance, Projectil e Resistance Knockback Resistance, Gold HP 4 EXP 10 SP2VP 4 SP1
Core Crystal
"Appearance Special Event 'Aldon'
Plunder Genie
s Trainin Unique Type Beast Lv38 Strength 365 E theric Power 424 Dexterity 194 Agility 129301 HP 640120 10 Craft 15 Pre-emptive Resistance Projectile Resistance Knockback Paper EX P 1162 Gold 237 WP 42 SP20 Knockback Resistance II (12.6%) [I nitial] Arts Hate Increase II (10.8%) Garnet [Common] (10%) [Initial] Attribute Orb One-Hit (9.6%) [Initial], Spiked Shoulder [Rare] (8.4%) [Initial], Spiked Shoulder 7 Epic (5.6%)
Core Crystal Pattern 9
Appears in: Leftheria
Yoshitsune
Postype Humanoid Lv24 Strength 152 Ether Capacity 188 Dexterity 120 Speed 84 HP 75,087 12 2 Force Projectile Res. Knockback R es. EX 815 Gold 94 WP 60 SP 28
Core Crystal
Appearance, Invidia
Yoshitsune
Type Humanoid, Lv Strength 15 24
HP 266800 Physical Resistance 1225, Paper Resistance (likely referring to a specific type of damage) Knockdown Resistance EXP 130 Gold 2680 WP 1 SPS2 PSPS2 104
Core Crystal Pattern Boss 3 Appearance: Invidia
Yoshitsune
Boss Type: Humanoid Lv 43
Strength 286, Etheric Ability 372, Dexterity 193, 146, 2 26 HP 25,393 30 Res, Projectile Res, Knockb ack Res, EXP 2960, Gold 1525, WP 172, P 75
Drop
Core Crystal Pattern Boss 3 Appearance Lu
Strength 144 Aether P xuria Type Humanoid Lv 97
Strength 727 Ether 324
HP 500680 Agility 279 EXP 3422 Gold 2692 WP 3 SP 17
Move Heal V (8.4%), Kizuna MAX Attack V (6%), Master Atta chment [Rare] (6%), Master Attachment [Epic] (4%)
⑩⑩ Core Crystal Pattern
Invidia Appears
Liar Vamp
Type: flyer
Lv 24~26 Sp
Strength 109, Etheric Power 144, Dexterity 92 eed 76 Luck 58 HP 28,814 EX -15 Resist 20 Pre Pro 7 P 81 Gold 31 WP 15 SP 7
Drop
Lightning Damage Reduction (10.8%), Mint Potpourri [Rare] (8.4 %), Mint Potpourri [Epic] (5.6%), Classic Medal [Rare] (8.4%), Clas sic Medal [Epic] (5.6%)
⑤ Null Core Crystal Pattern 1
Appearance: Gula
Lyophilise
Type Beast
Lv 7~9
Strength 56, Etheric Power 41, Dexterity 45, Agility 26, HP 7888, Physical Resistance 5, Ether Re sistance 10, Bronock EXP 34 Gold 17, WP 7, SP 39, Gold 17, WP SP 5
Blow Resistance (14%), Damage Heal (12%), Jamming (12%), [Ring of Friendship [Rare] (9%) • Ring of Friendship [Epic] (6%)
Core Crystal Pattern 1
Appearance: Gormott
Gigi of Lightning Strike
Unique Type Aquatic Lv 20
Strength 169, Aether Ca 221, Dexterity 62 Agility 87 HP 238560 Item 0 E Res 30 Pro Res Knock Res EXP 315, Gold 117 WP 26 SP 14
Blade Combo Power Up (10%) [Initial] Outdoor Attack Up I (14%) [Initial] "Do wn Resistance I (10%) [Initial], Ether Defense Up I (10%) [Initial] Tofyohashi Necklace [Rare] (8.4%) [Initial] Toyohashi Necklace [Epic] (5.6%)
None
Core Crystal Pattern
Appearance: Gula
Louder Iguana
Type Humanoid Lv4953~
Strength 481, Etheric Power 330, Dexterity 166 Agility 112 146
HP 326352 25 Burefuro Resistance EXP 1,003 Gold, 359 WP 26 SP 11
Attribute Damage Reduction (7.2%), Wharldite Chip (10. 8%), Critical Symbol [Common] (12%), Arms Attachment [Rare] (7.2%), Arms Attachment [Epic] (4.8%)
drop
None
Core Crystal Pattern 2
Appears in: Temperantia

Ratchet Turkin
Type Humanoid Lv26~31 Loveless
Strength 129 Ether Ability 75 Dexterity 92 Agility
HP 25014 M25 IN EX
Apprentice's Armlet [Common] (12%), Break Resistance (9%), Magne t Chip (12.6%), Ghillie Hood [Rare] (7.2%), Ghillie Hood [Epic] (4.8 %)
Core Crystal Pattern
Appearance: Specular (Abandoned Factory)
1 Radio Merlin
Type: Aquatic, Lv 46-48, Raffles Bal
0, Edelka 497, Dexterity 182, Speed 100,209 HP 206,1
69, Physical Prod 0, Pre-Pro Non Knock
EXP 2478 Gold 830
Lv4 (11.2%) Kizuna MAX Hit Plate (9.6%), Cube-go C hip (10.8%) Hate Attack Up Ro (8%), Play Stone [Rare] (7.2%), Breakstone "Epic" (4.8%)
Core Crystal Pattern 2
Appears in Elpis Spirit Cave
Radis Driver
Type Humanoid Lv 47 Quest
ngth 380 Etheric Power 347 Dexterity 192 Agility
134 137 HP 170,085 Pro Paper Knock Resistance
EXP 512 Gold 409 WP
Reduces Wind Attribute Damage (8.4%), Astrogen Common (12%), Opal Chip (10.8%), Increased Guard Rate (9.6%) Scented Perfume [Rare] (8.4%), Storytelling Perfume [Epic (5.6%)
Core Crystal Pattern 5
B-13 "Eternal Spirit" Type
Insect Lv39-44 appears
Radriar Bod
Ether Cannon
Dexterity
Agility
HP 10852 M 10 Eng
10 Pro No Knock WP
EXP 62 gold
Water ATK Damage Reduction Dish (9.6%), Aquatic Hunter III (11.2 %), Rhodochrosite Chip (12%), Modern Medal [Rare] (8.4%), Mode rn Medal [Epic] (5.6%)
Core Crystal Pattern: None 2
Appears in Luxuria
Ratro Segal
Stipe Flyer
Lv 22
Strength 100 Aetherga 92 Dexterity 81 Agility 6958 HP
690210 10 Brave Knock 690210 10 Brave Knock -288 G old 144 WP 14 SP
EXP
Core Crystal
Appearance: Gula
Lavian Driver Quest Type
Lv64 Strength 567 Ether Power 586 De xterity 270 Speed 195 250 HP 337,688 20 Ether Resistan ce 20 Break Paper Pro Resistance Knock Resistance EXP 911 Gold 1,004 WP 32 SP 13911 Gold 1,004 WP SPSP
Insect Hunter W (9.8%), Outdoor Attac k
Up W (9.8%), Knockback Resistance (9.8%) Scimitar At tachment [Rare] (7.2%) Scimitar Attachment [Epic] (4. 8%), Photon Chip (10%)
Core Crystal Pattern 6
Appears in Q-65 "Beyond Farewell"
Ruffian Banit
Type Beast
Lv 69~71159
127 Bray
Strength 468 Etherga 395 Dexterity Bronock 145P
HP 228284
EXP478 Gold 110 WP 33 Fire Attribute Refl
ection Shield (7.2%) Beast Hunter V (8.4%) Hate Low Drop
Core Crystal Pattern 3
Appearance: Gula
Rahut Driver
Quest Type: Humanoid Lv48 Strength 37
6 Ether Power 387 Dexterity 200 Agility 148 158 HP 1
69,932 10 IN 10 Pronon Knock E Pro Gold 50 W
5 SP 11 Attribute Damage Reduction (8.4%), Kizuna MAX Barrier III (11.2%), Assassin Shoes [Commo n] (12%), Crystal Earrings [Rare] (8.4%), Crystal Ear rings [Epic] (5.6%)
Core Crystal Pattern 5
B-13 "Eternal Unchanging Spir
it" Type Aquatic Lv appears
Roughda Baland
th 273 Ether 449 Dexterity 142 Agili
HP 171150 Item
-10 Work
25 Pre-Paper Block Resistance Knock Resistance
EXP 461 Gold 118
WP 23 SP 10
High HP Attack Up II (8%), Break Resistance (8%), Focus Evasion III (8%) Platinite Chip (10.8%)
Core Crystal Pattern 2
Appears in: Temperantia
Laplace Driver
Quest Type: Humanoid Lv] 36 Strengt
h 287, Ether 307, Dexterity 159, Speed 119, HP 96
,748, MP 1015, Pierce Res. Block Res. Knockback
Res. EXP 333, Gold 372, WP 21 SP 9
(8.4%), Lavender Potpourri (Epic) (5.6%)
[A] (8.4%), Lavender Potpourri (Epic) (5.6%)
Core Crystal Pattern 5
Q.48 'Test' appears
Aspeed
Salvage Type Flyer
Strength 213 Ether Ability 207 Dexterity
HP 205705
30 Breflo WP
EXP 1956 Gold 840
44
Water Attribute Damage Reduction (9.6%), A mulet of Healing [Epic] (5.6%), Platinum
Drop
Core Crystal Pattern 2
Appears in: Leftheria
Muscle Strength 39
Type: Aquatic Lv
Muscle Strength 225, Etherca 337, Dexterity
119, HP 129,563
15 Play
EXP 284 Gold
WP 20
Dokizuna MAX Barrier II (12.6%), Hate Increase II (10 .8%), Up II (9%), Move Heal (12.6%), Shell Shoes [Commo n] (12%), Spike Medal
(4.8%),
Core Crystal Pattern 2
Appears in: Leftheria
Rangel Egg
Type: Insect
Lv
Strength Etheric Power
Dexterity Agility
HP 13593 H 10 IEXP82 Gold
10 Brave Frontier
WP 25
Ice Attribute Damage Reduction V (8.4%), Smash Resistance III (11.2 %), Fast Resistance (11.2%), Back Attack Kizuna IV (9.8%), Essence of Gea (7.2%), Essence of Glove [Epic] (4.8%)
Drop
Core Crystal Pattern 2
Elpis Spirit appears
Runestarkin
Type Humanoid Lv Strength
89 Etheric Power 81 Dexterity 61 Agility 47 HP 568
7 Physical Resistance 15 I 10 Pre
EXP 48 Gold
30 WP 9 SP
Light ATK Damage Reduction (12%), Break Resistance (10%), Fu Combo Enha ncement (12%), Red String [Rare] (8.4%), Red String [Epic] (5.6 %)
Drop
Core Crystal Pattern 1
Appearance: Gula
Lancelot Aspeed Salvage Type Flyer Strength 340 Ether
ic Power 235 Dexterity 148 Agility 58
HP 325703
30
10
EXP 2652 Gold 1050 WP50SP Flyer Hunter III (
11.2%), Arts Hate Increase III (9.6%) A-Chip (1 0.8%) Down Resistance III (9%) Pugilist's
(7.2%), Pugilist's Armlet [Epic] (4.8%)
5 Core Crystal Pattern 2
Appears in: Temperantia
Land Wolf
Type Beast
Lv
Strength 172, Aetheric Power 138, Dexterity 88, Agility 76
HP 61,777, Physical 10, Ether Resistance -15, Brave
Brono EXP 34 WP 16 SP
127 Gold
Earth Attribute Damage Reduction (10.8%), Initiative Kiz una II (12.6%) Chip (14%), Steam Belt [Rare] (7.2%), Ste am [Pick] (4.8%), Classic Medal [Rare] (8.4%), Classic Medal [Epic] (5.6%)
Core Crystal Pattern 1
"Appearance: Specularbia
The Intrusion of Theori
Quest Type: Blade
Lv
Strength 420 Aether 476 Dexterity 211
HP262990 10 Pre Paper Block
EXP 2210 Gold 1050 WP50SP Fire Attribute Dam age Reduction (8.4%), Scythe Attachment [Common] (12 %) Opal Chip (10.8%) Recovery Symbol (Le
(9%) Recovery Symbol [Epic] (6%)
Core Crystal Pattern 2
B-11 "Plaid's Memory" appears
Rambo Marlin
Type Aquatic Lv87
Strength 716 Aetherga 911 Dexterity
HP 992,810
40 Pre Paper Pro
Knock
EXP 7116 Gold 1867 WP 80 SP 3
Blade Combo Boost V (6%), Spiral Chip (9%), Diamond [Common] (10%), Omega Drive [Rare] (6%), Omega Drive [Pick] (4%) C
ore Crystal Pattern
Appears in Luxuria
Leader Iguana Streng
3 Types
Strength
161 Ether 142 Dexterity 82 Agility HP
19651 Physical 25 Ether Resistance 10 Blade Pape
r Bronock WP 1
3 SPEXP 103 Gold 74
(14%), Down Resistance (10%), Hammer Attachment Offens
R e Kizuna
ear[A] (7.2%), Hammer Attachment [Epic] (4.8%)
Drop
Core Crystal Pattern 1
Invidia-type Bea
Leaf Camille
st Appeared
Lv 7-14 Stre
ngth 69 Etheric Power 43 Dexterity 48 Agility 33 HP
8636 10 IN 10 Play Blow Knock 44 Gold 22WP 7 S
P 4EXP
Blow Resistance] (14%) Damage Heal I (12%), Jamming I (12%), Ring of Fri endship (Rare) (9%), Ring of Friendship [Epic] (6%)
Drop
Core Crystal Pattern 1
Appearance: Gula



・Vivid

Type Beast Stre Lv 1~23119

ngth 118 Ether Ga 313 Dexterity 121 Br

HP 14,526 ave Ronok SP 10

EXP 402 Gold 411 WP 21

Drop

Amethyst Chip (13.5%), Special Move Lv4 Enhancement (14%), Ether Defense Up (10%), Kizuna MAX Barrier (14%)

Core Crystal Pattern 5 Invidia Appears

Rival Rexos

Type: Flyer Lv 39~41

Strength 279, Ether Atk 376, Dexterity 132, Agility 55, Luck 93

, HP 260,460, Ph ys Null, knock ba ck

Null, WP 2210, SP EXP 1560,

Gold 544, Fusion Combo Enhancement (9.6%), Arts (11.2%), Motor Chip (10.8%), Moon Cube [Rare] (6%), Moon Cube [Epic] (4%)

Drop

Core Crystal Pattern 2 Invidia Appears

Liberal Ansel

Type Flyer Lv57~ Revenge Tal n Quest Strength 243 Aetherra 334

Dexterity 244 188,254 HP 112,560 Resist Pre Paper Pro Paper Knock Resist 30 Pre Paper Pro Paper Knock Resist EX

P 628 Gold 129 WP 29 SP12 Drop: Aquatic nter W (9.8%), Jet Shou er [Common] (14%), Daytime Accuracy Up W (9 8%), Scythe Attachment [Rare] (7.2%), Scythe Att achment [Epic] (4.8%), Positron Chip (9%)

Drop

Core Crystal Pattern 3 Appears in World Tree

Regal Rogue

Type Flyer Lv 16-19 rength 132 Ed elga 88 Dexterity 71 Agility 51 46 HP 16052 Physical Res istance 20 Ether Resistance 20 Pre Paper Pro Resistance Knock Resistance EXP 115 old 31 P 1 SP SP

Drop

Ambush Boost (14%), Scale Chip (15%), Endurance (12%), Da rk Orb [Rare] (8.4%), Dark Orb [Epic] (5.6%)

Core Crystal Pattern 1 Appearance Cooler

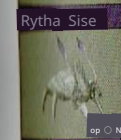
Clever Heron

ユニーク Type Beast Lv2 ength 83 E ther ATK 225 Dexterity 116 Agility 101 104 HP 7,08 8 MP 10 15 Pierc Res ock Res Knockdown Res EXP 342 Gold 9 WP 30 SP 1

Drop

Critical Up I (12%) [Initial] Amethyst Chip (13.5%) [Initial] Ether Defense Up! (10%) [Initial] Iridescent Bird Feather Ornament [Rare] (8.4%) [Initial], Iridescent Bird Feather Ornament [Epic] (5.6%)

Core Crystal Pattern 8 Appearance, Invidi



Rytha Sise

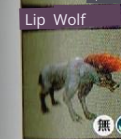
a Type Aquatic Lv Streng 2~4

th 29 Ether Power 12 Dexterity 29 Agility 26 Knoc 5

HP 1830 k 10 Ele Play Pro 3WP12 GbI

EXP d 75P 2

op None Core Crystal Appearance: Ancient Shr



Lip Wolf

Type Beast Lv Wandering

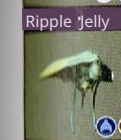
23 Ether Power 113 Dexterity 77 Speed 6 4HP 37026 Resistance Pro Kn k

EXP 87 Gold 26 WP 13 SP 7

Drop

Flyer Hunter 1 (14%), Surprise Attack Boost I (14%), Spinel Chip (15%), Necklace of Abundance [Rare] (8.4%), Necklace of Abundance [Epic] (5.6%)

Core Crystal Pattern 1 Invidia Appears



Ripple Jelly

Type Flyer Lv 44~4 rength 163 Et heric Power 380 Dexterity 135 Agility 45 Luck 10 HP 79 ,416 Pro Str Knock k

EXP 1 Gold 6,262 WP WP 2 SP 1 SP Attribute Dam age

Drop

Reduction (8.4%), Kizuna MAX Barrier (11.2%), Assassin Sh oes [Common] (12%), Crystal Piercing [Rare] (8.4%), Crystal Piercing [Epic] (5.6%)

Core Crystal Pattern 2 Appears in Elpis Spirit Cave

Little Bunnit

Type: Beast Lv6 13 Stre

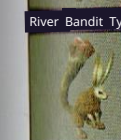
ngth 34 Etheric Power 46 Dexterity 54 Agility 35 HP 1,190 - Break Proof Knock 20 Gold 10 WP 6 SP

EXP 1 4

Drop

ncreased Hit Rate During the Day 1 (14%), Super-Hard Vest [Rare] (8.4%), S uper-Hard Vest 5 [Epic] (5.6%), Shell Cameo [Rare] (8.4%), Shell Cameo [Epic] (5.6%)

Core Crystal Pattern 1 Appearance Cooler



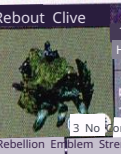
River Bandit Type Beast Lv 17~24 Lindworm Cougar Strength 118 rity 83 Speed 54 35HP 23360 Physical Pro ess -10 Pre

EXP 50 Gold 22 WP 12 SP

Drop

Appeal Lamp [Common] (14%), Smash Resistance (14%), Mercenar y's Vest [Rare] (8.4%), Mercenary's Vest [Epic] (5.6%)

Core Crystal Pattern 1 Invidia Appears



Rebout Clive

Type Aquatic Lv 18~23 Strength 126 Etheric Power 136 Dexterity 71 Agility 47 5

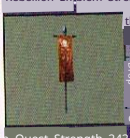
HP 29,260 Tai 1 Bl k

EXP 74 Gold 59 WP 12 SP 6

Drop

Beast Hunter (14%), Reflected Damage Up (15%), Dark Orb [Rare] (8.4%), Dark Orb [Epic] (5.6%)

3 No Core Crystal Pattern 1 Invidia Appears



Rebellion Emblem Streng Type Lv 60~62

th Ether Att xterity Agility

HP 17,502 Pre-Product

EXP 124 Gold ion WP 30 SP 12

Drop

Earth Attribute Reflection Shield (7.2%), Ultimate Skill Lv2 Enhancement V (8.4%), Knight of the Round T able Medal [Rare] (7.2%) E pic (4.8%)

Core Crystal Pattern 3 Appears in: Specia

Type: Humanoid Lv Strength 47

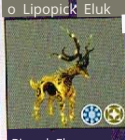
Dexterity 168 Agility 126 HP 69,537 Physical 15 Engineering Resist -10 Break Pro Knock -30 1,362,511 WP SP Dro pc

ghtn Li ing

Attribute Damage Reduction (84%) Spike Defense III (12%) Shiel d Attachment [Common] (12%), [Rare] (8.4%)

Shoulder Pad [Epic] (5.6%

N) Pattern 2 C ore Crystal Appears in Q.31 'Turkin Ex



o Lipopick Eluk termination' Type Beast Lv 2~44

Strength 391, Ether 423, Dexterity 128, Agility 46 238

HP 176,040 Physical Resistance 40 Pre None Blow Knock

EXP 132 Gold 592 WP 23 SP 10

Drop

Hate Reduction Plate (9.6%), Arts Heal III (9.6%), Rising Res istance (8%), Skell Hood [Rare] (7.2%), Skell Hood [Epic] (4.8 %)

Core Crystal Pattern 2 Appears in Luxuria

Rimed Flammy

Type Beast Lv 17~22

Strength 118, Etheric Power 123, Dexterity 85, Agility 54 54

HP 27,550, MM-16, IN60, Go ld 34, EXP Knock

WP 12 SP 6

Drop

Outdoor Attack Up I (14%), Flyer Hunter (14%), Scale Chip (15%), Champion Belt [Rare] (8.4%), Champion Belt [Epic] (5.6%)

Core Crystal Pattern 1 Appearance, Invidia Ty

Ryuzas Rexroth pe Flyer Lv 43-46 Lv 43-44 Streng th 30 Ether r Power 412 Dexterity 143 Agility 59 102

HP 304,740 Crash 20 Break Resistance Block Knockback No EXP 1850 Gold 610 WP 46 SP 20 Beast Hunter (11.2 %), Endurance Dish (9.6%), Hate Increase III (9.6%), Phant om Blade (Common) (14%), Berserk Ring [Rare] (6%), Ber serk Ring [Epic] (4%)

Drop

Core Crystal Pattern 2 Appears in: Leftheria

eynolds Strength 1 Unique Type Ars Lv 62 St ength 488 Etheric Power 525 Dexterity 239 Luck 124 HP 480 Evasion 15 Pre-emptive Re istance, Projectile Resistance, Kno ckback Resistance EXP 2,383 Gold 1 5 WP SP 58

Drop

Flyer Hunter V (8.4%) [Initial], Fusion Combo Enhancement V (7.2%) [Initial], Silver Chip (9%) [Initial], Jamming V (7.2%) [Initial], Electronic High Performance [Rare] (7.2%) (Initial), Electronic High Performanc e [Epic] (4.8%)

Core Crystal Pattern 14 Appearance: Su

Ryutika Kabyba perbia-type Beast Lv 31-35 Str ength 211 Ether Ca 216 Dexterity 123 Agility 80 100 H P 74,216 10 IN 10 Bre ブロノック EXP 138 Gold 41 WP 18 SP 9 SP Telepathy II (12.6%), Wood Chip (14

Drop

%), Rainbow Shell Choker [Common] (12%), Passion T hread [Rare] (8.4%) Passion [Epic] Ra (5.6%)

Core Crystal Pattern 1 Appearance: Lib

Linka Skeeto eralitas-type Flyer Lv 47~49

Strength 217, Ether ATK 318, Dexterity 152, Agility 12 126

6, HP 84,065, 40 Resistance 15 Pre Blownock S

EXP 213 Gold 68 WP 25 P 11

Drop

Attribute Damage Reduction IV (8.4%), Smash Resistance (11.2%), Play Resistance (11.2%), Back Attack Kizuna (9.8%), Hero's Glove [Le A) (7.2%), Hero's Glove [Epic] (4.8%)

Core Crystal Pattern 2 Appearance: Mors's Cliff

Quest Type Ars Strengt Lv 53

f 748 Etheric Power 453 Dexterity 2 09 Floor 166

HP 509367 13 Resistance Knock

Break EXP 2570 Gold 1,185 WP 54 SP 24

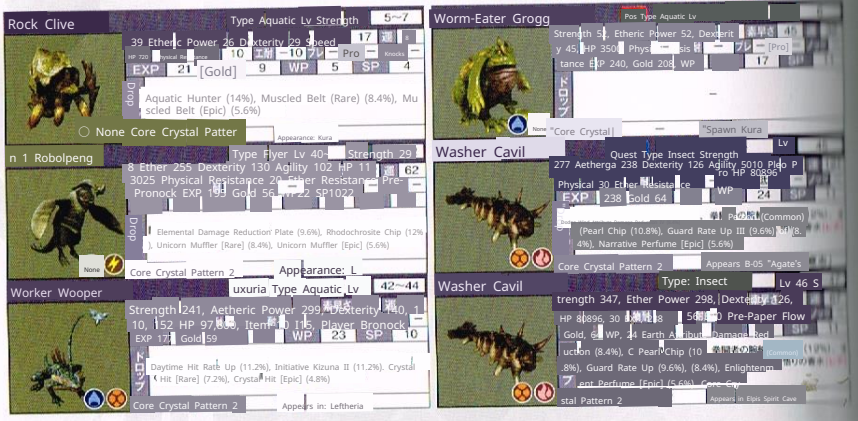
Drop

Do Special Move Lv4 Enhancement (11.2%), Kizuna MAX Hit Plate (9.6 %), Cube D Chip (10.8%), Hate Attack Up III (8%), Breakstone [Rare] (7 .2%), Breakstone [Epic] (4.8%)

Core Crystal Pattern 2 Appears in B-13 "Eternal Spirit"

Lindworm Crust
Luger Claude
Type Flyer
ull Lindworm Stein
Type: Humanoid Lv 40~45 Luxuria Ritter
Type: Humanoid, Lv
Burefuro
Lintwurm Slider
Luxuria Ritter
Lintwurm Zormaya
Type Beast
Runogar Iguana
Type: Humanoid, Lv
"Lindwurm Hind
Type Flyer
"Lindwurm Falch
Lindworm Muir
Type: Humanoid, Lv42~46
Lake Blue Flamie
Type Beast
Razor Scout
Type Humanoid Lv
Ruin Scorpio
Type: Insect
Raider Iguana
Rook Spide Typ
Lv 71~73
Iguana172 1

Spid
Type: Insect
Lv 38~37 Str
Pre-Resist Block Resist
EXP 1250 Gold 336
Knock Resist
Chrome Muffler [Common] (14%), Magnet Chip (12.6%), Focus Evasion (9%), Metal Novon Mask [Rare] (6%), Metal Novon Mask [Epic] (4%), Assault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%
Core Crystal Pattern 1
Appears in: Specia
Ipas Galvus
Type: Humanoid
Lv 48~53 St
EXP 520 Gold 140 WP
Block Resist, Knockback
High HP Attack Up (7%), Rising Resistance (7%), Oplight Chip (10.8%), Saber Attachment [Rare] (7.2%), Saber Attachment [Epic] (4.8%
), Core Crystal Pattern 2 Appearance Temperantia
Banit
Type Beast
Lv 32~36 St
EXP 1705 Gold 432 WP
Night Hit Rate Up (12.6%), Critical Lv Up (12.6%), Hunter II (12.6%), Ring of Oath [Rare] (9%), Ring of Oath [Epic] (6%), Flower Chip (14%)
Core Crystal Patt
Appears in: Leftheria
ern Regina Spide
Type Insect Lv 41
Strength 305 Et
Physical Resist
Block Resistance Knockback Resist
EXP 1705 Gold 432 WP
Dobro Resistance (11.2%) Skell Hood [Common] (12%), Emergency Guard (11.2%) Ice Headband [Rare] (7.2%), Ice Crest Headband [Epic] (4.8%)
Core Crystal Pattern 2
Appearance: Lu
Regiospider
xuria-type Insect
Lv 40~43
EXP 208 Gold 56 WP 22
Fire Damage Reduction IV (8.4%) , Scythe Attachment [Common] (12%), Opal Chip (10.8%), Recovery Symbol [Rare] (9%), Recovery Symbol [Epic] (6%)
Core Crystal Pattern 2
Appears in Elpis Spirit Cave
Morning of War
Type Aquatic Lv48
Physical 40 Ether
Pre-Bronco Knock EXP 1856 Gold 5
Ether Defense Up II (8%) [First] Playe
Combo Enhancement II (8%) [First], Sapphire [Common] (10%) [First] Opal Chip (10.8%) [First] Goddess Choker [Rare] (7.2%) [First] Goddess Choker [Epic] (4.8%)
Core Crystal Pattern 9
Appears in Elpis Spirit Cave
Legims Tarkin
Type: Hihumanoid Lv 82~86 Stre
EXP 1492 Gold 415
Attribute Absorption Shield (7.3%) Arts Hate Reduction V (7.2%) Dia Mond [Rare] (6%), Diamond [Epic] (4%)
[No
Core Crystal Pattern 3
Appears in Lu
Lector Clive
xuria type Aquatic Lv72~3
HP 1695 Physical Resistance 15 Ether Resistance
Pre Bronock 10 Pr
e Brollock EXP 14 Gold 7 WP 3 SP 2
None
Core Crystal
Appearance: Ancient Ship
Legodos Ball
Type
Lv83~85
Strength Aether
Prepro None Knock N
EXP 436 Gold
WP 38
Drop
Core Crystal Pattern 3
Appears in Luxuria
Recondiblo
Salvage Type Aquatic Lv 26~30 Strength 170
Etherca 178 Dexterity 101 Agility 74 112 HP 83380 10
Pre-Resistance Bronock EXP 236 Gold 86 WP16 S
P816 SP Haze Reduction (14.8%), Gold Gear Choker [Common]
(14%), Steel Chip (14%), Bolt Hat [Rare] (7.2%), Bolt Hat [Epic] (4.8%), Mechanized Leggings [Rare] (7.2%), Mechanized Leggings [Epic] (4.8%)
Core Crystal Pattern 1
Appears in: Specia
Reckard Royal
Type Machine Lv 52~61 Strength 286
Etheric Power 417 Dexterity 191 Agility 127 40
10 -10 Ether Resist 15 Break [Pro Knock 14 EXP 399 Go
ld 77 WP 27
Earth Attribute Damage Reduction V (7.2%) Sword Attachment [Common] Mouth (12%), Indoor Attack Up (9.8%), Emergency Guard V (9.8%), Sapphire [Rare] (6%) Sapphire [Epic] (4%), Dark Matter Chip (10%)
Core Crystal Pattern 3
Appears in World Tree
Reds Driver
Type: Humanoid Lv24~28
Strength 156, Ether Power 148, Dexterity 91, Agility 71, Luck 67, HP 16018, Endurance 15, 110, Pre-P
aper, Bronock WP15
SP 7, EXP 250, Gold 189
Arts Heal II (10.8%), Aquatic Hunter II (12.6%), Physical Defense Up (9%), Spring Shoes [Rare] (8.4%), Spring Shoes [Epic] (5.6%), Iron Headband [Rare] (7.2%), Iron Headband [Epic] (4.8%)
○○ Core Crystal Pattern 4
Appears in: Specia
Lettel Unin
Salvage Type Aquatic Lv Strength
310 Ether Ca 250 Dexterity 123 Agility 46 H
P 11457040 IN 1040 IN 10 EX
P 361 Gold
Pronock None
99 WP
Fusion Combo Enhancement
or Chip (10.8%), Moon Cube [Rare] (6%), Moon Cube [Epic] (4%)
Core Crystal Pattern 2
Appearance: Gra
Red Wolf Type Beast
Lv 6~11
Strength 3
lity
EXP D
28 Gold
10 Brave Bronuck W
P6
Arts (14%), Support Master 1 (14%), Emergency Guard I (14%), Fluffy Hat (Rare) (8.4%), Fluffy Hat [Epic] (5.6%)
Core Crystal Pattern 1
Appearance: Kuru
Radome Shlib
Type Aquatic Lv 80~82
Strength 540 Aetheric 516 Dexterity 245 Agility 166 Pro
439,611 Physical Resistance 30 Aet
EXP 91 Gold 201
Wind Attribute Absorption Shield (7.2%), Indoor Attack Up V (8.4%), Master Attachment [Rare] (6%), Master Attachment [Epic] (4%)
Core Crystal Pattern 3
Appears in Luxuria
Revalia Scout
Type Humanoid Lv 84~86 Stre
ngth 491 Etherga 448 Dexterity 290
HP 153,596 th7 I- Preblock
P 1336 Gold 285
Earth Attribute Absorption Shield (7.2%), Support Master V (8.4%), Sigma Drive Re
[A] (6%) Sigma Drive [Epic] (4%)
None 2
Core Crystal Pattern 3
Appears in Luxuria
Lebura Flamy
Type Beast
Lv 18~24
Strength 11
HP 32186 Iron
EXP 63 Gold
10 Bray Bronaugh WP
12SP
Blade Resistance (14%)
A) (9%) [Epic] (6%)
Lv2 Enhancement (14%), Ring of Affection Re
Core Crystal Pattern 1
Invidia Appears
Lellan Palas
Type: Insect
Lv 54~56
Strength 309, Aetherga 336, Dexterity 198, Agility 16
HP 288,355, M-10, IN 20
EXP 616 Gold 202
Blownock
Light Attribute Damage Reduction V (7.2%), Axiom Chip (9%), Fusion Combo Enhancement W (8.4%), Avant-garde Medal [Rare] (8.4%), Avant-garde Medal [Epic] (5.6%)
Core Crystal Pattern 3
Appearance: Mors' Land
Royber Iguana
Type Humanoid Lv31~33 Strength 2
21 Ether 305 Dexterity 149 Speed 117 HP 30
591 Physica 10 Ether Resis e Brave Blow Knock -
EXP 161 Gold 41
Fire Attribute Damage Reduction (10.8%), Blow Resistance (12.6%), Assault Stone [Rare] (7.2%), Assault Stone [Epic] (4.8%), Blade Attachment [Rare] (7.2%), Katana Attachment [Epic] (4.8%), Co
re Crystal Pattern 1 "Appearance Superbia"
Quest Type Humanoid Lv
Strength 445 Ether III 350 Dexterity
6,065 Physica
EXP 44 Gold 115
Earth Attribute Damage Reduction IV (8.4%), Knockback Resistance (11.2%), Arms Attachment [Common] (12%), Special Move Lv1 Enhancement IV (9.8%), Assassin Shoes [Rare] (7.2%), Assassin Shoes [Epic] (4.8%), Sphere Chip (10.8%) Appearance B-07 "
Nopon Hero"
None Crystal Pattern 2
SYSTEM
DRIVER& BLADE
STORY& QUEST
MAP
DATA
[Data] Enemy Data A
akasata nahamiyaraewa
329



Affinity Talk Data

This section compiles information about Affinity Talks. They allow you to learn more about your party members and increase Blade trust. Once the conditions are met, be sure to view them as soon as possible.

How to Read the Affinity Talk List

①Map: Area where Kizuna Talks can be viewed

②Number: The unique number assigned to the Kizuna Talk in this book. Corresponds to the icon number indicating the location of the Kizuna Talk point on the map page from P.202.

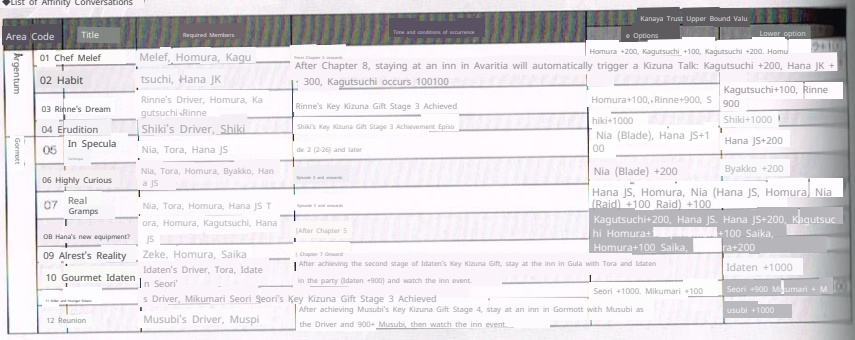
③Title: Kizuna Talk Title

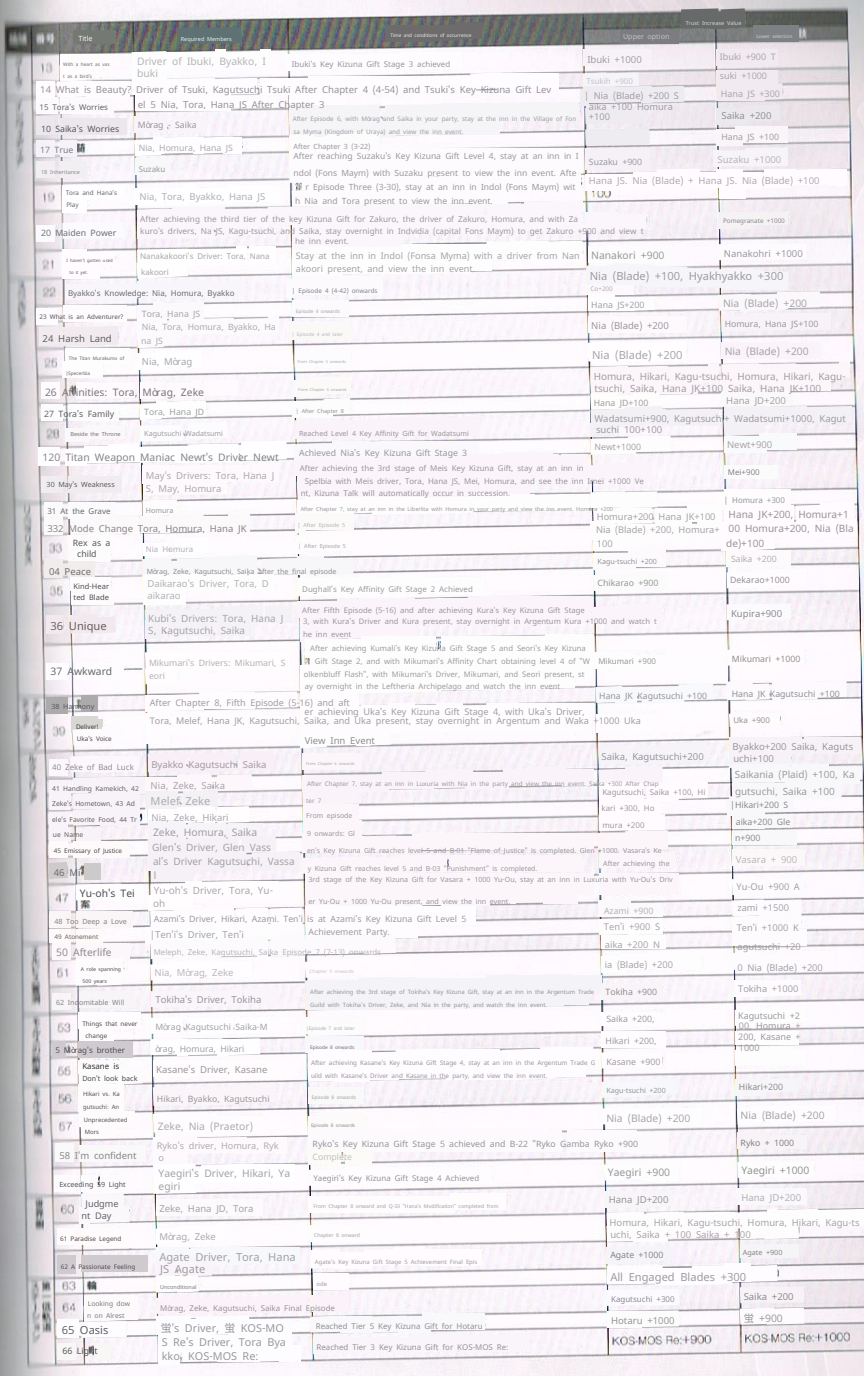
④Required Members: Members who need to be in the party to view the Affinity Conversation

●Occurrence Time and Conditions: The timing of the Affinity Conversation and the conditions for viewing it

●Trust Increase Value: The amount of trust increased upon completion of the Affinity Conversation

◆List of Affinity Conversations





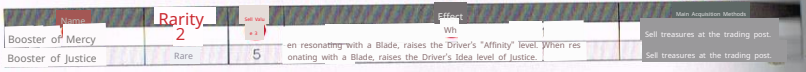
No.	Title	Required Members	Time and conditions of occurrence	Trust Increase Value: Upper option	Trust Increase Value: Lower selection
13	With a heart as vas t as a bird's	Driver of Ibuki, Byakko, I buki	Ibuki's Key Kizuna Gift Stage 3 achieved	Ibuki +1000	Ibuki +900 T
14	What is Beauty?	Driver of Tsuki, Kagutsuchi Tsuki	After Chapter 4 (4-54) and Tsuki's Key Kizuna Gift Lev	Tsukih +900	suki +1000
15	Tora's Worries	el 5 Nia, Tora, Hana JS	After Chapter 3	Nia (Blade) +200 S aika +100 Homura +100	Hana JS +300 Saika +200
10	Saika's Worries	Mōrag , Saika	After Episode 6, with Mōrag and Saika in your party, stay at the inn in the Village of Fon sa Myrna (Kingdom of Uraya) and view the inn event.		Hana JS +100
17	True M	Nia, Homura, Hana JS	After Chapter 3 (3-22)	Suzaku +900	Suzaku +1000
18	Inheritance	Suzaku	After reaching Suzaku's Key Kizuna Gift Level 4, stay at an inn in I ndol (Fons Maym) with Suzaku present to view the inn event. Afte r Episode Three (3-30), stay at an inn in Indol (Fons Maym) wit h Nia and Tora present to view the inn event.	Hana JS. Nia (Blade) + 100	Hana JS. Nia (Blade) +100
19	Tora and Hana's Play	Nia, Tora, Byakko, Hana JS			Pomegranate +1000
20	Maiden Power	After achieving the third tier of the key Kizuna Gift for Zakuro, the driver of Zakuro, Homura, and with Za kuro's drivers, Na JS, Kagu-tsuchi, and Saika, stay overnight in Indvidia (capital Fons Maym) to get Zakuro +900 and view t he inn event.			
21	I haven't gotten used to it yet.	Nanakakoori's Driver: Tora, Nana kakoori	Stay at the inn in Indol (Fonsa Myrna) with a driver from Nan akoori present, and view the inn event.	Nanakori +900	Nanakohri +1000
22	Byakko's Knowledge:	Nia, Homura, Byakko	Episode 4 (4-42) onwards	Nia (Blade) +100, Hyakhyakko +300	
23	What is an Adventurer?	Tora, Hana JS	Episode 4 onwards	Hana JS+200	Nia (Blade) +200
24	Harsh Land	Nia, Tora, Homura, Byakko, Ha na JS	Episode 4 and later	Nia (Blade) +200	Homura, Hana JS+100
26	The Titan Murakumo of Opecettia	Nia, Mōrag	From Chapter 5 onwards	Nia (Blade) +200	Nia (Blade) +200
26	Affinities: Tora, Mōrag, Zeke		From Chapter 6 onwards	Homura, Hikari, Kagu-tsuchi, Homura, Hikari, Kagu-tsuchi, Saika, Hana JK+100	Saika, Hana JK+100
27	Tora's Family	Tora, Hana JD	After Chapter 8	Hana JD+100	Hana JD+200
28	Beside the Throne	Kagutsuchi Wadatsumi	Reached Level 4 Key Affinity Gift for Wadatsumi	Wadatsumi+900, Kagutsuchi 100+100	Wadatsumi+1000, Kagut
120	Titan Weapon Maniac	Newt's Driver Newt	Achieved Nia's Key Kizuna Gift Stage 3	Newt+1000	Newt+900
30	May's Weakness	May's Drivers: Tora, Hana J S, May, Homura	After achieving the 3rd stage of Meis Key Kizuna Gift, stay at an inn in Spelbia with Meis driver, Tora, Hana JS, Mei, Homura, and see the inn level +1000 Ve nt, Kizuna Talk will automatically occur in succession.		Mei+900
31	At the Grave	Homura	After Chapter 7, stay at an inn in the Liberlita with Homura in your party and view the inn event. Homura +200		Homura +300
332	Mode Change	Tora, Homura, Hana JK	After Episode 5	Homura+200, Hana JK+100	Hana JK+200, Homura+1 00 Homura+200, Nia (Bla de)+100
33	Rex as a child	Nia Homura	After Episode 5	Nia (Blade) +200, Homura+ 100	
04	Peace	Mōrag, Zeke, Kagutsuchi, Saika	After the final episode	Kagu-tsuchi +200	Saika +200
35	Kind-Hear ted Blade	Daikarao's Driver, Tora, D aikarao	Dughall's Key Affinity Gift Stage 2 Achieved	Chikarao +900	Dekarao+1000
36	Unique	Kubi's Drivers: Tora, Hana J S, Kagutsuchi, Saika	After Fifth Episode (5-16) and after achieving Kura's Key Kizuna Gift Stage 3, with Kura's Driver and Kura present, stay overnight in Argentum Kura +1000 and watch t he inn event		Kupira+900
37	Awkward	Mikumari's Drivers: Mikumari, S eori	After achieving Kumali's Key Kizuna Gift Stage 5 and Seori's Key Kizuna Gift Stage 2, and with Mikumari's Affinity Chart obtaining level 4 of "W olkenbluff Flash", with Mikumari's Driver, Mikumari, and Seori present, st ay overnight in the Leftheria Archipelago and watch the inn event.	Mikumari +900	Mikumari +1000
38	Harmony	After Chapter 8, Fifth Episode (5-16) and aft er achieving Uka's Key Kizuna Gift Stage 4, with Uka's Driver, Tora, Melef, Hana JK, Kagutsuchi, Saika, and Uka present, stay overnight in Argentum and Waka View Inn Event		Hana JK Kagutsuchi +100	Hana JK Kagutsuchi +100
39	Deliver! Uka's Voice			Uka +1000	Uka +900
40	Zeke of Bad Luck	Byakko Kagutsuchi Saika	From Chapter 6 onwards	Saika, Kagutsuchi+200	Byakko+200 Saika, Kaguts uchi+100
41	Handling Kamekich, 42	Nia, Zeke, Saika	After Chapter 7, stay at an inn in Luxuria with Nia in the party and view the inn event. Saika +300 After Chap	Kagutsuchi, Saika +100, Hi	Saikania (Plaid) +100, Ka gutsuchi, Saika +100
	Zeke's Hometown, 43 Ad	Melef, Zeke	ter 7	kari +300, Ho	Hikari+200 S
	ele's Favorite Food, 44 Tr ue Name	Nia, Zeke, Hikari	From episode	mura +200	aika+200 Gle
45	Emissary of Justice	Zeke, Homura, Saika	9 onwards: Gl		n+900
	Glen's Driver, Glen Vass al's Driver Kagutsuchi, Vassa l		en's Key Kizuna Gift reaches level 5 and B-01 "Flame of Justice" is completed. Glen +1000. Vasara's Ke y Kizuna Gift reaches level 5 and B-03 "Punishment" is completed.	After achieving the	Vasara + 900
46	Mi				
47	Yu-oh's Tei 素	Yu-oh's Driver, Tora, Yu-oh	3rd stage of the Key Kizuna Gift for Vasara + 1000 Yu-Ou, stay at an inn in Luxuria with Yu-Ou's Driv er Yu-Ou + 1000 Yu-Ou present, and view the inn event.		Yu-Ou +900 A
48	Too Deep a Love	Azami's Driver, Hikari, Azami. Ten'i	is at Azami's Key Kizuna Gift Level 5	Azami +900	zami +1500
49	Atonement	Ten'i's Driver, Ten'i	Achievement Party.	Ten'i +900 S	Ten'i +1000 K
50	Afterlife	Meleph, Zeke, Kagutsuchi, Saika	Episode 7 (7-13) onwards	aika +200 N	agutsuchi +20
51	A role spanning 500 years	Nia, Mōrag, Zeke	Chapter 9 onwards	ia (Blade) +200	0 Nia (Blade) +200
62	Indomitable Will	Tokiha's Driver, Tokiha	After achieving the 3rd stage of Tokiha's Key Kizuna Gift, stay at an inn in the Argentum Trade Guild with Tokiha's Driver, Zeke, and Nia in the party, and watch the inn event.	Tokiha +900	Tokiha +1000
63	Things that never change	Mōrag Kagutsuchi Saika-M	Episode 7 and later	Saika +200,	Kagutsuchi +2 00, Homura +
5	Mōrag's brother	ōrag, Homura, Hikari	Episode 8 onwards	Hikari +200,	200, Kasane + 1000
65	Kasane is Don't look back	Kasane's Driver, Kasane	After achieving Kasane's Key Kizuna Gift Stage 4, stay at an inn in the Argentum Trade G uild with Kasane's Driver and Kasane in the party, and view the inn event.	Kasane +900	
66	Hikari vs. Ka gutsuchi: An Unprecedented Mors	Hikari, Byakko, Kagutsuchi	Episode 8 onwards	Kagu-tsuchi +200	Hikari+200
67		Zeke, Nia (Praetor)	Episode 8 onwards	Nia (Blade) +200	Nia (Blade) +200
58	I'm confident	Ryko's driver, Homura, Ryk o	Ryko's Key Kizuna Gift Stage 5 achieved and B-22 "Ryko Gamba Complete	Ryko +900	Ryko + 1000
	Exceeding 69 Light	Yaegiri's Driver, Hikari, Ya egiri	Yaegiri's Key Kizuna Gift Stage 4 Achieved	Yaegiri +900	Yaegiri +1000
60	Judgme nt Day	Zeke, Hana JD, Tora	From Chapter 8 onward and Q-31 "Hana's Modification" completed from	Hana JD+200	Hana JD+200
61	Paradise Legend	Mōrag, Zeke	Chapter 8 onward	Homura, Hikari, Kagu-tsuchi, Homura, Hikari, Kagu-ts uchi, Saika + 100 Saika + 200	
62	A Passionate Feeling	Agate Driver, Tora, Hana JS Agate	Agate's Key Kizuna Gift Stage 5 Achievement Final Epis	Agate +1000	Agate +900
63	輪	Unconditional	ode	All Engaged Blades +300	
64	Looking dow n on Alrest	Mōrag, Zeke, Kagutsuchi, Saika Final Episode		Kagutsuchi +300	Saika +200
65	Oasis	蛍's Driver, 蛍 KOS-MO S Re's Driver, Tora Bya kko, KOS-MOS Re:	Reached Tier 5 Key Kizuna Gift for Hotaru	Hotaru +1000	蛍 +900
66	Light		Reached Tier 3 Key Kizuna Gift for KOS-MOS Re:	KOS-MOS Re: +900	KOS-MOS Re: +1000

Item Data

Here, various items are organized in Japanese alphabetical order according to the categories in the it em list on the menu screen. Note that core chips are listed on P.097, so please refer to that page.

Booster

How to Read the Booster List



●Name: Booster Name

②Rarity: Booster Rarity. All Rare. Selling Pric

e: The trade-in price if the booster is sold. All 5G

④ Effect: Booster Effects

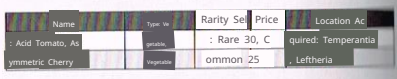
Main Acquisition Method: The main way to obtain boosters is by selling Leisure Sets at the Trading Post. See P.364 for de tails.

Booster List

Name	Rarity	Sell Value	Effect	Main Acquisition
Kindness Booster	Rare	5	Raises the driver's Kindness Idea Level when Blade is synchronized. R	Methods: Sell treasures at t
Justice Booster	Rare	5	aises the driver's Justice Idea Level when Blade is synchronized. Raises	he Exchange Sell treasures at the
Honesty Booster	Rare	5	the driver's Honesty Idea Level when Blade is synchronized. Raises t	Exchange Sell treasures at the
Courage Booster	Rare	5	he driver's Courage Idea Level when Blade is synchronized.	Sell treasures at the Exchange

Collectible Items

How to View the Collection Item List



● Name: Name of the collection item. Listed in Japanese alphabetical ord er.

2 Types: Type of collection item

● Rarity: Rarity of the collection item

Sell Price: The trade-in price when selling a collection item. Acquisiti on Location: The map name where collection items can be obtained f rom gathering points or salvage points.

Collection Item List

Name	Type: S	Rarity Sell Price	Location
Art Core Coil	alvage, Ins		70 World Tre
Armor Gedge	ect, O re, Veg	e Ra	
Icicle Marine	etable	re Common 25 Gormott	
Ice Cabbage T		Epic 50 Uraya Rare 25 Uraya	
iger Beetle|Av	Bug	Common 105 Uraya	
aritia Anglerfish Azur	Fish	Epic 15 Avaritia	
e Stink Bug	Insec	Common 65 Superbia	
Asagiri Shell|Ac	t Fish	Common 15 Luxuria	
id Tomato Asym	Vegeta	Rare 30 Temperantia	
metric Cherry Ad	ble Ve getable Ore	Comm 25 Liberality, 3	
el's Tears		on Epic 5 Elpis Grotto	

Name	Category	Rarity Sell Price C	Acquisiti
Anaholis Namusi	Ingredient	ommon	on Location 30 Argent
a Barabatta		Common	um 35 Rigitte Waters 25
Apistarjon	Fish	Epic	Kingdom of Uraya
Abyssmetal	Ore	Commo	15 Land of Morytha
Sweet Sweet Wa	Vegetab	n Comm	15 Avaritia80 Ava
sabi Amida Sh	le Salvage,	on Epic E	ritia80 Luxuria
aft Amethyst Ornilla	ble, Fi	pic Rare	
Aroma Nocaris	sh, Fi	Commo	20 Luxuria15
Anchor Tail	sh, Bu	n Rare	Avaritia
Varied Bunting	g Salvage		20 World Tree
Androgia		Rare	65 Mors Ridge

Name	Species	Rarity	Sell Price	Location
Rusty Guma C	Plant	Rare	20	Mors Land
acao Arowana	Fish	Comm	25	Elpis Spirit Cave
Mannequi	Wood S	on Epic	25	Temperantia 130
n Lamp	alvage Sal	Rare		Elpis Spirit Cavern
Sect Chip	vage Woo			Epic 120 Temperantia Epic
Million Park	d Ore			30 Invidia
Le Locle	Wood	Common	15	Mor Ardain - S
Leucam cactus	Timber	Common	25	pelbia Cliffs
Ujisou	Salvag	Rare	50	Temperantia
Maki Plate	e	Common	25	Liberte
Wassink	Inse	Rar	35	Superbia
Kukukshi	ct Plant	e Co		
bus	Plant	mmon		
Lily Refl	Wood	Co		
ectric Filla Zel	Salvage S			mmon Rare 25 L
Engine Il	alvage Fis			eftheria 30 Indol 5
Oister Il Br	h			0 World Tre
anch				e Epic 110 Argentum Epic 11
Omoti	Wood			0 Leftheria Rare 60 Gormott
Lutesprunium	Ore			Rare 30 Mor Ardain Commo
Mitsuba Co	Plant			n 40 Unaya Rare 30 Temper
urse Planchi Kure	Plant			antia Epic 50 Temperantia
High Matsu Kat	Wood			Rare 25 Land of Morytha Epic
suo Basho Kanaz	Wood			50 Leftheria Epic 30 Mor Ardain
uchi Zenmai Maca M	Fish V			Common 40 Elpis Spiritu
adouma Karas	egetabl			al Cave Common 30 Indol C
uzu Fruit	e Insec			ommon
Rubble Jewel	ct Vege			
Gunmetal Bolt	table O			35 First Low Orbit Station
Kikyo Crystal Faced	re Salvage	Commo		15 Land of Morytha
Cricket Cubic	Plant I	n Com		30 Elpis Grotto
Diamond Kiraboshi	nsect	mon Epic		60 Luxuria, 30
Persimmon	Ore Ve	Common		Superbia, 55
Sparkle Leaf	getable	Epic Rar		Superbia, 50
Kirihoushi Frui	Wood, V	e Rare		World Tree
t, King Marigold, Sel	egetable	Commo		40 Invidia 35 Elp
f-Saliso	s, Plants	n Comm		is Spirit Cavern
Lime Hazze	Plant Fis	on Com		35 Mors's Cliff 3
Jellyfish Hosen	h Plant	mon Co		0 Elpis Spirit Cav
Cara Vibrock	Ore Ve	mmon F		ern 15 Mors's Cl
Cranberin Ber	getable	pic Com		iff 30 Liberality
g Clean Diode	Salvage	mon Co		100 Luxuria 60
[Crimson Gear	Salvage Ve	mmon		Gula
Grimo Olive "L	getable Wo	Commo		
ouvre Wood W	od Vege	n Rare		25 Arcadia
alnut Grape K	table Sa	Epic Ra		40 Avaritia 25 M
urogane Nut K	lvage Ve	re Co		ors Land 25 Li
urozakuro [Clo	getable Sal	mmon		beralitas
ck Marble Blac	vage Ve	Commo		15 Temperantia
k Bean Liver [	getable Fis	n Com		20 Superbia
Glory Angler M	h Veget	mon C		25 Invidia
oonlight Bana	able In	ommon		25 Leftheria 15
na	sect Or	Commo		World Tree
	e Plan	n Epic		50 Temperantia
	t Salva	Rare		20 Gula
Kougou Jewel Beetle	ge Plan	Rare R		30 Superbia 3
Carapace Rock Slab	t Vegetabl	are Ra		0 Luxuria 35
Ghost Dudleya G	e Woo	re Bar		Luxuria 50 S
old Capacitor Co	d	e Co		uperbia 15 M
ma Wari Cosm		mmon		ors Cliff
o Pepper Amber				Epic 50 First LEO Station
Leaves Cobalt Eel				Epic Rar
Komagani Crab				60 Superbia,
	Fish			e
	Fish			25 Invidia, 30 M
Adamantine Char	Fish			Rare
Golden Cabbage	Salvage			ors Cliff, 20 Gul
				a
				Rare
				60 Temperantia

Name	Type: O	Rarity: Sell Va	Location
Dice Stone	re, Salv	lue, Rare,	60 Gula
Siren Nut	age, Stone Axe St	ommon, Co	35 Arcadia
Sazanami Stone, Sa	one	mmon, 35 E	Luxuria
tiveria Sun Sun Fig,	Plant V	pic	35 Gormott
Sunset Clover, Thu	egetable	Rare	30 Invidia
nder Compass, San	Plant	Rar	30 Superbia 1
d Salmon, Sampkin	Salvage	e Epic Co	00 Superbia 1
	Fish V	mmon	15 Superbia 5
	egetabl	Rare	07-5
Shade Trout Jet	e Fish	Common	15 Elpis Spiritual Cave
Snake Shiden Cric	Insec	Rare Ra	50 Gula
ket Numb Clownfi	t Inse	re Com	30 Land of Mols
sh Scimitar Grass	ct Fish	mon Co	20 World Tree
Damp Shimeji S	Plant	mmon C	25 Temperantia
hark Gecko Jabar	Vegeta	ommon	50 Invidia
a Bug Bubble Co	ble In	Rare C	25 Invidia
ral Jungle Flame	sect	ommon	50 World Tree
Chandelier Angle	Insect	Comm	40 Invidia
r Jumbo Pinecon	Ore	n Rare	45 Gula
e Juren Gear Tre	Salvage Fi	Rare	50 Elpis Spiritual Ca
e Crab	sh	Commo	vern 20 Mors Precip
	Woo	n Rare	ice 55 Liberalitas
	d Salvage	Comm	25 Gula 60
	Fish Or	on Co	World Tree
Shuriken Iwa	e Enemy	mmon	1 Invidia
Shrieve Carapace	Drop Ore	Common	30 Temperantia
Shoryu Rock	Bug Ore	Commo	65 Elpis Grotto
Jorogumo	Ore Bug	n Com	50 Gula
Dilemma Rock	Plant	mon Epi	30 Elpis Spiritual
Abyss Magic Stone	Plant Bu	c	Cavern, 60 Argen
Symbiote Firefly	g Wood	Rare	tum, 15 Indol
Sweeberry	Plant	Rare C	35 Mor Ardain
Crystal Southern Cam	Vegetabl	ommon	105 Tantal, 30
ellia Flower Beetle	e Wood	Epic Co	Tantal, 50 Ar
Sususumithusune	Salva	mmon	gentum, 30 Ar
Darnel Ryegrass S	ge	Rare R	gentum, 30 Fir
tamina Styrene W		are	st Low Orbit Station,
ood Fragment Stai		Common	25 Temperantia
ned Pipe Strawbee		Rare	40 Invidia
	Plant	Common	1 Gormott
Stra Marbled Meat	Enemy Dr	Common	15 Liberalitas
Strime Navy	op Fish V	Rare Com	25 Cliff's Son Morytha Rare Co
Snipe Pea Sn	egetab	mmon Epic	Common 30 First Low
ake Joint Snow	le Salva	Salvage V	Orbit Station Epic 25 Yggdrasil
Ring Snow	ge Salvage	egetable V	15 Gormott
Transistor Spar	Salvage V	egetabl	55 Argentum, 3
k Cucumber S	egetable V	e Plant	0 Indol, 50 Elpis
poiled Apple	egetabl		Spiritual Cavern
Smoke Chipper S	e Plant		
limerock	Ore		
Sekaiprin	Lumber	Epic	20 World Tree
Seikkouju	Lumbe	Rare	25 Temperantia
Zeppeki Firefly	r Insec	Rare	30 Mors Cliff
Serios Anemone Z	ct Plant	Rare 50	Invidia Common Epi
ero Bark	Lumbe	c 20 I	20 First Low Orbit Station
Senshou Loquat	r Veget	nvidia Epic	25 Mors's Cliff Co
Senbon Harigane	able Lu	mmon Common	Common Co
Wandering Glider	mber	mmon	15 Gormott
Salty Soil Dark	Insect	Epic	50 Invidia
Sprout Tartan	Ore Ve	130 M	15 Land of Morytha
Tent Dynamo	getabl	ors's	30 Avaritia
Turbine	e Insect S	Cliff	
	alvage		

Continuation of collection item list

Name	Category	Rarity	Selling price	Location
Giant Spider Crab Stag Beetle	Bug	Epic	30	Gula 2
Spotted halibut	Fish	Rare	Common	Common 30
Tasogaretake Tadare Mimizu Dun	Vegetable Bug	mmon	Common	Common 35
kleosteus Machin	Fish Plant	re	Common	Common
a Dandelion Clematis Tuxedo	Wood	pic Rare	Common	Epic Common C
		ommon	Common	Rare Common
		Common	Common	Common Com
Charcoal Cube	Ore	mon Epic	50	Wood Tree Epic 35
Chariot Tonbo	Bug	World Tree	Rare	30 Elpis Grotto R
Claw Sharpening Stone	Ore	are	60	World Tree
Tsurumaron	Wood		35	Cliffs of Mors
Dearwood	Timber		50	Luxuria
Tail Antenna D	Salvage Vegeta		15	Gormott
eath Masher D	ble		30	Cliffs of Mors
eadly Kiwi Dera	Vegetabl		35	Temperantia
nata	e Plant		30	Elpis Grotto
Tender Shark	Fish		50	Superbia 3
Poisonous Rotting Flesh	Fis		0	Superbia
Transnamazu	h Fi		30	Temperantia
Tricolor Rock	sh Ore		100	Temperantia 40 I
Tricky Disc	Dol	Salvage		nvidia 50 Superbia
phin Goya Toro		Vegetable		50 Superbia
Pikaimo		Vegetabl		20 Avaritia
Nightly Ream	Na	e Plant		15 Temperantia, 15
tsume Silver Rain		Plant		World Tree
bow Sea Cucumber Seventy-Seven		Fish		60 Invidia
Stick Insects	Na	Bug		
meko Gem		Veggie		
Naraku Whirligig Beetl		Bug		
e	Nanmonite	Fish		
Juicy Mora Mora Fin		Enemy Drop	Rare	50 Invidia
Iridescent Crystal		Ore	Commo	130 Elpis Grotto,
Rainbow Bug		Inse	n Epic C	50 Invidia, 50 Invi
Two-Step Crab		ct, F	ommon	dia, 35 Spelbia
Nitrotolellite D		ish, and	Rare	
ull Color Sprin		Mineral Salvage	Commo	15 Avaritia
g Ninkyomottor		Fish	n	
onurelattotto		Insect	Rare 30	Liberality Rare 30
Neon Grape		Vegetable	Avaritia	Epic 30 Mors Cliff Ep
Necromancer		Fish	ic 30 Elpis	Spirit Cave 30 Wor
Winding Coil			ld Tree 2	First Low-Orbit Sta
Nenashinotsud		Salvage	Common	tion 25 Worl
uri	Nenju Ko	Plant	Rare	d Tree
kedama Noise		Plant Or	Rare	
Byte Nobobo		e Veget	Commo	15 Elpis Grotto 3
daikon Bird C		able Sal	n Epic C	57-5
hip Heart Scre		vage Salva	ommon	
w		ge Fish Ins	Comm	25 Arcadia
		ect Wo	on Com	
Pearl Lobster Pil		od Ene	mon Epic	15 Gormott
ehorn Kabuto Beet		my Dro	Comm	40 Invidia
le Vine Roots		p Vegeta	on	40 Superbia 15
Whi Antenna		ble Wood		Gula
		Wood	Epic	1 Superbia
Hagoromo Peach		Vegetab	Rare	20, Argentum
Bursthopper		le Salva	Common	15, World Tree
Puzzle Tree		ge Fish	Common	30, Gormott Co
Hustle Hass			mmon	30, Gormott Com
Grasshopper Spring			mon	15, Gormott Rare 30
Harripon				, Argentum Rare 25, Empire of
Pari-Pari Passion		Vegetable		Mor Ardain Common 25, Gor
Vander Bungee P		s, Plants,	mott	
ancho Tuna Hea		Fish	Rare	30 Invidia 25 Gula
t Orange		Vegetable	Common	

Name	Category	Rarity, Sell Price	Location
Beet Shrimp, Scarlet Star Sand, Pionestone, Vineg	Fish Ore, O	e, Comm	Ra
ar Leaf, Hinowa	re, Wo	re, Cor	15 Tempera
Radish, Sunflowe	od, Ve	Comm	60 nv30
r Log, Hundred-Eyed Viper, Froz	getabl		Gou ra
en Sapphire	e, Pla		15 Moss
	nt, E	Common	15
	xtracte	Epic Rare	55 Mors
	d Ore	Rare C	45 Invis
Hyouten Chameleon	Insect	ommon	35 Luxuria 3
Hyoumon Se	Ore Sal	Commo	0 Luxuria 15
ki Fancy Bolt Fu	vage Wood	n Epic C	Avaritia 15 L
-Lin Ivy Feathers	Timber	ommon C	uxuria
Leaf Folta	Plant	ommon	60 liberalitas
	Ore Fis	Common	50 nv25
Forestone	h Plant	Commo	Gula 50 Li
Fushigimago	Fish	n Rare C	beralita25 El
Fujitsubomi		ommon	vis30 Super
Bushouzari Ganibu Dozenmai Fu		Commo	bia 15 Temp
nyafunya Mako	Salvage	n Epic E	eran tia50 Gula
Platinum Tourmaline Black Ash	Fish Or	pic Com	
	e Ore V	mon Rare	Epic Co
	egetable	Rare Rare	mmon
Blood Kurumi	Plant S	Commo	70 Land of Morytha, 110 Empire of Mor Ardain, 30 Land of Morytha, 30 Cliffs of Morytha, 25 Leftheria Archipelago, 25 Argentum Trade Guild, 65 Spiral Crucible Elpys
Franfroze Prism Tube Buri Leaf Cabbage Blue Gear Fragment Breath Charcoal Propeller	alvage Vegetable Salvage	n Com	
	Wood Pla	mon C	
	nt Woo	ommon	
Bobby Bronze Wood Vein Corn	d Veget	Rare Epi	
	able Ins	c Epic R	
	ect Ore	are Co	30 Empire of Mor Ardain, 25 Empire of Mor Ardain, 15 Land of Morytha, 30 First Low-Orbit Station, 30 Argentum Trade Guild, 20 Temperantia, 2 Temperantia, 1 10 Temperantia, 50 Cliffs of Morytha
	Fish	mmon Epi	
	Plant In	ic Comm	
Hexagenia May	sect W	on Co	
fly Petradzohen H	ood Or	mmon E	
edron Stonefish	e Ore	pic Rare	
Benabrawler	Plant S	Commo	
Belzemosquito	alvage	n	
Broom Icicle	Salvage		15 Kingdom of Uraya, 30 Empire of Mor Ardain, 50 Leftheria Archipelago, 15 Land of Morytha, 15 Argentum Trade Guild, 1
Hauksbok Sto	Salvag		
ne Border Sapphire	e Salvage		
Bokuju Piola	Ore Ore O		
Pop-on Temb	re Insect		
Vortex Plate Hollow Cantera	Wood		40 World Tree
White Cover			70 World Tree
Malachite Snow			15 Liberlitas, 30
Magnend		Rare	Luxuria, 50 C
Magma Malachite		Epic	liff of Mors, 30 L
Macaw Chu		Rare	and of Mors
Machine Branch		Commo	45 Elpis Spiritual Cavern
Mottled Toad Whale Fish	Fish	n Com	15 World Tree
Muscle Branch	Wood	mon Epic	50 Invidia
Madmoth	Wood	Epic Co	25 Gormott
Bewildering Creeper	Wood	mmon	50 Temperantia
Unfaltering Moss	Wood F	Rare R	100 Gula
Marriage Bluegill	ish Fi	are Co	50 Gula
Marine Chowder	sh Ve	mmon	35 Invidia, 15 Li
Meat Paprika	getable	Commo	beralitas
Mystic Dahlia	Bug	n Com	50 Gula
Water Ladybug	Vegeta	mon Epi	50 Elpis Grotto
Mitsugo Tomato	ble Wo	c	15 Invidia
Missing Tree Three-prong	od	Common	
ed Corylopsis Threespin	Plant	Epic	55 Liberalitas
e Stickleback	Fish	Common	110 Invidia 30 Gul
		Common	a
		Epic 60	Liberalitas

Nam	ype: C	Rarity	Sell Price	Location
e: Roc	e Fish	Comm	45	Invidia
kfish Kim	Wood	on "Co	50	Gormott
Komugi	Plant S	mmon		
	alvage	Epic Ep	50	Superbia Mor
		ic Epic	50	th's Land Wor
Rose			30	ld Tree
Spoon B		Common	30	Cliffs of Mors
enchedipede	Bug	Commo	40	Temperantia 30
Rubies	Ore	n Rare		
Reef	Wood	Commo		Superbia 20 L
Coroz H	Plan	n Com		uxuria 40 Lux
enbelt Boolecia	t Salvage	mon R		uria 55 Libera
Honey Mello	Plant Vege	are Ra		litas
w Lemon	tables Veg	re Com	50	Gula
Mero Meron	etables	mon	20	Luxuria
Ranchura	Insect	Epic	15	Avaritia
Moku Wood	Wood O	Rare	30	Temperantia Common
Mogukite	re Insec	t Woo	30	Leftheria Rare 50 Mor A
Fluffy Snowbug	d Ore S	rdain		Common 30 Indol Co
Brush	alvage	mmon	35	Mor Ardain Rar
Plate	Salvage Pl	e 30		World Tree Common 25
Blue Gear	ant	Temperantia Commo		
Register		n 30		World Tree Epic 50 First L
Monochrome Sc		ow Orbit Station Epic		
yllaridae	Bug	90		Elpis Spiritual Cavern
Kyoo	Fish,	Common	25	Mors Cliff, 50
Hotaru	insec	Commo		Elpis Spirit Cave,
Pitcher Plant	t, plan	n Epic, C	60	Mors Land
Leijumi	t, woo	ommo	20	Temperantia 15 Fi
enmi	d, wo	n Epic		rst Low Orbit Station
	od			

Name	Category	Rarity	Sell Price	Location
Rhino Tail	Enemy Dro	Epic	1	Invidia
	p Salvage			
Spiral Chopper	Insect Salv	Epic Epi	90	Gormott
Black Roach	age Wo	c Comm	50	Uraya
Rabbit Diode Ra	od Plant S	on Epic	20	Superbia
spberry Lovel	alvage O	Comm	50	Mor Ardain
y Hukkey Leaf	re Insect	on Com	15	Elpis Spiritual Cave
Coil Lithia E	Ore Ore	mon Co	30	World Tree
lectrified Ro	Enemy D	mmon	25	Liberalitas
ck Ripper's Ant	rop Or	Commo	50	Temperantia
Ripple Stone	e Insect	n Rare	50	Temperantia
Libra Stone	Plant Ve	Comm	40	Elpis Spirit Cave
Rimd Flamy Egg	getable Pl	on		
	ant Salva			
Ryusei Suzumushi	ge Ore	Epic	50	Invidia
Rinka Honey Luffa		Epic Ep	50	Invidia
Pepper Mangoste		ic Rare	50	Liberte
en Lewisia Silver R			50	Cliff of Mors
etro Diode Lemon		Rare	50	Invidia 95 L
Quartz		Common		uxuria
		Common	30	Elpis Grotto
		Rare	30	Liberalitas
Winding Gear	Salvage	Rare	45	Gula

Core Crystal

How to Read the Core Crystal List

Name	Rarity	Sale Price: Blade 2 Qu 3 Li	Main Acquisition Methods
Inherited [illegible] rystal E	[illegible] rine 4	pic [illegible] 000 D [illegible] e	[Purchase] Gula General Store Merge S Treasure
pic Core Crystal	rando [illegible] upon [illegible] esonance		Chests and Enemy Drops

- Name: The name of the core crystal. Listed in Japanese alphabetical order.
- Rarity: The rarity of the core crystal
- Selling Price: The trade-in price when selling a Core Crystal. "-" indicates that it cannot be sold.
- Blade Summoned: The Blade that is summoned when resonating.
- Main Acquisition Method: How to obtain Core Crystals

List of Core Crystal Na

mes	Rarity	Sell Price	Blade that will be Born	Main Acquisition Methods
Inherited Core Crystal	Epic Ep	—	Linne	[Purchase] Gula - General Store Marja
Epic Core CrystalLuck	ic Epic	15000 Kasane	determined randomly upon synchro	Treasure chests and enemy drops
y Core Crystal	Epic Co	—	nization	Special Event "Kasane's Core Crystal"
Core CrystalComm	mmon	—	Chikarao	Episode 3 (3-18) Always obtained when defeating Elder Spydes
on Core CrystalSuzak	Epic E	250	Determined randomly upon synchronization	Treasure chests and enemy drops
u's Core CrystalSeori's	pic Epic	—	Suzaku	Always obtained during the event in Episode Four (4-17)
Core CrystalSealed C	Epic E	—	Seori	[Quest] B-10 "Blade's Memory"
ore CrystalKumari's C	pic Rar	—	Ten'i	Special Event: "Ten'i Core Crystal"
ore CrystalMusubi's	e	—	Guarantee	[Quest] B-11 "Core Crystal Hunt" [Que
Core CrystalNameless		—	d drop i	st] B-20 "Tranquility"
Core CrystalRare Cor		—	n the Mikmarim Spikomon Blade (Wind Attribute Knuckle) Episode 2 (2-16) event.	
e CrystalWadatsumi's	Rare	2500 Affinity: Determined randomly upon synchronization		Treasure chests and enemy drops
Core Crystal	Epic	—	WADATSUMI	Always obtainable in the event of Episode 6 (6-13)

Pouch Item

How to read the pouch item list

- Name: Name of the pouch item. Listed in Japanese alphabetical order.
- ② Genre: Genre of pouch item
- ③ Rarity: Rarity of pouch item
- Buy Price: Price of the pouch item. "-" indicates non-sale item
- Sell Price: The trade-in price when selling the pouch item. "-" indicates that it cannot be sold
- Effect: Effect of pouch items
- Effect duration: The duration of the pouch item's effect. The increase will be greater than the stated value if it matches the Driver or Blade's favorite genre or item (→P.014)
- Trust increase value: Trust increase value when placed in the pouch
- Main acquisition method: How to obtain pouch items

◆Pouch Item List

Name	Genre	Rarity	Buy Price	Sell Price	Effect	Effect Duration	Trust Increase Value	Main Acquisition Methods
Arcadian Tea	rd Game Commo n Book	Rare	180	90	Party Gauge increase +15%	20 minutes	15	[Purchase] Arcadia Cafe Lute [Purchase] Spelbia Hobby Elecsho [Purchase] Spelbia Hasefel Bookstore
Army Field Arm			720		360 Blade Arts effect increased by 8%, 720	120 minutes	15	
Jaw			1440		Special move damage increased by 16%	120 minutes	15	
Iced cabbage with snow vinegar	Vegetable	Rare	3000	1500	HP recovery increased by 8%, party gauge increase 10% up	40 minutes	18	[Purchase] Luxuria Lecticca Vegetable
Ice Cabbage in running water	Vegetable	Epic	1620	810	HP recovery increased by 10%, Art Recast recovery 0.3 per second. Ether damage taken reduced by 3%	60 minutes	15	[Purchase] Invidia (Freesvelg Village) - Grocer Sadecoth
Avaritia Chano Bon	Item Item	Rare	240	120	Damage barrier maximum HP 20%	20 minutes	9	[Purchase] Avaritia - Glutpon [Purchase] Invidia (Freesvelg Village) Instruments
Red Rod Shamisen		Common	360	180	Ultimate Skill Recast Recovery per Second 0.3	120 minutes	15	
Asymmetric Cheese Mousse Sweets		Epic	—	420	Arts Recast recovery per second 0.3, Physical damage taken down 3%	40 minutes	15	Special event "UO Sweets"
Adele's First Love Chronicle	Book	Epic	5840	2920	Ultimate Skill Damage +16%, Blade Air Effect +14%, Kizuna Decrease -5%	216 minutes	18	[Purchase] Invidia (Fonsett Archipelago) Aldomar Bookstore
Roast Abysstrgeon	Fish	Common	1500	750	Ether damage reduced by 7%	20 minutes	18	[Purchase] Luxuria Fish Tatarati
Amaamauinna	Meat	Common	60	30	Physical damage taken reduced by 2%	20 minutes	9	[Purchase] Gula Butcher Grillagh
Ars - Illumination	Fine Arts	Epic	—	3170	Bond increase by 17%, ultimate skill recast count up, ultimate skill recast recovery every second 1.5	192 minutes	15	Special Event: "Tsuki's Icecraft"
Alst Mythological Play	Book	Common	720	360	Increases Special Move Damage by 8%	120 minutes	15	[Purchase] Invidia (Fons Mem, Capital) Aldomar Bookstore, etc.
Alst Art Masterpieces Collection	Book	Rare	2520	1260	Increases Special Move Damage by 12%, decreases Kizuna by 5% *Increases, Kizuna Down	168 minutes	18	[Purchase] Invidia (Fons Mem, Capital) Aldomar Bookstore
Ars Oil Hand Cream	Cosmetics	Common	1080	540	Bond initial value plus 100	120 minutes	15	[Purchase] Invidia (Fons Mu, Capital) - Cosme Acquanese
Alma Hide Gladiator Al	Power Item	Common	720		360 Kizuna Decrease 5% Down	120 minutes	15	[Purchase] Invidia (Hraesvelgr) [Village] Forlorn Handcrafts
ma Meat Dal Al	Meat	Epic	1,200	Comm 600	Physical damage taken reduced by 5%, HP recovery increased by 10 %	50分	15	[Purchase] Superbia Versanitz Meat
ma's Feelings	Books	on, 5,400	Comm	2700	Ultimate Skill Damage +12%	120 minutes	18	[Purchase] Luxuria Bookstore Biblio Polio [Purchase] Argentum Butcher Schubeck
Almabala Pork Kakuni,	, Mea	on, 180		90	Physical damage taken down 4%	20 minutes	15	
Alma Milk Lemon Tea	s, Fis h, Fis h	Epic	—	810	Party gauge increase 20% up, Ether damage taken down 4%, Physical damage taken down 3%, Ether damage taken down 5%	60 minutes	18	[Purchase] Argentum, Cafe Lutino
Aroma Nocaris Poire		Common	1200	600		20 minutes	15	[Purchase] Luxuria Fish Tatarati
Anchor Tail Grill		Common	120	60	Ether damage taken -3%	20 minutes	12	[Purchase] Avaritia Fishmonger FreshCatch
Iyasaki Coral Gloss	Cosmetics	Epic	4610	2305	Initial Affinity +125, Blade Arts effect +20%	192 minutes	18	[Purchase] Invidia (Capital City Fonse Mym a) - Cosmetics - Aquanese
Utsukushicheek	Cosmetics	Rare	1730	865	Initial Affinity +100, Special recharge recovery every second +0.3	144 minutes	18	[Purchase] Invidia (Capital City Fonse Myma) - Cosmetics - Aquanese
Wood Board	Item Material	Rare	2520	1260	Ultimate Skill Cooldown Recovery +0.8 per second, Blade Art Effect +8%	168 minutes	15	[Purchase] Gula Timore Instruments
Umauma Cordes Sam	Staple	Rare	2520	1260	Damage barrier equal to 25% of max HP, party gauge increase +20%, HP recovery amount +8%	70 minutes	12	[Purchase] Avaritia - Glutton Restaurant
o Cloud Sea Crab Cream Croquette Cloud	Food - ish, Bo	Common	240	120	Ether damage taken -5%	20 minutes	12	[Purchase] Superbia Harmoon the Fishmonger
Sea Shark Tataki, History of Hero Adel H	Dish, Vegetable	Common	480	240	Reduces Ether damage taken by 5%, reduces Physical damage taken by 6%, reduces damage taken by 5%	20 minutes	15	[Purchase] Coral Reef Fish Shop, Argentum Trade Guild
ero Adel Yaki	s	Rare	9000		4500 Ultimate move damage increased by 20%	120 minutes 20	18	[Purchase] Luxuria Bookstore Biblio Polio
		Common	1500		750 HP recovery amount increased by 13%	minutes	15	[Purchase] Luxuria Lectica Vegetable

Name	Genre	Rarity			Effect	Effect Time	Trust Increase Value	Main Acquisition Methods
Torarukatsuletta	Meat	Rare	360	180	Physical damage taken -4%, Ether damage taken -2%	30 minutes	15	[Purchase] Specia Parsnitz Meat
Tral Steakim	Meat	Common	120	60	Physical damage taken -3%	20 minutes	9	[Purchase] Goora Butcher Grillaf, etc.
Statue	Fine Arts	Common	1080	540	Bond increase up by 6%	120 minutes	15	[Purchase] Mor Ardain Yahsha Antiq
Luoyster Stir-fry	Fish	Rare	180	90	Ether damage taken reduced by 4%,	25 minutes	12	ue Art [Purchase] Argentum Fish Shop Fr
O'Hare's Diffe	Staple Drink	Common	1200	600	damage barrier equal to 20% of ma	26 minutes	15	esh Catch [Purchase] Uraya Bakery Proteini [
rentiated	Sweets	Common	120	60	x HP, party gauge increase up 10%, Arts	20 minutes	15	Purchase] Argentum Cafe Lutino
FadiFadi Shell Tart		Rare	900	450	recharge recovery every second 0.3, | Damage Barrier Max HP 15%	50 minutes	15	[Purchase] Superbia ' Saruate Sweets
Diffa Poncho	Sweets	Rare	3000	1500	Arts Recast Recovery +0.2 per second, Party Gauge Gain +8%	30 minutes	18	[Purchase] Uraya Patisserie Braukus
Opal Coral Lipstick	Cosmetics	Common	720	360	Starting Affinity +75	120 minutes	15	[Purchase] Invidia (Capital City Fonse Myma) - Cosmetics - Aquanese
Star Jelly	Vegetable	Rare	360	180	HP recovery amount increased by 8%, Arts recast recovery 0.1 per second	90 minutes	18	[Purchase] Liberalitas Yaoya Korokaaja
Sto Poker	Board Game	Common	360	180	Blade Arts effect increased by 4%	120 minutes	15	[Purchase] Invidia (Capital Fons Maim) Hobby Kotonkatan
Mom and the Golden	Book	Common	720	360	Ultimate Skill Damage +8%	120 minutes	12	[Purchase] Avaritia Hanamaru Bookstore
Mottled Roll	Meats	Epic	—	825	Ether damage received reduced by 9%, physical damage received reduced by 7%	30 minutes	12	Special Event: 'Homura's Cooking'
Hero Gallard's Afterima ge	Fine Arts	Epic	9000	4500	Kizuna Increased by 13%	120 minutes	18	[Purchase] Luxuria Art Memoria
Comb	Cosmeti	Common	1080	540	Bond initial value plus 100	120 minutes	12	[Purchase] Gula Cosmo Shethly
Gatan	c board game	Common	360	180	Blade Arts effect +4%, 120 Ph	120 minutes	12	[Purchase] Avaritia Hobby Toynobox
Self Letta	Meat	Rare	240	ysical damage taken -5%		20 minutes	12	[Purchase] Superbia Parsnitz Meat
Chico Chime	Fine Arts	Epic	6340	3170	Special skill cooldown recovery every 2 seconds, bond decrease do wn by 13%	240 minutes	15	[Purchase] Avaritia - Musical Jangle Jangle
Kachusha ty pe stool Kara weave leaf cave	Textile	Epic	4610	2305	Kizuna decrease 10% down, Blade Arts effect 20% up	192 minutes	21	[Purchase] Liberalitas Leinen Craft Store
	Textile	Rare	1800	900	Kizuna Decreases 13% Down	120 minutes	18	[Purchase] Liberalitas Leinen Craft Store
	Weaving	Rare	3460	1730	Kizuna Gauge decrease reduced by 6%, Special Move cooldown recovery 0.8 per sec ond	192分	15	[Purchase] Gula Neuromineri Goods Store
Kara Kara Drink	Drink	Common	—	30	Party Gauge increase by 8%	20 minutes	12	During the quest Q-05 "Deliver the Rumor", select Recipe 1 for exchange combination in the Avaritia Harapeko Cafeteria kitchen.
Crunchy Snow Pickles	Vegetable	Epic	8250	4125	HP recovery increased by 15%, damage barrier maximum HP 25%	70 minutes	18	[Purchase] Luxuria Lectica Vegetable
Crispy Saute	Vegetable	Common	60	30	HP recovery amount increased by 4%	20 minutes	9	[Purchase] Gula Belun Vegetable
Crispy and Crunchy Warm Zolarat Salad	Vegetable	Rare	360	180	HP recovery amount increased by 8%, Ether damage received decreased by 2%	30 minutes	15	[Purchase] Spelbia Greengrocer Elazard
Salvage Manual	Building	Common	360	180	Increase Special Skill Damage by 6%	120 minutes	12	[Purchase] Avaritia Hanamaru Bookstore
Sparkling Sato ro a girl stand	Art Art	Common	720	360	Bond Increase 5% Up	120 minutes	15	[Purchase] Indol (Fons Myma, the Capital Cit y) - Bulmaria Antiques
the King's Sc ulpture	Sweet	Common	360	180	Bond Increase 4% Up 120 minutes 20 minutes 9 Bo nd Increase		12	[Purchase] Gornhott Art - Kumalava, etc.
	s Art Dr inks T	Rare	180	90	Arts Recast Recovery 0.3 per second 10% Up, Ultimate Skill Damage Ultimate Sk ill Damage 12% U p			[Purchase] Argentum - Sweets Honey Syrup
Sparkling Snow Do me Gula Amamitz Tea Gula Wood Wo ven Robe Sala Drie d Bonito Flakes Co uclair Natural Spr ing Water Mount C ordes Plana	extile Fi sh Dri nks	Rare	—	1765			12	Special Event: "Tsuki's Icecraft"
		Common	—	60	Party Gauge Increase 10% Up	20 minutes 9		[Purchase] Gula Cafe Savvy
		Rare	2520	1260	Kizuna decrease 6% down, Special skill damage 8% up		18	[Purchase] Invidia (Hraesvelgr Village) - Fo rlone Handicrafts
		Common	120	60	Ether damage reduced by 3%		9	[Purchase] Gula Toami Fish
		Common	—	90	| Party gauge increase up 15%		9	[Purchase] Gula Cafe Savvy
	Stone Tool	Epic	2430	1215	Damage Barrier Max HP 20%, Arts Recast Recovery 0.3 per second, Physical Damage Received -3%, Special		15	[Purchase] Invidia (Fons Mym, Capital) Flatbread
Whelk Arpeggi one Grana Chan puru Grana Wra pped Baked Jell yfish Balsam MI R	Dairy Goods	Epic	4610	2305	Move Recast Recovery 1 per second, Initial Kizuna Valu e plus 125		18	[Purchase] Invidia (Hraesvelgr Village) In ratt'o Instrument
	Meat	Epic	1200	600	Physical damage taken -5%, Arts recovery speed +0.4 pe r second		18	[Purchase] Liberalitas - Butcher Schoebeck
	Staple Food	Common	180	90	Damage barrier equals 10% of max HP	20 minutes 12		[Purchase] Invidia (Capital City Fons My ma) Flatbread, etc.
	Ingredient Object	Common	720	360	Bond decrease -5%		18	[Purchase] Liberlitas Linen Craft Store
Cream Orange Baratta	Sweet Vege	Rare	180	90	Arts Recast Recovery 0.3 per second		9	[Purchase] Gula Tu Bakery
Green Cheese Salad	tables	Common	180	90	HP Recovery Amount Up 8%	20 minutes 15		[Purchase] Liberalitas Yaoya Korokaaja
Curled Eyelashes	Cosmetics	Rare	1440	720	Kizuna initial value plus 125		12	[Purchase] Avaritia Cosme Creole
Black Flower Field	Fine Arts	Common	720	360	Bond Increase 5% Up		12	[Purchase] Gula Art Kumalava
Pomegranate Flavored Soup	Vegetable	Common	120	60	HP Recovery Amount Up 5%		12	[Purchase] Invidia (Hraesvelgr Village) - G reengrocer Sadekott
Manufactured Whitemeteka presentation	Fish	Rare	600	300	Ether damage taken reduced by 4%, party game	40 minutes	18	[Purchase] Liberitas Coral Reef Fish Shop

Continuation of Pouch Item List

Name	Genre	Rarity	Sell Value	Effect	Effect duration	Trust Increase Value	Main Acquisition Methods
Koniglich Wool	Material	Epic	3170	Bond decrease 17% down, Special Move Recast times 1.5 per second	120 minutes	15	Special Event "Mei's Loom"
Moonlight Banana Au Lait	Drink Vege	Common	30	Party Gauge Increase +8%	20 minutes	9	[Purchase] Gormott - Cafe Sawy specia
Moonlight Hot Dip Salad	tables	Common	90	HP Recovery Amount Up 8%	20 minutes	12	l event "Homura's Cooking" [Purchase]
Gladiator Sumo	Board Game	Common	720	360 Blade Arts effect increased by 8%	120 minutes	15	Empire of Mor Ardain (City of Ultime) - Hobby - Cotton Candy
Genbu Weave Broadcloth	Poultry	Common	7200	3600 Decreases bond by 10%	120 minutes	18	[Purchase] Luxuria, Boardard
Gorgeous Painted Handkerchief	Textile	Rare	1440	720 Decreases bond by 10%	120 minutes	15	[Purchase] Invidia, Fohrlnne Ha ndicrâfts (Invidia Village), etc.
Trade Route 66	Board Game	Rare	1440	720 Blade Arts effect increased by 20%	120 minutes	12	[Purchase] Avaritia Hobby Toy Nobo [P urchase] Invidia (Hraesvelgr Ratio Mu sical Instrument
Gouketsu Herb	Accessory	Rare	1080	540 Ultimate Skill Recast Recovery 0.8 per second	120 minutes	15	
Negotiation Kingdom	Board Game	Rare	2520	1260 Blade Arts effect increased by 14%, Initial Affinity p lus 75	168 minutes	18	[Purchase] Specia Hobby Elecsia
Herb Raw Meat Kashu E	Meat	Common	180	90 Physical damage taken down 4%	20 minutes	12	[Purchase] Superbia Burnitz
mperor Efim Chronicle H	Book	Common	1080	540 Special attack damage increased by 12%, damage	120 minutes	15	[Purchase] Superbia Hasefel
appiness Sachiberia Bread	Staple food	Rare	240	120 Barrier maximum HP 20%, physical damage rec	20 minutes	12	[Purchase] Gula Tew Bakery
Fragrant Samo's Rusych	Meat	Rare	360	180 eived reduced by 4%, Down Damage, Damage Barrier, Barrier maximum HP 8%	30 minutes	18	[Purchase] Liberalitas Shoepec
Portrait of the Ancient King	Artistic id	Epic	5400	2700 Bond Increase 6% Up	120 minutes	18	[Purchase] レクスリア・Art Memoria
Coral Marimba	any Vessel	Epic	5840	2920 Ultimate Skill Recast Recovery 1 per second, Ultimate Skill Damage 12% Up, Bond Increase 5% Up	216 minutes	15	[Purchase] Gula Timore Instruments
Golden Mascara St aff Woven Barrette	Cosmetics	Common	1440	720 Kizuna Initial Value 125 Plus	120 minutes	15	[Purchase] Indvidia (Fonsa Mym a) - Cosme Aquanese
Sneaking Like Pow der Snow and Dudl	Noh Item	Rare	17280	8640 Kizuna Decrease 6% Down, Kizuna Increase 6% Up 192 minutes 540 Blade Arts Effect 14% Up 120 minutes 1080		21	【Purchase】 Luxuria Bordado Store
eya Jelly Child Bon muuni and City of Steam	oard Game	Common				12	[Purchase] Avaritia Hobby Toynopoli
	Vegetable	Epic	2520	1260 HP recovery increased by 13%, party gauge increase by 20%, damage barrier maximum HP increased by 15%	70 minutes	12	[Purchase] Luxuria Lectica Vegetable
	Book	Epic	4610	2305 special move damage dealt increased by 16%, Kizuna in crease by 10%	192 minutes	15	[Purchase] Avaritia Hanamaru Bookstore
Sun-Dappled Woven Curtain	Textile	Rare	—	720 Decreases Affinity by 10%	120 minutes	12	[Purchase] Gula Neuromineri Shop
Diamond Rockfish Vanilla Bake	Fish	Rare	180	90 Ether damage taken -4%	20 minutes	9	[Purchase] Gula Toami Fish
The Last Chorus	Fine Arts	Common	1080	540 Bond increase up by 6%	120 minutes	15	[Purchase] Invidia (Fons Capital), Br umaria Antique Arts, etc.
Sanal Crystal Blank et	Textile	Epic	5840	2920 Bond decrease 10% down, Blade Art effect 1 4% up, Bond increase 5% up	216 minutes	18	[Purchase] Invidia (Fressvelgr Village) - Fo rlone Handicrafts
Senaru Weave Hair Ornament	Textile	Common	360	180 Kizuna decreased by 4%	120 minutes	15	[Purchase] Invidia (Fressvelgr Village) F orlone Handicrafts
Samo Fruit Anko Sauce	Staple food	Rare	1800	900 Damage Barrier Max HP 15%, Party Gauge increase 8% up	30 minutes	18	[Purchase] Luxuria Bakery Protein
Coral Othello	Board Game	Common	1080	540 Blade Arts effect 14% up	120 minutes	15	[Purchase] Invidia (Vonmu Capital) - Hobby - Cotonkattan
Coral Woven Towel	Accessory	Common	1080	540 Kizuna Decrease 6% Down	120 minutes	15	[Purchase] Invidia (Freesvelg Village) - F orlone Handicrafts
Coral Casino	Board Game	Epic	8640	4320 Blade Arts effect increased by 26%, Kizuna decreased Decreased by 10%, initial Kizuna value plus 100	240 minutes	18	[Purchase] Invidia (Fons Mu, the Capita l) Hobby Cotton Catun
Coral Nopon Chess Board Game	Board Game	Rare	2520	1260 Blade Arts effect increased by 14%, Special move recast rec overy 0.5 per second	168分	15	[Purchase] Avaritia Hobby Toynobox
Sansansamo	Staple food	Rare	600	300 Damage Barrier Max HP 15%, HP Recovery Amount Increased b y 5%	40 minutes	12	[Purchase] Avaritia - Glutton Restaurant
Sunshine Buy	Meat	Epic	—	825 Physical damage taken reduced by 9%, HP recovery increased b y 13%	70 minutes	12	Special Event: 'Homura's Cooking'
Three Cheese Prana	Staple food	Common	270	135 Damage Barrier equal to 15% of Max HP	20 minutes	12	[Purchase] Invidia (Fons Mym, Capi tal)・Flatbread
Sweet and Sour Pickled Sand Salmon	Fish	Rare	600	300 Ether damage taken -4%, Arts recharge recovery + 0.2 per second	40 minutes	15	[Purchase] Specia, Fishmonger Hannoon
Herb-roasted Sand Salmon	Fish	Common	180	90 Ether damage taken -4%	20 minutes	12	[Purchase] Superbia Fishmonger Hannune
Reluctant Drink	Drink	Common	—	30 Party Gauge Increase +8%	20 minutes	12	[Quest] During the quest Q-05 "Deliver the Rumors", sel ect Exchange Combination Recipe No. 2 in the kitchen o f the Avaritia Glutton Restaurant.
Crunchy Juice	Drink Staple	Common	180	90 Party Gauge Increase 15% Up	20 minutes	9	[Purchase] Avaritia Cafe Nopon Twelve Broth
Juicy Samo	Food	Common	60	30 Damage Barrier: Max HP 8%	30 minutes	9	ers, [Purchase] Avaritia Glutton Restaurant,
Beast Meat Paste Fidel	Meat	Common	270	135 Physical damage taken reduced by 4%	20 minutes	12	etc., [Purchase] Indol (Fons Myma, the capital) Butcher Volti, etc.
Meat and Dahl Ske	Meat	Common	12060	Cosmetic Physical damage taken -3%	20 minutes	12	【Buy】Superbia Vessanitz Meat 【B
wers Sap Conditioner	Common	720360	Board Game	Epi Starting Affinity +75	120 minutes	12	uy】Gormott Gourmet Shetulry
Jewel Billiards	c	2304011520		Blade Arts Effect +20%, Kizuna Increas e +10%, Kizuna Decrease -0%	192 minutes	21	【Buy】Luxuria Hobby Shop: Helpless & Hopeless
Jewel Line	Board Game	Rare	1440	720 Increases Blade Arts effect by 20%	120 minutes	15	【Purchase】Invidia (Fons Myma, the Capital) Hobby - Cotton Catang

Name	Genre	Rarity		Sell Value	Effect	Effect duration	Upper limit of trust	Main Acquisition Methods
Stern Broad	Profession	Rare	—	2270	Kizuna decrease reduced by 13%, Special Move damage increased by 16%	120 minutes	15	Special event "Mei's Loom"
Ninja Curry	Staple food	Rare	300	150	Damage Barrier Max HP 25%	20 minutes	9	[Purchase] Invidia (Capital City Fons Maim) Flatbread
Dyed Koshi Maki	Textile Book	Common	1080 C	540	Kizuna Decrease 6% Down	120 minutes	12	[Purchase] Gula Neuromínen Textile Shop, etc.
Witness of the Shiliv Seat		ommon	7200		3600 Special Move Damage Given Up 16%	120 minutes	18	[Purchase] Luxuria Bookstore Biblio Polio
[White Lover		Epic	5840	2920	Increases Special damage by 16%. Adds 100 to initial Affinity. I ncreases Special recharge recovery by 0.5 HP recovery amou	216 minutes	18	[Purchase] Speculia, Hasefel Bookstore
Beyond – '					nt by 10% per second, reduces Ether damage taken by 4%, an d reduces Physical damage taken by 3%.			
Taple	Vegetable Sweets Cosmetics	Epic	1620	810	Arts recharge recovery 0.1 per second	60 minutes	15	[Purchase] Superbia Greengrocer Elazard
Milk Pan		Common	120	60	Kizuna initial value plus 125	20 minutes	12	[Purchase] Superbia Saluata Sweets
Rashadow		Common	7200	3600	HP recovery increased by 13%, damage barrier maximum HP 20%	120 minutes	18	[Purchase] Luxuria Cosmetics Praximo
Male Adel Bake	Vegetable	Rare	—	540	Bond increase 10% up, Ultimate skill recast recovery every s econd 0.8, Ultimate skill damage dealt 8% up	40 minutes	12	Special Event: 'Homura's Cooking'
Moonlight Mask	Fine Arts	Epic	5840	2920	Bond initial value plus 100	216 minutes	21	[Purchase] Liberlitas Antique Shop Premier
Soojer	Cosmetic	Rare C	1080	540	Ultimate Skill Recast Recovery 0.8 per second	120 minutes	12	[Purchase] Avaritia Cosme Creole [Purcha
Team Organ	Instru	ommon C	1080	540	Arts Recast Recovery 0.2 per second	120 minutes	15	se] Spelbia Adirno Instruments
[Team Gel Ice	ment Sweets	ommon	180	90	Initial Kizuna value plus 125, Kizuna increase up by 6%, Special Move damage up by 8%	20 minutes	12	[Purchase] Superbia Saluata Sweets
Steam Powder	Cosmetics	Epic	29160 14580		Increases Kizuna by 6%, increases Blade Arts effect by 8%	216 minutes	21	[Purchase] Luxuria Cosmetics Braximo
Steel Pipe Lexos	Fine Arts	Rare	2520	1260	Party Gauge increase by 8%	168 minutes	21	[Purchase] Liberlitas Antique Shop Premier
Sour Sour Drink	Drink	Common	—	30	Arts Recast Recovery per second 0.3	30 minutes	12	During the quest Q-05 "Deliver the Rumors", s elect Exchange Recipe No. 5 in the kitchen of t he Avaritia Glutton Restaurant.
[Snaiperinn	Sweets	Rare	—	120	750 Arts Recast Recovery per second 0.4	30 minutes	15	Special event "UO Sweets"
Snow Rare	Sweets	Rare	1500	750	Increases Special Move Damage by 8%	20 minutes	15	[Purchase] Luxuria Patisserie Praxys
Cheesecake					Bond Increase +10%			
"Superbia Empire Soldier	Book	Common	720	360	Bond increase +6%, Ultimate Skill damage +12%	120 minutes	15	[Purchase] Superbia Hasefel Bookstore
Superbia Pair Wood Carving	Fine Arts	Rare	1440	720	Ultimate Skill DMG +12%		15	[Purchase] Superbia Yahsha Antique Art
Singing Maiden Statue	Fine Arts	Rare	3460	1730	Kizuna decreased by 6%	192 minutes	18	[Purchase] Indol (Fons Myma, the Capital City) - Bulmaria Antiques
Seros A Biography "Succession"	Books	Common	1080	540	Kizuna decrease down 13%, Kizuna increase up 1 0%, Initial Kizuna value plus 100	120 minutes	15	[Purchase] Invidia (Capital Fonse Myma) Mu) - Aldomar Bookstore
Kaori's Sole	Textile W	Common	5400	2700	Initial Kizuna value plus 175, ultimate skill cooldown recover y 1.5 per second	120 minutes	18	[Purchase] Luxuria - Bordado Textile Shop
Frill Stole	aking	Epic	8640 4320		3600 Increases Kizuna by 10%	240 minutes	15	[Purchase] Gula Neuromímene Textile Shop
Sparkling Perfume	Cosmetics	Epic	6340 Epi	3170	Blade Art effect increased by 14%, Special Move Recast Reco very every second 0.3	240 minutes	15	[Purchase] Gula Cosmo Shethly
"Snowflake Crystal Vase"	Art B	c	7200		Party Gauge Increase Up 15%	120 minutes	18	[Purchase] Luxuria Art Memoria
Nobon Whack-a-Mole	oard Game	Rare	8640	4320	Party Gauge Increase Up 20%, Arts Recast [Stamina recovery +0.3 per second. HP recovery amount +5%	144 minutes	21	[Purchase] Luxuria Hobby: A Real Bind
Seriosti	Drink	Common	180	90	Arts recast recovery +0.2 per second	20 minutes	12	[Purchase] Invidia (Hraesvelgr Village), Vargel Tavern
Sensho Smoothie	Drink	Epic	—	810	Special move damage increased by 12%	60 minutes	12	[Purchase] Gula Cafe Savvy
Sensho Churros	Sweets	Common	180	90	Party Gauge increase by 25%, HP recovery amount Increase by 10%, Damage Barrier Max HP 15%	20 minutes	12	[Purchase] Invidia (Fons Myma, Capital) Cielo Blau Wagon
Millennial Ars	Books, Drinks, Sweets	Rare	1080	540	Arts Recast Recovery 0.3 per second	120 minutes	12	[Purchase] Avaritia Hanamaru Bookstore, etc.
Daal Soy Milk Shake		Epic	2520	1260	HP recovery increased by 8%,	70分	15	【Purchase】Invidia (Fhresvelg Village) - Vargel Tavern
Daal Soy Daifuku	Vegetables, Books	Common	240	120	5400. Special move damage increased by 24%	20 minutes	12	【Purchase】Speculia - Sarratt Sweets
Tonogare Charcoal Grilled Skewer Ar Arts		Common	180	90	Damage barrier equal to 15% of max HP. Physical damage take n reduced by 2%	20 minutes	12	[Purchase] Superbia - Greengrocer Erazard
Stoic Gentleman's Book		Epic	10800		Damage barrier equal to 30% of max HP. Physical damage taken re duced by 7%	120 minutes	21	[Purchase] Luxuria Bookstore - Biblio Polio
Chanopon Ruska Noodles	Staple food	Rare	360	180	HP Recovery Amount Up 8%	20 minutes	12	[Purchase] Gula Duri Bakery
Chocotto Onigiri	Staple food	Rare	—	825	Special Art Recast Recovery +1 per second. Pla yer Art Effect +14%, Kizuna Decline -5%	60分	18	Special event: 'Musubi's Onigiri'
Pickled Spark Single Skewer	Vegetable	Common	180	90	Damage Barrier Max HP 20%, Aether damage received 4050 Damage reduced by 4%, Arts recast recovery every second 0.2	20 minutes	12	[Purchase] Invidia (Hraesvelgr Village) - Greengrocer Sadekott
Ice Pillar Marimba	Story Items	Epic	5840	2920	Bond initial value plus 100	216 minutes	18	[Purchase] Speculia, Adilno Instruments
Tekka-kamu Donburi	Staple food	Epic	8100		Ultimate Skill Recast Recovery 0.8 per second		18	[Purchase] Luxuria Bakery Protein
Steamed Tekka Bird	Meat	Common	240	120	Arts Recast Recovery 0.2 per second	20 minutes	12	[Purchase] Superbia Versanitz Meat
Tikka Bird Charbroil	Meat	Epic	3780	1890	Initial Kizuna value plus 125, Kizuna increase up by 6%, Special Move damage up by 8%	70 minutes	15	[Purchase] Invidia (Fons Myma, the Capital) - Volti the Butcher

Continuation of Pouch Item List

Name	Genre	Rarity	Sell price	Buy price	Effect	Effect Time	Reliability (lower Bound)	Main Acquisition Methods
Teppanyaki Meat Sauce Grill Duel Kingdom Electric Shock Loin	Meat	Rare	900	450	Physical damage taken reduced by 4%, Arts recast recovery +0.2 per second	30 minutes	15	[Purchase] Invidia (Capital Mu) Butcher Volti
	Board Game	Rare	1800	900	Blade Arts effect increased by 26% for 120 minutes		15	[Purchase] Superbia Hobby Elena
Stamina Stir-fry	Meat	Rare	240	120	Physical damage taken -5%	20 minutes	15	[Purchase] Liberalitas - Si
Ars Ascending to Heaven	Fine Arts	Epic	8640	4320	Bond increase up by 13%, Initial bond value plus 125, Blade Arts effect up by 14%	240 minutes	18	[Purchase] Indolium) B rumfiria Antique Art
Astronomical Fortune-Telling Encyclopedia	Book	Epic	31680	15840	Rare 180	240 minutes	21	[Purchase] Luxuria Bookstore Biblio
opedia Dodeca Mushroom Pie "Kita"	Staple	90	Common	5400	270 Damage Barrier: 15% of Max HP	20 minutes	9	[Purchase] Avaritia - Avezz
s Fried Tofu"	Board Game	0			Blade Arts effect 14% up	120分	18	[Purchase] Luxuria Hobby Nicchimo
Trigo Powder Snow Pouch	Textile	Epic	43,200	21,600	Kizuna Descent 13% down, Ultimate Skill recast recovery every second, Ultimate Skill damage dealt increased by 12%	240 minutes	21	[Purchase] Luxuria Polard
Trigo'll Mat	Weaving	Common	720	360	Bond decrease -5%	120 minutes	12	[Purchase] Gula Neuromimetic
Trigo-style Tartar Grill	Meat	Rare	—	750	7% Physical Damage Reduction, 7% Ether Damage Reduction	60 minutes	12	Special Event: 'Homura's Cooking'
Trigo-style marinated vege	Vegetable	Common	120	60	HP Recovery Amount Up 5%	20 minutes	9	[Purchase] Gula Perunii Vegetable
tables Trigorito	Sweets	Common	360	180	Ultimate Skill Recast Recovery per Second 0.3	120 minutes	12	[Purchase] Gula Timo Instrument Special Event "Homura's Cooking" Special Event "Tsuki
Tricolor Ball	Staple food	Rare	—	360	Damage Barrier Max HP 25%, HP Recovery Amount Up 8 %	30 minutes	12	
Tricolor Ice Block	Fine Arts	Common	—	650	Bond increase by 5%, initial Bond value plus 50 for 144 minutes		9	s Ice Cream [Purchase] Sophia Greengrocer Elazard [Purchase] Invidia (Capital Phonm)
Dolphin Goya Sandwich	Vegetable	Common	120	60	HP Recovery Amount Up 5%	20 minutes	12	Flatbread
Melty Shiny Potato Burrata	Staple food	Rare	540	270	Damage Barrier maximum HP 151506%, Arts Arts Recast Recast | HP Recovery per second 0.1	30 minutes	15	
Melty Shiny Kachata	Staple food	Common	—	90	Damage Barrier: 15% of Max HP	20 minutes	12	Special Event: 'Homura's Cooking'
Melty Shiny Marriage Steamed	Fish	Rare	540	270	Ether damage taken -4%, Physical damage taken -2%	30 minutes	15	[Purchase] Invidi (Fons Capital Mu) Fishmonger Ichthys
Rainbow Grilled Onigiri	Staple food	Common	—	180	Damage barrier maximum HP 15%, Aether damage taken reduced by 2%	30分	9	Special event: 'Musubi's Onigiri'
Nalshinashi Jelly	Sweets	Epic	2520	1260	Arts Recast Recovery +0.4 per second, Physical Damage Received -4%, Aether Damage Received -3%	70 minutes	12	[Purchase] Avaritia Sweets
Nalshinashi Oven Bake	Sweets	Common	1200		600 Arts Recast Recovery +0.3 per second	20 minutes	15	[Purchase] Luxuria Patisserie Platter
Bitter Bitter Drink	Drink	Common	—	30	Party Gauge Increase +8%	20 minutes	12	[Quest] During Q-05 "Deliver the Rumors ", select Exchange Recipe No. 3 at the Avaritia Glutton Restaurant.
Stewed Ruska Noodles	Staple food	Common	120	Rare 60	Damage barrier equals 10% of max HP	20 minutes		[Purchase] Gula Tuli Bakery etc. 12
Rainbow Scope B	Art		—	1765	Kizuna Increase 10% Up, Kizuna Decrease 6% Down 168 minutes			Special Event "Tsuki's Icecraft" 3 14
ipedal Crab's Chili Soup	Fish	Epic	1620	810	Ether damage taken -5%, Damage Barrier Max HP 15%, Arts Recast Recovery every second 0.	60分		[Purchase] Gula Toami Fish
Neon Cookie	Sweets	Rare	—	1080	2, Arts Recast Recovery every second 0.4, Ether damage taken -4%, HP recovery +5%	60 minutes	15	Special event "UO Sweets"
Neon Grape Pudding	Sweets	Epic	—	600	Arts Recast Recovery per second 0.3, Ether Damage Taken 4% Down	30 minutes	15	Special Event "UO Sweets"
Novozir Nail	Cosmetics	Rare	8640	4320	Bond initial value plus 100, Blade Arts effect increased by 4%	144分	21	[Purchase] Luxuria Cosmetics Praximo
Novoboyard	Board Game	Rare	1730	865	Blade Arts effect increased by 14%, Special Move Recast Recovery every 0.3 seconds	144 minutes	18	[Purchase] Invidia (Fons Mam, the Capital) - Hobby Kotonkatang
Novobon Roll	Common 120 Instruments Common 720 Board Game Common 720 Knowledge Rare 17301730			60	Arts Recast Recovery every 0.2 seconds, Special Move Recast Recovery every 0.5 seconds, Blade Arts effect increased by 8%, Kizuna decrease reduced by 6%, Kizuna initial value plus 50, Special Move damage increased by 12%, Kizuna initial value plus 75	30 minutes	9	[Purchase] Avaritia - Sweet Honey Syrup
Novolele				360		120 minutes	12	[Purchase] Avaritia - Musical Instrument Ivanivan
Noponches				360		120 minutes 1	12	[Purchase] Avaritia Hobby Toynobox
Nopon poncho				865		44 minutes	21	[Purchase] Liberlitas Linen Craft Store
Do Nopon profit from war?	Book	Rare	2520	1260		168 minutes	18	[Purchase] Specerbia Hassefeld Bookstore
Bagna Oyster Roll	Fish	Rare	1800	900	4% Ether damage reduction, Damage Barrier Max HP 8%	30 minutes	18	[Purchase] Luxuria Fish Tatarati
Baughn's Print	Fine Arts	Rare	1730	865	Bonding +6%, Blade Arts Effect +4% for 144 minutes		15	[Purchase] Gormott - Art Commerago
Plumber Escape Game	Board Game	Epic	6340	3170	Blade Arts effect +32%, Ultimate Skill damage +20%	240 minutes	18	[Purchase] Specular Hobby Elegshell
Piping Straw Smoothie	Drink	Rare	—	300	Party gauge increase 15% up, Physical damage taken Main stat 3% down increase	30 minutes	18	[Purchase] Argentum, Cafe Lutino
Bye-bye Money	Board Game	Board Game		4500	Blade Arts effect +26%	120 minutes	18	[Buy] Luxuria Hobby Shop: Helpless & Hopeless
Pipe Jenga	Musical Instrument	Musica		540	Blade Arts effect +14%	120 minutes	15	[Purchase] Superbia Hobby Elegshell
Pipe Xylophone	Instrument	Common			Special move recast recovery 0.8 per second, Kizuna decrease 4% down	144分	18	[Purchase] Superbia Adierno Instruments
Pipe Trumpet				360	Ultimate Skill Cooldown Recovery per Second 0.6	120 minutes	15	[Purchase] Superbia Adilno Instrument
Hagoromo Peach Mizu Yokan				900	Arts Cooldown Recovery per Second 0.3, HP Recovery Amount Up 8%	50 minutes 15		[Purchase] Invidia (Capital Fons Myme) Sweets Speranza
Pastel Camille	Meat	Common	60, F	30	Physical damage taken reduced by 2%, Bond decrease by	120 minutes 12	15	[Purchase] Liberalitas - Butcher Schoebeck
Puzzle Tree Pouch	abric	Common	360	180	4% for 20 minutes			[Purchase] Gula Neuromimene Textile Shop

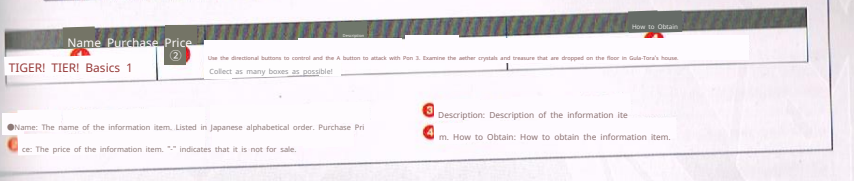
Name	Genre	Rarity	Selling price	Buying price	Effect	Effect Trust Time Increase	Value	Main Acquisition Methods
Honey Milk / Oredring		Rare	1080	540	Party gauge increase by 25%, Ether damage received reduced by 5%	40 minutes	12	[Purchase] Avaritia Cafe: Nopon Twelve Brothers
Lotus Hot Pot	Vegetable	Rare	600	300	HP recovery amount increased by 8%, Physical damage received reduced by 3%	40 minutes	15	[Purchase] Invidia (Hraesvelgr Village) - Grocer Sadekott
	Book	Common	5400		2700 Ultimate Skill Damage Increased by 12%	120 minutes	21	[Purchase] Luxuria - Bookstore Biblio Polio
	Cosmetics	Common	360	180	Initial Kizuna Value Plus 50	120 minutes	12	[Purchase] Gula Cosmo Shethly
Foundation	Staple food	Common	180	90	Damage barrier maximum HP 1	20 minutes	9	[Purchase] Gula Tu Bakery
Stewed ham and pure t	Common		180	90	5%, ether damage taken 4% dow	20 minutes	15	[Purchase] Coral Reef Fish Shop, Argentum Trade Guild
omato sandwich Li	fish d					40 minutes	12	[Purchase] Gula Cafe Savvy
ppon crispy passion	rink	Rare	—	300	n, party gauge increase 15% up, ether damage take 15% Up - Aether God n 3% down	50 minutes	12	[Purchase] Avaritia Cafe: Nopon Twelve Brothers
Hari Pari Mix ' Shake	Drink	Epic	1650	825	Party Gauge Increase 30% Up, Damage Ba Rear HP +25%	120 minutes	15	[Purchase] Superbia Yahsha Antique Art
[Bankdole	Fine Arts	Common	720	360	Bond Increase 5% Up	20 minutes	12	[Purchase] Invidia (Fons Mayer, the Capital) Fishmonger Ichthys
Hatro Carpaccio	Fish	Common	270	135	Ether damage taken -4%	20 minutes	15	[Purchase] Coral Reef Fish Shop, Argentum Trade Guild
Toshrimp Saute	Fish	Common	240	120	Ether damage taken -5%	50 minutes	12	[Purchase] Gula Tu Bakery
Beet Surimi Baratta	Main D ishes,	Epic	1200	600	Damage Barrier Max HP 20% Aether Received Damage -5%	120分	15	[Purchase] Superbia Hassefer Bookstore
Imperial Secret Hot Sprin	Books, D rinks	Common	1440	720	Increase special attack damage by 1	30 minutes	9	[Purchase] Avaritia Cafe: Nopon Twelve Brothers
g Tour Kabikujuice		Common	60	30	6%, increase party gauge by 8%, dec	40 minutes	12	[Purchase] Gula Butcher Grillagh
and Dal Fry	Meat	Rare	600	300	rease physical damage taken by 4%, increase party gaug e by 10%	20 minutes	12	[Purchase] Invidia (Capital Fons Myma) Cielo Blau Wagon
Tarchocott Fish	Sweets	Common	180	90	Arts Recast Recovery 0.2 per second	50 minutes	18	[Purchase] Luxuria Fish Tatarati
and Samo's [Port Fou]	Fish	Epic	6,000	3,000	5% Ether Damage Reduction, 10% HP Re covery Up	20 minutes	18	[Purchase] Liberalitas Coral Reef Fish Shop
Beaten Tuna and Walnut	Fish	Epic	2520	1260	7% reduction in Ether damage taken, 5% reduction in Physical damage ta ken for 20 minutes, Damage Barrier equal to 15% of max	15分	15	[Purchase] Invidia (Capital Fons Maim) Fi shmonger Ichthys
Fish Seed Grill	Fish	Epic	2430	Epic 1215	HP, 5% reduction in Ether damage taken, Party Gauge increase or 60 minutes, 3% reduction in Physical damage taken	20 minutes	12	[Purchase] Avaritia Diva Farala
Listral Rusichi F	Meat		300	150	7% reduction in Physical damage taken	120 minutes	12	[Purchase] Avaritia - Musical Instrument Jan-Jan
unky Conga		Common	1080		540 Special Move Recast Recovery 0.8 per second	120 minutes	12	[Purchase] Avaritia - Musical Instrument Janjan
"Hoopi Recorder	Staple food	Rare	1440	720	Ultimate Skill Cooldown Recovery per Second 1	120 minutes	12	Special event "Mei's Loom"
Fell Kuscheltier"	Staple food	Common	—	1260	Kizuna Decrease 6% Down, Ultimate Skill Damage Increased by 8%	40 minutes	12	Special Event: Musubi's Onigiri
Forta Mixed Onigiri	Staple food	Rare	—	420	Damage Barrier Max HP 20% | Recover y every second 0.3	120 minutes	15	[Purchase] Invidia (Hraesvelgr's Village) Inrattio Instrument
Fons Violone	Bong	Common	720	360	Ultimate Skill Cooldown Recovery per Second 0.5	20 minutes	15	[Purchase] Luxuria Bakery ' Protein
Fondant Mochi	Staple food	Common	900		450 Damage Barrier, up to 15% of Max HP	30 minutes	12	[Purchase] Invidia (Village of Hraesvelgr) Tavern Vargel
Dark roast, Kuro Coffee	Drink rink co smetics	Common	120	60	Party Gauge Increase +10%	20 minutes	15	[Purchase] Avaritia Cosme Creole
Old Bubu Manicure	drink	Rare	2520	Com	1260 Initial Kizuna Value plus 100, Kizuna Increase 5% up, Party Ga	20 minutes	9	[Purchase] Avaritia Cafe Nopon Twelve Broth
Buchibuchi Juice		mon	120		uge increase 10% up for 168 minutes 60	30 minutes	15	ers [Purchase] Invidia (Village of Hraesvelgr) Tavern Vargel
Buchibuchi Lassi	Drink	Rare	360	180	Party Gauge increase 15% up, Arts Recast Recovery 0.1 per second	168 minutes	21	[Purchase] Luxuria - Bookstore Biblio Polio
Choir in the Blizzard	Book	Rare	Boa	12600	6300 Special Move Damage +12%, Blade A	120 minutes	18	[Buy] Luxuria Hobby Shop: Helpless & Hopeless
: Bluff Knight	rd Game	Commo			rts Effect +8%	20 minutes	9	[Purchase] Avaritia - Glutton Restaurant
Puri-tto Fried Rice	n Staple	Food		7200	3600 Blade Arts effect increased by 20%	30 minutes	12	[Purchase] Kura Beruni Vegetable
Puri Leaf Cabbage Salad	Common			120	60 Damage barrier equals 10% of max HP	50 minutes	15	Special event: 'Musubi's Onigiri'
[Buri Leaf Rolled Onigiri	Vegetable	Rare		360	180 HP recovery increased by 8%, damage barrier maximum HP 8%	120 minutes	12	Special event "Mei's Loom"
Flute Silk	Staple food	Rare		—	750 Damage Barrier: Max HP 25%, Physical Damage Rec eived -7%	20 minutes	12	[Purchase] Invidia (Capital Fons Mym e) Sweets Speranza
Fleur Bavarois	Textile	Rare		—	1765 Kizuna Ring down 10% reduction, Special Skill Recast Recovery 0.8	20 minutes	15	[Purchase] Arcadia Cafe Lutino
Frozen Au difa	Sweets	Rare	270		135 Arts Recast Recovery every second 0.3	216 minutes	15	[Purchase] Avaritia Cosmetics Creole
Fluffy Full Moon Liner	Drink	Common	840		Party Gauge increase +20%	20 minutes	15	[Purchase] Uraya Patisserie Braukus
Fluffy Snowflake S herbet Fuwarin C	Cosmetics	Epic	5880	2920	Initial Kizuna value plus 125, Special move damage dealt increa sed by 12%, Kizuna decrease reduced by 5%	120 minutes	12	[Purchase] Avaritia Cosme Creole
Ofon, Dried Tuna and Herb Ara Sou	Sweets	Common		600	300 Arts Recast Recovery 0.1 per second	30 minutes	18	[Purchase] Luxuria Cosme Praximo
p with Steami	Cosmetics	Rare Comm		360	180 Initial Kizuna Value Plus 50	120 minutes	18	[Purchase] Luxuria - Bookstore Biblio Polio
ng Oil	Books	on	5,4	00 Common	2700 Kizuna initial value plus 100)	70 minutes	15	[Purchase] Spelbia Fishmonger Hannoon
	Fish	Epic	2520		3,600 Increases critical damage by 8% by 1800	120 minutes	18	[Purchase] Luxuria - Bordado Textile Shop
Hot Stripe	Textile	Rare		9000	1260 7% Ether damage reduction, Arts recharge STR recovery 0.4 per second, HP recovery increased by 5% 4500 Kizuna Decrease 13% Down			

Continuation of Pouch Item List

Name	Genre	Rarity		Sell Value	Effect	Effect Reliability Time Increase	Value	Main Acquisition Methods
Hot Ruby Steamed Bun	Sweets	Epic	2520	1260	Arts Recast Recovery 0.4 per second, Party Gauge Increase 15% Up, Physical Damage Received 3% Down	70分	15	[Purchase] Superbia Salata Sweets [
Pop'n Cello Bo		Rare	1730	865	wn, Ultimate Recast Recovery 0.8 per second, Ultimate Damage 6% Up	144 minutes	18	Purchase] Invidia (Hraesvelgr Village) I nlatlo Instruments
ne-in Arma Meat Steak	Meat	Common	180	90	Physical damage taken -3%	20 minutes	12	[Purchase] Invidia (Fons-M Capital) Butcher Volti
White Bacon Stack Bake	Meat	Common	120	60	Physical damage taken -3%	20 minutes	15	[Purchase] Liberalitas - Butcher Schoebeck
Whelk Extension	Cosmetics	Rare	3460	1730	Kizuna Initial Value plus 100, Kizuna Decrease 6% down, 192 minutes Ki		15	[Purchase] Gula Cosme Sheturie
Whelk's Orhel Sincere Cookie Must ard Cordes	Art	Epic	4610	2305	zuna Increase 10% up, Kizuna Initial Value plus 125 for 192 minute s		18	[Purchase] Superbia Yahsha Antique Art
	Sweets	Rare	120	60	Arts Recast Recovery 0.2 per second	20 minutes	9	[Purchase] Arcadia Cookie Vendor
	Meat	Epic	2520	1260	7% Physical Damage Reduction, 5% Ether Damage Reduction, Party Gauge Increase +15%, Kizuna Decrease -6%	70 minutes	12	[Purchase] Kura Butcher Grillaf
Mottled woven noren curtain	Textile	Common	1080	540		120 minutes	18	[Purchase] Liberalitas Leinen Handi
Mayoyakite-ko, a mottled woven blanket fo	Trade Good Re	Common	1440	720	Bond decrease 10% down, 120 minutes damage bar	20 minutes	18	craft Store [Purchase] Liberalitas L
r warding off evil	Event Item	Rare	240	120	rier maximum HP 20%	60 minutes	15	einen Handicraft Store [Purchase]
Marine Sweet and Sour Ankake	Fish	Rare	1080	540	4% Ether Damage Reduction, 5% HP Recovery Increase, 8% Party Gauge Increase	20 minutes	12	Luxuria Bakery Protei [Purchase] Av
Manten Jewel Tart Millennku	Sweets	Rare C	240	120	Arts recast recovery 0.3 per second, special mo	20 minutes	12	varitia Fishmonger Pitch Pitch [Pur
m Cedar Koto	Event Item	ommon C	1080	540	ve recast recovery 0.08 per second, special mov	120 minut	12	chase] Superbia Salata Sweets [Pu
Round Maracas	ain Story Item	ommon	360	180	e recast recovery 0.3 per second	ers 12099	12	rchase] Gula Timo Instruments
Meat and paprika stuffed vegetables	Vegetable	Common	180	90	HP Recovery Amount Up 8%	20 minutes	9	[Purchase] Avaritia - Musical Instrument Jan-Jan
Pot-au-feu with meatballs	Meat Category	Comm	—	90	Physical damage taken down 4%	20 minutes	12	[Purchase] Kula Perunivegetable Spe
Accusation Trial	on Board Game	Common	1440	720	Blade Art Effect +20%	120 minutes	15	cial Event "Homura's Cooking"
Sweet brown rice ball	Sweets	Rare	360	180	Art Recast Recovery 0.3 per second. Physical damage taken -2%	30分	12	[Purchase] Superbia Hobby Elegshell
Military Violin Mille-feuille	Musical In	Common	1440	720	Ultimate Skill Cooldown Recovery per Second 1	120 minutes	15	[Purchase] Avaritia - Sweet Honey Syrup
Grilled Vegetables Moon Reser	strument V	Common	240	120	HP recovery amount increased by 10%	20 minutes	15	[Purchase] Superbia Adierno Instruments
Wreath Moon Star	Art Cosmet	on Com	1080	540	Bond increase 6% up	120 minutes, 12	15	[Purchase] Liberalitas Yaoya Korokaaja
Lip Musubi Onigiri	cs Staple	mon Co	9000	4500	Initial Bond value 150 plus 90	0 minutes	18	[Purchase] Liberlitas Antique Shop Premier
Maylam Forest Adventure Travelogue	Book	mmon	—		damage barrier maximum HP 15%	20 minutes	18	[Purchase] Luxuria Cosmetics Praxim
		Rare	1730	865	Ultimate Skill Damage +12%, Ultimate Skill Cooldown Recovery +0.3 per second	144 minutes	6	o Special event "Muspi's Onigiri"
Metal Snare	Story Item	Rare	1800	900	Ultimate Skill Recast Recovery 1.5 per second, 120 minutes, 20 minutes, Art rec		15	[Purchase] Avaritia Hanamaru Bookstore
Melomelo Melon Parfait	Sweets	Common	60	30	ast Recovery 0.1 per second		15	[Purchase] Superbia Adierno Instruments
Wood Carving Fierce King	Fine Arts	Epic	5840	2920	Bonding increase 10% up, Blade Art effect 14% up, Bonding decrease 5% down	216 minutes	9	[Purchase] Avaritia Sweet Honey Syrup
Wood Grain Alphorn	Instrument	Common	720	360	Ultimate Skill Cooldown Recovery 0.05 per second	120 minutes	15	[Purchase] Gula Art Kumalava
Clack Clack Castanets	Instrument	Rare	3460	1730	Ultimate Skill Cooldown Recovery 0.8 per second, Kizuna Increase +136%	192 minutes	12	[Purchase] Gula Timore Instruments
Mochi Mochi Lotion	Cosmetics	Rare	720	360	Starting Affinity +75	120 minutes	15	[Purchase] Avaritia - Musical Instrument Jan-Jan
Snowball	Sweets	Epic	8100	4050	Arts Recast recovery +0.3 per second, HP recovery +5%, Damage Barrier Max HP 8%	60 minutes	12	[Purchase] Avaritia Cosmetics Creole
Mottekora Doll	Art V	Common	1440	720	Bond increase +10%	120 minutes	18	[Purchase] Uraya Patisserie Braukus
Vegetable Stew, Rusicci Vegetable Water, Suon	egeta ble Drink	Common	1200	600	, HP recovery +10%	20 minutes	18	[Purchase] Liberalitas Antique Art Premier
		Rare	720	360	, Party Gauge increase +25%, HP recovery +8%	30 minutes 12	15	[Purchase] Luxuria Rectitica Vegetable [Purchase]
Melting Snow Mille-feuille	Sweets	Common	900	450	Arts Recast Recovery 0.2 per second	20 minutes	15	Avaritia Cafe Nopon Twelve Brothers
Yukinko Potato Salad	Vegetable	Epic	2520	1260	HP recovery increased by 13%, physical damage received decreased by 5%, party gauge increase increased by 15%	70 minutes 18	15	[Purchase] Uraya Patisserie Braukus
Fairy Fermeri Statue	Fine Arts	Rare	1730	865	Bond increase 6% up, Bond decrease 4% down, Bond decrease 5% down for 144 minutes, Ultimate Skill Recast Recovery 0.3 per second every 120 minutes		18	[Purchase] Liberalitas - Greengrocer Korokaja
Reisente Mantel	Textile	Common	—	760			18	[Purchase] Superbia Yahsha Antique Art
Love Merry Cake	Sweets	Epic	—	825	Arts Recast Recovery 0.5 per second, Damage Barrier Max HP 25%	70 minutes	9	Special Event "Mei's Loom"
Liberalitas Life Board Game		Epic	5840	2920	Blade Arts effect increased by 20%, Kizuna increase increased by 6%, Special Move Recast Recovery 0.5 per second	216 minutes	15	Special Event "UO Sweets"
Rivyera Chowder	Vegetable	Common	120	60	HP Recovery Amount Up 5%	20 minutes	15	[Purchase] Avaritia Hobby Toy Box
Luxuria Ice Cube	Fine Arts	Rare	—	2880	Bond increase 13% up, Ultimate Skill Recast per second 1.5	192 minutes	15	[Purchase] Liberalitas Greengrocer Colocasia
Luxurian Velvet Rusk	Textile	Common	3600	1800	Kizuna Decrease 5% Down	120 minutes	15	Special Event: "Tsuki's Icecraft"
a Dumpling	Staple Sweet	Common	60	30	Damage Barrier: Max HP 8%	20 minutes	18	[Purchase] Luxuria Bordado Edge Shop
Rainbow Parfait		Common	90	45	Arts Recast Recovery 0.1 per second	20 minutes	9	[Purchase] Gula Tuli Bakery
Tagliata of Roast Meat	Meat	Rare	—	1080	Physical damage taken -7%, Party Gauge gain +20%, HP recovery +8%	60 minutes	12	M's Sweets Speranza
Exciting Dried Mambo	Fish	Common	180	90	Ether damage taken -3%	20 minutes	12	Special Event: 'Homura's Cooking'
							12	[Purchase] Invidia (Capital Fons Maim) Fishmonger Ichthys

Information Item

How to Read the Information Item List



●Name: The name of the information item. Listed in Japanese alphabetical order. Purchase Price: The price of the information item. "-" indicates that it is not for sale.

③ Description: Description of the information item.

④ How to Obtain: How to obtain the information item.

+ Information Item List

Name	Purchase Price	Description	How to Obtain
TIGER! TIGER! Basic 1	—	Use the directional buttons to control and the A button to attack. Collect as many ether crystals and treasure chests as possible!	Investigate what's on the floor at Gula Tra's house.
TIGER! TIGER! Basics 2	—	You have to attack jellyfish from above and turtles from below to defeat them! You can't!	Investigate what's on the floor at Gula Tra's house.
TIGER! TIGER! Basic 3	—	If you get a power-up item, you can also attack diagonally!	Investigate what's on the floor at Gula Tra's house.
Arcadia Mural Text	—	"The Shell Cave on the Island Where They Gather"...	[Quest] Q-32 "The Mystery of the Mural"
Arts Enhancement	500	Use WP to enhance Arts. Equip the corresponding weapon and [Purchase] from the Informant in Invidia (Fhressvelg Village).	
Number of Arts	700	Drivers learn 4 Arts for each weapon. You can select and use 3 of them in battle.	[Purchase] Gormott - Informant
Akatsuki's Hideout Location	—	The Bruenac leader uses a small room next to the Full Stomach Cafeteria in the old production district as their hideout.	Mercenary Mission 165: "Track Down Akatsuki"
About the Stench	900	When exposed to the stench, Plaids will leave you. If your Kizuna is severed, you will not be able to use your special moves.	[Purchase] Avaritia - Information Broker
Rumors about the Titan Battleship	3000	Gormotti girls were imprisoned on the Titan Battleship. Name unknown.	Episode 2 (2-14):
Information on Assassin Groups	—	It seems that Punin of the Argentum Trade Guild is involved with the Bratty Lobster.	Mercenary Mission 173: "Evil Organization Investigation"
Name of a member of Torna	—	The member of Torna captured by the Imperial Army of the Argentum Trade Guild is a Gormotti woman named Nia.	Episode 2 (2-12)
Idea and Blade	1100	The higher the Idea level, the greater the chance of a strong Blade being born.	[Purchase] Avaritia - Information Broker
How to Increase Ideas	1200	To increase a Driver's Ideas, develop the Blade's Affinity Chart.	[Purchase] Indoline Praetorium (Fonsa Myma) Informant
Movement Tips	700	Receiving attacks while in a sheathed state will result in significant damage.	[Purchase] Avaritia Informant
Vasco's Recipe	—	Recipe for Roast Meat Tagliata. Increases Homura's cooking repertoire.	Obtained from Vasco in Indol.
Stranded Titan	4000	It seems that during times of high tide, multiple Titans are stranded near the Cloud Sea of the Torigoth Flower Garden.	[Purchase] Gormott - Informant
Beware of the Gluttonous Merlin	10,000	Witnessed a monster that ate a legendary Driver in the Cloud Sea of the Hanzak Highlands in Spelbia.	[Purchase] Avaritia Informant, etc.
Information Part 1 for Opening:	10,000	Aether Bottle can be obtained at the Anangham Port in Spelbia.	Mercenary Mission 027: "Three Parts" - Information Broker, etc. [Purchase] Avaritia
Information on Opening/Closing Part 2:	10,000	Key-shaped lever available on the Avaritia Goldmund Flight Deck.	Parts" (Fhressvelg Village) Information Broker. [Purchase] Invidia
Information on Opening/Closing Part 3:	10,000	Filament bulb available at the Torigoth Military Base in Gormott.	Mercenary Mission 027: "Three Parts" (Fhressvelg Village) Information Broker. [Purchase] Invidia
Hidden Landmark	600	There are hidden landmarks called Secret Areas. Go to various places and try to find them.	[Purchase] Gormott - Informant
Destination of Yellow and Green Barrels	—	The yellow and green barrels were transported to a facility located in the chest area of the Argentum Titan.	Succeed in "Nopon Reading" in Episode 4 (4-40)
When Kizuna is at its maximum	800	When Affinity reaches its maximum during battle, you can use a powerful Special.	[Purchase] Indol (Fons Myma, the Capital) Information Broker [Purchase] Gormott Information Broker
Maximum Kizuna Effect: About Kizuna Talk	900	During battle, when Affinity is at its maximum, the level of Special and Driver Arts temporarily increases by 1.	
Hints for Kizuna Talk	800	It seems the amount of Trust gained varies depending on the choices made in Affinity Talks. Staying at an inn may provide hints about where Affinity Talks will occur.	[Purchase] Indol (Fons Myma, the Capital) Information Broker [Purchase] Indoline Praetorium (Fonsa Myma) Informant
Bond Effects	800	Drivers and Blades become stronger as their Affinity increases during battle.	[Purchase] Gormott Information Broker
Bond Increase	1000	During battle, the bond between Driver and Blade increases when they are close to each other.	[Purchase] Indoline Praetorium (Fonsa Myma) Informant

Continuation of Information Item List

Name	Purchase Price	Description	How to Obtain
Whereabouts of Confidential Documents		It seems there's an odd individual among the 2000 Necro-Skeeters.	Mercenary Mission 167 "Stolen Secret Information" [Purchase] A: Informant
Information 1 about the Ruins of Fortit	—	"Knowledge is Fortitude Leadership"	[Quest] Q-58 "Ancient Nopon Murals" [Ques
ude | Information 2 about the Ruins of	—	"Nurtured Young Lone"	t] Q-58 "Ancient Nopon Murals" [Purchase]
Fortitude: Gula Cooking Recipe	1000	Recipe for Torigga-style Tartali Grill. Increases Homura's cooki ng repertoire.	Gormott - Informant
Information about the demonic beast that destroyed the country.	—	It seems that a soldier of the Imperial Army, Kalkor, stationed in Tempera ntia, witnessed a giant monster.	Mercenary Mission 210: "The Magical Beast of Ligidia"
Information about crane destruction, part 1	2000	It seems that a soldier of the Special Brigade patrolling the city of Torigoth was attac ked with a bow by someone.	[Quest] Q-16: "Who Broke the Crane?"
Crane destruction intel part 2	—	It seems a mischievous Tarken has appeared. However, it seems to be happe ning outside the city.	[Quest] Q-16: "Who Broke the Crane?"
Crane destruction intel part 3	2000	Apparently, two suspicious figures were spotted near a giant tree on the outskirts of Torigoth at night.	[Quest] Q-16: "Who Broke the Crane?"
Information on Core Crystal Hunting	3000	Recently, there seems to be a group of thieves in Torigoth who are targeting people carryin g large quantities of Core Crystals.	【Purchase】 Avaritia ' Informant, etc.
Core crystal possibility	1000	It's said that the higher the grade of a Core Crystal, the more likely it is to produce a rare Blade.	[Purchase] Superbia - Information Vendor
Core crystal type	700	It seems there are three types of Core Crystals: Common, Rar e, and Epic.	[Purchase] Gormott - Informant
Core Chip Inform ation: Obtaining	800	Apparently, there are core chips that activate special abilities.	[Purchase] Gula - Information Vendor [Pu
Core Chips, Rear Attacks	800	Defeating 900 monsters may cause them to drop a special core chip. Some enemies launch powerful attacks if you stand behind them, so be mindful of your positioning.	rchase] Gula Information Vendor [Purchase] Avaritia - Information Broker
Aunt Correll's Recipe	—	Recipe for Mottroll with fragrant vegetables. Homura's cooking repe rtoire expands.	Obtained from Correll in the Argentum Trade Guild
Search Range	700	Approaching enemies from behind makes you less likely to be noticed, but some will still detect you.	[Purchase] Invidia (Capital City Fons Myma) Informant
Salvage Tip #1	500	Even a perfect dive doesn't guarantee a good result. Salvag ing is a matter of luck.	[Purchase] Avaritia Information Broker
Salvage Tip #2	600	Using a good cylinder increases the chance of finding good treasure chests and reduces the probability of ene mies appearing.	【Purchase】 Avaritia ' Informant
Rumors About Executions	—	It seems that the person captured by the Imperial Army will be executed soon. Maximizing your bond with Blades during battle will increase your trus t level.	Episode 2 (2-13)
Confidence Boost	1000		[Purchase] Superbia Informant, etc.
Skill Acquisition	400	SP is used to learn skills. It can be acquired through battles, etc.	[Purchase] Invidia (Hraesvelg Village) [Ques Informant
Text on the mural in Spesbia	—	"One is beyond the valley in the back of the left shoulder."	t] Q-32 Mural Mystery
A renowned doctor from Superbia	10000	A doctor in Alba Margen who can make medicine to cure any disease. Mercenary Mission 123 "A Skilled Doctor" [Purchase] Invidia is said to be t here (Capital Ph	on's Main) Information Broker etc.
Superbia cuisine recipe	1000	Tricolor Ball recipe. Increases Homura's cooking repertoire.	[Purchase] Superbia ' Informant
Smash Boost	1200	Defeating enemies with a Smash attack may cause them to drop gold or items.	[Purchase] Specerbia - Informant
About Attribute Orbs	900	Attribute Orbs apparently break after a total of 3 damage. You can deal 2 damag e with a counter-attribute Special.	[Purchase] Indoline Praetorium (Fonsa Myma) ' Informant
Breaking Attribute Orbs	1000	Breaking Attribute Orbs apparently extends the Chain Attack r ound.	【Purchase】Invidia (Hraesvelgr Village) - Informant
Importance of Attributes	1000	Fire and Water, Earth and Lightning, Wind and Ice, and Light and Darkness, being opposite attributes, deal greater damage to each other.	[Purchase] Gula - Informant
Turkin's Princess Search	—	The Tarki King is searching for the Tarki settlement in Luxeria Apparently, there's a princess.	Mercenary Group Task 246: "Where is Tarkin's Princess 4?"
Report Turkin's Princess	—	It seems that Gula does not have the princess King Tarkin is looking for. Mercenary Group Task 000: "Where is Tarkin's Princess 1?"	
Search Report Turkin's Pr incess Search Report Tur	—	It seems King Turkin is not looking for a princess in Sp elbia.	Mercenary Mission 185: "Where is Turkin's Princess 2"
kin's Princess Search Rep ort Basics of Battle	—	It seems that the princess King Turkin is looking for is not in Invidia.	Mercenary Mission 129: "Where is Turkin's Princess 3"
		In 500 battles, attacking the enemy from behind increases the chance of a successful hit.	[Purchase] Avaritia - Information Broker
Chain Attack Mastery Knowledge	1100	Defeating an enemy with a Chain Attack more than doubles the reward. [Purchase] Specularbia - Information Broker	
: Ruins Information Part 1 Knowle	—	"Become the Star of Noon"	[Quest] Q-58 "Ancient Nopon Murals" [
dge: Ruins Information Part 2	—	"Fallen's Moisture"	Quest] Q-58 "Ancient Nopon Murals"
About Taunting	1000	When taunted by an enemy, you will be unable to change targets to other e nemies.	[Purchase] Avaritia Information Broker
Zina's Recipe	—	Sunshine Pie Recipe. Homura's cooking repertoire e xpands.	[Quest] Q-13 "Vivid Fruit Pie"
Enemy Reinforcements	1000	Some enemies will call for backup when their HP is low. Finish them o ff quickly with a Driver Combo.	[Purchase] Invidia (Hraesvelgr Village) ' Informant

Name	Value	Description	How to Obtain
Surprise attack to	900	Attacking from behind without being noticed by the enemy will result in a successful surprise attack, increasing damage.	[Purchase] Gormott - Informant
Car Ruins Information 1	—	"Then you shall receive the hero's treasure."	[Quest] Q-58 "Ancient Nopon Murals"
Car Ruins Information 2	—	"Sleeping embraced in its body"	[Quest] Q-58 Ancient Nopon Murals
About Driver Combos	1000	Driver combos may be less effective or completely ineffective against certain enemies.	[Purchase] Specerbia - Informant
Driver Class	800	The driver's class is determined by the combination of Blades they are bonded with.	[Purchase] Specerbia - Informant
Driver's fighting style 1	900	You can Break an enemy with an Art, and then use another Art to inflict Down.	[Purchase] Indol (Fons Mayer Capital) Informant
Driver's fighting style 2 Driver blockade About the murals in the city of Trigo The location of Haarhal	800	If you put a downed opponent into a rising state, you can smash them into the ground.	[Purchase] Invidia (Capital City Fons Myma) Informant
	900	Being Driver Locked prevents you from attacking or using Blade Switch, etc.	[Purchase] Indoline Praetorium (Fonsa Myma) - Informant [Quest] Q-32 "The Enigma of the Wall Painting"
	—	"One is the Hermit's Belly."	
	10000	Haahar is apparently conducting a transaction at the Old Gergoth Gate Ruins in Uraya.	[Purchased from the Informant in Luxuria
The Whereabouts of Phyralla's Son	4000	Solala is apparently at Fons Mym in Indivia	Merc Group Mission 026: "Follow the Son's Clues" Varitia Informant [Purchase] A
Seal Effect	1100	Finishing a Blade Combo seals the enemy's special actions.	[Purchase] Speculia Informant
Fusion Combo Part 1	900	A Fusion Combo occurs when a Driver Combo and Blade Combo overlap	[Purchase] Invidia (Capital City Fons Myma) Informant
Fusion Combo Part 2	1200	Each combo has benefits such as increased damage, extended duration, and increased party gauge.	[Purchase] Indol (Fons Maym, the Capital) Informant
Blade Appeal	900	When a non-current Blade can perform a combo, the icon flashes. Blade Arts	[Purchase] Informant in Invidia (Freesvelg Village)
Blade Switch	1000	It seems that the time to Blade switch decreases as Trust increases.	[Purchase] Gormott - Informant
Bonding with Blades	800	As Trust increases, it becomes easier to maintain the bond between the Driver and Blade.	[Purchase] Avaritia - Information Broker
Blade's Personality	1000	Affinity gain and loss vary depending on personality	[Purchase] Indol (Fons Maym, the Capital) Informant
Blade Combat Techniques		Connecting 600 Blade Special Attacks triggers a Blade Combo [Purchase] Informant in Argentum	
Information about Blade Sealing from the Monolith, Part 1 Information about the Monolith, Part 2 Information about the Monolith, Part 3 About the Inn	1000	When afflicted with Blade Lockdown, you cannot use Blade Switch, Special Attacks, or Blade Arts.	[Purchase] Invidia (Capital City Fons Myma) Informant
	—	The first password to enter into the Monolith: "XE36" The second password to enter into the Monolith: "E46S" The third password to enter into the Monolith: "19A3" At the lodging, you can adjust the level you want to raise and level up	[Quest] Q-11 "Investigate Shiki's Password" [Quest] Q-11 "Investigate Shiki's Password" [Quest] Q-11 "Investigate Shiki's Password"
	—		
	600		[Purchase] Avaritia - Information Broker
Grave of the Unique Monster	1100	Defeating a Unique Monster creates a grave. Touching the grave allows you to fight it again.	[Purchase] Invidia (Capital City Fons Myma) Informant
Information on the Mercenary Garro	10000	Similar men are often seen in the town of Gula Trigo. Mercenary Mission 122 "Fugitives to Gula" [Purchase] Gula Informant, etc.	
Tips for Mercenary Missions	1100	Dispatching Blades with recommended skills can shorten the completion time.	[Purchase] Indoline Praetorium (Fonsa Myma) Informant, etc.
Types of Merc Group Missions	900	Mercenary group missions include those that can only be done once and those that can be done any number of times.	[Purchase] Indoline Praetorium (Fonsa Myma) Informant, etc.
Reward 1 for Merc Group Missions	900	Blades that complete mercenary group missions may have their Affinity Chart grow.	[Purchase] Superbia - Information Broker
Reward 2 for Merc Group Missions: Collection Info from the Leftheria Archipelago 1 Collection Info from the Leftheria Archipelago 2 Collection Info from the Leftheria Archipelago 3 Leftherian Murals Collection Info from the Kingdom of Uraya 1 Collection Info from the Kingdom of Uraya 2 Collection Info from the Kingdom of Uraya 3 Collection Info from the Kingdom of Uraya 4 Urayan Murals	1000	Completing mercenary group missions seems to increase the Trust of the dispatched Blades.	[Purchase] Specerbia - Informant
	700	Border Sapphire can apparently be found on the military island of Lindwurm. 1000 M	[Purchase] Arcadia - Information Broker [Purchase] Arcadia - Information Broker [Purchase] Arcadia - Information Broker
		Itsugo Tomatoes can apparently be found on the Isle of All Creation.	
		800 Jellyfish Balsam can apparently be found on Dalem Island.	
	—	"One is a cave on a gathering island." It seems children imitated the murals of Arcadia and drew this.	[Quest] Q-32 Mural Mystery
		900 Fuurin Ivy can apparently be found near the Holy War Ruins.	[Purchase] Luxuria - Information Broker
		It seems that 1100 Icicle Marine can be found near the Ashleth Pillar.	[Purchase] Luxuria - Information Broker [
		It seems that 1000 Gypsum Trees can be found near the Sacred Site Ice Cave. 80	Purchase] Luxuria - Information Broker
	0	Ghost Dudrea can apparently be obtained near the Yormul Crevasse. [Purchase]	Luxuria - Information Broker
	—	"One is the black bridge that fell on the snowfield."	[Quest] Q-32 "The Mystery of the Mural"
Luxuria Cuisine Recipe	1000	Recipe for True Hero Adele Bake. Expands Homura's cooking repertoire.	[Purchase] Uraya - Informant

Assist Core

How to Read the Assist Core List

1 Name: The name of the Assist Core. Listed in Japanese alphabetical order

② Rarity: Rarity of the Assist Core

Effect: Effect of the Assist Core

●Selling Price (After錬成): The trade-in price if you sell the Assist Core after錬成.

●Main ways to obtain unrefined products: How to obtain unrefined assist cores, items required for refinement, and the number of items required to build unrefined assist cores. If only 1 item is required, "×1" is omitted.

List of Assist Cores

Name	Rarity	Effect	Selling Price	Main ways to obtain unrefined items	Items Required for Refinement
Arts Heal 1		Recovers 3% of HP when using common Driver Arts.	400	[Enemies] Night Luger Claude, Spelbia Moonlight Banana, Hustle Wiler L	eaf Cabbage
Arts Heal II		Recovers 5% HP when using Common Driver Arts. 1200 Merc Group When used, HP		Mission 060 "Landslide Countermeasures"	Binder Roots x2, Welcome Bote n x2, Press Charcoal Shimeji Mushroom
Arts Heal III		Recovers 4% HP when using Rare Driver Arts. 1950 [Enemy] Verdant Oscar, Blare Rana			Mellow Mellow Lemon, Ice Cabbage Suzumugiso Mitsugo Tomato
Arts Heal IV	Rare	When using Drive Arts, recovers 4.5% HP 3250 [Enemies] Amost Iguana, Missdan Vivid Betsu x2,			Buri Leaf Cabbage x2, Ice Ki
Arts Heal V		Recovers 5% HP when using an Epic Driver Art. 3550 Mercenary Mission 074 "Purge the Insurgents"			Ruby Mangosteen, Shigo T omato, Spoil Apple Acid To mato x2, Ruby Manchin, Kir aboshi Persimmon, Ihao, Spoil Apple
Arts Hate Increase I		Common Driver Arts: Increases hate gained from special moves by 5%. Common Driver Arts: Increases hate gained from special moves by 7%. Rare Driver Arts: Increases hate gained from special moves by 10%. Rare Driver Arts: Increases hate gained from special moves by 12%. Epic Driver Arts: Decreases hate gained from special moves by 15%. Common: Increases damage dealt by 20% when attacking Aquatics. Common: Increases damage dealt by 25% when attacking Aquatics. Rare: Increases damage dealt by 30% when attacking Aquatics.	650	[Enemy] Wall Iguana, Garno Gnom Rarity Common ×4 1,750 Mercenary Mission 006 "Seas Removal in Port" Rarity Common ×8 2,750 Mercenary Mission 068 "Rescue of Castaways" Rarity Rare ×3	
Arts Hate Increase II					
Arts Hate Increase III					
Arts Hate Increase IV			3400	Mercenary Mission 218 "Transport of Biological Survey	Rarity Rare ×6
Arts Hate Increase V			3700	Results" [Enemy] Asura King Slade, Iron Wall Reiner	Rarity Epic ×2
Hate Decrease I			450	[Enemy] Winter Ex, Grow Giraffe Rarity Common x4 Mercenary Task 139 "Everyone Loves Fireflies" Rarity Common x8 [Enemy] Spring Rain Escort, Daydawn Leveret Rarity Rare x3 Mercenary Task 199 Yashima Festival" R	
Arts Hate Reduction II			1250		
Arts Hate Decrease I			2000		
Arts Hate Decrease II			3400		arity Rare x6
Arts Hate Decrease V			3700	Mercenary Task 019 [Monster Lurking in the Deep Sea]	Rarity Epic ×2
Aquatic Hunter I			150	[Enemy] Clapp Bannit, Crawler Cabill	Category Tree ×3
Aquatic Hunter II			500	[Enemy] Fable Tarus, Reds Driver [Enemy] Demon Antle, Spinel Unin	Category Tree ×6
			900		Category Tree ×9
Aquatic Hunter IV		Rare: Damage dealt +35% when attacking Aquatic enemies	1150	[Enemy] Formula Royal, Liberal Ansel	Category 2
Aquatic Hunter V	Epic:	Damage dealt +40% when attacking Aquatics.	1550	Mercenary Mission 103 "Guardian of the Spring"	Category: Tree 5
Ars Hunter I	Common:	Damage dealt +20% when attacking Ars. Common: Damage dealt +25% when attacking Ars. Rare: Damage dealt +30% when attacking Ars. Rare: Damage dealt +35% when attacking Ars. Epic: Damage dealt +40% when attacking Ars. Common: Blade Arts activation chance +20%.	150	[Enemy] Climb Shrub, Luger Claude	Category: Tree x3 Mercenary Mission 133 "Beautiful Flowers Have" Category: Tree x6
Ars Hunter II			500		
Ars Hunter III			900	[Enemy] High Shield Tarkin, Dynam Gyanom 1150 Mercenary Mission 012 "A Big Catch is in the Air, Moo!"	Category: Trees ×9
Ars Hunter IV					Category: Tree
Ars Hunter V			1,550	[Enemy] Bloodsucking Matron Mammon Shur	2, Category: Tre
Telepathy I		Increases the activation probability of Common Blade Arts by 40%	1350	ak Iguana 550 [Enemy] Noblis Grogg, Miles Girafe Mercenary Mission 213: "I am...	e 5 | Amida Shaft, Spiral Tube, Pancho Tuna Kurogane Nut x2, Groove Wood x2, Spiral Plate x2, Snow Transistor
Telepathy II		Increases the activation probability of Rare Blade Arts by 60%	2100	Mercenary Mission 182: Linne's Tea Party 4	Tail antenna, dynamo turbine, blue gear fragment, Belzem osquito
Telepathy III					
Telepathy IV	Rare	Increases Blade Arts activation probability by 80%	2650	[Enemy] Custico Royal	Pop'n Temp x2, Gunmetal Porto x2, Snow Transistor, Gold Capacitor, Andro Gear Julien Gear x2, Winding Gear, Märchen Belt Pulley, Ryusei Suzumushi, Portex Plate Armor Geji, Nure Rat Tot Tentou
Telepathy V		Increases the activation probability of Epic Blade Arts by 100%	2850	Mercenary Mission 227 "For the Sake of Writing a Book"	
Evasion while Moving I		Common: Evasion rate increases by 10% while moving.	550	Mercenary Task 128: "Yaegiri Seeks a Strong Opponent 3"	
Evasion while Moving II		Common: Evasion rate increased by 15% while moving	1350	Mercenary Task 215: "Taminpi Root Theft Case"	Pile Horn Beetle x2, Uchiwa Skink x2, Anabolis Namushi x2, Syrubi Firefly

Name	Rarity	Effect	Selling Price after Refinement	Main ways to obtain unrefined items	Items required for錬成
"Manual Evasion II		Rare: Evasion rate increased by 20% while moving	2100	[Enemies] Holy Lance Aspidochelone, Paradise gnavia	Skunk Macouchi, Jorogumo, Lag Roach, Mon-you-chuu
Evasion Up While Moving III		Rare: Evasion rate increases by 25% while moving	2650	Rinne's Merce nary Brigade Mission 183: "Rinne's Tea Party 5"	Fire Uchiwa Skink x2, Giant Spider Cra b Stag Beetle x2, Wet Ratttot, Moe Tar antula, Meteor Comet Cricket
Evasion Movement V		Epic: Evasion rate increases by 30% while moving.	2850	[Enemy] Queen Spid	Tartan Ladybug ×2, Rainbow Diving B eetle, Beelzemosquito, Benabaura, Sev enty-Seven Stick Insect
Insect Hunter, Inse ct Hunter II, Insect Hunter Ⅱ, Insect Hunter IV, Insect H unter V, Ether Defe nse Up, Ether Defe nse Up II, Ether D efense Up Ⅱ, Ethe r Defense Up V, Et her Defense Up V, Guard Rate Up 1, Guard Rate Up II I, Guard Rate Up III, Guard Rate Up [Guard Rate Up V, Critical Up V, Criti cal Up II, Critical Up III		When attacking Common Insects, damage dealt is incr eased by 20% Common, When attacking Common Inse cts, damage dealt is increased by 25% Rare, When att acking Rare Insects, damage dealt is increased by 30 % Rare, When attacking Rare Insects, damage dealt is i ncreased by 35% Epic, When attacking Epic Insects, da mage dealt is increased by 40% Common, Ether defen se increased by 10% Common, Ether defense increase d by 12% Rare, Ether defense increased by 15% Rare	150	[Enemy] Float Jelly	Category: Herbaceous Plant ×3
			500	Mercenary Mission 172: "Evil Extermination - Part 4" Merc	Category: Herbaceous Plant ×6
			900	enary Mission 192: "Balas Extermination"	Category: Herbaceous Plant ×9
			1150	[Enemy] Doorkul Guard, Nature Lexos Mercenary Corps Missio	Category: Herbaceous Plant 2
			1550	n 233 "Salt from the Gundes Rock Salt Cave", Mercenar	Category: Flora 5
			650	y Corps Mission 002 "Crane Repair"	Rarity: Common x4,
			1750	Mercenary Corps Mission 094 "Gotcha!"	Rarity: Common x
			2750	Mercenary Group Mission 195 "The Bracelet of Memories", Me	8, Rarity: Rare x3
		Ether defense increased by 17% Epi	3400	rcenary Group Mission 233 "Gundes Rock Salt Cave Salt", Me	Rarity Rare ×6
		c, Ether defense increased by 20% Common, Gu	3700	rcenary Group Mission 201 "Midnight Visitor"	Rarity Epic ×2
		ard rate increased by 10% Common, Gu	450	[Enemy] Water Hirn, Sugar Lamps, Category: Ore x3	
		ard rate increased by 12% Common	1200	Mercenary Group Mission CC8 "Illegal Ship Investigation"	Category: Ore x6
		Rare Guard Rate Up 15%, Rare	1950	[Enemy] Hole-Digging Hepri, Autumn Rain's Casild	Category: Ore x9
		Guard Rate Up 17%, Epic Guard	2350	Mercenary Mission 218: "Transport of Biological Survey Results"	Category: Ore 2
		Rate Up 20%	2600	Mercenary Mission 071 "Phonex Bodyguard" Me	Category: Ore 5
		Common Critical Rate increased by 10%. C	450	rcenary Mission 131 "Ally of Justice" Mercen	Rarity: Common x4
		ommon Critical Rate increased by 12%. Crit	1150	ary Mission 062 "Monster Ruining the Field"	Rarity: Common x8
	Rare	ical Rate increased by 15%,	1800	Mercenary Mission 230 "Cold-Resistant Crops"	Rarity: Rare x3
Appetite Increase IV	Crit	ical Rate increased by 17%, E	2300	Mercenary Mission 181 "Linne's Tea Party 3" M	Rarity Rare ×6
Critical Up V		pic Critical Rate increased by 20%.	2450	ercenary Mission 200 "Energy Survey"	Rarity Epic ×2
Opening Arts I	Common	The damage dealt by the first Driver Art after the start of battle is increased by 100%.	100	[Enemy] Yard Clive, Spring Ex	Category: Fish x3
Curtain Arts II	Common	Driver Arts damage dealt by the first Driver Art after the start of battl e is increased by 125%.	350	Merc Group Mission 065: "Helping with the Harvest"	Category: Fish x6
Opening Art III	Rare	Increases damage dealt by the first Driver Art after the star t of battle by 150%.	550	Merc Group Mission 224: "Outside of Uraya"	Category: Fish x9
Opening Art IV/V	Rare	Increases damage dealt by the first Driver Art after the start o f battle by 175%.	950	[Enemy] Kustiko Royal	Category 2
Opening Art V	Epic	Increases damage dealt by the first Driver Art after the star t of battle by 200%.	1050	[Enemy] Lion Dragon Thousand, Grace Eluke	Category 5
Wind Attribute Absorption Shield	Epic	When a guard is triggered, absorbs Wind attribute attacks and restores HP equal to the damage received.	2650	[Enemy] Gracio Bagul, Salparts Libra, Redome Shliv	Mitsumata Nazuna x2, Kusarisou x2, Forta, Mukikimukomugi, Mystic Dahlia
Wind Attribute Damage Reductio n Wind Attribute Damage Reduc tion Wind Attribute Damage Re duction Wind Attribute Damag	Common	Wind Attribute damage taken reduced b y 10%. Common: Wind Attribute damage taken re duced by 15%. Rare: Wind Attribute damage take n reduced by 20%. Rare: Wind Attribute damage taken reduced by 25%. Epic: Wind Attribute damag e taken reduced by 30%.	200	[Enemy] Glass Cabyba	Category Grass/Flowers x3 Cate
			700	Mercenary Mission 142: "Protect the Colossal Beast Weapon"	gory Grass/Flowers x6 Categor
			1150	[] Valun Arkesh, Parogen Felis	y Grass/Flowers x9 Category Gr
Reduction IV Wind Attribute Da mage Reduction V Wind Attribut e Reflect Shield			1550	[Enemy] Storm Gnom, Svet Lye	ass/Flowers 2
			1950	[Enemy] Tetra Seas, Lauder Iguana	Category: Flora 5
	Epic	When a guard is triggered, reflects Wind Attribute attacks, dealing damage to the enemy.	2450	[Enemy] Brigante Palace, Kanzan Lexos	Rarity Epic x2
Lightning Absorption Shield	Epic	When guarding, absorbs Lightning-attribute attacks and restores HP e qual to the damage received.	2650	[Enemies] Vigga Aspeed, Zarad Lyre	Tricky Disc x2, Jeweled Gear x2, Snow Transistor, Art Core
Lightning Damage Reduct ionLightning Damage Red uction IIILightning Damag e ReductionLightning Da mage Reduction IVLightni ng Damage Reduction VLi ghtning Reflect Shield		Common: Lightning damage received reduced by 10 %. Common: Lightning damage received reduced by 15%. Rare: Lightning damage received reduced by 20%. Rare: Lightning damage received reduced by 25 %. Epic: Lightning damage received reduced by 30%. When a guard is triggered, reflects Lightnin g attacks, dealing damage to the enemy.	200	[Enemy] Drum Gogol, Meine Driver. 700 Mercenar	Coil, Electric Fila Category Mac hine x3
				y Mission 005: "Cafeteria Job"	Category: Machine x6 Ca
			1150	[Enemy] Zakkero Lexos, Glatt Gogol 1550	tegory: Machine x9 Categ
				Mercenary Task 011 "Soaring Monsters"	ory: Machine x2
			1950	[Enemy] Karyard Clive, Dagyan Royal	Category Machine 5
	Epic		2450	[] Brynhildr Orb	Rarity Epic ×2
Kizuna MAX Evasion I		Common When Kizuna is at its maximum, evasion rate is increased by 8%Common	750	Mercenary Group Mission 107 "Paint Ingredients"	Pearl Lobster, Marriage Bluegill, Avaritia Anglerfish
Kizuna MAX Evasion II		When Kizuna is at its maximum, evasion rate is increased by 10%	2050	Mercenary Task 139 "Everyone Loves Fireflies"	Takatopigarei x2, Tentershark x2, Harippon x2, Fushigimagor Aroma Nocaris, Unicorn Arowana, Chandelier Anglerfish, Komagani Dokudoku Furashi x2, Hedron Scorpionfish x2, Bushou Crayfish, Nisokugani, Trans Catfish
Kizuna MAX Evasion III	Rare	When Kizuna is at its peak, evasion rate increases by 12%	3150	Mercenary Group Mission 196 "Rex's Condition"	
Kizuna MAX Evasion V	Rare	When Kizuna is at its peak, evasion rate increases by 14%	3900	Mercenary Group Mission 104 "Daily Training"	
Kizuna MAX Evasion V		Epic: When Kizuna (Bond) is at its peak, evasion rate is increased by 16%.	4300	Merc Group Mission 158: "Wolf's Mischief"	Necromanta x2, Komagani, Nanmonite, Iralamp, Dunkleosteus Machina
Kizuna MAX Attack Ki		Common: When Kizuna (Bond) is at its peak, damage dealt is increased by 30%.	450	[Enemy] Meara Pipit, Loto Merc Group Mission 146 Earn	Rarity Common x4
zuna MAX Attack II Kiz		Common: When Kizuna (Bond) is at its peak, damage dealt is increased by 35%.	1250	ing Pocket Money: "Nopon Letter"	Rarity Common x8
una MAX Attack III		Rare: When Kizuna (Bond) is at its peak, damage dealt is increased by 40%.	2000	Merc Group Mission 070: "Protect the Sacred Place"	Rarity Rare x3

▶アシストコア一覧のつづき

名前	レアリティ	効果	売値（錬成後）	未錬成品の主な入手方法	錬成に必要なアイテム
キズナMAX攻撃Ⅳ	レア	キズナが最高の時、与ダメージが45%アップ	3400	傭兵団任務235「揺れる氷柱」	レアリティ レア×6
キズナMAX攻撃Ⅴ	エピック	キズナが最高の時、与ダメージが50%アップ	3700	傭兵団任務237「本の執筆のために」	レアリティ エピック×2
キズナMAXバリアⅠ	コモン	キズナが最高になった時、パーティ全体に最大HP10%のダメージ吸収バリアを付与	300	【敵】メルセ・ランナー、ノプリス・グロッグ	カテゴリー 野菜×3
キズナMAXバリアⅡ	コモン	キズナが最高になった時、パーティ全体に最大HP15%のダメージ吸収バリアを付与	700	傭兵団任務064「木材の収集」	カテゴリー 野菜×6
キズナMAXバリアⅢ	レア	キズナが最高になった時、パーティ全体に最大HP20%のダメージ吸収バリアを付与	1150	傭兵団任務179「リンネのお茶会！」	カテゴリー 野菜×9
キズナMAXバリアⅣ	レア	キズナが最高になった時、パーティ全体に最大HP25%のダメージ吸収バリアを付与	1450	【敵】クスティコ・ロイヤル	カテゴリー 野菜2
キズナMAXバリアⅤ	エピック	キズナが最高になった時、パーティ全体に最大HP30%のダメージ吸収バリアを付与	1550	傭兵団任務238「本の中の世界」	カテゴリー 野菜5
キズナMAX命中Ⅰ	コモン	キズナが最高の時、命中率が15%アップ	500	【敵】マイルズ：ギラフェ、イエロー・スキート	レアリティ コモン×4
キズナMAX命中Ⅱ	コモン	キズナが最高の時、命中率が20%アップ	1450	傭兵団任務007「座礁した商船の救出」	レアリティ コモン×8
キズナMAX命中Ⅲ	レア	キズナが最高の時、命中率が25%アップ	2300	傭兵団任務012「大瀧の予感だもー！」	レアリティ レア×3
キズナMAX命中Ⅳ	レア	キズナが最高の時、命中率が30%アップ	2800	【敵】スレイグ・マーリン、暴走のフェーリ	レアリティ レア×6
キズナMAX命中Ⅴ	エピック	キズナが最高の時、命中率が35%アップ	3050	傭兵団任務074「反乱分子の粛清」	レアリティ エピック×2
緊急ガードⅠ	コモン	HP30%以下の時、ガード率が10%アップ	200	【敵】ヤード・クライブ、ヤング・ヴォルフ	カテゴリー 草花×3
緊急ガードⅡ	コモン	HP30%以下の時、ガード率が15%アップ	700	傭兵団任務096「漂着物調査」	カテゴリー 草花×6
緊急ガードⅢ	レア	HP30%以下の時、ガード率が20%アップ	1150	傭兵団任務223「除雪作業」	カテゴリー 草花×9
緊急ガードⅣ	レア	HP30%以下の時、ガード率が25%アップ	1950	【敵】宿主殺しのアプラカス、レッカード・ロイヤル	カテゴリー 草花2
緊急ガードⅤ	エピック	HP30%以下の時、ガード率が30%アップ	2100	傭兵団任務153「希少パーツの入手」	カテゴリー 草花5
高HP攻撃アップⅠ	コモン	HP90%以上の時、与ダメージが10%アップ	450	【敵】グラス・カビーパ、孤高のバーバリ	レアリティ コモン×4
高HP攻撃アップⅡ	コモン	HP90%以上の時、与ダメージが15%アップ	850	傭兵団任務148「燃やされた手配書」	レアリティ コモン×8
高HP攻撃アップⅢ	レア	HP90%以上の時、与ダメージが20%アップ	1350	傭兵団任務110「街道整備」	レアリティ レア×3
高HP攻撃アップⅣ	レア	HP90%以上の時、与ダメージが25%アップ	2300	傭兵団任務015「甲板の見張り」	レアリティ レア×6
高HP攻撃アップⅤ	エピック	HP90%以上の時、与ダメージが30%アップ	2450	傭兵団任務157「密売業者の捕縛」	レアリティ エピック×2
後攻キズナⅠ	コモン	敵からの先制攻撃で戦闘が始まった時、初期キズナが150上昇	300	【敵】ピロス・シュリプ、カーリー・ストラ	カテゴリー 草花×3
後攻キズナⅡ	コモン	敵からの先制攻撃で戦闘が始まった時、初期キズナが175上昇	700	傭兵団任務007「座礁した商船の救出」	カテゴリー 草花×6
後攻キズナⅢ	レア	敵からの先制攻撃で戦闘が始まった時、初期キズナが200上昇	1150	傭兵団任務112「希少品の修理」	カテゴリー 草花×9
後攻キズナⅣ	レア	敵からの先制攻撃で戦闘が始まった時、初期キズナが225上昇	1450	【敵】ラングル・エッグ、ガイアン・アスピード	カテゴリー 草花2
後攻キズナⅤ	エピック	敵からの先制攻撃で戦闘が始まった時、初期キズナが250上昇	1550	傭兵団任務159「お化けなんか怖くない」	カテゴリー 草花5
氷属性吸収シールド	エピック	ガード発生時、氷属性の攻撃を吸収し、受けたダメージ分のHPを回復する	2650	【敵】オプリ・ディプロ、グラウザー・アング	ぷりリーフキャベツ×2、デス・マシュル×2、ミートパプリカ、クランベリン・ベル、アメシストオーラ
氷属性ダメージ減少Ⅰ	コモン	氷属性の被ダメージが10%ダウン	200	【敵】クライム・シュリプ、ルガー・クロード	カテゴリー 野菜×3
氷属性ダメージ減少Ⅱ	コモン	氷属性の被ダメージが15%ダウン	700	傭兵団任務247「正義の味方6」	カテゴリー 野菜×6
氷属性ダメージ減少Ⅲ	レア	氷属性の被ダメージが20%ダウン	1150	傭兵団任務227「肉食獣の調査」	カテゴリー 野菜×9
氷属性ダメージ減少Ⅳ	レア	氷属性の被ダメージが25%ダウン	1550	【敵】辻斬りのパフォメ、ガイアン・アスピード	カテゴリー 野菜2
氷属性ダメージ減少Ⅴ	エピック	氷属性の被ダメージが30%ダウン	1950	傭兵団任務198「ドリングワーム討伐」	カテゴリー 野菜5
氷属性反射シールド	エピック	ガード発生時、氷属性の攻撃を反射し、敵にダメージを与える	2450	【敵】ステラー・スカウト	レアリティ エピック×2
支援上手Ⅰ	コモン	ブレイドアーツの効果時間が10%アップ	250	【敵】ヤード・クライブ、レッド・ヴォルフ	レアリティ コモン×4
支援上手Ⅱ	コモン	ブレイドアーツの効果時間が20%アップ	850	傭兵団任務137「命を懸けた文書」	レアリティ コモン×8
支援上手Ⅲ	レア	ブレイドアーツの効果時間が30%アップ	1350	【敵】アセット・スカウト、チェッカー・ランナー	レアリティ レア×3
支援上手Ⅳ	レア	ブレイドアーツの効果時間が40%アップ	2300	【敵】マローダー・ライア、フェルーゼ・ビビット	レアリティ レア×6
支援上手Ⅴ	エピック	ブレイドアーツの効果時間が50%アップ	2450	傭兵団任務239「氷雪の狩人」	レアリティ エピック×2
室外攻撃アップⅠ	コモン	室内にいる時、与ダメージが20%アップ	300	傭兵団任務052「ヤエギリ 強敵を求めて1」	カテゴリー 樹木×3
室外攻撃アップⅡ	コモン	室外にいる時、与ダメージが25%アップ	700	傭兵団任務009「大損害の回避」	カテゴリー 樹木×6
室外攻撃アップⅢ	レア	室外にいる時、与ダメージが30%アップ	1150	【敵】山の刻しマウンタス、ガロン・ラトール	カテゴリー 樹木×9
室外攻撃アップⅣ	レア	室外にいる時、与ダメージが35%アップ	1450	【敵】トアクル・ガード、ナチュール・レクソス	カテゴリー 樹木2
室外攻撃アップⅤ	エピック	室外にいる時、与ダメージが40%アップ	1550	傭兵団任務075「ワイン輸送」	カテゴリー 樹木5
室内攻撃アップⅠ	コモン	室内にいる時、与ダメージが20%アップ	150	【敵】スィーパー・シース、ハーケン・スカウト	カテゴリー 虫×3
室内攻撃アップⅡ	コモン	室内にいる時、与ダメージが25%アップ	500	傭兵団任務097「遺失物捜索隊」	カテゴリー 虫×6
室内攻撃アップⅢ	レア	室内にいる時、与ダメージが30%アップ	900	傭兵団任務221「エーテル砲の点検」	カテゴリー 虫×9
室内攻撃アップⅣ	レア	室内にいる時、与ダメージが35%アップ	1450	【敵】レッカード・ロイヤル	カテゴリー 虫2
室内攻撃アップⅤ	エピック	室内にいる時、与ダメージが40%アップ	1550	傭兵団任務115「水源の安全確保」	カテゴリー 虫5
射撃距離アップⅠ	コモン	エーテルキャノンの射程を1M延長	150	【敵】ウィンター・エクス、サバリ・シュリプ	カテゴリー 草花×3
射撃距離アップⅡ	コモン	エーテルキャノンの射程を2M延長	500	傭兵団任務059「鈴のモデル」	カテゴリー 草花×6
射撃距離アップⅢ	レア	エーテルキャノンの射程を3M延長	900	【敵】ハイアロー・ターキン、ポーズ・エクス	カテゴリー 草花×9
射撃距離アップⅣ	レア	エーテルキャノンの射程を4M延長	1450	【敵】ニルヘイス・スイード、ヴァッヘ・タオース	カテゴリー 草花2
射撃距離アップⅤ	エピック	エーテルキャノンの射程を5M延長	1550	傭兵団任務104「日々修練」	カテゴリー 草花5
ジャミングⅠ	コモン	確率10%で射撃攻撃を回避する	250	【敵】ゴリアン・ウルス、ライオ・フェリス	レアリティ コモン×4
ジャミングⅡ	コモン	確率20%で射撃攻撃を回避する	850	傭兵団任務187「一網打尽」	レアリティ コモン×8
ジャミングⅢ	レア	確率30%で射撃攻撃を回避する	1350	傭兵団任務225「温かいルーシチ」	レアリティ レア×3
ジャミングⅣ	レア	確率40%で射撃攻撃を回避する	2300	ノイガン・ガルウス、フュンケル・ガルウス	レアリティ レア×6
ジャミングⅤ	エピック	確率50%で射撃攻撃を回避する	2450	【敵】吸血貴婦人のマモン、流離のレイノルズ	レアリティ エピック×2

名前	レアリティ	効果	売値（調成後）	未錬成品の主な入手方法	錬成に必要なアイテム
無中回避Ⅰ	コモン	HP30%以下の時、回避率が10%アップ	450	孤高のバーバリ	レアリティ コモン×4
無中回避Ⅱ	コモン	HP30%以下の時、回避率が15%アップ	850	傭兵団任務096「漂着物調査」	レアリティ コモン×8
無中回避Ⅲ	レア	HP30%以下の時、回避率が20%アップ	1350	傭兵団任務067「山火事を防げ!」	レアリティ レア×3
無中回避Ⅳ	レア	HP30%以下の時、回避率が25%アップ	2300	傭兵団任務155「科学の発展に協力」	レアリティ レア×6
無中回避Ⅴ	エピック	HP30%以下の時、回避率が30%アップ	2450	傭兵団任務075「ワイン輸送」	レアリティ エピック×2
スイッチ短縮Ⅰ	コモン	ブレイドスイッチのクールタイムが10%短縮	700	【敵】ミーア・ビビット、悪霊部隊のヴァンガー	ポップンテンプ、ジャングルフレーム、ミツマタナズナ
スイッチ短縮Ⅱ	コモン	ブレイドスイッチのクールタイムが15%短縮	1900	傭兵団任務109「素晴らしい舞台」	ラセンチューブ×2、スノウリング×2、バッタスプリング×2、ファンシーボルト×2
スイッチ短縮Ⅲ	レア	ブレイドスイッチのクールタイムが20%短縮	3150	傭兵団任務151「メレフに憧れて」	バードチップ、ホワイトカバー、スノートランジスタ、メルヘンベルトブーリー
スイッチ短縮Ⅳ	レア	ブレイドスイッチのクールタイムが25%短縮	5200	傭兵団任務236「極秘資料」	バードチップ×2、サイレンナット×2、メルヘンベルトブーリー、ブドウゼンマイ、金色歯車
スイッチ短縮Ⅴ	エピック	ブレイドスイッチのクールタイムが30%短縮	5700	傭兵団任務098「雪鼠のジーク?討伐」	グリーンダイオード×2、ブドウゼンマイ、ねじまきコイル、まよいツタ、ダングルマキーナ
スイッチ短縮Ⅵ	エピック	ブレイドスイッチのクールタイムが35%短縮	6300	【クエスト】B-26「作られた生命」	マグマラカイト×2、ソルティーソイル、キュービックダイヤ、ブラックアッシュ、グラビロック
スパイク防御Ⅰ	コモン	スパイクによる被ダメージを60%ダウンさせる	400	【敵】ブロム・サモン、ブロム・サモン	カテゴリー 野菜×3
スパイク防御Ⅱ	コモン	スパイクによる被ダメージを70%ダウンさせる	1000	傭兵団任務146「ノボンター」	カテゴリー 野菜×6
スパイク防御Ⅲ	レア	スパイクによる被ダメージを80%ダウンさせる	1550	傭兵団任務067「山火事を防げ!」	カテゴリー 野菜×9
スパイク防御Ⅳ	レア	スパイクによる被ダメージを90%ダウンさせる	1950	【敵】カリヤード・クライブ、ダギャン・ロイヤル	カテゴリー 野菜2
スパイク防御Ⅴ	エピック	スパイクによる被ダメージを100%ダウンさせる	2100	【敵】悪臭獣ベンハー、ガリムス・ドライバー	カテゴリー 野菜5
スマッシュ抵抗Ⅰ	コモン	スマッシュへの抵抗を25%プラス	450	【敵】アメリス・ヴァンプ、ウッド・バニット	レアリティ コモン×4
スマッシュ抵抗Ⅱ	コモン	スマッシュへの抵抗を30%プラス	1150	傭兵団任務108「水質調査依頼」	レアリティ コモン×8
スマッシュ抵抗Ⅲ	レア	スマッシュへの抵抗を35%プラス	1800	傭兵団任務013「クレーンを守れ」	レアリティ レア×3
スマッシュ抵抗Ⅳ	レア	スマッシュへの抵抗を40%プラス	2300	【敵】アーケディア・ラーゲン、ジュピス・クライブ	レアリティ レア×6
スマッシュ抵抗Ⅴ	エピック	スマッシュへの抵抗を50%プラス	2450	【敵】シュナイダル・イグーナ	レアリティ エピック×2
先制キズナⅠ	コモン	先制攻撃を仕掛けて戦闘を開始した時、初期キズナが150上昇	150	【敵】ウインター・エクス、サバリ・シュリプ サバリ・シュリプ	カテゴリー 野菜×3
先制キズナⅡ	コモン	先制攻撃を仕掛けて戦闘を開始した時、初期キズナが175上昇	500	傭兵団任務138「オトリ大作戦」	カテゴリー 野菜×6
先制キズナⅢ	レア	先制攻撃を仕掛けて戦闘を開始した時、初期キズナが200上昇	900	【敵】春雨のエスカート、スペーニィ・サモン	カテゴリー 野菜×9
先制キズナⅣ	レア	先制攻撃を仕掛けて戦闘を開始した時、初期キズナが225上昇	1450	【敵】マローダー・ライア、アハトバーン・ガルウス	カテゴリー 野菜2
先制キズナⅤ	エピック	先制攻撃を仕掛けて戦闘を開始した時、初期キズナが250上昇	1550	傭兵団任務017「大型商船護衛任務」	カテゴリー 野菜5
属性玉一撃破壊	レア	チェインアタック中に反属性で攻撃した時、属性玉を一撃で破壊する	1750	【敵】横取りのジーニ	レアリティ コモン×8
属性玉優先破壊	コモン	チェインアタック中に反属性ではない攻撃を行った時、傷ついた属性玉を対象とする	750	【敵】罪狩りのスレイブ	カテゴリー 機械×3
ダウン抵抗Ⅰ	コモン	ダウンへの抵抗を25%プラス	800	傭兵団任務005「食堂のアルバイト」	レアリティ コモン×4
ダウン抵抗Ⅱ	コモン	ダウンへの抵抗を30%プラス	2000	傭兵団任務139「旨ホタルが大好き」	レアリティ コモン×8
ダウン抵抗Ⅲ	レア	ダウンへの抵抗を35%プラス	3200	傭兵団任務217「機船の解体」	レアリティ レア×3
ダウン抵抗Ⅳ	レア	ダウンへの抵抗を40%プラス	3900	傭兵団任務103「泉のヌシ」	レアリティ レア×6
ダウン抵抗Ⅴ	エピック	ダウンへの抵抗を50%プラス	4300	傭兵団任務018「ゴチソウを作るんだもり」	レアリティ エピック×2
ダメージヒールⅠ	コモン	攻撃を受けた時、25%の確率でHPが4%回復する	400	【敵】ゴリアン・ウルス、フィールド・アルドン	フォレストーン、サイコロ石、ファンシーボルト
ダメージヒールⅡ	コモン	攻撃を受けた時、25%の確率でHPが6%回復する	1200	傭兵団任務138「オトリ大作戦」	ミズデントウ×2、ホーコーセキ×2、ニトロトルライト×2、キュービックダイヤ
ダメージヒールⅢ	レア	攻撃を受けた時、25%の確率でHPが8%回復する	1950	傭兵団任務226「雪の章」	サイレンナット、サザナミ石、レモンセキ、甲羅岩板
ダメージヒールⅣ	レア	攻撃を受けた時、25%の確率でHPが10%回復する	3250	【敵】スレイグ・マーリン、暴走のレッカード	ベトラドヘゾレン×2、ガレキの宝石×2、プラチナトルマリン、アイシクルマリン、ニジイロ結晶
ダメージヒールⅤ	エピック	攻撃を受けた時、25%の確率でHPが12%回復する	3550	傭兵団任務073「指名手配犯の捕縛」	チャコールキューブ×2、ジレンマロック、ピオーネストーン、ダングルマキーナ、ニジイロ結晶
ダメージ無効シールド	エピック	ガード発生時、確率50%で敵の攻撃を完全に防ぐ	3150	【敵】零號、ヴァルター・ロイヤル	ウェルカムサボテン×2、ミツメダカ、オンミツシバ、グラビロック、ボルテクスプレート
地属性吸収シールド	エピック	ガード発生時、地属性の攻撃を吸収し、受けたダメージ分のHPを回復する	2650	【敵】ネフリ・リィブラ、レバリア・スカウト	ビネガーリーフ×2、イナズマネッコ×2、ブロンズウッド×2、マッドモス、カクレハイマツ
地属性ダメージ減少Ⅰ	コモン	地属性の被ダメージが10%ダウン	200	【敵】フロート・ジェリー	カテゴリー 樹木×3
地属性ダメージ減少Ⅱ	コモン	地属性の被ダメージが15%ダウン	700	傭兵団任務061「収穫の手伝い」	カテゴリー 樹木×6
地属性ダメージ減少Ⅲ	レア	地属性の被ダメージが20%ダウン	1150	傭兵団任務193「開けられない収穫」	カテゴリー 樹木×9
地属性ダメージ減少Ⅳ	レア	地属性の被ダメージが25%ダウン	1550	傭兵団任務110「街道整備」	カテゴリー 樹木2

List of Assist Cores (Continued)

Name	Rarity	Effect	Selling Price (After 錬)	Main ways to obtain unrefined items	Alchemy requires item category: Tree 5, rarity: Epic
Earth Attribute Damage Reduction V	Epic	Epic: Earth attribute damage received reduced by 30%	1950	[Enemy] Reckard Royal	
Earth Attribute Reflect Shield	Epic	When a guard is triggered, reflects Earth-attribute attacks and damages the enemy.	2450	Mercenary Task 076: "Phantom Fruit"	
Daytime Accuracy Up!	Common	Accuracy increases by 20% during the day	100	[Enemy] Solitary Papari, Small Grogg	Category: Tree x3
Daytime Accuracy Up II	Common	Accuracy increases by 40% during the day	350	Mercenary Group Mission 248: "Fake Vase"	Category: Trees x6
	Rare	Accuracy increases by 60% during the day	550	Mercenary Group Mission 223: "Snow Removal Operation"	Category: Trees x9
Daytime Accuracy Up IV	Rare	Accuracy increased by 80% during the day	950	[Enemy] Formula Royal, Liberal Ansel	Category: Tree 2
Daytime Hit Rate Up V	Epic	Epic: Accuracy increases by 100% during the day.	1050	[Enemy] Assassin Greeves, Shurak Iguana	Category: Tree 5
Perseverance	Common	Common: When HP is 30% or less, damage taken is reduced by 10%.	450	Mercenary Mission 132: "Ally of Justice"	Rarity Common x4
"Perseverance"	Common	Common: When HP is 30% or less, damage taken is reduced by 12%.	1150	Mercenary Task 084: "Wood Collection"	Rarity Common x8
Perseverance	Rare	Rare: When HP is 30% or less, damage taken is reduced by 15%.	1800	Mercenary Group Mission 227: "Carnivore Investigation"	Rarity Rare x3
Perseverance IV	Rare	Rare: When HP is 30% or less, damage taken is reduced by 17%.	2300	[Enemy] Gluttonous Fran, Arcadia Stern	Rarity Rare x6
Perseverance V	Epic	Epic: When HP is 30% or less, damage taken is reduced by 20%.	2450	[Enemy] Galimus Driver	Rarity Epic x2
Knockback Resistance I	Common	Common: Adds 25% knockback resistance.	350	[Enemy] Prom Summon, North Gogol	Rarity Common x4
Knockback Resistance II	Common	Common: Adds 30% knockback resistance.	850		Rarity Common x
Knockback Resistance III	Rare	Rare: Adds 35% knockback resistance.	1250	Mercenary Task 079: "Rimo's Tea Party"	Rarity Rare x3
Knockback Resistance IV	Rare	Rare: Adds 40% knockback resistance.	1700	[Enemy] Docking Guard, Natur Rekens	Rarity Rare x6
Knockback Resistance V	Epic	Epic: Adds 50% knockback resistance.	1800	Mercenary Mission 091: "Sunken Ship Investigation"	Rarity Epic x2
Reflect Damage Up!	Common	Common: Reflect damage is increased by 25%.	200	[Enemies] Karur Seaeth, Nopris Grogg	Rarity Common x4
Reflect Damage Up II	Common	Common: Reflect damage is increased by 50%.	600	Mercenary Mission 212: "I Absolutely Won't Let You Escape"	Rarity Common x
Reflect Damage Up III	Rare	Rare: Reflect damage is increased by 75%.	900	Mercenary Mission 068: "Rescuing Survivors"	Rarity Rare x3
Reflect Damage Up IV	Rare	Rare: Reflect damage is increased by 100%.	1100	[Enemy] Nyula Scout	Rarity Rare x6
Reflect Damage Up V	Epic	Epic: Reflect damage is increased by 125%.	1250	Mercenary Group Mission 236 "Top Secret Document"	Rarity Epic x2
Reflect Nullification	Epic	Epic: Negates attack reflection.	1050	[Enemy] Cloud Sea King Colossal, Zazank Aspid	Categories 5
Beast Hunter I	Common	Common: When attacking a beast, damage dealt is increased by 20%.	300	Mercenary Corps Mission 089 "Yaegiri Seeking a Strong Opponent 2"	Category Insect x3
Beast Hunter II	Common	Common: When attacking a beast, damage dealt is increased by 25%.	700	Mercenary Mission 006 "Sea Lice Extermination at the Harbor"	Category: Insect x6
Beast Hunter III	Rare	Rare: When attacking a beast, damage dealt is increased by 30%.	1150	Mercenary Mission 102 "Storage Cleanup"	Category: Insect x9
Beast Hunter IV	Rare	Rare: When attacking a beast, damage dealt is increased by 35%.	1450	[Enemies] Evil Eye Nebula, Dalakio Scout, Mabarus Balas	Category 2
Beast Hunter V	Epic	Epic: When attacking a beast, damage dealt is increased by 40%.	1550	Mercenary Mission 014: "Nopon News"	Category Insect 5
Light Attribute Absorption Shield	Epic	When a card is generated, absorbs Light-attribute attacks and recovers HP equal to the damage received.	2650	[Enemies] Organal Leopard, Tempest Pu Tellus	Julenia x2, White Cover x2, Grape Mainspring, Rabbit Iodine, Heart Screw
Reduces Light-attribute damage I	Common	Common: Light-attribute damage received reduced by 10%.	200	[Enemy] Lance Tarkin, Superbia Army	Category: Machine x3
Reduces Light-attribute damage II	Common	Common: Light-attribute damage received reduced by 15%.	700	[Enemy] Armor Scorpio, Nail Spide	Category: Machine x6
Reduces Light-attribute damage III	Rare	Rare: Light-attribute damage received reduced by 20%.	1,150	[Enemy] Emerald Summon, Chibal Beng	Category 機械x9
Light Attribute Damage Reduction IV	Rare	Rare: Light-attribute damage received reduced by 25%.	1550	[Enemies] Philan Driver, Drednik Jaggard	Category Machine 2
Light Attribute Damage Reduction V	Epic	Epic: Light-attribute damage received reduced by 30%.	1950	[Enemies] Relan Palace	Category Machine 5
Light Attribute Reflect Shield	Epic	When a guard is triggered, reflects Light-attribute attacks, dealing damage to the enemy.	2450	Mercenary Corps Mission 152: "Illegal Dumping Company"	Rarity Epic x2
Fire Attribute Absorption Shield	Epic	When a guard is triggered, absorbs Fire attribute attacks and restores HP equal to the damage received.	2650	[Enemies] Heigel Antle, Fender Vacomp	Hoko Stone x2, Omochi Sand x2, Lemon Stone, Shuriken Rock, Black Quash
Fire Attribute Damage Reduction I	Common	Common: Fire-attribute damage received reduced by 10%.	200	[Enemy] Lake Blue Flamy	Category Ore x3
Fire Attribute Damage Reduction II	Common	Common: Fire damage taken reduced by 15%.	700	Mercenary Mission 099 "Beautiful Pearl"	Category Ore x6
Fire Attribute Damage Reduction III	Rare	Rare: Fire damage taken reduced by 20%.	1150	Mercenary Mission 194 "Protect the Kamakura Shell"	Category Ore x9
Fire Attribute Damage Reduction IV	Rare	Rare: Fire damage taken reduced by 25%.	1550	Mercenary Mission 010 "Money, Money, Money"	Category Ore 2
Fire Attribute Damage Reduction V	Epic	Epic: Fire damage taken reduced by 30%.	1950	[Enemy] Dalakio Scout, Periwe Egg	Category Ore 5
Fire Attribute Reflection Shield	Epic	When a guard is triggered, reflects Fire attacks, dealing damage to the enemy.	2450	[Enemy] Ruffian Bannit	Rarity Epic x2
Special Skill Lv1 Enhancement I	Common	Common Blade Special Skill Lv1 damage increased by 20%.	400	[Enemy] Shumpri Diplo, Shield Tarkin	Category: Vegetables x3
Special Skill Lv1 Enhancement II	Common	Common Blade Special Skill Lv1 damage increased by 30%.	1000	[Enemy] Jaime Clive, Degre Rapta	Category: Vegetables x6
Special Skill Lv1 Enhancement III	Rare	Rare Blade Special Skill Lv1 damage increased by 40%.	1550	Mercenary Group Mission 149: "Excavation Machinery"	Category: Vegetables x9
Special Skill Lv1 Enhancement IV V	Rare	Rare Blade Special Skill Lv1 damage increased by 50%.	1950	[] Predark Lexos, Krabol Moose	Category Vegetables 2
Ultimate Skill Lv1 Enhancement V	Epic	Increases Epic Blade Ultimate Skill Lv1 damage by 60%	2100	[Enemy] Seventh Generation Aleister, Flurnaxiga	Category Vegetables 5
Ultimate Skill Lv2 Enhancement I	Common	Increases Common Blade Ultimate Skill Lv2 damage by 20%.	450	[Enemy] Cobalt Clive, Black Seas	Rarity Common x4
Ultimate Skill Lv2 Enhancement II	Common	Increases Common Blade Ultimate Skill Lv2 damage by 30%.	1150	[Enemy] Pugun Grady, Chial Runner	Rarity Common x8
Ultimate Skill Lv2 Enhancement III	Rare	Increases Rare Blade Ultimate Skill Lv2 damage by 40%.	1800	Mercenary Corps Mission 113 "Phantom Rice Ear"	Rarity Rare x3
Ultimate Skill Lv2 Enhancement IV	Rare	Increases Blade Ultimate Skill Lv2 damage by 50%.	2300	[Enemy] Zygagne Galus	Rarity Rare x6
Ultimate Skill Lv2 Enhancement V	Epic	Increases Epic Blade Ultimate Skill Lv2 damage by 60%.	2450	[Enemy] Iron Wall Liner Breed Egg 55	Rarity Epic x2
Ultimate Skill Lv3 Enhancement	Common	Increases Common Blade Ultimate Skill Lv3 damage by 20%.	650	[Enemy] Sniping Goth, Whisper Iguana	Mille-feuille Rock, Tricolor Rock, Forest Stone
Ultimate Skill Lv3 Enhancement II	Common	Common Blade Ultimate Skill LV3 damage increased by 30%	1350	Mercenary Group Mission 213: "I'm a Persistent Woman"	Jurengia x2, Nitro Tolylite x2, Lithia Electrified Rock x2, Meburu Piece
Special Skill Lv3 Enhancement III	Rare	Blade Special Skill Lv3 damage increased by 40%	2100	[Enemy] Labyrinth's Strom, Getum Aidne	Suader's Tears, Frozen Sapphire, M グ nd, Malachite Snow
Special Skill Lv3 Enhancement IV	Rare	Increases Blade Special Lv. 3 damage by 50%	2650	[Enemy] Runaway Train Bull, Nilheise Suidok x2, Salty Soil, Mogmog Kite, Dragon Exhaust Incense	Magma Malachite x2, Slime Rock 2

SYSTEM

DRIVER& BLADE

STORY& QUEST

MAP

DATA

[Data] Item Data / Assist Core

Name	Rarity	Effect	Selling Price / After Enhancement	Main ways to obtain unrefined items	Required items
Lv3 Enhancement V		Increases Epic Blade Ultimate Skill Lv3 damage by 60%	2850	Merc Group Mission 158: "Wolf's Mischief"	Abyss Metal x2, Ripple Stone, Shuriken Iwana Seventeen-Segment Stick Insect
Lv4 Enhancement I		Increases damage of Common Blade Special Lv. 4 by 20%	550	Merc Group Mission 053 "I Need to Talk!"	Fancy Bolt, Jungle Frame, Mille-Feuille Rock
Lv4 Enhancement II		Increases damage of Common Blade Special Lv. 4 by 30%	1350	Merc Group Mission 008: "Investigate the Illegal Ship"	Tasogare Mushroom x2, Snake Joint x2, Siren Nut x2, Rabbit Diode
Lv4 Enhancement I		Rare Blade Special Lv4 damage increased by 40%	2100	Merc Group Mission 180: "Rinne's Tea Party 2"	Mechanic Spoon, Dynamo Turbine, Magnend, Tail Antenna
Lv4 Enhancement V	Rare	Increases Blade's Special Lv4 damage by 50%	2650	[Enemy] Cruel King Gelmes, Horize Aspect	Mechanic Spoon x2, Dynamo Turbine x2, Clockwork Coil, Colored Spring, Illa Bl
Skill Lv4 Enhancement V		Epic Plaid Ultimate Skill Lv4 damage increased by 60%	d Con 2850	[Enemy] Peerless Saxon, Grace Eluke Densa, Art Core Coil, Miss	umb Modern Resistor x2, Gol Tick Dahlia, Glory Angra
Humanoid Hunter I		When attacking common humanoids, damage dealt is increased by 30%. When attacking common humanoids, damage dealt is increased	300	[Enemy] Archer Iguana, Zaik Anser Category: Vegetables x 3,700	
Humanoid Hunter II		by 25%. When attacking rare humanoids, damage dealt is increased by 20%. When attacking rare humanoids, damage dealt is increase	Mercenary Task 215 "The Taminbi Theft Case"	Category: Vegetables x 6,1150	[Paydar Schliv, Gavamen Ang Category: Vegetables x 9 [Paydar Schliv, Gavamen Ang Category: Vegetables x 91450 [] Noigan
Humanoid Hunter II H		d by 35%. When attacking epic humanoids, damage dealt is increase	Galus, Furaed Galus Category: Vegetables 21550 Mercenary Task 202		
umanoid Hunter Hu	IV	d by 40%. On a successful common ambush, damage dealt is increa	"Investigation of Elpis Spirit Cave" | Category: Vegetables 5		
manoid Hunter V Amb		sed by 60%. On a successful common ambush, damage dealt is incr	150	[Enemy] Perrin Sigal, Lipwolf [Enemy] Nowark	Category Insect x3
ush Boost I		eased by 70%. On a successful rare ambush, damage dealt is incre	500	Schliv, Ouroboros Rodon Mercenary Task 111	Category: Insect x6
Ambush Boost II Am		ased by 80%. On a successful rare ambush, damage dealt is increa	750	"The Seven-Colored Shining Shell"	Category: Insect x9
bush Boost III mbush		sed by 90%. On a successful epic ambush, damage dealt is increased	950	[Enemy] Nebula of the Evil Eye, Zaridraguldow Mercenary Group	Category Bug 2
Boost IV V Ambush B		by 100%	1050	Mission 240 "Mysterious Giant Creature"	Category Bug 5
oost V Physical Defen		Common: Physical defense increased by 10%	450	[Enemy] Vanguards of the Punishment Squad, Knight Lugar C laude	Rarity Common x4
se Up! Physical Defen					
se Up II Physical Def		Common: Physical Defense increased by 12%. Rare: Physical Defense increased by 15%. Rare: Physical Def	1250	Mercenary Mission 095: Unrepayable Debt	Rarity Common x8
ense Up!! Physical De			2000	Mercenary Mission 013: Protect the Crane	Rarity Rare x3
fense Up M Physical		ense increased by 17%. Epic: Physical Defense increa	3400	Mercenary Mission 153: Obtain Rare Parts	Rarity Rare ×6
Defense Up V Fusion		sed by 20%. Common: Fusion Combo effect increased	3700	Mercenary Mission 115: Secure Water Source	Rarity Epic ×2
Combo Boost I Fusi		by 10%. Common: Fusion Combo effect increased by	250	[] Lanstarkin, Superbia Army Rarity Common x4	
on Combo Boost II F		15%. Rare: Fusion Combo effect increased by 20%.	850	Mercenary Task 058 "Wood Processing"	Rarity Common x8
usion Combo Boost I		Rare: Fusion Combo effect increased by 25%. Epic: F	1350	Mercenary Task 222 "Children's Winter Wear"	Rarity Rare x3
I Fusion Combo Boos		usion Combo effect increased by 30%. Common: Da	2300	Mercenary Task 197: "Suspicious Vessels"	Rarity Rare ×6
t V Fusion Combo B		mage dealt when attacking Flyers increased by 20%.	2450	[Enemy] Reynolds the Wanderer, Dan of the Cherry Blossom One-Sword Style [Enemy] Nephthys Lizard, Perrin Sigal Mercenary	Rarity Epic ×2
oost V Flyer Hunter I		Common: Damage dealt when attacking Flyers increased by 25%. Rare: Damage dealt when attacking Flyers increased by 30%. Rare: Damage dealt when attacking Flyers increased by 35%. Epic: Damage dealt when attacking Flyers increased by 40%. Common: Break Resistance plus 25%. Common: Break Resistance plus 30%. Rare: Break Resistance plus 35%. Rare: Break Resistance plus 40%. Epic: Break Resistance plus 50%.		Group Mission 145 "Gondola Inspection Work" Mercenary Group Mission 230 "Cold-Resistant Crops" 3007001	Category Fish x3
Flyer Hunter II, Fl			501450		Category Fish x 6 Category Fish
yer Hunter III, Fly				[Enemy] Nyula Scout	x9 Category Fi
er Hunter NV, Flye			1550	Mercenary Group Mission 114 "Frontline Fort Rescue"	Category Fish 5
r Hunter V, Break			600	[Enemy] Drum Gogol, Superbia Army Rarity Common x4 Rari	
Resistance			1650	Mercenary Mission 095: "Money That Can't Be Returned"	ty Common x8 Rar
Break Resistance II B			2750	Mercenary Mission 113 "Phantom Rice Plant"	ity Rare x3
reak Resistance III Br			4500	[Enemy] 6th Generation Gewalt, Srite Rodon Rarity Rare ×6	
eak Resistance IV Bre			4950	Mercenary Mission 077 "Suspicious Water"	Rarity Epic ×2
ak Resistance V			750	Mercenary Mission 099: "The Beautiful Pearl"	Deerwood, Puzzle Tree, Gongow Ivana
Blade Combo Enhancement I		Increases common Blade Combo damage by 10%			Panda Bungee x2, Kirameki 2050
Blade Combo Enhancement II		Increases common blade combo damage by 15%		Mercenary Corps Mission 093 "I'll Chase You Anywhere"	Leaf x2, Welcome Cactus x2, Amber Leaf,
Blade Combo Boost III		Increases rare blade combo damage by 20%	3150	Mercenary Mission 182: Linne's Tea Party 4	Groove Wood, Smoky Wood, Foolin' Ivy, Vine Melon,
Blade Combo Boost IVV	Rare	Increases Blade Combo damage by 25%.	3900	Mercenary Mission 014 "Nopon News"	Puzzle Tree ×2, Furin Ivy ×2, Mukuro Moss, Labrador Raspberry, Missing Tree
Blade Combo Boost V		Increases damage of Epic Blade Combos by 30%	4300	Mercenary Mission 238 "World Inside the Book"	Vermilion Park ×2, Mud Moss, Erima Reef, Nanajuuna nafushi, Missing Tree
Blade Combo Boost VI		Increases damage of Epic Blade Combos by 36%	4750	[Quest] B-26 "The Artificial Lifeform"	Leaf Coil ×2, Rabbit Diode, Grape Spring, Vortex Plate, Crimson Gear Cat
Blade Lockdown I		Increases resistance to Common Blade Seal by 20%. Increases resistance to Common Blade Seal by 40%. Increases resistance to Rare Blade Seal by 60%. Increases resistance to Rare Blade Seal by 80%. Increases resistance to Epic Blade Seal by 100%. Plus 25% resistance to Common blow.	400	[Enemy] Sniping Goth, Cobalt Clive Mercenary Mi	egory Flora ×3
eistBlade Lockdo			1000	ssion 062 "Monsters Ruining the Field"	Category Flora x6
wn Resist IIBlade			1550	[] Mountain-like Mountas, Gaian Aspect Category Flower ×91	
Lockdown Resist	III		950	[Enemy] Fairy Royal	Category Grass 2
ade Lockdown Re	IV		2100	Mercenary Mission 235 "Shaking Icicles"	Category Grass 5
istBlade Lockdown			200	[] Gorian Urs, Field Ardon Rarity Common ×4 Mercenary Mission 095	
Resist VBlow Resi			600	"Money That Can't Be Returned" R	arity Common ×8
stBlow Resist IIBlo		Plus 30% resistance to common blows, plus 35% resistance to rare blows, plus 40% resistance to rare blows, plus 50% resistance to epic blows.	1050	[Enemy] Viento Lebard, Zent Galus, Rarity Rare x3	
w Resist IIIBlow R			1700	[Enemy] Zaridraglurdu	Rarity Rare x6
esist IVV			1800	Mercenary Task 154: "Patrolling the Town"	Rarity Epic ×2
Blow Resistance V					

Continuation of Assist Core List

Name	Rarity	Effect	Selling Price (after Reinforcement)	Main ways to obtain unrefined items	Items required for formation
Hate attack up	Common	Damage dealt is increased by 10% when attacking an enemy targeting you.	750	Mercenary Mission 001: "Unloading Assistance"	Plump Leaf Cabbage Spa Ulicus, Pomegranate
Hate Attack Up II	Common	Damage dealt increased by 15% when attacking enemies targeting you.	2050	Mercenary Corps Mission 187: "Rounding Up"	Dusk Mushroom x2, x2, Asymmetric Cherry x2
Hate Attack Up II	Rare	Damage dealt increased by 20% when attacking enemies targeting you.	3150	[Enemies] Bewitching Marilyn, Labyrinthine Strom	Ngoya
Hate Attack Up V	Rare	Increases damage dealt by 25% when attacking an enemy targeting you.	3900	Mercenary Group Mission 072: "Simulated Training Exercise"	Melo Mellow Lemon, A Deadly Kiwi, Tsuruma desu Mashle x2, Acid x2
Hate Attack Up V	Epic	Damage dealt is increased by 30% when attacking an enemy targeting you.	4300	Mercenary Task 156: "So Cold!"	, Cranbelin Bell Leekiwis, Spoiled Apple Death Mushre ×2, Dolya, Sunsun Fig, Makina Amethyst Oar
Hate Increase I Hate Increase II Hate Increase III Hate Increase IV Hate Increase V Hate Decrease I Hate Decrease II Hate Decrease III Hate Decrease IV Hate Decrease V Machine Hunter I Machine Hunter II Machine Hunter III Machine Hunter V	Epic Common	Increases hate generated by common auto-attacks by 15%. Increases hate generated by common auto-attacks by 17%. Increases hate generated by rare auto-attacks by 20%. Increases hate generated by rare auto-attacks by 22%. Increases hate generated by auto-attacks by 25%. Decreases hate generated by auto-attacks by 15%. Decreases hate generated by rare auto-attacks by 20%. Reduces hate generated by rare auto-attacks by 22%. Reduces hate generated by epic auto-attacks by 25%. Increases damage dealt by 20% when attacking common machines. Increases damage dealt by 25% when attacking common machines. Increases damage dealt by 30% when attacking rare machines. Increases damage dealt by 35% when attacking rare machines. Increases damage dealt by 40% when attacking epic machines.	6,501,7 50 2,750 3400 o. 3700 450 3400 900 1150 1550	Mercenary Task 184: "Yaegiri Seeks a Strong Opponent y Task 190: "Lost Child's Belongings" Rari Mercenary Task 229: "Investigation of Heavy Snow Area" [Enemy] Rampaging Train Bull, Rampaging Kustic Mercenary Mission 015: "Deck Watch" [Enemy] Sapari Shrub, Winter Ex. 1250 Mercenar y Mission 004: "Nopon Special Stir-fry" 2000 Mercenary Mission 222: "Children's Winter Wear" 3400 [Enemy] Rampaging Reckard, Blink Jelly. 3700 Merc enary Mission 018: "Gonna Make a Feast, Mumo!" 150 [Enemy] Lake Blue Flammy [Enemies] Arrogant Rodue, Blitzang Category Machine x6 Mercenary Task 221: "Aether Furnace Inspection" [Enemy] Zazank Aspid Mercenary Mission 234 "Snowfall Investigation Request"	4" Rarity Common x4 Rar ity Common x8 Mercenar ty Rare x3 Rarity Rare ×6 Rarity Epic ×2 Rarit y Common ×4 Rar ity Common ×8 R arity Rare ×3 Rarity Rare ×6 Rarity Epic ×2 Category: Machine x3 Category Machine x9 Category Machine 2 Category Machin e 5 Harippon x2, Hedron 2 , Komagani , Ningyo Mottoro
Water Attribute Absorption Shield	Epic	When a guard is triggered, absorbs Water-attribute attacks and restores HP equal to the damage received.	2650	[Enemies] Kadrial Tarkin, Dorcus Tarkin	Category Fish x3
Water Attribute Damage Reduction I Water Attribute Damage Reduction II Water Attribute Damage Reduction III Water Attribute Damage Reduction IV		Common: Water damage received reduced by 10%. Common: Water damage received reduced by 15%. Rare: Water damage received reduced by 20%. Rare: Water damage received reduced by 25%. Epic: Water damage received reduced by 30%.	200 700 1150 1550	[Enemy] Sweeper Sheath Merc Group Mission 004: Nopon Special Stir-fry Merc Group Mission 216: Buggy Buggy Doctor [Enemy] Voracious Garil, Gamni Tasman	Category Fish x 6 Category Fish x9 Category Fi2
Water Attribute Reflection Shield	Epic	When a guard is triggered, reflects Water attacks, dealing damage to other enemie s	1950 2450	[enemy] Nuala Scout Merc Group Mission 071: Phonex Bodyguard	Category Fish 5 Rarity Epic ×2
Moop Heal I	Common	Recovers 1% HP per second while moving.	550	[Enemy] Tapping Azuma, Archer Iguana	Crystal Camellia, Stoime Rosia Honey
Move Heel II	Common	While moving, restores 1.5% HP per second.	1350	Mercenary Task 191 "Pest Extermination in the Field"	Sunset Clover ×2, Glahousenk a ×2, Utsukushisuku 12. Fu shidmago
Move Heel III	Rare	Recovers 2% HP per second while moving	2100	Mercenary Task 011: "Soaring Monsters"	Barnacle Bud, Chain Weed, Kikyocrystal, Rinka Honey
Moop Heal IVV	Rare	Recovers 25% HP per second while moving	2650	[Enemy] Jubis Clive, Arcadia Lagen	Onmitsushiba, Bokujupiola Susumugisou, Utsubokazura Mystic Dahlia
Moofer Heel V	Epic	While moving, restores 3% HP per second.	2850	Assassin's Greaves, Slow Driver Zura,	2 x Jujube Silver, Gloomy Urchin Rinka Honey, Spotted Mac kerel Whale, Lewisia Silver
Night Accuracy Up I	Common	Accuracy increases by 20% at night.	150	[Enemy] Shrumpli Dibro, Shield Turret King	Category Insect x3
夜目 Accuracy Up II 夜目 Night Accuracy Up IV Night Accuracy Up V	Common Rare Epic	Night: Accuracy increased by 40% Night: Accuracy increased by 60% Night: Accuracy increased by 80% Epic: At night, Accuracy increases by 100%	500 750 950 1050	Mercenary Task 063: "Manhong Juice Transport" [Enemy] Autumn Rain's Casild, Wizard Billy [Enemy] Zaridraguldow Mercenary Mission 105: "Slay the Giant Crab!"	Category: Bug x6, Category: Bug x9 , Category: Bug x2, Category: B
Dark Attribute Absorption Shield	Epic	When a guard is triggered, absorbs Dark elemental attacks and restores HP equal to the damage received.	2650	[Enemies] Drakel Tarkin, Regims Tarkin	ug x5, Bubble Coral x2, Mille-fe uille x2, Ripple Stone
Dark Attribute Damage Reduction I Dark Attribute Damage Reduction II Dark Attribute Damage Reduction III Dark Attribute Damage Reduction IV Dark Attribute Damage Reduction V	Common Rare Epic	Dark-attribute damage received reduced by 10% Dark damage taken reduced by 15% Dark damage taken reduced by 20% Rare: Dark damage taken reduced by 25%. Epic: Dark damage taken reduced by 30%.	200 700 1150 1550 1950	[Enemy] Haken Scout Mercenary Task 144: "Pest Extermination!" [Enemies] Gravite Lizard, Zamur Vol [Enemy] Acht Ghanoum, Agame Tasman [Enemy] Soul Eater Fran, Plink Jelly [Enemy] Pryunak Ganard, Brunak Heckener	Category: Ore x3 Category: Ore x6 Category Ore ×9 Category: Ore Categor y 2, Ore Category 5
Attribute Reflection Shield, Rising Resistance I Rising Resistance II Rising Resistance III Rising Resistance IV Rising Resistance V	Epic	When a guard is triggered, reflects Dark attacks, dealing damage to the enemy. Common: Plus 25% resistance to Rising Common: Plus 30% resistance to Rising Rare: Plus 35% resistance to Rising Rare: Plus 40% resistance to Rising Epic: Plus 50% resistance to Rising	2450 450 1250 2000 3400 3700	[Quest] Earning Pocket Money with Loto, Superbia Surge, Rarity: Common x4 Mercenary Mission 108: "Water Quality Survey Request ", Mercenary Mission 059: "Gormott's Secret Area", Mercenary Mission 073: "Apprehending a Wanted Criminal" [Enemy] Blackwing Skull, King Summon	Rarity Epic ×2 Rarity Common x8 Rarity Rare x3 Rarity Rare x6 R arity Epic x2

Accessory

How to read the accessory list

Name	Effect	Buy Price	Sell Price	Main Acquisition Methods
From 0 to Battle ! ...at	EXP gained when defeating enemies is increased by 2-2	330,140	[Purchase] Superbia Act 5	Bitotabazu
From 0 to Battle Lecture - Extra Editi on	EXP gained when defeating enemies is increased by 50%	–	11,900	[Enemy] Zeus Rodon, Vulcan Merlin

●Name: The name of the accessory. Listed in Japanese alphabetic al order. Effect: The effect of the accessory. If the effect value differs depending on the rarity, it is indicated as "Common/Rare/Epic" separated by "/".

① Purchase Price: The price of the accessory when buying.

② Selling Price: The price of the accessory when selling.

③ Main Acquisition Methods: How to obtain the accessory. Items that can be purchased in shops have a rarity of: Common.

+Accessories List

Name	Effect	Buy Price	Sell Price	Main Acquisition Methods
Battle Course from Scratch	EXP gained when defeating enemies is increased by 25%	39700	19850	[Purchase] Superbia Accessory - Vitotopaz
Battle Course from Scratch Special Edition	EXP gained when defeating enemies is increased by 50%	–	11900	[Enemy] Zeus Rodon, Vulcan Merlin
Arms Attachment: Increases weapon attack power of Hanaarms species by 25/27/29%		9800	4900	[Purchase] Mors Cliff Accessory - Kin Kira
Red Thread	Extends the distance at which Driver and Blade bonds occur by 100/110/120cm. Agility increases	–	550	[Purchase] Gormott Accessory: Keydal
Assassin Shoes	by 25/26/27% at 1100 Agility.	–	6800	Merc Group Mission 150: "Titan Investigation Request"
Assault Stone	Auto-attack damage increases by 40/45/50%. A	–	2700	[Enemy] Bolv Armor Scorpio
Attack Stone	uto-attack damage increases by 20/25/30%.	900	450	[Purchase] Avaritia Accessory, 600 Glitter [Purchase] Gula
Axe Attachment: Increases	Axe-type weapon attack power by 25/27/29%	1200		Accessory Keydar
Avant-garde Medal	When a critical hit occurs, HP is restored by 20/21/22% of the damag e dealt.	–	4750	[Enemy] Rampaging Reckard, Lellan Balas
Appeal Ramb	When switching to a Played during an appeal, the effective time of each combo is ext ended by 25/30/35%.	–	1600	[Enemy] Yellow Skeet, Wood Bannit
Abyss Vest	Maximum HP increased by 24%	5000	2500	Episode 1 (1-06)
The War Goddess's Banner	Increases damage dealt by 75/80/85% when attacking enemies in Rising stat e.	7700	3850	[Purchase] Luxuria Accessory: Ranrizma
Auspicious Banner	When attacking an enemy in Rising status, damage dealt is 100/105/110% Up	–	5950	[Enemy] Amost Iguana, Runogar Iguana
Eraser Opener	When there is an incapacitated ally, DMG dealt is increased by 100/105/110%.	–	4550	Mercenary Task 225 "Warm Rusich"
Infinity Symbol: Increases party gauge when a Chain Attack ends.		–	8250	Mercenary Mission 102: "Storage Cleanup"
Wolf Shoes & B	Agility plus 10/11/12, De	1400	700	[Purchase] Gula Accessory Keydar
eauty's Gloves	xterity up by 25/26/27%. D	–	6800	Mercenary Task 217: "Wrecked Ship Dismantling"
Hero's Bracelet	amage dealt increases by 50/55/60% when attacki ng enemies of a higher lev el than yourself.	–	7150	Mercenary Task 203: "Sound of the Cloud Sea"
Estel Shoes	Agility increased by 30/31/32%	–	8100	【Enemy】 Bryunak Ziga, Grudge Red Core
Edge Attachment	Greatsword-type weapon attack power increased by 25/27/29%	6900	3450	【Purchase】 Luxuria Accessory Ranrizm
Round Table Medal	When auto-attacks are canceled with Driver Arts, HP is rest ored by 5/5.2/5.5%	–	a 7150	【Enemy】 Breed Egg, Bryunak Dozer
Auto Balancer	When an enemy guards against your attack, resistance to stench that preven	–	13000	【Enemy】 Peerless Saxon, Pride Driver 5700 28
Gentle Perfume	ts guard break is increased by 60/65/70%.	50	【Purchase】	Arcadia Accessory Kohakurio
Macho Fund	When the buddy is of the opposite sex, damage dealt is increased by 50/55/60%. Male Only	10900	5450	[Purchase] Mors' Cliff Accessory
oshi Omega Dri	When a critical hit occurs, the party gauge is slightly increased.	9750	[Enemy]	Gaesam Iguana, Prevents Kizuna decrease when Bride Driver
ve Memory Rocket	is incapacitated.	–	650	[Enemy] Get-Pocket-Money Roto
Garnet	When a basic attack hits, restores HP equal to 4/4.5/5% of the damage dealt.	–	4700	【Enemy】 High-Alloy Tarkin, Mach Pipit Mercenary Corps M
Carbon Fiber Glove,	Increases Dexterity by 30/31/32%	–	8100	ission 077 "The Water is Suspicious"
Katana Attachment,	Increases Katana-type weapon attack power by 25/27/29%	3600	1800	[Purchase] Superbia Accessory Bitotabasu 700 350 [Purch
Reinforced Vest,	Grants 200/250/300 bonus maximum HP	ase] Avaritia Accessory Glitter 1450		
Activated Amulet	Increases healing potion effectiveness by 20/22/24%	2900		[Purchase] Invidia (Capital City Fonse Myma) Accessor y Kuzinra
Eyepatch	Increases damage amplification upon canceling by 20/22/24%	3200	1600	[Purchase] Indol (Fons Mayer, Capital City) - Accessories - Khujinla
Gauntlet Gear	Increases the amount of ultimate skill cooldown reduction upon canceling by 20/22/24%	–	3100	Merc Group Mission 156: "So Cold, Though!"
Vest Mechanize d Leg Guards	Maximum HP increased by 20/21/22%	5000	2500	[Purchase] Superbia Accessory Pitotabuzz 4000 2
Knight's Meda l	When attacking a downed enemy, damage dealt is increased by 50 /55/60%|When cancelling an auto-attack with a Driver Art, HP is r estored by 3/3.2/3.5%.	000	[Purchase]	Superbia Accessory Pitotabuzz 3100 [Enemy] Neck-Breaking Pawn, Frogger Ganom
Cannon Attachment: Weapon attack power of Ether Cannon types is increased by 25/27/29%.		1800	900	[Purchase] Invidia (Hraesvelgr Village) - Accessorie s - Piccaca
Galaxy Cube	When an auto-attack hits, there is a 50/55/60% ch ance that 2 attacks will occur 5/55/60%	–	9750	Mercenary Mission 105: "Slay the Giant Crab!"
Ghillie Hood	Hate reduction increased by 25/26/27%	–	3350	Mercenary Task 139 "Everyone Loves Fireflies"

Continuation of accessory list na

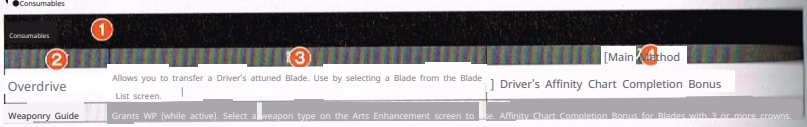
me	Effect	Buy	Value	/Sell Value/Main Acquisition Method: 5000/2500 [Purchase] Arcadia Accessories, Kohaku Rio 595 0, Mercenary Task 181 "Rinne's Tea Party 3"
Silver Bird Feather Ornament	Combat starts with a certain amount of hate. Effect: Extends the			
Quantum Muffler	effective time of Great Break by 45/47/49%			
Classic Medal	When a critical hit occurs, HP is restored by 10/11/12% of the damage d ealt.	3600	1800	Mercenary Task 003 "Securing Safety During Salvage"
Graphite Leg Guards	Increases damage dealt by 100/105/110% when attacking downed enemie s. Party gauge increases when Excellent is achieved in a Special Skill b utton challenge. Effect: Large	—	5950	[Enemy] Brigante Balas, Kanzan Rexos 5450 Mer cenary Mission 196 "Rex's Condition"
Crystal Piercing		—	7400	Mercenary Corps Mission 183 "Rinne's Tea Party 5"
Critical Symbol: During	Chain Attacks, critical rate is increased by 50/52/54%	13600	6800	[Purchase] Mors Cliff Accessory: Kin Kira
Black Belt	Extends knockdown duration by 20/21/22%	—		
Clock-Up Wrist	Reduces cooldown time based on the number of Arts that could be used when Blad e Switching.		2850	Mercenary Mission 009: "Avoiding Major Damage"
Chrome Muffler: Passio	Extends Break duration by 15/17/19%	! Extends D	2250	Mercenary Group Mission 106 "Material Transportation"
n's Thread	river and Blade bond creation distance by 200/210/220cm. Increases damage	—	4750	[Enemy] Territory Barbarossa, Zaridra Grud 3,8
Crystalline Greaves: Swordpl	dealt by 75/80/85% when attacking enemies in a downed state. Increases damage dealt	—	50	[Purchase] Luxuria Accessory: Lanrisma 2,250 Mercen ary Mission 059: "Model for a Painting"
ay Banner, Sage's	by 50/55/60% when attacking enemies in a 7700 Rising state. Increases resi	—	5,700 2,850	[Purchase] Argentum Accessory: Kohakurio 14,350 Mercenary Mission 18 0: "Rinne's Tea Party 2"
Amulet, Phantom Bird F	stance to Driver Seal by 90/95/100%.	—		
eather Ornament	Combat starts with a certain amount of Hate. Effect: When attacking en			
Brawler's Bracers	emies of a higher level than yourself, damage dealt is increased by 135/40/45%.	11900	5950	[Purchase] Mors Cliff Accessories - Sparkly
Optical Headband |	Critical damage increased by 40/45/50% | Smas	—	5200	Mercenary Group Mission 114 "Frontline Fort Rescue"
Hero's Shoulder Pa	h damage increased by 75/80/85% Luck increa	—	4350	Mercenary Task 151: "Yearning for Meleph"
d Gold Gear Choker	sed by 25/26/27	—	1800	Mercenary Mission 136: "Whereabouts of the Pendant Owner"
Gold Novon Mask	Hate increases slightly every second. Effect: Large	—	8250	Mercenary Mission 111: "The Iridescent Shell"
Iridescent Bird Feat	The battle starts with a certain amount of hate already accumulated.	Effect: Small	1600	800 [Purchase] Invidia (Hraesvelgr Village) - Accessori
her Ornament Sabe				es - Piccaca
r Attachment Scyth	Sabre weapon attack power increased by 25/27/29%. Tw	6900	3450	[Purchase] Luxuria Accessory: Ranrizma
e Attachment	in Scythe weapon attack power increased by 25/27/29%. Rec	—	5350	[Enemy] Serval Clive, Theori the Intruder
Amulet of Rebirth Enligh	overy pot effect increased by 40/42/44%.	—	5350	[Enemy] Custico Royal, Rampaging Feli
tenment Perfu	90/95/100% increased resistance to stench	10900	5450	[Purchase] Morth's Crag, Accessories - Kin Kira 8150, Me
me | Sapphire	When an auto-attack hits, HP is restored by 6/6.5/7% of the damage dealt. Hea	—		rcenary Mission 180 "Linne's Tea Party 2"
Necklace of Charity	ling Art effectiveness is increased by 15/17/19%.	—	4950	[Enemy] High Shield Turkin, Jadas Wooper 98
|Shield Attachment Hana Shield	type weapon attack power increased by 25/27/29%,	00 4900		[Purchase] Mors' Cliff Accessory Kinkira 9600 48
27%| Jade Vest	maximum HP increased by 25/26/	00		[Purchase] Luxuria Accessory Ranrizma 5200 Mercen
Jet Shoulder	Smash damage increased by 100/105/110%	—		ary Corps Mission 020 "Rescue"
Shell Cameo	Increases your own healing received by 10/12/14%. However, this excludes healing f rom recovery potions.	1100	550	[Purchase] Avaritia Accessory - Sparkling
Shell Shoes	Increases Agility by 20/21/22%	7900	3950	[Purchase] Arcadia Accessory Kohaku Rio 11900 Mercenar
Learning from Sig	When using Driver Arts, slightly increases the party gauge and increases WP	—		y Mission 017 "Large Merchant Ship Escort Mission"
ma Drive Master: ABC	gained when defeating enemies by 25%.	—	31500	[Treasure Chest] Specia
Master's ABC Special Edition	WP gained when defeating enemies is increased by 50%	—	13000	[Enemy] Brynhildr Dozer, Disaster Swede, 535
Scimitar Attachment	Scimitar weapon attack power increased by 25/27/29%	—	0	[Enemy] Dalakio Scout, Montblanc Driver
General's Medal	When canceling an auto-attack with a Driver Art, HP is rest	11900 5950		【Purchase】 Mors Cliff Accessories - Gold Glitter 2500
Passionate Thread	ored by 4/4.2/4.5%	—		【Purchase】 Arcadia Accessories - Amber Rio 50002250
Silver Earrings	Extends the Driver and Blade bond distance by 150/160/170cm. When E xcellent is achieved in the Special's button challenge, the party gauge i ncreases. Effect: Small	Merce —		nary Mission 058 "Processing Wood"
Silver Belt	Increases Strength by 25/26/27%	9600 4800		【Purchase】 Luxuria Accessories - Runrizma 3550 【Ene
White Belt	Extends Down duration by 15/16/17%	—		my】 Mach Pipit, Reach of the Heavenly Wheel Fist
Ring of Affection	Increases the HP of the revived target by 35/37/39%	1500	750	[Purchase] Invidia (Hraesvelgr Village) - Accessories - Piccaca
Comet Choker/S	Luck is increased by 30/31/32%	—	5850	Mercenary Mission 157 "Apprehending Smugglers"
kelhood	Hate reduction is increased by 30/31/32%	—	6200	【Enemy】 Brynhildr Wraith, Blase Lana
Star Cube	When an auto-attack hits, there is a 35/40/45% chance to trigger 2 additional attacks, dealing	16300/8150	damage.	[Purchase] Morus Cliff Accessory - S
| Steam Belt	parkling. Muscle Strength increased by 20/21/22%	5000	2500	【Purchase】 Speculbia Accessory: Pitotapaz
Spiked Shoulder	| Smash damage increased by 50/55/60%	5000	2500	[Purchase] Arcadia Accessory Kohakulio
Spring Shoes S	| Plus 15/16/17 Speed, pl	4000	2000	[Purchase] Superbia Accessory Pitotabazu
mith Gloves	us 25/26/27 Dexterity, pl	4000	2000	[Purchase] Superbia Accessory Pitotabazu
Saint's Necklace	us 20/22/24% Recovery Art effect	—	7800	Mercenary Mission 072 "Mock Exercise Training"
Saber Attachment: Increases	weapon attack power of Hanasaber species by 25/	—	4900	[Enemy] Zero: Reivas Galus
27/29%. World Tree Amulet:	Restores 45/47/49% of HP, when revived.—	—	4450	[Enemy] Horize Aspide, Mirage Royal
Yggdrasil Dew	Each time you switch blades, damage dealt increases by 10/11/12% (u p to 250%)	—	9750	[Enemy] Gefeon Behemoth, Tyrannical Giant Beast Crocodail
Ceramic Belt	Muscle Strength increased by 30/31/32%	—	8100	Mercenary Mission 019: "Monster Lurking in the Deep Sea"
Sword Attachment	Weapon attack power of Holy Grail Sword type increased by 25/27/29%	—	5350	[Enemy] Zygahn Galvus, Sixth-Generation Gewalt
Soldiering	Extends the effective time of Rising by 15/16/17%	—	3350	Mercenary Mission 053 "I Need to Talk!"
Dark Orb	When there is an ally unable to fight, damage dealt is increased by 50/55/60%	3500	1750	[Purchase] Invidia (Fons Myma, the Capital) Acces sory: Kuzinra
|Diamond| Gre	When an auto-attack hits, restores HP equal to 8/8.5/9% of the da	—	9750	Mercenary Mission 020 "Rescue Operation"
at Tree's Amulet	mage dealt. Adds 25/27/29% to HP when revived.	—	600	[Enemies] Mia Pipit, Drum Gogol

Name	Effect	Sell Value	Main Acquisition Methods
Tyrant Ring	Extends Rising duration by 25/26/27%	—	8900 Mercenary Group Task 16: "Investigate the Sunken Ship"
Cheer Pom-pom	Increases Kizuna gained from successful Special Move button challenges by 50/55/60%	—	3300 [Enemy] Glacé Vivid, Femmy Nest
Vow Ring	Recovers allies with 45/47/49% more HP when reviving them	4700	2350 【Purchase】Arcadia Accessory Kohaku Rio 8
Titanium Vest	Maximum HP increased by 30/31/32%	—	100 【Enemy】 Marauder Liah, Kuruga Driver
Championship Belt	Plus 25/26/27 Strength	2000	1000 【Purchase】Invidia (Hraesvelgr Village) Accessory Pikkaka
[Cu… Amulet Iron Headba…	Recovery Pot effect increased by 30/32/34%	6900	3450 【Purchase】Uraya Accessory: Lanrizma
nd "Electronic Hig… h-Performance Eye"	Critical damage increased by 20/25/30%	3200	1600 【Purchase】Argentum Accessory: Bitotabasu
Knuckle Attachment Irid…	Increases damage amplification upon canceling by 50/52/54%, in…	—	6500 【Enemy】Bruinack Ganado, Bruinack Heckener 5700 3…
escent Shell Choker	creases Knuckle Claw weapon attack power by 25/27/29%, and in…	850	【Purchase】Arcadia Accessories Kohaku Rio 2550 Mercen…
Nanometal Gauntlet	creases Luck by 20/21/22%.	—	ary Mission 065 "Capture of Alma"
Crimson Glove	Increases the Special recharge amount gained upon canceling by 40/42/44 %	—	7150 【Enemy】Beast Hunter Wilm, Stellar Scout
Nopon Doll	Dexterity increased by 20/21/22%	7900	3950 【Purchase】Arcadia Accessories Kohaku Rio
Pon's Mask	When a Driver is incapacitated, 50% of their aggro is retained instead of being lost.	10900	5450 【Purchase】Mors Cliff • Accessory • Kin Kira 280
Past Symbol Pe… arl Hat	Increases aggro generation slightly every second. Effect Small. Inc… reases attack power multiplier at the start of a Chain Attack. Ether… attack power is increased by 25/26/27%.	0 1400	【Purchase】Goula • Accessory • Keidar
Bio Gauntlet	Increases ultimate skill cooldown reduction by 30/32/34% upon cancellation	—	5150 【Enemy】 Boden Tallows, Demond Hind
Overlord's Eyepatch	Adds 35/37/39% to damage increase rate upon cancellatio…	9600	4800 【Purchase】Luxuria Accessory: Ranrizma
Panite Choker	n, plus 20/21/22 Luck	11900	5950 【Purchase】Mors' Cliff Accessory • Glittering 4100 Mercenary…
Hammer Attachment: Increases hammer-type weapon attack power by 25/27/29%		—	Task 229 "Survey of the Heavy Snow Area"
Beast Food Ice C… rest Headband	Hate reduction increased by 20/21/22%	—	650 【Enemy】 Lottery for pocket money, Float Jelly
Fiber Hat Fab… ulous Hat Fluff	Increases critical damage by 30/35/40% an… d Aether Power by 30/31/32%	2900	1450 【Purchase】Invidia (Capital City Fonse Myma) Accessory Kuzinra
y Hat Platin… um Obi	Adds 25/26/27 Aether Power	2100	1050 【Purchase】Gula Accessory Keydar
Bloody Orb	Adds 20/21/22 Aether Power	6200	3100 【Purchase】Luxuria Accessory Ranrizma 8
Break Stone	Increase Down duration by 25/26/27%	—	100 【Enemy】 Sleigh Merlin, Host-killing Abraxas
Beta Scorb… Berserk Ring	When there is an incapacitated ally, damage dealt is increased by 150/155/160%	3200	1600 【Purchase】Indol (Fons Mayer, Capital City) - Accessories - Khujinla
Necklace of Abundance	Auto-attack damage increased by 60/65/70%	700	350 【Purchase】Avaritia Accessory Kirakira
Ball Attachment P… orto Hat	Reduces enemy Break Resistance	—	8100 【Enemy】Demon King Bent, King Summon
Master Attachment: Increases weapon attack power of all weapon types by 10/12/14%	Extends Rising duration by 20/21/22%	—	6550 【Enemy】Bevelksweid, Mergen Iguana
Miko Amulet	Increases the effect of recovery arts by 10/12/14%	—	6500 【Enemy】Bewitching Marilyn, Empress Spide…
Apprentice Armlet	Increases weapon attack power of ball-type weapons by 25/27/2… 9%. Increases ether power by 20/21/22%.	—	11900 【Enemy】Frog-Eating Sneak, Surprise Attack Hashig…
Charming Swimsuit	Driver Lockdown Resistance increased by 60/65/70%	—	6200 Mercenary Group Mission 010 "Money, Money, Money"
Mint Bobri	Damage dealt increased by 20/25/30% when attacking enemies of a higher level than yourself.	3800	1900 【Purchase】Invidia (Capital: Fonsett) Accessory Kujinla
Moon Cube	When your buddy is of the opposite gender, damage dealt is increased by 50/55/60%	3600	1800 【Purchase】Specia Accessories Pitotabazu 2800 Mercenary Group Mission 002 "Crane Repair"
Muscle Belt	Increases resistance to provocation by 60/65/70%	—	13000 Mercenary Group Mission 076 "Phantom Fruit"
Goddess Choker	When a basic attack hits, there is a 20/25/30% chance to trigger 2 additional attacks.	3200	1600 【Purchase】Invidia (Fons Maym, Capital Accessory Kuzinra
Metal Ribbon Mask	Increases Strength by 20/21/22 and Luck by 25/26/27%. Generates a small amount of Hate per second. Effect: When a medium…	—	2450 Mercenary Corps Mission 001 "Help with Loading and Unloading"
Modern Medal	critical hit occurs, restores HP equal to 15/16/17% of the damage dealt.	—	【Purchase】Invidia (Fons Myrna, the Capital) Accessory Shop: Kuzinra
Ring of Friendship	Increases the HP of the helped ally by 25/27/29%	3200	1600
Unicorn Muffler	Extends break duration by 30/32/34%	—	4250 Mercenary Corps Mission 094 "Gotcha!"
Mercenary's Vest	Increases Max HP by 400/450/500	700	350 【Purchase】Avaritia Accessory Glimmer 4900 Mercenary Task 069 "Goura's Secret Region"
Rush Hour	Extends the acceptance time for successful cancellations by 50/60/70%	—	4500 【Enemy】Mason Leopard, ,Reina Spide…
Lavender Potpourri	Provocation Resistance increased by 90/95/100%	—	3300 【Enemy】Hupuri Bandit, Demon Entol…
Lance Attachment	Increases weapon attack power of the Lance type by 25/27/29%	600	300 【Purchase】Avaritia Accessory - Sparkling Heart Steel - Special Event 4100 -
Recovery Symbol	Recovers 50/55/60% HP when a Chain Attack starts	—	—
Resurrection Symbol	At the start of a Chain Attack, there is a 100% chance that incapacitated Drivers will be revived and survive with 1 HP when incapacitated, becoming invincible for 5 seconds (once per battle).	2000	1000 【Purchase】Invidia (Hraesvelg Village) Accessory - Pikkaka
Revive Pod		—	700 【Enemy】Speculia Fighter, Speculia Surge 2850 【P…
Ring Attachment Tre… e Charm	Increases Twin Ring weapon attack power by 25/27/29%. Increases HP by 35/37/39% when helped up.	5700	urchase】Arkadian Accessory Kohakurio -
Leather Gloves	Plus 20/21/22 Dexterity	1200	600 【Purchase】Gula Accessory Keydar
		—	4350 Mercenary Group Mission 183: "Linne's Tea Party 5"
		—	5950 Special Event: "Spare the rod and spoil the child."
		—	14850 Merc Group Mission 152: "Illegal Dumping Operators"
		690,0	3450 【Purchase】Uraya Accessory: Lanrizma
		47,00	2,350 【Purchase】Arcadia Accessory Kohaku Rio 14
		00 700	【Purchase】Gula Accessory Keedar

Valuables

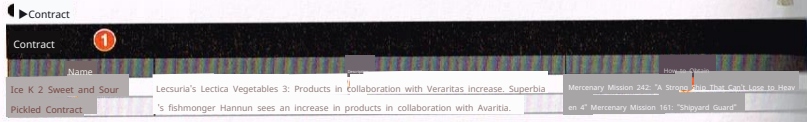
How to read the list of valuables

●Consumables



▶Deed

▶Contract



●Key Item

①Category

②Name: Name of the valuable item. Divided into consumables, deeds, contracts, and key it ems, each listed in Japanese alphabetical order. Description: Description of th

③ e valuable item.

④ Main Acquisition Methods/How to Obtain: Obtaining Valuables

●Corresponding Stores: Stores corresponding to deeds. Deeds a re stocked by purchasing all corresponding items at the listed stores. For items that need to be purchased to stock deeds, please refer to the shop data on each map page.

⑤ Purchase Price: Price of the deed

⑥ Related quests and acquisition methods: Key item related quest names and a cquisition methods

◆List of Valuables

Consumables

Name	Explanation	Main Acquisition Methods
Overdrive	Allows you to transfer a Driver's Resonance Blade. Release common Blades with 4 completed Crown Kizuna Rings on the Blade List screen to re ceive a Driver'	s Kizuna Ring completion bonus. Select Kizuna Ring and use.
Weapon Technique Gu de Weapon Technique Primer Weapon Tech nique Secret Book Po uch Expansion Kit	Grants WP2500. Select a weapon type on the Arts Enhancement screen and use to receive WP1000. Select a weapon type on the Arts Enhancement scre en and use to receive WP5000. Can expand the maximum number of pouch items you can carry. Can be expanded on the Pouch Set screen.	Kizuna Ring completion bonus for Blades with 3 or more Crowns. Kizu na Ring completion bonus for Blades with 1-2 Crowns. Kizuna Ring c ompletion bonus for Blades with 5 Crowns. Chapter 2 (2-33) and Chapter 6 (6-13). Treasure chests in various locations.

Deed

Name	Description	Corresponding Store	Purchase Price
Aquaene Shop Deed, Adilno Shop Deed, Aldomar Shop Dee d, Ictys Shop Deed Inlattio Shop Deed, Vagel Shop Deed	Reduces terrain damage such as poison areas by 10 %. Increases item pickup range by 50cm. Increas es luring range by 2m. Increases battle gold earned by 10%. Reduc es enemy detection range by 5%. In creases luring range by 2m.	Indolia (Capital: Fons Maim) Cosmetics Aquaene 12,000, Spelbia Adilno Instruments 27,0	00
		Invidia (Capital City Fons Maim) Aldomar Books	18000
		tore Invidia (Capital City Fons Maim) Fish Shop	18000
		Ichthys Invidia (Freesvelg Villa ge) Invidia (Freesvelg Village)	Inlatio Instrumen ts Bar Vagel 12000 12000

Name	Description	Corresponding Store	Purchas
Volti Shop Title Deed	Dropped Item Collection Distance Up 50cm	Invidia (Capital: Fonsett) Butcher Volti, Spelvi	e value 18000
Erazat Shop Title De ed|Elegshell Shop Title	Enemy Aggro Range Do wn 5%|Item Discovery	a Greengrocer Erazat	27000
Deed Kumalava Sho p Title Deed Grillagh Shop Title Deed	Up 10%|Item Discovery Up 10% Lure Distance Up 2m	Superbia Hobby Elegshell Gormott Art Koumalava	27000 15000
		Gura Butcher Grillaf	15000
Creole Shop Deed C oton Katan Shop De ed|Coral Reef Shop	Increases item drop collection range by 50cm Running speed increased by 5%	Avaritia Cosmetics Creole Invidia (Capital: Fons Maim) Hobby, Coton, Katang, Liberali	7500 12000
Deed Kolokarza Sho p Deed Savvy Shop Deed	Running speed increased by 5% Battle Gold +10%	tas, Coral Reef Fish Store, Liberalit as Greengrocer, Colocarja	16000 12000
	Reduces party gauge depletion by 25% when not in combat. Gormott - Cafe Savvy		12000
Saddecott Shop Dee d, Saluata Shop Dee d, Shetry Shop Deed	Gain an additional 1 development poi nt upon acquisition, increase lure dist ance by 2m, increase battle experienc e by 10%, decrease enemy aggro ran ge by 5%.	■ Invidia (Hraesvelg Village): Greengrocer Sadekott , Superbia Saluata Sweets, Gula Cosmetits Shetry	18000 27000 15000
, Janjan Shop Deed, Shoebeck Shop Deed		Avaritia: Musical Instruments Janjan	10000
, Speranza Shop De ed, Tatarati Shop D eed | Timotheo Shop Deed	Reduces terrain damage such as poison areas by 10% Mitigates party gauge reduction by 25% when not in combat. Indol (Fons Maym) Sweets Speranza 1 4400, Combat Experience +10%, Uraya Fish Tatarati 36000, Uraya Fish Tatarati 36000	Liberalitas Butcher Schoebeck	12000
	Running speed increased by 5%	Gormott - Timo's Instruments	15000
Touri Shop Deed, Toam i Shop Deed, Toynobox Shop Deed, Nichimosat chimo Shop Deed, Neu rominen Shop Deed, N opon Twelve Brothers S hop Deed, Bersanitz Sh op Deed, Hasefel Shop Deed, Hanamaru Shop Deed	Running speed increased by 5% Increases item pickup range by 50cm Increase to the maximum number of life items by 10 Increases item discovery by 10% In creases battle gold earned by 10% Increases item discovery by 10% In creases booster item limit by 10%| Reduces terrain damage from areas, etc. by 10% Gain 1 Idea Point wh en obtaining Idea Points	Gula Tuli Bakery Gula Toami Fish Avaritia Hobby Toynopox Luxuria Hobby Nichimosatchimo Gula Ne urominen Textile Shop Avaritia Cafe - Nopon Twelve Brothers Spelbia - Bersanitz Meat, Spelbi a Hasefel Bookstore, Avariti a - Hanamaru Bookstore	10000 12000 7500 43200 15000 10000 18000 18000 15000
[Honey Syrup Shop Deed] Gain an additional 1 point when obtaining a development point		Avaritia Sweets, Honey Syrup, Avaritia	5000
Harapeko Store Deed	Combat experience increased by 10%	Harapeko Restaurant, Superbi	7500
Hannoon Store Deed, Pitch-Pitch Store Deed, Bibliopolio Store Dee d, Forlorne Store Deed , Purakesu Store Deed , Purakushimo Store Deed, Flatbread Store Deed, ブルマリア(Buru maria) Store Deed, Pre mier Store Deed, Prot eini Store Deed, Bellu ni Store Deed, Bordad io Store Deed, Memori a Store Deed, Yahsha Store Deed, Reinen St ore Deed | Lutino Stor e Deed | Rectikka Stor e Deed	Booster item upper limit increased by 10. Gain 1 Idea Point when acquiring Idea Points. Running spe ed increased by 5%. Battle Gold +10% Life item limit increased by 10|Life item limit increased by 10 Item disco very power increased by 10% Battle Gold +10% Gain 1 Idea Point when obtaining Idea Points. Reduces the party gauge depletion rate by 25% when not in combat. Luxuria Bakery Protein Increases item drop collection range by 50cm Combat experience increased by 10% Decreases enemy detection range by 5% Speerbia Yafsha Antique Art reduces party gauge decrease by 25% when not in combat Attract distance increased by 2m, enemy search distance decreased by 5% Combat experience increased by 10%	a Fish Shop Hannoon Avaritia Fishmonger Pitch-Pitch Luxuria Boo kstore Biblio-Polio ■ Invidia (Hraesvelgr Vil lage) Forlone Handicrafts Luxuria Patisserie Praxeus Luxuria Cosmetics Praximo Invidia (Capital: Fonse Myma), Flatbread Invidia (Capital: Fonse Myma), Brumarie Antique, Liberitas Antique, Premier Gula Beluni Vegetable Luxuria Bordado Weaving S hop Luxuria Art Memoria Liberlitas Reinen Handicraft Store Liberalitas Cafe Rutinoluxu ria Rectica Vegetable	5000 60000 9600 36000 24000 18000 18000 8000 28800 8000 43200 36000 21600 12000 12000 24000

Contract

Name	Description	How to Obtain
Ice Cabbage Contract	Luxuria's Lectica Vegetable sees an increase in products in collaboration with Liberalitas; Super	Mercenary Mission 242: "A Sturdy Ship That Can Withstand the Weather
Sweet Vinegar Sauce Contract	bia's fishmonger Hannun sees an increase in products in collaboration with Avaritia.	": Mercenary Mission 161: "Shipyard Guard Duty".
Alma Milk Contract	Caffe Latino sees an increase in products in collaboration with Gula	Merc Group Mission 207 "Wagon Escort"
Iyasaki Coral Contract	Cosme Aquanese of Indvidia will increase products in cooperation with Liberlitas	Merc Group Mission 118 "Obstacles Blocking the Sea Route"

Continuation name of valuable item list

list	Description	How to Obtain
Utsukushi Contract	Invidia's cosmetics, Acqua Neese, will have products developed in collaboration with Avaritia.	Merc Group Task 121 "Riding the Trend";
|Wood Board Contract|U	More Gula's Timo instruments will be added in collaboration with Superbia.	Merc Group Task 079 "The Radon Family";
mauma Contract	Products in Avaritia's Gluttonous Diner, in collaboration with Luxuria, will increase.	Merc Group Task 025 "Ancient Sea Route
Maiden Statue Contract	Products in Invidia's Brumal Antiques, in collaboration with Liberalitas, will increase. Prod	"; Merc Group Task 118 "Obstacles Blockin
Orhel Contract | Warm	ucts in Superbia's Yahsha Antiques, in collaboration with Liberalitas, will increase.	g the Sea Route"; Merc Group Task 162 "
Vegetable Contract	The Koraller at the Greengrocer's in Argentum now has more products in collabor	Securing the Sea Route"; Merc Group Task
Fruit Starch Sauce Contract, K	ation with Argentum; The Proteini Bakery in Mor Ardain now has more products i	204 "Nopon-Style Cooking" | Merc Group
achikochi Contract | Ka	n collaboration with Argentum; The Jangjang Instruments in Argentum now has mo	Task 241 "Frozen Door"; Merc Group Task
ra Weave Contract	re products in collaboration with Mor Ardain; The Leinen Haberdashery in Argentu	025 "Ancient Sea Route"; Merc Group Tas
Kalishaqi Contra	m now has more products in collaboration with Uraya; The Elazar at the Greengro	k 206 "Lights for the Sea Route"; Merc
ct Kingdom Con	cer's in Tantal now has more products in collaboration with Gormott; The Hobby	Group Task 160 "Secret Spices"; Merc Gr
tract Abundant	Elegshell in Tantal now has more products in collaboration with Argentum; The Fla	oup Task 161 "Shipyard Guard"; Merc Gro
Contract| Smoke	tblood in Uraya now has more products in collaboration with Mor Ardain.	up Task 119 "Secret Passage"; Merc Grou
d Contract Cora		p Task 205 "Trading Ship"
l Contract Staff	The Coral Reef Fish Shop in Argentum now has more products in collaboration with Tantal; The Timo I	"Fonsett Waters" Merc Gr
Fabric Contract	nstruments in Gormott now has more products in collaboration with Uraya.	oup Task 081
Coral Contract	The Borda Weaving Shop in Luxuria has increased products in collaboration with Indol. |	
	Mercenary Mission 243 "Gourmet Researcher" Avaritia's Hobby Toy Box has increased prod ucts in collaboration with Indol. Mercenary Mission 022 "Development of Cuisine" | Avaritia'	Mercenary Mission 022: "Culinary Development"
Sun Sun Contract| Seed Grill Contract| J eltart Contract Steam Snowflake Contract Steam City Contrac t Xylophone Contrac	s Harapeko Cafeteria has increased products in collaboration with Indol. Indol's Fish Shop I chthys has increased products in collaboration with Luxuria. Sperbia's Salda Sweets has inc reased products in collaboration with Argentum. Sperbia's Greengrocer Elazart has increase d products in collaboration with Luxuria. | Avaritia's Hanamaru Bookstore has increased pr oducts in collaboration with Sperbia. | Sperbia's Adilno Instruments has increased products in collaboration with Gormott.	Mercenary Group Mission 119 "Secret Passage" Me rcenary Group Mission 162 "Securing the Sea Route" Mercenary Group Mission "White and Cold Thing" Merce nary Group Mission 123 "New Timbre"
t Charcoal Grill Con tract Snowflake Iron Contract Snowflake Glitter Contract Sn owfield Nopon Cont ract Sensho Contract	Indol's Butcher Volti has increased products in collaboration with Sperbia. Gormott's Neuro minen Weaving Shop has increased products in collaboration with Luxuria. Gormott's C osme Chetry has increased products in collaboration with Luxuria. Luxuria's Hobby Nicchimosatchimo has increased products in collaboration with Avaritia. Gormo tt's Cafe Savvy has increased products in collaboration with Indol. Gormott's Bu tcher Grillagh has increased products in collaboration with Sperbia.	Mercenary Group Mission 160 "Secret Spice" Mercenar y Group Mission 120 "Shadow Lurking in the Cloud Se a" Mercenary Group Mission 082 "Agricultural Technol ogy Exchange" Mercenary Group Mission 082 "Agricult ural Technology Exchange" Mercenary Group Mission 241 "Frozen Door" Mercenary Group Mission 081 "Fon s Maim of the Water City" Mercenary Group Mission 0 79 "The Radon Family"
Daal Stir-fry Contract| Gre at Dictionary Contract | Chanopon Contract C hanpuru Contract Ice Pill ar Contract | Tekkatsu Contract Iron Pl ate Meat Contract	Luxuria's Bookstore Biblio Polio has increased products in collaboration with Gormott. Gormott's Thuri Bakery has increased products in collabor ation with Avaritia. Argentum's Butcher Schubek has increased products in collaboration with Indol. Sperbia's Adilno Instruments has increased pr oducts in collaboration with Luxuria. Luxuria's Bakery Proteini has increa sed products in collaboration with Sperbia. Indol's Butcher Volti has incr eased products in collaboration with Gormott.	Mercenary Group Mission 245 "New Technology" Mercenary Group Mission 078 "Escort from Turf War" Mercenary Group Mission 206 "Light of the Sea Route" | Mercenary Group Mission 163 "Whi te and Cold Thing" Mercenary Group Mission 244 "Heat Countermeasures" Mercenary ... Missi on 117 "Abundant Harvest" Mercenary Group Mis sion 120 "Shadow Lurking in the Cloud Sea" Mer cenary Group Mission 245 "New Technology"
Ascending to Heav en Contract Trigo Contract Toro Pika Contract Nisokuga ni Contract Nobon cho Contract Bagn a Contract Burn Pr int Contract | Plum ber Contract	The Bulmaria Antique Shop in Indol increases its products in collaboration with Sperbia. T he Bordado Textiles in Luxuria increases its products in collaboration with Gula. The Flatblood in Indol increases its products in collaboration with A varitia. The Toami Fish in Gula increases its products in collaborati on with Indol. The Leinen Handicrafts in Argentum increases its pr oducts in collaboration with Avaritia. The Fish Tatarati in Luxuria in creases its products in collaboration with Avaritia. The Art Kumarav a in Gula increases its products in collaboration with Avaritia.	Merc Group Mission 116 "Incorporate the Trend" Merc Group Mission 81 "Fons Maim of the Water City" | M erc Group Mission 204 "Nopon-Style Cooking" Merc Group Mission 241 "Frozen Door" | Merc Group Mission 078 "Guard Against Turf Wars" Merc G roup Mission 164 "Cold Warehouse"
Plumbing Straw Contract "First L ove Chronicle Contract	The Hobby Elegshell in Superbia increases its products in collaboration with Indol. The Cafe Lut ino increases its products in collaboration with Superbia. The Aldomar Bookstore in Indol increases its products in collaboration with Luxuria.	| Merc Group Mission 205 "Trading S hip" Merc Group Mission 119 "Secret Passage" Merc Group Mission 079 " The Radon Family" Merc Group Missi on 243 "Gourmet Researcher"
| Crispy Passion Contract: Gawr	Gura's Café Savvy adds products in collaboration with Superbia	
Ice Fish Contract	More products in collaboration with Indivia are available at Clear's Fish Tatarati; more product s in collaboration with Indivia are available at Luxuria's Hobby Shop; more products in collaboration with Gula are available at Superbia's Yahsha Antique Art.	"Gourmet Researcher" Mercenary Task 243
Billiards Contract, Ve rmeer Contract, Spli ntering Contract, Co ntract in a Blizzard, Fluffy Full Moon Co ntract, Adventure Tr avelogue Contract	More products in collaboration with Avaritia are available at the Vagel Tavern in Indivia | More products in collaboration with Liberalitas are available at the Biblio Polio Bookstore in Luxuria; m ore products in collaboration with Liberalitas are available at Cosme Creole in Avaritia; more prod ucts in collaboration with Gula are available at Hanamaru Bookstore in Avaritia.	Mercenary Task 160 "Secret Spice" | Merce nary Task 116 "Incorporate the Trend" | Mercenary Task 242 "A Sturdy Ship That C an Withstand the Weather" | Mercenary T ask 024 "Freshness is Key!" | Mercenary T ask 021 "Highly Anticipated New Product"
Dried Tuna Contract	| More products in collaboration with Indivia are available at Hannun Fish Shop in Superbia.	Mercenary Task 164 "Cold Warehouse"

Name	Expla	How to Obtain
Hot Ruby Contract	nation | Saluata Sweets in Sǫelbia will increase products in collaboration with Invidia.	Mercenary Task 164 "Cold Warehouse"
Pop'n Contract	Inlattio Instruments in Invidia will increase products in collaboration with Avaritia. Pa	Mercenary Task Force Mission 121: "Jump on the Bandwagon"
Punch Contract	tisserie Brakuus in Luxuria will increase products in collaboration with Liberalitas. Cosme	Mercenary Task Force Mission 242: "A Sturdy Ship That Can Weather Any Storm"
Whelk Contract	Shetry in Gula will increase products in collaboration with Liberalitas.	Mercenary Task Force Mission 080: "Reputable Products"
Mustard Contract Marri	Butcher Grillagh in Gula will increase products in collaboration with Luxuria.	Mercenary Task Force Mission 062: "Agricultural Technology Exchange"
age Steaming Contract Mi	Fishmonger Ichthys in Invidia will increase products in collaboration with Avaritia. Greengr	Mercenary Task Force Mission 116: "Incorporate the Trend" | Mercen
zutaki Contract	ocer Sadecotte in Invidia will increase products in collaboration with Gula.	ary Task Force Mission 117: "Abundant Harvest"
Mizu Yokan Contract	In Indol's Sweets Speranza, products in collaboration with Argentum have increased. Mercenary Mission 118, "Obstacles Blocking the Route." In Ar	
Mitsumame Contract	gentum's Sweets Honey Syrup, products in collaboration with Gormott have increased. Mercenary Mission 021, "Awaited New Product."	
Complete Collection of M	In Indol's Aldomar Bookstore, products in collaboration with Gormott have increased.	Mercenary Mission 117, "Abundant Harvest"
asterpieces Contract Maki ng Profit Contract Wood	In the Empire of Mor Ardain's Hasefel Bookstore, products in collaboration with Argentum hav	Mercenary Group Task 161: "Shipyard Security"
Carving Retsuo Contract Mokumoku Contract	e increased. In Gormott's Art Kumarava, products in collaboration with Indol have increased. In	Mercenary Group Task 081: "Fons Maim of the Water City"
	Argentum's Musical Instruments Janjan, products in collaboration with the Empire of Mor Arda	Mercenary Group Task 023: "A New Timbre"
Mochi Yuki Contract	in have increased. In the Kingdom of Uraya's Patisserie Brakuus, products in collaboration with	Mercenary Group Task 244: "Heat对抗"
Yukinko Contract	the Empire of Mor Ardain have increased. In Argentum's Greengrocer Korokaja, products in c	
Leaf Cape Contract	ollaboration with the Kingdom of Uraya have increased. In Gormott's Neurominen Textile Shop	Mercenary Mission 208 "Terror Lurking in
Liberalitas Contra	, products in collaboration with Argentum have increased. In Argentum's Hobby Toybox, produ	the Warehouse" Mercenary Mission 080
ct | Running Water	cts in collaboration with Argentum have increased. In Indol's Greengrocer Sadekott, products i	"Reputable Products" | Mercenary Mission
Pickling Contract	n collaboration with the Kingdom of Uraya have increased. In Argentum's Butcher Shubeck, pr	024 "Freshness First! Mercenary Mission 1
Rusichi Contract	oducts in collaboration with Argentum have increased.	19 "Secret Escape Route" Mercenary Missi
		on 204 Novon-Style Cooking"

Key Item

Name	Description	Related Quests and Acquisition Method
1st Class Salvager Certificate	| Proof of being recognized as a God Salvager. A level of skill that makes you want to worship its divine a ura.	Special Event "Salvager Rank"
Second-Class Salvager Certificate: Proof of being recognized as a Legend Salvager. Only the third person in Mochi Mochi's life. Special Event "Salvager Rank": Proof of being recognized		
|Third-Class Salvager C ertificate Fourth-Class	as a Mushroom-Loving Salvager. Has enough income to eat Novon's favorite food every day.	Special Event "Salvager Rank"
Salvager Certificate Fift h-Class Salvager Certifi cate 50V Battery	Proof of being recognized as a Paean-class Salvager. Proof of being recognized as a fled	Special Event "Salvager Rank" Special
	gling Salvager, apparently with standard skills. Just getting started. A battery used b	Event "Salvager Rank" Mercenary Task
	y attaching it to a charging device. High battery capacity and long-lasting.	086 "Energy for Modification"
Favorite Hammer	A gift from Tonton. It's old, but it seems to have been his favorite hammer. A me	|Special Event "Steel Heart" Q-7
Red collar	mento retrieved from a monster. It seems to be an old collar. The Core Cry	3 "Stolen Memories"
Letter to Akisame as proof o	stal of Akatsuki, leader of the anti-imperial organization Brúnaak.	[Quest] Q61 "Investigation of Anti-Imperial Organization"
f defeating Akatsuki	| The bloodstained letter reads: "To my brother Akisame, tonight," a	Pick it up after defeating the unique monster Har
|Acubilasri	nd a sun-scented jewel. A key to a door in the Superbia Anangham Port, often given to infants in Ysaki Village. A careless soldier see ms to have dropped it	usame Escart, where it has fallen down the slop e [Quest] B-05 "Agate's Will"
|Key to Ananyan Gate		Specia Pick it up in the Forgotten Enclosure
Alrest: Then and Now	It is written that there was once a kingdom on the island where the ruins in Liberality sleep. It is	[Quest] B-08 "Royal Authority"
Alrest: A Journey Through a Phantom Continent	said that the phantom continent is engraved on the Dolnes stone monument in Temperantia. A pa	[Quest] B-08 "Royal Authority"
|Alber's Painting	inting left on a stranded ship. A not-so-good portrait.	[Quest] B-06 "Practice Makes Perfect"
Faintly Glowing Feather	Special feathers that Seeker Rogles grow only during the egg-warming season.	[Quest] B-07 "Novon's Hero"
|Anten Pearl	Changes color in clean and polluted lands. Only black ones are found in Temp erantia.	B-05 "Menou's Will"
Being a dexterous Nopon is popular these days	The author, Kankan, remained single his entire life. In any case, the number of Hana parts that can be created will increase.	[Treasure Chest] Invidia
Bouncy Grass	A buoyant grass. With this, you can float on water.	[Quest] Q-17, labeled "The Bo
Tablet of the Lost People	The people of Luxuria once built and resided in dwellings in the Gemp Grand Snowfield	y Who Can't Swim," [Quest] B-08, "Th e King's Majesty," [Quest] Q- 05, "Deliver the Rumor," [Qu est] Q-05, "Deliver the Rumor
Utaumakunarurun	A mysterious medicine that is said to cure any tone-deafness if you drink it.	"
Utaumakunarurun?	It is said that any tone-deaf person can be cured by drinking this. It might be a mysterious medicine.	
Stolen Cargo	Kupon's cargo was stolen by a Takin. It was supposed to be delivered to Tuli Bakery. [Quest] B-09 "Calamity and Fortune are Like a Tangled Mask"	
Seacloud Rock Salt	An ingredient for making medicine that cures Cole's disease	[Quest] Cole's Illness
Aether Research and Practice	The author poured all of their personal fortune into research. Thanks to this, the number of Hana parts that can be created has incre ased.	[Treasure Chest] Luxuria
Ether Cylinder	Filled with ether energy. It seems like it could be a power source for something.	Investigate the fuel container in Episode 1 (1-21)

Continuation name of valuable item

list	Description	Related Quests and Acquisition Method
Aether Tank Control Panel Key: A key to control the giant Aether Tank located within the Specia Abandoned Factory		Defeat the engineer Tarkin in the Aether Management Tower of the Superbia Abandoned Factory in Episode 4 (4-52).
Ether Bottle	A part needed to open Bern's treasure chest. A shipment from Elnos containing liquid in a cyli	[Quest] Q-07 [Burn's Hidden Treasure!?]
Shipment from Elnos	nder, intended for the three brothers in Gula.	[Quest] Q-59 "Reunion"
Golden Sun Statue, Golden Gauntlet (Left Hand), Golden Gauntlet (Right Hand), Pendant of Memories,	Dofsey's golden gauntlet, hidden decades ago. Seems to be of considerable value. Dofsey's golden gauntlet, hidden decades ago. Seems to be of considerable value. Dofsey' s golden gauntlet, hidden decades ago. Seems to be of considerable value.	[Quest] Q-85 "King of Salpe-Jar'" [Quest] B-20 "Tranquility" [Quest] B-20 "Tranquility"
Broken Knife	Rimrim's precious pendant. Apparently, she received it from her mother.	[Quest] Q-03 "The 1000th Time Late"
	Words are engraved on the handle. "To my beloved grandson, Erebus, good luck."	[Quest] Q-38 "Mysterious Memo"
Kairou Kite K	A stone said to be more beautiful than any gem. It is said that a beautiful path of light can be seen within the stone.	[Quest] 8-05 "Agate's Will"
ey-Type Lever: A type of part necessary for opening Burn's treasure chest. It is painted gold.		[Quest] Q-07 "Burn's Hidden Treasure!?"
Hangar Partition Key	A key to control the hangar partition control panel in the Superbia abandoned factory.	Defeat the Security Tarkin in the manufacturing district watchtower of the abandoned factory in the Empire of Mor Ardain in Chapter 4
Hideout Key	The key to the anti-imperial organization's hideout in the city of Spelbia.	(4-52) [Quest] Q-59 "Reunion"
Catastrophe Puzzle	A rare salvage item requested by Zeerich. A precious charm that Lukeaid, o	[Quest] Q-85 "King of Salvagers" [Q
Turtle Carved Stone	btained in Avaritia, is looking for. It seems he received it from his father.	uest] G-81 "Lost Treasure"
Anti-Desiccation Vegetable	A medicine to heal wounds on the Sefrou tree. Protects all plants from drying out.	[Quest] B-25 "Natural"
Key to the Perfect Ranging Sensor	One of the parts needed to complete the artificial Blade of the Tiger. A key to open the control room of	Episode 2 (2-20)
Management Room	the Special Inventions Division in the Old Factory in the Kingdom of Torna.	Pick up at the Spelbia Derizera Medical Office
Torigluto of Kiara	Chiara's Trigoriut. Borrowed by Nanakori	[Quest] B-16 "Nanakakoori's Challenge"
Quarterly Robo Lab Club	It started as a weekly publication but quickly became a quarterly one. Nevertheless, the number of Hana parts that can be created in creases.	[Treasure Chest] Land of Morth
Confidential Document	Secret information from the Spelvia Empire that a spy extracted.	[Quest] Q-60 Follow the Secret Documents!
Captain Novobon's Journal: A journal detailing the life and times of Captain Novobon.		[Treasure Chest] Invidia
Key to the Old Town connecting door	Key to open the old town connecting door in the old production district of Speculia	Pick up in the Special Upper Level - Thermal Resource Refining Workshop
Jade Ring	A beautiful seashell salvaged with Avaritia, a ring passed down through generations in the House of	[Quest] Q-50 "The Best Mercenary Group"
Pretty Seashell	Seroos, one of the six great noble families of Indvidia	[Quest] B-19 "Is Money Everything?"
Silver Pendant	A gift from Gena. It has a detailed crest engraved on the surface.	Special Event "Steelheart"
Gula Walnut	High-quality wood that grows under the protection of the Titan. It's becoming increasin	[Quest] Q-18 "The Furniture Maker's Troubles"
Gula Lumber	gly rare. Firewood used in ordinary households in the town of Torigoth. Made at the Spia	[Quest] B-20 "Tranquility"
Gula History Compendium	Lumberyard. It is written that Gormott once prospered as a republic.	[Quest] Q-67 "Kubira's Past: Republic Arc"
Kujin Raman Cookie	A cookie modeled after Khujin Raman. Its strong and cool appearance is very popular with children.	[Quest] B-12 "Theori and Miku
Grish Crystal Grin	Vivid green crystal, also known as the Jewel Forest. Leaf-like patt	mari" [Quest] B-05 "Menou's Will" [Que
Marine	erns appear when soaked in sister water. A gem representing Gu	st] B-05 "Menou's Will"
Black Steel Circle Pillar	la. Remnants of weapons used in the ancient great war. An unfin ished sculpture made of ultra-hard material. An Arcadian-style ex	[Quest] Q-79 "Eudicium's Legacy"
Divine Sculpture	pression technique is used. A flower that blooms in Luxuria. Each petal is as transparent as ice. A key left behind by the ancient	[Quest] B-07 'Nopon Hero'
Ice Flower	Nopon race. Required to open a specific door.	[Quest] Q-82 'Help with Writing'
Ancient Novon Tribe Key		[Quest] Q58 'Ancient Nopon Murals'
Corala Anemone	A rare root vegetable that only grows in the Elpis Spiritual Cavern.	[Quest] Q-77 'Searching for Science/Math Teachers'
Adamant Crystal	A golden, translucent crystal. It is very rare and hardly ever appears on the market.	[Quest] B-11 "Blade's Memories"
Serpent's Memory Terminal	A device that holds the memories of the Serpent. A medicine to heal the wound on the Saphro	[Enemy] Serpent Device
Germicide	uge tree, which can open the bulkhead in the World Tree. A drug that can cure any plant's wounds or diseases.	[Quest] B-25 "Natural"
Rusty Old Clock	An old watch that probably belonged to someone.	[Quest] Q-88 "The System That Keeps Moving"
Saphon's Key	A key to open the Titan Battleship door at the Specia Army's Torigoth Base.	[Quest] Q-50 "The Best Mercenary Group"
Super Technology Born a Monkey Can Understand	A monkey that can understand this is no longer a monkey. Therefore, the number of Hana parts that can be created increas es.	[Treasure Chest] World Tree
Salvager's Notes	I want to share dreams again with my friend Eclut, who is in the Luxuria Elm Plaza.	[Quest] Q-83 "Past Glory" A prototype
Prototype Kiraboshi Waffle	cake devised by Yu-O. He aimed for a cake that would increase luck, but failed.	[Quest] B-06 "Practice Makes Perfect"
Prototype Shikshi Pud	A prototype pudding devised by Yu-O. Eating it makes you feel depressed.	[Quest] B-06 "Practice Makes Perfect"
ding Prototype Snipri	A prototype pudding devised by Yu-Oh. Your mind becomes clear and refreshed with each bite.	[Quest] B-06 "Practice Makes Perfect"
Pudding Prototype Toro Pikaich	Mont Blanc: A prototype cake devised by Yu-Oh. One piece contains two weeks' worth of sugar.	[Quest] B-06 "Practice Makes Perfect"

	A pu	Related quests and acquisition m
g prototype devised by Nikoni Coffee Pudding Yuuo for pre-launch testing. He		ethods: [Quest] B-06 "Practice Makes Perfect"
Prototype Neon Cookie Pro	A cookie prototype devised by Yu-Oh. You can enjoy various flavors with just one.	Quest] B-06 "Practice Makes Perfect"
totype Heat Cookie Prototy	A cookie prototype devised by Yu-Oh. A cookie prototype devised by Yu-Oh that makes y	[Quest] B-06 "Practice Makes Pe
pe Blood Cookie Prototype S	our body hot when you eat it. A cookie prototype devised by Yu-Oh that tastes good but	rfect" [Quest] B-06 "Practice Ma
tarry Sky Tart	has a noticeable odor. A cake prototype devised by Yu-Oh. A cake prototype devised by	kes Perfect" [Quest] B-06 "Practi
Prototype Love Meli Cake P	Yu-Oh that looks good but tastes too ordinary. A confident creation that can be called Al	ce Makes Perfect" [Quest] B-06
rototype Love Melo Pudding	stolle's cake. A pudding prototype devised by Yu-Oh. Unable to recreate the感動 (kandō -	"Practice Makes Perfect" [Quest]
Note Left by the Dead	emotional sensation) of eating Pure White Love, I buried a box filled with my entire life i	B-06 "Practice Makes Perfect" [
Key to Shamayim Brandt	n the narrowed space of the Lux Lizarrea Plaza.	Quest] Q-83 "Past Glory" [Quest
Jamin's Mud Dumpling: Pur	A key to open the Shamayim Plant door in Alba Margen.	] Q-59 "Reunion"
e White Helmet	Jamin's treasure, stolen by Janicki. A beautifully shining mud dumpling.	[Quest] Q-52 "The Boy and the Bully"
Senior Officer's Key	A mutant beetle that only lives in Gula. Its glossy body surface is beautiful.	[Quest] Q-21 "A Boy's Pride"
Information code	A key to open the heavily guarded solitary cell of the Titan Beast Battleship or control the drawbridge.	Pick up in the hangar of the Gula*Titan Battleship from Episode 3 o
Platinum Music Box	An information code given by Moruru to activate the World Tre	nward.
Artificial Blade Development Log	e Skybridge elevator. Apparently, it belonged to Mauricio.	Examine the information code terminal in the World Tree Data Management R
True Energy Incense	The handwriting is so poor that only relatives can read it. Fortunately, the number of Hana parts that can be created	oom.
Stormstone	will increase.	[Quest] Q-69 "The Teachings of Arcs"
Ticket to Spelbia	An ingredient for making medicine that cures Cola's disease	[Treasure Chest] Speculia
Square Fragment of Stone Tablet I Poi	Some people enjoy putting it in baths or hot springs because a small tornado-like wind rises from the stone	[Quest] Q-46 "Call's Disease"
ntact Fragment of Stone Tablet	A ticket for the Titan ship to the Spelbia Empire. You can board at any time.	B-05 "Agate's Will" Episode
Diamond-shaped fragment of a stone tablet	A fragment of a stone tablet inscribed with the history of Luxuria.	4 (4-07)
The Book of Omniscience	A fragment of a stone tablet inscribed with the history of Luxuria.	[Quest] 0-86 "Kubira's Past - Ruins Edition"
Promotional Flyer	A fragment of a stone tablet inscribed with the history of Luxuria.	[Quest] 0-86 "Kubira's Past - Ruins Edition" [
Soul Stamp	Received from Samlon. It seems it was also called the Phantom Book.	Quest] 0-86 "Kubira's Past - Ruins Edition"
Splint	A flyer with "New menu items added to the cafeteria, mo!" written in large letters.	Special Event "Steel Heart"
Diploma	Proof that Nana Koorie has completed Soul Lessons. A splint to secure the safflower wood pro	[Quest] Q-05 "Deliver the Rumor"
Sky Orbit Gauge	cessed at Gula's lumber mill, which increases in level when you save a lot	Proof that Hana gr
Key to the 1st Defense Partition	aduated from the Azure Sky Nopon University	Mercenary Group Mahlon
Key to the 2nd Def	A rare salvage item requested by Sehrich. It's from the maintenance room of the Titan battleship obta	39 "Soul Lesson 1," etc.
ense Partition, Diam	ined in the Elpis Spiritual Grotto. A key to open the prison door.	[Quest] B-25 "Natural"
ond Oak, a large n	Key to open the defense door of the Titan Beast Battleship	[Quest] Q-33 "Hana's Radical Remodel"
umber of letters, Ke	Wood boasting considerable strength. Ideal as a material for the bow, but its rarity is high. [A l	[Quest] Q-85 "King of Salvagers" Episode
y to the Basement	arge number of letters from Burne's treasure chest	2 (2-29)
Adjustment Room Connecting Door Key	key to open the basement door of the Lindwurm on Militarist Island Chain, or key to open	In Episode 2, approach the shelf in the weapon maintenance room of the
Inspection Ladder Key	the adjustment room connecting door in the abandoned Specula Factory.	gula Titan Battleship.
Legendary Ring	key to use the inspection ladder at the entrance of the abandoned factory.	Episode 3 (3-03)
Dogoo Crystal	The ring that Meysser asked for. It's called legendary, but it's actually a cheap ring and easy to find with crystals	[Quest] Q-07 "Bern's Hidden Treasure!?"
Tokoyami Light	that sometimes make noise. It seems to be reproducing the sound that used to resonate.	[Quest] Q-09 "Pahn's Revenge"
Troll Night Myst	A rare gem that glows faintly in dark places. Popular as a charm against evil.	Pick up at Balge Port in the Spek Obilia Abandoned Factory
erious Ore Myst	A gem that is always shaped like a giant. Not very pretty.	Episode 4 (4-46): Investigate the treasure chest in front of the abandoned
erious Part A M	I don't know what gem it is. Let's have a jeweler appraise it.	factory in Specula ()
ysterious Part B	Rounded, plate-like part	[Quest] Q-82 "Help with Writing"
Mysterious Par	Rounded, plate-like part	[Quest] B-05 "Agate's Will"
t C Mysterious	Triangular plate-shaped part	[Quest] B-05 [Agate's Will]
Part D Mysterio	Triangular plate-shaped part	[Quest] B-05 "Agate's Will"
us Part E Myste	Rounded, plate-like part	[Quest] B-05 "Agate's Will"
rious Part F So	Triangular plate-shaped part	[Quest] Q-32 Mural Mystery
me Kind of Key	An old key found in the location indicated by the mural. It's unclear what it unlocks, but it can rarely be	[Quest] Q-32 "Mural Mystery"
Teardrop Pearl	found after a massive lightning strike hits a Titan. It's electrically charged for several days and cannot b	[Quest] Q-32 Mural Mystery" [
Nils's medicine	e touched.	Quest] Q-32 Mural Mystery" [Q
	A medicine compounded by Liana's brother, Nils. It is needed to heal Norman's wounds.	uest] Q-32 Mural Mystery"
		[Quest] Q-32 "The Mystery of the Mural"
		Q-58 "Ancient Nopon Murals
		" [Quest] B-05 "Agate's Will"
		[Quest] Q-22 "Leaving Home"

Continuation name of valuable ite		Related Quests and Acquisition Method
m list		
Nephele's Underwear	Emperor Nefer's Underwear. Simple in design, but made with top-quality materials	[Quest] B-07 "Nopon's Hero"
Nopon Coin	A coin engraved with a Nopon drawing. It is said to be the key to opening a certa	[Quest] Q-08 "Collect! Nopon Coins" Sp
in treasure chest. Written in cute	letters: "Nopon Brothers' Gratitude - Proof of finding all twelve Nopon Brothers."	ecial Event "Nopon 12 Brothers"
Proof of the Nopon Trading Company	A proof of belonging to the gold-shining Nopon Commercial Association. It is necessary for various procedures, and losing it would be a disaster. [Quest] B-24 "Birds of a F	
Hakkoku Quartz	A gem that absorbs light. It is highly valued but famous as an unlucky stone.	ather" | [Quest] B-05 "Menou's Will"
Healing Harp	A medicinal herb that only grows in certain parts of Gula. A tree with healing properties that im	[Quest] Q-28 "The Girl Who Goe
Heel Cheek	proves the function of internal organs and heals plants. It is often used as a splint.	s Ahead" [Quest] B-25 "Natural"
Glowing Stalactite	Glimmering stalactites. Traded at high prices among the wealthy.	[Quest] Q-44 "Parents' Revenge"
Glowing Stone Tablet	A projector that displays something. It seems to require three pass	[Quest] B-21 "Knowledge"
Big Hammerhead | F	words to activate. A rare salvage item requested by Zehrlich. A par	[Quest] Q-85 "King of Salvagers" [Quest] Q-31
ilament Bulb	t needed to open Burn's treasure chest, obtained in Temperantia. I	"Turkin Extermination" [Quest] Q-
Delivery to Hura:	t emits a warm light. A delivery requested by Npopo as a substitut	27 "Product Arrival is Undetermined"
Beno Fruit	e. Marked as fragile. An alcohol with 300 times the concentration, capable of intoxicating even the fiercest beasts. A medicine to stop the progression of Cole's disease. Said to be extremely bitter.	[Quest] Q-29 "Missing" [Quest] Q-46
Blade Antidote		"Cole's Disease" Mercenary Mission
Vocal Stamp Since	[Proof that Nanakoori has finished her vocal lesson. Accumulating many will raise her level. Cookie	029 "Vocal Lessons, etc. [Purchase]
re Cookie Extra M	s made by refugee children in Arcadia. The money earned supplements their livelihood. A phant	Arcadia Cookie Sales [Quest] Q-07
ushrooms Green P		"Nopon Hero"
ollen Orb Metal Br	om mushroom, 100 years old. Something the Iguanas worship as a treasure.	
ooch Agate	Bait to tame the Titan Beast. As long as this exists, it will work as a ship. Episo	
	de 3 (3-04) Treasure hidden by the soldiers of Spes. Doesn't seem	o be of much value. [Quest]
	Q-70 "Seeking New Lands" A fiery red gem. Named Agate. [Quest]	B-05 "Agate's Will"
Torn Memo	The shopkeeper told me that there is a mark on the map and a note saying "Purification	[Quest] Q-38 Mysterious Mem
Mokumo Onion	Water Place", and that it is a high-class ingredient that is not readily available on the market.	o [Quest] Q-47 Material Crisis
Mors Ancient Document Volume 1	An ancient book written about Morus. Received from Clezie of Luxuria. Special Event "Shiki's Book" An	
Mors' Ancient Text	ancient book written about Morus. Something Shiki desperately wants | Special Event "Shiki's Book" Tia	[Purchase] Avari
Vol. 2 Mors' Ancien		Hanamaru Bookstore
t Text Vol. 3 Mors'	An ancient book written about Mors. An ancient book about Mors that Shiki recei	Special Event "Shiki's Book"
Ancient Text Vol. 4	ved from Therese, who loves it. It says to find a diamond crystal thick enough t	Special Event "Shiki's Boo
Note on a Spear	o be used as a pickle press and bring it to the city of Trigo.	k" [Quest] B-11 "Blade's Memory"
Note on a Spear Part	It seems they are collecting these to use for medical research, as written in the Temperanti	[Quest] B-11 "Blade's Memory"
2 Note on a Spear Pa	a, after defeating monsters in various locations, to come to the ancient city of Eudici	Blade's Memory"
rt 3 Yureiju Root	um in the Imperial Capital Alba Margen.	[Quest] B-11
Yoiyamiju Root	Ingredients for a medicine that cures Cole's disease	Q.46 "Cole's Disease"
Rijideria Stone T	A testament to Nanakoori's completion of the Looks Lesson, which details the small kingdom of	[Quest] Q-46 "Call's Disease"
ablet Looks Stamp	Ligidelia, decimated overnight by ferocious monsters. Accumulating many will raise the level	[Quest] Q-51 "Kuvira's Past - Phantom Country Arc"
		Mercenary Mission 034 "Looks Lesson 1", etc.

Cylinder

How to Read the Cylinder List

Nam	Rarity	Bu	Price	Sell		How to Obtain
e Normal Cylinder	Price 234			p	Purchased at Salvage Sho	s
Silver Cylinder	Common	2000		p 1000	Purchased at Salvage Shop	

●Name: The name of the cylinder. Listed from the lowest purchase price.
② Rarity : Cylinder Rarity
③ Purchase Price: The price of the cylinder
④ Selling Price: Cylinder selling price
⑤ How to Obtain: Cylinder acquisition method

◆Cylinder List

Name	Rarity	Purchase Price	Sell Value	How to Obtain
Normal Cylinde	Common	500	250	Purchased at the Salvage Shop
r|Silver Cylinder|	Common	2000	1000	|Purchased at the Salvage Sho
Gold Cylinder|Pr	Rare	10000	5000	p|Purchased at the Salvage Sh
emium Cylinder	Epic	50,000	25,000	op|Purchased at the Salvage Shop. After Episode 7, appears in the Salvage Shop with a 1/16 probability when staying at an inn.

Treasure

How to Read the Treasure List

Name	Rarity	Selling price	Location
Arc Ingi 1-ter	2	3	Tempe 4 Tier
Icicle Ether	Common	300	Elpis Spirit Cave
Animator	Common	300	Cliffs of Mors

Name	Rarity	Selling price	Location
Deadclock	Common	250	Temperantia
Tetracircle	Rare	2500	Liberalitas
Delta Box	Rare	2000	Avaritia

① Name: The name of the Treasure. Listed in Japanese alphabetical order.

② Rarity: The rarity of the Treasure

Selling Price: The trade-in value when selling a treasure individually. For data on exchanging treasures as a set at the Exchange, please refer to the Exchange data on P.364.

■ Acquisition Location: The map name where the salvage point to acquire the treasure is located.

Treasure List

Name	Rarity	Get Value	Location
Arc Indicator	Common	250	Temperantia 300,
Icicle Ether	Common		Elpis Spirit Cavern
Animator	Comm	300,	Mors's Cliff 400
Arks Quartz	on Epic	0,	Avaritia
Titan Beast Skull	Epic	4,000	Gula
Titan's Tailbone	Common	250	Arcadia Worl
Arsmedia	Common	3,002,500	Argentum 6
Ancient Great Holy Grail	Rare	,000	Morytha's Cliff 20
Beyond the Clouds Above, Sky Wheel	Epic	0	Gormott 300 | Worl d Tree 6,000 World T ree
Keyring	Common		
Memory Device Gb-64	Common		
Obsolete Salvage Suit	Epic		
Giant's Black Ring	Common	200	Argentum
Ghoulhead	Common	200	グーラ
Gura Ear Headband	Common	250 | Temperantia 250	Supe
Gravity Clutch	Comm		rbia
Ancient King's Tiara	on Epic	5000	Temperantia, 300 0 Mors Precipice, 3000
Ancient 羅針盤	Rare		World Tree
Amber Evil Eye	Rare		
Dwarf Taxidermy	Common	250	Superbia
Search Monitor	Common	250	Superbia
Sunlight Boomerang	Rare	3000	Elpis Spiritual V
Pitch-Black Roll Barrel	Rare		ein, 2500 Liberlitas,
Gyrohook	Common	300	Mors's Cliff, 250
Heavy Knight's Round Shield	Rare	0	Temperantia, 6000 Elp
Abyssal Water Orb	Epic		is Spiritual Vein
Needle of Truth	Common	250	Arcadia Lib
Spiral Ra : -	Common	250	eralitas Wo rld Tree
Starlight Pedestal	Common	300	
Senju Arm	Rare	3000	Mors Cliff
Greatsword of Condemnation	Epic	5,000	Liberalitas

Name	Rarity	Selling price	Location
Deadlock	Common	250	Temperantia
Tetracircle	Rare	2500	Liberalitas
Delta Box	Rare	2000	Avaritia
Gladiator's Seat	Rare	2000	Avaritia
National Flag of Wealth and Fame	Epic R	5000	Arcadia
Travel Scope	are	2500	Arcadia
Trick Mirror	Common	200	Gormott
Hard Gear - Cluster	Common	300	Cliffs of Mors
Heart Leader	Common	250	Liberte
Harmonic Motor	Common Si	250	Arcadia
Iver Beryl Gem	Epic	5000	Superbia
Papillon Lens	Common	200	Argentum
Big O' Lantern	Common	250	Liberte
Crystalline Coffin	Common	300	Elpis Spirit Cave
Biyon Connector	Rare	2000	Gula
Photon Circle	Common	200	Avaritia
Flash Dagger	Common	250	Superbia
Blood Crow	Common	250	Liberte
Planet Sphere	Common	200	Argentum
Brilliant Prison	Common	200	Gormott
Float Army	Common	250	Superbia
Bottle Fleet	Common	250	Temperantia
Machina Wing	Rare	3000	World Tree
Magical Map	Rare	2500	Arcadia
Magic Canvas	Rare	2500	Superbia
Machine Bullet Case	Rare	2500	Temperantia 250
Masked Devil	Common		Liberalitas
Full Moon Mirror	Common	250	Temperantia
Moving Board	Common	200	Argentum
Metamorph Orb	Rare	2000	Gula
Lost Glyph Plate	Common	200	Gormott

Exchange Data

This summarizes the sets of treasures that can be exchanged at the trading posts in each town, as well as the gold, development points, and boosters you can obtain. Earn gold and develop your towns!

How to Read Exchange Data

Avaritia/Avaritia Central Trading Post ①

*1. Added after Episode 6 2 Added after Episode 9

Set Name ③	Rewards (Gold, Development Points, Boosters) Gold Development Points Mercy Justice, Truth Courage 300 50 -- 00 -					Treasures and quantities required for exchange ⑤
Fancy Boar Ring			—	—	—	Fancy Bolt, Dull Spring, Pop'n Temp

② Location and Name: Location of the trading post and name of the trading pos

② t: Note: Conditions for the appearance of the trading post and timing of set additions.

③ Set Name: Name of the set requested by the trading post.

④ Reward: Rewards obtained upon exchange. Number of Gold, Development P oints, and Mercy/Justice/Integrity/Courage boosters. Development Points are added to the city where the trading post is located.

Treasures and quantities required for 6 exchanges: Names and quantities of treasure s required for exchange. The number omits "×1".

Avaritia - Avaritia Central Exchange

*1. Added after Episode 6 2 Added after Episode 9

Set Name	Rewards (Gold, Development Points, Boosters): Gold, Development Points, Mercy, Justice, Honesty, Courage						Treasures and quantities required for exchange
Fancy Poppin Ring My	300	50	—	—	—	—	Fancy Bolt, Dull Spring Pop'n Temp
stery Cloth	400	50	—	—	—	—	Amida Shaft, Dull Spring Papillon
Papillon Black Ring	2600	100	1	—	—	—	Lens, Giant Black Ring x4 Papillon
Photon Lens	2600	100	—	—	1	—	Lens, Photon Circle x4 Papillon Len s, Movin' Board x4 Papillon Lens,
Papillon Boa	2600	100	—	1	—	—	Planet Sphere x4 Delta Box x2, Gl
rd Good View S	2600	100	—	—	—	1	adiator's Throne x2
et Fighters Style Pr	24200	200	—	—	1	1	
ecious Quartz	12800	200	1	1	—	—	Arks Quartz, Papillon Lens
Fire Flower (*1), Myster	1300	200	—	—	1	1	Crimson Gear x5, Amida Shaft x2
y Circle (*1), Papillon Ci	6600	300	1	—	1	—	Papillon Lens x2, Photon Circle x2, Giant's Black Ring x6
rcle Board (*1), Light Art Se	6600	300	1	1	—	—	Papillon Lens x2, Photon Circle x2, Movin' Board x6
t (*1), Unknown Par	6600	300	—	—	1	1	Papillon Lens x2, Photon Circle x2, Planet Sphere x6
t (1), Ancient Training	30400	400	—	1	—	1	Amida Shaft x5, Delta Box x4
Set (*1), Amida Qu	30400	400	1	—	—	1	Amida Shaft x5, Gladiator's Throne
artz (*1)	30400	400	—	—	1	x41	Amida Shaft x5, Arcs Quartz x2
Sanc Set (※2)	160200	1000	—	1	1	—	Gladiator's Throne x5, Delta Box x5, Ars Quartz x2, Clouds Beyond the Blue Sky Wheel, Old-fashio ned Salvage Suit

Avaritia Topisten Trading Post

●Available to Salvagers of Rank 4 or higher (P.185). Reward for moving from Arcadia in Episode 9 (9-0

Set Name	2) (Gold, Development Points, Boosters) Gold Development Points Mercy Justice Honesty Courage						Treasures and quantities required for exchange
The Shining Ones	7600	300	1	1	—	—	Photon Circle ×2, Planet Sphere ×2, Flash Dagger ×2, Arc Indicator ×2, Full Moon Mirror ×2
Things that seem a little different	7900	300	—	—	1	1	Giant's Black Ring ×2, Flash Dagger ×2, Dwarf Mummy ×2, Spiral Pillar ×2, Jack-o'-Lantern ×2
Useful Things	18800	300	—	1	—	1	Movin' Board ×2, Ghoul Head ×2, Piyon Connector ×2, Search Monitor × 2, Harmonic Motor x2
Mysterious Things	7200	300	1	—	1	—	Papillon Lens x2, Key Ring x2, Trick Mirror x2, Stuffed Gnome x2, Blo od Crow x2
Shield Barrel Scope	54200	400	1	1	—	—	Heavy Knight's Round Shield x2, Travel Scope x2, Jet-Black Roll Barrel x2
Suitable for solo customers	30400	400	—	1	1	—	Gladiator's Throne x2, Delta Box x2, Pririlian Prison x2
The one and ten of all things is nucleus.	53400	450	1	—	1	—	A great nation's flag of wealth and fame, a sword of condemnation, the skull of a Titan.
Luxurious and	53400	450	—	1	—	1	Ancient King's Tiara, Silver Pearl Gem, Arcs Quartz
dazzling, handl	56200	500	—	—	1	1	Animator x5, Ancient Compass x2, Crystal Coffin x5, Tetra Circle x2
e with care, use correctly, throu	55200	500	1	1	—	—	Gyro Hook x5, Thousand-Armed Arms x2, Needle of Truth x5, Great Holy Grail of the Ancients x2
ghout history.	88200	550	1	—	—	1	Sunlight Boomerang x3, Skull of the Colossal Beast x2, Grand Flag of Wealth and Fame
Bringers of good luck	92200	550	1	—	1	—	Senju Arm ×3, Ancient King's Tiara ×2, Arcs Quartz
Chronicle J	140200	600	1	1	—	—	Old Salvage Suit x2, Wealth and Fame Grand Flag x3, Titan Beast Skull x2
ewel Set	148200	600	1	—	1	—	Silver Bahl Gem x2, Ancient King's Tiara x3, Deep Sea Orb x2

Set Name	Rewards (Gold, Development Points, Boosters) Gold	Development Points	Mercy	Justice	Honesty	Courage	Treasures required for exchange:
Quattro Set	168200	1000	–	–	1	1	2x Antiquated Salvage Suit, 2x Silver Bahl Gem, 2x Sword of Condemnation, 2x Renown National Flag
Tetra Set	168200	1000	1	1	–	–	Old Salvage Suit x2, Al's Quartz x2, Kun-Gal's Azure Wheel x2, Ancient King's Tiara x2

Gormott - Potala Trading Post

*1. Added from Chapter 6 onwards. 2. Added from Chapter 8 onwards.

Set Name	Rewards (Gold, Development Points, Boosters): Gold, Development Points, Mercy, Justice, Honesty, Courage						Treasures required for exchange:
Snowheart Ring	300	50	–	–	–	–	Snap rings, heart screws, leaf springs
Spiral Art	400	50	–	–	–	–	Spiral tube, heart screw counters
Gula Ring	2600	100	1	–	–	–	unk head, key ring x4 countersu
Gula Plate Gul	2600	100	–	1	–	–	nk head, Lost Grimoire Plate x4 countersunk
a Connector [	19900	100	–	–	1	–	head, Pylon connector x4
Gula Mirror	2600	100	–	–	–	1	Gura Head, Trick Mirror x4
Jailbreak Pretend Play	13400	200	1	–	–	1	Brilliant Prison x2, Metamor Orb x2
Ancient Romance	12800	200	–	1	1	–	Titan Beast Skull, Lost Glyph Plate
Spiral Jungle Gear (1)	1400	200	1	–	1	–	Jungle Frame x3, Winding Gear x2, Spiral Tube x2
Ancient Relic (1)	6600	300	1	1	–	–	Gula Head x2, Key Ring x2, Lost Glyph Plate x6
Biyon Head Ring (*1	41200	300	1	–	1	–	Gula Head x2, Key Ring x2, Piyon Connector x
), Trick Key Head (*	6600	300	1	–	–	1	6, Gula Head x2, Key Ring x2, Trick Mirror x6,
1), Rasen Prison (	4700	400	1	1	–	–	Rasen Tube x5, Brillian Prison x4
*1), Rasen Orb (	30600	400	1	–	1	–	Spiral Tube x5, Metamor Orb x4, Spiral Tu
1), Art Set2 (*1),	30600	400	–	1	–	1	be x5, Titan Beast Skull x2, Brilliant Priso
Funf Set (*2)	120200	1000	–	1	1	–	n x5, Metamor Orb x5, Titan Beast Skull x2, Ancient King Ara, Cloudless Blue Sky

Invidia (Hraesvelgr Village) - Unita Trading Post

*1. Added after Episode 6. 2. Added after Episode 7.

Set Name	Rewards (Gold, Development Points, Boosters) Gold	Development Points	Mercy	Justice	Honesty	Courage	Treasures and quantities required for exchange
Triple Ring	400	100	1	1	–	–	Grasshopper Spring x2, Dull Spring x2, Snow Ring
Scarlet Spi	600	100	–	1	–	1	Crimson Gear x2, Spiral Tube
ral Lonely	13400	200	–	1	–	1	Fighter's Throne x2, Prillian Prison x2
Battle Giant's Planet	3800	200	1	–	1	–	Giant Black Ring ×2, Planet Sphere x2, Key Ring ×2
Ring Dimension Art (*1	1300	300	–	1	–	1	Amida Shaft ×3, Spiral Tube
) Giant's Gula Key Lens (*1)	6600	300	–	1	1	–	Papillon Lens x3, Giant Black Ring x3, Gula Head x2, Key Ring x2
Foping Glyph Nectar (1)	18100	300	–	–	1	1	Photon Circle x3, Moving Board x3, Lost Glyph Plate x2, Beyon Connector x2
Platrythlofla (*1)	5000	300	1	–	1	–	Planet Sphere x3, Float Army, Trick Mirror x2, Flash Dagger
Electric Quartz (1) Silver	31000	400	–	1	–	1	Electric Fila x5, Ars Quartz x2
Angel (*1)	38200	400	1	1	–	–	Angel Engine x5, Silver Bahr Gem x2
Thunder Bullet Shield (*1)	38000	400	1	1	–	–	Thunder Combus x5, Heavy Knight's Chest x2, Machine Bullet Case x2
Vier Set (*2)	160200	1000	–	1	1	–	Al's Quartz x2, Silver Bahl Gem x2, Great Flag of Wealth and Fame x2, Abyss Water Orb x2

Invidia (Capital: Fons Maim) - Brillare Trading Post

*1. Added from Chapter 6 onwards. 2. Added from Chapter 8 onwards.

Set Name	Rewards (Gold, Development Points, Boosters) Gold	Development Points	Mercy	Justice	Honesty	Courage	Treasures and quantities required for exchange
Fairytale	400	100	1	–	–	–	Pop'n Temp Heart Screw x2, Fancy Bolt x2
Amida Heart Frame	600	100	–	–	–	1	Jungle Frame, Winding Gear, Amida Shaft Del
Metamor Box	24200	200	1	–	–	1	ta Box x2, Metamor Orb x2
Trick Photon Head	3800	200	1	1	–	–	Trick Mirror x2, Ghoul Head x2, Photon Circle x2
Cross Spiral (1)	1300	300	–	1	1	–	Amida Shaft, Spiral Tube x3
Giant's Ghoul-Eye Lens (*1)	6600	300	1	–	1	–	Dala Head x3, Keyring x3, Papillon Lens x2, Giant's Black Ring x2
Foping Glyph Nectar (1)	23900	300	1	1	–	–	Lost Glyph Plate x3, Piyon Connector x3, Photon Circle x2, Moovi Onboard ×2
Werewolf (1)	5000	300	–	–	1	1	Trick Mirror x3, Full Moon Mirror, Planet Sphere x2, Gula Ear Headband
Stained Fossil (1)	31200	400	1	–	1	–	Insect Chip x5, Titan Skull x2
Artist's Hobby (Note 1)	37800	400	–	1	1	–	Spiral Tube x5, Ancient Great Grail x2, Magic Canvas x2
Alrest Travel Map (1)C	37600	400	1	–	–	1	Amida Shaft x5, Travel Scope x2, Magical Map x2
utlery Set (*2)	160200	1000	–	–	1	1	Titan Skull x2, Ancient King's Tiara x2, Greatsword of Condemnation x2, Cloudy Blue Sky Wheel x2

Spelbia Martiyatta Trading Post

*1. Added from Chapter 6 onwards

Set Name	Rewards (Gold, Development Points, Boosters) Gold Development Points Mercy Justice Honesty Courage	Treasures and quantities required for exchange
Black Rabbit Snake	30050-	Kurogane Nut, Snake Joint, Rabbit Diode

Set Name	Rewards (Gold, Development Points, Boosters) Gold, Development Points	Mercy	Justice	Honesty	Courage	Treasures and quantities required for exchange
Eclair	500	50	–	–	–	–	Thunder Compass, Rabbit Diode
Flash Army	3200	100	–	1	–	–	Float Army, Flash Dagger x4
Float Monitor	3200	100	1	–	–	–	Float Army, Search Monitor x4
Gravity Army	3200	100	–	–	–	1	Float Army, Gravity Clutch x4 Float Army, Stuffed Gnome x4
Elf Float	3200	100	–	–	1	–	Ancient Great Grail ×2, Magic Canvas ×2
Ancient Campus	30200	200	–	–	1	1	Silver Pearl Gem, Flash Dagger
Mermaid's Tears	16000	200	–	1	–	1	Tricky Disc x3, Gold Capacitor x2, Thunder Compass x2
Gold Thunder Disc (1)※	1600	200	–	1	1	–	Float Army x2, Flash Dagger x2, Search Monitor x2
Soldier's Handbook (1) Froflagravity (※1)	8200	300	1	1	–	–	Float Army x2, Flash Dagger x2, Gravity Clutch x6, Float Army x2, Flash Dagger x2, Stuffed Dwarf x6
Goblin Army Dagger (1) Thunder Great Grail※ (1)	8200	300	1	–	1	–	Thunder Compass x5, Ancient Holy Grail x4
Magic Compass (Note 1)	8200	300	1	–	–	1	Thunder Compass x5, Magic Canvas x4
Thunder and Moon Dew (1)※	38000	400	–	–	1	1	Thunder Compass ×5, Silver Pearl Gem ×2
Penta Set (※1)	38000	400	–	1	1	–	5 Ancient Holy Grails, 5 Magic Canvases, 2 Silver Pearl Gems, Ancient King Arc, Great Flag of Wealth and Fame
	180200	1000	1	1	–	–	

Arcadia Prebura Trading Post

◆ Integrated with Tootott Trading Post in Yasaki Village, Liberlitas in Episode 8

Set Name	Rewards (Gold, Development Points, Boosters) Gold, Development Points	Mercy	Justice	Honesty	Courage	Treasures and quantities required for exchange
Another World	30200	200	1	–	1	–	Jet-black Roll Barrel x2, Travel Scope x2
Magical Circle Clock	17100	300	1	–	–	1	Tetra Circle x2, Magical Map x2
Devil Flag Ancient Event	17100	300	–	1	1	–	Grand Flag of Wealth and Fame, Clock Marble, Marked Devil's Sword of Condemnation, Green Diode, Colossal Beast's Tail Bone

Arcadia Topisten Trading Post

● Available when Salvager Rank (→P.185) is Rank 4 or higher. Move to Avaritia in Chapter Eight

*1. Added from Chapter Eight onwards

Set Name	Rewards: Gold, Development Points, Boosters) Gold, Development Points, Benevolence, Justice, Honesty, Courage						Treasures and quantities required for exchange
The Shining Ones	7600	300	1	1	–	–	Photon Circle x2, Planet Sphere x2, Flash Dagger x2, Arc Indicator x2, Full Moon Key x2
Things that seem a little different	7900	300	–	–	1	1	Giant's Black Ring x2, Flash Dagger x2, Gnome Mummy x2, Spiral Pillar x2 Pick-o'-Lantern x2
Useful Things	18800	300	–	1	–	1	Moving Board x2, Goola Head x2, Piyon Connector x2, Search Monitor x2 Harmonic Motor x2
Mysterious Things	7200	300	1	–	1	–	Papillon Lens x2, Key Ring x2, Trick Mirror x2, Stuffed Gnome x2, Pla-Lard Crow x2
Shield Barrel Scope	54200	400	1	1	–	–	Heavy Knight's Round Shield x2, Travel Scope x2, Jet-Black Roll Barrel x2
The rise and fall of all things, perfect for one	30400	400	–	1	1	–	Guardian's Throne x2, Delta Box x2, Brilliance Prison x2
Magnificent and dazzling	53400	450	1	–	1	–	A great nation's flag of wealth and fame, a sword of condemnation, the skull of a Titan
Handle with care (※1)	53400	450	–	1	–	1	Ancient King's Tiara, Silver Pearl Gem, Arcs Quartz
Let's use it correctly (*1)	56200	500	–	–	1	1	Animai Eater ×5, Ancient Compass ×2, Ice Crystal Coffin ×5, Tetra Circle ×2
Ko-Orai (1)	55200	500	1	1	–	–	Gyro Hook x5, Senju Arm x2, Needle of Truth x5, Ancient Great Grail x2
Bringer of Good Fortune (*1)	88200	550	1	–	–	1	Sunlight Boomerang x3, Titan Skull x2, Flag of the Great Nation of Wealth and Fame
	92200	550	1	–	1	–	Senju Arm ×3, Ancient King's Tiara ×2, Arcs Quartz

Luxuria Dee Allego Trading Post

*1. Added from Chapter 8 onwards

Set Name	Reward: Gold, Development Points, Booster) Gold, Development Points, Mercy, Justice, Honesty, Courage						Treasures and quantities required for exchange
Papillon Key Dagger Mirror	3000	100	–	–	1	–	Papillon Lens Keyring, Flash Dagger, Full Moon Mirror x2
Giant's Lost Search Ear	2800	100	1	–	–	–	Gura Ear Headband, Giant Black Ring x2, Lost Glyph Plate, Search Monitor Gravity Clutch, Arc Indicator, Photon Circle, Piyong Connector x2
Arc Photogravure	11500	100	–	–	–	1	
Trick Lock	2800	100	1	–	–	–	Trick Mirror x3, Dead Clock x2
Pla-Float Needle	3100	100	–	1	–	–	Planet Sphere Float Army, Needle of Truth, Bottle Fleet x2
Hala Yong Bone Magical Scope	2800	100	–	–	–	1	[Harmonic Motor, Gulahead x2, Titan Beast Tailbone, Papillon Lens
Past Glory	30200	200	–	–	1	1	Magical Map x2, Travel Scope x2
Ancient Vehicle	16000	200	–	1	–	1	Wealth and Fame Great Nation Flag, Harmonic Motor
Ancient Romance	19400	300	1	1	–	–	Giant's Black Ring x4, Delta Box, Brilliant Prison, Sunlight Boomerang Flash Dagger x3, Gnome Taxidermy x3, Gula Ear Headband x3, Travel Scope
Magic Map Jet-Black Scope	15400	300	1	–	–	1	
Astronoma (1) Machina Metamorph Shield (*1)	32200	300	1	–	1	–	Magic Canvas x2, Magical Map x2
Sunbullet Barrel (1)※	32200	300	–	1	1	–	Jet-black Roll Barrel x2, Travel Scope x2
	59600	400	–	1	–	1	Pitch-Black Roll Barrel x3, Ancient Compass x3
	54200	400	–	1	1	–	Machina Wing x2, Heavy Knight's Circle x2, Metamorph Orb x2
	57800	400	1	–	–	1	Sunlight Boomerang x2, Jet-Black Roll Barrel x2, Machine Bullet Case x2

Set Name	Rewards (Gold, Development Points, Boosters) Gold Development Points: Mercy, Justice, H	Treasures and quantities required for exchange
Force Set (*1)	176200 onest –	Abyssal Water Orb x2, Old Salvage Suit x2, Ancient King's Tiara x2, Great Nation Flag of Ren own x2

Leftheria Archipelago - Tottoh Trading Post

*1: Added from Chapter 8 onwards. 2: Added from Chapter 9 onwards.

Set Name	Rewards (Gold, Development Points, Boosters) Gold Development Points	Mercy	Justice	Honesty	Courage	Treasures and quantities required for exchange
Invitation to a Dream	3000	200	–	1	–	1	Spiral Pillar, Masked Devil, Jiuleng Gear x4, Märchen Belt Pulley x4,
Heart Prism Cover	1900	200	1	–	1	–	Heart Leader x2, Prism Tube x2, White Cover x2
Clock Plate Lantern	2300	200	–	1	1	–	Pick-O'-Lantern x2, Spiral Plate x4, Clock Marble x4
Angel's Claw	2400	200	–	–	1	1	Blood Crow x2, Angel Engine x2
Another World (*1) "	30200	200	1	–	–	1	Jet-black Roll Barrel x2, Travel Scope x2
Magical Circle (*1) Clo	30200	200	1	–	–	1	Tetra Circle x2, Magical Map x2
ck Devil Flag (1) Ancient E	17100	300	1	1	–	–	Wealth and Fame Great Flag, Clock B-Marble, Masked Devil
vent (1)	17100	300	–	–	1	1	Sword of Conviction, Green Diode, Titan Beast Tailbone
Ancient Memory (*2)	8400	300	1	1	–	–	Spiral Pillar ×3, Animal Eater ×3, Memory Device Gb64 ×3
[Heart Hook Media (*2)	9200	300	–	1	1	–	Heart Leader ×4, Gyro Hook ×3, Ars Media ×3
Mystery of the Sea of Clouds	9300	300	–	–	1	1	Big O' Lantern ×3, Hard Gear Cluster ×4, Icicle Ether ×3
(*2) Crow's Coffin (*2)	9000	300	1	–	–	1	Blood Crow ×5, Crystalline Coffin ×5
Amber Wings (*2) Sunligh	43400	400	–	1	–	1	Machina Wing ×2, Amber Magic Eye ×2
t Angel (*2) Ephemeral	45400	400	–	1	1	–	Sunlight Boomerang ×4, Angel Engine ×5
Things (*2)	45700	400	1	–	1	–	Ancient Compass x4, I Love Lamp x5
Triple Set (*2)	176200	1000	–	1	1	–	Greatsword of Condemnation x4, Old-fashioned Salvage Suit x5, Abyss Water Orb x8

Cliff of Mols, Mermeri Trading Post

●Q-87 Placed after completing "Mors's Souvenir" *1: Added from Chapter 8 onwards.

Set Name	Rewards (Gold, Development Points, Boosters): Gold, Development Points, Mercy, Justice, Honesty, Courage	Treasures and quantities required for exchange
Mechanic Tail	600 – – – – –	3 x Mechanic Spoon, 3 x Tail Antenna
Ancient Gear	800 – – – – –	Androgia x4
Mechanical Parts	800 – – – – –	Dynamo Turbine x2
Bird Nut	500 – – – – –	Bird Chip x3, Siren Nut x3
Illusion	700 – – – – –	Snow Transistor x4
Eternal Radia	600 – – – – –	Gunmetal Bolts ×3, Retro Diodes ×3
nce Do Not	800 – – – – –	Blue Gear Fragments ×4
Touch Danger Ar	3100 – – – – –	1 Hard Gear Cluster ×4
t of Gear Ancient	9600 – – 1 – 1	Memory Device Gb64 ×5, Arsmedia ×5
Record (1) Heavy Bullet	48200 – 1 – – 1	Heavy Knight's Circle x3, Machine Bullet Case x3
(※1) Coil Set (※1)	1300 – 1 – – 1	Leaf Coil ×4, Clockwork Coil ×4, Artcore Coil ×2
Golden Radiance (1)	1500 – – 1 – 1	Golden Cogwheel ×4, Gold Capacitor ×4
Hollow Modern Plate (※1)	1800 – 1 – 1 –	Vortex Plate ×2, Modern Resistor ×4, Hollow Lantern ×2
Lucky item (*1)	48200 – 1 1 – –	Senju Arm ×5, Ancient
Sea of Stars (*1)	48200 – – 1 – 1	Compass ×5, Unkai-
Salvager Soul (*1)	120200 – – – 1 1	Souten Wheel x5

Temperantia Doko Doko Trading Post

●Placed after completing Q-70 "In Search of a New World" *1 Added from Episode 9 onwards.

Set Name	Rewards: Gold, Development Points, Boosters) Gold, Development Points, Benevolence, Justice, Honesty, Courage	Treasures and quantities required for exchange
Grape Blue Pipe	400 – – – – –	Stained Pipe, Grape Spring, Modern Blue Gea
Insect Collecting	500 – – – – –	r Insect Chip, Grape Spring
Cosplay Set	3200 – – – – 1	Full Moon Mirror, Gula Ear Headband x4
Moon Indicator	3200 – – – 1 –	Full Moon Mirror, Arc Indicator x4
Moon Clock Mirr	3200 – 1 – – –	Full Moon Mirror, Dead O'Clock x4
or Fleet Shield	3200 – – 1 – –	Full Moon Mirror, Bottle Fleet x4
Palette Ancient Ki	30200 – – – 1 1	Heavy Knight's Round Shield x2, Machine Bullet Case x2
ng	16000 – 1 – – 1	Ancient King's Tiara, Full Moon Mirror
Insect Gear	1800 – – 1 – 1	Golden Cogwheel ×5, Insect Chip ×2
Moon Year Box|M	8200 – 1 – 1 –	Full Moon Key x3, Gula Ear Headband x3, Arc Indicator x4
oon Ear Clock Bott	8200 – – 1 1 –	Full Moon Key ×3, Gula Ear Headband ×3, Dead Clock ×4
le Ether Motor|Gold	8700 – 1 1 – –	Icicle Ether x3, Harmonic Motor x3, Bottle Fleet x4
Knight	37900 – 1 – 1 –	Golden Gear x8, Heavy Knight's Crest x4
Vibe Grape Gear Case	37800 – – 1 – 1	Stained Pipe x6, Grape Spring x6, Modern Blue Gear x6, Machine Bullet Case x4
A Moment's Sparkle	38500 – – – 1 1	Ira Lamp x5, Ancient King's Tiara x2
Quinkset (*1)	292200 – – 1 1 –	Heavy Knight's Circle x5, Machine Bullet Case Colored M ×5, Machina Wings ×5, Amber agic Eye x5, Abyss Water Orb x3

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